

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kNotDeleted | kWriteDelete |
| fBits | kZombie | fglsA |
| fgDtorOnly | kBitMask | |
| fgObjectStat | kSingleKey | |
| kIsOnHeap | kOverwrite | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

| TPoints3DABC |
|---------------------|
| fglsA |
| @~TPoints3DABC |
| DistancetoLine |
| Add |
| AddLast |
| DistancetoPrimitive |
| GetLastPosition |
| GetN |
| GetP |
| GetX |
| GetY |
| GetZ |
| GetXYZ |
| GetXYZ |
| GetOption |
| PaintPoints |
| SetLastPosition |
| SetNextPoint |
| SetOption |
| SetPoint |
| SetPoints |
| Size |
| Class |
| Class_Name |
| IsA |
| ShowMembers |
| Streamer |