

TObject			TNamed		TVirtualPS		TSVG	
fUniqueID	kIsReferenced	kZombie	fName	fNByte	fXsize	fRange		
fBits	kHasUUID	kBitMask	fTitle	fLenBuffer	fYsize	fYsizeSVG		
fgDtorOnly	kCannotPick	kSingleKey	fglsA	fSizBuffer	fType	fglsA		
fgObjectStat	kNoContextMenu	kOverwrite		fPrinted	fBoundingBox			
kCanDelete	kInvalidObject	kWriteDelete	@~TNamed	fStream			@~TSVG	SetColor
kMustCleanup	kIsOnHeap	fglsA	TNamed	fBuffer			TSVG	SetColor
kOhjnCanvas	kNotDeleted		TNamed	fglsA			TSVG	SetFillColor
			TNamed				CellArrayBegin	SetLineColor
@~TObject	GetOption	operator new					CellArrayFill	SetLineStyle
MakeZombie	GetObjectInfo	operator new@[@]					CellArrayEnd	SetLineWidth
DoError	GetTitle	operator delete					Close	SetLineScale
TObject	HandleTimer	operator delete@[@]					CMtoSVG	SetMarkerColor
TObject	Hash	operator delete					DrawBox	SetTextColor
operator=	InheritsFrom	operator delete@[@]					DrawFrame	Text
AppendPad	InheritsFrom	SetBit					DrawPolyLine	TextNDC
Browse	Inspect	SetBit					DrawPolyLineNDC	UtoSVG
ClassName	IsFolder	ResetBit					DrawPolyMarker	VtoSVG
Clear	isEqual	TestBit					DrawPolyMarker	XtoSVG
Clone	IsSortable	TestBits					DrawPS	YtoSVG
Compare	IsOnHeap	InvertBit					DrawPS	Class
Copy	IsZombie	Info					Initialize	Class_Name
Delete	Notify	Warning					MovePS	IsA
DistantcetoPrimitives		Error					NewPage	ShowMembers
Draw	Paint	SysError					Off	Streamer
DrawClass	Pop	Fatal					On	StreamerNVirtual
DrawClone	Print	AbstractMethod					Open	
Dump	Read	MayNotUse					Range	
Execute	RecursiveRemove	GetDtorOnly						
Execute	SavePrimitive	SetDtorOnly						
ExecuteEvent	SetDrawOption	GetObjectStat						
FindObject	SetUniqueId	SetObjectStat						
FindObject	UseCurrentStyle	Class						
GetDrawOption	Write	Class_Name						
GetUniqueId	Write	IsA						
GetName	operator new	ShowMembers						
GetIconName	operator new@[@]							

TAttLine
fLineColor
fLineStyle
fLineWidth
fglsA
@~TAttLine
TAttLine
TAttLine
Copy
DistantcetoLine
GetLineColor
GetLineStyle
GetLineWidth
Modify
ResetAttLine
SaveLineAttributes
SetLineAttributes
SetLineColor
SetLineStyle
SetLineWidth
Class
Class_Name
IsA
ShowMembers
Streamer