

**TMatrixFFlat\_const**

fMatrix  
 fNelems  
 fPtr  
 fgIsA

@~TMatrixFFlat\_const  
 TMatrixFFlat\_const  
 TMatrixFFlat\_const  
 TMatrixFFlat\_const  
 GetMatrix  
 GetPtr  
 operator()  
 operator@[@]  
 Class  
 Class\_Name  
 IsA  
 ShowMembers  
 Streamer

**TMatrixFFlat**

fgIsA

@~TMatrixFFlat  
 TMatrixFFlat  
 TMatrixFFlat  
 TMatrixFFlat  
 TMatrixFFlat  
 GetPtr  
 operator()  
 operator()  
 operator@[@]  
 operator@[@]  
 operator=  
 operator+=  
 operator\*=  
 operator=  
 operator=  
 operator=  
 operator=  
 operator+=  
 operator\*=  
 Class  
 Class\_Name  
 IsA  
 ShowMembers

**TMatrixFlat**

fgIsA

@~TMatrixFlat  
 TMatrixFlat  
 TMatrixFlat  
 TMatrixFlat  
 TMatrixFlat  
 Class  
 Class\_Name  
 IsA  
 ShowMembers  
 Streamer