

TGWindow			TGFrame			TGCompositeFrame			TGMdiMenuBar		
fParent	fEditDisabled		fX	fEventMask	fgBckndGC	fLayoutManager	fgContextMenu		fLeft		
fNeedRedraw	fgIsA		fY	fFE	fgLastClick	fList	fgDefaultHints		fRight		
fName			fWidth	fgInit	fgLastButton	fLayoutBroken	fgIsA		fBar		
fgCounter			fHeight	fgDefaultFrameBackground	fgBackground	fMustCleanup			fLHint		
@~TGWindow	HandleIdleEvent		fMinWidth	fgDefaultSelectedBackground	fgBackground	fMapSubwindows			fLeftHint		
TGWindow	Move		fMinHeight	fgWhitePixel	fgDbw	@~TGCompositeFrame	RemoveFrame		fRightHint		
DoRedraw	Resize		fMaxWidth	fgBlackPixel	fgUserColor	SavePrimitiveSubframe	SaveFrame		fBarHint		
TGWindow	MoveResize		fMaxHeight	fgBlackGC	fgIsA	TGCompositeFrame	HideFrame				
TGWindow	IsMapped		fBorderWidth	fgWhiteGC		TGCompositeFrame	GetState				
GetParent	IsEditable		fOptions	fgHilightGC		GetList	IsVisible				
GetMainFrame	IsEditDisabled		fBackground	fgShadowGC		GetDefaultWidth	IsVisible				
MapWindow	SetEditDisabled		@~TGFrame	HandleDragEnter	SetDragType	GetDefaultHeight	IsArranged				
MapSubwindows	SetEditable		GetLastClick	HandleDragLeave	SetDropType	GetDefaultSize	IsArranged				
MapRaised	MustCleanup		GetSender	HandleDragMotion	GetDragType	GetFrameFromPoint	Composite				
UnmapWindow	Print		Draw3dRectangle	HandleDragDrop	GetDropType	TranslateCoordinates	Editable				
DestroyWindow	SetWindowName		DoRedraw	ProcessedEvent	GetWidth	MapSubwindows	SetEditable				
DestroySubwindow	GetName		GetResourcePool	SendMessage	GetHeight	Layout	SetLayoutBroken				
RaiseWindow	SetName		GetOptionString	ProcessMessage	GetMinWidth	HandleButton	IsLayoutBroken				
LowerWindow	SetMapSubwindows		StartGuiBuilding	GetDefaultSize	GetMinHeight	HandleDoubleClick	SetEditDisabled				
IconifyWindow	IsMapSubwindows		GetDefaultFrameBackground	Background	GetMaxWidth	HandleCrossing	SetCleanup				
ReparentWindow	GetCounter		GetDefaultSelectedBackground	Background	GetMaxHeight	HandleMotion	MustCleanup				
RequestFocus	Class		GetWhitePixel	Resize	GetSize	HandleKey	Cleanup				
SetBackgroundColor	Class_Name		GetBlackPixel	MoveResize	GetX	HandleFocusChange	SetMapSubwindows				
SetBackgroundPixmap	Map		GetBlackGC	GetDefaultWidth	GetY	HandleSelection	IsMapSubwindows				
HandleExpose	ShowMembers		GetWhiteGC	GetDefaultHeight	GetBorderWidth	HandleDragEnter	Print				
HandleEvent	Streamer		GetHilightGC	GetBackground	GetFrameElement	HandleDragLeave	SavePrimitive				
HandleTimer			GetShadowGC	ChangeBackground	SetFrameElement	HandleDragMotion	Class				
			GetBckndGC	SetBackgroundContains		HandleDragDrop	Class_Name				
			TGFrame	GetForeground	GetFrameFromPoint	HandleFocusChange	SetMapSubwindows				
			TGFrame	SetForegroundContains		HandleSelection	IsMapSubwindows				
			DeleteWindow	GetOptions	SetY	HandleDragEnter	Print				
			ReallyDelete	ChangeOptions	setWidth	HandleDragLeave	SavePrimitive				
			GetEventMask	Layout	SetHeight	HandleDragMotion	Class				
			AddInput	MapSubwindows	SetMinWidth	HandleDragDrop	Class_Name				
			RemoveInput	ReparentWindow	SetMinHeight	HandleFocusChange	SetMapSubwindows				
			HandleEvent	MapWindow	SetMaxWidth	HandleSelection	IsMapSubwindows				
			HandleConfigure	MapRaised	SetMaxHeight	HandleDragEnter	Print				
			HandleButton	UnmapWindow	SetSize	HandleDragLeave	SavePrimitive				
			HandleDoubleClick	DrawBorder	Print	HandleDragMotion	Class				
			HandleCrossing	DrawCopy	SaveUserColor	HandleDragDrop	Class_Name				
			HandleMotion	Activate	SavePrimitive	HandleFocusChange	SetMapSubwindows				
			HandleKey	IsActive	Class	HandleSelection	IsMapSubwindows				
			HandleFocusChange	Composite	Class_Name	HandleDragEnter	Print				
			HandleClientMessage	Editable	IsA	HandleDragLeave	SavePrimitive				
			HandleSelection	SetEditable	ShowMembers	HandleDragMotion	Class				
			HandleSelectionRequest	outBroken	Streamer	HandleDragDrop	Class_Name				
			HandleSelectionClear	outBroken		HandleFocusChange	SetMapSubwindows				
			HandleColorMap	Change	cleanup	HandleSelection	IsMapSubwindows				

TQObject		
fListOfSignals	fgIsA	
fListOfConnections		
@~TQObject	Emit	Disconnected
GetSender	Emit	Destroyed
GetSenderClassName	Emit	ChangedBy
ConnectToClass	Emit	Message
ConnectToClass	Emit	Connect