

TObject			TNamed	TGuiFactory	TQtRootGuiFactory
fUniqueID	kIsReferenced	kZombie	fName	fIsA	fGuiProxy
fBits	kHasUUID	kBitMask	fTitle	@~TGuiFactory	gfQtClient
fgDtorOnly	kCannotPick	kSingleKey	fIsA	TGuiFactory	fIsA
fgObjectStat	kNoContextMenu	kOverwrite		CreateApplicationImp	
kCanDelete	kInvalidObject	kWriteDelete		CreateCanvasImp	
kMustCleanup	kIsOnHeap	fIsA		CreateCanvasImp	
kObjInCanvas	kNotDeleted			CreateBrowserImp	
@~TObject	GetOption	operator new		CreateBrowserImp	
MakeZombie	GetObjectInfo	operator new[@@]		CreateContextMenuImp	
DoError	GetTitle	operator delete		CreateControlBarImp	
TObject	HandleTimer	operator delete[@@]		CreateControlBarImp	
TObject	Hash	operator delete		CreateInspectorImp	
operator=	InheritsFrom	operator delete[@@]		Class	
AppendPad	InheritsFrom	SetBit		Class_Name	
Browse	Inspect	SetBit		IsA	
ClassName	IsFolder	ResetBit		ShowMembers	
Clear	isEqual	TestBit		Streamer	
Clone	IsSortable	TestBits		StreamerNVirtual	
Compare	IsOnHeap	InvertBit			
Copy	IsZombie	Info			
Delete	Notify	Warning			
DistancetoPrimitive	Is	Error			
Draw	Paint	SysError			
DrawClass	Pop	Fatal			
DrawClone	Print	AbstractMethod			
Dump	Read	MayNotUse			
Execute	RecursiveRemove	GetDtorOnly			
Execute	SavePrimitive	SetDtorOnly			
ExecuteEvent	SetDrawOption	GetObjectStat			
FindObject	SetUniqueID	SetObjectStat			
FindObject	UseCurrentStyle	Class			
GetDrawOption	Write	Class_Name			
GetUniqueID	Write	IsA			
GetName	operator new	ShowMembers			
GetIconName	operator new[@@]				