

TGWindow	
fParent	fEditDisabled
fNeedRedraw	fgIsA
fName	
fgCounter	
@~TGWindow	HandleIdleEvent
TGWindow	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
GetParent	IsEditable
GetMainFrame	IsEditDisabled
MapWindow	SetEditDisabled
MapSubwindows	SetEditable
MapRaised	MustCleanup
UnmapWindow	Print
DestroyWindow	SetWindowName
DestroySubwindow	SetName
RaiseWindow	SetName
LowerWindow	SetMapSubwindow
IconifyWindow	IsMapSubwindow
ReparentWindow	GetCounter
RequestFocus	Class
SetBackgroundColor	Class_Name
SetBackgroundPixmap	Pixmap
HandleExpose	ShowMembers
HandleEvent	Streamer
HandleTimer	

TGFrame		
fX	fEventMask	fgBckgndGC
fY	fFE	fgLastClick
fWidth	fgInit	fgLastButton
fHeight	fgDefaultFrameBackground	fgBackground
fMinWidth	fgDefaultSelectedBackground	fgBackground
fMinHeight	fgWhitePixel	fgDbw
fMaxWidth	fgBlackPixel	fgUserColor
fMaxHeight	fgBlackGC	fgIsA
fBorderWidth	fgWhiteGC	
fOptions	fgHighlightGC	
fBackground	fgShadowGC	
~TGFrame	HandleDragEnter	SetDragType
GetLastClick	HandleDragLeave	SetDropType
GetSender	HandleDragMotion	GetDragType
Draw3dRectangle	HandleDragDrop	GetDropType
DoRedraw	ProcessedEvent	GetWidth
GetResourcePool	SendMessage	GetHeight
GetOptionString	ProcessMessage	GetMinWidth
StartGuiBuilding	GetDefaultSize	GetMinHeight
GetDefaultFrameBackground	GetBackground	GetMaxWidth
GetDefaultSelectedBackground	GetBackground	GetMaxHeight
GetWhitePixel	Resize	GetSize
GetBlackPixel	MoveResize	GetX
GetBlackGC	GetDefaultWidth	GetY
GetWhiteGC	GetDefaultHeight	GetBorderWidth
GetHighlightGC	GetBackground	GetFrameElement
GetShadowGC	ChangeBackground	SetFrameElement
GetBckgndGC	SetBackgroundColor	Contains
TGFrame	GetForeground	GetFrameFromP
TGFrame	SetForegroundColor	SetX
DeleteWindow	GetOptions	SetY
ReallyDelete	ChangeOptions	setWidth
GetEventMask	Layout	SetHeight
AddInput	MapSubwindows	SetMinWidth
RemoveInput	ReparentWindow	SetMinHeight
HandleEvent	MapWindow	Set maxWidth
HandleConfigure	MapRaised	Set maxHeight
HandleButton	UnmapWindow	SetSize
HandleDoubleClick	DrawBorder	Print
HandleCrossing	DrawCopy	SaveUserColor
HandleMotion	Activate	SavePrimitive
HandleKey	IsActive	Class
HandleFocusChange	Composite	Class_Name
HandleClientMessage	Editable	IsA
HandleSelection	SetEditable	ShowMembers
HandleSelectionRquest	LayoutBroken	Streamer
HandleSelectionClose	LayoutBroken	
HandleColormap	Cleanup	

TButton	
fTWidth	fGroup
fTHeight	fgDefaultGC
fState	fgHibckndGC
fStayDown	fgReleaseBtn
fNormGC	fglsA
fUserData	
fTip	
@~TButton	SetDown
SetToggleButton	IsOn
EmitSignals	SetOn
GetDefaultGC	IsToggleButton
GetHibckndGC	IsExclusiveTogg
TButton	Toggle
HandleButton	SetEnabled
HandleCrossing	SavePrimitive
SetUserData	Pressed
GetUserData	Released
SetToolTipText	Clicked
GetToolTip	Toggled
SetState	Class
GetState	Class_Name
AllowStayDown	IsA
SetGroup	ShowMembers
GetGroup	Streamer
IsDown	

TGuiBldHintsButton
 fgIsA

 @~TGuiBldHintsButton
 DrawExpandX
 DrawExpandY
 DrawCenterX
 DrawCenterY
 DrawTopLeft
 DrawTopRight
 DrawBottomLeft
 DrawBottomRight
 DoRedraw
 TGuiBldHintsButton
 Class
 Class_Name
 IsA
 ShowMembers
 Streamer

TGWidget	
fWidgetId	fCommand
fWidgetFlags	fgIsA
fMsgWindow	
@~TGWidget	Associate
SetFlags	SetCommand
ClearFlags	GetCommand
TGWidget	Class
TGWidget	Class_Name
WidgetId	IsA
IsEnabled	ShowMembers
HasFocus	
WantFocus	Streamer