TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TRobustEstimator

fNvar	fCorrelation
fH	fRd
fN	fSd
fVarTemp	fOut
fVecTemp	fHyperplane
fExact	fData
fMean	fgIsA
fCovariance	
fInvcovariance	

@~TRobustEstimator	GetCovariance
AddToSscp	GetCorrelation
ClearSscp	GetCorrelation
Classic	GetHyperplane
Covar	GetHyperplane
Correl	GetNHyp
CreateSubset	GetMean
CreateOrtSubset	GetMean
CStep	GetRDistances
Exact	GetRDistances
Exact2	GetNumberObservations
Partition	GetNvar
RDist	GetOuliers
RDraw	GetNOut
KOrdStat	GetChiQuant
TRobustEstimator	Class
TRobustEstimator	Class_Name
AddColumn	IsA
AddRow	ShowMembers
Evaluate	Streamer
EvaluateUni	StreamerNVirtual
GetBDPoint	
GetCovariance	