TGObject

fId
fClient
fgIsA

@~TGObject
TGObject
GetId
GetClient
Hash
IsEqual
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TGWindow

fParent	**fEditDisabled**
fNeedRedraw	**fgIsA**
fName	
fgCounter	

@~TGWindow	**HandleIdleEvent**
TGWindow	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	**IsMapped**
GetParent	IsEditable
GetMainFrame	**IsEditDisabled**
MapWindow	**SetEditDisabled**
MapSubwindows	SetEditable
MapRaised	**MustCleanup**
UnmapWindow	Print
DestroyWindow	**SetWindowName**
DestroySubwindows	**SetName**
RaiseWindow	**SetName**
LowerWindow	**SetMapSubwindows**
IconifyWindow	**IsMapSubwindows**
ReparentWindow	**GetCounter**
RequestFocus	Class
SetBackgroundColor	Class_Name
SetBackgroundPixmap	IsA
HandleExpose	ShowMembers
HandleEvent	Streamer
HandleTimer	

TGFrame

fX	**fEventMask**	**fgBckgndGC**
fY	**fFE**	**fgLastClick**
fWidth	**fgInit**	**fgLastButton**
fHeight	**fgDefaultFrameBackground**	**fgDbx**
fMinWidth	**fgDefaultSelectedBackground**	**fgPbg**
fMinHeight	**fgWhitePixel**	**fgDbw**
fMaxWidth	**fgBlackPixel**	**fgUserColor**
fMaxHeight	**fgBlackGC**	**fgIsA**
fBorderWidth	**fgWhiteGC**	
fOptions	**fgHilightGC**	
fBackground	**fgShadowGC**	

@~TGFrame	**HandleDragEnter**	**SetDragType**
GetLastClick	**HandleDragLeave**	**SetDropType**
GetSender	**HandleDragMotion**	**GetDragType**
Draw3dRectangle	**HandleDragDrop**	**GetDropType**
DoRedraw	**ProcessedEvent**	**GetWidth**
GetResourcePool	**SendMessage**	**GetHeight**
GetOptionString	**ProcessMessage**	**GetMinWidth**
StartGuiBuilding	**GetDefaultSize**	**GetMinHeight**
GetDefaultFrameBackground	**Move**	**GetMaxWidth**
GetDefaultSelectedBackground	**Move**	**GetMaxHeight**
GetWhitePixel	**Resize**	**GetSize**
GetBlackPixel	**MoveResize**	**GetX**
GetBlackGC	**GetDefaultWidth**	**GetY**
GetWhiteGC	**GetDefaultHeight**	**GetBorderWidth**
GetHilightGC	**GetBackground**	**GetFrameElement**
GetShadowGC	**ChangeBackground**	**SetFrameElement**
GetBckgndGC	**SetBackgroundColor**	**Contains**
TGFrame	**GetForeground**	**GetFrameFromPoint**
TGFrame	**SetForegroundColor**	**SetX**
DeleteWindow	**GetOptions**	**SetY**
ReallyDelete	**ChangeOptions**	**SetWidth**
GetEventMask	**Layout**	**SetHeight**
AddInput	**MapSubwindows**	**SetMinWidth**
RemoveInput	**ReparentWindow**	**SetMinHeight**
HandleEvent	**MapWindow**	**SetMaxWidth**
HandleConfigureNotify	**MapRaised**	**SetMaxHeight**
HandleButton	**UnmapWindow**	**SetSize**
HandleDoubleClick	**DrawBorder**	**Print**
HandleCrossing	**DrawCopy**	**SaveUserColor**
HandleMotion	Activate	**SavePrimitive**
HandleKey	IsActive	Class
HandleFocusChange	**IsComposite**	Class_Name
HandleClientMessage	**IsEditable**	IsA
HandleSelection	**SetEditable**	ShowMembers
HandleSelectionRequest	**SetLayoutBroken**	Streamer
HandleSelectionClear	**IsLayoutBroken**	
HandleColormapChange	**SetCleanup**	

TGLBEntry

fEntryId
fBkcolor
fActive
fgIsA

@~TGLBEntry
DoRedraw
TGLBEntry
Activate
Toggle
Update
EntryId
IsActive
Class
Class_Name
IsA
ShowMembers
Streamer

TQObject

fListOfSignals	**fgIsA**
fListOfConnections	

@~TQObject	**Emit**	**Disconnected**
GetSender	**Emit**	**Destroyed**
GetSenderClassName	**Emit**	**ChangedBy**
ConnectToClass	**Emit**	**Message**
ConnectToClass	**Emit**	**Connect**