

**TGTextButton**

fLabel  
fTMode  
fHKeycode  
fFontStruct  
fFontSize  
fHasOwnFont  
fgDefaultFont  
fglsA

**@~TGTextButton**

Init  
DoRedraw  
GetDefaultFontStruct  
**TGTextButton**  
**TGTextButton**  
**TGTextButton**  
GetDefaultSize  
HandleKey  
GetText  
GetTitle  
GetString  
SetTextJustify  
SetText  
SetText  
SetTitle  
SetFont  
SetFont  
SetTextColor  
SetForegroundColor  
HasOwnFont  
SavePrimitive  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer

**TGCheckButton**

fPrevState  
fgDefaultFont  
fgDefaultGC  
fglsA

**@~TGCheckButton**

Init  
PSetState  
DoRedraw  
EmitSignals  
GetDefaultFontStruct  
GetDefaultGC  
**TGCheckButton**  
**TGCheckButton**  
**TGCheckButton**  
GetDefaultSize  
HandleButton  
HandleKey  
HandleCrossing  
IsToggleButton  
IsOn  
IsDown  
SetState  
SavePrimitive  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer

**TGedSelect**

fDrawGC  
fPopup  
fglsA

**@~TGedSelect**

DoRedraw  
DrawTriangle  
TGedSelect  
HandleButton  
Enable  
Disable  
SetPopup  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer

**TGedPatternSelect**

fPattern  
fglsA

**@~TGedPatternSelect**

DoRedraw  
TGedPatternSelect  
SetPattern  
GetPattern  
GetDefaultSize  
PatternSelected  
ProcessMessage  
SavePrimitive  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer