

TIterator

fglxA

@~TIterator

operator=

GetCollection

GetOption

Next

Reset

operator()

Class

Class_Name

IsA

ShowMembers

RooLinkedListIter

_forward

_ptr

_list

fglxA

@~RooLinkedListIter

RooLinkedListIter

RooLinkedListIter

operator=

GetCollection

Next

Reset

Class

Class_Name

IsA

ShowMembers