TObject

fUniqueID   **kIsReferenced**   **kZombie**
fBits   **kHasUUID**   **kBitMask**
fgDtorOnly   **kCannotPick**   **kSingleKey**
fgObjectStat   **kNoContextMenu** **kOverwrite**
kCanDelete   **kInvalidObject**   **kWriteDelete**
kMustCleanup   **kIsOnHeap**   **fgIsA**
kObjInCanvas   **kNotDeleted**

@~TObject	**GetOption**	**operator new**
MakeZombie	**GetObjectInfo**	**operator new@[@]**
DoError	GetTitle	**operator delete**
TObject	**HandleTimer**	**operator delete @[@**
TObject	Hash	**operator delete**
operator=	**InheritsFrom**	**operator delete @[@**
AppendPad	**InheritsFrom**	**SetBit**
Browse	**Inspect**	**SetBit**
ClassName	**IsFolder**	**ResetBit**
Clear	**IsEqual**	**TestBit**
Clone	IsSortable	**TestBits**
Compare	**IsOnHeap**	**InvertBit**
Copy	**IsZombie**	**Info**
Delete	**Notify**	**Warning**
DistancetoPrimitive	Paint	**Error**
Draw	Print	**SysError**
DrawClass	**Pop**	**Fatal**
DrawClone	Print	**AbstractMethod**
Dump	**Read**	**MayNotUse**
Execute	**RecursiveRemove**	**GetDtorOnly**
Execute	SavePrimitive	**SetDtorOnly**
ExecuteEvent	**SetDrawOption**	**GetObjectStat**
FindObject	**SetUniqueID**	**SetObjectStat**
FindObject	**UseCurrentStyle**	Class
GetDrawOption	**Write**	Class_Name
GetUniqueID	**Write**	**IsA**
GetName	**operator new**	**ShowMembers**
GetIconName	**operator new@[@]**	

TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGraph

fMaxSize   **fFunctions**   **kClipFrame**
fNpoints   **fHistogram**   **kNotEditable**
fX   **fMinimum**   **fgIsA**
fY   **fMaximum**

@~TGraph	**Expand**	**InitPolynom**
SwapValues	**FindObject**	**InsertPoint**
SwapPoints	**FindObject**	**IsEditable**
Allocate	**Fit**	**LeastSquareFit**
AllocateArrays	**Fit**	**LeastSquareLinearF**
CopyPoints	**FitPanel**	**Merge**
CopyAndRelease	**GetEditable**	Paint
CtorAllocate	**GetFunction**	**PaintFit**
ExpandAndCopy	**GetHistogram**	**PaintGraph**
FillZero	**GetListOfFunctions**	**PaintGrapHist**
ShrinkAndCopy	**GetCorrelationFactor**	Print
TGraph	**GetCovariance**	**RemovePoint**
TGraph	**GetMean**	**RemovePoint**
TGraph	**GetRMS**	SavePrimitive
TGraph	**GetMaxSize**	**SetEditable**
TGraph	**GetN**	**SetHistogram**
TGraph	GetErrorX	**SetMaximum**
TGraph	GetErrorY	**SetMinimum**
TGraph	GetErrorXhigh	**Set**
TGraph	GetErrorXlow	**SetPoint**
TGraph	GetErrorYhigh	**SetTitle**
TGraph	GetErrorYlow	**Smooth**
Apply	**GetX**	**Sort**
Browse	**GetY**	**UseCurrentStyle**
ComputeLogs	**GetEX**	**Zero**
ComputeRange	**GetEY**	**CompareX**
DistancetoPrimitive	GetEXhigh	**CompareY**
Draw	GetEXlow	**CompareRadius**
DrawGraph	GetEYhigh	Class
DrawGraph	GetEYlow	Class_Name
DrawGraph	**GetXaxis**	IsA
DrawPanel	**GetYaxis**	ShowMembers
Eval	**GetPoint**	Streamer
ExecuteEvent	**InitExpo**	
Expand	**InitGaus**	

TGraphBentErrors

fEXlow   **fEXhighd**
fEXhigh   **fEYlowd**
fEYlow   **fEYhighd**
fEYhigh   **fgIsA**
fEXlowd

@~TGraphBentErrors	GetErrorYlow
SwapPoints	**GetErrorYhigh**
Allocate	**GetEXlow**
CopyAndRelease	**GetEXhigh**
CopyPoints	**GetEYlow**
CtorAllocate	**GetEYhigh**
FillZero	**Paint**
TGraphBentErrors	Print
TGraphBentErrors	**SavePrimitive**
TGraphBentErrors	**SetPointError**
TGraphBentErrors	**SetPointError**
TGraphBentErrors	Class
Apply	**Class_Name**
ComputeRange	**IsA**
GetErrorX	**ShowMembers**
GetErrorY	**Streamer**
GetErrorXlow	
GetErrorXhigh	

TAttLine

fLineColor   **fLineWidth**
fLineStyle   **fgIsA**

@~TAttLine	**Modify**	**Class_Name**
TAttLine	**ResetAttLine**	**IsA**
TAttLine	**SaveLineAttributes**	**ShowMembers**
Copy	**SetLineAttributes**	**Streamer**
DistancetoLine	**SetLineColor**	**StreamerNVirtual**
GetLineColor	**SetLineStyle**	
GetLineStyle	**SetLineWidth**	
GetLineWidth	**Class**	

TAttFill

fFillColor   **fgIsA**
fFillStyle

@~TAttFill	**Modify**	**Class_Name**
TAttFill	**ResetAttFill**	**IsA**