

TObject		
fUniqueID	kIsReference	Zombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMember	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanupOnHeap	fglsA	
kObjInCanvas	kNotDeleted	
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@-TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRewriter	SetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptions	SetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOptions	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMember
GetIconName	operator new	[@]

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
operator=
@Clear
Clone
@Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TSystem				
kDefault	fMaxfd	fLastErrorStr	fFlagsDebug	fMakeExe
kDebug	fMaxwfd	fTimers	fFlagsOpt	fLinkdefSufix
kOpt	fSigcnt	fSignalHandle	fListPaths	fCompiled
fReadmask	fWdpath	fFileHandler	fIncludePath	fHelpers
fWritemask	fHostname	fOnExitList	fLinkedLibs	fGlsA
fReadready	fInsideNotify	fListLibs	fSoExt	
fWriteready	fInControl	fBuildArch	fObjExt	
fSignals	fDone	fBuildNode	fAclicMode	
fNfd	fLevel	fBuildDir	fMakeSharedLib	
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@~TSystem	GetListOfFiles	HandleFile	GetFlagsDebug	
FindHelper	GetFPEMask	IsFileInIncludePath	GetDynamicPath	fFlagsOpt
ConsistentWith	GetFPEMask	ExpandPath	GetDynamicPath	fIncludePath
ExpandFileName		ExpandPath	DynamicPath	GetBlinkedLibs
SigAlarmInt	AddToSyscalls	AccessPath	DynFindSymbol	fLinkdefSufix
GetLinkedLibs	RemoveTime	CopyFile	Load	GetAclicMode
TSystem	ResetTimer	Rename	Unload	GetMakeExe
Init	NextTimeOutLink		ListSymbols	GetMakeSharedLib
SetProgname	Sleep	Symlink	ListLibraries	GetSoExt
SetDisplay	Exec	Unlink	GetLibraries	GetObjExt
SetErrorStr	OpenPipe	GetPathInfo	GetHostByName	GetBuildDir
GetErrorStr	ClosePipe	GetPathInfo	GetPeerName	GetFlagsDebug
GetError	Exit	GetPathInfo	GetSockName	GetFlagsOpt
RemoveOnExit	Abort	GetFsInfo	GetServiceByPath	fIncludePath
HostName	GetPid	Chmod	GetServiceByPath	GetMakeExe
GetErrno	StackTrace	Umask	OpenConnec	GetAclicMode
ResetErrno	MakeDirector	Utime	AnnounceTcp	GetMakeSharedLib
Run	OpenDirecto	UnixPathName	AnnounceUnlinked	GetBlinkedLibs
ProcessEvents	seeDirectory	Which	AcceptConnect	GetLinkdefSufix
DispatchOneEvent	Entry	GetUid	CloseConnection	SetSoExt
ExitLoop	GetDirPtr	GetGid	RecvRaw	SetObjExt
InControl	ChangeDirec	GetEffectiveUser	BndRaw	SplitAclicMode
InnerLoop	WorkingDirec	GetEffectiveUser	RecvBuf	CleanCompile
Select	HomeDirecto	GetUserInfo	SendBuf	Class
Select	mkdir	GetUserInfo	SetSockOpt	Class_Name
AddSignalHandler		GetGroupInfo	GetSockOpt	IsA
RemoveSignalHandler		GetGroupInfo	AddIncludePath	ShowMember
ResetSignal	TempDirecto	SetEnv	AddLinkedLibs	Streamer
IgnoreSignal	TempFileNam	SetEnv	CompileMacro	StreamerNVir
IgnoreInterrupt	BaseName	GetEnv	GetBuildArch	
AddFileHandler	DirName	Openlog	GetBuildNode	
RemoveFileHandler	FileName	syslog	GetBuildDir	

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TRFIOSystem
fDirp
fglsA

@ ~TRFIOSystem
GetDirPtr
TRFIOSystem
MakeDirectory
OpenDirectory
FreeDirectory
GetDirEntry
GetPathInfo
AccessPathName
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual
```