

TObject			TNamed	TStreamerElement	TStreamerBasicPointe
fUniqueID	kIsReferenced	kZombie	fName	fType	fCountVersion
fBits	kHasUUID	kBitMask	fTitle	fFactor	fCountName
fgDtorOnly	kCannotPick	kSingleKey	fgIsA	fSize	fCountClass
fgObjectStat	kNoContextMenu	kOverwrite		fArrayLength	fCounter
kCanDelete	kInvalidObject	kWriteDelete	@~TNamed	fArrayDim	fgIsA
kMustCleanup	kIsOnHeap	fgIsA	TNamed	fMaxIndex[5]	
kOhInCanvas	kNotDeleted		TNamed	fOffset	
			TNamed	fToObjectOffset	
@~TObject	GetOption	operator new	operator=	fNewType	
MakeZombie	GetObjectInfo	operator new@[@]	Clear	fTypeName	
DoError	GetTitle	operator delete	Clone	fClassObject	
TObject	HandleTimer	operator delete@[@]	Compare	fStreamer	kHasRange
TObject	Hash	operator delete	Copy	fMethod	fgIsA
operator=	InheritsFrom	operator delete@[@]	FillBuffer	fXmin	
AppendPad	InheritsFrom		GetName	fXmax	
Browse	Inspect	SetBit	GetTitle		
ClassName	IsFolder	ResetBit	Hash	@~TStreamerElement	
Clear	isEqual	TestBit	IsSortable	IsaPointer	
Clone	IsSortable	TestBits	SetName	TStreamerElement	HasCounter
Compare	IsOnHeap	InvertBit	SetNameTitle	CannotSplit	IsOldFormat
Copy	IsZombie	Info	SetTitle	GetArrayDim	IsBase
Delete	Notify	Warning	Is	GetArrayLength	Is
DistantcetoPrimitives		Error	Print	GetClassPointer	SetArrayDim
Draw	Paint	SysError	Sizeof	GetClass	SetMaxIndex
DrawClass	Pop	Fatal	Class	GetExecID	SetOffset
DrawClone	Print	AbstractMethod	Class_Name	GetFullName	SetToObjectOffset
Dump	Read	MayNotUse	IsA	GetInclude	SetStreamer
Execute	RecursiveRemove	GetDtorOnly	ShowMembers	GetMaxIndex	SetSize
Execute	SavePrimitive	SetDtorOnly		GetMethod	SetNewType
ExecuteEvent	SetDrawOption	GetObjectStat		GetStreamer	SetType
FindObject	SetUniqueId	SetObjectStat		GetSize	SetTypeName
FindObject	UseCurrentStyle	Class		GetNewType	Update
GetDrawOption	Write	Class_Name		GetType	Class
GetUniqueId	Write	IsA		GetOffset	Class_Name
GetName	operator new	ShowMembers		GetToObjectOffset	IsA
GetIconName	operator new@[@]			GetType	ShowMembers
				GetTypeBasic	Streamer
				GetFactor	StreamerNVirtual
				GetXmin	
				GetXmax	