

| TObject             |                    |                       | TNamed | TGraph   |            |              | TGraphErrors |
|---------------------|--------------------|-----------------------|--------|----------|------------|--------------|--------------|
| fUniqueID           | kIsReferenced      | kZombie               | fName  | fMaxSize | fFunctions | kClipFrame   | fEX          |
| fBits               | kHasUUID           | kBitMask              | fTitle | fNpoints | fHistogram | kNotEditable | fEY          |
| fgDtorOnly          | kCannotPick        | kSingleKey            | fgIsA  | fX       | fMinimum   | fgIsA        | fgIsA        |
| fgObjectStat        | kNoContextMenu     | kOverwrite            |        | fY       | fMaximum   |              |              |
| kCanDelete          | kInvalObject       | kWriteDelete          |        |          |            |              |              |
| kMustCleanup        | kIsOnHeap          | fgIsA                 |        |          |            |              |              |
| kObjInCanvas        | kNotDeleted        |                       |        |          |            |              |              |
| @~TObject           | GetOption          | operator new          |        |          |            |              |              |
| MakeZombie          | GetObjectInfo      | operator new[@[@]]    |        |          |            |              |              |
| DoError             | GetTitle           | operator delete       |        |          |            |              |              |
| TObject             | HandleTimer        | operator delete[@[@]] |        |          |            |              |              |
| TObject             | Hash               | operator delete       |        |          |            |              |              |
| operator=           | InheritsFrom       | operator delete[@[@]] |        |          |            |              |              |
| AppendPad           | InheritsFrom       | SetBit                |        |          |            |              |              |
| Browse              | Inspect            | SetBit                |        |          |            |              |              |
| ClassName           | IsFolder           | ResetBit              |        |          |            |              |              |
| Clear               | isEqual            | TestBit               |        |          |            |              |              |
| Clone               | IsSortable         | TestBits              |        |          |            |              |              |
| Compare             | IsOnHeap           | InvertBit             |        |          |            |              |              |
| Copy                | IsZombie           | Info                  |        |          |            |              |              |
| Delete              | Notify             | Warning               |        |          |            |              |              |
| DistanceToPrimitive | vs                 | Error                 |        |          |            |              |              |
| Draw                | Paint              | SysError              |        |          |            |              |              |
| DrawClass           | Pop                | Fatal                 |        |          |            |              |              |
| DrawClone           | Print              | AbstractMethod        |        |          |            |              |              |
| Dump                | Read               | MayNotUse             |        |          |            |              |              |
| Execute             | RecursiveRemove    | GetDtorOnly           |        |          |            |              |              |
| Execute             | SavePrimitive      | SetDtorOnly           |        |          |            |              |              |
| ExecuteEvent        | SetDrawOption      | GetObjectStat         |        |          |            |              |              |
| FindObject          | SetUniqueId        | SetObjectStat         |        |          |            |              |              |
| FindObject          | UseCurrentStyle    | Class                 |        |          |            |              |              |
| GetDrawOption       | Write              | Class_Name            |        |          |            |              |              |
| GetUniqueId         | Write              | IsA                   |        |          |            |              |              |
| GetName             | operator new       | ShowMembers           |        |          |            |              |              |
| GetIconName         | operator new[@[@]] |                       |        |          |            |              |              |

| TAttLine       |                   |                  |
|----------------|-------------------|------------------|
| fLineColor     | fLineWidth        |                  |
| fLineStyle     | fgIsA             |                  |
|                |                   |                  |
| @~TAttLine     | Modify            | Class_Name       |
| TAttLine       | ResetAttLine      | IsA              |
| TAttLine       | SaveLineAttribute | ShowMembers      |
| Copy           | SetLineAttributes | Streamer         |
| DistanceToLine | SetLineColor      | StreamerNVirtual |
| GetLineColor   | SetLineStyle      |                  |
| GetLineStyle   | SetLineWidth      |                  |
| GetLineWidth   | Class             |                  |

| TAttFill   |              |            |
|------------|--------------|------------|
| fFillColor | fgIsA        |            |
| fFillStyle |              |            |
|            |              |            |
| @~TAttFill | Modify       | Class_Name |
| TAttFill   | ResetAttFill | IsA        |