

TObject		TNamed		TTree		TChain	
fUniqueId	kIsReferenced	~TNamed		fEntries	fAutoSave	fFileName	fTreeOffset
fBits	kHasUUID			fTotalBytes	fEstimate	fUserInfo	fFiles
fgDtorOnly	kCannotPickSingleKey			fZipBytes	fChainOffset	kGetEntryWith	fTrees
fgObjectStakNoContext	kOverwrite			fSavedBytes	fDirectory	kGetEntryWith	fStatus
kCanDelete	kInvalidObjectWriteDelete			fReadEntry	fBranches	kGetFriendA	fTreeNumber
kMustCleanUpOnHeap	fgIsA			fBranchRef	fLeaf	kGetFriendA	fChainProof
kObjInCanvasNotDeleted				fWeight	fLeaves	kLoadTree	fTreeOffset
@~TObject GetOption operator new				fTimerInterval	fPacketSize	fMaxTreeSize	kGlobalWeight
MakeZombie	GetObjectInfo	operator new @~TNamed		fAliases	fEventList	kPrint	fMaxCacheSize
DoError	GetTitle	operator delete	operator=	fScanField	fFill	kFriendLock	kAutoDelete
TObject	HandleTime	operator delete	Clear	fUpdate	fDebug	kRemoveFriend	fPageSize
TObject	Hash	operator delete	Clone	fIndexValue	fFindBranch	kSetBranchStat	kBigNumber
operator=	InheritsFrom	operator delete	Compare	fMaxEntries	fDebugMin	kGetAlias	fCanDeleteRef
AppendPad	InheritsFromSetBit		Copy	fMaxEntryLd	fDebugMax	fIndex	fTree
Browse	Inspect	SetBit	FillBuffer	fTreeIndex	kGetAlias	kForceRead	fFile
ClassName	IsFolder	ResetBit	GetName	fMaxVirtual	fMakeClass	fFriends	
Clear	isEqual	TestBit	SetTitle	fName	fGetBranch		
Clone	IsSortable	TestBits	Is				
Compare	IsOnHeap	InvertBit	Print				
Copy	IsZombie	Info	Sizeof				
Delete	Notify	Warning	Class				
DistanceToPrimitive	Error	SetNameTitle	Class_Name				
Draw	Paint	SysError	IsA				
DrawClass	Pop	Fatal	ShowMembers				
DrawClone	Print	AbstractMethod					
Dump	Read	MayNotUse					
Execute	RecursiveDtorOnly						
Execute	SavePrimitive	SetDtorOnly					
ExecuteEvent	SetDrawOpt	SetObjectStat					
FindObject	SetUniqueId	SetObjectStat					
FindObject	UseCurrentStyles						
GetDrawOptWrite	Class_Name						
GetUniqueIdWrite	IsA						
GetName	operator new	howMembers					
GetIconName	operator new @[@]						

TAttLine			
fLineColor	fLineStyle	fLineWidth	fgIsA
@~TAttLine	GetLineColor	SaveLineAtt	StreamerNVirtual
TAttLine	GetLineStyle	SetLineAtt	IsName
TAttLine	GetLineWidth	SetLineColo	IsA
Copy	Modify	SetLineStyle	ShowMembers
DistanceToLine	ResetAttLin	SetLineWidt	Streamer