

TObject		TNamed		TTree		TChainProof	
fUniqueId	kIsReferenced	Zombie		fEntries	fAutoSave	fFileName	fGetEntry
fBits	kHasUUID	kBitMask		fTotBytes	fEstimate	fNotify	fPlayer
fgDtorOnly	kCannotPickSingleKey			fZipBytes	fChainOffset	fDirectory	kGetEntryWith
fgObjectStakNoContext	kOverwrite			fSavedBytes	fReadEntry	fBranches	kGetFriendAlia
kCanDelete	klnValidObjId	kWriteDelete		fWeight	fTotalBufferLeaves	fBranchRef	kGetLeaf
kMustCleanUpOnHeap	fglsA			fTimerInterval	fPacketSize	fAliases	fgMaxTreeSize
kObjInCanvas	kNotDeleted			fScanField	fNfill	fEventList	fFriendLock
@~TObject		GetObjectInfo		fUpdate	fDebug	fIndexValue	fFindBranch
operator new		operator new		fMaxEntries	fDebugMin	fIndex	kSetBranchStatus
DoError	GetTitle	operator delete	operator=	fMaxEntryLd	fDebugMax	fTreeIndex	kGetAlias
TObject	HandleTime	operator delete	Clear	fMaxVirtual	fMakeClass	fFriends	fglsA
TObject	Hash	operator delete	Clone	@~TTree		Draw	GetIterator
operator=	InheritsFrom	operator delete	Compare	OBALLLeaves		GetLeaf	SetBranchStyle
AppendPad	InheritsFrom	SetBit	Copy	GetV4		GetNameBy	SetChainOffset
Browse	Inspect	SetBit	FillBuffer	SetCircular		DropBaskets	GetListOfClients
ClassName	IsFolder	ResetBit	GetName	SetDebug		KeepCircula	DropBuffers
Clear	isEqual	TestBit	GetTitle	SetDirectoryName		DropBaskets	GetListOfBranches
Clone	IsSortable	TestBits	Hash	SetEstimate		Fit	SetFriendAlia
Compare	IsOnHeap	InvertBit	IsSortable	GetMakeClass		LoadBasket	SetBranchAddress
Copy	IsZombie	Info	SetName	SetFileNumber		SetEventList	SetBranchSize
Delete	Notify	Warning	SetTitle	SetEventList		SetBranch	SetBranchStyle
DistanceToPrimitive	Error		Is	SetBranch		SetBranch	SetBranchType
Draw	Paint	SysError	Print	SetBranch		SetBranch	SetBranchWeight
DrawClass	Pop	Fatal	Sizeof	SetBranch		SetBranch	SetBranchVirtualSize
DrawClone	Print	AbstractMethod	Class	SetBranch		SetBranch	SetBranchWeight
Dump	Read	MayNotUse	Class_Name	SetBranch		SetBranch	SetBranchVirtualSize
Execute	RecursiveDtorOnly		IsA	SetBranch		SetBranch	SetBranchWeight
Execute	SavePrimitive	SetDtorOnly	ShowMembers	SetBranch		SetBranch	SetBranchVirtualSize
ExecuteEvent	SetDrawOpt	SetObjectStat		SetBranch		SetBranch	SetBranchWeight
FindObject	SetUniqueId	SetObjectStat		SetBranch		SetBranch	SetBranchVirtualSize
FindObject	UseCurrentStyles			SetBranch		SetBranch	SetBranchWeight
GetDrawOptWrite		Class_Name		SetBranch		SetBranch	SetBranchVirtualSize
GetUniqueIdWrite		IsA		SetBranch		SetBranch	SetBranchVirtualSize
GetName	operator new	howMembers		SetBranch		SetBranch	SetBranchVirtualSize
GetIconName	operator new	[@@]		SetBranch		SetBranch	SetBranchVirtualSize

TAttLine			
fLineColor fLineStyle fLineWidth fglsA			
@~TAttLine	GetLineColor	SaveLineAtt	StreamerVirtual
TAttLine	GetLineStyle	SetLineAttrib	StreamerName
TAttLine	GetLineWidth	SetLineColo	StreamerA
Copy	Modify	SetLineStyle	ShowMembers
DistanceToLine	ResetAttLin	SetLineWidt	Streamer