

TObject			TNamed	TStreamerElement	TStreamerBasicType
fUniqueID	kIsReferenced	kZombie	fName	fType	fCounter
fBits	kHasUUID	kBitMask	fTitle	fSize	fgIsA
fgDtorOnly	kCannotPick	kSingleKey	fgIsA	fArrayLength	@~TStreamerBasicType
fgObjectStat	kNoContextMenu	kOverwrite		fArrayDim	TStreamerBasicType
kCanDelete	kInvalidObject	kWriteDelete		fMaxIndex[5]	TStreamerBasicType
kMustCleanup	kIsOnHeap	fgIsA		fOffset	GetCounter
kObjInCanvas	kNotDeleted			fToObjectOffset	GetMethod
				fNewType	GetSize
				fTypeName	Class
				fClassObject	Class_Name
				fStreamer	IsA
				fMethod	ShowMembers
				fXmin	Streamer
				fXmax	StreamerNVirtual
@~TObject	GetOption	operator new			
MakeZombie	GetObjectInfo	operator new@[@]			
DoError	GetTitle	operator delete			
TObject	HandleTimer	operator delete@[@]			
TObject	Hash	operator delete			
operator=	InheritsFrom	operator delete@[@]			
AppendPad	InheritsFrom	SetBit			
Browse	Inspect	SetBit			
ClassName	IsFolder	ResetBit			
Clear	isEqual	TestBit			
Clone	IsSortable	TestBits			
Compare	IsOnHeap	InvertBit			
Copy	IsZombie	Info			
Delete	Notify	Warning			
DistantcetoPrimitives		Error			
Draw	Paint	SysError			
DrawClass	Pop	Fatal			
DrawClone	Print	AbstractMethod			
Dump	Read	MayNotUse			
Execute	RecursiveRemove	GetDtorOnly			
Execute	SavePrimitive	SetDtorOnly			
ExecuteEvent	SetDrawOption	GetObjectStat			
FindObject	SetUniqueId	SetObjectStat			
FindObject	UseCurrentStyle	Class			
GetDrawOption	Write	Class_Name			
GetUniqueId	Write	IsA			
GetName	operator new	ShowMembers			
GetIconName	operator new@[@]				