

TObject		
fUniqueId	kIsReference	Zombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMe	kOverwrite
kCanDelete	kInvalObjed	kWriteDelete
kMustCleanUp	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
 @~TObject GetOption operator new		
MakeZombie	GetObjectInfo	operator new[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete @Clear
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete @Compare
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveReactor	ReactorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptic	GetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOptic	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new	@[@]

TNamed		
fName		
fTitle		
fgIsA		
@~TNamed		
TNamed		
TNamed		
TNamed		
operator=		
Clone		
Compare		
Copy		
FillBuffer		
GetName		
GetTitle		
Hash		
IsSortable		
SetName		
SetNameTitle		
SetTitle		
Is		
Print		
Sizeof		
Class		
Class_Name		
IsA		
ShowMembers		

TTree				
fEntries	fAutoSave	fFileNumber	fUserInfo	kGetEntry
fTotBytes	fEstimate	fNotify	fPlayer	kGetEntryWithIndex
fZipBytes	fChainOffset	fDirectory	fClones	kGetFriendAlias
fSavedBytes	fReadEntry	fBranches	fBranchRef	kGetLeaf
fWeight	fTotalBuffers	fLeaves	fgBranchStyle	kLoadTree
fTimerInterval	fPacketSize	fAliases	fgMaxTreeSize	Print
fScanField	fNfill	fEventList	fFriendLock	RemoveFriend
fUpdate	fDebug	fIndexValues	kFindBranch	kSetBranchStat
fMaxEntries	fDebugMin	fIndex	kFindLeaf	kForceRead
fMaxEntryLoop	fDebugMax	fTreeIndex	kGetAlias	fgIsA
fMaxVirtualSize	fgIsA	fFriends	kGetBranch	
@~TTree				
Draw	GetIterator	Order	Deletes	SetBranchStyle
AddClone	Draw	GetLeaf	GetV4	SetChainOffset
GetNameByIndex	DropBaskets	GetListOfClosestW	SetCircular	
KeepCircularDropBuffers	GetListOfBranches	GetWeight	SetDebug	
MakeIndex	Fill	GetListOfLeaves	SetDirectory	
ChangeFile	FindBranch	GetListOfFriends	SetDefaultTotalEntries	
BranchImp	FindLeaf	GetListOfAliases	SetEstimate	
BranchImp	Fit	GetMakeClass	LoadBaskets	SetFileName
CheckBranch	GetNameType	GetMaxEntryLoop	SetEventList	
TTree	GetBranch	GetMaximumLoadTree	SetMakeClass	
TTree	GetBranchRe	GetMaxTreeSize	SetMakeClass	SetMaxEntryLoop
AddFriend	GetBranchStat	GetMaxVirtualSize	SetMakeCode	SetMaxTreeSize
AddFriend	GetBranchStyle	GetMinimum	MakeProxy	SetMaxVirtualSize
AddFriend	GetChainEntry	GetNbrBranches	MakeSelect	SetName
AddTotBytes	GetCurrentFile	GetNotify	MemoryFull	SetNotify
AddZipBytes	GetPlayer	Merge	SetObject	
AutoSave	GetDebugMac	GetPacketSize	MergeTrees	SetScanField
Branch	GetDebugMir	GetReadEntry	Notify	SetTimerInterval
Branch	GetDirectory	GetReadEver	Principal	SetTreeIndex
Branch	GetEntries	GetScanField	Print	SetWeight
Branch	GetEntriesFast	GetSelect	Process	SetUpdate
Branch	GetEntriesFriend	GetSelected	Process	Show
BranchOld	GetEstimate	GetTimerInt	Project	StartViewer
BranchRef	GetEntry	GetTotBytes	Query	UnbinnedFit
Browse	GetEvent	GetTree	ReadFile	UseCurrentStyle
BuildIndex	GetEntryWithIndex	GetTreeIndex	Refresh	Class
BuildStream	GetEntryNumber	GetTreeIndex	Refresh	Class_Name
CloneTree	GetEntryNumber	GetTreeIndex	Refresh	IsA
CopyAddress	GetEventList	GetUserInfo	ResetBranchStat	Addresses
CopyEntries	GetEntryNumber	GetVar1	Scan	Streamer
CopyTree	GetFileNumber	GetVar2	SetAlias	StreamerVirtual
CreateBasket	GetFriendAlias	GetVar3	SetAutoSaveBranch	
Debug	GetHistogram	GetVar4	SetBasketSize	
Delete	GetIndex	GetV1	SetBranchAddress	
Draw	GetIndexValue	GetV2	SetBranchStatus	

TAttLine				
fLineColor	fLineStyle	fLineWidth	fgIsA	
@~TAttLine				
GetLineColor	SaveLineAttr	Streamers	Virtual	
TAttLine	GetLineStyle	SetLineAttrib	Class_Name	
TAttLine	GetLineWidth	SetLineColor	IsA	
Copy	Modify	SetLineStyle	ShowMembers	
DistanceToLine	ResetAttLine	SetLineWidth	Streamer	