

TGFrame			TGCompositeFrame		TToolBar		TGedToolBox	
fX	fEventMask	fgBckgndGC	fLayoutManager	fgContextMenu	fPictures	fgIsA	@~TGedToolBox	CreateButtons
fY	fFE	fgLastClick	fList	fgDefaultHints	fTrash		TGedToolBox	
fWidth	fgInit	fgLastButton	fLayoutBroken	fgIsA	fMapOfButtons		ProcessMessage	
fHeight	fgDefaultFrameBackground	fgBxnd	fMustCleanup		fgIsA		SavePrimitive	
fMinWidth	fgDefaultSelectedBackground	fgByound	fMapSubwindows				Class	
fMinHeight	fgWhitePixel	fgDbw					Class_Name	
fMaxWidth	fgBlackPixel	fgUserColor					IsA	
fMaxHeight	fgBlackGC	fgIsA					ShowMembers	
fBorderWidth	fgWhiteGC						Streamer	
fOptions	fgHilightGC							
fBackground	fgShadowGC							
@~TGFrame			RemoveFrame		@~TToolBar		HandleDragEnter	
GetLastClick			SavePrimitiveSubframe		TGToolBar		HandleDragLeave	
GetSender			TGCompositeFrame		AddButton		HandleDragMotion	
Draw3dRectangle			GetState		ChangeIcon		HandleDrop	
DoRedraw			GetList		Cleanup		HandleDropType	
GetResourcePool			IsVisible		GetButton		HandleEvent	
GetOptionString			GetDefaultWidth		GetId		HandleEvent	
StartGuiBuilding			IsVisible		ButtonPressed		HandleFocus	
GetDefaultFrameBackground			GetDefaultHeight		ButtonReleased		HandleFocusChange	
GetDefaultSelectedBackground			IsArranged		ButtonClicked		HandleFocusLost	
GetWhitePixel			GetDefaultSize		Pressed		HandleFocusSet	
GetBlackPixel			GetFrameFromPoints		Released		HandleFocusUpdate	
GetBlackGC			Composite		Clicked		HandleFocusUpdate	
GetWhiteGC			TranslateCoordinate		SavePrimitive		HandleFocusUpdate	
GetHilightGC			SetEditable		Class		HandleFocusUpdate	
GetShadowGC			MapSubwindows		Class_Name		HandleFocusUpdate	
GetBckgndGC			SetEditable		IsA		HandleFocusUpdate	
TGFrame			Layout		ShowMembers		HandleFocusUpdate	
TGFrame			SetLayoutBroken		Streamer		HandleFocusUpdate	
DeleteWindow			HandleButton		@~TObject		HandleFocusUpdate	
ReallyDelete			IsLayoutBroken		TQObject		HandleFocusUpdate	
GetEventMask			HandleDoubleClick		fListOfSignals		HandleFocusUpdate	
AddInput			SetEditDisabled		fgIsA		HandleFocusUpdate	
RemoveInput			HandleCrossing		fListOfConnections		HandleFocusUpdate	
HandleEvent			SetCleanup		fList		HandleFocusUpdate	
HandleConfigureNoMap			HandleMotion		fListOfSignals		HandleFocusUpdate	
HandleButton			MustCleanup		fgIsA		HandleFocusUpdate	
HandleDoubleClick			HandleKey		fListOfConnections		HandleFocusUpdate	
HandleCrossing			Cleanup		fList		HandleFocusUpdate	
HandleMotion			HandleFocusChange		fListOfSignals		HandleFocusUpdate	
HandleKey			SetMapSubwindows		fgIsA		HandleFocusUpdate	
HandleFocusChange			HandleDragEnter		fListOfConnections		HandleFocusUpdate	
HandleClientMessage			Print		fList		HandleFocusUpdate	
HandleSelection			SavePrimitive		fListOfSignals		HandleFocusUpdate	
HandleSelectionRequest			Activate		fList		HandleFocusUpdate	
HandleSelectionClear			SetEditable		fListOfSignals		HandleFocusUpdate	
HandleColorMapChange			SetHeight		fgIsA		HandleFocusUpdate	
			SetWidth		fListOfConnections		HandleFocusUpdate	
			SetMinWidth		fList		HandleFocusUpdate	
			SetMinHeight		fListOfSignals		HandleFocusUpdate	
			SetMaxWidth		fgIsA		HandleFocusUpdate	
			SetMaxHeight		fListOfConnections		HandleFocusUpdate	
			SetSize		fList		HandleFocusUpdate	
			Print		fListOfSignals		HandleFocusUpdate	
			SaveUserColor		fgIsA		HandleFocusUpdate	
			SavePrimitive		fListOfConnections		HandleFocusUpdate	
			Class		fList		HandleFocusUpdate	
			Class_Name		fListOfSignals		HandleFocusUpdate	
			IsA		fgIsA		HandleFocusUpdate	
			ShowMembers		fListOfConnections		HandleFocusUpdate	
			Streamer		fList		HandleFocusUpdate	

TQObject		
fListOfSignals	fgIsA	
fListOfConnections		
@~TQObject	Emit	Disconnected
GetSender	Emit	Destroyed
GetSenderClassName	Emit	ChangedBy
ConnectToClass	Emit	Message
ConnectToClass	Emit	Connect