

TObject			TNamed	TShape	TSPHE
fUniqueID	kIsReferenced	kZombie	fName	fNumber	fSiTab
fBits	kHasUUID	kBitMask	fTitle	fVisibility	fThemax
fgDtorOnly	kCannotPick	kSingleKey	fIsA	fMaterial	fCoTab
fgObjectStat	kNoContextMenu	kOverwrite		fIsA	fPhimin
kCanDelete	kInvalidObject	kWriteDelete	@~TNamed	@~TShape	fCoThetaTab
kMustCleanup	kIsOnHeap	fIsA	TNamed	FillBuffer3D	fPhimax
kOhjnCanvas	kNotDeleted		TNamed	GetBasicColor	fNdiv
			TNamed	ShapeDistancetoPrimitive	fNz
@~TObject	GetOption	operator new	operator=	TShape	fAspectRatio
MakeZombie	GetObjectInfo	operator new@[@]	operator=	TShape	fRmin
DoError	GetTitle	operator delete	Clear	TShape	fRmax
TObject	HandleTimer	operator delete@[@]	Clone	GetBuffer3D	fThemin
TObject	Hash	operator delete	Compare	GetMaterial	@~TSPHE
operator=	InheritsFrom	operator delete@[@]	Copy	GetNumber	GetAspectRatio
AppendPad	InheritsFrom	SetBit	FillBuffer	GetVisibility	MakeTableOfCoSin
Browse	Inspect	SetBit	GetName	Paint	SetAspectRatio
ClassName	IsFolder	ResetBit	GetTitle	SetName	SetEllipse
Clear	IsEqual	TestBit	Hash	SetPoints	SetNumberOfDivis
Clone	IsSortable	TestBits	IsSortable	SetVisibility	TSPHE
Compare	IsOnHeap	InvertBit	SetName	TransformPoints	Sizeof3D
Copy	IsZombie	Info	SetNameTitle	Class	DistancetoPrimitiveClass
Delete	Notify	Warning	SetTitle	Class_Name	GetBuffer3D
DistancetoPrimitives		Error	Is	IsA	Class_Name
Draw	Paint	SysError	Print	ShowMembers	IsA
DrawClass	Pop	Fatal	Sizeof	Streamer	GetRmin
DrawClone	Print	AbstractMethod	Class	Streamer	GetRmax
Dump	Read	MayNotUse	Class_Name	StreamerNVirtual	GetThemin
Execute	RecursiveRemove	GetDtorOnly	IsA		GetThemax
Execute	SavePrimitive	SetDtorOnly	ShowMembers		GetPhimin
ExecuteEvent	SetDrawOption	GetObjectStat			GetPhimax
FindObject	SetUniqueId	SetObjectStat			
FindObject	UseCurrentStyle	Class			
GetDrawOption	Write	Class_Name			
GetUniqueId	Write	IsA			
GetName	operator new	ShowMembers			
GetIconName	operator new@[@]				