

TObject		
fUniqueID	kIsReferenced	Zombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMe	kOverwrite
kCanDelete	kInvalidateObj	kWriteDelete
kMustCleanUp	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
 @~TObject GetOption operator new		
MakeZombie	GetObjectInfo	operator new[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@Clear
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@Compare
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveReactor	ReactorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptic	GetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOptic	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new	@[@]

TNamed		
fName	fMaxrfd	fLastErrorStrfFlagsDebug fMakeExe
fTitle	fMaxwfd	fTimers fFlagsOpt fLinkdefSuffix
fgIsA	fSigcnt	fSignalHandleListPaths fCompiled
@~TNamed		
TNamed	fWdpath	fFileHandler fIncludePath fHelpers
TNamed	fWriteMask	fHostname fOnExitList fLinkedLibs fgIsA
TNamed	fReadReady	fInsideNotify fListLibs fSoExt
TNamed	fWriteReady	fInControl fBuildArch fObjExt
TNamed	fSignals	fDone fBuildNode fAclicMode
TNamed	fNfd	fLevel fBuildDir fMakeSharedLib

TSystem		
kDefault	fMaxrfd	fLastErrorStrfFlagsDebug fMakeExe
kDebug	fMaxwfd	fTimers fFlagsOpt fLinkdefSuffix
kOpt	fSigcnt	fSignalHandleListPaths fCompiled
fReadmask	fWdpath	fFileHandler fIncludePath fHelpers
fWriteMask	fHostname	fOnExitList fLinkedLibs fgIsA
fReadReady	fInsideNotify	fListLibs fSoExt
fWriteReady	fInControl	fBuildArch fObjExt
fSignals	fDone	fBuildNode fAclicMode
fNfd	fLevel	fBuildDir fMakeSharedLib
@~TSystem		
HandleFile	GetListOfFiles	GetFileByName
FindHelper	GetFPEMask	IsFileInIncludePath
ConsistentWith	SetFPEMask	ExpandPath
ExpandFileName		DynamicPath
SigAlarmInt	AdaptSyscall	AccessPath
GetLinkedLib	Rename	TimeCopyFile
GetTime	Load	GetAclicMode
TSystem	ResetTimer	Rename
Init	NextTimeOutLink	ListSymbols
SetProgname	Sleep	GetMakeSharedLib
SetDisplay	Symlink	ListLibraries
SetErrorStr	Exec	GetSoExt
GetErrorStr	Unlink	GetLibraries
GetErrorStr	OpenPipe	GetObjExt
GetErrorStr	ClosePipe	GetPathInfo
GetError	Exit	GetPathInfo
RemoveOnExit	Abort	GetSockName
HostName	GetFSInfo	GetServiceByPath
GetErrno	GetPid	GetServiceByPath
ResetErrno	Chmod	GetMakeExe
Run	StackTrace	GetTempDir
ProcessEvents	Umask	GetTempFile
DispatchOneEvent	Announce	GetTempName
ExitLoop	TcpName	GetTempName
InControl	UnixPathName	AnnounceUnlinkablePaths
InnerLoop	AnnounceUnlinkablePaths	GetTempName
Select	WorkingDir	GetTempName
Select	GetEffectiveDir	GetTempName
AddSignalHandler	GetRecvBuf	GetTempName
RemoveSignalHandler	GetSendBuf	GetTempName
ResetSignal	TempDirecto	GetTempName
IgnoreSignal	TempFileNam	GetTempName
IgnoreInterrupt	SetName	GetTempName
AddFileHandler	BaseName	GetEnv
RemoveFileHandler	DirName	GetLog
GetIconName	OpenLog	GetBuildArch
GetIconName	TempFileName	GetBuildNode
GetIconName	Write	GetBuildDir

TNetSystem		
fDir	fDirp	fFTP
fHost	fUser	fgIsA
@~TNetSystem		
GetDirPtr		
TNetSystem		
TNetSystem		
ConsistentWith		
MakeDirectory		
OpenDirectory		
FreeDirectory		
GetDirEntry		
GetPathInfo		
AccessPathName		
Class		
Class_Name		
IsA		
ShowMembers		
Streamer		
StreamerNVirtual		