

TObject			TNamed	TShape	TPCON
fUniqueID	kIsReferenced	kZombie	fName	fNumber	fSiTab
fBits	kHasUUID	kBitMask	fTitle	fVisibility	fCoTab
fgDtorOnly	kCannotPick	kSingleKey	fIsA	fMaterial	fPhi1
fgObjectStat	kNoContextMenu	kOverwrite		fIsA	fDphi1
kCanDelete	kInvalidObject	kWriteDelete	@~TNamed		fNdiv
kMustCleanup	kIsOnHeap	fIsA	TNamed	@~TShape	fNz
kObjInCanvas	kNotDeleted		TNamed	FillBuffer3D	fRmin
			TNamed	GetBasicColor	fRmax
			TNamed	ShapeDistancetoPrimitive	fDz
			operator=	TShape	fIsA
@~TObject	GetOption	operator new	Clear	TShape	
MakeZombie	GetObjectInfo	operator new[@@]	Clone	GetBuffer3D	
DoError	SetTitle	operator delete	Compare	GetMaterial	@~TPCON
TObject	HandleTimer	operator delete@@	Copy	GetNumber	MakeTableOfCoSin
TObject	Hash	operator delete	FillBuffer	GetVisibility	FillTableOfCoSin
operator=	InheritsFrom	operator delete@@@	GetName	Paint	SetPoints
AppendPad	InheritsFrom	SetBit	GetTitle	SetName	SetSegsAndPols
Browse	Inspect	SetBit	Hash	SetPoints	TPCON
ClassName	IsFolder	ResetBit	IsSortable	SetVisibility	TPCON
Clear	isEqual	TestBit	SetName	TransformPoints	DefineSection
Clone	IsSortable	TestBits	SetNameTitle	Class	DistancetoPrimitive
Compare	IsOnHeap	InvertBit	Title	Class_Name	GetBuffer3D
Copy	IsZombie	Info	Is	IsA	GetNumberOfDivisions
Delete	Notify	Warning	Print	ShowMembers	GetPhi1
DistancetoPrimitive	Is	Error	Sizeof	Streamer	GetDhi1
Draw	Paint	SysError	Class	StreamerNVirtual	GetNz
DrawClass	Pop	Fatal	Class_Name		GetRmin
DrawClone	Print	AbstractMethod	IsA		GetRmax
Dump	Read	MayNotUse	ShowMembers		GetDz
Execute	RecursiveRemove	GetDtorOnly			GetNdiv
Execute	SavePrimitive	SetDtorOnly			SetNumberOfDivisions
ExecuteEvent	SetDrawOption	GetObjectStat			Sizeof3D
FindObject	SetUniqueID	SetObjectStat			Class
FindObject	UseCurrentStyle	Class			Class_Name
GetDrawOption	Write	Class_Name			IsA
GetUniqueID	Write	IsA			ShowMembers
GetName	operator new	ShowMembers			Streamer
GetIconName	operator new[@@]				StreamerNVirtual

TAttLine	
fLineColor	
fLineStyle	
fLineWidth	
fIsA	
	@~TAttLine
TAttLine	TAttLine
TAttLine	Copy
	DistancetoLine
	GetLineColor
	GetLineStyle
	GetLineWidth
	Modify
	ResetAttLine
	SaveLineAttributes
	SetLineAttributes
	SetLineColor
	SetLineStyle
	SetLineWidth
	Class
	Class_Name
	IsA
	ShowMembers
	Streamer
	StreamerNVirtual

TAttFill	
fFillColor	
fFillStyle	
fIsA	
	@~TAttFill
TAttFill	TAttFill