

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kIsValidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@@[]
DoError	SetTitle	operator delete
TObject	HandleTimer	operator delete@@[]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@@[]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	SetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@@[]	

TNamed		
fName	Activate	_clientList _inhibitDirty
fTitle	DeActivate	_clientListShape _deleteWatch
fIsA	ConfigChange	_clientListValue _nameLength
 	ValueChange	_proxyList _valueDirty
@@TNamed	Auto	_clientShaper _shapeDirty
TNamed	AClean	_clientValueList _operMode
TNamed	ADirty	_attribList fIsA
TNamed	serverList	_verboseDirty
 	@@RooAbsArg	getDependents setValueDirty
TNamed	clone	getDependents setShapeDirty
operator=	Clone	dependentOverlap clearValueDirty
Clear	isDerived	dependentOverlap clearShapeDirty
Compare	isCloneOf	checkDependents directServers
Copy	dependsOn	recursiveCheckDependents RedirectServers
FillBuffer	dependsOn	attachDataSet redirectServers
GetName	overlaps	readFromStream serverNameChange
getTitle	clientIterator	writeToStream addServer
Hash	valueClientIterator	printToStream addServerList
IsSortable	shapeClientIterator	replaceServer
SetName	serverIterator	setAttribute changeServer
SetNameTitle	findServer	getAttribute removeServer
Title	findServer	attribIterator findNewServer
Is	findServer	isConstant registerProxy
Print	isValueServer	Compare registerProxy
Sizeof	isValueServer	IsSortable registerProxy
Class	isShapeServer	verboseDirty unRegisterProxy
Class_Name	isShapeServer	copyList unRegisterProxy
IsA	leafNodeServerList	dirty unRegisterProxy
ShowMembers	branchNodeServerList	dirtyInhibit getProxy
 	treeNodeServerList	iterator== setProxyNormSet
IsFundamental	nameFieldLength	length nProxies
	createFundamen	inRange printAttribList
	isLValue	hasRange syncCache
	getParameters	constOptimize copyCache
	getParameters	printCompactTree attachToTree
	getParameters	printCompactTree setTreeBranchStatus
	getParameters	printCompactTreeHook Branch
	getObservables	setDeleteWatch cleanBranchName
	getObservables	deleteWatch crc32
	getObservables	setOperMode setValueDirty
	getObservables	operModeHook setShapeDirty
	observableOverlapp	mode Class
	observableOverlap	valid Class_Name
	checkObservable	getParametersHook
	recursiveCheckO	ObservablesHook members
	getComponents	isShapeDirty
	getDependents	isValueDirty

RooAbsArg		
Activate	_clientList	_inhibitDirty
DeActivate	_clientListShape	_deleteWatch
ConfigChange	_clientListValue	_nameLength
ValueChange	_proxyList	_valueDirty
Auto	_clientShaper	_shapeDirty
AClean	_clientValueList	_operMode
ADirty	_attribList	fIsA
serverList	_verboseDirty	
 	@@RooAbsCategory	
getDependents	setValueDirty	
clone	getDependents	setShapeDirty
Clone	dependentOverlap	clearValueDirty
isDerived	dependentOverlap	clearShapeDirty
isCloneOf	checkDependents	directServers
dependsOn	recursiveCheckDependents	RedirectServers
dependsOn	attachDataSet	redirectServers
overlaps	readFromStream	serverNameChange
clientIterator	writeToStream	addServer
valueClientIterator	printToStream	addServerList
shapeClientIterator	replaceServer	
serverIterator	setAttribute	changeServer
findServer	getAttribute	removeServer
findServer	attribIterator	findNewServer
findServer	isConstant	registerProxy
isValueServer	Compare	registerProxy
isValueServer	IsSortable	registerProxy
isShapeServer	verboseDirty	unRegisterProxy
isShapeServer	copyList	unRegisterProxy
leafNodeServerList	dirt	unRegisterProxy
branchNodeServerList	dirtyInhibit	getProxy
treeNodeServerList	iterator==	setProxyNormSet
isFundamental	nameFieldLength	nProxies
createFundamen	inRange	printAttribList
isLValue	hasRange	syncCache
getParameters	constOptimize	copyCache
getParameters	printCompactTree	attachToTree
getParameters	printCompactTree	setTreeBranchStatus
getParameters	printCompactTree	Branch
getObservables	setDeleteWatch	cleanBranchName
getObservables	deleteWatch	crc32
getObservables	setOperMode	setValueDirty
getObservables	operModeHook	setShapeDirty
observableOverlapp	mode	Class
observableOverlap	valid	Class_Name
checkObservable	getParametersHook	
recursiveCheckO	ObservablesHook	members
getComponents	isShapeDirty	
getDependents	isValueDirty	

RooPrintable		
InLine	Shape	
OneLine	Verbose	
Standard	fIsA	
 	@@RooPrintable	
inLinePrint	IsA	
RooPrintable	oneLinePrint	ShowMembers
printToStream	defaultStream	Streamer
parseOptions	Class	StreamerVirtual
lessVerbose	Class_Name	