

TGeoMatHandler**fLocation**
fglsA**@~TGeoMatHandler****SetLocation****AddMatrix****GetMatrix****LocalToMaster****LocalToMasterVect****LocalToMasterBomb****MasterToLocal****MasterToLocalVect****MasterToLocalBomb****Class****Class_Name****IsA****ShowMembers****Streamer****TGeoMatHandlerRotTr****fglsA****@~TGeoMatHandlerRotTr****TGeoMatHandlerRotTr****AddMatrix****GetMatrix****LocalToMaster****LocalToMasterVect****MasterToLocal****MasterToLocalVect****LocalToMasterBomb****MasterToLocalBomb****Class****Class_Name****IsA****ShowMembers****Streamer****StreamerNVirtual**