

TObject	
fUniqueId	kIsReferenced Zombie
fBits	kHasUUID kBitMask
fgDtorOnly	kCannotPickSingleKey
fgObjectStakNoContext	kOverwrite
kCanDelete	kIsValidObjId kWriteDelete
kMustCleanUpOnHeap	fgIsA
kObjInCanvas	kNotDeleted
 @~TObject GetOption operator new	
MakeZombie	GetObjectInfo operator new@
DoError	GetTitle operator delete
TObject	HandleTime operator delete
TObject	Hash operator delete
operator=	InheritsFrom operator delete
AppendPad	InheritsFrom SetBit
Browse	Inspect SetBit
ClassName	IsFolder ResetBit
Clear	isEqual TestBit
Clone	IsSortable TestBits
Compare	IsOnHeap InvertBit
Copy	IsZombie Info
Delete	Notify Warning
DistanceTo	Primitive Error
Draw	Paint SysError
DrawClass	Pop Fatal
DrawClone	Print AbstractMethod
Dump	Read MayNotUse
Execute	RecursiveRef DtorOnly
Execute	SavePrimitive DtorOnly
ExecuteEvent	SetDrawOpt ObjectStat
FindObject	SetUniqueId SetObjectStat
FindObject	UseCurrentStyles
GetDrawOptWrite	Class_Name
GetUniqueIdWrite	IsA
GetName	operator new howMembers
GetIconName	operator new[@@]

TNamed	
fName	kCopy kHollow kOpaque fDrawMode
fTitle	kXor kFilled kCheck fgIsA
fgIsA	kInvert kClear kLoad
 @~TVirtualIX ResizePixmap RaiseWindowQueryColor GetPrimarySel	
TVirtualIX	ResizeWindowLowerWindowFillColor SetPrimarySel
TVirtualIX	SelectWindowMoveWindowEventsPending ConvertPrimar
Init	SelectPixmapMoveResizeNextEvent LookupString
ClearWindow	SetCharacterResizeWindowCell GetPasteBuffe
ClosePixmap	SetClipOFF IconifyWindow CopyArea TranslateCoord
CloseWindow	SetClipRegion ParentWindow ChangeWindowDef WindowSize
CopyPixmap	SetCursor SetWindowChangeShape FillPolygon
CreateOpenGLContext	SetWindowBackground Pointer
DeleteOpenGLContext	SetWindowBackground Pointer
DrawBox	SetDoubleBBox Display CheckEvent SetClipRectang
DrawCellArray	SetDrawMode CloseDisplay SendEvent Update
DrawFillArea	SetFillColor GetDisplay WMDeleteNativateRegion
DrawLine	SetLineStyle GetVisual SetKeyAutoRepaintRegion
DrawPolyLine	SetLineColo GetScreen GrabKey UnionRectWith
DrawPolyMarker	SetLineType GetDepth GrabButton PolygonRegion
DrawText	SetLineStyle GetColorma GrabPointer UnionRegion
ExecCommand	SetLineWidth InternAtom SetWindowNativateRegion
GetCharacter	SetMarkerColor DefaultRSetWindow SubtractRegion
SetTitle	SetMarkerSize SetParent SetIconPixmap
GetDrawMode	SetMarkerSize SetParent SetIconPixmap
Print	GetDoubleBBox MarkerStyle ReadQuery SetClassHintEmptyRegion
Sizeof	GetGeometr SetOpacity GetFontHandle SetMWMHinPointInRegion
Class	DisplayName SetRGB DeleteFont SetWMPosition EqualRegion
Class_Name	GetNativeEvent SetTextAlign CreateGC SetWMSize GetRegionBox
IsA	GetPixel SetTextColo ChangeGC SetWMSize ListFonts
ShowMembers	GetPlanes SetTextFont CopyGC SetWMState FreeFontName
 GetRGB SetTextFont DeleteGC SetWMTrans DeleteImage	
GetTextExte	SetTextMag CreateCurs DrawString GetImageSize
GetTextMag	SetTextSize SetCursor TextWidth PutPixel
GetWindow	UpdateWind CreatePixmap SetFontProperties Image
HasTTFonts	Warp CreatePixmap SetGCValue DeleteImage
InitWindow	WriteGIF CreateBitmap SetFontStruct SetColorBits
AddWindow	WritePixmap DeletePixmap FreeFontStr IsCmdThread
RemoveWindow	GetCurrentWindow CreatePicture FromWindow Instance
MoveWindow	GetWindow DeletePicture FromWindow Destroy
OpenPixmap	MapWindow CreatePixmap FreeRsrc Class_Name
QueryPointe	MapSubwind ReadPicture DataRect FillA
ReadGIF	MapRaised DeletePictur DataSegment ShowMembers
RequestLoc	MapWind SetDashes SelectInput Streamer
RequestString	DestroyWind ParseColor GetInputFocus Streamer Virtual
RescaleWindow	DestroySubWind Color SetInputFocus

TVirtualIX	
kCopy	kHollow kOpaque fDrawMode
kXor	kFilled kCheck fgIsA
kInvert	kClear kLoad
 @~TVirtualIX ResizePixmap RaiseWindowQueryColor GetPrimarySel	
TVirtualIX	ResizeWindowLowerWindowFillColor SetPrimarySel
TVirtualIX	SelectWindowMoveWindowEventsPending ConvertPrimar
Init	SelectPixmapMoveResizeNextEvent LookupString
ClearWindow	SetCharacterResizeWindowCell GetPasteBuffe
ClosePixmap	SetClipOFF IconifyWindow CopyArea TranslateCoord
CloseWindow	SetClipRegion ParentWindow ChangeWindowDef WindowSize
CopyPixmap	SetCursor SetWindowChangeShape FillPolygon
CreateOpenGLContext	SetWindowBackground Pointer
DeleteOpenGLContext	SetWindowBackground Pointer
DrawBox	SetDoubleBBox Display CheckEvent SetClipRectang
DrawCellArray	SetDrawMode CloseDisplay SendEvent Update
DrawFillArea	SetFillColor GetDisplay WMDeleteNativateRegion
DrawLine	SetLineStyle GetVisual SetKeyAutoRepaintRegion
DrawPolyLine	SetLineColo GetScreen GrabKey UnionRectWith
DrawPolyMarker	SetLineType GetDepth GrabButton PolygonRegion
DrawText	SetLineStyle GetColorma GrabPointer UnionRegion
ExecCommand	SetLineWidth InternAtom SetWindowNativateRegion
GetCharacter	SetMarkerColor DefaultRSetWindow SubtractRegion
SetTitle	SetMarkerSize SetParent SetIconPixmap
GetDrawMode	SetMarkerSize SetParent SetIconPixmap
Print	GetDoubleBBox MarkerStyle ReadQuery SetClassHintEmptyRegion
Sizeof	GetGeometr SetOpacity GetFontHandle SetMWMHinPointInRegion
Class	DisplayName SetRGB DeleteFont SetWMPosition EqualRegion
Class_Name	GetNativeEvent SetTextAlign CreateGC SetWMSize GetRegionBox
IsA	GetPixel SetTextColo ChangeGC SetWMSize ListFonts
ShowMembers	GetPlanes SetTextFont CopyGC SetWMState FreeFontName
 GetRGB SetTextFont DeleteGC SetWMTrans DeleteImage	
GetTextExte	SetTextMag CreateCurs DrawString GetImageSize
GetTextMag	SetTextSize SetCursor TextWidth PutPixel
GetWindow	UpdateWind CreatePixmap SetFontProperties Image
HasTTFonts	Warp CreatePixmap SetGCValue DeleteImage
InitWindow	WriteGIF CreateBitmap SetFontStruct SetColorBits
AddWindow	WritePixmap DeletePixmap FreeFontStr IsCmdThread
RemoveWindow	GetCurrentWindow CreatePicture FromWindow Instance
MoveWindow	GetWindow DeletePicture FromWindow Destroy
OpenPixmap	MapWindow CreatePixmap FreeRsrc Class_Name
QueryPointe	MapSubwind ReadPicture DataRect FillA
ReadGIF	MapRaised DeletePictur DataSegment ShowMembers
RequestLoc	MapWind SetDashes SelectInput Streamer
RequestString	DestroyWind ParseColor GetInputFocus Streamer Virtual
RescaleWindow	DestroySubWind Color SetInputFocus

TGX11	
fMaxNumberofWindows	BlackPixel fTextAlign fRedDiv fBlueDiv
fWindows	fVisual fWhitePixel fCharacterUp GreenDiv fHandle
fColors	fRootWin fScreenNum fCharacterUp BlueDiv fgShift
fCursors[18]	fVisRootWin TextAlignH fTextMagnitude fRedShift
fEvent	fColormap fTextAlignV fDepth fGreenShift
 @~TGX11 DrawCellArray SetDoubleBBox MarkerStyle SetWindowEventsPending	
CloseWindow	DrawFillArea SetDrawMode SetWindowBlackPixel Get
ClearPixmap	DrawLine SetFillColor SetWindowBackground Set
CopyWindow	DrawPolyline SetLineStyle CreateWindow CopyArea Co
FindBestView	DrawPolyMarker SetLineColo OpenDisplay ChangeWindow
FindUsableText	DrawText SetLineType CloseDisplay ChangeProp
PutImage	GetCharacter SetLineStyle GetDisplay DrawLine Tran
RemovePixmap	GetDoubleBBox SetLineWidth SetVisual ClearArea Get
SetColor	GetGeometr SetMarkerColor GetScreen CheckEvent Fill
SetFillStyle	DisplayNam GetMarkerSize SetDepth SendEvent Qu
SetInput	GetNativeEvent SetMarkerStyle SetColorma WMDeleteNativ
SetMarkerType	GetPixel SetOpacity InternAtom SetKeyAutoRepaint
CollectImage	GetRGB SetRGB GetDefaultRC GetImage Upd
MakeOpaque	GetRC SetTextColor GetParent GrabButton Create
FindColor	GetTextExt SetTextColor LoadQuery GrabPointer Des
ImgPickPaler	GetTextMag SetTextFont SetFontHandle GetWindowName
MapGCValue	GetWindowHandle SetTextFont DeleteFont SetIconName Pol
MapSetWindow	Attribut SetTextMag DeleteGC SetIconPixmap Map
MapCursor	InitWindow SetTextSize ChangeGC SetClassHint Inst
MapColorStr	AddWindowSync CopyGC SetMWMHin Sync
MapPicture	RubberWind updateWind DeleteGC SetWMPosition Co
MapModifier	StateWind Warp CreateCursor SetWMSize Em
MapEvent	OpenDisplay WriteGIF SetCursor SetWMSize Hot
MapEventMask	OpenPixmap WritePixmap CreatePixmap SetWMState Eq
MapKeySym	QueryPointe GetCurrentWindow CreatePixmap SetWMTrans
AllocColor	ReadGIF GetWindow GetDots Bit DrawString List
QueryColors	RequestLoc MapWindow CreatePixmap SetWindow Free
GetGC	RequestString MapSubwind CreateBitmap SetFontProp
GetColor	RescaleWindow Map Raised DeletePixmap SetGCValue Se
TGX11	ResizePixmap imapWind CreatePicture SetFont Beru Put
TGX11	ResizeWind DestroyWind CreatePicture SetFont Beru Put
TGX11	SelectWind DestroySubWind Picture Data Numb Del
Init	SetCharacter RaiseWind DeletePicture Put To Key
ClearWindow	SetClipOFF LowerWind SetDashes FillRectangl Cl
ClosePixmap	SetClipRegion MoveWind ParseColor DrawRectangl Cl
CloseWindow	SetCursor MoveResizeWind Color DrawSegments Cl
CopyPixmap	SetDoubleBBox SetLineWidth SetWindowFillColor SelectInput Str
DrawBox	SetDoubleBBox SetLineWidth SetWindowFillColor GetInputFocus

TAttLine	
fLineColor	fLineStyle fLineWidth fgIsA
 @~TAttLine GetLineColo SaveLineAttibutes Streamer Virtual	
TAttLine	GetLineStyle SetLineAttrib Class_Name
TAttLine	GetLineWidth SetLineColo A
Copy	Modify SetLineStyle ShowMembers
DistanceTo	ResetAttLin SetLineWidth Streamer