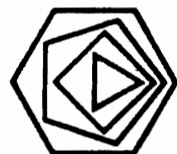


INTERCOMM

ASSEMBLER LANGUAGE PROGRAMMERS GUIDE



**ISOGON
CORPORATION**

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Assembler Language Programmers Guide

Publishing History

<u>Publication</u>	<u>Date</u>	<u>Remarks</u>
First Edition	September 1973	This manual corresponds to Intercomm Release 6.0.
Second Edition	June 1989	This manual corresponds to Intercomm Releases 8.0, 9.0, and 10.0.

NOTES:

The following enhancements are for Release 10 only:

- 3-byte MSGHBMN number
- INTSORT (in-core table sort) service routine
- Dynamically loaded programs above the 16meg line
- GETDATE macro
- SCTL command for subsystem activity display
- VSAM data set access under Dynamic File Allocation (DFA)
- Subsystem message flushing.

The following are desupported under Release 10:

- AMIGOS file access method
- DISAM file access method.

The following are not supported under Release 8:

- BINSRCH3 entry for binary search processing
- IJKWHOIT Csect name conversion
- Enhanced VSAM facilities:
 - Sharing files across regions
 - RRDS support
 - ESDS empty file load
 - FAR parameters: DSN, LSR, WRITEOVER.

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PREFACE

Intercomm is a state-of-the-art teleprocessing monitor system executing on the IBM System/370 family of computers and operating under the control of IBM Operating Systems (MVS/370, XA, ESA). Intercomm monitors the transmission of messages to and from terminals, concurrent message processing, centralized access to I/O files, and the routine utility operations of editing input messages and formatting output messages, as required.

The Assembler Language Programmers Guide explains the organization of Intercomm from the application programmer's point of view and illustrates the procedures for creating Assembler Language application programs and integrating them into the Intercomm environment.

Syntax used in describing the coding of JCL or application program statements is:

- { } A pair of braces indicates the presence of a choice: code elements contained within the braces represent alternatives, one of which must be chosen. The braces are not to be coded.
- [] A pair of brackets indicates an optional parameter which may be omitted depending on access requirements as described in the accompanying text. The brackets are not to be coded.
- A parameter consisting partially or solely of lower case letters represents the generic (Intercomm) name of the value. The programmer must substitute the actual name used for defining the data area within the specific program.

As a prerequisite to this manual, it is assumed that the user is familiar with the Intercomm Concepts and Facilities Manual. The following manuals describe in further detail facilities referenced in this manual:

- Basic System Macros
- Message Mapping Utilities
- Utilities Users Guide
- Store/Fetch Facility Users Guide
- Dynamic Data Queuing Facility
- Page Facility
- Operating Reference Manual: "Message Management"
"File Management"

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Multiregion Support Facility

Page Facility

Store/Fetch Facility

SNA Terminal Support Guide

TCAM Support Users Guide

Utilities Users Guide

EXTERNAL FEATURES MANUALS

SNA LU6.2 Support Guide

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Chapter 1

INTRODUCTORY CONCEPTS OF ON-LINE SYSTEMS

1.1 INTRODUCTION

The objective of most on-line systems is to reduce the time factor from source of input data to the results of data processing. Typical on-line systems applications in the business environment are:

- Data Collection

Transactions may be edited partially on receipt, batch totals may be transmitted and verified, but the bulk of processing of the collected data takes place in the batch mode off-line.

- Inquiry/Update Systems

Transactions are processed immediately to retrieve and/or update information in an on-line data base.

- Message Switching

Transactions consist of administrative data to be rerouted to other terminals in the system.

On-line systems are characterized by a mode of operation which is nonscheduled and transaction-oriented. An operator at a terminal remote from the data processing center enters a transaction (unit of work) by transmitting a message over communication facilities. Each individual transaction is processed immediately, as opposed to batch systems, where transactions are accumulated for processing on a periodic basis (monthly, daily, etc.).

Online systems are designed to satisfy a response time requirement which is the elapsed time between a request for processing of an input message from a terminal to receipt of an acknowledgement, or response to that input message (completion of a transaction).

1.2 THE ON-LINE SYSTEM ENVIRONMENT

Typical on-line message processing application programs operate on one transaction at a time as they come in from terminals. Application programs are usually designed to process only one type of transaction, and the whole environment can be said to be transaction oriented. Input messages can be processed as received, in any order, and the files to be referenced should not be read from beginning to end for each transaction. Instead, the records in files are accessed directly, either through a specific key or some form of cross-reference look-up.

A few applications might require some sequential or list processing of a file, and while this is possible, message processing times for such applications would tend to be high.

Figure 1 shows a computer system schematic depicting a memory layout with an on-line system such as Intercomm, operating in a region or address space as a job under an operating system such as IBM's MVS. The on-line system has its own Transaction Monitor which schedules the activation of transaction processing according to the varying demands in message traffic.

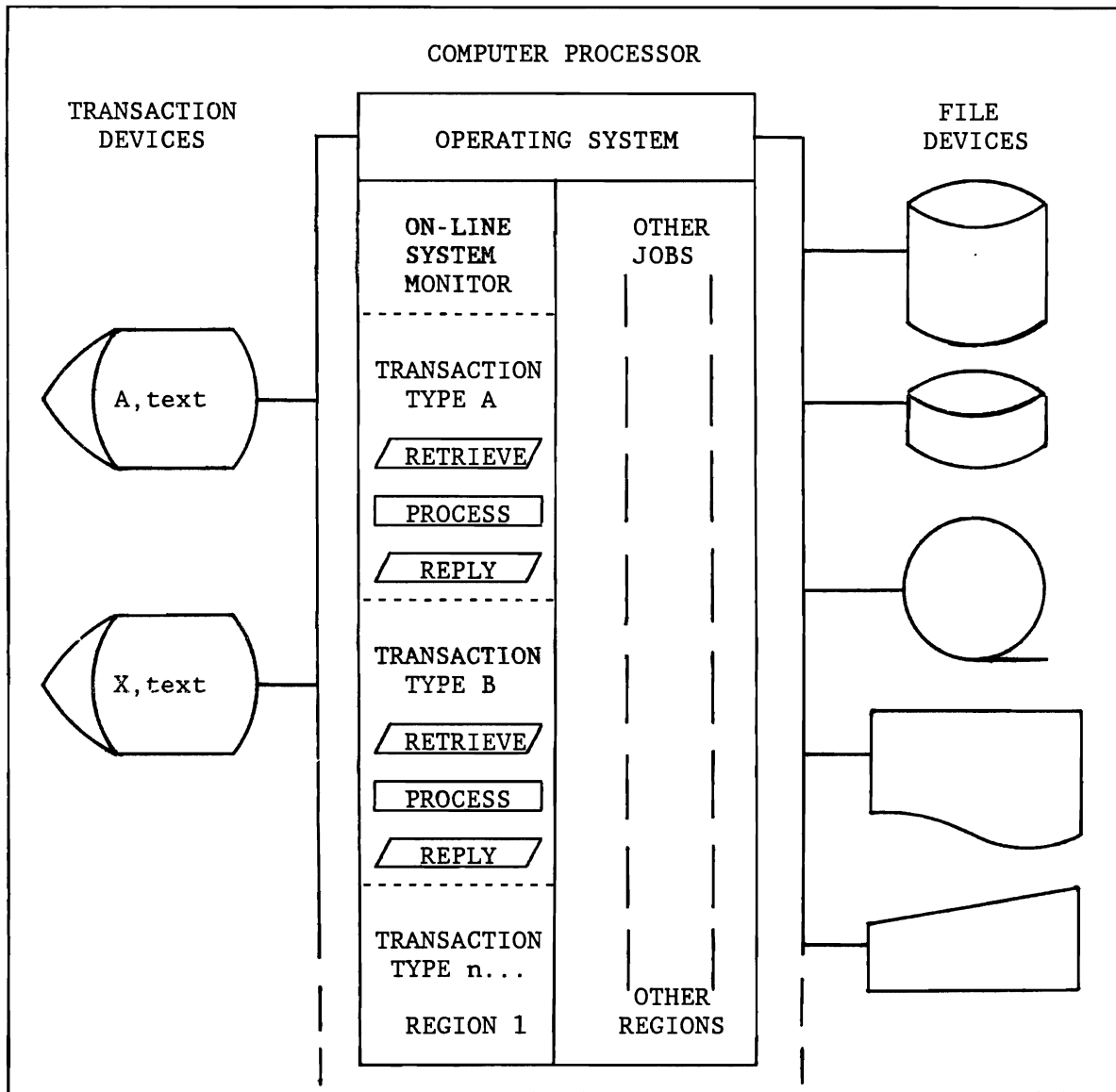


Figure 1. On-line Transaction Processing in a Multiprogramming Environment

The transaction processing programs do not conduct input or output operations with the terminals. This function is provided by the on-line system, which reads input messages from terminals and saves them (queues them) until the appropriate processing program can be activated (scheduled). The message is then retrieved from the queue and passed directly to the processing program by the Monitor. The processing program then requests the Monitor to queue its output response message, and the Monitor handles the terminal output function.

1.3 BATCH ENVIRONMENT VS. ON-LINE ENVIRONMENT

The classical batch processing system flow of input/process/output can be expanded to include message queuing and retrieving in the on-line environment. However, the typical on-line application program need only be concerned with actual transaction processing, because the on-line system does the rest. Figure 2 summarizes some of the differences between batch and on-line environments.

Batch	Online
Scheduled input	Unscheduled input
Single-application job	Multiple-application job
Delayed processing of transactions in batches by type	Immediate processing of individual transactions by type
Transaction input, processing, and output controlled by processing program logic	Terminal input/output events are asynchronous to the processing program

Figure 2. Differences Between Batch and On-line Environments

1.4 SINGLE-THREAD VS. MULTITHREAD PROCESSING

In the on-line environment, the logical path of a program in execution is called a thread. A single-thread system processes one message at a time. However, in a multiple application environment, message volume is such that all message traffic could not be adequately serviced in a single-thread mode. Large queues (waiting lines) tend to develop because messages arrive faster than they can be processed. To alleviate this problem and improve system throughput, the delay time in the processing of one message waiting for an I/O operation may be used for simultaneously processing another message. In this way, several message processing logic paths, or threads, may be active at once. This is referred to as multithreading.

Multithreading is coordinated by the Transaction Monitor, and, depending on message traffic, can occur between two or more programs or within a single program.

To illustrate this, let us assume that we have two transaction processing programs, A and B, and that three messages have arrived for processing; two A-type transactions and one B-type transaction. Programs A and B both require access to records in a file, affording an opportunity for some processing overlap or multithreading. Multithreading would occur between programs A and B if while program A is waiting for file retrieval, program B is activated by the Monitor to carry out its message processing. However, if program A were reentrant, that is, written in such a way that it could handle more than one thread at a time, then multithreading could also occur within program A. This means that while reentrant program A is waiting for a file retrieval for the processing of one message, it may be activated again to carry out the parallel processing of a second, or nth, message. Figure 3 illustrates these concepts.

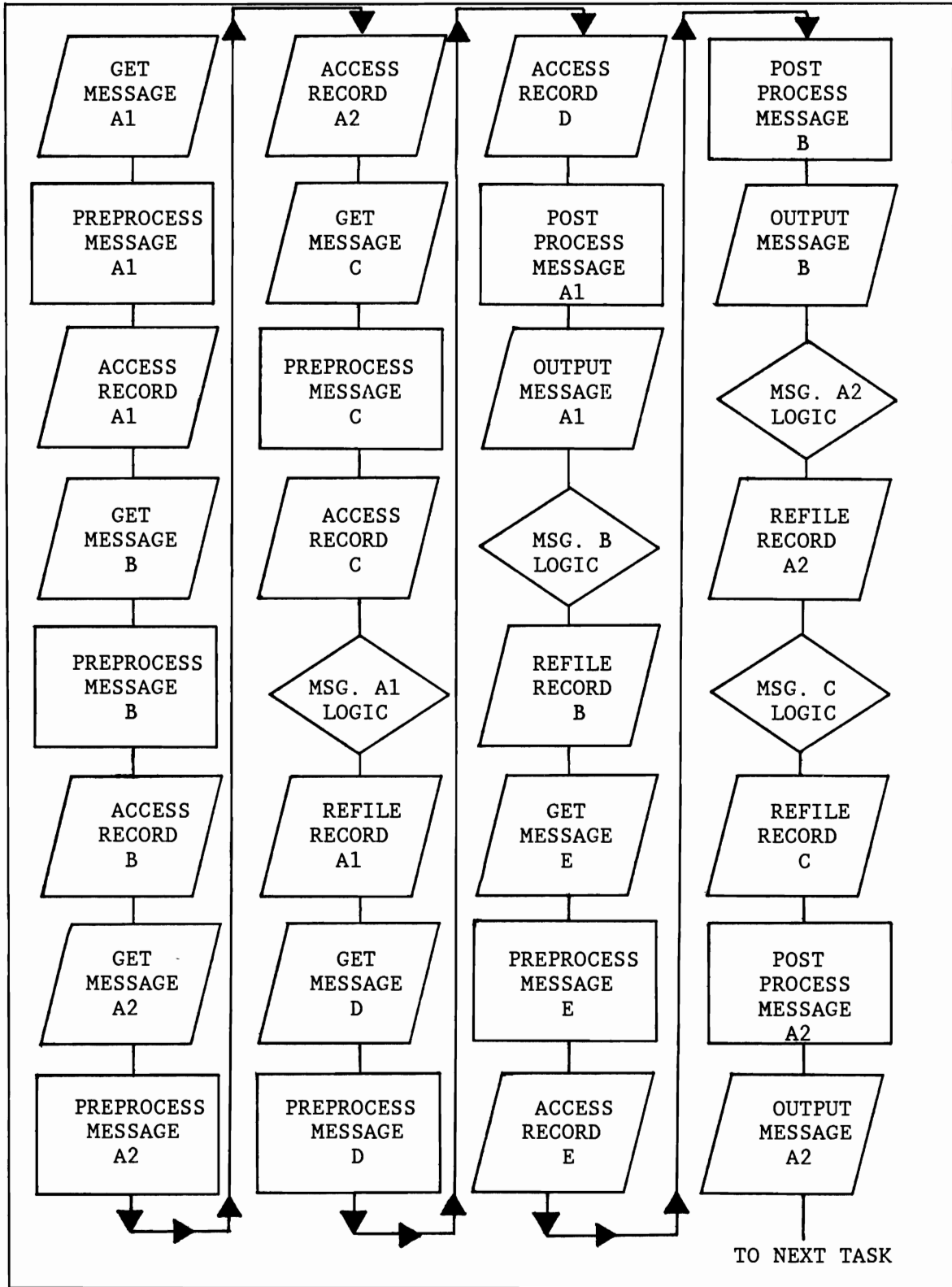


Figure 3. Multithreading in an On-line Environment

1.5 PROGRAM FUNCTIONS IN THE ON-LINE ENVIRONMENT

An on-line system consists of programs to serve four different functions:

- Line Control and Terminal Control
 - Servicing input requests from the various terminal types including transmission error recovery
 - Directing output to the various terminal types including transmission error recovery
 - Intercepting and storing messages to non-operational devices, and retrieval of messages when devices become operational
 - Translation of messages to and from terminal transmission code and EBCDIC code for processing
- Message Processing Control
 - Queuing new input messages until the associated message processing program is scheduled for execution
 - Scheduling message processing programs to obtain best system throughput for message traffic
 - Controlling multithread operation for concurrent processing of several messages
 - Centralizing data file accesses to eliminate redundant operations and provide exclusive control over records during file updates
- Systems Operation Control
 - Security checking functions to restrict certain transactions to specific operators and/or terminals, and to prevent access to unauthorized functions/files.
 - Logging (journaling) of all message traffic
 - Checkpointing, Message Restart, File Recovery and Backout-On-The-Fly (dynamic file backout) facilities
 - Cancellation of message processing programs when a program check or program loop occurs
 - Collect and display system statistics
 - Display and modify system status

- Message (Transaction) Processing
 - Editing text data from terminal input, including format conversion and content editing of individual fields
 - Retrieval and updating of data from on-line files
 - Preparation of response (output) messages to terminals
 - Queuing of response messages for output to terminals

1.5.1 Monitor Control Functions

The Intercomm System provides complete facilities for:

- Line control and terminal control
- Message processing control
- Systems operation control

1.5.2 Application Processing Functions

Transaction processing logic lies within the coding domain of the application programmer. Intercomm provides the following message and file handling support:

- Format conversion and editing of input fields
- Centralized control of data files
- Format conversion and placement of constant and variable information in response messages and terminal displays
- Queuing of messages (for the same or another terminal, or another application)

The installation-dependent application logic functions then need include only the following:

- Content editing of individual input message fields
- Retrieval and updating of data from on-line files
- Selection of individual fields for the output message(s)



Chapter 2

MESSAGE PROCESSING AND CONTROL UNDER INTERCOMM

2.1 THE INTERCOMM ENVIRONMENT

Intercomm operates under MVS as a job in a region or address space. The job is loaded at the beginning of on-line operations and continues to operate until the terminal network is closed down. Intercomm contains many system programs and application subsystems. Intercomm system programs include the Monitor and other subprograms to handle such things as terminal and peripheral I/O operations. Subsystems are message processing application programs activated by the monitor. The term "subsystem" includes both application-oriented message processing programs written by users and Intercomm system command processing and utility programs. The Intercomm region contains the execution module itself plus dynamically allocated storage or work space, as illustrated in Figure 4.

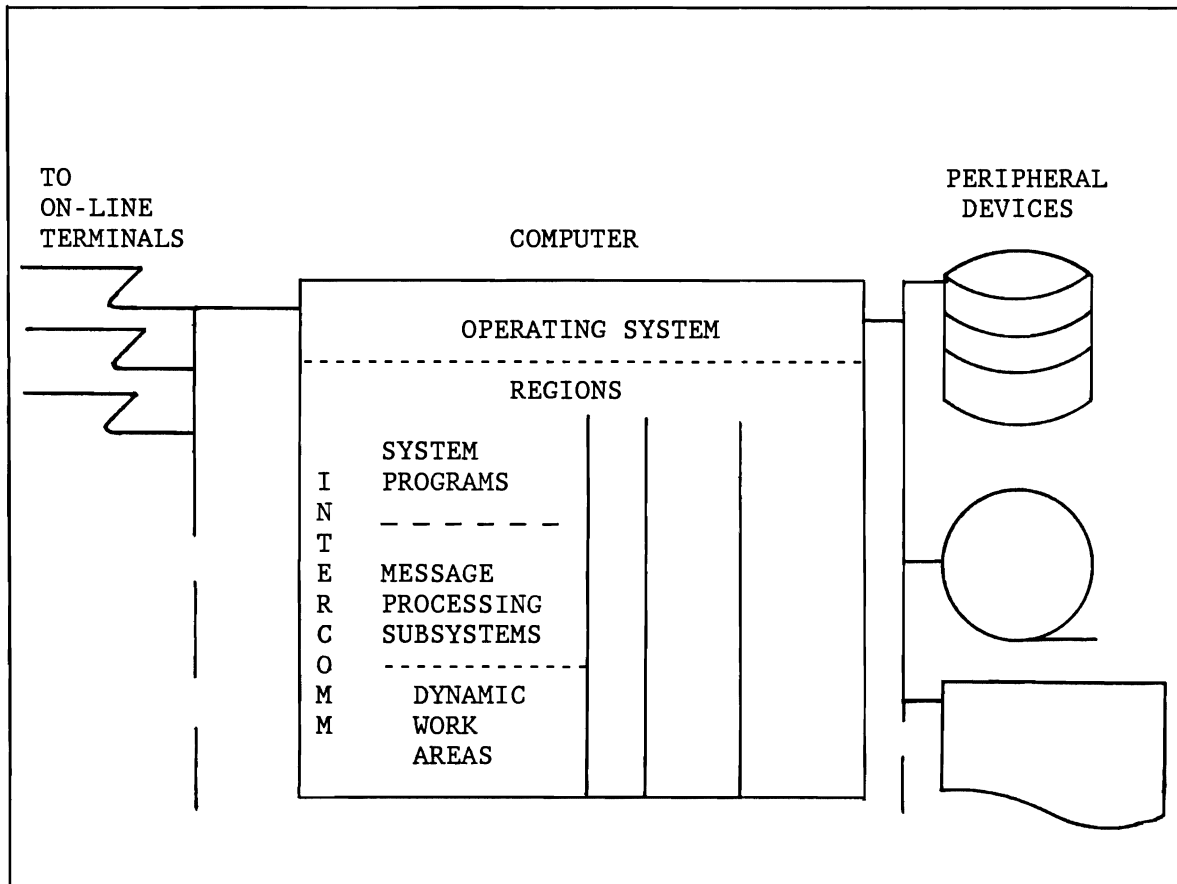


Figure 4. The Intercomm Environment

The system programs are time- or event-driven; the subsystems are message-driven. The Intercomm Monitor calls system programs to handle events and exceptional conditions as they occur, for example, terminal and peripheral I/O interrupts, time-dependent processing, excessive message traffic, and system operator commands.

A subsystem, on the other hand, is called by the system monitor when there are messages queued for it and it has been scheduled for execution. Subsystems, while executing, can use the IBM CALL macro to call user subroutines or to call system programs to perform services, such as accessing data files and queuing messages for output or for additional processing by other subsystems. Figure 5 shows that called system programs and user subroutines will always return to the calling subsystem (or subroutine), just as the subsystem itself, executing as a subroutine of Intercomm, must always return to the system monitor that originally activated it.

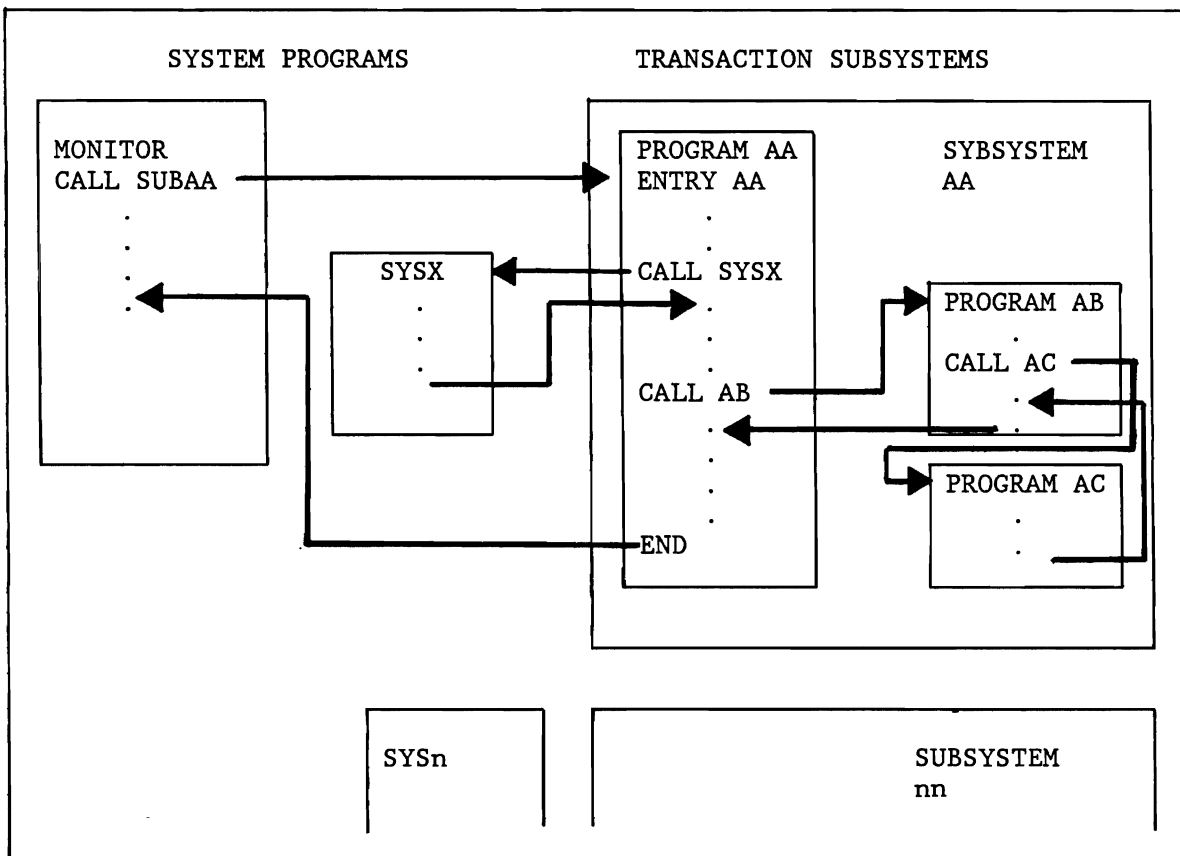


Figure 5. Intercomm Control Sequence

2.2 SYSTEM COMPONENTS

On-line system component programs are often categorized as resident or nonresident, system or user, but typical on-line terminology also distinguishes between Front End and Back End system components.

2.2.1 Front End

The Front End communicates with and monitors all terminals in the network. It receives and sends messages, checks validity, performs security checking if specified, and accomplishes appropriate code translation. The Front End communicates with the Intercomm message processing Back End via input message queuing and output message dequeuing routines. Although Intercomm has its own VTAM Front End, it can also interface with other software Front Ends such as TCAM and BTAM.

2.2.2 Back End

The Back End accomplishes all message processing control, system operation control, and processing of individual messages. It is, essentially, the "director" of the entire on-line system operation.

The Front End and the Monitor portion of the Back End are always resident, whereas message processing subsystems can be any combination of resident and loadable. (See Figure 6.) The decision to make a message processing subsystem permanently resident, or loadable, is based upon the trade-offs between response time, frequency of use, and total system core storage requirements.

2.3 SYSTEM PROGRAMS

Intercomm system programs are written in Assembler language and include the Monitor, File Handler, high-level language interface routines to maintain reentrancy, and message processing service routines.

The Monitor interfaces with the Front End via message queues and controls the processing of messages by subsystems. It is essentially a traffic director, analyzing message traffic and scheduling subsystems based upon traffic volume and priority criteria. The Monitor has four key components:

- The TP queuing interface, which communicates with the Front End to dequeue input messages or to queue output messages created by subsystems.
- The Subsystem Controller, which schedules, loads and activates the application subsystems, and performs clean up processing when the subsystem returns.
- The Dispatcher, which controls the execution of all events in the system to accomplish multithreading.
- The Resource Manager, which allocates/deallocates and controls dynamic resources (such as core storage) used by system and application programs.

The File Handler is the central Intercomm routine where all peripheral I/O service for data files is controlled. The File Handler issues OPENS, CLOSEs, GETs, PUTs, READs, and WRITEs via the operating system data management facility. Subsystems merely call an appropriate File Handler routine. Therefore, all access methods supported by Intercomm are available to any subsystem program, regardless of the programming language used. The File Handler maintains a single set of control blocks for each file defined to it via standard Job Control Language Data Definition statements, and all programs share this one set of control blocks. Intercomm can control overlapping of peripheral I/O processing, as well as provide standardized error analysis. A file is usually opened only once during an on-line session: at the time the first I/O is requested. Since files can be accessed concurrently by different subsystems, an exclusive control feature is provided to eliminate difficulties arising when two or more subsystems (or subsystem threads) attempt to update the same record at the same time.

Language interface routines are described in Chapter 3.

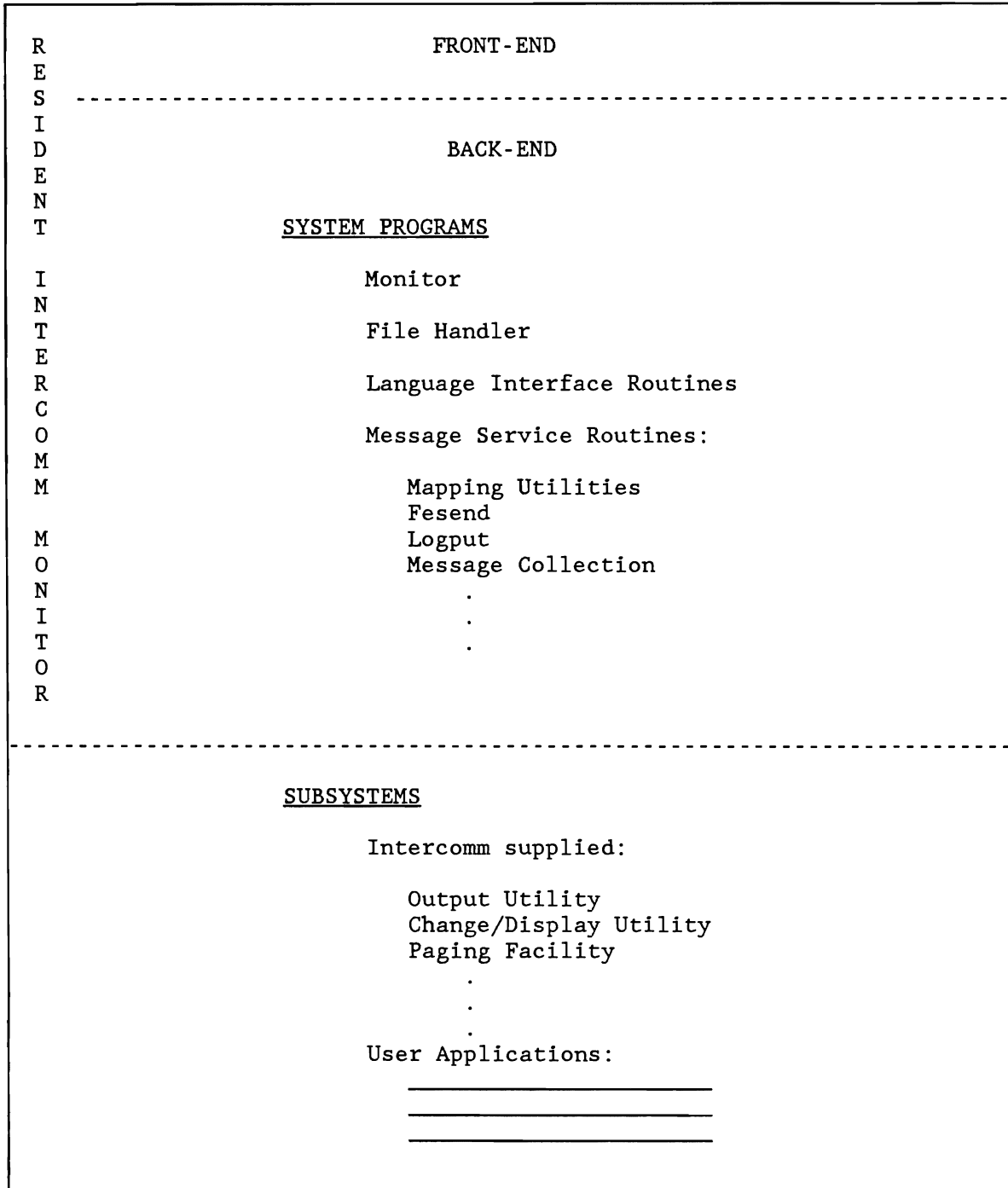


Figure 6. Intercomm System Components

The basic message processing service routines are:

- FESEND--which passes an output message to the Front End for transmission to a terminal.
- LOGPUT--which copies a message onto the system log whenever called by a system program or subsystem.
- MESSAGE COLLECTION--which handles the queuing and dequeuing of all messages destined for subsystems.

Intercomm provides service routines to convert terminal-dependent input messages to a terminal-independent form for application processing. This transformation includes removal of terminal-dependent control characters and conversion of numeric data fields to computational or binary form, if required. Similarly, for output messages, service routines provide transformation from terminal-independent results of application subsystem processing to terminal-dependent messages for transmission. This includes insertion of terminal-dependent control characters, conversion of data fields to character format, if required, and inclusion of title information, if specified. Each of these routines function via user-specified descriptions (tables) of input and output message formats. These service routines are:

- Message Mapping Utilities

This is a set of service routines called by an application program to perform the device-dependent transformations specified by the user for both input and output messages. Validity checking, conversion, justification and padding/truncation of data fields is also performed. This utility also executes output message disposition (queuing/spooling), if requested.

- Edit Utility

This is a service routine called by the Monitor to process input messages, performing device-dependent transformations, and field validity checking, conversion and padding according to user-specified editing characteristics.

- Output Utility

This is a service routine executing as a subsystem to process output messages by performing device-dependent transformations, and then pass the messages to the Front End.

For detailed documentation of these facilities, see Message Mapping Utilities and the Utilities Users Guide.

Other service routines of the Intercomm system for processing requests associated with special subsystem design requirements are:

- Store/Fetch

This facility allows a subsystem to save and retrieve a temporary or permanent data string identified by a user-defined key. One or more subsystems can access each stored data string. (See Store/Fetch Facility.)

- Dynamic Data Queuing (DDQ)

This facility allows a subsystem to save and retrieve a set of related data strings (a data queue) identified by a user-defined name. One or more subsystems can access each DDQ which may be transient or permanent. A DDQ may also be used for collecting messages destined for another subsystem, a printer, or even a batch program. (See Dynamic Data Queuing.)

- CRT Page Facility

This facility allows a subsystem to write a set of output messages to a CRT terminal-oriented Page Data Set. The first message of a set is also sent to the Front End automatically. The terminal operator may then enter commands processed by the Page subsystem to retrieve and browse through the pages of a set of output messages. (See Page Facility.)

- Data Base Management System Support (DBMS)

This facility consists of separate service routines for each supported DBMS (IDMS, System 2000, Model 204, ADABAS, TOTAL, DL/I, or a user DBMS), which allows access to the DBMS from Intercomm. (See the Data Base Management System Users Guide.)

- Dynamic File Allocation (DFA)

This facility allows a subsystem to create (allocate) and/or access a sequential data set, or to access a VSAM data set, specifying its DSNAME as part of subsystem logic, rather than with execution JCL. (See Dynamic File Allocation.)

- Signed-on Operator-Id Checking

When executing under the security control of the Intercomm Extended Security System, a subsystem may call a service routine (SECUSER) to determine the user-ID of the operator at the terminal from which the transaction to be processed was entered. (See Extended Security System.)

2.4 SUBSYSTEMS

Intercomm-supplied subsystems are written in reentrant Assembler Language, and include the Output Utility, the Change/Display Utility, the Page Browsing Subsystem and many command processing subsystems.

The Output Utility allows a programmer to specify predefined report and display formats so that simply constructed output messages from a subsystem can be expanded, columnized, headed and subheaded, and displayed upon different types of devices without concern to the subsystem creating the message. Output Utility display formats can be changed without program modifications.

The Change/Display Utility allows simple inquiry and file maintenance via predefined keyword input messages from terminals causing access to data files defined by tables. The Display Utility is used in conjunction with the Output Utility to produce varied report or display formats.

The Page Facility processes commands from CRT-type terminals to browse through a file of output display screens created by the PAGE system program. Subsystems make use of this feature by calling the page storage program during message processing. The terminal operator interacts with the Page Facility directly.

Command processing subsystems process Intercomm standard messages to accomplish the start/stop of system functions, message switching between terminals, displaying and changing the status of system control parameters, display of statistics, etc. The commands and text syntax are described in System Control Commands.

User-supplied subsystems accomplish application-dependent message processing. Each may call any Intercomm service routine or user-supplied subroutine, and may be written in COBOL, Assembler or PL/1.

2.4.1 Reentrant vs Nonreentrant Subsystems

In an interactive on-line environment, the probability is very high for more than one terminal operator to enter concurrent requests to be processed by the same subsystem. To accomplish the multithreading of concurrent requests, application subsystems should be coded as reentrant, that is, variable data is defined and processed in a dynamic working storage area obtained for the exclusive use of one processing thread. For Assembler Language subsystems, Intercomm provides entry and exit macros for obtaining and freeing the dynamic working storage area (save/work area), in addition to Intercomm equivalents of the IBM GETMAIN and FREEMAIN macros to obtain and free additional storage to hold messages, etc. to be passed to other programs. These macros are described in Chapter 3.

2.5 INTERCOMM TABLES

Intercomm is a generalized on-line system monitor, requiring information about specific operating characteristics of a particular installation. This information is supplied in the form of tables generated with Intercomm macro instructions. Application programmers are usually not involved in defining the Intercomm tables, except for table specifications which pertain to their own applications. The basic tables controlling message processing are as follows:

- Front End Verb Table (BTVRBTB)

A table listing all valid transaction identifiers (verbs), and relating them to the subsystem required for message processing. There is one entry per verb, defined via a BTVRBTB macro.

- Front End Network Table

Tables describing the terminal network (relating individual devices to five-character station identifications), device hardware and operating characteristics, and output message queuing specifications.

- Back End Station Table (PMISTATB) and Device Table (PMIDEVTB)

Tables describing terminal identifications and device-dependent characteristics to the Message Mapping Utilities and/or the Edit and Output Utilities.

- System Parameter List (SPA)

A table describing system-wide operating characteristics, and consisting of two Csects: SPA and SPAEXT. The SPA Csect may be extended to include installation-defined table entries, accessible to all user subsystems and subroutines (see Chapter 8). This table is generated via the SPALIST macro.

- Data Set Control Table (DSCT)

A table generated by the File Handler describing on-line data sets. Information in this table is derived from JCL and file control (FAR) parameters at execution startup time.

- Subsystem Control Table (SCT)

A table listing the program properties (reentrancy, language, entry point, etc.), message queue specifications (core and/or disk queues), and scheduling (resident or loadable, concurrent message processing limits, priority, etc.) for each subsystem. There is one entry per subsystem, defined via a SYCTTBL macro.

The above listed tables are described in detail in the Operating Reference Manual. Additional tables describe detailed functions for the system programs, service routines and utilities.

2.6 INTERFACING WITH THE INTERCOMM MONITOR

Each message processed by Intercomm consists of a 42-byte header prefix, plus application-oriented message text. The message header is prefixed to each input message by the Front End and is analyzed by the System Monitor for all message processing control. The particular fields of the header which control message routing are Receiving Subsystem Code (MSGHRSC) and Receiving Subsystem Code High-Order (MSGHRSCH). This two-byte code is initialized by the teleprocessing interface when it constructs the header from the verb supplied at the beginning of the message text. The Front End Verb Table relates user verbs to their corresponding subsystem codes via coding of BTVERB macros (see Basic System Macros) in a user member USRBTVRB copied into the system BTVRBTB containing Intercomm system verbs.

All subsystems are defined to Intercomm by an entry in the Subsystem Control Table (SCT). There is one entry for each subsystem which defines the program's general characteristics, scheduling requirements and message queuing specifications. Each subsystem must be assigned a unique two-character subsystem code for message routing. Definition of Intercomm system subsystems for utility and command processing is provided in the released member INTSCT (formerly in PMISPA under Release 8).

The Subsystem Control Table entry for each user subsystem is defined using the SYCTTBL macro which is coded in a user member USRSCTS copied into the system INTSCT at assembly time. A full description of the macro may be found in the Intercomm Basic System Macros manual.

Many installations assign the responsibility of coding the Subsystem Control Table entries for individual user subsystems to the application programmer. At other installations, the Intercomm System Support Manager performs this task. In either case, the SYCTTBL macros must be coded with care, as there is one table controlling all user and system subsystems in operation when Intercomm is executing.

The most significant SYCTTBL macro parameters for Assembler Language subsystems are:

- LANG=RBAL

For reentrant assembler language subsystems (LANG=NBAL if nonreentrant).

- SBSP=xxxxxxx or LOADNAM=xxxxxxx (for dynamic load)

Label of entry point to which control is transferred when work is forwarded to subsystem (SBSP), or the load module name for dynamically loaded subsystems (LOADNAM).

- TCTV=nnn

Expected maximum processing time (in seconds) in a high-volume environment before the subsystem is assumed to be looping, or in an extended wait for file or data base access, and should be timed out. Considerations for this value depend on subsystem processing such as data base access, file updates, number and type of file accesses, exclusive control for file updates, number of output messages created, enqueue lock-out possibilities, etc.

- MNCL=nn

Specifies the maximum number of concurrent threads that can be executed through this specific subsystem during a high activity period (when more than one operator enters transactions routed to this subsystem).

- RESOURC=name

This parameter is used to control concurrent access to a resource (file, table, data base, etc.) across several subsystems in one Intercomm region. The name is also coded for the ID parameter of a RESOURCE macro (coded before all SYCTBLs in the SCT) which identifies the shared resource and the maximum concurrent subsystem threads that may be activated for that resource. Note that the maximum share count coded on the RESOURCE macro overrides the combined MNCL value for all the subsystems "naming" that resource. An internal enqueue is issued (no time-out). While using this feature will affect response time during peak activity, it does not affect the TCTV for a subsystem, which goes into effect after shared control of the resource is granted.

2.7 INTERCOMM MESSAGE HEADER

The Intercomm message header is constructed by the Front End for each message when it arrives from a terminal. New messages created within the subsystem must be prefixed with the standard forty-two-byte header format, which is constructed by copying the input message header to an output message area and then altering appropriate fields. Figure 7 lists the names and formats of all the fields in the message header, and describes their contents and changeability.

Field Name	Length	Description	Alter Legend*
MSGHLEN	2	Length of message including header (binary number)	Y
MSGHQPR	1	Teleprocessing segment I/O code: 02/F2=full message; 00/F0=header segment; 01/F1=intermediate segment 03/F3=final (trailer) segment	N
MSGHRSCH	1	High-order receiving subsystem code	Y
MSGHRSC	1	Low-order receiving subsystem code	Y
MSGHSSC	1	Low-order sending subsystem code	M
MSGHMMN	3	Monitor message number assigned by Message Collection (binary)	N
MSGHDAT	6	Julian date (YY.DDD)**	N
MSGHTIM	8	Time stamp (HHMMSSSTH)	N
MSGHTID	5	Terminal identification (originating terminal on input messages, destination terminal on output) or Broadcast Group name	Y
MSGHCON	2	Reserved area	N
MSGHCON+1 (MSGHRETN)	(1)	Subsystem return code (for log code X'FA' entries only)	N
MSGHFLGS	2	Message indicator flags	N
MSGHBMN	3	Front End message number (binary)	N
MSGHSSCH	1	High-order sending subsystem code	M
MSGHUSR	1	Reserved***	L
ORG MSGHUSR MSGHADDR	(1) 2	Used for special processing by the Front End (MSGHBMN-Rel. 8/9)	N
MSGHLOG	1	Log code (see Figure 11)	L
MSGHBLK	1	Reserved area	N
MSGHVMI	1	Verb or message identifier interpreted by receiving subsystem as required, and by FESEND	Y

Figure 7. Intercomm Message Header Fields (Page 1 of 2)

* Alter Legend:

Y = Must be filled in for intersubsystem message switching and output messages passed to FESEND (MSGHVMI should be set to X'57' or X'67', as appropriate, for output messages passed directly to FESEND)

M = Should be filled in for user's own information (required by Intercomm for message restart/file recovery and Log Analysis)

N = Do Not Touch (must be copied from input to output message header area)

L = May be modified for user codes based on subsystem logic

** The period represents a one-byte message thread number (for resource management and/or message restart purposes).

***MSGHUSR is used by Intercomm modules as follows:

1. If the BTVERB macro for the input verb has HPRTY=YES coded; contains a C'P' to request priority queuing for the subsystem. The user may move a C'P' to this field to request priority queuing for output messages to a terminal (via FESEND) or to another subsystem (via Message Collection).
2. For messages to be processed by the Edit Utility, contains a C'F' to indicate that the input message was from a 3270 CRT and contains SBA sequences.
3. For output messages to a switched async device (Teletype, Dataspeed 40, and 2740); a C'B' requests disconnect after transmitting the output message.
4. For output messages to a switched Teletype or Dataspeed 40 device; a C'X' requests using the alternate call-list for the next input message (as described in the BTAM Terminal Support Guide).
5. For output messages discarded by the Front End, a C'F' indicates the message was flushed by command, a C'Z' that it was discarded by the VTAM OTQUEUE user exit (Release 10 only).

If none of the above considerations are applicable, the subsystem may use this field for messages queued to other user subsystems, or for special logging information. The LOGPRINT utility always prints the value coded in this field (in hexadecimal).

Figure 7. Intercomm Message Header Fields (Page 2 of 2)

2.7.1 MSGHQPR and MSGHVMI Fields

In general, an Assembler Language application subsystem does not need to be concerned with the MSGHQPR field, unless processing long input from a Teletype or similar device where message input may be segmented. In this case, the DDQ Facility must be used to store and forward the input message segments. Otherwise, input messages from the Front End always contain a QPR of C'2'. Both MMU and the Output Utility set the QPR to X'02' for output messages unless the Output Utility finds it necessary to segment an output message, in which case a segment code is used. The various uses of the MSGHVMI field for input and output message processing may be determined from the index references to this field at the end of this manual.

2.8 INTERCOMM MESSAGE FLOW USING MESSAGE MAPPING

The interaction of Intercomm system components, tables and subsystems with the Message Mapping Utilities (MMU) is summarized in Figure 8; the path of one input message and its corresponding output message is traced, and the numbered arrows in the diagram correspond to the numbered paragraphs below.

- 1 The Front End reads an input message and prefixes a 42-byte control header containing routing information, time, date, originating terminal and message length. The message is then queued for subsystem processing by Message Collection.
- 2 The System Monitor schedules the subsystem and retrieves the message based upon the Subsystem Control Table (SCT) scheduling criteria.
- 3 The message is passed to the subsystem.
- 4 Input in terminal-dependent format is transformed to a terminal independent form by a call to a Message Mapping Utility (MMU).
- 5 The subsystem performs message processing logic, requesting I/O service functions from the File Handler or Data Base Manager interface.
- 6 The subsystem creates one or more terminal-dependent output messages by calling MMU.
- 7 The subsystem passes the message formatted by MMU to the Front End by a call to FESEND (unless MMU is asked to perform this function).
- 8 The subsystem returns control to the System Monitor, passing a return code indicating normal completion or an error condition.

In the Intercomm multithread environment, this same sequence of events is carried out concurrently for many messages.

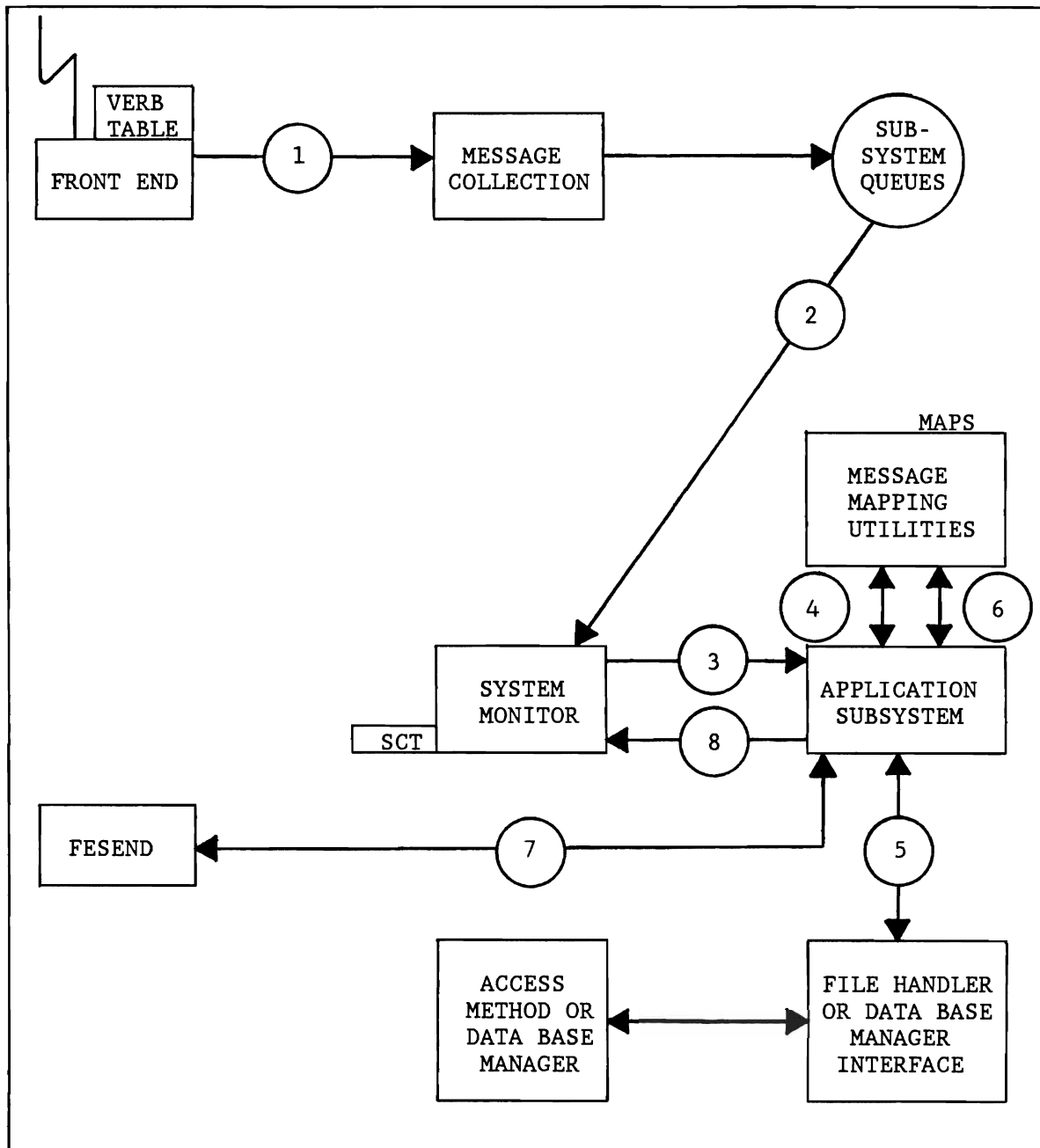


Figure 8. Intercomm Message Flow Using Message Mapping

2.9 INTERCOMM MESSAGE FLOW USING EDIT AND OUTPUT

The path of one input message and its corresponding output message is traced in Figure 9; the numbered arrows in the diagram correspond to the numbered paragraphs below.

- 1 The Front End reads an input message and prefixes a 42-byte control header containing routing information, time, date, originating terminal, and message length. The message is then queued for subsystem processing by Message Collection.
- 2 The System Monitor schedules the subsystem and retrieves the message based upon the Subsystem Control Table (SCT) scheduling criteria.
- 3 The unedited message is passed to the subsystem.
- 4 The subsystem calls the Edit Utility (if required) and the input message is edited according to the Edit Control Table (ECT).
- 5 If editing is not successful due to invalid input data, the Edit Utility optionally creates an error message for the originating terminal and queues it for the Output Utility by calling Message Collection, before returning an error code to the subsystem. If editing is successful, the edited message is passed back to the subsystem.
- 6 The subsystem performs message processing logic, requesting I/O service functions from the File Handler or Data Base Manager interface.
- 7 The subsystem creates one or more output messages and queues them for the Output Utility by calling Message Collection.
- 8 The subsystem returns control to the System Monitor, passing a return code indicating normal completion or an error condition.
- 9 The System Monitor schedules the Output Utility and passes the output message(s) to it for processing.
- 10 The Output Utility performs formatting, if specified in the header, according to entries in the Output Format Table (OFT), finally passing the message to the Front End via a call to FESEND.
- 11 The Output Utility returns to the System Monitor.

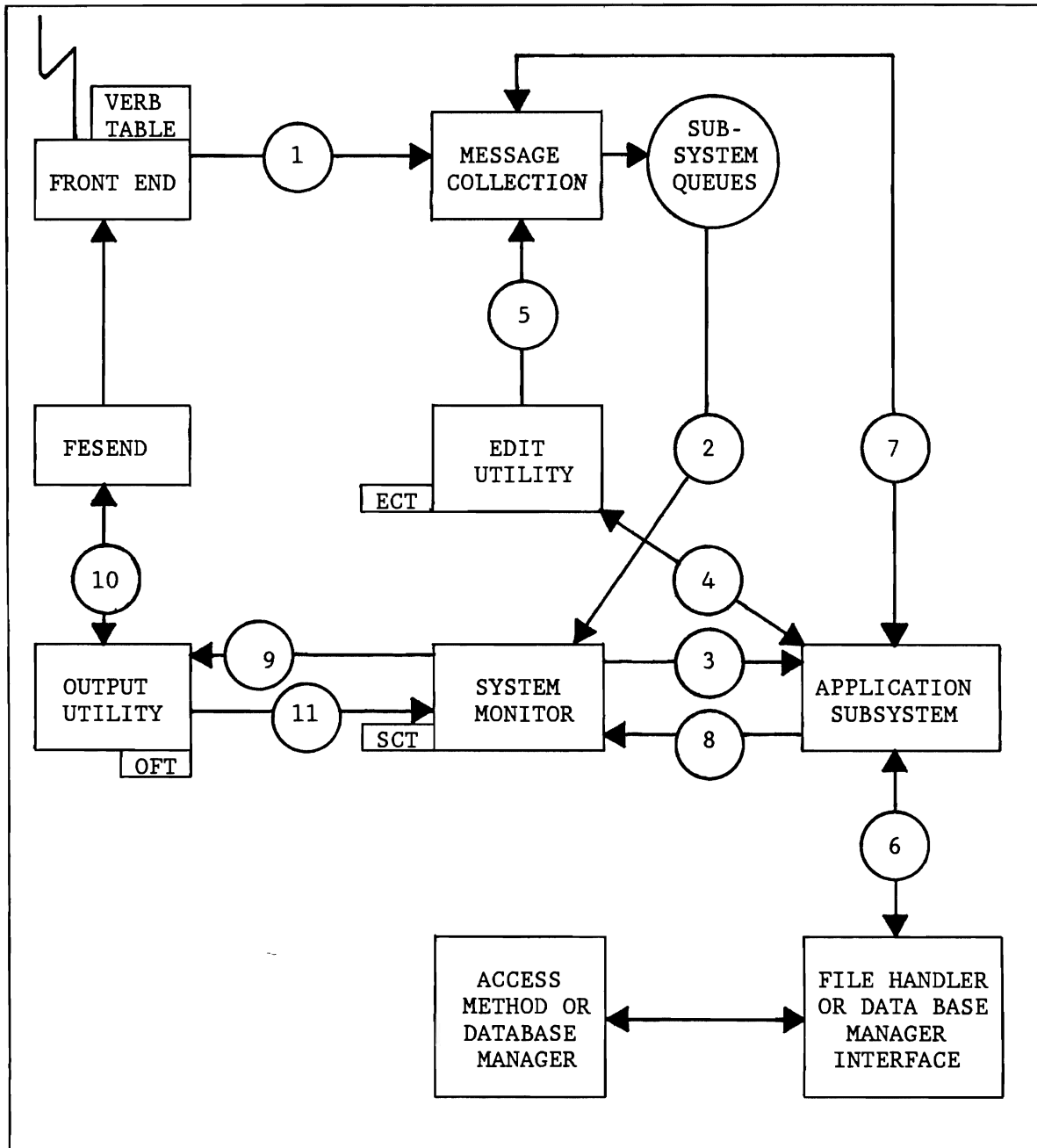


Figure 9. Intercomm Message Flow Using Edit and Output

2.10 THE INTERCOMM SYSTEM LOG

The Intercomm system log (INTERLOG) provides system journaling and maintains a historical record of all traffic within the system. Complete documentation of performance during on-line processing is thus provided, along with system control for restart/recovery.

Message traffic is recorded at the time of entry on a subsystem queue, and at the time message processing begins and ends within each subsystem. Subsystems may make user entries on the system log by calling an Intercomm system program (LOGPUT).

An installation may suppress some or all log entries, depending on its own requirements. The system log is optionally used at Intercomm system restart time to restore message traffic within the system at the time of failure. The logging entries are blocked and written to a variable-length sequential data set which may reside on disk or tape.

Log entries are in one of two formats: HT--42-byte message header and full text, as the message arrives from a terminal and is queued for a subsystem, or queued for a terminal; or HO--header-only entries, to mark progress through the system or error conditions.

Log entries are identified by a code in the MSGHLOG field of the message header. The time and date stamps (MSGHTIM and MSGHDAT) in the message header are updated for each log entry.

Progress of a message through a specific subsystem, or through the Front End, is indicated by the same Monitor Message Number (MSGHMMN) in each log record (01-30-FA or F2-F3). Complete progress of a message, from the first processing subsystem to final transmission, is indicated by the same Front End Message Number (MSGHBMN). The log may be printed completely or selectively via the Intercomm off-line utility LOGPRINT, described in the Operating Reference Manual.

A timing analysis utility (Log Analysis), which is supplied with Intercomm, may be used off-line to produce a report of message queuing and processing time. Statistics for messages by terminal, verb, subsystem, and/or system totals are provided. See the Operating Reference Manual.

The logging entries may be input to user-written batch programs to provide performance analysis in detail, such as traffic vs. network configurations, accounting routines, etc.

Figure 10 illustrates the log entries for one input message and a corresponding output message generated via the Output Utility. Number 6 appears only if executing in Test mode, since there is no Front End.

For live or simulated mode Intercomm, two additional entries are an F2 log code (HT) when the message is queued for the Front End via FESEND (appears in place of the 40 log entry between the 30 and FA entries), and an F3 log code (HO) when the message was transmitted by the Front End. Logging of the message to be transmitted (log code F2) occurs before final Front End processing (idles insertion, New Line to SBA sequence conversion, etc.).

If Message Mapping is used and the message is passed to the Front End via FESEND (Figure 8), only the log entries numbered 1, 2, and 7 appear for each message processing thread. Log codes 3, 4, and 5 represent the additional processing for a message passed to the Output Utility (receiving code U).

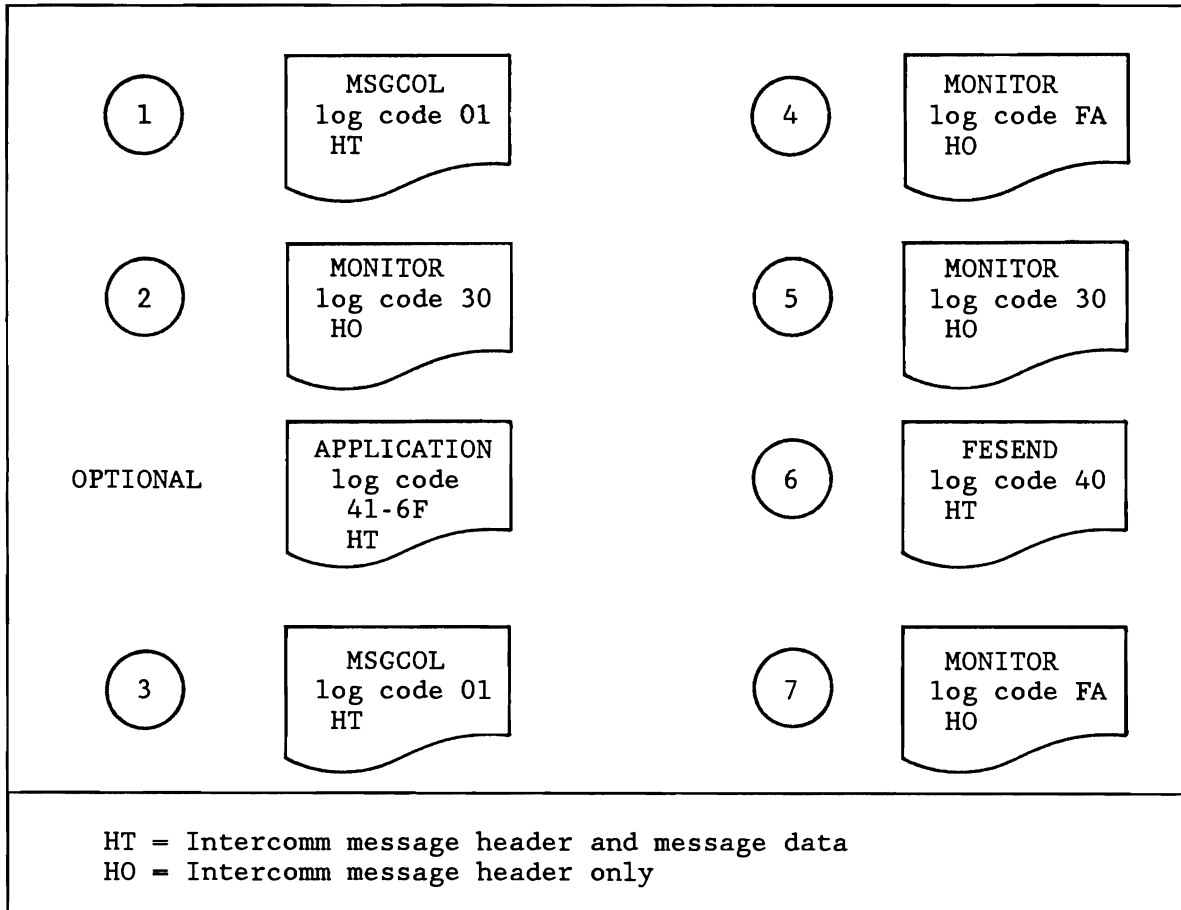


Figure 10. Sequence of Log Entries

Figure 11 describes all the Intercomm log codes. Note that user log entries may only use the codes in the range X'41' to X'6F'.

Internal Code	External Code	Format	Description	Origin	Restart Use
X'00'	00	HT	Checkpoint Record	Checkpoint	Yes
C'2'	01	HT	Message queued for subsystem by Front End or a subsystem	Message Collection	User
C'R'	02	HT	Message restarted through the system	LOGPROC	User
C'P'	03	HT	Message restarted--related to Data Base Recovery	LOGPROC	User
C'T'	30	HO	Message passed to subsystem for processing	Subsystem Controller	User
C'Z'	40	HT	Message passed to Front End (test mode only)	FESEND	No
X'41' - X'6F'	41- 6F	HT	User called LOGPUT	Any Subsystem	No
X'80' - X'8E'	80- 8E	HT	File Recovery before-images	IXFLOG	User
X'8F	8F	HO	Checkpoint Records indicator	IXFCHKPT	Yes
X'90' - X'9E'	90- 9E	HT	File Recovery after-images	IXFLOG	User
X'9F'	9F	HT	Intercomm Startup	LOGPUT	Yes
X'A0'	A0	HO	Message restart begun	LOGPROC	Yes
X'A1'	A1	HO	Message restart finished: all subsequent log entries produced by live Intercomm	LOGPROC	Yes
X'AA'	AA	HT	Intercomm Closedown	LOGPUT	No
X'CO'	CO	HT	Region started (Multiregion only) (Text=Region-id(s))	MRINTER	No
C'A'	Cl	HT	Message successfully queued for Satellite Region	MRQMNGR CR only	User

Internal Code: Log code in core during processing (snaps and dumps)
External Code: Log code after translation by LOGPUT (INTERLOG printout)
Format: HT for header and text, HO for header only
Restart Use: Yes, No, User (specified via user-coded system macros)

Figure 11. INTERLOG Entries (Page 1 of 2)

Internal Code	External Code	Format	Description	Origin	Restart Use
C'B'	C2	HO	Message successfully passed to Satellite Region	MRQMNGR CR only	User
C'C'	C3	HO	Message lost (Region/Hold Q full) or flushed (SR/SS down)	MRQMNGR CR only	User
C'I'	C9	HT	Sign on/off processing, security violation messages	ESS	No
C'3'	FA	HO	Normal message complete	Subsystem Controller	User
C'5'	FB	HO	Unprocessed message--invalid subsystem/QPR code	Message Collection	User
C'6'	FC	HO	Unprocessed message--core and disk queue full	Message Collection	User
C'8'	FD	HO	Message cancelled--program error or time-out, I/O error, or flushed by command (Rel 10)	Subsystem Controller	User
C'9'	FE	HO	Message flushed by Retriever, used when application program does not obtain (via GETSEG) all parts of a segmented message; or message failed security check	Retriever SYCT400	No
C'1'	F1	HT	Message after verb verification	USRBTLOG (optional)	No
C'2'	F2	HT	Message queued for transmission	FESEND	User
C'3'	F3	HO	Message transmitted, discarded (MSGHUSR=Z), (Rel 10) or flushed (MSGHUSR=F) (Rel 10)	Front End	User
C'4'	F4	HO	3270 output message content invalid--message dropped.	BLHOT	No
C'5'- C'8'	F5-F6 F7-F8	HO HT	Transmitted DDQ msg status: see <u>SNA Term. Support Gd.</u>	Front End	No
X'FF'	FF	HT	Intercomm Restart Accounting	MSGAC	Yes

Figure 11. INTERLOG Entries (Page 2 of 2)

2.11 ADDITIONAL APPLICATION PROCESSING FACILITIES

In addition to the application programming facilities described in this and related manuals, the application designer should be aware of the following processing options available under Intercomm:

- Off-line batch region execution: the Intercomm File Handler, DFA, DDQ, Store/Fetch and MMU may be executed by an off-line program (coded as non-reentrant) to prepare a file, data strings, or messages for on-line access. See the associated manuals for linkedit considerations.
- Multiregion Facility batch region interface: when executing an on-line Multiregion system, any batch application region may pass a message or a FECMDDQ (see also Chapter 9) to an on-line subsystem or to the Front End via the Output Utility subsystem. See Multiregion Support Facility.
- Time controlled processing: instead of being triggered by an input terminal message, an application may be designed to execute at a particular time of day. See the Operating Reference Manual.
- Segmented input message processing via DDQ: segmented input messages, whether gathered by Intercomm from a remote device (CPU, etc.) or generated by an application program, are placed on a DDQ and may be serially passed to an application subsystem via a DDQ Facility interface. See Dynamic Data Queuing.
- Dynamic linkedit feature: dynamically loaded user subsystems and subroutines are linkedit to called Intercomm resident routines at startup, thus reducing the size of the load modules. The LOAD system control command is used to force a relinkedit of a new version of a dynamically loaded program placed on the load library while Intercomm is executing. See the Operating Reference Manual.
- User exits: various user exits for installation dependent processing are listed in the Operating Reference Manual.

CODING AN INTERCOMM SUBSYSTEM IN ASSEMBLER LANGUAGE

3.1 PROGRAM STRUCTURE

An application subsystem executing under Intercomm control is activated to process one message. The following examples typify the concerns of message processing logic:

1. Interpretation of message text to reroute administrative data to another terminal.
2. Editing of message text, creation of a record on a sequential data set for later off-line processing and preparation of an acknowledgement message to the originating terminal.
3. Editing and analysis of message text to determine file retrieval and/or update criteria, data file access, preparation of a response message for the operator at the originating terminal.
4. Analysis of an application-oriented control message and appropriate action, such as checking batch totals from example 2, above, or acting on a special request to close a file or perform some other control function.

This chapter presents techniques for coding a BAL application subsystem to execute in the Intercomm region, and to use Intercomm message processing facilities. While some facilities are referenced here, they are fully described in another chapter: check the index for specific routines. To bring all the coding requirements into proper perspective, this chapter includes a sample Intercomm application subsystem. Its objective is to "echo" the text of an incoming message back to the originating terminal.

A BAL application subsystem is coded as a reentrant subroutine, as illustrated in Figure 12. A subsystem's logic is designed to analyze and process one input message, it does not contain logic for terminal I/O operations. Figure 13 depicts the components of a BAL application program environment.

Subsystem Controller activation of the application subsystem is achieved via the equivalent of a CALL macro instruction. On entry to the subsystem, the address of a three-word parameter list, as listed below, is passed via register 1:

- Address (fullword-aligned) of message to be processed, consisting of a 42-byte header and text (edited or unedited)
- Address of the System Parameter Area (SPA), for accessing addresses of Intercomm service routines and user data that may be used for processing the message (see Appendix D)
- Address of the program's Subsystem Control Table (SCT) entry, which allows the subsystem to reference such information as its subsystem code, execution priority, etc.

	Reference description in text
SUBSYSXX CSECT REGS *SUBSYSTEM ENTRY LINKAGE ...	1
: *MESSAGE PROCESSING LOGIC	2
: *GET CORE FOR OUTPUT MESSAGE STORAGE ...	3
: Build Output Message	
*PASS THE MESSAGE TO THE FRONT END VIA FESEND, OR *QUEUE THE OUTPUT MSG VIA MSGCOL CALL ...	4
: *FREE THE INPUT MESSAGE STORFREE ...	5
: *SUBSYSTEM EXIT RTNLINK ...	6
* INMSG DSECT INHDR DS CL42 INTEXT DS	7
: define input text format	
INLEN EQU *-INHDR * OUTMSG DSECT OUTHDR DS OCL42 COPY MSGHDC OUTTEXT DS	8
: define output text format	
OUTLEN EQU *-OUTHDR * WORKAREA DSECT REGSAVE DS 18F COREADDR DS F PARMSAVE DS 5F SUBSYSWK DS	9
: define subsystem dynamic work area	
WORKLEN EQU *-REGSAVE END	

Figure 12. Reentrant Assembler Subsystem Structure

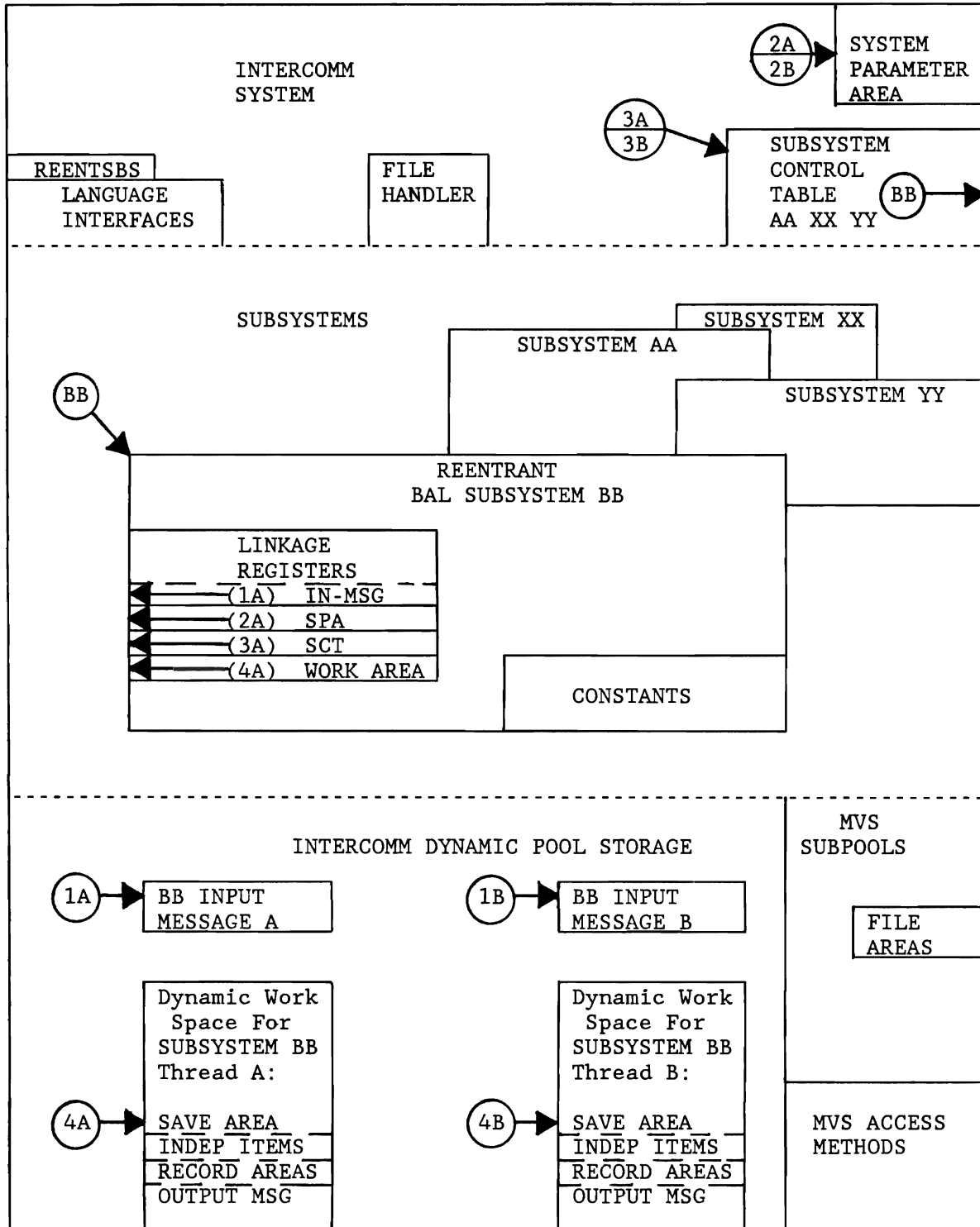


Figure 13. Reentrant Application Program Environment

After a subsystem completes processing and returns control to the Subsystem Controller (see Chapter 2), the Intercomm return code (in Register 15) is checked to determine whether the message should be cancelled due to an error. Then the return code is placed in the externally saved input message header in MSGHRETN (MSGHCON+1), and the header is logged with an appropriate log code (see Chapter 2). Figure 14 describes Intercomm return codes. If the subsystem (or a called subroutine) program checks, or the return code is 8 or 12, USRCANC returns an appropriate error message to the terminal operator. USRCANC is a user exit provided by Intercomm under the name PMICANC, and is described in the Operating Reference Manual.

Return Code	Meaning	Subsystem Controller Error Action
0	Successful completion	None
4	Edit reject (unsuccessful)	None
8	Unrecoverable error condition (no core, MAPEND error, etc.)	Message canceled, CALL to USRCANC
12	I/O error	Message canceled, CALL to USRCANC
16	(Not used, reserved)	---
20-60	User codes to identify unusual condition	None
64	File or DBMS Update Subsystem, no message restart required*	None
68	File or DBMS Inquiry Subsystem, message restart required*	None
72-254	Same as 20-60	None
912	Force Backout-on-the-Fly*	File updates or additions backed out
*See <u>File Recovery Users Guide</u> or <u>Data Base Management System Users Guide</u>		

Figure 14. Intercomm System Return Codes

3.2 MESSAGE PROCESSING CONCEPTS

The application program receiving the message may analyze the Verb Message Identifier (MSGHVMI) in the header and/or message text fields to further control message processing logic. The meaning of different VMI values is dependent on the design requirements of the program receiving the message. For example, the Front End sets the VMI to X'00' to indicate to the Assembler subsystem that editing by the Edit Utility is required, based on the specification in the Front End Verb Table for a given verb (BTVERB macro, EDIT parameter). The Assembler subsystem then analyzes the VMI to determine if the Edit Utility should be called. A VMI value of X'FF' (high-values) indicates that no processing is required by, or was performed by, the Edit Utility. Any other value in the VMI indicates that the Edit Utility has already processed the message or that a user subsystem has placed a code in the field before switching (queuing) the message to the currently processing subsystem.

An application subsystem creates an output message by building a 42-byte header and appropriate message text. This new message is either passed to the Front End via FESEND for transmission to the terminal, or is queued for later processing by the Output Utility or some other subsystem by calling the Intercomm system program MSGCOL. The subsystem destined to receive this new message is determined by the receiving subsystem code fields (MSGHRSC, MSGHRSC) in the message header. The receiving subsystem may then analyze the VMI, as appropriate. The Output Utility, for example, analyzes the VMI to determine whether or not prespecified output message formatting is to be performed. If the output message is passed directly to FESEND, MSGHRSC and MSGHRSC should be set to binary zeros.

Subsystem logic for input message text analysis and output message text creation varies, depending whether Message Mapping or the Edit and Output Utilities are used. Figures 15 and 16 illustrate subsystem processing logic for these two cases.

It is very important to note that the input message area (Intercomm header and message text) may only be examined (treated as a read-only area) by the application program. It may also be copied to an output message area (header only, or header and text) where it may be added to or changed, depending on program logic. Never add to, or change, the input message text area.

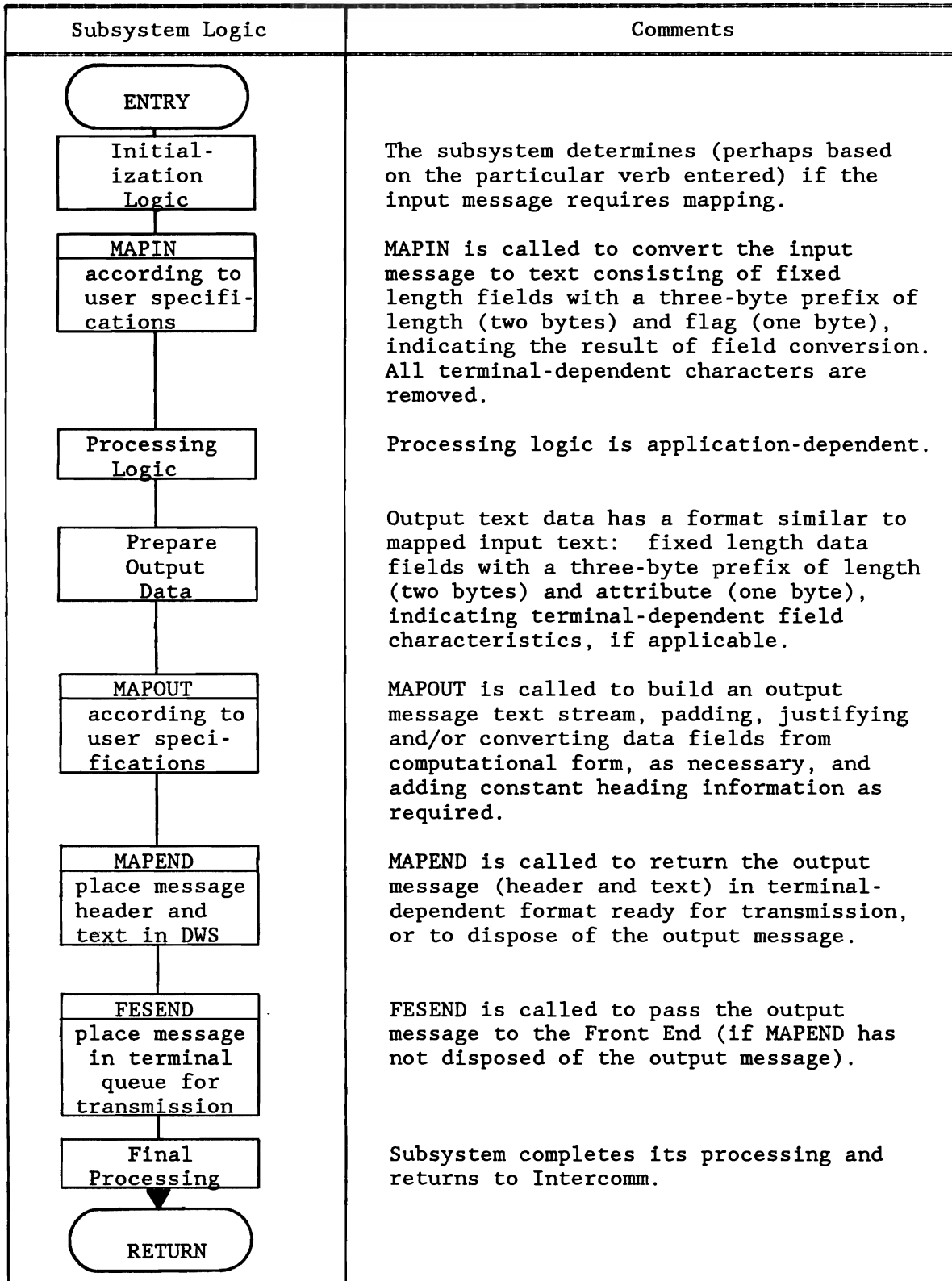


Figure 15. Subsystem Logic Using Message Mapping Utilities

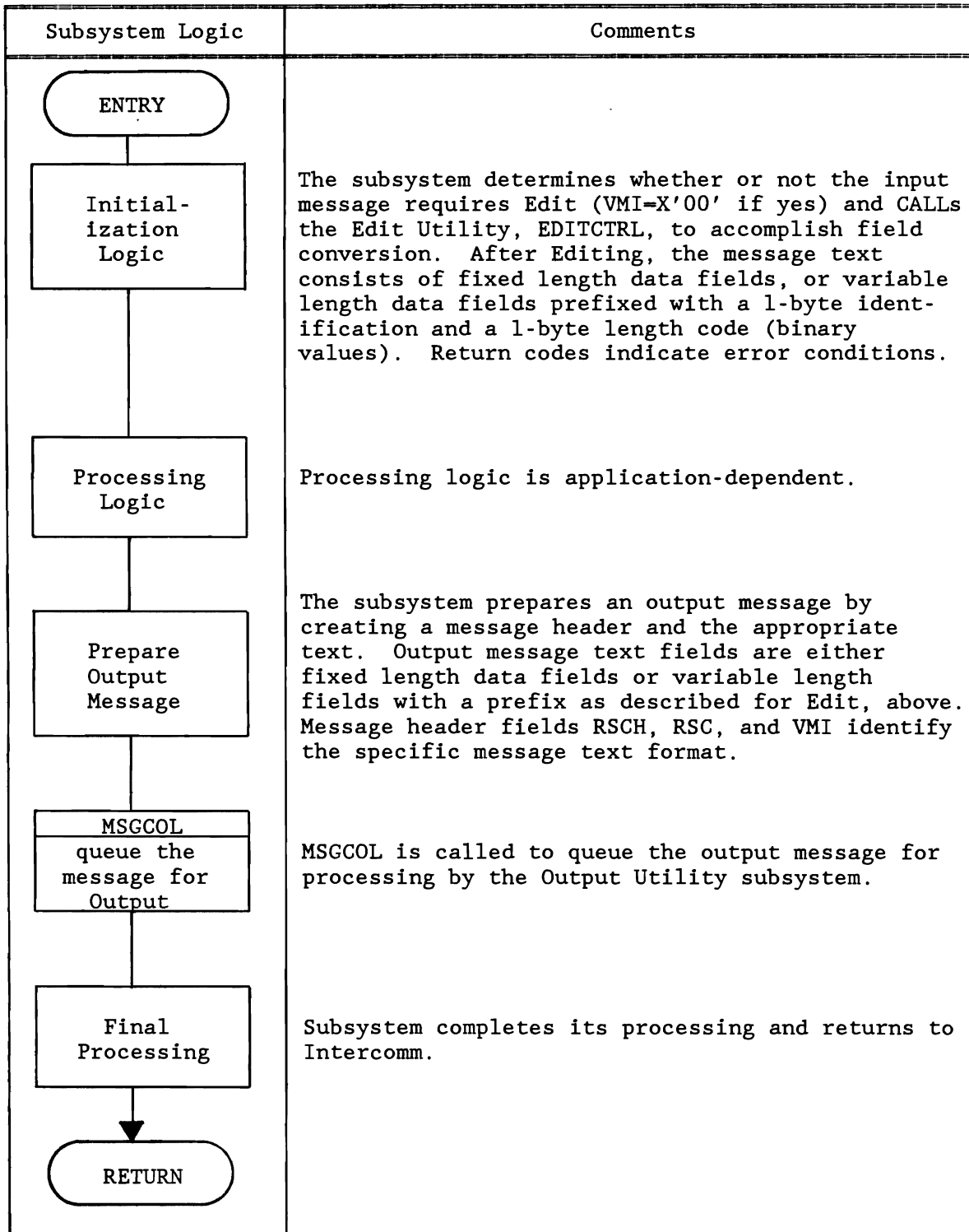


Figure 16. Subsystem Logic Using Edit and Output Utilities
(Page 1 of 2)

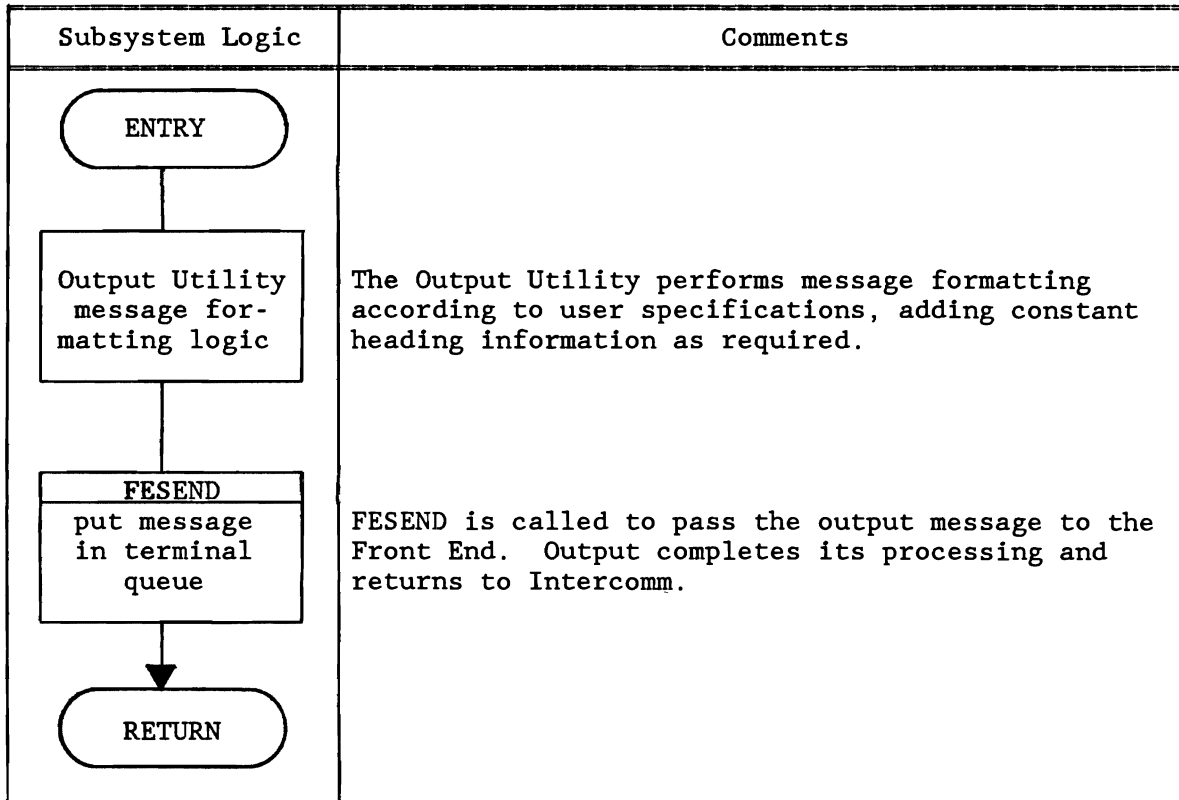


Figure 16. Subsystem Logic Using Edit and Output Utilities
(Page 2 of 2)

3.3 SUBSYSTEM CODING

When a message is received in the Intercomm region, it undergoes various preprocessing functions by the system. The Front End prefixes the message with a 42-byte header and the message is queued for processing. The Subsystem Controller, a component of the Intercomm Monitor, will schedule, load (if necessary), and activate the application subsystem for the message. If the subsystem is loaded above the 16meg line under XA, it will receive control in 31 Amode.

At this point, message processing logic begins. At least eight major functions will be included in the subsystem's structure to process a message. These are paired as follows:

- Entry and Exit from the Subsystem

The subsystem must provide necessary logic to link with Intercomm (that is, initialize registers, acquire and chain a save area, etc.), and to return to the monitor (restore registers, free the save area). The LINKAGE and RTNLINK macros are provided for subsystem linkage processing.

- Edit and Process Message

The incoming message is often unedited. The subsystem is responsible for all conversion or editing. Message Mapping Utilities or the Edit Utility may be used for this purpose. The message is then analyzed and processed by subsystem logic, using Assembler Language instructions, Intercomm or operating system supplied macros, and/or Intercomm service routines.

- Obtain and Free Core

The Assembler Language application subsystem is responsible for obtaining storage as needed from the Intercomm dynamic pool area, and then freeing the storage when processing is completed (if necessary). The Intercomm STORAGE and STORFREE macros are provided to obtain and free core.

- Build and Queue the Output Message

As part of the message processing logic, a subsystem may create one or more messages to transmit to a terminal. Message Mapping Utilities may be used in conjunction with the FESEND routine, or the Page or Dynamic Data Queuing Facilities, to create and queue the output message(s) for transmission. Or, the output message(s) may be created and queued for processing by the Output Utility via a call to MSGCOL. The Output Utility may be used to format the message(s), and subsequently pass the message(s) to FESEND for transmission.

The subsystem consists of two areas: the actual message processing logic; and the definition of areas of core in the Intercomm dynamic pool storage area. Figure 12 illustrates the structural flow of an application subsystem. The circled numbers are included to facilitate reference in the following text discussion.

3.3.1 Subsystem Entry

Entry into the subsystem is identified by the CSECT name or an ENTRY name. The address of the three-word parameter list passed on entry by the Subsystem Controller is in register 1. The input message resides in the dynamic pool area. The message format must be defined within the application program by a DSECT (see ⑦ in Figure 12). Parameters 2 (SPA) and 3 (SCT-entry) addresses are resident areas in the Intercomm load module, but a DSECT must be generated if these areas are to be referenced. The LINKAGE macro (see ① in Figure 12) will provide these Dsects (as described in the next section), or the programmer may generate the Dsects as part of the subsystem structure. Intercomm Dsects for use by Assembler Language application programs, and methods for generating them (macro or COPY statement) are described in Appendix B.

3.3.2 Linkage

To allow concurrent processing of messages within a subsystem, the subsystem must be coded in a reentrant form. The LINKAGE and RTNLINK macros generate much of the code necessary to make an Assembler Language subsystem reentrant. The LINKAGE macro generates all of the instructions necessary to establish standard reenterable linkage from the Subsystem Controller into the application subsystem. LINKAGE provides addressability, and can also perform a number of other service functions for the application subsystem:

- Provide a set of register equates
- Issue various USING statements
- Set up one or two base registers
- Set up specified registers with addresses passed in the parameter list
- Obtain a dynamic save/work area from the dynamic pool area and zero the core obtained
- Provide the PARMLIST, SPALIST, SCTLIST, MSGHDR, R13 DSECTs, as desired. (See also ⑧ and ⑨ in Figure 12.)

The LINKAGE macro must be the first executable instruction in the application subsystem structure. The coding requirements to ensure reentrancy are:

- 1) Code the LINKAGE macro at the main entry point of the subsystem (see ① in Figure 12).
- 2) Code the RTNLINK macro (see ⑥ in Figure 12) to return control to the calling program (Subsystem Controller).
- 3) Do not modify any area within the program. Only modify dynamic storage obtained by using the LINKAGE and STORAGE macros (see ③ in Figure 12).
- 4) Use the list and execute forms of any IBM operating system macros and Intercomm macros (when applicable). Intercomm processing macros are listed in Chapter 10.

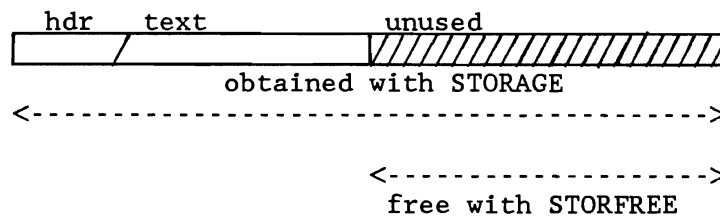
3.3.3 Message Processing

The next section of the subsystem structure contains the message processing logic as indicated by ② in Figure 12. Further considerations for message editing and text formats are described in Chapter 2. If a file is to be accessed as part of the processing of the message, a File Handler service routine must be called to read from or write to a file (described in detail in Chapter 6). See other chapters in this manual for detailed descriptions of service routine calls for other processing facilities, and Chapter 10 for a list of available macros.

Once the processing has been performed, an area of dynamic core may be needed to construct the output message. The Intercomm STORAGE macro must be used to obtain dynamic core (see ③ in Figure 12). The STORAGE macro instruction issues a request for ownership of a portion of core. If the request is satisfied, register 15 will contain a return code of 0 and the core allocated will commence on a double word boundary. If the request for dynamic core is not satisfied, register 15 will contain a return code of 8. Core obtained via the STORAGE macro must be released through the use of the STORFREE macro instruction, unless that core is utilized for a message queued for another subsystem, or the Front End.

Once dynamic core has been obtained, the subsystem can construct the message for output, consisting of a 42-byte header prefix, plus application-oriented message text. This new message is passed directly to the Front End by calling the system program FESEND, or is queued for later processing by the Output Utility or some other subsystem by calling the Intercomm system program MSGCOL, indicated by ④ in Figure 12. The subsystem destined to receive this new message is determined by the receiving subsystem code fields (RSC, RSCH) in the message header. The Receiving Subsystem may then analyze the Verb/Message Identifier (VMI), as appropriate. The Output Utility, for example, analyzes the VMI to determine whether or not prespecified formatting is to be performed.

If the output message text is shorter than the actual area obtained, the STORFREE macro is used to free the extra area. This is accomplished by calculating the difference between the length of the area obtained and the length (contained in the message header) of the actual output message, as illustrated below:



LA	R14,OUTLEN	Total LEN acquired less
SH	R14,MSGHLEN	actual LEN used=unused LEN
SRL	R14,3	Drop down to nearest
SLL	R14,3	multiple of 8
LTR	R0,R14	R0=unused length
BZ	NOFREE	If less than 8, nothing to free
LR	R1,R7	Pick up addr of unused core by
AH	R1,MSGHLEN	bumping to end of used portion
ROUND	R1	Up to next multiple of 8
STORFREE	ADDR=(1),LEN=(0)	Free unused core
NOFREE DS	OH	

As indicated by ⑤ in Figure 12, the subsystem must use the STORFREE macro to free the input message area, unless that area has been freed by a call to MAPIN, or has been referenced in a call to Message Collection (see "Additional Coding Techniques" below). The system routines MSGCOL and FESEND take over "ownership" of the passed message area.

The RTNLINK macro instruction is coded in coordination with the LINKAGE macro instruction. It restores the registers saved at LINKAGE time and optionally frees storage acquired by LINKAGE. In addition, it effects the return to the Subsystem Controller and passes a return code (see Figure 14) in register 15. See ⑥ on Figure 12.

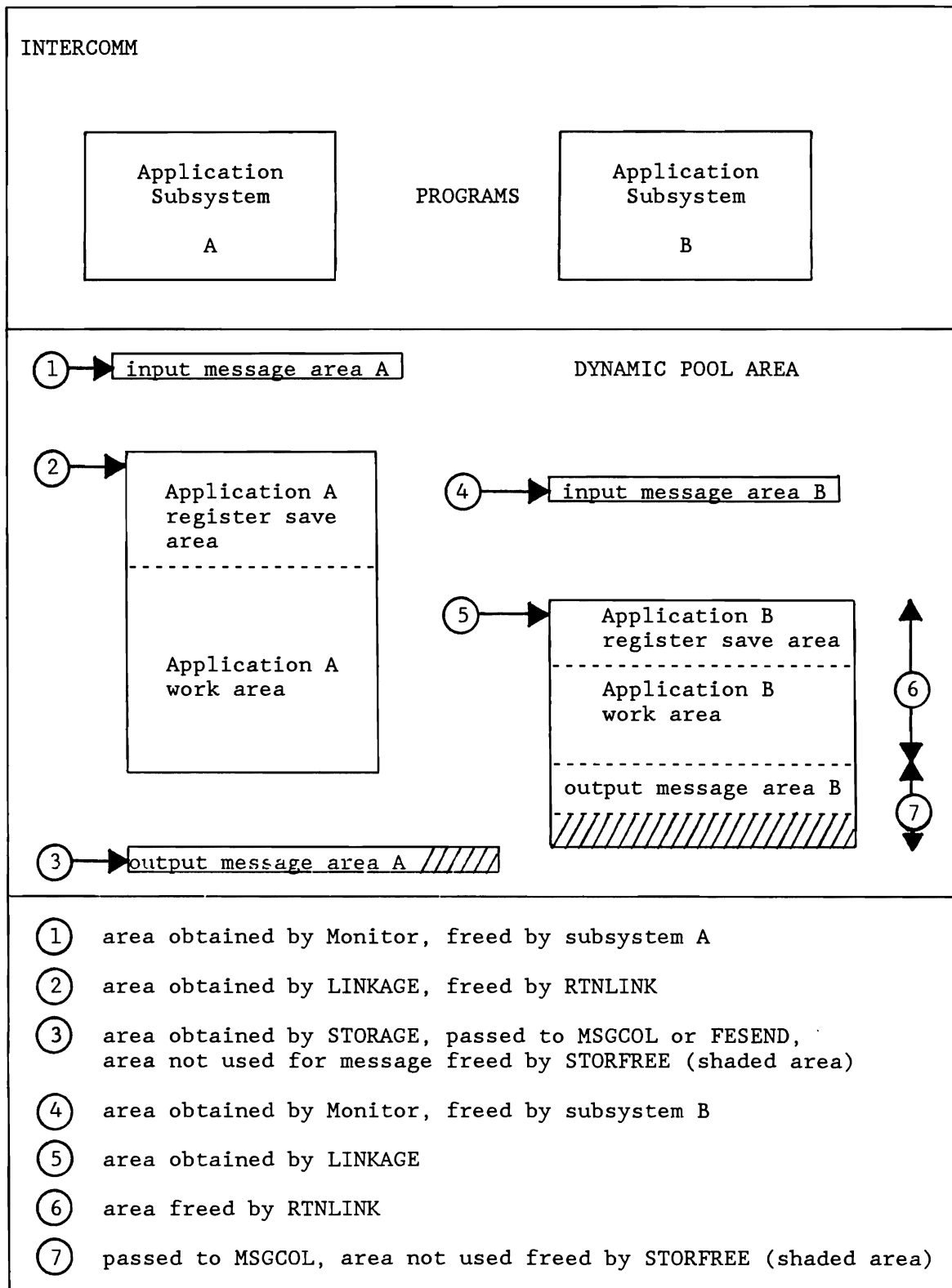
Note that the SPA parameter of the RTNLINK macro must be coded if the register containing the address of the SPA differs at the time of RTNLINK from the register used at the time the LINKAGE macro is issued or if the subsystem is dynamically loaded.

3.3.4 Additional Coding Techniques

To minimize the amount of dynamic subpool space utilized by an application subsystem, the programmer may optionally use the input message area as the output message area as text processing logic allows. However, if using this method, the output message must never be greater in length than the input message. This approach is well suited (although not limited) to fixed-length message text. If the output message is shorter than the input message, additional program logic is required to free the remaining area of the input message not utilized as output message text. Remember that STORFREE operates on doubleword boundary alignment. Also, the new shorter message length must be stored in the message header before calling MSGCOL or FESEND.

A second technique for obtaining core for an output message which minimizes dynamic pool area fragmentation (but adds internal processing overhead) is to allow the LINKAGE macro to obtain space for an output message as well as other work areas. In this instance, the output message area must appear at the "trailing end" of the obtained area. RTNLINK must be coded to free up all of the save/work area except the output message area, which is controlled by Message Collection (or FESEND). However, the subsystem must use STORFREE for any trailing area of core not occupied by the output message.

The following illustrates the areas of dynamic core operated upon by two different subsystems and the associated responsibilities for obtaining and freeing core.



3.3.5 Subsystem Illustration

Figure 17 illustrates the basic coding required to implement an Intercomm subsystem and the definition of an input message and creation of an output message via an application to "echo" the text of an incoming message back to the originating terminal. The Message Mapping Utilities, or the Edit Utility and the formatting capabilities of the Output Utility, are not used.

1. The message header is created by copying the input message header to the output message header area and adjusting the following fields:
 - MSGHSSCH, MSGHSSC--Sending Subsystem Code
Move the original receiving subsystem code values, MSGHRSCH (to MSGHSSCH) and MSGHRSC (to MSGHSSC), to identify the current subsystem as the sending subsystem.
 - MSGHRSCH, MSGHRSC--Receiving Subsystem Code
Move in a predefined code to indicate further processing (the next subsystem) for this message (for FESEND, use binary zeros).
 - MSGHVMI--Verb/Message Identifier
Move in a predefined code to indicate the output message is not fully formatted: X'57'. If an output message is formatted by MMU, do not touch this field.
 - MSGHLEN--Message Length
Modify to total header and text length of output message (if different from length of input message).
 - MSGHTID--Receiving Terminal Name
If the originating terminal is to receive the response message, do not change. Otherwise, specify the receiving terminal name for the output message.

To assist the programmer in defining the message header, there is a source library member, MSGHDC, that may be copied into the appropriate DSECT area in the source code. See Chapter 2 for a description of individual fields in the message header.
2. The new message text is created by copying the input message text to the output text area.
3. Queuing of the output message for the terminal is accomplished via the service routine FESEND.

4. The return code from the queuing routine must be analyzed to assure that the new message was actually queued, and recovery action taken if not.
5. The last logical activity in the subsystem is to STORFREE the input message and then issue the RTNLINK macro, returning control to the Subsystem Controller and passing back an appropriate return code.

The program Csect or Entry Point name must correspond to the subsystem entry point described in the Subsystem Control Table. If dynamically loadable, the load module name should be the same as the Csect name. The entry parameters for the System Parameter Area (SPA) and Subsystem Control Table (SCT) entry for the subsystem are not detailed as there is no need to reference any of their individual fields.

The input and output message formats are described via Dsects, with the message header detailed for the output message area. Constants and an LTOrg statement are usually defined between the last code instructions and the Dsects area. Areas of storage modified during program execution must be defined within the dynamic save/work area Dsect. Such items also include storage areas required for Intercomm service routines and passed to those routines as parameters, whether or not the subsystem references or modifies those areas. For programs eligible for loading above the 16meg line under MVS/XA or ESA, unmodified constant values (map names, file dnames, etc.) must be copied to the save/work area for passing as parameter values to called Intercomm routines. Additionally, areas passed as parameters to user subroutines must also be defined in the save/work area.

```

RBALECHO CSECT
* REENTRANT BAL SUBSYSTEM TO 'ECHO' A MESSAGE,
* ILLUSTRATING BAL SUBSYSTEM STRUCTURE.
* MESSAGE PROCESSING LOGIC CONSISTS ONLY OF CREATING AND QUEUING
* AN OUTPUT MESSAGE TO RETURN TO THE ORIGINATING TERMINAL
    USING INMSG,R5
    USING OUTMSG,R6
    USING WORKAREA,R13
    REGS                                GENERATE REGISTER EQUATES
* SUBSYSTEM ENTRY
    LINKAGE  BASE=(R12),LEN=WORKLEN,PARM=(R2),SPA=(R3),MSG=(R5)
* GET CORE FOR THE OUTPUT MESSAGE AREA
    LH      R8,INMSG                    INPUT MESSAGE LENGTH
    STORAGE ADDR=COREADDR,LEN=(R8),LIST=PARMSAVE
    LTR     R15,R15                     TEST RETURN CODE
    BZ      GOTCORE
    LA      R10,8                       RETURN CODE 8 IF NO CORE
    B       FREEIN
GOTCORE   L      R6,COREADDR            ESTABLISH ADDRESSABILITY
* BUILD OUTPUT MESSAGE
    MVC     OUTHDR,INHDR                INPUT HEADER TO OUTPUT HEADER
    MVC     MSHGSSCH,MSGHRSC           THIS SUBSYSTEM BECOMES THE
    MVC     MSGHSSC,MSGHRSC           SENDING SUBSYSTEM
    MVI     MSGHRSC,X'00'              THERE IS NO
    MVI     MSGHRSC,X'00'              RECEIVING SUBSYSTEM
    MVI     MSGHVMI,X'57'              VMI FOR PREFORMATTED OUTPUT TEXT
    LA      R9,42
    SR      R8,R9                      TEXT LENGTH=INPUT LENGTH-42
    EXMVE  OUTTEXT,INTEXT,R,R8        MOVE TEXT TO OUTPUT MESSAGE AREA
    AR      R8,R9                      RESTORE TOTAL MSG LENGTH
* QUEUE THE MESSAGE FOR THE INPUT TERMINAL
    CALL    FESEND,(OUTMSG),VL,MF=(E,PARMSAVE)
    LTR     R15,R15                     TEST RETURN CODE
    BZ      QUEUED
    LA      R10,12                      RETURN CODE 12 IF NOT QUEUED
    B       FREEIN
QUEUED    LA      R10,0                 RETURN CODE 0 IF ALLS WELL
* FREE THE INPUT MESSAGE
FREEIN    STORFREE  ADDR=(R5),LEN=(R8)
* RETURN TO SUBSYSTEM CONTROLLER
RTNLINK  ADDR=(R13),LEN=WORKLEN,RC=(R10)
*
WORKAREA DSECT                                LINKAGE WORKAREA,FREED BY RTNLINK
REGSAVE  DS      18F                        REGISTER SAVE AREA
COREADDR DS      F                          STORAGE MACRO, ADDR OF CORE
PARMSAVE DS      5F                          PARAMETER LIST SAVE AREA
WORKLEN  EQU     *-WORKAREA
INMSG    DSECT                                INPUT MESSAGE
INHDR    DS      CL42                        HEADER
INTEXT   DS      CL200                       200 CHARACTER TEXT MAXIMUM
OUTMSG   DSECT                                OUTPUT MESSAGE
OUTHDR   DS      OCL42                       HEADER AREA
          COPY   MSGHDRC                     HEADER FIELDS DEFINITION
OUTTEXT  DS      CL200                       200 CHARACTER TEXT MAXIMUM
          END

```

Figure 17. Echo Message Example; Reentrant Assembler Language

3.3.6 Message Switching Between Subsystems

Any Intercomm subsystem may send a message to any other Intercomm subsystem. If a message is sent to some other subsystem, it is called "message switching." An application subsystem can switch a message to the Output Utility, which is another subsystem. The Change/Display Utility switches messages to the Output Utility. An application subsystem may switch (or requeue) a message to itself in the event that reprocessing or deferred processing of the message is required. An application subsystem may exceed an installation's core limitations and be broken into several subsystems. One subsystem may receive a message input from a terminal, perform partial processing and develop intermediate results in the form of a message sent to a second subsystem. The second subsystem processes the intermediate results as an input message and may complete the message processing or develop additional intermediate results in the form of messages sent or switched to any other subsystem or subsystems. Any one of these subsystems might also switch messages to the Output Utility.

Message switching between subsystems is accomplished by moving the input message to an output message area and then changing the receiving subsystem codes in the header and calling MSGCOL as usual. The Verb/Message Identifier (MSGHVMI) may be initialized for interpretation by the receiving subsystem. A VMI equal to X'00' indicates that the Edit Utility is to be called by the subsystem. To switch messages between terminals, the destination terminal identifier (MSGHTID) would also have to be changed, and the VMI set to X'57'.

3.4 RESTARTED MESSAGES

After an Intercomm system failure (abend or operator cancel) or an operating system failure (requiring a re-IPL of the CPU), Intercomm may be brought up in Restart Mode which permits reprocessing of messages in progress at the time of failure. Additionally, previously cancelled messages (see Figure 14), and unprocessed messages (received and queued, but not started) will be requeued for processing after system startup completes. This is accomplished by retrieving the original input messages from the log created in the previous Intercomm execution as described in the Operating Reference Manual, and may be coordinated with file or database record backout as described in the File Recovery Users Guide and DBMS Users Guide.

Restarting of messages for a particular subsystem is controlled by the RESTART parameter of the SYCTTBL macro defining the subsystem in the SCT. A restarted input message (in progress at failure time) contains a log code of C'R' or C'P' (if data base update may be executed by the subsystem). All other input messages contain a log code of C'2' (see Figure 11). A subsystem may need a different processing path for a restarted message and should be careful about creating an output response message which might confuse a terminal operator.

3.5 MVS/XA EXTENDED STORAGE LOADING REQUIREMENTS

If the user desires that an Assembler Language subsystem or subroutine be dynamically loaded above the 16meg line under XA or ESA, the following is required:

- Programs must be reassembled to ensure that the Release 10 XA support versions of macros are used.
- Programs must be coded and defined to Intercomm as reentrant and use the linkedit AMODE and RMODE override parameters (see Appendix A).
- Subsystems and subroutines must be linked with INTLOAD to provide 24-Amode interface to Intercomm. INTLOAD is serially reusable (not reentrant), therefore do not link with the RENT attribute.
- SYCTTBL macro: code LOADNAM (not SBSP), LANG=RBAL, BLDL=YES (default), and REUSE=YES (default) parameters.
- LINKAGE and RTNLINK macros must be used by subsystems: dynamic save/work area acquired in 24-Amode.
- SUBLINK and RTNLINK macros must be used in dynamically loadable subroutines: dynamic save/work area acquired in 24-Amode.
- If Intercomm service routines (MMU, File Handler, MSGCOL, etc.) are called, they may only be accessed via the IBM CALL macro using the service routine entry point name (which causes a branch to the INTLOAD interface routine which handles mode switching on entry and return). The address of the routine may not be preloaded from the SPA or SPAEXT.
- Intercomm macros may be used (except the SUBTASK and CALLOVLY macros), however the SPA and SPAEXT parameters may not be coded, nor may the LINK parameter be used. INTLOAD also contains entry points for macro processing (for STORAGE, STORFREE, DISPATCH, etc.). The SPA and SPAEXT parameters may only be coded on the LINKAGE and SUBLINK macros. The LIST parameter must be used on the STORAGE macro (RENT=NO may not be used), and the referenced list must be in 24-Amode storage (dynamic save/work area).
- All variable (modifiable) fields and unmodified parameter values (ddnames, map names, etc.) passed to Intercomm service routines or macros (which branch to Intercomm service routines) must be in 24-Amode storage (acquired via LINKAGE, SUBLINK or STORAGE macros). That is, ddnames, enqueue names, etc. defined in the program as constants (including the module name used for MODCNTRL) must be copied to dynamic storage before the service routine call or macro execution.

- Dynamically loadable user subroutines must be defined to Intercomm via the SUBMODS macro in the REENTSBS table: code LNAME (not NAME), TYPE=BAL (default), BLDL=YES (default), and USAGE=REENT (default) parameters.
- Resident (in Intercomm load module) user subroutines, to be called by a program loaded above the 16meg line, must also be defined in the REENTSBS table via a SUBMODS macro: code NAME parameter only (and USAGE if not reentrant).
- Subsystems (and subroutines) must use the MODCNTRL macro to access user subroutines (tables). ACTION=LINK should be used for subroutine access so that the Intercomm MODCNTRL interface program will handle mode-switching when necessary for a loaded subroutine. Parameters passed to a subroutine must be in dynamic 24-Amode storage (in case the subroutine is resident or loaded in 24-Amode).
- If a MODCNTRL macro with ACTION=LOAD is used, the address of the loaded module is returned in register 1 when the issuing program receives control back from MODCNTRL. If the hi-order bit (80) is on in the address (address is negative), the module was loaded above the 16meg line. A program executing above the 16meg line may use (branch to) the loaded module directly (modes are compatible). A program executing in 24-Amode must use the XASWITCH macro to switch modes before processing the loaded module and again at the end of processing before using the MODCNTRL macro with ACTION=DELETE. If the address of the loaded module is not negative (loaded or resident in 24-Amode), a program executing in 31-Amode must immediately execute a MODCNTRL macro with ACTION=DELETE and then use a MODCNTRL macro with ACTION=LINK, to access the 24-Amode subroutine. A 24-Amode table, however, may be processed by a 31-Amode program.
- The 24-Amode interface routine SWMODE must be included in the Intercomm linkedit.
- Check the linkedit map of the program to be loaded above the 16meg line for unresolved external references that may be incorrectly resolved (causing Intercomm to be entered in 31-Amode) by dynamic linkedit processing, if used. References to the SPA (by a hard-coded Vcon) in the SUBLINK, LINKAGE and RTNLINK macro expansions and by INTLOAD may be ignored, as well as references to the BITSECT table by the SSSTART, SSSTOP and SSTEMT macros.
- Ensure that the following Intercomm interface modules were assembled under MVS/XA: SYCT400, DYNLOAD, MANAGER, INTLOAD, SWMODE.



Chapter 4

USING THE MESSAGE MAPPING UTILITIES

4.1 CONCEPTS

The Message Mapping Utilities (MMU) provide an interface between the application subsystem and terminal-dependent message processing logic for both input and output messages. MMU is invoked by calls to Intercomm service routines which perform mapping functions based upon user-specified tables (MAPs). Mapping includes justification, padding, and conversion of character data to computational format and vice versa.

4.2 PROCESSING

MMU input mapping produces fixed length data fields prefixed by a two-byte length and one-byte flag (indicates errors or omissions) unless the data fields are defined in a structured (named) segment (contiguous group of fields). In this case the three-byte prefix occurs for the entire segment, not the individual fields.

MMU output mapping operates upon data in the same format, but the flag byte becomes the field (or segment) attribute character. The mapped input text area and the unmapped output text area are called symbolic maps and are defined by COPY statements in the application program's save/work area. The application program references data fields and the associated prefix by symbolic name. For example, a customer name field (CUSTMER) of twenty-five characters would appear in an MMU symbolic definition as follows:

CUSTMERL	DS	XL2	(length)
CUSTMERT	DS	X	(flag/attribute)
CUSTMER	DS	CL25	(data)

Output message disposition is determined by options passed to MMU. The formatted message(s) may be returned to the subsystem; passed to FESEND for terminal queuing; passed to the Page Facility for CRT page browsing; or spooled to a DDQ for subsequent transmission as a series of report pages for a printer.

A summary of message processing logic using MMU is shown in Figure 18. For a complete description of Message Mapping and its use by application subsystems, refer to the Intercomm Message Mapping Utilities.

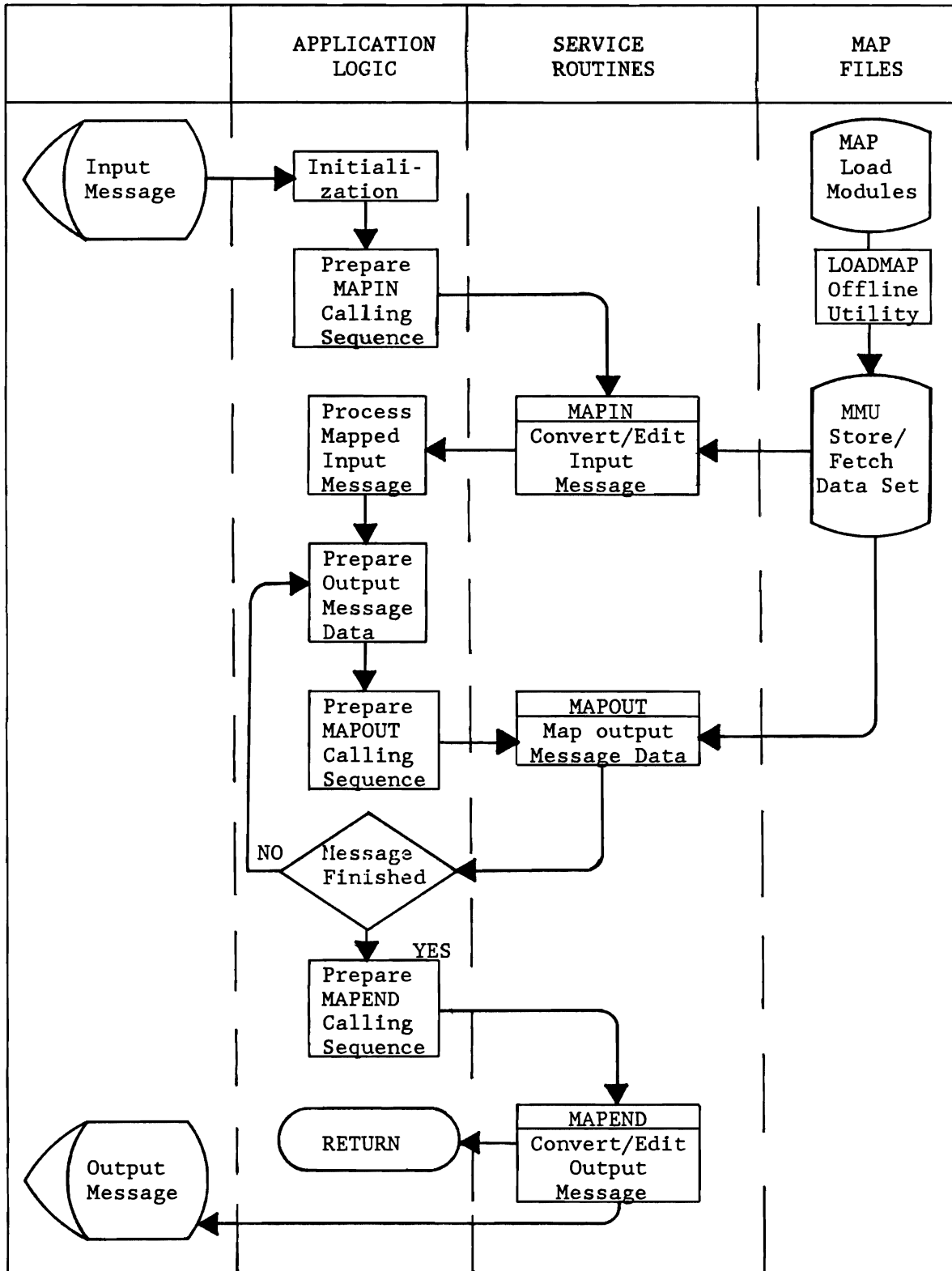


Figure 18. Message Processing Using MMU

Chapter 5

USING THE EDIT UTILITY

5.1 CONCEPTS

The Edit Utility may be used for input messages instead of MMU. It provides an interface to facilitate application program logic for message editing. When pre-editing has been requested for a verb (via Front End Verb Table specification), Intercomm calls the Edit Utility to produce edited message text from data fields entered by the terminal operator, before queuing the message for the subsystem. Otherwise, the BAL subsystem must call the Edit Utility to produce the edited message text. Coding format:

```
[symbol] CALL EDITCTRL,(input-message,spa,0),VL,MF=(E,list)
```

where:

- input-message is the address of the unedited message.
- spa is the address of the System Parameter Area.
- 0 reserves a third word in the parameter list (used by Edit).

On return from the Edit Utility, register 15 contains a binary return code indicating the results of editing. Zeros indicate the message was edited successfully. The address of the successfully edited message is in the first word of the parameter list passed to Edit. For a nonzero return code, a zero address also indicates the input message was not successfully edited (original message freed). Program logic for editing an input message:

```
LINKAGE - - -,MSG=(R5),SPA=(R3),- - -
TEST    CLI  MSGHVM,X'00'          EDIT REQUIRED?
        BNE  OKAY                  NO
        CALL EDITCTRL,((R5),(R3),0),VL,MF=(E,LIST)
        LTR  R15,R15
        BZ   GOOD
        RTNLINK - - -,RC=4          UNSUCCESSFUL
GOOD    L    R5,LIST              EDITED MESSAGE ADDRESS
OKAY    EQU  *
```

The edited message becomes the input message processed by the subsystem. During the course of editing, the Edit Control routine strips field delimiter characters such as the system separator character (defined in the SPA), 3270 CRT SBA sequences, TAB characters, New Line characters, Carriage Return or combined Carriage Return/Line Feed, End of Text, End of Message, etc. All other device control characters not translated or otherwise suppressed by the Front End translation table for a particular device will be treated as text within a field. Editing is controlled by the Edit Control Table (ECT), which contains all information about each message necessary to perform editing. An edit proceeds field by field based upon the user-specified ECT. Data fields may be edited by Intercomm or user-coded Edit subroutines. For a complete description of the Edit Utility, its components and return codes, refer to the Utilities Users Guide.

5.2 PROCESSING RESULTS

The result of processing by EDIT is a message with a standard forty-two-byte message header and data fields in one of the following basic formats:

- Fixed Format--each edited field is of fixed length in a predefined sequence as follows:

HEADER	DATA 1	DATA 2	-----	DATA N
--------	-----------	-----------	-------	-----------

- Variable Format--each edited field may vary in length and position in the edited result. The PMIFINDB service routine (see Chapter 9) may be used to locate specific fields. Each edited field is prefixed with a one-byte identification code, one-byte length, and possibly a one-byte occurrence number for fields defined as repetitive in the ECT:

HEADER	I	L	DATA X	I	L	DATA Y	-----	I	L	DATA Z
--------	---	---	-----------	---	---	-----------	-------	---	---	-----------

The Edit Utility considers a message successfully edited if there are no required fields (as specified by the Edit Control Table) in error or omitted. In the case of unsuccessful editing, Edit sends an error message to the originating terminal for each required field omitted or in error. If none of the required fields are omitted or in error, it remains the responsibility of the application program to analyze the edited result and perform recovery logic for any non-required fields in error. Figure 19 summarizes results of Edit processing for fields in error.

Field Type	Fixed Format	Variable Format
Non-Required Field Omitted	Field appears in edited result, filled with pad character associated with Edit Subroutine, that is, spaces for alphanumeric field, zero for numeric field, or user-assigned.	Field does not appear in edited result.
Non-Required Field in Error	Field appears in edited result filled with high-values (X'FF').	Field does not appear in edited result.
Required Field in Error or Omitted	Message rejected by EDIT.	Message rejected by EDIT.

Figure 19. Edit Utility Processing of Fields Omitted or in Error

Chapter 6

USING THE FILE HANDLER

6.1 GENERAL CONCEPTS

The Intercomm File Handler provides centralized control over all data file access in the on-line system. Requests for data file access are made in message processing subsystems by calling a File Handler service routine.

The correspondence between the normal MVS Data Management Macro Instructions and the Intercomm File Handler service routines is shown in Figure 20.

Function	BAL Macros	Service Routine
Prepare a file for access	OPEN	SELECT
Access logical records sequentially (QSAM,QISAM)	GET, PUT, PUTX	GET, PUT
Access logical records randomly (BISAM,BDAM)	READ, WRITE	READ, WRITE
Access physical blocks (BSAM,BDAM)	READ, WRITE	READ, WRITE
Access VSAM files	GET PUT	GETV PUTV
Conclude file access	CLOSE	RELEASE

Figure 20. Functions of File Handler Service Routines

A data file on-line is identified to the File Handler by the existence of a data definition (DD) statement in the execution JCL. Files must be existing (DISP=OLD or SHR) except for sequential output data sets (DISP=NEW or MOD).

DD statement requirements are illustrated in Figure 21. Additional requirements for VSAM are described in that section. Special processing definitions for particular files are defined to Intercomm at system startup by FAR (File Attribute Record) parameters. These include READONLY (prohibit output), OPEN (at startup), file duplexing, etc., and are described in the Operating Reference Manual. Additional parameters for file recovery (in case of program or system failure) are described in the File Recovery Users Guide.

//ddname*	DD	DSNAME=**	
//		,DISP=**	
//		,DCB=(DSORG=**	
//		,OPTCD=**	For BSAM,BDAM,BISAM only.
//		,RECFM=	Must be specified by existing
//		,BLKSIZE=	data set label or explicitly
//		,LRECL=	in DD statement.
//		,NCP=	
//		,LIMCT=	
//		etc.)	

*Name used to identify file in calls to SELECT.			
**Marks those parameters which must be explicitly specified on the DD statement for each data set.			

Figure 21. DD Statement Parameters for the File Handler.

In centralizing data file accesses, the File Handler provides one central set of control blocks for each file, thus reducing core requirements in individual message processing subsystems.

Furthermore, all the facilities of the following Operating System Data Management functions are accessible to any subsystem: BDAM, BSAM, QSAM, BISAM, QISAM and VSAM.

The File Handler also supports the following ISAM replacement access method available from another vendor: IAM.

Data Base interfaces supported under Intercomm (IDMS, ADABAS, TOTAL, DL/I, Model 204, System 2K) are described in the DBMS Users Guide and the respective vendors' manuals.

6.1.1 Subsystem Processing

In the on-line environment, several subsystems in concurrent execution may require access to the same data file. Rather than each subsystem issuing an OPEN and corresponding CLOSE for accessing a particular file, the File Handler will open a file the first time it is accessed (unless already opened at startup) and the file remains open for the duration of the on-line job in execution. A SELECT request simply establishes internal control blocks and the corresponding RELEASE request merely disconnects those internal control blocks. In each subsystem, following a SELECT for a particular file, access functions (READ, WRITE, GET, PUT, GETV, PUTV) may be called as many times as may be necessary for message processing logic. RELEASE must be called for each selected file prior to the RTNLINK to the System Monitor.

Each subsystem must provide space for two File Handler control areas. The information in these areas is unique for each message thread, so they must be defined in the dynamic save/work area of reentrant programs.

For each call to a File Handler service routine, the File Handler is passed the addresses of the two control areas, as illustrated in Figure 22. The first is a full word aligned 12-word (48 bytes) area, called an External DSCT (EXTDSCT), which the File Handler uses to save control information for the subsystem processing thread, from the time that a given file is first SELECTed until it is finally RELEASEd. A unique EXTDSCT must be defined for each file concurrently accessed within the same processing thread and should be cleared to zeros before calling SELECT. The other control field, called the File Handler Control Word (FHCW), is an aligned full word field used for communication between the File Handler and the calling subsystem. Prior to each call to a service routine, the subsystem must clear the FHCW with blanks or initialize it with a predefined request code as described for each routine. A code of space (blank) is indicated in the detailed access descriptions by the lower case letter \emptyset . An example of such a request would be to establish Exclusive Control during a call to READ with intent to update. The File Handler will return a completion code in this word, after servicing a request, to communicate the status of the operation back to the subsystem.

*FILE HANDLER CONTROL AREAS			
*			
FILEAREA	DS	12F	EXTERNAL DSCT
FHCW	DS	0F	FILE HANDLER CONTROL WORD
FHSTATUS	DS	CL1	STATUS-BYTE
FHREQ	DS	CL1	REQUEST-BYTE
FHREST	DS	CL2	UNUSED (except for VSAM)
.	.	.	I/O AREA DEFINITION might
.	.	.	follow

Figure 22. Defining File Handler Control Areas

6.2 CALLING SERVICE ROUTINES

A reentrant Assembler Language subsystem calls a File Handler service routine using the following format:

```
[symbol] CALL function, (parameters), VL, MF=(E, list)
```

where:

- function is the specified File Handler routine being accessed, such as SELECT, READ, etc.

- parameters are the parameters passed to the File Handler for each specific routine
- VL indicates a variable-length parameter list, as illustrated in the description for each File Handler function
- MF=(E,list) indicates the executable form of the macro instruction with the parameter list saved at the location labeled 'list'. 'list' must be defined in the dynamic storage area unique to each processing thread in order to maintain reentrancy.

The parameters for the File Handler service routines are described in Figure 23. The specific parameters passed to a given service routine depend on file requirements and the processing options of the particular service routine called. If the calling subsystem (or subroutine) might be loaded above the 16meg line (under XA or ESA), then all parameters must be in the dynamic save/work area (or other area acquired in 24 Amode).

Parameter	Content
EXTDSCTname	A 48-character fullword-aligned area supplied by the subsystem for the File Handler's use for each file SELECTed
FHCWname	The 4-byte File Handler Control Word, in which the File Handler returns a completion code to the subsystem (see Figure 22)
ddname	An eight-character constant containing the name of the DD statement describing the data set to Intercomm
Record-area	The area for data read from, or to be written to, the file
Key	The key for file access (ISAM, Keyed BDAM, VSAM-KSDS)
VSAM RBA	Four-byte Relative Byte Address number (ESDS)
VSAM RRN	Four-byte Relative Record Number (RRDS)
Block-ID	Applies only to BDAM files: <ul style="list-style-type: none"> • three-byte relative block number (RBN) • three-byte relative track and record number (TTR) • eight-byte actual address (MBBCHHR)

Figure 23. File Handler Service Routine Parameters

The File Handler IAM support uses the Intercomm ISAM support routines.

On return from a File Handler service routine, the leftmost position of the FHCW area will contain a character indicating the result of the operation, as shown in Figure 24. Additionally, for VSAM files, the rightmost position of the FHCW will contain a VSAM reason code.

Code	Meaning
0	Normal completion
1	Hardware I/O error
2	Unusual condition (EOF, invalid key, etc.)
3	Exclusive control time-out occurred
4-8	Not used
9	Invalid request (no DD statement, invalid parameter sequence, attempt to output to an input only file, etc.)

Figure 24. Outline of File Handler Return Codes

The application subsystem logic must then analyze this return code and take appropriate error recovery action. An error message might be created and queued for output to the terminal. Otherwise, the subsystem can return to the Subsystem Controller with a return code of 12, indicating that the Subsystem Controller should call the USRCANC routine which in turn will send an error message to the terminal.

6.2.1 Automatic Error Checking

If the application subsystem logic is such that special error recovery processing is not required, the File Handler will perform error checking itself and data will be returned to the subsystem only if the return code is zero. Otherwise, the File Handler will force a program check, which causes cancelling of the input message and return to the Subsystem Controller, which calls the USRCANC routine. To request this function, place a character 'C' in the first byte of the FHCW prior to calling a File Handler service routine.

6.3 SELECT, RELEASE FUNCTIONS

SELECT must be called to initialize the subsystem's EXTDSCT prior to any data access function performed by the File Handler. Prior to the call to SELECT, the subsystem's EXTDSCT must be initialized to binary zeros.

RELEASE must be called to notify the File Handler that its pointers to the subsystem's EXTDSCT should be cleared and that all data access to a particular file within one subsystem thread is complete. There must be a RELEASE corresponding to each SELECT of a file. Multiple SELECTs of the same file using the same EXTDSCT are not permitted without intervening RELEASEs, within the same processing thread. After each RELEASE, the EXTDSCT should be cleared to zeros before being reused.

Coding format:

```
[symbol] CALL SELECT, (EXTDSCTname, FHCWname, ddname), VL, MF=(E, list)
```

```
[symbol] CALL RELEASE, (EXTDSCTname, FHCWname), VL, MF=(E, list)
```

Note: the ddname must be in the dynamic save/work area if the calling subsystem (subroutine) can be loaded above the 16meg line under XA or ESA.

Figure 25 describes the return codes for SELECT and RELEASE.

Return Codes (First Byte of FHCW)	SELECT	RELEASE
0	A reusable file (disk input) ready for access; sequential access begins at first record.	Successful release
1	A nonreusable file (SYSOUT, disk output (DISP=NEW/MOD or DISP=SHR/OLD and FAR WRITEOVER parm specified, or a data set on tape) ready for access, begins after last record previously accessed.	Not applicable
9	No ddname found in File Handler internal control table. (No DD statement in JCL or the file has been "locked" by the FILE control command.)	File not selected.

Figure 25. File Handler SELECT/RELEASE Return Codes

6.3.1 Closing a File

Occasionally, it is necessary to close a file, perhaps because it is to be updated by a batch job. A special form of RELEASE requests the File Handler to close a file. However, unless some external control is taken to assure that no other programs have selected the file, a close request could cause other transactions for the file to fail. Also, if new transactions are attempting to access the closed file, the File Handler will open it again and unpredictable results may occur. Intercomm provides the FILE system control command for systemwide file access control.

To close a file from an application subsystem:

- If the file has been previously selected: first release the EXTDSCT by calling RELEASE referencing the EXTDSCTname used when the file was selected (as described above), then
- Move a character C to the second byte of the FHCW ('ØCØØ') and call RELEASE supplying the ddname of the file to be closed; use the following coding format:

```
[symbol] CALL RELEASE,(ddname,FHCWname),VL,MF=(E,list)
```

6.4 EXCLUSIVE CONTROL FOR NON-VSAM FILES

In a multithread environment with only inquiry applications, the fact that several message processing programs may concurrently retrieve data from the same file or files presents no operational problems. However, when more than one message processing program attempts to update or add records to a file, data integrity problems can occur. Figure 26 illustrates the problems of concurrent updates; program B's update nullifies that of program A. Exclusive control implies that while one program is operating on a record, that is, the time between a READ and a WRITE, all other requests to read or write that particular record will be delayed. A program requesting a record held during exclusive control by another program is not notified of this delay, but rather stops execution in the File Handler until exclusive control is either removed or expires so that the File Handler can then proceed with the requested function. Exclusive control, when required, must be requested separately with each call to File Handler READ or GET functions. Exclusive control for basic access methods operates at the block or record level. Exclusive control for queued access methods operates at the data set level; thus applications should be designed to avoid GET for update whenever feasible.

To obtain exclusive control over the entire data set in a QISAM file or over a physical block in a BDAM or BISAM file, move 'ØXØØ' to the File Handler Control Word prior to calling GET or READ. Exclusive control does not apply to physical sequential (QSAM/BSAM) files.

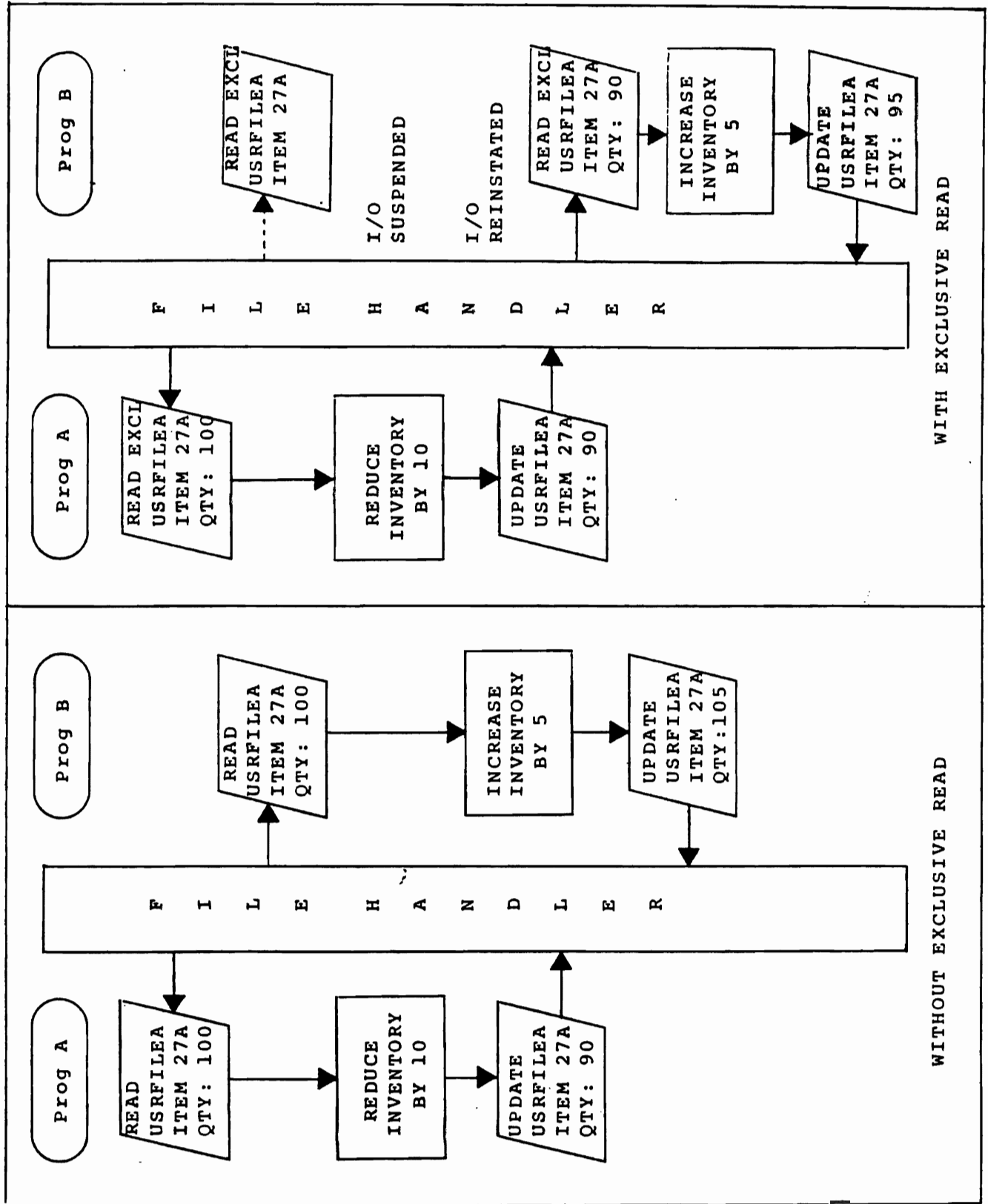


Figure 26. Exclusive Control Processing

Exclusive control will be released by:

- A call to WRITE or PUT referencing the same EXTDSCTname, that is, the update of the previously acquired record, and no key or block-id specified.
- A call to WRITE referencing the same EXTDSCTname and a key and/or block-id is specified.
- A call to READ or GET referencing the same EXTDSCTname (retrieving a new record from the file).
- A call to RELEASE referencing the same EXTDSCTname.
- An elapsed time after the call to READ with Exclusive Control greater than the exclusive control time-out value of the File Handler. This is set at two minutes for any given record and a maximum of ten minutes for consecutive exclusive accesses to a QISAM file.

NOTE: A return code of 3 after a call to WRITE or PUT to update a record held in exclusive control indicates that exclusive control timed out: the WRITE or PUT did not take place. The program should re-READ or re-GET the same record with exclusive control and WRITE or PUT again.

- A call to RELEX, if the program logic is such that the record does not need to be updated, or additional and time-consuming activity (accessing other files) is required before resuming access to the file. Such a program could call RELEX to release exclusive control without actually RELEASEing the file until later in the program logic.

6.4.1 Release Exclusive Control--RELEX

RELEX is called to release Intercomm or VSAM exclusive control without having to read, update, time-out, or RELEASE the file.

Coding format:

```
[symbol] CALL RELEX,(EXTDSCTname,FHCWname),VL,MF=(E,list)
```

Return Code	Meaning
0	Exclusive control released
9	File not selected or invalid function

Figure 27. File Handler Release Exclusive Control (RELEX) Return Codes

6.5 SEQUENTIAL ACCESS METHOD PROCESSING6.5.1 File Handler Service Routines--GET, PUT (QSAM); READ, WRITE (BSAM)

GET is called to access the next sequential logical record from a file. PUT is called to write the next sequential logical record to a file. READ is called to access the next sequential physical block. WRITE is called to write the next sequential physical block. If PUT or WRITE is called referencing a disk data set, the record last accessed by a GET or READ will be updated, however, the length may not be changed. GET processing is subtasked by the File Handler in order to provide multithreading facilities; for further details, see the Operating Reference Manual.

Coding format:

```
[symbol] CALL GET, (EXTDSCName, FHCWname, record-area
                   [, record-length]), VL, MF=(E, list)

[symbol] CALL PUT, (EXTDSCName, FHCWname, record-area
                   [, record-length]), VL, MF=(E, list)

[symbol] CALL READ, (EXTDSCName, FHCWname, record-area
                    [, record-length]), VL, MF=(E, list)

[symbol] CALL WRITE, (EXTDSCName, FHCWname, record-area
                     [, record-length]), VL, MF=(E, list)
```

Return Codes	GET, READ	PUT, WRITE
0	Successful	Successful
1	I/O Error	I/O Error
2	End-of-file	(Not applicable)*
9	Not selected or invalid function; that is, using an output-only file	Not selected or invalid function; that is, using a tape input file or readonly file, or file not sequential.
* For WRITE to a disk file: indicates End-of-file (write not done)		

Figure 28. File Handler Sequential Access Method Return Codes

6.5.2 Undefined Record Format and Record Length

The record-length parameter is valid and required only when a file with an undefined record format (DCB=RECFM=U) is accessed. The record-length parameter points to a fullword containing the length of the output record before a PUT or WRITE operation, or to contain the length of the input record after a GET or READ operation. The second character of the File Handler Control Word must be set to U to utilize this feature. Do not code the DCB subparameter LRECL on the DD statement for the file in the Intercomm execution JCL. The BLKSIZE, RECFM and DSORG subparameters are required.

6.5.3 Variable-Length Record Format and Record Length

Variable-length records start with a Record Descriptor Word (RDW) which must be fullword aligned. The first two bytes of the word contain the record length in binary (+4 for the RDW); the second two bytes contain binary zeros (low values). The RDW is followed immediately by the record data, and must be recognized by the subsystem on input, and provided and initialized on output.

For blocked files, if GET or PUT are used, the access method will perform the blocking and deblocking. If READ or WRITE are used, the application program must perform the deblocking (READ) and blocking (WRITE). In this case, the block must start with a Block Descriptor Word (BDW) of four bytes (aligned); the first two bytes contain, in binary, the total block length (including 4 for the BDW), and the second two bytes contain binary zeros (low values). For JCL details, and FAR options for defining and accessing the file, see the Operating Reference Manual.

6.6 INDEXED SEQUENTIAL ACCESS METHOD PROCESSING

To use an ISAM file on-line under Intercomm, do not define three DD statements (INDEX/PRIME/OVERFLOW) for either the off-line creation of the ISAM data set, or the on-line execution DD statement. For creation, let the access method set up the index and overflow areas (use CYLOFL parameter on DD statement). For on-line execution, define only DISP=OLD and the data set name, volser and unit parameters if not catalogued, and the DCB parameter DSORG=IS. Optionally, the DCB parameter OPTCD may also be specified. See also the descriptions of FAR parameters applicable to ISAM data sets described in the Operating Reference Manual.

6.6.1 File Handler Service Routines--GET, PUT (QISAM); READ, WRITE (BISAM)

GET is called to access the next sequential record, or to reposition (if a key is specified) and access the next sequential record. READ is called to retrieve a specific record at random. PUT is called to update the last record retrieved by a call to GET. WRITE is called to update the last record retrieved by a call to READ, or to add a record to the file (if a key is specified). For update, exclusive control may be requested; otherwise use blanks in the FHCW.

Coding format:

to retrieve next sequential record:

```
[symbol] CALL GET, (EXTDSCTname, FHCWname, record-area),
              VL, MF=(E, list)
```

to reposition and retrieve record with key equal or high:

```
[symbol] CALL GET, (EXTDSCTname, FHCWname, record-area, key),
              VL, MF=(E, list)
```

to update last GET:

```
[symbol] CALL PUT, (EXTDSCTname, FHCWname, record-area),
              VL, MF=(E, list)
```

to retrieve a specific record:

```
[symbol] CALL READ, (EXTDSCTname, FHCWname, record-area, key),
              VL, MF=(E, list)
```

to update last READ:

```
[symbol] CALL WRITE, (EXTDSCTname, FHCWname, record-area),
              VL, MF=(E, list)
```

to add a specific record:

```
[symbol] CALL WRITE, (EXTDSCTname, FHCWname, record-area, key),
              VL, MF=(E, list)
```

Figure 29 describes return codes for ISAM access.

QISAM Return Codes	GET w/o Key	GET w/Key	PUT
0	Next sequential record retrieved	Record with equal or next higher key retrieved	Record from previous GET updated
1	I/O error	I/O error	I/O error
2	End of File	Key out of range	N/A
3	N/A	N/A	Exclusive Control Time-out
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function
BISAM Return Codes	WRITE w/o Key	WRITE w/Key	READ
0	Record from previous READ updated	Record with specified key added	Record with equal key retrieved
1	I/O error	I/O error	I/O error
2	N/A	Key already exists or no room to add new record	Key does not exist
3	Exclusive Control Time-out	N/A	N/A
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

Figure 29. File Handler ISAM Return Codes

6.7 DIRECT ACCESS METHOD PROCESSING

BDAM files are accessed by block-id. The form of the block-id is defined in the OPTCD subparameter of the DCB parameter of the DD statement and the same form must be used by all programs accessing the file:

- OPTCD=RF--block-id is three-byte binary RBN (relative block number) for fixed-length files only
- OPTCD=AF--block-id is eight-byte actual MBBCCHHR
- OPTCD=F--block-id is three-byte binary TTR (relative track and record number) for fixed- or variable-length files.

The F permits feedback (of block-id) requests: the form of the block-id is that requested by the OPTCD parameter. For Keyed BDAM with extended search, insert an E immediately after the = sign (that is, code OPTCD=ERF, etc.), and specify the LIMCT subparameter on the DCB parameter of the DD statement.

6.7.1 File Handler Service Routines--READ, WRITE (BDAM)

READ is called to retrieve a physical block. WRITE is called to update a block previously read, to replace an existing block in a preformatted file, or to add a new block.

Coding format:

```
[symbol] CALL READ, (EXTDSCTname, FHCWname, record-area[, key],
                    block-id), VL, MF=(E, list)
```

```
[symbol] CALL WRITE, (EXTDSCTname, FHCWname, record-area[, key]
                    [, block-id]), VL, MF=(E, list)
```

Figure 30 shows FHCW options (byte 2) for standard and keyed BDAM files, and when to use key and/or block-id fields. Figure 31 describes the corresponding return codes. When reading a keyed BDAM file, the key will be read into the key field if a key parameter is passed and the key is not used as the search argument (w/o extended search). For a keyed BDAM file, replace requires a previous read; update and replace are synonymous.

Intercomm provides two utilities for off-line preformatting of fixed-length BDAM files:

- CREATEGF for BDAM files without keys
- KEYCREAT for BDAM files with keys.

These utilities are described in the Operating Reference Manual.

1. BDAM Files Without Keys

Code	Request	Macro
∅	READ w/o exclusive control, w/block-id	READ DIF
X	READ w/exclusive control, w/block-id	READ DIX
∅	WRITE to update last READ, w/o block-id	WRITE DI/DIX
∅	WRITE to update/replace w/o previous READ, w/block-id	WRITE DI
A	WRITE to add a record--variable-length only (record address returned automatically in caller's block-id field)	WRITE DAF

2. BDAM Files With Keys

Code	Request	Macro
*∅	READ data block only w/o exclusive control (w/extended search) w/key, w/block-id	READ DKF
*X	READ data only w/exclusive control (w/extended search) w/key, w/block-id	READ DKX
J	READ key and data block w/o exclusive control w/o extended search, w/block-id (w/key)	READ DIF
I	READ key and data w/exclusive control w/o extended search, w/block-id (w/key)	READ DIX
*∅	WRITE to update data only w/o extended search w/key	WRITE DKF/DKX
I	WRITE to update key and data w/o extended search, w/key	WRITE DI/DIX
*A	WRITE to add a record--next available space w/key, w/block-id (w/extended search)	WRITE DAF

*Feedback of record addresses may be requested for these options only by placing an F in byte 3 of the FHCW.

Figure 30. File Handler BDAM Option Codes.

NOTE: The DI form of the macros (issued in the File Handler) requires that the block-id field contains the exact address of the data record in the form specified by the OPTCD subparameter on the DD statement. With the DK form, if

extended search is not specified (via E on the OPTCD subparameter), only one track is searched for a record with key matching that passed in the key field, and starting at the address specified in the block-id field. A WRITE for update of last READ does not need a block-id, as positioning is remembered internally.

1. BDAM Files Without Keys

Return Codes	READ	WRITE w/o block-id	WRITE w/block-id
0	Block retrieved	Block from previous READ updated	Specified block added/replaced
1	I/O error	I/O error	I/O error
2	Block out of range	N/A	RECFM=F... Block out of range RECFM=V... No space available/ block out of range
3	N/A	Exclusive Control Time-Out	N/A
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

2. BDAM Files With Keys

Return Codes	READ	WRITE w/o block-id	WRITE w/block-id
0	Logical record retrieved	Record from previous READ updated	Specified record added
1	I/O error	I/O error	I/O error
2	Key not found (READ w/key)	Key not found at block-id saved from previous READ (WRITE DK only)	RECFM=F... No dummy record found RECFM=V... No space available
3	N/A	Exclusive Control Time-Out	N/A
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

Figure 31. File Handler BDAM Return Codes

6.8 VIRTUAL STORAGE ACCESS METHOD (VSAM) PROCESSING

VSAM support is provided for all three file types: KSDS, ESDS, and RRDS. Subsystems designed to access VSAM files use two File Handler service routines; GETV and PUTV. SELECT and RELEASE function for VSAM as they do for OS data sets. Calls are similar to the standard File Handler format, with the File Handler Control Word (FHCW) used to specify VSAM options. DD statements for VSAM must specify AMP=(AMORG) and for fixed-length data records, 'RECFM=F' must also be specified on the AMP parameter: AMP=(AMORG,'RECFM=F'). FAR options and execution options for VSAM files such as LSR buffer pool support, empty ESDS file load or overwrite, and data set name sharing, are described in the Operating Reference Manual. Most users converting ISAM to VSAM can continue to use their current File Handler calls. Refer to "ISAM/VSAM Compatibility under Intercomm" later in this chapter for further details.

6.8.1 File Handler Service Routines--GETV, PUTV (VSAM)

A VSAM call may request either sequential or direct access and may specify access for KSDS via keys (keyed access) or for ESDS via Relative Byte Addresses (addressed access). A keyed access call for direct retrieval may provide either a generic key or a full key, and may specify a search for either an equal (generic) key or for the first greater-or-equal (generic) key.

A VSAM Relative Record Number Data Set (RRDS) may be accessed sequentially, or directly by Relative Record Number. A direct access request to a RRDS is made by supplying the Relative Record Number of the desired record instead of a key or RBA. All direct accesses to an RRDS must specify "full key, search equal." RBA access is not allowed and RRNs should not be converted to RBAs for access to an RRDS. Records may be inserted into empty slots in an RRDS but a record may not be added with a higher relative record number than the maximum allowed. This maximum is specified when the data set is defined to VSAM.

GETV calls are processed assuming that no update will be performed unless the caller so specifies. The caller may switch back and forth from direct to sequential access, provided VSAM rules are not violated, for example, keyed request against an entry-sequenced data set. The File Handler service routine GETV is called for retrieval. The File Handler service routine PUTV is called for storage or deletion.

Coding formats:

For sequential access

```
[symbol] CALL GETV,(EXTDSCTname,FHCWname,record-area),
                VL,MF=(E,list)
```

Coding formats (continued):

For direct access

```
[symbol] CALL  GETV,(EXTDSCTname,FHCWname,record-area,{rba}),
                VL,MF=(E,list)                                {key}
                                                         {rrn}
```

For update of record retrieved by preceding GETV or for sequential addition

```
[symbol] CALL  PUTV,(EXTDSCTname,FHCWname,record-area),
                VL,MF=(E,list)
```

For direct addition of a new record

```
[symbol] CALL  PUTV,(EXTDSCTname,FHCWname,record-area,{rba}),
                VL,MF=(E,list)                                {key}
                                                         {rrn}
```

where:

EXTDSCTname is the standard File Handler parameter.

FHCWname is the standard File Handler parameter. Its VSAM use is to define processing options and to return completion codes to the caller (see Figures 32 and 33).

record-area is the label of the user's I/O area. For fixed length records, no length is specified and data will start in the beginning of the area. For variable length records, the first four bytes of the area are used as an OS-type, fullword-aligned, variable record descriptor word (RDW), the first two bytes of which specify the appropriate length in binary (data length +4); data begins in the fifth byte. For GETV, the File Handler will return this length to the caller and for PUTV, the caller must provide the length to the File Handler.

rba is the label of an aligned fullword containing the Relative Byte Address when required for addressed access.

key is the label of a field providing a key, when required for keyed access. If a generic key is provided, then the first two bytes of this field must be the length, in binary, of the generic key which must begin in byte 3, and the field must be fullword-aligned.

rrn is the address of a fullword-aligned field providing a four-byte binary Relative Record Number whose value is 1 to n, where n is the maximum record number defined for the data set.

6.8.2 VSAM Processing Options

The following determine the mode of VSAM access to be performed:

- The preceding call

A VSAM call is dependent upon the preceding call only in two cases: PUTV for update, or sequential GETV or PUTV calls requiring initial positioning.

In the first case, the PUTV call must be immediately preceded by a GETV for update, which identifies the record to be updated. The PUTV for update has no fourth parameter because the key, RRN or RBA was defined by the prior GETV. In the second case, a direct call providing a key, RRN or RBA and requesting positioning must be issued in order to process sequentially starting from that point in the file. To request positioning in this manner, specify S in the second byte of the FHCW for the direct call to GETV; the first record in the sequence will be returned. For an ESDS file, a GETV call without a fourth parameter results in sequential reads from the beginning of the file; the S in the FHCW is unnecessary.

- The presence or absence of the fourth parameter

With the exception of a PUTV for update, all calls for direct access specify a fourth parameter and all subsequent calls for sequential access specify only three parameters.

- The contents of the File Handler Control Word

The second and third bytes of the FHCW are used to complete the definition of the options desired. Alphabetic codes are used and positive tests are made for each defined code. When no defined code is present, the default option (blank) is used.

Bytes 1 and 2 of the FHCW are utilized the same as for OS Access Methods for Return Codes (Byte 1) and Special Requests (Byte 2). The first byte of the FHCW will contain a zoned decimal digit upon return from GETV or PUTV. A nonzero value indicates an error or an exceptional condition.

Byte 2 is used in conjunction with direct access. When an S is provided in byte 2, the direct access is treated as the first of a series of sequential requests which begins at a point specified by the fourth parameter. Therefore, a VSAM POINT will be issued and sequential access will subsequently be performed for the next call.

Byte 3 is used for all VSAM calls as illustrated in Figure 32. There are five default (blank) cases:

- GETV with three parameters (subsequent sequential access)
- GETV with four parameters (search key/RRN equal, no update)
- PUTV with three parameters with no prior GETV for update (sequential add/insert)
- PUTV with three parameters and with a prior GETV for update
- PUTV with four parameters (direct key/RRN add/insert)

6.8.3 FHCW Reason Codes for VSAM

Byte 4 is used to provide VSAM reason codes (from the RPL feedback field) upon completion of a VSAM file access request. In VSAM, a distinction is made between logical and physical errors. In either case VSAM returns a supplementary reason code in hexadecimal defining the condition more precisely. Accordingly, the File Handler will return this reason code in FHCW byte 4, for the caller's use. If the File Handler was called at an ISAM entry point (GET/PUT, READ/WRITE), the code returned in FHCW byte 1 may differ from GETV/PUTV calls (in order to maintain compatibility with existing ISAM subsystems). Figure 33 summarizes VSAM and ISAM/VSAM return codes. VSAM reason codes are fully documented in IBM's VSAM Administration Guide.

6.8.4 Exclusive Control for VSAM Files

VSAM automatically provides exclusive control of a control interval (physical block) whenever a GETV for update is processed if the file was defined with SHAREOPTION 1 or 2. The subsystem must release this exclusive control via a call to RELEX before another GETV is issued for the same file, unless an intervening PUTV for update or erase is issued. If no subsequent GETV will be issued, the call to RELEASE will also release exclusive control. There is no VSAM exclusive control time-out. If the VSAM file is accessed by more than one region (Intercomm and/or batch), see IBM documentation on VSAM SHAREOPTIONs, and the Intercomm Operating Reference Manual.

6.8.5 Alternate Path Processing of Keyed VSAM Files

Base Cluster and Alternate Path processing of keyed VSAM files is supported with the following (VSAM-imposed) restrictions:

- If defined in the JCL, the DD statement for the base cluster must be before those for any related paths, and open at startup must be requested via a FAR. Also, both the base cluster and the paths must be connected to an LSR buffer pool.
- Each path to be accessed on-line must be defined in the JCL and be SELECTed with the corresponding ddname. When created, the path must be defined with the UPDATE option.
- The FAR READONLY option must be specified for all paths and the base cluster (if defined) except for the path used for updating, when Shareoption 2 is in effect for the base cluster. If updating is only via the base cluster, then READONLY must be specified for all associated paths. VSAM will not allow any accesses to a base cluster under Shareoption 1 when one path has opened it for update. A base cluster under Shareoption 3 may be accessed for reads or updates by more than one path at any time, however no exclusive control (read/write file integrity) is provided by either VSAM or Intercomm. For Intercomm-provided exclusive control for Shareoption 4, see the Operating Reference Manual.
- If multiple paths are accessed, and/or retrieval/update is done via the path(s) and the base cluster, retrieval of updated versions of the records can be ensured via the FAR DSN and LSR parameters.
- Since duplicate keys may occur in an Alternate Index, the application program is responsible for checking for duplicate keys. Sequential processing (GETV type 1) can be used after the first GETV with key (and an S in byte 2 of the FHCW) in order to retrieve subsequent records. The program can test to see if the last record under a duplicate key was retrieved by checking the VSAM reason code which will be placed in byte 4 of the FHCW. See the IBM VSAM Administration Guide for reason code values.
- The alternate index data set must be defined with the UPGRADE attribute and be built prior to Intercomm startup. An attempt to retrieve a record from an empty file will cause a program check.
- Alternate index data sets should not be defined in the JCL unless access to a data record containing the prime keys is desired, or path processing is not used. Only readonly processing should be done for an AIX and for any related paths and for the base cluster, otherwise, retrieval of the current version of a record is unpredictable.

Type	Service Routine	Access or Action	FHCW Byte 3		KEY/RRN or RBA	Comments
			Update	No Update		
1	GETV	Sequential	U	default	---	In KEY or RRN sequence
2	GETV	Sequential	A	R	---	In RBA sequence (default for ESDS)
3	GETV	Direct	U	default	Full Key or RRN	Search =
4	GETV	Direct	L	F	Full Key	Search greater or = (not valid for RRDS)
5	GETV	Direct	-	E	Generic Key	Search = (not valid for RRDS)
6	GETV	Direct	>	G	Generic Key	Search greater or = (not valid for RRDS)
7	GETV	Direct	A	R	RBA	Addressed Access
8	PUTV	Sequential Add or Insert	default		---	No prior GETV for update (insert not allowed for Addressed Access)
9	PUTV	Update	default		---	Prior GETV for update (addressed update may not change length)
10	PUTV	Erase	E		---	Prior GETV for update (not permitted for addressed access)
11	PUTV	Direct Add or Insert	default		Key or RRN	(no prior GETV)
12	PUTV	Add	A		RBA	Insert not valid

Figure 32. File Handler VSAM Call Summary

Condition at Completion of Operation*	FHCW		
	Byte 1 (char)		Byte 4
	VSAM	ISAM	(hexadecimal)
Successful completion (A)	0	0	04,08,0C,10,1C
Physical I/O error (A)	1	1	04,08,0C,10,14,18
End of data (1, 2)	2	2	04
No record found (3, 4, 5, 6, 7)	2	2	10
Key not within defined key ranges (3, 4, 5, 6, 7)	2	1	24
Duplicate key (8, 11)	9	2	08
Key out of ascending sequence (8)	9	2	0C
Update attempt with new key (9)	9	9	60
Key exceeds maximum (5, 6)	9	**	70
Addressed update changes length (9)	9	**	64
Invalid RBA provided (7, 12)	9	**	20
Required positioning not performed (1, 2, 8)	9	**	58
Direct or update call while loading (8) GETV for ESDS while loading (2,7)	9	9	74
Insufficient disk space (8, 9, 11, 12)	9	9	1C
Record on unmountable volume (1-7, 11, 12)	9	9	18
Invalid Relative Record Number (3,11)	9	**	C0
Invalid RBA access to a RRDS file (7,12)	9	**	C4
<p>*Characters in parentheses reference the type(s) of VSAM Call (Figure 32) which apply. A = all cases.</p> <p>**Should not occur. The File Handler will force a program check condition to terminate the message in progress.</p>			

Figure 33. File Handler VSAM Return and Feedback Codes

6.9 ISAM/VSAM COMPATIBILITY UNDER INTERCOMM

Subsystems accessing ISAM files can function with little or no modification when their files are converted to VSAM. Intercomm's ISAM/VSAM interface does not use IBM's VSAM/ISAM interface modules. See the Operating Reference Manual for steps necessary to activate the interface. When processing a VSAM data set, the File Handler uses QISAM compatible access for a GET or PUT call and BISAM compatible access for a READ or WRITE call.

An ISAM retrieval is converted to a VSAM GET for update. If a key is provided, it is, of course, treated as a full key. For GET with a key, positioning and a search for a greater or equal key is performed. For READ, a search is made for an equal key. File Handler logic will initialize the user FHCW prior to performing the VSAM function as follows:

- Byte 2 is set to 'S' to force sequential positioning.
- Byte 3 is set to 'U' or 'L' to force update mode.

ISAM delete code processing continues to function as usual via the OPTCD subparameter of AMP on the DD statement. The new OPTCD parameters (I, IL) which specify supplementary delete code processing are supported also.

The following considerations apply to ISAM users converting to VSAM and should be carefully observed:

- ISAM subsystems must be operational when accessing ISAM files. Erroneous ISAM parameter lists will cause unpredictable results.
- Between a SELECT and a RELEASE, neither READ and GET nor WRITE and PUT may be intermixed.
- The caller may not provide his own DCB.
- The FHCW will be modified in order to convert the call to its VSAM equivalent.
- There is no equivalent to a QISAM physical block once the file has been converted to VSAM. All VSAM data records are equivalent to ISAM logical records. This means that users processing the file via READ in one subsystem and GET in another will both retrieve what would have been an ISAM logical record.

Figure 33 describes return codes when ISAM/VSAM compatibility is used.

Chapter 7

USING THE OUTPUT UTILITY

7.1 CONCEPTS

The Output Utility is a subsystem that processes messages destined for terminals operating under control of Intercomm. It is responsible for completing any device-dependent formatting requirements in a message before passing it to the teleprocessing interface (FESEND) for eventual transmission to the terminal device. It also checks the operational status of destination terminals. Should it find a destination terminal not operational, it will redirect messages to an alternate terminal, if one has been named for that particular destination terminal. Otherwise, the Front End will intercept a message to a nonoperational terminal and queue it in the output queue assigned to that terminal to await its availability.

7.2 PROCESSING

An application subsystem may create four different types of output message text, identified by a value in the message header VMI field (MSGHVMI):

- Preformatted (VMI=X'57')

Text consists of both data and device control characters. All spacing and other formatting (titles, column headings, etc.) is included in the message text. Output processing consists merely of passing the message to the Front End via FESEND. If the destination terminal (MSGHTID) is the name of a broadcast group, rather than an individual terminal, a separate message is created for each terminal of the group. Except for broadcast terminal-ids, subsystems should use the service routine FESEND, which is more efficient than queuing via Output.

- Formatting Required, Variable Text (VMI=X'50)

Text consists of a string of character data items to be inserted into a final message format defined by an Output Format Table (OFT) entry. Each data field is prefixed with an item code and length prefix, and an occurrence factor (if a repetitive field), to identify the field. The OFT defines the position and content of titles, headings, etc., and defines the position where data fields from the message text are to be inserted. Output formats the final message, adding device-dependent control characters, and performs broadcast group processing, as described above.

- Formatting Required, Multiple Segments (VMI=n)

This form is used when multiple messages are to be created for the same hardcopy terminal (such as a printer) and interleaving of other messages for the same device is not desired. The text is variable format as described above. The VMI code for the first (or header) segment is X'51'; for intermediate segments is X'52' or X'5C' depending on line types desired; and for the final segment is X'53'. The final segment must be queued, even if no intermediate segments are created, in order that Output may release the terminal for other messages. See also the description of the DVASN service routine in Chapter 9.

- Formatting Required, Fixed Text (VMI=X'72')

Text consists of fixed length text fields in character or computational format. This type of message is routed to the Change/Display Utility, where it is converted to a Variable Text message and routed to the Output Utility. The fixed text is described to Change/Display by a Format Description Record (FDR). The first twelve bytes of the fixed format text identify the particular FDR which details the fixed fields of the message. Byte 9 within this header provides the segment type (see Figure 34).

The application subsystem creates its output message (header and text) and directs the message to either the Output Utility or the Change/Display Utility by calling the service routine MSGCOL. The receiving subsystem codes and VMI in the message header specify the destination subsystem and message text formatting requirements. Figure 34 summarizes message header specifications. In addition, the MSGHQPR field in the message header must be set to C'2' if the originating subsystem might process segmented input.

For complete details regarding the Output Utility and Change/Display Utility, refer to the Utilities Users Guide.

OUTPUT Message Type	Message Header Fields			Change/ Display Prefix
	MSGHRSCH	MSGHRSC	MSGHVMI	
<u>Preformatted</u> (device-dependent)	X'00'	C'U'	X'57'	N/A
<u>Variable Text Formatting:</u>				
<u>Single Segment Messages:</u>				
<u>binary format</u> for item code, length, (and occurrence number)	X'00'	C'U'	X'50'	N/A
<u>Multi-Segment Messages:</u>				
<u>binary format</u> <u>first segment</u>	X'00'	C'V'	X'51'	N/A
<u>detail segment</u> <u>- repetitive items</u>			X'52'	
<u>detail segment</u> <u>- non-repetitive items</u>			X'5C'	
<u>final segment</u>			X'53'	
<u>Fixed Field Formatting:</u>				
<u>Single Segment Messages:</u>				
	X'00'	C'H'	X'72'	C'0'
<u>Multi-Segment Messages:</u>				
<u>first segment</u>				C'1'
<u>detail segment</u> <u>- repetitive items</u>				C'2'
<u>detail segment</u> <u>- non-repetitive items</u>				C'4'
<u>final segment</u>				C'3'

Figure 34. Message Header Specifications for the Output Utility



Chapter 8

CONVERSATIONAL SUBSYSTEMS

8.1 GENERAL CONCEPTS

Conversational subsystems are defined as one or more subsystems designed to process more than one input message to complete a transaction. They effectively carry on a dialogue with the terminal operator, receiving an input message, retaining it and/or associated results of processing, issuing a response (perhaps a prompt for additional information), receiving another input message, retaining it, etc., until the transaction is complete. At the end of the conversation, appropriate files may be updated.

8.1.1 Conversational Applications

Typical applications which lend themselves to conversational processing are:

- Operator prompting (multiscreen input)
- Batch Data collection

Prompting, or multiscreen input, applications typically consist of dialogues in which the terminal operator enters an input message, the information is analyzed by the application subsystem and the results of processing are saved; the application subsystem then sends an output message to the terminal, prompting the operator for the next piece of information required. This dialogue continues until the application subsystem has obtained all the necessary information to complete processing for the given transaction.

Batch data collection may be conversational in that even though the input data is saved for later retrieval, the collecting application may need to return an error message requesting correction of invalid input data before saving the input record, or the application may need to request the input of a different type of record (for more detailed subsidiary information, intermediate totals, etc.).

8.1.2 Conversational Transactions

Conversational transactions involve the sending and receiving of more than one message in a terminal session. Each input message may be processed by related subsystems or by the same subsystem. A two-part conversational transaction is illustrated in Figure 35.

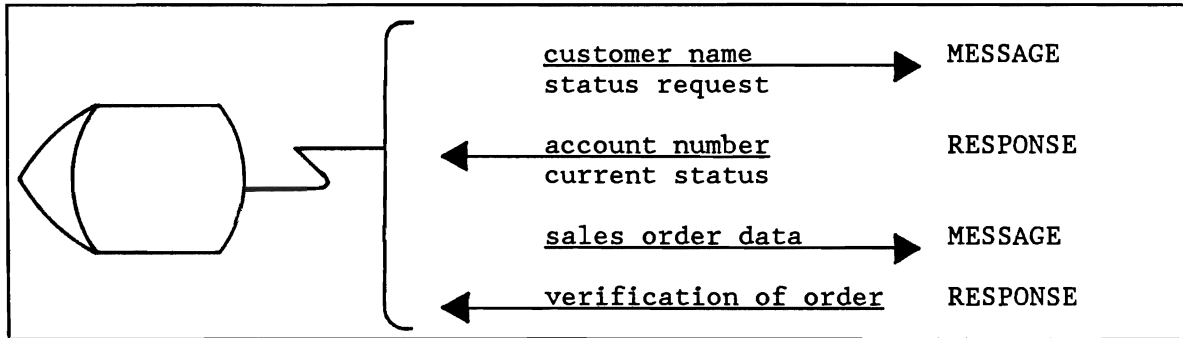


Figure 35. Typical Conversational Transactions

8.1.3 Retention of Information

Assume a conversation in which three input messages and three responses are necessary to complete the transaction. A terminal, a subsystem and a storage medium on which to save the input messages and/or corresponding intermediate results of the processing are necessary components in the conversational environment. In the example illustrated in Figure 36, the subsystem receives information and prompts the terminal operator for additional information until it obtains all the required data. This intermediate information is also stored either in core or on a disk data set. After the final input message is received and processed, appropriate files are updated, intermediate data is deleted, and a final response is issued.

Terminal XYZ	Subsystem ABC	Storage
Input Message 1--->	Receive, process and store----	Input Message 1 + results
Output Message 1<---	Prompt for additional information	
Input Message 2--->	Receive, access Input Message 1<-- Process Also store Input Message 2----->	Input Message 1 + results Input Message 2 + results
Output Message 2<---	Prompt for additional information	
Input Message 3--->	Receive, analyze with prior <---- messages and results Update files, delete prior data	Input Message 1 & 2 + results
Output Message 3<---	Final response	

Figure 36. Input Message Data Retention During a Conversation

8.2 IMPLEMENTING CONVERSATIONAL SUBSYSTEMS

Conversational subsystems may be implemented in several ways, each characterized by the retention of initial and subsequent input and processing results. The method of retention differs, depending upon the method of implementation chosen.

Control of the conversation, or the retention of the input messages and/or corresponding results of processing may be accomplished by using any one of the following methods of implementation:

- The User SPA (User Extension to System Parameter List)
- The Store/Fetch Facility
- The Dynamic Data Queuing Facility
- The CONVERSE Service Routine

In addition to the retention of the input environment, conversational subsystems have design considerations with respect to file updates and control of input verbs. These design considerations are discussed following a review of the four methods of retention of input messages and corresponding results of processing.

Intercomm provides Front End conversational support to ensure that duplicate input is not processed. This is accomplished by defining applicable verbs and interactive terminals as conversational in the Front End tables. See the Operating Reference Manual.

8.3 SAVING INFORMATION IN USERSPA

The user extension to the SPA is called USERSPA and is accessible to all Intercomm subsystems since the SPA is the second entry parameter to all subsystems. The SPA (Csect) is a 500-byte core-resident table. The user extension to the SPA begins at the 501st byte and may include application-oriented areas, such as tables, counters, and switches for application subsystem use. Thus, the size of USERSPA is installation-dependent. The user portion of the SPA is optionally checkpointable and can be restored at system restart time.

A portion of USERSPA may be divided into sections associating table space for each terminal, as illustrated by Figure 37. Each terminal-oriented area might be used for control data during conversational processing, until the conversation with that terminal completes.

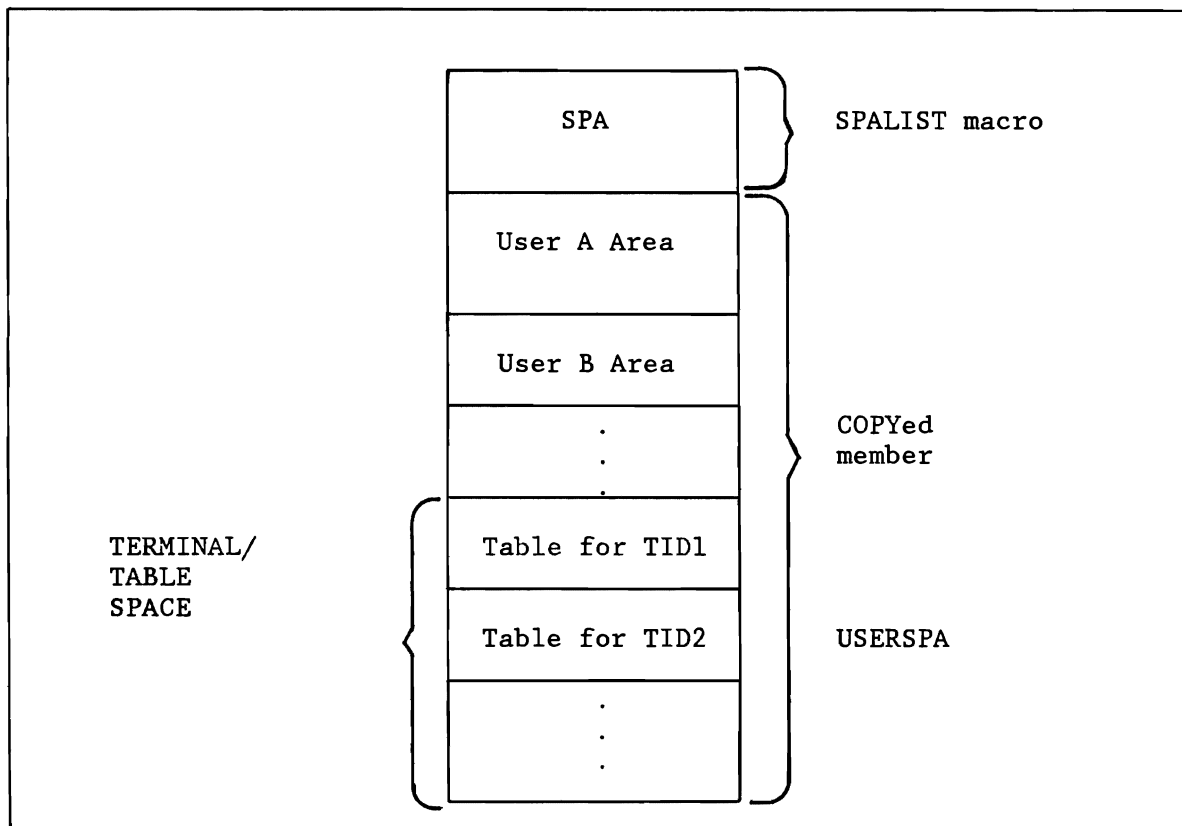


Figure 37. User and Terminal Table Space in the USERSPA

The SPA is expanded by updating the Assembler Language member USERSPA on the system release library SYMREL. The updated version should be stored on SYMUSR. When assembling INTSPA, USERSPA is copied as the last entry in the SPA Csect. Therefore, any user additions would be referenced beginning with the 501st byte. Any such additions should ordinarily be coordinated through the System Manager, as most application subsystems could be affected.

In the Dsect definition of SPA, as shown in Figure 38, three different applications have their own 50-byte areas defined: (USERA, USERB, USERC) plus a table for their common use (COMTAB). The Assembler Language member USERSPA for this example would contain a definition of an area corresponding to SPAUSER. USERSPA could be defined as a systemwide COPY member for all Assembler Language routines. The Dsect is generated via the LINKAGE macro, or by coding the SPALIST macro, with no parameters. In the latter case, the macro must be preceded by a labeled DSECT statement which is the subject of a USING statement to establish addressability.

SPALIST	DSECT	
SPA...	DC	...
	.	
	.	
SPAUSER	DS	0X
COMTAB	DS	XL200
USERA	DS	XL50
USERB	DS	0XL50
USERB1	DS	F
USERB2	DS	X
USERB3	DS	XL45
USERC	DS	XL50

Figure 38. Sample USERSPA Declaration Within a Subsystem

The following chart summarizes the advantages and disadvantages of the USERSPA method of implementation of conversational processing.

<u>Advantages</u>	Information saved in Core; no I/O overhead.
	Accessed easily.
	Checkpointable and restorable at restart.
<u>Disadvantages</u>	The entire USERSPA is accessible to all Intercomm subsystems. Therefore a problem of control develops with respect to the possibility of destruction of data by another subsystem, or security problems.
	Updating and maintenance of USERSPA may require reassembly of all subsystems which reference it.
	A potentially large area of storage must be allocated.
	Addressability, if area larger than 3595 bytes.

8.4 SAVING INFORMATION WITH STORE/FETCH

Conversational information may be stored and later retrieved (either in storage or on a disk data set) by the Store/Fetch Facility. Information is retained via the STORE function, and retrieved via the FETCH function. The storage space may be released via the UNSTORE function. Saved information may also be updated.

An operator prompting type of conversation involving one terminal and one or more application subsystem(s) could use Store/Fetch very efficiently for retaining information. Store/Fetch performs its function upon data strings. Data strings are logical entities of information (input messages to be retained or whatever other data the user intends to save), which are identified by unique user-defined keys. The information is accessible only to those subsystems which call a Store/Fetch service routine naming the data string by its unique key, which could include the current terminal-ID from the input message header. Therefore, there is more control over the information than there would be if it were to be saved in the USERSPA. The data strings are classified as either transient, semipermanent or permanent. The differences between these classifications are as follows:

Disposition	Availability	Storage Medium
Transient	Not available across restart	Core or disk
Semipermanent	Available across restart	Disk
Permanent	Available across every system start until explicitly unstored	Disk

In conversational processing, permanent data strings should not be used. As to whether to use transient or semipermanent strings, the user must decide whether the information is critical enough to be preserved across system restart. If so, the data strings would be classified as semipermanent and would reside on disk. At restart time, the operator could then resume a conversation at the point of failure if subsystem logic can determine when the conversation was interrupted. If stored data is specified as transient, data is eligible to reside in core. Processing would thus be speeded up, as I/O overhead would be eliminated. At restart time, the operator would then start the conversation from the beginning.

Detailed information on Store/Fetch, including the interface between application subsystems and the Store/Fetch service routines, may be found in Store/Fetch Facility. Application subsystem logic must determine whether the input message in progress is initial, intermediate or final. This determination is necessary to assure that the proper calls to Store/Fetch are issued when data is to be saved or retrieved. Once the determination is made, Store/Fetch may be used to manage the conversational information as shown in Figure 39.

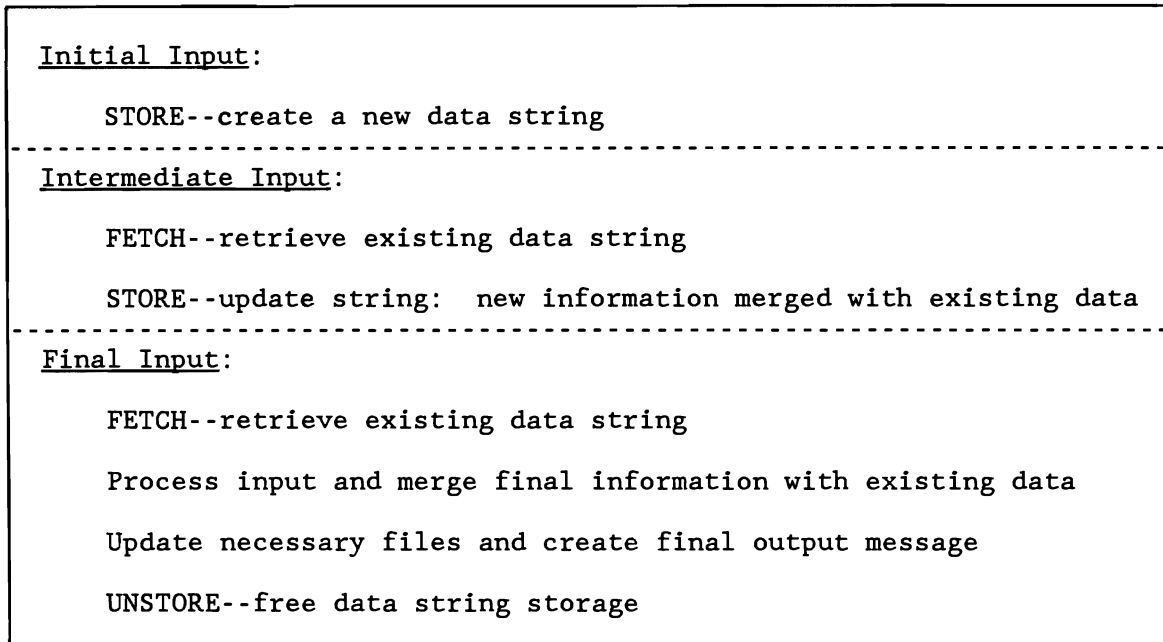


Figure 39. Conversational Processing Using Store/Fetch

Subsystem processing logic can be simplified by using one or more of the following techniques:

- A 'string-not-found' return code from a FETCH request indicates initial input (no intermediate data stored).
- A FETCH with the Delete option forces restart of the conversation from the beginning if the system fails, or the subsystem times out or program checks before the STORE of the intermediate data can be done. This technique also saves Store/Fetch and core storage resource overhead.
- The STORE of the intermediate data should be done after the output message is processed.
- File record(s) should not be updated until all intermediate data is collected. At this time the record(s) should be retrieved for update (exclusive control) and checked for external updates by unrelated processing since the conversation began.
- Do not send the final confirmation output message until successfully updating the file(s).

8.5 SAVING INFORMATION ON A DYNAMIC DATA QUEUE

The Dynamic Data Queuing Facility (DDQ) is a Special Feature available to Intercomm users. Detailed specifications on using DDQ may be found in Dynamic Data Queuing Facility. A DDQ provides the application subsystem with the ability to dynamically create, retrieve and delete logical data sets (or queues) of records on a BDAM data set. As illustrated in Figure 40, more calls are required to interface with the DDQ routines than are required to interface with Store/Fetch to obtain the same functions. However, a DDQ provides the ability to save several related data strings as a type of sequential file. The entire DDQ can then be processed by another subsystem or postponed for batch processing. A DDQ is most effectively used, not as a means for temporary storage of data during a conversation, but as a means for accumulating conversational results for subsequent processing, that is, for data collection. This facility can also be used for collecting data from related conversations with more than one terminal.

The data queues may be either transient, single-retrieval transient, semipermanent or permanent. Single-retrieval transient queues cannot be read more than once. This type of DDQ, therefore, would not be suitable for conversational processing. The other queue types are distinguished by the following characteristics:

Queue Type	Characteristics
Transient	Must be passed to another subsystem or freed. Cannot be retrieved later. Not preserved across restart or normal startup.
Semipermanent	Retrieved at a later point in time via a user-provided Queue Identifier (QID). Extra I/O overhead is involved in saving the queue. Can be freed by user requests. Queue must be completed (closed) in order to be preserved across restart. Existing semipermanent queues freed at normal startup.
Permanent	Same characteristics as semipermanent except that permanent queues are always preserved across any Intercomm start, warm or cold, if closed at least once.

Figure 40 illustrates typical use of DDQ facilities in conversational processing. The application subsystem logic must determine whether input is initial, intermediate, or final. Final input, in this example, causes the queue to be closed and passed to another subsystem for asynchronous or postponed file updating. Thus, the terminal operator, upon receipt of the final output message, can begin another conversation without waiting for file updates to occur. This technique is particularly useful for files which do not require up-to-date inquiry response such as order entry, personnel, etc.

<u>Initial Input:</u>	
QBUILD	-- Create a new queue
QWRITE	-- Save input message and related data
QCLOSE	-- Save the DDQ

<u>Intermediate Input:</u>	
QOPEN	-- Open the queue
QREADX	-- Read the record with intent to update
QWRITEX	-- Update the record
QCLOSE	-- Save the DDQ
	} or QWRITE to add to the queue

<u>Final Input:</u>	
QOPEN	-- Open the queue
QREADX	-- Retrieve the record
QWRITEX	-- Update the record
QCLOSE	-- Pass the DDQ to another subsystem which will update files and free the queue.
	} or QWRITE to add to the queue
Issue final output message.	

Figure 40. Conversational Processing Using Dynamic Data Queuing

8.6 SAVING INFORMATION VIA THE CONVERSE SERVICE ROUTINE

The final method of retaining information for a conversation is to use the Intercomm system service routine CONVERSE. The CONVERSE routine is called by an application subsystem when input from a terminal is required to continue processing a transaction. The application subsystem stops processing until the next input message is received. Control is returned to the next sequential instruction following the call to CONVERSE.

Application subsystems are designed more easily with CONVERSE, as it is simpler to control the sequential order of the messages. However, the use of CONVERSE is not encouraged, as it ties up Intercomm resources. Dynamic storage associated with the initial and subsequent input messages is retained during the call to CONVERSE. Storage requirements for subsystems would be greater than when other conversational techniques are used, because one subsystem contains logic for all message types of a conversational transaction. It is far more efficient to design conversational subsystems which retain control only for the amount of time necessary to process one message than to tie up system resources while each input message in the conversation is in turn received, kept, analyzed and responded to in one execution of one application subsystem. When CONVERSE is used, dynamically loaded subsystems remain in storage until all "conversations in progress" have terminated. Intercomm restart processing of such subsystems restarts the conversation from the beginning. All intermediate messages are discarded.

The saving of information in the USERSPA or in a Store/Fetch data set or in a DDQ does not require an application subsystem to contain logic for time-outs. The use of CONVERSE does. If the next input message is not received in the time limit specified by the user, a time-out occurs, which must be handled by subsystem logic.

The CONVERSE program keeps track of conversational requests by terminal and subsystem, and separates messages accordingly. Hence, any subsystem may be in conversation with any number of terminals simultaneously.

An example of the use of CONVERSE in a two-part conversation is illustrated in Figure 41.

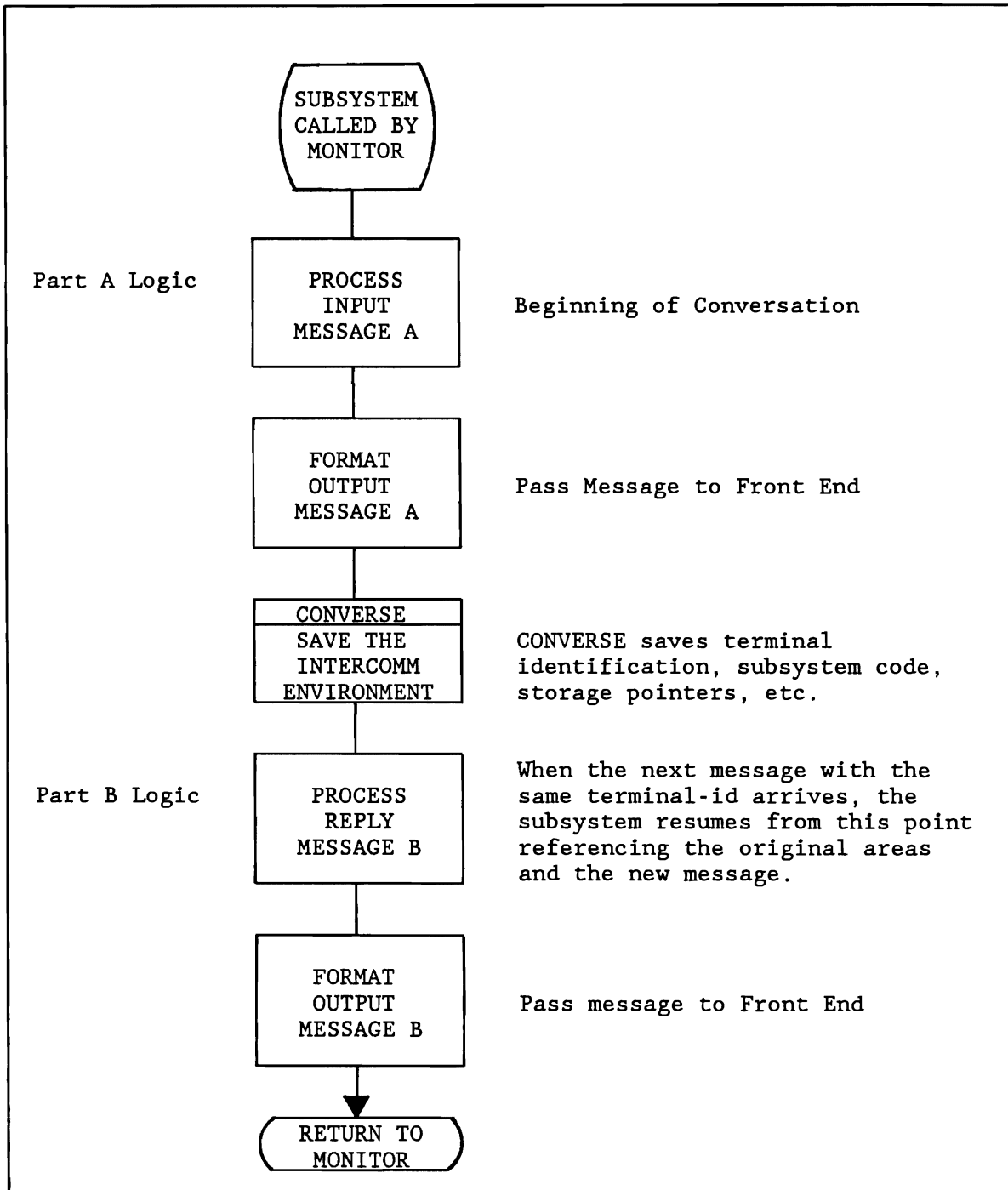


Figure 41. Conversational Subsystem Logic Using Converse

8.6.1 Subsystem Design Using CONVERSE

The Intercomm system service routine CONVERSE is called when awaiting additional input in response to some prompting message. Since any interval may elapse before the next message is received, CONVERSE will save information in its own control table for each conversation and return to the Subsystem Controller while waiting for the response.

The call to CONVERSE specifies a time limit within which a reply message should be received. If it is not received during the specified interval, then the subsystem is entered at the next instruction following the call to CONVERSE and its message parameter is adjusted to point to a time-out message supplied by CONVERSE. That message (header plus text) could then be switched to the Output Utility. The terminal identification in the header is that of the non-responding terminal.

Coding format:

There are two coding formats available to reentrant Assembler Language subsystems for calling the CONVERSE subroutine: as core resident or in an overlay area.

The coding format, if CONVERSE is always resident, is as follows:

```
[symbol] CALL CONVERSE, (parm,time),VL,MF=(E,list)
```

If CONVERSE may be in a transient overlay area:

```
[symbol] CALLOVLY CONVERSE, (parm,time),VL,MF=(E,list)
```

where:

- parm is the address of the parameter list passed to the subsystem at its entry point. The contents of the parm register is specified on the LINKAGE macro. If the input message is not freed by the subsystem (or a call to MAPIN) CONVERSE will free it. If freed by the subsystem, zero the first word of the input parameter list. If the input message is edited by a call to EDITCTRL, set the address of the edited message into the first word of the input parameter list.
- time is the label of a fullword binary value indicating an interval limit (in seconds) within which a subsequent message is expected. A zero value for the time limit will bypass the automatic time-out feature.

When processing resumes following the call to CONVERSE, the environment appears as it was before the call--except the input message parameter (unless there was a time-out) now points to the most recent message from the terminal. It is the subsystem's responsibility to verify that the message received following the call to CONVERSE is actually the appropriate message expected in the logical sequence of the conversation.

In calling CONVERSE from an Assembler Language subsystem, the address of the parameter list for the previous message being processed by the subsystem must be passed. Upon return, the address of a new parameter list (with the address of the new message) must be loaded to the appropriate register. This coding sequence is illustrated below:

```

LINKAGE MSG=(R8),PARM=(R7),SPA=(R9)...
.
.
CALL MSGCOL,(. . . . .)           Q output message
CALL CONVERSE,((R7),TIME),VL,MF=(E,list)
L    R7,list
L    R8,PARMMSG

```

If the new message from the terminal requires editing, CONVERSE will call the Edit Utility before passing the new input message address to the subsystem. If editing is unsuccessful, error messages are sent back to the terminal (see Figure 42).

Figure 42 shows the CONVERSE return codes and the contents of message text for a time-out condition. These return codes are fullword binary values in register 15 indicating the condition for return.

Return Codes	Meaning
0 (X'00')	Normal return: the entry parameter input-message reflects the address of the new input message. The message will have been edited successfully if the Front End Verb Table shows editing required. (If editing is unsuccessful, error messages will be sent to the terminal, and the subsystem is not reactivated until either a subsequent input message is edited successfully or an automatic time-out occurs.) <u>CAUTION</u> : The CONVERSE automatic time-out is not extended if a message is found in error by the Edit Utility.
17 (X'11')	No core available for CONVERSE control blocks; conversational mode not initiated.
18 (X'12')	Time-out expired. The entry parameter input-message reflects the address of an error message generated by CONVERSE. The message header contains the appropriate terminal identification. The message text is: *PMI*CONVERSE*ANTICIPATED MESSAGE NOT RECEIVED WITHIN USER SPECIFIED TIME INTERVAL

Figure 42. CONVERSE Return Codes

Control of the conversational program environment is accomplished by Intercomm in different ways, depending on the subsystem's residency:

- Resident

The dynamic work space for one message is retained pending arrival of the next message from the terminal; the subsystem will continue to process messages from other terminals.

- Overlay Loaded

Same as above, except the loaded overlay region may contain other subsystems to process other messages during (and after) "CONVERSE time."

- Dynamically Loaded

Same as above, except the subsystem remains in core until all "conversations in progress" have terminated.

Conversational subsystem logic must be designed with care regarding file access. Selected files should be released prior to the call to CONVERSE. If not, other subsystems accessing the same files or other messages in process in the same subsystem may "time out." This may occur because an operating system control block is associated with the access to the file and is not "freed" until the file is released. If a file is accessed prior to the call to CONVERSE and released after the call to CONVERSE a "lock out" situation may occur.

Assembler Language subroutines may not call CONVERSE.

8.7 DESIGN CONSIDERATIONS IN CONVERSATIONAL PROCESSING

In order to ensure file integrity, conversational subsystems performing file and/or data base updates should be designed to perform the updates for the last message in the conversation. Alternatively, control may be passed (via message queuing) to a non-conversational subsystem to perform the updates.

8.7.1 Control of the Input to Conversations

Conversational subsystems expect ordered input. They must be designed to analyze input messages and to determine which message in the sequence has been received. Control of the input may be exercised by the terminal operator or by the application subsystem(s).

The terminal operator may be given a specific sequential list of messages to input at the terminal for a given verb or verbs. This method would probably be used for data collection applications, in which more messages are sent to the application subsystem than are received at the terminal. It could also be used for any conversational application in which the order of input is fixed.

The application subsystem may control the input sequence by analyzing an input message, processing it, and issuing a response informing the operator about the content or format of the next input message. The response may direct the operator to input another verb (that of a related subsystem). Subsystem-controlled input is good for conversations in which the "next" desired piece of information may vary depending upon the contents of a file record, or a table, or the setting of a switch in an area saved between subsystem activations.

8.7.2 Assigning a Verb to a Terminal

To eliminate the requirement for an operator to key in a verb with each input message, the operator may enter a system control command message to LOCK a specific terminal to a particular verb. The Front End then prefixes that verb to each input message from that terminal. The operator may enter another control message, UNLK, to unlock the terminal from the verb. See System Control Commands.

The LOCK/UNLK commands processed by the Front End can also be issued by a subsystem. When a LOCK is in effect, all subsequent messages from the specified terminal will be automatically prefixed by the verb specified in the LOCK command. This LOCK remains in effect until UNLK is issued. With LOCK in effect, some advantages are:

- The terminal operator does not have to keep reentering the same verb.
- A new verb cannot be entered during the conversation.

Either the subsystem or the operator may control the input sequence by locking and unlocking the terminal to different verbs at different points in, or at the end of, the conversation.

Optionally, the Intercomm AUTOLOK feature may be defined for the verb in the Front End Verb Table, which dictates that when that verb is input from the terminal, the terminal is to be automatically locked to that verb. Subsequently, the terminal is to remain locked until specifically UNLKed by the operator or processing subsystem.

The format for the LOCK/UNLK commands (message text) is as follows:

```
LOCK$TPUxxxxx$vvvv@
UNLK$TPUxxxxx@
```

where:

xxxxx

is the five-character terminal identification

vvvv

is the four-character verb

@

is the end-of-transmission character (X'26')

\$

is the system separator character as defined for the installation.

The preformatted message constructed by a subsystem must be prefixed with the standard message header for FESEND (MSGHRSCH=X'00',MSGHRSC=X'00',VMI=X'57'). This message is passed to the Front End via FESEND (see Chapter 9) and the LOCK or UNLK takes place. No response message is sent to the terminal when such processing is requested by a subsystem.

Chapter 9

USING INTERCOMM SERVICE ROUTINES AND FACILITIES

9.1 SERVICE ROUTINES AND FACILITIES

This chapter further describes use of Intercomm service routines and facilities available to Assembler Language subsystems. These are as follows:

- Pass message to another subsystem (MSGCOL)
- Message Logging (LOGPUT)
- Pass Message to Front End (FESEND)
- Front End Control Messages (FECMs)
- Perform Binary Table Search (BINSRCH, BINSRCH2, BINSRCH3)
- Data Field Search Routines (PMIFINDB, PMIDLTDB)
- Segmented Message Routines (GETSEG, DVASN)
- Dispatcher Related Routines (IJKPRINT, IJKTRACE, IJKDELAY)
- In-core Table Sort (INTSORT)
- Other Intercomm Service Facilities
- Loading Service Routine Entry Points from the SPA

9.2 MESSAGE SWITCHING (MSGCOL)

Message Collection is a system service routine. It is responsible for queuing messages destined for processing by another subsystem, that is, message switching. MSGCOL controls the queuing of messages via the message header fields MSGHRSCH and MSGHRSC, the receiving subsystem code.

The logic of an application subsystem might be such that the input message is modified within its dynamic area to become an output message to switch to another subsystem. To do this, the length of the input message must not be altered (data may not be added). Queuing the message for the next subsystem is then done by calling Message Collection (MSGCOL); Message Collection then owns and is responsible for the management of the message area. In this case, the subsystem is not responsible for freeing the input message area.

Coding format:

```
[symbol] CALL MSGCOL,(message,SPA),VL,MF=(E,list)
```

where:

message is the address of the (input) message to be queued

SPA is the address of the System Parameter Area.

MSGCOL return codes indicate the result of the queuing. The return code is a fullword binary value in Register 15. (See Figure 43.) Regardless of the result, the calling program no longer has any control over the area of dynamic storage occupied by the message.

Return Code	Meaning
0	Message queued successfully
4	No room on queue (entry made on system log) or message rejected for delayed subsystem
8	No core for disk queue I/O area
12	I/O error on disk queue
16	Invalid subsystem code (entry made on system log)

Figure 43. Message Collection Return Codes

Recovery action for unsuccessful queuing might be to return to the System Monitor with a return code of 8 or 12. A message would then be sent to the terminal that originated the input message being processed, if USRCANC (PMICANC) is included in the Intercomm linkedit.

9.3 USER LOG ENTRIES (LOGPUT)

An application subsystem may require entries on the system log for many different situations:

- Application-dependent security violation or other application-dependent error recording.
- Log entries rather than snaps used to trace the progress of a message while testing.
- Any application-oriented requirement for a record on the system log.
- Before- and/or after-image records of file updates (if not using the Intercomm File Recovery special feature).

User log entries are identified by unique codes in the message header log code field (MSGHLOG) and hence can be recognized by any batch program processing the log off-line. Messages to be logged consist of a standard 42-byte header and message text. The log code field in the message header may have any value from X'41' to X'6F'. Logging is performed by calling the Intercomm system service routine LOGPUT. The date and time stamp in the message header (MSGHDAT and MSGHTIM) will be updated by LOGPUT prior to writing to the log. Log entries may subsequently be suppressed for later Intercomm executions by modifying the LOGTROUT translate table in the LOGPUT routine. Any message having a log code in the header which translates to X'FF' will not be logged.

The length of the record on the log is controlled by the value of MSGHLEN in the message header and must be at least 42. LOGPUT will not write out messages longer than the logical record size of the log (see INTERLOG JCL description in the Operating Reference Manual).

Coding format:

```
[symbol] CALL LOGPUT,(message),VL,MF=(E,list)
```

where:

message is the label (address) of the message (header plus text) to be logged.

There is no return code from LOGPUT.

9.4 PASS MESSAGE TO FRONT END (FESEND, FESENDC)

FESEND (or FESENDC) is called to pass a message to the Intercomm Front End for transmission to a terminal. The entry point FESENDC of FESEND copies the message to a new area of storage, and then proceeds with FESEND logic. The message header field MSGHTID specifies the destination terminal or broadcast group name. FESEND then requests queuing of the message on the associated terminal queue. If a broadcast group is specified, FESEND creates an individual message for each terminal of the group and requests queuing for each of those messages. All terminals in the broadcast group must be of the same type, as defined in the Back End Station and Device tables (see Chapter 2).

FESEND accepts two types of messages: preformatted (VMI=X'57') message text, which contains the control characters and data for transmission to the terminal except for start-of-text sequence(s) to be added by the Front End; and fully-formatted (VMI=X'67') message text, which contains all control characters and data ready for transmission to the terminal. (MMU produces fully-formatted messages.) If segmented input messages may be processed, set MSGHQPR to C'2' before calling FESEND. If passing the message to the Front End is for any reason unsuccessful, the subsystem is notified by a return code in Register 15, and recovery action may be taken.

FESEND tests whether messages sent to the Front End might be system commands or for control purposes. Such messages control Front End operation and generally cause no output to a terminal. Front End Control Messages (FECMs) are described later in this chapter. All system control commands and message text contents are documented in System Control Commands.

FESEND becomes the owner of the area of storage occupied by the message. Do not attempt to free this area or reference it once FESEND is called. FESENDC copies the message to a new area, the original area still belongs to the caller (and may be in the dynamic save/work area and ultimately freed via RTNLINK, rather than an acquired area which requires freeing by STORFREE before the RTNLINK).

Coding format:

```
[symbol] CALL {FESEND },(msg-addr[,ret-code[,option-codes]]),
              {FESENDC}
              VL,MF=(E,list)
```

where:

msg-addr points to the first byte of the message (header and text) to be passed (copied) to the terminal queue.

return-code optionally points to a two-byte character field where FESEND will place a return code indicating whether or not processing was successfully completed (see Figure 44).

option-codes optionally points to a four-byte character field containing Front End processing codes as follows:

Byte 1: CRT Release option code:
 blank or X'00'--do not release (prevent screen overlay) next message (default)
 C'R'--release (allow overlay) next message to CRT
 C'C'--release next message, but do not cancel Front End conversational time-out

Byte 2: VTAM Response option code (overrides Front End Network Table definition for terminal):
 blank or X'00'--no override (default)
 C'O'--D1 response
 C'E'--E1 response
 C'F'--D2 response
 C'G'--E2 response

Bytes 3 and 4: Not used (set to blanks or binary zeros)

FESEND also returns codes in hex in register 15; the codes and possible recovery actions are listed in Figure 44. A nonzero return code means the message was not queued for the Front End. Return codes 16-24 should only occur during subsystem testing. Regardless of the result, the calling program no longer has any control over the area of dynamic storage occupied by the message if FESEND was called.

Return Code	Meaning
00 X'00'	Message queued successfully.
04 X'04'	Queue-full condition encountered; attempt a retry by invoking FESEND again, after a timed delay.
08 X'08'	Low-core condition encountered; attempt a retry by invoking FESEND again or return to Intercomm. (See Figure 14.)
12 X'0C'	I/O error (see Figure 14) encountered on disk queue; return to Intercomm.
16 X'10'	Invalid terminal-ID; no recovery action required. Check with System Manager to verify terminal/broadcast group named in MSGHTID field.
20 X'14'	Invalid VMI or syntax error in Front End control or command message text.
24 X'18'	Invalid message header; return to Intercomm. See also error message MG602I and Snap 51.

Figure 44. FESEND Return Codes

9.5 FRONT END CONTROL MESSAGES

The Front End Control Message (FECM) facility provides three types of Front End control messages which may be used by application subsystems for:

- Front End data queuing (FECMDDQ)
- Front End feedback messages (FECMFDBK)
- Front End queue release (FECMRLSE)

A FECM is generated by an application program call to a service routine. The generated feedback message text is complete. The header field MSGHLEN has been set; bytes 3-42 are not modified. If the user has copied a valid header to the FECM message area prior to the call, only the sending subsystem codes (SSCH,SSC) and the VMI must be set (X'57'). The generated FECM must then be passed to the Front End by a call to FESEND in the application program.

After a call to any Front End Control Message facility, a return code is placed in the first byte of the status word and the binary value of the return code is returned in register 15:

Return Code Value	Meaning
C'0'	FECM successfully created
C'8'	No storage available to build FECM

Figure 45. FECM Return Codes

9.5.1 Front End Data Queuing

Front End data queuing (FECMDDQ) works in conjunction with the Dynamic Data Queuing Facility. It provides the user with a more efficient way of handling groups of related output messages. An application may pass a Dynamic Data Queue (DDQ) to the Front End via a FECM. The DDQ contains messages to be sent to a terminal. This is a more efficient design approach than sending one message at a time to the Front End via FESEND, and prevents interleaving of unsolicited messages with those on the DDQ. This feature is particularly useful for printed reports. The messages on the DDQ must be preformatted (VMI=X'57') or fully formatted (VMI=X'67'). The Dynamic Data Queuing Facility manual contains detailed information on DDQ concepts, facilities and implementation, and specific design considerations for Front End Data Queuing. MMU uses this facility (FECMDDQ), when requested for multipage printer output.

Coding format:

```
[symbol] CALL FECMDDQ,(status-word,fecm-area,ddq-id[,ddq-disp]),  
                VL,MF=(E,list)
```

where:

status-word is a fullword (aligned) required by the facility.

fecm-area is a 112-byte area to contain the FECM (header and text). The user should initialize the header prior to the call, probably by copying the input message header to this area. If this parameter is zero, the facility will acquire the area of storage for the caller. (Register 15 has a value of 8 on the return from the call if storage was not acquired.) The caller must then complete the message header area of the FECM. Only MSGHLEN is set by the facility.

ddq-id is the sixteen (16) byte DDQ identifier.

ddq-disp is a one-byte code indicating DDQ disposition after all messages are transmitted:

C'S' means SAVE the DDQ (required if MSGHTID is a broadcast group name)

C'F' means FREE the DDQ (default)

NOTE: The ddq-disp parameter may be omitted if the DDQ is to be freed after all the messages are transmitted (default). All the above parameters must be in dynamic storage if the calling program is loaded above the 16meg line under MVS/XA or ESA.

9.5.2 Front End Feedback Messages

This type of FECM (FECMFDBK) is used by an application to determine that all prior messages queued for a terminal (before the FECM) have been transmitted. In this way, an application subsystem can be notified that certain critical messages have indeed been successfully transmitted.

Subsystem logic creates all normal output messages and passes them to the Front End (via FESEND, MMU, or by queuing messages for Output). Generation of a feedback message is then requested by a call to a FECM service routine. The feedback message is then processed in the same way as the other messages for the terminal (queued via FESEND or the Output Utility). When the Front End retrieves the feedback message, it is routed to the subsystem specified when the feedback message was generated rather than to the destination terminal.

Feedback messages may also be used in conjunction with Front End Data Queuing. A feedback message could be an intermediate, or the last, message on a DDQ passed to the Front End. If the DDQ was created via MMU (a MAPEND call option), then the feedback FECM must be created and queued by the subsystem on return from the MAPEND call.

Coding format:

```
[symbol] CALL  FECMFDBK, (status-word, fecm-area, fecm-rsc,
                        fecm-text), VL, MF=(E, list)
```

where:

status-word is a fullword (aligned) required by the facility.

fecm-area is a 78-byte area to contain the FECM (header and text). The user should initialize the header area prior to the CALL, probably by copying the input message header to this area. If this parameter is zero, the facility will acquire the area of storage for the caller. (Register 15 has a value of 8 on the return from the call if storage was not acquired.) The caller must then complete the message header area of the FECM, only MSGHLEN is set by the facility.

fecm-rsc is a two-byte receiving subsystem code (high/low) to specify the feedback message destination subsystem.

fecm-text is a 16-byte area containing the desired feedback message text.

The generated feedback message text is complete. The header field MSGHLEN has been set; bytes 3-42 are not modified by FECMFDBK. If the user has copied and set a valid header prior to the call, no further modification to the header is required.

9.5.3 Front End Queue Release

This type of FECM (FECMRLSE) allows the subsystem to override the normal Front End Logic for CRTs, which requires a one-for-one correspondence between input and output messages. When the release FECM is processed by the Front End, it causes a subsequent response message queued for the terminal identified by MSGHTID in the FECMRLSE message header to be transmitted immediately, rather than waiting for input (RLSE command) from the terminal operator. Because of protocol restrictions (HDFP) on VTAM Front End IBM SDLC 3270 CRT processing, the CRT release option for the first call to FESEND should be used (see Section 9.4) as a release; because if the terminal is already in send mode, it is necessary to turn the line around before sending the released message, which may confuse the terminal operator.

A release FECM might be used if a subsystem queues more than one output message to the CRT terminal due to a considerable amount of processing (file/data base I/O) being necessary between messages. The first message might be an immediate response to the terminal operator indicating the input request is being processed, while the second message is the ultimate result of the requested processing. A release FECM could also be used to force immediate transmission of a critical message to another CRT (other than the input terminal). Such processing should be used with caution because unsolicited messages can cause confusion for the terminal operator and may clear an existing screen format or displayed message.

Coding format:

```
[symbol] CALL FECMRLSE,(status-word, fecm-area),VL,MF=(E,list)
```

where:

status-word is a fullword (aligned) area required by the facility.

fecm-area is the label of a 60-byte area to contain the generated FECM (header and text). The user should initialize the header area prior to the call, probably by copying the input message header to this area. If this parameter is zero, the facility will acquire the area of storage for the caller. (Register 15 has a value of 8 on the return from the call if storage was not acquired.) The caller must then complete the message header area of the FECM, only MSGHLEN is set by the facility.

9.6 PERFORM BINARY TABLE SEARCH (BINSRCH,BINSRCH2,BINSRCH3)

The module BINSRCH is automatically included as a resident Monitor module. This module performs two functions: it will search a sorted table for an entry equal to a passed argument, using a binary search technique--the entry point to perform this function is BINSRCH2; and it will search an index table whose first halfword or fullword of each entry is an offset/2 from the base of the actual table to be searched (points to an individual table entry). The sequence of index table entries reflects the ascending sequence of values (keys) in the actual table (which is not sorted). The entry points to perform this function are BINSRCH (if the first halfword of the index entry contains an offset to the corresponding entry in the actual table) or BINSRCH3 (if the first fullword of the index contains the offset).

Coding format:

```
[symbol] CALL {BINSRCH },(arg,#entries,entry-len,table,offset,arg-len,
                {BINSRCH2}
                {BINSRCH3}
                index[,shift]),VL,MF=(E,list)
```

where:

arg is the address of the search argument.

#entries is a fullword containing the total number of entries in the table (BINSRCH2) or index (BINSRCH and BINSRCH3).

entry-len is a fullword containing the length of a table entry (BINSRCH2) or of an index entry (BINSRCH and BINSRCH3).

table is the base address of the table to be searched.

offset is a fullword containing the offset within an actual table entry at which a comparison is to be done.

arg-len is a fullword containing the length of the search argument.

index is the address of the first index entry (BINSRCH or BINSRCH3) or zeroes (BINSRCH2).

shift is a fullword containing the shift amount to shift the offset in an index entry to displace to the beginning of the associated table entry. This parameter is optional, and if absent, a shift value of 1 is assumed. The displacement calculated will be equal to $\text{Index-Offset} \times 2 \times \text{Shift}$. (BINSRCH and BINSRCH3 only.)

BINSRCH, BINSRCH2 or BINSRCH3 will return the following to the calling program:

- Register 15: the address of the matching table entry (BINSRCH2), or the address of the matching index entry (BINSRCH or BINSRCH3), or, if not found, the first table (or index) entry whose key exceeds the search key.
- Register 1: the address of the actual matching table entry, or zeros if none found.

9.7 DATA FIELD SEARCH ROUTINES (PMIFINDB,PMIDLTDB)

When using the Edit, Output or Change/Display Utilities, the search routines allow the user to add, delete, or locate a variable format data field in an area (message text). These routines are entry points in the system module PMISERC3. The variable format data field must always be formatted as follows:

- Byte 1: Item Code (in binary), identifying the data.
- Byte 2: Length (in binary), containing the number of bytes which follow. This length does not include the item code or the length byte itself.
- Byte 3: Beginning of the data text, or if an occurrence number (line number) for the item code exists, it is contained in the 3rd byte (in binary) and the data will follow starting in the 4th byte.

The area containing the variable format data fields will be referred to as the text area in the following discussion.

Specifically, the search routines are used to find the address of an item code, (or an item code and occurrence number), or to update a text area by adding or deleting a data field. The search routines are:

- PMIFINDB - Finds the address of a data field with a given item code (by line number or by occurrence number) in a text area.
- PMIDLTDB - Adds or deletes a data field with a given item code (by line number or occurrence number) within a text area.

9.7.1 PMIFINDB - Find a Data Field

The purpose of this routine is to find a data field with a given item code (optionally by occurrence or line number) within a text area. Search by occurrence number will locate a data field with a specific occurrence number, or with a specific line number if the data fields in a message area occur vertically rather than horizontally.

Coding Format:

```
[symbol] CALL PMIFINDB,(start-address,SPA,end-address,codes,0),
              VL,MF=(E,list)
```

where:

start-address is the beginning location address for the search

SPA is the address of the System Parameter Area

end-address is the ending location address for the search (end of text area)

codes is the address of a 3-byte field containing

byte 1: item code (binary)

byte 2: occurrence/line number (binary) - X'00' if no occurrence/line search is required

byte 3: character action code--

1: search by occurrence/line number

2: search by sequence (obsolete)

3: next occurrence following specified occurrence number (obsolete)

Q saves space in the parameter list for the address of the found variable length data field (starting with the requested item code).

If the search is successful, the address of the found data field will be returned in the 5th parameter. If the search is unsuccessful, one of the following conditions occurs:

- If the item code could not be found, binary zeros will be returned in the 5th parameter field, return code in register 15 is 0.
- If the location addresses are invalid (end lower than begin) or the action code is invalid (other than 1), a return code of 1 (in register 15) will be returned to the calling module, and the 5th parameter field will be zeroed.

9.7.2 PMIDLTDB - Delete or Add a Data Field

The purpose of this routine is to delete or add a variable length data field with a given Item Code (optionally by occurrence number) within a particular text area. An added field is moved to the end of the used (non-zero) text area and the next byte is set to X'00'. For a deleted field, the remaining text area is shifted left over the deleted field, and the trailing unused portion is set to binary zeroes.

Coding format:

```
[symbol] CALL PMIDLTDB,(start-address,SPA,end-address,field,action),
              VL,MF=(E,list)
```

where:

start-address is the beginning location address for the search

SPA is the address of the System Parameter Area

end-address is the ending location address for the search (end of text area)

field is the address of a field as follows:

For Delete Action - Two-byte field containing:

- a) Item Code (in binary)
- b) Occurrence Number (in binary)
(if no occurrence number is necessary, this byte must contain X'00')

For Add Action - Variable length data field containing:

- a) Item Code 1 byte
- b) Length of c below 1 byte
- c) Occurrence Number (optional) 1 byte
and Data x bytes

action is the address of 1-byte action code field containing:

- C'1' for add action, or
- C'2' for delete action.

If an add or delete action took place, a return code of 0 will be passed to the subsystem in register 15. If the operation was not successful, one of the following return codes will be passed in register 15:

- 1--invalid action code or location addresses
- 2--no match on Item Code for delete action
- 3--no room to add variable length data field.

9.8 SEGMENTED MESSAGE INPUT (GETSEG)

In designing the message processing logic for an application subsystem, the possibility of receiving a multisegmented message for processing must be considered. This type of input message requires a special Intercomm service routine module GETSEG. When an application subsystem receives the first segment of a multisegmented message, identified by a value of 0 (X'FO') in the message header MSGHQPR field, it must call the GETSEG subroutine in order to receive the remaining segments of the message. GETSEG must be called for each message segment (intermediate segment MSGHQPR=1), until the final segment is obtained (MSGHQPR=3).

Coding format:

```
[symbol] CALL GETSEG,(msgarea,ret-code,sctaddr),VL,MF=(E,list)
```

where:

msgarea is the name (address) of an area, defined within an area acquired by a STORAGE macro or in the dynamic save/work area, in which to place the next message segment

ret-code is the address of a one-byte area into which GETSEG passes a return code

sctaddr is the address of the area passed upon entry to the subsystem which defines the Subsystem Control Table (SCT) entry for the application program.

As a result of this call, GETSEG will obtain the next message segment and will call the Edit Utility (if the message requires editing) before passing it to the subsystem for processing. If the incoming message goes through the Edit Utility, care should be used in selecting parameters used by the Edit Utility; they must appear in identical form in every segment of the message. The return code passed to the application subsystem by GETSEG in the specified area, is in character format. The possible return codes are listed below:

Return Code	Meaning
C'0'	Message is present.
C'4'	There is no message present.
C'8'	There is a message present, but core is not available. The subsystem should return to the Subsystem Controller with an identical return code.
C'9'	Message is present, but Edit Utility could not process it.

Figure 46. GETSEG Return Codes

9.8.1 Segmented Message Output Terminal Assignment (DVASN)

The DVASN message processing service routine is used in conjunction with the Output Utility. DVASN is called by a subsystem to obtain exclusive use of a terminal for the purpose of transmitting a multisegment message without interruption, that is, without interleaving of messages (such as printer report pages queued by other subsystems). The DVASN subroutine (module name PMIDVASN) must be called before queuing (via MSGCOL) the first segment of a multisegment message for formatting by Output.

Coding format:

```
[symbol] CALL DVASN, (cmp, SPA, term, oft, ret), VL, MF=(E, list)
```

where:

cmp is the address of a halfword field containing the number of the company or division being serviced (obsolete - use binary zeros for the number).

SPA is the address of the System Parameter Area.

term is the address of a field containing the destination terminal (broadcast group) name, or of the field MSGHTID in the message header.

oft is the address of a halfword field containing the OFT number of the format about to be started.

ret is the address of a five-byte field in which will be returned the assigned terminal-ID (alternate tid-name if original down in Back End Station Table), or binary zeros if not found.

As a result of this call, DVASN will assign the terminal to the subsystem and designate it in a "multi-segmented-message-transmission-in-progress" condition in its respective entry in the Back End Station Table (see Chapter 2). This action thus prevents other messages from being transmitted to the designated terminal until its busy status is subsequently freed by the Output Utility (only in Control Region in a Multiregion environment).

9.9 DISPATCHER RELATED ROUTINES

Three Intercomm service routines are available to an application subsystem during execution. They are Dispatcher-related in that they were developed for internal use, but are also applicable within message processing logic.

- IJKPRINT formats a print line for SYSPRINT and includes page overflow logic.
- IJKTRACE provides a list of Dispatcher task queues for purposes of debugging. IJKTRACE utilizes IJKPRINT.
- IJKDELAY provides a simple means of coding a time delay (for multi-threading) of approximately 100 milliseconds within an application subsystem.

9.9.1 IJKPRINT - Direct Output Line to SYSPRINT

This subroutine calls the PUT entry point in the File Handler to output a print line image of IBM standard format V (variable-length) records, with an ASA printer spacing control character as the first text byte. (Maximum logical record length is 137.) A count is maintained of the number of lines printed on the text page; when the count exceeds a pre-assembled value, the next line output will specify a skip to head of form (ASA control character '1'), and the line count will be reset.

Output is directed to the file with ddname SYSPRINT. If the file is undefined or incorrectly defined, no output is produced, but no diagnostic indication is given. The DD statement for SYSPRINT is described in the Operating Reference Manual. The call made to the File Handler refers to the output file by name without the use of a File Handler work area, thus causing the File Handler to bypass the use of the Dispatcher to accomplish multi-tasking; control is retained in the calling program path.

Coding format:

```
[symbol] CALL IJKPRINT,(print-line),VL,MF=(E,list)
```

where:

print-line is the address of the format V record (line-image) to be directed to SYSPRINT. (Variable-length record formats are described in Chapter 6.)

9.9.2 IJKTRACE - Print Dispatcher Queues

This subroutine constructs print line images producing a formatted display of all Dispatcher task queues. It is called automatically whenever the program check handler (SPIESNAP) is entered, or a subsystem time-out occurs, and may also be called for diagnostic purposes by any other program.

Control is retained in the current program path for the duration of processing by this module; the dispatcher is not entered and no other system work is performed.

Coding format:

```
[symbol] CALL IJKTRACE
```

Each print line image is passed to the module IJKPRINT for output to the SYSOUT data set called SYSPRINT. The Operating Reference Manual details the exact format of IJKTRACE output.

9.9.3 IJKDELAY - Request Time Delay

This module may be called to introduce a timed delay averaging 100 milliseconds into a program path. The Dispatcher is given control to perform other processing and returns at the expiration of the delay interval.

This facility may be utilized to give a time-slicing effect within a routine which would otherwise monopolize the use of CPU time. It can also force the buildup of parallel program paths for reentrancy testing purposes in an environment which otherwise might not result in actual parallel execution, or it may be invoked to await the passing of a temporary condition which will be resolved by another scheduled program.

Coding format:

```
[symbol] CALL IJKDELAY
```


9.10 IN-CORE TABLE SORT FACILITY (INTSORT)

To sort an in-core table, the INTSORT Facility is provided. Such a table might be data stored in a Store/Fetch string or file data record via online transactions or offline processing. The table can have any number of fixed-length entries up to 32767, and each entry can have a total size of 1 to 255 bytes. The key to be sorted on can be anywhere within the entry, but must be in the same place, and of the same length, in each entry. Coding format:

```
[symbol] CALL INTSORT,(entries,entry-length,table,key-offset,
                        key-length),VL,MF=(E,list)
```

where:

entries is a fullword (aligned) containing the number of table entries (up to 32767).

entry-length is a fullword (aligned) containing the size of each entry (up to 255).

table is the address of the area containing the table to be sorted.

key-offset is a fullword (aligned) containing the offset (-1) of the key within each entry (value must be zero if at the beginning of the table entry).

key-length is a fullword containing the length of the key (to be sorted on) of each entry (can be the same as entry-length).

The return code is a fullword binary value returned in register 15, as listed in Figure 47. For all non-zero return codes, the sort is not executed.

Return Code	Meaning
X'00'	INTSORT completed successfully
X'04'	Number of entries less than 1 or more than 32767.
X'08'	Length of an entry is less than 1 or greater than 255.
X'12'	No table address supplied.
X'16'	Key-offset greater than 254.
X'20'	The key-length plus key-offset exceeds maximum (255) entry-length.

Figure 47. INTSORT Return Codes

9.11 OTHER INTERCOMM SERVICE FACILITIES

The following service routines for application programs are accessed via the following subroutine entry names:

- MMU (MAPIN, MAPOUT, MAPEND, MAPCLR, MAPURGE, MAPFREE)
- Store/Fetch (INTSTORE, INTFETCH, INTUNSTO)
- DDQ (QBUILD, QOPEN, QREAD, QREADX, QWRITE, QWRITEX, QCLOSE)
- Page Facility (PAGE)
- DBMS (DBINT) - data base interfacing
- Dynamic File Allocation (ALLOCATE, ACCESS)
- ESS operator-id checking (SECUSER)

Detailed documentation for use of the above facilities is provided in separate manuals (see Chapter 2). Special coding and call conventions for specific data base support are described in Data Base Management System Users Guide and vendor manuals.

Macros to access other system routines and services are described in Chapter 10. In addition, the following facilities may be of interest:

- Assigning a verb to a terminal (see Chapter 8)
- Locating a Csect (and Entry) name from a hexadecimal address (IJKWHOIT - see Operating Reference Manual).
- Generating a system command message (see System Control Commands)
- Generating a display or printout of dynamic storage (save/work area) during program execution via the SCTL system control command (Release 10 only). Acquire and initialize storage for the command message and queue it for the SYSCNTL subsystem (as released, SUBH=000, SUBC=C). Use the form:

```
SCTL$DSPCH$address(len)[$address(len)...]$TID=name@
```

See the Release 10 System Control Commands for syntax details and length restrictions. Use the HEXCON or LAYOUT macro to convert a binary address to a printable hex format in the message text. Omit the TID parameter if the storage is to be displayed at the subsystem's input message terminal.

9.12 LOADING SERVICE ROUTINE ENTRY POINTS FROM THE SPA

Several Intercomm service routines may optionally be assigned to the Link Pack Area. (Refer to the Operating Reference Manual.) In such cases, the service routine entry point should not be coded in the CALL macro; rather, the address of the service routine is loaded from the SPA or SPAEXT into register 15, and the CALL macro is coded with register notation, as follows:

```

L    R15,SPA...      load service routine address from SPA
                        or
L    R15,SPAEXTAD   point to SPA Extension
USING SPAEXT,R15    set addressability
L    R15,SEX...     load service routine address from SPAEXT
                        then
CALL (15),(parameters),VL,MF=(E,list)
DROP R15           cancel SPAEXT addressability

```

Appendix D lists the SPA and SPAEXT field names for service routine entry points referenced in this manual. For dynamically loaded subsystems, this sequence of instructions saves dynamic linkedit time at Intercomm startup, unless the subsystem has been linked with the INTLOAD system program which performs a similar function.

The above coding sequence may not be used if the subsystem is eligible for loading above the 16meg line under MVS/XA or ESA; service routine entry names must be used. Mode switching is accomplished by linking the subsystem with INTLOAD (also contains XA interface code). Also, do not code the SPA or SPAEXT parameters on any Intercomm macros except the LINKAGE and SUBLINK macros.

Chapter 10

INTERCOMM MACROS FOR ASSEMBLER LANGUAGE PROGRAMS

10.1 INTRODUCTION

Intercomm provides many macro instructions to facilitate coding of user Assembler Language programs (subsystems, subroutines, user exits). Coding specifications for each macro are detailed in Basic System Macros, which should be referenced in conjunction with this chapter. Several different categories of macros are provided:

- Basic macros for subsystem structure (LINKAGE, RTNLINK, STORAGE, STORFREE), discussed in Chapter 3.
- Macros to simplify program coding, virtually self-explanatory in their use:

-- CALLIF	Conditional call, transfers control if subroutine is linkedited in the Intercomm load module
-- CALLOVLY	Call a subroutine which may be linkedited within the transient subroutine overlay region
-- DDNFIND	Test presence of a ddname in execution JCL
-- EXMVE	Extended MVC to move n characters, where n may be greater than 256
-- EXSS	Execute a storage-to-storage instruction
-- EXTRT	Extended translate and test
-- GETDATE	Get current date from CPU (yyddd)
-- GETSPA	Find Intercomm SPA address (Link Pack Area module)
-- HEXCON	Convert data from binary to printable hexadecimal
-- INTTIME	Optimized TIME macro to request CPU time, date
-- LAYOUT	Transfer data fields to a contiguous area of core, effecting conversion of format
-- MSGHDR	Establish symbolic names for the fields in Intercomm's message header

- REGA, REGS Generate register name equates
 - ROUND Round a register value to a power of 2
 - SECTEST Test user function authority under ESS
(Extended Security System)
 - SSSCONV Convert subsystem codes to printable
form
 - SSSTART Start a STRT/STOP function under program
control
 - SSSTOP Stop a STRT/STOP function under program
control
 - SSTEST Test for bit settings controlled by the
General Purpose Subsystem
 - SUBLINK Provide subroutine linkage (similar to
LINKAGE macro). Note: can be paired
with the RTNLINK macro
 - XASWITCH Switch MVS/XA address modes (24/31)
-
- Macros for debugging functions:
 - PMISNAP Issue a snap
 - PMIWTO, PMIWTOR Issue a WTO (WTOR)
 - USRTRACK Track user data for SAM (System
Accounting Facility)

- Macros which request system control functions to be performed:
 - DISPATCH Create or cancel a Dispatcher task
 - INTWAIT Wait on event completion, or request a timed processing delay
 - INTPOST Post internal event
 - PASS, CATCH Transfer control of a system resource for a message processing thread to or from the Intercomm system (thread 0)
 - INTENQ, INTDEQ Enqueue/dequeue request for exclusive or shared control of a resource
 - SUBTASK Create an application program subtask
 - MODCNTRL Request LOAD/LINK/DELETE of a user subroutine defined in REENTSBS table

The macros used for debugging and to request system control functions are described in alphabetical order. Illustrations of the use of several of these macros for system control functions conclude this section.

10.2 MACRO DESCRIPTIONS

10.2.1 CATCH -- Transfer Ownership of a Storage Area from Intercomm to an Application

The CATCH macro is issued by an application, in a system with the Resource Management Auditing and Purging facility in use, to take control of an area of storage belonging to Intercomm. CATCHing an area ensures that it will be freed by the Resource Management purge routine if the subsystem program checks or times out.

10.2.2 DISPATCH -- Request Multithread Dispatcher Queuing Service

The DISPATCH macro provides the facility for requesting one of several queuing services from Intercomm's Multithreading Dispatcher. The following types of service requests are available:

- A request for a unit of work to be placed on a specific priority execution queue and executed as soon as priority permits
- A request for a unit of work to be placed on a timer queue and executed upon the elapse of a specified duration of time
- A request for a unit of work to be placed on an event queue and executed upon the completion of a specified event
- A request to delete (cancel) a previously queued request
- A request to terminate control and initiate processing by the highest priority unit of work awaiting execution

Three kinds of queues exist: event, timer and execution queues. There are two event queues, one timer queue, and four execution queues, corresponding to the highest-lowest Intercomm priority codes of 0, 1, 2, 3. All units of work placed on an event or timer queue remain queued until the event transpires or the duration expires. They are then, depending upon assigned priority, transferred to one of the execution queues.

The INTWAIT macro may be used in lieu of the DISPATCH macro for timer or event waiting.

NOTE: The IBM STIMER and TTIMER macros are not allowed to be issued by any user program.

10.2.3 INTDEQ -- Dequeue

The INTDEQ macro is used in conjunction with the INTENQ macro in order to signal to the enqueueing-dequeueing module that a requestor, having already been INTENQed and subsequently granted access to a resource, has no further need of that resource. For every INTENQ macro issued for a resource, there must be an INTDEQ macro subsequently issued for the same resource. If, after the issuance of an INTDEQ macro, the enqueueing-dequeueing module identifies a requestor as having been previously INTENQed, and not having timed out, register 15 will contain a return code of 0. If, however, a previous INTENQ was not issued, or if the previous INTENQ request timed out, register 15 will contain a return code of 4.

10.2.4 INTENQ -- Enqueue

The INTENQ macro is used in conjunction with the INTDEQ macro to serialize the use of a particular resource and, if necessary, delimit the number of concurrent users of that resource. The INTENQ macro is essentially a request to be placed upon a resource queue. Control is not returned to the issuer of INTENQ until all previous requestors on that queue have been given resource access. However, if the SHARE parameter is coded, all previous requestors may or may not have dequeued themselves by the time control is received. When a requestor is placed upon a queue, all registers are saved, therefore register 13 must point to a save area. The INTENQ macro expansion uses registers 0, 1, 14 and 15. No return code is employed, except if the TEST option is used.

10.2.5 INTPOST -- Post Internal ECB

The INTPOST macro is used to post an ECB awaited via the INTRNL=IPOST option of the DISPATCH or INTWAIT macros. This provides the most efficient synchronization technique for two threads within the same Intercomm task. INTPOST may also be used when INTRNL=YES was specified on the DISPATCH or INTWAIT macros. If the object ECB is already posted, then no over-posting will take place.

10.2.6 INTWAIT -- Temporarily Relinquish Control

The INTWAIT macro causes the issuing module to temporarily relinquish control until either an ECB is posted or a time interval expires. It assumes only that the caller's register 13 is pointing to a save area.

This macro is a convenient way to replace the following frequently occurring coding sequence:

```

                STM 14,12,12(13)
                DISPATCH 'S',label,(13),EXIT,{ECB= }
                                     {INTVL=}
label  LR 13,1
       LM 14,12,12(13)

```

10.2.7 MODCNTRL--Control Dynamically Loaded Subroutines

The MODCNTRL macro requests loading or linking, and then deleting, of separately linked user-written load modules. The referenced subroutines or tables must be defined using the SUBMODS macro within the REENTSBS table. Register 15 is set to X'FFFFFFFF' when the SUBMODS entry cannot be found, or if the requested module is not available. No other return code is set in register 15. If the module may be loaded above the 16meg line under XA, a requesting program executing in 24-Mode is responsible for address mode switching using the XASWITCH macro when the LOAD option is used.

10.2.8 PASS--Transfer Ownership of a Storage Area from an Application to Intercomm

The PASS macro is used, in a system with Resource Auditing and Purging, to protect an area of core acquired by an application thread from being freed by the purge routine when the thread completes. That is, the ownership is passed to the Intercomm system thread (thread 0). (See also STORAGE macro, SYS parameter).

10.2.9 PMISNAP--Issue a Snap

The PMISNAP macro should be used by subsystems in place of the IBM SNAP macro. It deducts the time taken by the snap operation from total elapsed time, thereby avoiding a subsystem time-out which could occur when taking a snap.

10.2.10 PMIWTO--Write to Operator

The PMIWTO macro generates a parameter list and call to the Intercomm module WTOMOD, which centralizes all WTOs to the CPU console, and/or the control terminal, and/or SYSPRINT, based on macro coding options. Do not use the PMIWTO macro if issuing a multiline WTO; use the IBM WTO macro.

10.2.11 PMIWTOR--Write to Operator with Reply

The PMIWTOR macro generates a parameter list and calls the Intercomm module WTOMOD. The program issuing the macro may regain control after the reply takes place by issuing a DISPATCH or INTWAIT macro to wait on the ECB specified in the macro parameters. If issuing a multiline WTOR, do not use this macro; use the IBM WTOR macro.

10.2.12 SUBTASK--Dynamic Subtasking

The SUBTASK macro allows part of a thread's logic to execute as a MVS subtask. The program linkage between the main Intercomm task and the subtasked logic may be viewed as being equivalent to a call to a subroutine. Registers 1 and 13 can be used as if a call was issued. SUBTASK generates the instruction BALR 14,15 with Register 15 containing the ENTRY parameter value.

All registers are passed from the main task portion of the application subsystem to the subtask. Intercomm suspends execution of the SUBTASKing thread (via DISPATCH WAIT) until the subtasked code completes, but other threads, perhaps of the same subsystem, may be processed by the main task during this time. When the subtasked code completes, register contents when the SUBTASKing thread is redispached depends upon what action the subtasked code took to save and restore them.

The subtasked code can be a piece of code in the application subsystem itself or an external subroutine. The main use of the SUBTASK macro is to allow code which may impede Intercomm performance to be executed in a subtask, instead of slowing the main task. Usually, the code would include SVCs with implied WAITS in them. For example, if an application subsystem wanted to issue a LOAD macro, SUBTASK could be used to allow the main task to continue while the subtask would be held up by MVS until the LOAD completed. The Intercomm File Handler subtasks the issuance of QSAM GETS in this manner.

A SUBTASK macro may not be issued by any program eligible for loading above the 16meg line under XA.

10.2.13 USRTRACK-- Track User Data Using SAM

If the System Accounting and Measurement Facility (see Operating Reference Manual) is installed and activated for the subsystem (SYCTTBL macro, SAM parameter), this macro can be used to increment a user-defined accumulator (for Data Base calls, for example) or to invoke a user SAM exit routine.

10.3 MACRO CODING EXAMPLES

See Chapter 3 regarding usage of macros by programs loaded above the 16meg line.

10.3.1 DISPATCH Macro Usage

The following coding examples show several uses of the DISPATCH macro.

In the first example, the programmer wishes to allow other tasks to continue execution while this routine waits for the completion of an event (an input/output operation, for example). Assume that the ECB address has been previously loaded into general register 8:

*USING DISPATCH TO WAIT FOR AN EVENT			
WAIT	STM	2,12,28(13)	SAVE REGISTERS
	DISPATCH	'S',DONE,(13),EXIT,ECB=(8)	
DONE	LR	13,1	RESTORE REGISTER 13
	LM	2,12,28(13)	RESTORE REGISTERS

The routine in progress uses its own save area to store all necessary registers before exiting, and restores the registers after regaining control. The address of the program's save area is the parameter passed through the Dispatcher. This example is reentrant. Note that this code could be replaced by an INTWAIT macro.

In the second example, the programmer wishes to allow other tasks awaiting CPU time to be dispatched, returning to this routine after the execution of higher or equal priority tasks which were awaiting events that may by now have been completed, or after the execution of equal or higher priority tasks which this routine may have just previously placed on the Dispatcher execution queue. The programmer wishes to give this task the same priority it had received when it gained control ('S' parameter):

*USING DISPATCH FOR TASK ROTATION			
ROTATE	STM	2,12,28(13)	SAVE REGISTERS
	DISPATCH	'S',RESUME,(13),EXIT	
RESUME	LR	13,1	RESTORE REGISTER 13
	LM	2,12,28(13)	RESTORE REGISTERS

In the third example, the programmer wishes to schedule the execution of a subprogram which will be executed concurrently with the program or after the program terminates, depending upon Dispatcher scheduling. Assume that the address of a calling program parameter list has been preloaded into general register 1:

```
*USING DISPATCH TO SCHEDULE SUBPROGRAM

          L          0,=V(SUBPROG)
SCHED    DISPATCH  'S',(0),(1),SYS=YES
```

The execution of this program continues. The subprogram gains control after this program returns to the Monitor, or if this program gives up control in any way (I/O operation through the File Handler, task rotation, etc.). The SYS parameter ensures that the dispatched routine will not be purged from its execute queue if the issuing program completes before the subprogram is given control. Note also that the passed parameter list, and the parameter values, may not be in dynamic storage owned by the issuing program (see also STORAGE and STORFREE macros, SYS parameter). The dispatched subprogram will receive control in thread zero (0), and execute as a system program.

In the fourth example, the programmer does not wish to continue processing until three events (ECB1, ECB2, and ECB3) have all completed. Control returns to the issuing program when all three ECBs have been posted:

```
*USING DISPATCH FOR A MULTIPLE WAIT

MULTWAIT DISPATCH  'S',COUNT,(13),ECB=ECB1
          DISPATCH  'S',COUNT,(13),ECB=ECB2
          DISPATCH  'S',COUNT,(13),ECB=ECB3
          LA        12,3          SET COUNTER TO 3
WAIT      STM      2,12,28(13)    SAVE REGISTERS
          DISPATCH  EXIT          EXIT
COUNT   LR        13,1          RESTORE REGISTER 13
          LM        2,12,28(13)    RESTORE REGISTERS
          BCT      12,WAIT        DECREMENT COUNTER &
                                BRANCH NOT ZERO
```

10.3.2 PASS/CATCH Macro Usage

One subsystem acquires (and initializes) an area of core (by issuing a STORAGE macro) and passes the address of that core via message switching to another subsystem.

Subsystem A

```

.
.
.
STORAGE  LEN=256,ADDR=(R1),
          LIST=PARMSAVE
LR       R11,R1
.
.
* INITIALIZE STORAGE AREA
.
.
.
* CREATE MESSAGE FOR SUBSYSTEM
* B WITH ADDRESS OF ACQUIRED
* CORE IN THE MESSAGE TEXT
.
.
.
PASS     LEN=256,ADDR=(R11)
.
* QUEUE THE MESSAGE
.
CALL     MSGCOL,.....
.

```

Subsystem B

```

.
* GET STORAGE ADDRESS FROM
* INPUT MESSAGE
L        R7,area-address
CATCH   LEN=256,ADDR=(R7)
.
.
.
* PROCESS AS IF THE AREA HAD
* BEEN ACQUIRED BY THIS SUB-
* SYSTEM
.
.
.
.
.
.
.
.
.
STORFREE LEN=256,ADDR=(R7)
.

```

NOTE: the PASS macro would be redundant if the storage was acquired using the SYS=YES parameter. However, if the subsystem program checked or timed out, the acquired storage would not be freed and would be permanently allocated. Use the PASS and the call to MSGCOL at the end of the program (just before the RTNLINK).



Chapter 11

SAMPLE PROCESSING PROGRAMS

The sample program SQASMA, shown in Figure 48, demonstrates coding of a BAL subsystem which is either resident or dynamically loadable below the 16meg line (if MVS/XA or ESA). The program processes an inquiry transaction (MURA) containing a part number and a warehouse number for a stock status display. MMU is used to transform the incoming message into a fixed field format. The part number is transformed into a RBN for accessing a BDAM part description file (PARTFILE). The RBN and a part description record area are passed as parameters to a called BAL subroutine SQASMB, illustrated in Figure 49, which also resides below the 16meg line. The subroutine retrieves the requested record from PARTFILE and passes back the File Handler return code to the calling subsystem via register 15.

Together, the part number and warehouse number provide a VSAM key for accessing a stock status file (STOKFILE). The File Handler is used for accessing both files. MMU is used for formatting an output display. Error messages, for conditions such as non-existent or erroneous warehouse or part numbers, or file I/O errors, are built within the program and formatted by MMU using an error map area.

The MSGHDRC source text member defining the Intercomm message header fields is COPY'd from the Intercomm source library (SYMREL) by the Assembler. The ASMLOGCH source text member used for terminal attribute and command override for MMU processing, and the symbolic map areas, are also copied into the program.

All required table entries, JCL, sample input messages and testing procedures, plus sample execution output, are illustrated in Chapter 12, "Subsystem Testing." The subsystem code used in the SYCTTBL macro to identify the sample subsystem is RA. Intercomm's BTAM simulator is used for testing. Test messages are included to test as many error combinations as possible. Chapter 13 illustrates a similar subsystem (without the subroutine) coded for the same purpose but using the Edit and Output Utilities, a MSGCOL call, and Test Mode for testing.


```

2 ** SAMPLE REENTRANT ASSEMBLER SUBSYSTEM USING THE FILE HANDLER **
3 ** TO ACCESS A VSAM FILE AND SUBROUTINE SQASMB TO ACCESS A BDAM **
4 ** FILE. MMU IS USED FOR INPUT AND OUTPUT MAPPING AND MAPPING **
5 ** OF ERROR MESSAGES. **
6 ** - REGISTER USAGE - **
7 ** R2 I/O MAP **
8 ** R3 WORK **
9 ** R4 RETURN CODE **
10 ** R5 ERROR MAP **
11 ** R6 BAL INSTRUCTIONS **
12 ** R7 BAL INSTRUCTIONS **
13 ** R8 PARMS. **
14 ** R9 INPUT MESSAGE **
15 ** RA SPA **
16 ** RB SPAEXT **
17 ** RC BASE REGISTER **
18 ** RD SAVE AREA (WORKAREA DSECT) **
19 **

21 PRINT NOGEN
22 SQASMA CSECT
23 LINKAGE BASE=(RC),SPA=(RA),LEN=DYNLEN,GPREQ=REGA,
MSG=(R9),PARM=(R8)

25+ PRINT NOGEN
62+ PRINT NOGEN
67+ PRINT GEN
68+ PUSH PRINT TURN OFF PRINT GENERATION
69+ PRINT NOGEN
785+ POP PRINT RESUME PRINT GENERATION

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 1 of 15)

```

812+      PRINT NOGEN
913      USING INMSG,R9
914      USING WORKAREA,RD
915      USING STKSTAT,R2
916      USING SPAEXT,RB
917      XR      R4,R4              INITIALIZE RETURN CODE
918      LA      R5,WORKLEN+MAP1L(,RD) ADDRESS ERROR MAP
919      L        RB,SPAEXTAD
920      BAL     R6,MOVEHDR          MCVE INP HDR TO OUTP HDR
921      BAL     R6,MAPIN           MAP AND THEN FREE THE INPUT MSG
922      LA      R6,PRERTN         WHERE TO RETURN
923      CLI     MCW,C'3'          IF A FIELD IS IN ERROR
924      BE      INVINPUT          SEND ERRCR MSG
925      CLI     MCW,C'0'          IF MAPPING NOT OK
926      BNE     MAPER             SEND ERROR MSG
927      BAL     R6,CLEARMAP       CLEAR THE MAP
928      BAL     R6,RDPARTFL       PREPARE TO READ PARTFILE
929      BAL     R6,BDAMREAD       READ A RECORD
930      TM      FHFLAG,BDRDOK     READ OK?
931      BZ      PRERTN           NO
932      BAL     R6,RDSTKFIL       PREPARE TO READ STOCK FILE
933      BAL     R6,VSAMREAD       READ A RECORD
934      TM      FHFLAG,VSRDOK     READ OK?
935      BZ      PRERTN           NO
936      BAL     R6,MAPOUT         PREPARE OUTPUT MAP
937      CLI     MCW,C'0'          OK?
938      BE      PRERTN           YUP
939      BAL     R6,MAPER          NO..SEND ERROR MSG
940 PRERTN DS      OH
941      TM      MAPFLG,NOMAP       UNABLE TO SEND MAP?
942      BC      RETURN            YES - JUST FREE MAP AND GO
943      LA      R6,RETURN         WHERE TO RETURN
944      TM      MAPFLG,MAPERR      ARE WE SENDING AN ERROR MAP?
945      BC      ERMAPEND          YES - GO DO IT
946      BAL     R6,GDMAPEND       SEND GOOD MAP
947 RETURN DS      OH
948 ***   FREE INPUT MAP AREA AND RETURN
949      XC      MCW,MCW           CLEAR MAP CONTROL WORD
950      CALL    MAPFREE,(MCW,IOWRP,IOMAP,ADDRMSG,CMSGHTID),
          VL,MF=(E,CALLIST)
965      RTNLINK ADDR=(RD),LEN=DYNLEN,RC=(R4)
975+     PRINT NOGEN
1011+*,GETSPA - V7.0 - 11/76 - SM

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 2 of 15)

```

1035 MOVEHDR DS OH
1036 MVC OMSGHTID,MSGHTID SAVE TID
1037 MVC IOGRP,IOGRPNM MOVE MAP GROUP NAME TO WORK AREA
1038 MVC IOMAP,IOMAPNM MOVE MAP NAME " "
1039 MVC ERMAP,ERMAPNM MOVE ERR MAP NAME " "
1040 BR R6

1042 MAPIN DS OH
1043 ST R9,ADDRMSG STORE INPUT MSG ADDRESS
1044 XC MCW(4),MCW CLEAR MAP CONTROL WORD
1045 CALL MAPIN,(MCB,IOGRP,IOMAP,ADDRMSG,MCW),VL, R
MF=(E,CALLIST) MAP INPUT MESSAGE
1060 L R2,ADDRMSG MAPPED MSG DATA ADDRESS
1061 BR R6

1063 CLEARMAP DS OH
1064 XC MCW(4),MCW CLEAR MAP CONTROL WORD
1065 MVI MCWOPT4,C'A' ONLY CLEAR ATTRIBUTE BYTES
1066 CALL MAPCLR,(MCW,IOGRP,IOMAP,MAP1,OMSGHTID),VL, -
MF=(E,CALLIST)
1081 BR R6

1083 RDPARTFL DS OH
1084 PACK DWORD,RBNBYTE PACK RBN #
1085 CVB R3,DWORD AND CONVERT TO BINARY
1086 ST R3,RBNWORD STORE RBN
1087 MVC CURRFILE,DDPART DDNAME OF BDAM FILE
1088 BR R6

1090 BDAMREAD DS OH
1091 ** USE MODCNTRL MACRO TO LINK TO SCASMB SUBRTN WHICH READS A BDAM FILE
1092 MVC SUBNAME,SQASMB MCVE SUBRTN NAME INTO WORK AREA
1093 MODCNTRL (PARTREC,RBNWORD),VL,MF=(E,CALLIST), -
ACTION=LINK,MODNAME=SUBNAME
1108 LTR RF,RF DID SQASMB GET CONTROL?
1109 BM NOSUBRTN NO
1110 B **4(RF) BRANCH ON RETURN CODE
1111 B SUBOK 0 RC
1112 B IOERROR 4 RC
1113 B NOTFOUND 8 RC
1114 B NODD 12 RC
1115 SUBOK DS OH
1116 CLC RECPIN,PARTNO CORRECT RECORD?
1117 BNE NOTFOUND NO
1118 MVC PRTPDATA,RECDES MOVE DATA TO OUTP MSG
1119 MVC ORDUNT,RECUNT " " " " "
1120 MVC PRTPRC,RECPRC " " " " "
1121 OI FHFLAG,BDRCDK SHOW EVERYTHINGS OK
1122 BR R6

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 3 of 15)

```

1124 RDSTKFIL DS OH
1125 MVC CURRFILE,DDSTOCK GET DDNAME OF FILE
1126 MVC RECWHS,WHSNO FIND KEY OF RECORD WE WANT
1127 MVC RECPNO,PARTNO
1128 MVC KEYFIELD,KEYFLD AND MOVE IT INTO KEY AREA
1129 BR R6

1131 VSAMREAD DS OH
1132 XC EXTDSCT(48),EXTDSCT CLEAR IT
1133 BAL R7,SELECT GO SELECT THE FILE
1134 CLI FHSTAT1,C'9' NO DD?
1135 BE NODD
1136 BAL R7,VSREAD2 READ A RECORD
1137 CLI FHSTAT1,C'1' I/O ERROR?
1138 BE IDERROR YES
1139 CLI FHSTAT1,C'2' RECORD NOT FOUND?
1140 BE VSRECNF NOT FOUND - GO BUILD ERROR MSG
1141 OI FHFLAG,VS RDOK INDICATE READ WORKED
1142 MVC WHSLOC,RECWLC BUILD OUTPUT MESSAGE
1143 MVC STKLEV,RECLEV
1144 MVC DATEDIT,RECLDT
1145 BAL R7,EDITDATE MAKE DATE PRINTABLE
1146 MVC LEVDATE,DATEMOVE
1147 MVC STKORD,RECORD
1148 MVC DATEDIT,RECODT
1149 BAL R7,EDITDATE MAKE DATE PRINTABLE
1150 MVC ORDDATE,DATEMOVE
1151 DORLSE DS OH
1152 BAL R7,RELEASE GO RELEASE THE FILE
1153 BR R6

1155 VSREAD2 DS OH
1156 XC FHSTAT,FHSTAT CLEAR FH CONTROL WORD
1157 CALL GETV,(EXTDSCT,FHSTAT,STOCKREC,KEYFIELD),
VL,MF=(E,CALLIST)
1171 BR R7 RETURN TO SUBRTN

1173 SELECT DS OH
1174 XC FHSTAT,FHSTAT CLEAR FILE HANDLER CONTROL WORD
1175 CALL SELECT,(EXTDSCT,FHSTAT,CURRFILE),VL,MF=(E,CALLIST)
1187 BR R7 RETURN TO SUBRTN

1189 RELEASE DS OH
1190 XC FHSTAT,FHSTAT CLEAR FILE HANDLER CONTROL WORD
1191 CALL RELEASE,(EXTDSCT,FHSTAT),VL,MF=(E,CALLIST)
1202 BR R7 RETURN TO SUBRTN

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 4 of 15)

1204	EDITDATE	DS	OH	EDIT DATE TO MM/DD/YY FORM
1205		MVC	DYEAR,DEYEAR	
1206		MVC	SLASH1,SLASH	
1207		MVC	DMDAY,DEDAY	
1208		MVC	SLASH2,SLASH	
1209		MVC	DMMG,DEMO	
1210		BR	R7	RETURN TO SUBRTN
1212	GDMAPEND	DS	OH	
1213		XC	MCW,MCW	CLEAR MAP CONTROL WORD
1214		MVI	MCWOPT2,C'C'	TRANSMIT ENTIRE MSG
1215		BAL	R7,MAPEND	GO CALL MAPEND
1216		CLI	MCW,C'8'	MAPEND SUCCESSFUL?
1217		BER	R6	YES
1218		BAL	R7,MAPURGE	NO..PURGE THE MAP
1219		ST	R6,SAVE	SAVE THE LINK REGISTER
1220		BAL	R6,MAPER	PREPARE AN ERROR MSG
1221		BAL	R6,ERMAPEND	SEND THE ERROR MSG
1222		L	R6,SAVE	RESTORE LINK REGISTER
1223		BR	R6	RETURN TO MAINLINE
1225	ERMAPEND	DS	OH	
1226		XC	MCW,MCW	CLEAR MAP CONTROL WORD
1227		MVI	MCWOPT2,C'C'	TRANSMIT MSG
1228		MVI	MCWOPT3,WRITE1	OVERWRITE EXISTING SCREEN
1229		BAL	R7,MAPEND	GO CALL MAPEND
1230		CLI	MCW,C'8'	SUCCESSFUL?
1231		BER	R6	YES
1232		BAL	R7,MAPURGE	NO..PURGE THE MAP
1233		LA	R4,8	RETURN CODE = 8
1234		BR	R6	RETURN TO MAINLINE
1236	MAPEND	DS	OH	
1237		CALL	MAPEND,(MCB,0,MCW),VL,MF=(E,CALLIST)	
1249		BR	R7	RETURN TO SUBRTN
1251	MAPURGE	DS	OH	
1252		CALL	MAPURGE,(MCB),VL,MF=(E,CALLIST)	
1262		BR	R7	RETURN TO SUBRTN
1264	MAPOUT	DS	OH	
1265		XC	MCW,MCW	CLEAR MAP CONTROL WORD
1266		CALL	MAPOUT,(MCB,IDGRP,ICMAP,MAP1,MCW,0MSGHTD), VL,MF=(E,CALLIST)	
1282		BR	R6	RETURN TO MAINLINE

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 5 of 15)

```

1284 **** ERROR ROUTINES ****
1285 *
1286 *
1287 *
1288         DROP R2
1289         USING ERRMAP,R5
1290 ININPUT DS OH
1291 CLC PARTNOT-MAP1(1,R2),WHSNOT-MAP1(R2) BOTH NON-NUMERIC?
1292     BNE ONLY1 NO - ONLY 1 IS
1293     MVC MSG7,MSGI MOVE IN APPROPRIATE MSG
1294     B GOSNDMSG MAP THE ERROR MSG
1295 ONLY1 DS OH
1296     MVC MSG7,MSGG MOVE IN APPROPRIATE MSG
1297     BH GOSNDMSG PARTNO NOT NUMERIC
1298     MVC MSG7,MSGH WHSNO NOT NUMERIC
1299 GOSNDMSG DS OH
1300     MVC ERRMSG,INVINMSG MOVE MSG INTO MAP
1301     BAL R7,SENDERR GO CALL MAPOUT
1302     BR R6 RETURN TO MAINLINE

1304 NOSUBRTN DS OH
1305     MVC MSG8,MSGJ BUILD ERROR MSG
1306     MVC NOFILE,CURRFILE
1307     MVC MSG9,MSGK
1308     MVC ERRMSG(L'NCSUBMSG),NOSUBMSG MOVE INTO MAP
1309     BAL R7,SENDERR DO MAPOUT
1310     BR R6 RETURN TO MAINLINE

1312 VSRECNF DS OH
1313     MVC MSG3,MSGC NOT FOUND - BUILD ERROR MSG
1314     MVC MSG4,MSGD
1315     MVC NOWARENO,PARTNO-MAP1(R2)
1316     MVC NOWARWHS,WHSNO-MAP1(R2)
1317     MVC ERRMSG(37),NOWARMSG MOVE MSG INTO ERROR MAP
1318     BAL R7,SENDERR GO MAP ERROR MESSAGE
1319     B DORLSE

1321 NOTFOUND DS OH
1322     MVC MSG1,MSGA BUILD ERROR MSG
1323     MVC MSG2,MSGB
1324     MVC NOPART,PARTNO-MAP1(R2) MOVE IN MISSING PART #
1325     MVC ERRMSG(L'NOPRTMSG),NOPRTMSG MOVE INTO MAP
1326     BAL R7,SENDERR DO MAPOUT
1327     BR R6 RETURN TO MAINLINE

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 6 of 15)

```

1329 NOOD      DS      OH
1330          MVC     CANCODE,=CL15'NO DD FOR FILE'
1331          B       CONTIN
1332 IOERROR   DS      OH
1333          OI      FHFLAG,IOERR      INDICATE AN IO-ERROR
1334          MVC     CANCODE,=CL15'IO ERROR ON'
1335 CONTIN    DS      OH
1336          MVC     MSG5,MSGE        MOVE IN APPROPRIATE MSG
1337          MVC     CANFLNM,CURRFILE  MOVE IN FILE NAME
1338          MVC     ERRMSG(L'CANMSG),CANMSG MOVE INTO MAP
1339          BAL     R7,SENDERR        DO MAPOUT
1340          TM      FHFLAG,BORDOK+IOERR IF IOERROR CN VSAM FILE
1341          BO      DORLSE            THEN GO RELEASE IT
1342          BR      R6              RETURN TO MAINLINE

1344 MAPER     DS      OH
1345          MVC     MSG6,MSGF        MOVE IN APPROPRIATE MSG
1346          MVC     ERRTAG,MCW       MOVE BYTES 1 & 2 INTO MSG
1347          MVC     ERRMSG(L'MAPERMSG),MAPERMSG MOVE INTO MAP
1348          BAL     R7,SENDERR        DO MAPOUT
1349          BR      R6              RETURN TO MAINLINE

1351 SENDERR   DS      OH
1352          XC      MCW,MCW          CLEAR MAP CONTROL WORD
1353          OI      MAPFLG,MAPERR     INDICATE MAPOUT FOR ERROR MAP
1354          CALL    MAPOUT,(MCB,IOGRP,ERMAP,ERRMAP,MCW,OMSGHTID),
              VL,MF=(E,CALLIST)
1370          CLI   MCW,C'0'          MAPOUT OK?
1371          BER     R7                YES
1372          LA     R4,8              NO - RETURN CODE = 8
1373          OI     MAPFLG,NOMAP      SHOW NO MAP SENT
1374          BR     R7                RETURN TO SUBRTN

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 7 of 15)

```

1376          PRINT GEN
1377 **        CONSTANTS
1378 SLASH     DC      C'/'
1379 DDSTOCK   DC      C'STOKFILE'
1380 DDPART    DC      C'PARTFILE'
1381 IOGRPNM   DC      CL8'STKSTAT'
1382 IOMAPNM   DC      CL8'MAP1'
1383 ERMAPNM   DC      CL8'ERRMAP'
1384 SQASMB    DC      CL8'SQASMB'
1385 MSGTBL    DS      OCL206
1386 MSGA      DC      C'PART NUMBER '
1387 MSGB      DC      C' NOT FOUND.'
1388 MSGC      DC      C'PART '
1389 MSGD      DC      C' NOT FOUND IN WAREHOUSE '
1390 MSGE      DC      C'. MESSAGE CANCELLED.'
1391 MSGF      DC      C'MAP ERROR MCW IS '
1392 MSGG      DC      CL50'INVALID DATA: PARTNO MUST BE NUMERIC'
1393 MSGH      DC      CL50'INVALID DATA: WHSNO MUST BE NUMERIC'
1394 MSGI      DC      CL50'INVALID DATA: PARTNO AND WHSNC MUST BE NUMERIC'
1395 MSGJ      DC      C'SUBROUTINE TO READ '
1396 MSGK      DC      C' NOT AVAILABLE'
1397          COPY    ASHLOGCH          SYMBOLIC CONTROL CHARS AND ATTRIBS.

1399 *        LOGICAL ATTRIBUTE BYTE DEFINITIONS FOR IBM3270
1400 *
1401 UAN       EQU     1  UNPROT/ALPHA/NORMAL
1402 UANMDT    EQU     2  UNPROT/ALPHA/MDTON
1403 UANSEL    EQU     3  UNPROT/ALPHA/SELPEN
1404 UANMSEL   EQU     4
1405 UAHSEL    EQU     5
1406 UAHMSEL   EQU     6
1407 UAX       EQU     7
1408 UAXMDT    EQU     8
1409 UNN       EQU     9
1410 UNNMDT    EQU    10
1411 UNNSEL    EQU    11
1412 UNNMSEL   EQU    12
1413 UNPSEL    EQU    13
1414 UNPMSEL   EQU    14
1415 UNX       EQU    15
1416 UNXMDT    EQU    16
1417 PAN       EQU    17
1418 PANMDT    EQU    18
1419 PANSEL    EQU    19
1420 PANMSEL   EQU    20
1421 PAHSEL    EQU    21
1422 PAHMSEL   EQU    22
1423 PAX       EQU    23
1424 PAXMDT    EQU    24
1425 PSN       EQU    25
1426 PSNMDT    EQU    26
1427 PSNSEL    EQU    27
1428 PSNMSEL   EQU    28
1429 PSHSEL    EQU    29

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 8 of 15)


```
1430 PS+MSEL EQU 30
1431 PSX EQU 31
1432 PSXMDT EQU 32
1433 SUPR ECU 33

1435 * LOGICAL COMMAND CHARACTER DEFINITIONS FOR IBM3270
1436 *
1437 WRITE1 EQU 1
1438 ERASWRIT EQU 2
1439 ERASWRAL EQU 3

1441 * LOGICAL CONTROL CHARACTER DEFINITIONS FOR IBM3270
1442 *
1443 RMDT EQU 1
1444 RKEYBD EQU 2
1445 RMDTKEYB EQU 3
1446 ALARM EQU 4
1447 ALRMRMDT EQU 5
1448 ALRMRKEY EQU 6
1449 ALRMRMKY EQU 7
1450 PRNTNL EQU 8
1451 PRNT40 EQU 9
1452 PRNT64 EQU 10
1453 PRNT80 EQU 11
1454 PRNLRMDT EQU 12
1455 PR40RMDT EQU 13
1456 PR64RMDT EQU 14
1457 PR8CRMDT EQU 15
1458 PRNLRKEY EQU 16
1459 PR40RKEY EQU 17
1460 PR64RKEY EQU 18
1461 PR80RKEY EQU 19
1462 PRNLRMKY EQU 20
1463 PR4CRMKY EQU 21
1464 PR64RMKY EQU 22
1465 PR8ORMKY EQU 23
1466 PRNLALRM EQU 24
1467 PR4CALRM EQU 25
1468 PR64ALRM EQU 26
1469 PR80ALRM EQU 27
1470 PRNLRARM EQU 28
1471 PR4CARM EQU 29
1472 PR64ARM EQU 30
1473 PR8CARM EQU 31
1474 PRNLRKY EQU 32
1475 PR4ARKY EQU 33
1476 PR64ARKY EQU 34
1477 PR8CARKY EQU 35
1478 PRNLAMKY EQU 36
1479 PR4CAMKY EQU 37
1480 PR64AMKY EQU 38
1481 PR80AMKY EQU 39
1482 NULL EQU 40
```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 9 of 15)

```
1484 *          LOGICAL ATTRIBUTE BYTE DEFINITIONS FOR DS40
1485 *
1486 * UAN FCR DS40=UNPROT/ALPHA/NORMAL
1487 * UANMDT FOR DS40=UNPROT/ALPHA/MDTON
1488 * UANSEL FOR DS40=UNPROT/ALPHA/SELPEN

1490 *  LOGICAL COMMAND CHARACTER DEFINITIONS FOR DS40
1491 *
1492 * WRITE1 FOR DS40=HOME CURSOR ONLY (ESC,H)
1493 * ERASWRIT FOR DS40=ESC,R=HOME CURSOR,CLEAR SCREEN

1495 *  LOGICAL CONTROL CHARACTER DEFINITIONS FOR DS40
1496 *

1498 *          LOGICAL ATTRIBUTE BYTE DEFINITIONS FOR IBM3270P
1499 *

1501 *  LOGICAL COMMAND CHARACTER DEFINITIONS FOR IBM3270P
1502 *

1504 *  LOGICAL CONTROL CHARACTER DEFINITIONS FOR IBM3270P
1505 *
1506 NL          EQU    51
1507 FF          EQU    52
1508 CR          EQU    53
1509 SI          EQU    54
1510           DC     C'END OF WORKING STORAGE'
```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 10 of 15)

```

1512          LTRG
1513          =V(PMIRTLR)
1514          =V(DYNLLOAD)
1515          =CL15'NO DC FCR FILE'
1516          =CL15'IO ERROR CN'
1517 INMSG     DSECT
1518          COPY MSGHDRC          MESSAGE HEADER DSECT
1519 *
1520 *          MESSAGE HEADER LAYOUT
1521 *          *****
1522 *
1523 *          LAST REVISION 10/20/82-RELEASE 9.C
1524 *          LAST REVISION 07/30/85-LU 6.2 SUPPORT
1525 MSGHLEN  DS      BL2          LENGTH OF MESSAGE
1526 MSGHOPR  DS      BL1          CTAP/BTAM I/O PREFIX BLANK IF SS MSG
1527 MSGHRSCH DS      XL1          HI-ORDER BYTE OF RECEIVING SUBSYSTEM CODE
1528 MSGHRSC  DS      CL1          RECEIVING SUBSYSTEM CODE
1529 MSGHSSC  DS      CL1          SENDING SUBSYSTEM CODE
1530 MSGHMMN  DS      OBL3         MONITOR SEQUENCE NUMBER          X1078
1531 MSGHTXTL DS      BL2          RECORD LENGTH (FILE RECOVERY)      X1078
1532 MSGHKEYL DS      CL1          KEY LENGTH (FILE RECOVERY)         X1078
1533 MSGHDAT  DS      OCL6         DATE (YY.DDD)                      X1078
1534 MSGHYR   DS      CL2          YEAR                                X1078
1535 MSGHTRD  DS      BL1          THREAD NUMBER                      X1078
1536 MSGHDAY  DS      CL3          DAY                                X1078
1537 MSGHTIM  DS      CL8          TIME (HH.MM.SS)
1538          ORG      MSGHTIM          FIELDS USED IN SCANVERB DURING  JA
1539 *          CONSTRUCTION OF MESSAGE IN LINE HANDLERS              JA
1540 MSGHVFLG  DS      B            FLAGS                              JA
1541 MSGHVFNDEQU X'80'          VERB WAS ANALYZED BEFORE CALLING BTSEARCH JA
1542 MSGHYBA  DS      AL3          A(BTVERB ENTRY) IF MSGHVFNDFLAG ON  JA
1543          ORG      MSGHTIM+L'MSGHTIM
1544 MSGHTID  DS      CL5          TERMINAL ID (AAANN) AAA=CITY,NN=DEVICE ID
1545 MSGHMRRDX DS      OX          INDEX TO MULTIREGION MCT ENTRY
1546 MSGHCON  DS      BL2          COMPANY NUMBER
1547 *          SPECIAL VALUES OF MSGHCON                            JA
1548 MSGHCFLA EQU X'BB01'        FLUSH-ALL CHASER MSG                    JA
1549 MSGHCP12 EQU X'BB03'        3270 COPY FORM 1 (REM.-SAME CU),2 (3275-WR) JA
1550 *          MSGHCP12: COPY TYPE 1 OR 2, ISSUING TERM REQUEST RESPONSE SM1124
1551 MSGHCN12 EQU X'BB13'        COPY TYPE 1 OR 2, NO RESPONSE TO ISSUER SM1124
1552 MSGHCP3  EQU X'BB02'        3270 COPY FORM3 (READ FULL BUF REQUEST)  JA
1553 MSGHR129 EQU X'BB04'        IBM129 CARD READER RESET I/P INHIBITED MSG JA
1554 MSGHFEVR EQU X'BB'          SET IN MSGHCON+1 OF RESPONSES TO F.E.VERBS JA
1555          ORG      MSGHCON+1
1556 MSGHRETN DS      BL1          RETURN CODE.
1557 MSGHCONV EQU C'C'          30 LOGGED FROM CONVERSE.
1558 MSGHFLGS DS      DFL2        MESSAGE INDICATOR FLAGS                    SM1166
1559 MSGHFLG1 DS      FL1         MESSAGE INDICATOR FLAG-BYTE-1          SM1166
1560 MSGHFSDR EQU X'80'          ASK FOR DEFINITE RESPONSE                VTAM
1561 MSGHFSEF EQU X'40'          ASK FOR EXCEPTION RESPONSE              VTAM
1562 *          IF MSGHFSDR+MSGHFSEF=0 THEN NO RESPONSE                VTAM
1563 *          SPECIFICATION, USE OTHER SOURCES TO DETERMINE.          VTAM
1564 MSGHFRSP EQU MSGHFSDR+MSGHFSEF MASK TO CHECK 'SRESP'              VTAM
1565 MSGHFSR1 EQU X'20'          1 -> RESPONSE TYPE 1 (FPE)              VTAM
1566 MSGHFSR2 EQU X'10'          1 -> RESPONSE TYPE 2 (RRN)              VTAM

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 11 of 15)

1567	MSG+FSEB	EQU	X'08'	SEND EB WITH THIS MESSAGE	VTAM
1568	MSGHNCON	EQU	X'04'	DO NOT CANCEL CONVERSATION TIMEOUT	XM0215
1569	MSGHFN3	EQU	X'02'	1 -> DONT WRITE X'F3' LCG RECORD FOR MSG	
1570	MSGHFRLS	EQU	X'01'	RELEASE NEXT OUTPUT MESSAGE	SM1166
1571	*				SM1166
1572	MSG+FLG2	DS	FL1	MESSAGE INDICATOR FLAG-BYTE-2	SM1166
1573	MSGHFTRM	EQU	X'80'	MSGHADDR PCINTS TO SOURCE BTERM/LUC	SM1166
1574	MSGHSRST	EQU	X'40'	SERIALY RESTARTED MESSAGE INDICATOR	(9.0) CH
1575	MSG+SYSC	EQU	X'20'	CUEUE THIS MSG TO A 6.2 SESSION EVEN	51MD
1576	*			IF NO CONVERSATION CURRENTLY ACTIVE	51MD
1577	MSGHFMHI	EQU	X'10'	THIS MESSAGE CONTAINS 6.2 FMHDR	51MD
1578	*				JS
1579	MSG+BMN	DS	BL3	BTAM SEQUENCE NUMBER	JS
1580	*				JS
1581	MSG+PMN	EQU	*		
1582	MSGHSSCH	DS	XL1	HI/ORDER BYTE OF SENDING SUBSYSTEM	
1583	MSGHUSR	DS	XL1	AVAILABLE TO USER	
1584		ORG	MSGHUSR		JS
1585	MSG+ADDR	DS	AL3	ADDRESS OF AN AUXILIARY AREA (FE ONLY)	JS
1586		ORG	MSGHTID	FOR FILE RECOVERY	X1078
1587	MSGHBKID	DS	CL8	BDAM BLOCK ID (FILE RECOVERY)	X1078
1588	MSG+DD	DS	CL8	FILE DDNAME (FILE RECOVERY)	X1078
1589	MSG+LOG	DC	C'0'	LOG TYPE CODE -SEE MONITOR WRITEUP	
1590	RVZCNE	EQU	X'80'	FILE REVERSAL ENTRY.	
1591	RCZONE	EQU	X'90'	FILE RECREATION ENTRY	
1592	MSG+XFIL	EQU	RVZONE+15	CHECKPOINT RECORD.	
1593	RCSTUP	EQU	RCZONE+15	STARTUP RECORD.	
1594	MSGHRQST	EQU	X'A0'	LOGPROC REQUEUEING STARTED.	
1595	MSGHRQND	EQU	X'A1'	LOGPROC REQUEUEING ENDED.	
1596	MSG+RBUF	DS	OH	BUFFER LENGTH (BDAM FILE RECOVERY)	X1078
1597	MSG+MACR	DS	OBL1	FILE HANDLER MACRO #	JT
1598	MSGHBLK	DS	CL1	BLANK (BINARY ZERO)	
1599	MSG+VMI	DS	BL1	VERB/MSG ID	
1600	MSG+FFVM	EQU	X'67'	SPECIAL VMI FOR FULLY FORMATTED MSGS	JA
1601	DDQVMI	EQU	X'EE'	SPECIAL VMI FOR DYN. DATA QUEING	MM
1602	*				
1603	MSGHEND	EQU	*		
1604	MSG+LNTH	EQU	MSGHEND-MSGHLEN	LENGTH OF MESSAGE HEADER	
1605	*				

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 12 of 15)

1607	WORKAREA	DSECT	
1608	SAVE	DS	18F
1609	CALLIST	DS	6F
1610	DWCRD	DS	D
1611	*		
1612	ECB	DS	F
1613	*		
1614	ADDRMSG	DS	A
1615	OMSGHTID	DS	CL5
1616	RECAREA	DS	OCL100
1617	PARTREC	DS	OCL100
1618	PARTDATA	DS	OCL64
1619	RECPIN	DS	CL5
1620	RECDER	DS	CL54
1621	RECLNT	DS	CL5
1622	RECPRC	DS	PL4
1623	RECMFR#	DS	CL15
1624		DS	CL17
1625	STCCKREC	DS	OCL80
1626	DELECHR	DS	X
1627	KEYFLD	DS	OCL8
1628	RECWHS	DS	XL3
1629	RECPND	DS	XL5
1630		DS	XL28
1631	RECSTKDT	DS	OCL43
1632	RECWLC	DS	XL23
1633	RECLEV	DS	PL4
1634	RECLDT	DS	XL6
1635	RECCRD	DS	PL4
1636	RECCDT	DS	XL6
1637	STATWD	DS	OF
1638	FHSTAT	DS	OF
1639	FHSTAT1	DS	X
1640	FHSTAT2	DS	X
1641		DS	H
1642	EXTDSCT	DS	12F
1643	RBNWORD	DS	OF
1644		DS	XL3
1645	RBNWRC	DS	X
1646	CURRFILE	DS	CL8
1647	MCW	DS	OF
1648	MCWRETCO	DS	X
1649	MCWOPT2	DS	X
1650	MCWOPT3	DS	X
1651	MCWOPT4	DS	X
1652		ORG	MCW
1653	MCWCD12	DS	XL2
1654		ORG	
1655	MCB	DS	12F
1656	KEYFIELD	DS	CL8

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 13 of 15)

1658	DATEDIT	DS	OCL6	
1659	DEMC	DS	CL2	
1660	DEDAY	DS	CL2	
1661	DEYEAR	DS	CL2	
1662	DATEMOVE	DS	OCL8	
1663	DMMO	DS	CL2	
1664	SLASH2	DS	X	
1665	DMDAY	DS	CL2	
1666	SLASH1	DS	X	
1667	DMYEAR	DS	CL2	
1668	INVINMSG	DS	OCL50	
1669	MSG7	DS	CL50	
1670		ORG	INVINMSG	
1671	NOPRTMSG	DS	OCL28	
1672	MSG1	DS	CL12	
1673	NOPART	DS	CL5	
1674	MSG2	DS	CL11	
1675		ORG	INVINMSG	
1676	NOWARMSG	DS	OCL37	
1677	MSG3	DS	CL5	
1678	NOWARENO	DS	CL5	
1679	MSG4	DS	CL24	
1680	NOWARWHS	DS	CL3	
1681		ORG	INVINMSG	
1682	CANMSG	DS	OCL43	
1683	CANCODE	DS	CL15	
1684	CANFLNM	DS	CL8	
1685	MSG5	DS	CL20	
1686		ORG	INVINMSG	
1687	MAPERMSG	DS	OCL19	
1688	MSG6	DS	CL17	
1689	ERRTAG	DS	CL2	
1690		ORG	INVINMSG	
1691	NCSUBMSG	DS	OCL(L'MSG8+L'NOFILE+L'MSG9)	
1692	MSG8	DS	CL(L'MSGJ)	
1693	NOFILE	DS	CL8	
1694	MSG9	DS	CL(L'MSGK)	
1695		ORG		
1696	IDGRP	DS	CL8	MAP GROUP NAME
1697	ERMAP	DS	CL8	ERROR MAP NAME
1698	IDMAP	DS	CL8	MAP NAME
1699	SUBNAME	DS	CL8	SUBROUTINE NAME
1700	MAPFLG	DS	X	
1701	MAPERR	EQU	X'40'	ERROR MAP BEING SENT
1702	NOMAP	EQU	X'01'	UNABLE TO SEND MAP
1703	FHFLAG	DS	X	
1704	BDRDOK	EQU	X'80'	BDAM READ SUCCESSFUL
1705	YSRDOK	EQU	X'08'	VSAM READ SUCCESSFUL
1706	ICERR	EQU	X'02'	I/O ERROR OCCURRED
1707	OUTMAP	DS	OD	
1708	WORKLEN	EQU	*-SAVE	

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 14 of 15)

1710		COPY	STKSTAT		SYMBOLIC I/O MAP DSECT
1711	STKSTAT	DSECT			
1712	MAP1	EQU	*	START OF MAP	
1713	VERBL	DS	XL2		FIELD LENGTH
1714	VERBT	DS	X		FIELD TAG
1715	VERB	DS	CL4		
1716	PARTNOF	DS	CXL3	STRUCTURED SEGMENT START	
1717	PARTNOL	DS	XL2		STRUCTURED SEGMENT LENGTH
1718	PARTNOT	DS	X		STRUCTURED SEGMENT TAG
1719	PARTNO	EQU	*		
1720	FILLER	DS	ZL4		
1721	RBNBYTE	DS	Z		
1722	USEG1	EQU	*	SEGMENT DELIMITER	
1723	WFSNOL	DS	XL2		FIELD LENGTH
1724	WFSNOT	DS	X		FIELD TAG
1725	WFSNO	DS	ZL3		
1726	PRTDATAL	DS	XL2		FIELD LENGTH
1727	PRTDATAT	DS	X		FIELD TAG
1728	PRTDATA	DS	CL54		
1729	ORDUNTL	DS	XL2		FIELD LENGTH
1730	ORDUNTT	DS	X		FIELD TAG
1731	ORDUNT	DS	CL5		
1732	PRTPRCL	DS	XL2		FIELD LENGTH
1733	PRTPRCT	DS	X		FIELD TAG
1734	PRTPRC	DS	PL4		
1735	WHSLOCL	DS	XL2		FIELD LENGTH
1736	WHSLOCT	DS	X		FIELD TAG
1737	WHSLOC	DS	CL23		
1738	STKLEVL	DS	XL2		FIELD LENGTH
1739	STKLEVT	DS	X		FIELD TAG
1740	STKLEV	DS	PL4		
1741	LEVDATEL	DS	XL2		FIELD LENGTH
1742	LEVDATE	DS	X		FIELD TAG
1743	LEVDATE	DS	CL8		
1744	STKORDL	DS	XL2		FIELD LENGTH
1745	STKORDT	DS	X		FIELD TAG
1746	STKORC	DS	PL4		
1747	GRDDATEL	DS	XL2		FIELD LENGTH
1748	GRDDATE	DS	X		FIELD TAG
1749	ORDDATE	DS	CL8		
1750	MAP1L	EQU	*-MAP1	SINGLE MAP LENGTH	
1751		ORG			
1752	ERRMAP	EQU	*	START OF MAP	
1753	ERRMSG	DS	XL2		FIELD LENGTH
1754	ERRMSGT	DS	X		FIELD TAG
1755	ERRMSG	DS	CL50		
1756	ERRMAPL	EQU	*-ERRMAP	SINGLE MAP LENGTH	
1757		ORG			
1758	STKSTATL	EQU	*-STKSTAT	MAP GROUP LENGTH	
1759	DYNLEN	EQU	WORKLEN+STKSTATL		
1760		END			

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 15 of 15)

```

2 ** REGISTER USAGE **
3 ** R3 WORK REGISTER **
4 ** R4 WORK REGISTER **
5 ** R6 BAL REGISTER **
6 ** R11 PARM POINTER **
7 ** R12 BASE REGISTER **
8 ** R13 SAVE AREA **
9 *
10          PRINT NOGEN
11 SQASMB   CSECT
12          REGA REGISTER EQUATES
35          SUBLINK LEN=WORKLEN,BASE=(RC),PARM=(RB)
36+*,SUBLINK - V9.0 - 08/82
52+        PRINT NOGEN
56+*,GETSPA - V7.0 - 11/76 - SM
174        USING WORKAREA,RD
175 **      SELECT BDAM FILE
176        MVC DDNAME,DDPART          MOVE DD NAME INTO WORK AREA
177        CALL SELECT,(EXTDSCT,FHSTAT,DDNAME),VL,MF=(E,CALLIST)
189        CLI FHSTAT1,C'9'          SELECT OK?
190        BNE SELECTOK              YES
191        MVI RETCD+1,12             NO..RETURN CODE = 12
192        B RETURN
193 SELECTOK DS OH
194        XC FHSTAT,FHSTAT          CLEAR FH CONTROL WORD
195        BAL R6,READ                GO READ A RECORD
196        CLI FHSTAT1,C'1'          IOERROR?
197        BNE NOT1                   NO
198        MVI RETCD+1,4             YES..RETURN CODE = 4
199        B DORLSE                    GO RELEASE THE FILE
200 NOT1    DS OH
201        CLI FHSTAT1,C'2'          RECORD NOT FOUND?
202        BNE DORLSE                 FOUND, RETURN CODE = 0
203        MVI RETCD+1,8             NOT FOUND, RETURN CODE = 8
204 DORLSE  DS OH
205        XC FHSTAT,FHSTAT          CLEAR FH CONTROL WORD
206        CALL RELEASE,(EXTDSCT,FHSTAT),VL,MF=(E,CALLIST)
217 RETURN  DS OH
218        LH RF,RETCD                LOAD RETURN CODE
219        RTNLINK ADDR=(RD),LEN=WORKLEN,RC=(RF)
229+        PRINT NOGEN
248+*,GETSPA - V7.0 - 11/76 - SM

```

Figure 49. Sample Assembler Subroutine (Page 1 of 2)


```

270 READ      DS      0H
271 * REGISTER 11 CONTAINS PARM LIST FROM SQASMA
272          L      R3,0(RB)          FIRST PARM = ADDRESS OF RECORD AREA
273          L      R4,4(RB)          SECOND PARM = ADDRESS OF RBN
274          CALL  READ,(EXTD SCT,FHSTAT,0(R3),1(R4)),VL,MF=(E,CALLIST)
288          BR      R6              RETURN

290 DDPART    DC      CL8'PARTFILE'

292          LTORG
293          =V(PMISUBL2)
294          =V(PMIRTLR)

296 WORKAREA  DSECT
297 SA        DS      18F
298 FHSTAT    DS      0F
299 FHSTAT1   DS      X
300          DS      3X
301 EXTD SCT   DS      12F
302 DDNAME    DS      CL8
303 CALLIST   DS      4F
304 RETCD     DS      H
305 WORKLEN   EQU     *-SA
306          END

```

Figure 49. Sample Assembler Subroutine (Page 2 of 2)

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Chapter 12

SUBSYSTEM TESTING

12.1 INTRODUCTION

After a new subsystem has been thoroughly desk-checked and assembles cleanly, it becomes necessary to test the subsystem's execution under the control of Intercomm. Three methods of testing are available:

- Simulated--batch execution of Intercomm with a simulated BTAM Front End. Message input streams are created via the CREATSIM utility program. Additionally, 3270 terminal input and output screen, or output printer, images are formatted if the SIM3270 utility is implemented for the simulation mode execution. Illustration of this mode of testing is provided in this Chapter, and is particularly useful for testing messages processed via the Message Mapping Utilities.
- Test Mode--batch execution of a Back End Intercomm with message input from a card-image data set, as described in Chapter 13.
- On-line Testing--an on-line system is necessary for final testing of all error conditions, multithread processing, etc. and can be either a single region system, or a satellite region used primarily for testing within a Multiregion production system.

12.2 DEBUGGING APPLICATION PROGRAM PROBLEMS

Text and descriptions of error messages issued by Intercomm as a result of invalid program logic paths, along with descriptions of general debugging techniques for accompanying snaps and abends are available in Message and Codes. Additional debugging facilities such as dispatcher trace reports, thread dumps and indicative dumps are described in the Operating Reference Manual.

12.3 TESTING A SUBSYSTEM WITH THE FRONT END SIMULATOR

As described in the Operating Reference Manual, a test execution with a simulated Front End is very useful to determine Front End message interface problems that may be harder to debug when using an on-line test system. Although the simulation is of certain BTAM devices, including a local 3270, the access method interfaces required for a remote 3270 or a TCAM or VTAM Front End are essentially transparent to the application programmer as the interface dependent code is handled by Intercomm.

This chapter illustrates testing of the subsystem and subroutine described in Chapter 11 using the BTAM simulator for 3270 CRT messages processed via maps defined for the Message Mapping Utilities.

To test an application system in a simulated Intercomm environment, do the following:

NOTE: Steps preceded by an asterisk (*) may often be performed for the application programmer by an installation's Intercomm System Manager. Appendix C summarizes the Intercomm Table entries.

1. Compile and linkedit the user subsystem(s) and subroutine(s), if any. Appendix A describes Intercomm-supplied Assembler JCL procedures.
- *2. Create or add to a USRSCTS member on a user test library to contain a Subsystem Control Table Entry (SYCTTBL macro) which describes the subsystem. Reassemble and link INTSCT which copies the USRSCTS member from the test library (see Figure 50).
- *3. Define input message verbs in the copy member USRBTVRB via BTVERB macros and reassemble and link the Front End Verb Table BTVRBTB (see Figure 50).
- *4. Code a SUBMODS macro addition to the COPY member USRSUBS to define the Assembler subroutine and reassemble and linkedit REENTSBS which copies USRSUBS (see Figure 50).
5. Assemble and linkedit MMU maps (Map Group STKSTAT--see Figure 51) to the MMU load module library. Load maps to the appropriate Store/Fetch data set. See Message Mapping Utilities.
6. Prepare input test message data set(s) using the CREATESIM utility as illustrated in Figure 52. Note that the first message generates, via the MMU command MMUC, the screen template to be used for entering an inquiry transaction. All subsequent input messages are for testing the Assembler subsystem and subroutine, including input error conditions handled by the application program.

- *7. Add control cards to the linkedit deck for the user programs, unless the routines are dynamically loadable (see Figure 53).
- *8. Add INCLUDE statements for the simulator (BTAMSIM) and 3270 display formatter (SIM3270) to an Intercomm linkedit deck which was created for the BTAM Front End (see Figure 53).
- *9. Linkedit to create a new Intercomm load module (see Figure 53).
- 10. Add DD statements to the Intercomm execution JCL for the printed SIM3270 output and the input message data set(s) (see Figure 53).
- 11. Create test data sets and add DD statements for them to the execution JCL (see Figure 53). Note that if a VSAM data set is used with a user catalogue, place the STEPCAT DD statement after the //PMISTOP DD statement (see Figure 53); do not use a JOBCAT DD statement. Omit the STEPCAT statement if an ICF catalogue is used.
- *12. Execute in simulation mode:
 - a. Single-thread test all subsystems; to test a reentrant subsystem, specify MNCL=1 in the subsystem's SYCTTBL macro.
 - b. Multithread test reentrant subsystems (change MNCL) using several test message input data sets or use a single data set as input from more than one terminal.

The parameter 'STARTUP' must be coded on the Intercomm EXEC statement. Figure 53 illustrates a sample execution deck with test message input (DD statement TEST1) for the sample inquiry program and JCL to print the system log.

The resulting SIM3270 printouts for the simulated execution of the sample inquiry subsystem are illustrated in Figure 54. Note that the underlined positions on each screen display indicate attribute byte positions; codes are described under the display. On an actual terminal, the attribute byte position appears as a blank to the terminal operator. See Message Mapping Utilities and IBM documentation on programming for the 3270 CRT for further information on attribute codes.

The Intercomm Log printed after the simulated execution of the sample inquiry subsystem is shown in Figure 55.

- 13. Test the subsystem concurrently with other application subsystems.

```

//TABLES      JOB
//*
//*           DEFINE SYCTTBL FOR SUBSYSTEM
//*
//STEP1       EXEC  LIBELINK,Q-TEST,NAME=INTSCT,LMOD=INTSCT
//LIB.SYSIN   DD    *
./ ADD NAME=USRSCTS
./ NUMBER     NEW1=100,INCR=100
USRSCTS      DS    OH
RA           SYCTTBL SUBH=R,SUBC=A,SBSP=SQASMA,LANG=RBAL,OVLY=0,      X
              NUMCL=10,MNCL=2,TCTV=60

/*
//ASM.SYSIN   DD    DSN=INT.SYMREL(INTSCT),DISP=SHR
//*
//*           DEFINE BTVRBTB FOR SUBSYSTEM
//*
//STEP2       EXEC  LIBELINK,Q-TEST,NAME=BTVRBTB,LMOD=BTVRBTB
//LIB.SYSIN   DD    *
./ ADD NAME=USRBTVRB
./ NUMBER     NEW1=100,INCR=100
USRBTVRB     DS    OH
              BTVRBTB VERB=MURA,SSCH=R,SSC=A,CONV=18000

/*
//ASM.SYSIN   DD    DSN=INT.SYMREL(BTVRBTB),DISP=SHR
//*
//*           DEFINE SUBMODS FOR SUBROUTINE
//*
//STEP3       EXEC  LIBELINK,Q-TEST,NAME=REENTSBS,LMOD=REENTSBS
//LIB.SYSIN   DD    *
./ ADD NAME=USRSUBS
./ NUMBER     NEW1=100,INCR=100
USRSUBS      DS    OH
              SUBMODS LNAME=SQASMB,TYPE=BAL,DELTIME=30

/*
//ASM.SYSIN   DD    DSN=INT.SYMREL(REENTSBS),DISP=SHR
//

```

Figure 50. Table Updates to Implement Simulation Mode Testing

```

STKSTAT  MAPGROUP MODE=I/O,DEVICE=IBM3270                00000010
MAP1     MAP  SIZE=(20,80),START=(1,1)                    00000020
VERB     FIELD RELPOS=VERB                                00000030
          FIELD RELPOS=(1,7),INITIAL='ENTER TRANSACTION CODE',ATTRIB=PSN 00000040
          FIELD RELPOS=(3,23),INITIAL='ENTER DATA:',ATTRIB=PSN      00000050
          FIELD RELPOS=(5,7),INITIAL='PART NO:',ATTRIB=PAHSEL        00000060
PARTNO   SEGMENT                                          00000065
FILLER   FIELD RELPOS=(5,16),FORMAT=(4,,ZD),ATTRIB=UNN          00000070
RBNBYTE  FIELD RELPOS=(5,20),FORMAT=(1,,ZD)                00000075
          SEGMENT                                          00000077
          FIELD RELPOS=(5,22),FORMAT=1,ATTRIB=PSN              00000080
          FIELD RELPOS=(6,7),INITIAL='WHS NO:',ATTRIB=PAHSEL       00000090
WHSNO    FIELD RELPOS=(6,15),FORMAT=(3,,ZD),ATTRIB=UNN        00000100
          FIELD RELPOS=(6,19),FORMAT=1,ATTRIB=PSN              00000110
          FIELD RELPOS=(8,23),INITIAL='STOCK STATUS:',ATTRIB=PSN   00000120
          FIELD RELPOS=(10,7),INITIAL='DESCRIPTION:',ATTRIB=PSN    00000130
PRTDATA  FIELD RELPOS=(10,20),FORMAT=54,ATTRIB=UAN           00000140
          FIELD RELPOS=(10,76),FORMAT=1,ATTRIB=PSN             00000150
          FIELD RELPOS=(11,7),INITIAL='ORDER UNITS:',ATTRIB=PSN    00000160
ORDUNT   FIELD RELPOS=(11,20),FORMAT=5,ATTRIB=UAN           00000170
          FIELD RELPOS=(11,26),FORMAT=1,ATTRIB=PSN             00000180
          FIELD RELPOS=(11,40),INITIAL='PRICE:',ATTRIB=PSN        00000190
PRTPRC   FIELD RELPOS=(11,47),FORMAT=(9,4,$PDS4),ATTRIB=UAN   00000200
          FIELD RELPOS=(11,57),FORMAT=1,ATTRIB=PSN             00000210
          FIELD RELPOS=(13,23),INITIAL='STOCK STATUS AT WAREHOUSE:',  X00000220
          ATTRIB=PSN                                           00000230
          FIELD RELPOS=(15,7),INITIAL='LOCATION:',ATTRIB=PSN       00000240
WHSLOC   FIELD RELPOS=(15,17),FORMAT=23,ATTRIB=UAN           00000250
          FIELD RELPOS=(15,41),FORMAT=1,ATTRIB=PSN             00000260
          FIELD RELPOS=(16,7),INITIAL='ON HAND:',ATTRIB=PSN      00000270
STKLEV   FIELD RELPOS=(16,16),FORMAT=(7,4,PD),ATTRIB=UAN     00000280
          FIELD RELPOS=(16,24),FORMAT=1,ATTRIB=PSN             00000290
          FIELD RELPOS=(16,40),INITIAL='AS OF:',ATTRIB=PSN      00000300
LEVDATE  FIELD RELPOS=(16,47),FORMAT=8,ATTRIB=UAN           00000310
          FIELD RELPOS=(16,56),FORMAT=1,ATTRIB=PSN             00000320
          FIELD RELPOS=(17,7),INITIAL='ON ORDER:',ATTRIB=PSN     00000330
STKORD   FIELD RELPOS=(17,17),FORMAT=(7,4,PD),ATTRIB=UAN     00000340
          FIELD RELPOS=(17,25),FORMAT=1,ATTRIB=PSN             00000350
          FIELD RELPOS=(17,40),INITIAL='AS OF:',ATTRIB=PSN      00000360
ORDDATE  FIELD RELPOS=(17,47),FORMAT=8,ATTRIB=UAN           00000370
          FIELD RELPOS=(17,56),FORMAT=1,ATTRIB=PSN             00000380
ERRMAP   MAP  SIZE=(15,80),START=(10,1)                  00000390
          FIELD RELPOS=(1,1),ATTRIB=SUPR,INITIAL=X'125B5F'       00000400
*** ABOVE CLEARS STOCK STATUS INFO. WHEN ERROR MESSAGE APPEARS *** 00000410
          FIELD RELPOS=(14,33),INITIAL='ERROR MESSAGE:',ATTRIB=PAHSEL 00000420
ERRMSG   FIELD RELPOS=(15,10),FORMAT=50,ATTRIB=UAHSEL        00000430
          FIELD RELPOS=(15,61),FORMAT=1,ATTRIB=PSN             00000440
          ENDGROUP                                             00000450
          END                                                  00000460

```

Figure 51. MMU Maps Used by Sample Subsystem


```

//CREATSIM JOB                                00000100
//CRS   PROC   T=                              00000200
/**   SCRATCH OLD TEST INPUT DATA SET (IF ANY) 00000300
//S     EXEC   PGM=IEFBR14                      00000400
//SCR   DD    DSN=INT.T&T,DISP=(OLD,DELETE)    00000500
//CRS   EXEC   PGM=CREATSIM                     00000600
/**   CREATE NEW TEST INPUT DATA STREAM FOR 3270 DEVICE 00000700
//STEPLIB DD  DSN=INT.MCDLIB,DISP=SHR          00000800
//      DD    DSN=INT.MODREL,DISP=SHR          00000900
//SYSPRINT DD SYSOUT=A                         00001000
//SYSUT2 DD  DSN=INT.T&T,DISP=(,CATLG,CATLG),UNIT=ONLINE, 00001100
//      VOL=SER=INTOOL,SPACE=(TRK,(1,1))      00001200
//DUMP  EXEC   PGM=IEBPTCH                      00001300
/**   PRINT MESSAGES GENERATED ON TEST INPUT DAT SET 00001400
//SYSPRINT DD SYSOUT=A                         00001500
//SYSUT1 DD  DSN=*.CRS.SYSUT2,DISP=OLD        00001600
//SYSUT2 DD  SYSOUT=A                          00001700
//      PEND                                  00001800
/**   FOR THIS EXECUTION OF CREATSIM, THE END-OF-CARD CHARACTER IS A
/**   SEMI-COLON, (USE ALSO AFTER THE VERB-FRONT END SEES THE SBA),
/**   THE MESSAGE END CHARACTER IS AN EXCLAMATION POINT (EOB).
//EXEC CRS EXEC CRS,T=TEST1                    00002200
//CRS.SYSIN DD *                                00002300
GRAPHIC,ADD,;FF                                00002400
GRAPHIC,ADD,<7D                                00002500
SBA,M2                                         00002600
CONTINUATION CODE
ENTER KEY
USING MODEL 2 SCREEN SIZE
< MMUC,SHCW,(STKSTAT,MAP1)                    00002700
< ;                                           00002800
SBA,C102;                                     00002900
MURA;                                        00003000
SBA,C516;                                     00003100
12345;                                        00003200
SBA,C615;                                     00003300
200                                           00003400
< ;                                           00003500
SBA,O102;                                     00003600
MLRA;                                        00003700
SBA,C516;                                     00003800
55555;                                        00003900
SBA,C615;                                     00004000
200                                           00004100
< ;                                           00004200
SBA,C102;                                     00004300
MURA;                                        00004400
SBA,C516;                                     00004500
12348;                                        00004600
SBA,C615;                                     00004700
300                                           00004800
< ;                                           00004900
SBA,C102;                                     00005000
MURA;                                        00005100
SBA,O516;                                     00005200
12341;                                        00005300
SBA,C615;                                     00005400
600                                           00005500
< ;                                           00005600
SBA,C102;                                     00005700

```

Figure 52. Input Test Messages Generated via CREATSIM (Page 1 of 2)

```

MURA;                                00005800
SBA,C516;                              00005900
A2345;                                  00006000
SBA,C615;                              00006100
200                                     00006200
< ;                                    00006300
SBA,C102;                              00006400
MURA;                                  00006500
SBA,C516;                              00006600
12345;                                  00006700
SBA,C615;                              00006800
BCO                                     00006900
< ;                                    00007000
SBA,C102;                              00007100
MURA;                                  00007200
SBA,0516;                              00007300
1234X;                                  00007400
SBA,C615;                              00007500
20Y                                     00007600
< ;                                    00007700
SBA,0102;                              00007800
MURA;                                  00007900
SBA,C516;                              00008000
12349;                                  00008100
SBA,C615;                              00008200
100                                     00008300
< ;                                    00008400
SBA,0102;                              00008500
MURA;                                  00008600
SBA,C516;                              00008700
12342;                                  00008800
SBA,0615;                              00008900
100                                     00009000
//DUMP.SYSIN DD *                      00009100
PRINT TYPORG=PS,TOTCONV=XE,CNTRL=2    00009200
//                                       00009300

```

Figure 52. Input Test Messages Generated via CREATESIM (Page 2 of 2)

```

//EXECUTEST JOB (ICOMTEST,,,20),'SQASMA TEST',CLASS=A,
//  RESTART=(GENLINK.ASP)
//PRCCLIB DD DSN=INT.PROCLIB,DISP=SHR      (AS NEEDED)
//*****
/** THE RESTART PARM IN THE JOB STATEMENT RESTARTS THE TEST AT THE *
/** BEGINNING. IF YGU WISH TO RESTART AT A DIFFERENT STEP, CODE *
/** RESTART=STEPNAME OR RESTART=STEPNAME.PROCSTEPNAME *
/** *
/** NOTE: WHEN USING A VSAM FILE, IT IS NECESSARY TO EXECUTE IDCAMS *
/** TO VERIFY THE FILE IF A PREVIOUS EXECUTION ABENDED. *
//*****
/**
//*****
/** STEP GENLINK GENERATES A STANDARD BTAM FRONT END LINKEDIT DECK *
/** VIA ASSEMBLY OF THE ICOMLINK MACRO. IF ONLY A VTAM FRONT END IS *
/** USED, A SETGLOBE WITH THE BTAM GLOBAL SET ON MUST BE IN THE *
/** LIBRARY SPECIFIED BY THE Q= PARM. ADD OR CHANGE PARMS FOR THE *
/** ICOMLINK MACRO BASED ON INTERCOMM FACILITIES USED. *
/** THE GENERATED DECK (SIMLINK) IS PLACED ON INT.SYMTEST. *
/** NOTE: THE SPECIFIED FRONT END NETWORK TABLE (FENETWRK) CONTAINS A *
/** DEFINITION FOR THE TEST TERMINAL TEST1 AS A LOCAL BTAM 3270.
//*****
//GENLINK EXEC ASMPG,Q=TEST,DECK=DECK
//ASM.SYSIN DD *
        ICOMLINK MMU=YES,FETABLE=FENETWRK
        END
/*
//SYSPUNCH DD DSN=INT.SYMTEST(SIMLINK),DISP=SHR
/**
//*****
/** STEPS SCRSCR AND ALLOCSCR DELETE AND RE-ALLOCATE THE LOAD *
/** MODULE LIBRARY USED IN THE TEST (ALSO USED FOR DYNLLIB) *
//*****
//SCRSCR EXEC PGM=IEFBRI4
//FILE1 DD DSN=INT.MODSCR,DISP=(OLD,DELETE)
//ALLOCSCR EXEC PGM=IEFBRI4
//A DD DSN=INT.MODSCR,DISP=(,CATLG),UNIT=SYSDA,
// DCB=INT.MODLIB,VOL=SER=INTOOL,SPACE=(CYL,(3,,7))

```

Figure 53. Linkedit and Execution JCL for Simulation Mode (Page 1 of 3)

```

*****
/** STEP GENINCL CREATES INCLUDE DECK USED BY THE LINK EDIT STEP: *
/** THE ADDED INCLUDE STATEMENTS ARE FOR THE SAMPLE SUBSYSTEM AND *
/** THE REQUIRED SIMULATION MODE MODULES. *
/** IF THE TEST1 TERMINAL IS NOT IN THE SYSTEM PMISTATB TABLE, ADD: *
/**     INCLUDE MODREL(PMISTATB) *
/**     INCLUDE MODREL(PMIDEVTB) *
/**     INCLUDE MODREL(PMIBRCAD) *
/** THE ABOVE ASSUMES THE CONTRCL TERMINAL IS NAMED CNT01. *
*****
//GENINCL EXEC PGM=IEBUPDTE
//SYSPRINT DD SYSOUT=A
//SYSUT1 DD DSN=INT.SYMTEST,DISP=SHR
//SYSUT2 DD DSN=EEINCL,DISP=(,PASS),UNIT=SYSDA,SPACE=(CYL,(1,1,1)),
// DCB=(BLKSIZE=80,LRECL=80)
//SYSIN DD *
./ CHANGE NAME=SIMLINK,LIST=ALL
    INCLUDE SYSLIB(SQASMA)
    INCLUDE SYSLIB(BTAMSIM)
    INCLUDE SYSLIB(SIM3270)
/*
*****
/** LINK EDIT THE TEST INTERCOMM SYSTEM *
/** NOTE THAT THE INTERCOMM LKEDT PROC PLACES THE OUTPUT ON THE *
/** MODSCR LOAD LIBRARY CREATED ABOVE. *
/** IT IS NOT NECESSARY TO RE-DO THE WHOLE LINK TO REPLACE 1 MODULE *
/** IN THIS CASE, ALL YOU SHOULD DO IS: *
/** 1) REASSEMBLE OR RECOMPILE THE CHANGED/NEW MODULE INTO A *
/** SEPARATE LOAD LIBRARY *
/** 2) OVERRIDE THE SYSLIN DD STMT TO //LKED.SYSLIN DD *
/** FOLLOW IT WITH INCLUDE CARDS *
/** FOR THE MODULES YOU WISH TO REPLACE *
/** 3) FOLLOW THOSE INCLUDES WITH THE FOLLOWING 3 CARDS: *
/**     INCLUDE SYSLMOD(SIMICCM) *
/**     ENTRY PMISTUP *
/**     NAME SIMICCM(R) *
/** 4) INSERT A DD STMT FOR THE LOAD LIBRARY ON WHICH THE *
/** REPLACEMENT MODULES RESIDE *
/** 5) CHANGE THE RESTART PARM ON THE JOB STATEMENT *
/** TO POINT TO THE LKED STEP. *
*****
//LKED EXEC LKEDT,Q=TEST,LMOD=SIMICCM,
// PARM.LKED='LIST,LET,XREF,NCAL,SIZE=(250K,100K)'
//LKED.SYSLIN DD DSN=EEINCL(SIMLINK),DISP=(OLD,PASS)
//MODREL DD DSN=INT.MODREL,DISP=SHR
*****
/** LINKEDIT THE DYNAMICALLY LOADED SUBROUTINE *
*****
//LINKSQB EXEC LKEDT,Q=TEST,LMOD=SQASMB
//SYSLIN DD *
    INCLUDE SYSLIB(SQASMB)
/*

```

Figure 53. Linkedit and Execution JCL for Simulation Mode (Page 2 of 3)

```

*****
/* EXECUTE INTERCOMM IN SIMULATION MODE *
*****
//GO      EXEC PGM=SIMICOM,PARM='STARTUP',TIME=(,30)
//STEPLIB DD DSN=INT.MODSCR,DISP=SHR
//        DSN=INT.MODUSR,DISP=SHR
//        DSN=INT.MODLIB,DISP=SHR
//        DSN=INT.MODREL,DISP=SHR
//INTERLOG DD DSN=EEINTLOG,DISP=(NEW,PASS),
// CCB=(DSORG=PS,RECFM=YB,BLKSIZE=4096,LRECL=4092,NCP=8,OPTCD=C),
// SPACE=(TRK,(10,5)),VOL=SER=INTOOL,UNIT=SYSDA
//SMLG DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//STSLOG DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//SYSPRINT DD SYSOUT=A,CCB=(DSORG=PS,BLKSIZE=141,LRECL=137,RECFM=VA)
//RCTOOO DD DSN=INT.RCTOOO,DCB=(DSORG=DA,OPTCD=RF),DISP=SHR
//PMICUE DD DSN=INT.PMICUE,DCB=(DSORG=DA,OPTCD=R),DISP=OLD
//BTAMQ DD DSN=INT.BTAMQ,DCB=(DSORG=DA,CPTCD=R),DISP=SHR
//INTSTOR0 DD DSN=INTSTCR0,DCB=(DSORG=DA,OPTCD=EF,LIMCT=3),DISP=CLD
//INTSTOR2 DD DSN=INTSTCR2,DCB=(DSORG=DA,OPTCD=EF,LIMCT=3),DISP=SHR
//INTSTOR3 DD DSN=INTSTOR3,DCB=(DSORG=DA,OPTCD=EF,LIMCT=3),DISP=SHR
/**      TEST DATA SETS FOR SAMPLE SUBSYSTEM
//STCKFILE DD DSN=VSAMSD1.STCKFILE.CLUSTER,DISP=OLD,
// AMP=(AMORG,'RECFM=F')
//PARTFILE DD DSN=INT.TEST.PARTFILE,DISP=OLD,
// DCB=(DSORG=DA,OPTCD=R)
/**      DATA SETS FOR SIMULATED TERMINAL -- TEST1
//TEST1 DD DSN=INT.TEST1,DCB=DSORG=PS,DISP=OLD
//SCRTEST1 DD SYSOUT=A,DCB=(DSORG=PS,RECFM=FA,BLKSIZE=121)
//SIMCARDS DD *
TEST1,001
//PMISTOP DD DUMMY
/**      FAR PARAMETERS
//ICCMIN DD *
INTSTOR0,ICCMBDAMXCTRL
/*
//SNAPDD DD SYSOUT=A
//SYSUDUMP DD SYSOUT=A
//STEPCAT DD DSN=VSAMSD1,DISP=SHR
/**      DYNAMIC LINKEDIT DATA SETS
//DYNLLIB DD DSN=INT.MODSCR,DISP=SHR
//DYNLPRNT DD SYSOUT=A
//DYNLWORK DD UNIT=SYSDA,SPACE=(CYL,(1,1)),DISP=(,PASS)
*****
/**      PRINT THE INTERCOMM LOG GENERATED BY THE TEST *
*****
//INTERLOG EXEC PGM=LOGPRINT,COND=EVEN
//STEPLIB DD DSN=INT.MODREL,DISP=SHR
//SYSPRINT DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=121)
//INTERLOG DD DSN=EEINTLOG,DISP=OLD,DCB=BLKSIZE=5000
//SYSIN DD DUMMY
//

```

Figure 53. Linkedit and Execution JCL for Simulation Mode (Page 3 of 3)

```
TEST1 INPUT          15.56.51  088195
0000 0018 784040D4 D4E4C368 E2C8D6E6 684DE2E3 D2E2E3C1 E368D4C1 D7F15D00 * MMUC,SHOW,(STKSTAT,MAP1) *
      .....1.....2.....3.....4.....5.....6.....7.....8
      .MMUC,SHOW,(STKSTAT,MAP1)
01 .....1.....2.....3.....4.....5.....6.....7.....8
02 .....1.....2.....3.....4.....5.....6.....7.....8
03 .....1.....2.....3.....4.....5.....6.....7.....8
04 .....1.....2.....3.....4.....5.....6.....7.....8
05 .....1.....2.....3.....4.....5.....6.....7.....8
06 .....1.....2.....3.....4.....5.....6.....7.....8
07 .....1.....2.....3.....4.....5.....6.....7.....8
08 .....1.....2.....3.....4.....5.....6.....7.....8
09 .....1.....2.....3.....4.....5.....6.....7.....8
10 .....1.....2.....3.....4.....5.....6.....7.....8
11 .....1.....2.....3.....4.....5.....6.....7.....8
12 .....1.....2.....3.....4.....5.....6.....7.....8
13 .....1.....2.....3.....4.....5.....6.....7.....8
14 .....1.....2.....3.....4.....5.....6.....7.....8
15 .....1.....2.....3.....4.....5.....6.....7.....8
16 .....1.....2.....3.....4.....5.....6.....7.....8
17 .....1.....2.....3.....4.....5.....6.....7.....8
18 .....1.....2.....3.....4.....5.....6.....7.....8
19 .....1.....2.....3.....4.....5.....6.....7.....8
20 .....1.....2.....3.....4.....5.....6.....7.....8
21 .....1.....2.....3.....4.....5.....6.....7.....8
22 .....1.....2.....3.....4.....5.....6.....7.....8
23 .....1.....2.....3.....4.....5.....6.....7.....8
24 .....1.....2.....3.....4.....5.....6.....7.....8
AID=7D CURSOR=4040 (01,01)
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 1 of 20)

```

TEST1 OUTPUT-F5                15.57.00  088195

0000 0132 C3114040 1DC14040 40401DF0 C5D5E3C5 D940E3D9 C1D5E2C1 C3E3C9D6 D540C3D6 *C A OENTER TRANSACTION CO*
0020 0112 C4C511C2 F51DF0C5 D5E3C5D9 40C4C1E3 C17A11C5 C51DE8D7 C1D9E340 D5D67A1D *DE B5 OENTER DATA: EE YPART NO: *
0040 00F2 5011C5D4 1DF011C6 D51DE8E6 C8E24D05 D67A1D50 11C6611D F011C9C5 1DF0E2E3 *E EM O FN YMHS NO: E / O IE OST*
0060 00D2 D6C3D240 E2E3C1E3 E4E27A11 48D51DF0 C4C5E2C3 D9C9D7E3 C9D6D57A 1D40114C *O CK STATUS: .N ODESCRIPTION: < *
0080 00B2 5A1DF011 4CE51DF0 D6D9C4C5 D940E4D5 C9E3E27A 1D40114C F81DF011 4DC61DF0 * O <V OORDER UNITS: <B O (F O*
00A0 00R2 D7D9C9C3 C57A1D40 1140D71D F0114FD5 1DF0E2E3 D6C3D240 E2E3C1E3 E4E240C1 *PRICE: (P O N OSTOCK STATUS A*
00C0 0072 E340E6C1 D9C5C8D6 E4E2C57A 11D1E51D F0D3D6C3 C1E3C9D6 D57A1D40 11D2C71D *T WAREHOUSE: JV OLOCATION: KG *
00E0 00S2 F011D2F5 1DF0D6D5 40C8C1D5 C47A1D40 11D3C61D F011D3D6 1DF0C1E2 40D6C67A *O K5 ODN HAND: LF O LD OAS OF:*
0100 0032 1D4011D3 E61DF011 D4C51DF0 D6D540D6 D9C4C5D9 7A1D4011 D4D71DF0 11D4E61D * LW O ME ODN ORDER: MP O MW *
0120 0012 F0C1E240 D6C67A1D 4011D4F6 1DF01140 C1130000 *OAS OF: M6 O A

                                AID=7D CURSOR=40C1 (01,02)

.....1.....2.....3.....4.....5.....6.....7.....8
QENTER TRANSACTION CODE
.....1.....2.....3.....4.....5.....6.....7.....8
YPART NO:£ Q
YMHS NO:£ Q
QSTOCK STATUS:
QDESCRIPTION:- Q QPRICE:- Q
QORDER UNITS:- Q QSTOCK STATUS AT WAREHOUSE:
QLOCATION:- Q Q
QDN HAND:- Q QAS OF:- Q
QDN ORDER:- Q QAS OF:- Q
.....1.....2.....3.....4.....5.....6.....7.....8
ATTRIBUTE CHAR CODING:
(40) = UNP,ALP,DIS/NDT
£ (50) = UNP,NUM,DIS/NDT
Y (E8) = PRO,ALP,IDS/DEI
O (F0) = PRO,NUM,DIS/NDT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 2 of 20)

```

TEST1 INPUT                15.57.04 088195
0000 0018 70404011 40C1D4E4 D9C111C5 4FF1F2F3 F4F511C6 5EF2F0F0 *
                                * AMURA E 12345 F;200 *
                                * AID=7D CURSOR=4040 (01,01)
.....1.....2.....3.....4.....5.....6.....7.....8
*AMURAQENTER TRANSACTION CODE .....*
01 .....*
02 .....*
03 .....*
04 .....*
05 .....*
06 .....*
07 .....*
08 .....*
09 .....*
10 .....*
11 .....*
12 .....*
13 .....*
14 .....*
15 .....*
16 .....*
17 .....*
18 .....*
19 .....*
20 .....*
21 .....*
22 .....*
23 .....*
24 .....*

QENTER DATA:
YPART NO: J12345Q
IMMS NO: J200Q

QSTOCK STATUS:
QDESCRIPTION: _ Q QPRICE: _ Q
QORDER UNITS: _ Q

QLOCATION: _ Q
QON HAND: _ Q
QON ORDER: _ Q

QSTOCK STATUS AT WAREHOUSE:
QAS OF: _ Q
QAS OF: _ Q

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
A (C1) = UNP,ALP,DIS/NDT,MDT
J (D1) = UNP,NUM,DIS/NDT,MDT
Y (E8) = PRO,ALP,IDS/DET
O (F0) = PRO,NUM,DIS/NDT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 3 of 20)


```

TEST1 OUTPUT--F5                15.57.13  088195

0000 0171 C3114040 1DC1D4E4 D9C11DFO C5D5E3C5 D940E3D9 C1D5E2C1 C3E3C9D6 D540C3D6 *C AMURA OENTER TRANSACTION CO#
0020 0151 C4C511C2 F51DF0C5 D5E3C5D9 40C4C1E3 C17A11C5 C51DE8D7 C1D9E340 D5D67A1D *DE B5 OENTER DATA: EE YPART NO: #
0040 0131 50F1F2F3 F4F51DFO 11C6D51D E8E6C8E2 40D5D67A 1D50F2F0 F01DF011 C9C51DFO *E12345 0 FN YMHS NO: E200 0 IE 0#
0060 0111 E2E3D6C3 D240E2E3 C1E3E4E2 7A1148D5 1DF0C4C5 E2C3D9C9 D7E3C9D6 D57A1D40 *STOCK STATUS: .N ODESCRIPTION: #
0080 00F1 F161F240 C9D540E2 E3C5C5D3 40E6C1E2 C8C5D93C 4CD94011 4C5A1DFO 114CE51D *1/2 IN STEEL WASHER <R < 0 <V #
00A0 00D1 F0D6D9C4 C5D940E4 D5C9E3E2 7A1D40C7 D9E24040 1DF0114D C61DF0D7 D9C9C3C5 *OORDER UNITS: GR5 0 (F OPRICE#
00C0 00B1 7A1D405B F5F0F54B F0F5F0F7 1DF0114F D51DF0E2 E3D6C3D2 40E2E3C1 E3E4E240 *#: $505.0507 0 N OSTOCK STATUS #
00E0 0091 C1E340E6 C1D9C5C8 D6E4E2C5 7A11D1E5 1DF0D3D6 C3C1E3C9 D6D57A1D 40D4C9C1 *AT WAREHOUSE: JV OLOCATION: MIA#
0100 0071 D4C96B40 C6D3C14B 3CD2C740 1DF011D2 F51DF0D6 D540C8C1 D5C47A1D 40F6F1F6 *MI, FLA. KG 0 K5 OON HAND: 616#
0120 0051 F1F5F0F6 1DF011D3 D61DF0C1 E240D6C6 7A1D40F0 F361F0F5 61F8E21D F011D4C5 *1506 0 LO OAS OF: 03/05/82 0 ME#
0140 0031 1DF0D6D5 40D6D9C4 C5D97A1D 40F4F0F4 F0F6F1F7 1DF011D4 E61DF0C1 E240D6C6 * OON ORDER: 4040617 0 MM OAS OF#
0160 0011 7A1D40F1 F061F1F1 61F8F21D F01140C1 13000000 *#: 10/11/82 0 A

.....1.....2.....3.....4.....5.....6.....7.....8
*_MURAGENTER TRANSACTION CODE
.....8

01 ..... QENTER DATA:
02 .....
03 .....
04 .....
05 ..... YPART NO:$12345Q
06 ..... YMHS NO:$200Q
07 .....
08 ..... QSTOCK STATUS:
09 .....
10 ..... QDESCRIPTION:_1/2 IN STEEL WASHER QPRICE:_$505.0507Q
11 ..... QORDER UNITS:_GRS Q
12 .....
13 ..... QSTOCK STATUS AT WAREHOUSE:
14 .....
15 ..... QLOCATION:_MIAMI, FLA. Q
16 ..... QON HAND: 6161506Q QAS OF:_03/05/82Q
17 ..... QON ORDER:_4040617Q QAS OF:_10/11/82Q
18 .....
19 .....
20 .....
21 .....
22 .....
23 .....
24 .....

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
E (50) = UNP,NUM,DIS/NDT
Y (E8) = PRD,ALP,IDS/DET
O (F0) = PRD,NUM,DIS/NDT

AID=7D CURSOR=40C1 (01,02)

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 4 of 20)

```

TESTI INPUT          15.57.18  088195
0000 0010 70404011 40C1D4E4 D9C111C5 4FF5F5F5 F5F511C6 5EF2F0F0      *
                                * AMURA E 55555 F:200      *
                                * AID=70 CURSOR=4040 (01,01)
.....1.....2.....3.....4.....5.....6.....7.....8
*AMURAGENTER TRANSACTION CODE .....
01 ..... QENTER DATA: .....
02 .....
03 .....
04 .....
05 .....
06 ..... YPART NO:J55555Q .....
07 ..... YMHS NO:J200Q .....
08 ..... QSTOCK STATUS: .....
09 .....
10 ..... QDESCRIPTION:_1/2 IN STEEL WASHER .....
11 ..... QORDER UNITS:_GRS Q .....
12 .....
13 ..... QSTOCK STATUS AT WAREHOUSE: .....
14 .....
15 ..... QLOCATION:_MIAMI, FLA. .....
16 ..... QON HAND: 6161506Q .....
17 ..... QON ORDER:_4040617Q .....
18 .....
19 .....
20 .....
21 .....
22 .....
23 .....
24 .....
                                Q
                                QAS OF:_03/05/82Q
                                QAS OF:_10/11/82Q

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
A (C1) = UNP,ALP,DIS/NDT,MDT
J (D1) = UNP,NUM,DIS/NDT,MDT
Y (E8) = PRQ,ALP,IDS/DET
O (F0) = PRQ,NUM,DIS/NDT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 5 of 20)


```

TEST1 OUTPUT-F5                15.57.36  088195

0000 016F C3114040 10C1D4E4 D9C11DFO C5D5E3C5 D940E3D9 C1D5E2C1 C3E3C9D6 D540C3D6 *C AMURA CENTER TRANSACTION CD*
0020 014F C4C511C2 F51DF0C5 D5E3C5D9 40C4C1E3 C17A11C5 C51D0E8D7 C1D9E340 D5D67A1D *DE 85 CENTER DATA: EE YPART NO: *
0040 012F 50F1F2F3 F4F81DFO 11C6D51D E8E6C8E2 40D5D67A 1D50F3F0 F01DF011 C9C51DFO *E12348 0 FN YMHS NO: E300 0 IE 0*
0060 010F E2E3D6C3 D240E2E3 C1E3E4E2 7A1148D5 1DF0C4C5 E2C3D9C9 D7E3C9D6 D57A1D40 *STOCK STATUS: .N ODESCRIPTION: *
0080 0CEF F340C6E3 40C1D3D3 E4D440E2 C3C1D3C5 3C4CD940 114C5A1D F0114CE5 1DF0D6D9 *3 FT ALLUM SCALE <R < 0 <V ODR*
00A0 00CF C4C5D940 E4D5C9E3 E27A1D40 C5C1C3C8 401DF011 4DC61DFO D7D9C9C3 C57A1D40 *DER UNITS: EACH 0 IF OPRICE: *
00C0 00AF 5B5F5F05 4BF0F5F0 F61DF011 4F051DFO E2E3D6C3 D240E2E3 C1E3E4E2 40C1E340 *S505.0506 0 N O5TOCK STATUS AT *
00E0 00BF E6C1D9C5 C8D6E4E2 C57A1101 E51DF0D3 D6C3C1E3 C9D6D57A 1D40C4C5 D5E5C5D9 *WAREHOUSE: JV OLOCATION: DENVER*
0100 006F 6B4CC3D6 D3483CD2 C7401DFO 11D2F51D F0D6D540 C8C1D5C4 7A1D40F5 F0F5F0F5 **, COL. KG 0 K5 ODN HAND: 50505*
0120 004F F0F71DFO 11D3D61D F0C1E240 D6C67A1D 40F0F361 F0F561F8 F21DF011 D4C51DFO *07 0 LO OAS OF: 03/05/82 0 ME 0*
0140 002F D6D540D6 D9C4C5D9 7A1D40F5 F0F5F0F5 F0F61DFO 11D4E61D F0C1E240 D6C67A1D *DN ORDER: 5050506 0 MM OAS OF: *
0160 000F 40F1F061 F1F161F8 F21DF011 40C11300 * 10/11/82 0 A

.....1.....2.....3.....4.....5.....6.....7.....8
*_MURACENTER TRANSACTION CODE
QENTER DATA:
YPART NO: E12348Q
YMHS NO: E300Q
QDESCRIPTION: 3 FT ALLUM SCALE QPRICE: $505.0506Q
QORDER UNITS: EACH Q QSTOCK STATUS AT WAREHOUSE:
QLOCATION: DENVER, COL. Q
QON HAND: 5050507Q QAS OF: 03/05/82Q
QON ORDER: 5050506Q QAS OF: 10/11/82Q

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
E (50) = UNP,NUM,DIS/NDT
Y (E8) = PRO,ALP,IDS/DET
O (FO) = PRO,NUM,DIS/NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 8 of 20)

```

TEST1 INPUT          15.57.41 088195
0000 0018 7D404011 40C1DAE4 09C111C5 4FF1F2F3 F4F111C6 5EF6F0F0
                                * AMURA E 12341 F:600 *
                                AID=7D CURSOR=4040 (01,01)
.....1.....2.....3.....4.....5.....6.....7.....8
.AMURACENTER TRANSACTION CODE .....8
01 .
02 .
03 .
04 . QENTER DATA:
05 . YPART NO: J12341Q
06 . XMHS NO: J600Q
07 .
08 . QSTOCK STATUS:
09 .
10 . QDESCRIPTION: 3 FT ALLUM SCALE Q
11 . QORDER UNITS: _EACH Q QPRICE: _$505.0506Q
12 .
13 . QSTOCK STATUS AT WAREHOUSE:
14 .
15 . QLOCATION: _DENVER, COL. Q
16 . QON HAND: _5050507Q QAS OF: _03/05/82Q
17 . QON ORDER: _5050506Q QAS OF: _10/11/82Q
18 .
19 .
20 .
21 .
22 .
23 .
24 .
.....1.....2.....3.....4.....5.....6.....7.....8

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
A (C1) = UNP,ALP,DIS/NDT,MDT
J (D1) = UNP,NUM,DIS/NDT,MDT
Y (E8) = PRO,ALP,IOS/DET
O (F0) = PRO,NUM,DIS/NDT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 9 of 20)

```

TEST1 OUTPUT-F1          15.57.46  080195
0000 004E C3114850 12585F11 5B7F1DE8 C5D9D9D6 D940D4C5 E2E2C1C7 C57A115C F81DC8D7 *C .6 $^ $^M ERROR MESSAGE: #8 HP*
0020 002E C1D9E340 F1F2F3F4 F140D5D6 E340C6D6 E4D5C440 C9D540E6 C1D9C5C8 D6E4E2C5 *ART 12341 NOT FOUND IN WAREHOUSE*
0040 000E 40F6F0F0 3C5D6840 1DF0115C F9130000 * 600 ), 0 *9 *

.....1.....2.....3.....4.....5.....6.....7.....8
.._MURAGENTER TRANSACTION CODE .....8
01 ..
02 ..
03 ..
04 ..
05 ..
06 ..
07 ..
08 ..
09 ..
10 ..
11 ..
12 ..
13 ..
14 ..
15 ..
16 ..
17 ..
18 ..
19 ..
20 ..
21 ..
22 ..
23 ..
24 ..

QENTER DATA:
IPART NO:12341Q
YMHS NO:1600Q

QSTOCK STATUS:
QDESCRIPTION: Q
QORDER UNITS: Q QPRICE: Q
QSTOCK STATUS AT WAREHOUSE:
QLOCATION: Q
QON HAND: Q QAS OF: Q
QON ORDER: Q QAS OF: Q

ERROR MESSAGE:
IPART 12341 NOT FOUND IN WAREHOUSE 600

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NOT
H (C8) = UNP,ALP,IDS/DET
E (50) = UNP,NUM,DIS/NOT
Y (E8) = PRO,ALP,IDS/DET
O (F0) = PRO,NUM,DIS/NOT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 10 of 20)

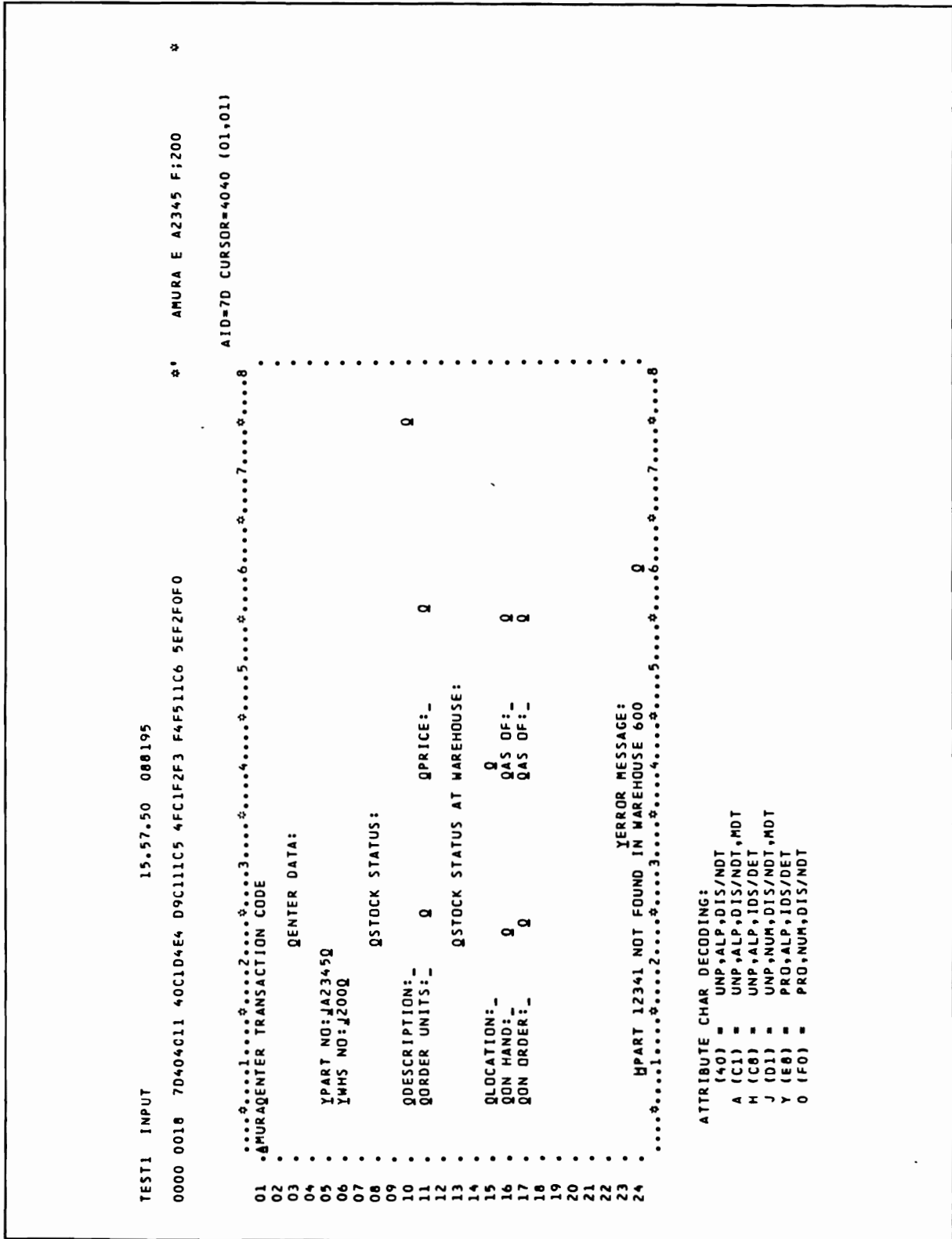


Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 11 of 20)


```

TEST1 INPUT                15.58.00 088195
0000 0018 70404C11 40C1D4E4 D9C111C5 4FF1F2F3 F4F511C6 5EC2F0F0 * AMURA E 12345 F1800 *
.....1.....*2.....*3.....*4.....*5.....*6.....*7.....*8
*AMURAGENTER TRANSACTION CODE
.....*1.....*2.....*3.....*4.....*5.....*6.....*7.....*8
QENTER DATA:
01 .....
02 .....
03 .....
04 .....
05 .....
06 .....
07 .....
08 .....
09 .....
10 .....
11 .....
12 .....
13 .....
14 .....
15 .....
16 .....
17 .....
18 .....
19 .....
20 .....
21 .....
22 .....
23 .....
24 .....

IPART NO: J12345Q
IWHS NO: J800Q

QSTOCK STATUS:
QDESCRIPTION: -
QORDER UNITS: - Q QPRICE: - Q
QLOCATION: - Q
QON HAND: - Q
QON ORDER: - Q

QSTOCK STATUS AT WAREHOUSE:
QAS OF: - Q
QAS OF: - Q

INVALID DATA: PARTNO MUST BE NUMERIC Q
ERROR MESSAGE:
ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
A (C1) = UNP,ALP,DIS/NDT,MDT
H (C8) = UNP,ALP,IDS/DET
J (D1) = UNP,NUM,DIS/NDT,MDT
Y (E8) = PRO,ALP,IDS/DET
O (F0) = PRO,NUM,DIS/NDT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 13 of 20)


```

TEST1 INPUT          15.58.10  088195
0000 0018 7D404011 40C1D4E4 D9C111C5 4FF1F2F3 F4E711C6 5EF2F0E8 *  ARURA E 1234X F:20Y *
.....1.....2.....3.....4.....5.....6.....7.....8
*#MURADENTER TRANSACTION CODE
01 .....
02 .....
03 .....
04 .....
05 .....
06 .....
07 .....
08 .....
09 .....
10 .....
11 .....
12 .....
13 .....
14 .....
15 .....
16 .....
17 .....
18 .....
19 .....
20 .....
21 .....
22 .....
23 .....
24 .....

QENTER DATA:
YPART NO:J1234XQ
YHWS NO:J20YQ

QSTOCK STATUS:
QDESCRIPTION:  Q
QORDER UNITS:  Q QPRICE:  Q
QSTOCK STATUS AT WAREHOUSE:
QLOCATION:  Q
QON HAND:  Q QAS OF:  Q
QON ORDER:  Q QAS OF:  Q

INVALID DATA: WHSNO MUST BE NUMERIC
.....1.....2.....3.....4.....5.....6.....7.....8
*#MURADENTER TRANSACTION CODE
AID=7D CURSOR=4040 (01,01)

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
A (C1) = UNP,ALP,DIS/NDT,MDT
H (C8) = UNP,ALP,IDS/DET
J (D1) = UNP,NUM,DIS/NDT,MDT
Y (E8) = PRO,ALP,IDS/DET
O (F0) = PRO,NUM,DIS/NDT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 15 of 20)

```

TEST1  OUTPUT-F1                15.58.15  088195
0000 0057 C3114B50 125B5F11 5B7F1DE8 C5D9D9D6 D940D4C5 E2E2C1C7 C57A115C F81DC8C9 *C .E $^ $^ ERROR MESSAGE: *8 MI*
0020 0037 D9E5C1D3 C9C440C4 C1E3C17A 40D7C1D9 E3D5D640 C1D5C440 E6C8E2D5 D640D4E4 *NVALID DATA: PARTNO AND WMSNO MU*
0040 0017 E2E340C2 C540D5E4 D4C5D9C9 C3404040 401DF011 5CF91300 *ST BE NUMERIC 0 *9 *

.....1.....2.....3.....4.....5.....6.....7.....8
..MURAGENTER TRANSACTION CODE
01 ..
02 ..
03 ..
04 ..
05 ..
06 ..
07 ..
08 ..
09 ..
10 ..
11 ..
12 ..
13 ..
14 ..
15 ..
16 ..
17 ..
18 ..
19 ..
20 ..
21 ..
22 ..
23 ..
24 ..

QENTER DATA:
YPART NO: 1234XQ
YMMS NO: 120YQ

QSTOCK STATUS:
QDESCRIPTION: Q
QORDER UNITS: Q QPRICE: Q
QLOCATION: Q
QON HAND: Q
QON ORDER: Q
QSTOCK STATUS AT WAREHOUSE:
QAS OF: Q
QAS OF: Q

.....1.....2.....3.....4.....5.....6.....7.....8
..INVALID DATA: PARTNO AND WMSNC MUST BE NUMERIC Q
.....1.....2.....3.....4.....5.....6.....7.....8

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NOT
H (C8) = UNP,ALP,IDS/DET
E (50) = UNP,NUM,DIS/NOT
Y (E8) = PRO,ALP,IDS/DET
O (F0) = PRO,NUM,DIS/NOT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 16 of 20)

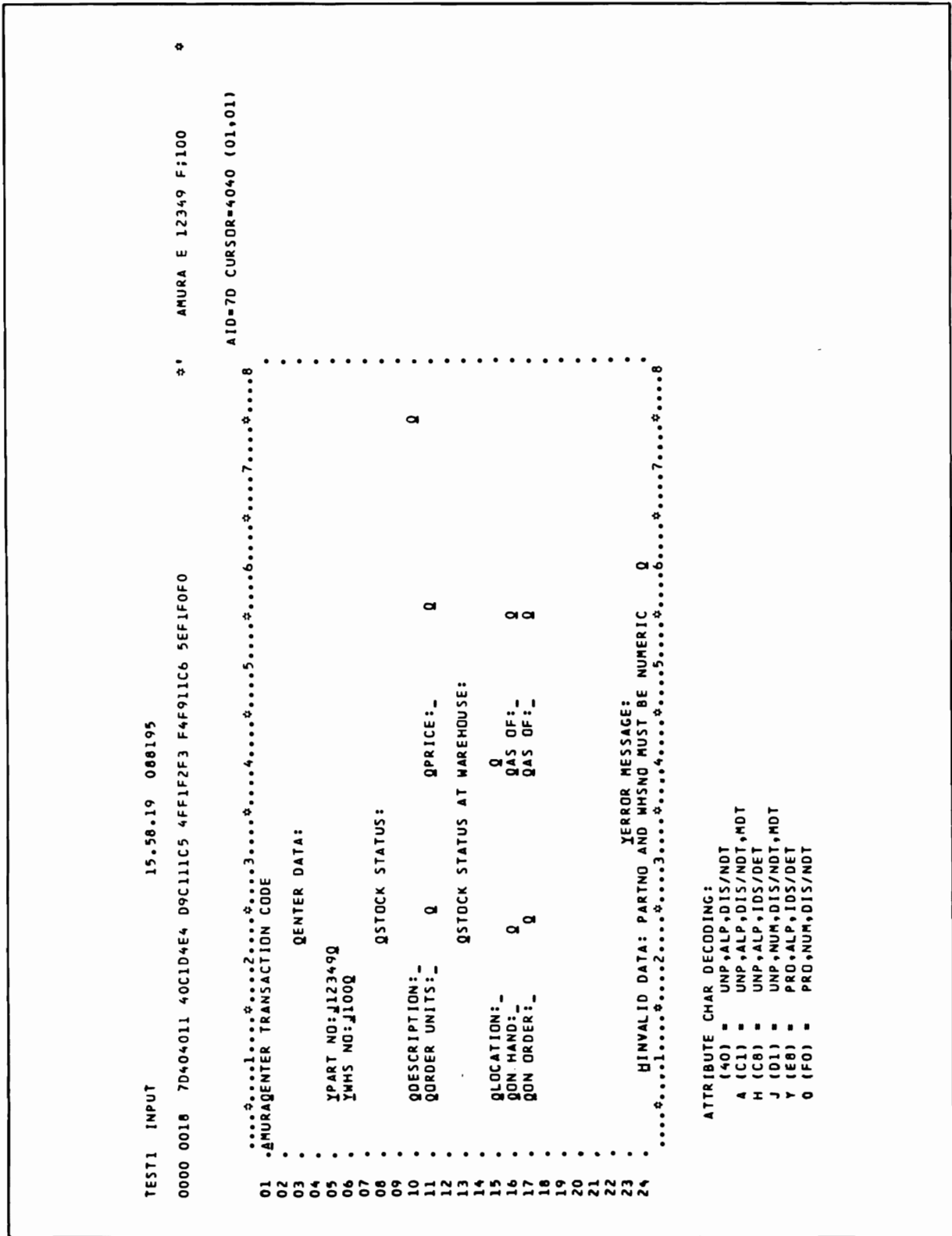


Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 17 of 20)

```

TEST:1 OUTPUT-F1          15.58.25  088195
0000 0045  C3114850 12585F11 587F1DE8 C5D909D6 D940D4C5 E2E2C1C7 C57A115C F81DC8D7 *C .E $^ $^M ERROR MESSAGE: *8 HP*
0020 0025  CID9E340 D5E4D4C2 C5D940F1 F2F3F4F9 40D5D6E3 40C6D6E4 D5C4483C 5D6B401D *ART NUMBER 12349 NOT FOUND. ), *
0040 0005  F0115CF9 13000000

.....1.....2.....3.....4.....5.....6.....7.....8
.._MURAGENTER TRANSACTION CODE .....8
01 ..
02 ..
03 ..
04 ..
05 ..
06 ..
07 ..
08 ..
09 ..
10 ..
11 ..
12 ..
13 ..
14 ..
15 ..
16 ..
17 ..
18 ..
19 ..
20 ..
21 ..
22 ..
23 ..
24 ..

QENTER DATA:
YPART NO:12349Q
YMHS NO:100Q

QSTOCK STATUS:
QDESCRIPTION:
QORDER UNITS: Q QPRICE: Q Q
QLOCATION: Q
QON HAND: Q QAS OF: Q
QON ORDER: Q QAS OF: Q

QSTOCK STATUS AT WAREHOUSE:
YERROR MESSAGE:
HPART NUMBER 12349 NOT FOUND. Q
.....1.....2.....3.....4.....5.....6.....7.....8

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
H (C8) = UNP,ALP,IDS/DET
L (50) = UNP,NUM,DIS/NDT
Y (E8) = PRO,ALP,IDS/DET
O (F0) = PRO,NUM,DIS/NDT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 18 of 20)

```

TEST1 INPUT                15.58.29 088195
0000 0018 7D404011 40C1D4E4 D9C111C5 4FF1F2F3 F4F211C6 5EF1F0F0 * AMURA E 12342 F:100 *
.....1.....2.....3.....4.....5.....6.....7.....8
..MURAGENTER TRANSACTION CODE .....9.....0
01 ..
02 ..
03 .. QENTER DATA:
04 ..
05 .. IPART NO:J12342Q
06 .. YMHS NO:J100Q
07 ..
08 .. QSTOCK STATUS:
09 ..
10 .. QDESCRIPTION:
11 .. QORDER UNITS: Q QPRICE: Q
12 ..
13 .. QSTOCK STATUS AT WAREHOUSE:
14 ..
15 .. QLOCATION: Q
16 .. QON HAND: Q QAS OF: Q
17 .. QON ORDER: Q QAS OF: Q
18 ..
19 ..
20 ..
21 ..
22 ..
23 .. HPART NUMBER 12349 NOT FOUND.
24 ..
.....1.....2.....3.....4.....5.....6.....7.....8
..MURAGENTER TRANSACTION CODE .....9.....0
AID=7D CURSOR=4040 (01,01)

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
A (C1) = UNP,ALP,DIS/NDT,MDT
H (C8) = UNP,ALP,IDS/DET
J (D1) = UNP,NUM,DIS/NDT,MDT
Y (E8) = PRO,ALP,IDS/DET
O (F0) = PRO,NUM,DIS/NDT
    
```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 19 of 20)

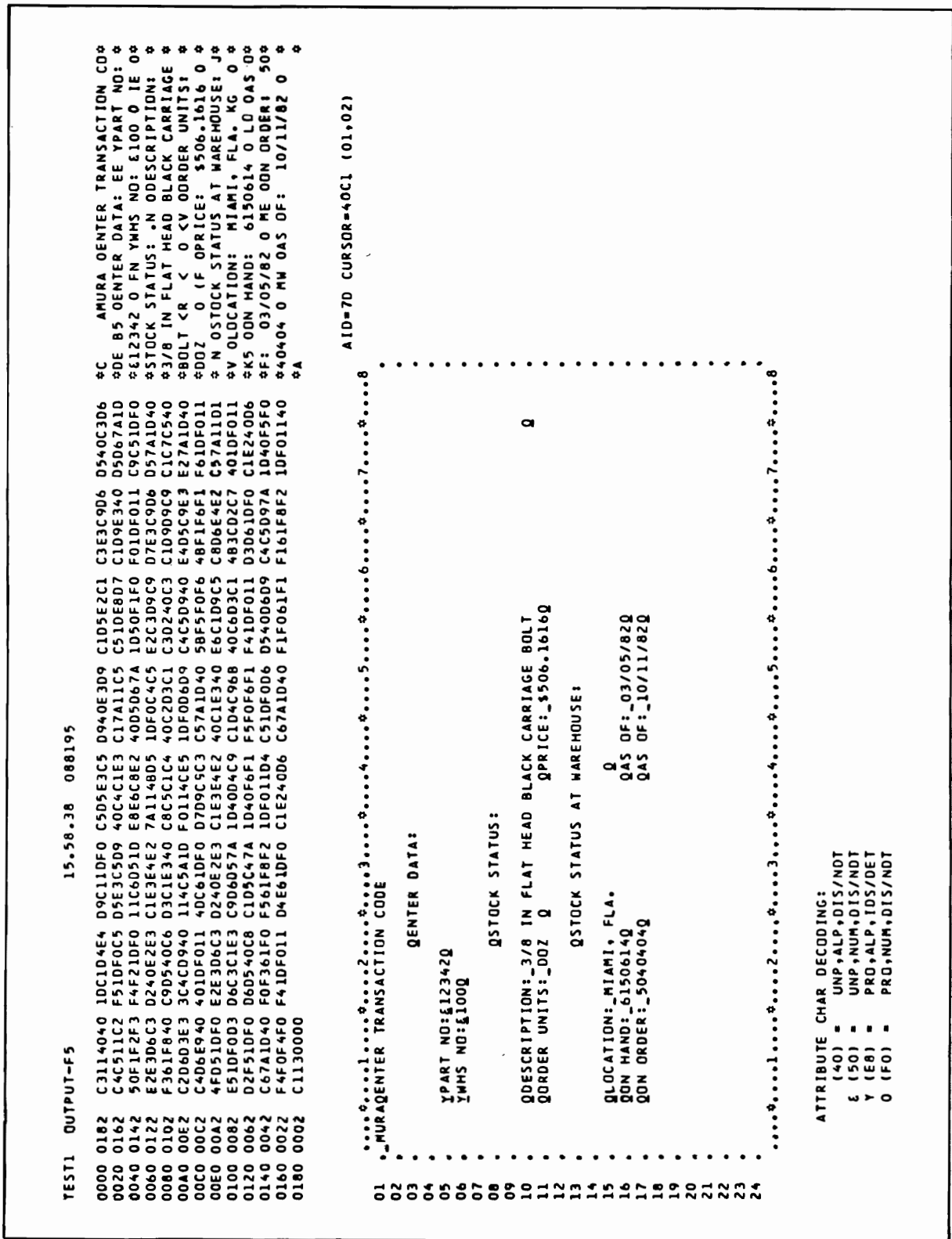


Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 20 of 20)

DATE	TIME	16.12.20	**** I N T E R C O M M L O G D I S P L A Y ****				PAGE	1						
MSGLEN	THREAD	OPR	RSC	SSC	MN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
78	0	02	.U/0000	.U/0000	1	88.195	15.56.4329	TOALL	0000	00	0	9F	00	00
000000	C9D5E3C5	D9C3D6D4	D440E2E3	C1D9E3E4		0740D4C5	E2E2C1C7	C5406040	C9D5E3E3					*INTERCOMM STARTUP MESSAGE - IMTT*
000032	F0F0F4E7									#004X				
108	0	02	.U/00E4	.U/0000	1	88.195	15.56.4329	TOALL	0000	00	0	01	00	50
000000	FF02002D	013C5C5C	5C40C7D6	D6C440C1		C6E3C5D9	D5D6D6D5	5C5C4040	C9D5E3C5					*GOOD AFTERNOON** INTE*
000032	D9C3D6D4	D440C9E2	40D9C5C1	C4E8407A		404040F0	F760F1F3	60F8F840	40F1F548					*RCOMM IS READY : 07-13-88 15.*
000064	F5F6									#56				
42	1	02	.U/00E4	.U/0000	1	88.195	15.56.4470	TOALL	0000	00	0	30	00	50
88	1	02	.U/00E4	.U/0000	1	88.195	15.56.4484	TOALL	0000	00	0	FA	00	50
000000	00000000	00000000	00000000	04800000		00040000	00000000	00000000	00000000					*.....*
000032	00000000	00000000	00000000	0000										*.....*
108	0	02	.U/00E4	.U/0000	2	88.195	15.56.4499	CNT01	0000	00	0	01	00	50
000000	FF02002D	013C5C5C	5C40C7D6	D6C440C1		C6E3C5D9	D5D6D6D5	5C5C4040	C9D5E3C5					*GOOD AFTERNOON** INTE*
000032	D9C3D6D4	D440C9E2	40D9C5C1	C4E8407A		404040F0	F760F1F3	60F8F840	40F1F548					*RCOMM IS READY : 07-13-88 15.*
000064	F5F6									#56				
42	1	02	.U/00E4	.U/0000	2	88.195	15.56.4499	CNT01	0000	00	0	30	00	50
103	1	02	.U/0000	.U/00E4	3	88.195	15.56.4506	CNT01	0000	00	0	F2	00	50
000000	5C5C5C40	C7D6D6C4	40C1C6E3	C5D9D5D6		D6D55C5C	4040C9D5	E3C5D9C3	D6D4D440					*GOOD AFTERNOON** INTERCOMM *
000032	C9E240D9	C5C1C4E8	407A4040	40F0F760		F1E360F8	F84040F1	F548F5F6	37					*IS READY : 07-13-88 15.56.*
42	0	02	.U/0008	.U/0000	4	88.195	15.56.4511	CNT01	0000	00	0	01	00	01
42	2	02	.U/0008	.U/0000	4	88.195	15.56.4512	CNT01	0000	00	0	30	00	01
56	0	F2	.N/00D5	.U/0000	5	88.195	15.56.4551	GFE01	0000	00	0	01	00	FF
000000	E3C4E6D5	68E3D7E4	C7C6C5F0	F1Z6						*TDWN,TPUGFE01.				
42	3	F2	.N/00D5	.U/0000	5	88.195	15.56.4551	GFE01	0000	00	0	30	00	FF
88	3	F2	.N/00D5	.U/0000	5	88.195	15.56.4551	GFE01	0000	00	0	FA	00	FF
000000	00000000	00000000	00000000	04800000		00040000	00000000	00000000	00000000					*.....*
000032	00000000	00000000	00000000	0000										*.....*
56	0	F2	.N/00D5	.U/0000	6	88.195	15.56.4551	GFE02	0000	00	0	01	00	FF
000000	E3C4E6D5	68E3D7E4	C7C6C5F0	F2Z6						*TDWN,TPUGFE02.				
42	3	F2	.N/00D5	.U/0000	6	88.195	15.56.4551	GFE02	0000	00	0	30	00	FF
88	3	F2	.N/00D5	.U/0000	6	88.195	15.56.4551	GFE02	0000	00	0	FA	00	FF
000000	00000000	00000000	00000000	04800000		00040000	00000000	00000000	00000000					*.....*
000032	00000000	00000000	00000000	0000										*.....*
56	0	F2	.N/00D5	.U/0000	7	88.195	15.56.4551	GFE03	0000	00	0	01	00	FF
000000	E3C4E6D5	68E3D7E4	C7C6C5F0	F3Z6						*TDWN,TPUGFE03.				
MSGLEN	THREAD	OPR	RSC	SSC	MN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI

Figure 55. Simulation Mode Execution Log Printout (Page 1 of 8)

DATE	TIME	16.12.20	*** I N T E R C O M M L O G D I S P L A Y ***										PAGE	Z
MSGLEN	THREAD	OPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
42	3	F2	.N/00D5	./0000	7	88.195	15.56.4551	GFE03	0000	00	0	30	00	FF
88	3	F2	.N/00D5	./0000	7	88.195	15.56.4551	GFE03	0000	00	0	FA	00	FF
000000	00000000	00000000	00000000	04800000		00040000	00000000	00000000	00000000	*				*
000032	00000000	00000000	00000000	0000						*				*
88	1	O2	.U/00E4	./0000	2	88.195	15.56.4708	CNT01	0000	00	0	FA	00	50
000000	00000000	00000000	00010000	12600000		00170000	00010000	00000000		*				*
000032	00000000	00000000	00000000	0000						*				*
108	0	O2	.U/00E4	./0000	8	88.195	15.56.4708	TBR0D	0000	00	0	O1	00	50
000000	FF02002D	013C5C9C	5C40C706	D6C440C1		C6E3C5D9	D5D6D6D5	5C5C4040	C9D5E3C5	*				*GOOD AFTERNOON** INTE*
000032	D9C3D6D4	D440C9E2	40D9C5C1	C4E8407A		404040F0	F760F1E3	60F8F840	40F1F548	*				*RCOMM IS READY : 07-13-88 15.*
000064	F5F6									*56				*
42	1	O2	.U/00E4	./0000	8	88.195	15.56.4709	TBR0D	0000	00	0	30	00	50
103	1	O2	./0000	.U/00E4	9	88.195	15.56.4709	TBR0D	0000	00	0	F2	00	50
000000	5C5C5C40	C7D6D6C4	40C1C6E3	C5D9D5D6		D6D55C5C	4040C9D5	E3C5D9C3	D6D4D440	*				*GOOD AFTERNOON** INTERCOMM *
000032	C9E240D9	C5C1C4E8	407A4040	40F0F760		F1F36F08	F84040F1	F548F5E6	37	*				*IS READY : 07-13-88 15.56.*
88	1	O2	.U/00E4	./0000	8	88.195	15.56.4710	TBR0D	0000	00	0	FA	00	50
000000	00000000	00000000	00020000	12600000		00160000	00010000	00010000	00000000	*				*
000032	00000000	00000000	00000000	0000						*				*
65	2	O2	./0000	./0000	0	88.195	15.56.4823	0000	00	0	00	00	00
000000	15564799	00000006	00000009	00000000		00000000	000080			*				*
88	2	O2	.O/00D8	./0000	4	88.195	15.56.4835	CNT01	0000	00	0	FA	00	01
000000	00000000	00050000	00000000	03400000		00290000	00000000	00000000	00000000	*				*
000032	00000000	00000000	00000000	00000000	0019					*				*
42	1	O2	./0000	.U/00E4	3	88.195	15.56.5109	CNT01	0000	00	0	F3	00	50
42	1	O2	./0000	.U/00E4	9	88.195	15.56.5109	TBR0D	0000	00	0	F3	00	50
67	0	O2	./0000	./0000	0	88.195	15.56.5212	TEST1	0000	00	1	F1	00	00
000000	D4D4E4C3	68E2C8D6	E6684DE2	E3D2E2E3		C1E368D4	C1D7F15D	26		*				*MMUC,SHOW,(STKSTAT,MAP1),*
67	0	F2	MM/D4D4	./0000	10	88.195	15.56.5212	TEST1	0000	00	1	O1	00	FF
000000	D4D4E4C3	68E2C8D6	E6684DE2	E3D2E2E3		C1E368D4	C1D7F15D	26		*				*MMUC,SHOW,(STKSTAT,MAP1),*
42	1	F2	MM/D4D4	./0000	10	88.195	15.56.5213	TEST1	0000	00	1	30	00	FF
350	1	O2	./0000	MM/D4D4	11	88.195	15.56.5249	TEST1	0000	00	1	F2	00	67
000000	F5C31140	4010C140	4040401D	F0C5D5E3		C5D940E3	D9C1D5E2	C1C3E3C9	D6D540C3	*5C.				*ENTER TRANSACTION C*
000032	D6C4C511	C2F51D0F	C5D5E3C5	D940C4C1		E3C17A1D	C5C51D88	D7C1D9E3	40D5D67A	*0DE.B5.				*ENTER DATA:EE.YPART NO:*
000064	1D5011C5	D410F011	C6D51DEB	E6C8E240		D5D67A1D	5011C661	1D0F11C9	C51DFOE2	*.E.EH.O.FN.				*YHMS NO:..F.F.O.IE.O5*
000096	E3D6C3D2	40E2E3C1	E3E4E27A	1148D51D		F0C4C5E2	C3D9C9D7	E3C9D6D5	7A1D4011	*T0CK				*STATUS:..N.ODESCRPTION:.*
000128	4C5A1D0F	114CE51D	F0D5D9C4	C5D940E4		D5C9E3E2	7A1D4011	4CF81D0F	114D0C61D	*C.O.CV.				*ORDER UNITS:..<8.O.I.F.*
000160	F0D7D9C9	C3C57A1D	40114D0D	1DFO114F		D51DFOE2	E3D6C3D2	40E2E3C1	E3E4E240	*0PRICE:..				*I.P.O.N.G5T0CK STATUS *
MSGLEN	THREAD	OPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI

Figure 55. Simulation Mode Execution Log Printout (Page 2 of 8)

DATE	TIME	16.12.20	*** I N T E R C O M M L O G D I S P L A Y ***	PAGE	3									
MSGLEN	THREAD	QPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
000192	C1E340E6	C1D9C5C8	D8E4E2C5	7A11D1E5		10	88.195	15.56.5249	TEST1	0000	00	1	FA	00
000224	1DF011D2	F51DF0D6	D940C8C1	D5C47A1D		10	88.195	15.56.5249	TEST1	0000	00	1	FA	00
000256	7A1D4011	D3E61DF0	11D4C51D	F0D6D540		10	88.195	15.56.5249	TEST1	0000	00	1	FA	00
000288	1DF0C1E2	40D6C67A	1D4011D4	F61DF011		10	88.195	15.56.5249	TEST1	0000	00	1	FA	00
000000						10	88.195	15.56.5249	TEST1	0000	00	1	FA	00
000032						10	88.195	15.56.5249	TEST1	0000	00	1	FA	00
42	1	02	0000	MM/D4D4		11	88.195	15.57.0053	TEST1	0000	00	1	F3	00
62	0	02	0000	0000		0	88.195	15.57.0488	TEST1	0000	00	2	F1	00
000000	D4E4D9C1	6811C54F	F1F2F3F4	F511C65E		0	88.195	15.57.0488	TEST1	0000	00	2	F1	00
000000						0	88.195	15.57.0488	TEST1	0000	00	2	F1	00
62	0	F2	RA/D9C1	000000		12	88.195	15.57.0488	TEST1	0000	C6	2	O1	00
000000	D4E4D9C1	6811C54F	F1F2F3F4	F511C65E		12	88.195	15.57.0488	TEST1	0000	C6	2	O1	00
42	1	F2	RA/D9C1	000000		12	88.195	15.57.0488	TEST1	0000	00	2	30	00
413	1	02	0000	RA/D9C1		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000000	F5C31140	401DC1D4	E4D9C11D	F0C5D5E3		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000032	D6C4C911	C2F51DF0	C5D5E3C5	D940C4C1		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000064	1D50F1F2	F3F4F5F0	F011C6D5	1D8E86C8		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000096	F0E2E3D6	C3D240E2	E3C1E3E4	E27A1148		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000128	40F161F2	40C9D540	E2E3C5C5	D340E6C1		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000160	1DF0E0D9	C4C5D940	E4D5C9E3	E27A1D40		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000192	C57A1D40	58F5F0F5	48F0F5E0	F71DF011		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000224	40C1E340	E6C1D9C5	C8D6E4E2	C57A11D1		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000256	C1D4C968	40C6D3C1	483CD2C7	401DF011		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000288	F6F1F5F0	F61DF011	D3D61DF0	C1E244D6		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000320	C51DF0D6	D540D6D9	C4C5D97A	1D40F4F0		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000352	C67A1D40	F1F061F1	F1G1F8F2	1DF01140		13	88.195	15.57.0562	TEST1	0000	00	2	F2	00
000000						12	88.195	15.57.0563	TEST1	0000	00	2	FA	00
000032						12	88.195	15.57.0563	TEST1	0000	00	2	FA	00
42	1	02	0000	RA/D9C1		13	88.195	15.57.1416	TEST1	0000	00	2	F3	00
62	0	02	0000	0000		0	88.195	15.57.1849	TEST1	0000	00	3	F1	00
000000	D4E4D9C1	6811C54F	F5F5F5F5	F511C65E		0	88.195	15.57.1849	TEST1	0000	00	3	F1	00
000000						0	88.195	15.57.1849	TEST1	0000	00	3	F1	00
62	0	F2	RA/D9C1	000000		14	88.195	15.57.1850	TEST1	0000	C6	3	O1	00
000000	D4E4D9C1	6811C54F	F5F5F5F5	F511C65E		14	88.195	15.57.1850	TEST1	0000	C6	3	O1	00
000000						14	88.195	15.57.1850	TEST1	0000	C6	3	O1	00
42	1	F2	RA/D9C1	000000		14	88.195	15.57.1850	TEST1	0000	00	3	30	00
112	1	02	0000	RA/D9C1		15	88.195	15.57.1861	TEST1	0000	00	3	F2	00
000000	F1C31148	501258F5	11587F1D	E8C5D9D9		15	88.195	15.57.1861	TEST1	0000	00	3	F2	00
000032	D7C1D9E3	4CD5E4D4	C2C5D940	3C5D4AF5		15	88.195	15.57.1861	TEST1	0000	00	3	F2	00
000064	F0115CF9	1303				15	88.195	15.57.1861	TEST1	0000	00	3	F2	00

Figure 55. Simulation Mode Execution Log Printout (Page 3 of 8)

DATE	TIME	THREAD	OPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI	PAGE
88.195	16.12.20															4
*** I N T E R C O M M L O G D I S P L A Y ***																
88	000000	1	F2	RA/D9C1	./0000	14	88.195	15.57.1861	TEST1	0000	00	3	FA	00	FF	
000000	00020000				00000000											
000032	00000000				00000000											
42	000000	1	O2	./0000	RA/D9C1	15	88.195	15.57.2368	TEST1	0000	00	3	F3	00	67	
62	000000	0	O2	./0000	./0000	0	88.195	15.57.2801	TEST1	0000	00	4	F1	00	00	
000000	D4E4D9C1				6811C54F F1F2F3F4 F811C65E F3F0F026											
62	000000	0	F2	RA/D9C1	./0000	16	88.195	15.57.2801	TEST1	0000	C6	4	O1	00	FF	
000000	D4E4D9C1				6811C54F F1F2F3F4 F811C65E F3F0F026											
42	000000	1	F2	RA/D9C1	./0000	16	88.195	15.57.2802	TEST1	0000	00	4	30	00	FF	
411	000000	1	O2	./0000	RA/D9C1	17	88.195	15.57.2809	TEST1	0000	00	4	F2	00	67	
000000	F5C31140				401DC1D4 E4D9C11D F0C5D5E3											
000032	D6C4C511				C2F51DF0 C5D5E3C5 D940C4C1											
000064	1D50F1F2				F3F4F81D F011C6D5 1D8E8E6C8											
000096	F0E2E3D6				C3D240E2 E3C1E3E4 E27A1148											
000128	40F340C6				E340C1D3 D3E4D440 E2C3C1D3											
000160	D9C4C5D9				40E4D5C9 E3E27A1D 40C5C1C3											
000192	4058F5F0				F548F0F5 F0F61DF0 114FD51D											
000224	40E6C1D9				C5C8D6E4 E2C57A11 D1E51DF0											
000256	D96840C3				D6D3483C D2C7401D F011D2F5											
000288	F5F0F71D				F011D3D6 1D0FC1E2 40D6C67A											
000320	F0F6D540				D6D9C4C5 D97A1D40 F5F0F5F0											
000352	1D40F1F0				61F1F161 F8F21DF0 1140C113											
88	000000	1	F2	RA/D9C1	./0000	16	88.195	15.57.2810	TEST1	0000	00	4	FA	00	FF	
000000	00000000				00010000 00040000 16080000											
000032	00000000				00000000 00000000 0000											
42	000000	1	O2	./0000	RA/D9C1	17	88.195	15.57.3713	TEST1	0000	00	4	F3	00	67	
62	000000	0	O2	./0000	./0000	0	88.195	15.57.4154	TEST1	0000	00	5	F1	00	00	
000000	D4E4D9C1				6811C54F F1F2F3F4 F111C65E F6F0F026											
62	000000	0	F2	RA/D9C1	./0000	18	88.195	15.57.4155	TEST1	0000	C6	5	O1	00	FF	
000000	D4E4D9C1				6811C54F F1F2F3F4 F111C65E F6F0F026											
42	000000	1	F2	RA/D9C1	./0000	18	88.195	15.57.4155	TEST1	0000	00	5	30	00	FF	
122	000000	1	O2	./0000	RA/D9C1	19	88.195	15.57.4162	TEST1	0000	00	5	F2	00	67	
000000	F1C31148				5012585F 11587F1D E8C5D9D9											
000032	D7C1D9E3				40F1F2E3 F4F140D5 D6E340C6											
000064	C540F6F0				F03C5D68 401DF011 5CF91303											
88	000000	1	F2	RA/D9C1	./0000	18	88.195	15.57.4162	TEST1	0000	00	5	FA	00	FF	
000000	00000000				00010000 00030000 14700000											
000032	00000000				00000000 00000000 0000											

Figure 55. Simulation Mode Execution Log Printout (Page 4 of 8)

DATE	TIME	16.12.20	*** I N T E R C O M ***	L O G	D I S P L A Y ***	PAGE	6							
MSGLEN	THREAD	OPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
000032	C9D5E5C1	D3C9C440	C4C1E3C1	7A4007C1	D9E3D5D6	40C1D5C4	40E6C8E2	D5D640D4	INVALID DATA: PARTNO AND WMSNO M*					
000064	E4E2E340	C2C540D5	E4D4C5D9	C9C34040	40401DFO	115CF913	03		JUST BE NUMERIC					
88	1	F2	RA/D9C1	./0000	24	88.195	15.58.1048	TEST1 0000 00			8	FA	00	FF
000000	00000000	00000000	00020000	14780000	00280000	00010000	00010000	00000000						
000032	00000000	00000000	00000000	0000										
42	1	02	./0000	RA/D9C1	25	88.195	15.58.1589	TEST1 0000 00			8	F3	00	67
62	0	02	./0000	./0000	0	88.195	15.58.2026	TEST1 0000 00			9	F1	00	00
000000	D4E4D9C1	6811C54F	F1F2F3F4	F911C65E	F1F0F026				MURA,E 12349.F.100.					
62	0	F2	RA/D9C1	./0000	26	88.195	15.58.2026	TEST1 0000 C6			9	01	00	FF
000000	D4E4D9C1	6811C54F	F1F2F3F4	F911C65E	F1F0F026				MURA,E 12349.F.100.					
42	1	F2	RA/D9C1	./0000	26	88.195	15.58.2026	TEST1 0000 00			9	30	00	FF
113	1	02	./0000	RA/D9C1	27	88.195	15.58.2040	TEST1 0000 00			9	F2	00	67
000000	F1C31148	50125B5F	115B7F1D	E8C5D9D9	D6D940D4	C5E2E2C1	C7C57A11	5CF81DC8	IC...\$...\$* ERROR MESSAGE:..*8.*					
000032	D7C1D9E3	40D5E4D4	C2C5D940	F1F2F3F4	F940D5D6	E340C6D6	E4D5C448	3C5D6840	PART NUMBER 12349 NOT FOUND..1)					
000064	1DF0115C	F91303							..0..*9..					
88	1	F2	RA/D9C1	./0000	26	88.195	15.58.2040	TEST1 0000 00			9	FA	00	FF
000000	00000000	00010000	00020000	14680000	00310000	00010000	00010000	00000000						
000032	00000000	00000000	00000000	0000										
42	1	02	./0000	RA/D9C1	27	88.195	15.58.2543	TEST1 0000 00			9	F3	00	67
62	0	02	./0000	./0000	0	88.195	15.58.2977	TEST1 0000 00			10	F1	00	00
000000	D4E4D9C1	6811C54F	F1F2F3F4	F211C65E	F1F0F026				MURA,E 12342.F.100.					
62	0	F2	RA/D9C1	./0000	28	88.195	15.58.2977	TEST1 0000 C6			10	01	00	FF
000000	D4E4D9C1	6811C54F	F1F2F3F4	F211C65E	F1F0F026				MURA,E 12342.F.100.					
42	1	F2	RA/D9C1	./0000	28	88.195	15.58.2977	TEST1 0000 00			10	30	00	FF
430	1	02	./0000	RA/D9C1	29	88.195	15.58.2986	TEST1 0000 00			10	F2	00	67
000000	F5C31140	4010C1D4	E4D9C11D	F0C5D9E3	C5D940E3	D9C1D5E2	C1C3E3C9	D6D540C3	..AMURA..ENTER TRANSACTION C*					
000032	D6C4C511	C2F51DFO	C5D5E3C5	D940C4C1	E3C17A11	C5C51DE8	D7C1D9E3	40D5D67A	..B5..ENTER DATA:..E..PART NO:*					
000064	1D50E1F2	F3F4F21D	F011C6D5	1DE8E6C8	E240D5D6	7A1D50F1	F0F01DFO	11C9C51D	..E12342..0..FN..YMHS NO:..E100..0..IE..*					
000096	F0E2E3D6	C3D240E2	E3C1E3E4	E27A1148	D51DFOC4	C5E2C3D9	C9D7E3C9	D6D57A1D	..STOCK STATUS:..N..ODESCRIPTION:..*					
000128	40F361F8	40C9D540	C6D31E3	40C8C5C1	C440C2D3	C1C3D240	C3C1D9D9	C9C1C7C5	* 3/8 IN FLAT HEAD BLACK CARRIAGE*					
000160	40C206D3	E33C4C09	40114C5A	1DF0114C	E51DFO06	D9C4C5D9	40E4D5C9	E3E27A1D	* BOLT..CR <..0..CV..ORDER UNITS:..*					
000192	40C4D6E9	40401DFO	114D661D	F0D7D9C9	C3C57A1D	4058F5F0	F648F1F6	F1F61DFO	* DZ ..0..F..PRICE:.. \$506.1616..0*					
000224	114FD51D	F0E2E3D6	C3D240E2	E3C1E3E4	E240C1E3	40E6C1D9	C5C8D6E4	E2C57A11	* ..N..OSTOCK STATUS AT WAREHOUSE:..*					
000256	D1E51DFO	D3D6C3C1	E3C9D6D5	7A1D40D4	C9C1D4C9	6840C6D3	C1483CD2	C7401DFO	* ..N..LOCATION STATUS:.. MIAMI, FLA..KG..0*					
000288	11D2F51D	F0D6D540	C8C1D5C4	7A1D40F6	F1F5F0F6	F1F41DFO	11D3D61D	F0C1E240	* ..K5..00N HAND:.. 6150614..0..L0..0A5*					
000320	D6C67A1D	40F0F361	F0F561F8	F21DFO11	D4C51DFO	D6D540D6	D9C4C5D9	7A1D40F5	* ..O3/05/82..0..ME..00N ORDER:.. 5*					
000352	F0F4F0F4	F0F41DFO	11D4E61D	F0C1E240	D6C67A1D	40F1F061	F1F161F8	F21DFO11	* ..O4040..0..MH..0A5 OF:.. 10/11/82..0*					
000384	40C11303								* ..A..*					

Figure 55. Simulation Mode Execution Log Printout (Page 6 of 8)

DATE	TIME	16.12.20	*** I N T E R C O M M	LOG	D I S P L A Y	***	PAGE	7						
MSGLEN	THREAD	OPR	RSC	SSC	MHN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
88	1	F2	RA/D9C1	./0000	28	88.195	15.58.2986	TEST1	0000	00	10	FA	00	FF
000000	00000000	00010000	00040000	16180000		00480000	00010000	00000000	*****					
000032	00000000	00000000	00000000	0000					*****					
42	1	02	./0000	RA/D9C1	29	88.195	15.58.3921	TEST1	0000	00	10	F3	00	67
48	0	02	./0000	./0000	0	88.195	15.58.4631	CNT01	0000	00	11	F1	00	00
000000	D5D9C3C4	6826							*****					
48	0	F2	./0001	./0000	30	88.195	15.58.4639	CNT01	0000	00	11	01	00	FF
000000	D5D9C3C4	6826							*****					
42	1	F2	./0001	./0000	30	88.195	15.58.4639	CNT01	0000	00	11	30	00	FF
108	1	F2	./00E4	./0001	31	88.195	15.58.4656	TDALL	0000	00	11	01	00	50
000000	FF02002D	013C5C5C	5C40C7D6	D6C440C1		C6E3C5D9	D5D6D6D5	5C5C4040	C9D5E3C5	*****	GOOD	AFTERNOON**	INTE*	
000032	D9C3D6D4	D440C9E2	40C3D3D6	E2C5C47A		404040F0	F760F1F3	60F8F840	40F1F54B	*****	GOOD	AFTERNOON**	INTE*	
000064	F5F8									*****	GOOD	AFTERNOON**	INTE*	
88	1	F2	./0001	./0000	30	88.195	15.58.4656	CNT01	0000	00	11	FA	00	FF
000000	00000000	00000000	00000000	02F00000		00070000	00010000	00000000	00000000	*****				
000032	00000000	00000000	00000000	0000					*****					
42	1	F2	./00E4	./0001	31	88.195	15.58.4656	TDALL	0000	00	11	30	00	50
88	1	F2	./00E4	./0001	31	88.195	15.58.4663	TDALL	0000	00	11	FA	00	50
000000	00000000	00000000	00000000	04800000		00040000	00000000	00000000	00000000	*****				
000032	00000000	00000000	00000000	0000					*****					
108	0	F2	./00E4	./0001	32	88.195	15.58.4663	CNT01	0000	00	11	01	00	50
000000	FF02002D	013C5C5C	5C40C7D6	D6C440C1		C6E3C5D9	D5D6D6D5	5C5C4040	C9D5E3C5	*****	GOOD	AFTERNOON**	INTE*	
000032	D9C3D6D4	D440C9E2	40C3D3D6	E2C5C47A		404040F0	F760F1F3	60F8F840	40F1F54B	*****	GOOD	AFTERNOON**	INTE*	
000064	F5F8									*****	GOOD	AFTERNOON**	INTE*	
42	1	F2	./00E4	./0001	32	88.195	15.58.4663	CNT01	0000	00	11	30	00	50
103	1	02	./0000	./00E4	33	88.195	15.58.4671	CNT01	0000	00	11	F2	00	50
000000	5C5C5C40	C7D6D6C4	40C1C6E3	C5D9D5D6		D6D55C5C	4040C9D5	E3C5D9C3	D6D4D440	*****	GOOD	AFTERNOON**	INTERCOMM *	
000032	C9E2A0C3	D3D6E2C5	C47A4040	40F0F760		F1F360F8	F84040F1	F548F5F8	37	*****	GOOD	AFTERNOON**	INTERCOMM *	
88	1	F2	./00E4	./0001	32	88.195	15.58.4674	CNT01	0000	00	11	FA	00	50
000000	00000000	00000000	00010000	12600000		00170000	00010000	00010000	00000000	*****				
000032	00000000	00000000	00000000	0000					*****					
108	0	F2	./00E4	./0001	34	88.195	15.58.4854	TBR0D	0000	00	11	01	00	50
000000	FF02002D	013C5C5C	5C40C7D6	D6C440C1		C6E3C5D9	D5D6D6D5	5C5C4040	C9D5E3C5	*****	GOOD	AFTERNOON**	INTE*	
000032	D9C3D6D4	D440C9E2	40C3D3D6	E2C5C47A		404040F0	F760F1F3	60F8F840	40F1F54B	*****	GOOD	AFTERNOON**	INTE*	
000064	F5F8									*****	GOOD	AFTERNOON**	INTE*	
42	1	F2	./00E4	./0001	34	88.195	15.58.4854	TBR0D	0000	00	11	30	00	50
MSGLEN	THREAD	OPR	RSC	SSC	MHN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI

Figure 55. Simulation Mode Execution Log Printout (Page 7 of 8)

DATE	TIME	INTERCOM	LDG	DIS	FLAY	***	PAGE							
88.195	16.12.20	***					8							
MSGLN	THREAD	QPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
103	1	02	./0000	./U00E4	35	88.195	15.58.4855	TBR00	0000	00	11	F2	00	50
000000	5C5C5C40	C706D6C4	40C1C6E3	C5D9D506		D6D55C5C	4040C9D5	E3C5D9C3	D6D4D440	***	GOOD	AFTERNOON**	INTERCOMM	*
000032	C9E240C3	D3D6E2C5	C47A4040	40F0F760		FLF360F8	F84040F1	F548F5F8	37	*IS	CLOSED:	07-13-88	15.58.	*
88	1	F2	./U00E4	./J00D1	34	88.195	15.58.4856	TBR00	0000	00	11	FA	00	50
000000	00000000	00000000	00020000	12600000		00160000	00010000	00000000	00000000	*	*****	*****	*****	*
000032	00000000	00000000	00000000	00000000						*	*****	*****	*****	*
48	0	F2	./J00D1	./0000	36	88.195	15.58.5052	CNT01	0000	00	11	01	00	FC
000000	D5D9C3C4	6826								*NRCD**				*
42	1	F2	./J00D1	./0000	36	88.195	15.58.5052	CNT01	0000	00	11	30	00	FC
42	0	02	./0/0008	./0000	37	88.195	15.58.5055	CNT01	0000	00	0	01	00	01
88	1	F2	./J00D1	./0000	36	88.195	15.58.5055	CNT01	0000	00	11	FA	00	FC
000000	00000000	00000000	00000000	00780000		00030000	00000000	00000000	00000000	*	*****	*****	*****	*
000032	00000000	00000000	00000000	0000						*	*****	*****	*****	*
42	1	02	./0/0008	./0000	37	88.195	15.58.5055	CNT01	0000	00	0	30	00	01
65	1	02	./0000	./0000	0	88.195	15.58.5114	*****	0000	00	0	00	00	00
000000	15585093	00000016	00000025	00000000		00000000	000080			*.£.*****				*
88	1	02	./0/0008	./0000	37	88.195	15.58.5120	CNT01	0000	00	0	FA	00	01
000000	00000000	00050000	00000000	03400000		00290000	00000000	00000000	00000000	*	*****	*****	*****	*
000032	00000000	00000000	00000000	0019						*	*****	*****	*****	*
42	1	02	./0000	./U00E4	33	88.195	15.58.5155	CNT01	0000	00	11	F3	00	50
42	1	02	./0000	./U00E4	35	88.195	15.58.5273	TBR00	0000	00	11	F3	00	50
48	0	F2	./J00D1	./0000	38	88.195	15.58.5450	CNT01	0000	00	11	01	00	FA
000000	D5D9C3C4	6826								*NRCD**				*
42	1	F2	./J00D1	./0000	38	88.195	15.58.5450	CNT01	0000	00	11	30	00	FA
78	0	00	./0000	./0000	0	88.195	15.58.5524	*****	0000	00	0	AA	00	00
000000	C9D5E3C5	D9C3D6D4	D440C3D3	D6E2C5C4		D6E6D540	D4C5E2E2	C1C7C540	C9D5E3E3	*INTERCOMM	CLOSEDOWN	MESSAGE	INTT*	*
000032	F0F0F4E7									*004X				*

Figure 55. Simulation Mode Execution Log Printout (Page 8 of 8)

Chapter 13

SUBSYSTEM TESTING IN TEST MODE

13.1 INTRODUCTION

All of the testing functions may be performed using the Intercomm Test Mode of operation without a Front End defined. Rather than receiving messages from a terminal, the Test Monitor reads messages into the system from a card-image data set. Snaps of input (snap id=15) and output (snap id=20) messages constitute a history of Test Mode execution. Essentially, the Front End is replaced by the Test Monitor (PMITEST) to drive the Back End as usual. In this way, subsystem testing can be going on in one or more regions or address spaces without affecting the on-line system. Figure 56 illustrates a sample reentrant Assembler subsystem (SQASM) designed for the same purpose as SQASMA, but using the Edit, Output and Change/Display Utilities.

13.2 TESTING A SUBSYSTEM IN TEST MODE

To add and test an application subsystem in Test Mode, do the following:

NOTE: Steps preceded by an asterisk (*) may often be performed for the application programmer by an installation's Intercomm System Manager. Appendix C summarizes the Intercomm Table entries.

1. Compile and linkedit the application program. Appendix A describes Intercomm-supplied Assembler JCL procedures.
- *2. Create or add to a USRSCTS member on a user test library to contain a Subsystem Control Table Entry (SYCTTBL macro) which describe the subsystem. Reassemble and link INTSCT which copies the USRSCTS member from the test library (see Figure 57).
- *3. Create or add to a USRVERBS member on the user test library to contain an Edit Control Table (VERBTBL) entry for editing of input test messages by the Edit Utility. Reassemble and link PMIVERBS which copies the USRVERBS member from the test library (see Figure 57).
- *4. If a Fixed Format output message (VMI-X'72') is created for processing by the Change/Display Utility, code an entry for the CHNGTB (see Figure 57) to define the DES000 data set entry number for the File Description Record (DES00001--see Figure 58). The PMIEXLD utility must be used to load the FDR to the DES000 file (see the Utilities Users Guide and the Operating Reference Manual).

5. Code, assemble and link and add an INCLUDE statement for the OFT load module RPTnnnnn (RPT00100 and RPT00501--see Figure 58) to the Output Format Table (PMIRCNTB) in the Test Mode Intercomm linkedit for output message formatting by the Output Utility.
6. Prepare test messages via the SIMCRTA utility or as direct card-image input data (SYSIN data set). An input test message consists of a header card, detail cards, and a trailer card, grouped together as illustrated in Figure 60. Figure 59 details the required card formats. The message area in the Test Monitor will accommodate a message text up to 958 bytes long. Longer messages would require a modification to the Test Monitor (PMITEST), as described in the Operating Reference Manual.
- *7. Add control cards to the linkedit deck for the user program, unless the subsystem is dynamically loadable (see Figure 61).
- *8. Linkedit to create an Intercomm Test Mode load module (see Figure 61).
9. Create test data sets and add DD statements for them to the execution JCL.
10. Execute in Test Mode with test messages in card-image format:
 - a. Single-thread test the subsystem; to test a reentrant subsystem, initially specify MNCL=1 in the subsystem's SYCTTBL macro.
 - b. Multithread test a reentrant subsystem (change MNCL) using several test messages.

Test Mode execution is activated by the parameter 'TEST' on the Intercomm EXEC statement. Figure 61 illustrates a sample execution deck with test message input (DD statement SYSIN) for the sample inquiry program and JCL to print the system log.

The resulting snaps for the test mode execution of the sample inquiry subsystem are illustrated in Figure 62.

The System Log printed after executing in Test Mode with the sample inquiry subsystem is shown in Figure 63.

11. Test the subsystem concurrently with other application subsystems.

Note: to implement the sample subsystem for on-line execution, it would be necessary to code a BTVERB macro (in USRBTVRB--see Chapter 12) as follows:

```
BTVERB VERB=RTRA,SSCH=R,SSC=A,CONV=18000,EDIT=YES
```

```

2 SQASM    CSECT
3 *
4 *      SAMPLE REENTRANT ASSEMBLER SUBSYSTEM USING THE FILE HANDLER TO
5 *      ACCESS  BDAM AND VSAM FILES. THE EDIT UTILITY IS USED FOR INPUT
6 *      MESSAGE EDITING, THE OUTPUT UTILITY FOR OUTPUT ERROR MESSAGE
7 *      FORMATTING, AND THE DISPLAY UTILITY FOR OUTPUT MESSAGE TEXT
8 *      CONVERSION TO AN OUTPUT UTILITY FORMATTING MESSAGE.
9 *
10 ***** REGISTER USAGE *****
11 *** R2  PARAMETER SAVE REGISTER          ***
12 *** R3  SPA ADDRESS                      ***
13 *** R4  INPUT MESSAGE ADDRESS            ***
14 *** R5  BASE REGISTER FOR OUTPUT MESSAGE DSECT ***
15 *** R6  HOLD OUTPUT MESSAGE LENGTH      ***
16 *** R7  - UNUSED -                      ***
17 *** R8  - UNUSED -                      ***
18 *** R9  WORK REGISTER                   ***
19 *** R10 RETURN CODE                     ***
20 *** R11 BAL REGISTER                    ***
21 *** R12 BASE REGISTER                   ***
22 *** R13 SAVEAREA(WORKAREA DSECT)       ***
23 *****

25          REGS
26+* EQUATE RN NAMES TO ALL GENERAL PURPOSE REGISTERS
27+*                                LAST REVISION    12/10/68
28+R0      EQU    0
29+R1      EQU    1
30+R2      EQU    2
31+R3      EQU    3
32+R4      EQU    4
33+R5      EQU    5
34+R6      EQU    6
35+R7      EQU    7
36+R8      EQU    8
37+R9      EQU    9
38+R10     EQU   10
39+R11     EQU   11
40+R12     EQU   12
41+R13     EQU   13
42+R14     EQU   14
43+R15     EQU   15

```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```
45          PRINT NOGEN
46 SQASH    CSECT
47 *****
48 *              PROVIDE LINKAGE AND OBTAIN CORE *
49 *****
50          USING INMSG,R4
51          USING OUTMSG,R5
52          USING WORKAREA,R13
53          LINKAGE BASE=(R12),LEN=DYNLEN,PARM=(R2),SPA=(R3),MSG=(R4),    X
           DSECTS=(SCT,MSG,R13)
55+        PRINT NOGEN
69+        PRINT NOGEN
74+        PRINT GEN
75+        PUSH PRINT              TURN OFF PRINT GENERATION
76+        PRINT NOGEN
789+       POP PRINT              RESUME PRINT GENERATION
```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```

816+      PRINT NOGEN
917      MVI  ERRMSG,C' '          BLANK ERROR MESSAGE AREA
918      MVC  ERRMSG+1(L'ERRMSG-1),ERRMSG
919      SR   R10,R10              SET RETURN CODE TO ZERO

921 *****
922 *                               INVOKE EDITCTRL                               *
923 *****
924 MAPINPUT DS    OH
925      CALL EDITCTRL,((R4),(R3),0),VL,MF=(E,PARMSAVE)
937      LTR  R15,R15              EDIT OK ?
938      BZ   MSGOKAY              YES
939      LA   R10,4                NC - SET RETURN CODE
940 *                               NOTE: EDIT UTILITY RETURNS ERROR MESSAGE
941      B    RETURN                EXIT (NO MSG TO FREE)
942 MSGCKAY DS    OH
943      L    R4,PARMSAVE           LOAD EDITED MSG ADDRESS
944      ST   R4,IMSGADDR          SAVE MSG ADDR FOR LATER FREE
945 *****
946 *                               PREPARE TO SELECT AND ACCESS BDAM FILE          *
947 *****
948      MVC  CLRRFILE,=C'PARTFILE' DD NAME OF BDAM FILE
949      BAL  R11,SELECT            SELECT THE FILE-EXIT IF NO GOOD
950      PACK DBLWORD,RBNBYTE       PACK RBN DIGIT INTO DOUBLEWORD
951      CVB  R9,DBLWORD            CONVERT TC BINARY
952      ST   R9,FULLRBN           RBN FOR ACCESSING BDAM FILE
953      CALL READ,(EXTDSCT,FHCW,BDAMFILE,RBN),VL,MF=(E,PARMSAVE)
967      CLI  FHCW,C'0'           WAS READ SUCCESSFUL?
968      BNE  BDAMERR              NO
969      BAL  R11,RELEASE           RELEASE THE FILE
970      CLC  PARTNO,PARTNUM       DO WE HAVE THE CORRECT RECORD?
971      BNE  NOTFOUND             NO

```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```

973 *****
974 *          PREPARE TO SELECT AND ACCESS VSAM FILE          *
975 *****
976          XC      EXTDSCT,EXTDSCT          CLEAR EXTDSCT
977          MVC      CURRFILE,=C'STOKFILE'    DDNAME OF VSAM FILE
978          BAL      R11,SELECT              SELECT THE FILE-EXIT IF NO GOOD
979          MVC      KEYPART,PARTNO          FORMAT KEY FOR VSAM GET
980          MVC      KEYWHS,WHSNO           VSAM KEY NOW COMPLETE
981          CALL     GETV,(EXTDSCT,FHCW,VSAMFILE,VSAMKEY),VL,MF=(E,PARMSAVE)
995          CLI      FHCW,C'0'              WAS GETV SUCCESSFUL?
996          BNE      VSAMERR                 NO
997          BAL      R11,RELEASE              ROUTINE TO RELEASE FILE
998          LA       R6,OUTMLEN              SET OUTPUT MSG AREA LENGTH
999          BAL      R11,GETOMSG              GET AND INIT OUTPUT MSG AREA
1000         B         MOVEINFO                 SET OUTPUT TEXT AREAS

1002 *****
1003 *          SELECT, RELEASE, AND OUTPUT MESSAGE 'STORAGE' ROUTINES *
1004 *****
1005 SELECT   DS      OH
1006         MVC      FHCW,BLANKS              CLEAR FILE HANDLER CONTROL WORD
1007         CALL     SELECT,(EXTDSCT,FHCW,CURRFILE),VL,MF=(E,PARMSAVE)
1019         CLI      FHCW,C'0'              WAS SELECT SUCCESSFUL?
1020         BNE      SLCTERR                 NO
1021         MVC      FHCW,BLANKS              CLEAR FHCW FOR I/O
1022         BR       R11                     BRANCH BACK

1024 RELEASE DS      OH
1025         CALL     RELEASE,(EXTDSCT,FHCW),VL,MF=(E,PARMSAVE)
1036         BR       R11                     BRANCH BACK

1038 GETCMG   DS      OH
1039         STORAGE ADDR=OMSGADDR,LEN=(6),LIST=PARMSAVE,SPA=(3)
1050         LTR      R15,R15                 WAS STORAGE ACQUIRED ?
1051         BZ       CONT                     YES
1052         LA       R10,8                   NO CORE RETURN CODE
1053         B        FREEIN                   NOTHING CAN BE DONE-GO BACK
1054 CONT     DS      OH
1055         L        R4,IMSGADDR              RELOAD INPUT MSG ADDRESS
1056         L        R5,OMSGADDR              LOAD OUTPUT MSG ADDRESS
1057         MVC      MSGHLEN(MSGHLNTH),0(R4) MOVE INPUT MSG HEADER
1058         STH      R6,MSGHLEN               STORE OUTPUT MSG LENGTH
1059         MVI      MSGHQPR,C'2'             SET QPR - SINGLE SEGMENT MSG
1060         MVC      MSGHSSCH,MSGHRSCH        SET HI-ORDER SENDING SS CODE
1061         MVC      MSGHSSC,MSGHRSC         SET LO-ORDER SENDING SS CODE
1062         MVI      MSGHRSCH,0               SET HI-ORDER RECEIVING SS CODE
1063         BR       R11                     BRANCH BACK

```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```

1065 *****
1066 *          MOVE DATA FROM FILES TO OUTPUT MESSAGE AREA          *
1067 *          PACKED INTERNAL FIELDS ARE PRE-EDITED FOR DISPLAY UTILITY *
1068 *****
1069 MOVEINFO DS      OH
1070      MVI      MSGHRSC,C'H'          SET RSC FOR DISPLAY SS
1071      MVI      MSGHVM1,X'72'        SET VMI FOR DISPLAY SS
1072      MVC      FMTNAME,DISPNAME     FILE DESCRIPTION RECORD NAME
1073      MVC      OUTWHSNO(2),BLANKS   LEADING BLANKS NEEDED
1074      MVC      OUTWHSNO+2(3),WHSNO  WAREHOUSE NUMBER
1075      MVC      PRTRDATA,PARTNUM     PART #, DESCRIPTION, UNITS
1076      MVC      PRCEEDIT,EDITPRC    MOVE EDIT PATTERN TO WORK AREA
1077      ED       PRCEEDIT,PRICE       EDIT UNIT PRICE
1078      MVC      PRTRPRC,PRCEEDIT    PRICE
1079      MVC      WWSLCC,WHS           WAREHOUSE
1080      MVC      NUMEDIT,EDITNUM      MOVE EDIT PATTERN TO WORK AREA
1081      ED       NUMEDIT,SLEV         EDIT STOCK ON HAND
1082      MVC      STKLEV,NUMEDIT+1     STOCK LEVEL
1083      MVC      LEVDATE(2),SDATE     MONTH
1084      MVI      LEVDATE+2,C'/'
1085      MVC      LEVDATE+3(2),SDATE+2 DAY
1086      MVI      LEVDATE+5,C'/'
1087      MVC      LEVDATE+6(2),SDATE+4 YEAR
1088      MVC      NUMEDIT,EDITNUM      MOVE EDIT PATTERN TO WORK AREA
1089      ED       NUMEDIT,OLEV         EDIT STOCK ON ORDER
1090      MVC      STKORD,NUMEDIT+1     STOCK ORDER
1091      MVC      ORDDATE(2),ODATE     MONTH
1092      MVI      ORDDATE+2,C'/'
1093      MVC      ORDDATE+3(2),ODATE+2 DAY
1094      MVI      ORDDATE+5,C'/'
1095      MVC      ORDDATE+6(2),ODATE+4 YEAR
1096 *****
1097 *          INVOKE MSGCOL TO QUEUE MESSAGE FOR DISPLAY UTILITY    *
1098 *****
1099      CALL     MSGCOL,((5),(3)),VL,MF=(E,PARMSAVE)
1110      LTR      R15,R15              SUCCESSFULLY QUEUED?
1111      BZ       FREEIN              YES
1112      LA       R10,8                NO CORE RETURN CODE
1113      B        FREEIN              EXIT
1114      PRINT   NOGEN

```

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```

1116 *****
1117 *          FREE INPUT MESSAGE AREA AND RETURN          *
1118 *****
1119 FREEIN  DS    OH
1120        L     R1,IMSGADDR          RELOAD INPUT MSG ADDRESS
1121        LM    RO,0(R1)            LOAD MESSAGE LENGTH
1122        STORFREE ADDR=(1),LEN=(0),SPA=(3)
1123+      PRINT NOGEN                                CH
1128+      PRINT GEN                                  CH
1129+      N     0,=X'00FFFFFF'        ENSURE SUBPOOL BYTE IS CLEARED.
1130+      L     15,SPAFREE-SPALST(3) .  LOAD STORFREE RCUTINE ADDR  SK
1131+      BALR  14,15                CALL ROUTINE.
1132 RETURN  DS    OH
1133        PRINT NOGEN
1134        RTNLINK ADDR=(R13),LEN=DYNLEN,RC=(R10)    RETURN CONTROL
1144+      PRINT NOGEN
1180+*,GETSPA - V7.0 - 11/76 - SM

1204 *****
1205 *          ERROR PROCESSING          *
1206 *****
1207 SLCTERR DS    OH
1208        MVC  ERRMSG(8),CURRFILE          MOVE FILE NAME
1209        MVI  ERRMSG+9,C'- '
1210        MVC  ERRMSG+11(L'SLCTMSG),SLCTMSG  SELECT-ERROR MESSAGE
1211        B    DOERRMSG
1212 NOTFOUND DS    OH
1213        MVC  ERRMSG(L'NOFNDSMSG),NOFNDSMSG  ELUSIVE-PART MESSAGE
1214        MVC  ERRMSG+5(5),PARTNO          MOVE IN INVALID PART NUMBER
1215        B    DOERRMSG
1216 VSAMERR  DS    OH
1217        CLI  FHCW,C'2'                RECORD NOT FOUND ?
1218        BNE  BDAMERR                  NO - I/O ERROR
1219        BAL  R11,RELEASE
1220        MVC  ERRMSG(L'NOWHSMMSG),NOWHSMMSG  WRONG-WAREHOUSE MESSAGE
1221        MVC  ERRMSG+5(5),PARTNO          MOVE IN INVALID PART NUMBER
1222        MVC  ERRMSG+34(3),WHSNO         MOVE IN INVALID WHS NUMBER
1223        B    DOERRMSG
1224 BDAMERR  DS    OH
1225        BAL  R11,RELEASE
1226        LA   R10,12                    I/O ERROR RETURN CODE
1227        B    FREEIN
1228 DOERRMSG DS    OH
1229        LA   R6,ERRMLN                  SET ERROR MSG LENGTH
1230        BAL  R11,GETOMSG                GET AND INIT OUTPUT MESSAGE AREA
1231        MVI  MSGHRSC,C'U'                SET OUTPUT UTILITY SS CODE
1232        MVI  MSGHVMI,X'50'                SET FORMAT MSG VMI
1233        MVC  ERRORFMT,ERRMSGID           MOVE REPORT #, ITEM CODE, LENGTH
1234        MVC  ERRORTXT,ERRMSG             MOVE ERROR MESSAGE TEXT
1235        CALL MSGCOL,((5),(3)),VL,MF=(E,PARMSAVE)
1246        LTR  R15,R15                    WAS MSG QUEUING SUCCESSFUL?
1247        BZ   FREEIN                      YES - FREE INPUT MSG, EXIT
1248        LA   R10,8                       NO CORE RETURN CODE
1249        B    FREEIN                      NOTHING CAN BE DONE-GOBACK

```

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```

1251 *****
1252 *                               CONSTANTS                               *
1253 *****
1254 BLANKS   DC      CL4' '
1255 SLCTMSG  DC      C'FILE COULD NOT BE SELECTED'
1256 NOFNMSG  DC      C'PART XXXXX NOT FOUND'
1257 NOWHMSG  DC      C'PART XXXXX NOT FOUND IN WAREHOUSE YYY'
1258 DISPNAME DC      C'SSRQ0001'          FDR NAME IN CHNGTB
1259          DC      C'0'                FULL MESSAGE INDICATOR
1260          DC      C' '                USE OFT # IN FDR
1261 ERRMSGID DS      OH                    ALIGNMENT
1262          DC      X'FF02'              ITEM CODE, LEN FOR REPORT #
1263          DC      H'501'              ERROR MESSAGE OFT NUMBER
1264          DC      X'F9'                ERROR TEXT ITEM CODE (249)
1265          DC      HL1'50'             ERROR TEXT LENGTH
1266 EDITPRC  DC      C'$',X'2021204B20202020' PRICE EDIT PATTERN- $NN.NNNN
1267 EDITNUM  DC      X'40206B2020206B202120' # EDIT PATTERN- N,NNN,NNN
1268          LTRG
1269          =C'PARTFILE'
1270          =C'STOKFILE'
1271          =X'00FFFFFF'
1272          =V(PMIRTLR)

```

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```

1274 *****
1275 *                                     DSECTS *
1276 *****
1277 WORKAREA DSECT
1278 SAVEAREA DS      18F
1279 IMMSGADDR DS      F      ADDRESS OF INPUT MESSAGE
1280 OMSGADDR DS      F      ADDRESS OF OUTPUT MESSAGE
1281 PARMSAVE DS      6F      6 IS MAX NUMBER OF PARMS PASSED
1282 DBLWORD DS      D      USED IN CREATING RBN
1283 FHCH DS      F      FILE HANDLER CONTROL WORD
1284 EXTDSCT DS      12F      BDAM AND THEN VSAM CONTROL AREA
1285 FULLRBN DS
1286 DS      XL1
1287 RBN DS      XL3      USED FOR ACCESSING THE BDAM FILE
1288 VSAMKEY DS      OCL8
1289 KEYWHS DS      CL3
1290 KEYPART DS      CL5
1291 CURRFILE DS      CL8
1292 BDAMFILE DS      OCL100  100 BYTE BDAM RECORD BEGINS HERE
1293 PARTNUM DS      CL5
1294 DESCRIPT DS      CL54
1295 UNITS DS      CL5
1296 PRICE DS      PL4
1297 MFR DS      CL15
1298 UNUSED1 DS      CL17
1299 VSAMFILE DS      OCL80  80 BYTE VSAM RECORD BEGINS HERE
1300 DELETE DS      CL1
1301 KEY DS      CL8
1302 UNUSED2 DS      CL28
1303 WHS DS      CL23
1304 SLEV DS      PL4
1305 SDATE DS      CL6
1306 OLEV DS      PL4
1307 ODATE DS      CL6
1308 ERRMSG DS      CL50
1309 ORG ERRMSG      REUSE AREA FOR NUMBER EDITING
1310 NUMEDIT DS      CL10
1311 PRCEDIT DS      CL9
1312 ORG
1313 DYNLEN ECU      *-WORKAREA  TOTAL DYNAMIC WORKAREA LENGTH

1315 INMSG DSECT
1316 DS      CL42      MESSAGE HEADER
1317 PARTNO DS      OCL5  PART NUMBER
1318 DS      CL4
1319 RBNBYTE DS      CL1  FOR BDAM FILE ACCESS
1320 WHSNO DS      CL3  WAREHOUSE NUMBER

```

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1322	CLTMSG	DSECT				
1323		COPY	MSGHDRC	MESSAGE	HEADER	
1324	*					
1325	*	MESSAGE	HEADER LAYOUT			
1326	*	*****				
1327	*			LAST	REVISION	10/20/82-RELEASE 9.0
1328	*			LAST	REVISION	07/30/85-LU 6.2 SUPPORT
1329	*					
1330	MSGFLEN	DS	BL2	LENGTH	OF MESSAGE	
1331	MSGFQPR	DS	BL1	CTAM/BTAM	I/O PREFIX	BLANK IF SS MSG
1332	MSGHRSCH	DS	XL1	PI-ORDER	BYTE OF RECEIVING	SUBSYSTEM CODE
1333	MSGHRSC	DS	CL1	RECEIVING	SUBSYSTEM CODE	
1334	MSGFSSC	DS	CL1	SENDING	SUBSYSTEM CODE	
1335	MSGFMMN	DS	OBL3	MONITOR	SEQUENCE NUMBER	X1078
1336	MSGFTXTL	DS	BL2	RECORD	LENGTH (FILE RECOVERY)	X1078
1337	MSGFKEYL	DS	CL1	KEY	LENGTH (FILE RECOVERY)	X1078
1338	MSGHDAT	DS	OCL6	DATE	(YY.CDD)	X1078
1339	MSGHYR	DS	CL2	YEAR		X1078
1340	MSGTHRD	DS	BL1	THREAD	NUMBER	X1078
1341	MSGHDAY	DS	CL3	DAY		X1078
1342	MSGHTIM	DS	CL8	TIME	(HH.MM.SS)	
1343		ORG	MSGHTIM	FIELDS	USED IN SCANVERB DURING	JA
1344	*			CONSTRUCTION	OF MESSAGE IN LINE HANDLERS	JA
1345	MSGFVFLG	DS	B	FLAGS		JA
1346	MSGHVFND	EQU	X'80'	VERB	WAS ANALYZED BEFORE CALLING	BTSEARCH JA
1347	MSGHVBA	DS	AL3	A(BTVERB	ENTRY) IF MSGHVFND FLAG ON	JA
1348		ORG	MSGHTIM+L	MSGHTIM		JA
1349	MSGFTID	DS	CL5	TERMINAL	ID (AAANN) AAA=CITY,NN=DEVICE ID	
1350	MSGHMRDX	DS	OX	INDEX	TO MULTIREGION MCT ENTRY	
1351	MSGHCON	DS	BL2	COMPANY	NUMBER	
1352	*			SPECIAL	VALUES OF MSGHCON	JA
1353	MSGHCFLA	EQU	X'BB01'	FLUSH-ALL	CHASER MSG	JA
1354	MSGHCP12	EQU	X'BB03'	3270	COPY FORM 1 (REM.-SAME CU),2 (3275-WR)	JA
1355	* MSGHCP12:			COPY	TYPE 1 OR 2, ISSUING TERM REQUEST RESPONSE	SM1124
1356	MSGFCN12	EQU	X'BB13'	COPY	TYPE 1 OR 2, NO RESPONSE TO ISSUER	SM1124
1357	MSGHCP3	EQU	X'BB02'	3270	COPY FORM3 (READ FULL BUF REQUEST)	JA
1358	MSGHR129	EQU	X'BB04'	IBM129	CARD READER RESET I/P INHIBITED MSG	JA
1359	MSGFFEVR	EQU	X'BB'	SET	IN MSGHCON+1 OF RESPONSES TO F.E.VERBS	JA
1360		ORG	MSGHCON+1			
1361	MSGHRETN	DS	BL1	RETURN	CODE.	
1362	MSGFCONV	EQU	C'C'	30	LOGGED FROM CONVERSE.	
1363	MSGFFLGS	DS	OFL2	MESSAGE	INDICATOR FLAGS	SM1166
1364	MSGHFLG1	DS	FL1	MESSAGE	INDICATOR FLAG-BYTE-1	SM1166
1365	MSGHFSDR	EQU	X'80'	ASK	FOR DEFINITE RESPONSE	VTAM
1366	MSGFFSER	EQU	X'40'	ASK	FOR EXCEPTION RESPONSE	VTAM
1367	*			IF	MSGHFSDR+MSGHFSER=0 THEN NO RESPONSE	VTAM
1368	*			SPECIFICATION,	USE OTHER SOURCES TO DETERMINE.	VTAM
1369	MSGHFRSP	EQU	MSGHFSDR+MSGHFSER	MASK	TO CHECK 'SRESP'	VTAM
1370	MSGHFSTR1	EQU	X'20'	1 ->	RESPONSE TYPE 1 (FME)	VTAM
1371	MSGHFSTR2	EQU	X'10'	1 ->	RESPONSE TYPE 2 (RRN)	VTAM
1372	MSGHFSEB	EQU	X'08'	SEND	EB WITH THIS MESSAGE	VTAM
1373	MSGHNCON	EQU	X'04'	DO	NOT CANCEL CONVERSATION TIMEOUT	XMO215
1374	MSGHFNFB	EQU	X'02'	1 ->	DONT WRITE X'F3' LCG RECORD FOR MSG	
1375	MSGHFRLS	EQU	X'01'	RELEASE	NEXT OUTPUT MESSAGE	SM1166
1376	*					SM1166

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1377	MSGHFLG2	DS	FL1	MESSAGE INDICATOR FLAG-BYTE-2	SM1166
1378	MSGHFTRM	EQU	X'80'	MSGFADDR PCINTS TO SOURCE BTERM/LUC	SM1166
1379	MSGHSRST	EQU	X'40'	SERIALY RESTARTED MESSAGE INDICATOR	(9.0) CH
1380	MSGHSYSC	EQU	X'20'	CUEUE THIS MSG TO A 6.2 SESSION EVEN	51MD
1381	*			IF NO CONVERSATION CURRENTLY ACTIVE	51MD
1382	MSGHFMMI	EQU	X'10'	THIS MESSAGE CONTAINS 6.2 FMHDR	51MD
1383	*				JS
1384	MSGFBMN	DS	BL3	BTAP SEQUENCE NUMBER	JS
1385	*				JS
1386	MSGHPMN	EQU	*		
1387	MSGHSSCH	DS	XL1	HI/ORDER BYTE OF SENDING SUBSYSTEM	
1388	MSGHUSR	DS	XL1	AVAILABLE TO USER	
1389		ORG	MSGHUSR		JS
1390	MSGHADDR	DS	AL3	ADDRESS OF AN AUXILIARY AREA (FE ONLY)	JS
1391		ORG	MSGHTID	FOR FILE RECOVERY	X1078
1392	MSGHBKID	DS	CL8	BDAM BLOCK ID (FILE RECOVERY)	X1078
1393	MSGHDD	DS	CL8	FILE DDNAME (FILE RECOVERY)	X1078
1394	MSGHLOG	DC	C'0'	LOG TYPE CODE -SEE MONITOR WRITEUP	
1395	RVZONE	EQU	X'80'	FILE REVERSAL ENTRY.	
1396	RCZONE	EQU	X'90'	FILE RECREATION ENTRY	
1397	MSGHXFIL	EQU	RVZONE+15	CHECKPOINT RECORD.	
1398	RCSTUP	EQU	RCZONE+15	STARTUP RECORD.	
1399	MSGHRQST	EQU	X'A0'	LOGPROC REQUEUEING STARTED.	
1400	MSGHRQND	EQU	X'A1'	LOGPROC REQUEUEING ENDED.	
1401	MSGHRBUF	DS	OH	BUFFER LENGTH (BDAM FILE RECOVERY)	X1078
1402	MSGHMACR	DS	OBL1	FILE HANDLER MACRO #	JT
1403	MSGHBLK	DS	CL1	BLANK (BINARY ZERO)	
1404	MSGHVMI	DS	BL1	VERB/MSG ID	
1405	MSGHFFVM	EQU	X'67'	SPECIAL VMI FOR FULLY FORMATTED MSGS	JA
1406	DDQVMI	EQU	X'EE'	SPECIAL VMI FOR DYN. DATA QUEING	MM
1407	*				
1408	MSGHEND	EQU	*		
1409	MSGHLNTH	EQU	MSGHEND-MSGHLEN	LENGTH OF MESSAGE HEADER	
1410	*				
1411	OUTTEXT	DS	OCL147	TEXT AREA	
1412	FMTNAME	DS	CL12	FIXED FORMAT AREA	
1413	PRTDATA	DS	CL64	PART #, DESCRIPTION, UNIT TYPE	
1414	PRTPRC	DS	CL9	PART PRICE (EDITED)	
1415	OUTWHSNO	DS	CL5	WAREHOUSE NUMBER (LEADING BLANKS)	
1416	OUTSDATA	DS	OCL57	STOCK DATA	
1417	WHSLOC	DS	CL23	WAREHOUSE SITE	
1418	STKLEV	DS	CL9	WAREHOUSE IN STOCK (EDITED)	
1419	LEVDATE	DS	CL8	WAREHOUSE LEVEL DATE	
1420	STKGRD	DS	CL9	WAREHOUSE ON ORDER (EDITED)	
1421	ORDGATE	DS	CL8	WAREHOUSE ORDER DATE	
1422		DS	OD	ROUND UP MSG AREA	
1423	OUTMLN	EQU	*-OUTMSG	OUTPUT MSG AREA LENGTH	
1424		ORG	OUTTEXT		
1425	ERRCRFMT	DS	CL6	ERROR MSG OFT #, ITEM CODE, LEN	
1426	ERRCRTXT	DS	CL50	ERROR TEXT AREA	
1427		DS	OD	ROUND UP MSG AREA	
1428	ERRMLN	EQU	*-OUTMSG	OUTPUT MSG AREA LENGTH	
1429		END			

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
(Page 10 of 10)

PAGE 179 INTENTIONALLY MISSING

```

//TABLES      JOB
//*
//*           DEFINE SYCTTBL FOR SUBSYSTEM
//*
//STEP1       EXEC  LIBELINK,Q=TEST,NAME=INTSCT,LMOD=INTSCT
//LIB.SYSIN   DD    *
./ ADD NAME=USRSCTS
./ NUMBER     NEW1=100,INCR=100
USRSCTS      DS    OH
RA           SYCTTBL SUBH=R,SUBC=A,SBSP=SQASM,LANG=RBAL,OVLY=0,      X
              NUMCL=10,MNCL=1,TCTV=60
/*
//ASM.SYSIN   DD    DSN=INT.SYMREL(INTSCT),DISP=SHR
//*
//*           DEFINE EDIT CONTROL TABLE ENTRY
//*
//STEP2       EXEC  LIBELINK,Q=TEST,NAME=PMIVERBS,LMOD=PMIVERBS
//LIB.SYSIN   DD    *
./ ADD NAME=USRVERBS
./ NUMBER     NEW1=100,INCR=100
USRVERBS     DS    OH
RTRAECT      VERB  RTRA,D9,256,2,FIX=YES
              PARM  P/N,1,7,5,10000111
              PARM  WHS,2,7,3,10000111
/*
//ASM.SYSIN   DD    DSN=INT.SYMREL(PMIVERBS),DISP=SHR
//*
//*           DEFINE CHANGE/DISPLAY TABLE
//*
//STEP3       EXEC  LIBELINK,Q=TEST,NAME=CHNGTB,LMOD=CHNGTB
//LIB.SYSIN   DD    *
./ ADD NAME=CHNGTB
./ NUMBER     NEW1=100,INCR=100
CHTB         TITLE 'CHNGTB - FIXED FORMAT OUTPUT-DESCRIPTOR NAME TABLE'
CHNGTB       CSECT
              DC    CL8'SSRQ0001' USED ONLY TO TEST BAL PGM. GUIDE S/S
              DC    F'0'
              PMISTOP
              END
//

```

Figure 57. Table Updates to Implement Test Mode Testing

```

00000100
00000200
00000300
00000400
00000500
00000600
00000700
00000800
00000900
00001000
00001100
00001200
00001300
00001400
00001500
00001601
00001700
00001800
00001900
00002000
00002100
00002200
00002300
00002400
00002500
00002600
00002700
00002800
00002900
00003000
00003100
00003200
00003300

* OUTPUT FORMAT TABLE FOR SAMPLE INQUIRY SUBSYSTEM
*
OFT100  REPORT NUM=100,LINES=8
        LINE NUM=1,ITEMS=1
        ITEM CODE=255,DATA='STCK STATUS REQUEST',FROM=6,TO=25
C12PNO  LINE NUM=2,ITEMS=2
        ITEM CCDE=255,DATA='PART NUMBER',FROM=1,TO=11
        ITEM CODE=12,FROM=13,TO=17
C21DES  LINE NUM=3,ITEMS=2
        ITEM CCDE=255,DATA='DESCRIPTION',FROM=1,TO=11
        ITEM CCDE=21,FROM=13,TO=66
C18UNT  LINE NUM=4,ITEMS=4
        ITEM CODE=255,DATA='ORDER UNITS',FROM=1,TO=11
        ITEM CODE=18,FROM=13,TO=17
        ITEM CCDE=255,DATA='PRICE',FROM=15,TO=23
        ITEM CCDE=19,FROM=25,TO=33
C19PRC  LINE NUM=5,ITEMS=2
        ITEM CCDE=255,DATA='STCK STATUS AT WAREHOUSE',FROM=1,TC=25
C8WHS   ITEM CODE=8,FROM=27,TO=31
        LINE NUM=6,ITEMS=2
C10WLC  ITEM CODE=255,DATA='LOCATION',FRCM=4,TO=11
        ITEM CODE=10,FROM=13,TO=35
        LINE NUM=7,ITEMS=4
C13LEV  ITEM CODE=255,DATA='ON HAND',FROM=6,TO=12
        ITEM CODE=13,FROM=15,TO=23
C14LDT  ITEM CODE=14,FROM=38,TO=45
        ITEM CCDE=255,DATA='AS OF',FROM=31,TO=35
        LINE NUM=8,ITEMS=4
C15ORD  ITEM CODE=255,CATA='ON ORDER',FROM=6,TO=13
        ITEM CODE=15,FROM=15,TO=23
        ITEM CCDE=255,DATA='AS OF',FROM=31,TO=35
C16OAT  ITEM CCDE=16,FROM=38,TO=45
        END

```

Figure 58. Utilities Table Coding for Test Mode Subsystem (Page 1 of 2)

00000100	* OUTPUT FORMAT TABLE FOR ERROR MESSAGES FROM INQUIRY SUBSYSTEM	00000100	* FILE DESCRIPTION RECORD FOR FIXED FORMAT OUTPUT
00000200		00000200	
00000300	REPORT NUM=501,LINES=1	00000300	FROM SAMPLE INQUIRY SUBSYSTEM
00000400	LINE NUM=1,ITEMS=2	0C000400	DESOC001 CSECT
00000500	ITEM CODE=255,FROM=1,TO=10,DATA=***ERROR**	00000500	SSRQ100 FDHDR NAME=SSRQC001,RPTNO=100,FIELDS=10
00000600	ITEM CODE=249,FROM=12,TO=62	00000600	PNO12 FDETL OFSET=0,LEN=5,NAME=P/NXX,CCODE=12
00000700	END	00000700	DES21 FDETL OFSET=5,LEN=54,NAME=DESXX,CCODE=21
		00000801	UNT18 FDETL OFSET=59,LEN=5,NAME=UNTX,CCODE=18
		00000900	PRC19 FDETL OFSET=64,LEN=9,NAME=PRCXX,CCODE=19
		00001000	WHS08 FDETL OFSET=72,LEN=5,NAME=WHSXX,CCODE=8
		00C01100	WLC10 FDETL OFSET=77,LEN=23,NAME=WLCXX,CCODE=10
		00001200	LEV13 FDETL OFSET=100,LEN=9,NAME=LEVXX,CCODE=13
		00001300	LDT14 FDETL OFSET=109,LEN=8,NAME=LDTXX,CCODE=14
		0C001400	ORD15 FDETL OFSET=117,LEN=9,NAME=ORDXX,CCODE=15
		00001500	ODT16 FDETL OFSET=126,LEN=8,NAME=ODTXX,CCODE=16
			END

Figure 58. Utilities Table Coding for Test Mode Subsystem (Page 2 of 2)

Card		Contents										
HEADER	1-3	MSG										
	*6-8	Low-order byte of S/S code (MSGHRSC) (or 8)										
	*9-11	Hi-order byte of S/S code (MSGHRSCH) (or 11)										
	20-24	Sending terminal ID (MSGHTID)										
	50-53	Front-end Message Number (MSGHBMN)										
	*55-57	VMI value (MSGHVMI); leave blank if EDIT required; code 255 if no editing by Edit Utility (or 57).										
DETAIL(s)	1-64**	Data for one line of input message. If VMI in header card is left blank, a new line character is inserted at end of text on every card except last one. If the last non-blank character is a \$ sign (X'5B'), it will be replaced by a NL; the preceding character (usually a blank) is kept as part of the input. All NL's are suppressed if editing is not required.										
TRAILER	1-3	Generates End of Transmission character following the last non-blank character of the previous detail card. <table border="0"> <thead> <tr> <th><u>Contents of Card</u></th> <th><u>Ending Character</u></th> </tr> </thead> <tbody> <tr> <td>EMS</td> <td>EOT (X'37')</td> </tr> <tr> <td>EOT</td> <td>EOT (X'37')</td> </tr> <tr> <td>ETX</td> <td>ETX (X'03')</td> </tr> <tr> <td>ETB</td> <td>ETB (X'26')</td> </tr> </tbody> </table>	<u>Contents of Card</u>	<u>Ending Character</u>	EMS	EOT (X'37')	EOT	EOT (X'37')	ETX	ETX (X'03')	ETB	ETB (X'26')
<u>Contents of Card</u>	<u>Ending Character</u>											
EMS	EOT (X'37')											
EOT	EOT (X'37')											
ETX	ETX (X'03')											
ETB	ETB (X'26')											
<p>*3-digit integer values (from 000 to 255) or a corresponding single alpha-numeric character in low-order field position.</p> <p>**64 is default maximum. See the <u>Operating Reference Manual</u> if necessary to alter this specification.</p>												

Figure 59. Test Mode Message Card Formats

MSG	A	R	TEST1	0001
RTRA				
P/N	12345			
WHS	200			
EMS				
MSG	A	R	TEST1	0001
RTRA				
P/N	55555			
WHS	200			
EMS				
MSG	A	R	TEST1	0001
RTRA				
P/N	12345			
WHS	300			
EMS				
MSG	A	R	TEST1	0001
RTRA				
P/N	12349			
WHS	200			
EMS				
MSG	A	R	TEST1	0001
RTRA				
P/N	12341			
WHS	100			
EMS				
MSG	A	R	TEST1	0001
RTRA				
P/N	A2345			
WHS	400			
EMS				

Figure 60. Sample Input Test Messages for Test Mode

```

//EXEC TEST JOB (ICOMTEST,,,2C),'ICOM TEST SCASH',CLASS=A,
//  RESTART=(GENLINK,ASM)
//PRCLIB DD DSN=INT.PROCLIB,DISP=SHR      (AS NEEDED)
//*****
/** THE RESTART PARM IN THE JOB STATEMENT RESTARTS THE TEST AT THE *
/** BEGINNING. IF YOU WISH TO RESTART AT A DIFFERENT STEP, CODE *
/** RESTART=STEPNAME OR RESTART=STEPNAME.PROCSTEPNAME *
/** *
/** NOTE: WHEN USING A VSAM FILE, IT MAY BE NECESSARY TO EXECUTE *
/** IDCAMS TO VERIFY THE FILE IF A PREVIOUS EXECUTION ABENDED. *
/** *****
/** *****
/** STEP GENLINK GENERATES A STANDARD TEST MODE LINKEDIT DECK *
/** VIA ASSEMBLY OF THE ICOMLINK MACRO. *
/** THE GENERATED DECK (TESTLINK) IS PLACED ON INT.SYMTST. *
/** *****
//GENLINK EXEC ASMPQ,Q=LIB,L=REL,DECK=DECK
//ASM.SYSIN DD *
        ICOMLINK TEST=YES,MMU=NO,STCRFCH=NO
        END
//SYSPUNCH DD DSN=INT.SYMTST(TESTLINK),DISP=SHR
/**
//*****
/** STEPS SCRSCR AND ALLOCSCR DELETE AND RE-ALLOCATE THE LOAD *
/** MODULE LIBRARY USED IN THE TEST (ALSO USED FOR DYNLLIB) *
//*****
//SCRSCR EXEC PGM=IEFBRI4
//FILE1 DD DSN=INT.MODSCR,DISP=(OLD,DELETE)
//ALLOCSCR EXEC PGM=IEFBRI4
//A DD DSN=INT.MODSCR,DISP=(,CATLG),UNIT=SYSDA,
//  DCB=INT.MODREL,VOL=SER=INT001,SPACE=(CYL,(3,,7))
/**
//*****
/** STEP GENINCL CREATES INCLUDE CARDS USED BY THE LINK EDIT STEP *
/** THE ADDED INCLUDE STATEMENTS ARE FOR THE SAMPLE SUBSYSTEM AND *
/** THE REFERENCED CFTS (INCLUDE AFTER PHIRCNTB). *
/** IF THE TEST1 TERMINAL IS NOT IN THE SYSTEM PMISTATB TABLE, ADD: *
/** INCLUDE MODREL(PMISTATB) *
/** INCLUDE MODREL(PMIDEVTB) *
/** INCLUDE MODREL(PMIBROAD) *
/** THE ABOVE ASSUMES THE CONTROL TERMINAL IS NAMED CNT01. *
/** *** BEFORE THIS STEP, SEQUENCE NUMBER THE TESTLINK SOURCE. **** *
//*****
//GENINCL EXEC PGM=IEBUPDTE
//SYSPRINT DD SYSOUT=A
//SYSUT1 DD DSN=INT.SYMTST,DISP=SHR
//SYSUT2 DD DSN=INT.INCL,DISP=(,PASS),LNIT=SYSDA,SPACE=(CYL,(1,1,1)),
//  DCB=(BLKSIZE=80,LRECL=80)
//SYSIN DD *
./ CHANGE NAME=TESTLINK,LIST=ALL
        INCLUDE SYSLIB(SOASM)          SAMPLE SUBSYSTEM          00000010
        INCLUDE SYSLIB(RPT00100)       DISPLAY OPT FOR SUBSYSTEM  01981000
        INCLUDE SYSLIB(RPT00501)       ERROR MESSAGES OPT        01982000

```

NOTE: JCL requirements vary by installation requirements. The above example illustrates representative JCL. The installation System Manager should verify JCL to use.

Figure 61. Linkedit and Execution JCL for Test Mode (Page 1 of 3)

```

*****
/** LINK EDIT THE TEST INTERCOMM SYSTEM *
/** NOTE: THE INTERCOMM PROC 'LKEDT' LINKEDITS MODULES FROM THE *
/** SYSLIB CONCATENATION STREAM AS FOLLOWS - *
/** THE LOAD LIBRARY SPECIFIED BY THE C= PARAMETER, *
/** FOLLOWED BY MODULES FOUND IN MOCUSR, MODLIB, THEN MODREL. *
/** THE INTERCOMM LOAD MODULE IS PLACED ON INT.MODSCR. *
/** IT IS NOT NECESSARY TO RE-DO THE WHOLE LINK TO REPLACE 1 MODULE *
/** IN THIS CASE, ALL YOU SHOULD DO IS: *
/** 1) REASSEMBLE OR RECOMPILE THE CHANGED/NEW MODULE INTO A *
/** SEPARATE LOAD LIBRARY *
/** 2) OVERRIDE THE SYSLIN DD STMT TO //LKED.SYSLIN DD *
/** FOLLOW IT WITH INCLUDE CARDS *
/** FOR THE MODULES YOU WISH TO REPLACE *
/** 3) FOLLOW THOSE INCLUDES WITH THE FOLLOWING 3 CARDS: *
/** INCLUDE SYSLMOD(TESTICOM) *
/** ENTRY PMISTUP *
/** NAME TESTICOM(R) *
/** 4) INSERT A DD STMT FOR THE LOAD LIBRARY ON WHICH THE *
/** REPLACEMENT MODULES RESIDE *
/** 5) CHANGE THE RESTART PARM ON THE JCB STATEMENT *
/** TO POINT TO THE LKED STEP *
*****
//LKED EXEC LKEDT,LMCC=TESTICOM,Q=TEST,
// PARM.LKED='LIST,LET,XREF,ACAL,SIZE=(250K,100K)'
//LKED.SYSLIN DD DSN=%%INCL(TESTLINK),DISP=(OLD,PASS)
//MODREL DD DSN=INT.MODREL,DISP=SHR

```

Figure 61. Linkedit and Execution JCL for Test Mode (Page 2 of 3)

```

*****
/** EXECUTE INTERCOMM IN TESTMODE *
*****
//GC EXEC PGM=TESTICOM,PARM='TEST',TIME=(,30)
//STEPLIB DD DSN=INT.MODSCR,DISP=(OLD,PASS) (DYNLLIB)
// DD DSN=INT.MODUSR,DISP=SHR (USER LOAD LIBRARY)
// DD DSN=INT.MODLIB,DISP=SHR (SYSTEM UPDATE LIBRARY)
// DD DSN=INT.MODREL,DISP=SHR (SYSTEM RELEASE LIBRARY)
//INTERLOG DD DSN=INTLOG,DISP=(NEW,PASS),
// SPACE=(TRK,(10,5)),VCL=SER=INT001,UNIT=SYSDA,
// CCB=(DSORG=PS,RECFM=VB,BLKSIZE=4096,LRECL=4092,NCP=8,OPTCD=C)
//STSLOG DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//SMLOG DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//SYSPRINT DD SYSOUT=A,DCB=(DSORG=PS,RECFM=VA,BLKSIZE=141,LRECL=127)
//RCT000 DD DSN=INT.RCT000,DISP=SHR,
// DCB=(DSORG=DA,OPTCD=RF) OUTPUT FORMATS
//PMIQUE DD DISP=OLD,DSN=INT.PMIQUE,
// DCB=(DSORG=DA,OPTCD=R) SUBSYSTEM DISK QUEUE
//STCKFILE DD DSN=VSAMSD1.STCKFILE.CLUSTER,DISP=OLD,
// AMP=(AMORG,'RECFM=F') VSAM TEST FILE
//PARTFILE DD DSN=INT.TEST.PARTFILE,DISP=OLD,
// DCB=(DSORG=DA,OPTCD=R) BDAM TEST FILE
//DES000 DD DSN=INT.DES000,DISP=SHR,
// DCB=(DSORG=DA,OPTCD=RF) FILE DESCRIPTION RECORDS
//SYSIN DD DSN=INT.SYMPTEST(TESTMSG),DISP=SHR,
// DCB=DSORG=PS TEST MODE INPUT MESSAGES
//PMISTOP DD DUMMY
//ICCMIN DD *
INTSTORO,ICOMBDAMXCTRL
/**
//STEP CAT DD DSN=VSAMSD1,DISP=SHR VSAM CATALOG
//DYNLPRNT DD SYSOUT=A
//DYNLWORK DD UNIT=SYSDA,SPACE=(CYL,(1,1)),DISP=(,PASS)
//DYNLLIB DD DSN=INT.MODSCR,DISP=(OLD,PASS)
/**
//SNAPDD DD SYSOUT=A
//SYSSNAP DD SYSOUT=A SNAP INPUT TEST MESSAGES
//SYSSNAP2 DD SYSOUT=A SNAP OUTPUT TEST MESSAGES
//SYSUDUMP DD SYSCUT=A
/**
//ABNLIGNR DD DUMMY FORCE ABEND-AID TO IGNORE DUMP (PRODUCE IBM DUMP)
/**
*****
/** PRINT INTERCOMM LOG FROM TEST MODE RUN *
*****
//INTERLOG EXEC PGM=LOGPRINT,COND=EVER
//STEPLIB DD DSN=INT.MODREL,DISP=SHR
//SYSPRINT DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=121)
//INTERLOG DD DSN=INTLOG,DISP=SHR,DCB=BLKSIZE=5000
//SYSIN DD DUMMY,DCB=BLKSIZE=80
//

```

Figure 61. Linkedit and Execution JCL for Test Mode (Page 3 of 3)

```

JOB INTT003X      STEP 60      TIME 125632      DATE 89199      ID = 015      CPUJD = 001101783081      PAGE 00000001
PSW AT ENTRY TC SNAP 0780200C 0C00748A      ILC 2      INTC 0033

-STORAGE.
00006F20      004102D9 C1000000      00000000 00000000 00000000 000000E3      *...RA.....T*
00006F40      C5E2E3F1 00010000 00000100 C0000100      0000D9E3 D9C115D7 61D540F1 F2F3F4F5      *EST1.....RTRA.P.N 12345*
00006F60      15E6C8E2 40F2F0F0 37000000      00000000 00000000 00000000 000000E3      *.MHS 200.....*

-STORAGE
00006F20      004102D9 C1000000      00000000 00000000 00000000 000000E3      *...RA.....T*
00006F40      C5E2E3F1 00010000 00000100 C0000100      0000D9E3 D9C115D7 61D540F5 F5F5F5F5      *EST1.....RTRA.P.N 55555*
00006F60      15E6C8E2 40F2F0F0 37000000      00000000 00000000 00000000 000000E3      *.MHS 200.....*

-STORAGE
00006F20      004102D9 C1000000      00000000 00000000 00000000 000000E3      *...RA.....T*
00006F40      C5E2E3F1 00010000 00000100 C0000100      0000D9E3 D9C115D7 61D540F1 F2F3F4F5      *EST1.....RTRA.P.N 12345*
00006F60      15E6C8E2 40F3F0F0 37000000      00000000 00000000 00000000 000000E3      *.MHS 300.....*

-STORAGE
00006F20      004102D9 C1000000      00000000 00000000 00000000 000000E3      *...RA.....T*
00006F40      C5E2E3F1 00010000 00000100 C0000100      0000D9E3 D9C115D7 61D540F1 F2F3F4F9      *EST1.....RTRA.P.N 12349*
00006F60      15E6C8E2 40F2F0F0 37000000      00000000 00000000 00000000 000000E3      *.MHS 200.....*

-STORAGE
00006F20      004102D9 C1000000      00000000 00000000 00000000 000000E3      *...RA.....T*
00006F40      C5E2E3F1 00010000 00000100 C0000100      0000D9E3 D9C115D7 61D540F1 F2F3F4F1      *EST1.....RTRA.P.N 12341*
00006F60      15E6C8E2 40F1F0F0 37000000      00000000 00000000 00000000 000000E3      *.MHS 100.....*

-STORAGE
00006F20      0041C2D9 C1000000      00000000 00000000 00000000 000000E3      *...RA.....T*
00006F40      C5E2E3F1 00010000 00000100 C0000100      0000D9E3 D9C115D7 61D540C1 F2F3F4F5      *EST1.....RTRA.P.N A2345*
00006F60      15E6C8E2 40F4F0F0 37000000      00000000 00000000 00000000 000000E3      *.MHS 400.....*
    
```

Figure 62. Sample Test Mode Execution Snaps (Page 1 of 3)

Figure 62. Sample Test Mode Execution Snaps (Page 2 of 3)

JOB INTNO3X	STEP GD	TIME 125632	DATE 89199	ID = 020	CPUID = 001101783681	PAGE 00000001
PSM AT ENTRY TC SNAP	07802E00 00007AF6	ILC 2	INTC 0033			
-STORAGE						
0001D740	C0690200 E4E40000 08F8F900 F1F9F9F1	F2F5F6F3 F2F6F1C3 D5E3F0F1 00010C00	D0D6C440 C1C6E3C5 D9D5D6B6 D5C5C4C0	C1C4E840 7A404040 F0F760F1 F860F8F9	*.....89.19912563261CNT01.....*	*.....2.....GOOD AFTERNOON...*
0001D760	00000000 000000F2 0050155C 5C5C40C7				*.....2.....GOOD AFTERNOON...*	* INTERCOMH IS READY . 07.18.89*
0001D780	40C9D5E3 C5D9C3D6 D4D440C9 E24009C5				*.....2.....GOOD AFTERNOON...*	* 12.56.....*
0001E7AC	4040F1F2 4BF5F615 26000000				*.....2.....GOOD AFTERNOON...*	
-STORAGE						
0001D620	F2F5F6F3 F3F0F9E3 C5E2E3F1 000100CC	C0670200 E4E40000 09F8F900 F1F9F9F1	00000000 000000F2 00505C5C 5C40C7D6	40F1F248 F5F63700	*.....89.19912563398TEST1.....*	*.....2.....GOOD AFTERNOON...*
0001D640	D6C440C1 C6E3C5D9 D5D6D6D5 5C5C40C7				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001D660	D6C440C1 C6E3C5D9 D5D6D6D5 5C5C40C7				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001D680	C4E8407A 404040F0 F760F1F8 60F8F940				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
-STORAGE						
0001FAC0	C12D0200 E4E40000 08F8F901 F1F9F9F1	F2F5F6F3 F3E9F8E3 C5E2E3F1 00010000	E306C3D2 40E2E3C1 E3EAE240 D9C5D8E4	F1F2F3F4 F515C4C5 E2C3D9C9 D7E3C9D6	*.....89.19912563398TEST1.....*	*.....2.....GOOD AFTERNOON...*
0001FAE0	00000100 000001F2 005040C4 404040E2				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001FB00	C5E2E315 D7C1D9E3 4CD5EAD4 C2C5D940				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001FB20	D540F161 F240C9C5 40E2E3C5 C5D340E6				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001FB40	E240C7D9 E2404040 D7D9C9C3 C54058F5				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001FB60	C1E3E4E2 40C1E940 E6C1D9C5 C8D6E4E2				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001FB80	C9D6D540 F0D4C9C1 D4C96840 C6D3C148				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001FBA0	69F1E6F1 68F5F04C 40404040 40404041				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001FBC0	40404040 D6D540D6 D9C4C3D9 4CF2F468				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001FBE0	C6C64040 F7F1F061 F1F161F8 37888888				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
-STORAGE						
0001D1E0	004A0200 E4E40000 0CF8F902 F1F9F9F1	F2F5F6F3 F4E0F2E3 C5E2E3F1 00010000	D95C5C40 40D7C1D9 E340F5F5 F5F5F540		*.....89.19912563402TEST1.....*	*.....2.....GOOD AFTERNOON...*
0001D2C0	C0000100 000001F2 00505C5C C5D9D9D6				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001D220	D5D6E340 C6D6E4D5 C4378888				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
-STORAGE						
0001D100	F2F5F6F3 F4F0F8E3 C5E2E3F1 0001000C	005B02C0 E4E40000 08F8F901 F1F9F9F1	00000100 000001F2 00505C5C C5D9D9D6	D5D6E340 C6D6E4D5 C440C9D5 40E8C1D9	*.....89.19912563408TEST1.....*	*.....2.....GOOD AFTERNOON...*
0001D120	D95C5C40 40D7C1D9 E340F1F2 F3F4F540				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001D140	D95C5C40 40D7C1D9 E340F1F2 F3F4F540				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001D160	C5C8D6E4 E2C540F3 F0F03700				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
-STORAGE						
0001D240	C5E2E3F1 00010000 00000100 C00001F2	0E8F901 F1F9F9F1 F2F5F6F3 F4F1F5E3	00505C5C C5D9D9D6 D95C5C40 40D7C1D9	C4378888	*.....89.19912563415TEST1.....*	*.....2.....GOOD AFTERNOON...*
0001D260	E340F1F2 F3F4F540 D5D6E340 C6D6E4D5				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*
0001D280	E340F1F2 F3F4F540 D5D6E340 C6D6E4D5				*.....2.....GOOD AFTERNOON...*	*.....2.....GOOD AFTERNOON...*

JOB INTT003X	STEP 60	DATE 89195	ID = 020	CPUID = 001101783081	PAGE 00000001
PSM AT ENTRY TC SNAP	07802E00 00007AF6	ILC 2	INTC 0033		
-STORAGE					
0001DDC0		00890200	D5E40000	MU...*
0001DDE0	10F8F902 F1F9F9F1 F2F5F6F3 F4F1F8E3	C5E2E3F1	0001000C	00000100	000001F2
0001DE00	0050F0F0 C5F840F0 F0F02F29 15D506D5	6005E4D4	C5D9C9C3	40C3C8C1	D9C1C3E3
0001DE20	C5D940C7 C9E5C5D5 40D6D540 C761D540	D7C1D9C1	D4C5E3C5	D940C6D6	D940D9E3
0001DE40	D9C140E5 C5D9C248 40C1D3D3 40C3C8C1	C9C1C3E3	C5D9E240	E2C8D6E4	D3C440C2
0001DE60	C540D5E4 D4C5D9C9 C34B1540 D4C5E2E2	C1C7C540	D5D64840	F0F0F0F0	F0F0F0F6
0001DE80	40C6D9D6 D440E3D7 E440E3C5 E2E3F148	37F161F8			
-STORAGE					
0001DDC0		00860200	D5E40000	MU...*
0001DDE0	11F8F902 F1F9F9F1 F2F5F6F3 F4F1F8E3	C5E2E3F1	00010000	00000100	000001F2
0001DE00	0050F0F0 C5F840F0 F0F02F29 15D9C5D8	E4C9D9C5	C440D7C1	D9C1D4C5	E3C5D940
0001DE20	D761D540 E6C1E240 D6D4C9E3 E3C5C440	D6D940C7	C9E5C5D5	40C9D540	C5D9D9D6
0001DE40	D950D6D5 40E3C8C5 4040D9E3 D9C140E5	C5D9C248	40E5C5D9	C240E6C1	E240C3C1
0001DE60	D5C3C5D3 D3C5C415 40D4C5E2 E2C1C7C5	40D5D648	40F0F0F0	F0F0F0F0	F640C6D9
0001DE80	D6D440E3 D7E440E3 C5E2E3F1 4837F148				
-STORAGE					
00020780		014102C0	E4E40000	12F8F901	F1F9F9F1
000207A0	F2F5F6F3 F4F2F8E3 C5E2E3F1 0001000C	00000100	000001F2	C0504040	404040E2
000207C0	E3D6C3D2 40E2E3C1 E3E4E240 D9C5D8E4	C5E2E315	D7C1D9E3	40D5E4D4	C2C5D940
000207E0	F1F2F3F4 F115C4C5 E2C3D9C9 D7E3C9D6	D540F161	F440C9D5	40C3C8D9	D6D4C540
00020800	C3D909 C1E3C5C4 40D3D6C3 D240D9E4	E315D6D9	C4C5D940	E4D5C9E3	E240C4D6
00020820	E9404040 D7D9C9C3 C54038F6 F1F648F1	F6F1F615	E2E3D6C3	D240E2E3	C1E3E4E2
00020840	40C1E340 E6C1D9C5 C8D6E4E2 C540F640	40F1E015	404040D3	D6C3C1E3	C9D6D540
00020860	F0D5C5E6 40E8D6D9 D240C3C9 E3E8E840	D548E848	15404040	4040D6D5	40C8C1D5
00020880	C44040F5 68F0F5F0 68F5F040 40404040	404040C1	E240D6C6	4040F4F0	F361F0F5
000208A0	61F8154C 40404040 D6D540D6 D9C4C5D9	40F2F568	F0F5F068	F5F0404C	40404040
000208C0	40C1E24C D6C64040 F4F1F061 F1F161F8	37000000			
-STORAGE					
0001D7C0		15F8F900	F1F9F9F1	F2F5F6F3	F7F5F7C3
0001D7E0	D5E3F0F1 00000000 00690200 E4E40000	0950155C	5C5C40C7	D6D6C440	C1C6E3C5
0001D800	D9D5D6D6 D5C5C440 40C9D5E3 C5D9C3D6	D4D440C9	E240C3D3	D6E2C5C4	7A404040
0001D820	F0F76CF1 F860F8F9 4040F1F2 48F5F615	26000000			
-STORAGE					
0001G740	C0670200 E4E40000 16F8F900 F1F9F9F1	F2F5F6F3	F8F0F5E3	C5E2E3F1	00000000
0001D760	00000000 000000F2 00505C5C 5C40C7D6	D6C440C1	C6E3C5D9	D5D6D6D5	5C5C4040
0001D780	C9D5E3C5 D9C3D6D4 D440C9E2 40C3D3D6	E2C5C47A	404040F0	F760F1D9	60F8F940
0001D7A0	40F1F248 F5F63700				

Figure 62. Sample Test Mode Execution Snaps (Page 3 of 3)

DATE	TIME	THREAD	OPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI	PAGE
89.199	12.56.41	42	02	.U/00E4	./0000	9	89.199	12.56.3309	TEST1	0000	00	0	30	00	50	2
103	02	.U/CCE4	.U/00E4			9	89.199	12.56.3310	TEST1	0000	00	0	40	00	50	
000000	5C55C40	C7D6D6C4	40C1C6E3	C5D9D5D6		6	0555C5C	4040C9D5	E3C5D9C3	D604D440	***	GOOD	AFTERNOON**	INTERCOMM	*	
000032	C9E24D9	C5C1C4E8	407A4040	40F0F760		6	F1F860F8	F94040F1	F24BF5F6	37	*IS	READY :	07-18-89	12.56.	*	
42	02	.U/00E4	./0000			9	89.199	12.56.331C	TEST1	0000	00	0	FA	00	5C	
192	1	F2	.H/00C8	RA/D9C1		10	89.199	12.56.331C	TEST1	0000	00	1	01	00	72	
000000	EZE2D9D8	F0F0F0F1	F0404040	F1F2F3F4		10	F540F161	F240C9D5	40E2E3C5	C5D340E6	*SSR	000010	12345	1/2	IN	STEEL
000032	C1E2C8C5	D940404C	40404040	40404040		10	40404040	4040404C	40404040	40404040	*ASHER		GRS	\$505.0507	ZOOHAMI,	*
000064	4040404C	404040C7	D9E24040	5BF5F0F5		10	4BF0F5F0	F74040F2	F0F0D4C9	C1D4C968	*	FLA.	6.161,50603/05/	*		
000096	40C6D3C1	4B40404C	40404040	4040404C		10	40F649F1	F6F168F5	F0F6F0F3	61F0F561	*	FLA.	824,040,61710/11/82...	*		
000128	F8F2F468	F0F4F068	F6F1F7F1	F061F1F1		10	61F8F200	0000								
42	1	02	.H/00C8	RA/D9C1	./0000	1	89.199	12.56.3310	TEST1	0000	00	1	FA	00	00	
42	1	F2	.H/00C8	RA/D9C1		10	89.199	12.56.331C	TEST1	0000	00	1	30	00	72	
42	2	02	RA/D9C1	./0000		2	89.199	12.56.3393	TEST1	0000	00	1	30	00	00	
200	1	F2	.U/00E4	.H/00C8		11	89.199	12.56.3398	TEST1	0000	00	1	01	00	50	
000000	0C05F1F2	F3F4F515	35F161F2	40C9D540		11	E2E3C5C5	D340E6C1	E2C8C5D9	40404040	*..	12345..	1/2	IN	STEEL	WASHER
000032	40404040	40404040	40404040	40404040		11	40404040	40404040	40404040	40401205	*	GRS	..\$505.0507..	7	20..	OHAMI,
000064	C7D9E240	40130958	F5F0F548	F0F5F0F7		11	8C5F740	40F2F00A	17F0D4C9	C1D4C968	*	FLA.	6.161,50.603/	*		
000096	40C6D3C1	4B404040	40404040	40404040		11	0D08F668	F1F6F168	F5F00E08	F6F0F361	*	FLA.	05/8..24,040,61..	710/11/8.....	*	
000128	F0F561F8	0F09F2F4	68F0F4F0	68F6F110		11	08F7F1F0	61F1F161	F8F6F0200	6400						
42	1	F2	.H/00C8	RA/D9C1		10	89.199	12.56.3398	TEST1	0000	00	1	FA	00	72	
42	1	F2	.U/00E4	.H/00C8		11	89.199	12.56.3398	TEST1	0000	00	1	30	00	50	
301	1	02	.U/00E4	.U/00E4		11	89.199	12.56.3402	TEST1	0000	00	1	40	00	50	
000000	40404040	40E2E3D6	C3D240E2	E3C1E3E4		11	E240D9C5	D8E4C9E2	E315D7C1	D9E340D5	*	STOCK	STATUS	REQUEST.PART	N*	
000032	E4D4C2C5	D940F1F2	F3F4F515	C4C5E2C3		11	D9C9D7E3	C9D6D540	F161F240	C9D540E2	*	UMBER	12345..	DESCRIPTION	1/2	IN
000064	E3C5C5D3	40E6C1E2	C8C5D915	D6D9F4C5		11	D940E4D5	C9E3E240	C7D9E240	4040D7D9	*	TEEL	WASHER..	ORDER	UNITS	GRS
000096	C9C3C540	58F5F0F5	48F0F5F0	F715E2E3		11	D6C3D240	E2E3C1E3	E4E240C1	E340E6C1	*	ICE	\$505.0507..	STOCK	STATUS	AT
000128	D9C5C8D6	E4E2C54C	F74040F2	F0154040		11	40C3D6C3	C1E3C9D6	D340F0D4	C9C1D4C9	*	REHOUSE	7	ZO.	LOCATION	OHAMI*
000160	6840C6D3	C14B154C	40404040	D6D540C8		11	C1D5C440	40F668F1	F6F168F5	F0404040	*	FLA..	ON	HAND	6,161,50	*
000192	4040404C	40C1E240	D6C64040	F6F0F361		11	F0F561F8	15404040	4040D6D5	40D6D9C4	*	AS	OF	603/05/8.	ON	DRD*
000224	C5D940F2	F468F0F4	F068F6F1	40404040		11	404040C1	E240D6C6	4040F7F1	F661F1F1	*	ER	24,040,61	AS	OF	710/11*
000256	61F837					11										
42	1	F2	.U/00E4	.H/00C8		11	89.199	12.56.3402	TEST1	0000	00	1	FA	00	50	
104	2	F2	.U/00E4	RA/D9C1		12	89.199	12.56.3402	TEST1	0000	00	1	01	00	50	
000000	FF0201F5	F932D7C1	D9E340F5	F5F5F5F5		12	40D5D6E3	40C6D6E4	D5C44040	40404040	*..	59.PART	55555	NOT	FOUND	*
000032	40404040	40404040	40404040	40404040		12	40404040	40404040	00000000	0000	*					
42	2	02	RA/D9C1	./0000		2	89.199	12.56.3402	TEST1	0000	00	1	FA	00	00	

Figure 63. Test Mode Execution Log Printout (Page 2 of 6)

DATE	89.1.19	TIME	12.56.41	****	I N T E R C O M M	L C G	D I S P L A Y	****	PAGE	3				
MSGLEN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BNN	LOG	BLK	VMI
42	1	F2	.U/00E4	RA/D9C1	12	89.199	12.56.3402	TEST1	0000	00	1	30	00	50
74	1	02	.U/CCE4	.U/00E4	12	89.199	12.56.3403	TEST1	0000	00	1	40	00	50
000000	5C5CC5D9	D9D6D95C	5C4040D7	C1D9E34C										
42	1	F2	.U/CCE4	RA/D9C1	12	89.199	12.56.3403	TEST1	0000	00	1	FA	00	50
42	1	02	RA/D9C1	./0000	3	89.199	12.56.3403	TEST1	0000	00	1	30	00	00
104	1	F2	.U/CCE4	RA/D9C1	13	89.199	12.56.3408	TEST1	0000	00	1	01	00	50
000000	FF0201F5	F932D7C1	D9E340F1	F2F3E4F5										
000032	D9C9C8D6	E4E2C540	F3F0FC40	40404040										
42	1	02	RA/D9C1	./0000	3	89.199	12.56.3408	TEST1	0000	00	1	FA	00	00
42	1	F2	.U/CCE4	RA/D9C1	13	89.199	12.56.341C	TEST1	0000	00	1	30	00	50
91	1	02	.U/00E4	.U/00E4	13	89.199	12.56.3411	TEST1	0000	00	1	40	00	50
000000	5C5CC5D9	D9D6D95C	5C4040D7	C1D9E340										
000032	C9D540E6	C1D9C5C8	D6E4E2C5	40F3F0FC										
42	1	F2	.U/00E4	RA/D9C1	13	89.199	12.56.3411	TEST1	0000	00	1	FA	00	50
42	1	02	RA/D9C1	./0000	4	89.199	12.56.3415	TEST1	0000	00	1	30	00	00
104	1	F2	.U/00E4	RA/D9C1	14	89.199	12.56.3415	TEST1	0000	00	1	01	00	50
000000	FF0201F5	F932D7C1	D9E340F1	F2F3E4F5										
000032	4040404C	4040404C	40404040	40404040										
42	1	02	RA/D9C1	./0000	4	89.199	12.56.3415	TEST1	0000	00	1	FA	00	00
42	1	F2	.U/CCE4	RA/D9C1	14	89.199	12.56.3415	TEST1	0000	00	1	30	00	50
74	1	02	.U/CCE4	.U/00E4	14	89.199	12.56.3416	TEST1	0000	00	1	40	00	50
000000	5C5CC5D9	D9D6D95C	5C4040D7	C1D9E340										
42	1	F2	.U/CCE4	RA/D9C1	14	89.199	12.56.3416	TEST1	0000	00	1	FA	00	50
42	1	02	RA/D9C1	./0000	5	89.199	12.56.3416	TEST1	0000	00	1	30	00	00
192	1	.H/00C8	RA/D9C1		15	89.199	12.56.3418	TEST1	0000	00	1	01	00	72
000000	E2E2D9D8	F0F0F0F1	F0404040	F1F2F3F4										
000032	C3C5D9D9	C1E3C5C4	40D306C3	D24D05E4										
000064	4040404C	40404040	40404040	40404040										
000096	D9D240C3	C9E3E8E8	4CD54BE8	58F404040										
000128	F8F2E568	FCF5F0E8	FSF0F4F1	F061F1F1										
42	1	02	RA/D9C1	./0000	5	89.199	12.56.3418	TEST1	0000	00	1	FA	00	00
42	1	F2	.H/00C8	RA/D9C1	15	89.199	12.56.3418	TEST1	0000	00	1	30	00	72
MSGLEN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BNN	LOG	BLK	VMI

Figure 63. Test Mode Execution Log Printout (Page 3 of 6)

DATE	TIME	LCG	DIS	PLA	Y	****	INT	ERC	CM	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI	PAGE
89.199	12.56.41																			4
MSGLEN	THREAD	QPR	RSC	SSC																
42	2	02	RA/D9C1	./000C	6	89.199	12.56.3418	TEST1	0000	00	00	00	00	00	00	1	30	00	00	
81	2	02	.N/CCD5	.Y/0CE8	16	89.199	12.56.3418	TEST1	0000	00	00	00	00	00	00	1	01	00	50	
0000C0	C505C1F2	F3F4F504	03D761C5	0304D9E3		09C10105	E3C5E2E3	F1FF0200	I0D0208F0		*.A2345..P/N..RTRA..TEST1.....0*	*0000006								
000032	F0F0F0	F0F0F6																		
74	2	02	.N/00D5	.Y/00E8	17	89.199	12.56.3418	TEST1	0000	00	00	00	00	00	00	1	01	00	50	
000000	0403D761	D50304D9	E3D9C101	05E3C5E2		E3F1FF02	00160208	F0F0F0F0	F0F0F0F6		*.P/N..RTRA..TEST1.....00000006*									
42	2	02	RA/D9C1	./000C	6	89.199	12.56.3418	TEST1	0000	00	00	00	00	00	00	1	FA	00	00	
42	2	02	.N/CCD5	.Y/0CE8	16	89.199	12.56.3419	TEST1	0000	00	00	00	00	00	00	1	30	00	50	
42	3	02	.N/00D5	.Y/00E8	17	89.199	12.56.3428	TEST1	0000	00	00	00	00	00	00	1	30	00	50	
200	1	F2	.U/00E4	.H/00C8	18	89.199	12.56.3428	TEST1	0000	00	00	00	00	00	00	1	01	00	50	
000000	CC05F1F2	F3F4F115	35F161F4	40C9D540		C3C8D9D6	D4C540C3	C5D9D9C1	E3C5C440		*.12341..1/4 IN CHROME CERRATED *	*LOCK NUT								
000032	D3D6C3D2	4D5E4E3	40404C40	40404040		40404040	40404040	40404040	40401205		*00Z ..\$616.1616..6 10..ONEW YD*	*RK CITY, N.Y. ..5.C5C50..403/*								
000064	C4D8E940	4013095B	F6F1F64B	F1F6F1F6		08C5F640	40F1F00A	17F0D5C5	E640E8D6		*05/8..25,050,50..410/11/8.....*									
000096	D9D240C3	C9E3E868	40D548E8	48404040		0008F568	F0F5F068	F5F0E0C8	F4F0F361											
000128	F0F561F8	0F09F2F5	6BF0F5F0	6BF5F010		08F4F1E0	61F1F161	F8FF0200	6400											
42	1	F2	.H/00C8	RA/D9C1	15	89.199	12.56.3428	TEST1	0000	00	00	00	00	00	00	1	FA	00	72	
42	1	F2	.U/00E4	.H/00C8	18	89.199	12.56.3429	TEST1	0000	00	00	00	00	00	00	1	30	00	50	
185	2	02	.N/CCD5	.U/00E4	16	89.199	12.56.3433	TEST1	0000	00	00	00	00	00	00	1	40	00	50	
000000	F0F0C5F8	40F0F0F0	F2F915D5	D6D560D5		E4D4C5D9	C9C340C3	C8C1D9C1	C3E3C5D9		*00E8 00029, NON-NUMERIC CHARACTER*	* GIVEN ON P/N PARAMETER FOR NTRA*								
000032	40C7C9E5	C5D540D6	D540D761	D540D7C1		D9C1D4C5	E3C5D940	C6D6D940	D9E3D9C1		* VERB. ALL CHARACTERS SHOULD BE *	* NUMERIC.. MESSAGE NO. 00000006 F*								
000064	D5E404C5	D9C9C34B	1540D4C5	E2E2C1C7		C540D5D6	4B40F0F0	F0F0F0F0	F0F640C6		*ROM TPU TEST1..*									
000128	D9D6D440	E3D7E440	E3C5E2E3	F14B37																
42	2	02	.N/00D5	.Y/00E8	16	89.199	12.56.3433	TEST1	0000	00	00	00	00	00	00	1	FA	00	50	
182	3	02	.N/CCD5	.U/00E4	17	89.199	12.56.3437	TEST1	0000	00	00	00	00	00	00	1	40	00	50	
000000	F0F0C5F8	40F0F0F0	F2F215D9	C5D8E4C9		D9C5C440	D7C1D9C1	D4C5E3C5	D940D761		*00E8 00022-REQUIRED PARAMETER P/*	*N WAS OMITTED (OR GIVEN IN ERROR)*								
000032	D540E6C1	E24C06C4	C9E3E3C5	C44D06D9		40C7C9E5	C5D540C9	D540C5D9	D9D6D95D		*ON THE RTRA VERB. VERB WAS CANCELED.	* VERB. MESSAGE NO. 00000006 FROM*								
000064	D6D340E3	C8C54040	D9E3D9C1	40E5C5D9		C24840E5	C5D9C240	E6C1E240	C3C1D5C3		* TPU TEST1..*									
000096	C5D3D3C5	C41540D4	C5E2E2C1	C7C540D5		D64840F0	F0F0F0F0	F0F0F0F0	C6D9D6D4											
000128	40E3D7E4	40E3C5E2	E3F14B37																	
42	3	02	.N/CCD5	.Y/00E8	17	89.199	12.56.3437	TEST1	0000	00	00	00	00	00	00	1	FA	00	50	
321	1	02	.U/00E4	.U/00E4	18	89.199	12.56.3438	TEST1	0000	00	00	00	00	00	00	1	40	00	50	
000000	40404C40	40E2E3D6	C3D240E2	E3C1E3E4		E240D9E5	D8E4C5E2	E315D7C1	D9E340D5		* STCK STATUS REQUEST, PART N*	* NUMBER 12341, DESCRIPTION 1/4 IM C*								
000032	E4D4C2C5	D940F1F2	F3F4F115	C4C5E2C3		D9C9D7E3	C9D6D54C	F161F440	C9D540C3		*HRGME CERRATED LOCK NUT, ORDER UN*	* ITS DOZ PRICE \$616.1616. STOCK*								
000064	C8D9D6D4	C540C3C5	D9D9C1E3	C5C440D3		D6C3D240	D5E4E315	D6D9C4C5	D940E4D5		*STATUS AT WAREHOUSE 6 10. LOC*	* ATION ONEW YORK CITY, N.Y..*								
000096	D6C3E240	C4D6E940	404D7D9	C9C3C540		58F6F1F6	48F1F6F1	F615E2E3	D6C3D2C4											
000128	E2E3C1E3	E4E240C1	E340E6C1	D9C5C8C6		E4E2C540	F64040F1	F0154040	40D3D2C4											
000160	C1E3C9D6	D540F0D5	C5E640E8	D6D9D240		C3C9E3E8	6840D54B	E8481540	40404040											
MSGLEN	THREAD	QPR	RSC	SSC																

Figure 63. Test Mode Execution Log Printout (Page 4 of 6)

Figure 63. Test Mode Execution Log Printout (Page 5 of 6)

MSGLEN	THREAD	QPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
000192	D6D540C8	C1D5C44C	40F568F3	F5F068F5	F0404C40	89.199	12.56.3757	TOALL	0000	00	0	01	00	50
000224	F4F0F361	F0F561F8	15404040	4040D6D5	4006D9C4	89.199	12.56.3757	TOALL	0000	00	0	01	00	50
000256	40404040	404040C1	E240D6C6	4C40F4F1	F061F1F1	89.199	12.56.3757	TOALL	0000	00	0	01	00	50
42	1	F2	.U/00E4	.H/C0C8		89.199	12.56.3438	TEST1	0000	00	1	FA	00	50
47	0	02	.J/C0D1	..J/C000		89.199	12.56.3757	CNT01	0000	00	0	01	00	FF
0000C0	D5D9C3C4	37												*NRCD.
42	1	02	.J/C0D1	..J/C000		89.199	12.56.3757	CNT01	0000	00	0	30	00	FF
108	1	02	.U/00E4	.J/00D1		89.199	12.56.3757	TOALL	0000	00	0	01	00	50
000000	FF02002D	013C5C5C	5C40C7D6	D6C440C1	C6E3C5D9	89.199	12.56.3757	C9D5E3C5	*****	GOOD AFTERNOON**				INTE*
000032	D9C3D6D4	D440C9E2	40C3D3D6	E2C5C47A	404040F0	89.199	12.56.3757	TOALL	0000	00	0	FA	00	50
000064	F5F6													*56
42	1	02	.U/00E4	.J/00D1		89.199	12.56.3757	CNT01	0000	00	0	30	00	50
105	1	02	.U/00E4	.U/00E4		89.199	12.56.3760	CNT01	0000	00	0	40	00	50
000000	155C5C5C	40C7D6D6	C440C1C6	E3C5D9D5	D6D6D55C	89.199	12.56.3760	C3D6D4D4	*****	GOOD AFTERNOON**				INTERCOMM*
000032	4CC9E240	C3D3D6E2	C5C47440	4040F0F7	60F1F860	89.199	12.56.3760	F61926	* IS CLOSED!		07-18-89	12.56.00		
42	1	02	.U/00E4	.J/C0D1		89.199	12.56.3760	CNT01	0000	00	0	FA	00	50
108	0	02	.U/00E4	.J/00D1		89.199	12.56.3805	TEST1	0000	00	0	01	00	50
000000	FF02002D	013C5C5C	5C40C7D6	D6C440C1	C6E3C5D9	89.199	12.56.3805	C9D5E3C5	*****	GOOD AFTERNOON**				INTE*
000032	D9C3D6D4	D440C9E2	40C3D3D6	E2C5C47A	404040F0	89.199	12.56.3805	TEST1	0000	00	0	01	00	50
000064	F5F6													*56
42	1	02	.U/00E4	.J/00D1		89.199	12.56.3805	TEST1	0000	00	0	30	00	50
103	1	02	.U/00E4	.U/00E4		89.199	12.56.3808	TEST1	0000	00	0	40	00	50
0000C0	5C5C5C40	C7D6D6C4	40C1C6E3	C5D9D5D6	D6D55C5C	89.199	12.56.3808	C9D5E3C5	*****	GOOD AFTERNOON**				INTERCOMM*
000032	C9E240C3	D3D6E2C5	C4744040	40F0F760	F1F860F8	89.199	12.56.3808	F248F5F6	* IS CLOSED!		07-18-89	12.56.00		
42	1	02	.U/00E4	.J/C0D1		89.199	12.56.3808	TEST1	0000	00	0	FA	00	50
47	0	02	.J/00D1	..J/0000		89.199	12.56.3856	CNT01	0000	00	0	01	00	FC
0000C0	E5D9C3C4	37												*NRCD.
MSGLEN	THREAD	QPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI

DATE	TIME	LOG	DISP	LOG	BLK	VMI	PAGE							
89.199	12.56.41	*** I N T E R C O M M L O G D I S P L A Y ***					6							
MSGLEN	THREAD	CPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
42	1	02	.J/0001	../0000	23	89.199	12.56.3856	CNT01	0000	00	0	30	00	FC
78	0	00	../CC00	../0000	0	89.199	12.56.3867	C000	00	0	AA	00	00
000000	C9D5E3C5	D9C3D6D4	D440C3D3	D6E2C5C4	0	D6E6D540	D4C5E2E2	C1C7C540	C9D5E3E3	*INTERCOMM	CLCSEDDWN	MESSAGE	INTT*	
000032	FOFOF3E7									*003X				

Figure 63. Test Mode Execution Log Printout (Page 6 of 6)

Appendix A

ASSEMBLER LANGUAGE JCL PROCEDURES

The following JCL procedures, which use Assembler H, are supplied on the Intercomm release library, SYMREL. Check with your System Manager before using them to ensure they reside on your installation's system procedure library (SYS1.PROCLIB) and to verify parameters to code. When appropriate, SYSLIB references Intercomm libraries.

ASMPCL:	Assemble BAL source code
<u>Example:</u>	// EXEC ASMPCL,Q=TEST,NAME=BALPROG

ASMPCL:	Assemble BAL source code and linkedit it to produce a load module. (The linkedit step, PARM overrides AMODE=31 and RMODE=ANY, cause the program to be loaded above the 16meg line).
<u>Example:</u>	// EXEC ASMPCL,Q=TEST,NAME=BALPROG,LMOD=BALPROG, // PARM.LKED='LIST,XREF,LET,NCAL,AMODE=31,RMODE=ANY'

LIBEASM:	IEBUPDTE step, followed by Assembly of updated source code. Add: //LIB.SYSIN to specify IEBUPDTE control and change cards.
<u>Example:</u>	// EXEC LIBEASM,Q=TEST,NAME=BALPROG

LIBELINK:	IEBUPDTE step, followed by same JCL as ASMPCL.
<u>Note:</u>	LKED override parms for 31 Amode, as in ASMPCL, may be used. Add //LIB.SYSIN statement to specify IEBUPDTE input.

Figure A-1. Intercomm-supplied Assembler JCL Procedures

Refer to the Intercomm Operating Reference Manual for further details on JCL parameter requirements, and other BAL procedures for Assembler F.

For Assembler Language programs eligible for loading above the 16meg line under MVS/XA or ESA, add the following to procedures with a linkedit step:

```
//LKED.SYSIN DD *  
    INCLUDE SYSLIB(INTLOAD)  
    ENTRY    user-program-name
```

For those to be dynamically loaded below the 16meg line, or if executing under MVS/370, an include for INTLOAD will save dynamic linkedit time at Intercomm Startup for direct calls to system routines, and for system macro-generated calls.



Appendix B

DSECTS FOR ASSEMBLER LANGUAGE PROGRAMS

The following lists members in the Intercomm SYMREL source library which contain source statement code for Intercomm Dsects which can be inserted in a BAL program simply by coding COPY member-name at the desired source line, or by coding the listed macro. Generating Dsects for the MCB and EXTDSCT areas are listed for debugging purposes only. SYMREL must be named in the DD statement concatenation for the SYSLIB data set for assemblies (automatic if Intercomm-supplied Assembler procedures used). For the Dsect label, the word user means the programmer must choose a name and prefix the COPY or macro statement with a labeled DSECT statement.

NOTE: except for the user-generated MMU Symbolic Map area, and selected Message Header fields (see Figure 7), none of the other areas (field values, bit settings, etc.) may be changed by a user program during Intercomm execution. System commands are available to change some tables dynamically as described in System Control Commands. Dsects for all table areas are listed in an appendix of the Operating Reference Manual.

Area	Generated by	Dsect label	Description
Message Header	COPY MSGHDC MSGHDR macro LINKAGE macro	user user MSGHEAD	Message Header fields (see Figure 7)
Parameter List	LINKAGE macro PARMLIST macro	PARMLIST user	3-word parameter list passed to subsystem
SCT entry	LINKAGE macro COPY SCTLISTC	SCTLIST SCTLIST	SYCTTBL macro-generated fields in SCT
SCT extension	automatic - after SCT entry	SCTEXTLT	SYCTTBL (SCT) extension for dynamic load
SPA	LINKAGE macro SPALIST macro	SPALIST user	SPA Csect fields followed by USERSPA (if any)
SPAEXT	automatic - after SPA, USERSPA	SPAEXT	SPAEXT (SPA extension) Csect fields
MMU map area	COPY user (MMU SYMGEN JCL proc)	user	MMU user-generated symbolic map fields
MCB area	COPY MCBDSCT	MCB	MMU mapping control block (MCB) fields
EXTDSCT area	IXFDSCTA macro	DSCT	File Handler EXTDSCT fields

Figure B-1 Intercomm Dsects for Assembler Programs

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Appendix C

INTERCOMM TABLE SUMMARY

Basic tables are included in the Intercomm release library (SYMREL) and must be modified (added to) for each installation. An asterisk (*) indicates optional tables which may be generated individually at each installation according to application program requirements. A complete list is provided in an Appendix of the Operating Reference Manual.

TABLE or CSECT Name	Description	Created by	SYMREL and MODREL Member Name
BROADCST	*Output Broadcast Table	BCGROUP macro	PMIBROAD
BTAMSCTS	Front End Queue Table (BTAM/TCAM/GFE only)	SYCTTBL macro	BTAMSCTS
BTVRBTB	Front End Verb Table	BTVRBTB macro	BTVRBTB
(User-name)	Front End Network Configuration Table	LINEGRP, BLINE BTERM macros, etc. VCT, LUNIT, LCOMP macros, etc.	FENETWRK (BTSAMP) (VTSAMP)
CHNGTB	*Change Table for Change/Display Utilities	DC's	None
File Description Records (DESnnnnn)	*File Descriptions Data Set (DES000); generated by file load utility PMIEXLD (for Change/Display Utility)	FDHDR, FDETL macros	None
IXFDSCTn	File Handler Data Set Control Table	IXFDSCTA macro	IXFDSCT1 (50 DDs) IXFDSCT2 (100 DDs) IXFDSCT3 (200 DDs)

Figure C-1. Table Names and Associated Macro Instructions (Page 1 of 2)

TABLE or CSECT Name	Description	Created by	SYMREL and MODREL Member Name
KEYTABLE	*Display Utility Key Transformation Routing Table	DC's	None
PADDTBLE	*Edit Utility Pad Table	PADD macro	PADDTBLE
PAGETBL	*Page Facility Table	PAGETBL macro	PAGETBLE
PMIALTRP	*Output Utility Alternate Format Table	PMIALTRN macro	None
PMIDEVTB	Back End Device Table	DEVICE macro	PMIDEVTB
PMIFILET	*Change/Display File Table	GENFTBLE macro	PMIFILET
PMIRCNTB	*Output Utility Format Table	CSECT	PMIRCNTB
		REPORT, LINE ITEM macros	RPTnnnnn
		PMISTOP macro	PMIRCEND
PMIRPTAB	*Output Utility Company/Report/Terminal Table	DC's	None
PMISTATB	Back End Station Table	STATION macro	PMISTATB
PTRNTBLE	*Display Utility Symbol Edit Pattern Table	PATRN macro	None
REENTSBS	Subroutine Entries List	SUBMODS macro	REENTSBS
REPTAPE	*Output Utility Batch Report Table	DC's	None
SPA/SPAEXT	System Parameter Table (SPA)	SPALIST macro	INTSPA
SCT	Subsystem Control Table (SCT)	SYCTTBL macro	INTSCT
VERBTBL	*Edit Control Table	VERBGEN, VERB, PARM, PMIELIN macros	PMIVERBS

Figure C-1. Table Names and Associated Macro Instructions (Page 2 of 2)

Component Name	Tables Used
Change/Display Utility	CHNGTB File Description Records KEYTABLE PMIFILET PTRNTBLE
Edit Utility	PADDTBLE PMIFILET PMIVERBS PMIDEVTB PMISTATB
File Handler	IXFDSCTn FAR statements
Front/End TP Interface	BTVRBTB Front End Network Table BTAMSCTS
Message Mapping Utilities	MMUVTBL LOGCHARS PMIDEVTB PMISTATB User-coded Maps
Monitor	REENTSBS INTSPA INTSCT BROADCAST
Output Utility	PMIALTRP PMIDEVTB PMIFILET PMIRCNTB PMIRPTAB PMISTATB REPTAPE RPTnnnnn (user-coded OFTs)
Page Facility	PAGETBL

Figure C-2. Components and Associated Table Names



Appendix D

SPA AND SPAEXT FIELD NAMES FOR ROUTINE ENTRY POINTS

The following tables list the names of fields in the Intercomm SPA and SPAEXT Csects of the System Parameter List which are labels of Vcons containing service routine entry point names. The field SPAEXTAD in the SPA Csect contains the address of the SPAEXT Csect. Addressability to SPAEXT must be established (see Chapter 9) before referencing any field whose label begins with the letters SEX (see also the SPAEXT parameters of the LINKAGE and SUBLINK macros in Basic System Macros). Entry points for macro-called routines are listed under the related macro description in the Macros manual. Table addresses and other fields of interest to systems programmers writing user exits may be found by studying the SPALIST macro-generated Dsect listing.

D.1 FIELDS IN THE SPA

SPAPEDT	DC	V(EDITCTRL)	Pointer to Edit routine
SPAPMCR	DC	V(MSGCOL)	Pointer to Message Collection
SPAFECRL	DC	V(FECMRLSE)	Address of FECM RLSE routine
SPAFINDB	DC	V(PMIFINDB)	Ptr to routine to find Item Code
SPAFECFB	DC	V(FECMFDBK)	Address of FECM FDBK routine
SPADLTDB	DC	V(PMIDLTDB)	Ptr to routine to Add/Delete field
SPASELCT	DC	V(SELECT)	File Handler SELECT routine
SPARELES	DC	V(RELEASE)	File Handler RELEASE routine
SPAWRITE	DC	V(WRITE)	File Handler WRITE routine
SPAREAD	DC	V(READ)	File Handler READ routine
SPAWHOIT	DC	V(IJKWHOIT)	Csect, etc. name lookup routine
SPACONVR	DC	V(CONVERSE)	Conversational Enviroment saving
SPASORT	DC	V(INTSORT)	In-core Table Sort routine (Rel 10)
SPALOGP	DC	V(LOGPUT)	Logging routine

D.2 FIELDS IN THE SPAEXT

SEXGET	DC	V(GET)	File Handler GET entry
SEXPUT	DC	V(PUT)	File Handler PUT entry
SEXLOCAT	DC	V(LOCATE)	File Handler LOCATE entry
SEXRELEX	DC	V(RELEX)	File Handler RELEX entry
SEXGETV	DC	V(GETV)	VSAM GET entry point
SEXPUTV	DC	V(PUTV)	VSAM PUT/ERASE entry point
SEXBINSH	DC	V(BINSRCH)	Binary search - halfword index
SEXDELAY	DC	V(IJKDELAY)	Dispatcher - timed DELAY routine
SEXPRINT	DC	V(IJKPRINT)	Line Print Routine (Rel 10 only)
SEXSECUS	DC	V(SECUSER)	ESS Operator-id Checking (Rel 10)
SEXFESND	DC	V(FESEND)	FESEND entry point
SEXFECDDQ	DC	V(FECMDDQ)	Address of FECM DDQ routine
SEXCONVR	DC	V(CONVERSE)	Conversational Environment saving
SEXDBINT	DC	V(DBINT)	Data Base interface
SEXPAGE	DC	V(PAGE)	Page Facility processing
SEXDVASN	DC	V(DVASN)	Output term. control-segmented msgs
SEXGETSG	DC	V(GETSEG)	Input message segment retrieval
SEXBSRC3	DC	V(BINSRCH3)	Binary search - fullword index
SEXDQBLD	DC	V(QBUILD)	DDQ Queue Build entry point
SEXDQOPN	DC	V(QOPEN)	DDQ Queue Open entry point
SEXDQCLS	DC	V(QCLOSE)	DDQ Queue Close entry point
SEXDQRD	DC	V(QREAD)	DDQ Queue Read (normal) entry point
SEXDQWR	DC	V(QWRITE)	DDQ Queue Write (normal) entry point
SEXDQRDX	DC	V(QREADX)	DDQ Queue Read (update) entry point
SEXDQWRX	DC	V(QWRITEX)	DDQ Queue Write (update) entry point
SEXTRACE	DC	V(IJKTRACE)	WQE Trace dump processing
SEXALCTE	DC	V(ALLOCATE)	ALLOCATE routine (DFA)
SEXACCES	DC	V(ACCESS)	ACCESS routine (DFA)
SEXSFAD	DC	V(INTFETCH)	FETCH (Store/Fetch)
SEXSFSD	DC	V(INTSTORE)	STORE (Store/Fetch)
SEXSFUAD	DC	V(INTUNSTO)	UNSTORE (delete) (Store/Fetch)
SEXMAPIN	DC	V(MAPIN)	MMU MAPIN entry point
SEXMAPOT	DC	V(MAPOUT)	MMU MAPOUT entry point
SEXMAPEN	DC	V(MAPEND)	MMU MAPEND entry point
SEXMAPPU	DC	V(MAPURGE)	MMU MAPURGE entry point
SEXMAPCL	DC	V(MAPCLR)	MMU MAPCLR entry point
SEXMAPFR	DC	V(MAPFREE)	MMU MAPFREE entry point
SEXBSRC2	DC	V(BINSRCH2)	Table Binary Search entry
SEXFND	DC	V(FESEND)	FESEND-Copy message entry

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Appendix E

NONREENTRANT SUBSYSTEMS

E.1 INTRODUCTION

Nonreentrant subsystems do not use a dynamic save/work area. The LINKAGE and RTNLINK macros are not used. The programmer must save and restore the Monitor's registers using the IBM SAVE and RETURN macros, set base registers, chain a local save area, and generate Dsects as appropriate. At entry, the same parameter list is passed as to a reentrant BAL subsystem. The user must initialize registers (input message, SPA) from the parameter list, and define USING statements for the associated Dsects. As illustrated in Figure E-1, both constant and variable data areas are defined in the program. Therefore, nonreentrant subsystems are always single-threaded; each input message is processed to completion and the subsystem returns to the Monitor before a new message can be processed by the subsystem. On the SYCTTBL macro for the subsystem, MNCL=1 and LANG=NBAL must be coded. Obviously, if messages might be input to the subsystem from more than one terminal concurrently, response time for each message queued after the first will be increasingly slower. Thus, it is recommended that Assembler Language subsystems always be coded as reentrant.

To call a user subroutine, the MODCNTRL macro may not be used. Instead, the subsystem calls the routine directly, and the user subroutines must be resident in the Intercomm load module or in the same overlay segment as the subsystem; they are not defined in REENTSBS. CONVERSE may not be called from a nonreentrant subsystem. The Intercomm environment for a nonreentrant subsystem is illustrated in Figure E-2.

The STORAGE macro must be used to acquire an area for a message passed to MSGCOL. A hard-coded area in the program may be used if FESENDC is called for an output terminal message. Giving up control to the Monitor within the program via the INTENQ, DISPATCH, INTWAIT or SUBTASK macros is not recommended. Before returning control to the Monitor, a STORFREE of the input message is still required.

Nonreentrant programs are not eligible for loading above the 16meg line under XA.

```

SUBSYSYY CSECT
      REGS
*SUBSYSTEM ENTRY
      SAVE      ...
      :          set base, parms, chain save areas
*MESSAGE PROCESSING LOGIC
      :
*GET CORE FOR OUTPUT MESSAGE
      STORAGE   ...,RENT=NO
      :          Build Output Message
*PASS THE MESSAGE TO THE FRONT END VIA FESEND, OR
*QUEUE THE OUTPUT MSG VIA MSGCOL
      CALL      ...,VL,MF=(E,PARMSAVE)
      :
*FREE THE INPUT MESSAGE
      STORFREE  ...
      :
*SUBSYSTEM EXIT
      L          R13,4(R13)      restore caller's R13
      RETURN    ...,RC=(r)      register r contains return code
*
REGSAVE DS      18F
COREADDR DS     F
PARMSAVE DS     5F
SUBSYSWK DS
      :          define subsystem constants and variables
*
INMSG    DSECT
INHDR    DS      CL42
INTEXT   DS
      :          define input text format
INLEN    EQU     *-INHDR
*
OUTMSG   DSECT
OUTHDR   DS      OCL42
          COPY    MSGHDC
OUTTEXT  DS
      :          define output text format
OUTLEN   EQU     *-OUTHDR
SUBSYSYY CSECT
      END

```

Figure E-1. Nonreentrant Assembler Subsystem Structure

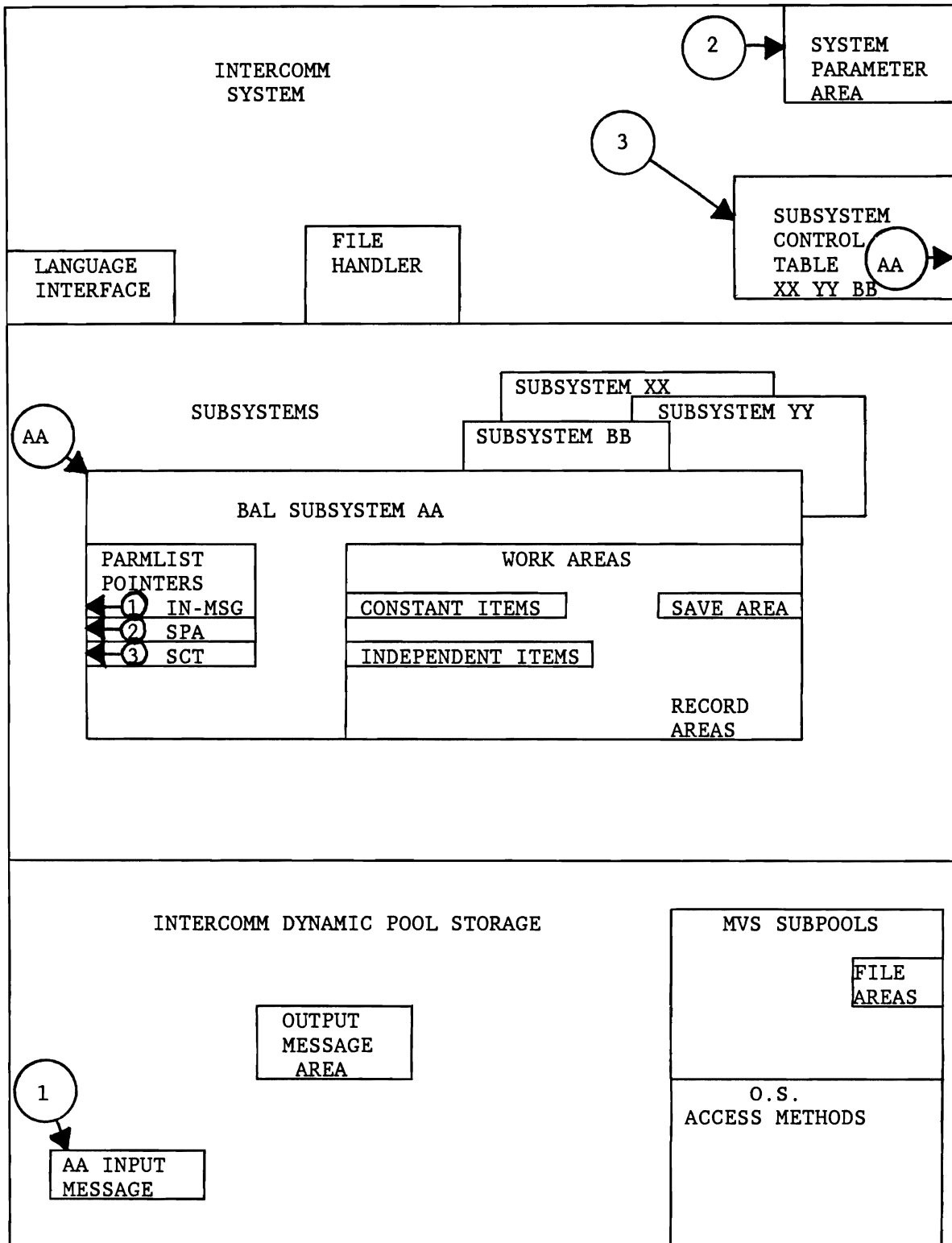


Figure E-2. Nonreentrant Application Program Environment

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		--and priority	21
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--DD statement parameters	52	Table	206-207
--and exclusive control	57	Conversational subsystem. <u>See</u>	
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