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Systems

**IBM System/370
Special Real Time
Operating System
Programming RPQ Z06751
Systems Logic Manual**

Program Number 5799-AHE

This publication describes the internal logic and method of operation of the Special Real Time Operating System. The purpose of this publication is to provide information for systems analysts, programmers, systems engineers, and maintenance personnel to facilitate making modifications, diagnosing error situations, and performing maintenance.



Second Edition (August 1983)

This is a reprint of LY20-2228-0 incorporating changes released in Technical Newsletter LN20-3622 (dated 31 August 1976). This edition applies to Version 1, Modification 1 of the Special Real Time Operating System PRPQ (Programming Request for Price Quotation) number 5799-AHE, Version 1, Modification 1, and to all subsequent versions and modifications until otherwise indicated in new editions or Technical Newsletters.

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PREFACE

Scope and Objectives

This publication describes the internal logic and method of operation of the Special Real Time Operating System. The purpose of the publication is to provide information to systems analysts, programmers, system engineers, and maintenance personnel to facilitate making modifications, diagnosing error situations, and performing maintenance work.

All of the general functions and services provided by the Special Real Time Operating System are described in the DOM, as well as the details and requirements for installing, operating, and customizing this PRPQ. However, very little emphasis is given to individual programs that comprise these services or to the overall organization of these programs. The SLM contains the detailed material pertaining to the design and coding of the Special Real Time Operating System. While the DOM concentrates on the services and how to use them, the SLM concentrates on the load modules and how they perform their functions. The SLM is not intended to replace or duplicate any information found in the DOM; it supplements the DOM with information for diagnosing error situations, or making modifications.

This publication contains three sections:

1. Section 1. Introduction

- o summarizes general information about the Special Real Time Operating System
- o describes the relationship between the functional operations-oriented information contained in the Special Real Time Operating System Description and Operations Manual (SH20-1773) and the detailed program-oriented information contained in this manual
- o describes the relationships between the various sections and appendixes of this manual

2. Section 2. Logic description

- o summarizes the organization of the various functional areas that compose the Special Real Time Operating System
- o defines the format of the diagram and the symbols used to describe the individual programs that comprise the various functional areas
- o provides a visual description of the major logical processes for the individual programs through use of Hierarchy Input Process Output (HIPO) diagrams

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3. Section 3. Program Organization

- o provides a detailed listing of the organization of the individual programs and defines the major processes of those programs through the use of Program Design Language (PDL)

This publication contains four appendixes:

1. Appendix A. Directory

- o contains cross-references of the Special Real Time Operating System CSECT names to the source members that comprise that CSECT
- o contains cross-references from CSECT name to the appropriate HIPO and PDL information
- o contains cross-references from Special Real Time Operating System macro names to CSECT name
- o contains cross-references from CSECT name to the functional area

2. Appendix B. Storage Allocation

- o contains information concerning the amount of storage required to execute the Special Real Time Operating System

3. Appendix C. Data Areas

- o contains charts describing the relationships between various Special Real Time Operating System control blocks and data areas
- o contains detailed description of each Special Real Time Operating System control block used by multiple modules

4. Appendix D. Internal Macros - Contains Macros used internal to the Special Real Time Operating System

The page numbering structure of this manual is designed so that the first digit is the section and the remaining digits are the page numbers. For example, 2-34 means you are in Section 2 on page 34.

The references within the logic diagrams are references to other figure numbers not page numbers.

The reader must have a general knowledge of the concepts of Program Design Language and must understand the concepts and techniques involved in using HIPO function. Section 1 Introduction, can help in using this manual effectively.

In addition, the reader must have a thorough understanding of the concepts and a knowledge of the terminology used in OS/VS1.

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PREREQUISITE PUBLICATIONS

The reader should be familiar with the concepts presented in the following publications:

Special Real Time Operating System Description and Operations Manual (SH19-0080)

IBM System/370 Principles of Operation (GA22-7000)

OS/VS1 Planning and Use Guide (GC24-5090)

IBM System/370 System Summary (GA25-7001)

RELATED PUBLICATIONS

OS/VS1 Debugging Guide (GC24-5093)

OS/VS1 Supervisor Logic (SY24-5155)

The Special Real Time Operating System PRPQ is a group of programs that augments the services of OS/VSI to support realtime applications. Additional services provide for lower supervisor overhead; new capabilities; and increased flexibility in the areas of task management, time management, data base, message handling, duplicate data set support, data recordings and playback, failover/restart, and other supplementary services.

The services provided by OS/VSI are still available to a program or system of programs utilizing the Special Real Time Operating System. However, in some cases, the Special Real Time Operating System may act as an interface between OS/VSI and user programs.

The Special Real Time Operating System is designed to enhance areas that are critical to a realtime operation and to provide a stable operating environment which will minimize the impact of an abnormally terminating program.

SYSTEM ENVIRONMENT

The Special Real Time Operating System executes as an application program under the control of OS/VSI. There are two distinct modes of operation, either an online job step which executes in conjunction with user programs and/or other program products in a realtime environment, or an offline job step which creates and/or modifies tables, data sets, etc., that are essential for the proper execution of the online job step.

The online job step includes supervisor call instruction (SVC) and contains non-SVC routines which may attain supervisor state and/or supervisor protect key while executing as application load modules. Any other program products and user programs are executed as subtasks to the online job step task. In this environment, all the Special Real Time Operating System services described in the Description and Operations Manual (DOM) are available to the user programs, Special Real Time Operating System routines, and/or other program products.

The offline job step (e.g., offline utility) executes as a separate independent job step from the online (or realtime) job step and, in this environment, the Special Real Time Operating System services, as such, are not available.

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SPECIAL REAL TIME OPERATING SYSTEM OVERVIEW

The Special Real Time Operating System is separated into two modes of operation: online execution and offline execution. Each mode of operation is composed of one or more functional areas as shown in Figure 2-4.

Note: When referring to an overview chart, the numbers following the description (usually found in the lower right corner of the boxes), refer to either the figure number of another overview chart or the figure number of the detailed HIPO diagram that describes the routine that is given control.

Each of the functional areas that comprises the Special Real Time Operating System is represented in this section by a brief narrative of that function, an overview chart, where applicable, followed by detailed HIPO charts of the modules involved.

ONLINE EXECUTION

Online execution of the Special Real Time Operating System is initiated through standard OS/VS1 Job Control Language (JCL) statements with the EXEC card specifying PGM=DPPINIT. The JCL defines to the Special Real Time Operating System the data sets which have been created by the offline utility and the Special Real Time Operating System SYSGEN procedures (described in the Description and Operations Manual).

The JCL also defines the devices which are to be used by the online routines. The module DPPINIT is responsible for initializing most of the functional areas for online execution.

Once the basic initialization has been completed, the Special Real Time Operating System performs meaningful processing only when its services are requested, either by user programs executing user macro calls in a realtime environment or by user interfaces such as Input Message Processing commands and/or PATCH statements in the SYSINIT input stream. Figure 2-5 shows the relationships between the user macros and the functional areas. The number following the macro name is the figure number of the HIPO diagram that describes the module that receives control in response to a particular macro call.

Figure 2-6 shows the input message processing operator commands that are recognized by the Special Real Time Operating System. It also shows the entry point names that can be specified on a PATCH statement in the SYSINIT input stream that result in processing by the Special Real Time Operating System.

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During normal execution, or as a result of a user request, the Special Real Time Operating System may execute one or more internal macro calls, as well as the user macro calls. Use of these internal macro calls is restricted by the Special Real Time Operating System because they may be used to obtain supervisor state, page fixing, etc. which, without strict controls, could jeopardize the performance or the integrity of the operating system. Figure 2-7 shows the internal macros used by the Special Real Time Operating System. Appendix D contains a list of these macros and their calling sequences.

OFFLINE EXECUTION

The offline functions of the Special Real Time Operating System are executed through the use of standard OS/VS1 Job Control Language (JCL). These functions are the offline utility, data base BDAM data set compress, playback of recorded data, and stage I of the system generation procedure.

HOW TO READ HIPO DIAGRAMS

The HIPO diagrams illustrate the functions performed by the Special Real Time Operating System. Each major functional area has a set of diagrams. The first figure in each set is a visual table of contents for that functional area.

The HIPO diagrams are read left to right, top to bottom, and illustrate the input, the processing steps, and the output for each function performed. The input to the function appears on the left and the output of the function appears on the right. The processing is divided into a series of steps. If further explanation of a processing step is needed, that step is numbered and the explanation appears in the Extended Description for that diagram. The Extended Description also contains segment names, so that the reader can refer to the proper PDL segment or pertinent code in the program listing.

Arrows are used to signify data movement, data reference, and processing flow. The arrow conventions are shown in Figure 2-1. Other conventions used in the HIPO diagrams are illustrated in Figures 2-2 and 2-3.

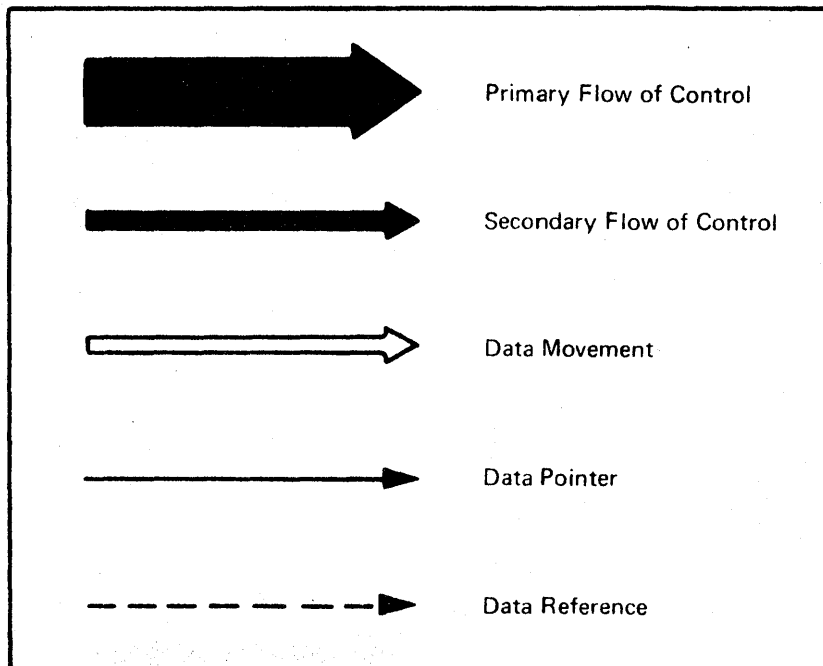


Figure 2-1. HIPO Arrow Conventions

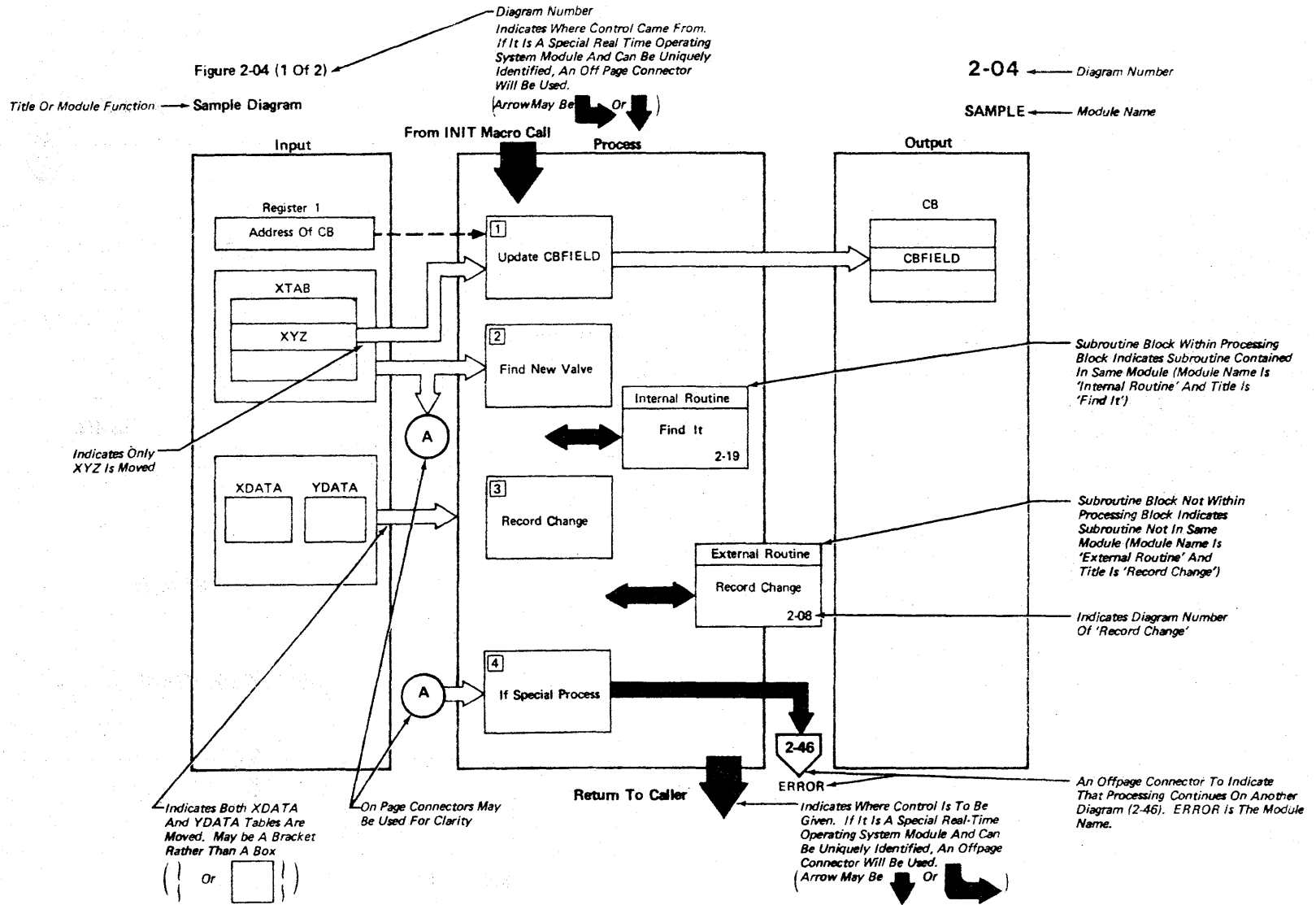


Figure 2-2 - Sample HIPO Diagram

Diagram Number

Figure 2-04 (2 Of 2)

Diagram Number
2-04

Message Number

Step	Extended Description	Message And ABEND Codes	PDS Segment
1	Notes For Step 1	MSG001	SAMPLE1
2	Notes For Step 2		SAMPLE3
3	Notes For Step 3	ABEND 004	SAMPLE4

PDL Segment Name Corresponds To Segment Name In Listing

User Abend Code

Expanded Description Associated With Process Step 1 . May Include Detail Information About Input Or Output As Well As Process.

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Figure 2-3 - Sample Extended Description

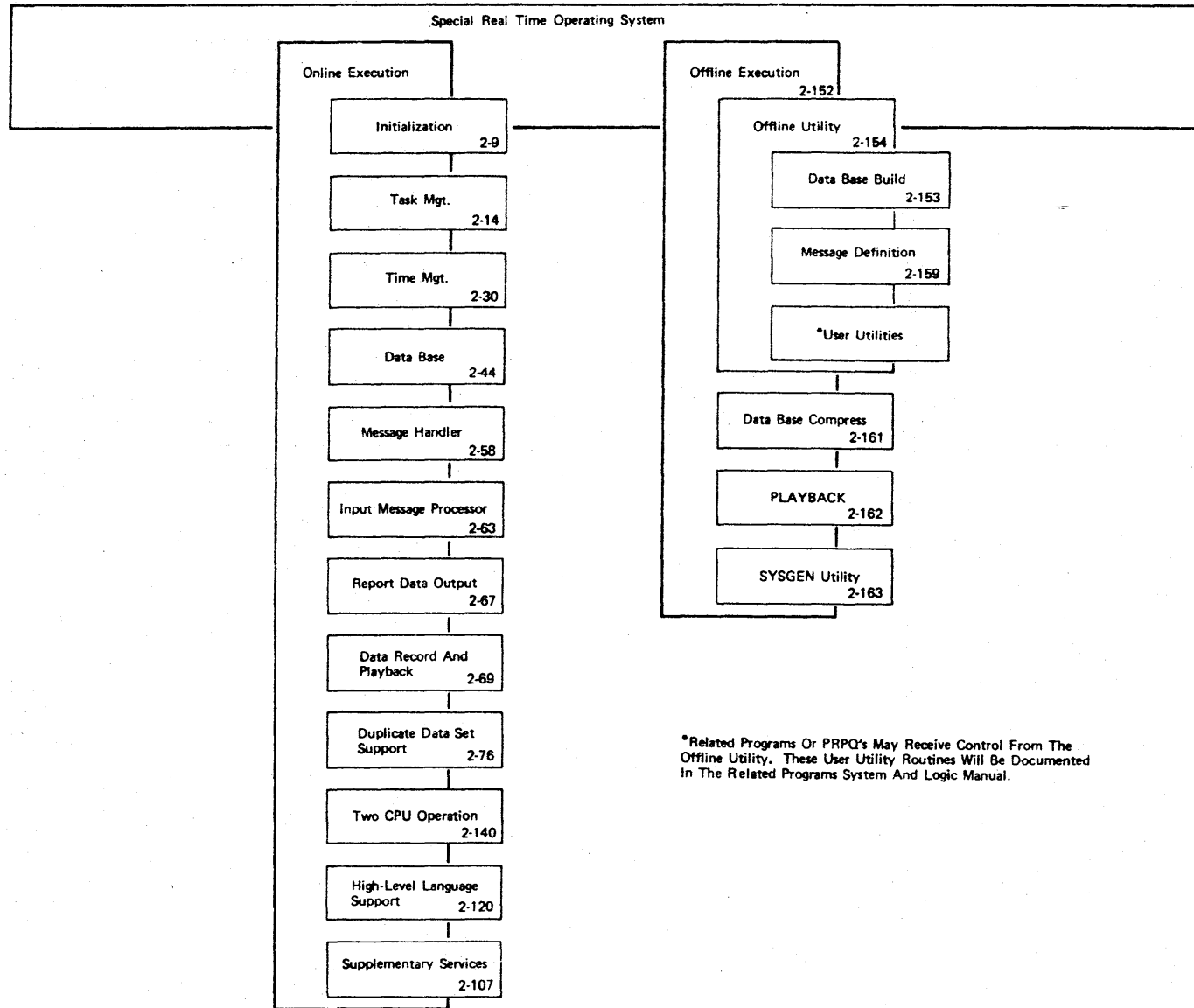


Figure 2-4 - Special Real Time Operating System Overview

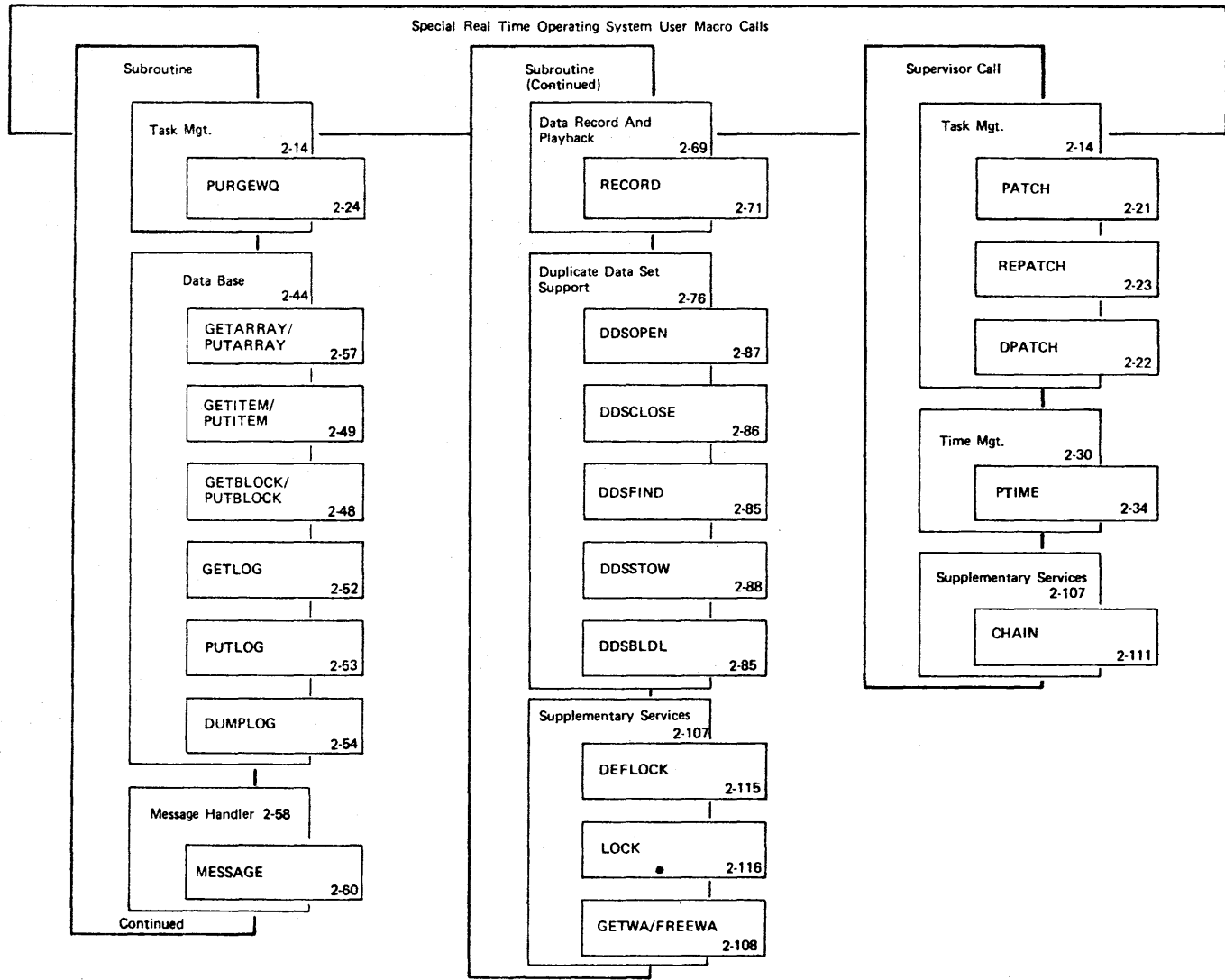


Figure 2-5 - Special Real Time Operating System Macro Calls

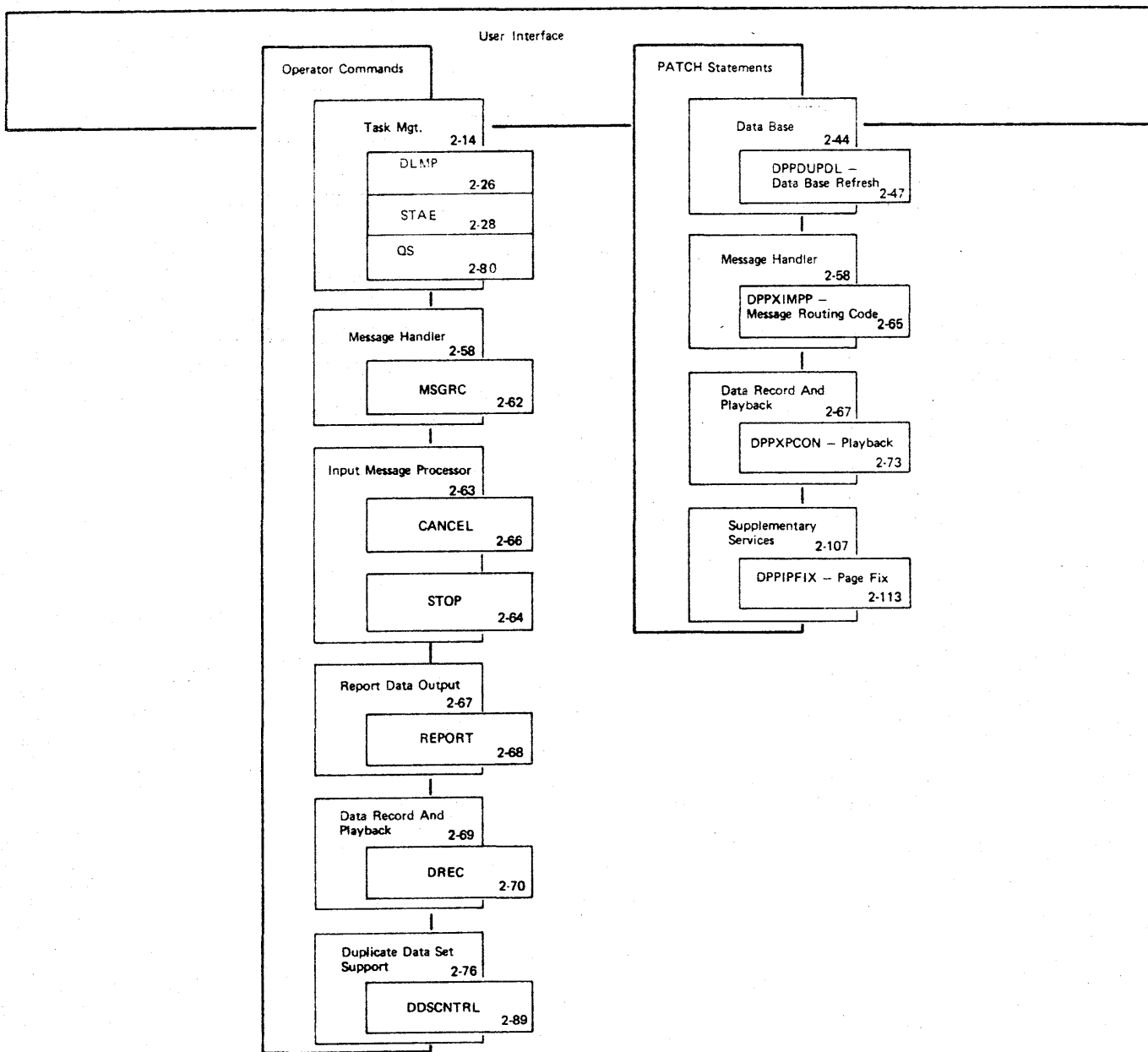


Figure 2-6 - User Interface

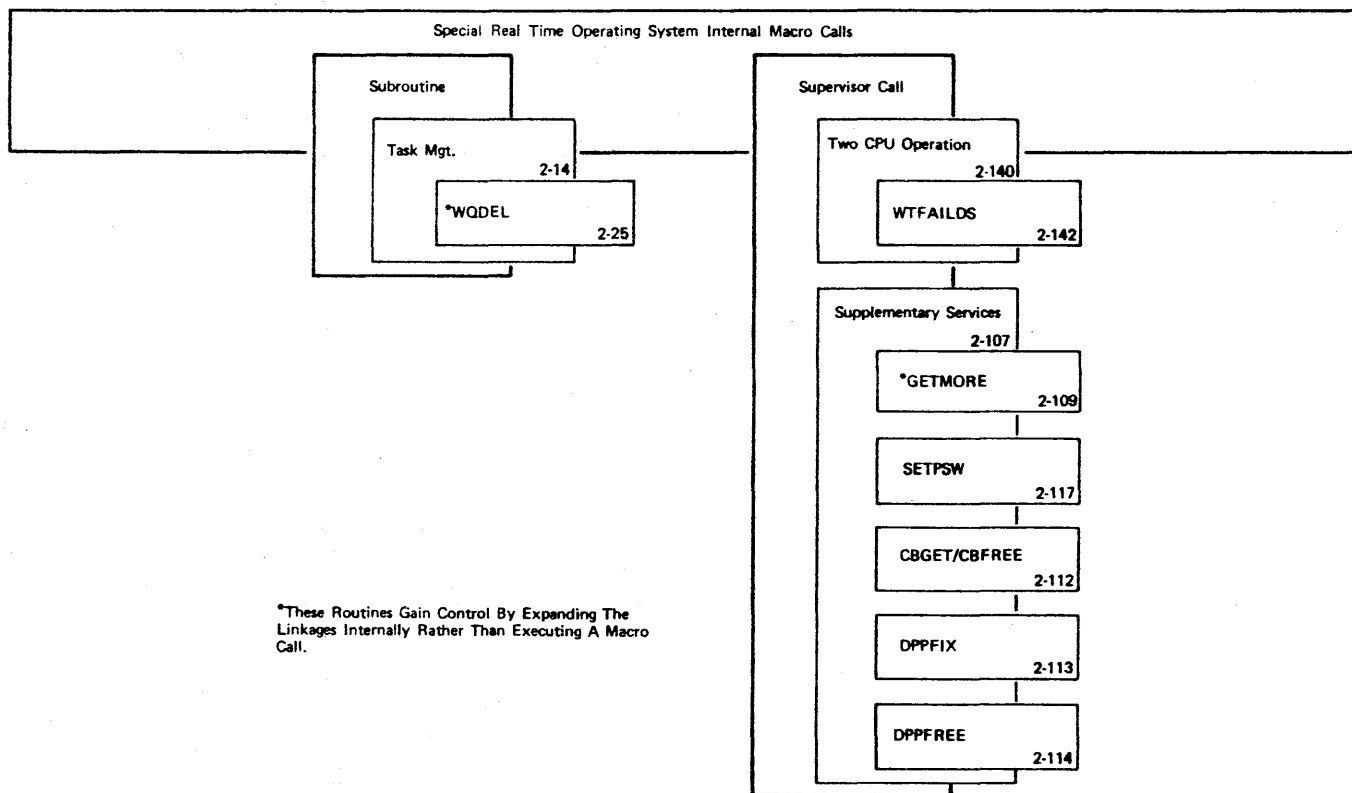


Figure 2-7 - Special Real Time Operating System Internal Macro Calls

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Initialization

The Special Real Time Operating System's initialization module, DPPINIT, is assembled during the SYSGEN procedure and contains the SYSGENed values as data constants. This module receives control from the OS/VSl initiator whenever an EXEC statement specifying PGM=DPPINIT is executed.

The module DPPINIT references the SYSGENed values (data constants) and the SYSINIT input stream and initializes the realtime job step accordingly. Once the basic initialization has been completed by DPPINIT, control is transferred (XCTL) to the Special Real Time Operating System's system monitor routine, DPPTSMON, and the realtime job step is ready for processing to begin. Figure 2-8 provides an overview of the modules executed during the initialization process.

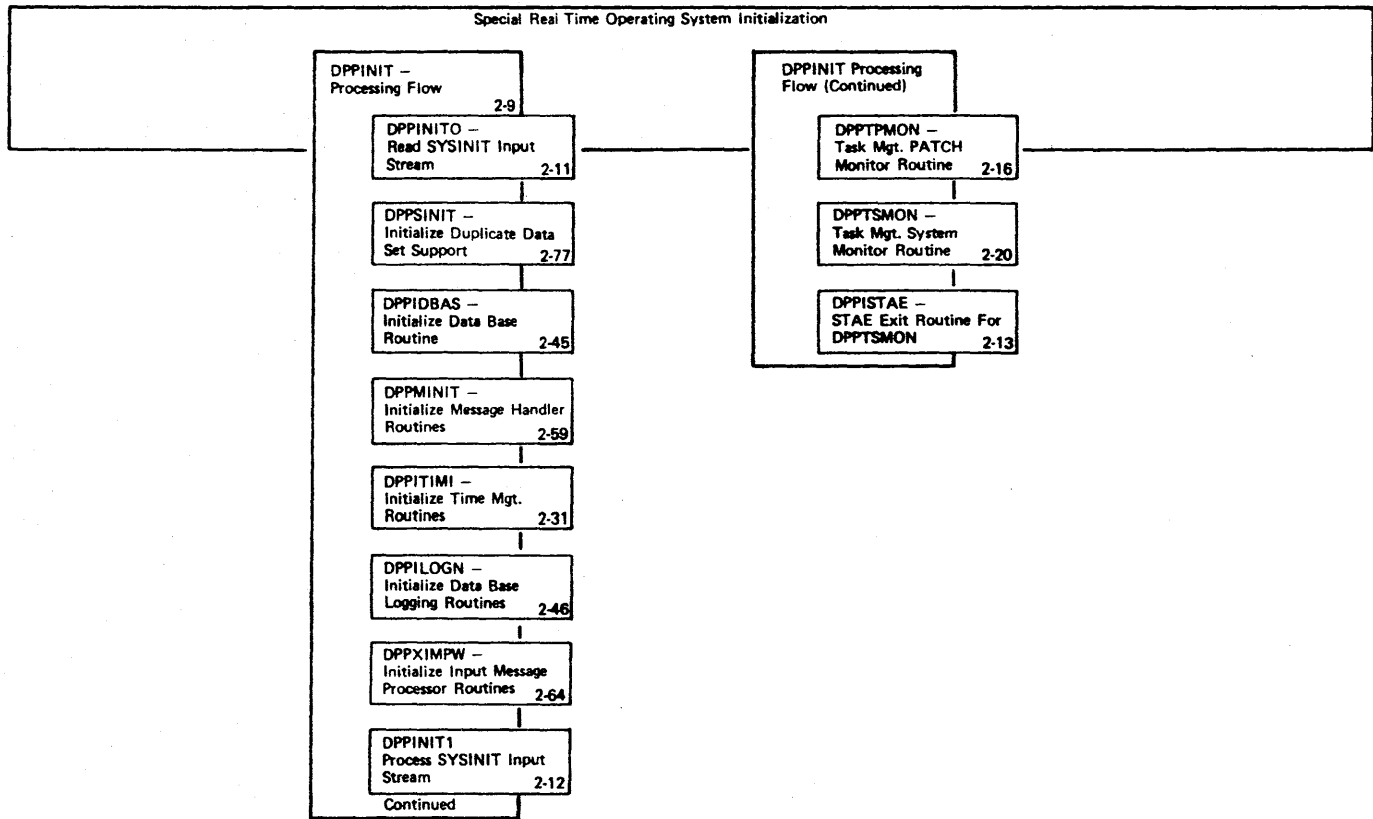


Figure 2-8 - Special Real Time Operating System Initialization Overview

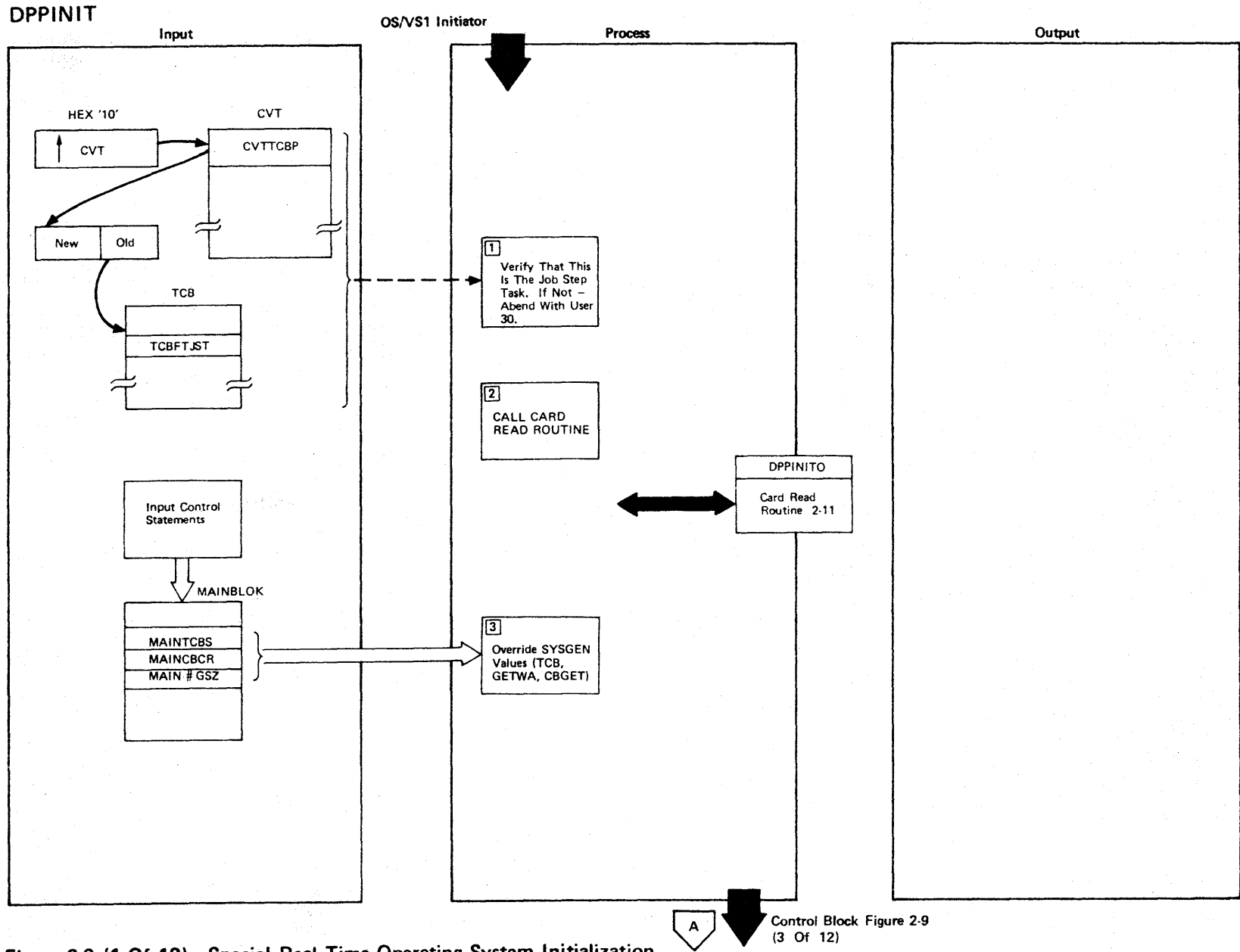


Figure 2-9 (1 Of 12) - Special Real Time Operating System Initialization

Figure 2-9 (2 Of 12)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Special Real Time Operating System initialization must run under the job step TCB. It cannot be an attached task. The CVT - new/old pointers are used to get the TCB address under which initialization is running. The TCB address is compared to the TCBFTJST address to find if it is the job step task. If it is not, the job is ABENDED with a code 30.	USER 30	DPPINIT
2	Program DPPINITO is branched to in order to have the input stream read. See Figure 2-11 for detail.		DPPINIT
3	Override SYSGEN values for number of advance TCBs and GETWA. Override CBGET value.		DPPINIT

DPPINIT

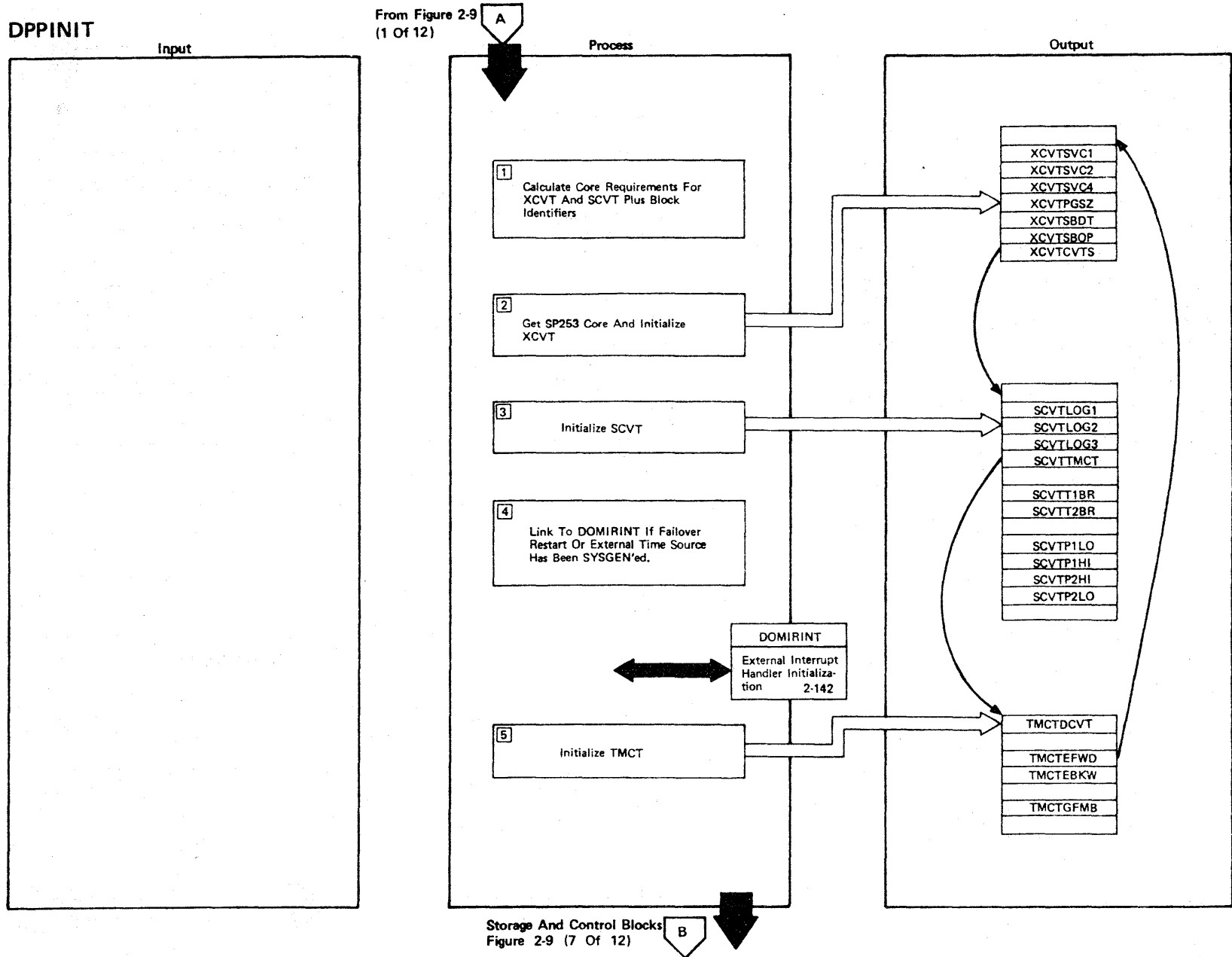


Figure 2-9 (3 Of 12) - Task Management Control Block Initialization

Figure 2-9 (4 Of 12)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The core required for the XCVT and SCVT is calculated by (XCRTLNTH + IDLNTH + SCRTLNTH + IDLNTH). The ID is an 8-byte control block identifier which precedes the control block in core and makes it easy to locate the control block in a core dump.</p>		DPPINIT
2	<p>The core for both the XCVT and the SCVT is obtained by one GETMAIN from subpool 253. The XCVT identifier is put ahead of the control block and then XCVT fields are initialized in the following order:</p> <ul style="list-style-type: none"> XCVTSVC1 - An executable type 1 SVC instruction (OAXX) XX = SVC number XCVTSVC2 - An executable type 2 SVC instruction (OAXX) XX = SVC number XCVTSVC4 - An executable type 4 SVC instruction (OAXX) XX = SVC number XCVTSBOP - Initial flags set (XCVTPRS, XCVT1PL, XCVTCPU) XCVTPGSZ - Size of page 2K - VS1 XCVTCVTS - Pointer to SCVT 		DPPINIT
3	<p>The SCVT ID is placed ahead of the control block. The SVCT fields are then initialized in the following order:</p> <ul style="list-style-type: none"> SCVTLOG1 } SCVTLOG2 } If logging is SYSGENed SCVTLOG3 } SCVTT1BR - Type 1 SVC branch table address SCVTT2BR - Type 2 SVC branch table address SCVTP1HI - Partition high address SCVTP1LO - Partition low address SCVTTMCT - Pointer to Task Management Control Table 		DPPINIT
4	<p>If either failover/restart or external time source has been SYSGENed, a link to routine DOMIRINT will be generated.</p>		DPPINIT

Figure 2-9 (5 Of 12)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
5	A GETMAIN for the TMCT and GFMB. The TMCT ID is put ahead of the TMCT. The TMCT fields are then initialized in the following order: TMCTEFWD GETWA Type = PC dummy GFBE TMCTEBKW TMCTGFMB - Pointer to the first GFMB TMCTXCVT - Pointer to the XCVT		DPPINIT1

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Figure 2-9 (6 of 12)

Figure 2-9 (8 Of 12)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The amount of protected storage required for GETWA control block storage is calculated (number of sizes x GFCBLNTH) + (total number of blocks x GFBELNTH). The storage required is GETMAINED from subpool 253. If a GETWA size of at least 1024 bytes is not requested, the job step is ABENDED with a code 46.</p>	USER 46	DPINIT1
2	<p>The following fields are initialized in the GFMB</p> <ul style="list-style-type: none"> GFMBSIZE - Size of GETWA blocks GFMBFCNT - Free count of GETWA blocks GFMB#BLK - Initial number of blocks requested GFMBGFCB - Pointer to corresponding GFCB GFMBID - ID (0, 1, 2, 3...31) maximum 31 		DPINIT1
3	<p>The GFCB is initialized in the following manner</p> <ul style="list-style-type: none"> GFCBGFMB - Pointer to corresponding GFMB GFMBGFBE - Pointer to first GFBE (free queue) <ul style="list-style-type: none"> - All GFBEs are then queued to this free queue. GFCBFRST - Low address of associated SP zero core GFCBLAST - High address of associated SP zero core <p>The initial allocation flag (GFCBINIT) is turned on.</p>		DPINIT1
4	<p>The amount of CBGET core is calculated if no value is given at initialization time (CBGET statement) and core is obtained from subpool 253. A Protected Storage Control Block (PSCB) is built in the first 12 bytes of obtained core and is backward (PSCBREV) and forward (PSCBNEXT) chained to the dummy PSCB in the SCVT. The number of 32 byte blocks available is calculated from the number stored in the PSCBFCNT field.</p>		DPINIT2

DPPINIT

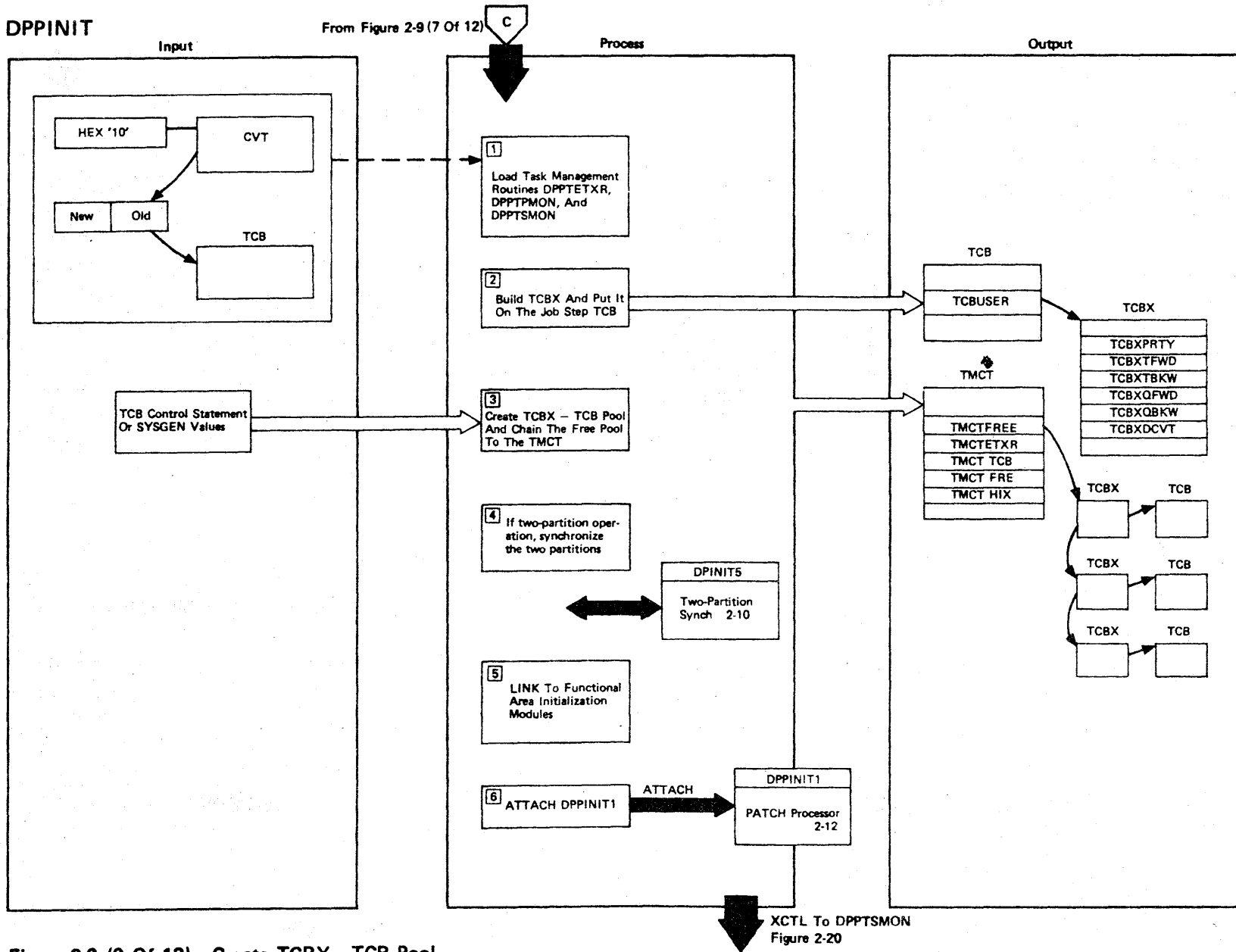


Figure 2-9 (9 Of 12) - Create TCBX - TCB Pool

Figure 2-9 (11 Of 12)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
5	<p>Special Real Time Operating System subroutines are loaded or linked in the following order:</p> <ul style="list-style-type: none"> LOAD DPPTSTAE - Store address in SCVTSTAE LOAD DPPTPWQE - Store address in SCVTPWQE LOAD DPPXDEFL - Store address in SCVTDEFL - LOCK LOAD DPPTGFWF - Store address in SCVTGWBS LOAD DPPXLOCK - Store address in SCVTLOCK - DEFLOCK LINK DPPSINIT - If DDS SYSGENed LOAD DPPSOP1 - If DDS SYSGENed LOAD DPPSCL1 - If DDS SYSGENed LOAD DPPSBF1 - If DDS SYSGENed LOAD DPPSST1 - If DDS SYSGENed LOAD DPPXDRCX - Store address in SCVTREC - Data recording LINK DPPIDBAS - Link to data base initialization LINK DPPMINIT - Link to message handler initialization LINK DPPITIMI - Link to time management initialization LINK DPPILOGN - Link to logging initialization if SYSGENed ATTACH DPPXIMPW - Input message processor LOAD DPPIPFRE - Store address XCVTPFRE LOAD DPPISTAE - Job step STAE routine 		DPINIT3
6	<p>Initialization is complete so the PATCH stream processor (DPPINIT1) is attached, then control is passed (XCTL) to the system monitor (DPPTSMON).</p> <p>ATTACH DPPINT1 XCTL DPPTSMON.</p>		DPPINIT

Figure 2-9 (10 Of 12)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The Special Real Time Operating System task management routines are brought into virtual storage via the LOAD macro.</p> <p>LOAD DPPTSMON LOAD DPPTETXR, store ETXR address in TMCTETXR LOAD DPPTPMON, store interface entry point in SCVTPMON.</p>		DPINIT3
2	<p>A TCBX is created and initialized and chained to the job step task TCB. The TCBX fields are initialized as follows:</p> <p>TCBXPRTY - TCB's dispatching priority TCBXTFWD - { Dummy GETWA type at GFBE TCBXTBKW - { TCBXQFWD - { Dummy GETWA type at GFBE TCBXQBKW - { TCBXDCVT - Pointer to the XCVT</p> <p>If enough CBGET storage cannot be obtained, the job step task is terminated with a code 33.</p>	USER 33	DPINIT3
3	<p>A TCB pool is created by ATTACHing DPPTPMON for the number of advance TCBs. A TCBX is created for each TCB (as in step 2) and the free chain is chained to the TMCTFREE chain.</p>		DPINIT3
4	<p>The two partition flags in the MAINBLOK are tested (MAINMSTR, MAINSLAV); if either is on, the two partitions are synchronized (see Figure 2-10).</p>		DPINIT5

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Figure 2-9 (12 of 12)

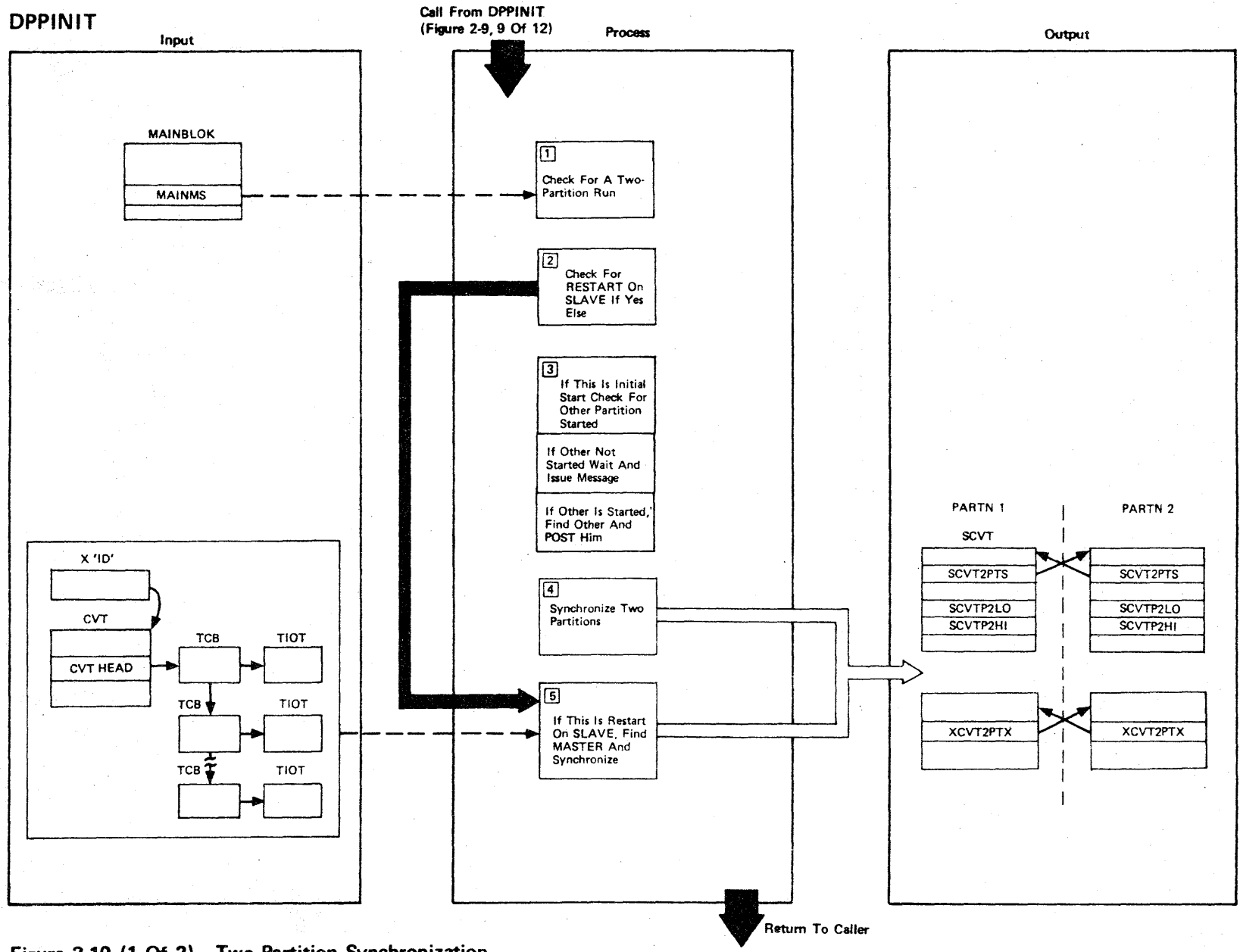


Figure 2-10 (1 Of 2) - Two Partition Synchronization

Figure 2-10 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The MAINBLOCK MAINMS flags are checked for the presence of a MASTER or SLAVE statement in the input stream. If none exists, the synchronization routine is bypassed.		DPINIT5
2	An ENQ for MASTER jobname - MASTER jobname is issued, if the resource is available, this is an initial start. If it is not available, this is a restart of a SLAVE partition, processing continues at step 5.		DPINIT5
3	An ENQ is issued on MASTER jobname - SLAVE jobname to find if the other partition is started. If the resource is available the other partition has not started, a message is issued and the partition WAITs. If the resource is not available, the other partition has started and it is WAITing. The TCB ready queue is searched, looking for the jobname in the TCB's TIOT; when the other job is found, its XCVT is posted with this partition's XCVT address.	DPP046I	DPINIT5
4	Each partition gets the other's low and high partition addresses and puts these in his own SCVT, and gets the other's SCVT address and puts it in his own SCVT.		DPINIT5
5	If this is a restart on a SLAVE, the MASTER is located via the TCB ready queue and if he is not currently ABENDING and does not already have a SLAVE partition, he is given the SLAVE's low and high partition boundaries, and the SLAVE's SCVT and XCVT address. The SLAVE gets the MASTER's low and high partition boundaries, and the MASTER's SCVT and XCVT addresses, the two partition bit is set on in each XCVT, and the resync bit is set on in the MASTER's XCVT and initialization continues.	USER 36 USER 42 USER 43 USER 44	DPINIT5

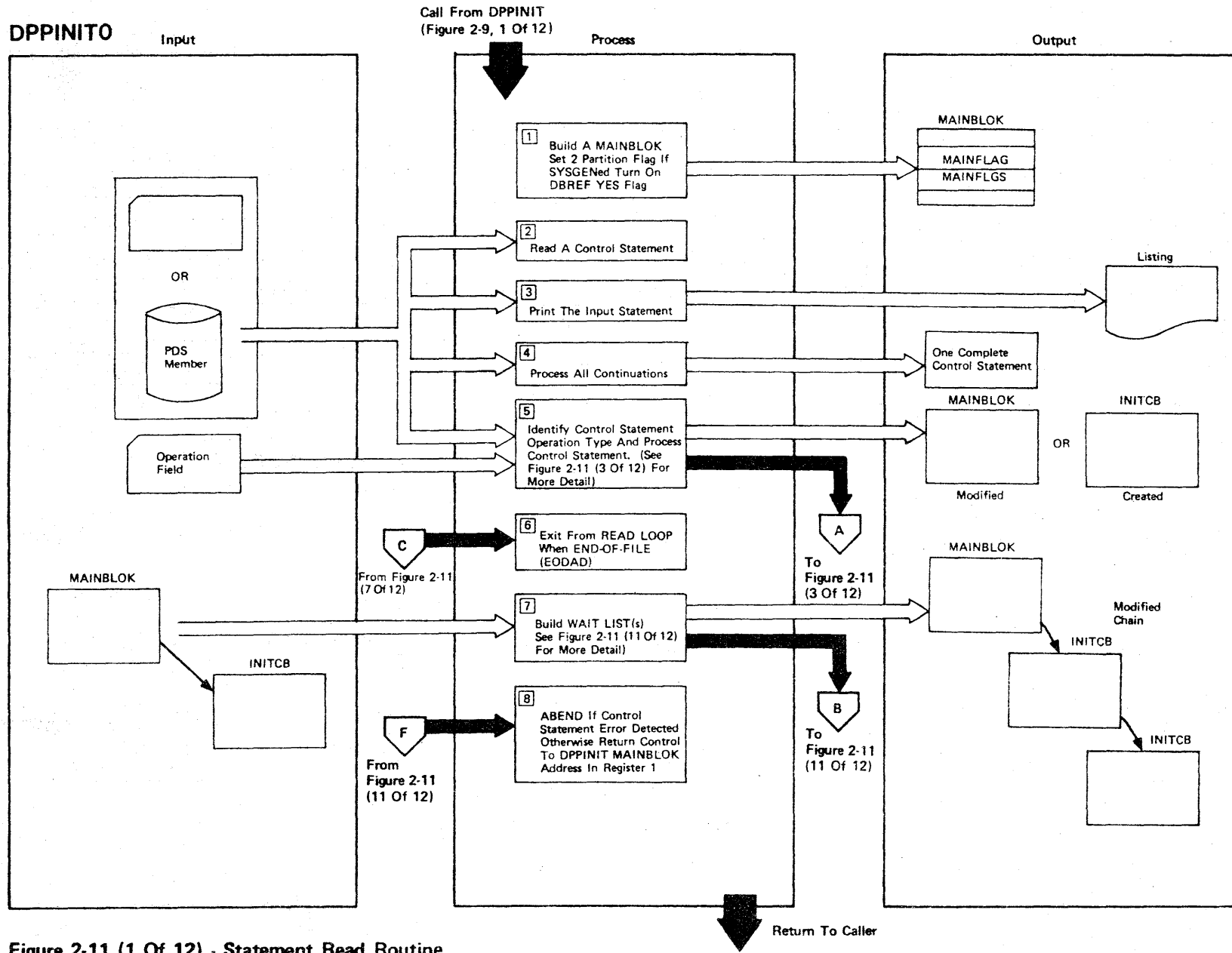
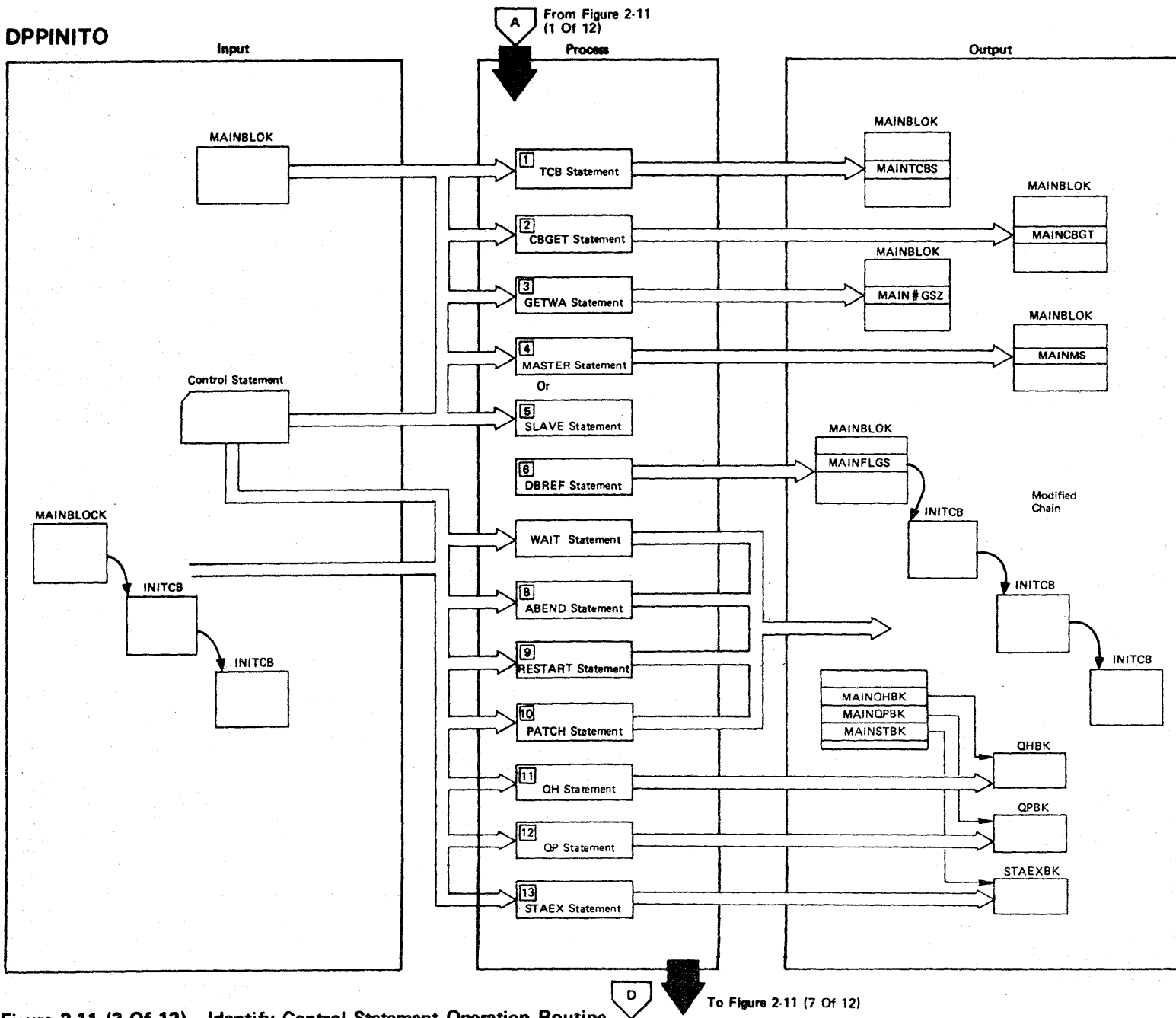


Figure 2-11 (1 Of 12) - Statement Read Routine

Figure 2-11 (2 of 12).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	A MAINBLOK is built in subpool 0.		DPPINITO
2	A read loop is established to read control statements. The only exit from the read loop is end-of-file (EODAD) on SYSINIT. The label is moved to the work area. If column 1 is nonblank and if the data in column 1 is an asterisk (*), the statement is a comment statement, it is written to the INITLIST data set and the next card is read. If it is not a comment statement, the operation is moved to the work area, then the operands are moved to the work area. All comments and blanks used as delimiters are removed, and only meaningful information is moved to the work area. Blanks within the PARAM field are kept. A flag is set to indicate continuation if column 72 is nonblank or the last data column contained a comma. If column 72 was nonblank and the last data column was not a comma, a flag is set to indicate that no more operands are expected. If an error is found in control statement, issue an error message.	DPP836I DPP800I DPP801I DPP802I DPP822I USER 40 DPP045I	DPPINITO DPINITO6
3	The input control statement is written to the SYSLIST data set.		DPPINITO
4	Continuation cards are read until there are no more continuations expected. If the maximum number of operands is not exceeded, the operands are moved to the work area.	DPP804I DPP822I	DPINITO3
5	The control statement operation type is identified. (See Figure 2-11 (3 of 12) for detail.)		
6	At end-of-file, control is passed to program label BLDWTLST.		DPINITO
7	See Figure 2-11 (11 of 12) for description of Build Wait List routine (BLDWTLST).		DPINITO5
8	If any errors were detected during control statement processing, the job step is ABENDED with a code 34; otherwise, control is returned to DPPINIT.	USER 34	DPINITO5

DPPINITO



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Figure 2-11 (3 Of 12) - Identify Control Statement Operation Routine

To Figure 2-11 (7 Of 12)

Figure 2-11 (4 of 12).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Ensure TCB field contains all decimal data. Convert data and store value in MAINTCBS.	DPP834I DPP805I	DPINIT04
2	Ensure CBGET field contains all decimal data. Convert data and storage value in MAINCBGT.	DPP829I DPP805I	DPINIT04
3	Ensure all decimal GETWA input and number suboperands do not exceed 32. Move the converted data to the MAINBLOK and sort the entries by GETWA size. Ensure that the number of blocks is not greater than 4095 and the size is not greater than 30760. Ensure blocks which are greater than 2K are 2K multiples.	DPP037I DPP038I DPP039I DPP040I DPP041I DPP042I DPP043I	
4/5	If two partition SYSGENed, accept MASTER or SLAVE statements. If MAINMSTR and MAINSLAV are both off, no previous MASTER or SLAVE statement has been encountered in the input stream. The MASTER= or SLAVE= operand is verified and if it is valid, the job name is moved to the MAINNAME field and the appropriate flag (MAINMASTR if MASTER or MAINSLAV if SLAVE) is turned on.	DPP806I DPP813I DPP830I DPP845I	DPINIT04
6	If DBREF NO request, turn off the refresh flag (MAINRIMT) in the MAINBLOK. If YES, the flag is left alone as it is already set.	DPP802I DPP805I	DPINIT04
7	Build an INITCB, chain it on the chain, and turn on the INITWAIT flag to identify this is a WAIT control block, locate the INITCB with the given label and verify that it is a PATCH block. If it is, calculate the address of the PATCH blocks INITECB field and put it in the WAIT blocks ECB field.	DPP807I	DPINIT04
8	Build an INITCB, chain it on and turn on the INITABND flag to identify this as an ABEND control block. If DUMP was requested, turn on the INITDUMP flag. If a time was specified, convert it and put it in the INITECB field, otherwise put the default time (30 seconds) in the INITECB field.	DPP833I DPP832I DPP831I	DPINIT04

Figure 2-11 (5 of 12).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
9	Build and chain an INITCB and turn on the INITWRST flag to identify this as a RESTART control block if no previous RESTART WRITE statement has been read. Set WRITE, PROBE, CMON, and CANCEL flags as required.	DPP805I DPP808I	DPINITO4
10	See following pages for detailed description of PATCH statement processing.		
11	Build QPBK from data on QP statement and chair. Add to main QPBK chair.	DPQ805I DPP813I DPP814I DPP828I DPP848I DPP849I DPP852I DPP853I DPP854I DPP857I	DPINITOA
12	Build QHBK from data on OH statement and add to main QHBK chair.	DPP801I DPP811I DPP813I DPP848I DPP852I DPP856I	DPINITOA
13	Build STAX BX from data on STAEX statement and add to main STBK chair.	DPP801I DPP813I DPP849I DPP853I DPP854I DPP855I	

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Figure 2-11 (6 of 12)

DPPINITO

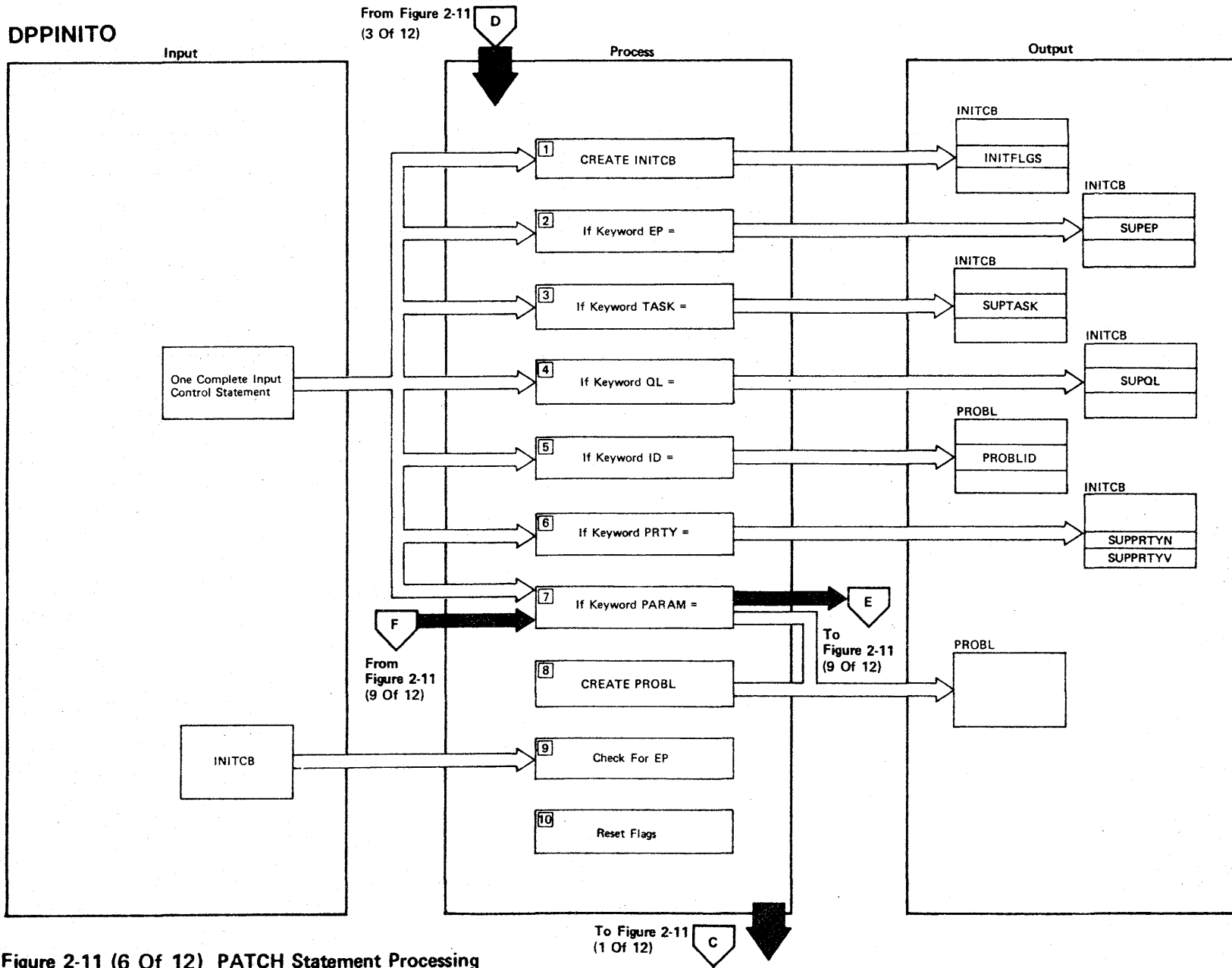


Figure 2-11 (6 Of 12) PATCH Statement Processing

Figure 2-11 (8 of 12).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Create and chain an INITCB. Turn on the INITPTCH flag to identify this as a PATCH control block and move control statement label to INITLABL.		DPINIT02
2	If no EP=keyword previously processed for this PATCH statement, turn on the PTCHEP flag and move the EP name to the SUPL. The SUPL is part of the INITCB.	DPP809I DPP817I	DPINIT02
3	If no TASK=keyword previously processed for this statement, turn on the PTCHTASK flag and move the TASK name to the SUPL.	DPP810I DPP817I	DPINIT02
4	If no QL=keyword previously processed for this statement, turn on the PTCHQL flag. Validity check the QL data, convert it, and put the converted value in the SUPL.	DPP826I DPP811I DPP817I	DPINIT02
5	If no ID=keyword previously processed, turn on the PTCHID flag. Validity check the ID value, convert the value, and save it to be moved later to the PROBL.	DPP827I DPP812I DPP817I	DPINIT02
6	If no PRTY=keyboard previously processed, the PTCHPRTY flag is turned on. If the first character of the operand is a left parenthesis, the operand is of the format (job name, prty). The job name is moved to the SUPL and the priority value is validity checked, converted, and moved to the SUPL. If the first character is not a left parenthesis, the operand is of the format JOBSTEP-n. The priority reference value is validity checked, converted, and moved to the SUPL.	DPP814I DPP815I DPP828I DPP816I DPP817I	DPINIT02
7	See Figure 2-11 (9 of 12) for processing description of PARAM.		DPINIT01
8	If no PROBL exists (no PARAM=keyword), create a PROBL. Move the ID to the PROBL.		DPINIT02
9	Check PTCHFLGS for PTCHEP flag to ensure EP=specified.	DPP835I	DPINIT02
10	Reset PTCHFLGS.		DPINIT02

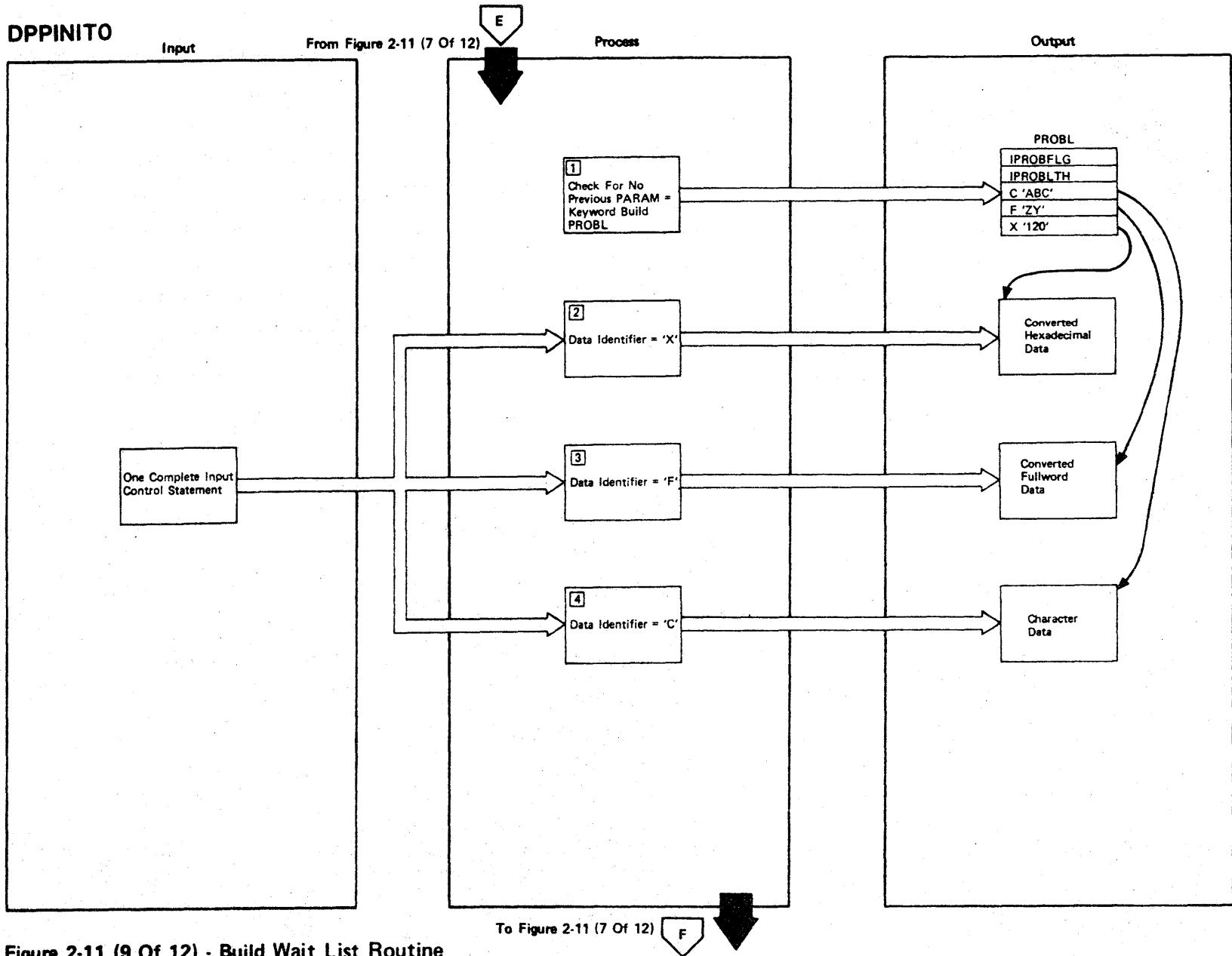


Figure 2-11 (9 Of 12) - Build Wait List Routine

Figure 2-11 (10 of 12).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If no previous PARAM=keyword has been processed, turn on the PTCHPRAM flag. The first data character is checked. If it is a left parenthesis, the operand is scanned, and the quote characters are counted. If the quotes are balanced (even number), a PROBL is created. If no right parenthesis, then issue error message.	DPP824I DPP822I DPP828I	DPINIT01
2	If data type is X, validity check the data, convert it, get storage for the data, and move the converted data to the storage area. The address of the converted data is then placed in the PROBL along with the data length.	DPP818I DPP819I	DPINIT01
3	If the data is F, four bytes of main storage is obtained, and the data is checked to see if a sign was specified. The data is converted, and if a minus sign was specified, the data is complemented. The converted data is placed in the obtained storage, and the address and length are placed in the PROBL.	DPP818I	DPINIT01
4	If the data type is C, storage is obtained and the character data is moved to the storage. The address and length of the storage are placed in the PROBL.	DPP820I DPP821I DPP818I	DPINIT01

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DPPINITO

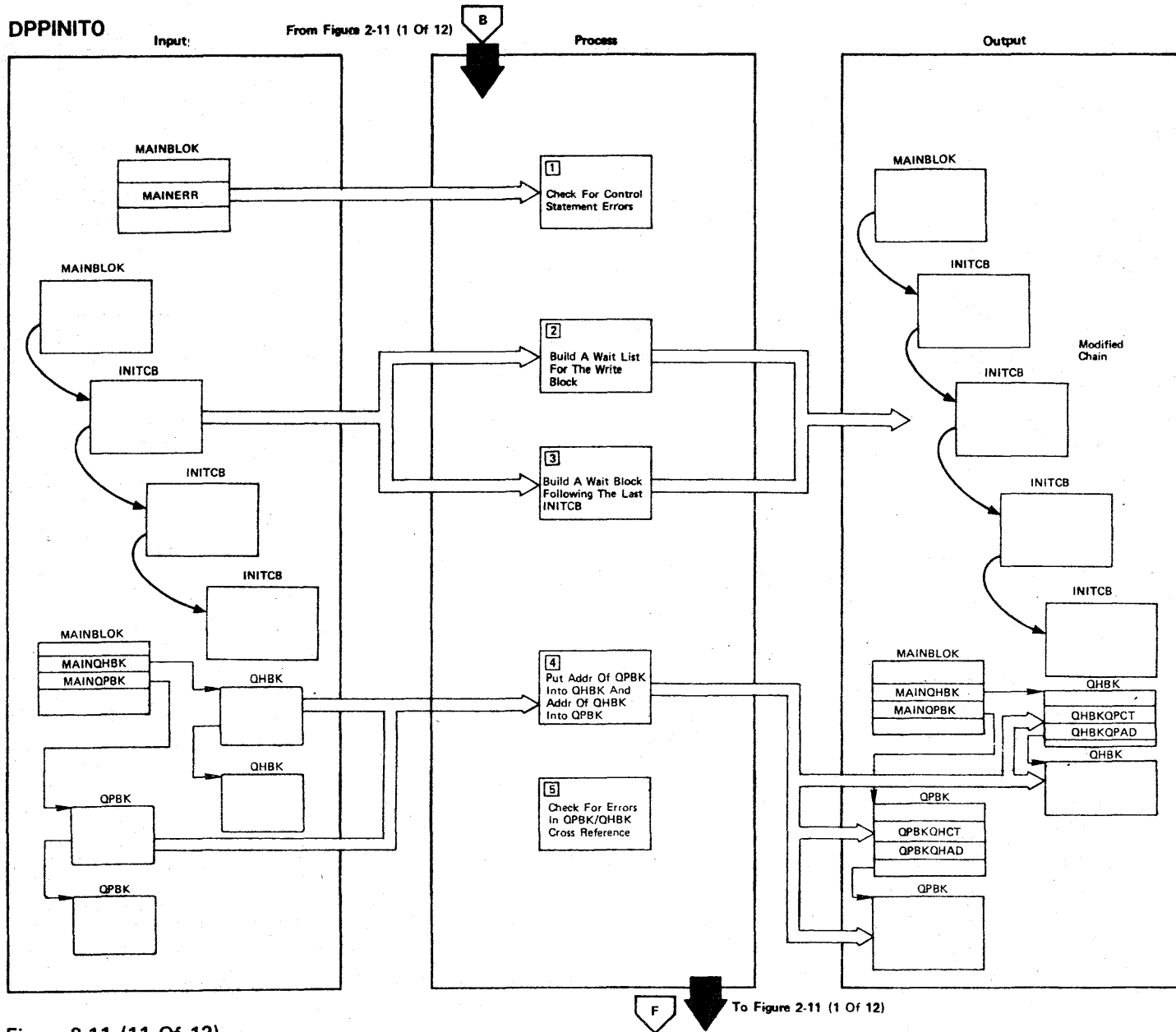


Figure 2-11 (11 Of 12)

To Figure 2-11 (1 Of 12)

Figure 2-11 (12 of 12).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the MAINERR flag is on, a control statement error was detected and the job step is ABENDED with code 34, otherwise, the wait list(s) are built.		DPINIT05
2	A count is made of the number of PATCH blocks. If there are no PATCH blocks, the job step is ABENDED with a code 40. If a WRITE block exists, the PATCH blocks preceding the WRITE block are counted, and a wait list is created pointing to the INITECB field of each PATCH block. The wait list address is placed in the WRITE blocks INITECB field, and the count of entries in the wait list is placed in the INITWICT field.		DPINIT05
3	All PATCH blocks following the WRITE block (or all PATCH blocks if no WRITE blocks exist) having the PARAM= (with greater than 8 bytes for a PROBL length) parameter are counted and a wait list entry is created for each. An INITCB is created and chained to the end of the INITCB chain, the INITWAIT and INITWLST flags are turned on. The new block is pointed to the wait list by the INITECB field, and the count of the number of entries in the wait list is put in the INITWICT field.		DPINIT05
4	The address of the QH blocks reference by each QP block is stand into the QP block and the addr. of the QP block is stored into the QH block. If more than 21 connections to any QH block, or referenced QH name not found, output message and seter for flag.	DPP846I DPP847I DPP857I	DPINIT05
5	If any errors found in plan QP/QH cross reference check, abend code 34.		

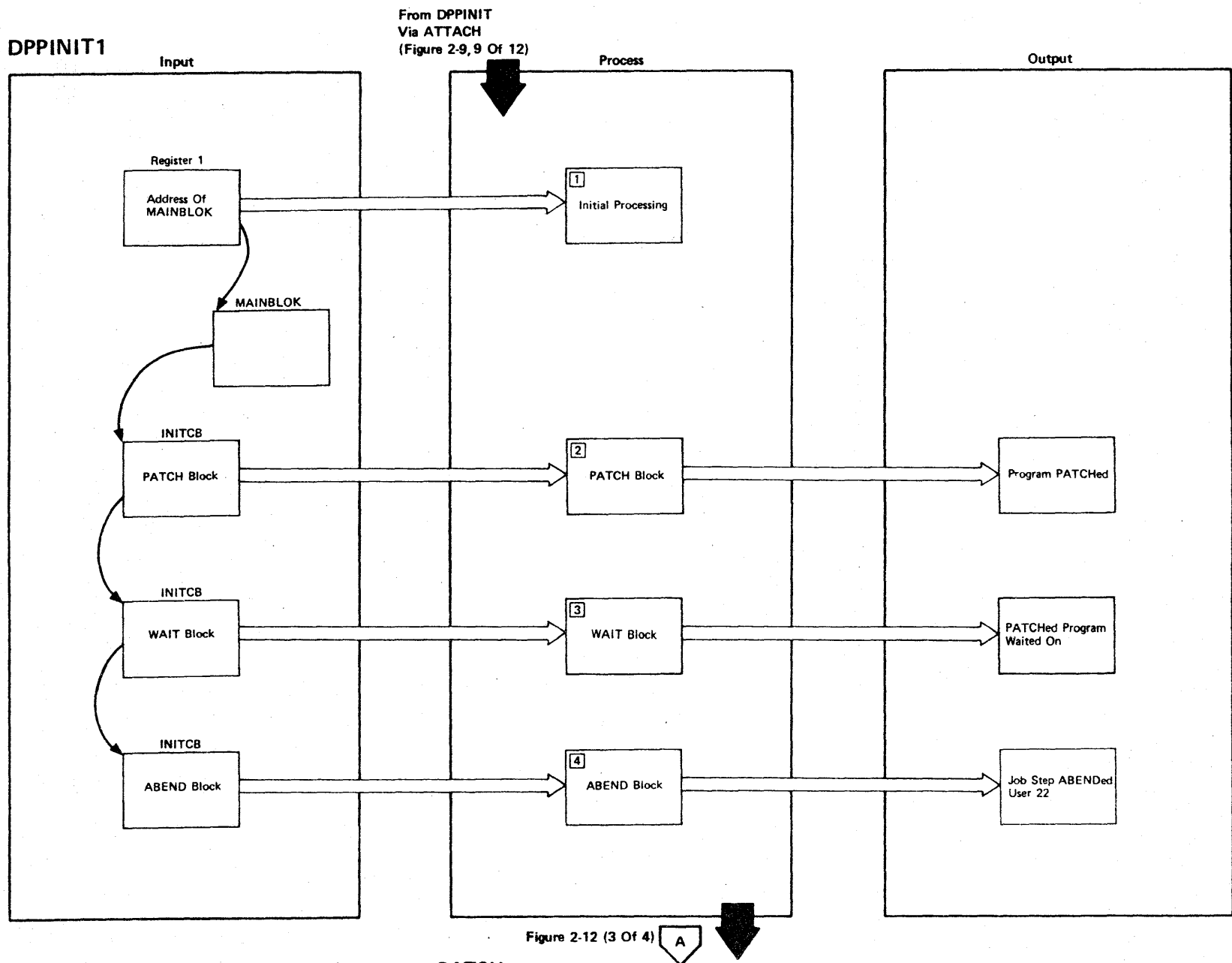


Figure 2-12 (1 Of 4) - Initialization Subsystem PATCHOR

Figure 2-12 (2 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Register conventions, get the XCVT address. Issue message to indicate PATCH processing has begun.	DPP041I	DPPINIT1
2	Get the PROBL and SUPL addresses from INITCB and issue the PATCH. If PARAM= was coded, PATCH is issued with ECB option. Also if the PATCH precedes a RESTART statement, the PATCH is issued with ECB option; otherwise, no ECB option is specified. If PATCH return code is nonzero, ABEND the job step with a code 31.	USER 31	DPPINIT1
3	The INITWLST flag is checked to see if the WAIT is on a list of ECBs. If it is, the INITWTCT is obtained, and a WAIT is issued on the list. If no wait list, the WAIT is issued on a single ECB with the ECB being the INITECB field of the PATCH INITCB. When the ECB is posted, the completion code is checked, and if no error occurred processing continues. If an error (POST code nonzero) occurs, an error message is issued and the nonzero POST code is zeroed. If the bad POST was for a PATCH prior to the RESTART, the task ABENDs with a code 35.	DPP044I USER 35	DPPINIT1
4	The program issues a STIMER WAIT for the specified time. When the time expires, the job step is ABENDED with a code 22.	USER 22	DPPINIT1

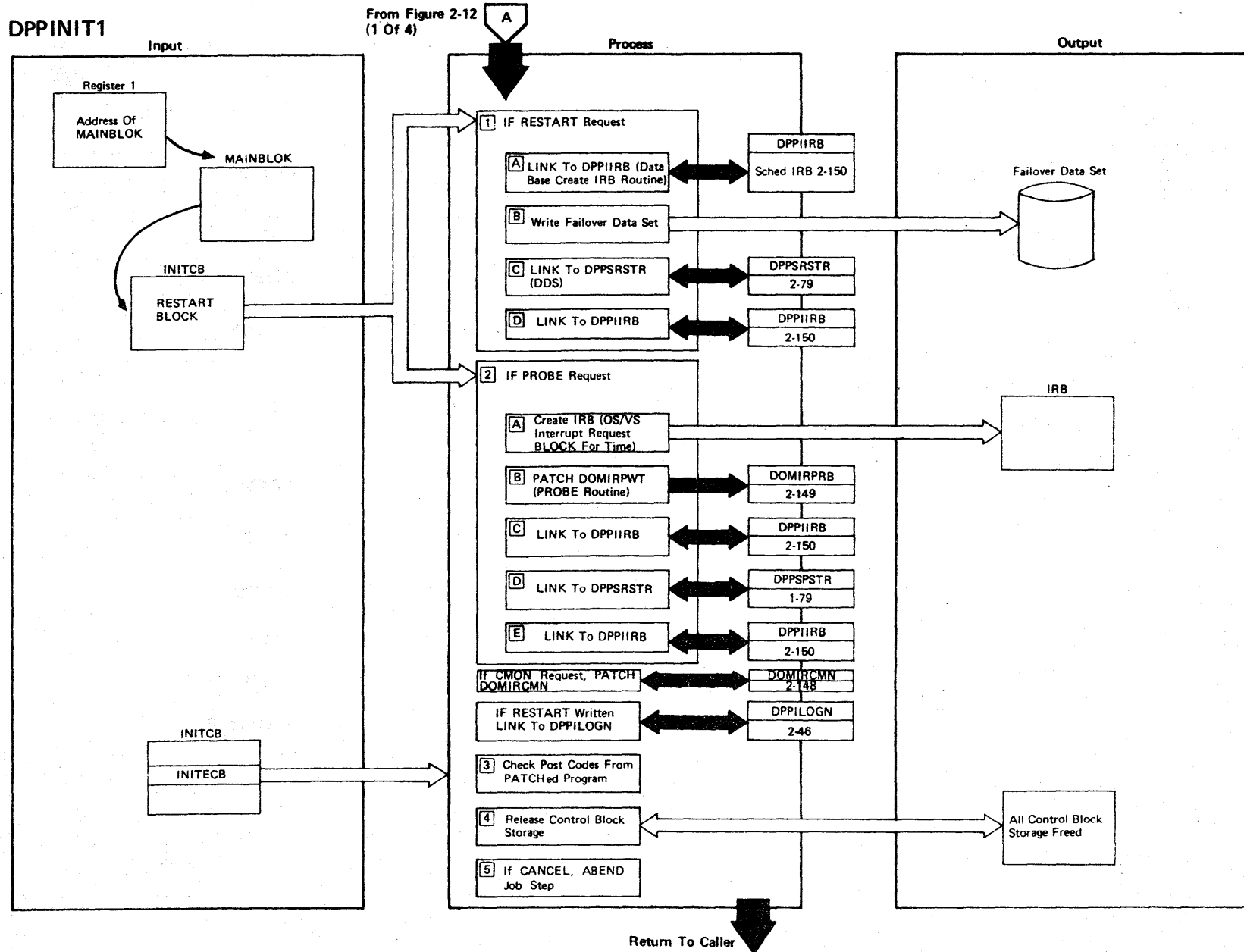


Figure 2-12 (3 Of 4) - Initialization Subsystem PATCHor

Figure 2-12 (4 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>If RESTART request</p> <ul style="list-style-type: none"> A Link to DPPIIRB (Data Base Create IRB Routine) B A WAIT is issued on all previous PATCHes. The failover restart data set is then written and then the restart flags are propagated to all PATCHes following the RESTART block. The flags are stored in the PROBL. If it is a SLAVE partition that has been restarted, the WRITE RESTART is bypassed and an error message is issued. C Link to DDS failover restart routine (DPPSRSTR) D Link to DPPIIRB 	DPP054I	DPPINIT1
2	<p>If PROBE request</p> <ul style="list-style-type: none"> A Create IRB for the time function B PATCH DOMIRPWT (PROBE Routine) C Link to DPPIIRB D Link to DPPSRSTR E Link to DPPIIRB 		DPPINIT1
3	<p>All ECBs are checked. Nonzero POST codes will cause an error message to be issued.</p>	DPP044I	DPPINIT1
4	<p>All control block storage is FREEMAINED.</p>		DPPINIT1
5	<p>ABEND job step with a code 45.</p>	USER 45	DPPINIT1

DPPISTAE

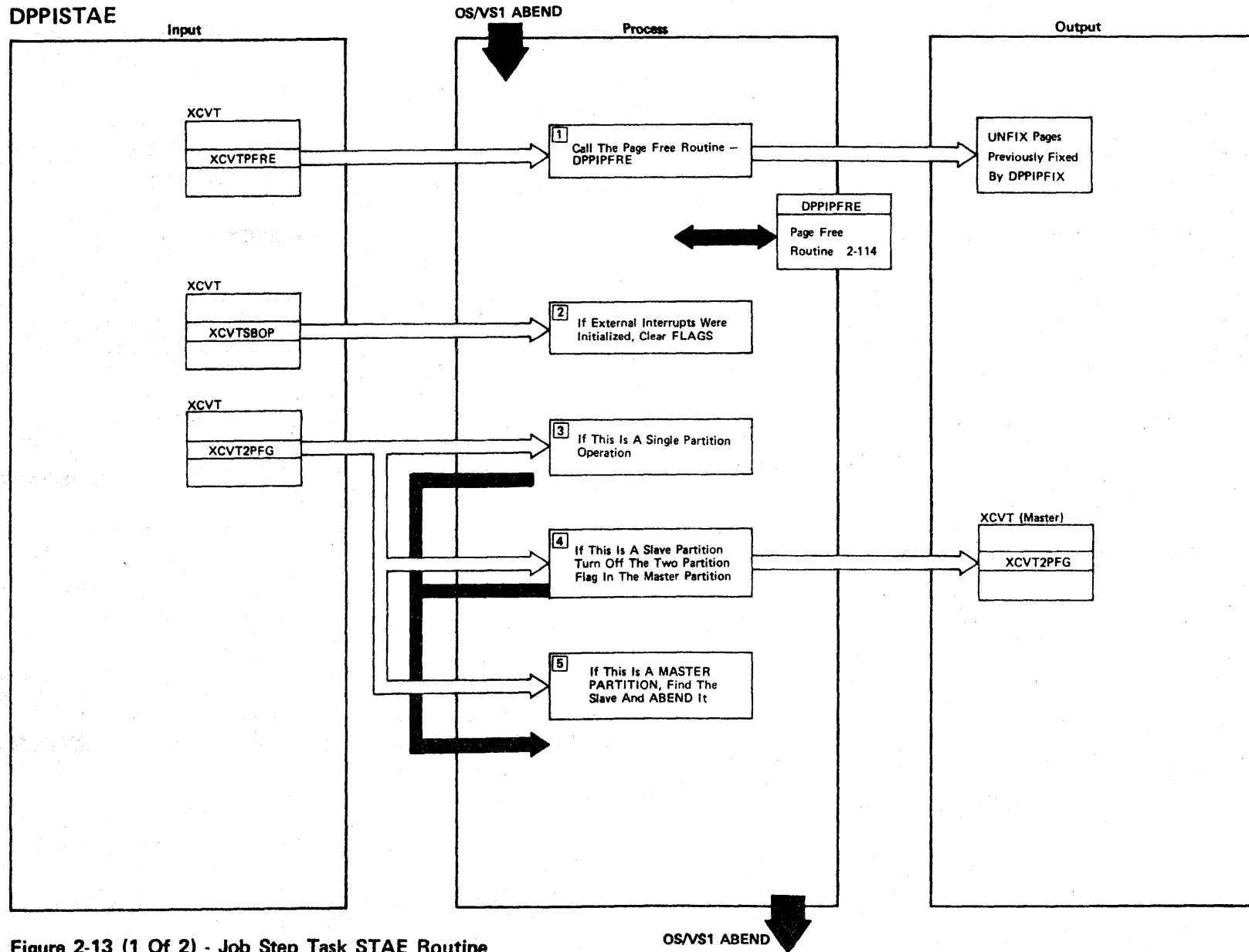


Figure 2-13 (1 Of 2) - Job Step Task STAE Routine

Figure 2-13 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The page free (unfix) routine, DPPIPFRE, is branched to unfix any pages fixed by the initialization routine.		DPPISTAE
2	If external interrupts have been initialized at initialization time, the flags (XCVTBOP) are reset.		DPPISTAE
3	If this is a single partition run, control is returned to ABEND with register 15 cleared to indicate no retry.		DPPISTAE
4	If this is a SLAVE partition in a two partition run, the MASTER partition's XCVT is found, and the two partition flag (XCVTF2PT) is turned off, and control returned to ABEND with register 15 zero to indicate no retry.		DPPISTAE
5	If this is a MASTER partition in a two partition run, the SLAVE partition's job step task TCB is located, and the SLAVE job is ABENDED with a code 41. Control is then returned to ABEND with register 15 zero to indicate no retry.	USER 41	DPPISTAE

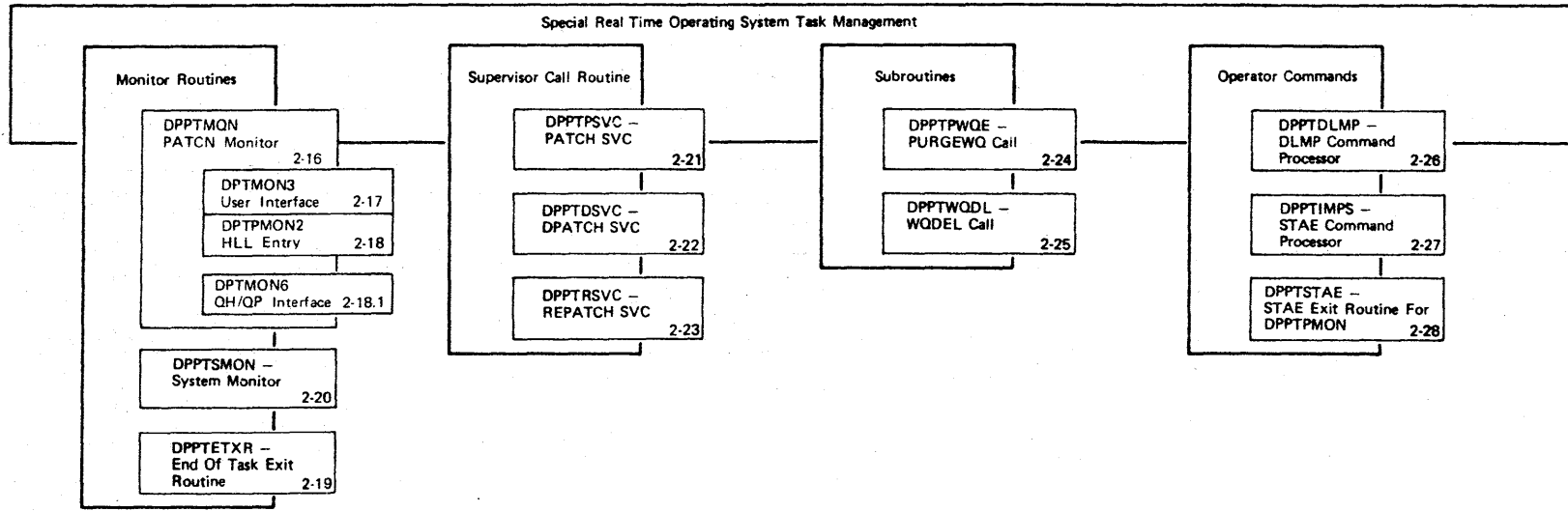


Figure 2-14 (1 of 2) Special Real Time Operating System Task Management Overview

Task Management

The Special Real Time Operating System's task management services are an extension of the OS/VS1 tasks supervisor to make more efficient use of systems resources in a real time processing system. These additional services are provided by the Special Real Time Operating System through the use of SVC routines, monitor routines, operator commands, and service subroutines as shown in Figure 2-14.

The PATCH monitor routine and the system monitor routine, DPPTPMON and DPPTSMON respectively, receive control from the Special Real Time Operating System initialization module, DPPINIT, and form the heart of task management. DPPTSMON executes under the job step task and performs the services required by the real time system as a whole (i.e., create new subtasks, LOAD reentrant modules, etc.). DPPTPMON executes under each subtask created by DPPTSMON and interfaces with the user routines as required on a PATCH macro call. The relationship between the user program and the task management routines is shown in Figure 2-15.

The task management routines provide most of the communication between partitions in a two-partition environment. This is done internally to each routine and does not affect the overall logic flow or the function of that routine.

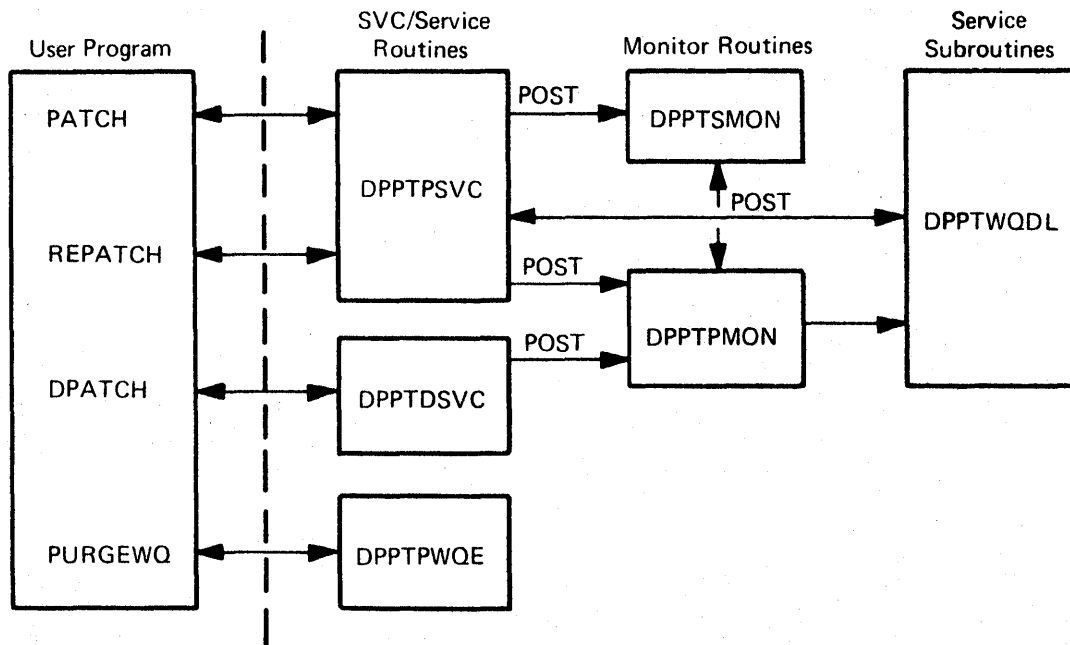


Figure 2-15. Task Management-User Program Relationships

DPPTPMON

ATTACHED By DPPTSMON
(Figure 2-18)

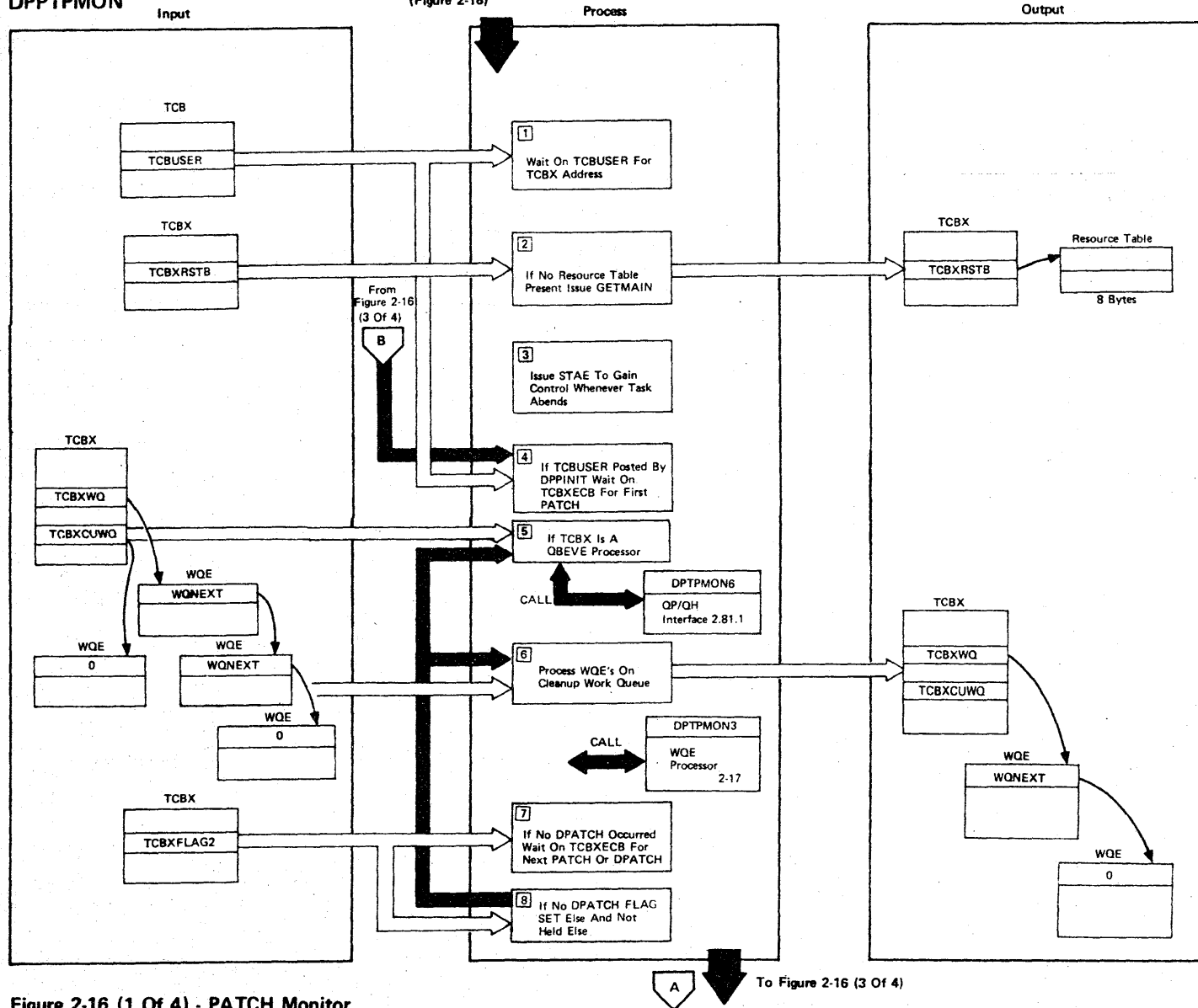


Figure 2-16 (1 Of 4) - PATCH Monitor

To Figure 2-16 (3 Of 4)

Figure 2-10 (2 of 4)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The PATCH monitor is attached by DPPINIT during Special Real Time Operating System initialization or by the system monitor DPPTSMON thereafter. The address of the TCBX is put into the TCBUSER field via POST by the mother task.		DPPTPMON
2	It is checked if a resource table address is present in the TCBX and if not, a resource table plus work area are obtained through GETMAIN and the address stored into TCBXRSTB.		DPPTPMON
3	The STAE specifies DPPTSTAE as the exit routine.		DPPTPMON
4	If DPPINIT posted TCBUSER, this is an initial TCB on the FREE chain (TMCTFREE), and the PATCH monitor waits here on TCBXECB for the first PATCH.		DPPTPMON
5	If TCBX is a queue processor (QP), then segment DPTPMON6 is used to select work from one of the queue holders associated with this QP.		DPPTPMON
6	If any WQEs are on the cleanup work queue TCBXCUWQ they are dechained, DPPSCLUP is called and the WQE-DELETE routine is invoked through a branch entry to delete the WQE. Then the top WQE is dequeued from the TCBXWQ chain, it becomes the "current" WQE and its address is kept in TCBXCWQ. Each WQE is processed as long as WQEs are present on the queue and no DPATCH TYPE = U (unconditional) is received.		DPPTPMON
7	If no DPATCH occurred, indicating that the queue is empty, the PATCH monitor waits here for a next PATCH or DPATCH.		DPPTPMON
8	If no DPATCH flag is set (TCBXFLG2) and not HELD (TCBFLG3), control goes back to step 5 for processing of the received PATCH. Otherwise, if a DPATCH was received, control goes to A. (Figure 2-16 (3 of 4)). If task is being HELD, the PATCH monitor WAITs until released before processing additional work queues.		DPPTPMON

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DPPTPMON

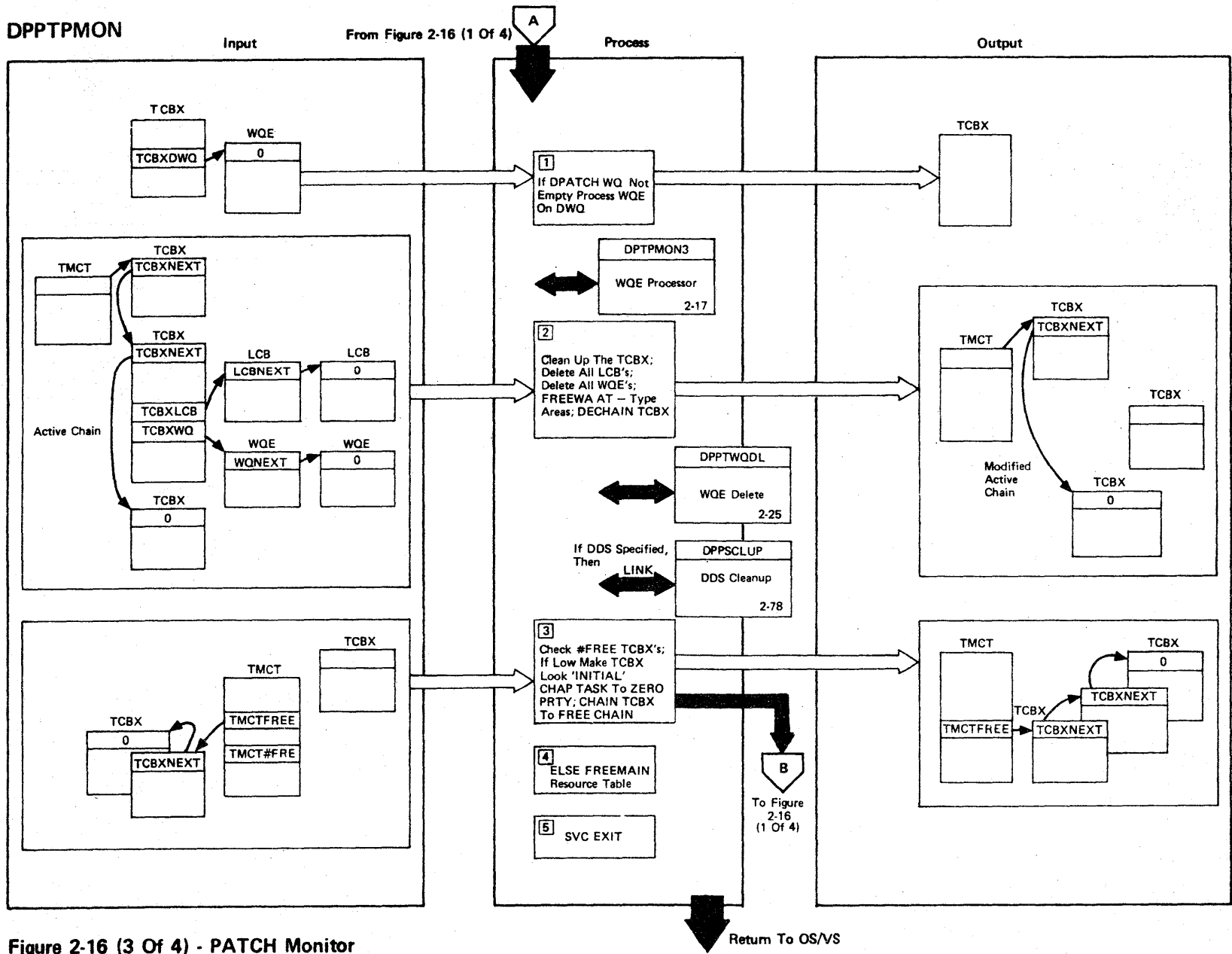


Figure 2-16 (3 Of 4) - PATCH Monitor

Figure 2-16 (4 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the DPATCH work queue TCBXDWQ is not empty, that WQE is dechained and its address is kept in TCBXCWQ. The WQE is processed like any other WQE.		DPPTPMON
2	The TCBX will then be cleaned up. DPPSCLUP is called to clean up DDS. Remaining WQEs are deleted by using the WQDL routine. AT-Type GETWA areas are freed using the special entry to FREEWA. Remaining LCBs are deleted. If there is a corresponding LCB on the TMCT-LCB chain, that LCB's use-count is decremented. If it goes to zero, the flags LCBFDEL and TMCTL CBD are set to cause DPPTSMON to delete the program. If the program was not reentrant, it is deleted here. Then the TCBX is dechained from its active independent or dependent task chain, TMCTAIND or TMCTADep, respectively.	DPP016I	DPTPMON1
3	A check is made for the number of TCBXs on the TMCTFREE chain. If it is low, the TCBX is further cleaned up to look "initial" (TCBXNAME, TCBXPARM, TCBXFLGs), the task is CHAP'ed down to zero priority, and the TCBX is chained to the FREE chain. Control now goes back to step 4 of Figure 2-16 (1 of 4), where the PATCH monitor will wait for a new "first" PATCH.		DPTPMON1
4	If the limit number of free TCBXs is already reached, the flag TCBX1TRM is set, and FREEMAIN of resource table plus work area is done. Then SVC EXIT is issued to terminate the task.		DPPTPMON

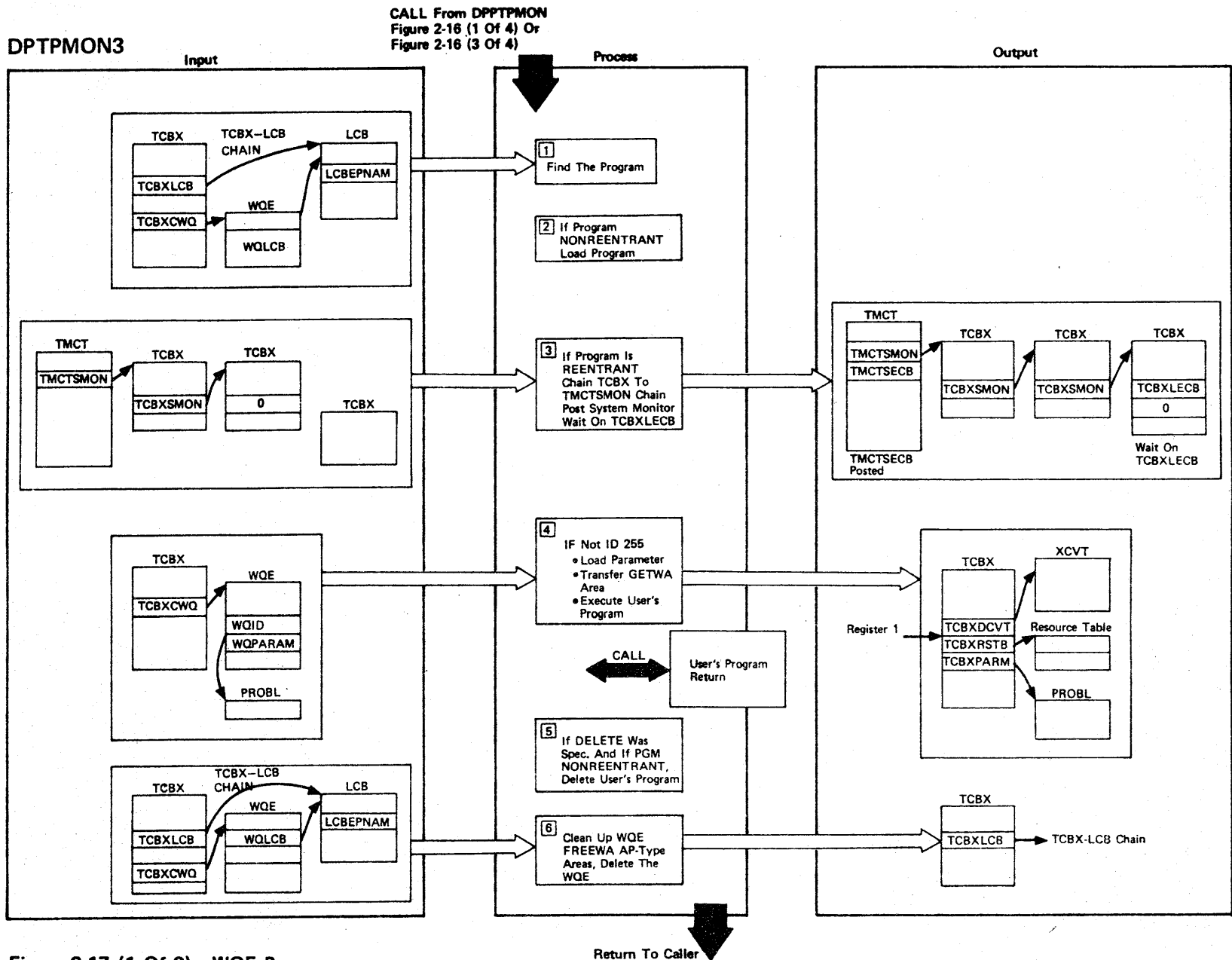


Figure 2-17 (1 Of 2) - WQE Processor

Figure 2-17 (2 of 2)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the purge flag is set in the LCB pointed to by the current WQE, DPPTPMON waits for dynamic load module PURGE to complete. If the LCB is unresolved, a search is made to find the program on the TMCT-LCB chain. If found, the TCBX-LCB is pointed to the TMCT-LCB, the user count is incremented, and the EP address is copied. If not found on the chain, a BLDL is issued to locate the program.	DPP014I DPP015I	DPTPMON3
2	If the program is non-reentrant, it is LOAded and its EP address kept in the LCB. If it is a Queue Processor task build a duplicate LCB for this Q Processor Reentrant programs are task oriented and the CB for the QH is not.		DPTPMON3 DPTPMON3
3	If the program is reentrant, flags LCBFLOAD and TCBX1LCB are set, and the TCBX is chained to the TMCTSMON chain. Then the system monitor is POSTed (TMCTSECB) and the PATCH monitor waits on TCBXLECB.		DPTPMON4
4	The address of the PROBL is stored into TCBXPARM. If ID is not 255, the address of TCBXDCVT is loaded into register 1 and the user's program is given control via BALR 14, 15.		DPTPMON4
5	The user's program will return here. If the program is nonreusable or if it is reusable and DEL was specified, it is DELETED.		DPTPMON5
6	If the purge flag is set and an ECB address was supplied by DPPTDLMP, the ECB is POSTed. If any AP-type GETWA area is chained to TCBXOFWD, FREEWA is executed (via the branch entry of FREEWA.) Then the WQDL routine is invoked via branch entry to delete the WQE.		

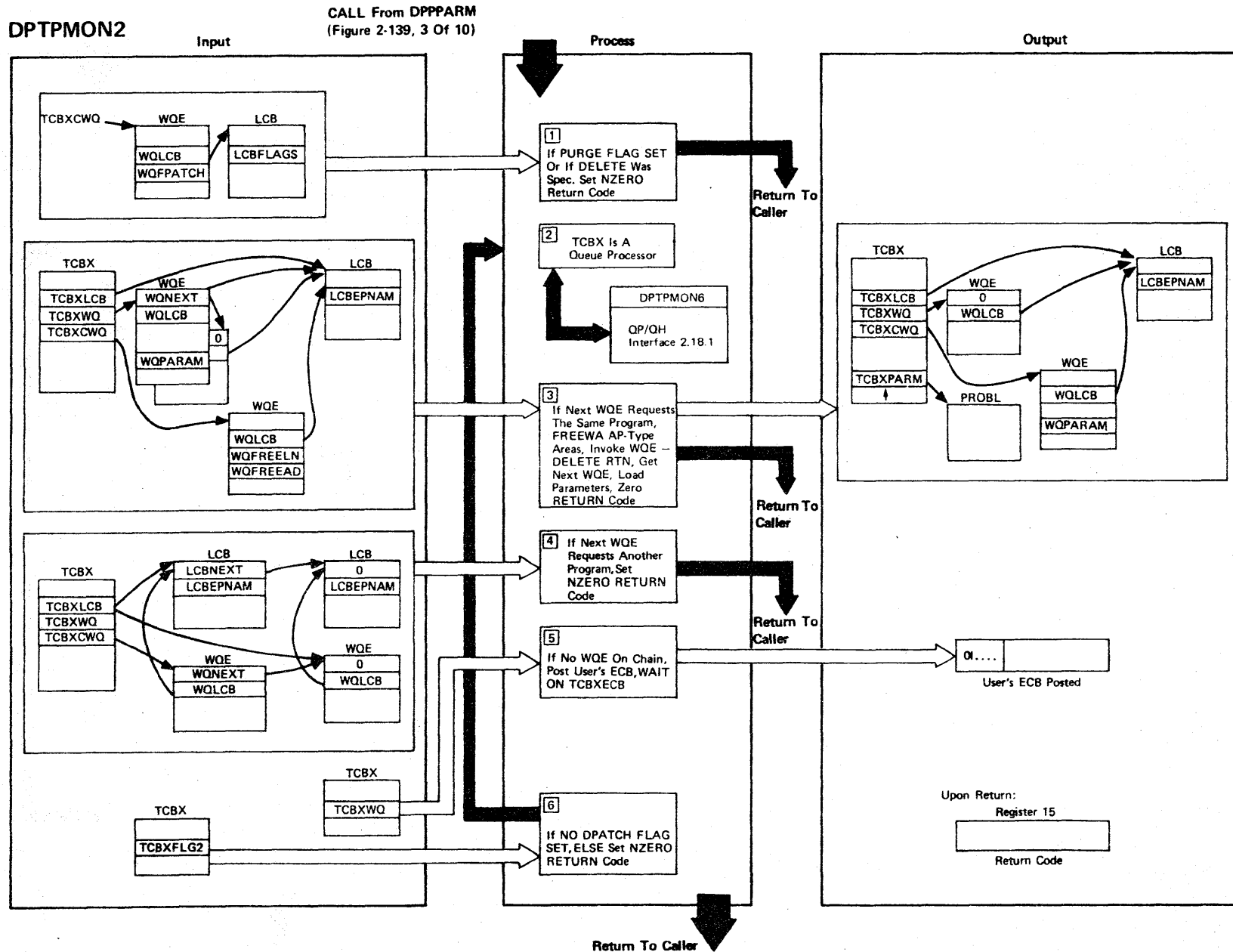


Figure 2-18 (1 Of 2) - PATCH Monitor - High Level Language Entry

Figure 2-18 (2 Of 2)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
	<p>This part of the Patch Monitor is entered only from the high level language interface programs (DPPPARM for PL/I or DPPFPRM for FORTRAN).</p>		
1	<p>If the purge flag is set or if DEL was specified, return to caller with a nonzero return code.</p>		DPTPMON2
2	<p>If TCBX is a queue processor (QP) then segment DPTPMQN6 is used to select work from one of the queue holders associated with this QP.</p>		DPTPMON2
3	<p>A check is made if the next WQE requests the same program. If yes, the old WQE is cleaned up; AP-Type GETWA areas are freed and the old WQE deleted via branch entry to the WQDL Routine. Then the new WQE is scheduled, and the PROBL address loaded into TCBXPARM. If ID is not 255, the return code is set to zero and control returned to the caller. If ID is 255, no return is performed, but the routine continues to check the next WQE while WQEs are present on TCBXWQ and no DPATCH flag is set.</p>		DPTPMON2
4	<p>If the next WQE requests a different program, the current control is passed back to the caller with a nonzero return code.</p>		DPTPMON2
5	<p>If no WQE is on TCBXWQ, the user's ECB is posted to indicate that processing of this work queue is completed, the ECB address is cleared from the WQE, and the Patch Monitor waits on TCBXECB for a next PATCH or DPATCH.</p>		DPTPMON2
6	<p>After TCBXECB is posted and if no DPATCH flag is set in TCBXFLG2, the routine continues processing with step 2. If a DPATCH occurred, the return code is set nonzero and control returns to the caller.</p>		DPTPMON2

DPTPMON6

CALL From DPPTPMON
(Figure 2-16, 1 Of 9) And
DPTPMON2 (Figure 2-18,
1 Of 2)

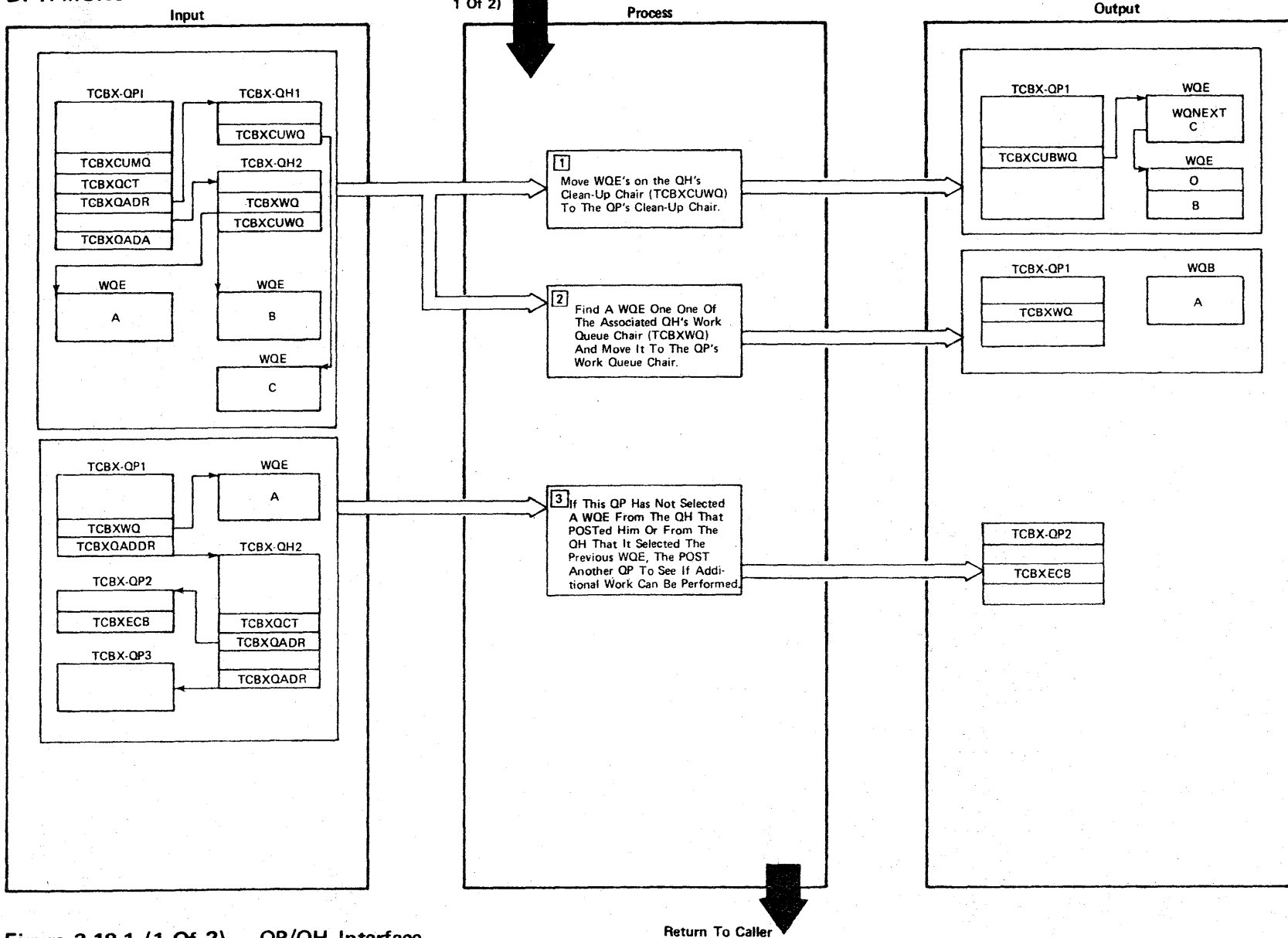


Figure 2-18.1 (1 Of 2) - QP/QH Interface

Return To Caller

Figure 2-18.1 (2 Of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The address of each associated QH TCBX is contained in the TCBX for that QP. Since a QH is not associated to an QS task the clean-up work queue for the WHs are moved to the TCBX for the QP.		DPTMONG
2	The chain of QHs is searched looking for an available work queue (is a work queue on the work queue chain of a QH the QH is not HELD, and the QH is not sequential with another work queue currently being processed by another QP).		DPTPMONG
3	The chain of QPs associated with the QH that the work queue was selected from is searched looking for a available QP (i.e. a dormant QP that is not HELD and has not been previously posted).		

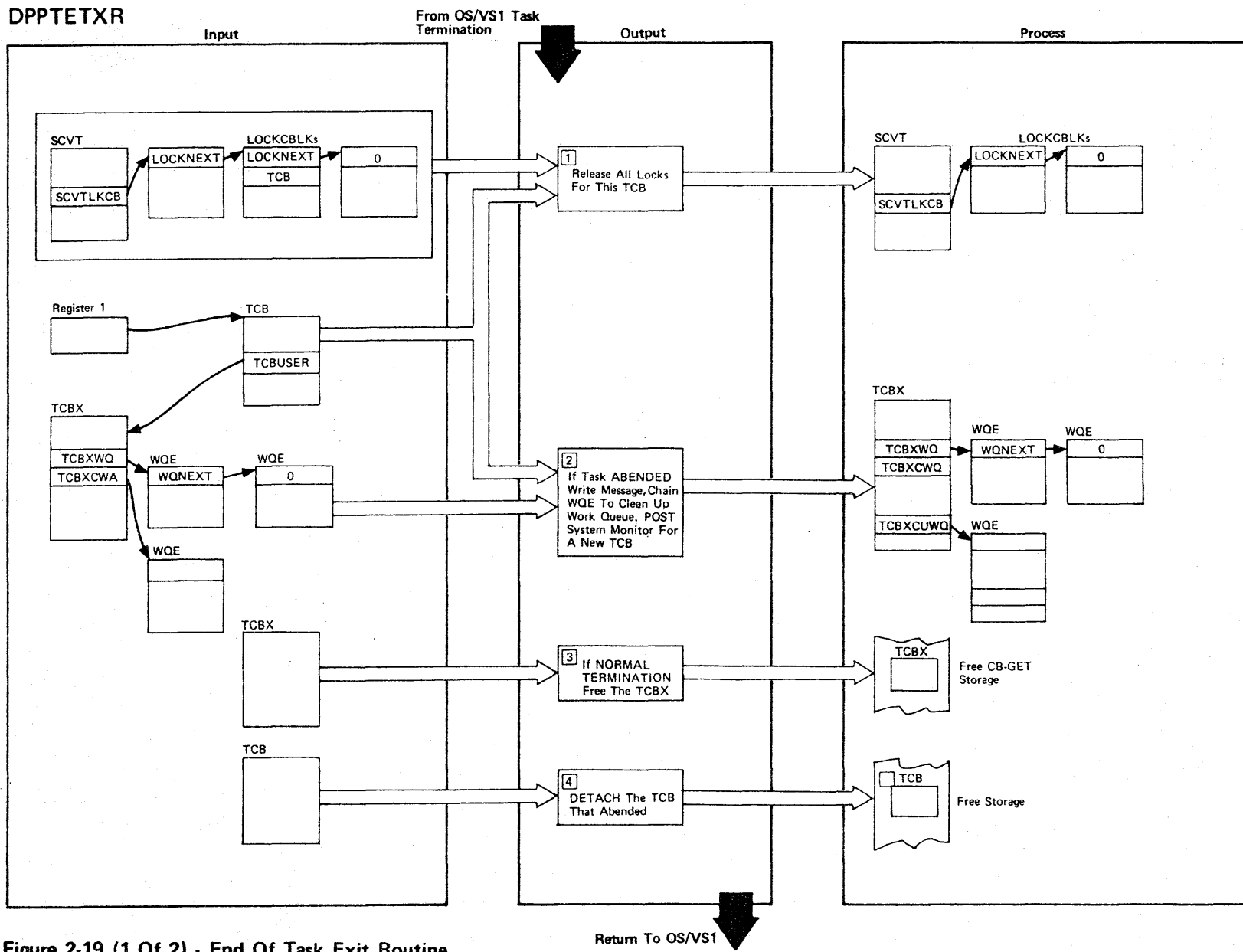
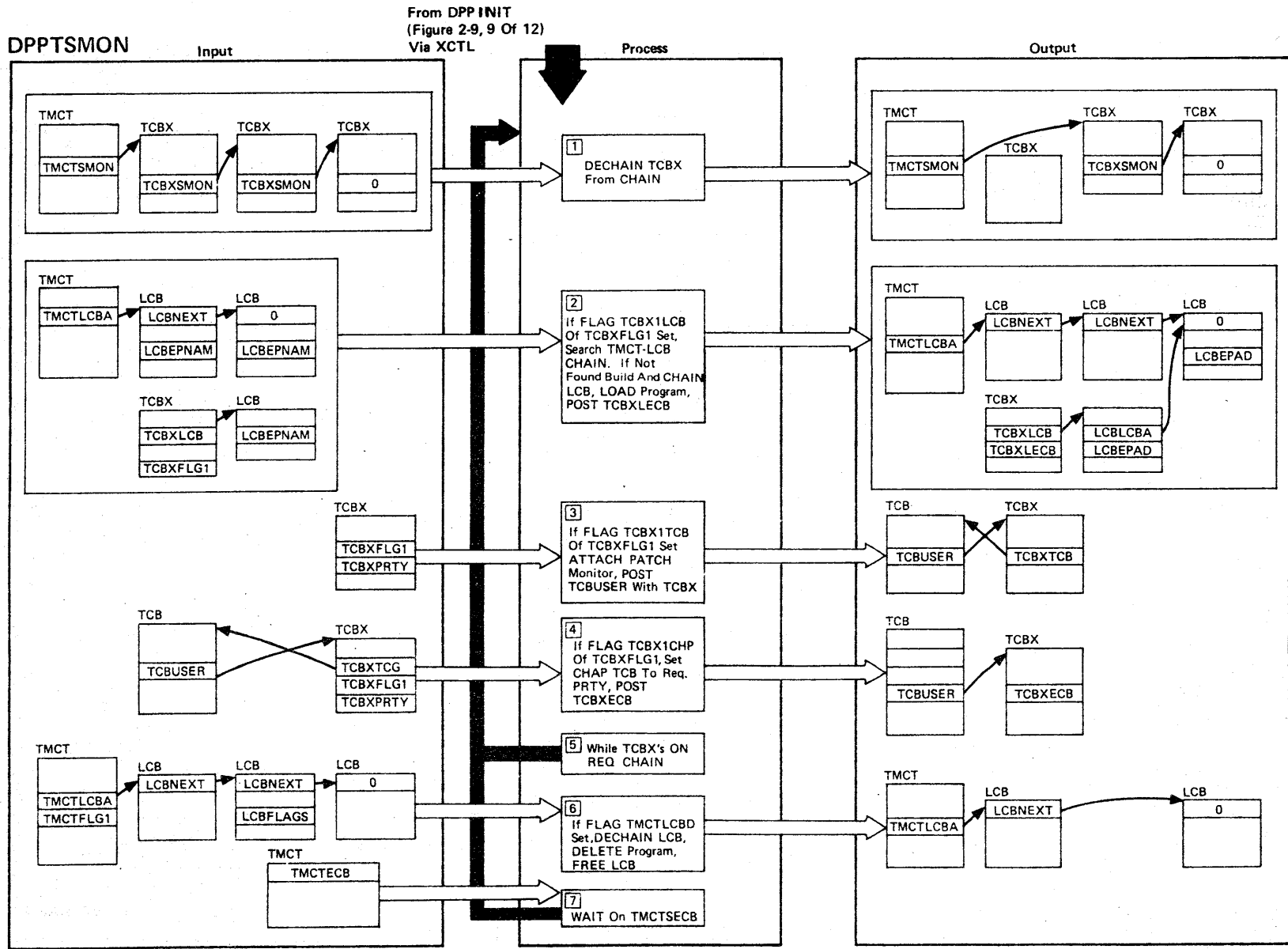


Figure 2-19 (1 Of 2) - End Of Task Exit Routine

Figure 2-19 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
	<p>The End of Task Exit routine is specified when the PATCH monitor is attached by the Special Real Time Operating System initialization or the system monitor and it executes as an asynchronous exit routine of OS/VS1 task termination.</p>		
1	<p>The SCVTLKCB chain is searched for any LOCKCBLK referring to the ABENDING TCB and if found, an UNLOCK is issued. If it is not a daughter of the job step task, ABEND with a code 64.</p>	<p>USER 64</p>	<p>DPPTETXR</p>
2	<p>If the task ABENDED (TCBCMP nonzero), a message is issued. If flag TCBX1TRM is not set, the WQE is chained to the TCBXCUWQ cleanup work queue. The flags TCBX1TCB and TCBX1CHP are set, and the TCBX is chained to the system monitors request chain TMCTSMON. Then the system monitor is posted (TMCTSECB).</p>	<p>DPP010I DPP011I DPP012I DPP013I DPP018I</p>	<p>DPPTETXR</p>
3	<p>If the task terminated normally (TCBX1TRM is set), the TCBX is freed.</p>		<p>DPPTETXR</p>
4	<p>The ABENDING task's TCB is detached to remove it from the OS/VS1 TCB chains and release its storage from fixed PQA. Then the routine returns to OS/VS1.</p>		<p>DPPTETXR</p>

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Figure 2-20 (1 Of 4) - System Monitor

Figure 2-20 (2 Of 4)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
	<p>The System Monitor is entered via XCTL from the Special Real Time Operating System initialization and executes under the job step task TCB in a never ending loop as long as the real time system is running.</p>		
1	<p>The first TCBX is dechained from the TMCTSMON chain, the system monitors request chain, and the flag byte TCBXFLG1 is inspected for the kind of service requested.</p>		DPPTSMON
2	<p>If flag TCBX1LCB is set, the TMCT-LCB chain is searched for a program with the same name. If found, the TCBX-LCB is pointed to the TMCT-LCB, the EP address is copied, and the use count is updated. If not found, a new LCB is built from CB-GET storage and chained, the program is loaded, and the EP address stored in both LCBS. However, if CB-GET storage for a new LCB is not available, the program is treated nonreentrant, loaded and its EP address stored in the TCBX-LCB only. Then the waiting PATCH monitor is posted (TCBXLECB).</p>	DPP017I	DPTSMON1
3	<p>If flag TCBX1TCB is set, a new patch monitor is attached with the specified priority, the TCB address is stored into the TCBX, and the TCBUSER field of the TCB is posted with the TCBX address.</p>		DPPTSMON
4	<p>If flag TCBX1CHP is set, the requesting task is CHAPed to the proper priority, and the waiting patch monitor is posted (TCBXECB).</p>		DPPTSMON
5	<p>While more TCBXs are chained to TMCTSMON, the system monitor continues to service these requests (step 1 above).</p>		DPPTSMON

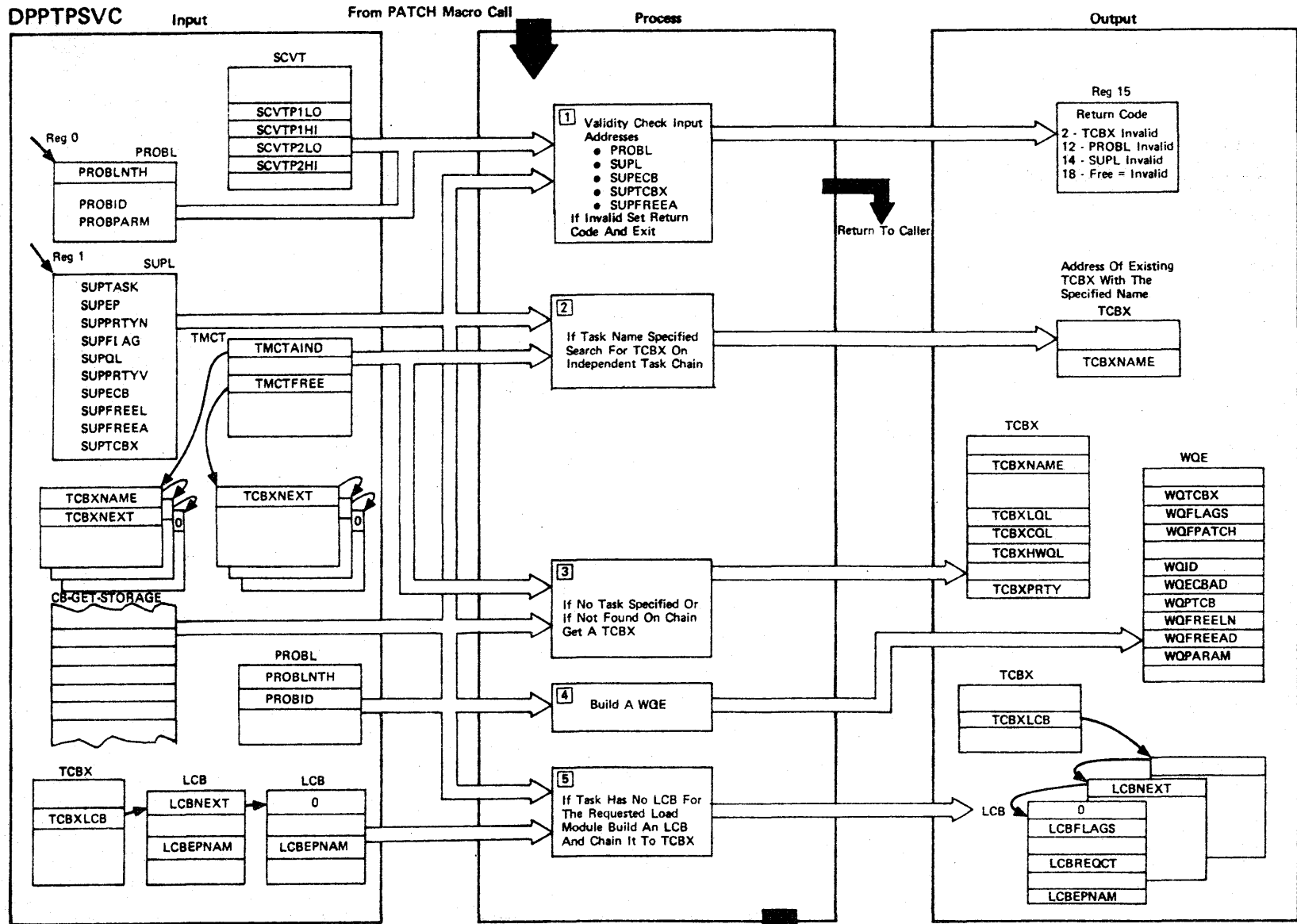
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Figure 2-20 (3 Of 4)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
6	If flag TMCTLCBD is set, the TMCT-LCB chain is searched for LCBs that are requesting a DELETE service (LCBFDEL). The LCBs are de-chained, the programs deleted and the LCBs are freed. If any LCB had the purge flag set, DPPTDLMP is posted.		DPPTSMON
7	After the system monitor has serviced all requests, he waits on TMCTSECB, and a POST for further service will pass control back to step 1.		DPPTSMON

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Figure 2-20 (4 of 4)



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Figure 2-21 (1 Of 4) - PATCH SVC Routine

A To Figure 2-21 (3 Of 4)

Figure 2-21 (2 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The Problem Parameter List (PROBL) and Supervisor Parameter List (SUPL) addresses passed to PATCH are checked, both must be nonzero. ECB, TCBX, and FREE addresses may be specified; if so, the specified address(es) are also checked. The addresses must be within the partition in a single partition environment or within either the MASTER or SLAVE partition in a two-partition environment.		DPTPSVC1
2	If a task name was specified, the PATCH is for an independent task. The independent task chain (TMCTAIND) is searched for the name given.		DPPTPSVC
3	If no task name was specified (the PATCH is for a dependent task), or if a TCBX with the given name does not exist, a free TCBX is taken from the FREE chain (TMCTFREE) or if none is available, CB-GET storage is obtained and a new TCBX is built. Transfer GETWA area if required.		DPTPSVC4
4	A work queue element (WQE) is built from CB-GET storage.		DPTPSVC3
5	The TCBXLCB chain is searched for an LCB with the given EP name. If none is found, an LCB is built from CB-GET storage and chained to the TCBX.		DPTPSVC3

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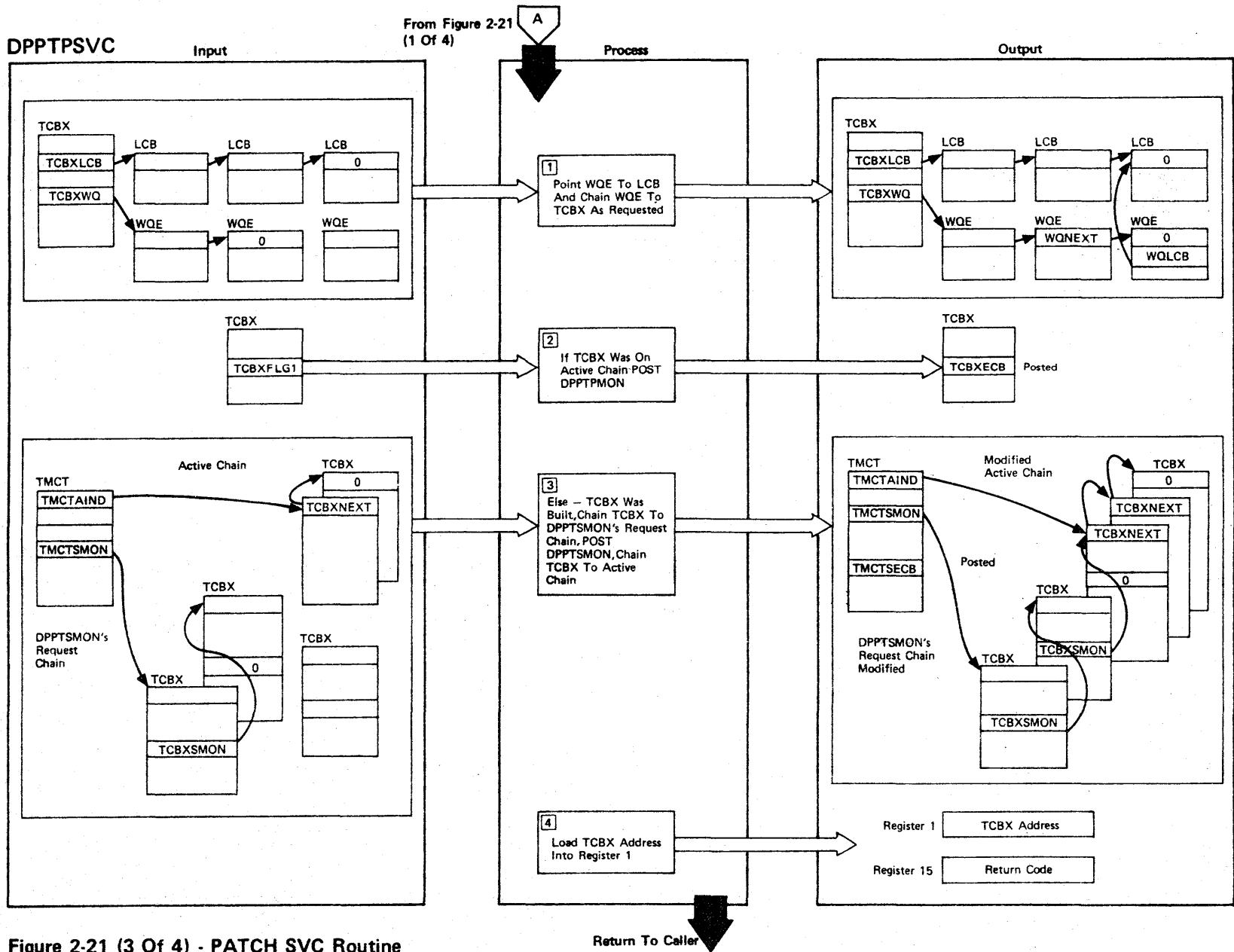


Figure 2-21 (3 Of 4) - PATCH SVC Routine

Figure 2-21 (4 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>Point the WQE to the LCB and chain the WQE to the TCBX as requested in the QPOS operand of PATCH.</p> <p>LAST - chain to the end of the TCBXWQ chain</p> <p>FIRST - chain at the top of the TCBXWQ chain. In this case, if the limit queue length is already reached, the bottom WQE is dechained and chained to the cleanup work queue TCBXCUWQ instead..</p> <p>DPATCH - chain this WQE to TCBXDWQ (one WQE only can be chained to the DPATCH work queue). QPQS-DPATCH is invaluable for queue holders and queue processors.</p>		DPTPSVC3
2	<p>If the TCBX was on the active chain (flag TCBX1CHP in TCBX is zero, for no CHAP is necessary in this case), the Patch monitor DPPTPMON is posted (TCBXECB). For PATCH is to queue holders the first inactive available queue processor for that queue holders is posted.</p>		DPTPSVC3
3	<p>Otherwise the TCBX is chained to the system monitor DPPTSMON's request chain (TMCTSMON - TCBXSMON), and DPPTSMON is posted (TMCTSECB).</p> <p>Also, the TCBX is chained to the top of the proper active chain in the TMCT.</p> <p>TMCTAIND - if task name specified</p> <p>TMCTADEP - if no task name given</p> <p>The DPATCH=W flag TCBX2DPW in the TCBX is set also in case it is a dependent task to stop processing in DPPTPMON upon completion of this work request.</p>		DPTPSVC4 DPPTPSVC
4	<p>The return code is loaded into register 15, and if it is less than or equal to 8, the TCBX address is loaded into register 1; otherwise, it is cleared. Then the routine returns to the caller.</p>		DPPTPSVC

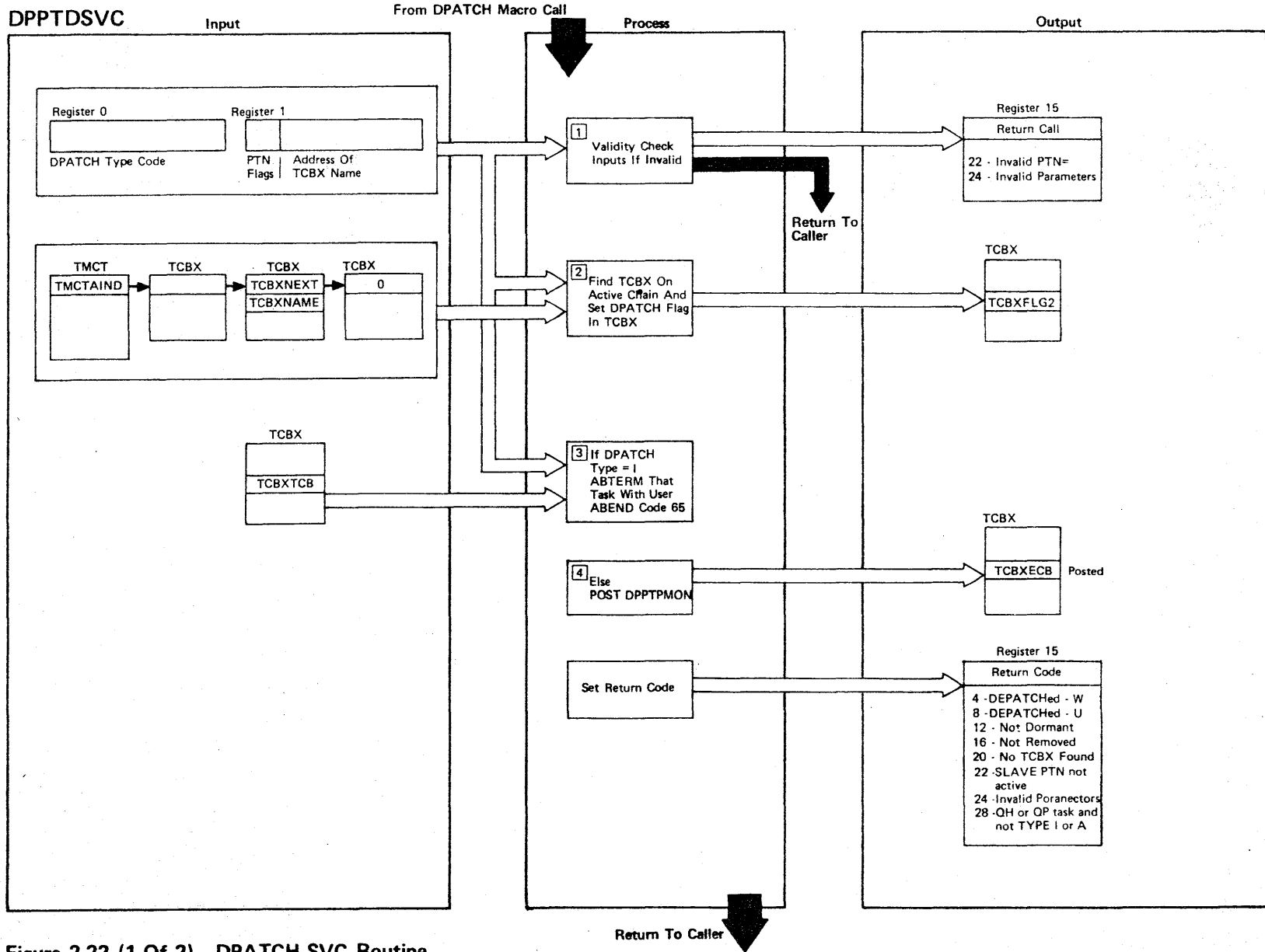


Figure 2-22 (1 Of 2) - DPATCH SVC Routine

Figure 2-22 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The contents of register 0 and 1 are checked. If register 1 is zero, the DPATCH is for the issuing task itself, in this case the TCBUSER field is checked. It must be within partition boundaries. If register 1 is nonzero, its content is the address of a storage field with the TCBXNAME that is to be DPATCHed. The address must be within partition boundaries. Register 0 must contain a valid TYPE code (0, 4, 8 or 12 corresponding to Type U, C, W, A, or I). Note: All type DPATCHs to queue holders are invalid and only DPATCH type A or I is valid for queue processors.</p>		DPTDSVC1
2	<p>If register 1 is nonzero, the TMCTAIND active task chain is searched for a TCBX with the specified name. A return code is loaded into register 15 if it cannot be found.</p> <p>The DPATCH - Flag corresponding to the DPATCH TYPE is set in the TCBX. If the same or another flag was already set, a return code in register 15 will indicate this.</p>		DPTDSVC1
3	<p>If DPATCH TYPE = I (immediate) was specified, the OS/VS1 ABTERM routine is invoked through a branch entry to ABTERM that task with a USER ABEND code of 65.</p>	USER 65	DPPTDSVC
4	<p>Otherwise DPPTPMON is posted (TCBXECB).</p> <p>The DPATCH SVC routine returns to the caller with a return code in register 15.</p>		DPPTDSVC

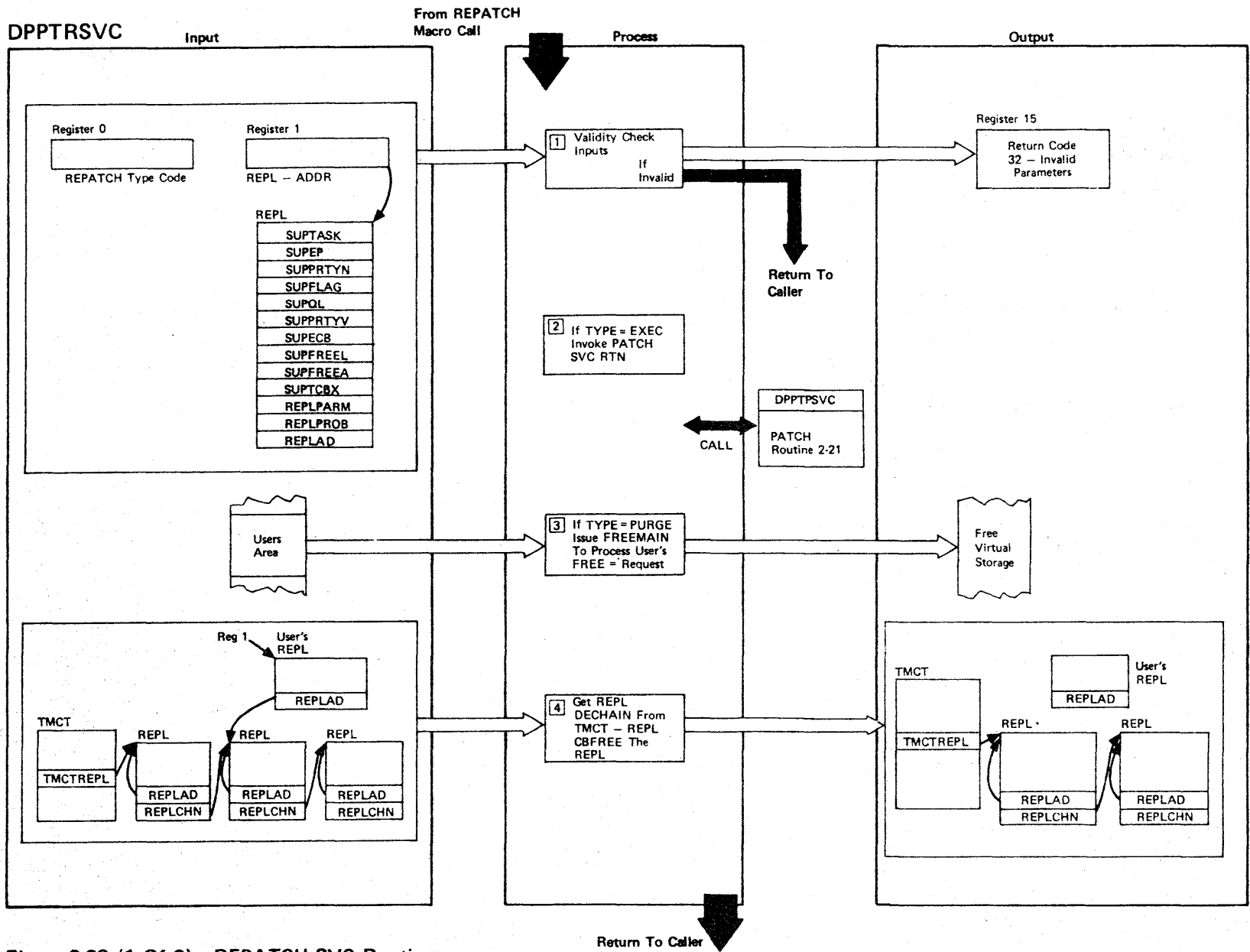
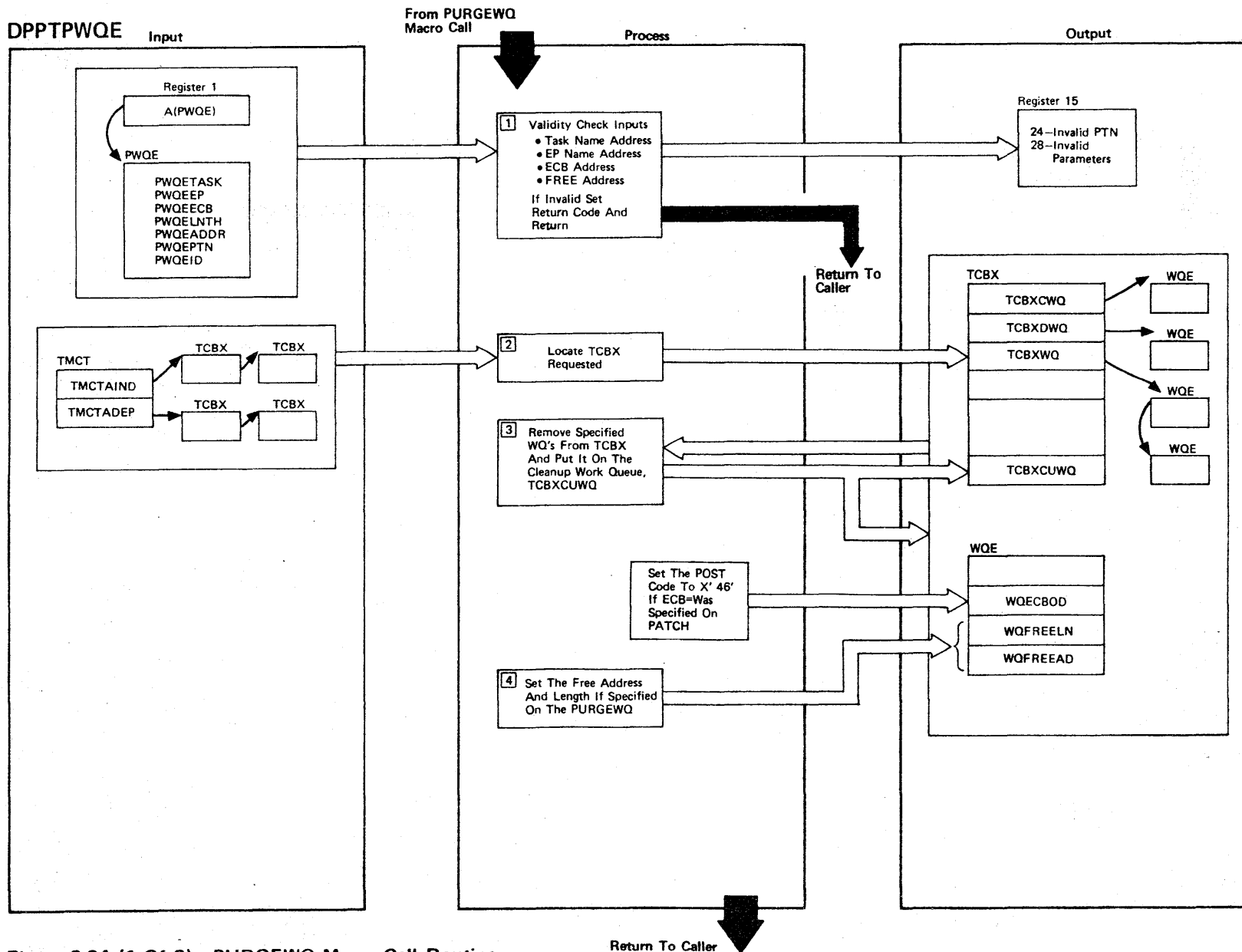


Figure 2-23 (1 Of 2) - REPATCH SVC Routine

Figure 2-23 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The contents of register 0 and 1 are checked. Register 0 must be 0 or 1, and register 1 must be a valid address of a REPL. Addresses are checked against partition boundaries of the own partition and if outside and two-partition operation boundaries also. If invalid, a return code of 32 is loaded into register 15, and the routine returns to the caller.</p>		DPPTRSVC
2	<p>If register 0 is zero (TYPE=EXEC), the input registers for the PATCH SVC routine are set up, and DPPTPSVC is invoked via branch entry. Any return code received upon return will be in turn passed to the caller of REPATCH.</p>		DPPTRSVC
3	<p>If register 0 is 1 (TYPE=PURGE) and a FREE= request was specified on the original PATCH, the FREEMAIN is issued.</p>		DPPTRSVC
4	<p>The address of the Special Real Time Operating System - supplied REPL is obtained and the REPL is dechained from the TMCT - REPL chain and freed.</p> <p>The REPATCH SVC routine returns to the caller with a return code in register 15.</p>		DPPTRSVC



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Figure 2-24 (1 Of 2) - PURGEWQ Macro Call Routine

Figure 2-24 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The PWQE address is passed in register 1. The task name address (PWQETASK), entry point name address (PWQEEP), ECB address (PWQEECB), FREE address (PWQEADDR), and the requested partition are validity checked to determine if the addresses are within the partition (or within either the MASTER or SLAVE partition in a two-partition environment).</p>		DPPTPWQE
2	<p>The TMCT independent task chain (TMCTAIND) and dependent task chain (TMCTADEP) are scanned to locate the specified TCBX.</p>		DPPTPWQE
3	<p>The EP name and ID are used to identify which work queue elements are to be removed and placed in the cleanup work queue. The work element may be on the current work queue chain (TCBXCWQ), the DEPATCH work queue chain (TCBXDWQ), or the active work queue chain (TCBXWQ). For queue holders the associated queue processors must be scanned for active work queues.</p>		DPPTPWQE
4	<p>The free address and length specified on the PURGEWQ are moved into the work queue element (WQFREEAD and WQFREELN) to be FREEMAINED when the work queue is detected.</p>		DPPTPWQE

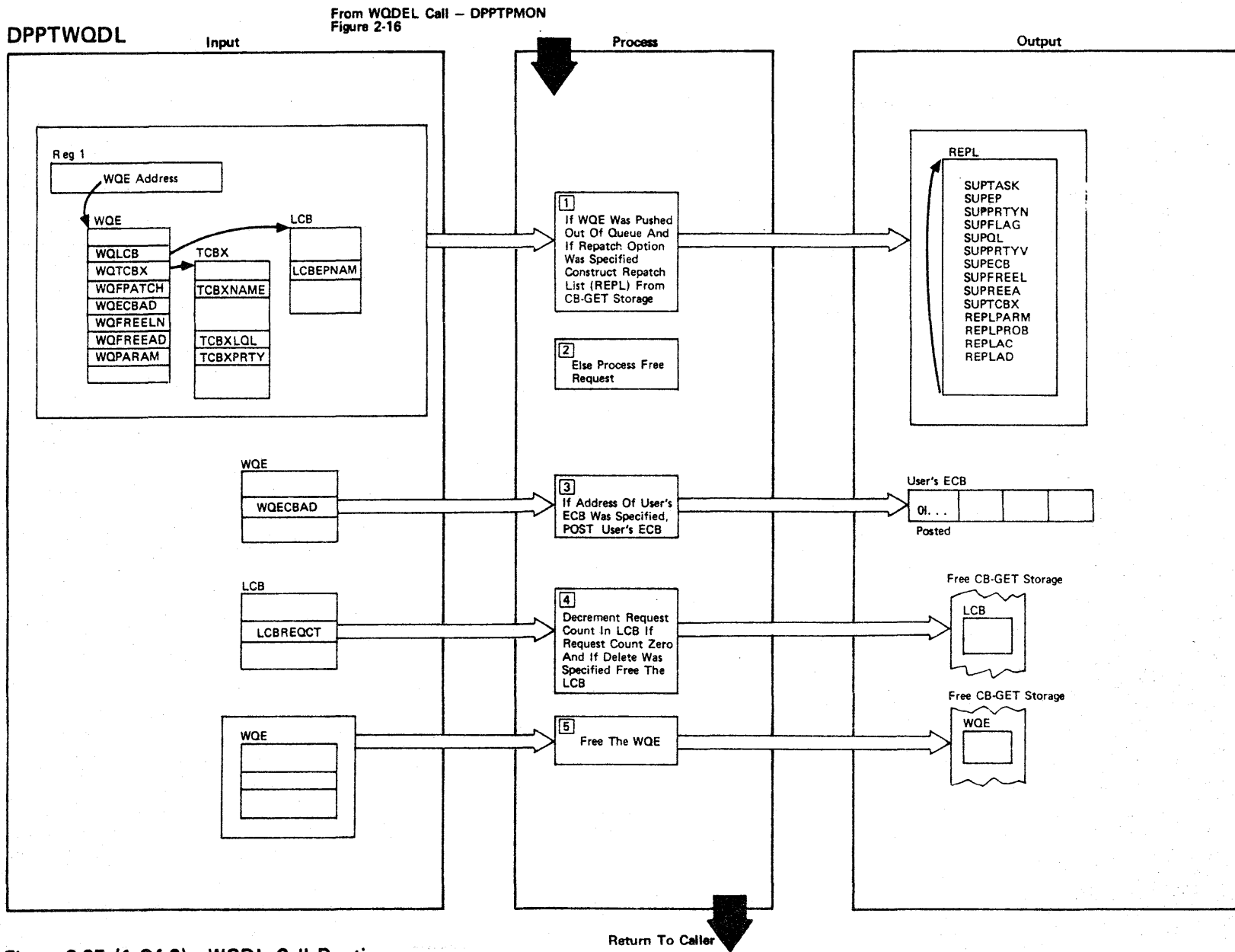


Figure 2-25 (1 Of 2) - WQDL Call Routine

Figure 2-25 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the WQE was pushed out of the queue (another PATCH with QPOS=FIRST was issued and the queue was full) and REPATCH option was specified (SUPFRPTH), a repatch list is constructed from CB-GET storage, and the parameters necessary for REPATCH are copied from TCBX, WQE, and LCB into the REPL.		DPPTWQDL
2	Otherwise, if a FREE= request was specified at PATCH time, it is processed and a FREEMAIN SVC is issued to free the user's area.		DPPTWQDL
3	If an ECB address was specified, the ECB is posted with the REPL address if step 1 above was executed; otherwise the completion code is obtained from the WQE.		DPPTWQDL
4	The request count in the LCB is decremented. If DELETE was specified and the module is reentrant, the use count in the corresponding LCB on the TMCT - LCB chain is also decremented. If it goes to zero, flags LCBFDEL and TMCTLCBD are set and DPPTSMON is posted. If DELETE was specified and the request count in the LCB is zero, the LCB is dechained and freed.		DPPTWQDL
5	The WQE must be dechained already at entry to the WQDL routine and it is freed before the routine returns to the caller.		DPPTWQDL

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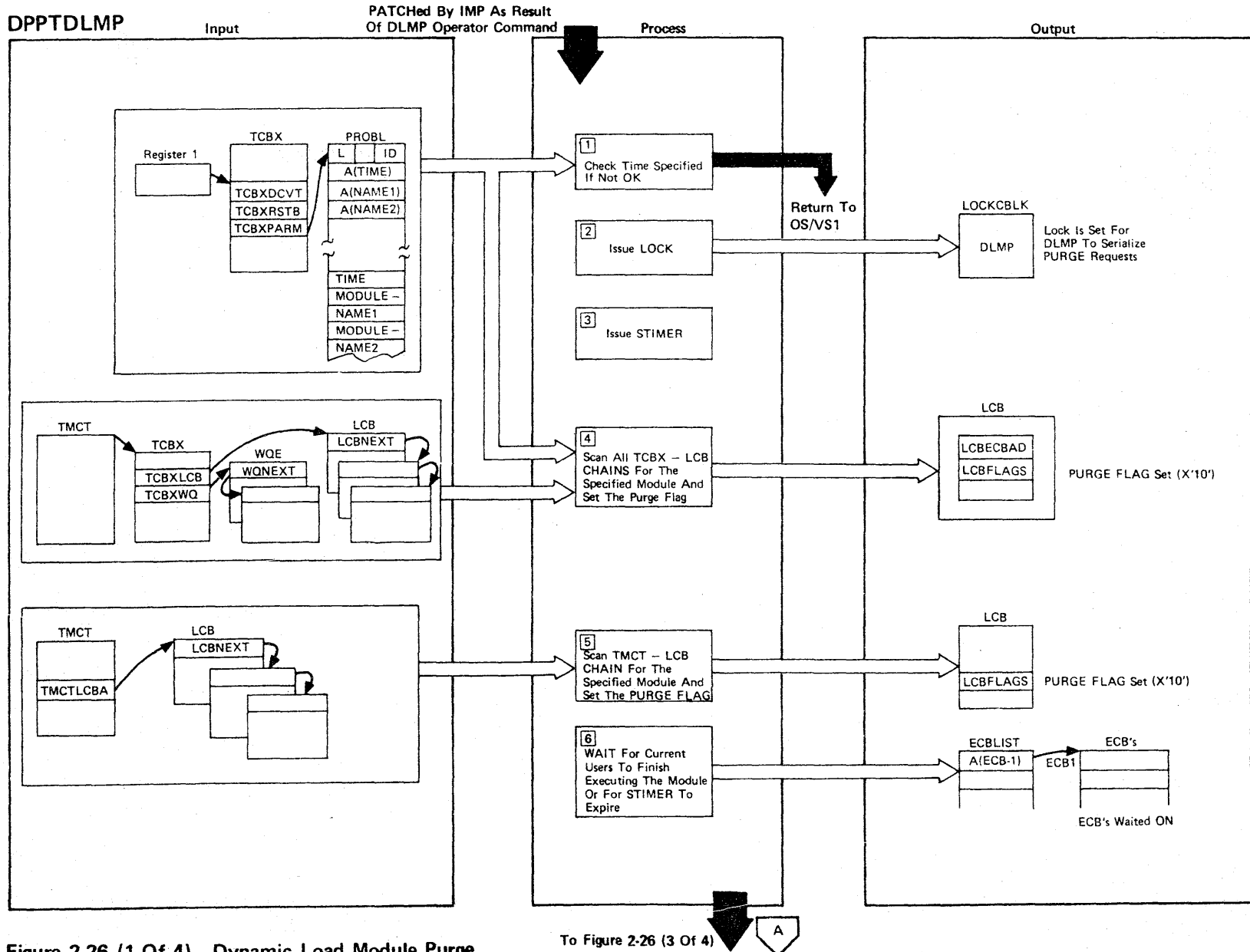


Figure 2-26 (1 Of 4) - Dynamic Load Module Purge

Figure 2-26 (2 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
	Dynamic Load Module Purge is entered as a result of a DLMP operator command through the input message processing interface.		
1	A check is made if the specified time value exceeds the maximum allowed (20 minutes); and if yes, message DPP019 is issued.	DPP019I	DPPTDLMP
2	A LOCK is issued to serialize Load Module Purge requests and message DPP020 is issued.	DPP020I	DPPTDLMP
3	A STIMER macro is issued with the specified time or a default of 2 seconds, if not specified.		DPPTDLMP
4	All TCBXs on both the independent and the dependent task chain are scanned for LCBs which reference the module names received in the purge request. If a match is found, the purge flag is set in the LCB, and if the LCB is referred to by the current WQE, an ECB is built and its address stored into the LCB.		DPTDLMP1
5	The TMCT-LCB chain is scanned for the module names received in the purge request. If a match is found, the purge flag is set in the LCB.		DPPTDLMP
6	The program waits on an ECB list for all current users of one of the modules to complete (DPPTPMON will POST the ECB) or for the STIMER issued in step 3 to expire.		DPPTDLMP

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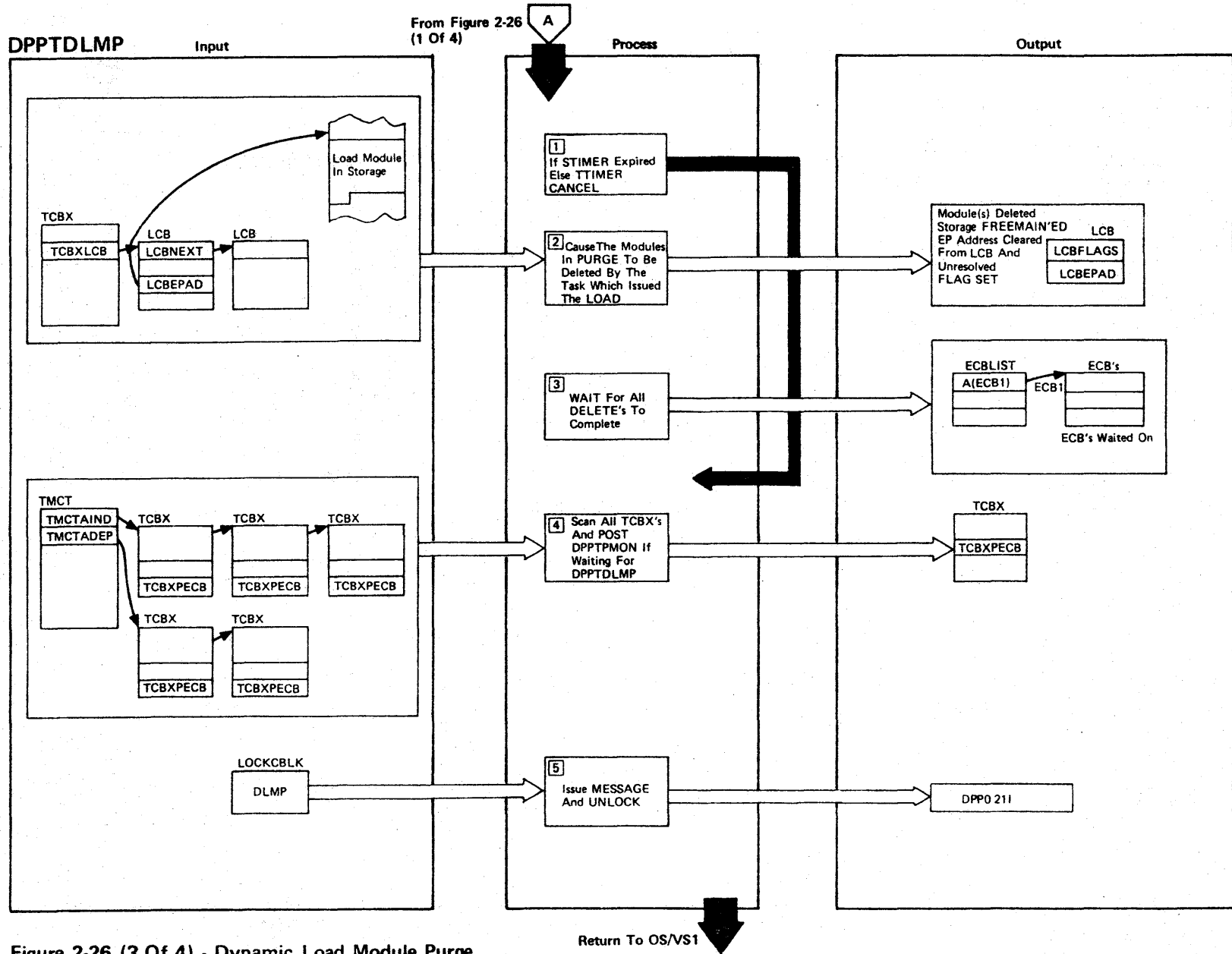


Figure 2-26 (3 Of 4) - Dynamic Load Module Purge

Figure 2-26 (4 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the STIMER has expired issue an error message and give control to step 4 below; otherwise TTIMER CANCEL is issued.	DPP022I	DPPTDLMP
2	The modules to be purged must be deleted by the same task that issued the LOAD. The program scans all TCBX-LCBs for both the purge flag set and loaded by DPPTPMON. For each task with this condition an IRB and ECB are built and the asynchronous delete routine DPTDLMP5 issues the DELETE, clears the purge flag, and posts the ECB. Also the TMCT-LCB chain is scanned, and modules with the purge flag set are also flagged for delete, and DPPTS MON is posted to process the DELETE.		DPTDLMP2
3	DPPTDLMP waits on an ECB list for all scheduled DELETE operations to complete. A message is issued to indicate successful execution.	DPP023I	DPPTDLMP
4	Both the independent and the dependent task chain are then scanned for any DPPTPMON waiting on TCBXPECB. If waiting, TCBXPECB is posted so that DPPTPMON will resume execution.		DPTDLMP3
5	Messages are issued and UNLOCK is done, then the program returns to the caller.	DPP021I	DPPTDLMP

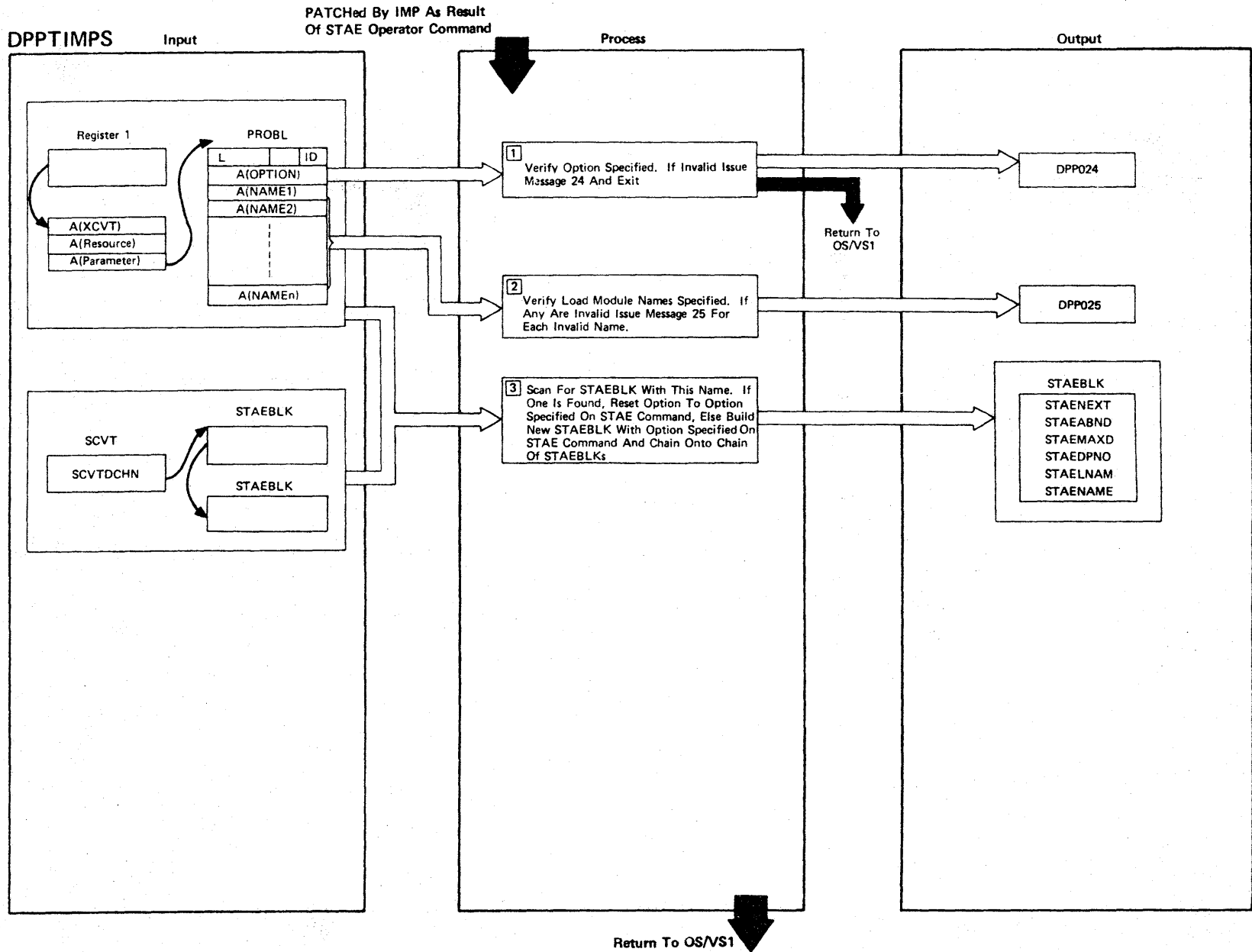
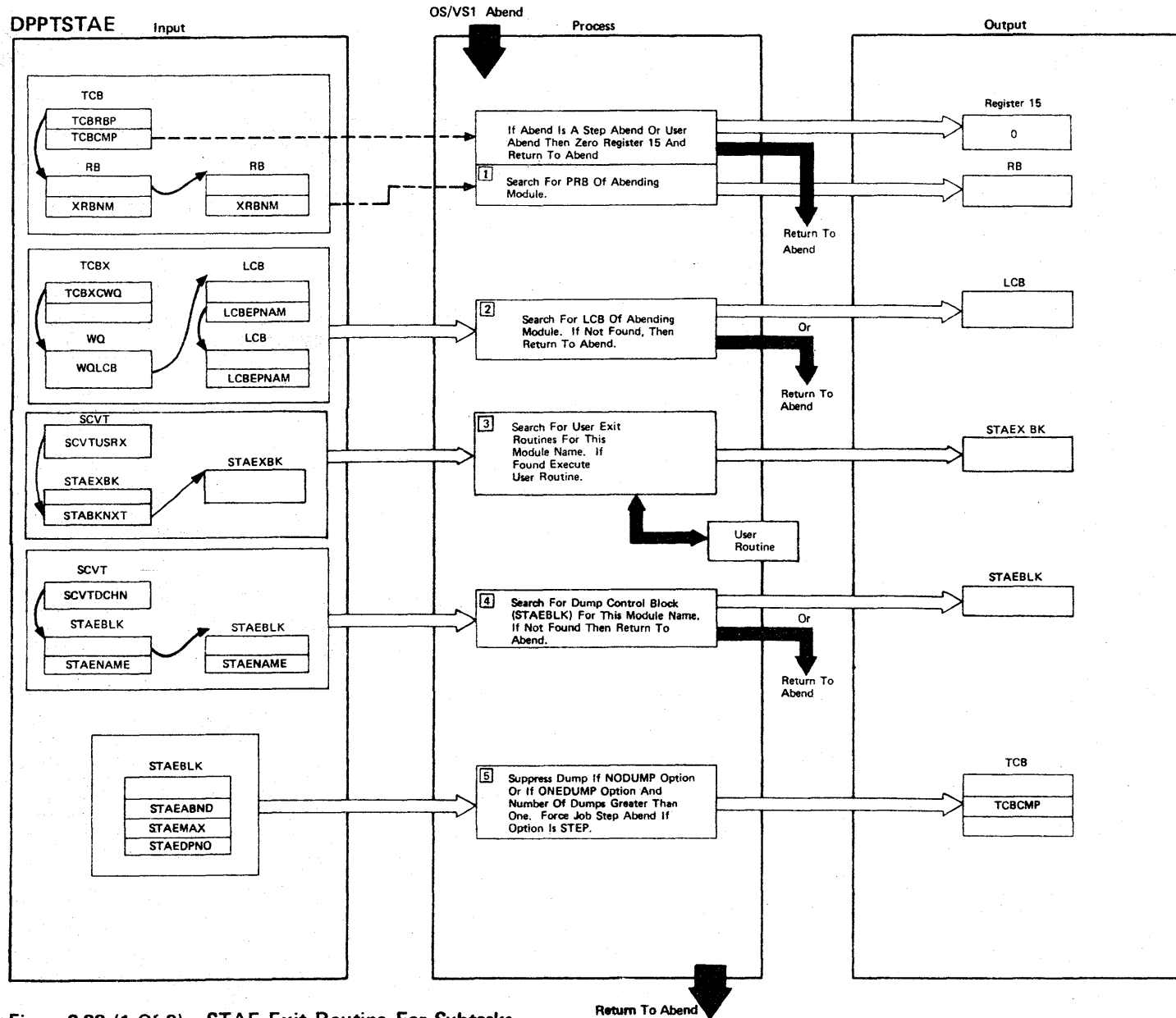


Figure 2-27 (1 of 2) STAE Command Processor - DPPTIMPS

Figure 2-27 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
	<p>The STAE command processor is entered as a result of a STAE operator command through the Input Message Processor (IMP) interface.</p>		
1	<p>The valid options are DUMP, NODUMP, ONEDUMP, STEP, or OPTION.</p>	DPP024I	DPPTIMPS
2	<p>The load module name must be alphameric or one of the special characters \$, #, or @. The first character must not be numeric.</p>	DPP025I	DPPTIMPS
3	<p>The STAEBLKs are chained in collating sequence.</p>		DPPTIMPS

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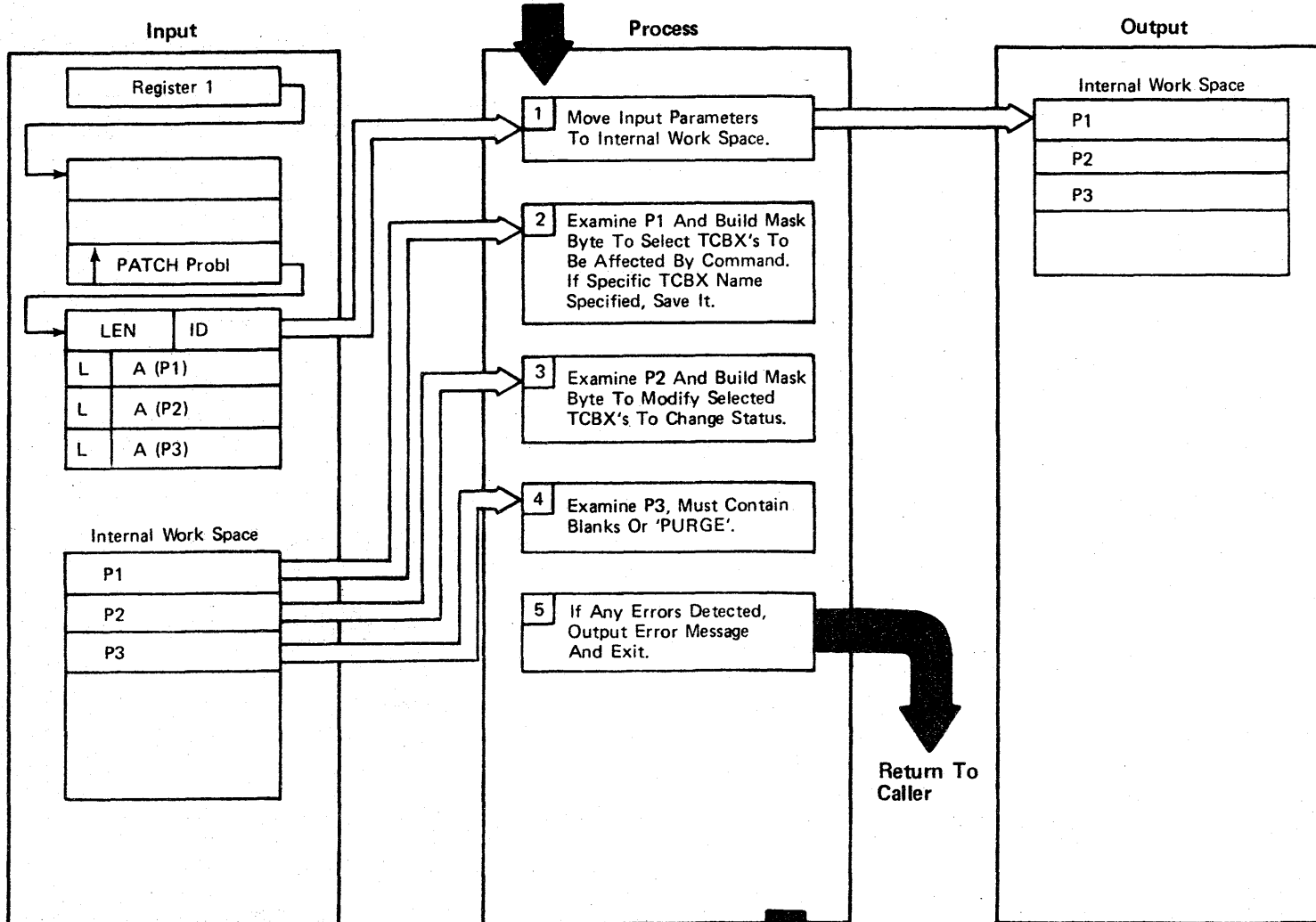
Figure 2-28 (1 Of 2) - STAE Exit Routine For Subtasks

Figure 2-28 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The TCB request block chain (RB) is scanned to find the first PRB whose load module name is not DPPTPMON. This is to identify any routine that has been LINKed or SYNChed to.		DPPTSTAE
2	The work queue (WQE) load control block chain (LCB) is used to locate the entry point name of the module given control from DPPTPMON. If it is not a Special Real Time Operating System task, control is returned to ABEND processing.		DPPTSTAE
3	Using the PRB module name (if found in step 1) or the LCB entry point name from step 2 as the name of the ABEND module, the user STAE exit control block (STAESBR) chain is scanned to determine if a user exit routine was specified for that module. If so, the user exit routine, register 15 will contain zero if normal SRTOS STAE processing is to continue zero, if normal SRTOS is a plus for value, if OS retry is requested and a negative four value to by pass normal SRTOS STAE processing and OS retry.		
4	Using the PRB load module name (if found in step 1) or the LCB entry point name from step 2 as the name of the ABENDING module, the STAE control block (STAEBLK) chain is scanned to determine if any special processing has been requested for that module. If not, control is returned to ABEND processing.		DPPTSTAE
5	The option flags in the STAE control block (STAEABND) is used to determine the processing requested on a previous STAE command.		DPPTSTAE

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As A Result Of QS
Operator Command



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Figure 2-28.1 (1 Of 4) - DPPTQIMP

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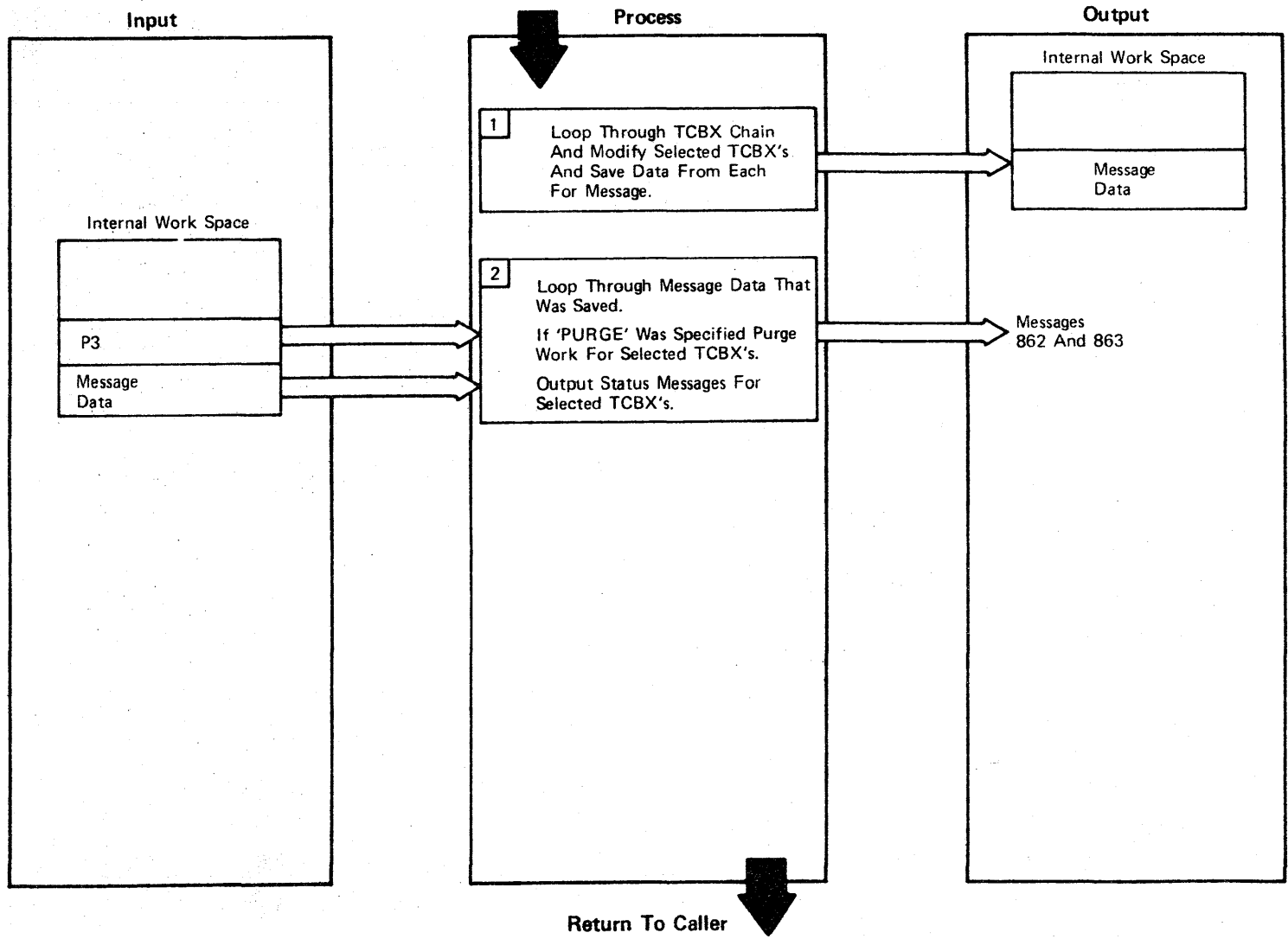
2-28.1 (3 Of 4)

Figure 2-28.1 (2 Of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Standard save entry conventions are observed and space is GETMAINED for internal work space.		DPPTQIMP
2	P1 can contain any of the following: QPnn - one specific queue processor to be affected ALLQP - all queue processors to be affected ALLQH - all queue holders to be affected ALL - all queue processors, queue holders and independent tasks to be affected name - one specific task or queue holder to be affected		DPPTQIMP
3	P2 can contain any of the following: SEQ - set selected TCBX(s) to sequential state NONSEQ - set selected TCBX(s) to non sequential state HOLD - do not allow work to be started from work queue of this TCBX REL - release hold state NOPATCH - do not accept PATCHes to selected TCBXs PATCH - accept PATCHes to selected TCBXs STATUS - report status of above conditions without change XREF - report status as above plus connections between queue holders and queue processors.		DPPTQIMP
4	P3 can be omitted or contain the characters 'PURGE'. Anything else will be an error condition.		DPPTQIMP
5	Any errors detected processing P1, P2, or P3 will cause the remaining processing to be bypassed. The parameter that is in error is inserted into the message.	DPP864I	DPPTQIMP

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2-28.1 (1 Of 4)



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Figure 2-28.1 (3 Of 4) - DPPTQIMP

Figure 2-28.1 (4 Of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	All TCBXs are examined to determine if they are to be affected, based on the mask byte and/or name. Those selected are modified if requested and a message data block in the internal work space built for each selected TCBX.		DPPXQIMP
2	The data collected in the message data block(s) is formatted into message DPP862I. If XREF was specified, message DPP863I is output one or more times for each selected queue holder and queue processor. It contains the names of the TCBX(s) that are connected to the selected TCBX.	DPP862I DPP863I	DPPTQIMP

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Time Management

The Special Real Time Operating System time management services fall into two major categories. First, the Special Real Time Operating System time and date are maintained independently of the OS/VS1 time and date. Second, the capability of issuing PATCHes on a cyclic-time interval is provided through the PTIME macro call. This is accomplished by two sub-tasks created during initialization by DPPITIMI and the PTIME SVC, DPPCTSVC. The time update routine, DPPCTIME, is responsible for updating the time and date in the Special Real Time Operating System data base array, DPPCTIMA, and for posting the PTIM monitor routine, DPPCPTIM, whenever one or more PATCHes are to be issued.

The user communicates with the time management routine through a PTIME macro call. This is shown in Figure 2-29.

At initialization, or at midnight, or whenever it is determined that the time maintained by the Special Real Time Operating System is not correct, a time management routine, DPPCALCF, is called to calculate a new correction factor to be added to the time-of-day clock value to obtain the corrected time. Another routine, DPPCUPCF, is called to update the correction factor.

Serial use of the array, and this PTQE chain by the time management routines is via the use of LOCK requests specifying the resource name 'TIME'.

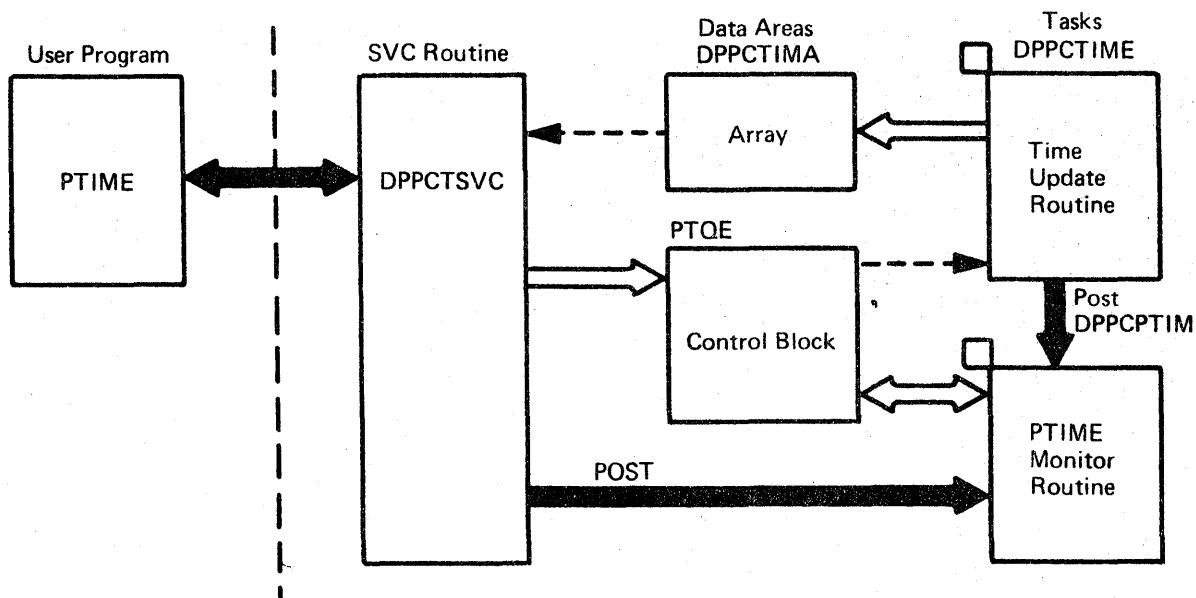


Figure 2-29. Time Management-User Program Relationship

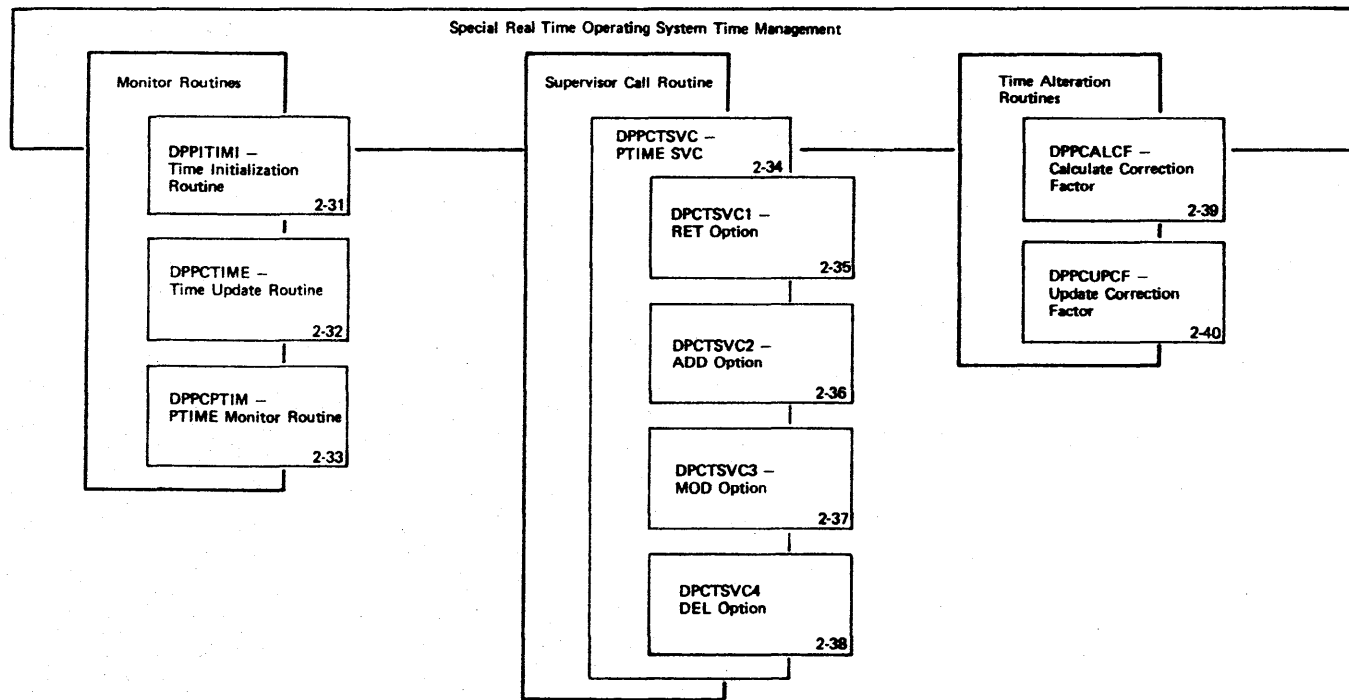


Figure 2-30 (1 of 2) Special Real Time Operating System Time Management Overview

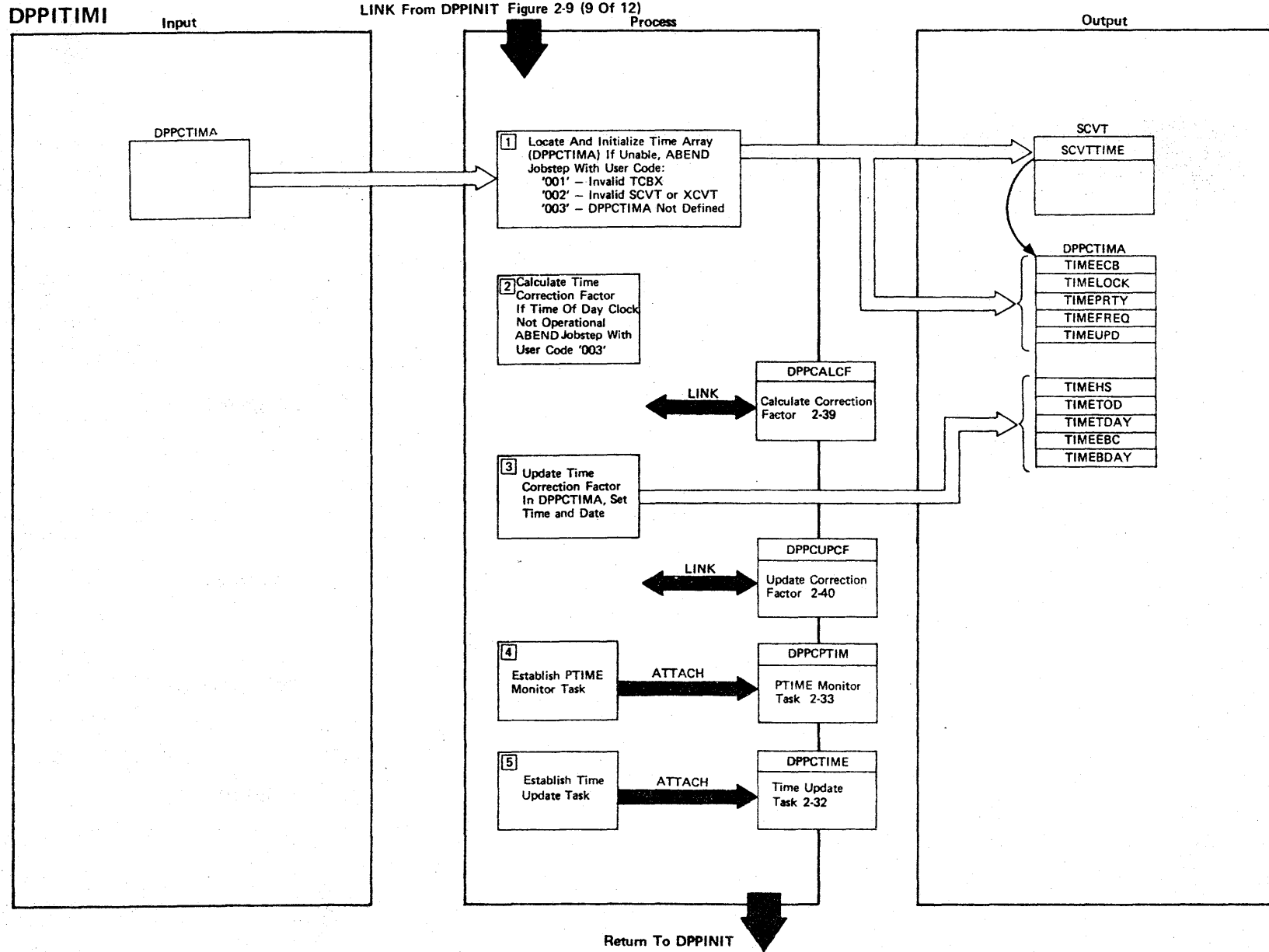
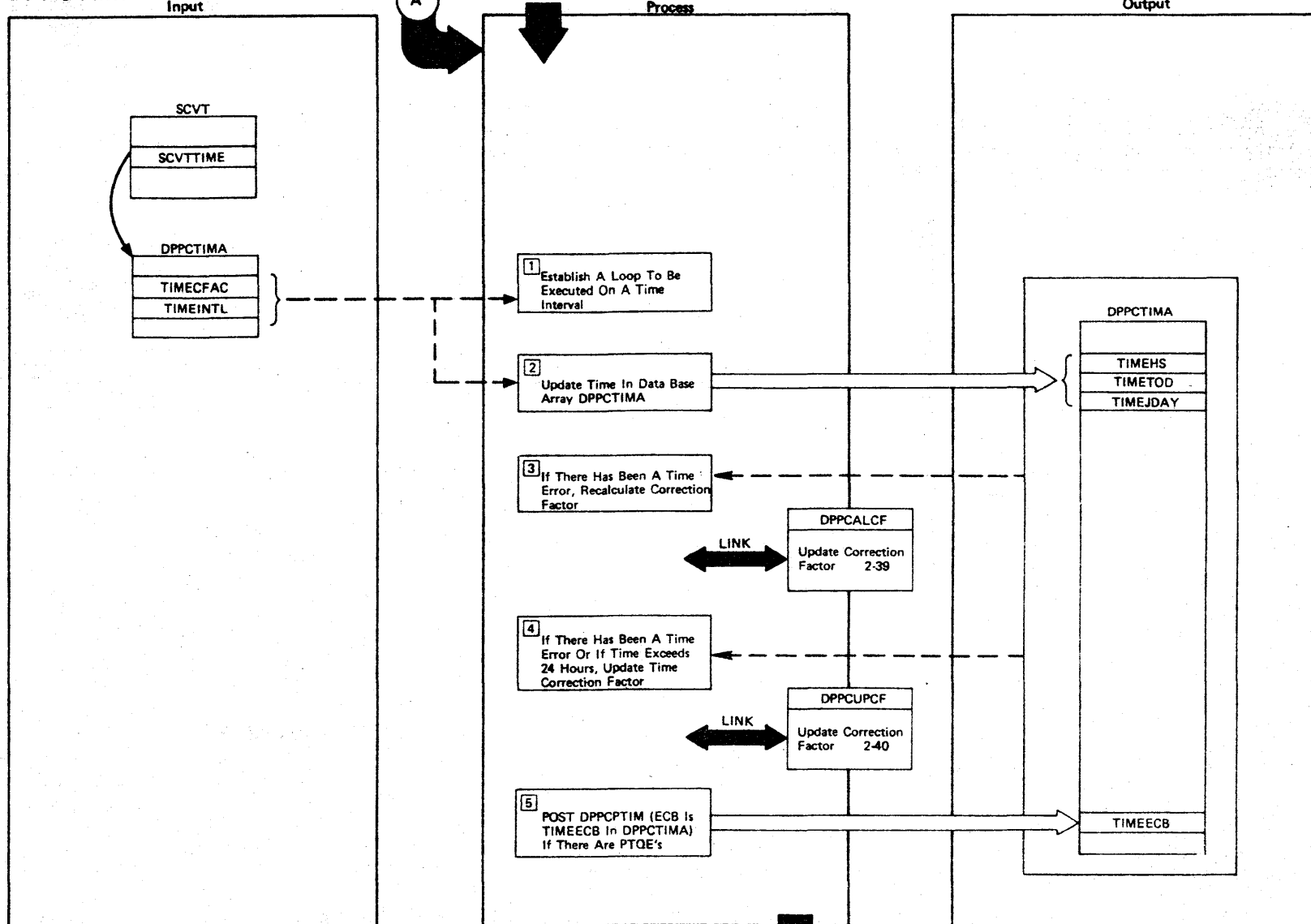


Figure 2-31 (1 of 2) Time Management Initialization - DPPITIMI

Figure 2-31 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	A GETARRAY macro call is used to obtain the address of the time array, DPPCTIMA. This address is stored into the SCVT.	USER 1 USER 2 USER 4	DPPITIMI
2	Module DPPCALCF is entered via a LINK SVC to calculate a time correction factor. The condition code is tested after a "store clock" instruction to determine if the TOD clock is operational.	USER 3	DPPITIMI
3	Module DPPCUPCF is entered via a LINK SVC to update the time correction factor and set the current time in the time array.		DPPITIMI
4	Module DPPCPTIM is attached to create the PTIME monitor task.		DPPITIMI
5	Module DPPCTIME is attached to create the time update task.		DPPITIMI

DPPCTIME



A

A

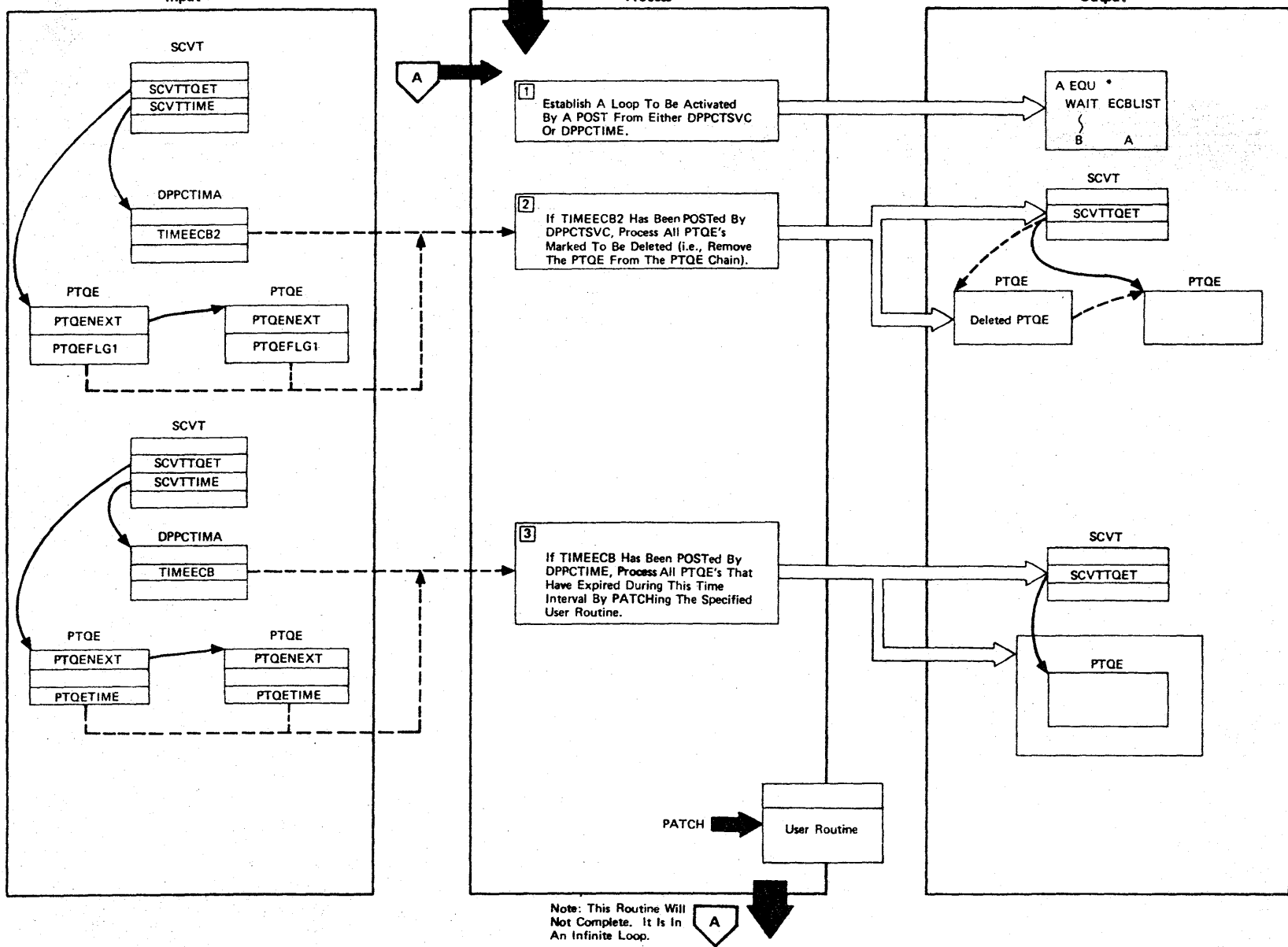
Note: This Routine Will Not Complete. It Is In An Infinite Loop.

Figure 2-32 (1 Of 2) - Time Management Time Update Routine

Figure 2-32 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	A STIMER WAIT is issued specifying the SYSGENed time interval. After all processing has been completed, DPPCTIME branches back to the top of the program and reissues the STIMER. The time interval is contained in the time array, DPPCTIMA, which was defined during SYSGEN.		DPPCTIME
2	The OS/VS1 time-of-day clock value and the time correction value are used to calculate the current time of day.		DPPCTIME
3	If the Special Real Time Operating System time is less than or greater than the expected time by a predefined tolerance value, DPPCTIME links to DPPCALCF to recalculate the correction factor. Message 38 is issued to inform the user of this condition.	DPP038I	DPCTIME2
4	<p>If the Special Real Time Operating System time is greater than 24 hours, a 24-hour value is subtracted from the correction value, and DPPCTIME links to DPPCUPCF to update the Special Real Time Operating System time array DPPCTIMA with the new correction factor, time, and date.</p> <p>If the Special Real Time Operating System time was found to be in error in step 3, DPPCTIME LINKS to DPPCUPCF to update the Special Real Time Operating System time array with the new correction factor, time, and date.</p>		DPCTIME1
5	The TIMEECB ECB is posted. Module DPPCPTIM WAITs on this ECB. When posted, DPPCPTIM processes all PTQEs in the time interval.		DPPCTIME

DPPCPTIM



Note: This Routine Will Not Complete. It Is In An Infinite Loop.

Figure 2-33 (1 Of 2) - Time Management PTIME Monitor Routine

Figure 2-33 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	DPPCPTIM waits on an ECBLIST (TIMEECB & TIMEECB2). After all processing has been completed, DPPCPTIM branches back to the top of the program and reissues the WAIT.		DPPCPTIM
2	Bit 7 of the PTQEFLG1 is used to determine if the PTQE is to be deleted. A DPATCH is issued if the user had requested it. The PATCH ECB is posted with an X'4F' if the user had supplied an ECB. The problem parameter list (if any) is then freed. The PTQE is removed from the PTQE chain and the CBGET core is freed.		DPPCPTIM
3	All PTQEs with a time of next PATCH value (PTQETIME) less than the current Special Real Time Operating System time plus the SYSGENed time interval are processed. That is, a PATCH is issued specifying the TASK as defined in the PTIME macro. If this is the last PATCH requested or if the PATCH return code is greater than 8, a DPATCH is issued if the user had requested it. The PATCH ECB is posted with an X'4F' if the user had supplied an ECB. The problem parameter list (if any) is then freed. The PTQE is removed from the PTQE chain and the CBGET core is freed. If the PATCH return code is greater than 8, an error message is issued.	DPP06II	DPPCPTIM

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DPPCTSVC

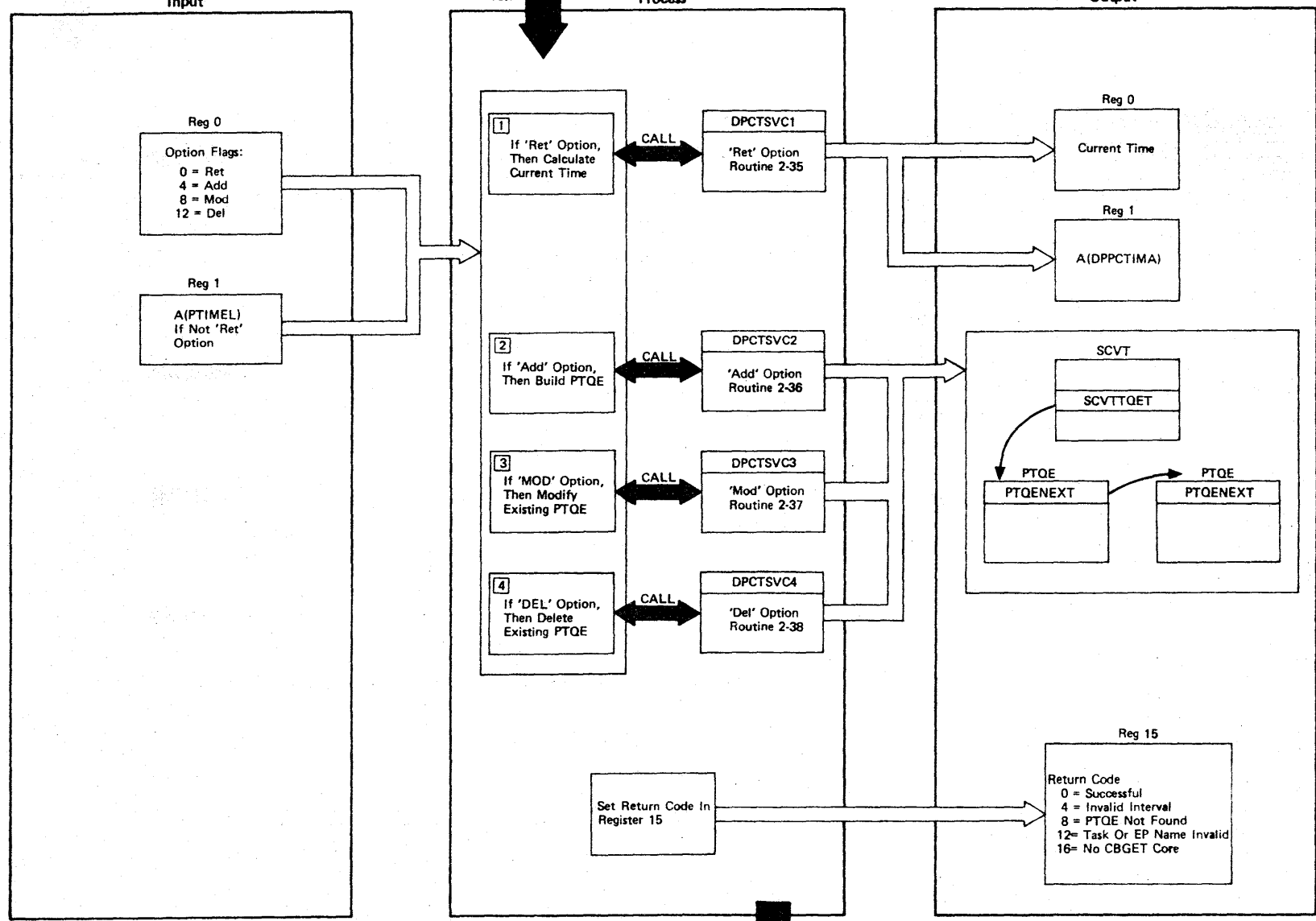


Figure 2-34 (1 Of 2) - Time Mangement PTIME SVC

Figure 2-34 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Call subroutine DPCTSVC1 to calculate current time.		DPPCTSVC
2	Call subroutine DPCTSVC2 to build a new PTQE.		DPPCTSVC
3	Call subroutine DPCTSVC3 to modify an existing PTQE.		DPPCTSVC
4	Call subroutine DPCTSVC4 to delete an existing PTQE.		DPPCTSVC

DPCTSVC1

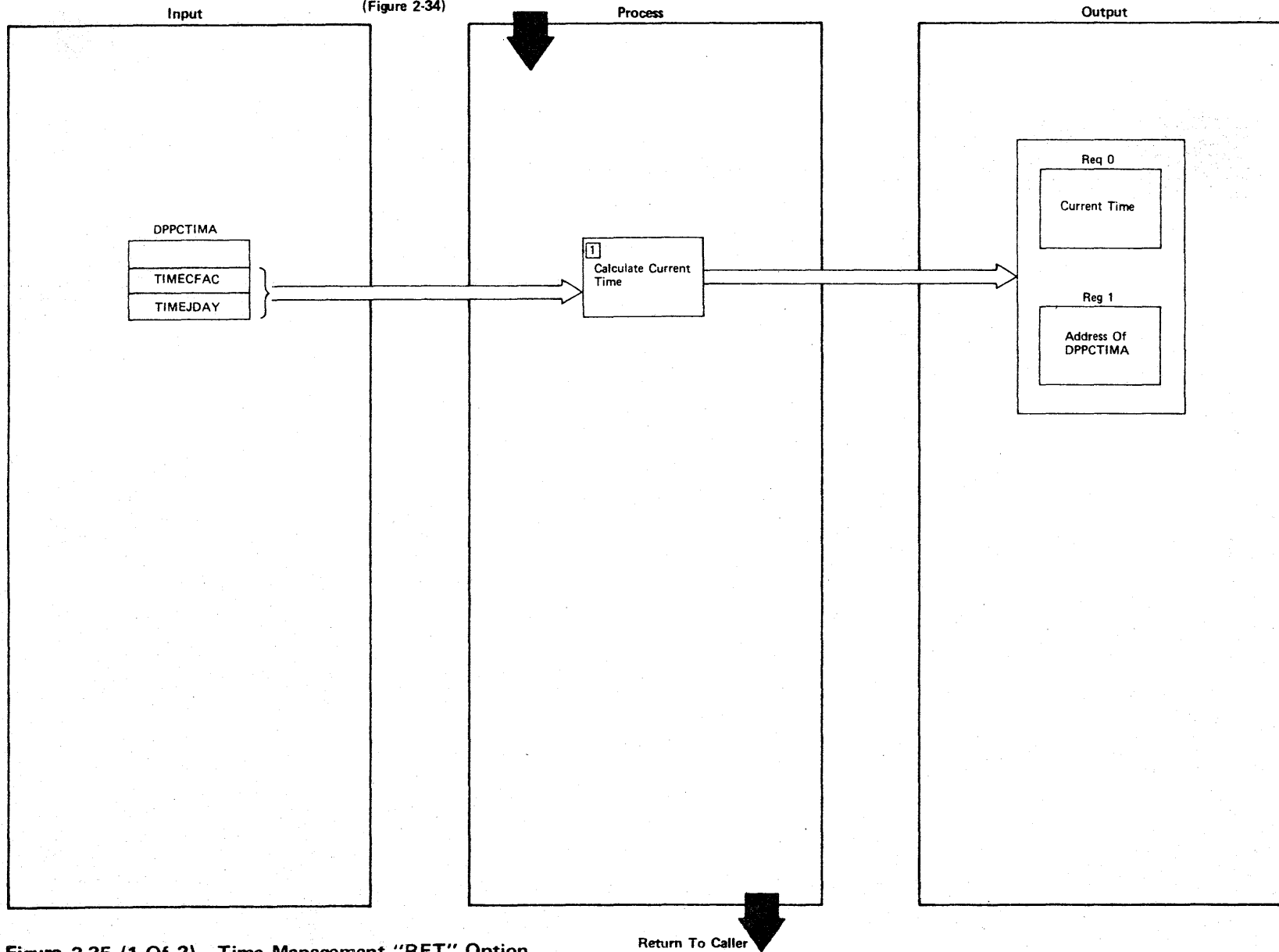


Figure 2-35 (1 Of 2) - Time Management "RET" Option

Figure 2-35 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	On entry to DPPCTSVC, general purpose register 1 contains 0 to indicate a RET PTIME option request. The Special Real Time Operation System correction factor is subtracted from the OS TOD clock value to obtain the current Special Real Time Operation System time.		DPCTSVC1

DPCTSVC2

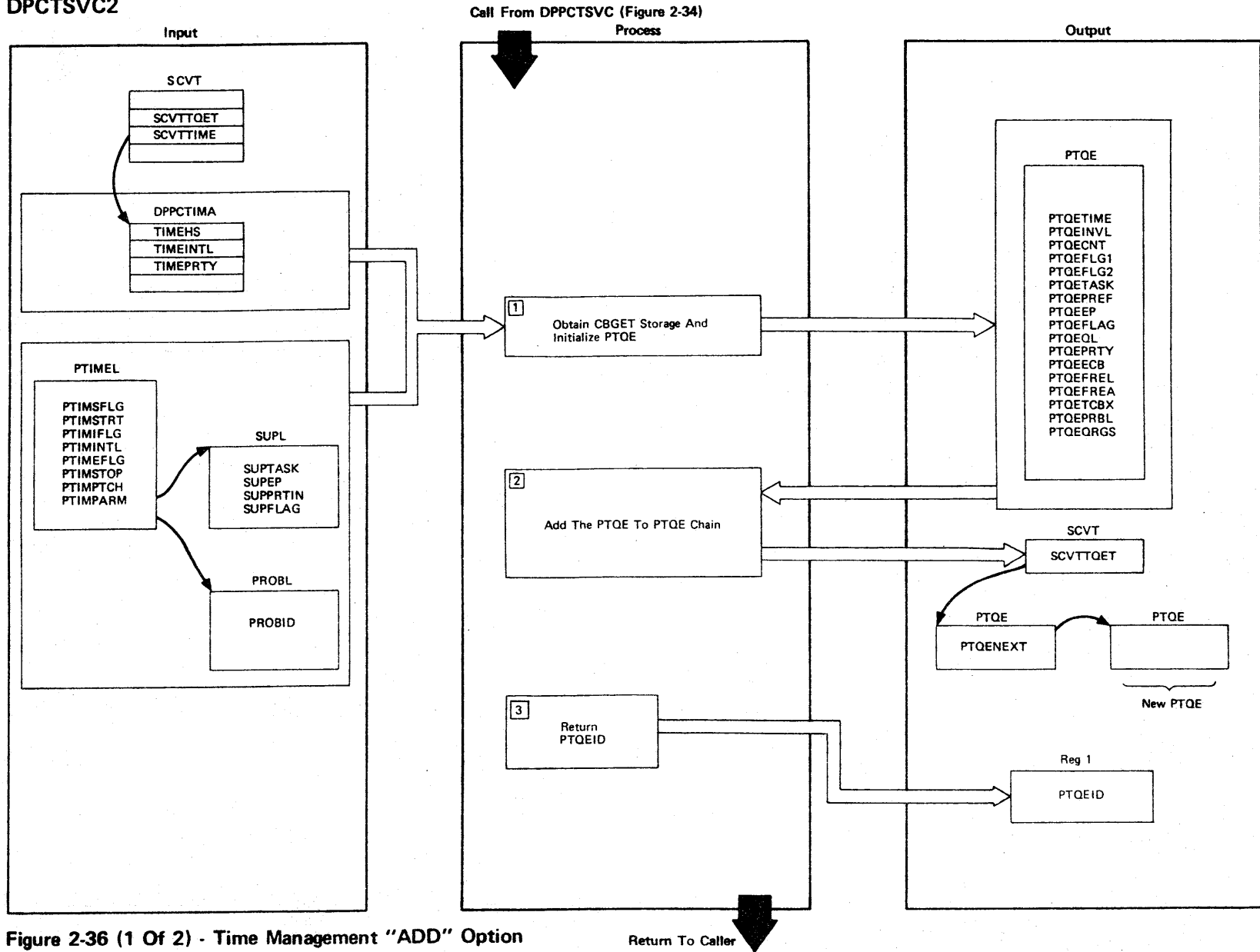


Figure 2-36 (1 Of 2) - Time Management "ADD" Option

Figure 2-36 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>On entry to DPPCTSVC, general purpose register 0 contains 4 to indicate an ADD PTIME option request, and register 1 contains the address of the PTIME input parameter list, PTIMEL.</p> <p>If the PROBL length is less than 8, it is saved in the PTQE.</p> <p>The SYSGENed time interval is the minimum acceptable value for the start, stop, or interval times. The user is informed of this condition through a return code in register 15. (See Figure 2-34.) If neither a stop time nor a count value is specified, the PTIME is assumed to be infinite.</p>		DPCTSVC2
2	<p>The newly created PTQE is added to a chain of PTQEs via a CHAIN macro call. This PTQE chain is ordered in ascending sequence according to the value in the PTQETIME field. If a PTQE ID was not specified, then the storage address of the PTQE is used for the PTQE ID.</p>		DPCTSVC2
3.	<p>The PTQE ID is returned to the caller in register 1.</p>		

DPCTSV3

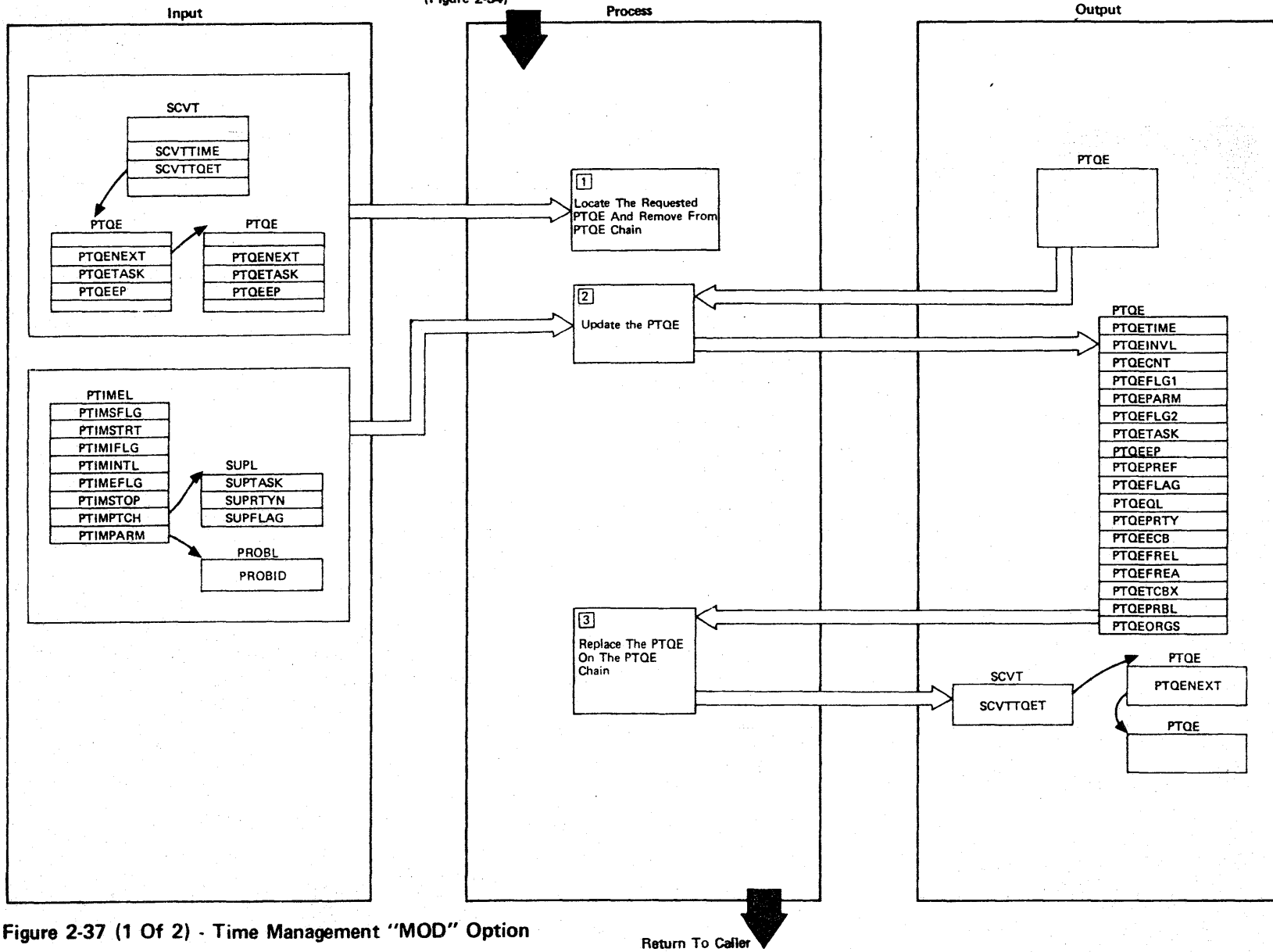


Figure 2-37 (1 Of 2) - Time Management "MOD" Option

Figure 2-37 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>On entry to DPPCTSVC, general purpose register 0 contains 8 to indicate a MOD PTIME option request, and register 1 contains the address of the PTIME input parameter list PTIMEL.</p> <p>The PTQE chain is searched in order to locate the correct PTQE (or PTQEs). Either the task name and/or entry point must have been specified in the PTIME macro. All PTQEs containing the specified task name, and/or entry point name, and/or ID are modified. If a PTQEID is not specified. If a PTQEID is supplied then only that PTQE is modified.</p>		DPCTSVC3
2	The PTQEs are rebuilt from this information contained in the PTIMEL.		DPCTSVC3
3	The update PTQEs are added to a chain of PTQEs via a CHAIN macro call.		DPCTSVC3

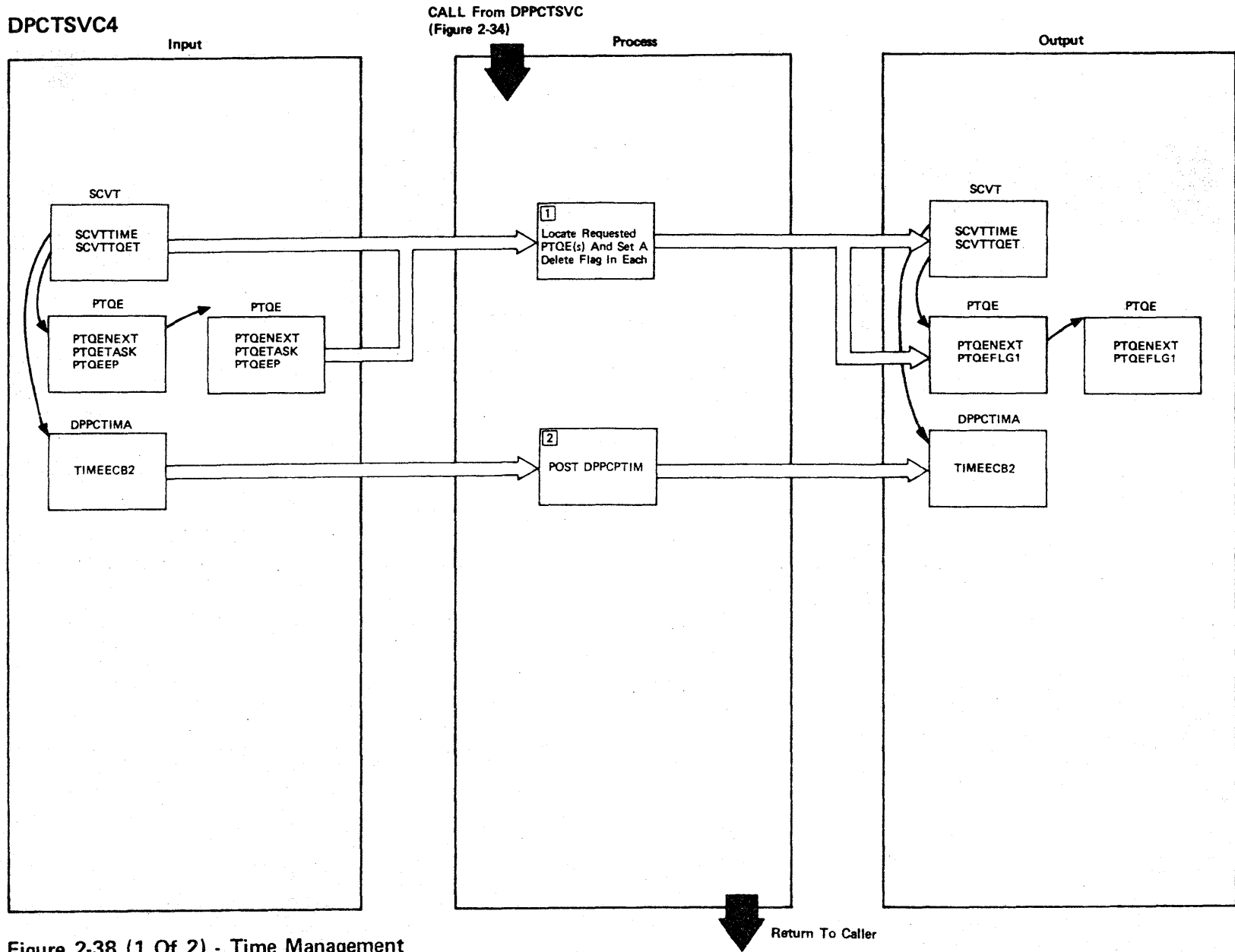


Figure 2-38 (1 Of 2) - Time Management

Figure 2-38 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>On entry to DPPCTSVC, general purpose register 0 contains 12 to indicate a DEL PTIME option request, and register 1 contains the address of the PTIME input parameter list PTIMEL.</p> <p>The PTQE chain is searched in order to locate the correct PTQE (or PTQEs). Either the task name and/or entry point must have been specified in the PTIME macro. All PTQEs containing the specified task name, and/or entry point name, and/or ID are modified (i.e., bit 7 of the PTQEFLG1 is turned on to indicate that this PTQE is to be deleted), if a PTQE ID is not specified. IF a PTQE ID is supplied then only that PTQE is modified.</p>		DPCTSVC4
2	<p>The TIMEECB ECB is posted. Module DPPCPTIM waits on this ECB. When posted, DPPCPTIM removes all PTQEs with bit 7 of the PTQEFLG1 set to one.</p>		DPCTSVC4

DPPCALCF

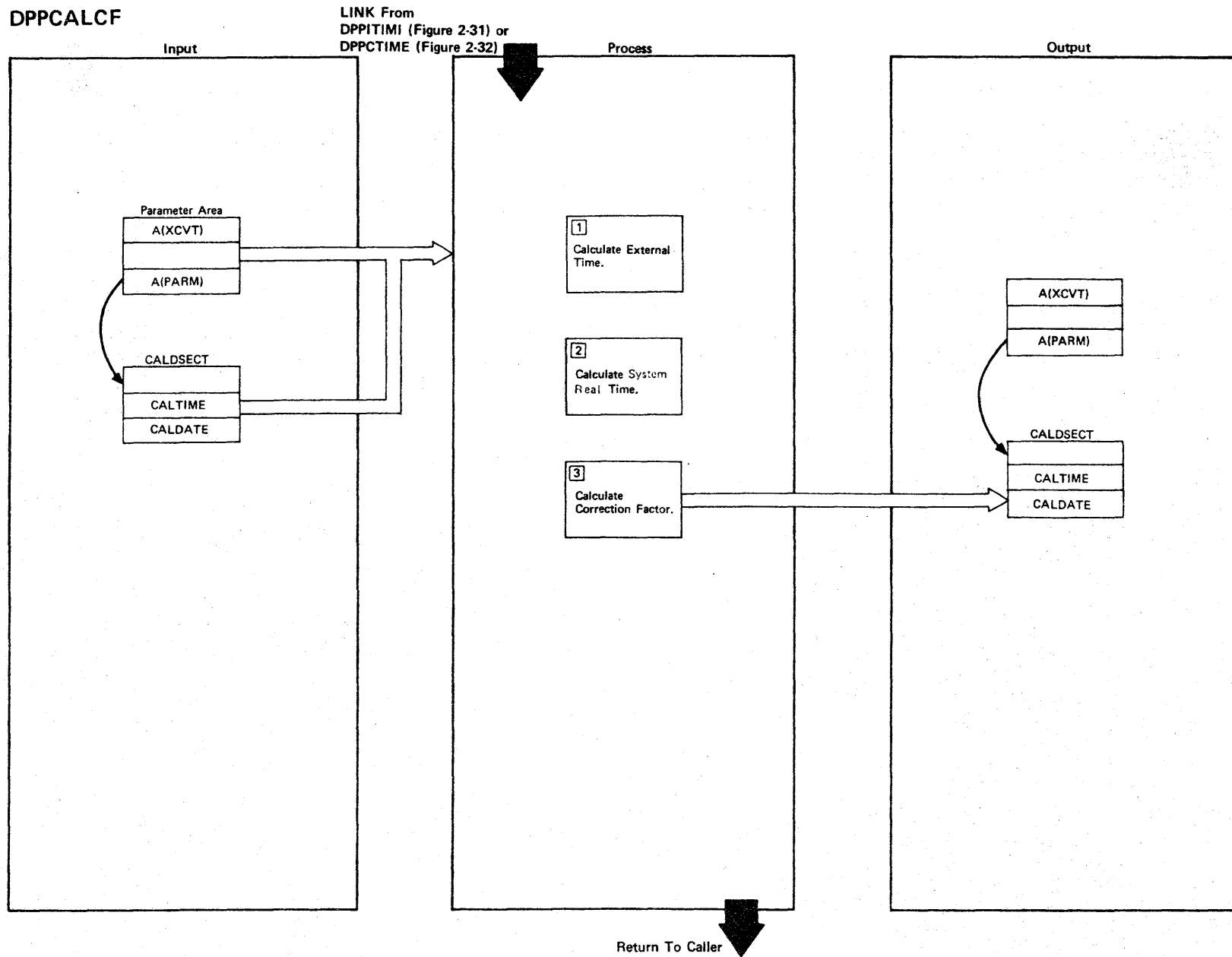


Figure 2-39 (1 Of 2) - Time Management - Calculate Correction Factor

Figure 2-39 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>Register 1 contains the address of a 3-word parameter area. The time and date obtained from the external time source is stored in CALTIME and CALDATE, respectively. The time is binary in 10 millisecond units. The date is a Julian date of the form "OOYYDDDF" where YY is the last two digits of the year and DDD is the day of the year.</p> <p>NOTE: The default external time source is the standard OS time routine. Segment DPCALCF1 may be replaced by a user written interface program to support another time source.</p>		DPCALCF1
2	<p>A PTIME macro call with the RET option is used to obtain the current time.</p>		DPPCALCF
3	<p>The time is subtracted from the time provided by the external time source to provide an algebraic sum to be added to the current correction factor.</p>		DPPCALCF

DPPCUPCF

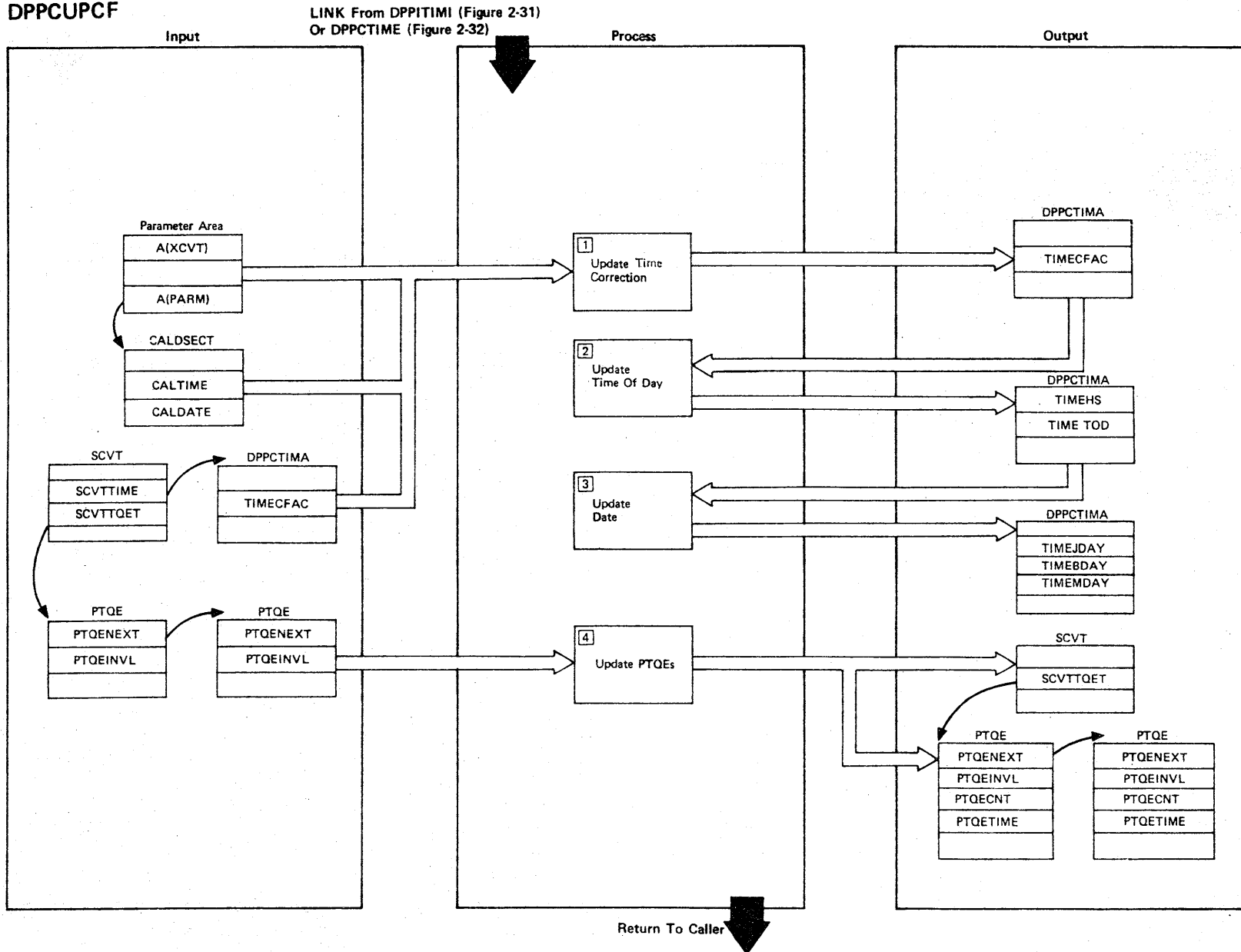


Figure 2-40 (1 Of 2) - Time Management - Update Correction Factor Routine

Figure 2-40 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Register 1 contains the address of a 3-word parameter area. The CALTIME field contains an algebraic sum to be added to the current correction factor.		DPPCUPCF DPCUPCF1
2	The current time is updated based on the new correction factor.		DPCUPCF2
3	The date stored in the CALDATE field is stored into the time array as the current date.		DPCUPCF3
4	<p>If the time is adjusted backward, then the time and count values in the PTQEs are reset (back to the original start time if necessary). If the time is adjusted forward, then it is assumed that the intervening time intervals were skipped.</p> <p>NOTE: Message 39 is issued to inform the user that the time correction factor has been updated.</p>	DPP039I	DPCUPCF4

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Data Base Management

The Special Real Time Operating System data base is designed to fulfill the needs of data storage and access of a realtime operating system. The Special Real Time Operating System data base subroutines provide the user with an interface to the information contained in the data base. Through the use of these subroutines, data may be retrieved from or replaced in the data base. In addition, sections of the data base may be copied to a direct access device to provide a historical log.

During a normal start, i.e., when the job is initially started through standard OS/VS Job Control statements with the EXEC card specifying PGM=DPPINIT, the data base initialization programs will read in the initial data for all VS resident arrays that specified "INIT=YES" on the ARRAY macro in the offline utility phase. Those VS arrays for which "INIT=YES" was not specified have VS storage space allocated, but no data is moved into the space.

During a refresh start, i.e., when the job is reinitialized from a restart data set, or during a normal start when the SYSINIT input stream does not contain a "DBREF NO" control statement, the data base initialization program will refresh all VS resident arrays that specified "REINIT=YES" and that requested logging in the offline utility phase with the last logged copy of that array. The log arrays are initialized to resume logging with the last logged copy of each loggable VS resident array.

The Data Base Initialization program, DPPIDBAS, is responsible for the initial load of the VS resident data base, building the data base control blocks, and loading the data base subroutines (DPPDBLOK (GETBLOCK/PUTBLOCK), DPPDITEM (GETITEM/PUTITEM), and DPPDARAY (GETARRAY/PUTARRAY)). These subroutines are independent with little or no communication with each other and provide the user interface with the data contained in the data base as shown in Figure 2-41.

The Data Base Logging Initialization program, DPPILOGN, is responsible for loading the logging subroutines (DPPDGETL (GETLOG), DPPDPUTL (PUTLOG), and DPPDUMPL (DUMPLOG)), initiating time-driven logging (DPPDFREQ), and refreshing user-specified VS resident arrays (DPPDUPDL). The three logging subroutines are also independent of each other but use GETBLOCK, PUTBLOCK, etc. to actually retrieve the requested data as shown in Figure 2-42.

Data base is the only functional area that requires special routines used primarily for communications between partitions in a two-partition environment. Since the OS/VS I/O control blocks used to read and write data from the DA resident data base exist only in the MASTER partition, any data base request must be executed by a task in the MASTER partition. This is accomplished by a SLAVE partition interface routine, DPPDSUB2, which receives control in the SLAVE partition as the result of a user macro call (i.e., GETBLOCK, PUTLOG, etc.) DPPDSUB2 PATCHes a MASTER partition interface routine, DPPDBSIF, in the MASTER partition. DPPDBSIF then branches to the appropriate subroutine (i.e., DPPDBLOK, DPPDPUTL, etc.) to perform the requested service as shown in Figure 2-43.

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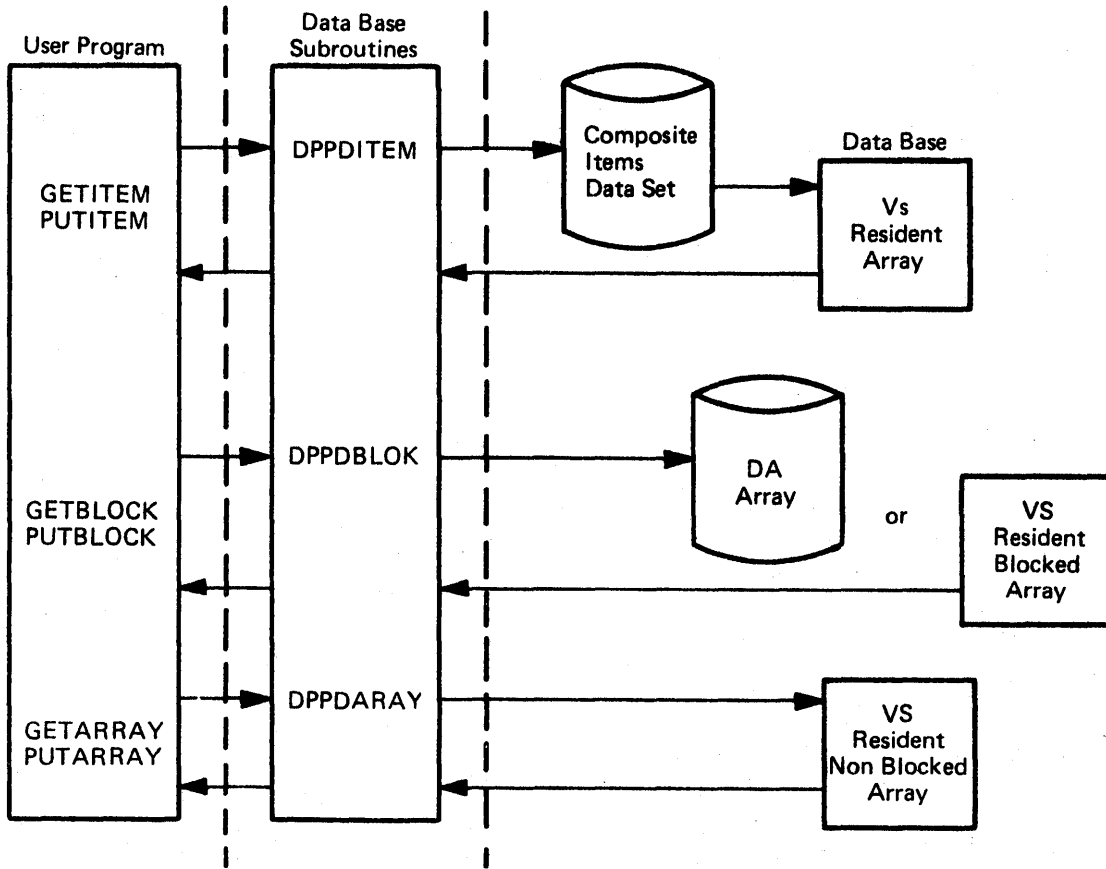


Figure 2-41. Data Base Subroutines

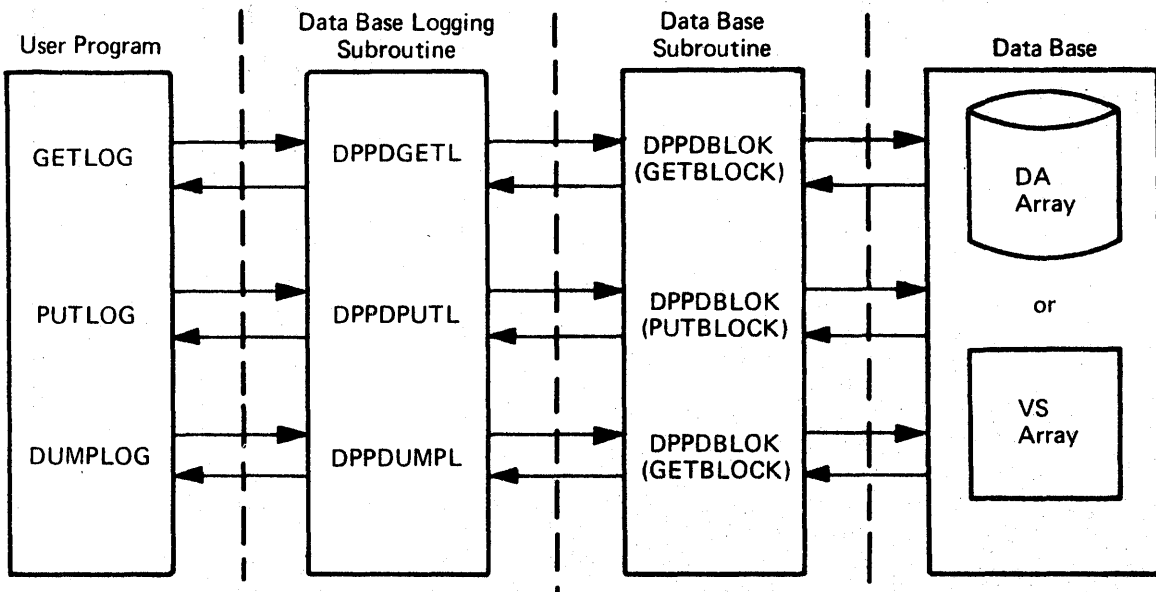


Figure 2-42. Data Base Logging Subroutines

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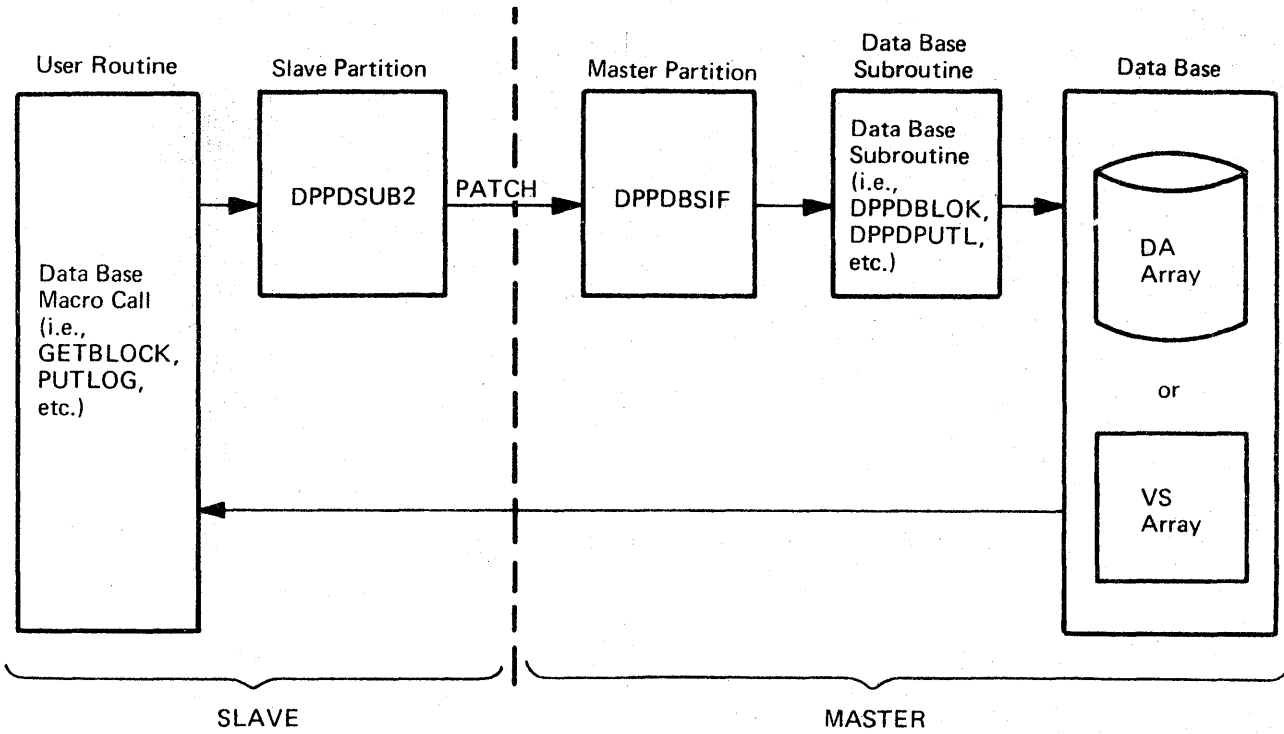


Figure 2-43. Data Base Two Partition Operation

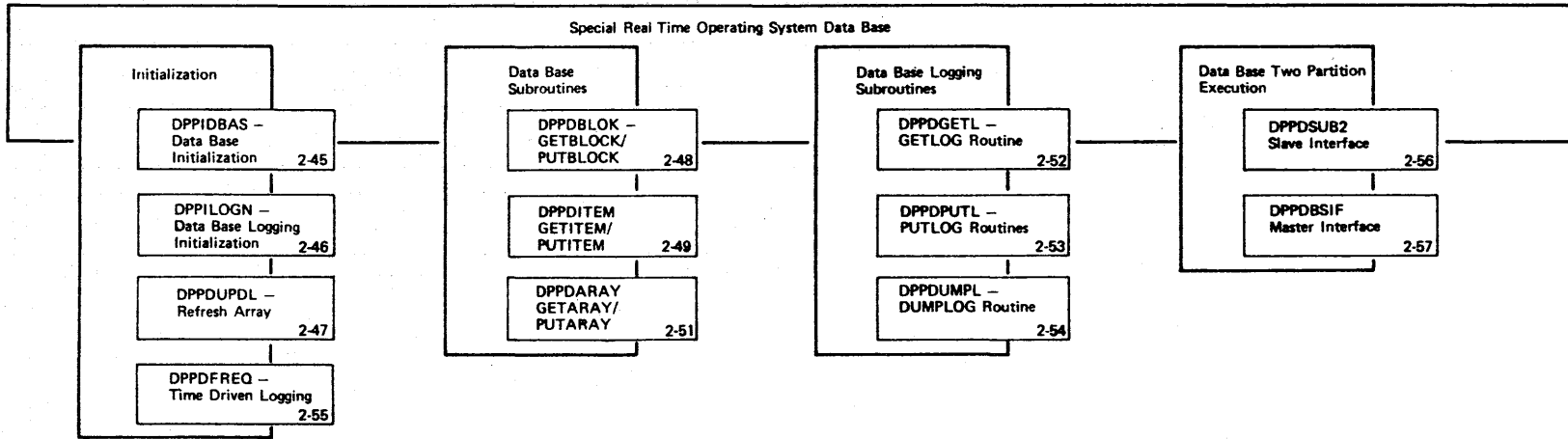


Figure 2-44 - Special Real Time Operating System Data Base Overview

DPPIDBAS

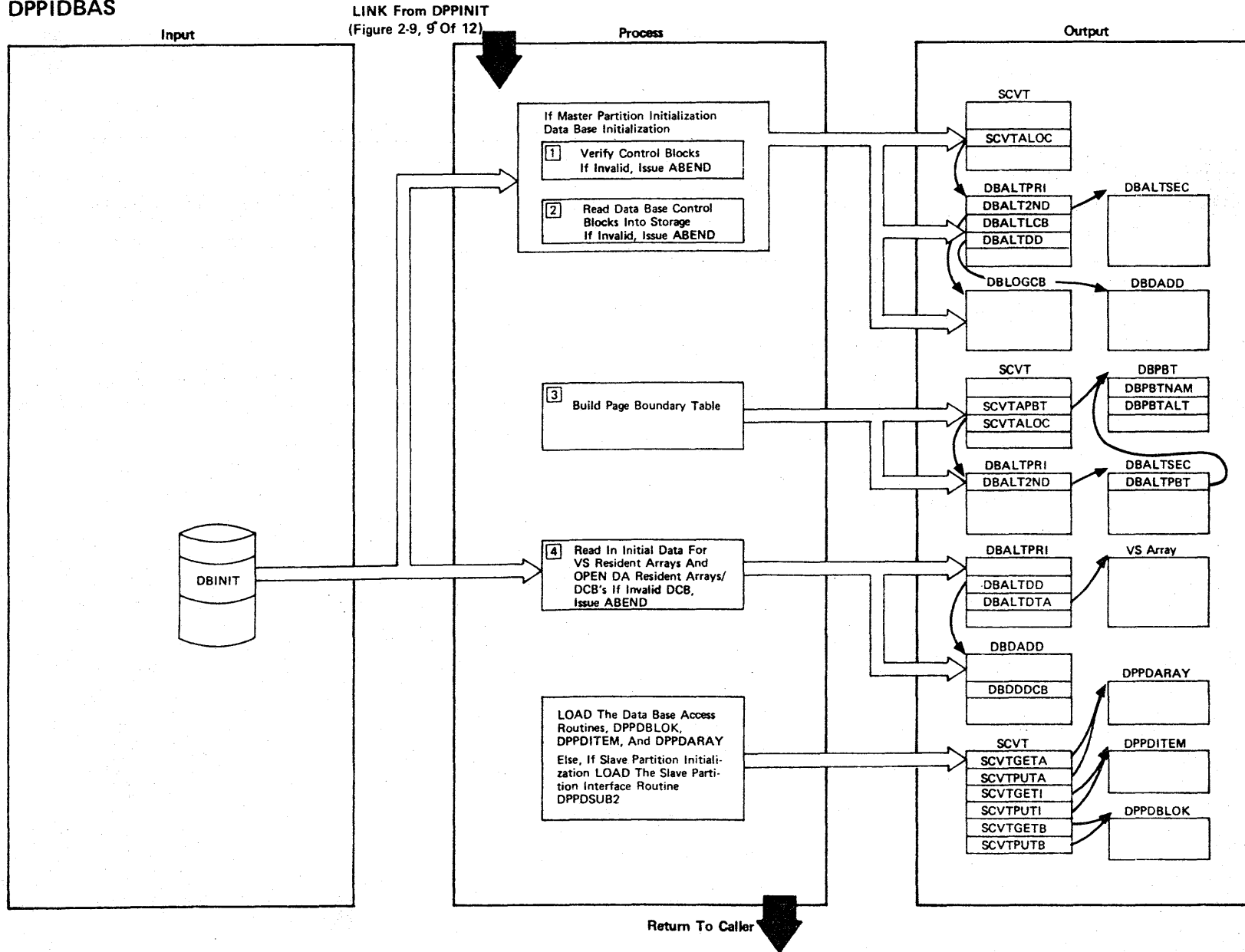
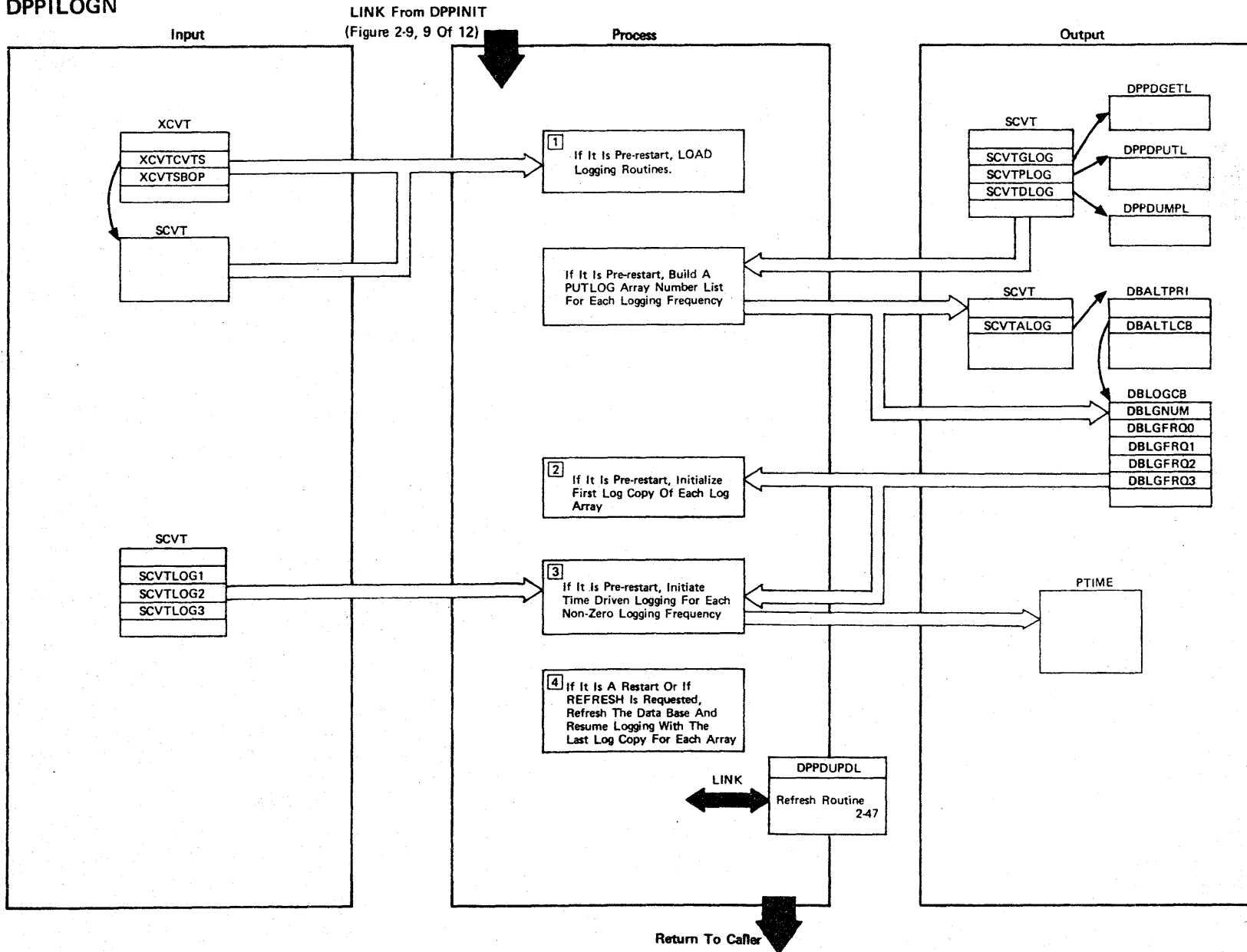


Figure 2-45 (1 Of 2) - Data Base Initialization

Figure 2-45 (2 Of 2)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If there is an invalid XCVT, SCVT, or TCBX, job step.	USER 10 USER 11	
2	<p>The partitioned data set referenced through the DBINIT DD card contains the four primary data base control blocks (the Primary Array Locator Table, the Secondary Array Locator Table, the Data Base Logging Control Block, and the Data Base DD name table). These were built by the offline data base utility program DPPXDBIN. If there is not an @INIT member, ABEND job step. If unable to locate log array, ABEND job step.</p> <p>NOTE: The DBALTPRI and DBALTSEC are read into supervisor storage, and DBLOGCB and DBDADD are read into user storage.</p>	USER 13 USER 54	DPPIDBAS DPIDBAS1
3	The DBPBT contains the name of the last array in each page of the DBALTSEC. This will allow the data access routines to locate the requested array with a minimum number of page faults to the DBALTSEC.		DPIDBAS2
4	The data for VS resident arrays is read into storage from the partitioned data set referenced through the DBINIT DD card. All data sets containing the direct access resident arrays are opened. If unable to open, ABEND job step.	USER 12	DPIDBAS3

DPPILOGN



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Figure 2-46 (1 Of 2) - Logging Initialization

Figure 2-46 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Logging routines DPPDGETL, DPPDPUTL, and DPPDUMPL are loaded into storage and their addresses are stored in the SCVT.		DPPILOGN
2	A PUTLOG macro call is issued for each log frequency (0, 1, 2, and 3) using the array number list as input.		DPPILOGN
3	A PTIME macro call is issued for log frequencies 1, 2, and 3 specifying TASK and EP name DPPDFREQ if the SYSGENed time interval for that particular log frequency is nonzero. Log frequency 0 is used for arrays that are to be logged on a demand basis only.		DPPILOGN
4	If an array has been defined as refreshable during the data base offline compilation, it will be refreshed from the last logged copy of that array following a restart or if data base refresh had been specified through the use of a DBREF statement in the SYSINIT input stream during a normal start. In addition, logging will be resumed with last logged copy for all logging arrays.		DPPILOGN

DPPDUPDL

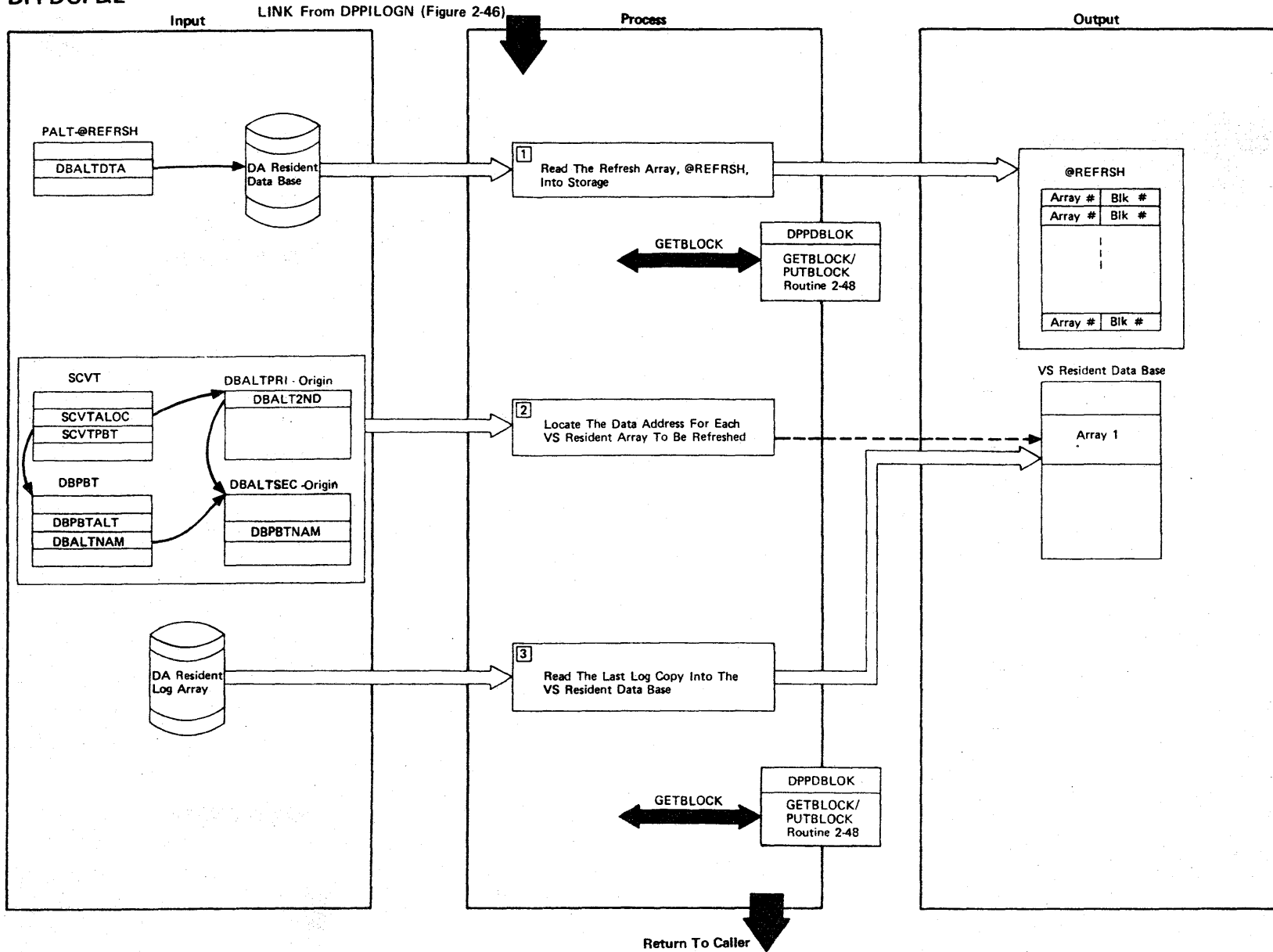
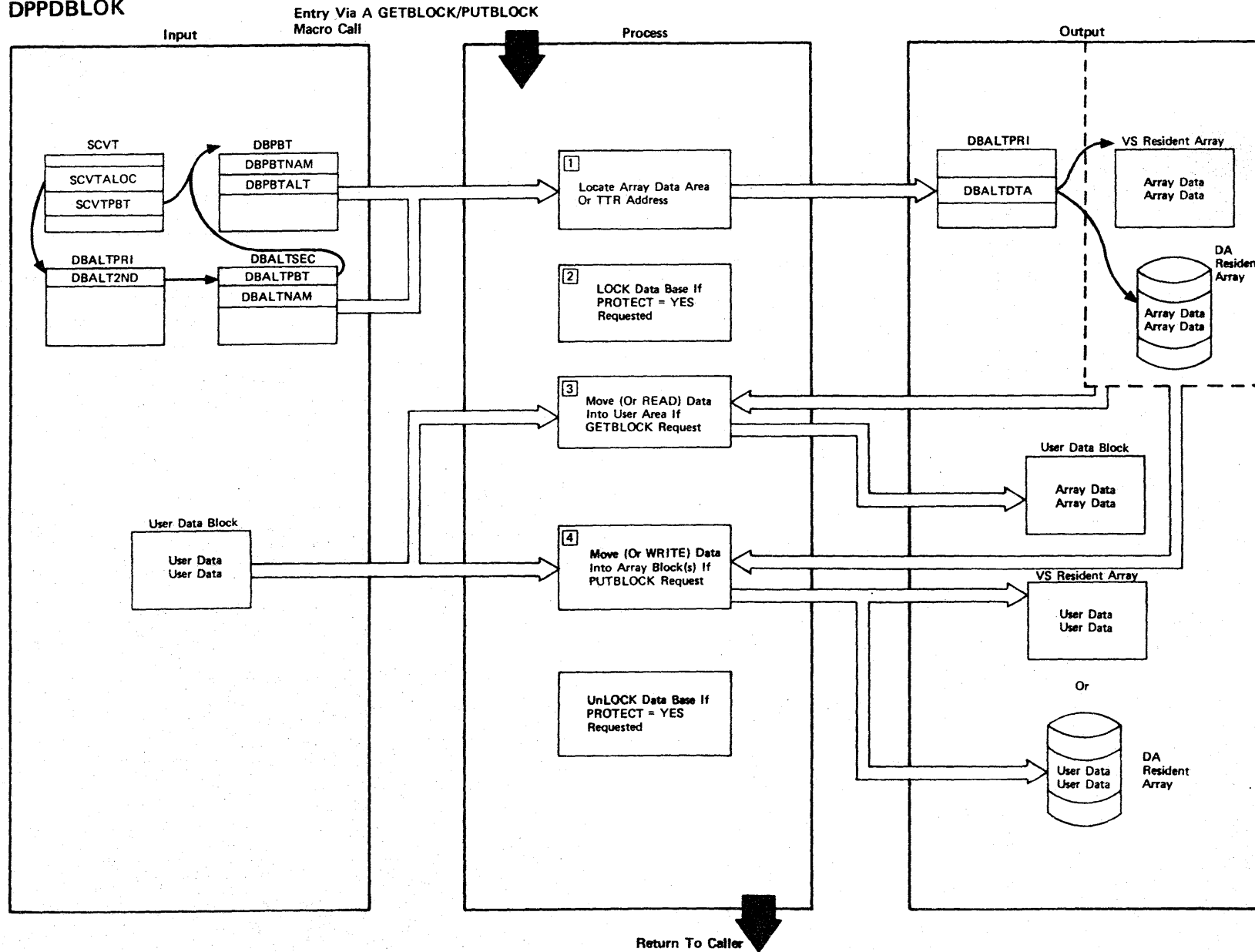


Figure 2-47 (1 Of 2) - Data Base Refresh Routine

Figure 2-47 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	A GETARRAY macro call is used to find the size and number of blocks in the refresh array, @REFRSH. Then a GETBLOCK macro call is used to retrieve the array.		DPPDUPDL
2	The Page Boundary Table and the Secondary Array Locator Table are used to calculate the array number for the named arrays. The array number is used as an index into the Primary Array Locator Table. The DBALTPRI contains the address of the VS resident array.		DPPDUPDL
3	A GETBLOCK macro call is used to read the last log copy into the VS resident data base.		DPPDUPDL

DPPDBLOK



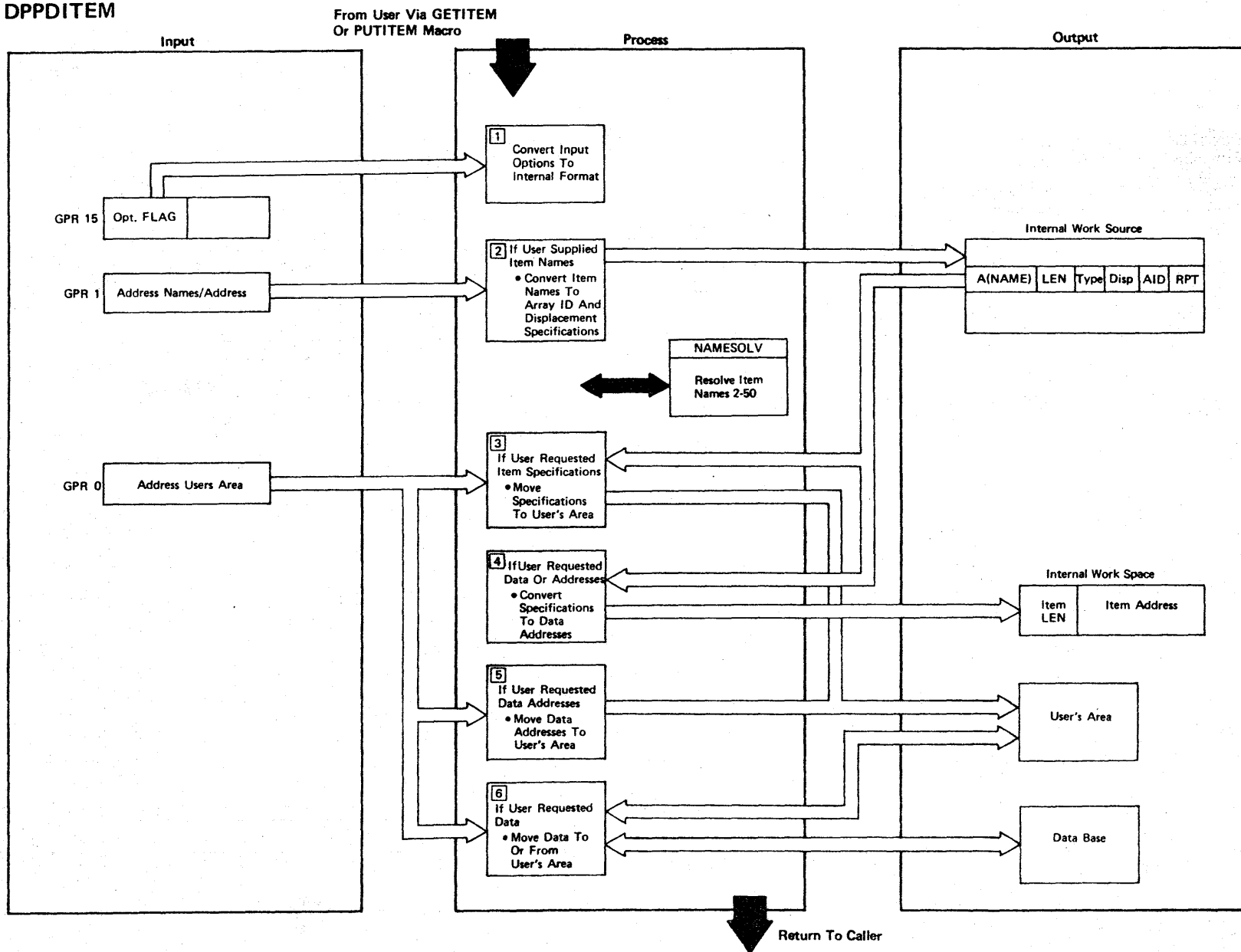
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Figure 2-48 (1 Of 2) - GETBLOCK/PUTBLOCK Routine

Figure 2-48 (2 Of 2)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DBPBT and the DBALTSEC are used to calculate the array number for the named arrays. The array number is used as an index into the DBALTPRI and DBALTPRI contains the address of the data for VS resident arrays or the relative track address of the data for DA resident arrays.		DPPDBLOK
2	If protect=YES is specified, the entire VS resident data base is locked for VS resident arrays or one Direct Access data set is locked for that DA resident array.		DPPDBLOK
3 and	Only the user specified blocks of the array are accessed or modified on GETBLOCK and/or PUTBLOCK requests.		DPPDBLOK
4			

DPPDITEM



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Figure 2-49 (1 Of 2) - Access Data Base Items

Figure 2-49 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	This program may be entered for GETITEM or PUTITEM processing. The user may supply the name of a single item for which data is to be processed or a list of items.		DPPDITEM
2	Program segment NAMESOLV converts item names to internal format.		DPPDITEM
3	Program segment MOVESPEC will move the specification data to the user's area,		DPPDITEM
4	Program segment CONVSPEC will convert the specification data to addresses.		DPPDITEM
5	Program segment MOVEADDR will move the item addresses to the user's area.		DPPDITEM
6	Program segment MOVEDATA will move the item data to the user's area if a GETITEM is being processed or from the user's area to the data base if a PUTITEM is being processed.		DPPDITEM

DPPDITEM

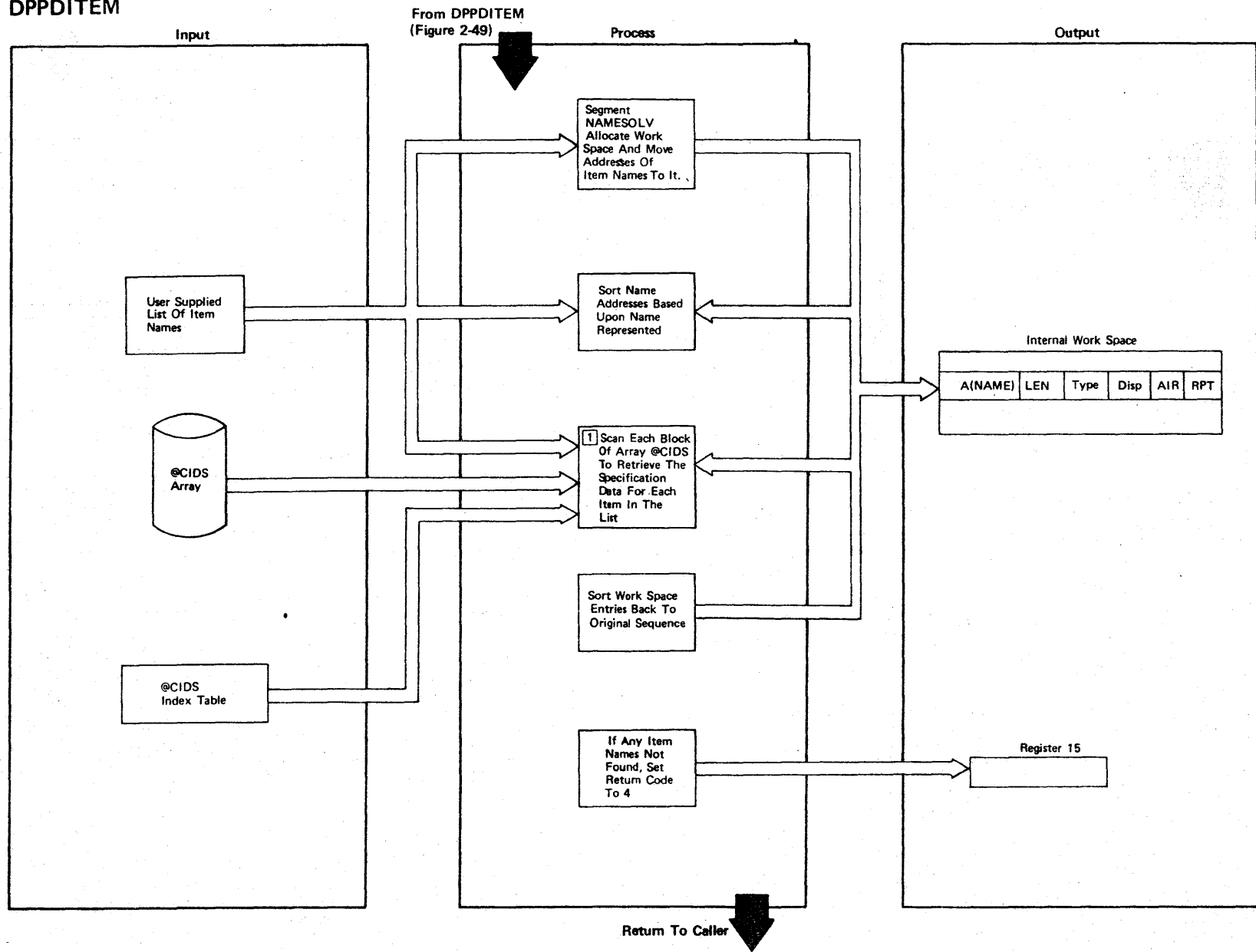


Figure 2-50 (1 Of 2) - Access Data Base Items (NAMESOLV)

Figure 2-50 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The array named @CIDS contains the item specifications for every item defined to the system.		DPPDITEM
2	The @CIDS index table is used to locate the block of the DA resident array that contains the specified item name, if it exists. This reduces the number of I/O operators required to locate this item name.		

DPPDARAY

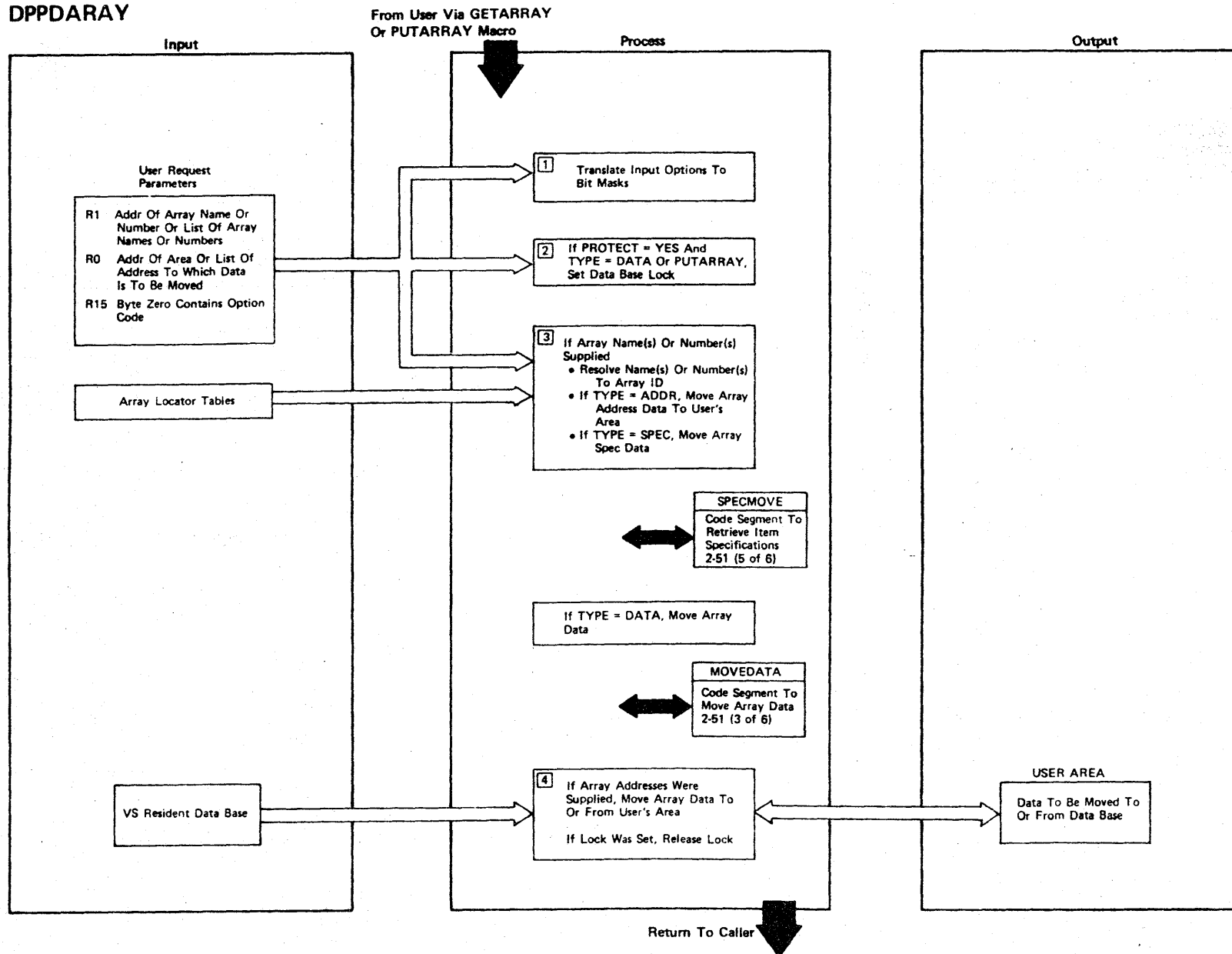


Figure 2-51 (1 Of 6) - GETARRAY/PUTARRAY Processor

Figure 2-51 (2 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The processing for GETARRAY or PUTARRAY is identical with the exception of the direction of the data movement if TYPE=DATA.		DPPDARAY
2	The protect function disallows a user from moving data into or out of the data base until previous users have completed their data moves.		DPPDARAY
3	The user may specify a single array name, number or address or a list of array names, numbers or addresses. In either case, the processing is similar with the exception that the program loops through this logic if lists are supplied.		DPPDARAY
4	Array addresses may be resolved and passed to this program to bypass name resolution on each use of a list. The addresses passed are used as the address of the array.		DPPDARAY

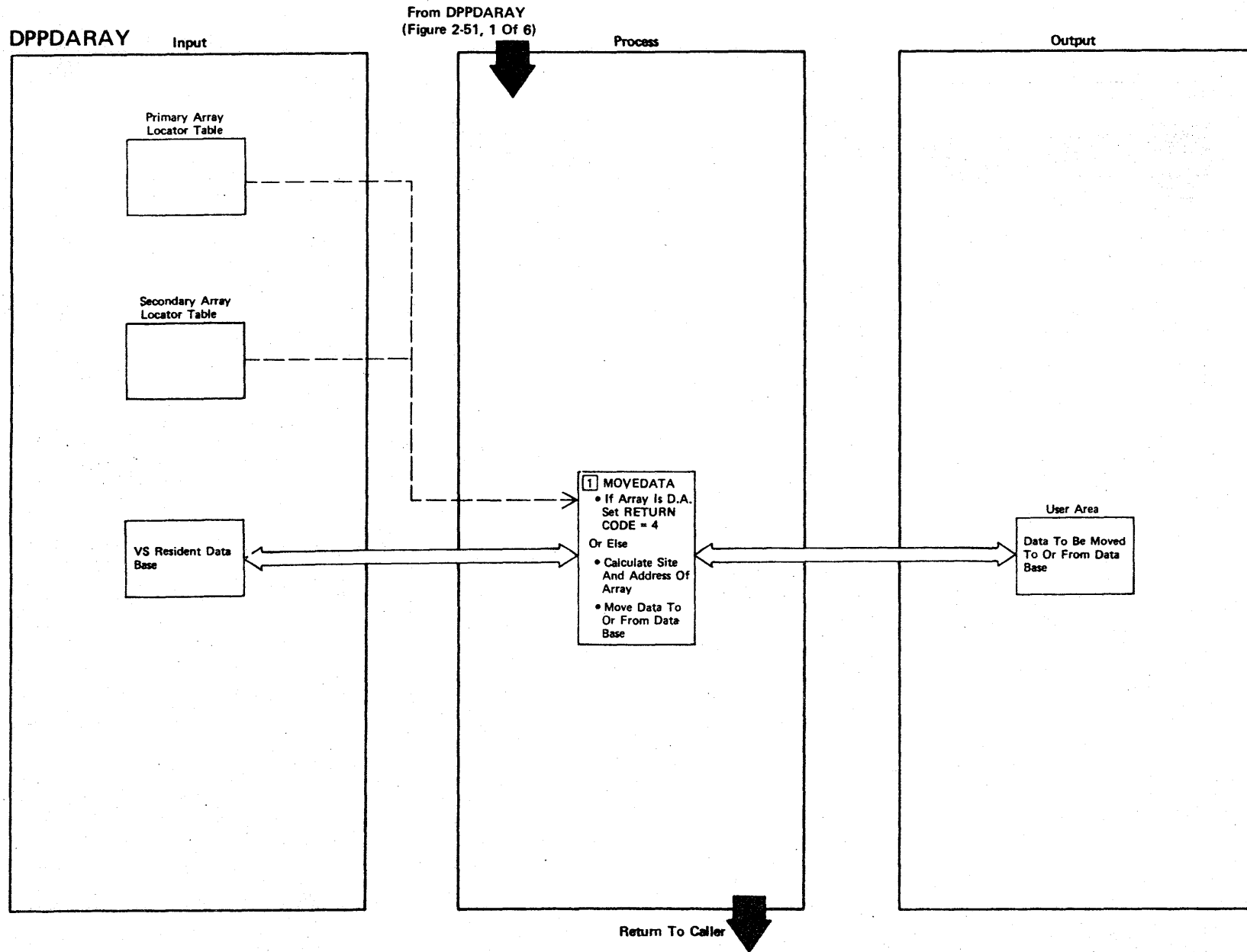


Figure 2-51 (3 Of 6) - GETARRAY/PUTARRAY Processor (MOVEDATA)

Figure 2-51 (4 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	GETARRAY and PUTARRAY processing is identical with the exception of the direction of the movement of data if TYPE=DATA.		DPPDARAY

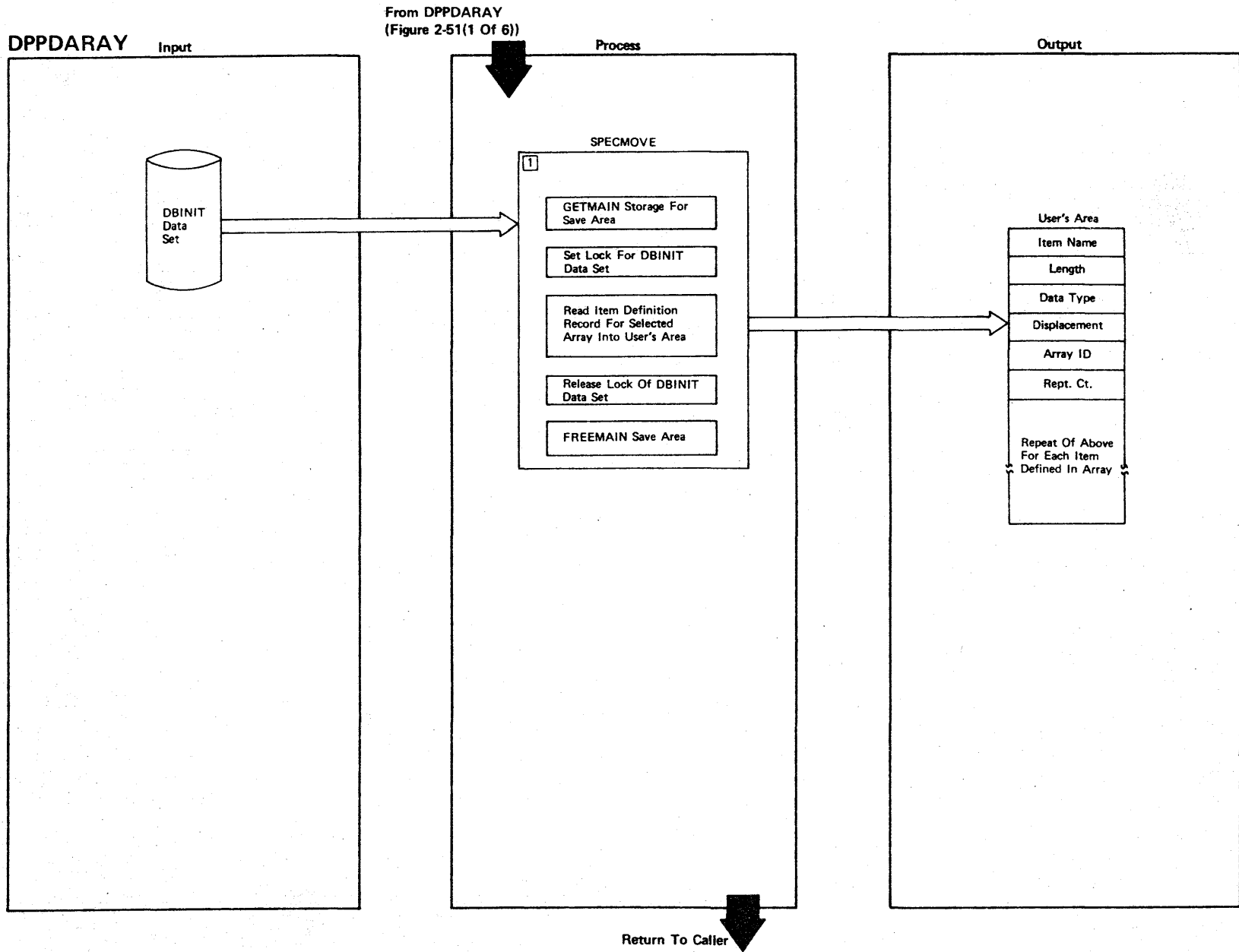


Figure 2-51 (5 Of 6) - GETARRAY/PUTARRAY Processor (SPECMOVE)

Figure 2-51 (6 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DBINIT data set contains a logical record for each array which consists of a 16-byte entry for each item defined for the array.		DPPDARAY

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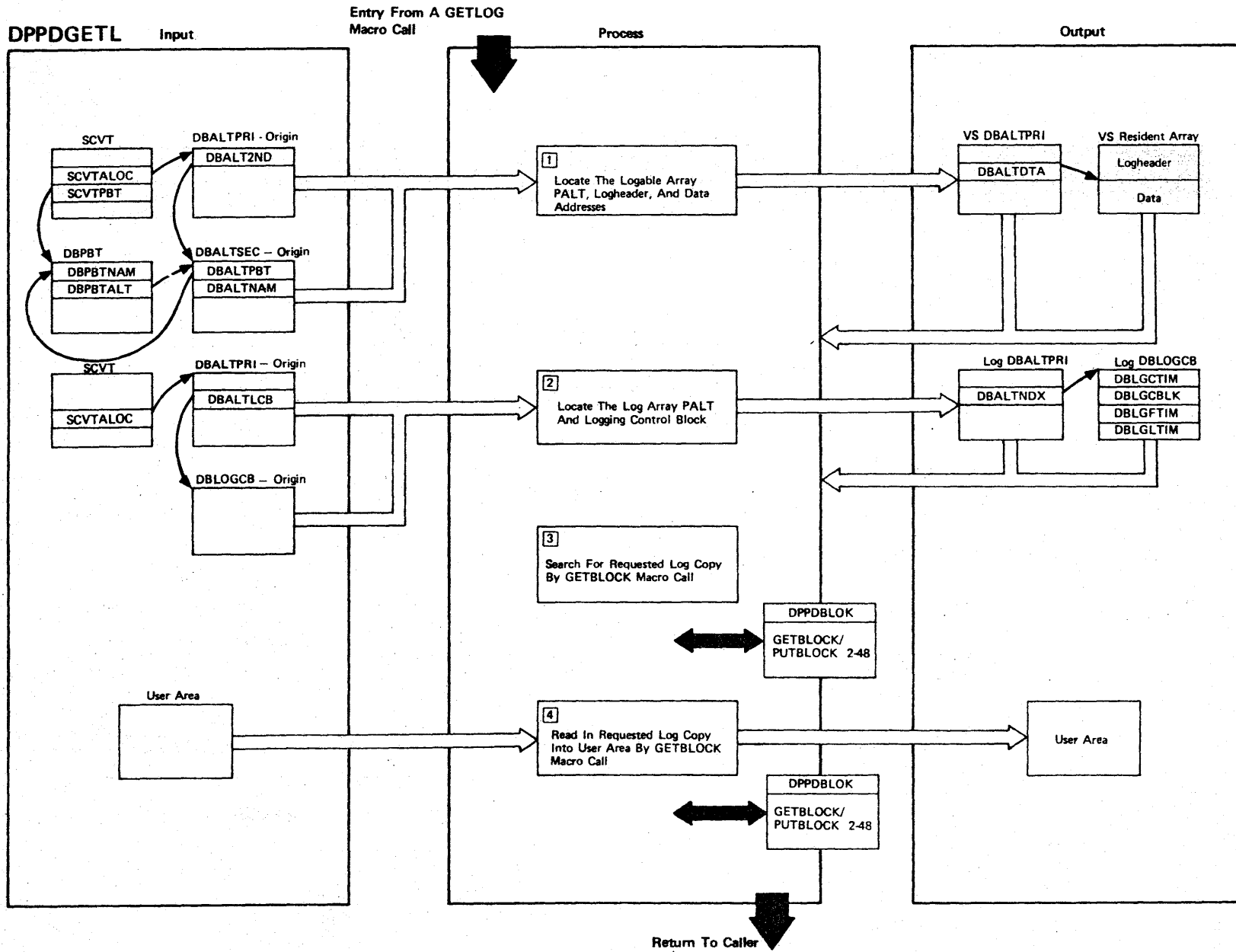
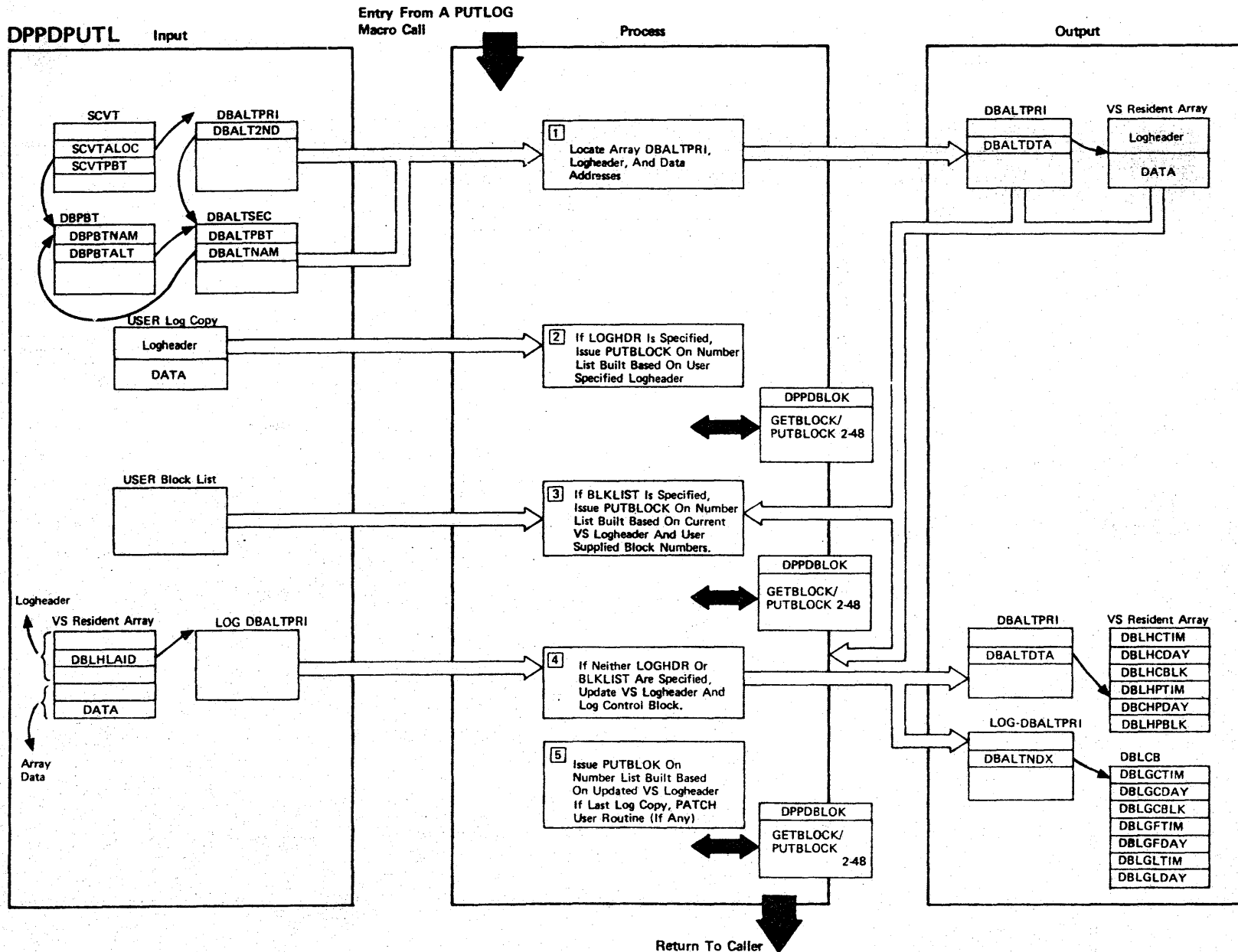


Figure 2-52 (1 Of 2) - GETLOG Routine

Figure 2-52 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The DBPBT and the DBALTSEC are used to calculate the array number for the named arrays. The array number is used as an index into the DBALTPRI. The DBALTPRI contains the address of the VS resident array. The logheader precedes the array data in storage.</p>		DPPDGETL
2	<p>The VS array logheader contains the array number for the associated log array. The log array number is used as an index into the DBALTPRI. The DBALTPRI for the loggable array contains an index into the data base logging control block.</p>		DPPDGETL
3	<p>The time fields in the DBLOGCB are used to reduce the search for the requested log copy. GETBLOCK subroutine is used to read the logheader from the log copies until the correct log copy is found.</p>		DPPDGETL
4	<p>GETBLOCK subroutine is used to read the entire log copy into the user provided area.</p>		DPPDGETL



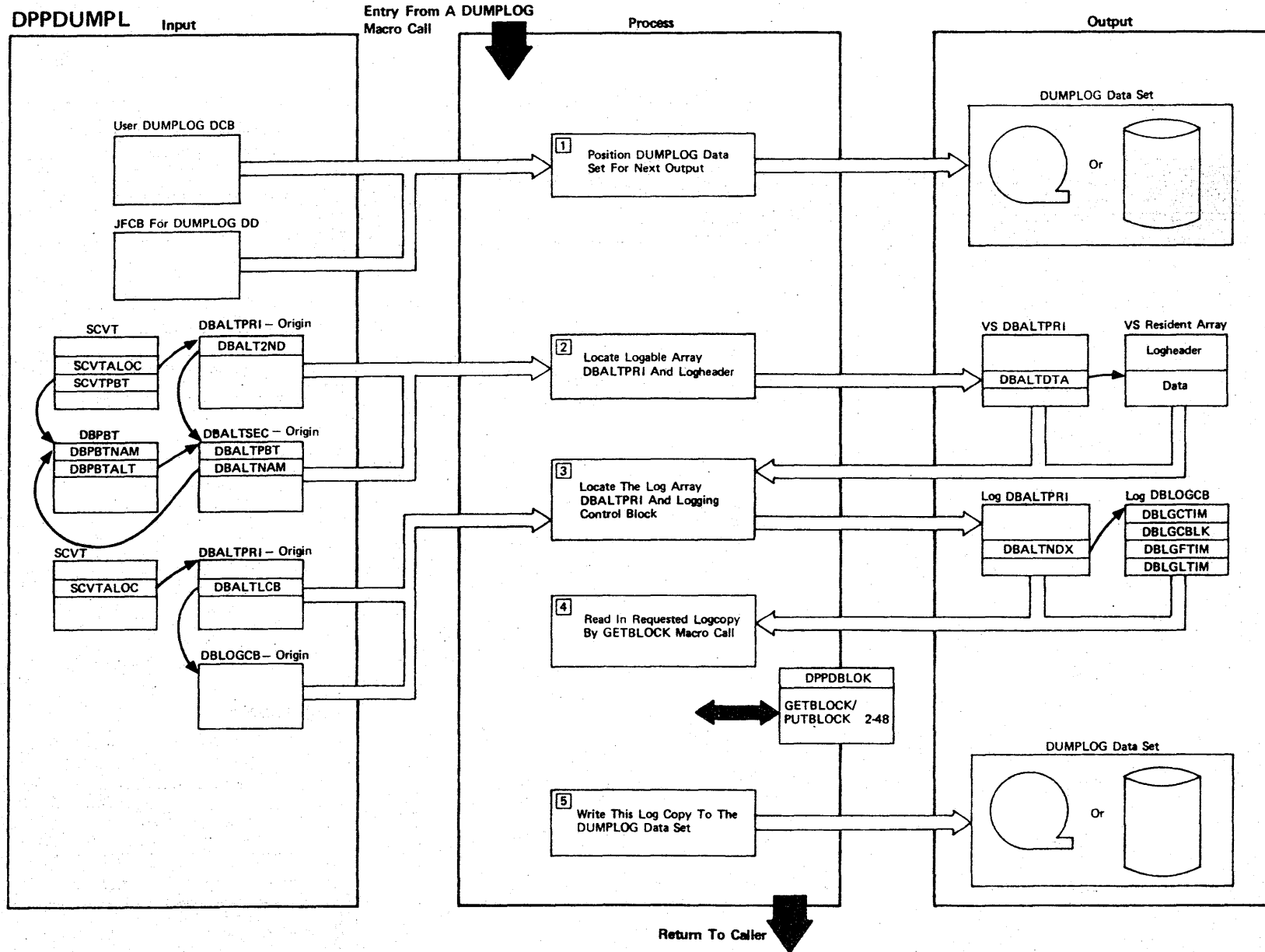
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Figure 2-53 (1 Of 2) - PUTLOG Routine

Figure 2-53 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DBPBT and the DBALTSEC are used to calculate the array number for the named arrays. The array number is used as an index into the DBALTPRI. The DBALTPRI contains the address of the VS resident array. The logheader precedes the array data in storage.		DPPDPUTL
2	The LOGHDR option is used to replace a log copy in the log array.		DPPDPUTL
3	The BLKLIST option is used to update blocks within the current log copy of the Log Array.		DPPDPUTL
4	The logheader and Log Control Block are modified to point to the next log copy.		DPPDPUTL
5	Normal logging copies the current VS resident array and its log header into the next log copy. If it is determined that wraparound will occur with the next PUTLOG request, the user defined wraparound processor (if any) is patched.		DPPDPUTL

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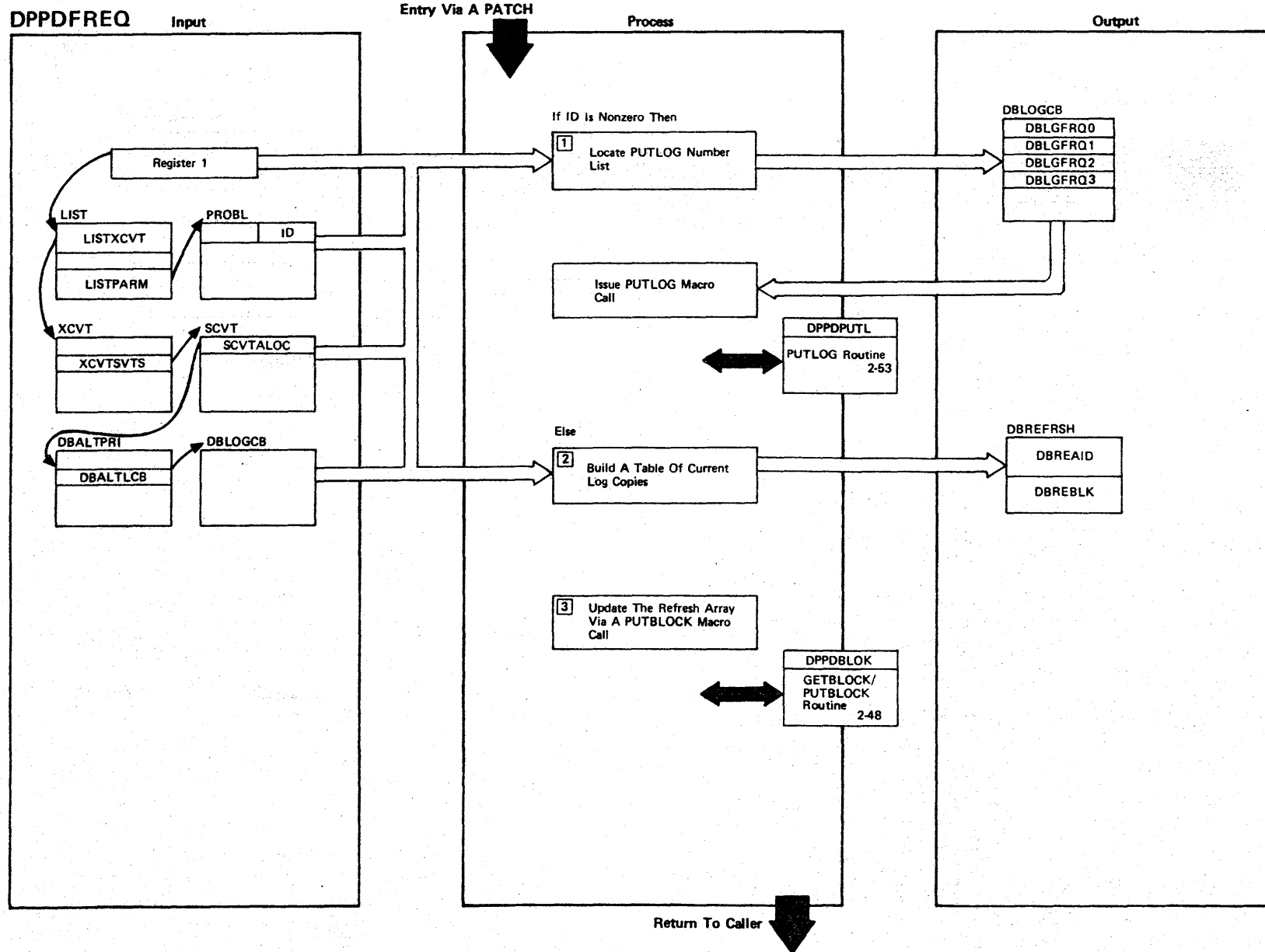


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Figure 2-54 (1 Of 2) - DUMPLOG Routine

Figure 2-54 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The user supplied DD name defines the DUMPLOG data set. This data set is opened and positioned according to the options specified on the DUMPLOG macro.		DPPDUMPL
2	The DBPBT and the DBALTSEC are used to calculate the array number for named arrays. The array numbers used as an index into the DBALTPRI. The DBALTPRI contains the address of the data for the VS resident array, and the logheader immediately precedes the array data in storage.		DPPDUMPL
3	The VS array logheader contains the array number for the associated log array. The log array number is used as an index into the DBALTPRI. The DBALTPRI for the loggable array contains an index into the data base logging control block.		DPPDUMPL
4	The requested log copy is read into VS storage.		
5	The log copy is then written to the DUMPLOG data set using variable blocked spanned records.		



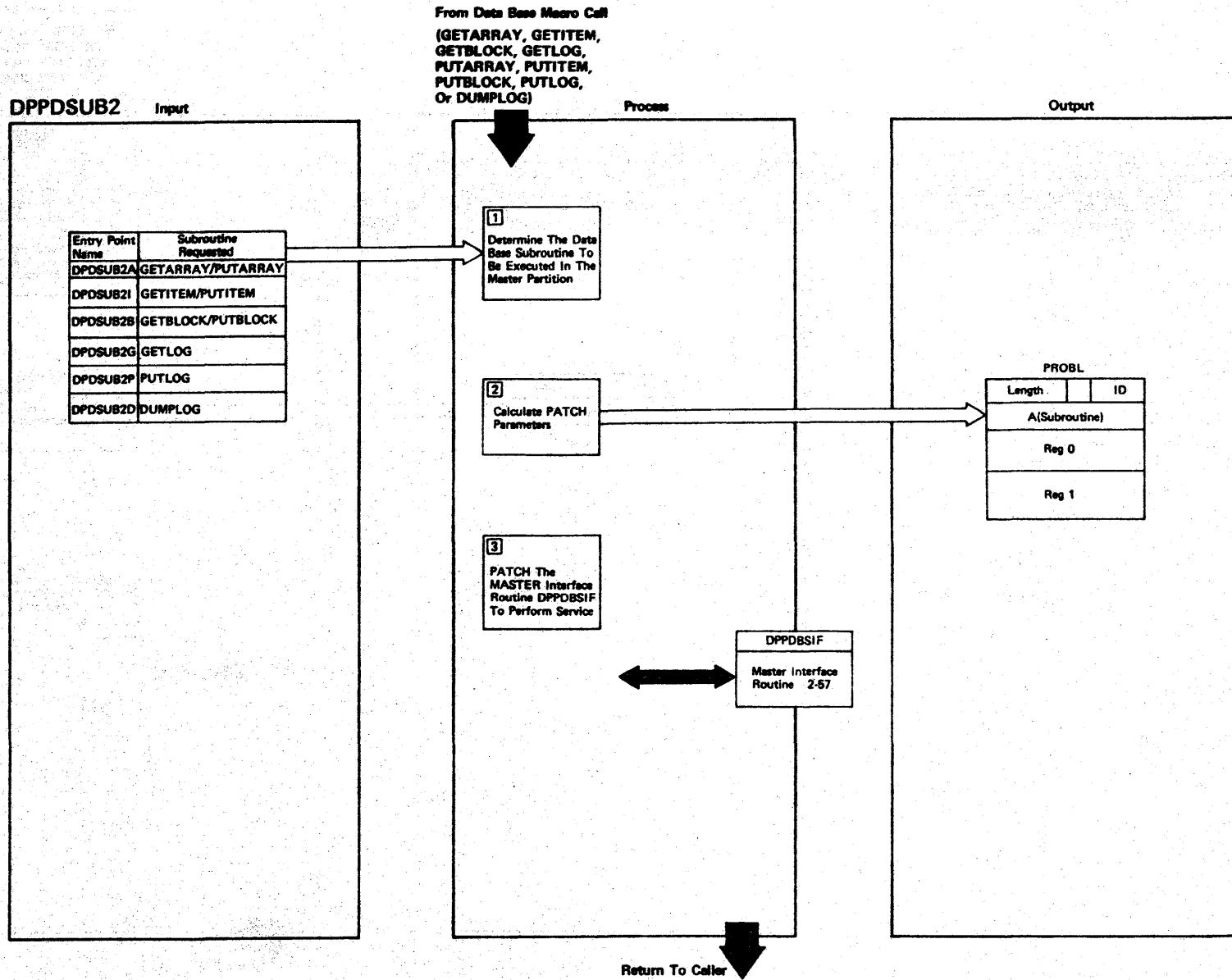
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Figure 2-55 (1 Of 2) - Time Driven Logging

Figure 2-55 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The ID passed through the PATCH macro (4, 8, or 12) is used as an index into the table of PUTLOG number lists contained in the Log Control Block. The patch is the result of the PTIME SVCs issued by DPPILOGN during initialization.		DPPDFREQ
2	The DBLOGCB tables are used to build the DBREFRSH table which contains the current block number for each log array.		DPPDFREQ
3	GETBLOCK macro call is used to write the DBREFRSH table into the refresh array, @REFRSH.		DPPDFREQ

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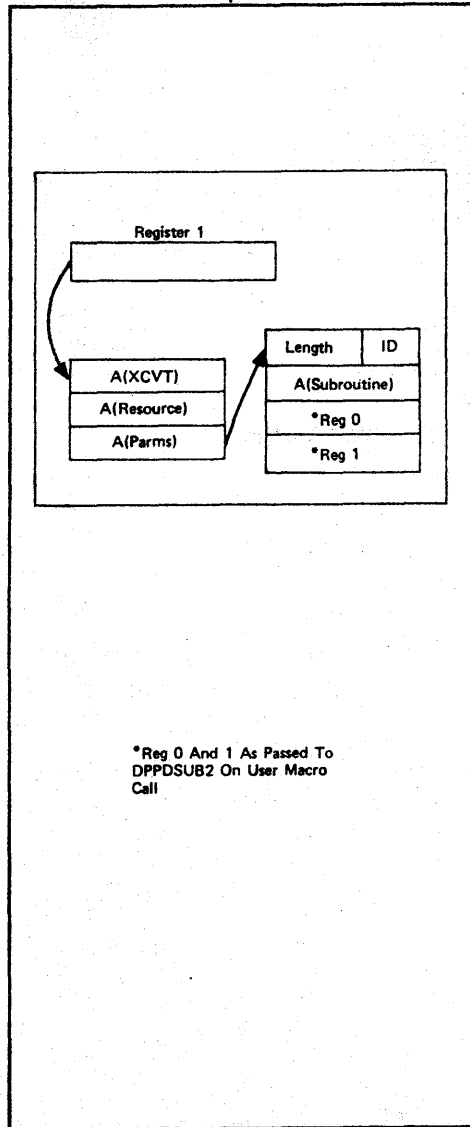
Figure 2-56 (1 Of 2) - Data Base SLAVE Interface

Figure 2-56 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Each macro call in the SLAVE partition branches to a unique location in load module DPPDSUB2. The location is used to determine correct subroutine to be executed in the MASTER partition.		DPPDSUB2
2	The PATCH parameter list consists of the address (in the MASTER partition) of the data base subroutine to be executed and registers 0 and 1 as passed to DPPDSUB2 by the user as the result of the macro call.		DPPDSUB2
3	DPPDBSIF is patched in the MASTER partition to branch to the subroutine DPPDSUB2 WAITS until the PATCH has completed.		DPPDSUB2

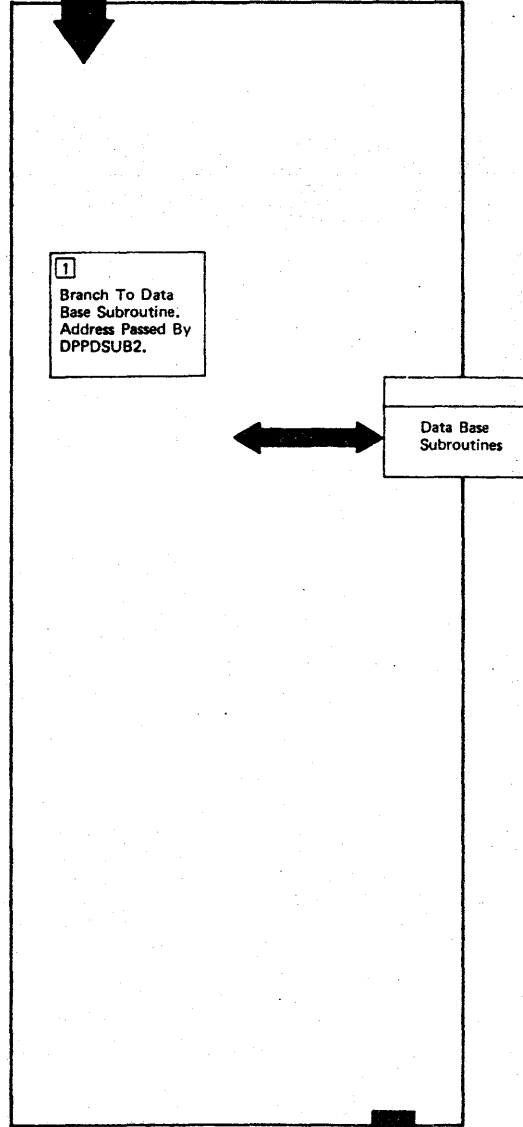
DPPDBSIF

Input



From DPPDSUB2
(Figure 2-57)
Via PATCH

Process



Output

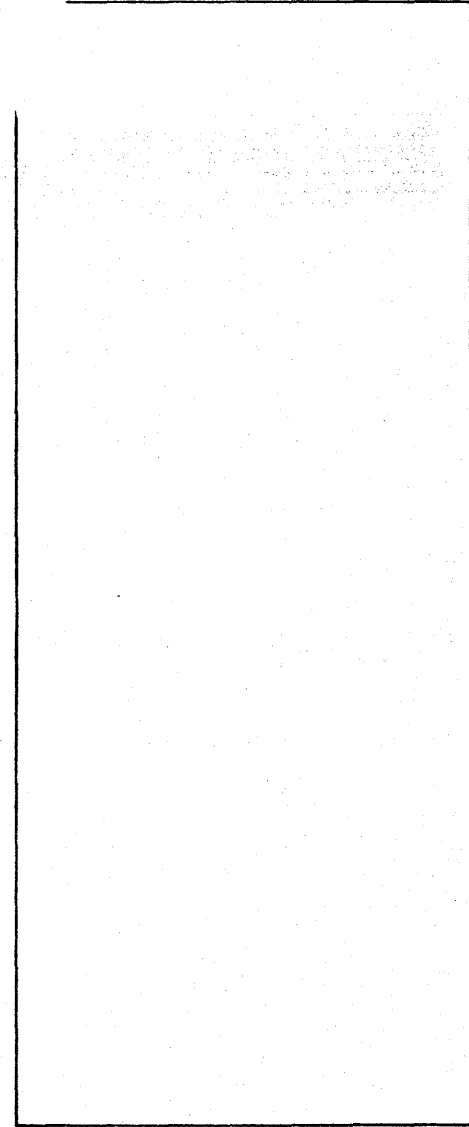


Figure 2-57 (1 Of 2) - Data Base MASTER Interface

Figure 2-57 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The address of the data base subroutine to be executed is passed as a parameter.		DPPDBSIF

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Message Handler

The Special Real Time Operating System's message handler interfaces with the user either through a MESSAGE macro call or an MSGRC operator command.

The MESSAGE macro processor, DPPMSG, is responsible for validating the input parameters from the MESSAGE macro call and formatting the actual message. The message handler output routine, DPPMSGI, is patched by DPPMSG and is responsible for output of the message to the appropriate device(s).

The message routing code STATUS/CHANGE routine gains control from the input message processor via a PATCH macro call as the result of a MSGRC operator command.

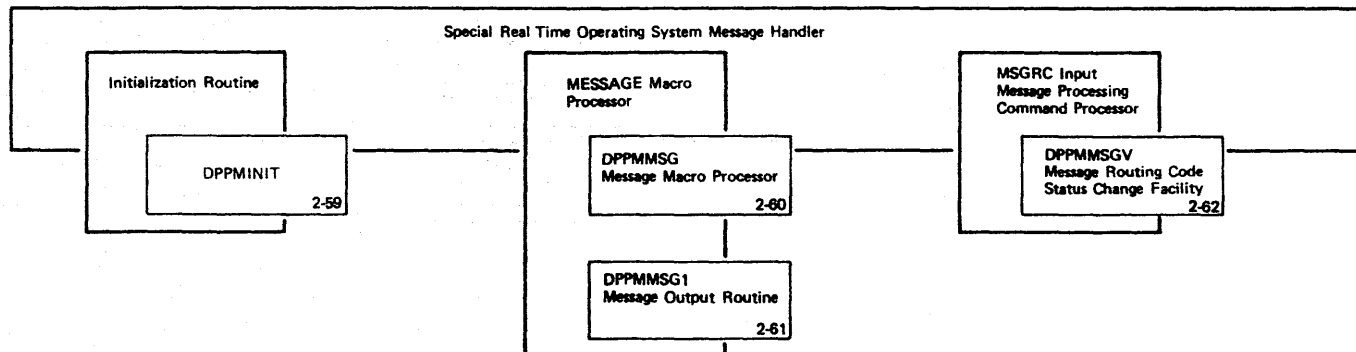


Figure 2-58 - Special Real Time Operating System Message Handler Overview

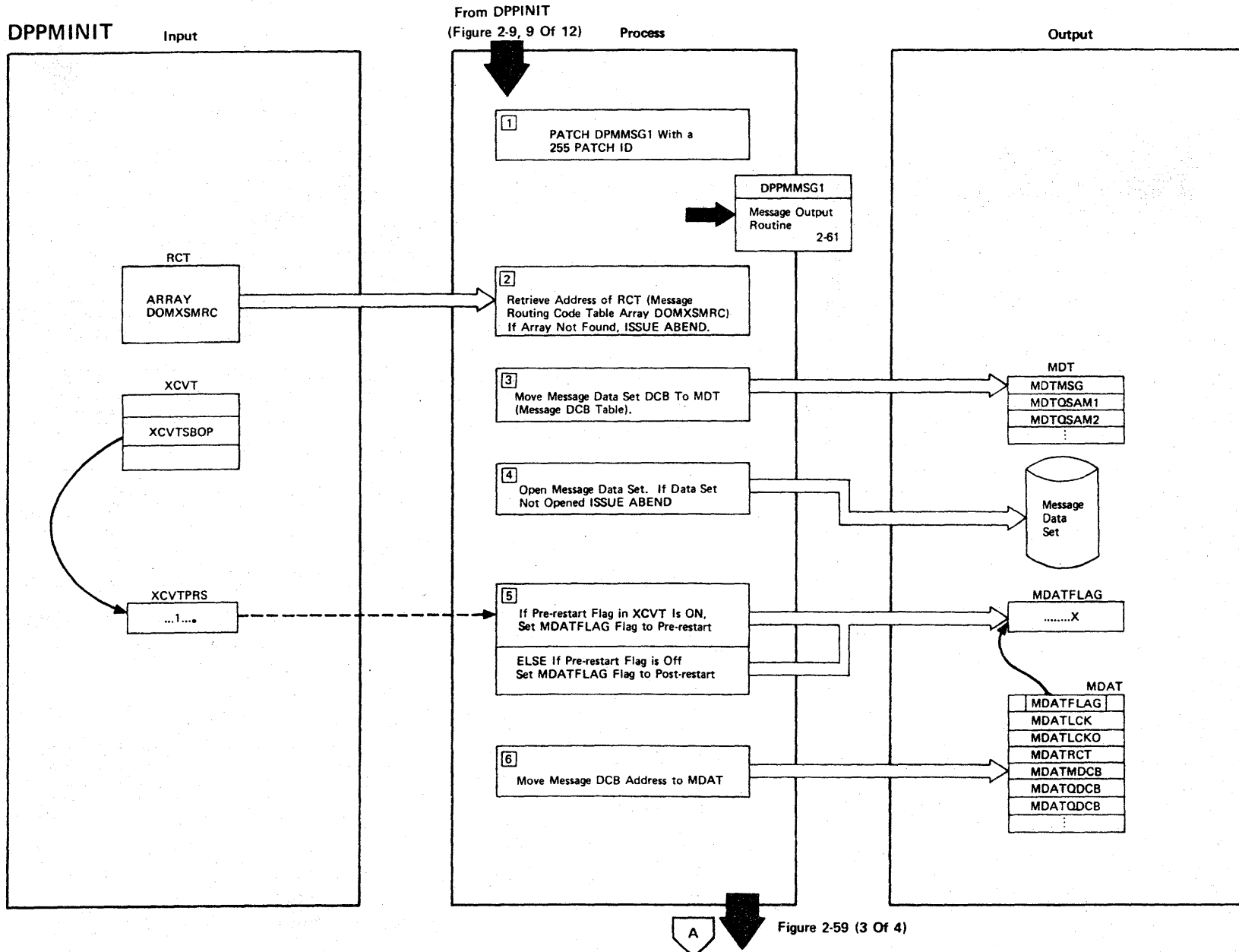
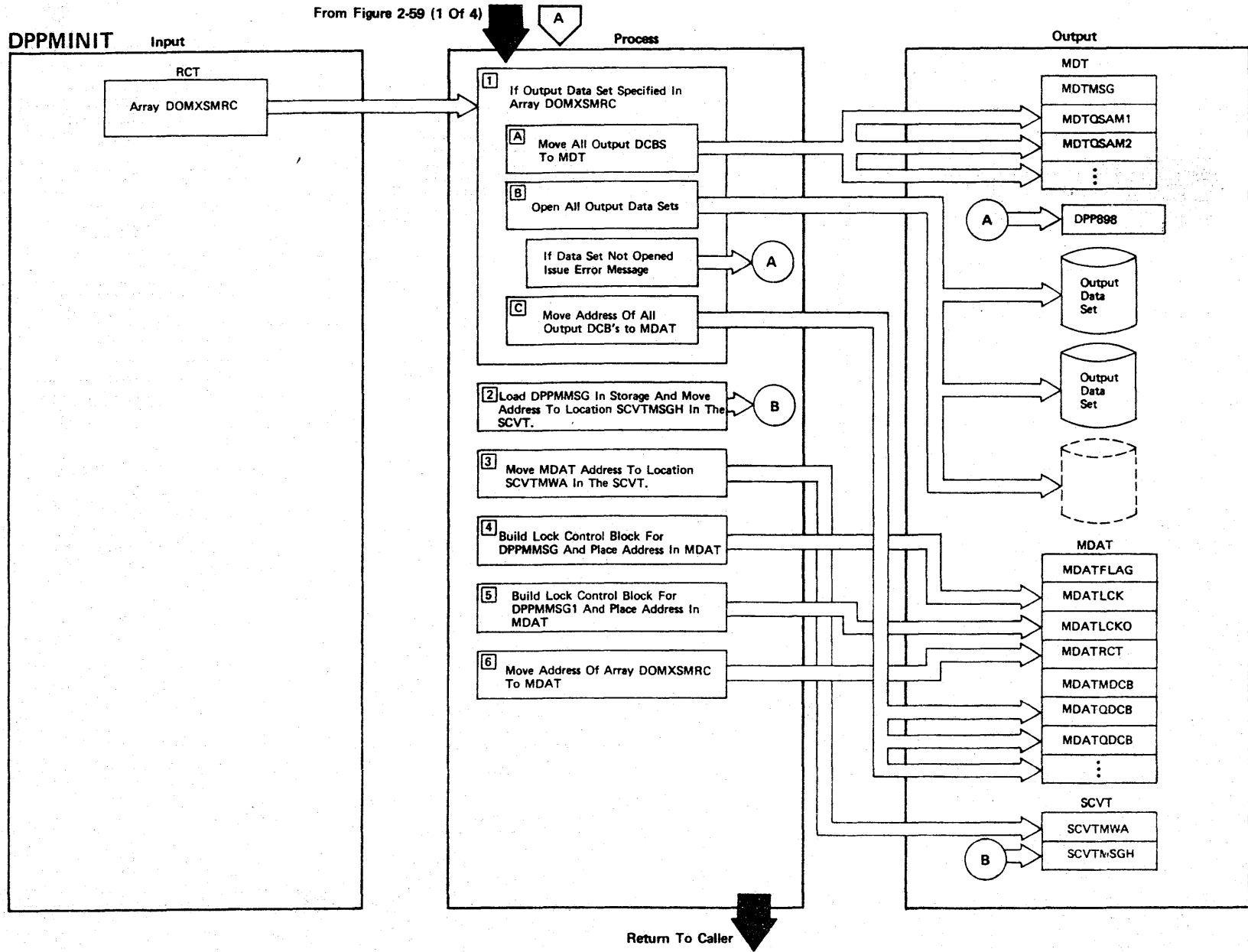


Figure 2-59 (3 Of 4)

Figure 2-59 (1 Of 4) - Message Handler Initialization

Figure 2-59 (2 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The message handler initialization routine, DPPMINIT, will create a Special Real Time Operating System task with task name DPPMMSG1 for the message output task (DPPMMSG1).		DPPMINIT
2	The address of the message routing code table (array DOMXSMRC) will be obtained from the data base. If the array cannot be found, ABEND 23 will be issued.	USER 23	DPPMINIT
3	The contents of the message data set will be moved to the message DCB table (MDT).		DPPMINIT
4	The message data set pointed to by the MSGDS DD card will be opened as a BPAM input data set. If the data set cannot be opened, ABEND 20 will be issued.	USER 20	DPPMINIT
5	The MDAT flag is a one bit flag in the message address table (MDAT). This flag will be turned off (set to 0) if the pre-restart flag (XCVTSBOP) in the XCVT is on. The flag will be turned on (set to 1) if XCVTSBOP is post-restart.		DPPMINIT
6	The address of the message DCB will be placed in the MDAT.		DPPMINIT



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Figure 2-59 (3 Of 4) - Message Handler Initialization

Figure 2-59 (4 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>When message output data sets DD names are specified in Array DOMXSMPC, DPPMINIT will do the following:</p> <ul style="list-style-type: none"> A. Move all message output data sets DCBs to MDT. B. Open message output data sets DCBs as QSAM output data sets. If any message output data set is not opened, error message DPP898 will be issued. C. Place address of all message output data sets in MDAT. 	DPP898I	DPPMINIT
2	The MESSAGE macro processor (DPPMSG) will be loaded into core and its address will be placed in the SCVT.		DPPMINIT
3	The address of MDAT will be placed in the SCVT.		DPPMINIT
4	A Special Real Time Operating System lock control block will be built for DPPMSG and it's address will be placed in MDAT.		DPPMINIT
5	A Special Real Time Operating System lock control block will be built for DPPMSG1, and its address will be placed in MDAT.		DPPMINIT
6	The address of array DOMXMRC will be placed in MDAT.		DPPMINIT

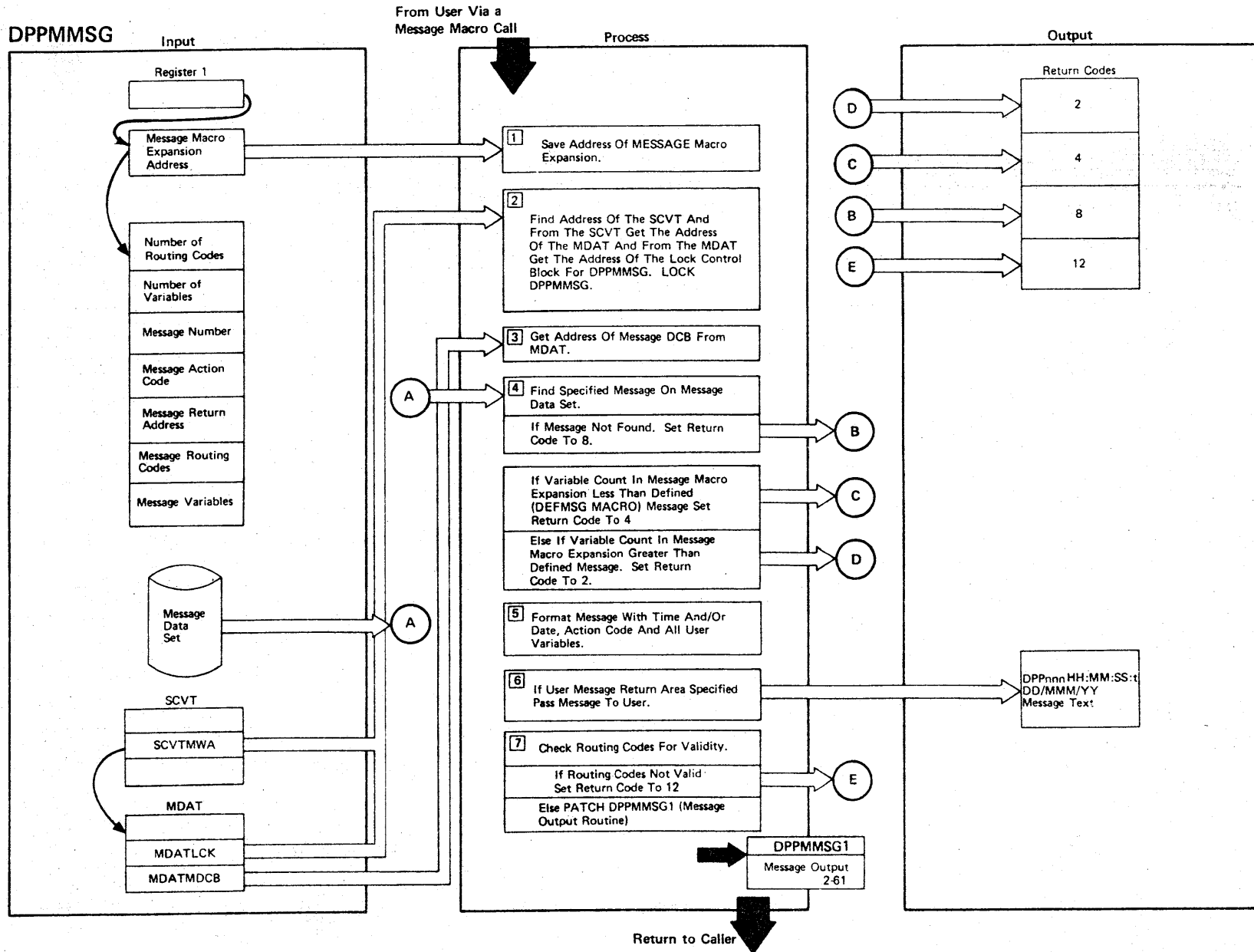
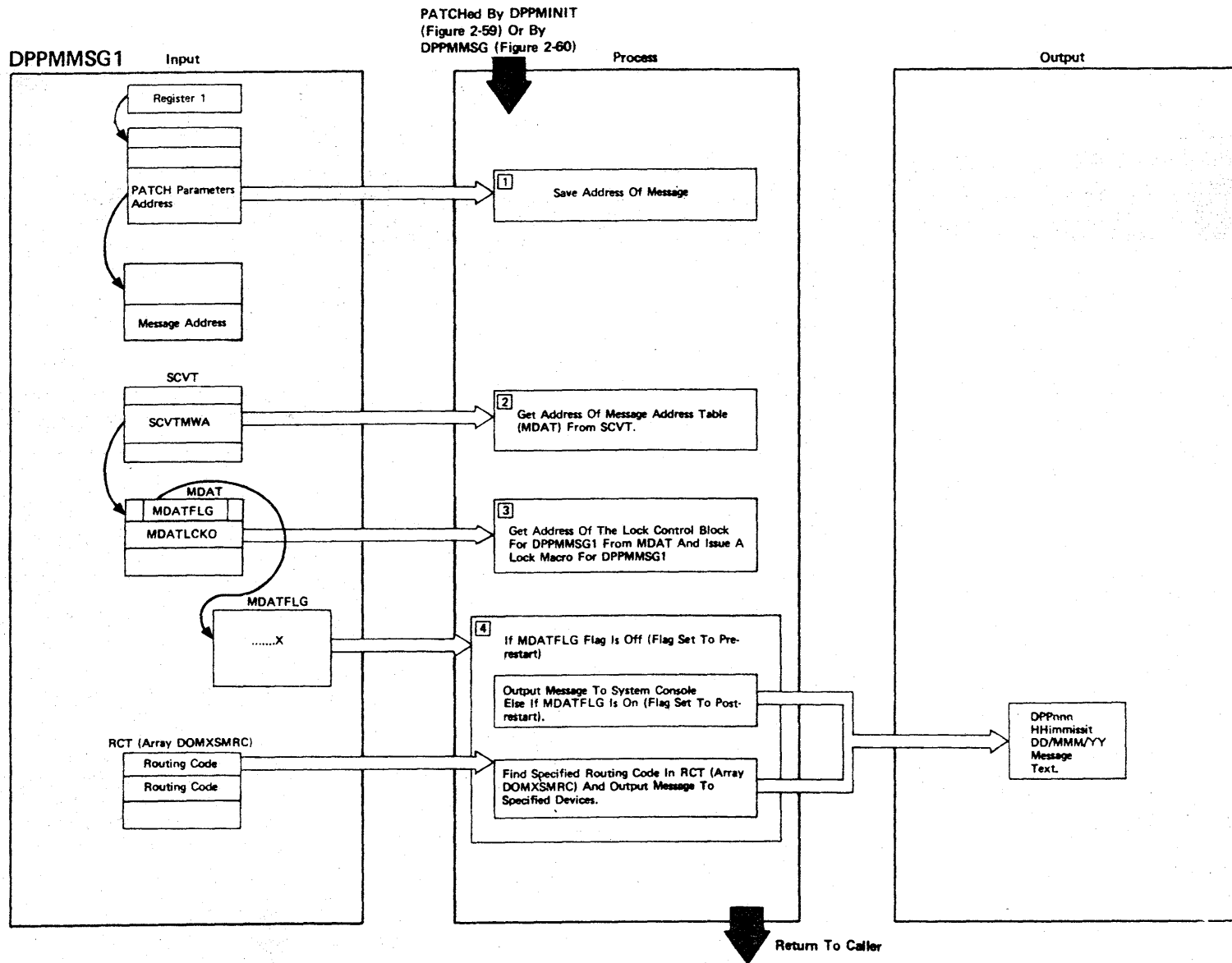


Figure 2-60 (1 Of 2) - Message Macro Processor

Figure 2-60 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	On entry to DPPMMSG, register 1 will contain the address of the MESSAGE macro expansion.		DPPMMSG
2	A Special Real Time Operating System LOCK macro will be issued for DPPMMSG with the lock control block found at location MDATLCK in the MDAT.		DPPMMSG
3	Save address of the message data set DCB found at location MDATMDCB in the MDAT.		DPPMMSG
4	If the specified message is found in the message data set, it will be read into virtual storage. If the message is not found, the return code will be set to 8.		DPPMMSG
5	The specified message will be formatted with all variables converted to EBCDIC. The time is converted to (HH:mm:ss.t, HH-Hours, MM-Minutes, SS-seconds, t-tenths of seconds), and if requested the date (DD/MM/YY, DD-DAY, MMM-Month, YY-year) and the action code (I-information, A-action, D-decision).		DPPMMSG
6	If the address of a user return area is specified in the MESSAGE macro expansion, the message will be moved into the area.		DPPMMSG
7	If no routing codes are passed in the MESSAGE macro expansion, the one on the defined (DEFMSG) message will be used. The routing codes are checked against the valid routing codes in the DOMXSMP array (RCT message routing code table) in the data base. If the routing codes are not valid, the return code is set to 12. If the routing codes are valid, the message will be passed to DPPMMSG1 via a PATCH macro. Routing code 255 is a no operation (DPPMMSG1 is not patched).		DPPMMSG

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Figure 2-61 (1 Of 2) - Message Output Routine

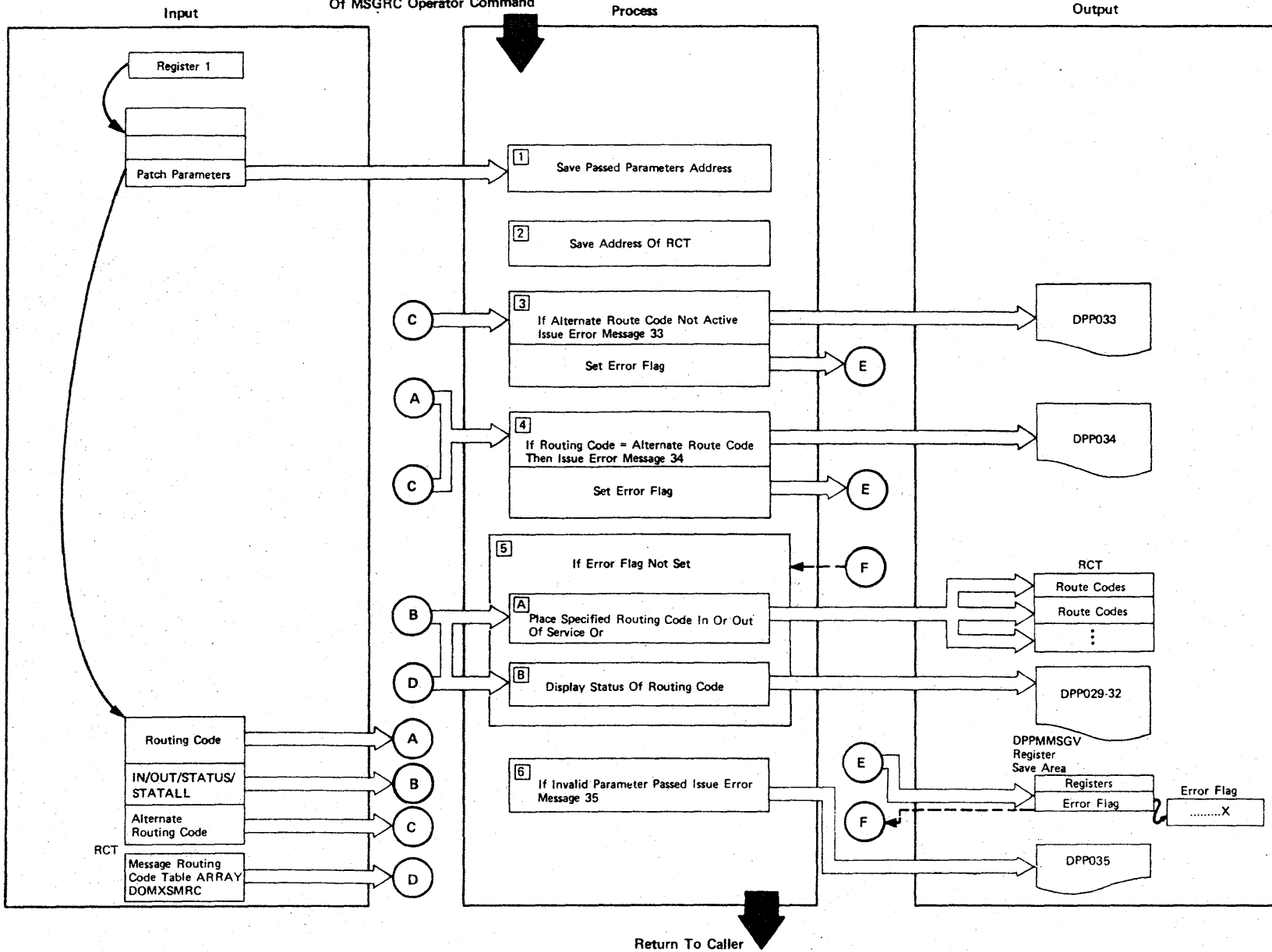
Figure 2-61 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Save address of message.		DPPMSG1
2	The MDAT is built by DPPMINIT and its address is stored in the SCVT at location SCVTMWA.		DPPMSG1
3	The address of the Special Real Time Operating System Lock Control Block for DPPMSG1 is found in the MDAT at location MDATLCKO. A LOCK-macro using this lock control block will be issued to lock DPPMSG1.		DPPMSG1
4	<p>If the MDATFLG flag is off (flag set to prerestart) and a restart is to be taken, issue all messages to the system console before the restart.</p> <p>If the MDATFLG flag is on (flag set to post-restart), find the specified routing codes in RCT (Array DOMXSMRC). The formatted message is then output to the devices specified in the table.</p>		DPPMSG1

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DPPMMSGV

PATCHed By IMP As Result Of MSGRC Operator Command



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Figure 2-62 (1 Of 2) - Message Routing Code Status Change Facility

Figure 2-62 (2 of 2).

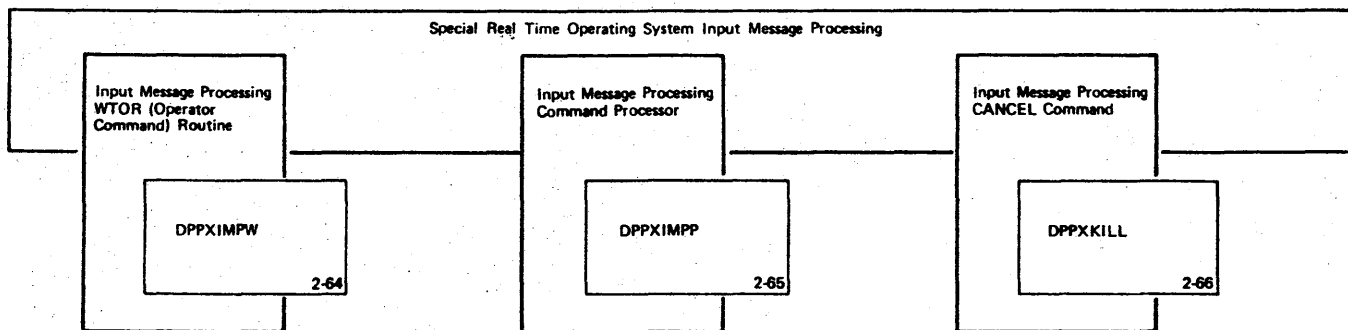
Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Save the address of the passed parameters.		DPPMMSGV
2	Save the address of the RCT (message routing code table array DOMXSMRC).		DPPMMSGV
3	If an alternate routing code is passed which is not active, issue error message 33 and set the error flag in the register save area used by DPPMMSGV pointed to by register 13.	DPP033I	DPPMM8GV
4	If the routing code = alternate route code, issue error message 34 and set the error flag in the register save area used by DPPMMSGV pointed to by register 13.	DPP034I	DPPMMSGV
5	<p>If the error flag is not on:</p> <p>Place the routing code in service if in-parameter passed. If the out-parameter passed, place routing code out-of-service.</p> <p>If the STATUS or STATALL parameter passed, display status of routing code(s) via system messages 29 through 32.</p>	<p>DPP029I</p> <p>DPP030I</p> <p>DPP031I</p> <p>DPP032I</p>	
6	If invalid parameters passed, issue error message 35.	DPP035I	

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Input Message Processing

The Special Real Time Operating System provides a facility to allow for operator - Special Real Time Operating System communication or for the operator to communicate with a subsystem. This facility is the Input Message Processor. The Special Real Time Operating System, during initialization, issues a WTOR and leaves the reply outstanding. At a later time, the operator may reply with a predefined IMP command. The Input Message WTOR routine, DPPXIMPW, receives control and as the result of this reply patches the input message processing routine, DPPXIMPP. DPPXIMPP is responsible for validating the operator command and patching the specified user routine.



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Figure 2-63 - Special Real Time Operating System Input Message Processing Overview

DPPXIMPW

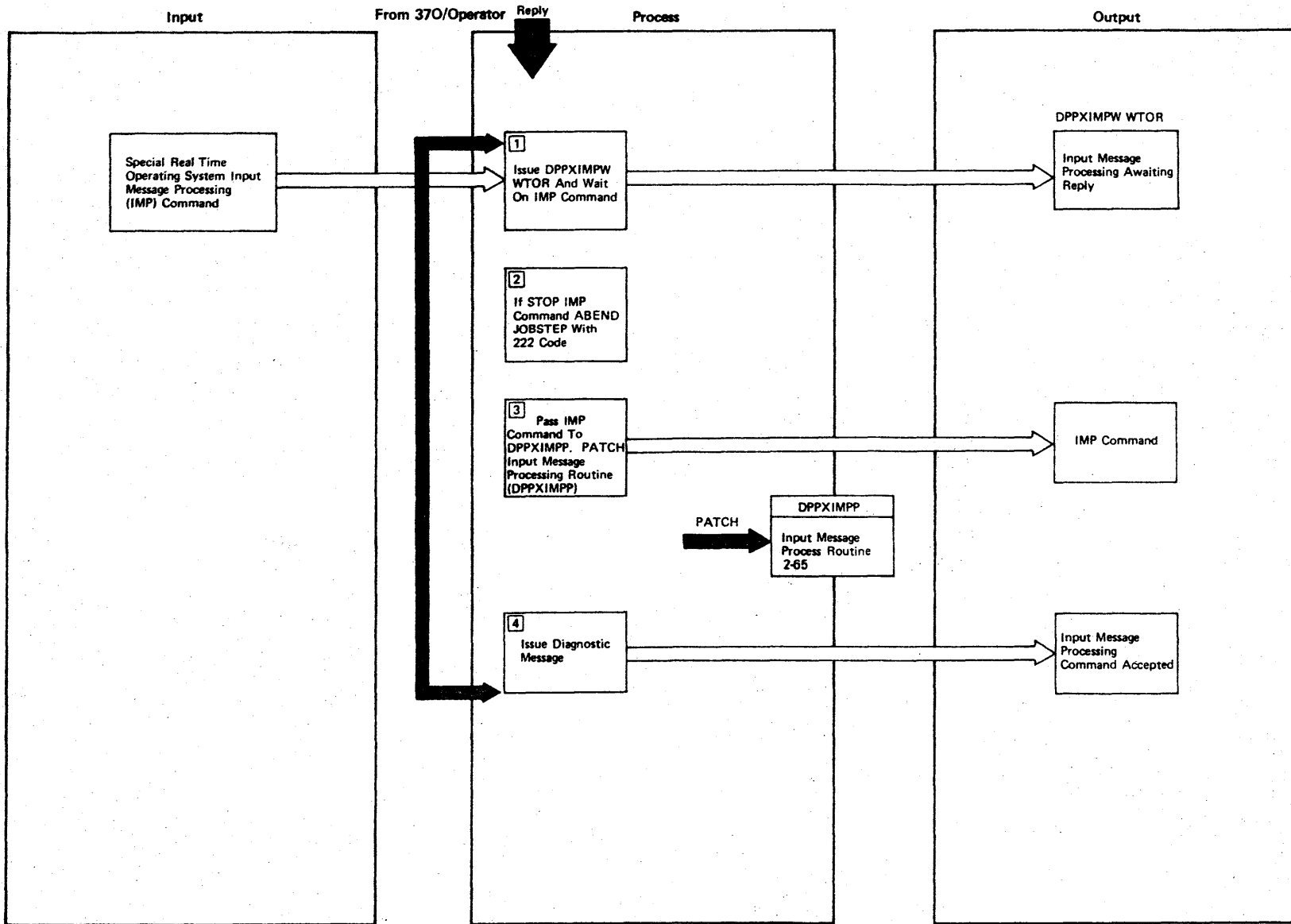


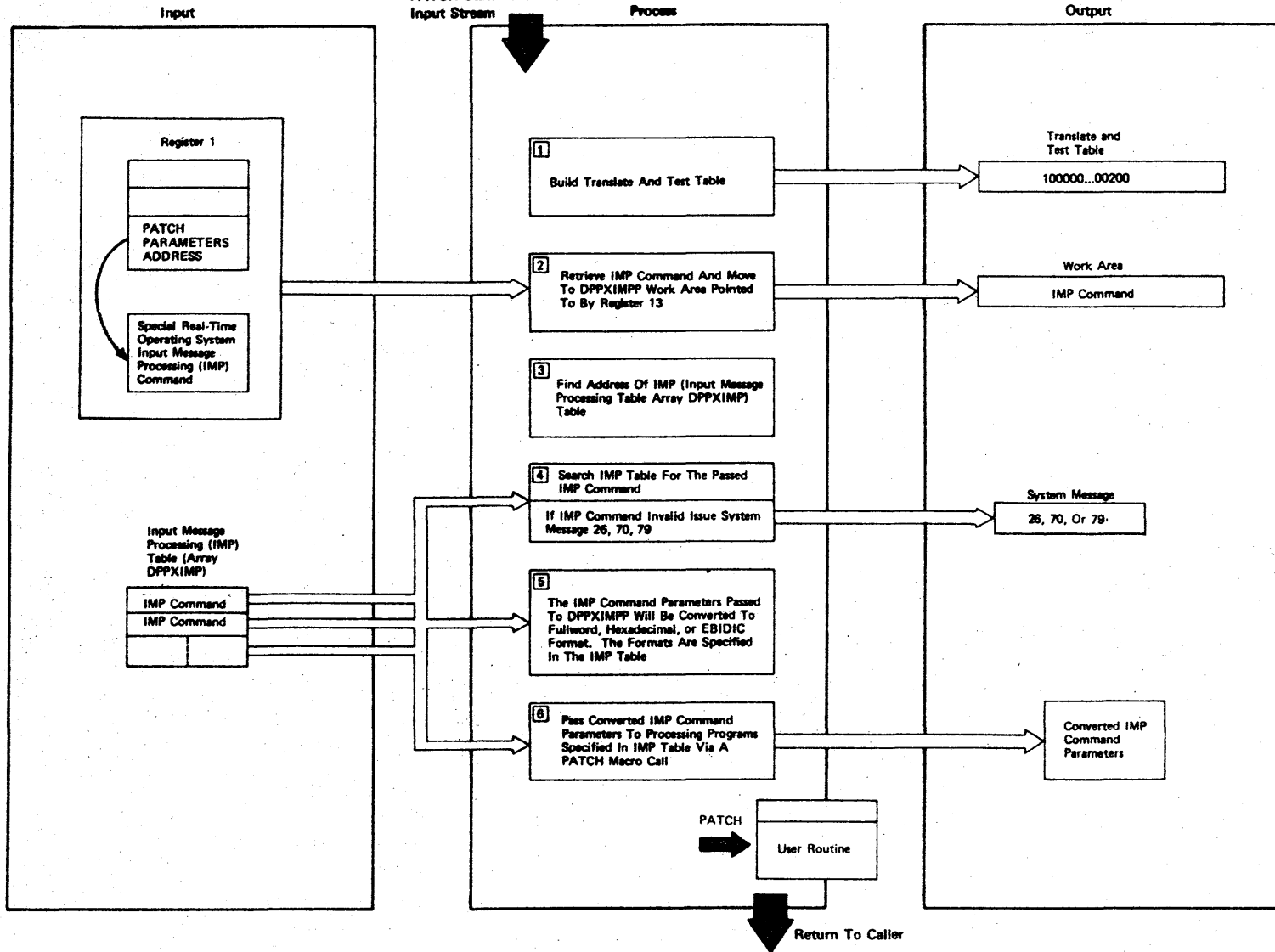
Figure 2-64 (1 Of 2) - Input Message WTOR Routine

Figure 2-64 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The System/370 operator will issue an IMP Command to a WTOR issued by DPPXIMPW. INPUT MESSAGE PROCESSING AWAITING REPLY.		DPPXIMPW
2	If the STOP command is entered, ABEND job step with dump code 222.	USER 222	DPPXIMPW
3	The IMP command will be passed to DPPXIMPP via PATCH.		DPPXIMPW
4	DPPXIMPW will issue a diagnostic WTO message to the System/370 operator. INPUT MESSAGE PROCESSING COMMAND ACCEPTED.		DPPXIMPW

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DPPXIMPP



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Figure 2-65 (1 Of 2) - Input Message Processing Routine

Figure 2-65 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	A 255 byte translate and test table will be built where byte 0 is 1 and byte 107 is 2 and the other 253 bytes are set to 0.		DPPXIMPP
2	Register 13 points to a work area used by DPPXIMPP. The IMP command will be moved to this area.		DPPXIMPP
3	The address of the IMP table (array DPPXIMP) will be obtained via a GETARRAY macro.		DPPXIMPP
4	A search is made of the IMP table for the passed IMP command. If the command is invalid, system message 26, 70, 72, or 79 will be issued.	DPP026I DPP070I DPP072I DPP079I	DPPXIMPP
5	The IMP table contains the parameter format for the passed IMP Command parameters. The parameters will be converted to fullword, hexadecimal, or EBCDIC format.		DPPXIMPP
6	The IMP table contains the name of the processing programs for all IMP commands. The IMP command converted parameters will be passed to the processing program via a PATCH macro to either the MASTER or SLAVE partition.		DPPXIMPP

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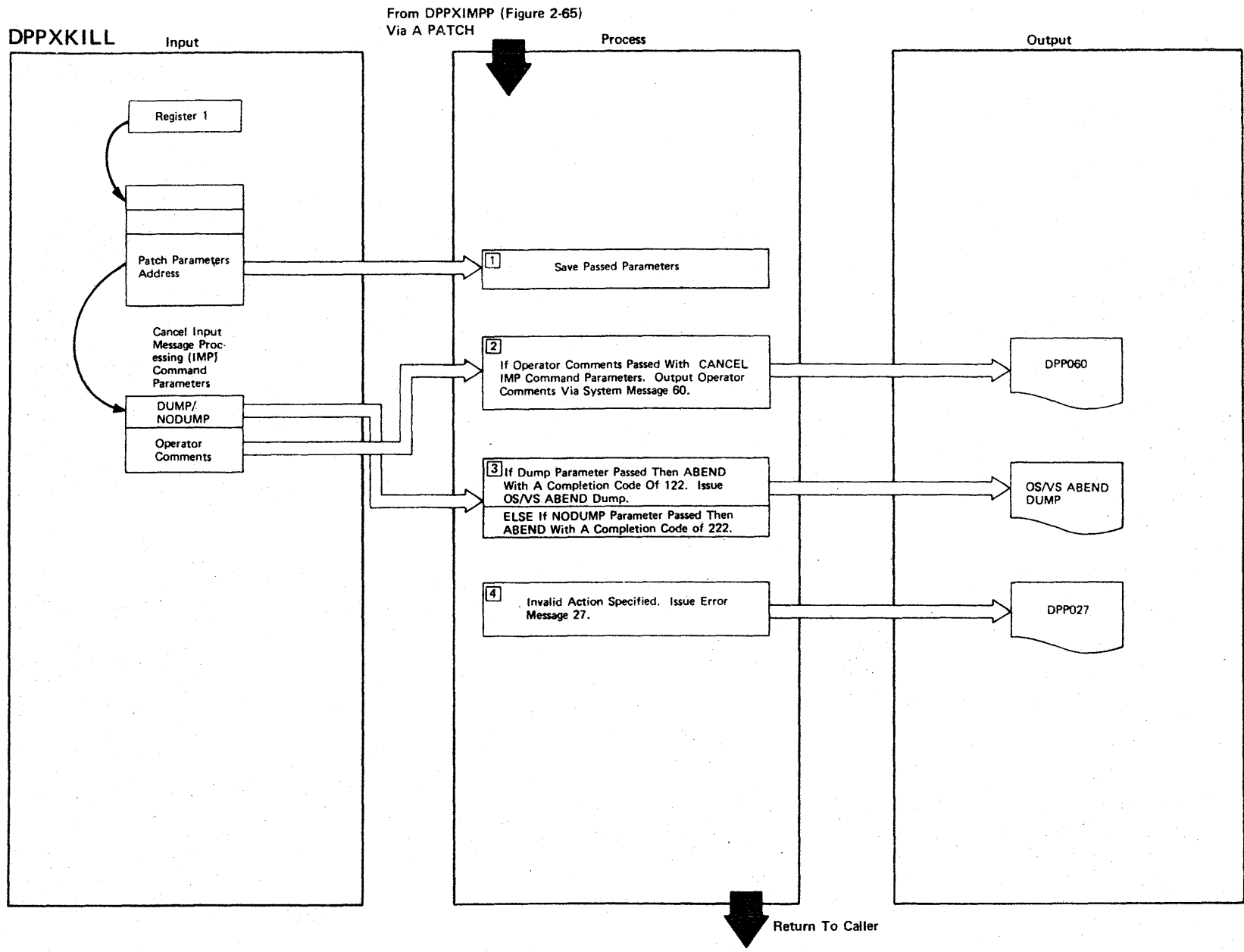


Figure 2-66 (1 Of 2) - Cancel Routine

Figure 2-66 (2 of 2).

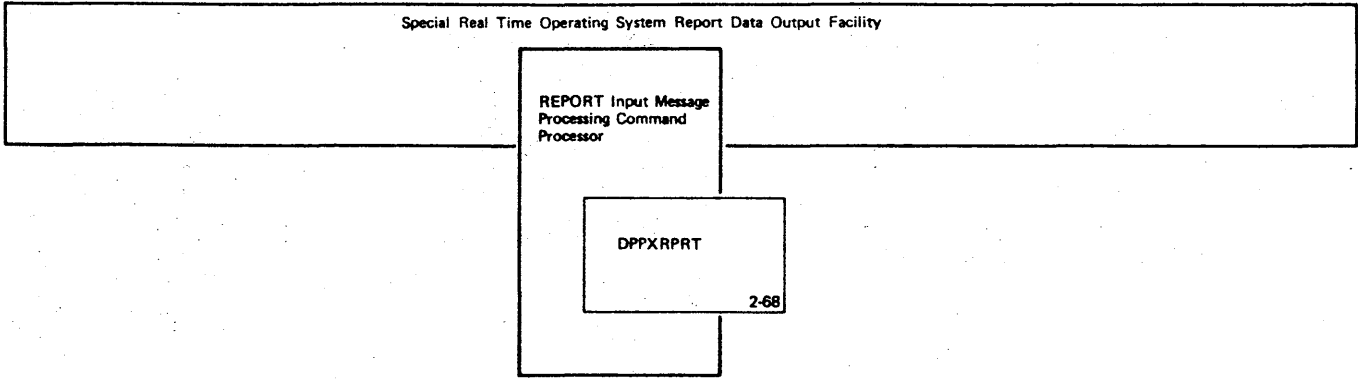
Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Save address of the CANCEL Input Message Processing (IMP) command parameters.		DPPXKILL
2	If operator comments passed with the CANCEL IMP parameter, output the operator comments via message 60.	DPP060I	DPPXKILL
3	If the DUMP parameter is passed, issue ABEND macro with the dump option and a completion code of 122.	USER 122	DPPXKILL
	If the NODUMP parameter is passed, issue ABEND macro without the dump option and a completion code of 222.	USER 222	
4	If action requested is not DUMP or NODUMP, an error message is issued.	DPP027I	DPPXKILL

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Report Data Output

The report data output facility provides the capability of transferring user-generated data from one or more user-defined sequential data sets to a single user-defined sequential data set. The report data output facility is invoked through a REPORT input message processing command.



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Figure 2-67 Special Real Time Operating System Report Data Output Facility Overview

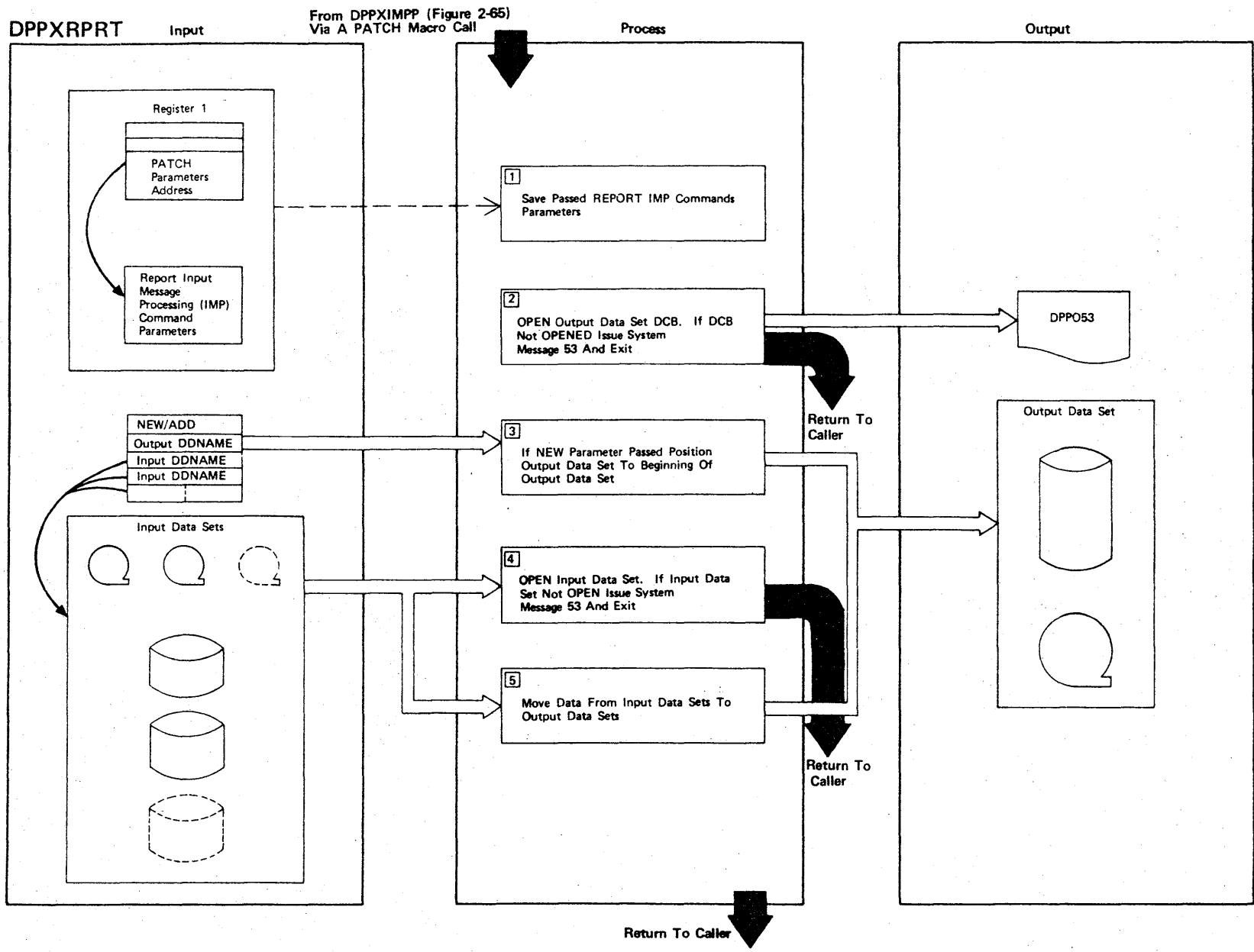


Figure 2-68 (1 Of 2) - Report Data Output Facility

Figure 2-68 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Save the address of the passed REPORT IMP command parameters.		DPPXRPR
2	OPEN the passed output data set. If the data set was not opened, issue system message 53.	DPP053I	
3	If the NEW parameter was passed with the REPORT IMP command, the output data set will be positioned at the beginning of the output data set.		DPPXRPR
4	Open the passed input data set. If the data set was not opened, issue system message 53.	DPP053I	DPPXRPR
5	All data in the input data sets is moved into the output data set. The output data set must be large enough to contain the data.		DPPXRPR

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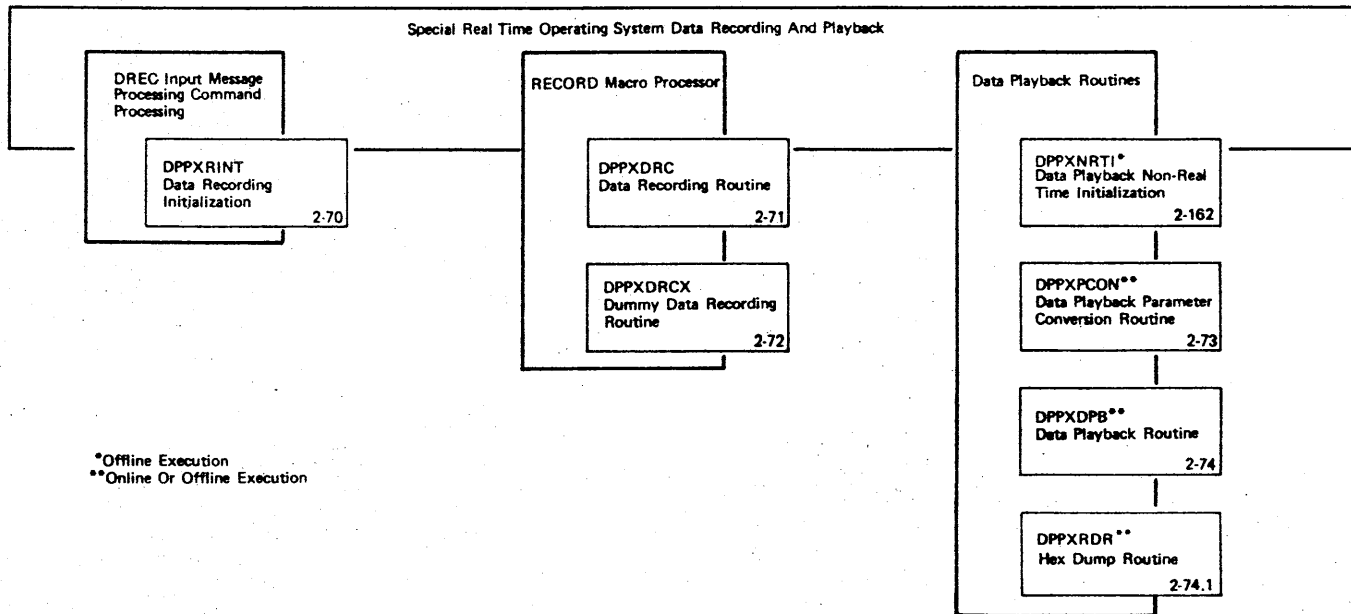
Data Recording and Playback

Data recording and playback enable the user to record data in a realtime environment and to play it back at a later time either in a realtime environment or in an offline environment.

Data recording is enabled (or disabled) by DPPXRINT as the result of a DREC operator command. When data recording is enabled DPPXDRC receives control from the user via a RECORD macro call and is responsible for formatting and recording the requested data. When data recording is disabled a stub routine, DPPXDRCX, replaces DPPXDRC. DPPXDRCX sets a return code and returns to the user without recording any data.

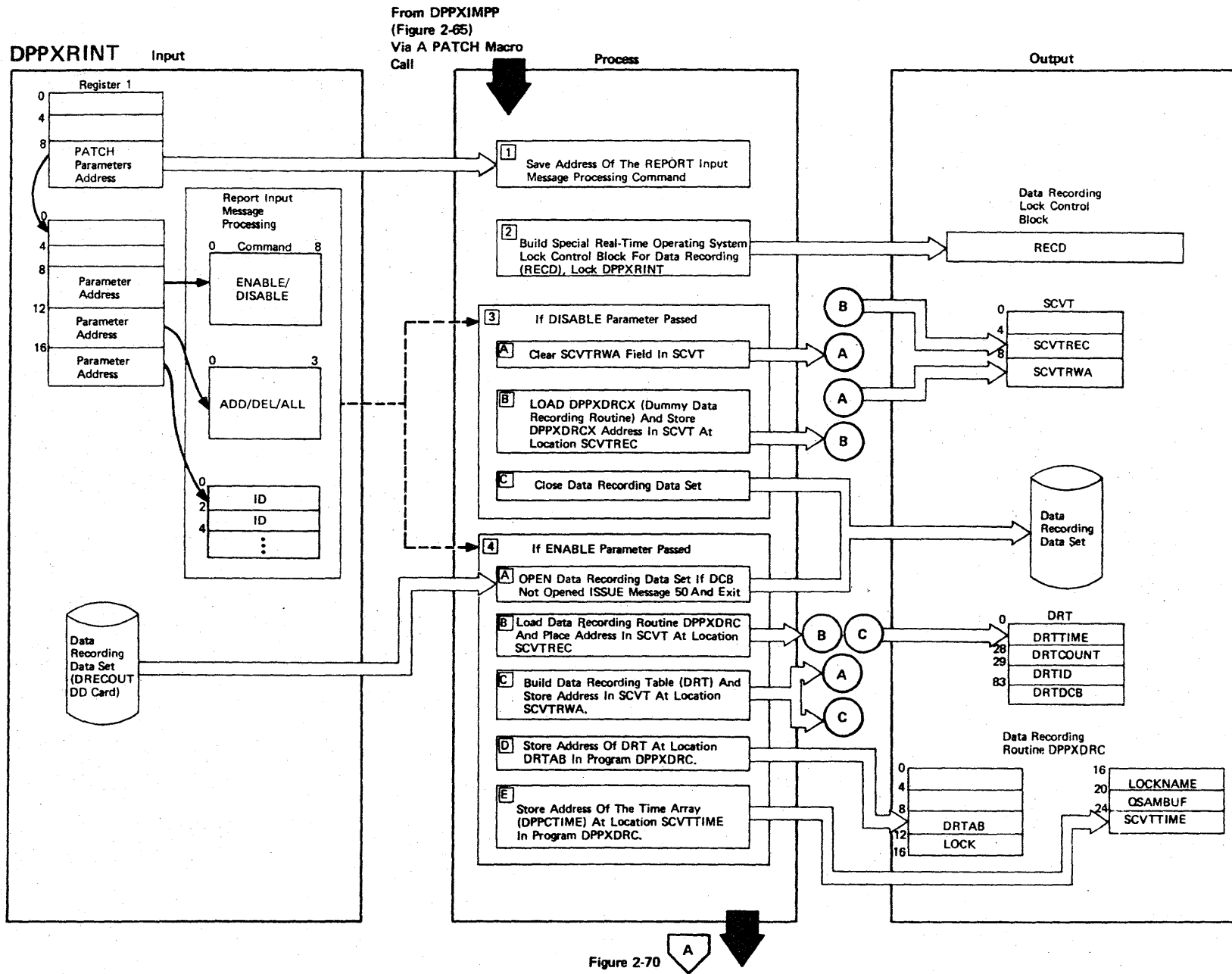
Data playback is initiated in the online system by a PATCH to module DPPXPCON. This routine is responsible for converting the input playback parameters to a form acceptable to the playback routine, DPPXDPB. DPPXDPB gains control from DPPXPCON by a LINK macro call and is responsible for playing back the requested data.

Data playback is initiated in the offline system by executing module DPPXNRTI on an EXEC statement specifying PGM=DPPXNRTI. This routine is responsible for building a parameter list in a form acceptable to DPPXPCON and then linking to that routine. Once DPPXPCON receives control, the playback operation is the same as for the online system previously described.



*Offline Execution
 **Online Or Offline Execution

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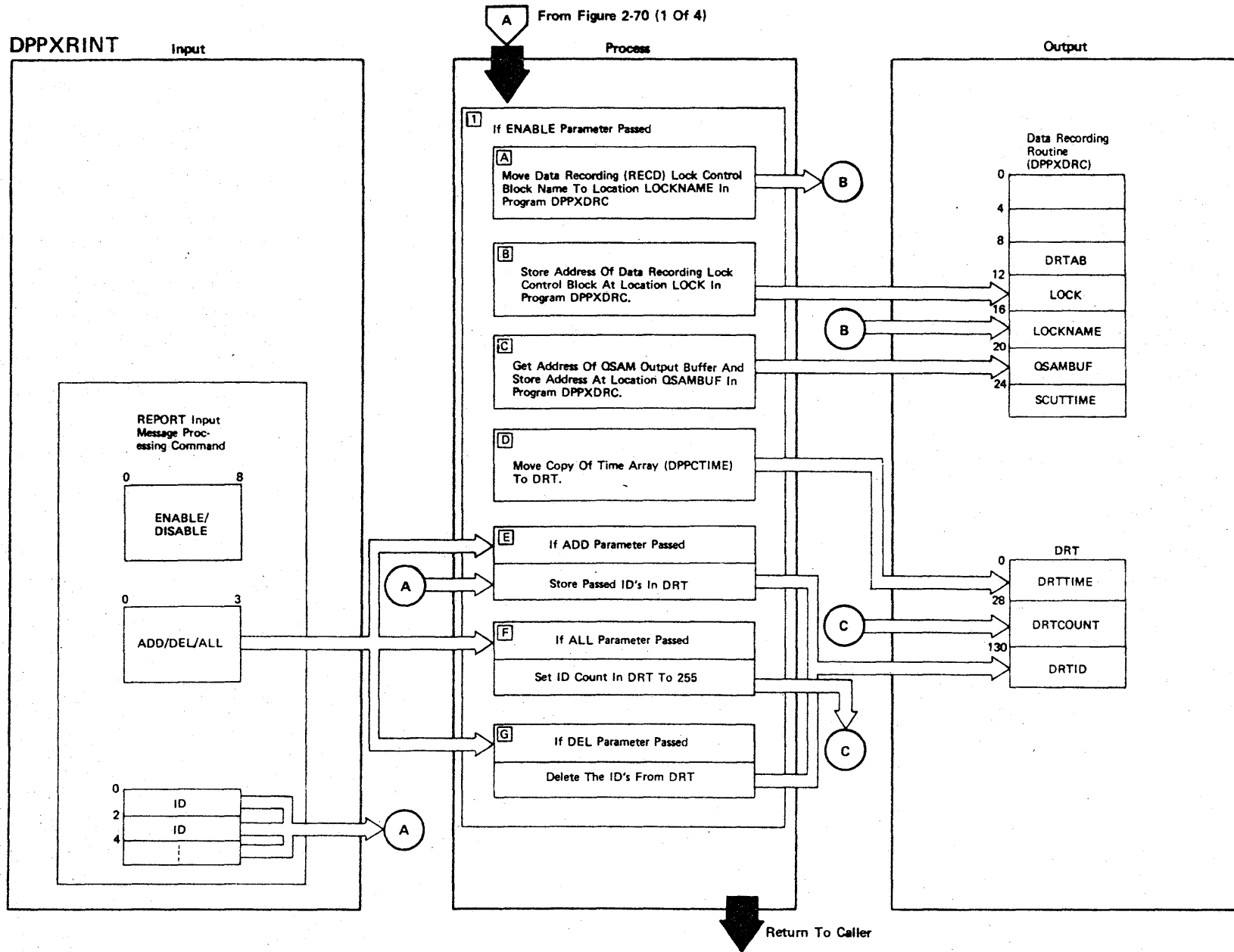
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Figure 2-70 (1 Of 4) - Data Recording Initialization Routine

Figure 2-70 (2 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	When DPPXRINT is entered, the address of the REPORT input message processing command will be saved.		DPPXRINT
2	A Special Real Time Operating System DEFLOCK macro will be issued to build a LOCK control block (RECD) for data recording routines (DPPXRINT and DPPXDRC). A LOCK macro will be issued to lock DPPXRINT.		DPPXRINT
3	<p>If the DISABLE parameter was passed.</p> <ul style="list-style-type: none"> A. Clear location SCVTRWA in the SCVT. B. Issue a LOAD macro for DPPXDRCX (dummy data recording routine) and the address of DPPXDRCX will be stored at location SCVTREC in the SCVT. C. Close the data recording data set. 		DPPXRINT
4	<p>If ENABLE parameter was passed.</p> <ul style="list-style-type: none"> A. OPEN data recording data set. If DCB is not opened, issue message 50. B. Issue a LOAD macro for DPPXDRC (data recording routine). C. Build data recording table (DRT) and store address at location SCVTRWA in the SCVT. D. Store address of DRT at location DRTAB in program DPPXDRC (the first 36 bytes of DPPXDRC are used as a control table). E. The Special Real Time Operating System time array (DPPCTIME) address will be stored at location SCVTTIME in program DPPXDRC (see 4-D). 	DPP050I	DPPXRINT

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Figure 2-70 (3 Of 4) - Data Recording Initialization Routine

Figure 2-70 (4 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>If the ENABLE parameter passed:</p> <ul style="list-style-type: none"> A. Move data recording (RECD) lock control block name to location LOCKNAME in program DPPXDRC (see Figure 2-70 (2 of 4) 4-D). B. Store data recording (RECD) lock control block address at location lock in program DPPXDRC (see Figure 2-70 (2 of 4) 4-D). C. A GET macro will be issued for the address of an output buffer. The address of the output buffer will be stored at location QSAMBUF in program DPPXDRC (see Figure 2-70 (2 of 4) 4-D). D. A copy of the time array (DPPCTIME) will be moved to location DRTTIME in the DRT. E. If the ADD parameter passed, all passed IDs will be moved to the DRT at location DRTID. F. If the ALL parameter passed, the ID count (DRTCOUNT) in the DRT will be set to 255. G. If the DEL parameter passed, all passed IDs will be deleted from the DRT. 		DPPXRINT

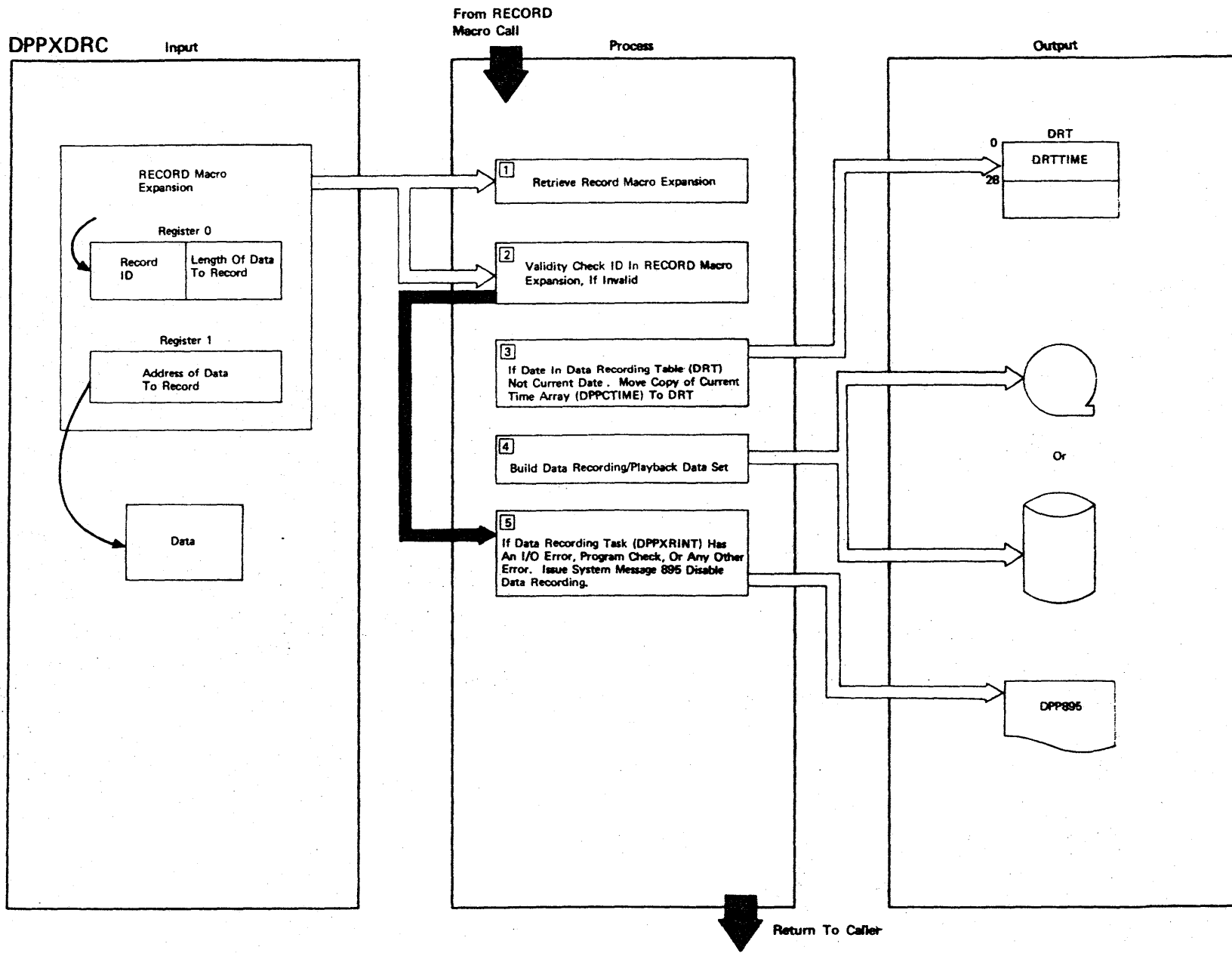
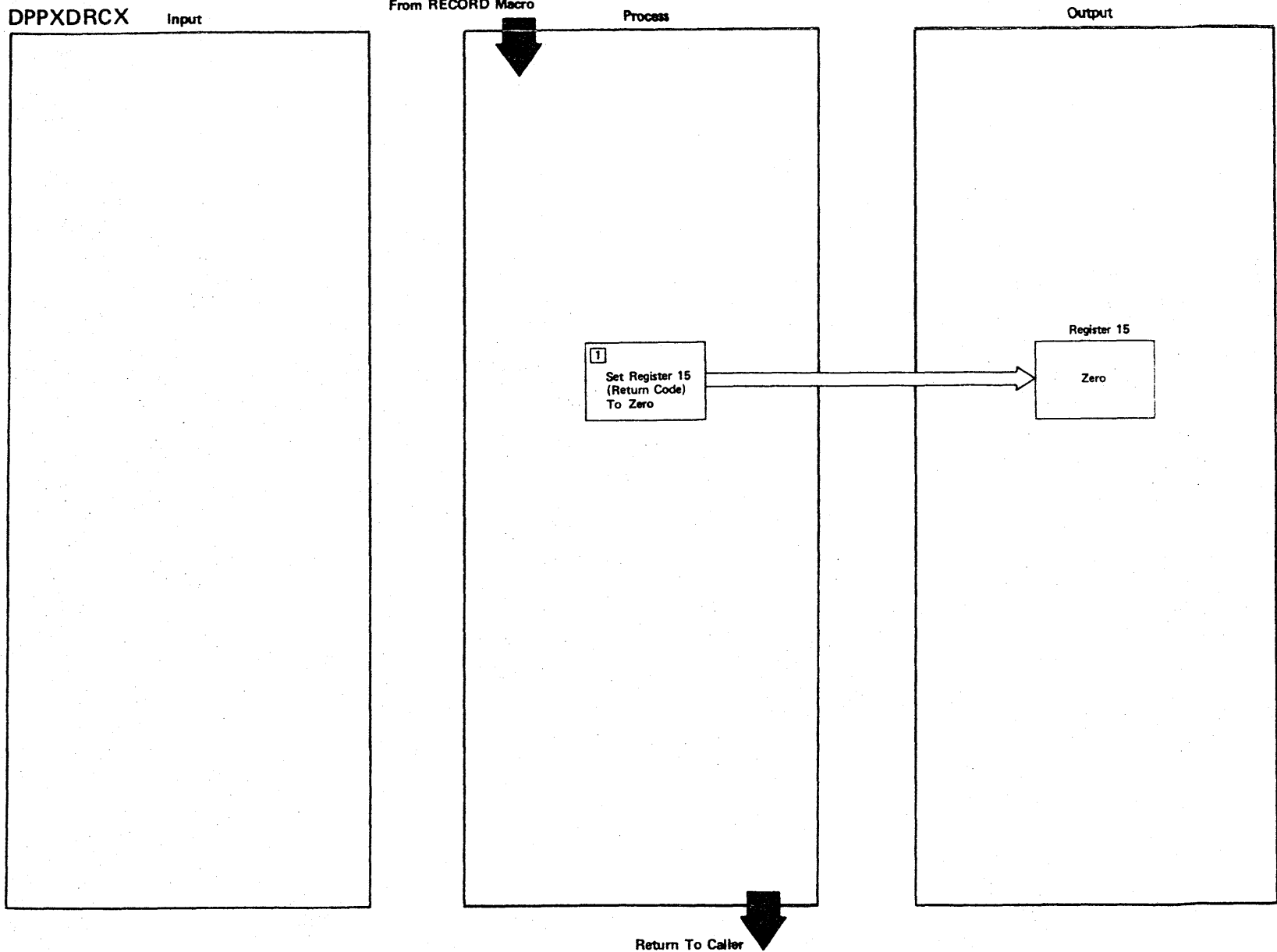


Figure 2-71 (1 Of 2) - Data Recording Routine

Figure 2-71 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	When DPPXDRC is entered, register 0 will contain in bits 0-15 the ID to be affixed to the data and in bits 16-31 the length of the data. Register 1 will contain the address of the data to record.		DPPXDRC
2	Contained in the Data Recording Table (DRT) are the IDs that may be used for data recording. The ID passed to data recording will be checked against this table. If the passed ID is in DRT or if the enable all flag is on, the data will be recorded, otherwise the return code is set to 8, and no further processing is performed.		DPPXDRC
3	When the time in the DRT is not current time, DPPXDRC will replace the time array contained in DRT with an updated copy.		DPPXDRC
4	The Data Recording/Playback data set built by DPPXDRC is a sequential QSAM data set that may be on a tape or a disk volume. The data set consists of three types of records: date records, pad records, and user records. A date record consists of the time array. The date record is written each time the DRT is updated. A pad record is written whenever the QSAM output buffer, used by DPPXDRC, contains less than 50 but more than zero bytes of data. A user record consists of the data that the user requested to be recorded.		DPPXDRC
5	If there is any error in the data recording task (DPPXRINT), message DPP895 will be issued and data recording will be disabled.	DPP895I	DPPXDRC

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Figure 2-72 (1 Of 2) - Dummy Data Recording Routine

Figure 2-72 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	DPPXDRCX is a dummy data recording routine that sets register 15 to return code 4. The RECORD macro will branch to DPPXDRCX until the actual data recording routine (DPPXDRC) is initialized through the DREC IMP command.		DPPXDRCX

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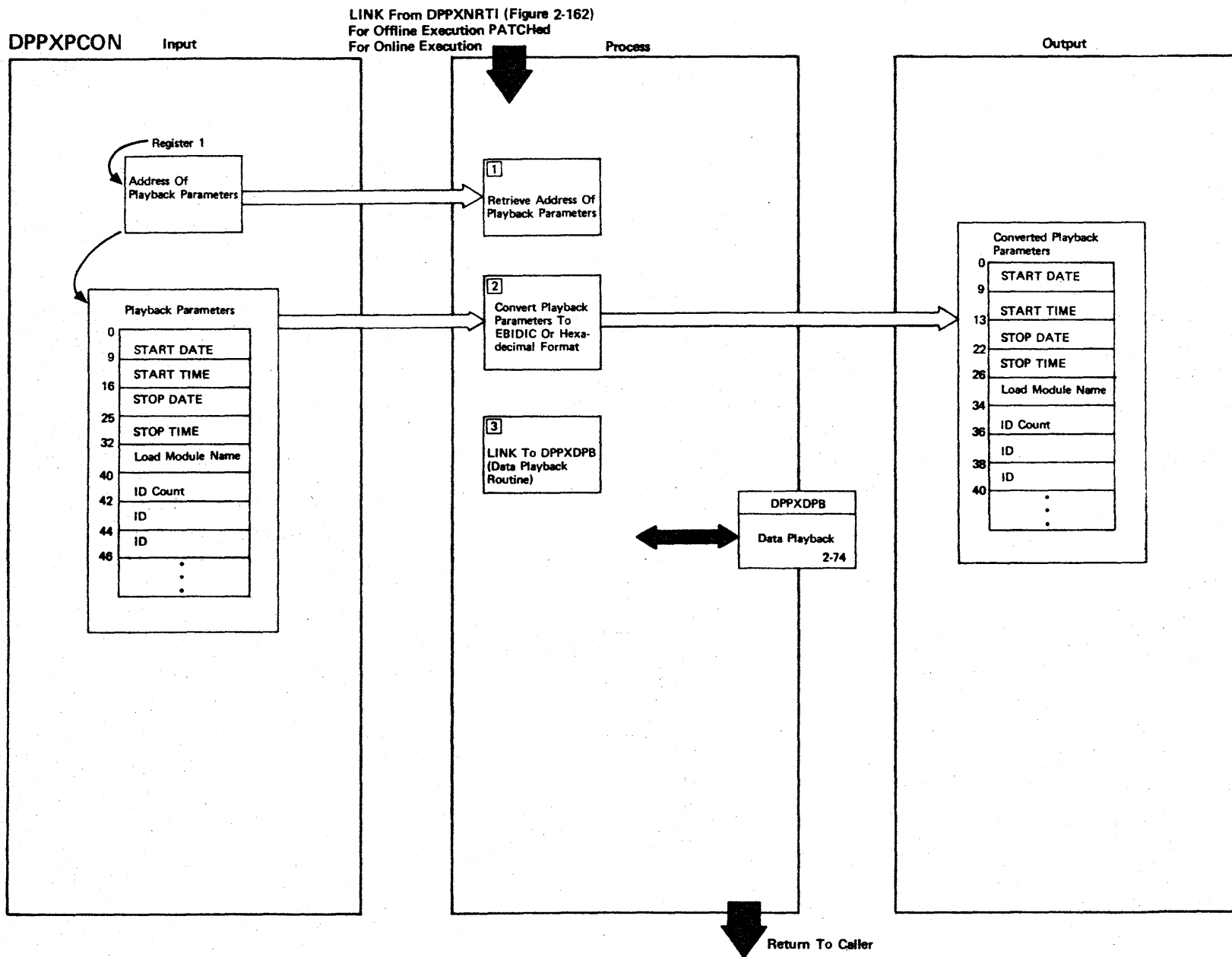


Figure 2-73 (1 Of 2) - Data Playback Parameter Conversion Routine

Figure 2-73 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	When DPPXPCON is entered, register 1 will contain the address of the playback parameters to process.		DPPXPCON
2	The playback parameters pointed to by register 1 will be moved to a work area for processing.		DPPXPCON
3	The start and stop dates and LOAD module will be converted to EBCDIC. The start and stop times will be converted to decimal data, and the ID count and IDs converted to hexadecimal data.		DPPXPCON
4	The converted playback parameters will be passed to DPPXDPB via a link.		DPPXPCON

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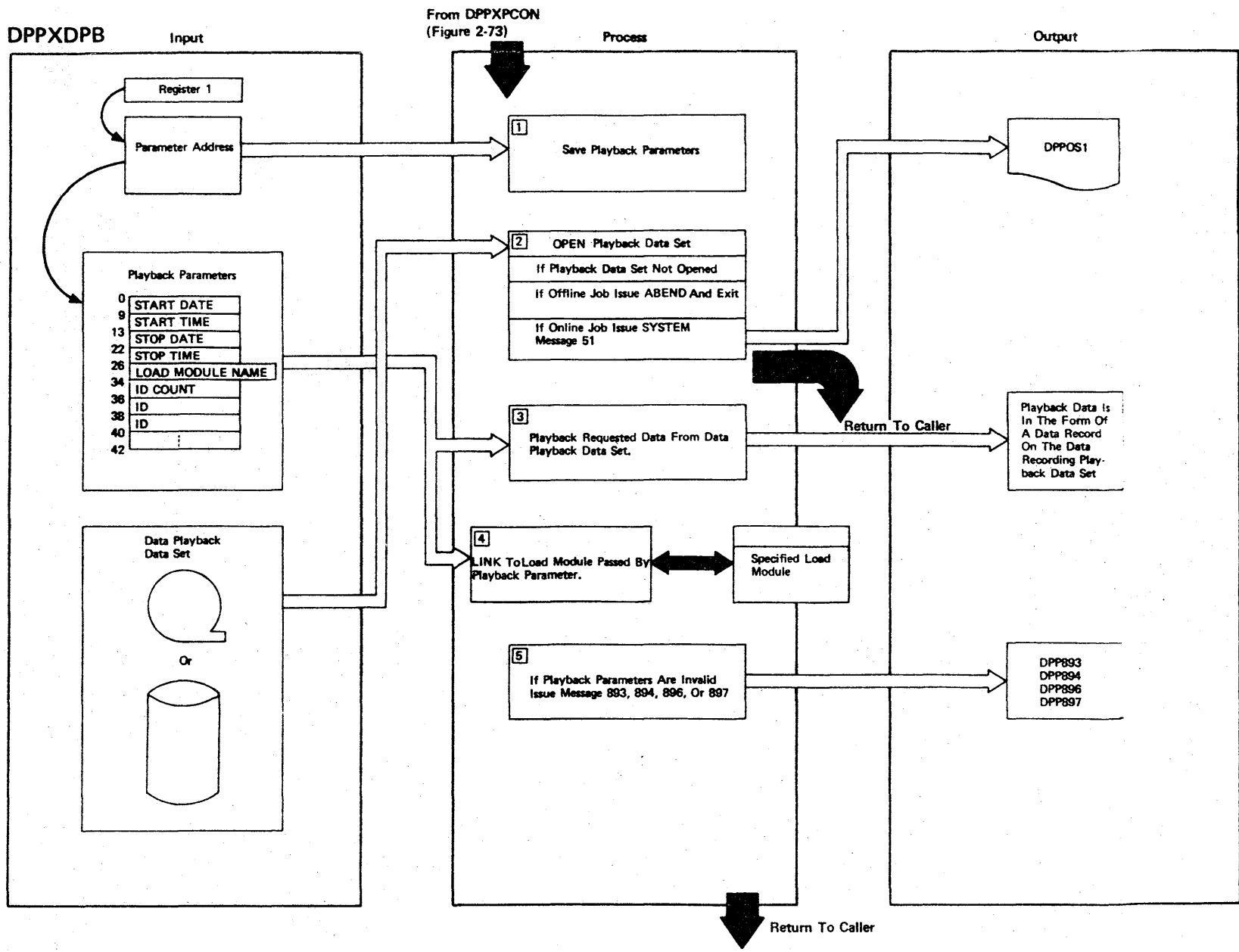


Figure 2-74 (1 Of 2) - Data Playback Routine

Figure 2-74 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	When DPPXDPB is entered, register 1 will contain the address of the playback parameter.		DPPXDPB
2	The data recording/playback data set is a sequential QSAM data set built by DPPXDRC. The data set can be a tape or disk data set.		DPPXDPB
3	The data recording/playback data set is opened for input. If the data set is not opened and DPPXDRC is running offline (non-Special Real Time Operating System), DPPXDRC will ABEND. If DPPXDRC is running under Special Real Time Operating System, and the data set is not opened, DPPXDRC will issue message 51. In either case, no further processing is performed.	DPP051I USER 71	DPPXDPB
4	When the data was recorded, it was time tagged (date and time of day was added). In the playback parameters a time and ID range is specified. All data on the data recording/playback data set that falls within the specified time and ID range will be read in.		DPPXDPB
5	The data played back will be passed to a routine for processing. The data will be passed to a user routine if one is specified. If no user routine is specified, the data is passed to Special Real Time Operating System hexadecimal dump routine (DPPXRDR).	DPP893I DPP894I DPP896I DPP897I	DPPXDP8

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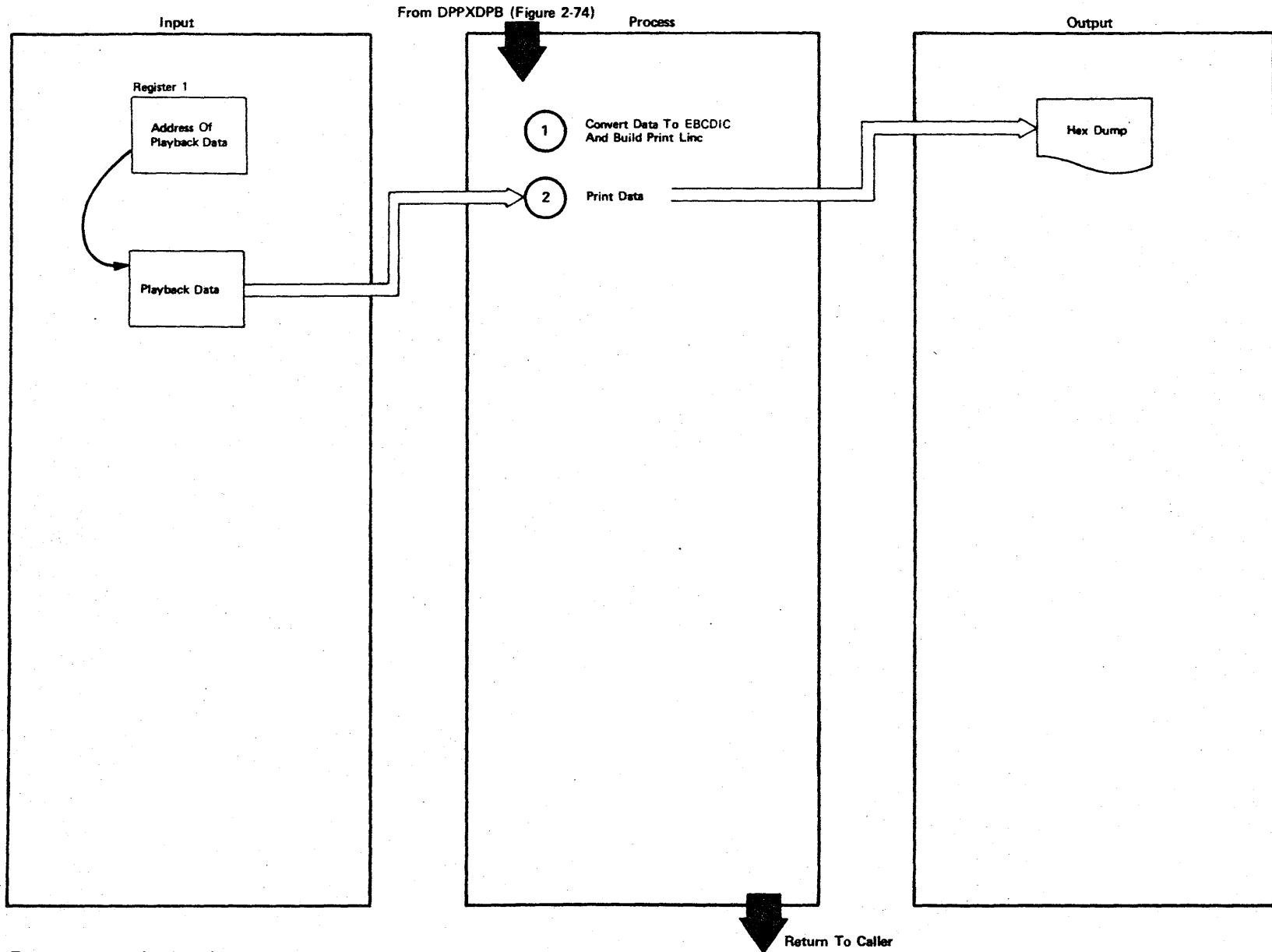


Figure 2-74.1 (1 Of 2)

Figure 2-74.1 (2 Of 2)

Step	Extended Description	Messages And ABEND Codes	PDL Segment
1	The Data Is Converted From Hexadecimal To EBIDIC For Printing. A Print Line Will Be Built In The Same Format As An OS/VS ABEND Dump Line.		DPPXRDR
2	The Data When Printed Will Resemble An OS/VS ABEND Dump.		DPPXRDR

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Duplicate Data Set Support

One of the capabilities of the Special Real Time Operating System is to have a higher degree of direct access data reliability by duplicating some of the data sets. This functional area, called Duplicate Data Set (DDS), is a SYSGENed option and allows a limited degree of online data set switching.

During initialization, the frequently used DDS load modules are loaded into core and their addresses are saved within the DDS control table header.

The DDS data areas are constructed at DDS initialization time also, and DDS chains are established. There are four basic DDS data areas: The DDS control header (DDSCTLHD), the DDS control area (DDSCTLA), the DDS input/output area (DDSIOA) with its related DDS DECBs, and the DDS extension task chain (DDSXTCBC).

There are six logical chains in the DDS system which, along with the data areas, are graphically demonstrated in Figure 2-75.

The Systems Communication Vector Table (SCVT) has two pointers in it pertinent to DDS. The first pointer (SCVTDDSE at displacement 00) is to the DDSCTLHD, which is followed serially by all of the DDSCTLAs. Each DDSCTLA will point to a DDSIOA if a DDSDCB is currently DDS opened against this DDS.

The second pointer in the SCVT (SCVTDDSX at displacement 204₁₀) is to the first DDSXTCBC. Each DDSXTCBC will point to the next one, the last one pointing to zero. Examining the DDSXTCBCs will tell which tasks are using DDS in which ways.

The DDS routines can be divided into four major areas: control routines, subroutines, operator commands, and internal subroutine.

The control routines are responsible for initializing DDS, cleaning up open Data Control Blocks (DCBs) etc. at task termination, and ensuring that the proper data sets are in service, out-of-service, following a failover/restart.

The DDS subroutine provides the user interface with DDS during realtime execution while the DDS operator commands provide the operator communications and control over the DDS data sets (e.g., CREATE a back up, etc.).

The DDS internal subroutines provide the subservices required by each of the other three areas. They function as subroutines and may be called by one or more of the other routines in a number of different logical combinations.

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COMPOSITE PICTORIAL DESCRIPTION OF ALL DDS CHAINS

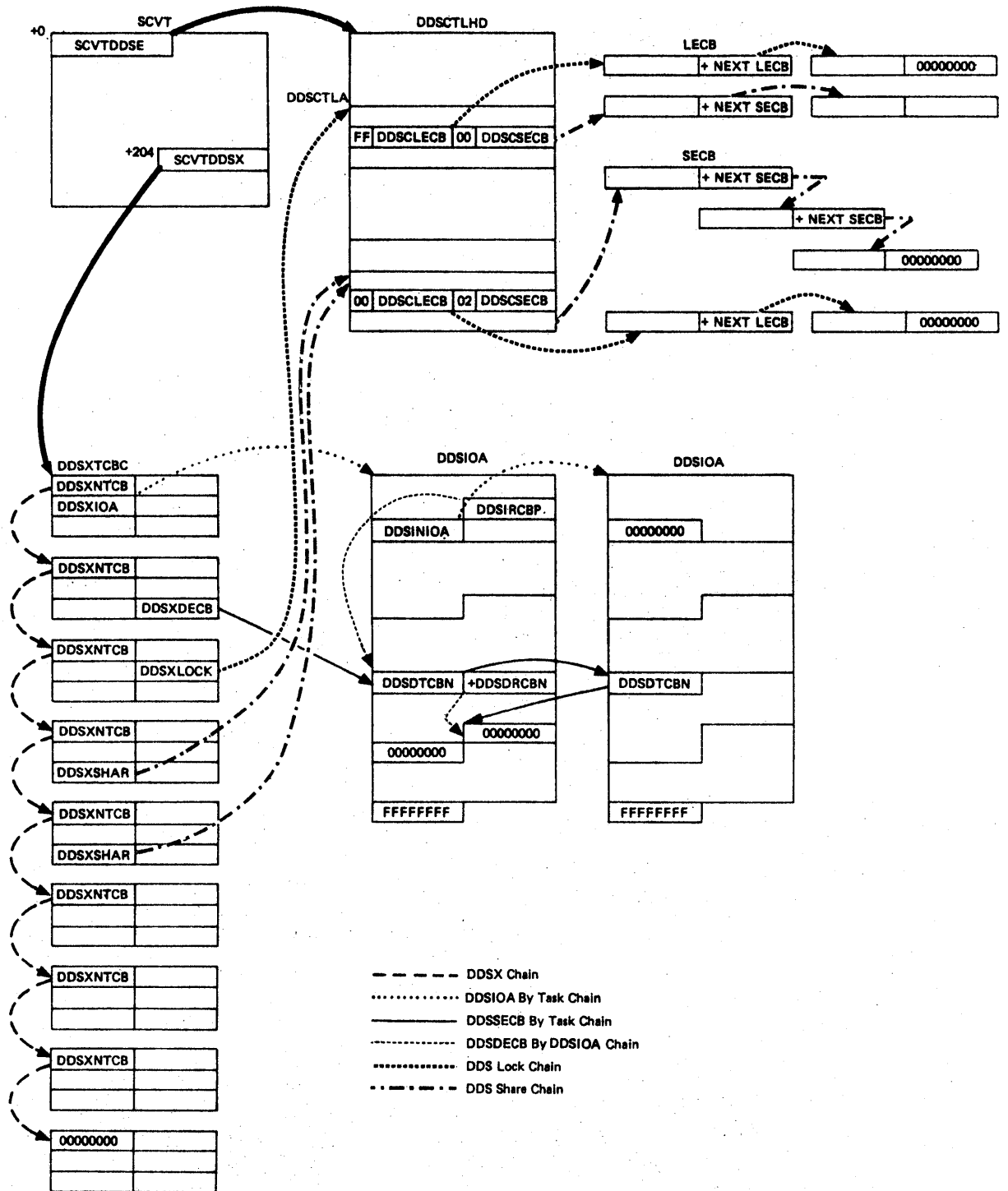


Figure 2-75 (1 Of 2) - Composite Pictorial Description Of All DDS Chains

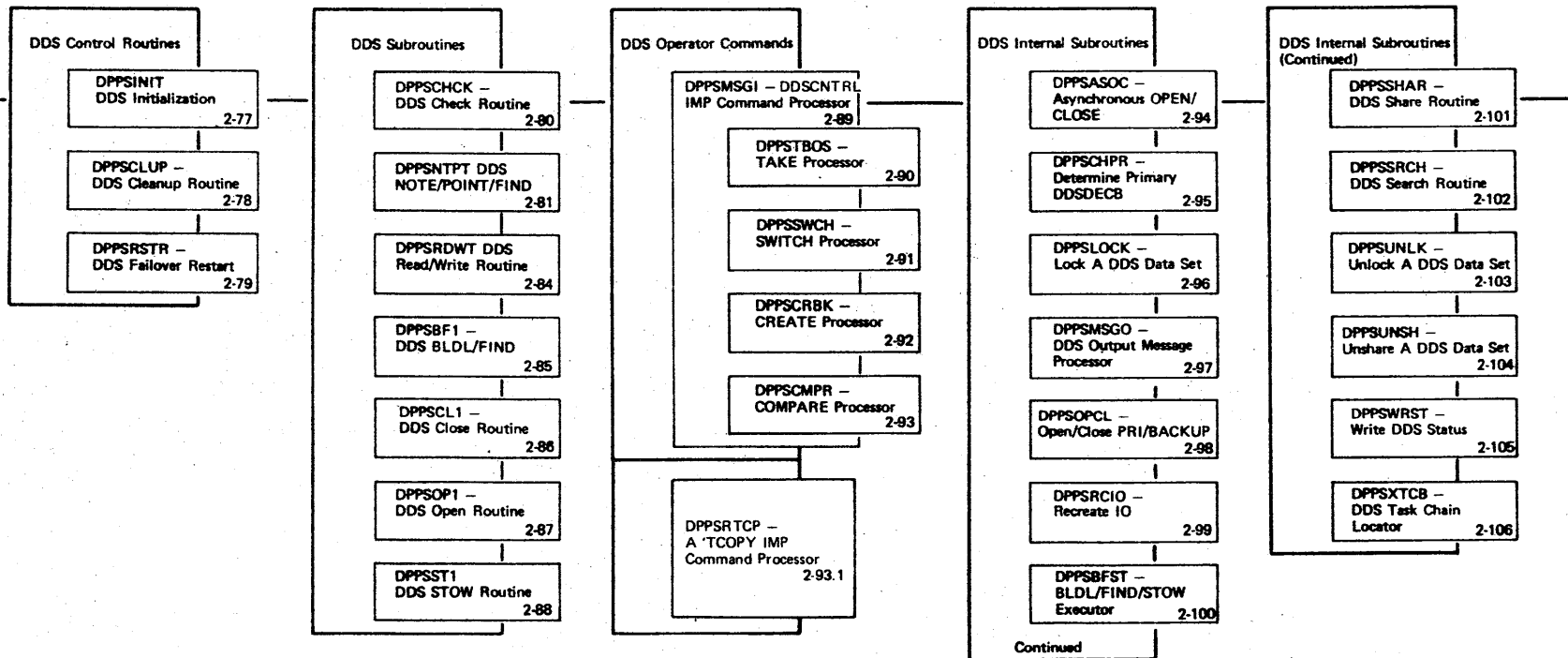
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Descriptions

DDSX CHAIN	The SCVTDDSX Word Points To The First DDSXTCBC, Which Points To The Next DDSXTCBC, Etc. Each DDSXTCBC Consists Of Pointers Pertaining To A Different Task Using DDS.
DDSIOA By TASK CHAIN	All Of The DDSIOA's Opened By A Task Are Chained Together Via The DDSINIOA Word In The DDSIOA. The First DDSIOA Is Pointed To By The DDSXIOA Word In The DDSXTCBC For This Task.
DDSDECB By TASK CHAIN	Each DDSDECB Reserved By A Task Is Chained Through The DDSDTCBN Word Of The DDSDECB. The First Such DDSDECB Is Pointed To By The DDSXDECB Word Of The DDSXTCBC For That Task.
DDSDECB By DDSIOA CHAIN	Each Reserved DDSDECB For A DDSIOA Is Chained By The DDSRRCBN Word Of The DDSDECB. The First Reserved DDSDECB Is Pointed To By The DDSIRCBP Word Of The DDSIOA.
DDS LOCK CHAIN	Each Task Waiting To Lock A DDS Is Chained Together Via Its LECB. The First LECB Is Pointed To By The DDSCLECB Word Of The DDSCTLA. If A Task Has A DDA Locked, Its DDSXLOCK Word Of Its DDSXTCBC Will Point To The DDSCTLA.
DDS SHARE CHAIN	Each Task Waiting-To-Share A DDS Is Chained Off That DDS Via An SECB. The First SECB Is Pointed To By The DDSCSECB Word Of The DDSCTLA. If A Task Is Currently Sharing A DDS, Its DDSXSHAR Word Of Its DDSXTCBC Points To The DDSCTLA.

Figure 2-75, 2 Of 2

Special Real Time Operating System Duplicate Data Set Support



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Figure 2-76 Special Real Time Operating System Duplicate Data Set Support Overview

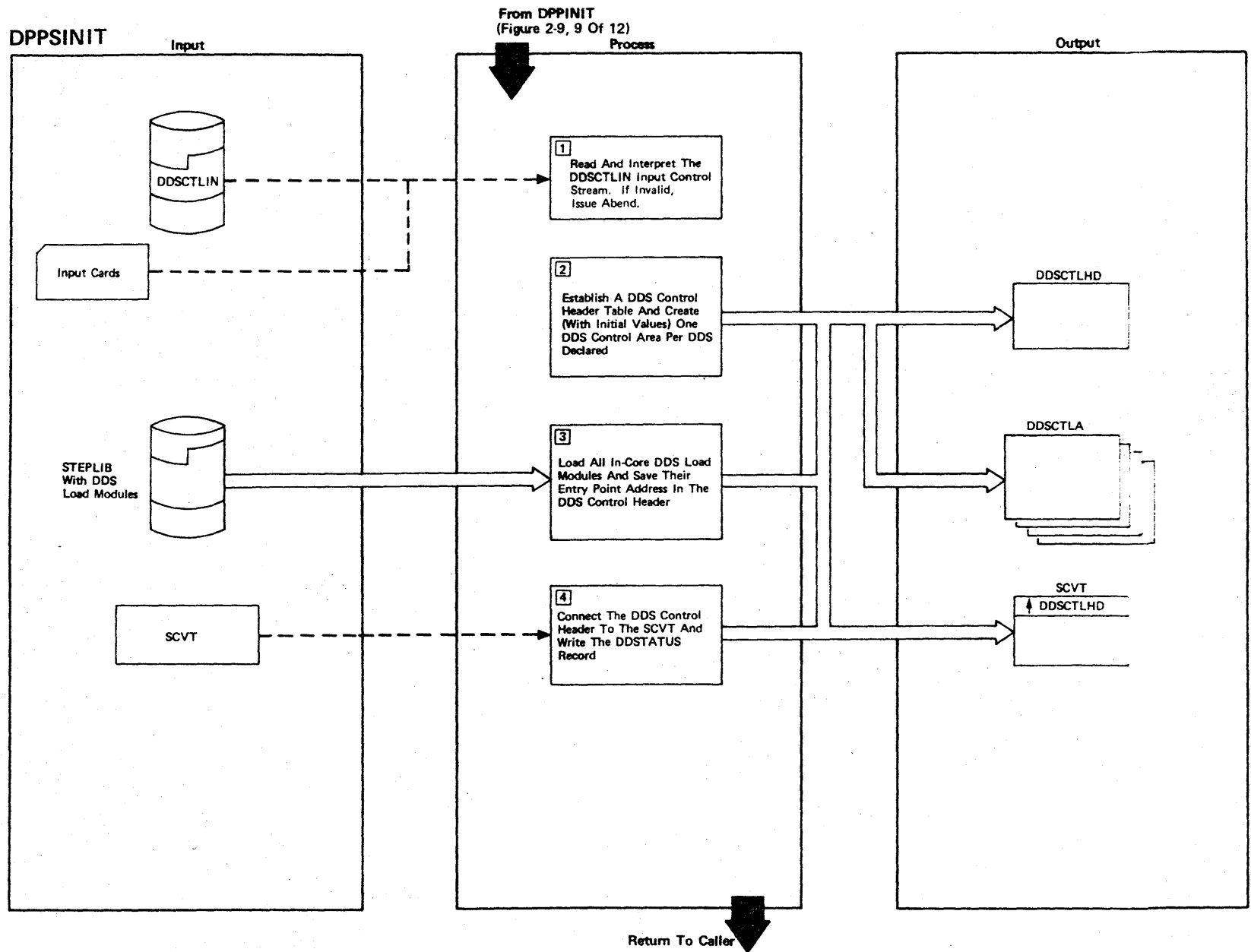
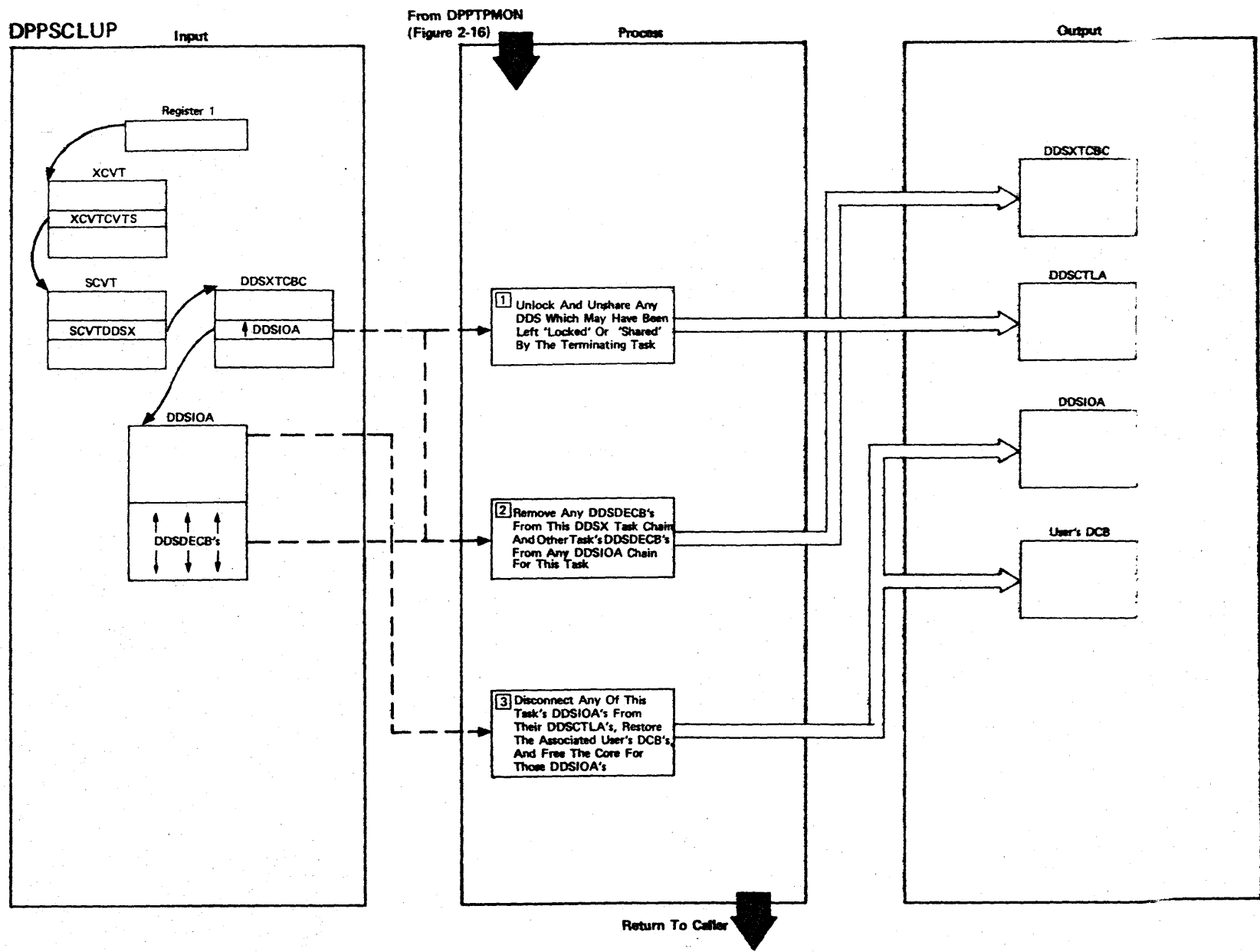


Figure 2-77 (1 Of 2) - DDS Initialization

Figure 2-77 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>Normally, each card represents a DDS declaration (DDS NAMES card). If the first card is REFRESH or READONLY, read the DDSTATUS data set to determine the DDS declarations. If errors occur in conjunction with the DDS input control stream, ABEND with a decimal code of 80.</p>	USER 80	DPPSINIT
2	<p>The DDS control header (DDSCTLHD) and DDS control areas (DDSCTLA) will be GETMAINED from subpool 0. A Special Real Time Operating System define lock will be needed for each DDSCTLA.</p>		DPPSINIT
3	<p>Except for the pseudo-SVC routines (DDSOPEN, DDSCLOSE, DDSFIND/BLDL, DDSSTOW), all other DDS load modules will be loaded and their entry points saved at predetermined slots in the DDSCTLHD.</p>		DPPSINIT
4	<p>Using the CHAIN function, the DDSCTLHD shall connect to the SCVT. This provides a pathway to the DDSCTLHD from the job step TCB through the TCBX, XCVT, SCVT.</p> <p>The DDSTATUS data set will keep the DDS declarations up to date. A message will be output if the DDSTATUS cannot be updated.</p>	DPP881I	

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Figure 2-78 (1 Of 2) - DDS Task-End Cleanup

Figure 2-78 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Those DDSs which were left shared or locked, if any, will be in the DDSX task chain for this task, which can be located from the pointer to the DDSXTCBC within the SCVT.		DPPSCLUP
2	Since each reserved (unchecked) DDSDECB is logically part of two chains, the task chain and the DDSIOA chain, each must be de-chained from both chains if there are any for this task, or for any DDSIOA for this task.		DPPSCLUP
3	Any DDS opened DDSDCB will still be pending if they were not disclosed; therefore, these user DCBs must be restored to their preopen status. The OS/VS1 system will close the DCBs within the DDSIOA, which will also be freed.		DPPSCLUP

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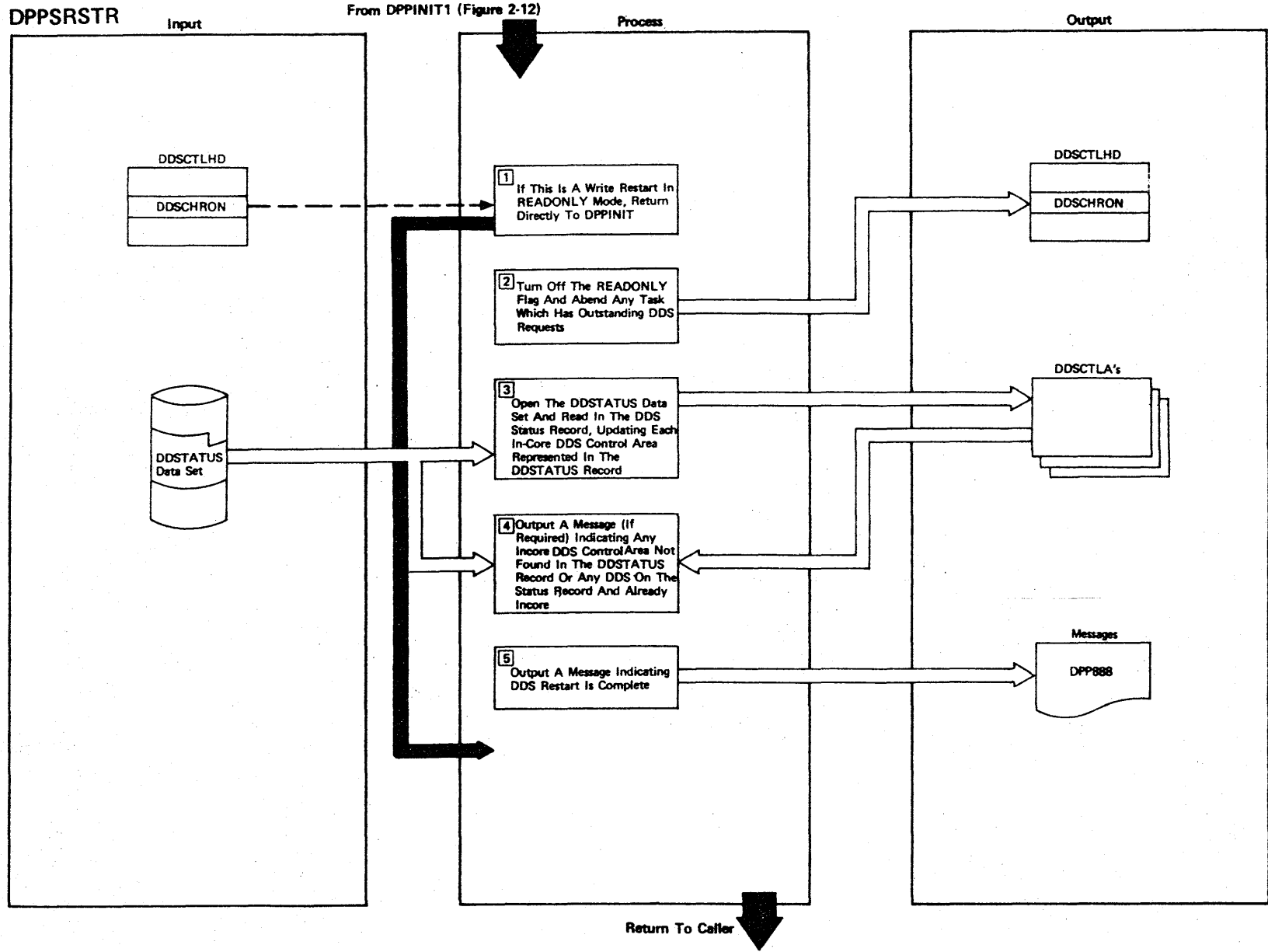
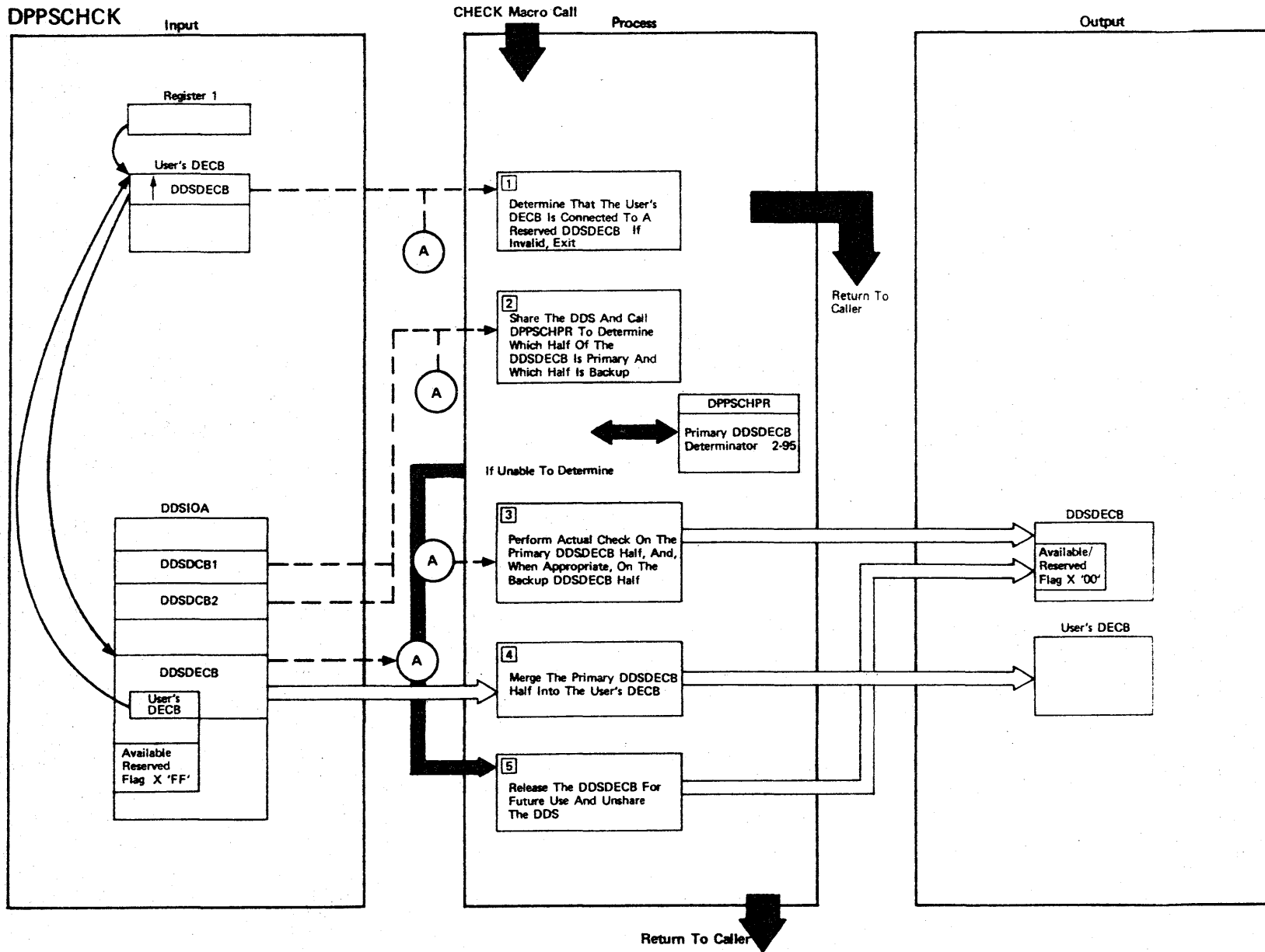


Figure 2-79 (1 Of 2) - DDS Failover/Restart

Figure 2-79 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Failover/restart processing is not required at write restart data set time in read only mode.		DPPSRSTR
2	Those tasks which have outstanding DDS requested, as noted in the DDSX task chains, will ABEND with code decimal 81.	USER 81	DPPSRSTR
3	If the DDSTATUS data set cannot be opened or if the DDS status record cannot be read, output the appropriate messages.	DPP890I DPP891I DPP892I DPP882I	DPPSRSTR
4	Messages indicating that the DDS status data set has too many or not enough declarations alert the operator to these conditions.	DPP886I DPP887I	DPPSRSTR
5	The 'DDS restart is complete' message indicates that the DDS aspect of Failure/Restart (updating in-core DDS control tables) is completed.	DPP888I	DPPSRSTR

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Figure 2-80 (1 Of 2) - DDS CHECK Module

Figure 2-80 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>This determination is made by comparing the user's DECB pointer in the DDSDECB with the address of the user's DECB. The availability/reserved flag (DDSDAVAL) within the DDSDECB should be X'FF' to indicate a READ/WRITE operation has been executed. If this condition is not satisfied, the user's SYNAD is taken, and control is returned to the user following his CHECK macro (bypassing steps 2-5).</p>		DPPSCHCK
2	<p>The module DPPSCHPR will return the address of the primary half of DDSDECB and the backup half. If the DDSDECB is not properly organized and such a determination cannot be made, the user's SYNAD will be taken and control will proceed directly to step 5.</p>		DPPSCHCK
3	<p>After initially checking on the primary half DDSDECB, the backup half is checked if both the backup is in-service and the DCB is opened for update or output.</p> <p>If SYNAD occurs on the primary DDSDECB and indicates a hardware failure, switchover will occur automatically if the backup is in-service. If SYNAD occurs during the backup CHECK, the backup is taken out-of-service. If SYNAD occurs and there is no backup or no hardware failure, the user's SYNAD is taken.</p>		DPPSCHCK
4	<p>The user's DECB will contain the correct ECB code and pointers to the primary DDSDECB data (IOB, etc.). When running in update mode and the check is for a prior read operation, the backup IOB address is saved in the user's DECB in the low-order three bytes of his ECB.</p>		DPPSCHCK
5	<p>The availability flag is set to X'00' and the DDSDECB is taken off its DDSIOA reserved and TASK reserved chains.</p>		DPPSCHCK

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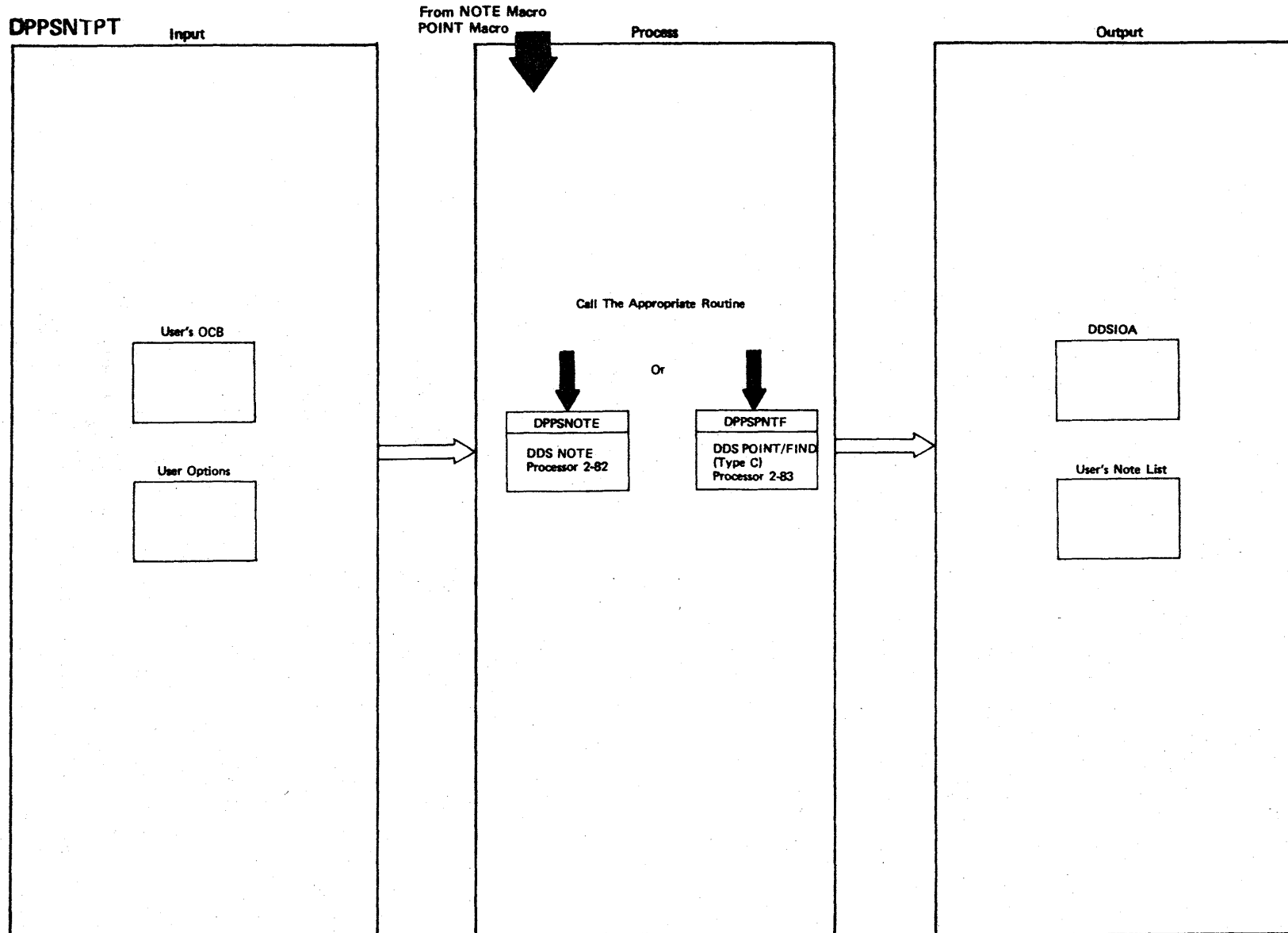
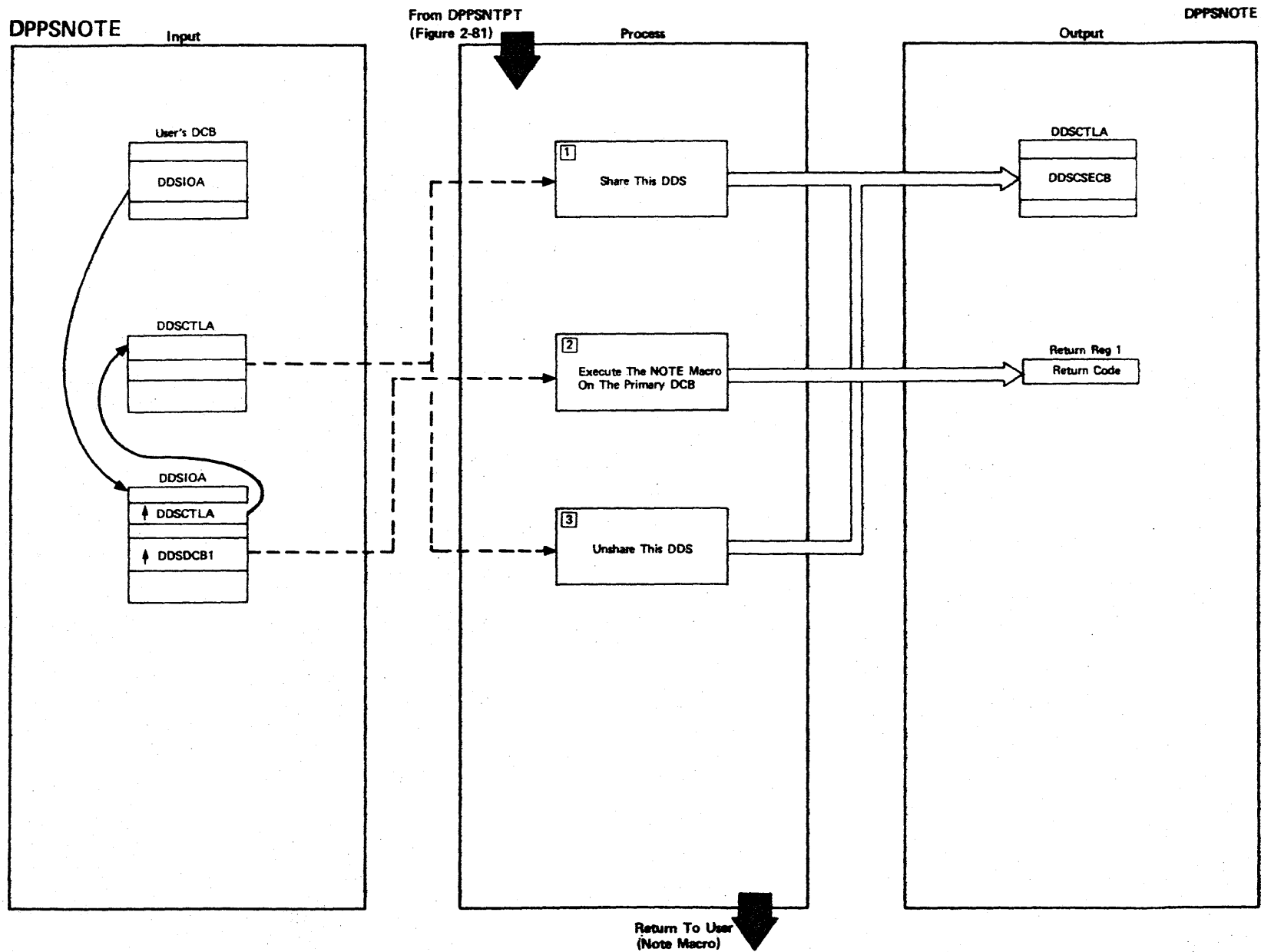


Figure 2-81 - DDS NOTE/POINT Sending Interface

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Figure 2-82 (1 Of 2) - DDS NOTE Internal

Figure 2-82 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DDS share function is used to prevent a lockout of this DDS during the note operation.		DPPSNOTE
2	The primary DCB is used since there is no output, and the backup need not be inspected.		DPPSNOTE
3	This DDS is released for other tasks to lock.		DPPSNOTE

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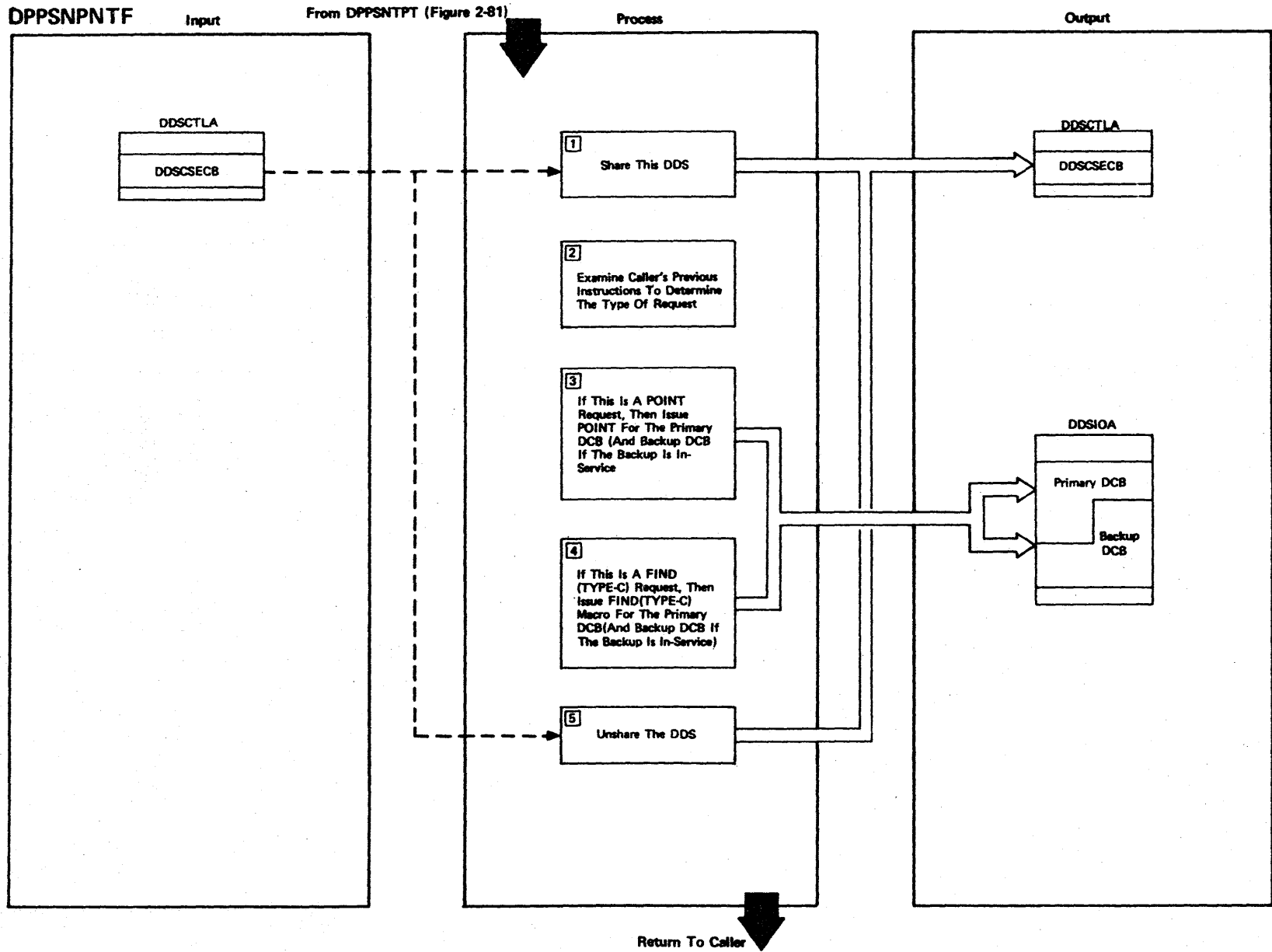
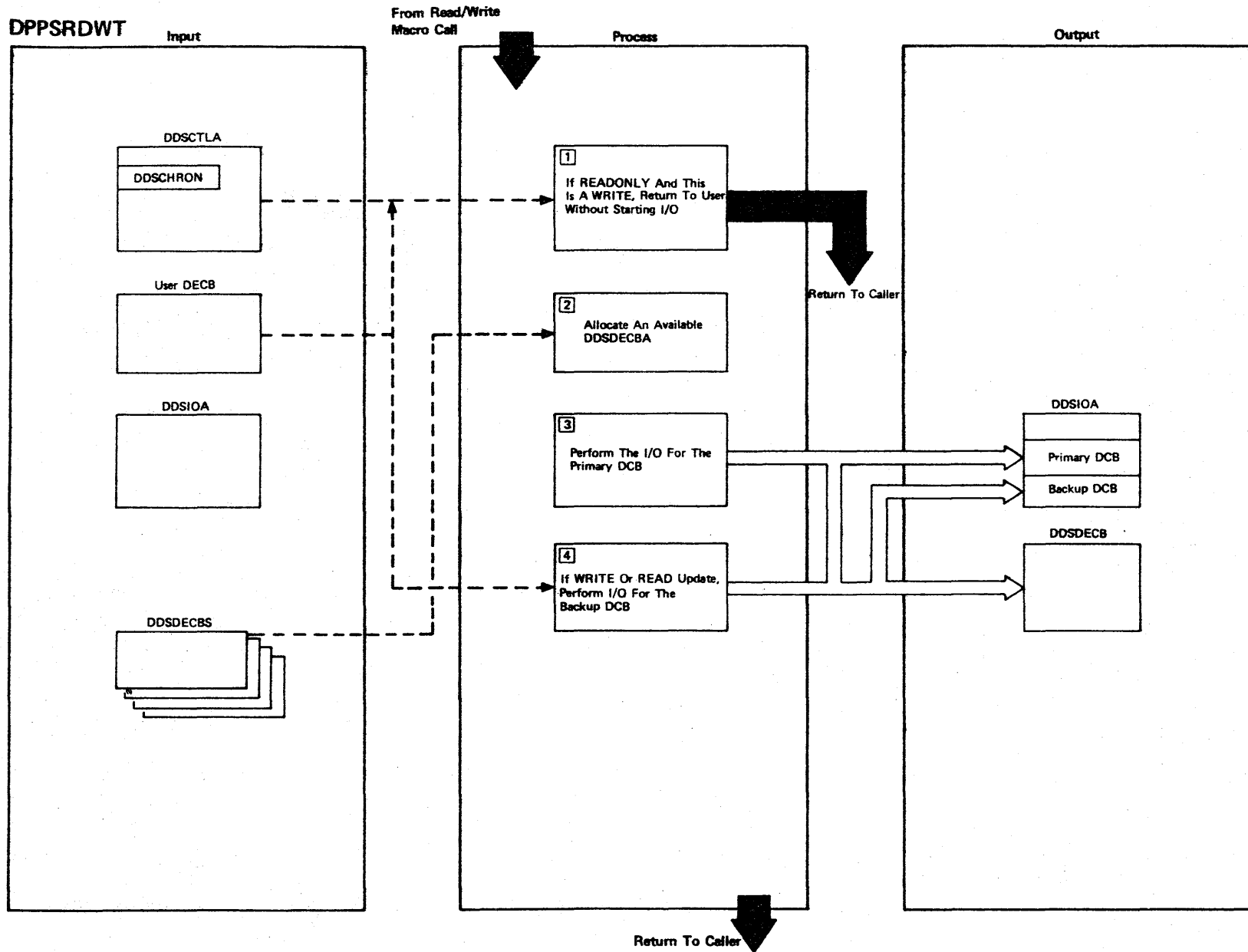


Figure 2-83 (1 Of 2) - DDS POINT Or FIND (Type-C)

Figure 2-83 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The share function will be used to prevent a lockout of this DDS until to POINT or FIND is completed.		DPPSPNTF
2	The indexing on the BALR instruction within the macro indicates the type of macro (no index = POINT, index = FIND (TYPE = C)).		DPPSPNTF
3	The POINT should be executed to the backup also if the backup is in-service.		DPPSPNTF
4	The FIND (TYPE = C) should be executed for the backup when the backup is in-service.		DPPSPNTF
5	The share function will release this DDS for locking.		DPPSPNTF

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Figure 2-84 (1 Of 2) - DDS READ/WRITE Module

Figure 2-84 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Output operations are invalid when running in read only mode. Returning to user without starting I/O will cause a SYNAD if he should try the related check, so a meaningful return code is given.		DPPSRDWT
2	Should no DDSDECBA be available for I/O the user will be given a meaningful return code. When an available DDSDECBA is found, it is marked reserved and connected to the user's DECB.		DPPSRDWT
3	The I/O is started against the primary DCB by branching to the appropriate OS/VS1 routine.		DPPSRDWT
4	The I/O needs to be started against the backup if in UPDATE mode so that the subsequent write update can be done for the backup also.		DPPSRDWT

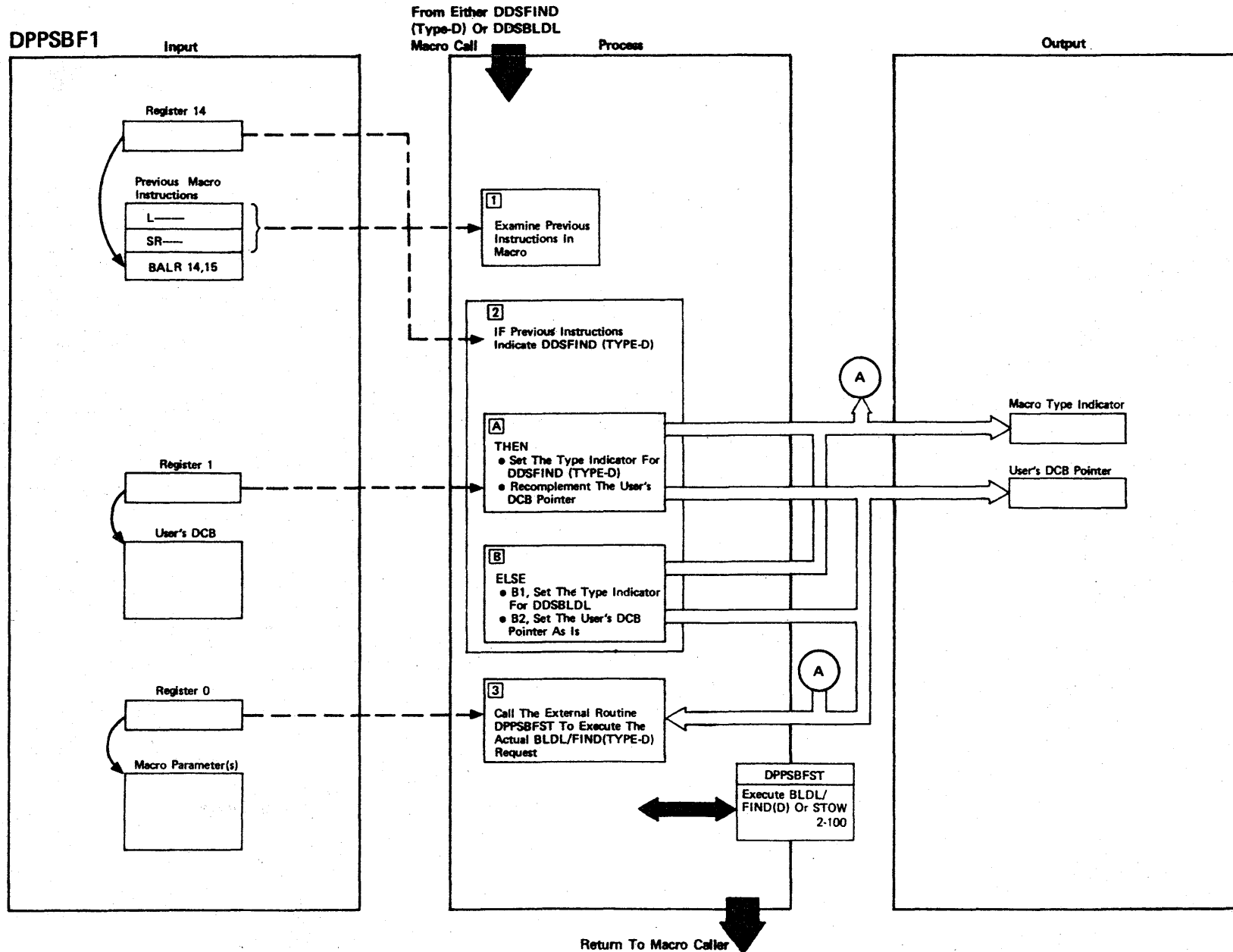


Figure 2-85 (1 Of 2) - BLDL/FIND (Type-D) Formatter

Figure 2-85 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The previous instructions generated by the DDSBLDL or DDSFIND (Type-D) macros indicate which type of macro was issued (an LCR 1, 1 instruction would indicate DDSFIND instead of DDSBLDL).</p>		DPPSBF1
2	<p>The type indicator (used as input to DPPSBFST) is 0 for BLDL and 4 for FIND (TYPE-D).</p> <p>The user's DCB pointer will have been complemented (negative value) by the macro instructions for DDS, FIND (TYPE-D).</p>		DPPSBF1
3	<p>The external routine DPPSBFST executes the actual BLDL or FIND and expects as input the user's DCB, the macro parameter, and the type. The return code from DPPSBFST is not altered when returning to the user.</p>		DPPSBF1

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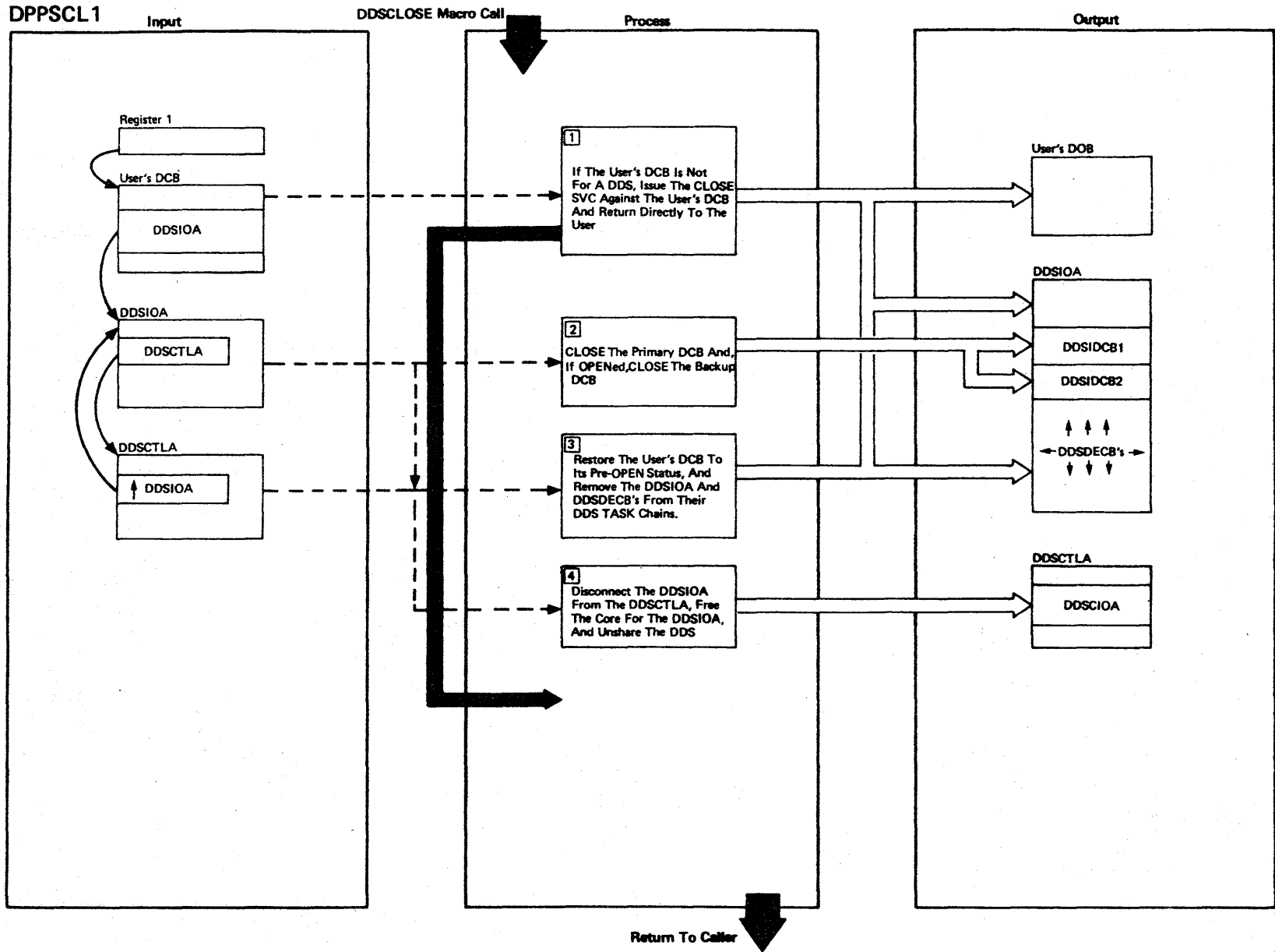
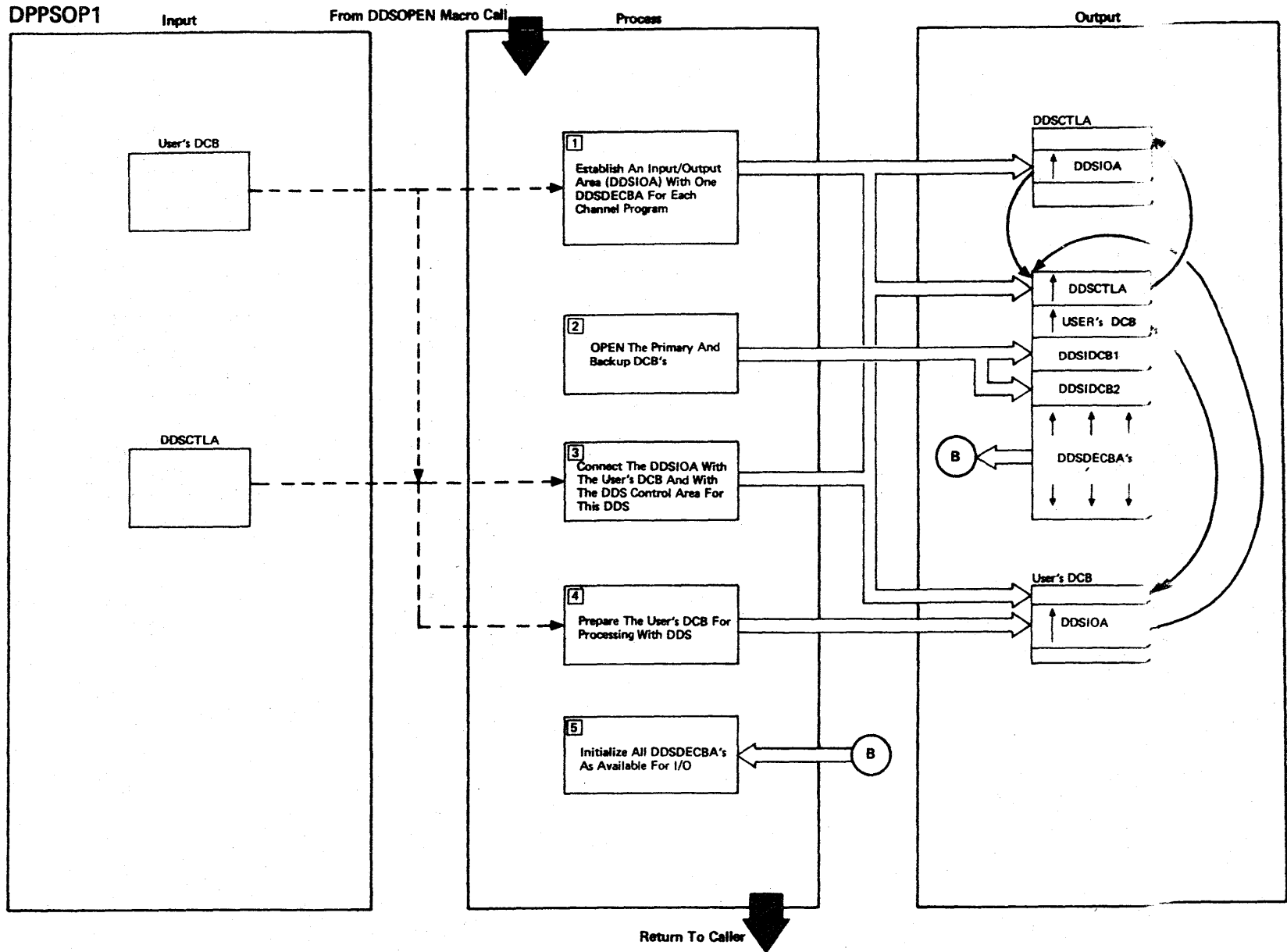


Figure 2-86 (1 Of 2) - Close A DDSDCB

Figure 2-86 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the user did not declare this DDS during initialization, it will be running in single mode, and the user's DCB will be closed. Steps 2 through 4 should be omitted, and control returned directly to the user.		DPPSCLI
2	The DDS must be shared and both the primary DCB (within the DDSIOA) and the backup DCB should be closed, if the backup had been in-service at open time.		DPPSCLI
3	Those fields of the user's DCB (DDSIOA, DDS READ/WRITE, DDSCHECK, DDSNOTE/POINT, DCBOFLGS) which were altered at DDSOPEN time will be restored to their pre-open status. The DDSIOA and any unchecked DDSDECB for this DDSIOA will be removed from their DDSX task chain (DDSXTCBC) which is created the first time a task uses DDS.		DPPSCLI
4	The DDSIOA pointer in the DDSCTLA will be zeroed and the core for this DDSIOA will be FREEMAINED, the FREEMAIN parameters having been saved at DDSOPEN time. This DDS will be unshared.		DPPSCLI

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Figure 2-87 (1 Of 2) - DDS OPEN Routine

Figure 2-87 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DDSIOA will be GETMAINED from subpool 0 and the FREEMAIN parameters saved. The NCP operand (default = 1) of the user's DCB will determine how many DDSDECB pairs are generated.		DPPSOP1
2	If the primary OPEN fails, automatic switching will be performed if the backup is in-service. If the OPEN on the backup fails, take backup out-of-service will become automatic.		DPPSOP1
3	The DDSCTLA should point to the DDSIOA and vice versa. The user's DCB should point to the DDSIOA and vice versa.		DPPSOP1
4	The DCBOFLGS must be set and the addresses of DDSREAD/WRITE, DDSNOTE/POINT, and DDSCHECK must be set in the user's DCB.		DPPSOP1
5	Each DDSDECBA will be initialized and available for use in I/O requests. There will be a serial chain of available DDSDECBS minus the reserved DDSDECBS.		DPPSOP1

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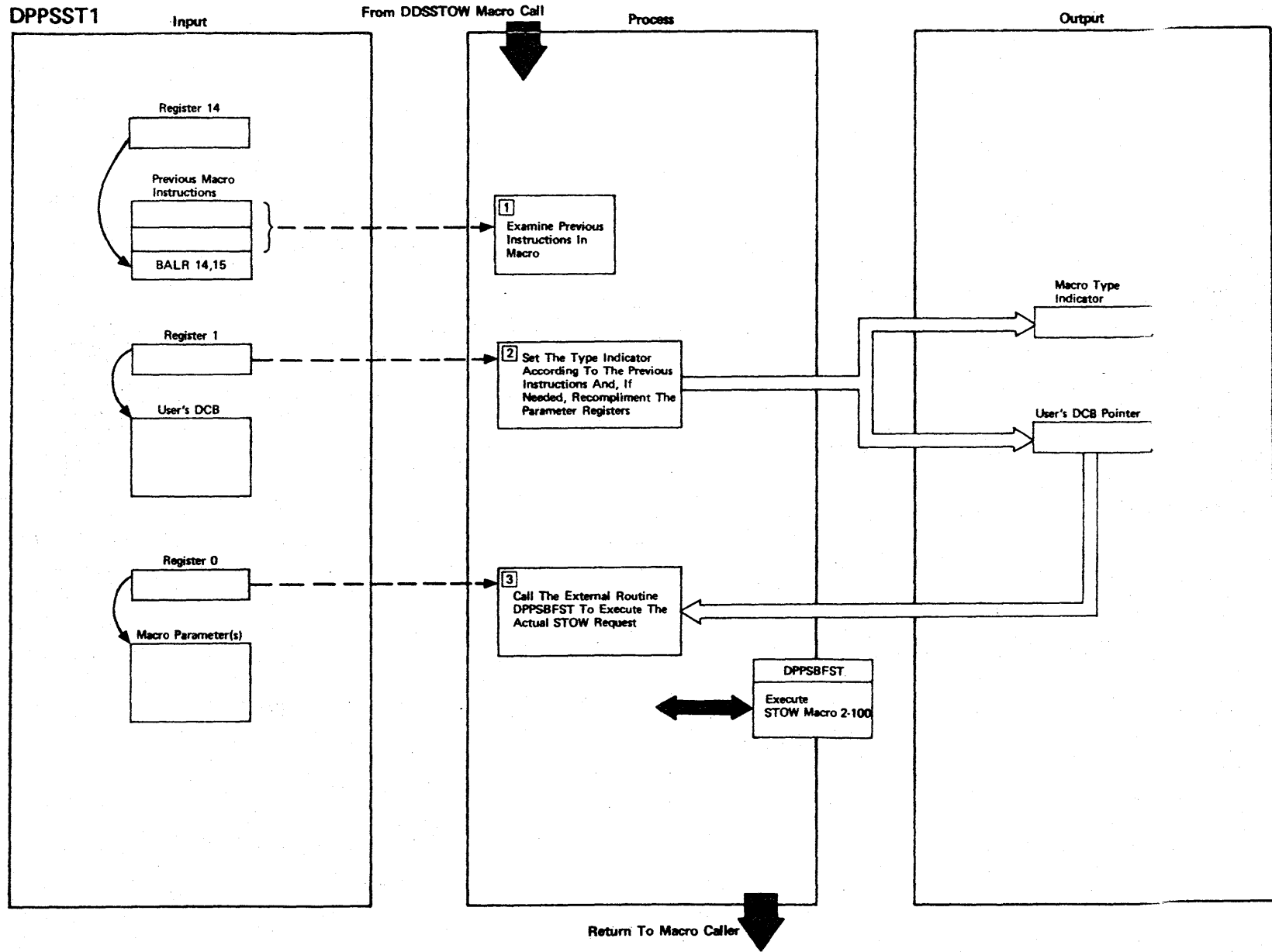
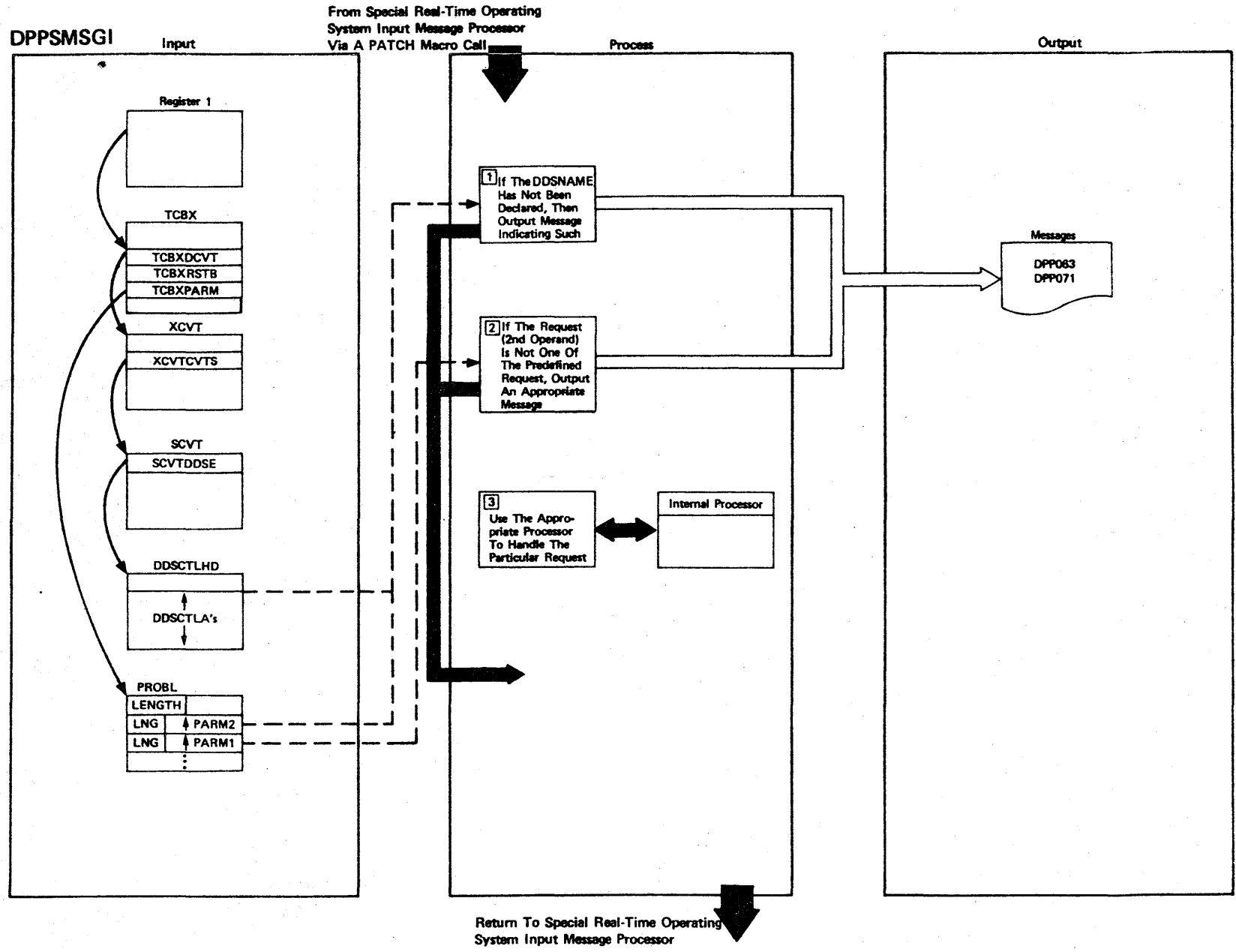


Figure 2-88 (1 Of 2) - DDS STOW Formatter

Figure 2-88 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment										
1	The previous instructions of the STOW macro indicate which types of STOW macro is being issued.		DPPSST1										
2	<p>Set up type indicators by complementing registers as follows:</p> <table border="1" data-bbox="415 618 1045 813"> <thead> <tr> <th data-bbox="415 618 583 651"><u>Macro Type</u></th> <th data-bbox="688 618 1045 651"><u>Register to Complement</u></th> </tr> </thead> <tbody> <tr> <td data-bbox="436 683 562 716">STOW (R)</td> <td data-bbox="846 683 867 716">1</td> </tr> <tr> <td data-bbox="436 716 562 748">STOW (D)</td> <td data-bbox="846 716 867 748">0</td> </tr> <tr> <td data-bbox="436 748 562 781">STOW (C)</td> <td data-bbox="804 748 909 781">0 and 1</td> </tr> <tr> <td data-bbox="436 781 562 813">STOW (A)</td> <td data-bbox="825 781 888 813">none</td> </tr> </tbody> </table>	<u>Macro Type</u>	<u>Register to Complement</u>	STOW (R)	1	STOW (D)	0	STOW (C)	0 and 1	STOW (A)	none		DPPSST1
<u>Macro Type</u>	<u>Register to Complement</u>												
STOW (R)	1												
STOW (D)	0												
STOW (C)	0 and 1												
STOW (A)	none												
3	The external routine DPPSBFST will execute the actual STOW macro to both primary and backup (if in service) and returns the proper return code for the macro caller.		DPPSST1										

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Figure 2-89 (1 Of 14) - DDS Input Message Processor Main Segment

Figure 2-89 (2 of 14).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The message DDS NOT DECLARED will be output when the DDSNAME is not declared in the DDSCTLAs.	DPP063I	DPPSMSGI
2	Valid requests are STATUS, TAKE, CREATE, COMPARE, REPLACE, and SWITCH. The default is STATUS, and if the code is none of these, output the message DDS REQUEST NOT UNDERSTOOD.	DPP071I	DPPSMSGI
3	<p>There is a processor HIPO chart for each internal processor:</p> <p>TAKE (see Figure 2-89 (3 of 14))</p> <p>STATUS (see Figure 2-89 (5 of 14))</p> <p>SWITCH (see Figure 2-89 (7 of 14))</p> <p>CREATE (see Figure 2-89 (9 of 14))</p> <p>REPLACE (see Figure 2-89 (11 of 14))</p> <p>COMPARE (see Figure 2-89 (13 of 14))</p>		DPPSMSGI

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DPPSMSGI (Take)

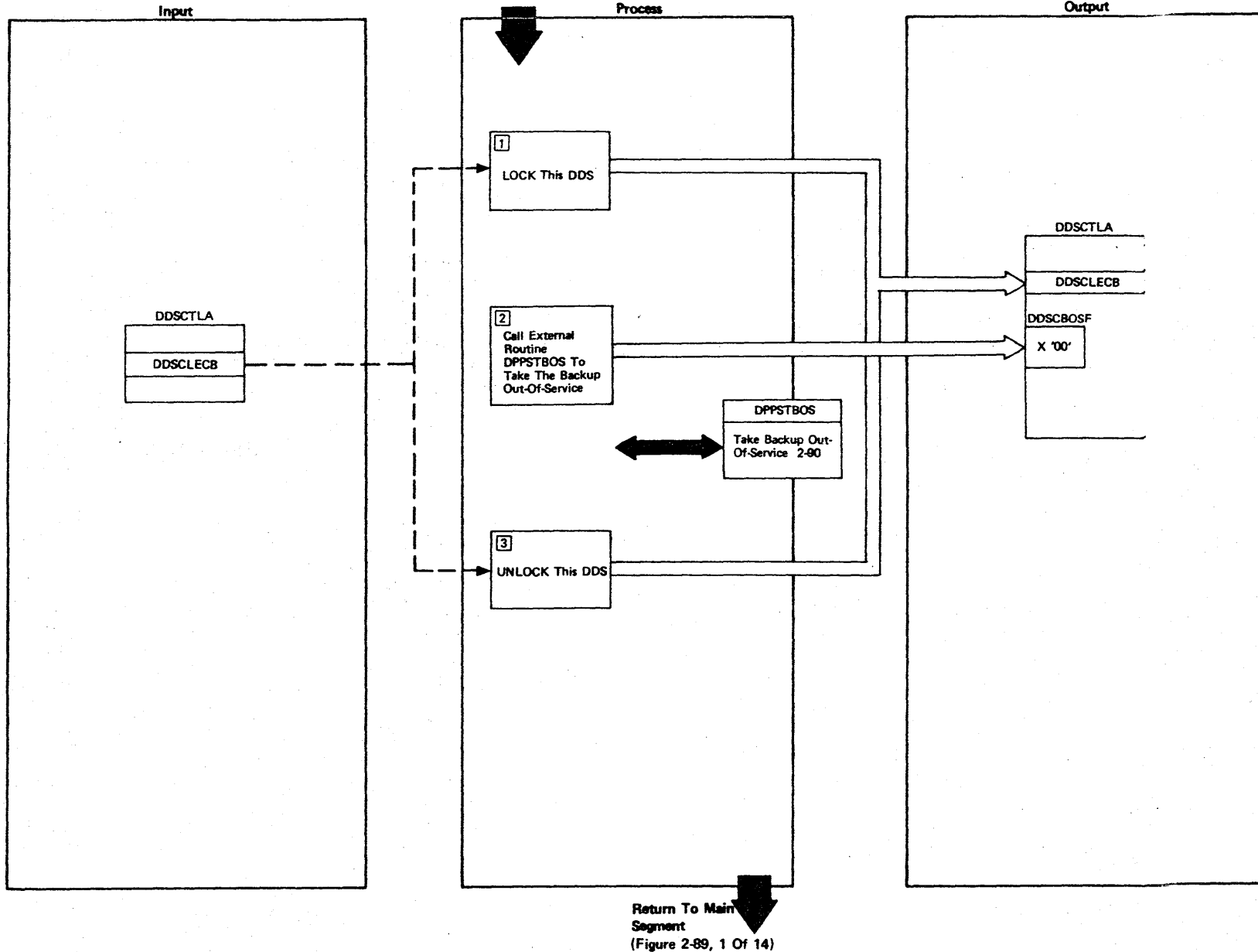


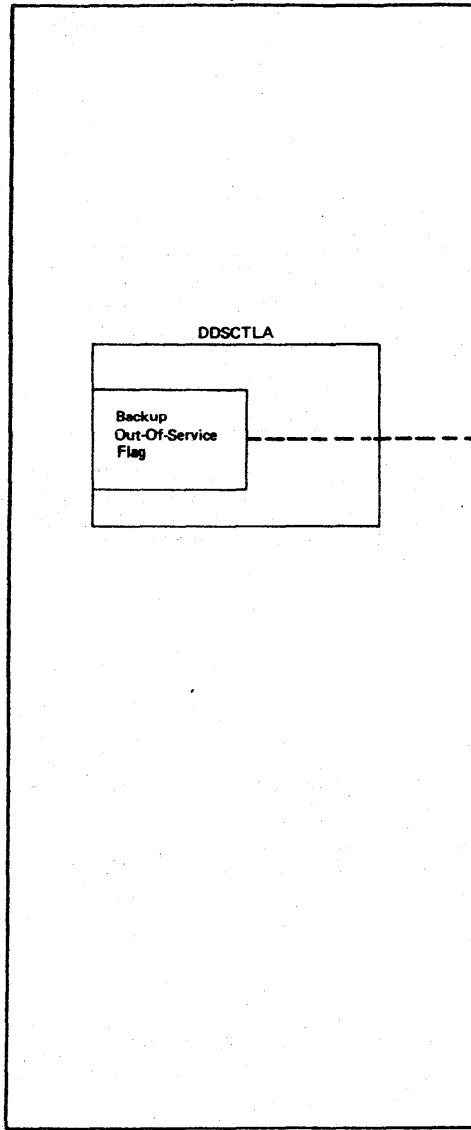
Figure 2-89 (3 Of 14) - Take Backup Out-Of-Service Processor

Figure 2-89 (4 of 14).

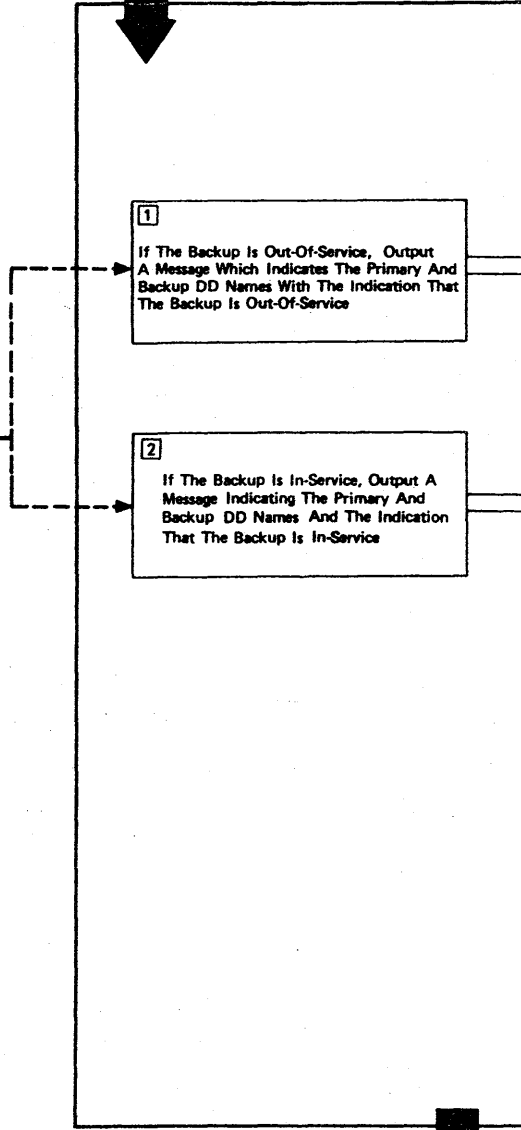
Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Use the internal DDS LOCK function to inhibit the use by other tasks of this DDS until the function is completed.		DPPSMSGI
2	The routine DPPSTBOS will cause the backup to be taken out-of-service (if not already) and will set the DDSCTLA as such.		DPPSMSGI
3	Use the internal DDS UNLOCK function to release the LOCK on this DDS.		DPPSMSGI

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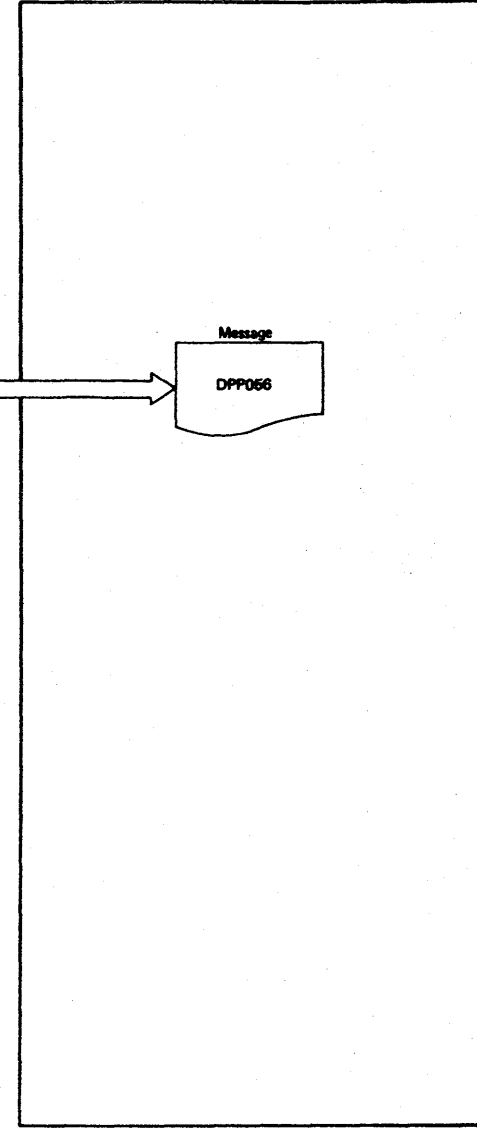
DPPSMGI (Status) Input



From Main Segment (Figure 2-89, 1 Of 14) Process



Output



Return To Main Segment
(Figure 2-89, 1 Of 14)



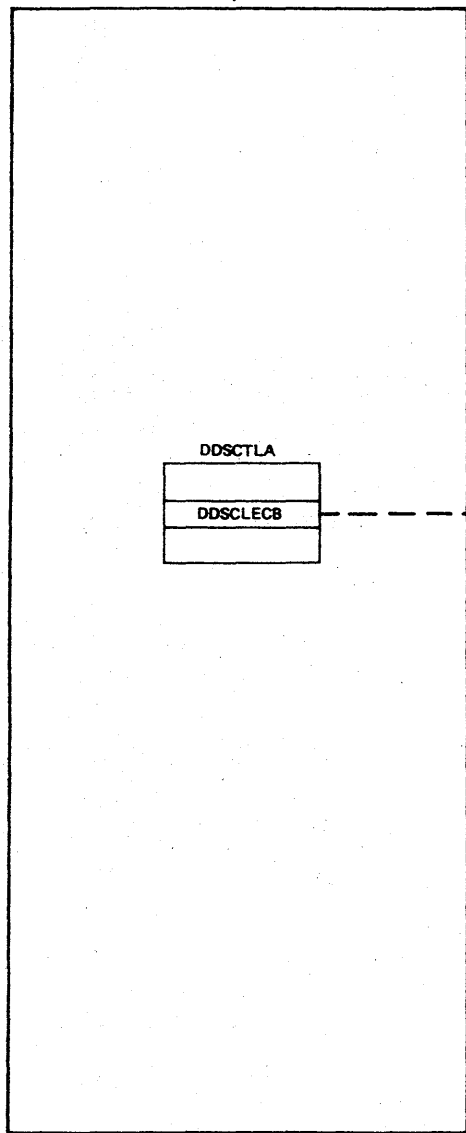
Figure 2-89 (5 Of 14) DDS Status Message Processor

Figure 2-89 (6 of 14).

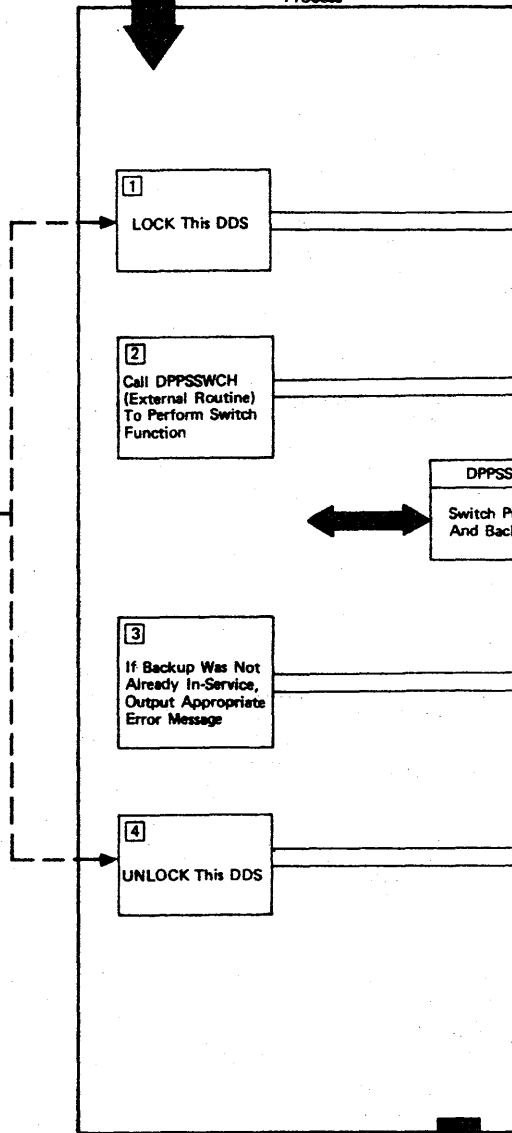
Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The message indicating the DDSNAME, the primary DDNAME, and the backup DDNAME will also have the message OUT-OF-SERVICE.	DPP056I	DPPSMSGI
2	This message indicated in step 1 will be standard (indicating the backup is in service).	DPPS056I	DPPSMSGI

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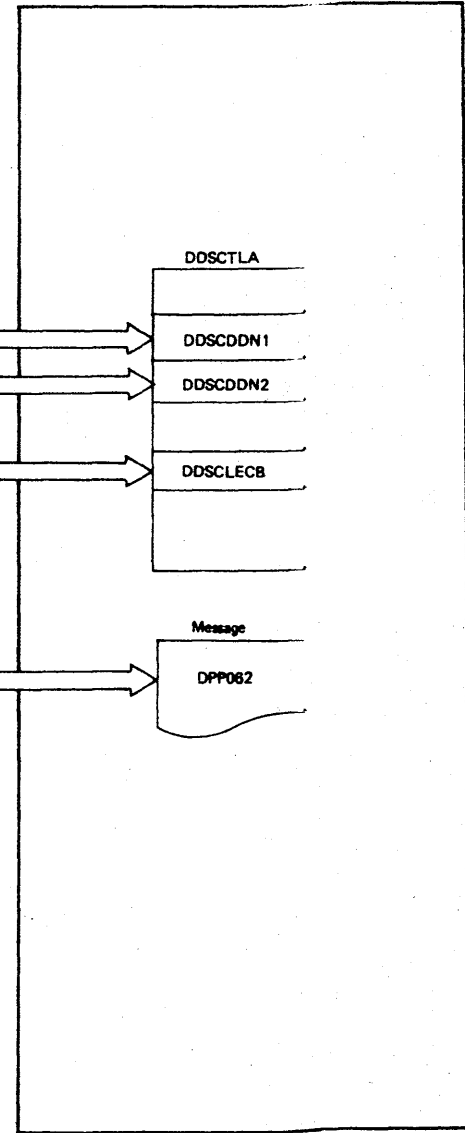
DPPSMSGI (Switch) Input



From Main Processor (Figure 2-89, 1 Of 14) Process



Output



Return To Main
Segment
(Figure 2-89, 1 Of 14)

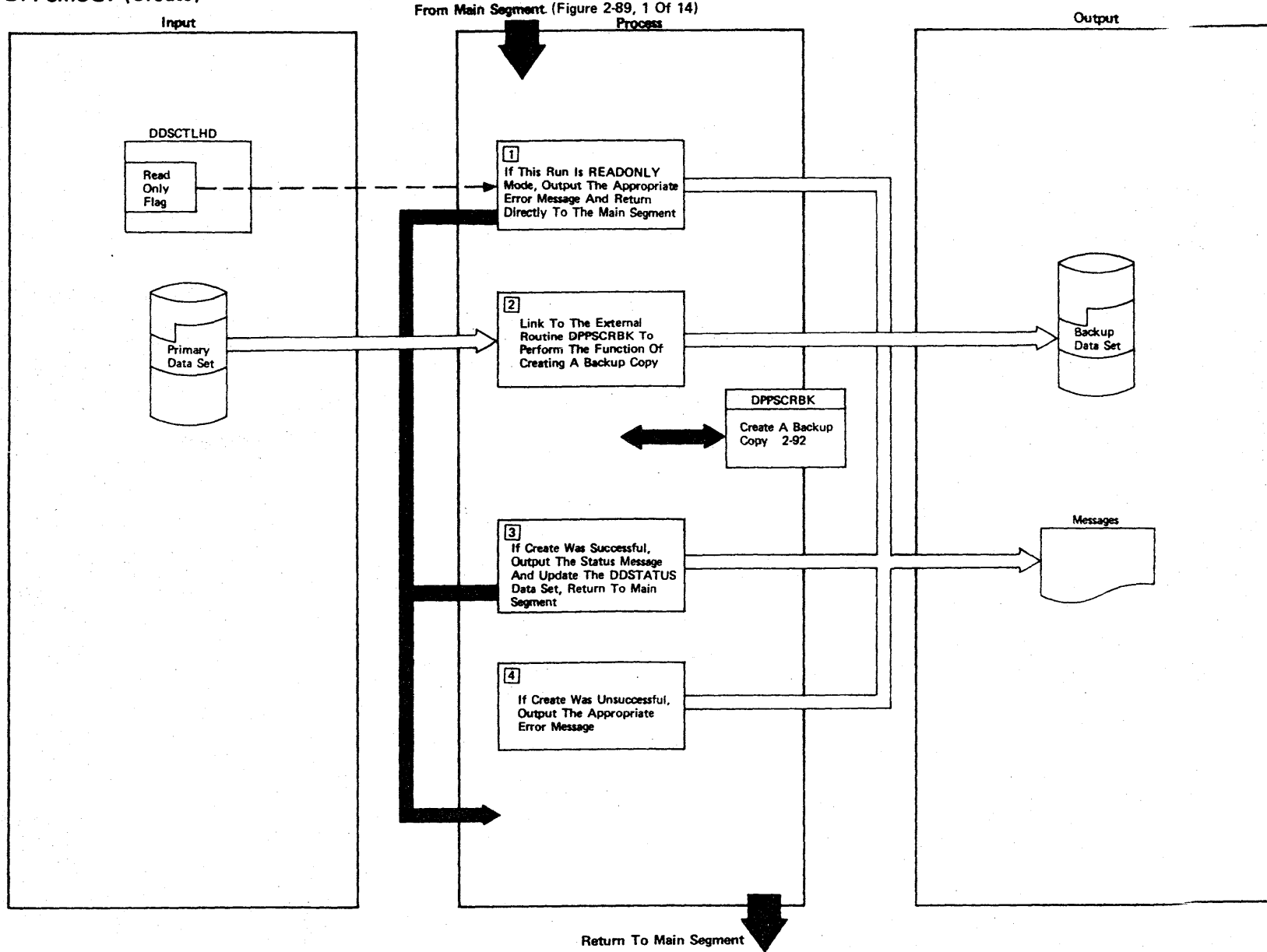
Figure 2-89 (7 Of 14) - Switch Backup To Primary Processor

Figure 2-89 (8 of 14).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DDS LOCK function is invoked to prevent other tasks from interfering with the SWITCH operation.		DPPSMSGI
2	The internal routine DPPSSWCH will accomplish the switching of the DDNAMES and restart the I/O if necessary.		DPPSMSGI
3	Switching cannot be done if the backup was not already in service; if this is not true, output a message indicating that the switch could not be accomplished.	DPP062I	DPPSMSGI
4	The DDS LOCK function will be released to allow other tasks to continue processing this DDS.		DPPSMSGI

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DPPSMSGI (Create)



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Figure 2-89 (9 Of 14) - Create Backup Processor

Return To Main Segment (Figure 2-89, 1 Of 14)

Figure 2-89 (10 of 14).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	CREATE function is prohibited in the read only mode.	DPP889I	DPPSMSGI
2	The external module DPPSCR BK will direct the actual COPY operation and bring the backup in-service.		DPPSMSGI
3	The DDSTATUS data set contains the latest information concerning the DDS declarations. The status message indicates the CREATE completed successfully.	DPP056I	DPPSMSGI
4	Either the backup was already in service or the COPY operation was unsuccessful.	DPP064I DPP059I	DPPSMSGI

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DPPSMSGI (Replace)

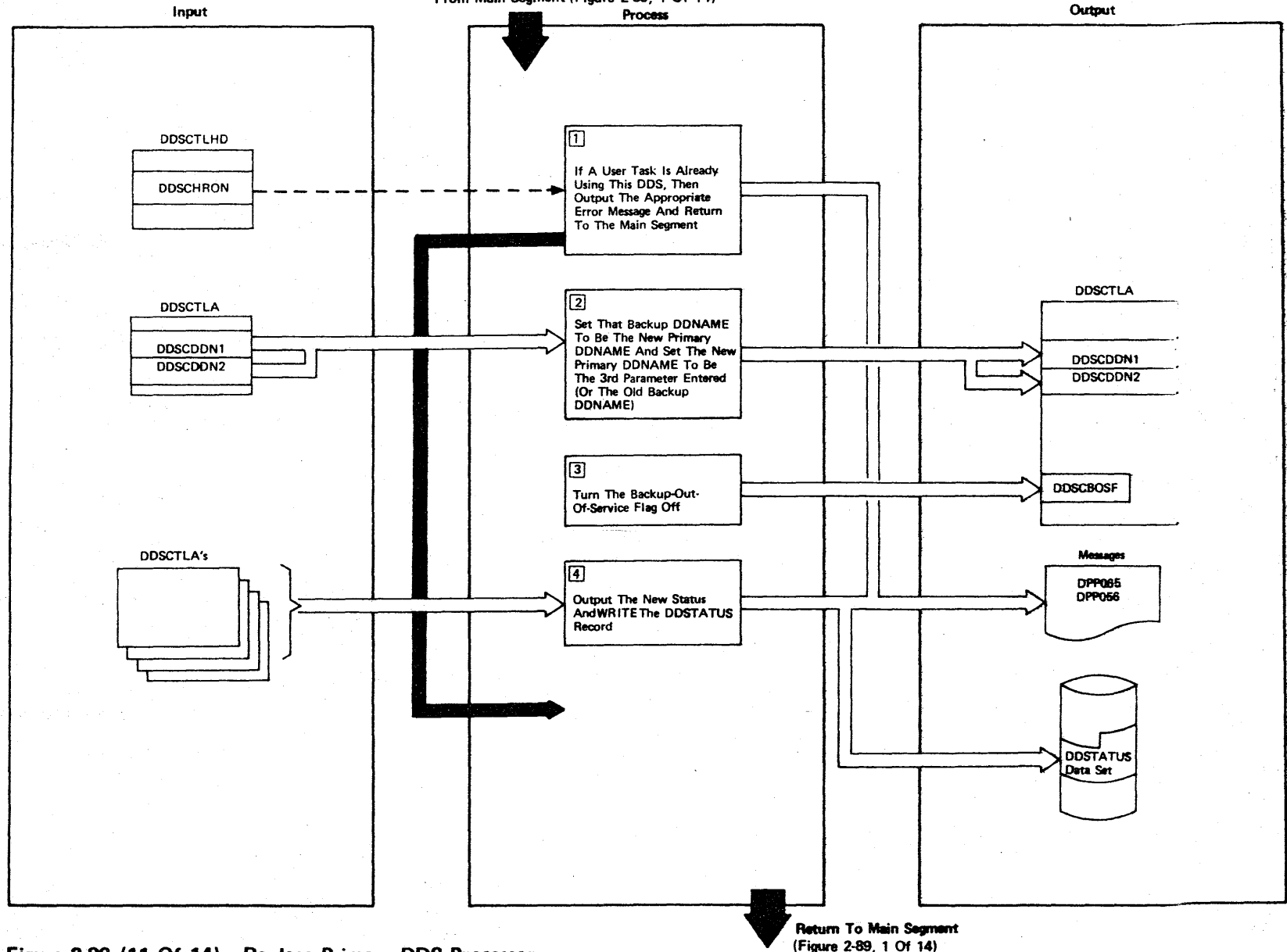


Figure 2-89 (11 Of 14) - Replace Primary DDS Processor

Figure 2-89 (12 of 14).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The REPLACE function is invalid if a DDSDCB is already opened against the DDS.	DPP065I	DPPSMSGI
2	If the user did not enter a third parameter, the default will be to change the old backup to the new primary. In either case, the old primary will become the new backup.		DPPSMSGI
3	The REPLACE function automatically sets the backup in service. (This is consistent since the old primary will be the new backup - the user can bring the backup out-of-service with a subsequent TAKE command.)		DPPSMSGI
4	The new status will be output and the current DDS declarations (as changed by the REPLACE request) will be recorded on the DDSTATUS data set.	DPP057I	DPPSMSGI

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DPPSMSGI (Compare)

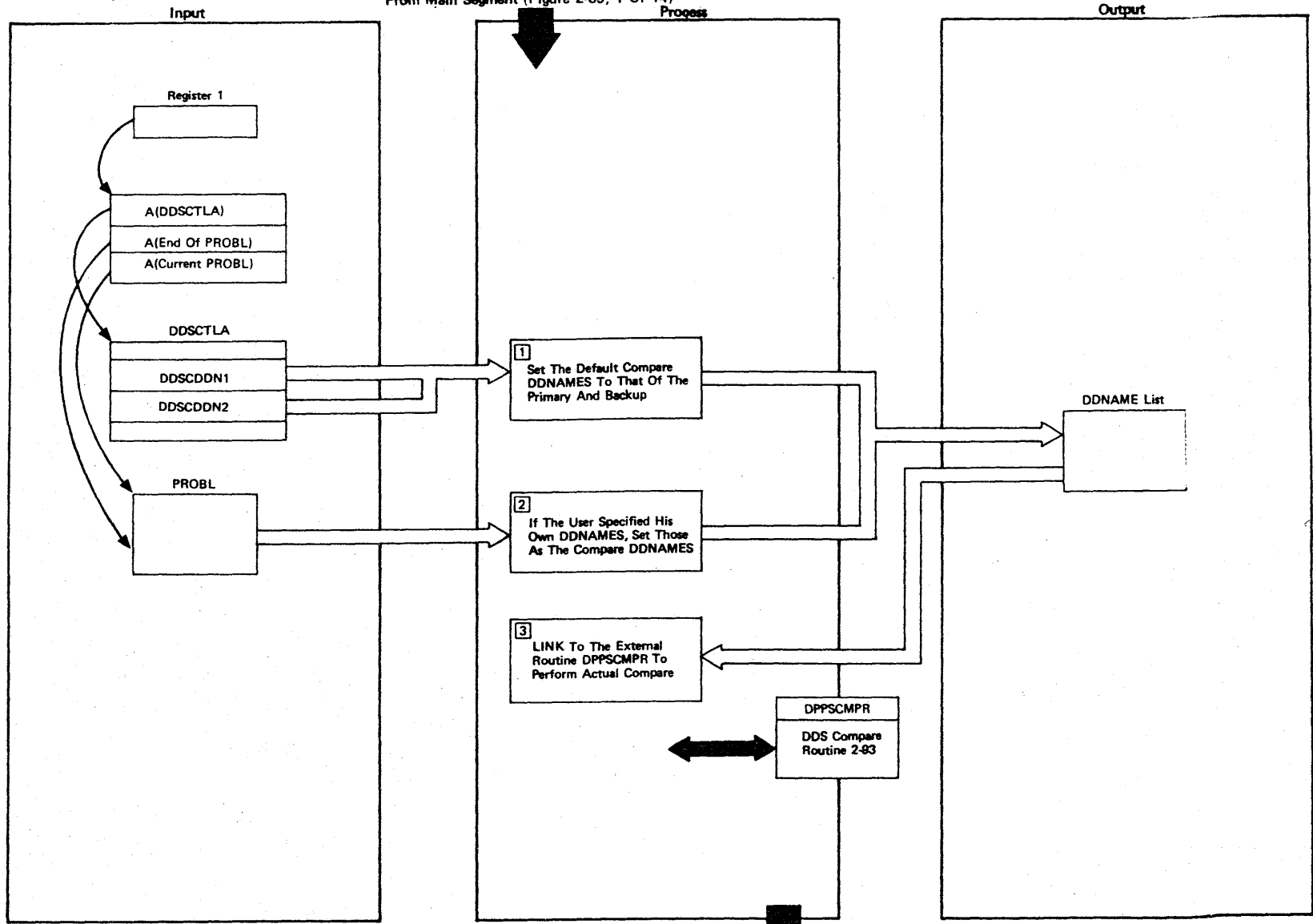


Figure 2-89 (13 Of 14) - DDS Compare Processor

Return To Main Segment (Figure 2-89, 1 Of 14)

Figure 2-89 (14 of 14).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The default for the COMPARE request is the compare to primary data set against the backup.		DPPSMSGI
2	The user can specify his own DDNAMES and effectively compare any two data sets of like DSORG.		DPPSMSGI
3	The external DDS routine DPPSCMPR will direct the actual compare and the messages.		DPPSMSGI

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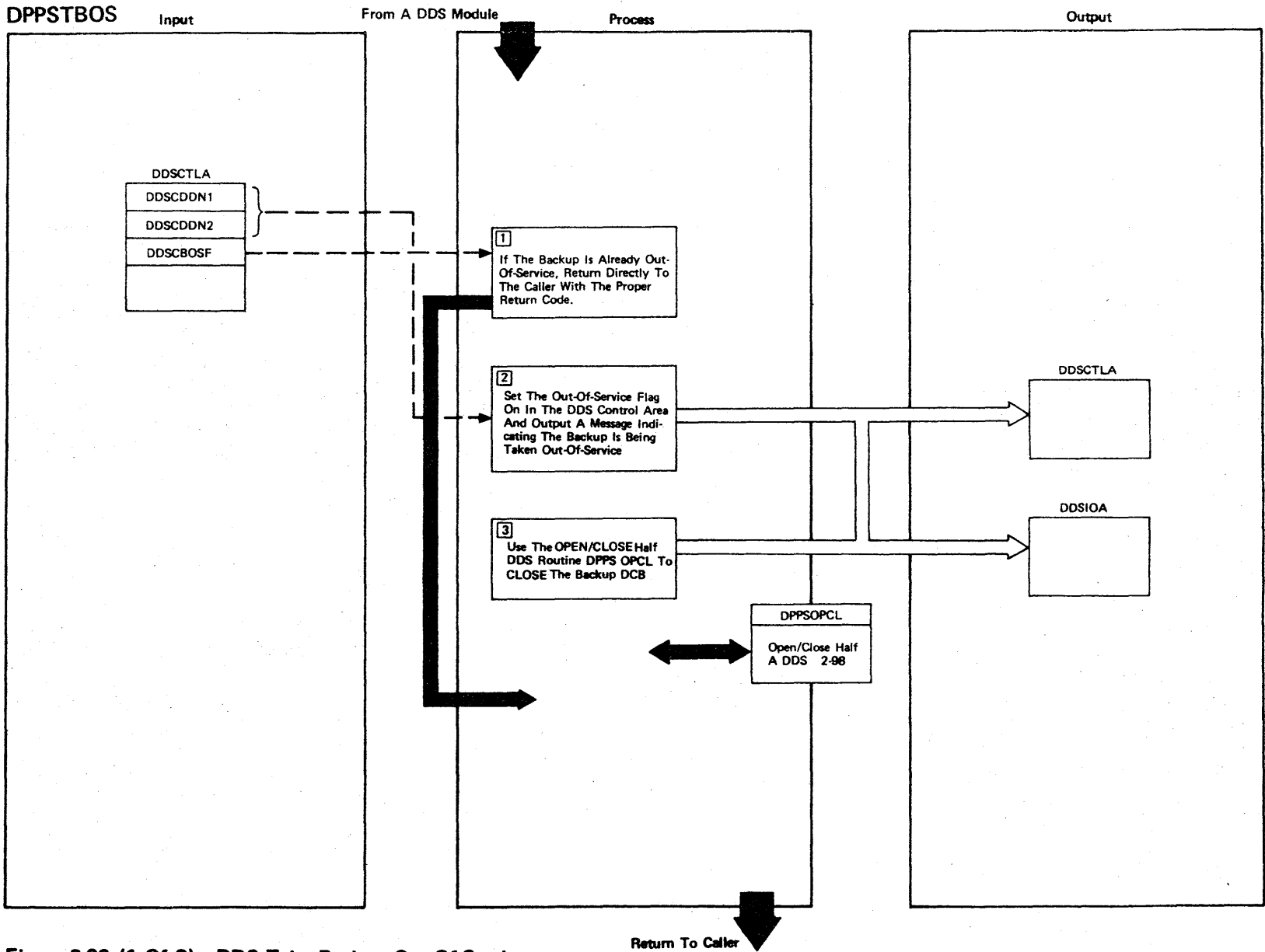


Figure 2-90 (1 Of 2) - DDS Take Backup Out-Of-Service

Figure 2-90 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Another request may have taken the backup out-of-service before this module gains control.		DPPSTBOS
2	This message will indicate that the backup was taken out-of-service successfully, as requested.	DPP056I	DPPSTBOS
3	The backup DCB will be closed (asynchronously if opened by a different TCB) and the DDS status will be updated to reflect the change in serviceability of the backup.		DPPSTBOS

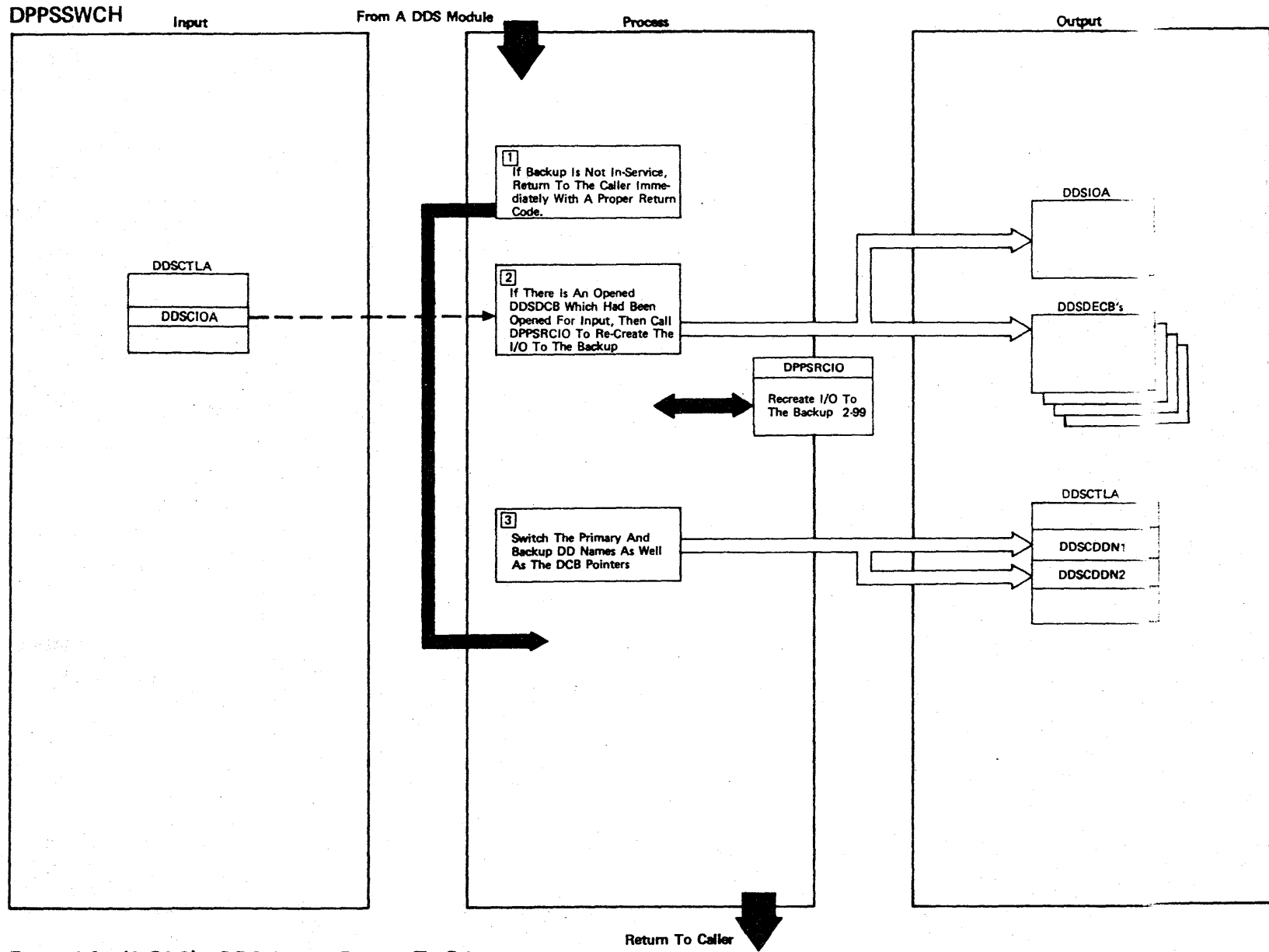


Figure 2-91 (1 Of 2) - DDS Switch Backup To Primary

Figure 2-91 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Switching is not possible if the backup is not already in service.		DPPSSWCH
2	When a DDSDCB is opened for input, these I/O requests will not have been issued for the backup. This needs to be accomplished since the backup will become the primary data set.		DPPSSWCH
3	The DDNAME within the DDS control area indicates which is primary data set and which is backup for the CONTROL and COPY functions. The back-up will be automatically taken out-of-service as part of the switch over function.		DPPSSWCH

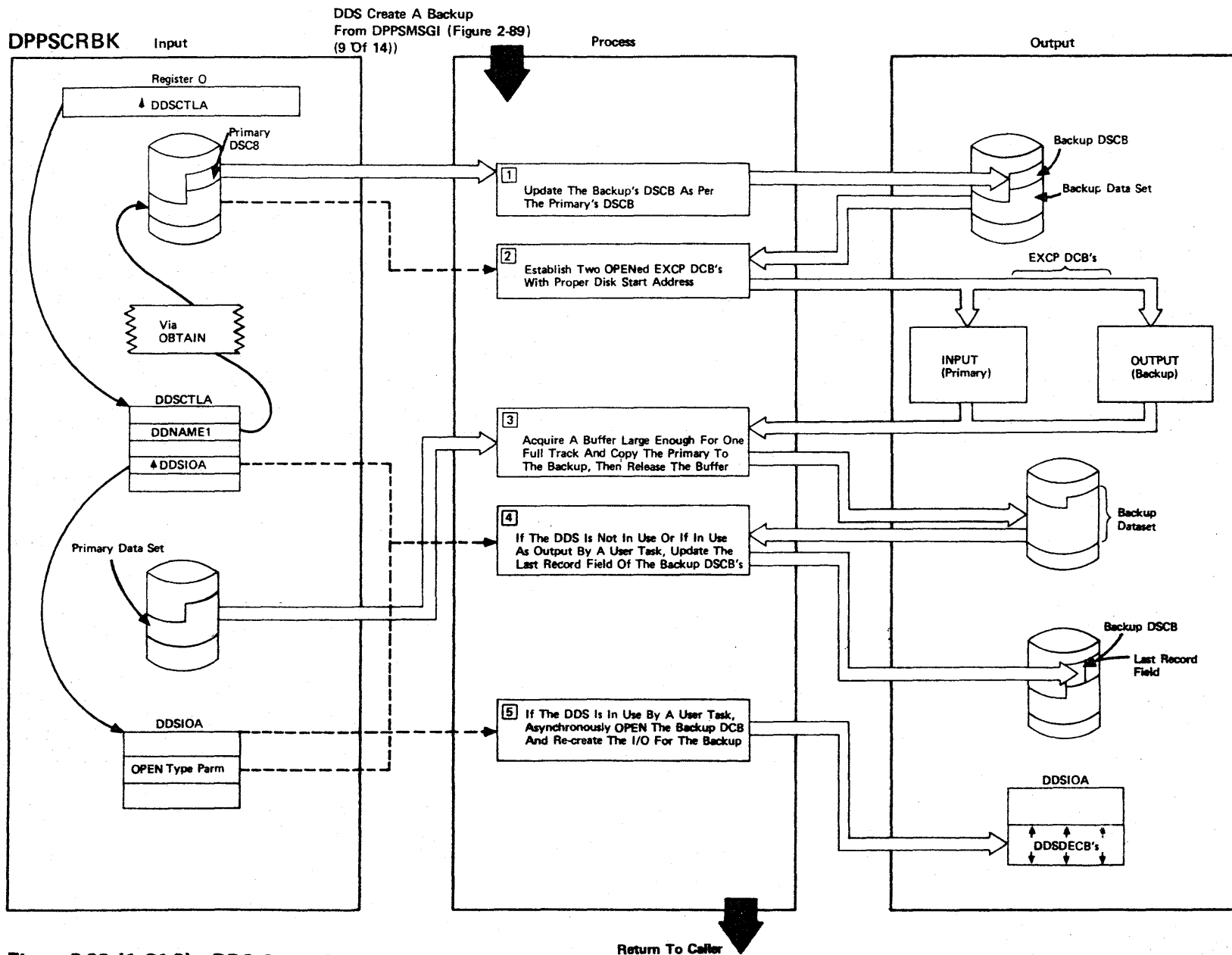
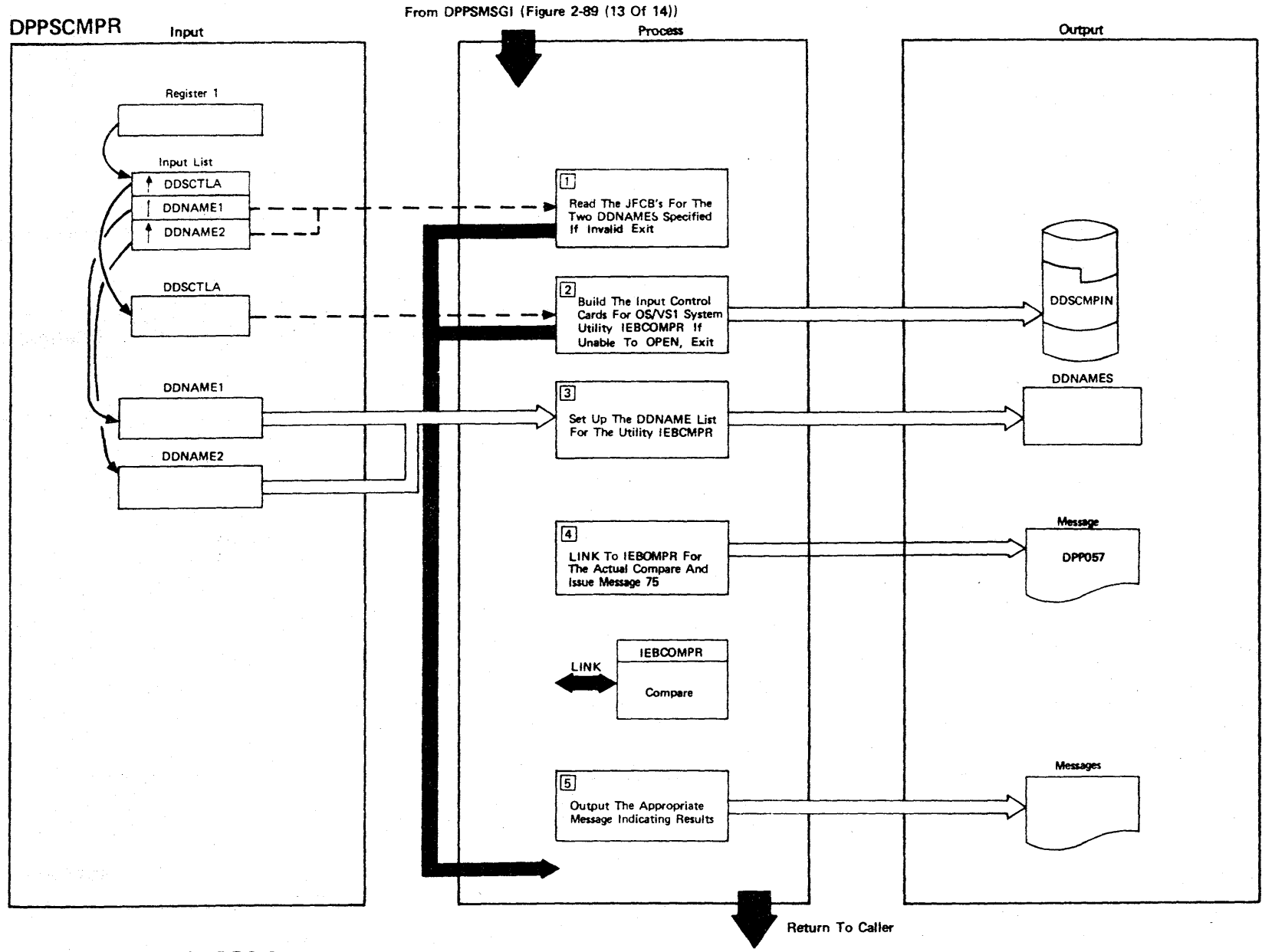


Figure 2-92 (1 Of 2) - DDS Create Backup

Figure 2-92 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The following fields will be updated in the backup DSCB: DSORG, RECF RECFM, OPTCD, KEYLEN, BLKSIZE, and LRECL.		DPPSCRBK
2	The primary EXCP will be opened for input, the backup EXCP will be opened for output, and the extents will be acquired from examining the Data Extent Block built by the OPEN.		DPPSCRBK
3	The buffer size will be found using the DEVTYP macro and the COPY operation will be track-to-track for every track in the extent.		DPPSCRBK
4	The last record field of the backup EXCP DCB (which would be pointing to the end of the extents as a result of the COPY operation) will be updated so that during the CLOSE the backup DSCB will be correctly updated.		DPPSCRBK
5	Each unchecked reserved DDSDECB for output or READ update will have to be restarted for the new backup.		DPPSCRBK

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Figure 2-93 (1 Of 2) - DDS Compare

Figure 2-93 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	P/DL Segment
1	If either of the JFCBs could not be read, output the message UNABLE TO READ JFCBs and return to DPPSMSGI.	DPP073I	DPPSCMPR
2	If the DSORGs are not the same type, output message NOT SAME TYPE and return to DPPSMSGI.	DPP074I	DPPSCMPR
3	If the control card data set DDSCMPIN cannot be opened and written successfully, output message DDS COMPARE CONTROL CARD ERROR and return to DPPSMSGI. The two compare DDNAMES should be supplied by DPPSMSGI, DDSCMPIN will replace SYSIN, and COMPRINT replaces SYSPRINT.	DPP078I	DPPSCMPR
4	The DDS will be locked during the execution of IEBCOMPR	DPP075I	DPPSCMPR
5	One of the following three messages will result: COMPARE ENDED, DATA SETS ARE EQUAL COMPARE ENDED, DATA SETS ARE UNEQUAL COMPARE RESULTS ARE ON COMPRINT.	DPP036I DPP076I DPP077I	DPPSCMPR DPPSCMPR

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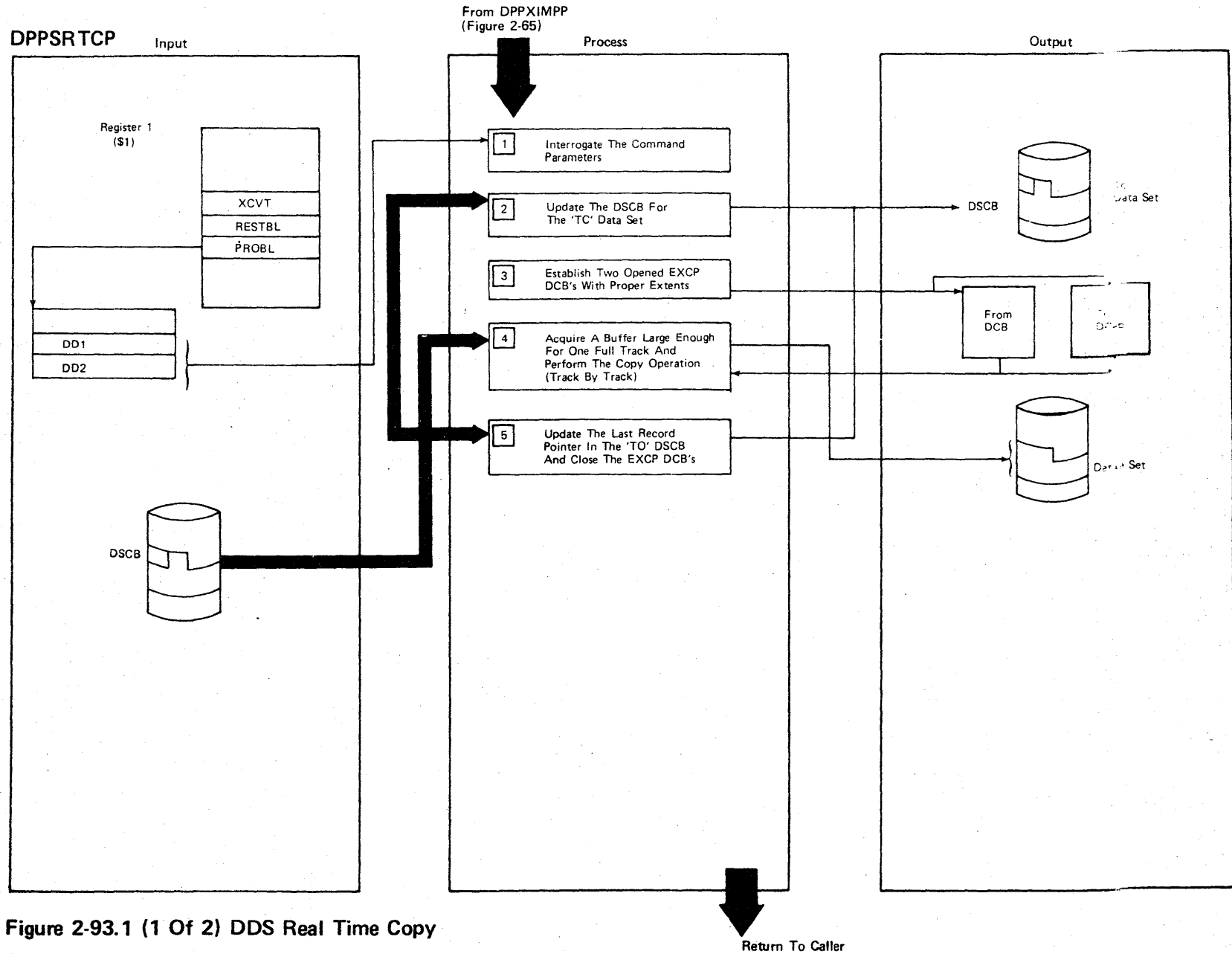


Figure 2-93.1 (1 Of 2) DDS Real Time Copy

Figure 2-93.1 (2 of 2)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DDNAMEs of the 'from' and 'to' data sets should be in the TIOT.	865 866 867	DPPSRTCP
2	The following fields will be updated: DSORG, RECFM, OPTCD, KEYLEN, BLKSIZE, and LRECL.	868 869 870 871	DPPSRTCP
3	The 'from' EXCP DCB will be opened for input, the 'to' for output, and the extents will be obtained from the DEBs.		DPPSRTCP
4	The buffer size will be determined using the DEVTYP macro and the copy operation will be track-to-track.		DPPSRTCP
5	The lost record field of the 'to' DSCB will be set according to that of the 'from' DCB.		DDSRTCP

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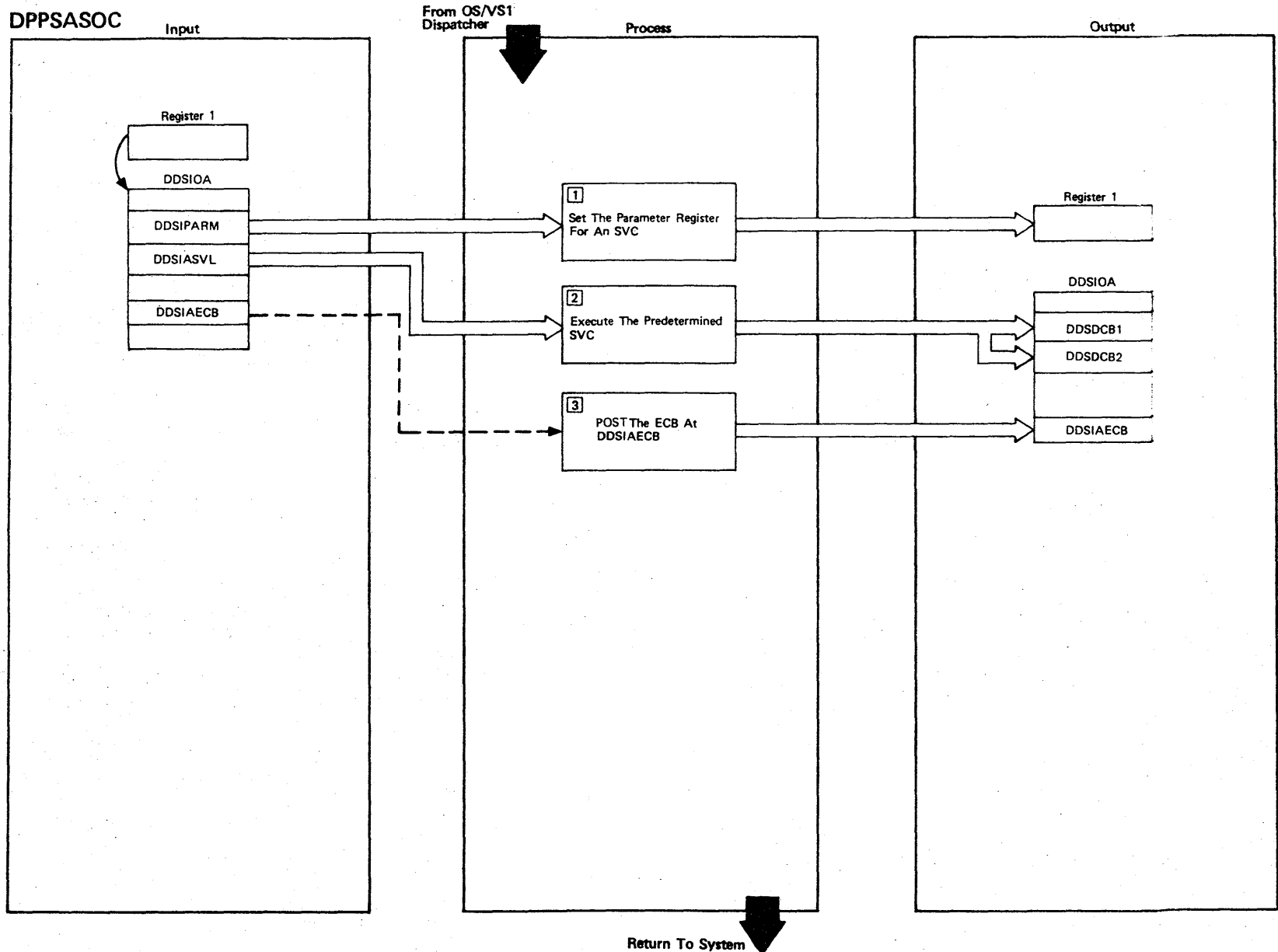


Figure 2-94 (1 Of 2) - Asynchronous OPEN Or CLOSE

Figure 2-94 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The parameters DDSIPARM and DDSIASVC are set by DPPSOPCL which builds an IQE and causes this routine to be dispatched via a related IRB. The task under which the IRB is running should be the same as the task that opened this DDS (this determination is made by DPPSOPCL).</p>		DPPSASOC
2	<p>The particular request (OPEN or CLOSE) will have been set already by the module that had called DPPSOPCL. The SVC instruction code will be in the input parameter DDSIASVC. Either DDSDCB1 or DDSDCB2 will be opened or closed, depending on the inputs.</p>		DPPSASOC
3	<p>The ECB at DDSIAECB is the one the task for DPPSOPCL is waiting on. This results in a RETURN TO CALLER through the IRB path.</p>		DPPSASOC

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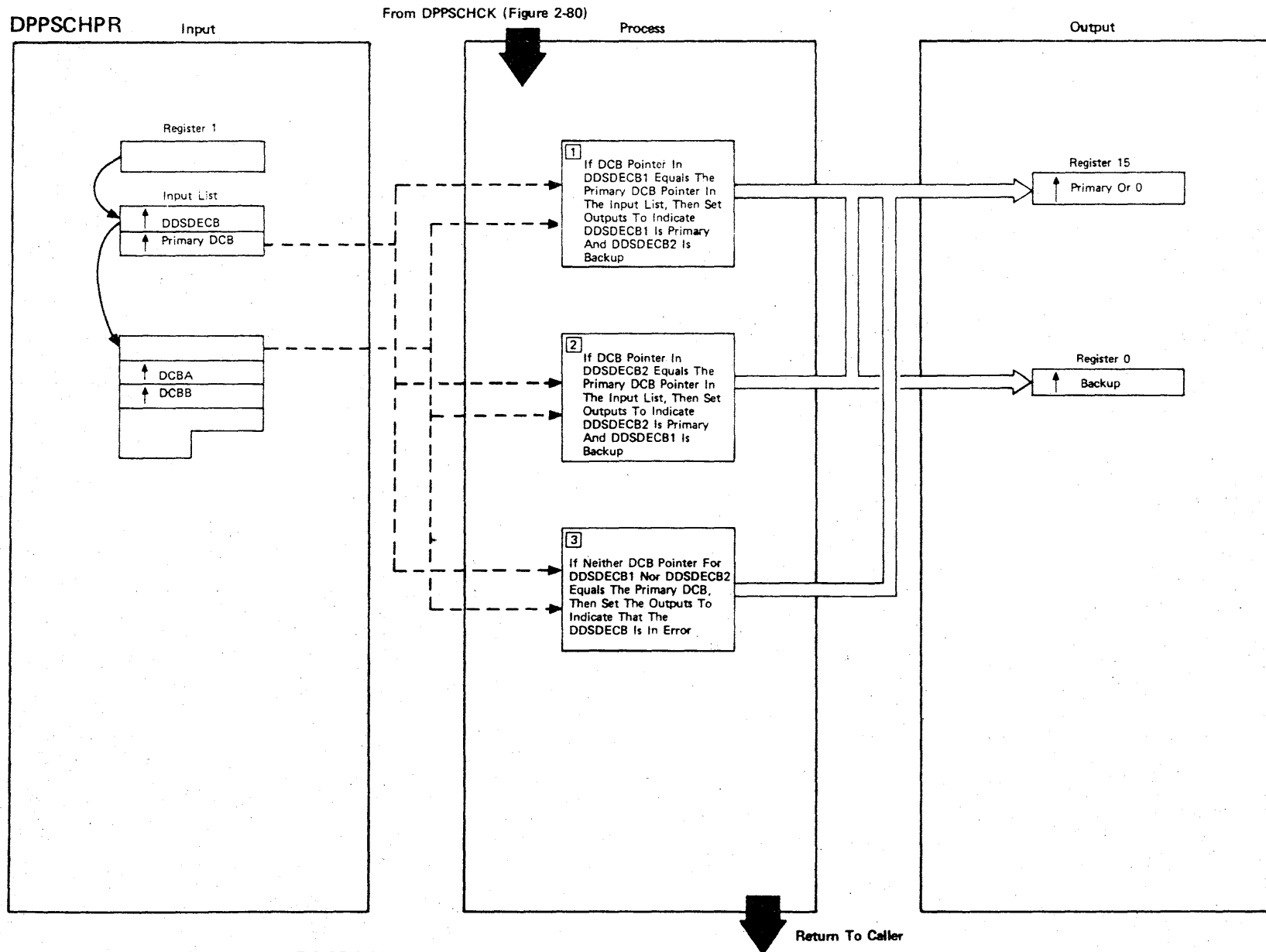


Figure 2-95 (1 Of 2) - Primary DDSDECB Determinator

Figure 2-95 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	This condition indicates that no switching has occurred since the execution of the READ/WRITE operation.		DPPSCHPR
2	This condition indicates that a switchover has occurred and that the old backup DDSDECB is the new primary DDSDECB.		DPPSCHPR
3	This condition indicates a logic error pertaining to this DDSDECB.		DPPSCHPR

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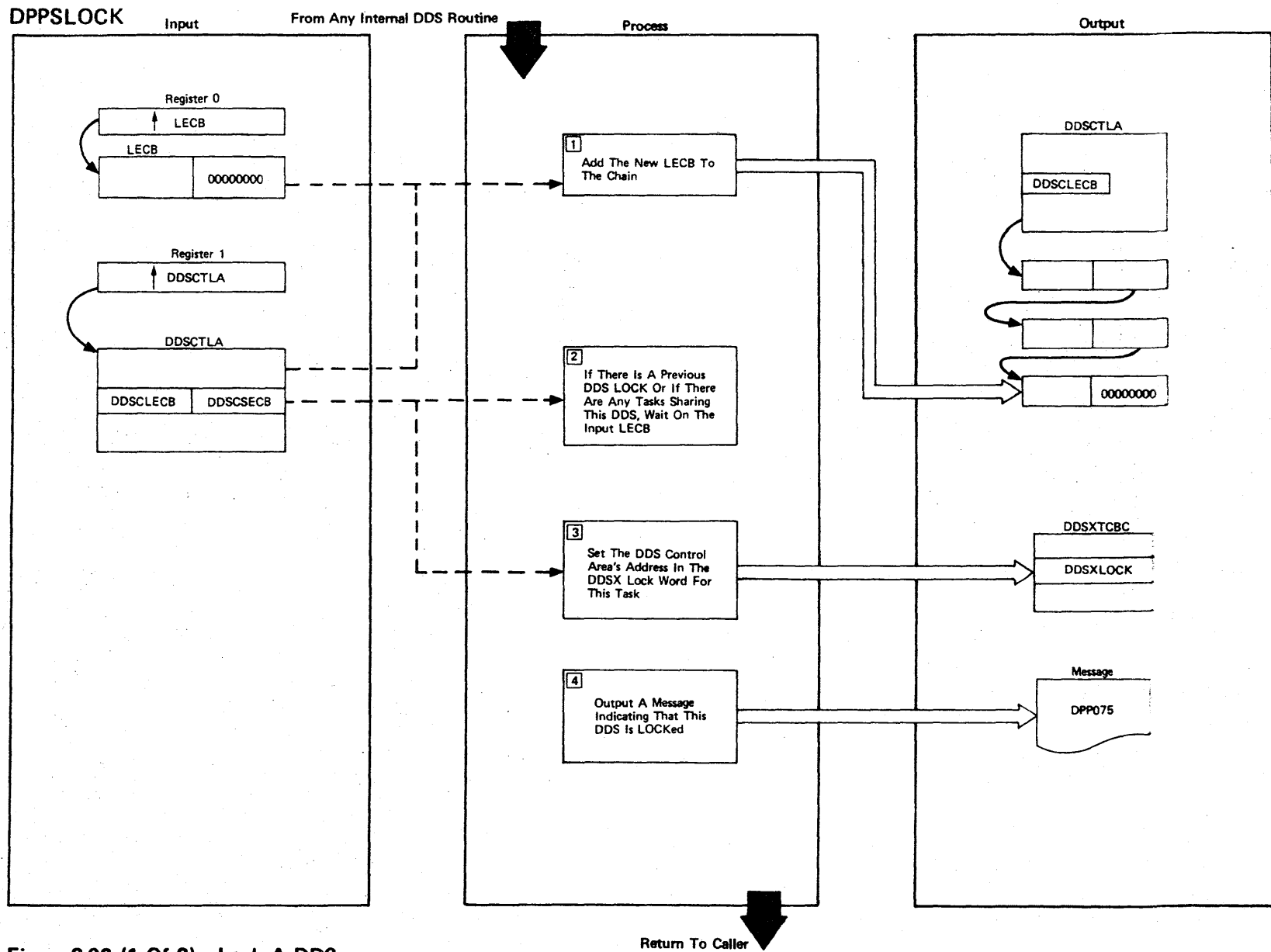


Figure 2-96 (1 Of 2) - Lock A DDS

Figure 2-96 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The Special Real Time Operating System LOCK (defined by DPPSINIT) will be used while adding this LECB to the chain.		DPPSLOCK
2	The LECB will be posted when all previous DDS LOCKS are released and all current users unshare this DDS.		DPPSLOCK
3	The DDSX task chain is used to indicate that this DDS is locked out in case this task should be prematurely terminated.		DPPSLOCK
4	The message DDSNAME IS LOCKED will be output to inform the operator of the LOCK condition.	DPP057I	DPPSLOCK

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DPPSMSGO

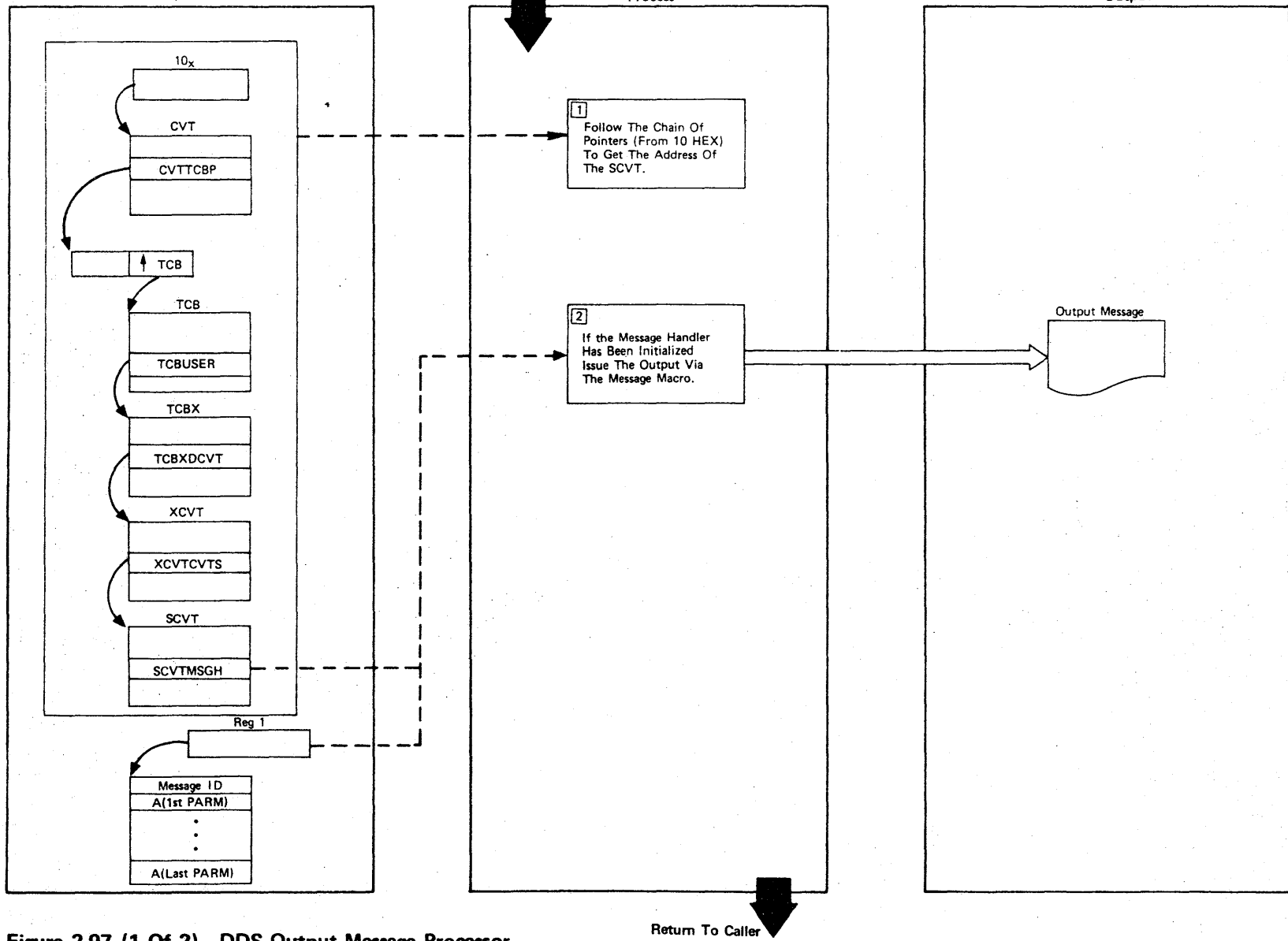


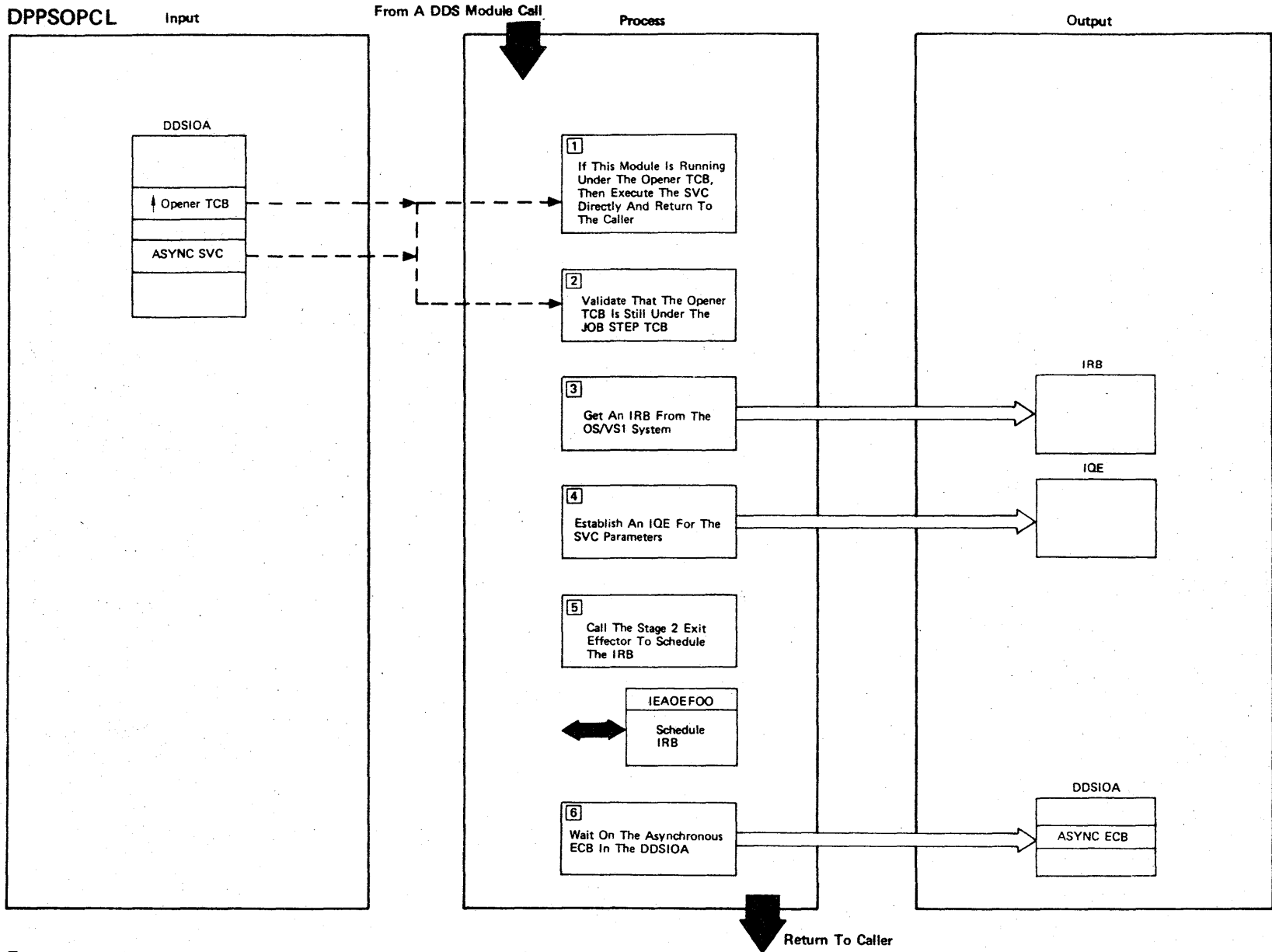
Figure 2-97 (1 Of 2) - DDS Output Message Processor

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Figure 2-97 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	This chain will give the address of the SCVT from which it can be determined whether or not the Special Real Time Operating System message handler has been initialized.		DPPSMSGO
2	The number of variables in the message has been predefined with the offline utility DPPXUTIL. This message macro passes the maximum number of variables for DDS (5).		DPPSMSGO

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Figure 2-98 (1 Of 2) - DDS OPEN/CLOSE For Primary/Backup

Figure 2-98 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The SVC to be executed and the address of the task requesting the service are both in the DDSIOA input.		DPPSOPCL
2	The validation algorithm assumes that the priority of the task requesting the service is less than or equal to the priority of the job step TCB.		DPPSOPCL
3	The IRB is obtained using the CIRB macro.		DPPSOPCL
4	The IQE contains the parameters for the subsequent routine DPPSASOC which will be entered asynchronously.		DPPSOPCL
5	The stage 2 exit schedules the IQE in step 4 to be executed at the next task switch.		DPPSOPCL
6	The WAIT causes a task switch yielding control to DPPSASOC under the IRB of step three. DPPSASOC posts the ECB in the DDSIOA when completed.		DPPSOPCL

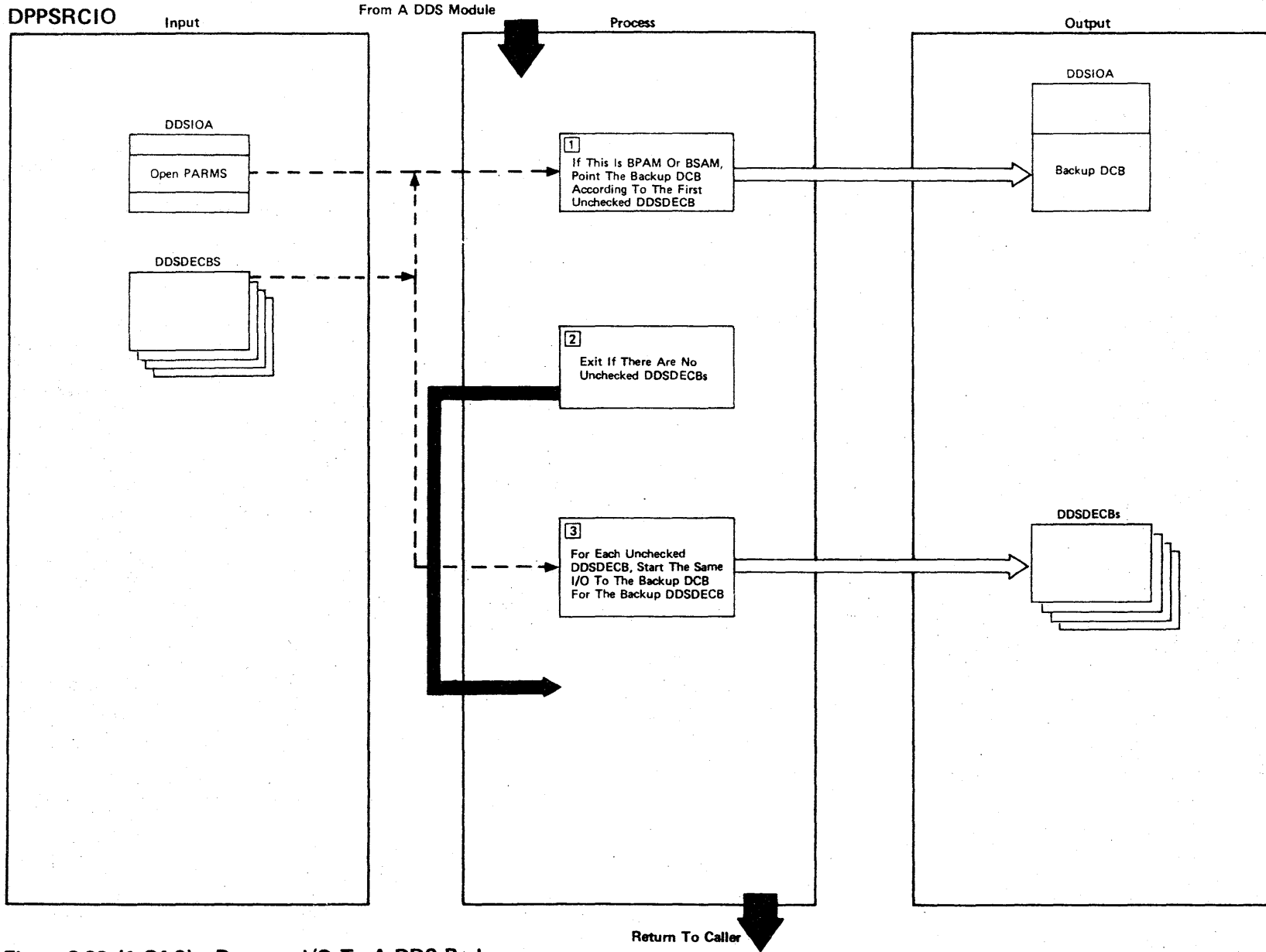


Figure 2-99 (1 Of 2) - Recreate I/O To A DDS Backup

Figure 2-99 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The OPEN parameters determine if POINT is allowed. The correct TTR can be obtained using the OS/VSI conversion routine for CCHHR to TTR against the primary DDSDECB IOB.		DPPSRCIO
2	Unchecked DDSDECB require no I/O restart.		DPPSRCIO
3	Each unchecked DDSDECB is chained sequentially according to the time that the I/O was issued, so the same order can be used for the backup DDSDECB.		DPPSRCIO

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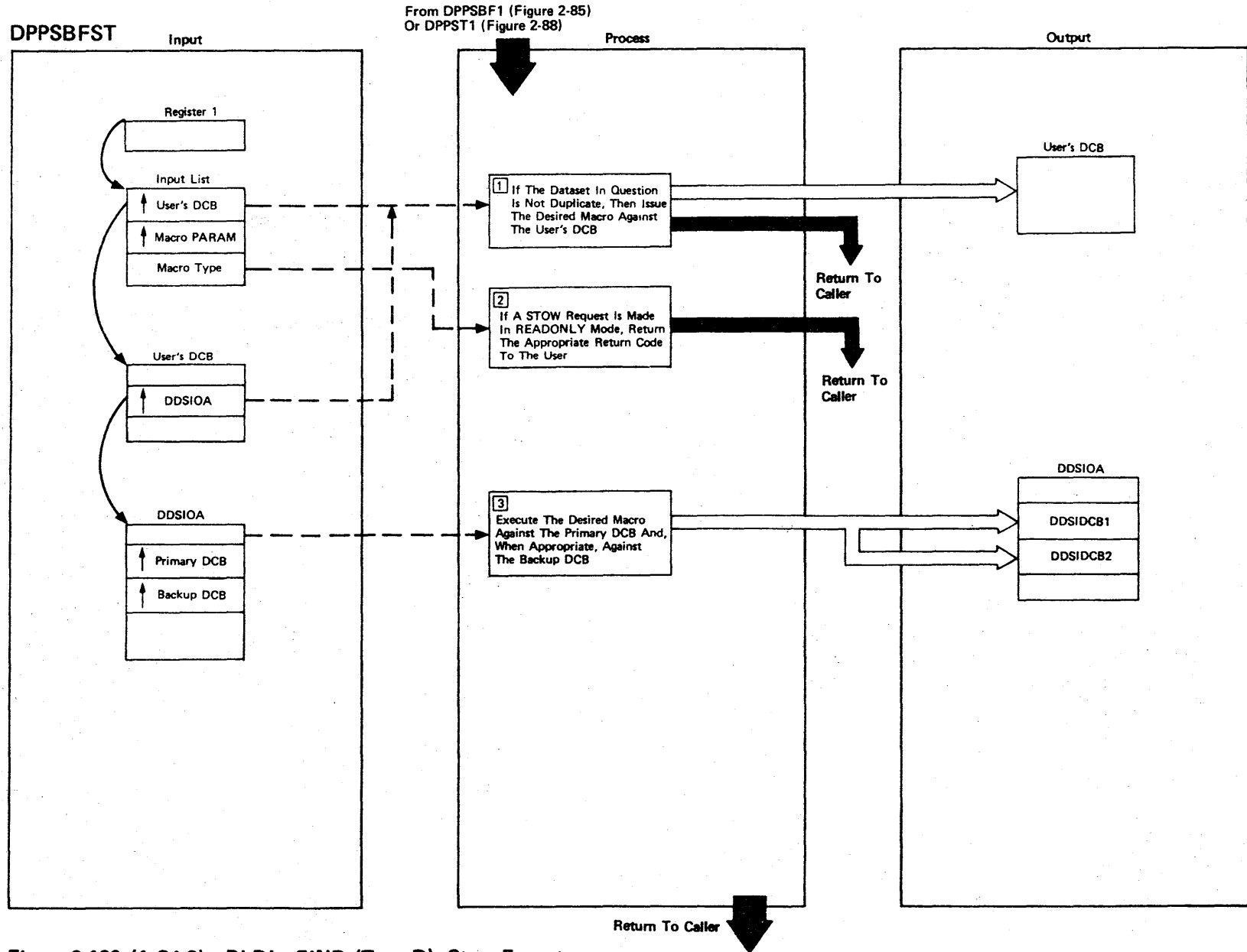


Figure 2-100 (1 Of 2) - BLDL, FIND (Type-D), Stow Executer

Figure 2-100 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The chain of DDS control areas is searched for one whose DDSIOA pointer matches the input (user's DCB DDSIOA pointer). Finding a match signifies that the data set is a DDS.		DPPSBFST
2	No output is allowed in read only mode (backup computer).		DPPSBFST
3	The DDS is shared during the executions of the macro. If a CONTROL function is needed (switchover if an error occurs on the primary, or take backup out-of-service if an error occurs on the backup of output), an interim DDSLOCK is placed on the DDS until the CONTROL function is completed.		DPPSBFST

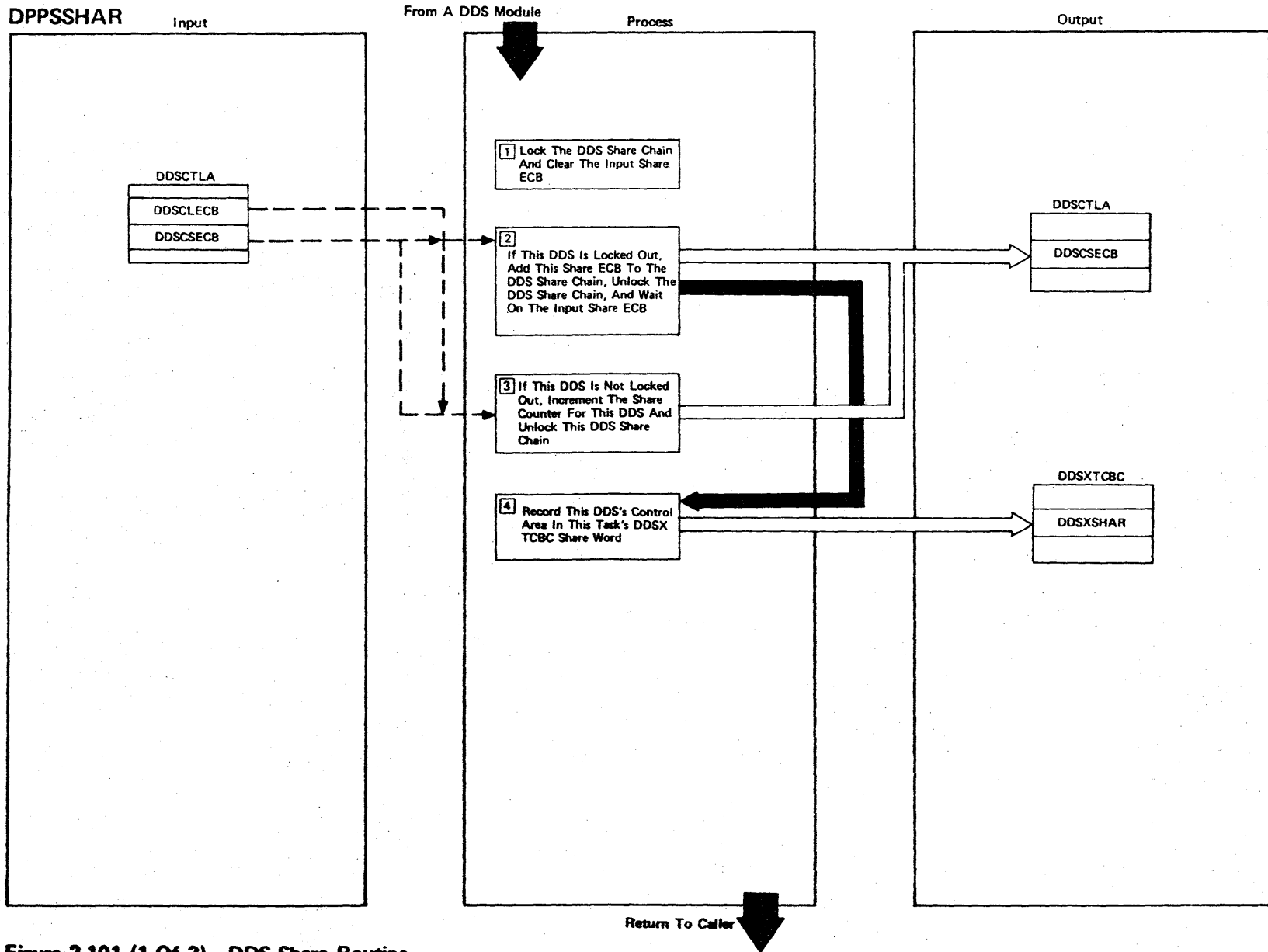


Figure 2-101 (1 Of 2) - DDS Share Routine

Figure 2-101 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The share chain must be locked while additions or modifications are being made to it.		DPPSSHAR
2	The LOCKING task will post all share ECBs waiting to share when it releases the DDS LOCK.		DPPSSHAR
3	When this task unshares the DDS the share count will be decremented.		DPPSSHAR
4	If this task should ABEND, the DDS cleanup routine could unshare this DDS by examining the DDSXTCBC chain.		DPPSSHAR

DPPSSRCH

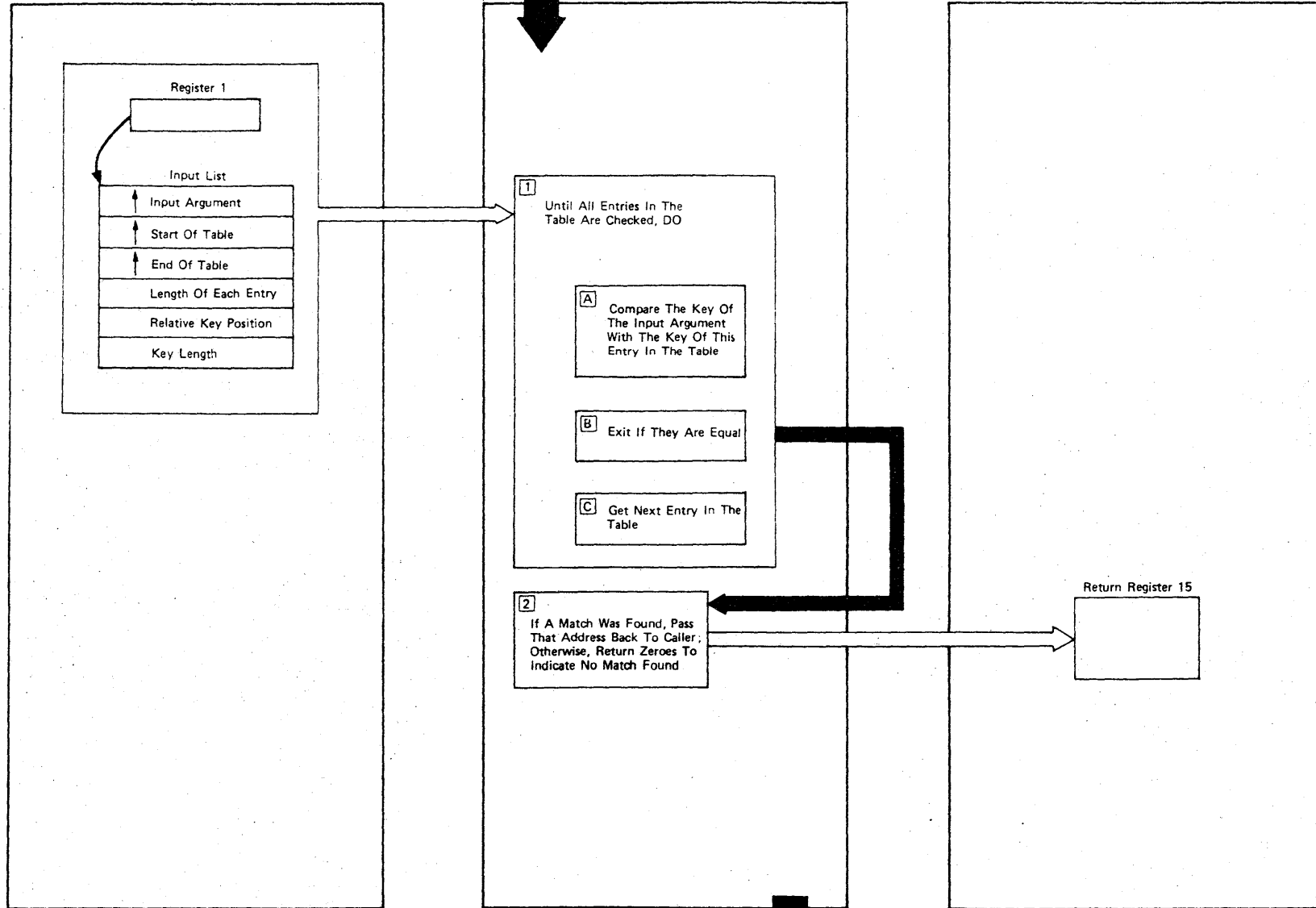


Figure 2-102 (1 Of 2) - DDS Search Routine

Figure 2-102 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Each entry in the table should be checked, starting with the first and proceeding serially until the last entry.		DPPSSRCH
2	The caller will be notified by the contents of return register 15 if a match was found. Zero indicates that the argument has no match in the table, while a nonzero value will be the address of the entry matching the input argument.		DPPSSRCH

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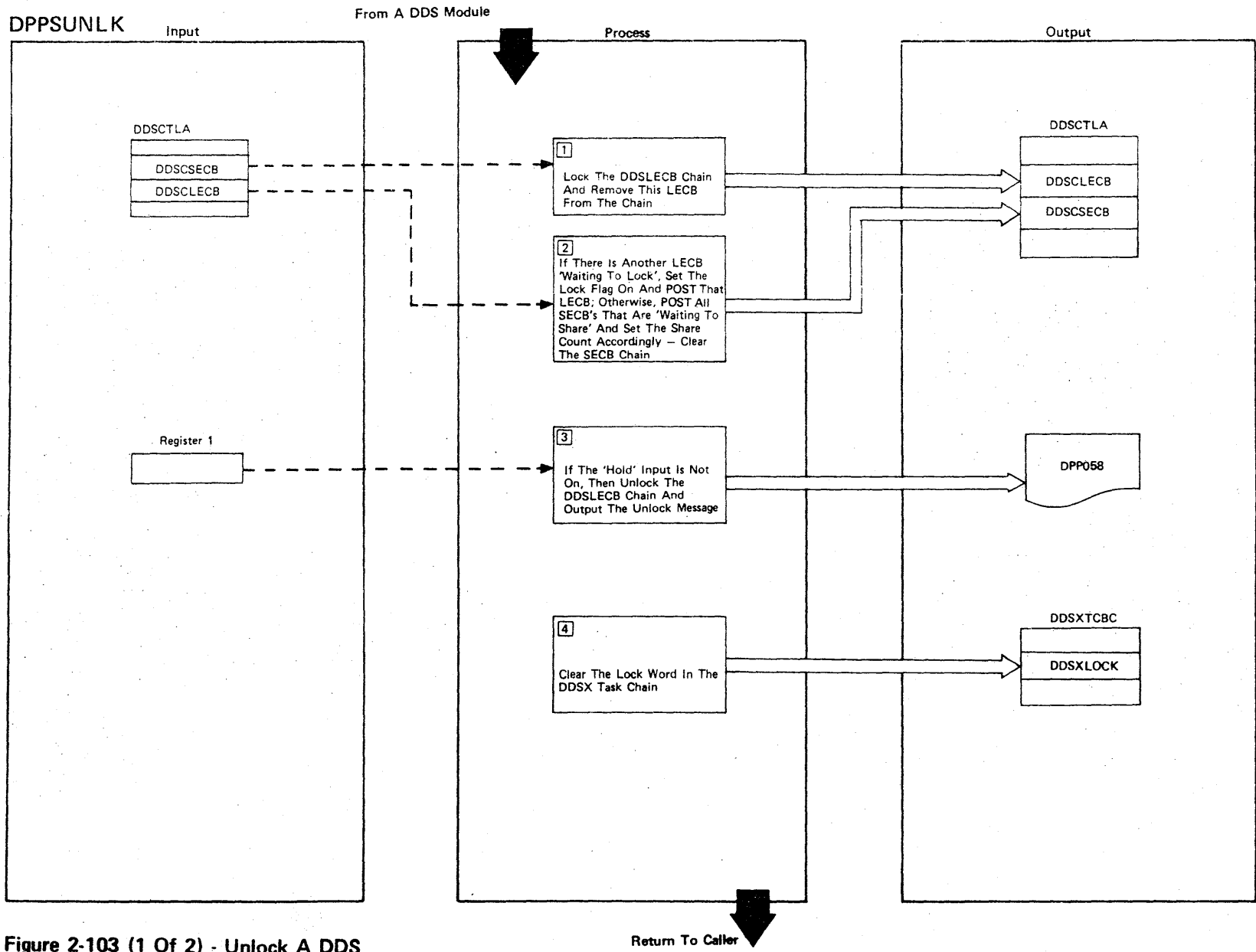


Figure 2-103 (1 Of 2) - Unlock A DDS

Figure 2-103 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Use the Special Real Time Operating System LOCK to inhibit other tasks from accessing the DDSLECB chain while being modified by this task.		DPPSUNLK
2	A task that is waiting to LOCK a DDS takes precedence over all tasks waiting to share that same DDS.		DPPSUNLK
3	The caller has the option of holding the DDSLECB chain in LOCK (by setting the high-order bit of register 1 on) so he may use other DDS modules to make further modification to the chain. The message indicates that the DDS LOCK has been released.	DPP058I	DPPSUNLK
4	The UNLOCK function should erase the LOCK pointer in this task's DDSX chain.		DPPSUNLK

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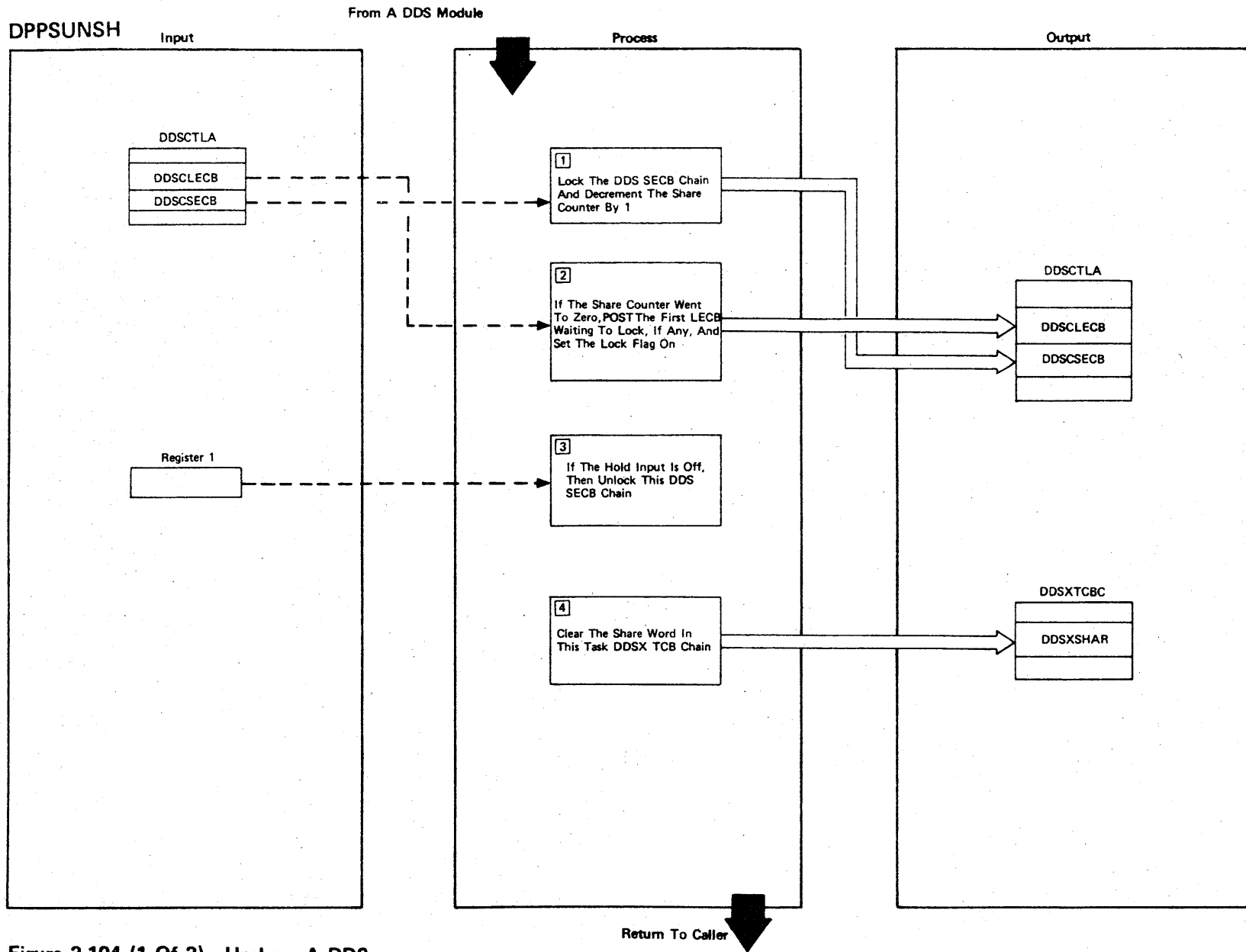


Figure 2-104 (1 Of 2) - Unshare A DDS

Figure 2-104 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Use the Special Real Time Operating System LOCK to prevent other tasks from using the DDSSECB chain while it's being modified.		DPPSUNSH
2	Only after all current users are finished with a DDS can it be locked.		DPPSUNSH
3	The caller could have specified HOLD (setting the high-order bit of register 1 on) for further modifications.		DPPSUNSH
4	The share pointer to this DDS control area in this task's DDSX chain should be zeroed.		DPPSUNSH

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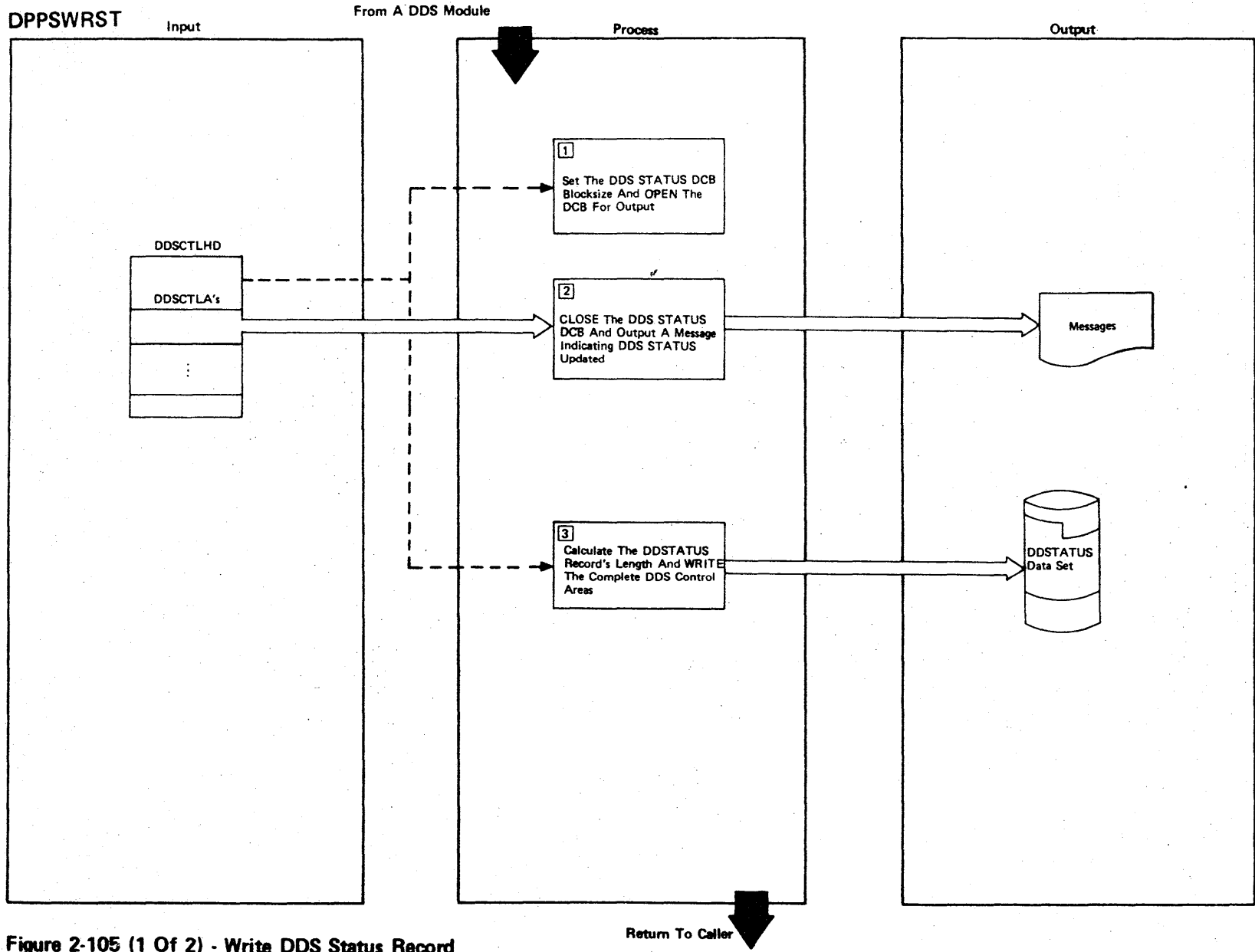


Figure 2-105 (1 Of 2) - Write DDS Status Record

Figure 2-105 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If this is read only mode, output a message indicating that DDSTATUS WRITE cannot be executed, and if OPEN failed, output a message indicating such.	DPP884I DPP880I	DPPSWRST
2	Each DDS control area (DDSCTLA) should be output to contain all DDS declarations. If SYNAD occurs, output message indicating unable to update DDSTATUS.	DPP881I	DPPSWRST
3	The message DDSTATUS HAS BEEN UPDATED will notify the operator that the DDS declarations have changed.	DPP885I	DPPSWRST

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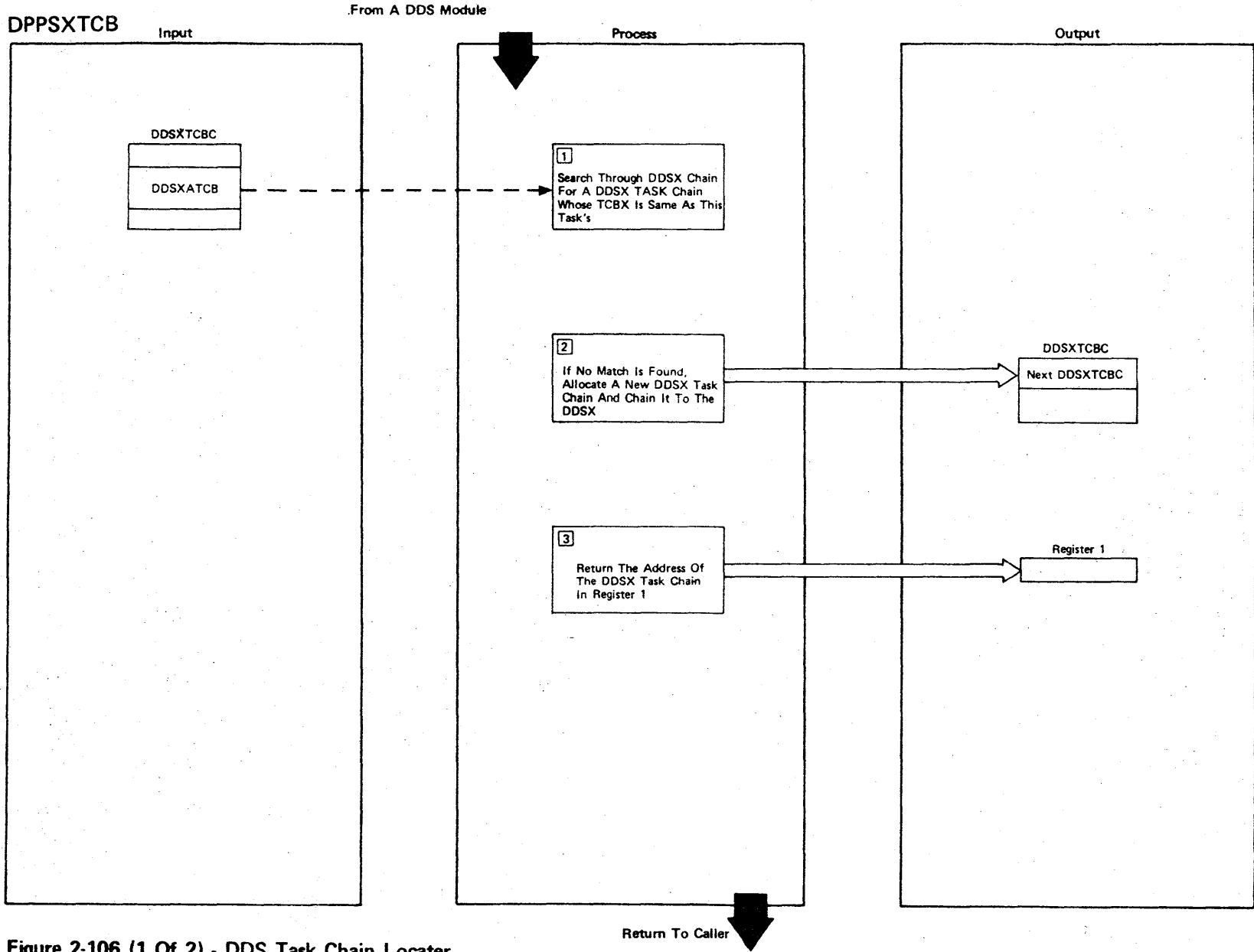


Figure 2-106 (1 Of 2) - DDS Task Chain Locator

Figure 2-106 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DDSXTCBCs are chained together and each one contains the address of its TCBX.		DPPSXTCB
2	Allocation of a DDSXTCBC is obtained only once per task, and it is initialized at allocation time.		DPPSXTCB
3	The address of the DDSXTCBC, either found or recently allocated, is returned to the user.		DPPSXTCB

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Supplementary Services

The Supplementary Services functional area is composed of individual sub-routines each of which is entered by a macro call. These routines are not logically associated with any of the other functional areas but are used as subroutines by most of the functional areas.

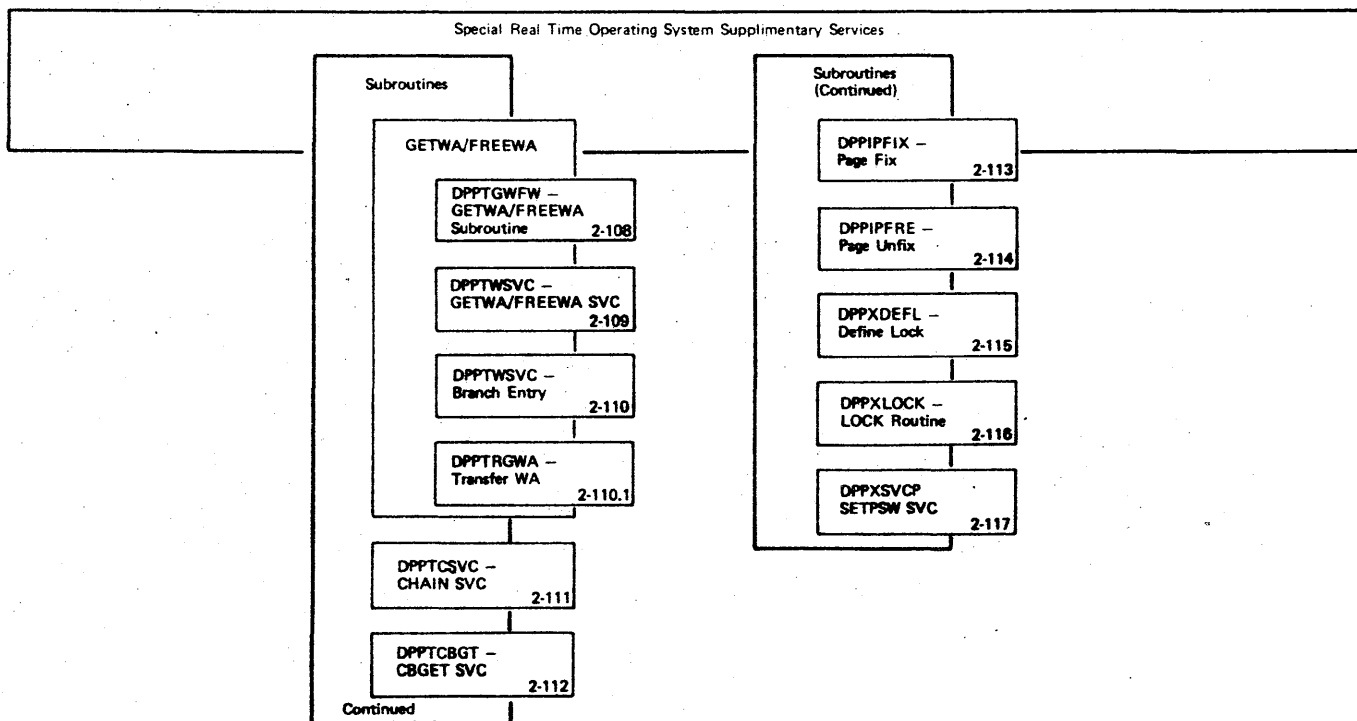


Figure 2-107 Special Real Time Operating System Supplementary Services Overview

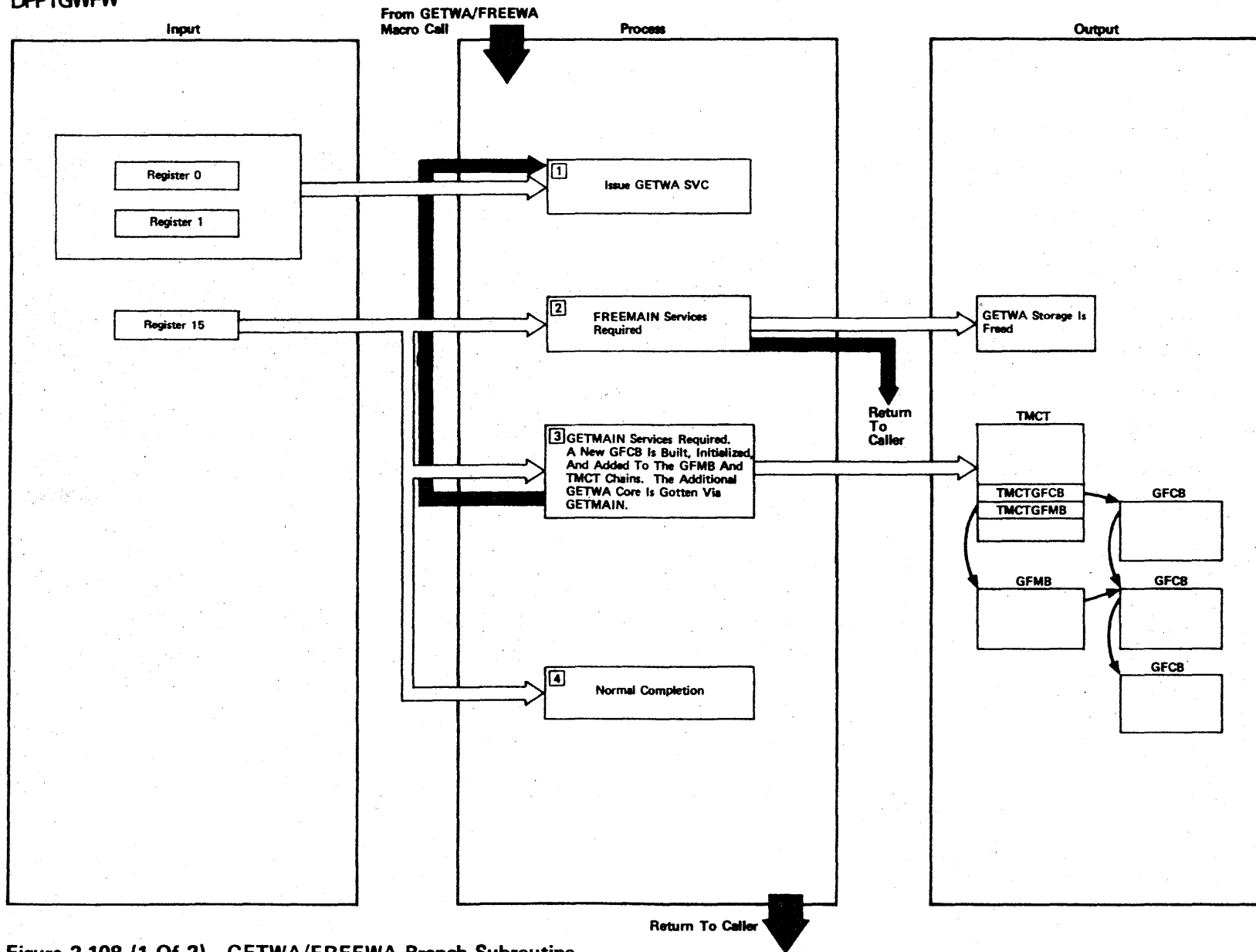


Figure 2-108 (1 Of 2) - GETWA/FREWA Branch Subroutine

Figure 2-108 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment																																																																
1	A GETWA SVC is issued.		DPPTGFWF																																																																
2	FREEMAIN services are indicated by register 15 being negative and equal to register 1. Register 1 contains the complement of the address to be freed, and register 0 contains the length. The FREEMAIN is issued and then control is returned to the user.		DPPTGFWF																																																																
3	<p>GETMAIN services are indicated by register 15 being negative and not equal to register 1. The high-order byte of register 1 contains</p> <div style="text-align: center; margin: 10px 0;"> <table style="border: none; margin: auto;"> <tr> <td style="padding: 0 5px;">0</td><td style="padding: 0 5px;">1</td><td style="padding: 0 5px;">2</td><td style="padding: 0 5px;">3</td> <td style="padding: 0 5px;">4</td><td style="padding: 0 5px;">5</td><td style="padding: 0 5px;">6</td><td style="padding: 0 5px;">7</td> </tr> <tr> <td colspan="4" style="text-align: center;">└──────────┘</td> <td colspan="4" style="text-align: center;">└──────────┘</td> </tr> <tr> <td colspan="4" style="text-align: center;">↓</td> <td colspan="4"></td> </tr> <tr> <td colspan="4" style="text-align: center;">GETWA</td> <td colspan="4" style="text-align: center;">ID of GFMB needing expanding</td> </tr> <tr> <td colspan="8" style="text-align: center;">TYPE -</td> </tr> <tr> <td colspan="8" style="text-align: center;">00 - AP</td> </tr> <tr> <td colspan="8" style="text-align: center;">01 - AT</td> </tr> <tr> <td colspan="8" style="text-align: center;">10 - PC</td> </tr> </table> </div> <p>Additional GETWA space is obtained, a GFCB is created and initialized, and the GETWA is retried. If CBGET core could not be obtained, the GETWA storage is freed, and return code 8 is passed to the user.</p>	0	1	2	3	4	5	6	7	└──────────┘				└──────────┘				↓								GETWA				ID of GFMB needing expanding				TYPE -								00 - AP								01 - AT								10 - PC									DPPTGFWF
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4	If register 15 is not negative, return is passed to the caller.		DPPTGFWF																																																																

DPPTWSVC

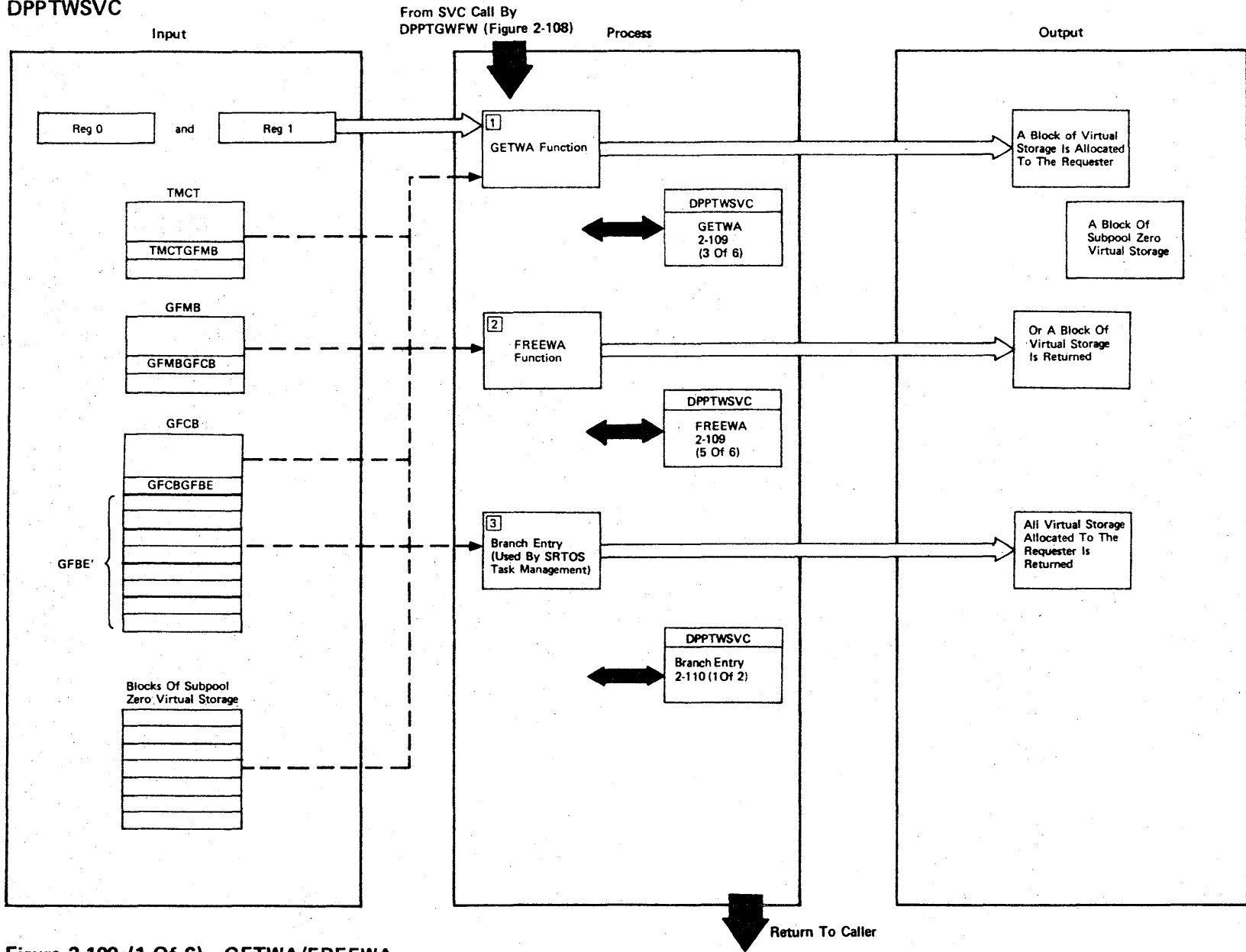


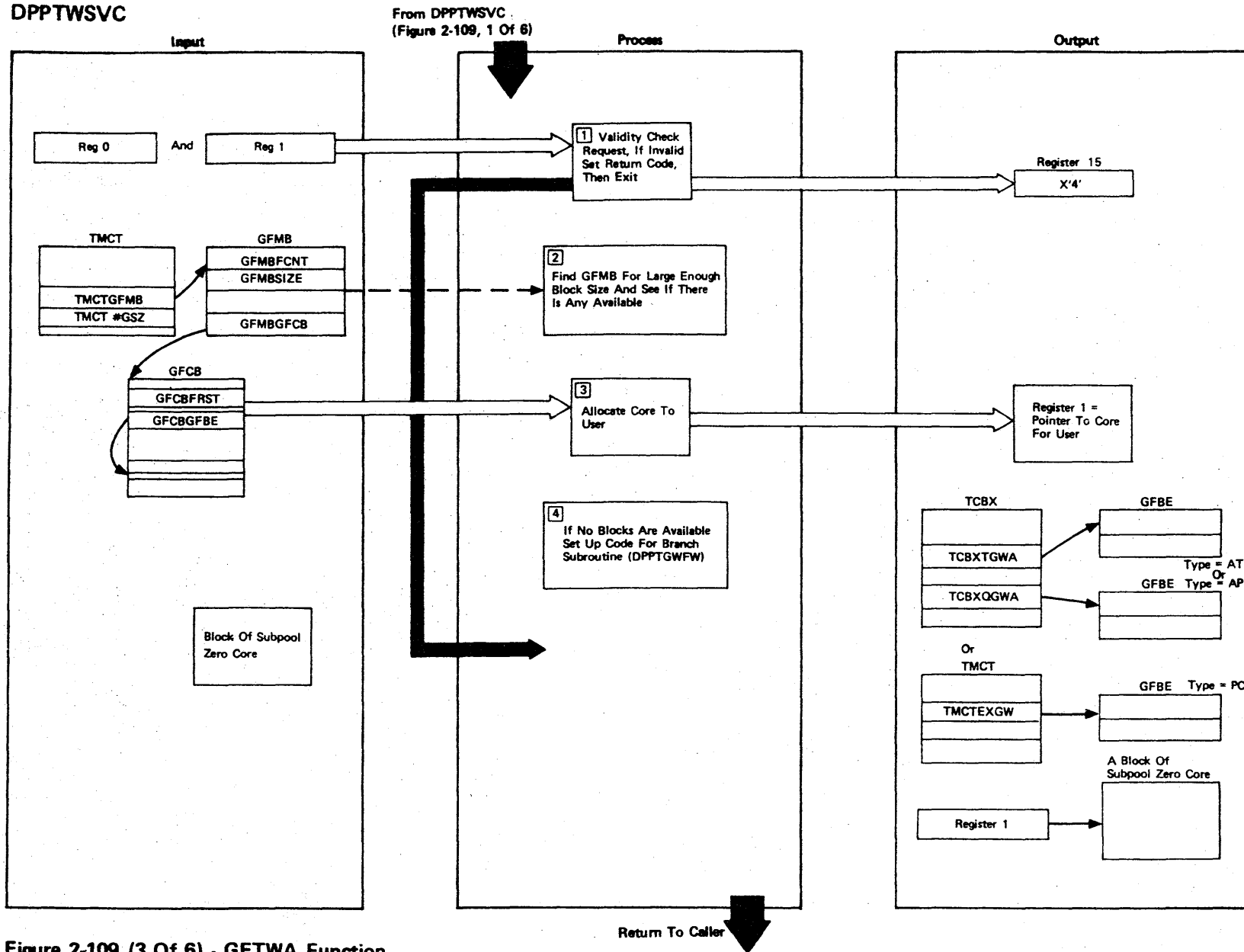
Figure 2-109 (1 Of 6) - GETWA/FREEWA

Figure 2-109 (2 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The function (GET or FREE) is determined by register 1. If negative, the request is a GETWA. If positive, it is a FREEWA. A detailed description of the GETWA function is shown in Figure 2-109 (3 of 6).		DPPTWSVC DPTWSVC1
2	A detailed description of FREEWA is shown in Figure 2-109 (5 of 6).		DPPTWSVC DPTWSVC1
3	The branch entry to GETWA is used by Special Real Time Operating System task management only (DPPTPMON). It is used to free all AP and AT type GETWA storage allocated to a task. A detailed description of the branch entry function is shown on Figure 2-110.		DPTWSVC3

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DPPTWSVC



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Figure 2-109 (3 Of 6) - GETWA Function

Figure 2-109 (4 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The size of the request is validity checked to ensure that the request is not for zero bytes. A zero request will not be honored, and a return code of 4 will be returned.</p>		DPPTVSVC
2	<p>Each GFMB is checked to see the block size it represents. If the blocksize (GFMBSIZE) is equal to or greater than the requested size, the number of blocks available (GFMBFCNT) is checked. If there is a block available, a GFCB for the size with available blocks is located (GFMBGFCB) and a GFBE is taken from the free chain (GFCBGFBE). The core address for the core represented by this GFBE is calculated.</p>		DPTWSVC1
3	<p>The GFBE for the core being allocated is then chained to the user</p> <p>TCBXTCWA for Type = AT TCBXQGWA for Type = AP TMCTEXGW for Type = PC</p> <p>The core address is placed in register 1. If a positive return code is being passed to the requestor, register 1 will be set to negative 1.</p>		DPTWSVC1
4	<p>If no core is available, register 15 is made negative and the high-order byte of register 1 is set up with a code for the type and size as follows:</p> <p>High-order byte bits</p> <pre> 0 1 2 3 4 5 6 7 <u> </u> <u> </u> 0 = AP GFMB ID for size 1 = AT 2 = PC </pre>		

DPPTWSVC

From DPPTWSVC
(Figure 2-109, 1 Of 6)

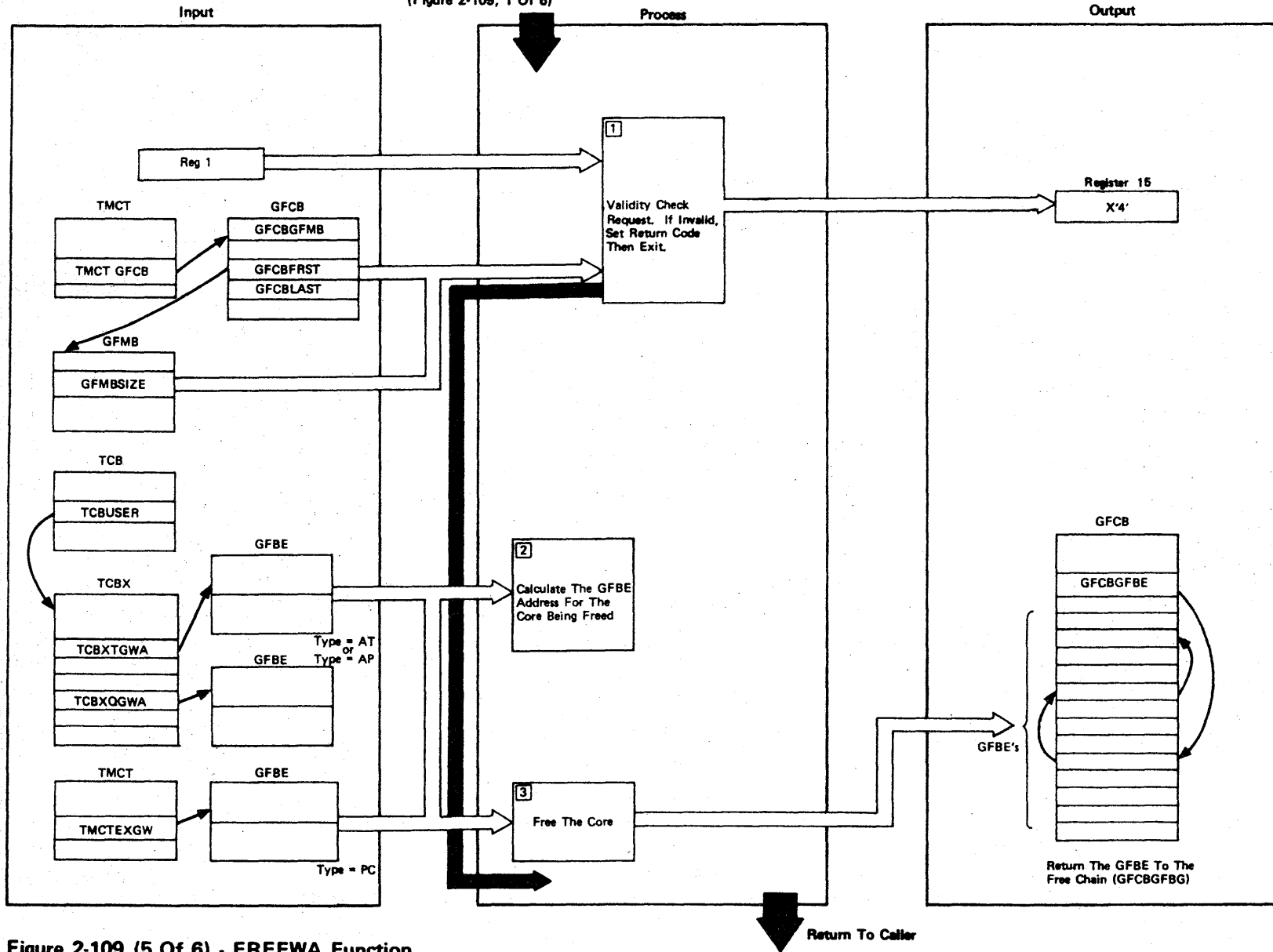


Figure 2-109 (5 Of 6) - FREEWA Function

Figure 2-109 (6 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The GFCB that represents the storage to be freed (address falls within GFCBFRST-GFCBLAST) is located. If the address is not represented by a GFCB, it is invalid. The GFMB is then located, and the address is checked to ensure it falls on a block boundary for the blocksize (address/GFMBSIZE with no remainder). If it is not on a block boundary, it is invalid.</p>		DPPTWSVC
2	<p>The GFBE is located for the specified core.</p>		DPPTWSVC
3	<p>If the allocated bit is on in the GFBE, the GFBE is dechained from its existing chain and added in to the GFCB free chain (GFCBGFBE). If the allocated bit is not on, it is an invalid free request and the requestor is given a return code 4. If all blocks in the GFCB are now free, the GFCB is moved to the end of the GFMB chain. If the GFCB is not the initial allocation and all blocks are free and the total free count is larger than initial allocation and free count for this GFCB, the GFCB is dechained and freed. The compliment of the GETWA address is placed in registers 1 and 15 so that the branch subroutine (DPPTGFW) will FREEMAIN the GETWA storage.</p>		DPPTWSVC

DPPTWSVC

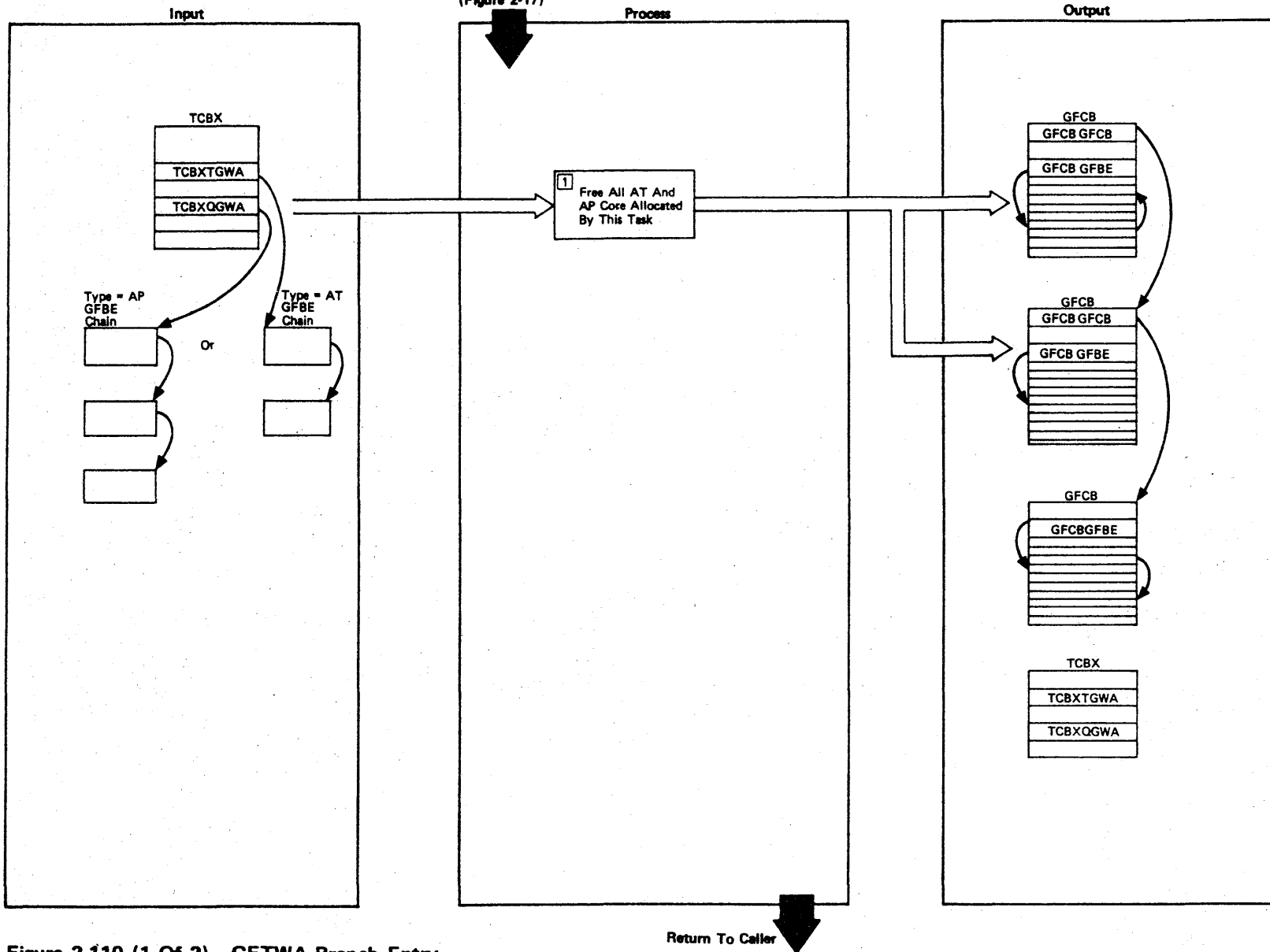
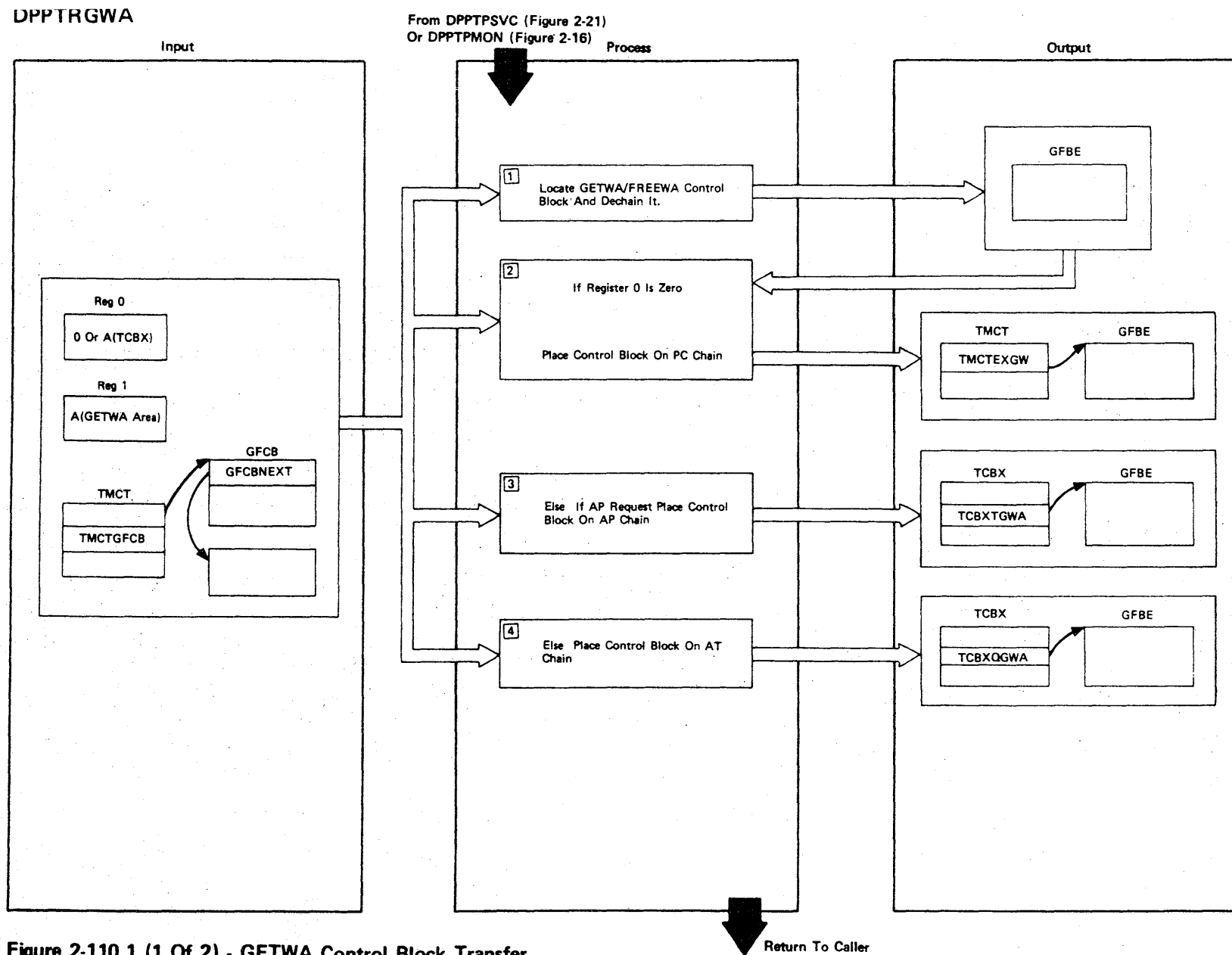


Figure 2-110 (1 Of 2) - GETWA Branch Entry

Figure 2-110 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The GFBE is dechained from its existing chain. The GFBE ID field is used to calculate the GFMB which represents the core size. The GFCB address is obtained (GFMBGFCB), and the GFCB owning the block is located and the GFBE returned to the GFCB free chain (GFCBGFBE). The address of the chain to be processed is passed to the branch entry by DPPTPMON in register 1. The processing terminates when this address points to itself (all GFBEs are removed from the chain). If all blocks in the GFCB are now free, the GFCB is mould to the end of the GFMB chain. If the GFCB is not the initial allocation and all blocks are free and the total free count is larger than initial allocation and free count for this GFCB, the GFCB is dechained and freed. The storage represented by this GFCB is then FREEMAINED.</p>		DPTWSVC3

DPPTRGWA



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Figure 2-110.1 (1 Of 2) - GETWA Control Block Transfer

Figure 2-110.1 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The GFCBs are scanned to locate which one controls the GETWA area passed in register 1.		DPPTRGWA
2	A zero in register 0 indicates that this area is to be placed on the PC chain.		DPPTRGWA
3	A 4 in the high-order byte of register 1 indicates that the area is to be placed on the AP chain.		DPPTRGWA
4	An 8 in the high-order byte of register 1 indicates that this area is to be placed on the AT chain.		DPPTRGWA

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DPPTCSVC

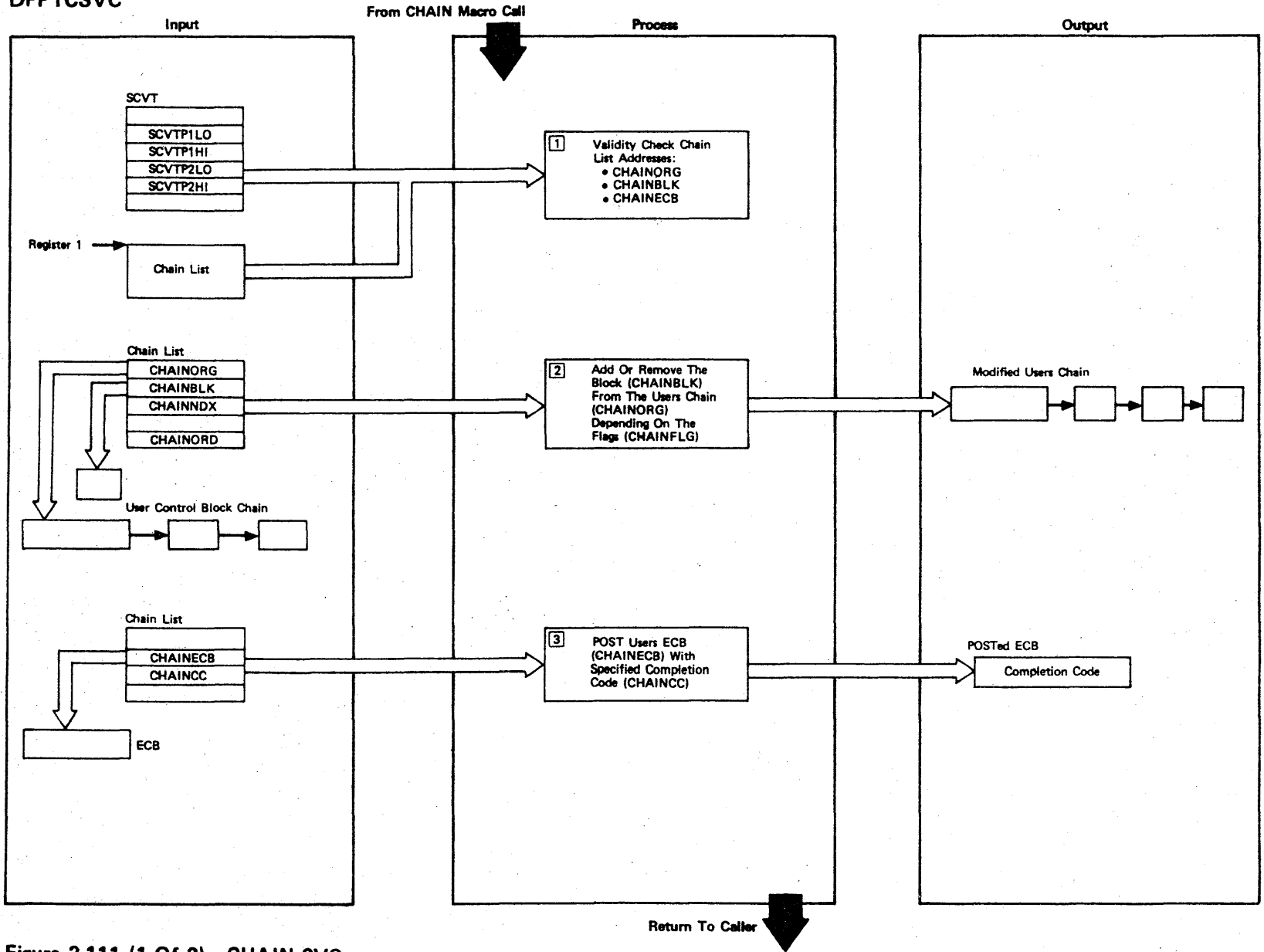


Figure 2-111 (1 Of 2) - CHAIN SVC

Figure 2-111 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The addresses passed to CHAIN in the chain list (CHAINORG, CHAINBLK, CHAIKECB) are checked. They must be within the partition (SCVTP1HI, SCVTP1LO). If two partition operation, they must be within either partition (SCVTP2HI, SCVTP2LO).</p>		DPPTCSVC
2	<p>The block passed (CHAINBLK) is added to or removed from the specified chain (CHAINORG). If the first and add flags are on, the new block is added at the origin. If the add flag is on, the chain is scanned, and the new block is added to the end. If the order flag is on, the new block is inserted in the chain in ascending order by the value in the CHAINORD field. The chaining pointers in the blocks are displaced in the blocks by the value in CHAINNDX. If the add flag is off, the block is removed from the chain.</p>		DPTCSVC1
3	<p>The specified ECB is posted with the specified completion code from the chain list (CHAIKECB) if the operation completed successfully, otherwise, the user is given a nonzero return code.</p>		

DPPTCBGT

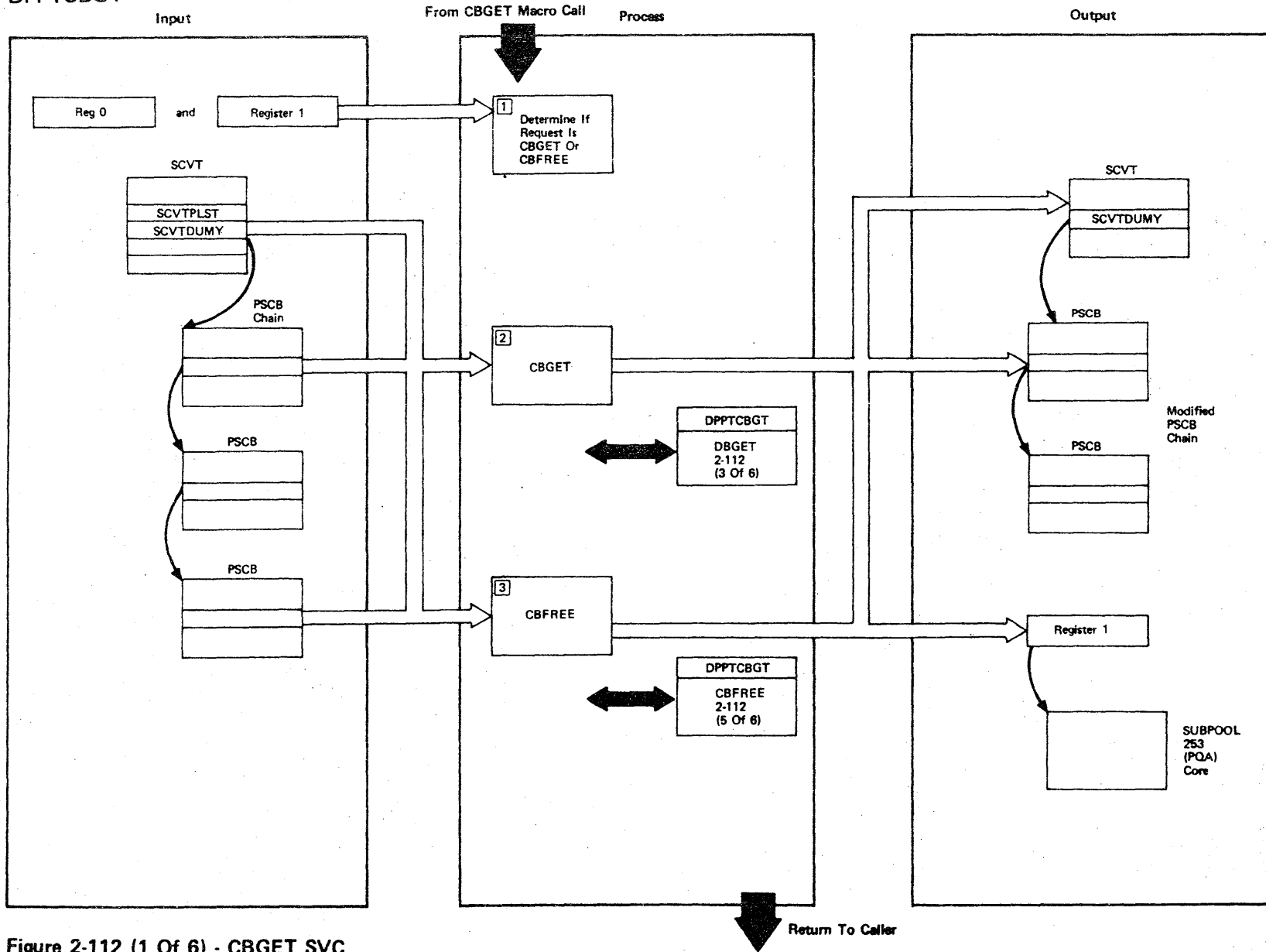


Figure 2-112 (1 Of 6) - CBGET SVC

Figure 2-112 (2 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Register 1 is checked to determine if the request is a CBGET or CBFREE. If register 1 is negative, the request is CBGET; if positive, the request is CBFREE.		DPPTCBGT
2	Blocks of protected storage (PQA Subpool 253) are allocated to the requestors in 32-byte multiples (i.e., a request for 50 bytes will allocate 64). The requestor can have any PSW protect key; however, if he does not have zero, he will get a protection interrupt when he attempts to store in the allocated storage. The core will be cleared to zeros before it is allocated to the requestor.		DPPTCBGT
3	Blocks are returned to the pool of PQA by the CBFREE function. The freed core will be combined with any adjacent free core at the time it is freed.		

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DPPTCBGT

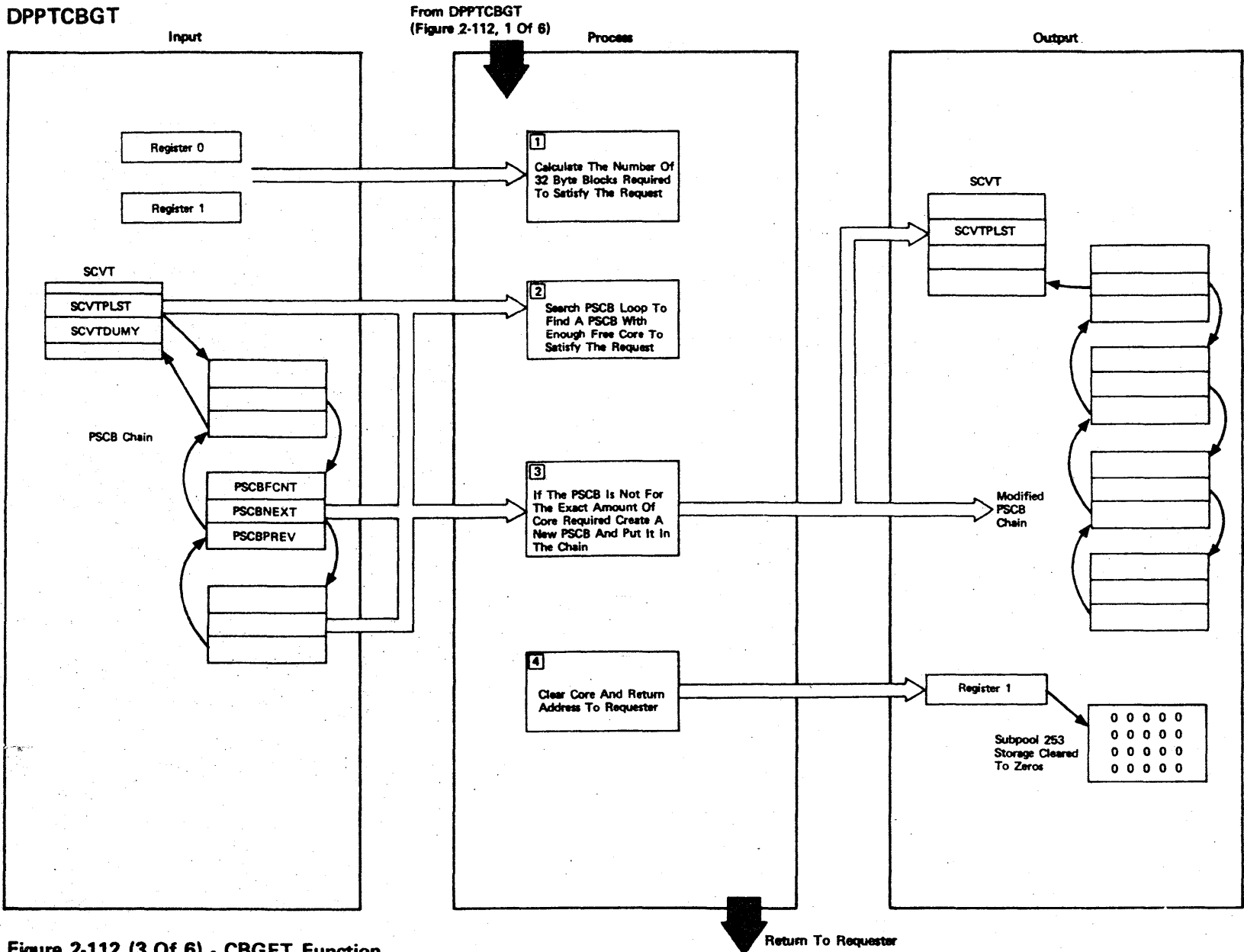


Figure 2-112 (3 Of 6) - CBGET Function

Figure 2-112 (4 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The number of 32 byte blocks is determined by adding the size of a PSCB plus a rounding factor to the request size and dividing by 32- $\frac{(\text{request size} + \text{PSCBLNTH} + 31)}{32}$.</p>		DPPTCBGT
2	<p>The PSCB loop is entered at the block pointed to by the SCVT last used pointer (SCVTPLST). A stop indicator bit is turned on so that the program will know when it has scanned the entire loop. The loop is scanned until a PSCB representing a number of 32 byte blocks equal to or greater than the requested number is found.</p>		DPPTCBGT
3	<p>If the PSCB has the exact number of blocks required to satisfy the request, the storage is allocated by complementing PSCB free count field (PSCBFCNT), clearing the requested length of core, and returning the starting address to the requestor. If the PSCB contains more free blocks than are required, a new PSCB is built just above the core required to satisfy the request, and the new PSCB is inserted into the circular PSCB chain. The new PSCB will represent a number of free blocks equal to the number in the old PSCB number required to satisfy the request. If the stop indicator is reached, there is not enough core to satisfy the request. The requestor is passed a return core of 4. The stop indicator is turned off and the last used pointer is updated.</p>		DPPTCBGT
4	<p>The core which has been allocated to a requestor is cleared to binary zeros for a length equal to the requested length the address is returned to the requestor in register 1.</p>		DPPTCBGT

DPPTCBGT

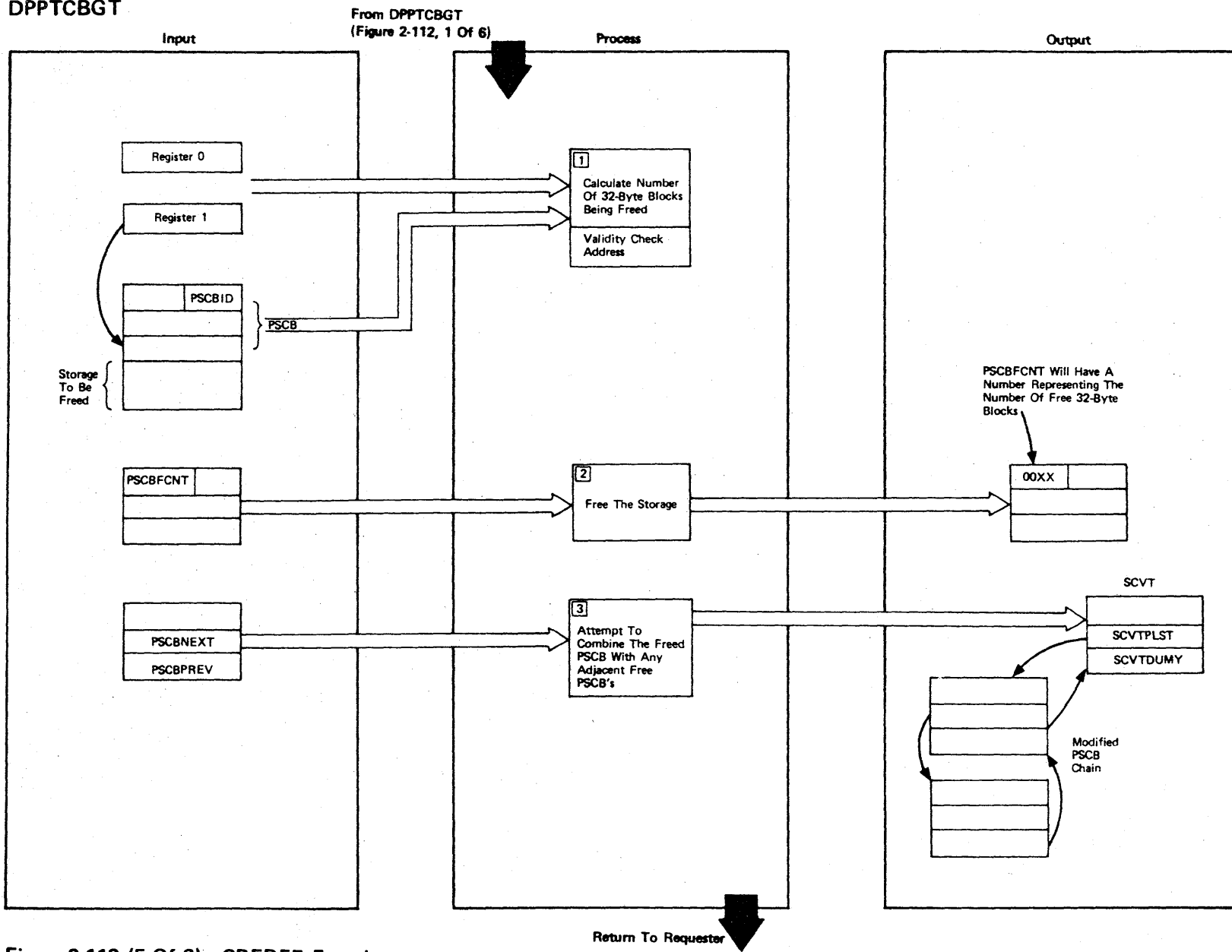


Figure 2-112 (5 Of 6) - CBFREE Function

Figure 2-112 (6 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The address passed to be freed (in register 1) is backed up by the PSCBLNTH value (a PSCB is built immediately preceding the core it represents). A check is made for the PSCBID field (hexadecimal 'C9C4'). If the ID is valid, the address to be freed is valid.</p>		DPPTCBGT
2	<p>The storage being freed by this request is freed by storing the number of blocks being freed in the PSCBFCNT field.</p>		DPPTCBGT
3	<p>The next PSCB in the circular chain (PSCBNEXT) is interrogated to determine if it represents free core (PSCBFCNT nonzero). If it does, the number of blocks it represents is added to the current PSCB and the PSCBNEXT PSCB is removed from the circular chain. If it represents allocated core (PSCBFCNT = 0), the chain is not modified. The previous PSCB (PSCBPREV) in the circular chain is then checked to see if it represents free core. If it does, the number of free blocks in the current PSCB is added to the number of free blocks in the previous, and the current PSCB is removed from the circular chain. If the previous PSCB represents allocated core, the chain is unmodified.</p>		DPPTCBGT

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DPPPIFIX

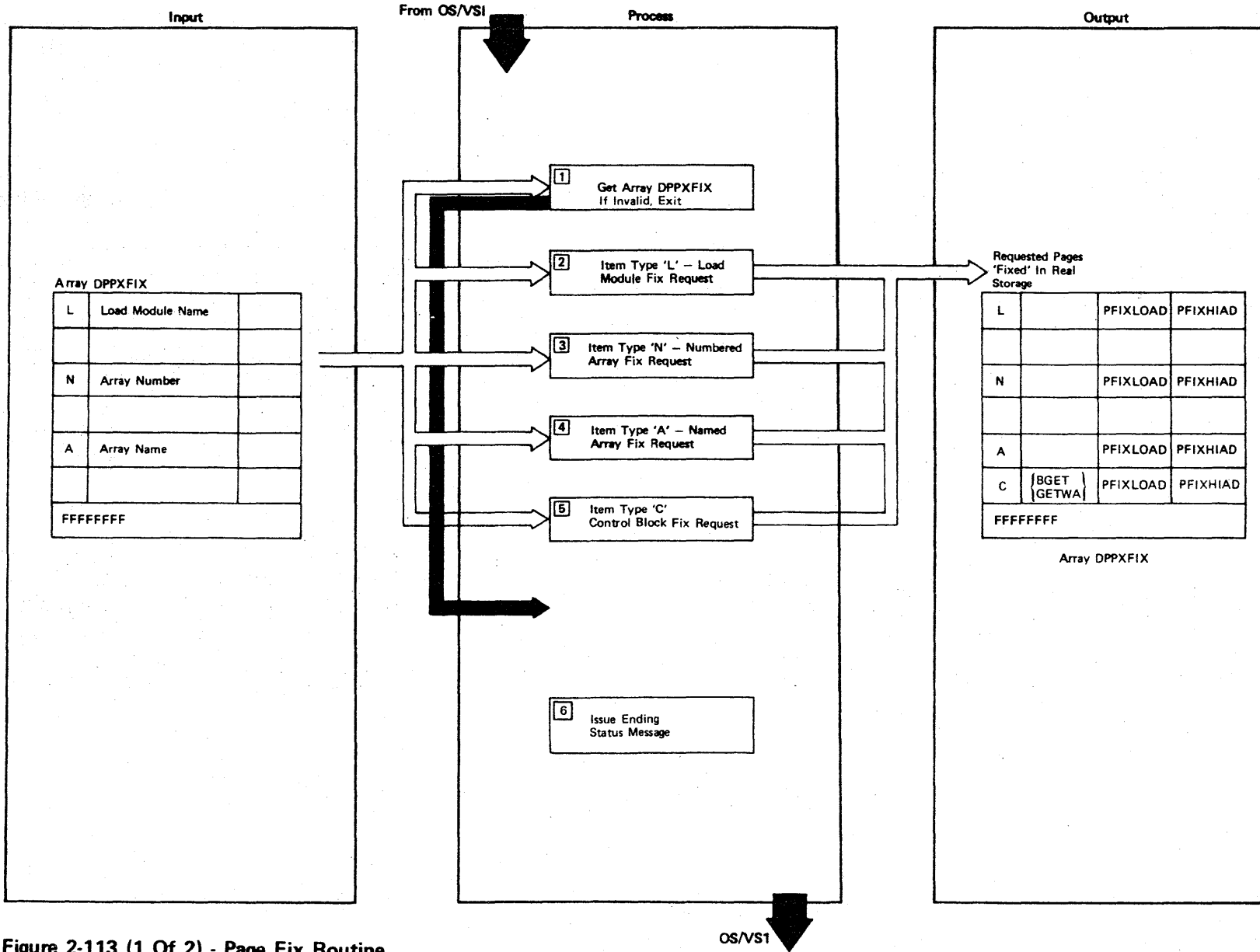


Figure 2-113 (1 Of 2) - Page Fix Routine

Figure 2-113 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Array DPPXFIX (VS array) is located by the GETARRAY macro. If the array cannot be found, the FIX routine terminates.	DPP047I	DPPIPFIX
2	A BLDL is issued for the load module; if it is found, the module is loaded. If a fix length is specified, the length is added to the entry point address to get the fix length. If no length was requested, the module length as returned by the LOAD is added to the entry point. In either case, the address range is fixed via the DPPFIX routine. If the FIX is successful, the addresses are stored in the DPPXFIX array (PFIXLOAD and PFIXHIAD).	DPP042I DPP043I	DPPIPFIX
3	The numbered array is located via GETARRAY. If a length was requested, it is added to the start address to get the range to be fixed; if not, the entire array is fixed. If the FIX is successful, the fixed address range is put in the array DPPXFIX.	DPP043I DPP048I	DPPIPFIX DPPIPFIX
4	Same as 3, for 'named' arrays.	DPP043I DPP048I	DPPIPFIX
5	The control block to be fixed is specified in the name field where 'CBGET' is a request for the CBGET storage & 'GETWA' is a request for the GETWA storage. If a length was requested it is added to the start address to get the range to be fixed, if not the entire control block is fixed. If the FIX is successful the fixed address range is put in the array DPPXFIX.	DPP043I	DPPIPFIX
6	A message is issued stating whether or not all arrays and load modules were fixed successfully. A user ABEND will result if an invalid address range is specified.	DPP049I DPP052I USER 32	DPPIPFIX

DPPPIFRE X19

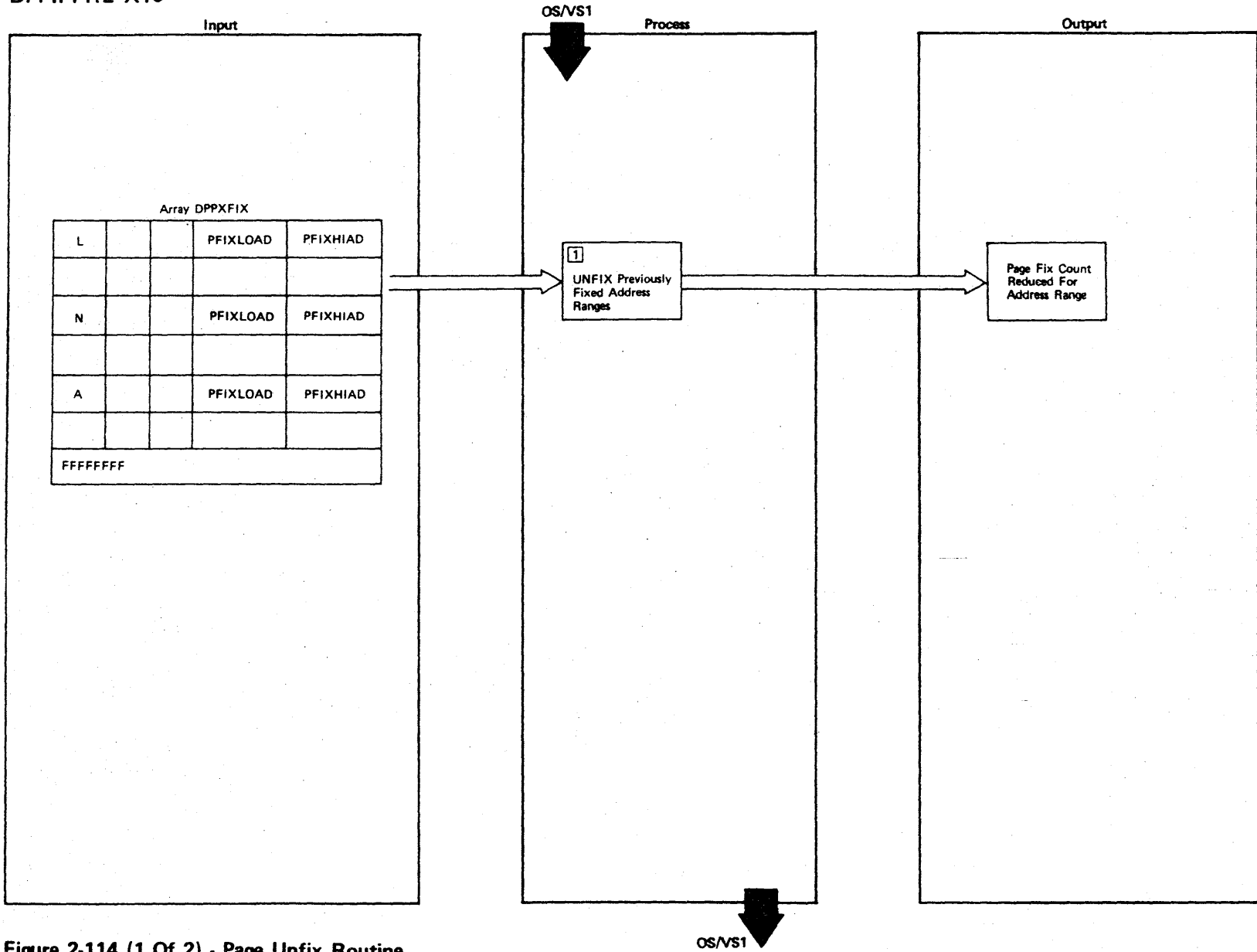


Figure 2-114 (1 Of 2) - Page Unfix Routine

Figure 2-114 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>Array DPPXFIX is located with GETARRAY. A loop is set up to process each item in the array. If the PFIXHIAD is nonzero, the address range (PFIXLOAD - PFIXHIAD) is used with routine DPPFREE to unfix all previously fixed virtual storage.</p>	DPP047I	DPPIPFRE

DPPXDEFL

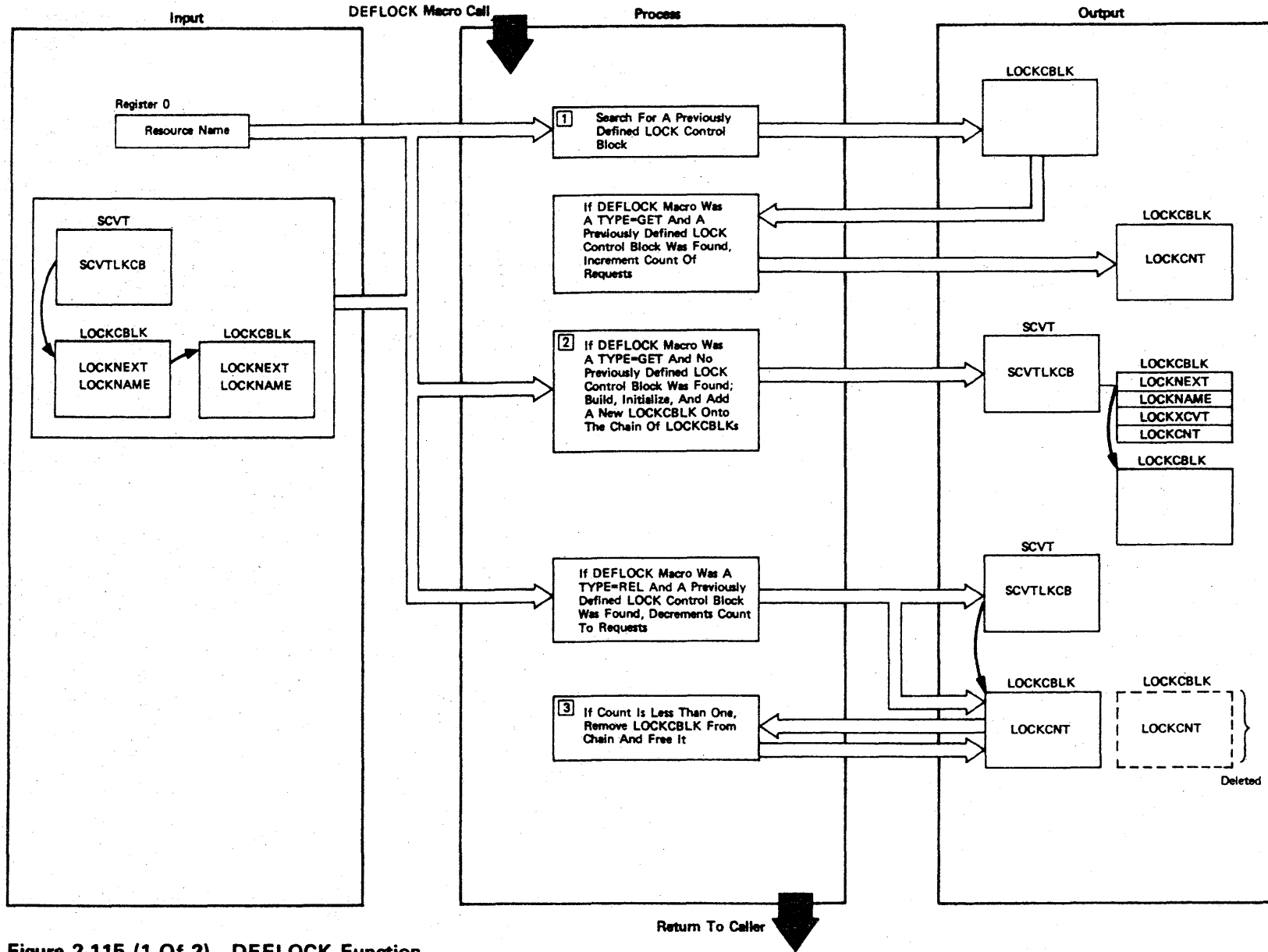


Figure 2-115 (1 Of 2) - DEFLOCK Function

Figure 2-115 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	On entry to DPPXDEFL, register 0 contains the resource name.		DPPXDEFL
2	A CHAIN macro call is used to add the LOCKCBLK to the chain of LOCKCBLKs.		DPPXDEFL
3	A CHAIN macro call is used to remove the LOCKCBLK from the chain of LOCKCBLKs.		DPPXDEFL

DPPXLOCK

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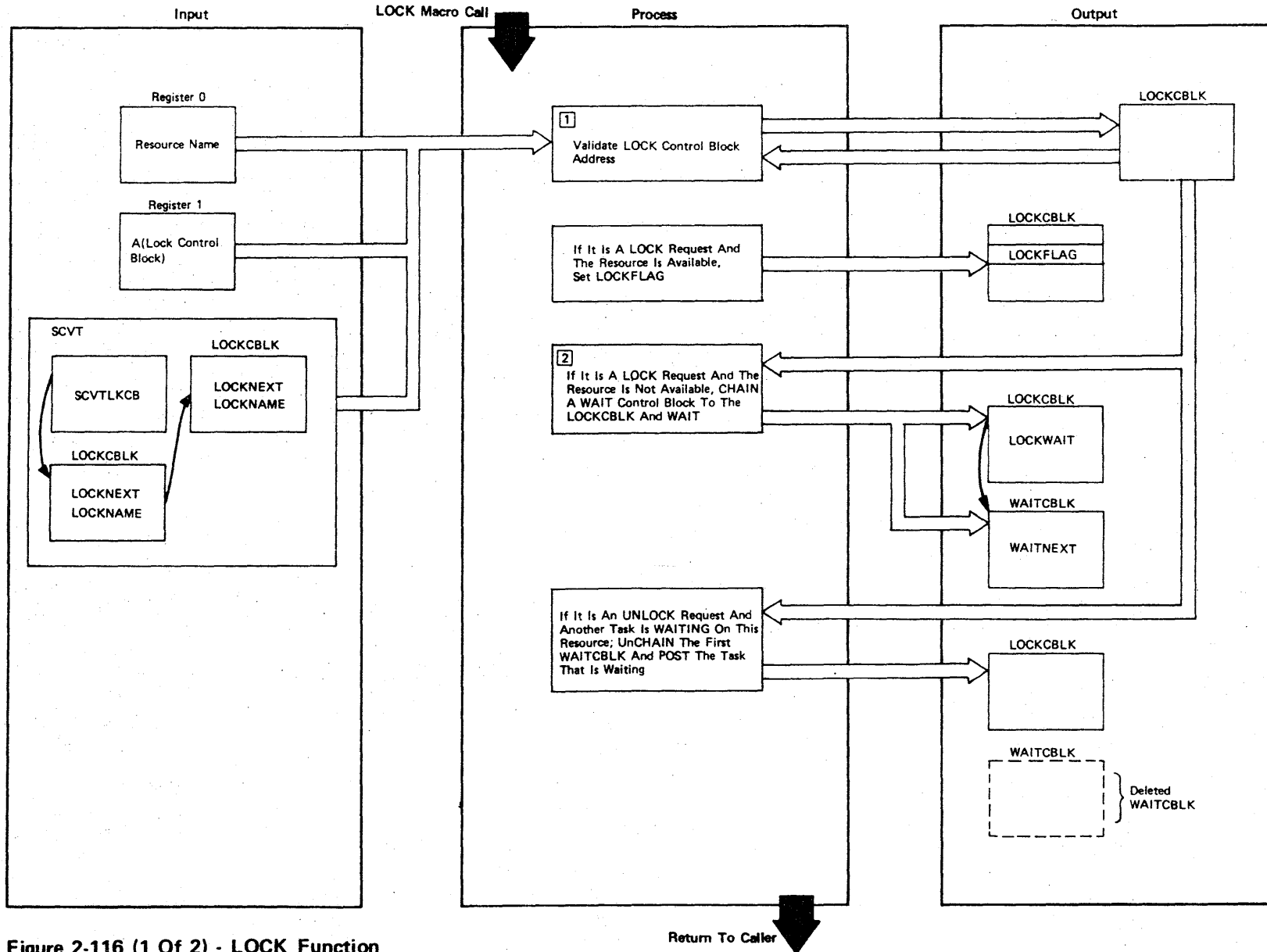


Figure 2-116 (1 Of 2) - LOCK Function

Figure 2-116 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The resource name in register 0 must match the resource name in the LOCK control block pointed to by the address in register 1.		DPPXLOCK
2	The CHAIN macro is used to add the WAIT control block to the bottom of the WAITBLK chain.		DPPXLOCK

DPPXSVCP

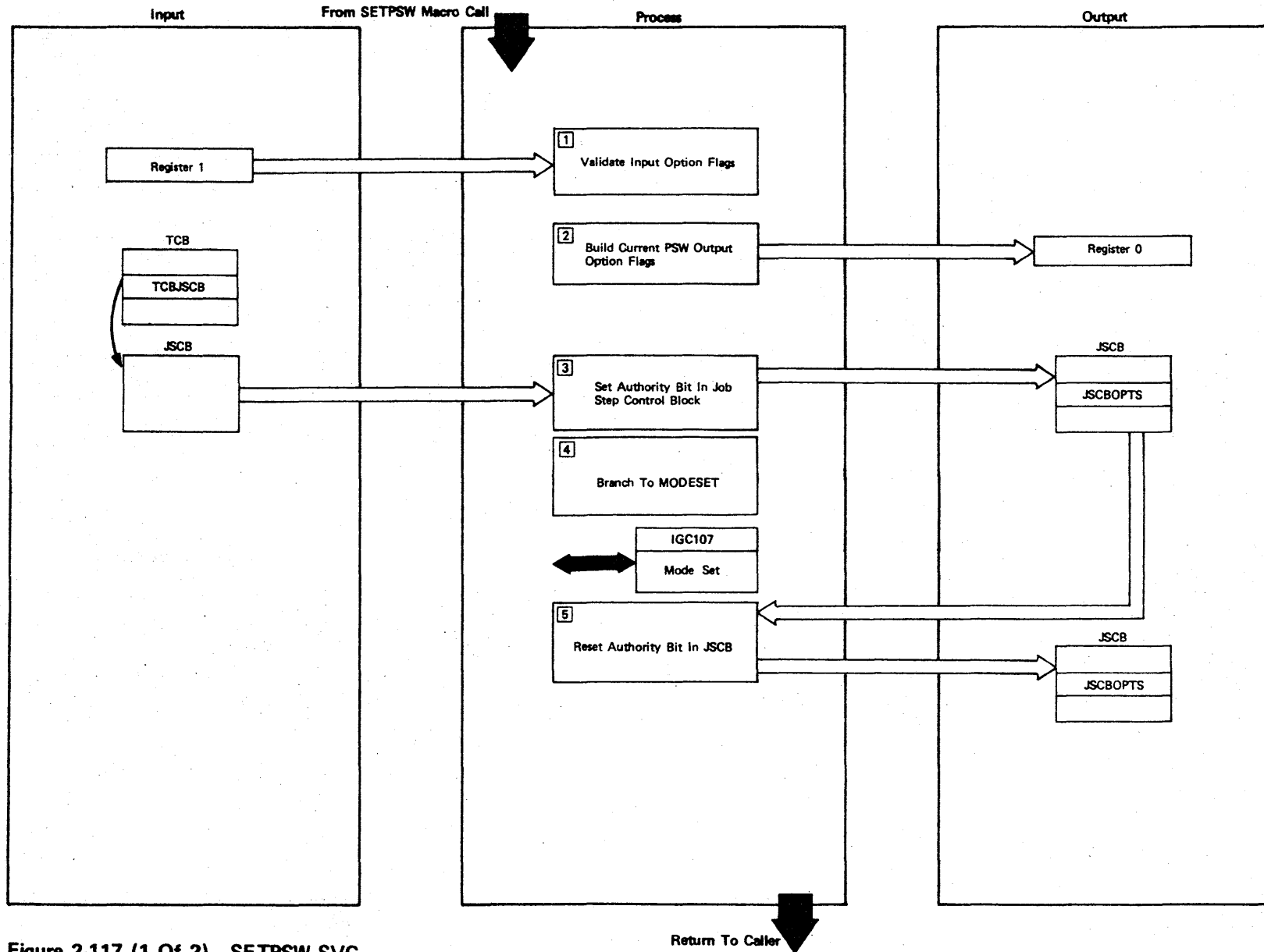


Figure 2-117 (1 Of 2) - SETPSW SVC

Figure 2-117 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The input option flag in register 1 is used to indicate the desired PSW setting. This flag must conform to the bit settings that the MODESET PSW recognizes. (See <u>OS/VSI Supervisor Logic SY24-5155.</u>)		DPPXSVCP
2	DPPXSVCP builds an option flag based on the PSW setting at entry to DPPXSVCP. The user can then reset the PWS back to the original PSW by using these option flags as input option flags on another SETPSW SVC.		DPPXSVCP
3	Bit 7 of the JSCBOPTS field in the Job Step Control Block is set to allow this task to branch to the MODESET routine.		
4	MODESET is used to change the old PSW setting.		
5	Bit 7 of the JSCBOPTS field in the JSCB is reset to the state it was in at entry to DPPXSVC.		

High-Level Language Interfaces

The Special Real Time Operating System routines provide an interface to allow PL/I and FORTRAN users to use most of the services provided by the Special Real Time Operating System. The interface routines are independent of the compiler level or the optimizing compilers. Figure 2-118 lists the Special Real Time Operating System macros supported by the interface routines for PL/I. The macros in the following table are also supported for FORTRAN, but there are no default structures.

Macro Name	ID	PL/I	
		Structure Name	Member Name
PATCH	0	PATCHSTR	PATCHDEF
PATCH Param	0	PARMSTR	PARMDEF
PTIME	4	PTIMESTR	PTIMEDEF
PTIME	4	PTIMRSTR	PTIMRDEF
DPATCH	8	DPACHSTR	DPACHDEF
REPATCH	12	REPCSTR	REPCDEF
GETARRAY	16	ARRAYSTR	ARRAYDEF
GETITEM	20	ITEMSTR	ITEMDEF
GETBLOCK	24	BLOCKSTR	BLOCKDEF
PUTARRAY	16	ARRAYSTR	ARRAYDEF
PUTITEM	20	ITEMSTR	ITEMDEF
PUTBLOCK	24	BLOCKSTR	BLOCKDEF
MESSAGE	40	MESAGSTR	MESAGDEF
PUTLOG	44	PTLOGSTR	PTLOGDEF
GETLOG	48	GTLOGSTR	GTLOGDEF
DUMPLOG	52	DPLOGSTR	DPLOGDEF
RECORD	56	RECRDSTR	RECRDDEF
PATCH WAIT	60	WAITSTR	WAITDEF

Figure 2-118. Macro Supported by FORTRAN-PL/I Interface Routines

All interface routines are invoked as shown in Figure 2-119. The parameters are passed using standard linkage conventions to the assembler language interface routine. The interface routine adjusts the parameter list and then issues an execute form of the appropriate macro to invoke the desired service. After the service routine has completed execution, the interface routine stores the return code for use by the calling program and returns to the caller.

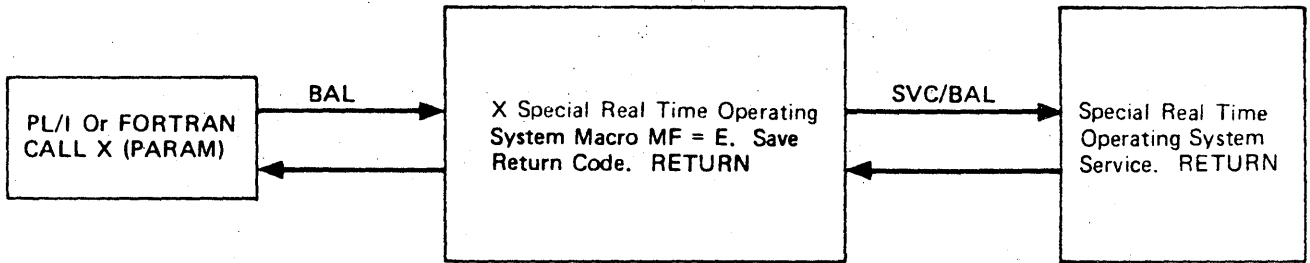


Figure 2-119 FORTRAN - PL/I Interface Structure

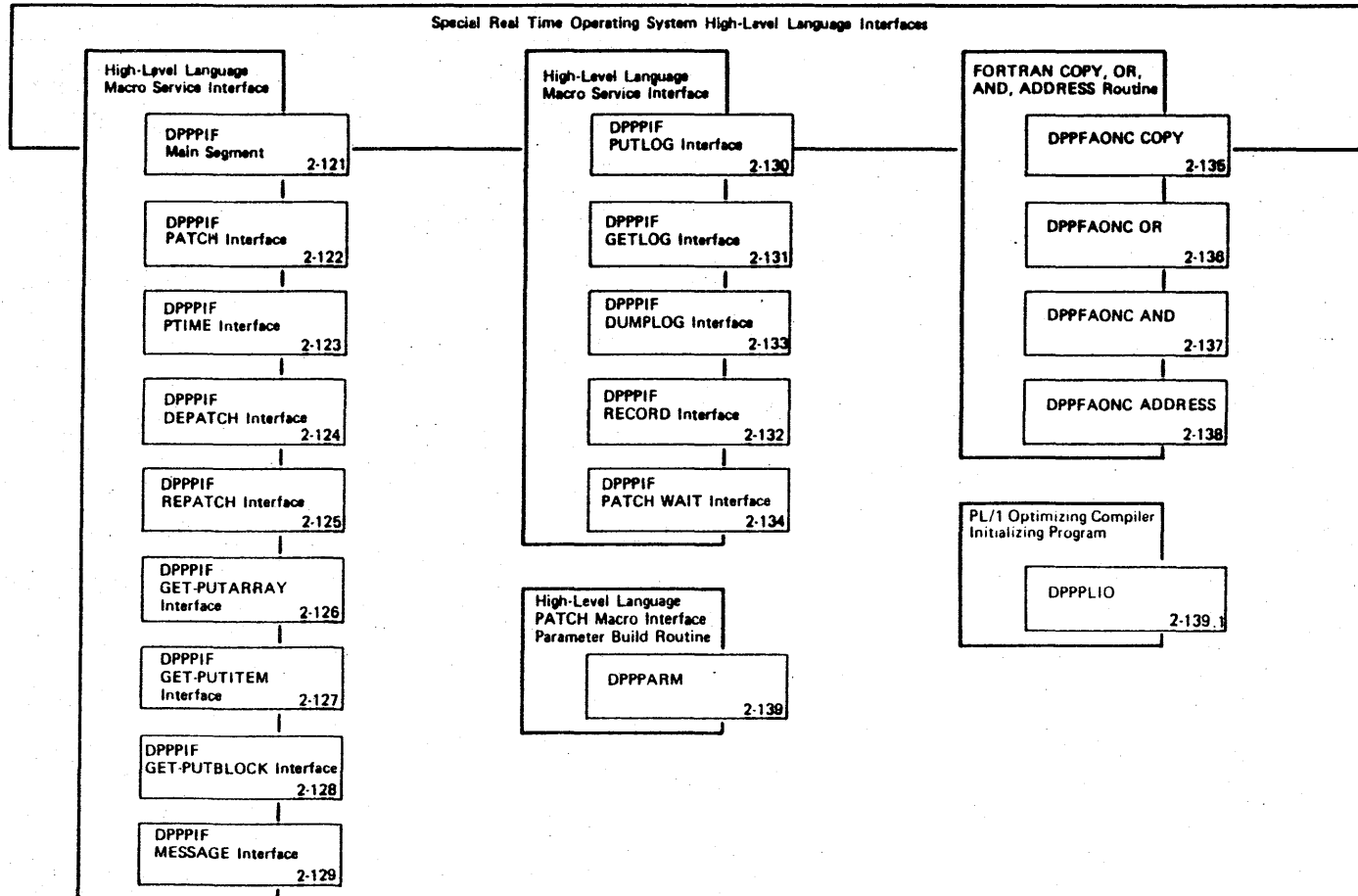


Figure 2-120 (1 of 2) Special Real Time Operating System High-Level Language Interface Overview

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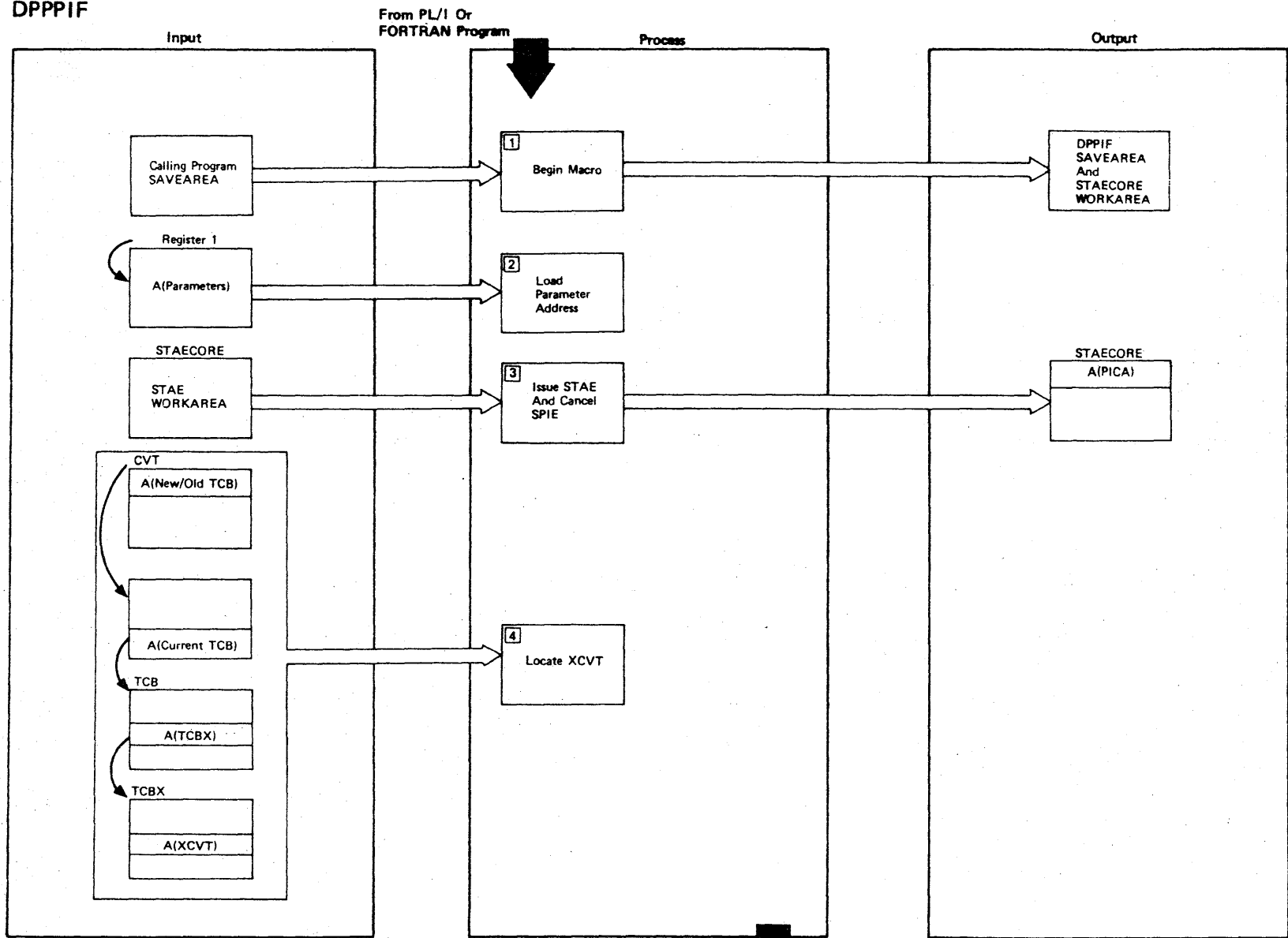


Figure 2-121 (3 Of 8)

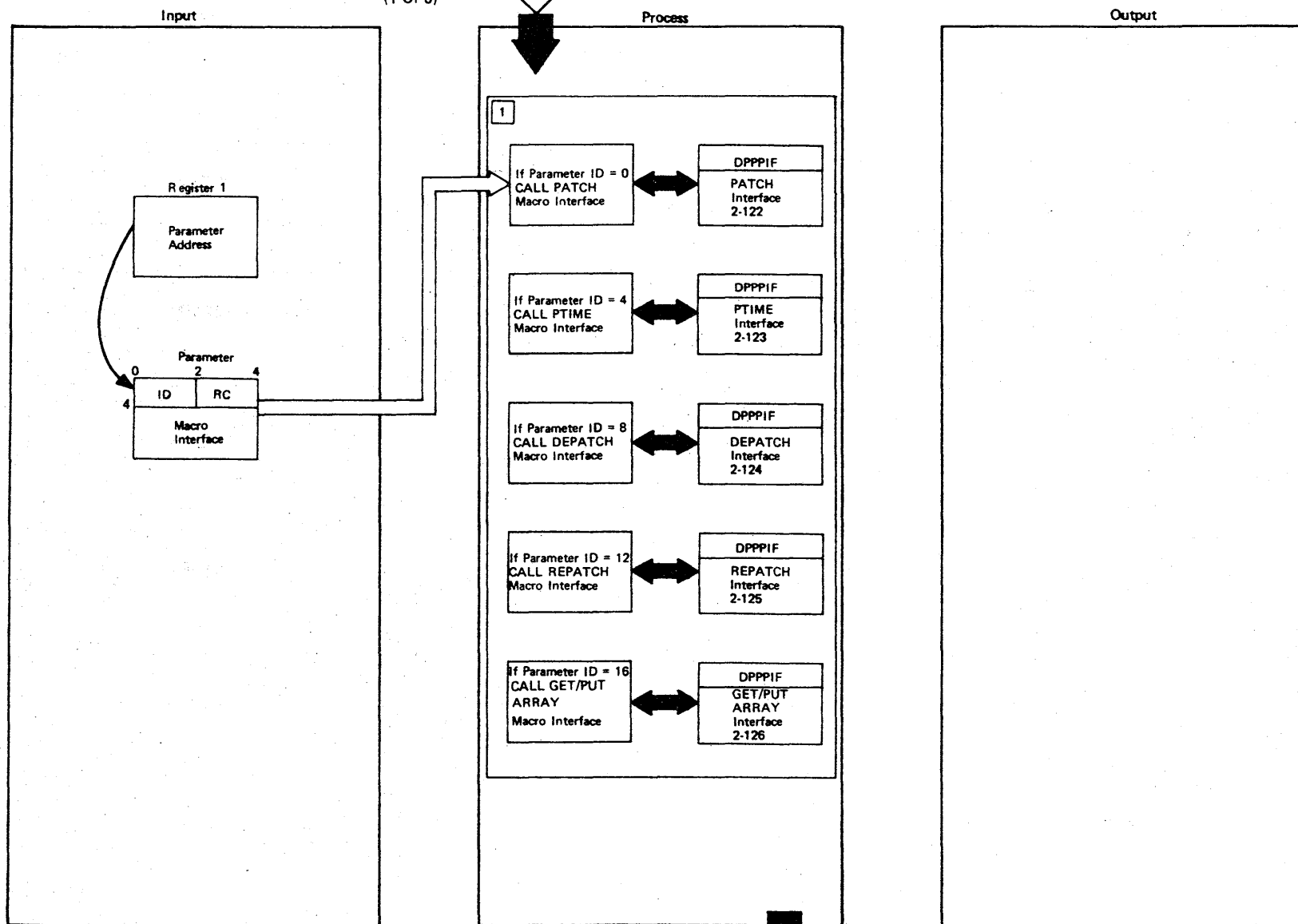


Figure 2-121 (1 Of 8) - High-Level Language Macro Service Interface Main Segment

Figure 2-121 (2 of 8).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	A combination 72 byte save area and 12 byte STAE CORE work area is obtained after the caller's registers are saved in the save area pointed to by register 13. The save areas are chained together with register 13 becoming the base for the SAVEEM DSECT.		DPPPIF
2	Load parameter address.		DPPPIF
3	The high-level language SPIE exit is canceled and the address saved for the return logic. A STAE is issued to provide a means for freeing core should an ABEND occur due to an error in the user parameter list.		
4	The address of the Special Real Time Operating System XCVT will be located.		DPPPIF

DPPPIF



From Figure 2-121
(1 Of 8)

Figure 2-121
(5 Of 8)

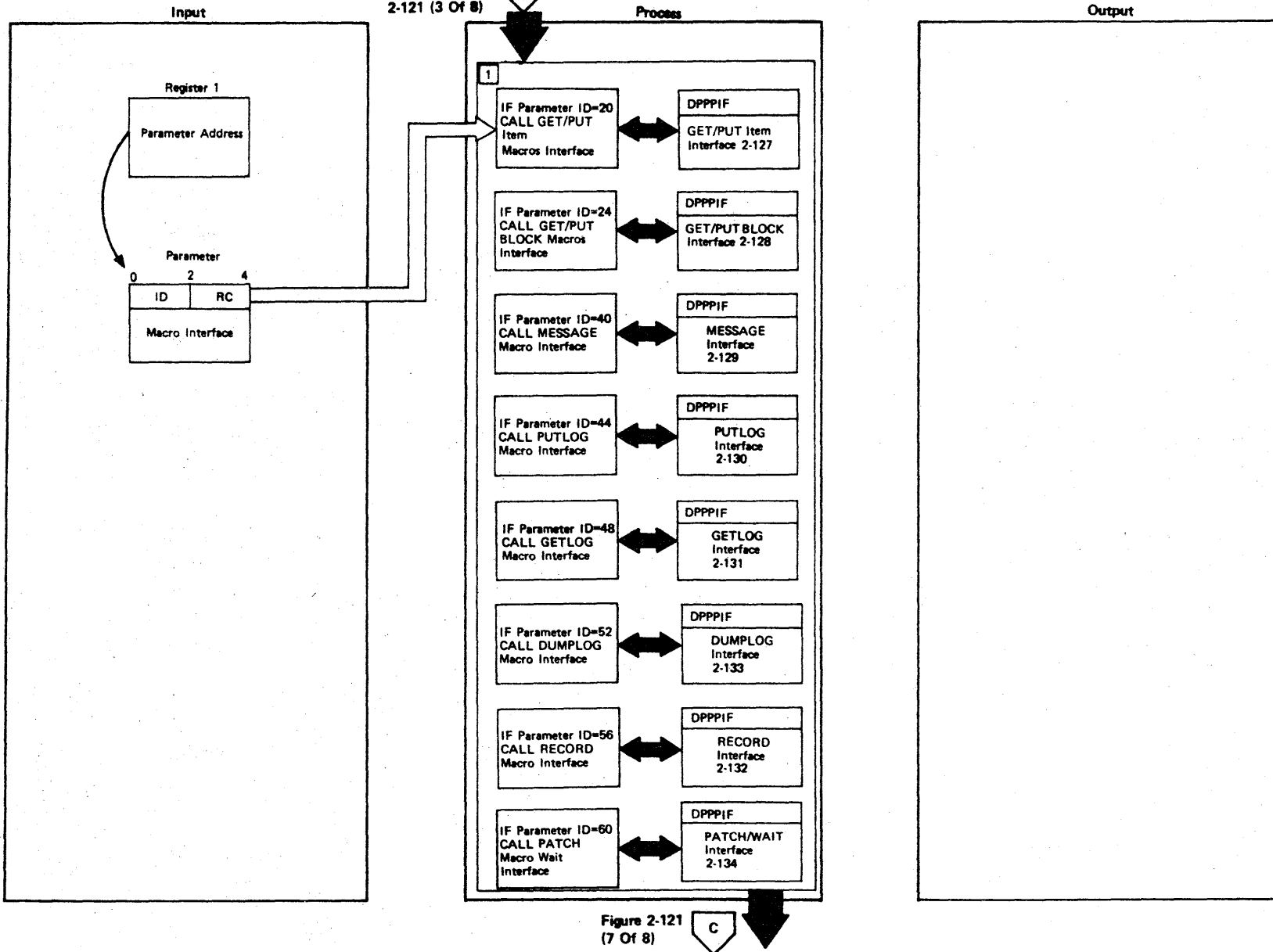
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Figure 2-121 (3 Of 8) - High-Level Language Macro Service Interface

Figure 2-121 (4 of 8).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>Based on the value of the ID, one of the following interface segments in DPPPIF will be entered:</p> <p style="margin-left: 40px;"><u>ID Interface Segments</u></p> <p style="margin-left: 40px;">0 - PATCH</p> <p style="margin-left: 40px;">4 - PTIME</p> <p style="margin-left: 40px;">8 - DEPATCH</p> <p style="margin-left: 40px;">12 - REPATCH</p> <p style="margin-left: 40px;">16 - GET/PUT ARRAY</p>		DPPPIF

DPPPIF



From Figure 2-121 (3 Of 8)

Figure 2-121 (7 Of 8)

Figure 2-121 (5 Of 8) - High-Level Language Macro Service Interface Main Segment

Figure 2-121 (6 of 8).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>Based on the value of the ID, one of the following interface segments in DPPPIF will be entered:</p> <p><u>ID Interface Segment</u></p> <ul style="list-style-type: none"> 20 - GET/PUT ITEM 24 - GET/PUT BLOCK 40 - MESSAGE 44 - PUTLOG 48 - GETLOG 52 - DUMPLOG 56 - RECORD 60 - PATCH/WAIT 		

DPPPIF

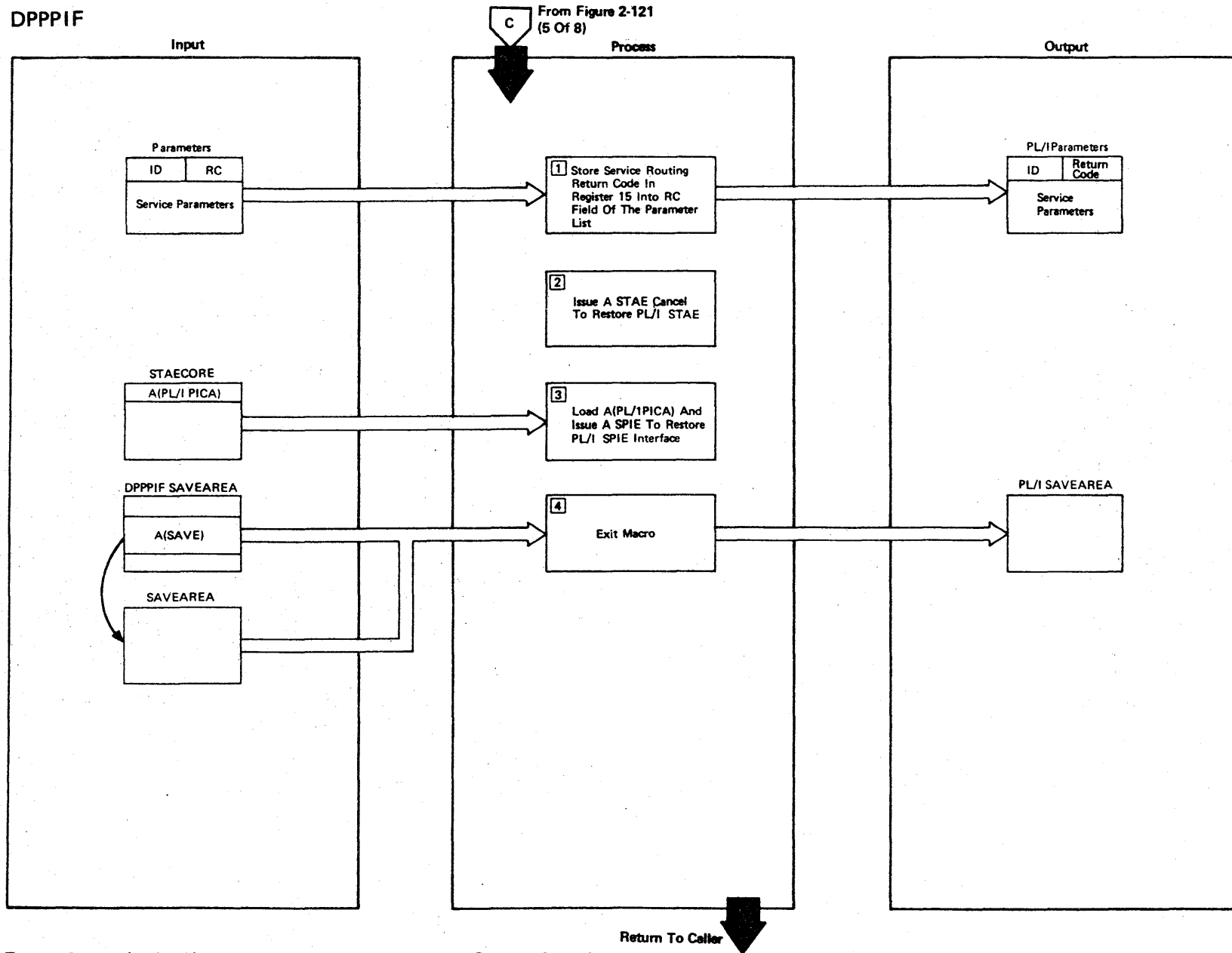


Figure 2-121 (7 Of 8) - High-Level Language Macro Service Interface

Figure 2-121 (8 of 8).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The EXIT macro frees the DPPPIF save area obtained by GETMAIN, marks the save area to indicate DPPPIF is done, reloads registers, and returns to the program via register 14.		DPPPIF

DPPPIF

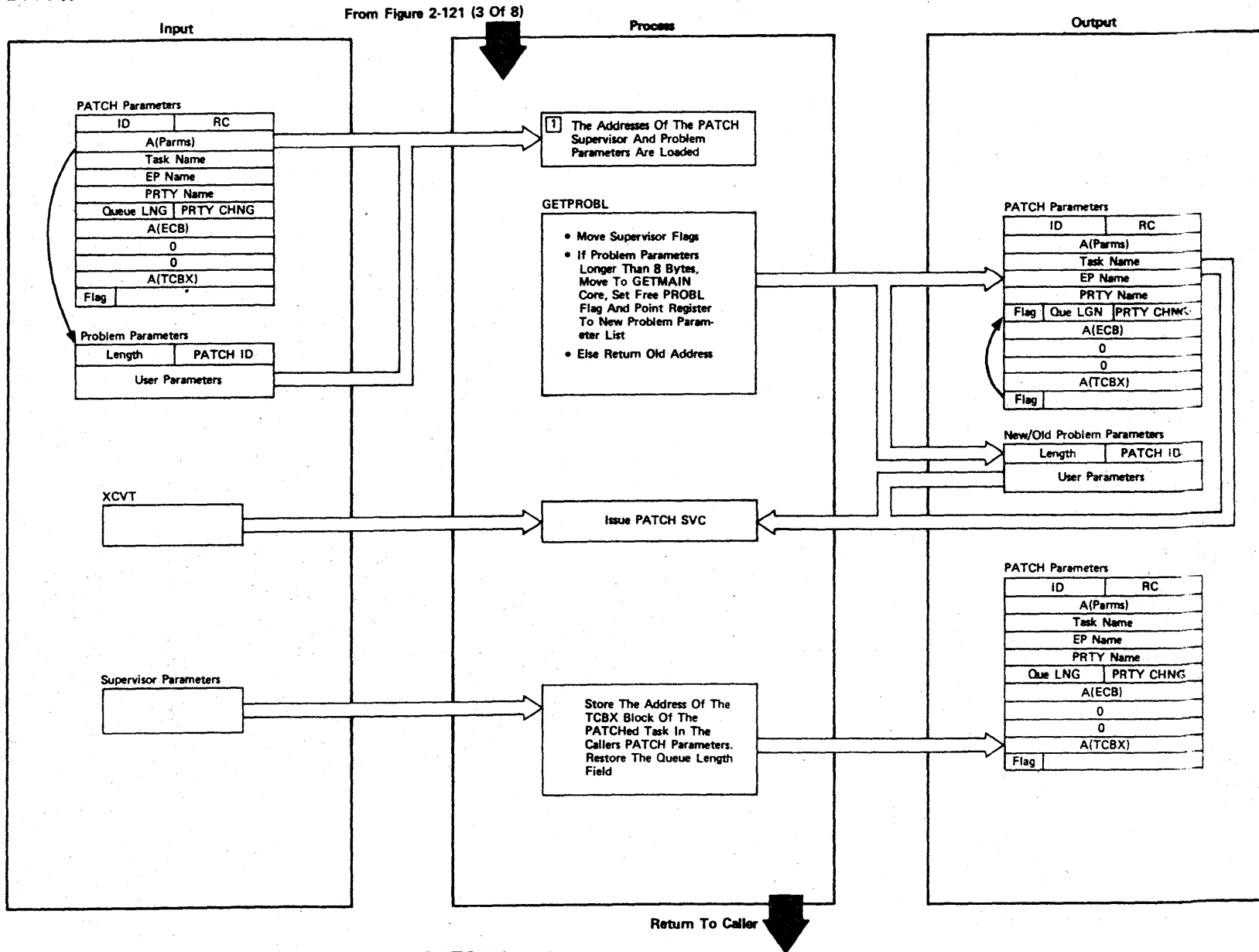


Figure 2-122 (1 Of 2) - High-Level Language PATCH Interface

Figure 2-122 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The PATCH Supervisor Flags are relocated to their correct position in the parameter list. If the problem parameters are longer than 8 bytes, they are moved to GETMAIN core, and the SUPFREEP bit is set to indicate the core is to be freed; otherwise, no move is performed. The addresses of both the old and new problem parameters are returned.</p>		DPPPIF

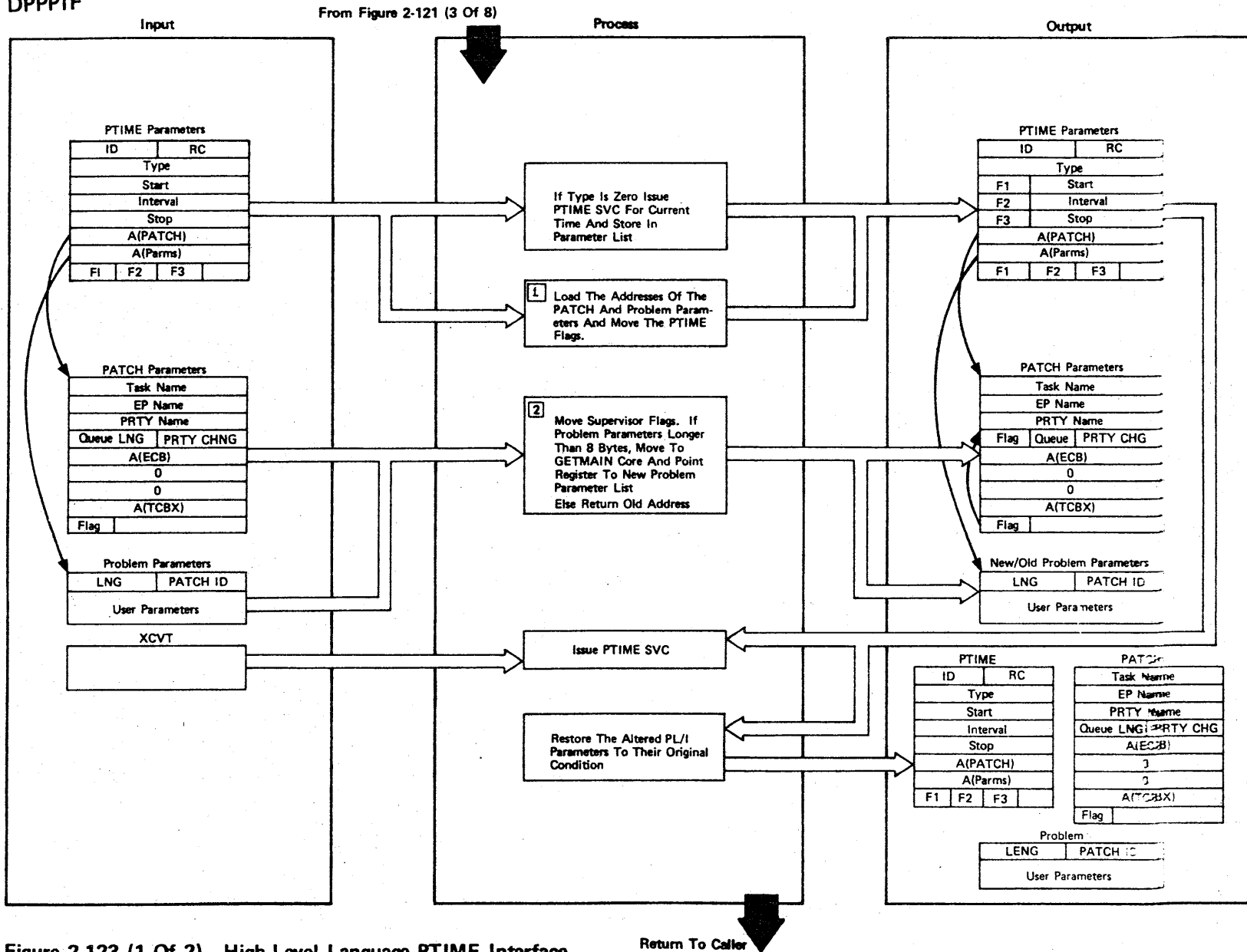


Figure 2-123 (1 Of 2) - High-Level Language PTIME Interface

Figure 2-123 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The TYPE field determines the kind of PTIME SVC and the structure of the parameter list. For TYPE=0, a PTIME TYPE=RET is issued to obtain the current time of day and the address of the Special Real Time Operating System time array.</p>		DPPPIF
2	<p>The PATCH Supervisor Flags are relocated to their correct position in the parameter list. If the problem parameters are longer than 8 bytes, they are moved to GETMAIN core, and the SUPFREEP bit is set to indicate the core is to be freed; otherwise, no move is performed. The addresses of both the old and new problem parameters are returned.</p>		DPPPIF

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DPPPIF

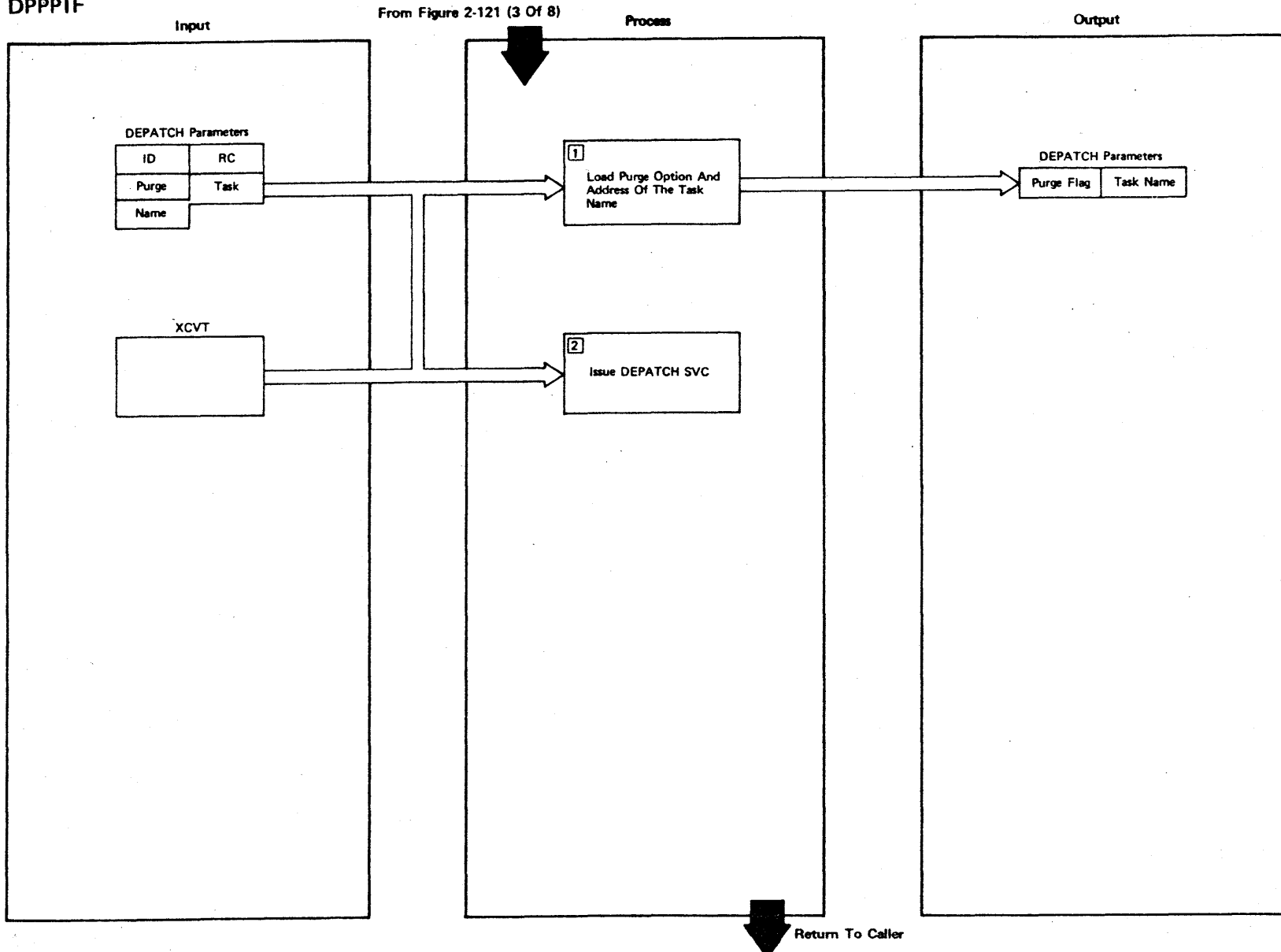


Figure 2-124 (1 Of 2) - High-Level Language DEPATCH Interface

Figure 2-124 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Load the DEPATCH purge option and the address of the task name.		DPPPIF
2	Issue a DEPATCH SVC with passed DEPATCH parameters.		DPPPIF

DPPPIF

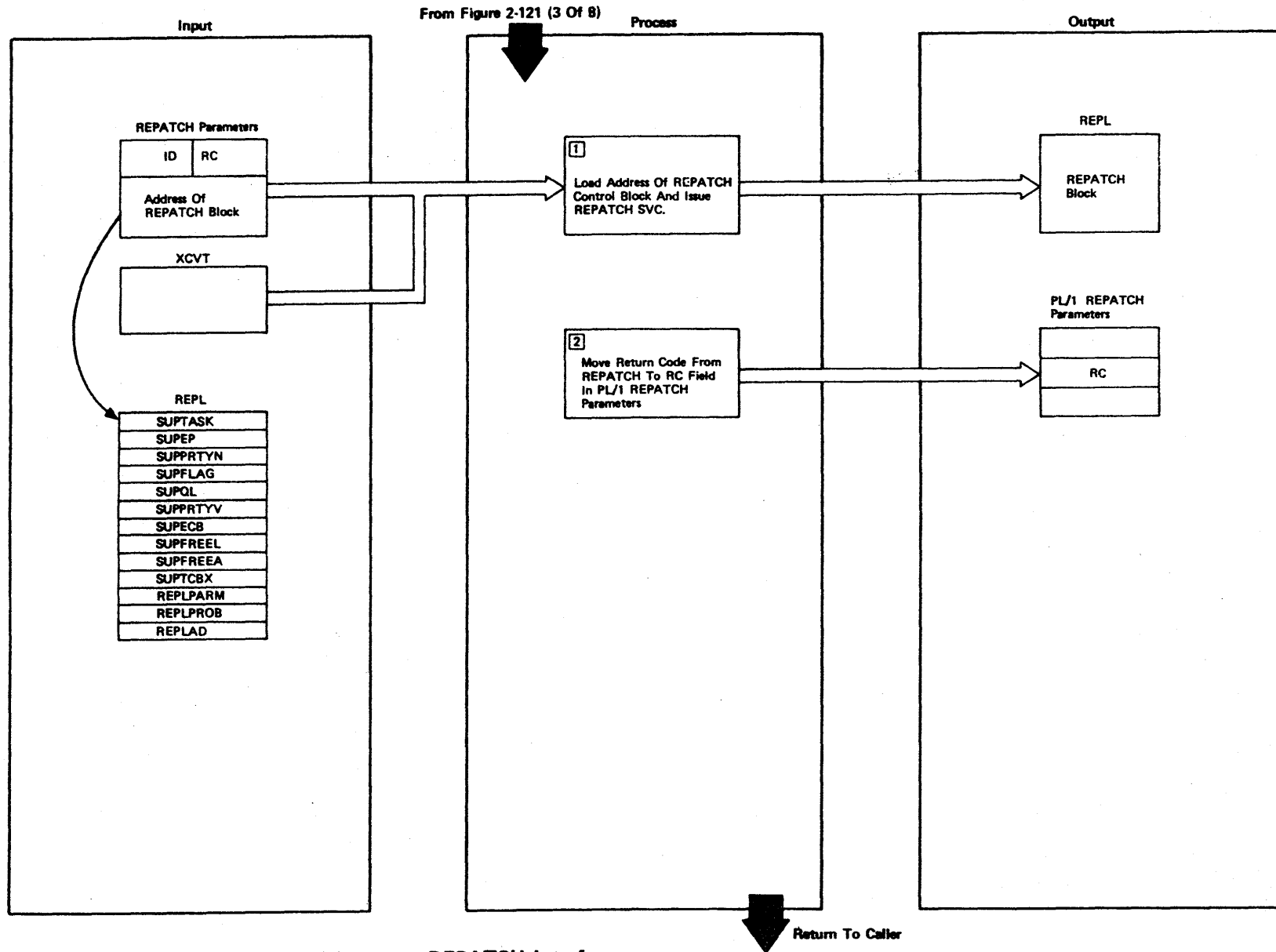


Figure 2-125 (1 Of 2) - High-Level Language REPATCH Interface

Figure 2-125 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Load the address of the REPATCH control block (REPL) and issue REPATCH SVC.		DPPPIF
2	The return code in register 15 (REPATCH return code) will be stored in the REPATCH parameters.		DPPPIF

DPPPIF

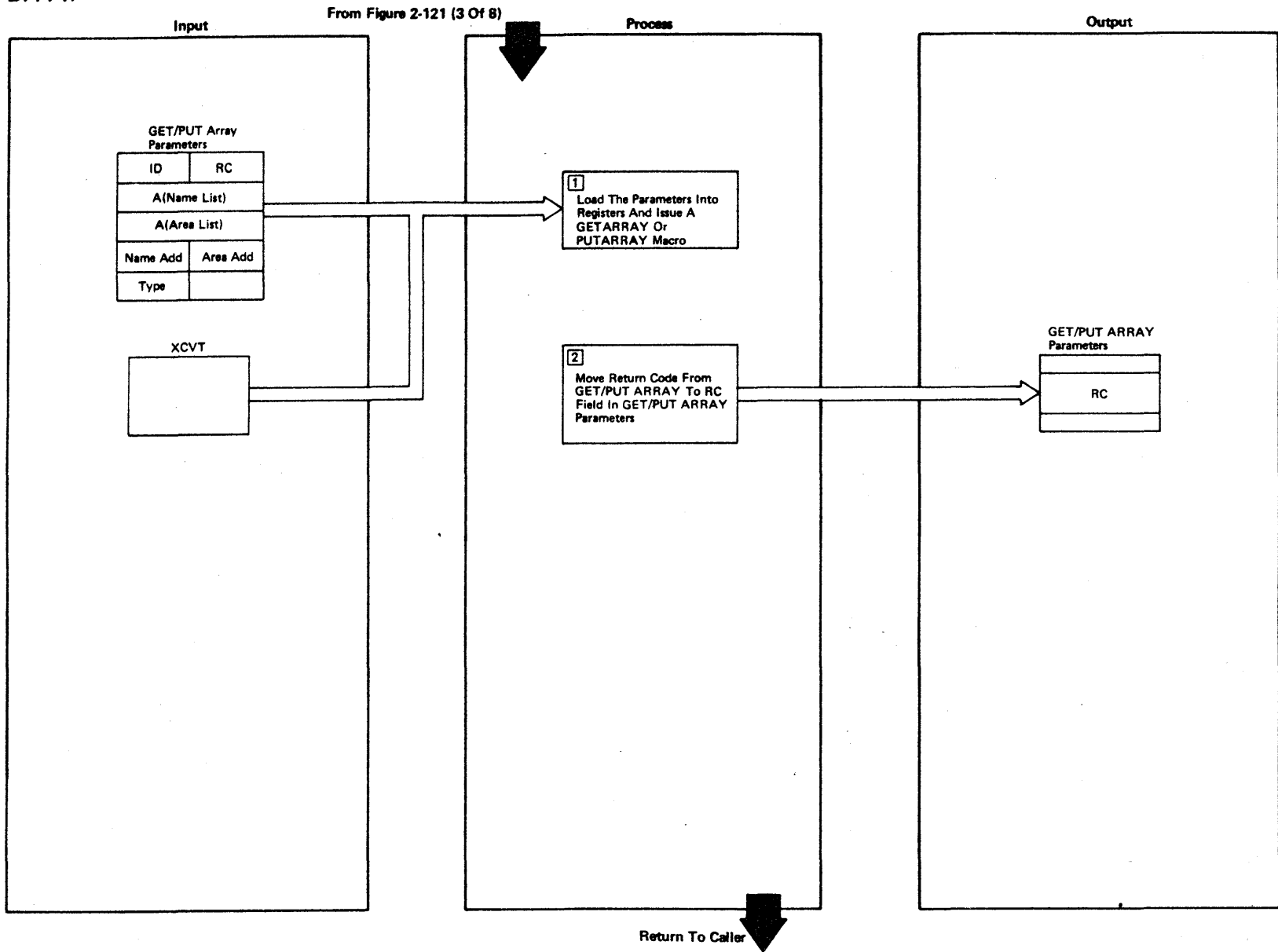


Figure 2-126 (1 Of 2) - High-Level Language GET/PUTARRAY Interface

Figure 2-126 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Load the address of GETARRAY/PUTARRAY parameters and issue the GETARRAY-PUTARRAY macro.		DPPPIF
2	The return code in register 15 (GETARRAY/PUTARRAY return code) will be stored in the GETARRAY/PUTARRAY parameters.		DPPPIF

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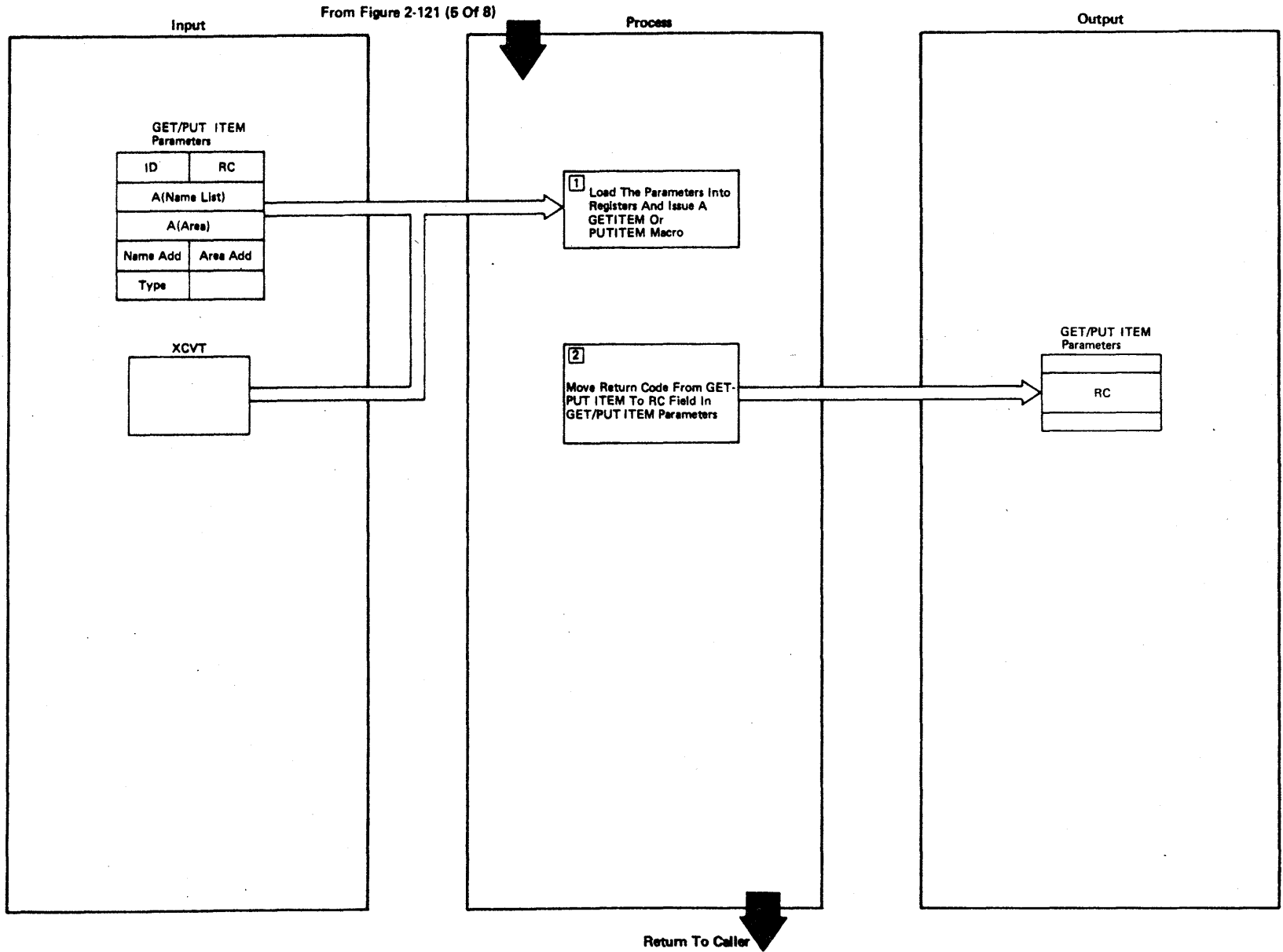


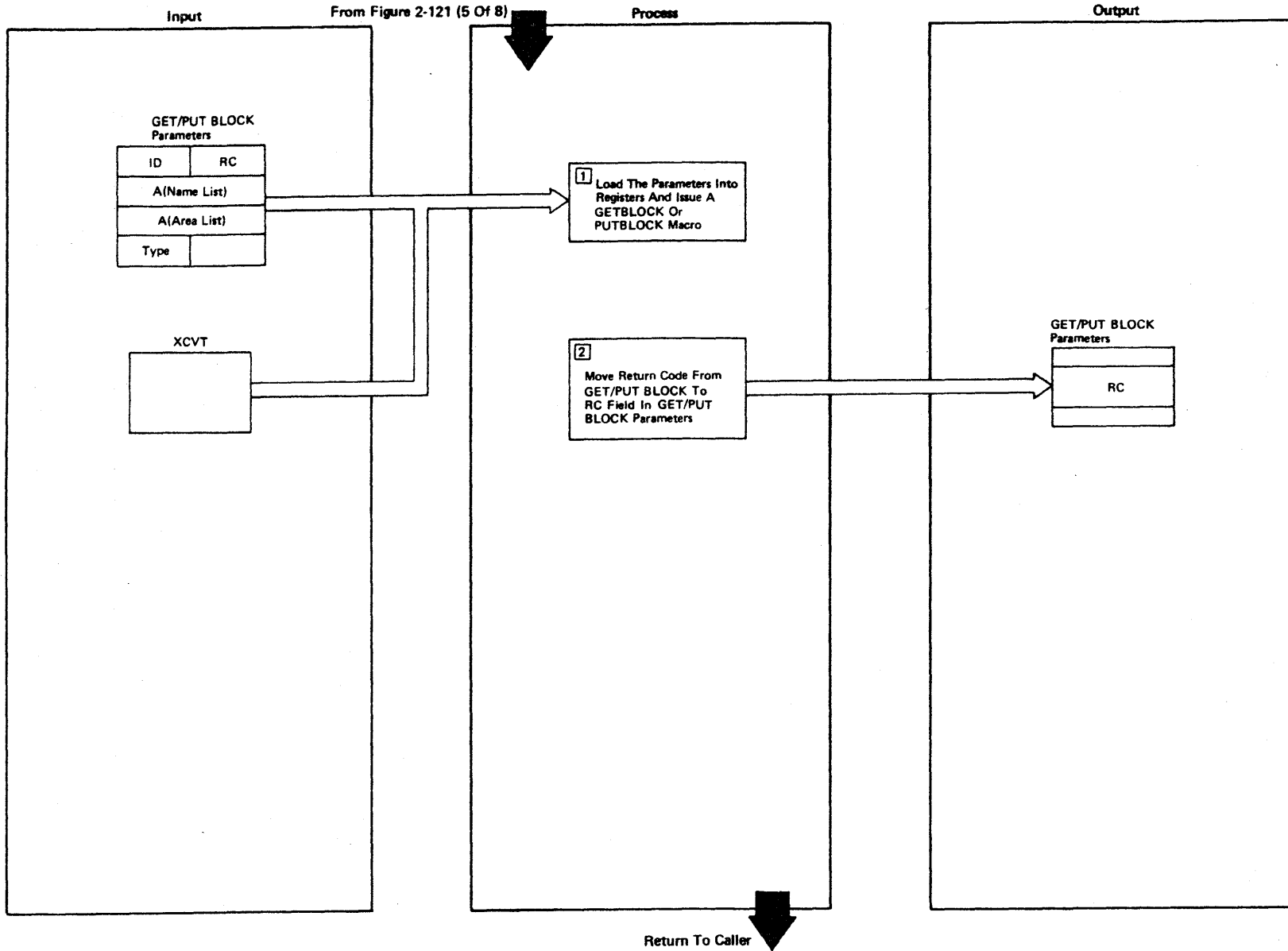
Figure 2-127 (1 Of 2) - High-Level Language GET/PUTITEM Interface

Figure 2-127 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Load the address of GETITEM/PUTITEM parameters and issue a GETITEM/PUTITEM macro.		DPPPPIF
2	The return code in register 15 (GETITEM/PUTITEM return code) will be stored in the GETITEM/PUTITEM parameters.		DPPPPIF

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DPPPIF



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Figure 2-128 (1 Of 2) - High-Level Language GET/PUTBLOCK Interface

Figure 2-128 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Load the address of GETBLOCK/PUTBLOCK parameters and issue a GETBLOCK macro.		DPPPIF
2	The return code in register 15 (GETBLOCK/PUTBLOCK return code) will be stored in the GETBLOCK/PUTBLOCK parameters.		DPPPIF

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DPPPIF

From Figure 2-121
(6 Of 8)

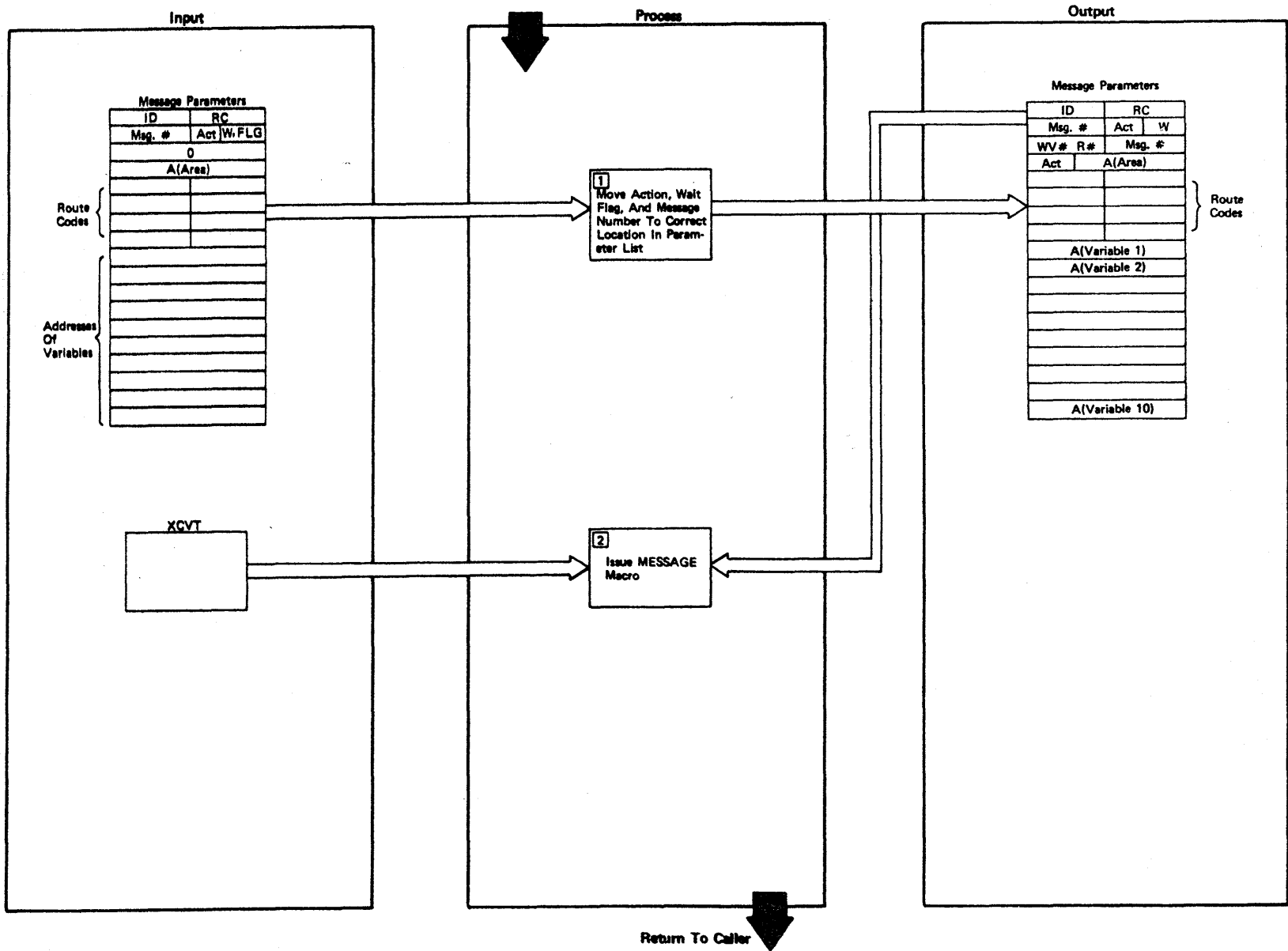


Figure 2-129 (1 Of 2) - High-Level Language Message Interface

Figure 2-129 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Move action, wait flag, and message number to correct location in the message parameter.		DPPPIF
2	Issue a MESSAGE macro.		DPPPIF

DPPPIF

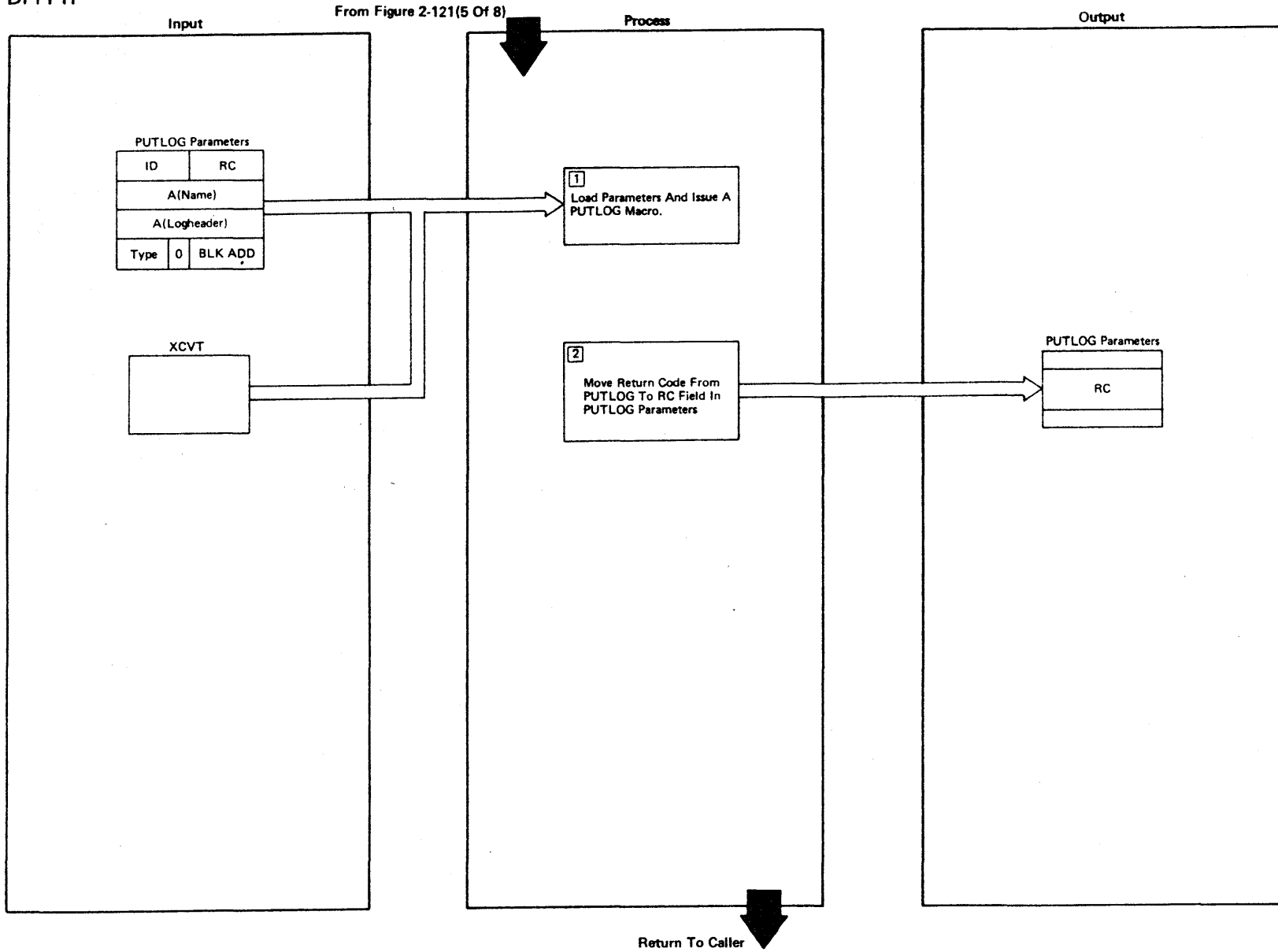


Figure 2-130 (1 Of 2) - High-Level Language PUTLOG Interface

Figure 2-130 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Load parameters and issue a PUTLOG macro.		DPPPIF
2	The return code in register 15 (PUTLOG return code) will be stored in the PUTLOG parameters.		DPPPIF

DPPPIF

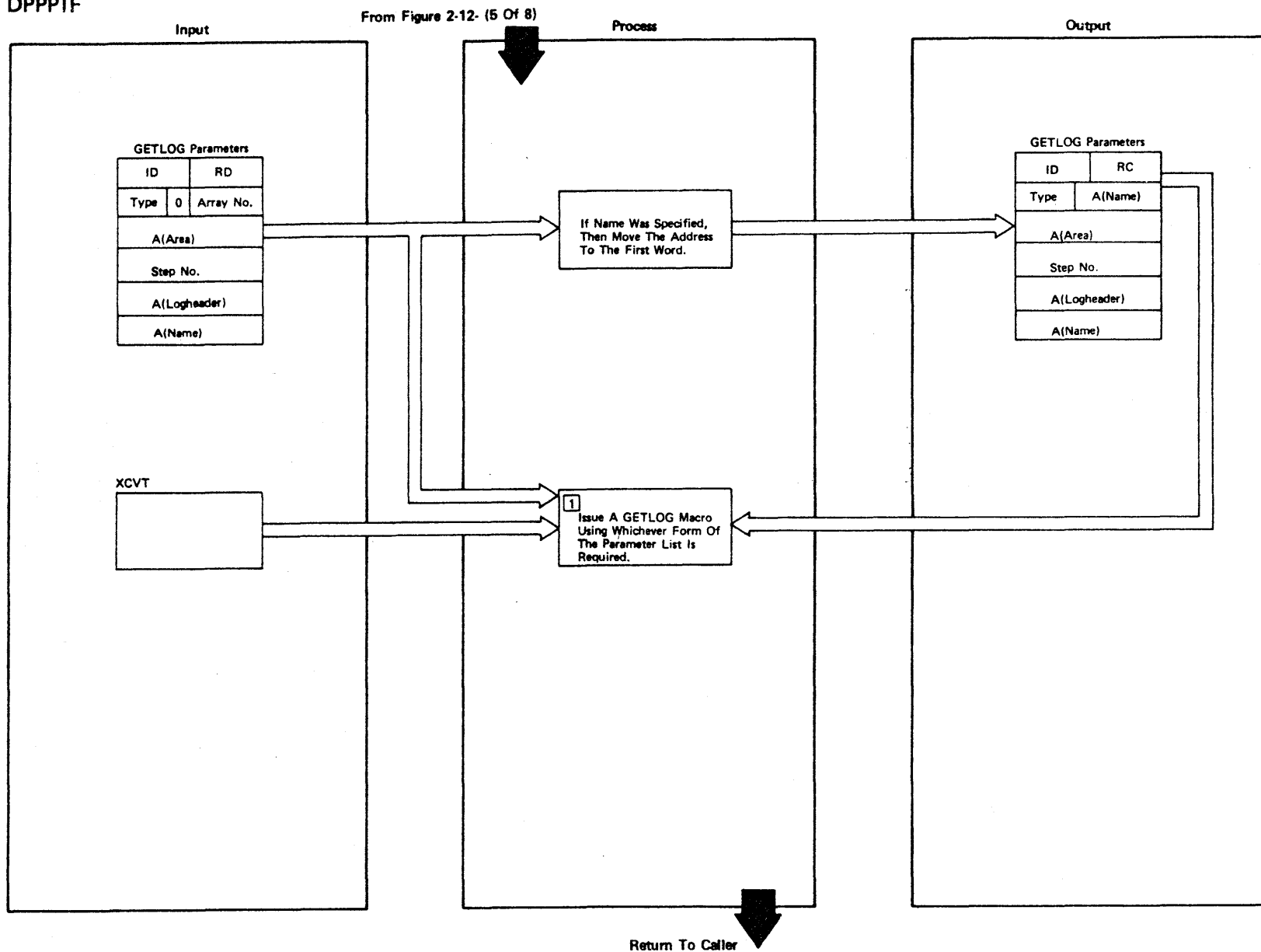


Figure 2-131 (1 Of 2) - High-Level Language GETLOG Interface

Figure 2-131 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Load parameters and issue a GETLOG macro.		DPPPIF

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DPPPIF

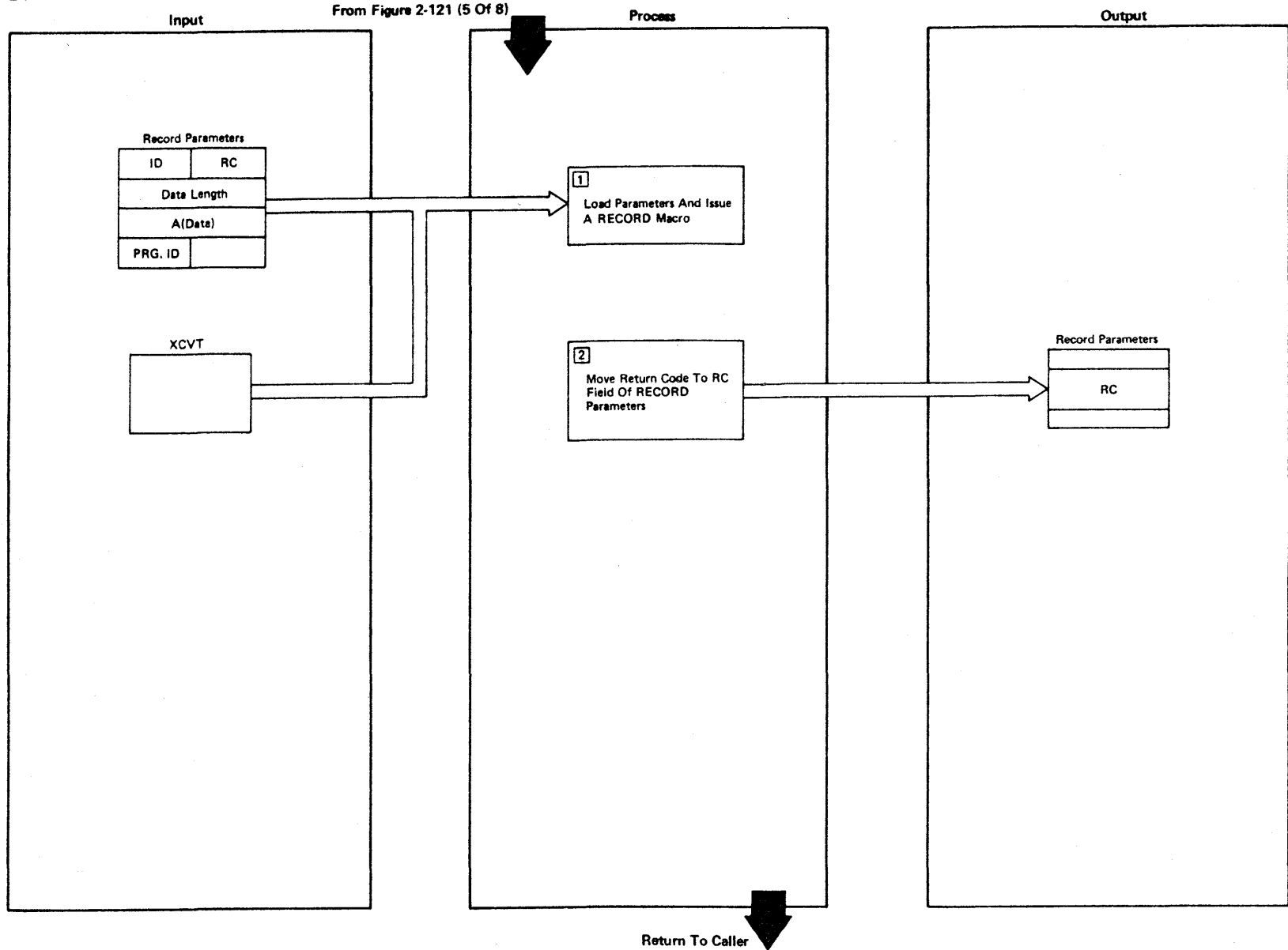


Figure 2-132 (1 Of 2) - High-Level Language Record Interface

Figure 2-132 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Load parameters and issue a RECORD macro for the parameters specified.		DPPPIF
2	Move RECORD return code to the return code field of the of the RECORD parameters.		DPPPIF

DPPPIF

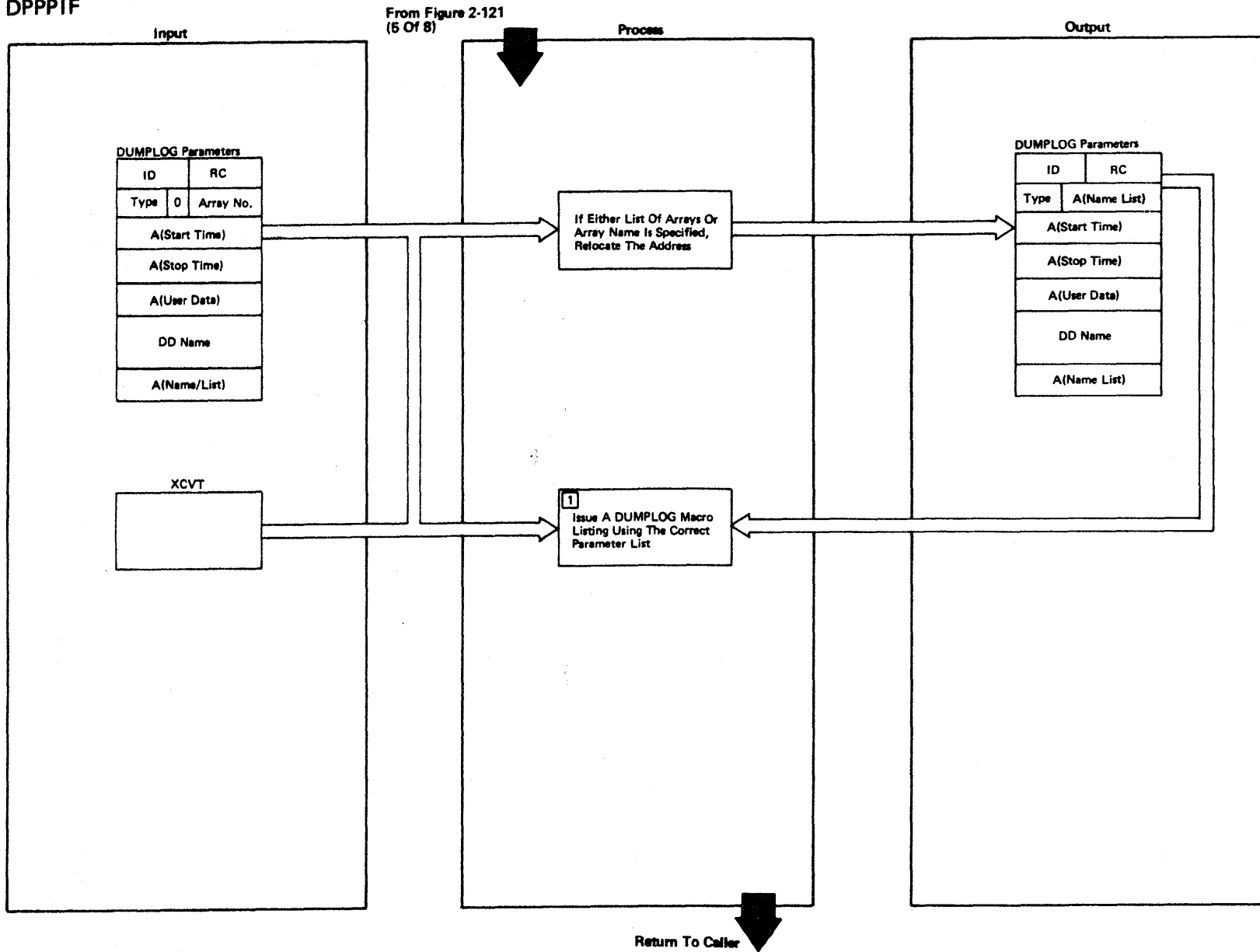


Figure 2-133 (1 Of 2) - High-Level Language DUMPLOG Interface

Figure 2-133 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Issue a DUMPLOG macro for the parameters specified.		DPPPIF

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DPPPIF

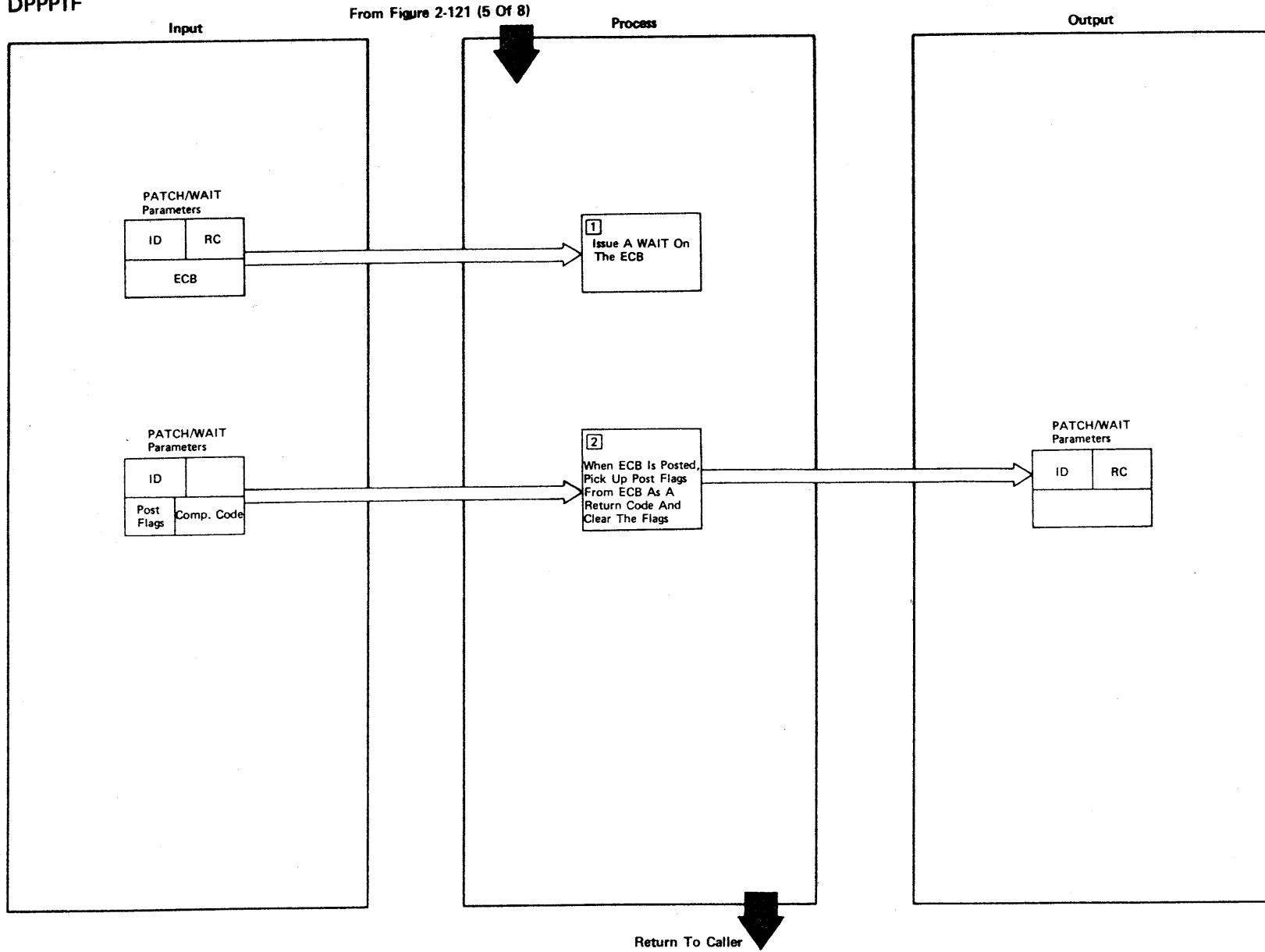


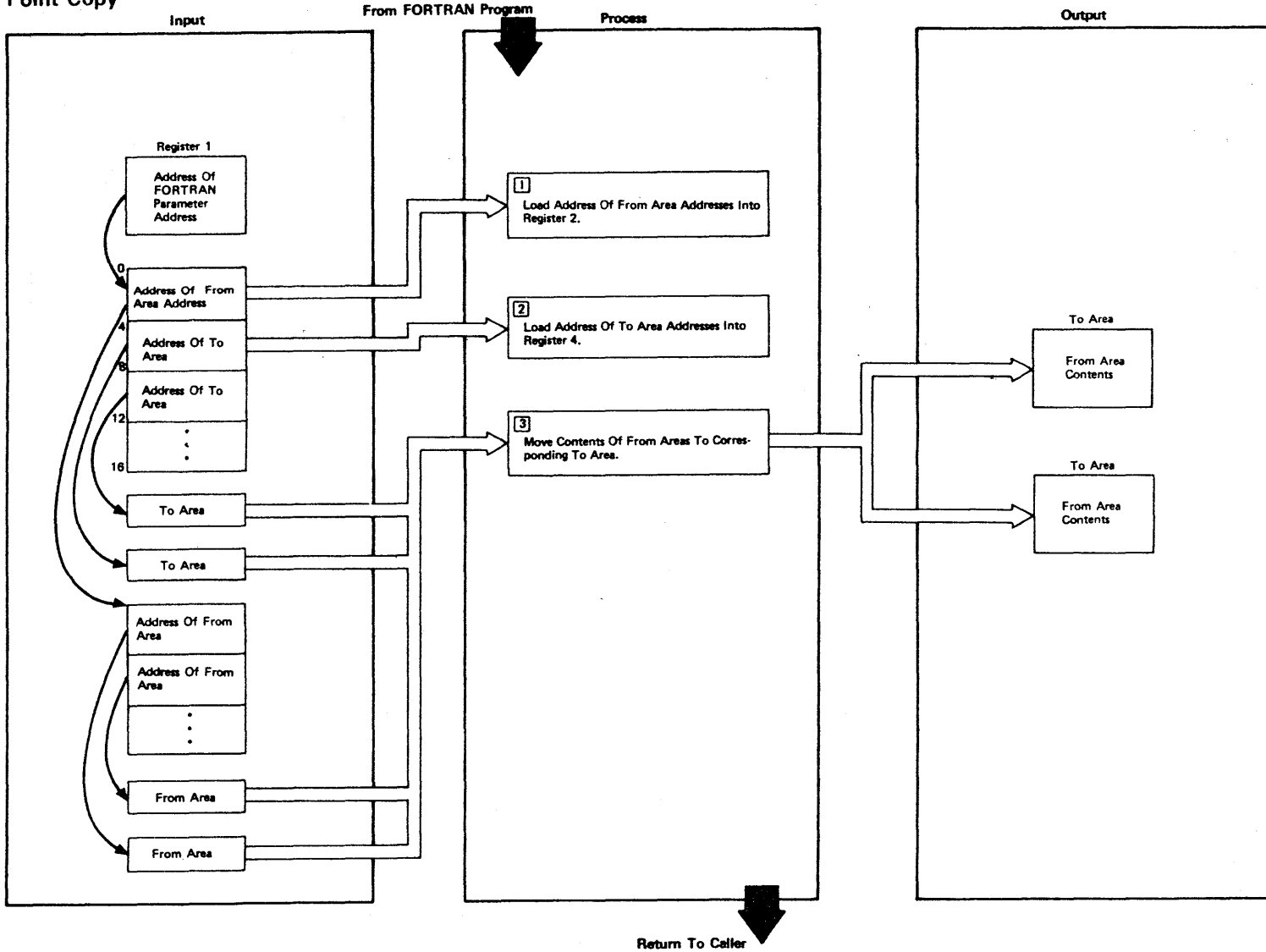
Figure 2-134 (1 Of 2)- High-Level Language PATCH/WAIT Interface

Figure 2-134 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	An OS/VS1 WAIT macro will be issued on the ECB passed.		DPPPIF
2	When the ECB is posted, pick up the post flags from ECB as a return code, and clear the post flags.		DPPPIF

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DPPFAONC Entry Point Copy



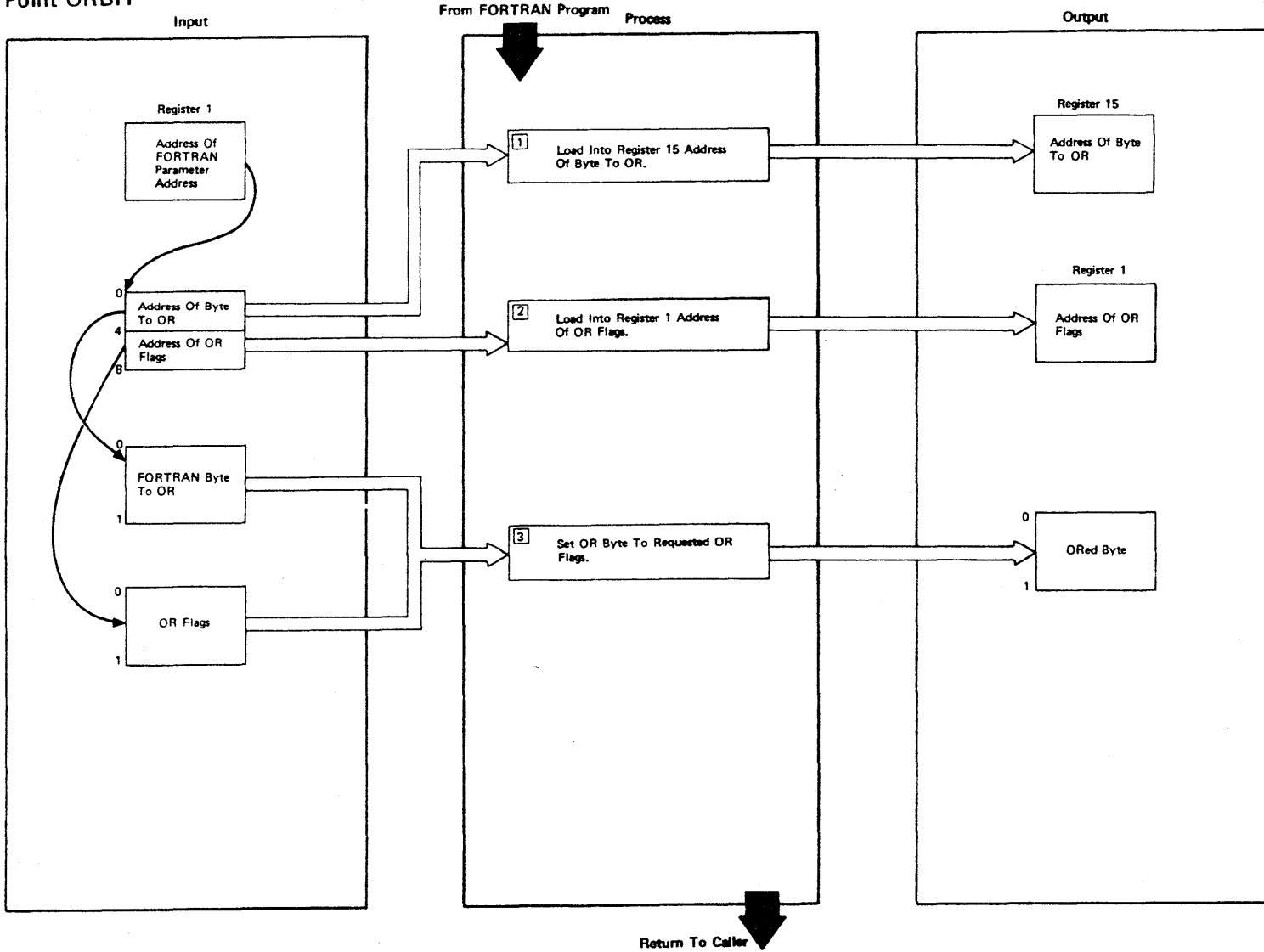
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Figure 2-135 (1 Of 2)- FORTRAN Interface Copy Routine

Figure 2-135 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Load the address of 'from area addresses' into register 2.		DPPFAONC
2	Load the address of 'to area addresses' into register 4.		DPPFAONC
3	Move the contents of the 'from area' to the corresponding 'to area' contents.		DPPFAONC

DPPFAONC Entry Point ORBIT



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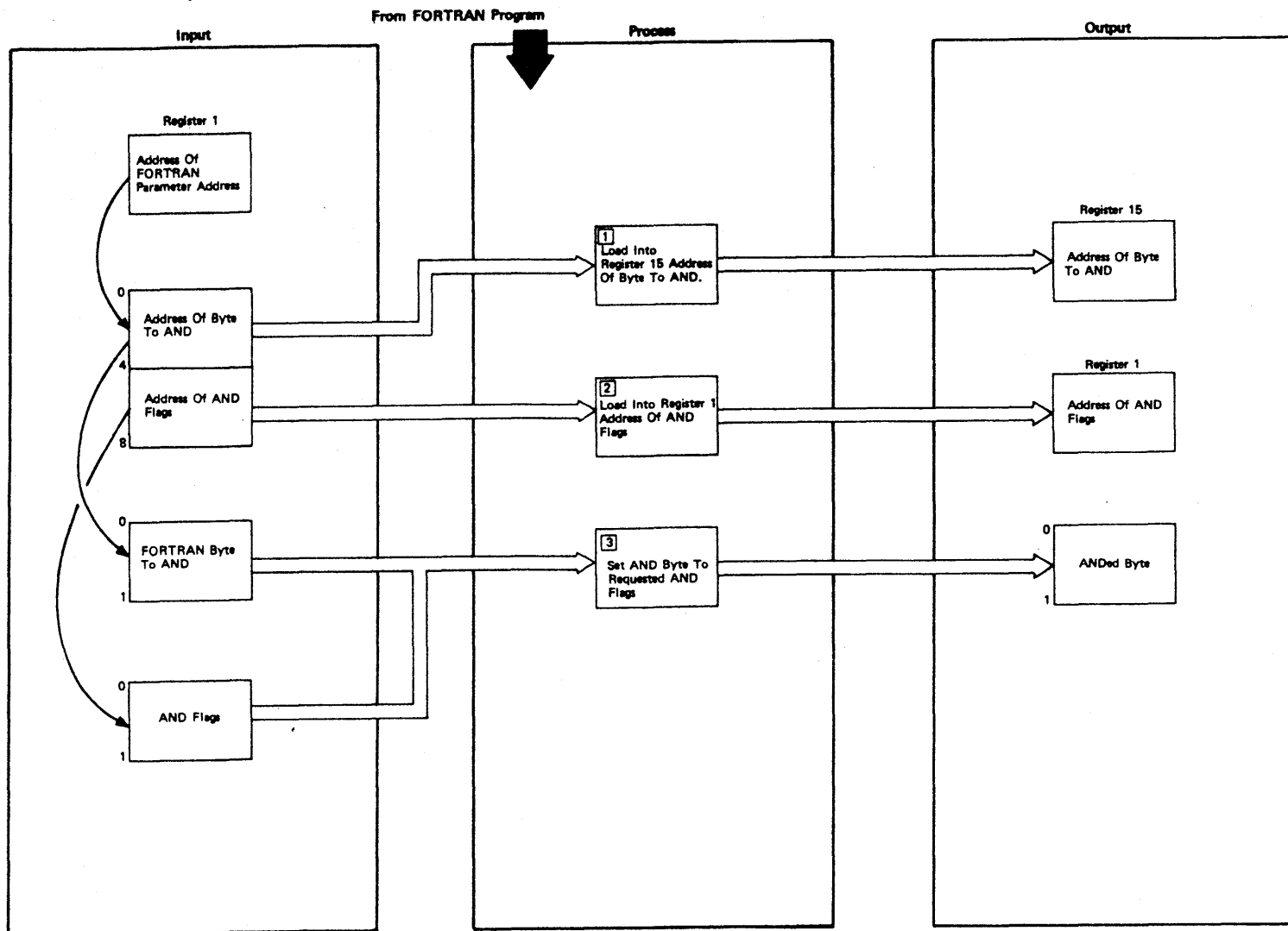
Figure 2-136 (1 Of 2) - FORTRAN Interface Or Bit (OR) Routine

Figure 2-136 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Register 15 will be loaded with the address of the byte to OR.		DPPFAONC
2	Register 1 will be loaded with the address of the OR flags.		DPPFAONC
3	The byte to be ORed will be ORed with the user supplied OR flags.		DPPFAONC

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DPPFAONC Entry Point NDBIT



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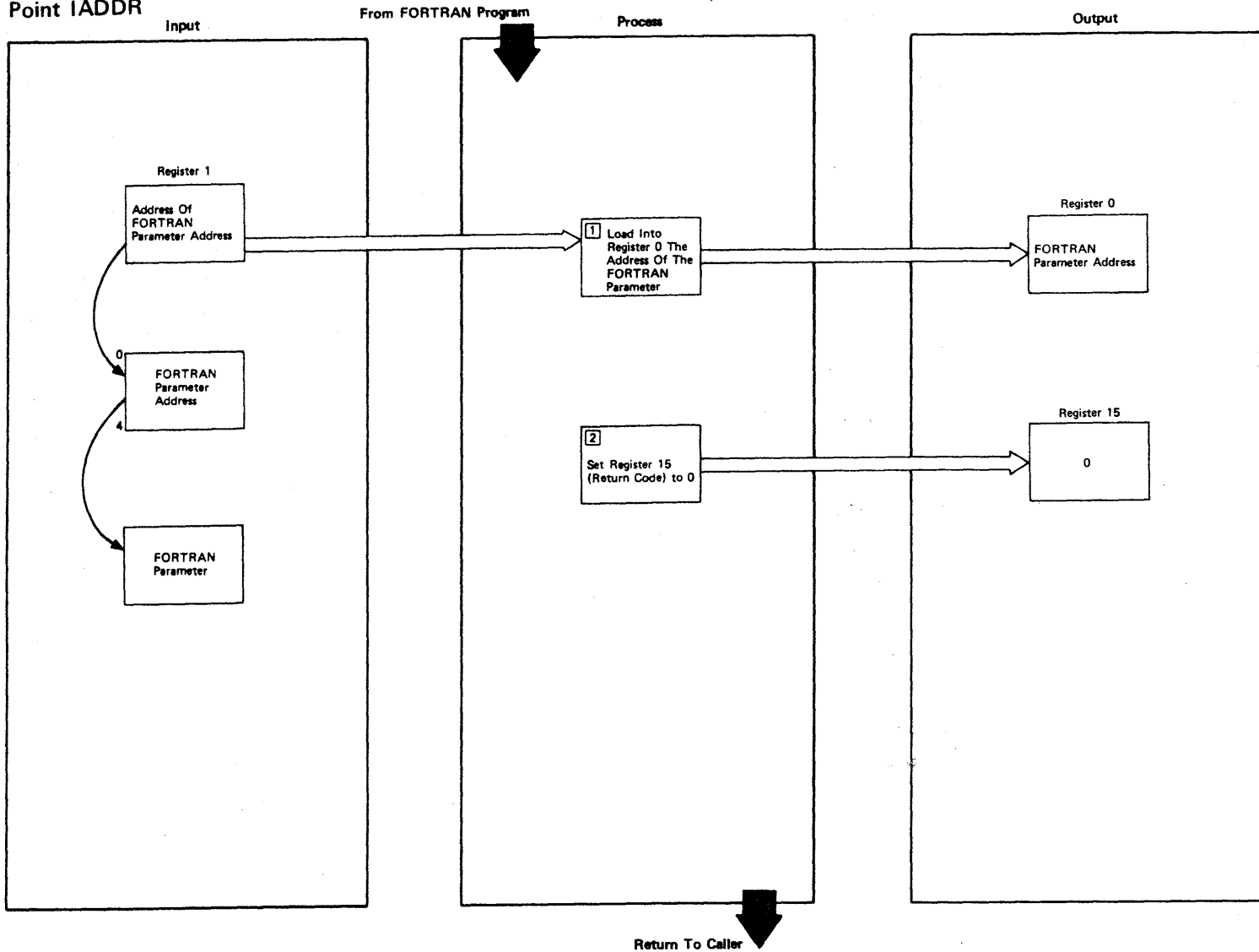
Figure 2-137 (1 Of 2) - FORTRAN Interface And Bit (AND) Routine

Figure 2-137 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Register 15 will be loaded with the address of the byte to AND.		DPPFAONC
2	Register 1 will be loaded with the address of the AND flags.		DPPFAONC
3	The byte to be ANDed will be ANDed with the user-supplied AND flags.		DPPFAONC

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DPPFAONC Entry Point IADDR



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Figure 2-138 (1 Of 2) - FORTRAN Interface Address (IADDR) Routine

Figure 2-138 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The address of the FORTRAN parameter address pointed to by register 1 will be loaded into register 0.		DPPFAONC
2	On exit from the program, register 15 will be set to return code 0.		DPPFAONC

DPPARM

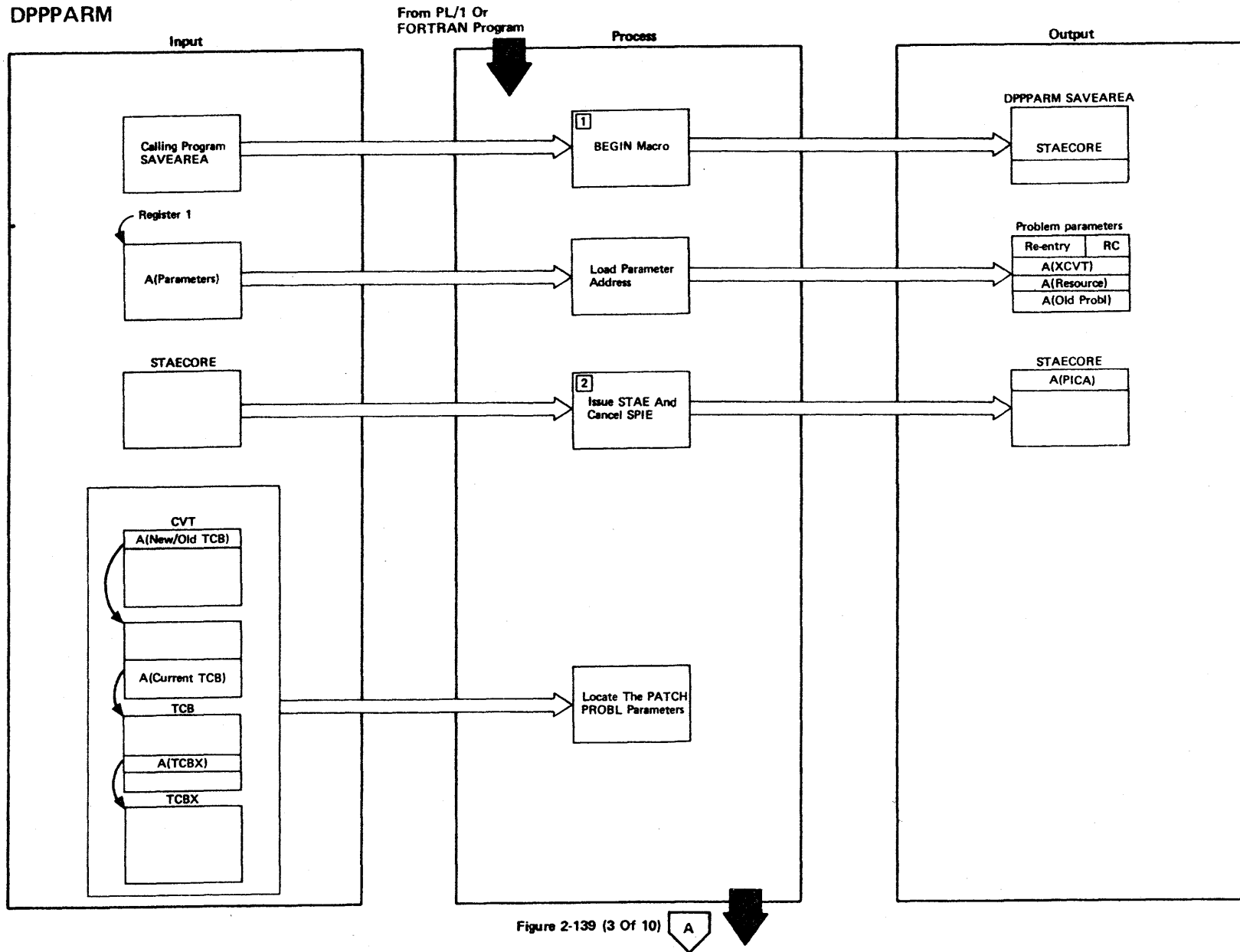


Figure 2-139 (1 Of 10) - High-Level Language PATCH Macro Interface Parameter Build Routine

Figure 2-139 (2 of 10).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>As part of the BEGIN macro, the name DPPFPM is defined as an external name with an entry point equal to the CSECT name DPPPARM. In addition, an 84 byte combination save area/work area (STAE CORE) is obtained for use during execution of this routine. Register 13 is the base for this area.</p>		DPPPARM
2	<p>The high-level language error exits are temporarily overridden to ensure that the save area/work area obtained above is freed. The STAE routine forces a recovery to permit the subsequent entry of the high-level language STAE routine.</p>		DPPPARM

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DPPARM

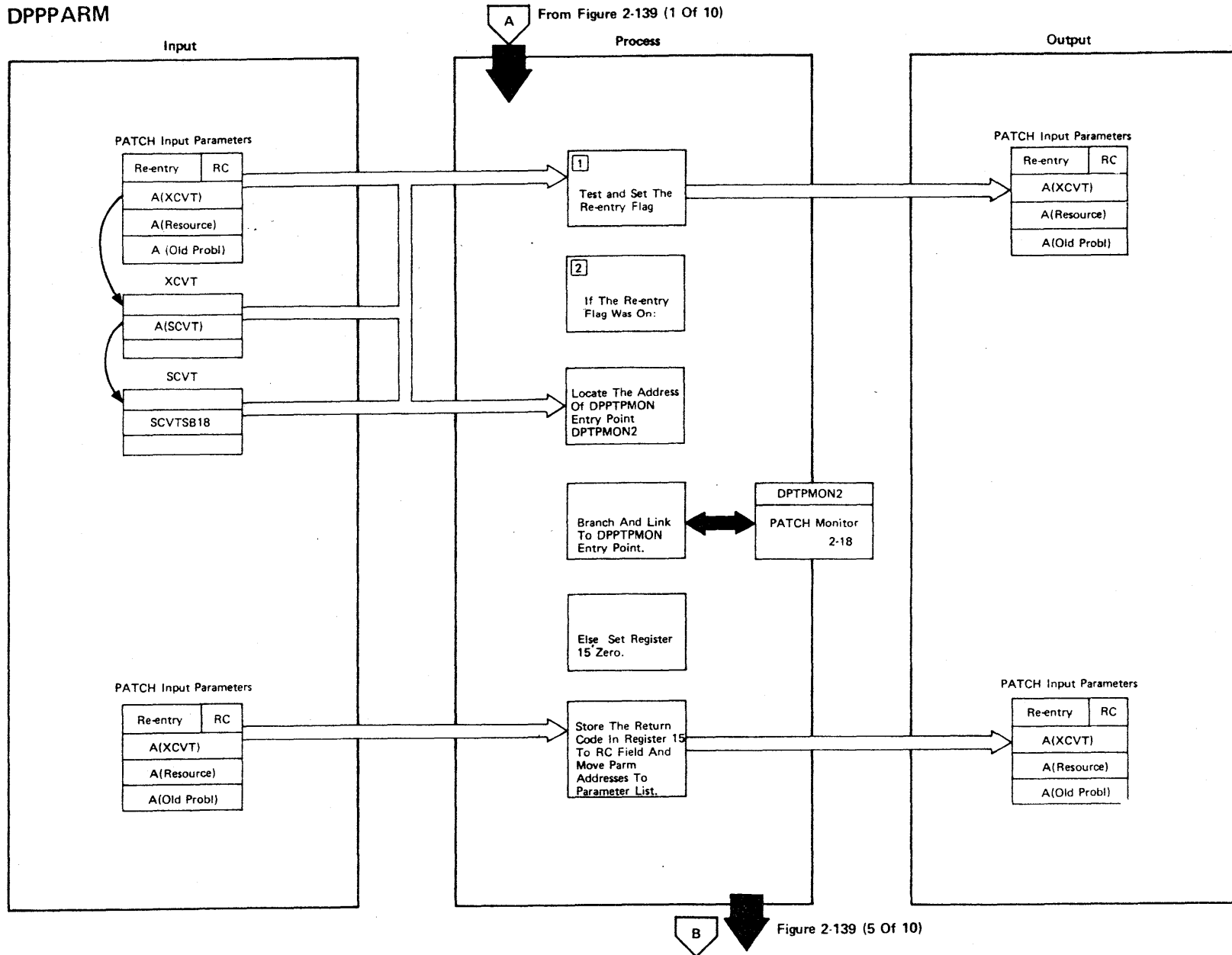


Figure 2-139 (3 Of 10) - High-Level Language PATCH Macro Interface Parameter Build Routine

Figure 2-139 (4 of 10).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Test and set the reentry flag.		DPPPARM
2	If the reentry flag was on, locate the address of DPPTPMON entry point DPTPMON2 from SCVT at location SCVTSB18.		DPPPARM

DPPPARM

From Figure 2-139
(3 Of 10)

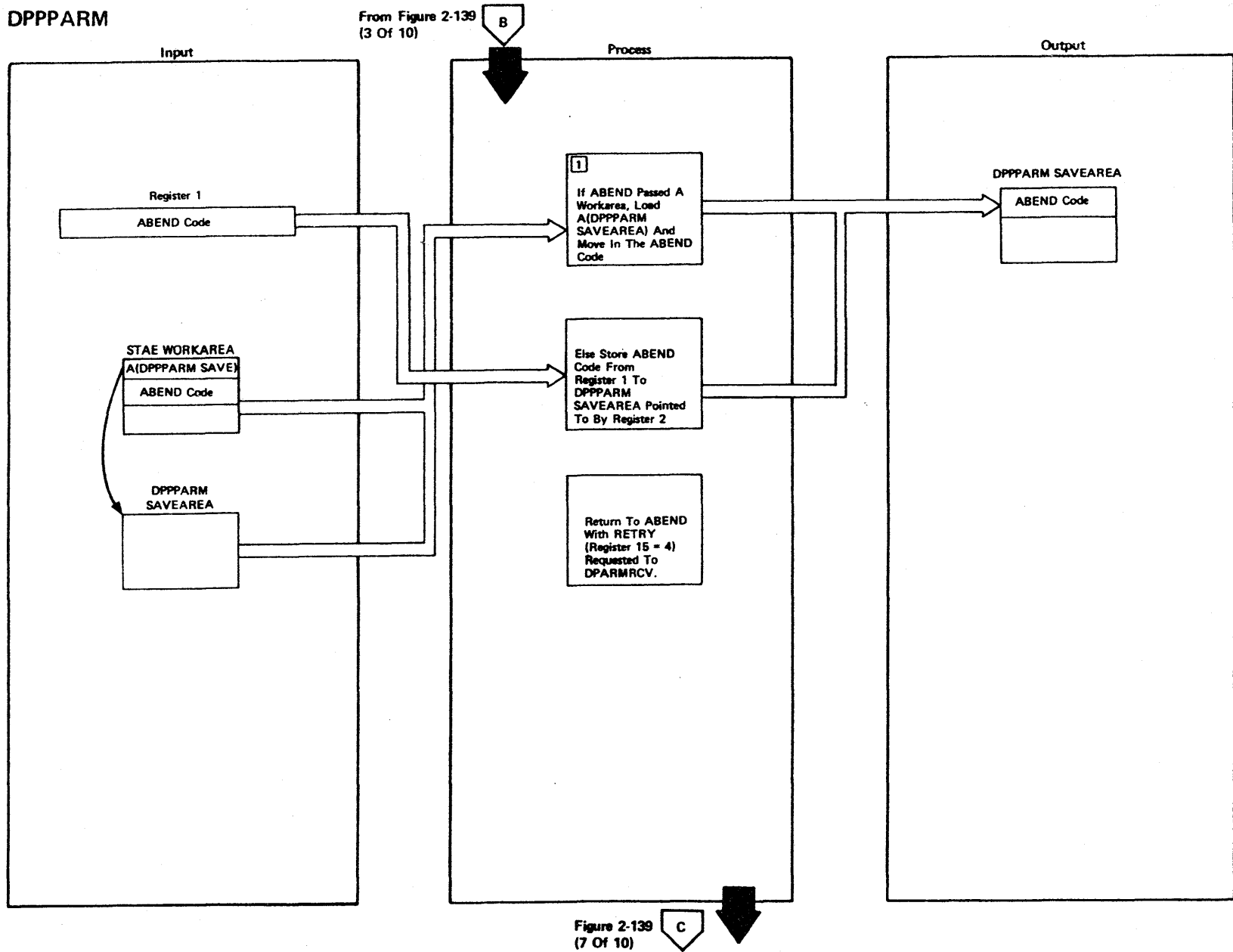


Figure 2-139
(7 Of 10)

Figure 2-139 (5 Of 10) - High-Level Language PATCH Macro Interface Parameter Build Routine

Figure 2-139 (6 of 10).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If ABEND passed a work area, load address of DPPARAM save area and move in the ABEND code from the STAE work area; otherwise store the ABEND code from register 1 to DPPARM save area pointed to by register 2.		DPPARM

DPPPARM

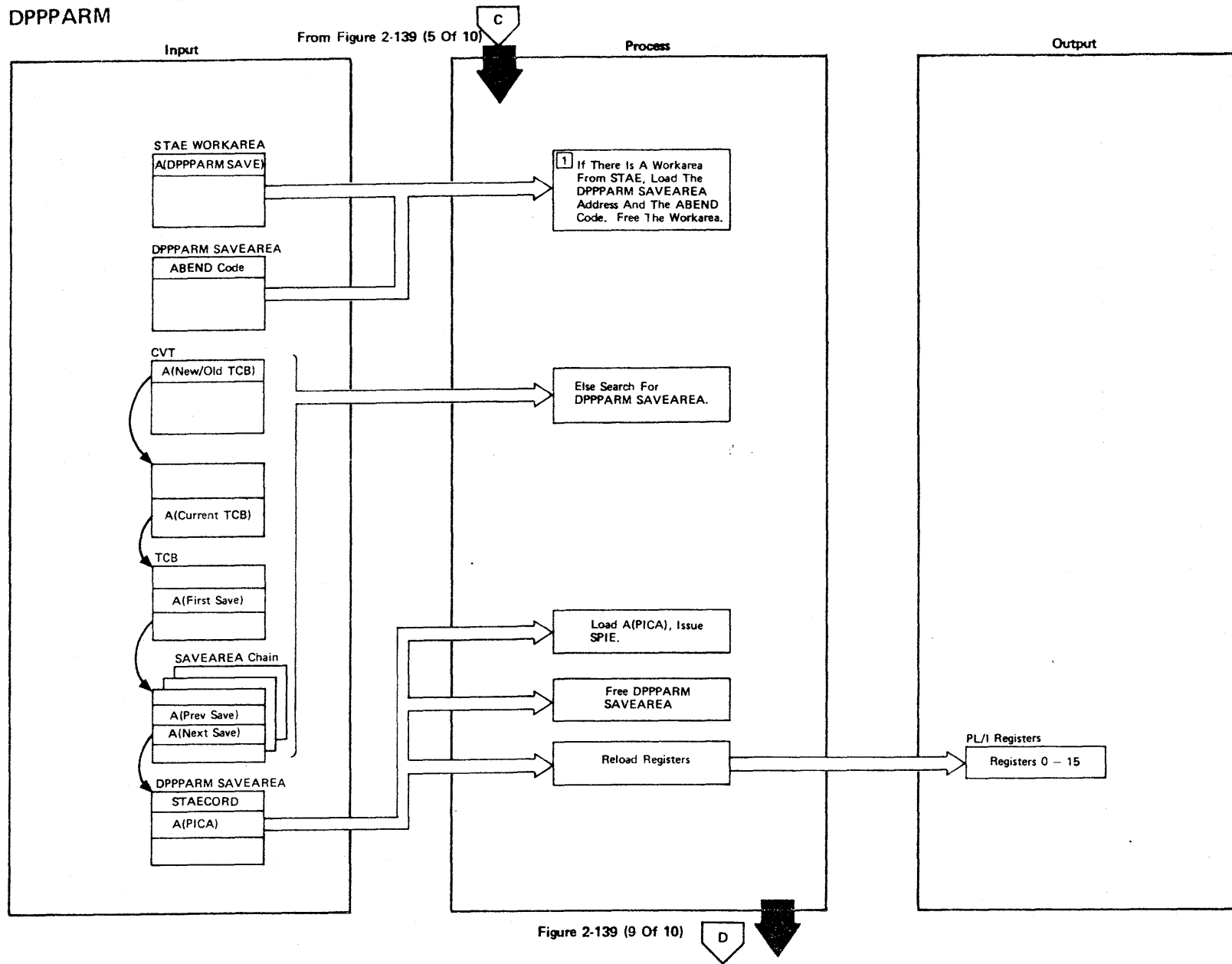


Figure 2-139 (7 Of 10) - High-Level Language PATCH Macro Interface Parameter Build Routine

Figure 2-139 (8 of 10).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If there is a work area from STAE, load the DPPPARM save area address (register 13). Free the work areas; otherwise search for DPPPARM save area.		DPPPARM

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DPPPARM

From 2-139
(7 Of 10)

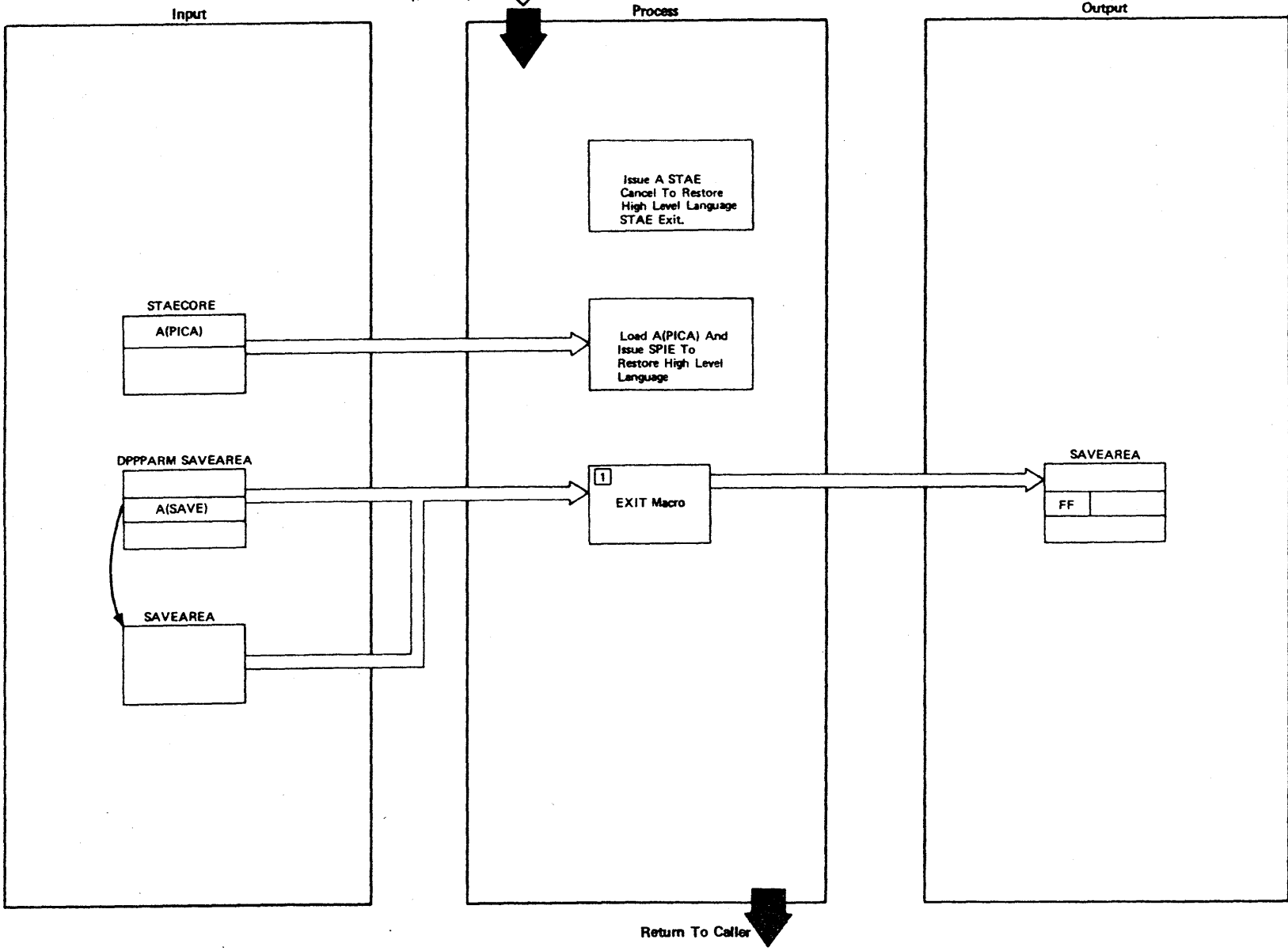


Figure 2-139 (9 Of 10) - High-Level Language PATCH Macro Interface Parameter Build Routine

Figure 2-139 (10 of 10).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The EXIT macro FREEMAINS the save area obtained at entry, marks the previous save area to indicate DPPARM has completed, reloads the caller's registers, and returns via register 14.		DPPARM

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DPPPLIO

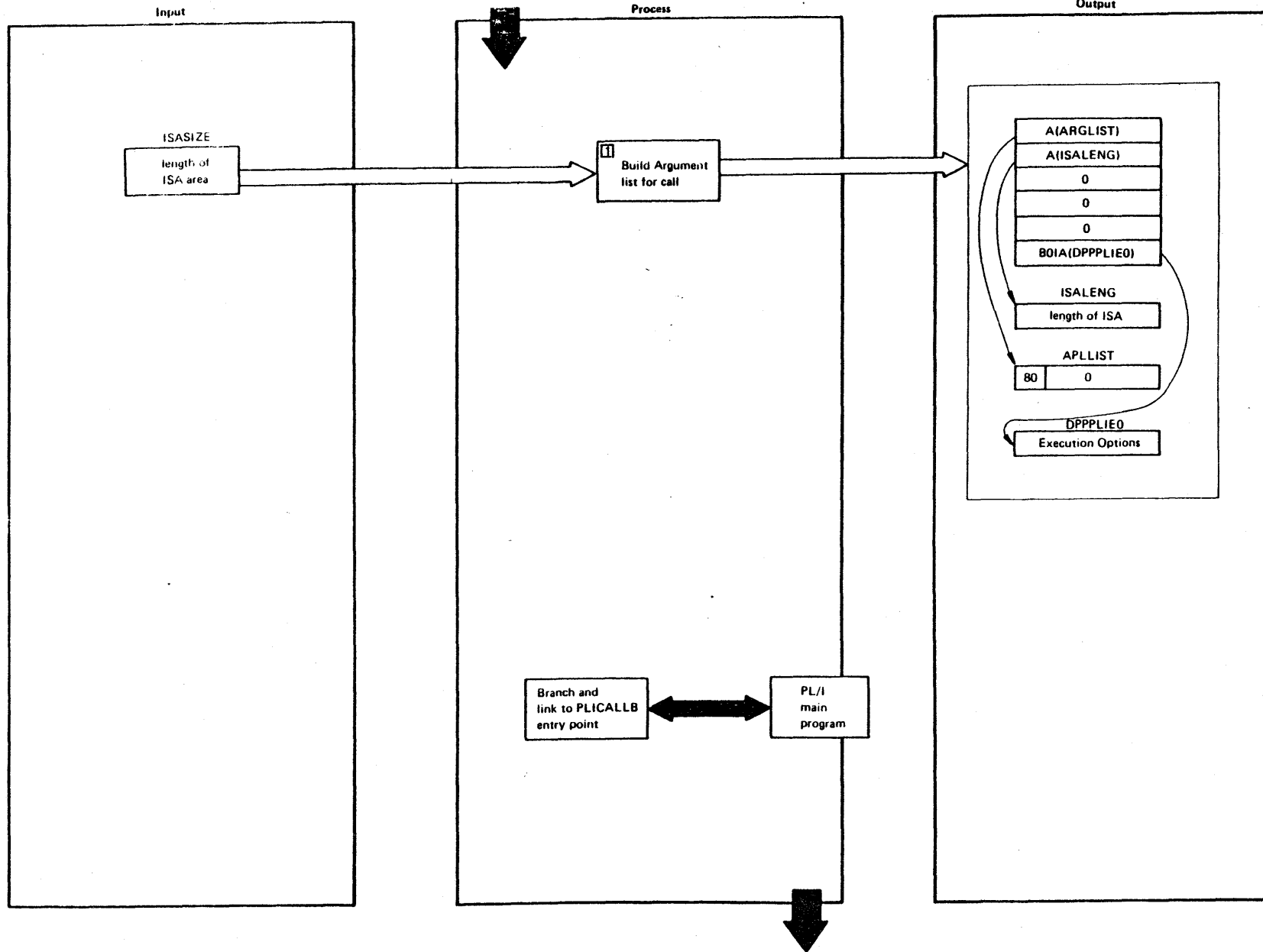


Figure 2-344.1 (1 Of 2) - PL/I Optimizing Compiler Initialization

Figure 2-139.1 (2 of 2)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If "ISASIZE" external symbol exists and if it is not zero then use the value at ISASIZE, rounded to a double word, and place at ISALENG. If "ISASIZE" external symbol does not exist then use default size.		DPPPLI0

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Two CPU Operations

The Special Real Time Operating System has facilities to allow for execution in a two-CPU configuration where a job in the backup CPU monitors the performance of the online CPU. When either CPU recognizes that a failure has occurred, that CPU can request a failover, and the backup CPU becomes the online CPU. Failover can also be initiated by program request to facilitate scheduled maintenance or changes to the operational environment.

Failover/restart operates by copying the contents of virtual storage, the OS/VSI job queue, and the SWADS for the one or two partitions that encompass the realtime job, into a disk data set. This is initiated by a WTFALDS macro call from DPPINIT1. The write failover data set SVC routine, DOMIRFLV, is responsible for ensuring that both partitions in a two-partition environment have issued the WTFALDS macro. Then DOMIRFLV writes the failover data set.

This data set can then be IPLed to accomplish the restart.

The effect of IPLing this volume is to return the System/370 to the identical state it was when the RESTART WRITE card was encountered in the SYSINIT Special Real Time Operating System initialization stream.

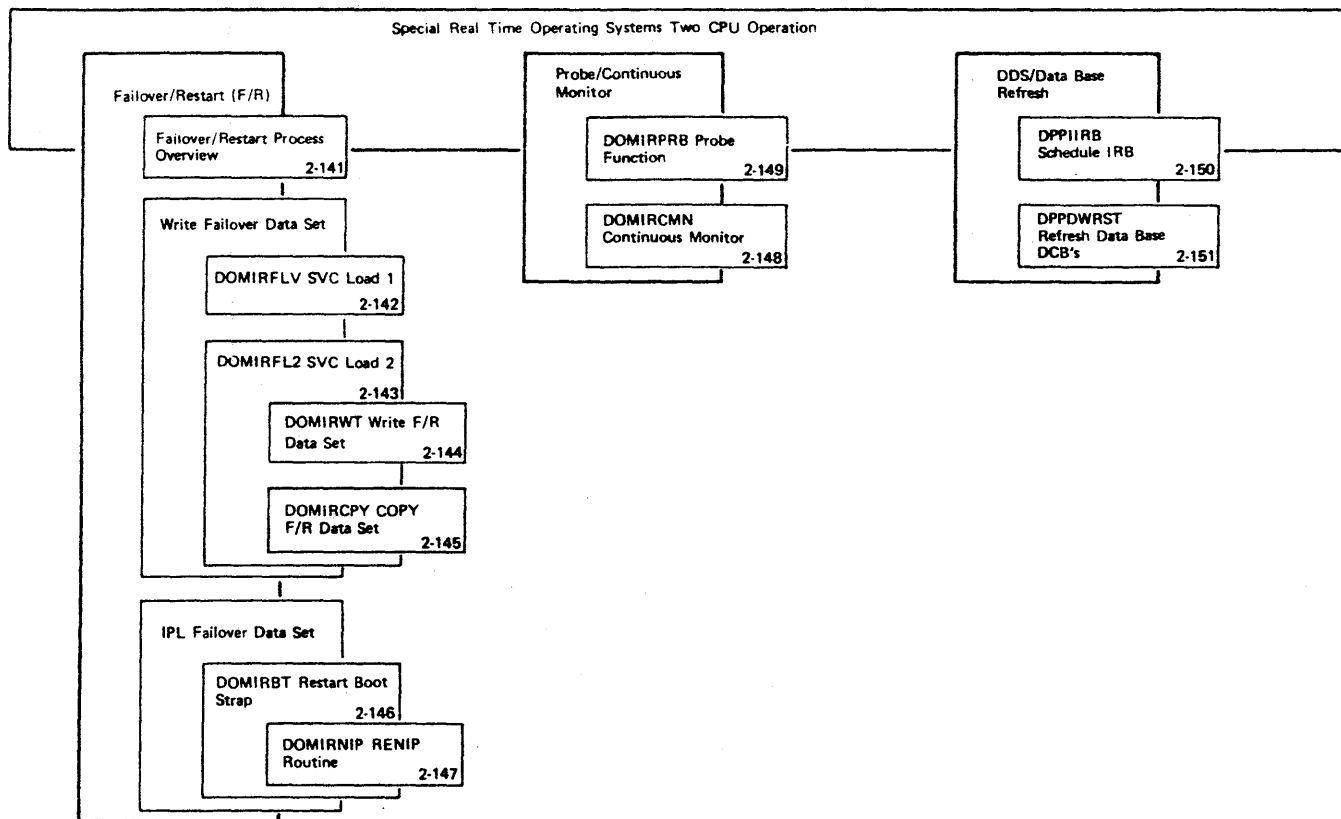
The failover/restart bootstrap program, DOMIRBT, is responsible for restoring the virtual storage, the job queue data set, and one or two SWADS data sets to the identical state they were in when the restart was written.

The continuous monitor feature of the Special Real Time Operating System is available in all systems having the failover/restart feature.

The continuous monitor is started by patching a task with EP=DOMIRCMN. This can be done by a user program, by a PATCH card in the SYSINIT input stream, or by the CMON parameter on the RESTART card.

The probe functions, DOMIRPRB, operates in the backup CPU and tests the online CPU (the continuous monitor) and is responsible for recommending failover when it gets a Continuous Monitor Recommended Failover signal or if the continuous monitor fails to change the bits on the static signal lines at the specified rate.

Upon a system restart, any data base data sets supported by DDS must be closed and opened to account for any changes in the status of primary and backup DDS data sets. This is accomplished by an IRB scheduled under the job step task by DPPIIRB. This IRB executes program DPPDWRST, which closes and re-opens the data sets.



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Figure 2-140 - Special Real Time Operating System Two CPU Operation Overview

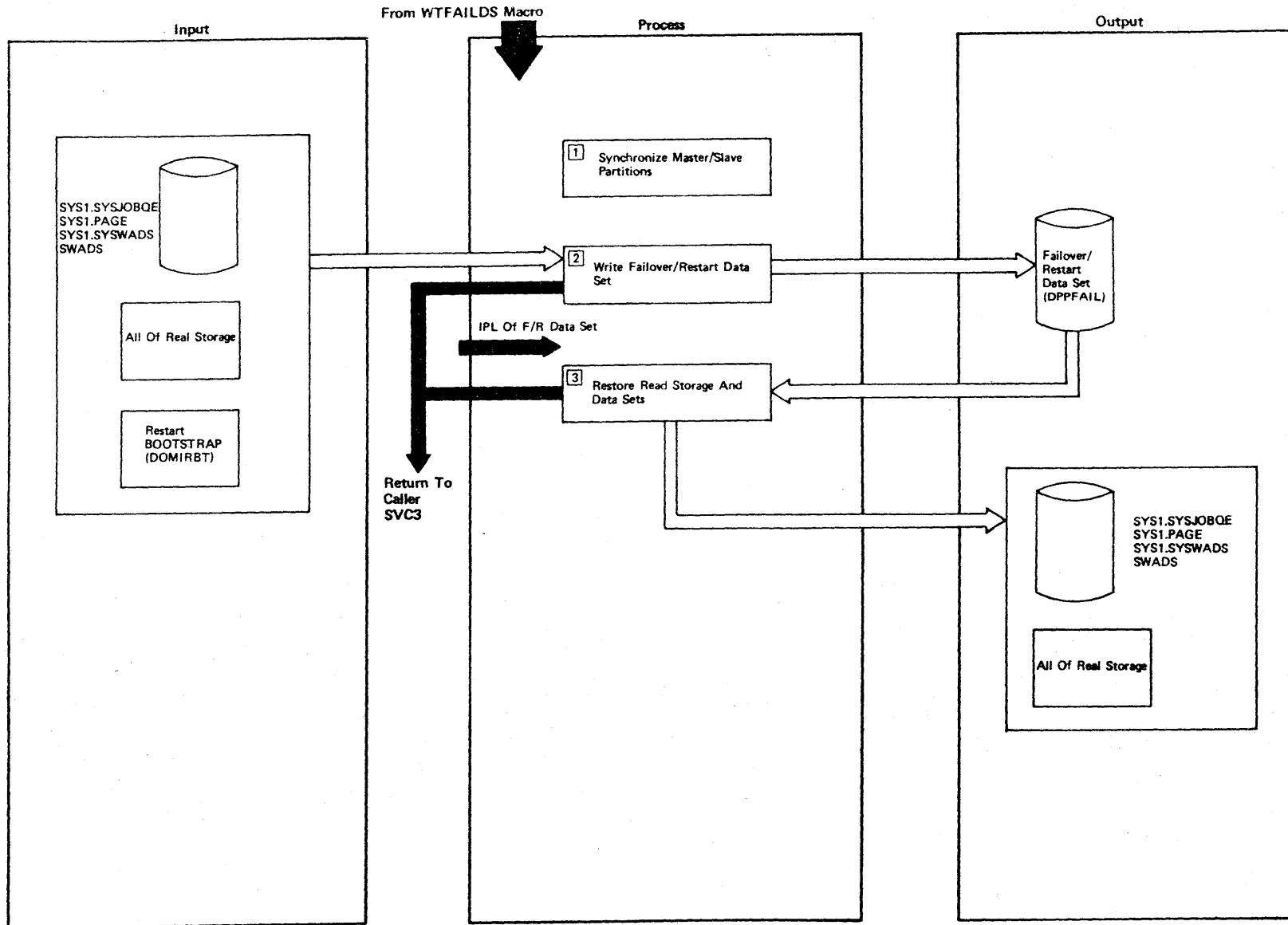


Figure 2-141 - Failover/Restart Process Overview

Figure 2-141 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The MASTER (SLAVE) partition delays until the SLAVE (MASTER) partition issues the WFAILDS macro. Execution then continues under the MASTER SLAVE partition.</p>		
2	<p>All of real storage, the protect keys, the SYS1.SYSJOBQE data set(s), the SYS1.SYSWADS data set, the active entries in the SYS1.PAGE data set(s), and one or two SWADS (MASTER and SLAVE) data sets are copied to the DPPFAIL data set. The IPL1 and IPL2 records on track zero are modified to read in module DOMIRBT when the disk is IPLed.</p>		
3	<p>When the disk containing the data set named in the DPPFAIL DD card is IPLed, DOMIRBT receives control and restores real storage, the protect keys, SYS1.SYSJOBQE, SYS1.SYSWADS and the active SYS1.PAGE entries. SYS1.SYSPPOOL is not restored. Control is returned to the MASTER and SLAVE partitions just as it was when the original WFAILDS was issued except that return code 4 is placed in register 15 and the restart flags in the XCVT are set to reflect an IPL of the failures/restart data set on the same or a different CPU.</p>		

DOMIRFLV

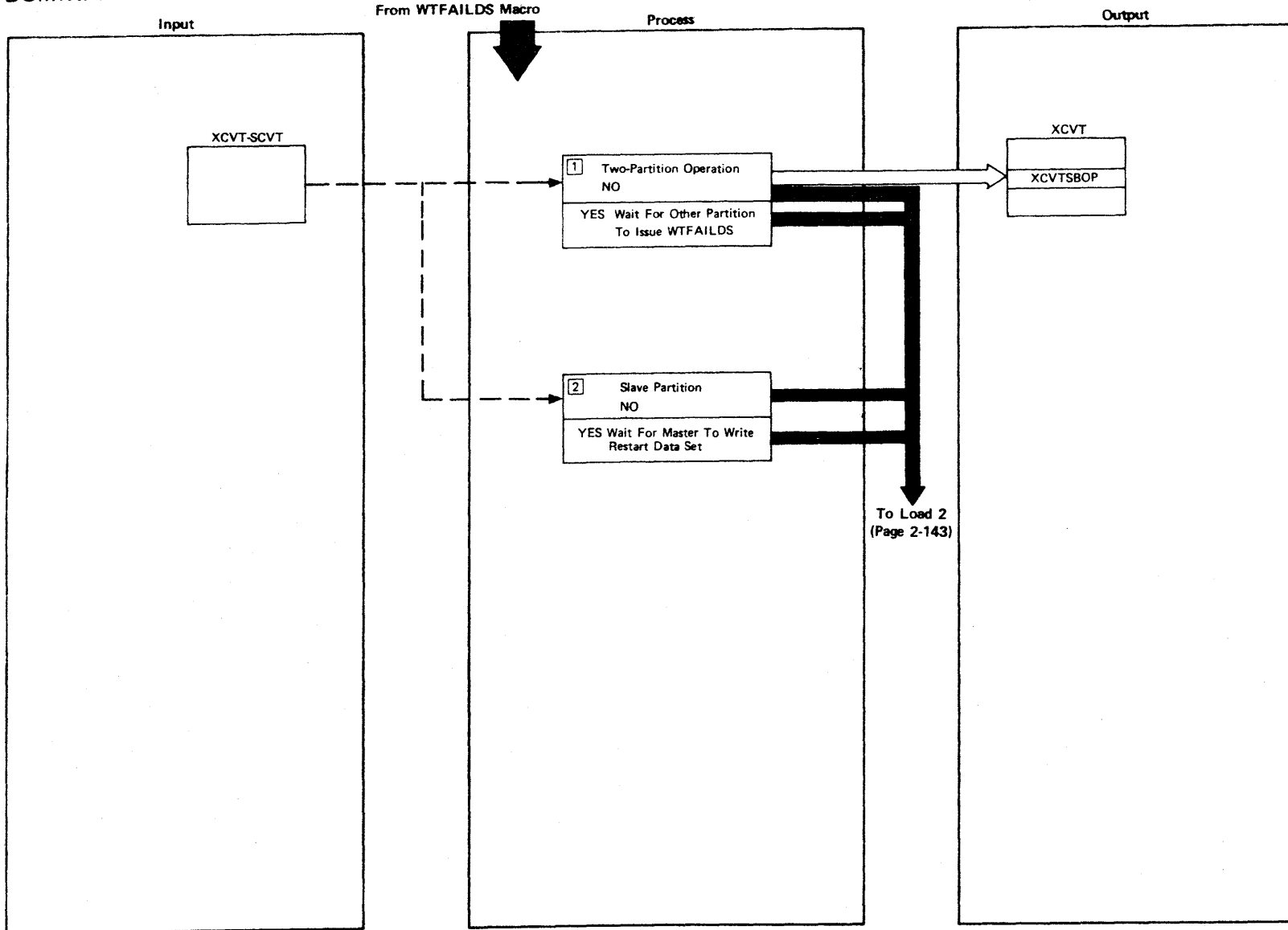
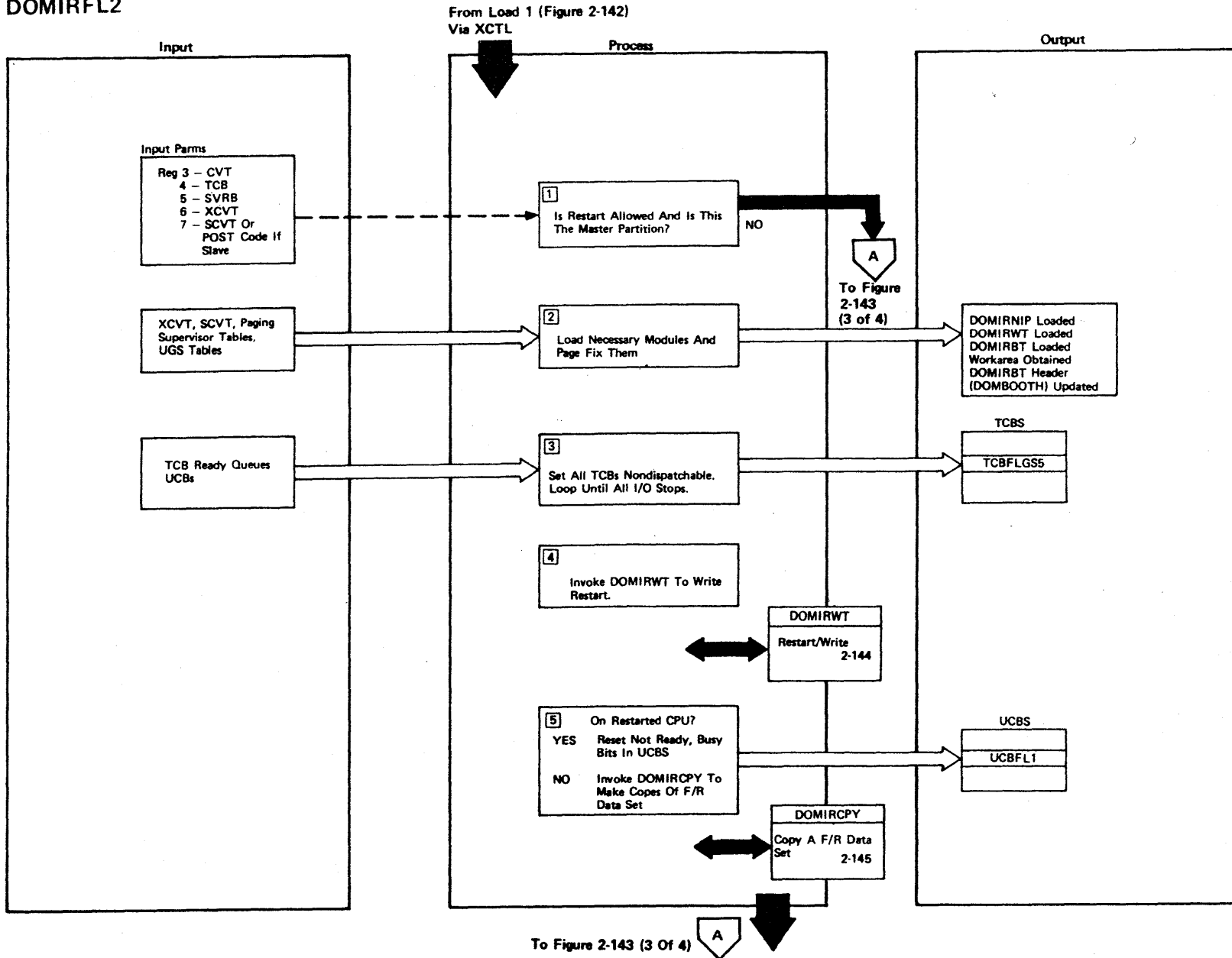


Figure 2-142 (1 Of 2) - Failover/Restart SVC - Load 1

Figure 2-142 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The SCVTFLG1 field is tested for two-partition operation. ABEND 37 is issued if the other partition cannot be located. ABEND 38 is issued if another WTFIELDS is still in progress. ABEND 39 is issued if a realtime initialization has not been performed. An ENQ is issued on QNAME 'DPPINIT', and RNAME of the MASTER realtime jobs to determine if the other partition has reached its WTFIELDS yet. If it has, its ECB (in the SVRB) is posted; otherwise, this partition waits on an ECB in the SVRB that the other partition will post.</p>	<p>USER 37 USER 38 USER 39</p>	<p>DOMIRFLV</p>
2	<p>The SLAVE partition waits on an ECB in the SVRB which the MASTER partition will post when the restart is completed.</p>		<p>DOMIRFLV</p>

DOMIRFL2



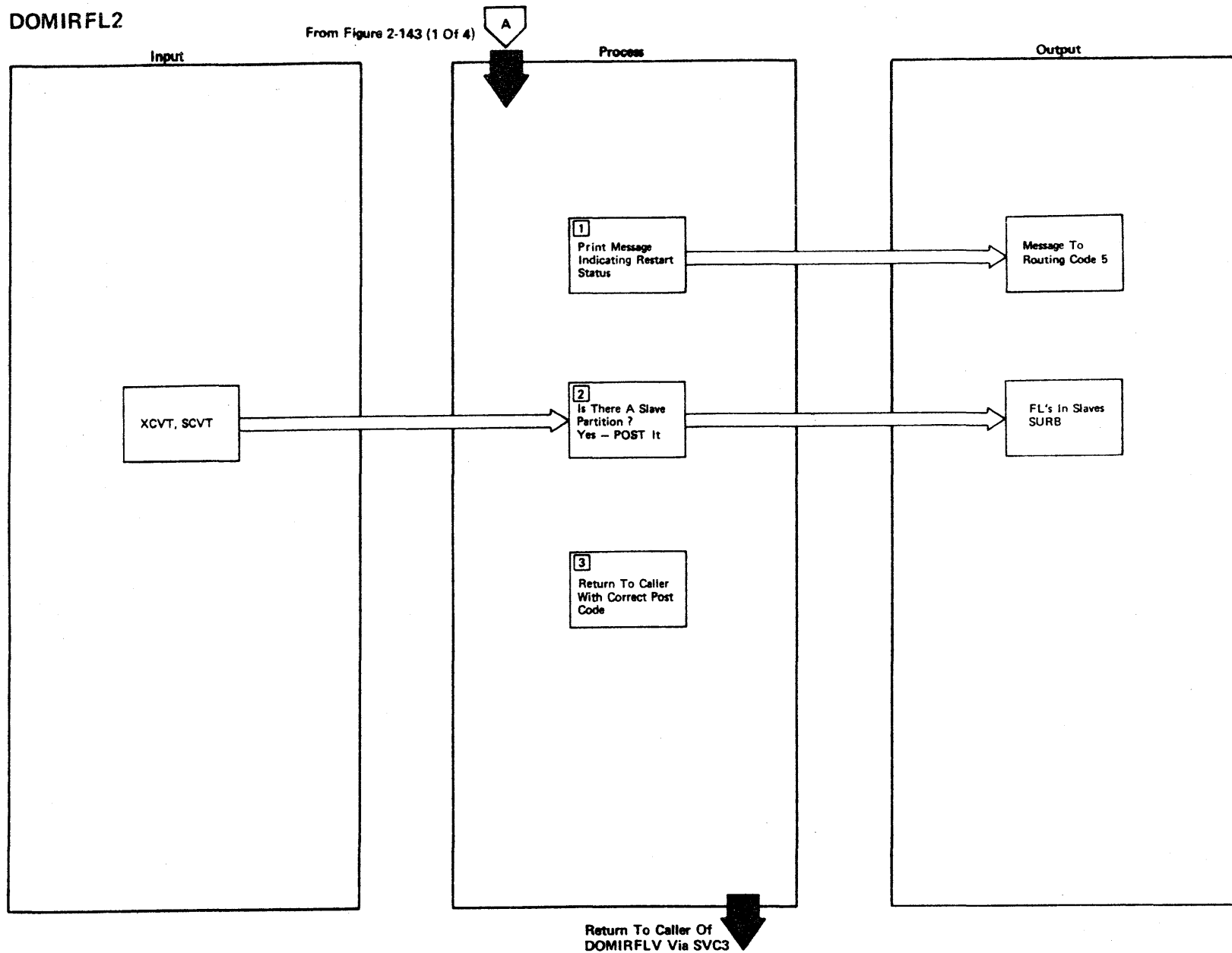
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Figure 2-143 (1 Of 4) - Failover/Restart SVC - Load 2

Figure 2-143 (2 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If this is the SLAVE partition or if this job does not own restart/write eligibility (CINFD table), control is passed to step 1, Figure 2-143 (3 of 4).		DOMIRFL2
2	A work area the size of the maximum blockage of the device containing the failures/restart data set is obtained. Modules DOMIRWT (restart/write), DOMIRBT (restart bootstrap), and DOMIRNIP (re-NIP) are loaded and page-fixed. The DOMIRBT header DOMBOOTH is initialized.		DOMIRFL2
3	All TCBS except the one under which DOMIRFL2 is executing are set nondispatchable using the TCBSYS bit. A loop is entered to test for all I/O complete by testing the UCBPST and UCBBSY bits of all UCBs.		DOMIRFL2
4	DOMIRWT is invoked via BALR to write the failures/restart data set.		DOMIRFL2
5	The return code from DOMIRWT is tested. Code 4 indicates that an IPL of the failures/restarts data set has occurred. If this is not a restarted CPU, DOMIRCPY is loaded and BALRed to make copies (if any) of the failures/restart data set.		DOMIRFL2

DOMIRFL2



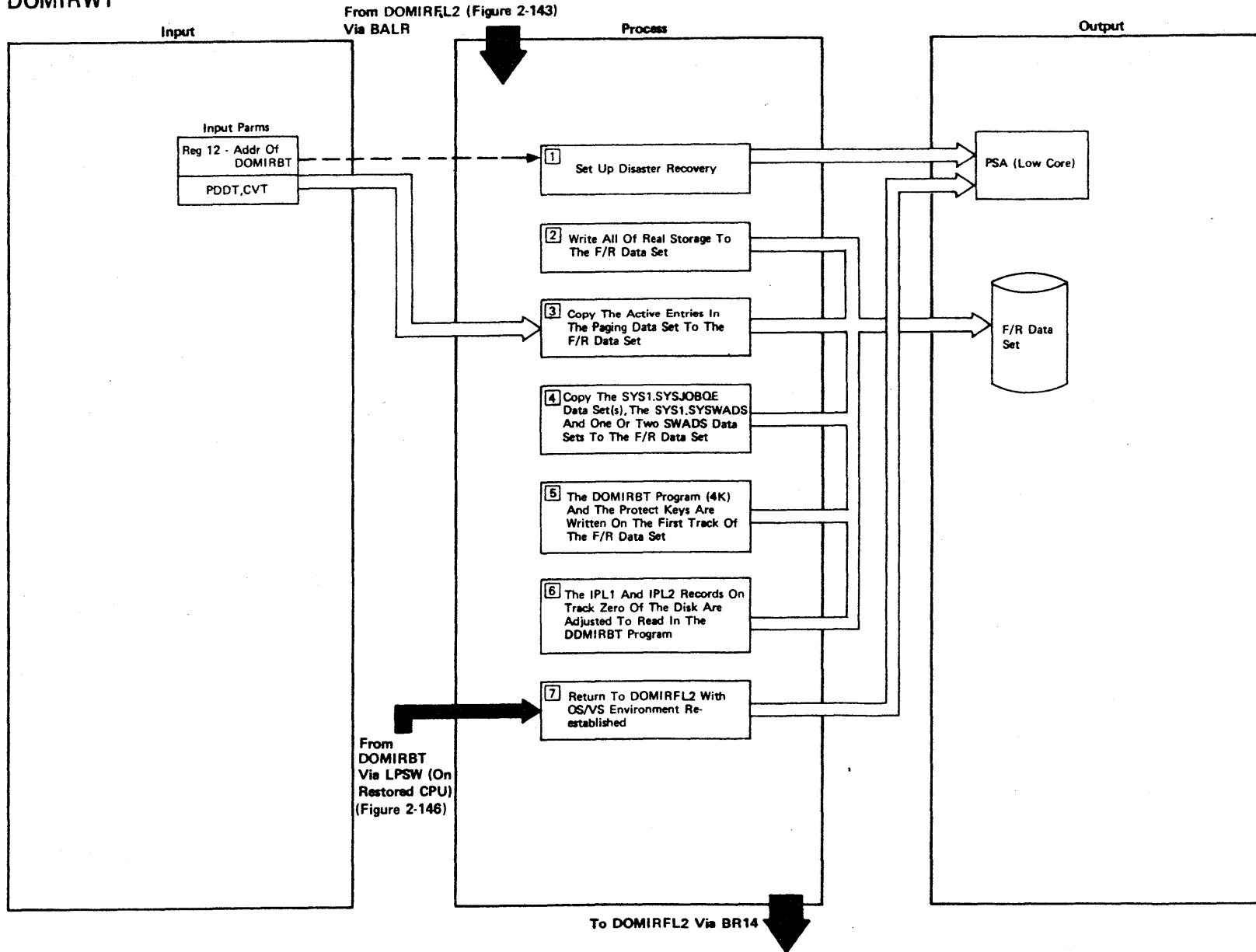
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Figure 2-143 (3 Of 4) - Failover/Restart SVC - Load 2

Figure 2-143 (4 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	A message to indicate the success or failure of the failures/restart write is printed.	DPP080A DPP081A DPP082A DPP083A DPP084A DPP085A DPP086A DPP087A DPP090I DPP091I DPP092A DPP093I	DOMIRFL2
2	If a SLAVE partition is waiting, its ECB is posted.		DOMIRFL2
3	The caller of DOMIRFLV is returned to via EXIT (SVC3).		DOMIRFL2

DOMIRWT



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Figure 2-144 (1 Of 4) - Failover/Restart WRITE

Figure 2-144 (2 Of 4)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>As a non-OS/VS1 environment exists (standalone I/O) during DOMIRWT's execution, certain precautions are taken to ensure that it can finish execution. The program check new PSW and machine check new PSW are saved and replaced with PSWs that point to recovery routines within DOMIRWT. The DAT box remains on throughout the execution of DOMIRWT. The control registers are saved in the DOMIRBT header.</p>		DOMIRWT
2	<p>All of real storage from location 0 to the end (as determined from the CVT) excepting the 4K occupied by DOMIRBT and the first 2K of the work area are written to the failures/restart data set starting with the second track. The protect key of each block is saved and re-stored across each I/O operation to avoid changing the reference bit.</p>		DOMIRWT
3.	<p>The active entries on the paging data set(s) (those which could possibly be paged in) as preserved on the failures/restart data set. An LRA instruction is issued for all address space (2K at a time) defined in the PDDT. A paging data set entry is copied to the failures/restart data set if either of the following conditions occurs on the LRA:</p> <ul style="list-style-type: none"> a. The LRA indicates a page exception and the "valid bit" (bit 15) is set in the page table entry. b. The LRA indicates a valid translation and the change bit is off in the frame. 		DOMIRWT

Figure 2-144 (3 Of 4)

Step	Extended Description	Messages and ABEND Codes	PDL Segment
4	The entire contents of the JOBQUEUE and SYSWADS are copied to the failover/restart data set. Unless the partition is using SWA, the SWADS data set(s) are also copied.		DOMIRWT
5	The two 2K blocks of DOMIRBT are written as one record on track zero of the failover/restart data set. The protect keys for all of real storage are saved and written as the second record on track zero of the data set.		DOMIRWT
6	The IPL1 and IPL2 records are adjusted to read DOMIRBT into the same real storage locations it was written from during the disk IPL. The PSW placed in the IPL1 record points to the first byte after the DOMIRBT header (real address).		DOMIRBT
7	The PSA is restored and control is returned to DOMIRFL2. A code of zero is passed in register 15 if the restart/write was successful. A code of 12 is passed if an error occurred with a subcode in register zero. If this is a restarted CPU, DOMIRBT will have entered DOMIRWT at location RESUME after restoring the environment as it was at restart/write. In this case, code 4 is returned to DOMIRFL2.		DOMIRBT

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Figure 2-144 (4 of 4)

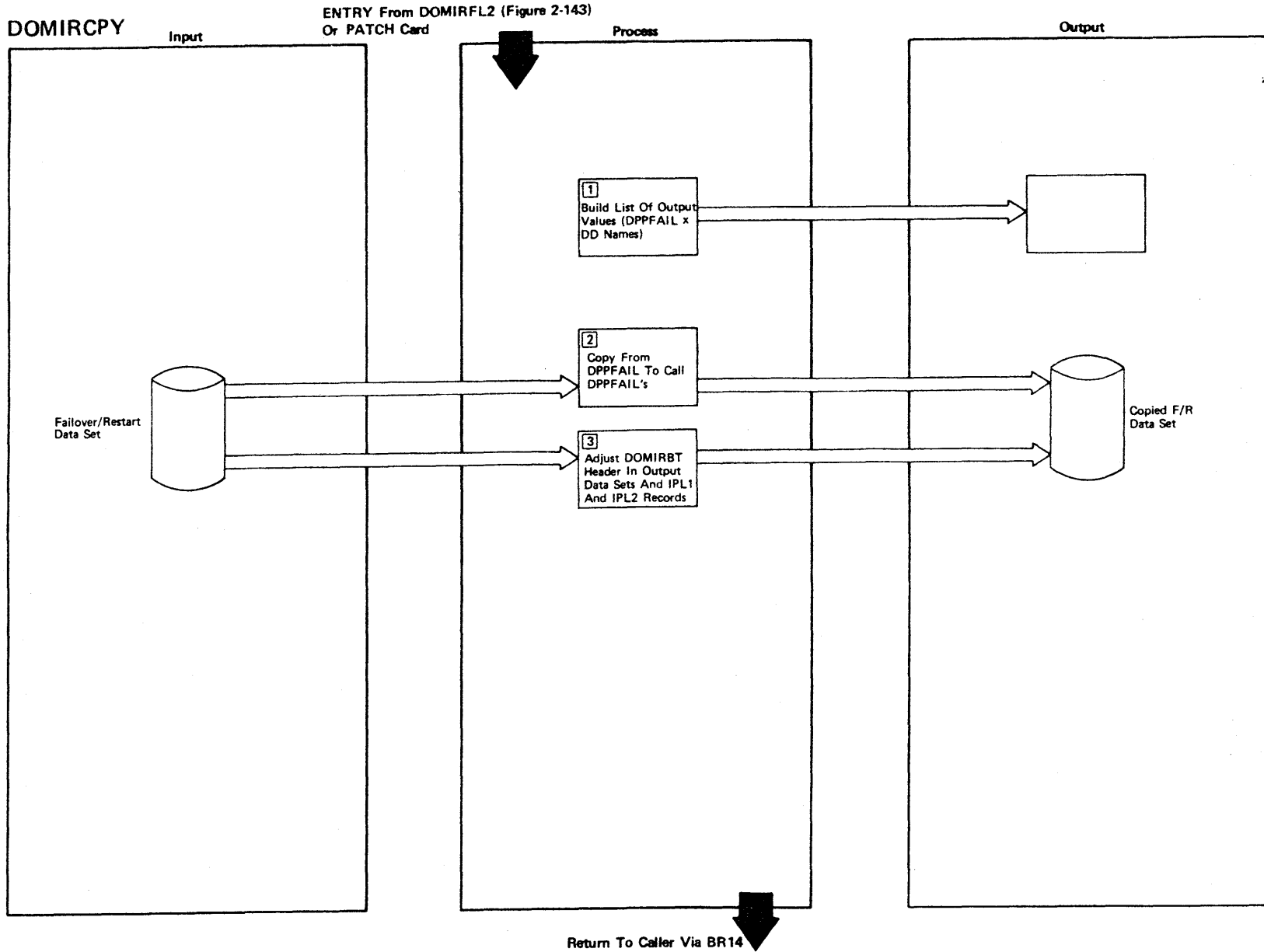


Figure 2-145 (1 Of 2) - Failover/Restart Data Set Copy

Figure 2-14 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	A list of the output volumes (DPPFAILx) is constructed. All must be of the same device type and only one failover/restart data set can exist on a volume. In addition, a failover/restart data set cannot reside on the system residence volume that contains SYS1.NUCLEUS.	DPP089A	DOMIRCPY
2	The data set is copied, track for track, using EXCP from the DPPFAIL volume to each DPPFAILx volume.	DPP088A	DOMIRCPY
3	The DOMIRBT header is adjusted on each output volume for new absolute disk addresses. The IPL1 and IPL2 records are also adjusted.		DOMIRCPY

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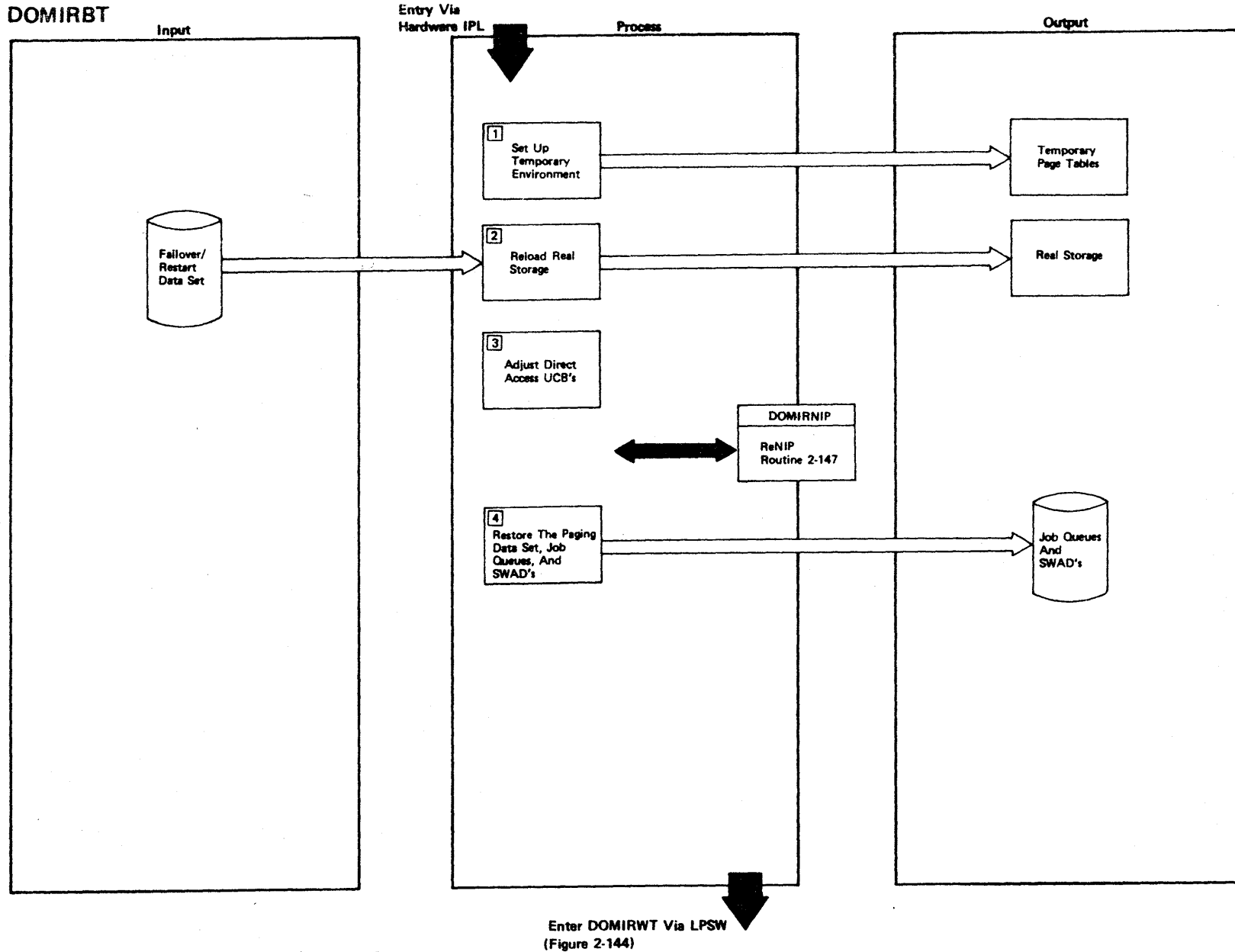


Figure 2-146 (1 Of 2) - Failover/Restart Bootstrap

Figure 2-146 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>A check is made to determine if this CPU has enough real storage. If not, a X'18' wait occurs. A set of page tables is constructed with 8K of valid address space: The first 2K of the PSA, the 4K of the DOMIRBT module, and the first 2K of the work area. Control register 0 and 1 are initialized, and the DAT box is turned on. A machine check in the restart bootstrap causes a X'E2' wait state. An unexpected program check causes a X'18' wait state or a X'19' wait state. The location of the Format #1 DSCB for the failover/restart data set is read in and if the data set no longer exists, a X'F' wait state occurs.</p>	<p>"Failover/Restart in Progress" on a 3210 or 3215.</p>	<p>DOMIRBT</p>
2	<p>All of real storage is reloaded from the failover/restart data set. After real storage has been reloaded, the control registers are restored to their values at the time the failover/restart data set was written.</p>		<p>DOMIRBT</p>
3	<p>DOMIRNIP is invoked via a BALR to check for disks mounted on addresses different than they were at time the failover/restart data set was written. If DOMIRNIP indicates that a needed disk is missing, a X'd' wait state occurs.</p>		<p>DOMIRBT</p>
4	<p>The paging data set(s), SYS1.SYSJOBQE, and SYS1.SYSWADS are restored. The SWADS data sets (MASTER and SLAVE) are restored unless SWA was used.</p>		<p>DOMIRBT</p>

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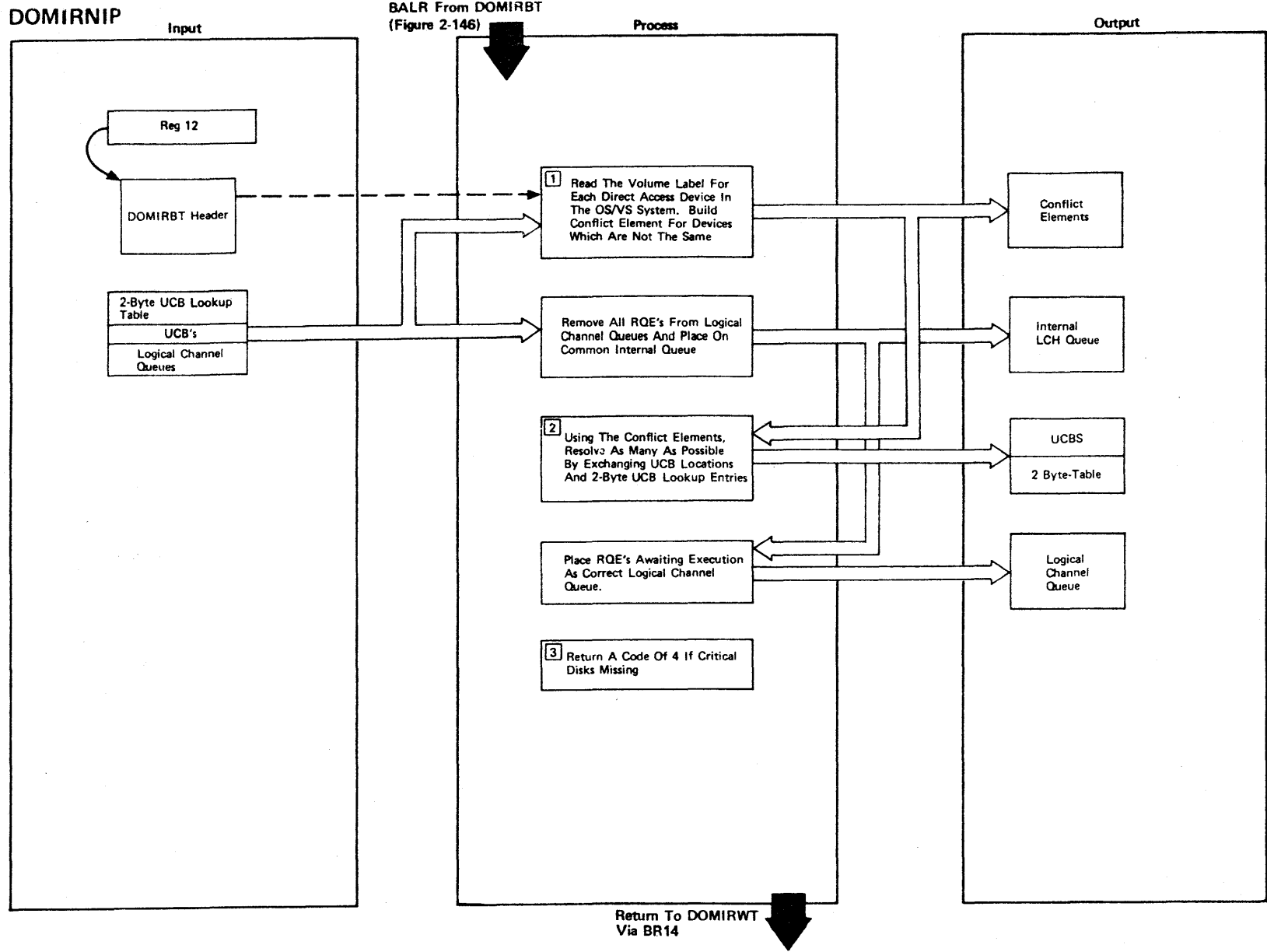


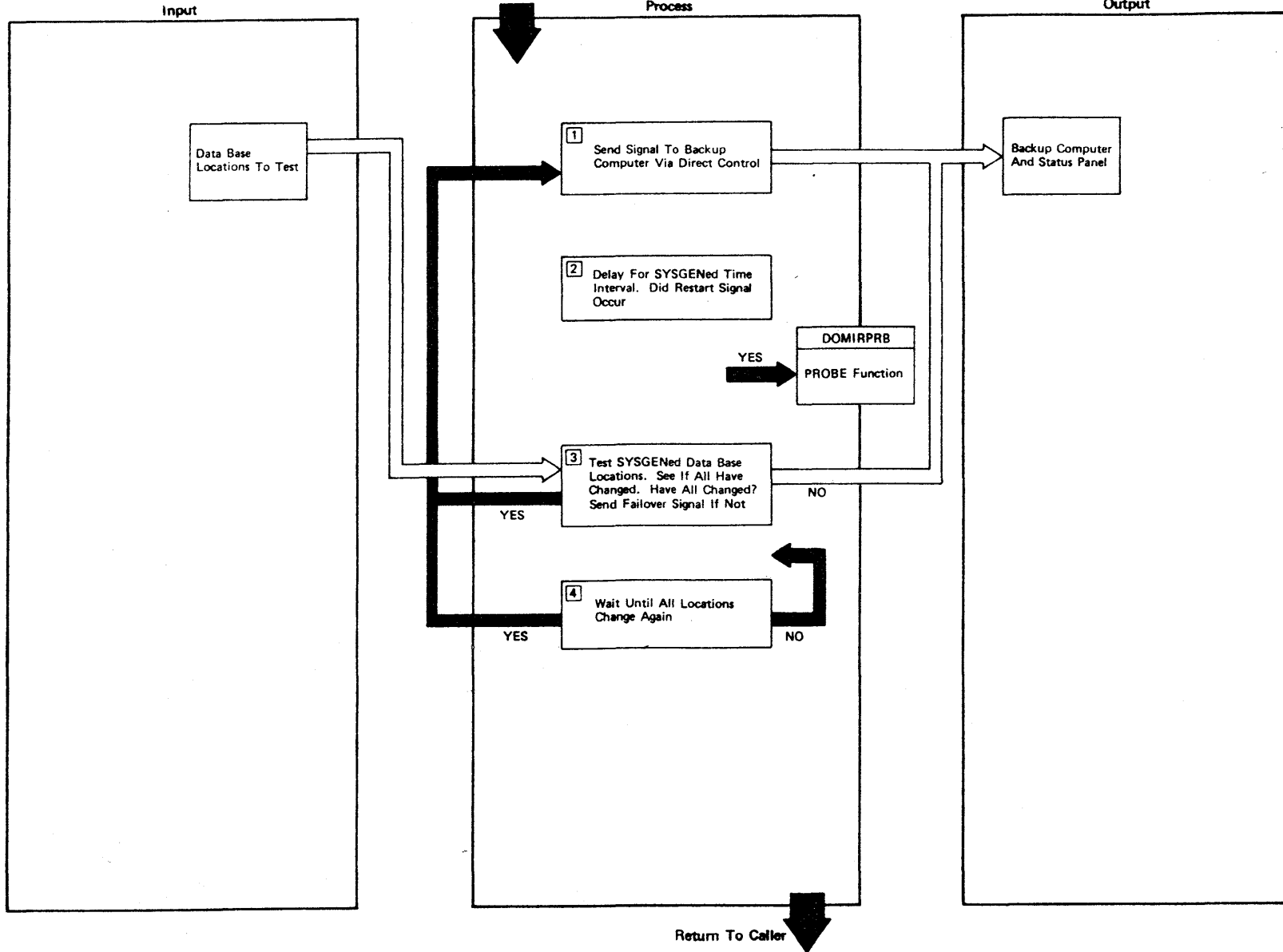
Figure 2-147 (1 Of 2) - ReNIP Routine

Figure 2-147 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Conflict elements built for volumes which have moved to a different device address are built into the failover/restart work area.		DOMIRNIP
2	Conflicts are resolved by swapping the location of the UCBs and their pointers in the 2-byte lookup table. Thus, DEBs and other UCB pointers throughout OS/VSl still point to the same volume and IOS can still find the correct UCB based on device address. Device related fields, e.g., UCBLCI, go with the UCB to the new location. Volume related fields, e.g., UCBDMCT, remain in the old location.		DOMIRNIP
3	A critical disk is one that is permanently resident and allocated.		DOMIRNIP

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DOMIRCMN



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Figure 2-148 (1 Of 2)- Continuous Monitor

Figure 2-148 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the continuous monitor is operating in duplex mode (no other continuous monitor or probe), a signal is sent to the backup computer via the direct control static data lines. The computer status panel is also driven (ready light).	DPP099I	DOMIRCMN
2	Delay is via STIMER. If a failover request external interrupt occurs, it is interpreted as a restart signal, and an XCTL is executed to DOMIRIPL (within DOMIRPRB) to cause the failover/restart data set to be IPLed.		DOMIRCMN
3	If any of the participating data base locations have failed to change during two time intervals, failover is recommended to the backup computer by sending X'F' on the static data lines.	DPP098A	DOMIRCMN
4	If the data base locations start to change again, the sampling process is restarted.		DOMIRCMN

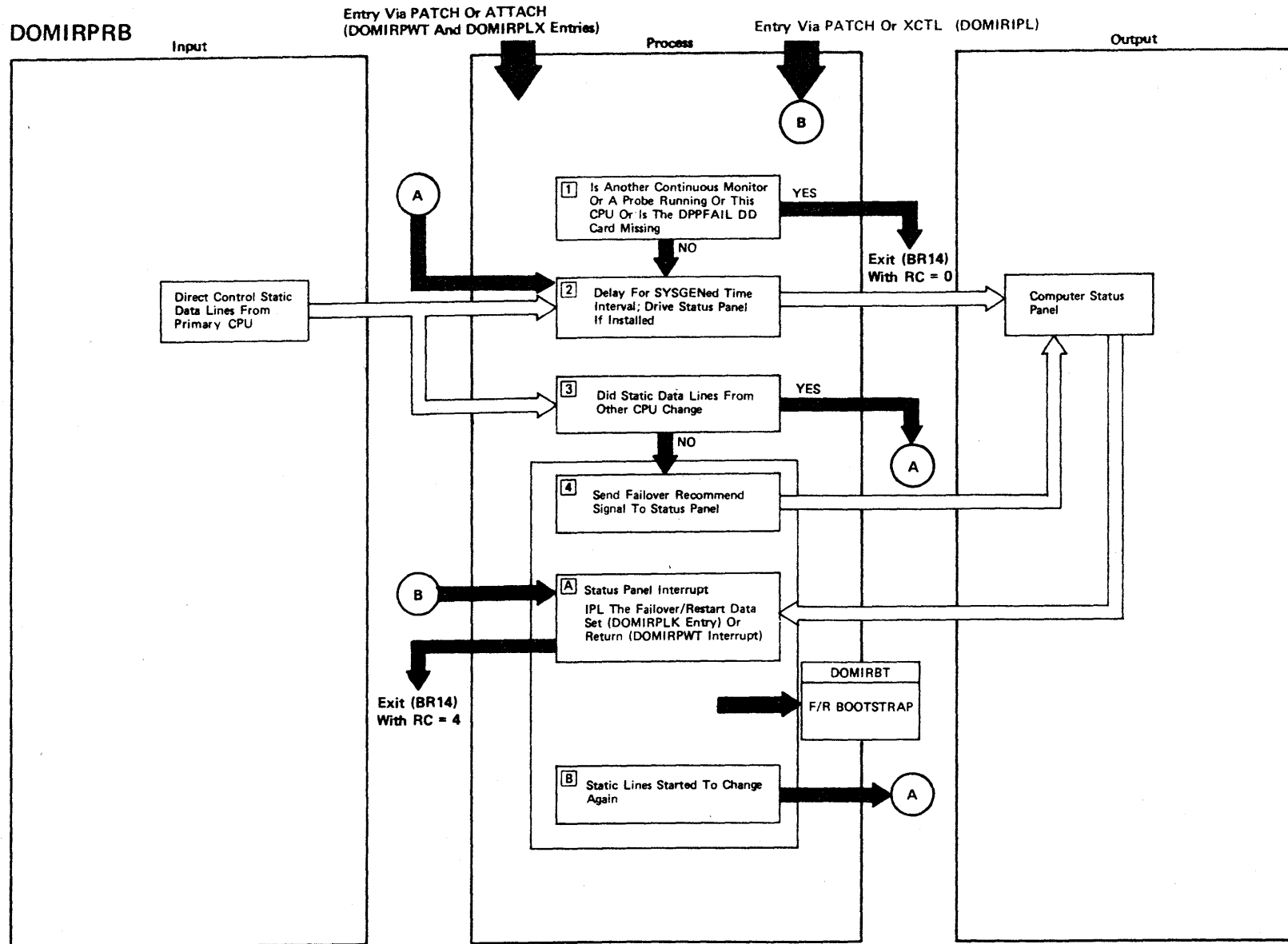


Figure 2-149 (1 Of 2) - Probe Function

Figure 2-149 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	An ENQ is issued to test for the presence of another continuous monitor or probe. The module terminates if another one is present.		DOMIRPRB
2	The ready light on the status panel is driven, and a delay for the SYSGENed time interval is instigated via the STIMER function.		DOMIRPRB
3	The static lines are tested via READ-DIRECT. If they have changed, the STIMER loop is reissued. If they have failed to change for two STIMER cycles, the failover recommend signal is sent to the computer status panel.		DOMIRPRB
4	<p>The failover confirmed signal from the status panel can occur in response to the failover recommend signal or asynchronously at any time. If the probe was entered at DOMIRPLK, it simulates a hardware IPL to the failover/restart data set. If the probe was entered at DOMIRPWT, it returns with code 4 in register 15. The IPL of the failover/restart data set can also be entered (from DOMIRCMN) at DOMIRIPL.</p> <p>If the static data lines start to change again while awaiting the failover confirmed interrupt, the STIMER loop is reentered.</p>		DOMIRPRB

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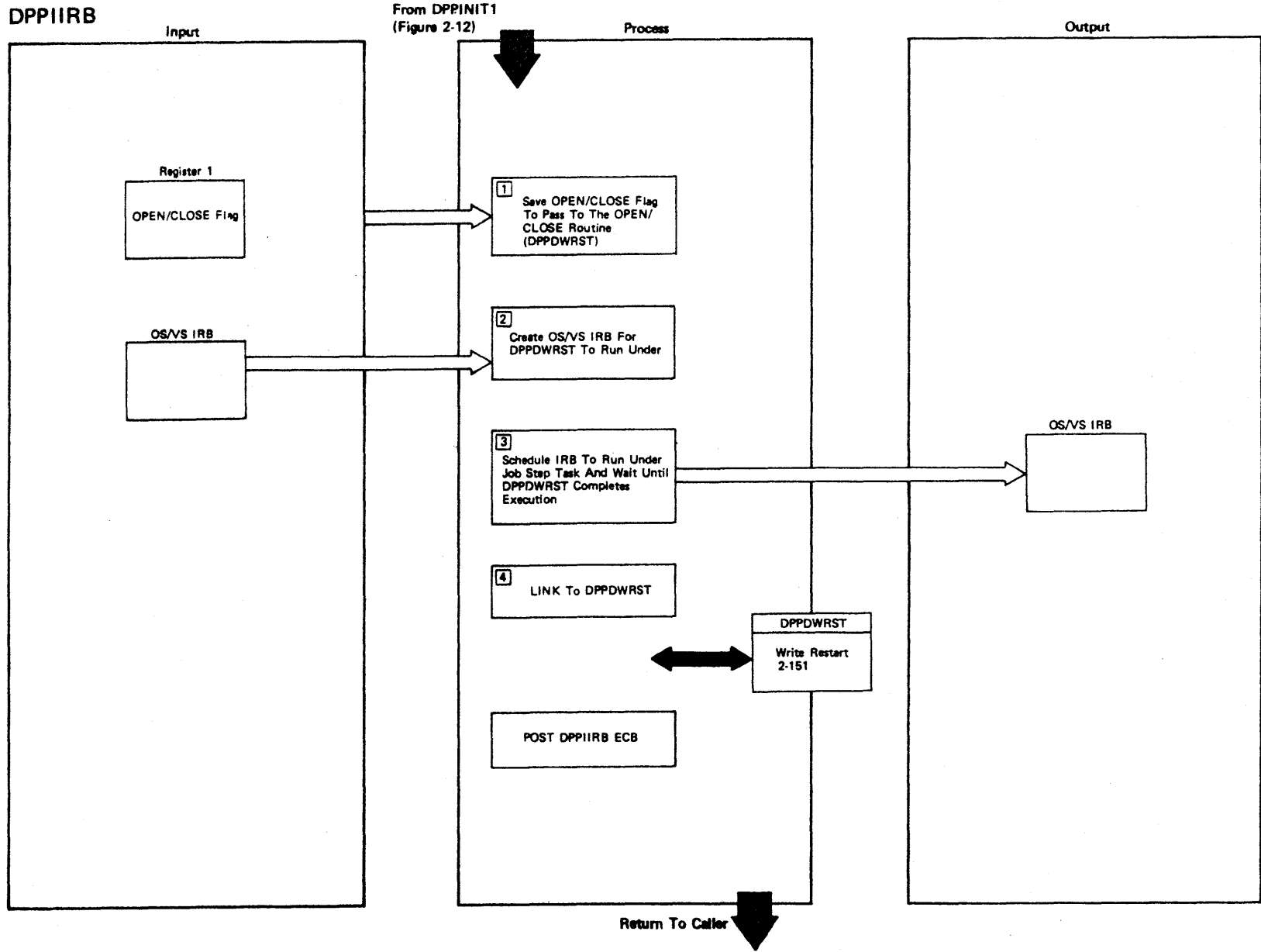


Figure 2-150 (1 Of 2) - Data Base Create IRB Routine

Figure 2-150 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	When entered, register 1 will contain an OPEN/CLOSE flag. If register 1 contains a 0, all data base data sets are closed, and if register 1 contains a one, all data base data sets are opened.		DPPIIRB
2	A CIRB macro will be executed to create an OS/VS1 IRB under which the OPEN/CLOSE routine (DPPDWRST) can run.		DPPIIRB
3	The IRB will be scheduled under the job step task to facilitate the opening or closing of the data base data sets because the initialization task under which DPPIIRB runs, terminates at the end of initialization. DPPIIRB will wait for the OPEN/CLOSE routine to complete.		DPPIIRB
4	When the CIRB macro is executed, it points to a segment in DPPIIRB which links to the OPEN/CLOSE routine. On return from the link, this segment will post the ECB that DPPIIRB is waiting on.		DPPIIRB

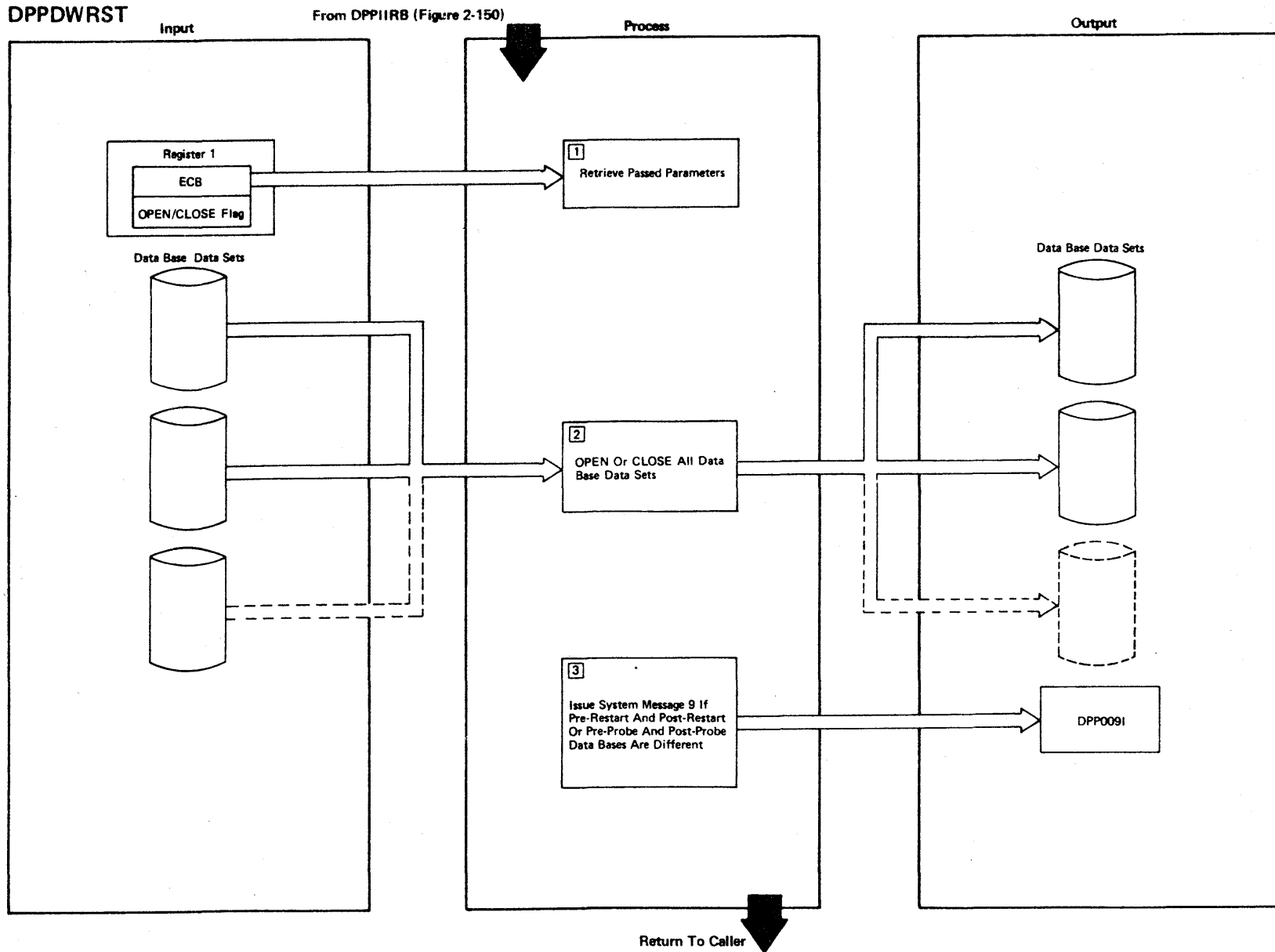


Figure 2-151 (1 Of 2) - Data Base OPEN/CLOSE

Figure 2-151 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	When DPPDWRST is entered, register 1 will point to a double word. The first word contains an ECB which is being waited on by DPPIIRB, and the second word contains an OPEN/CLOSE flag. If the second word is 1, all the data base data sets are opened, and if the second word is 0, all the data base data sets are closed.		DPPDWRST
2	All the data base data sets in the system are opened or closed according to the OPEN/CLOSE flag pointed to by register 1.		DPPDWRST
3	A BLDL will be executed to retrieve the @INIT data base directory entry. If the DBDIBUPD field in the @INIT entry is different from the DBDIBUPD field in the Data Base DDNAME Table, message 9 will be issued.	DPP0091	DPPDWRST

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Offline Utility

The offline utility is primarily designed to control the offline maintenance of the data base, message, and user-associated data sets used during online execution. Through an interface with the OS/VS1 utility, IEBUPDTE, source data sets, which serve as input to the online data set build, may be updated by the offline utility. Online data sets are updated through an interface which will invoke the appropriate final phase processor for the area (data base, messages, or user) being modified.

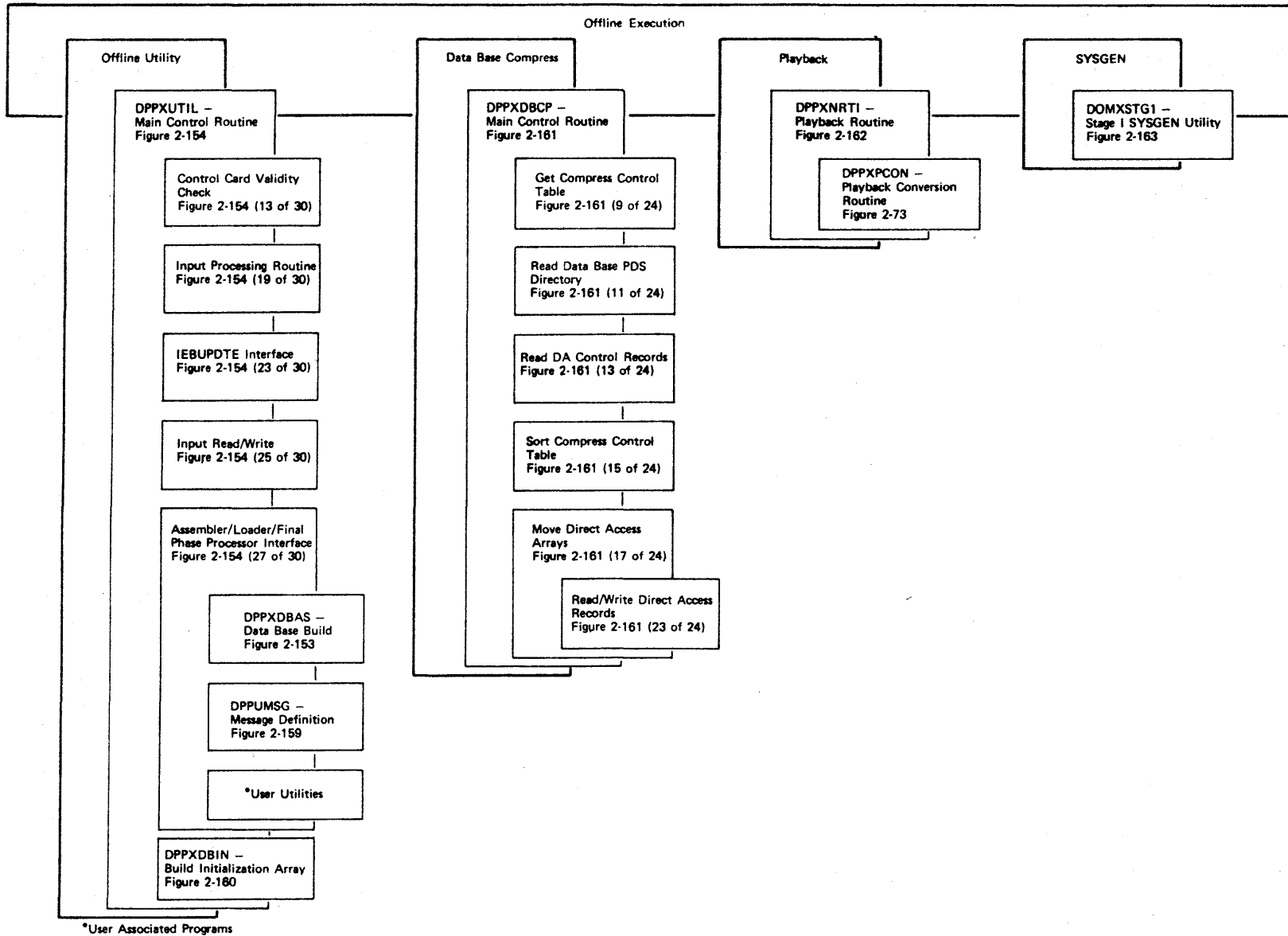
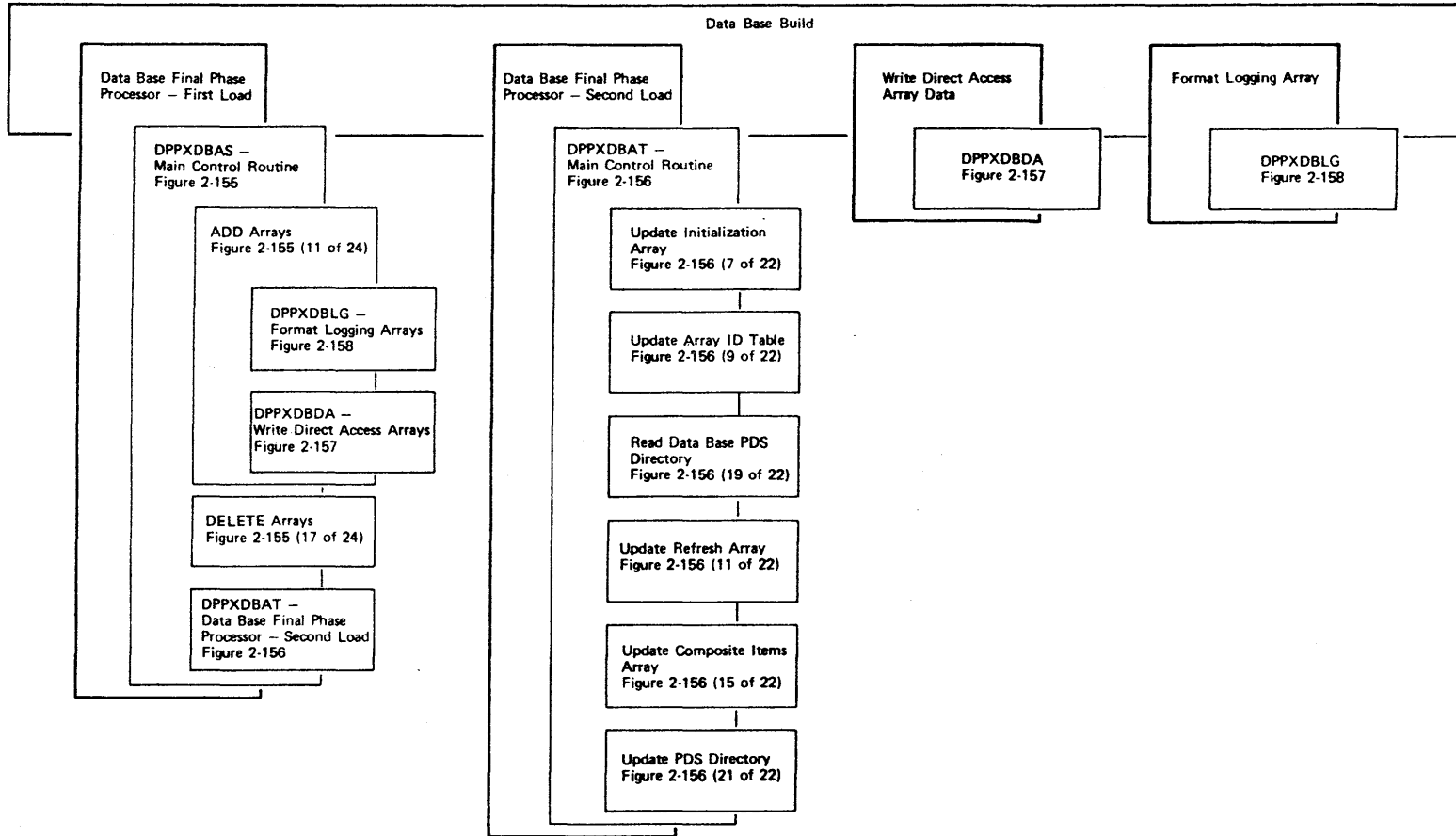


Figure 2-152 - Special Real Time Operating System Offline Execution Overview



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Figure 2-153 - Data Base Build Overview

DPPXUTIL

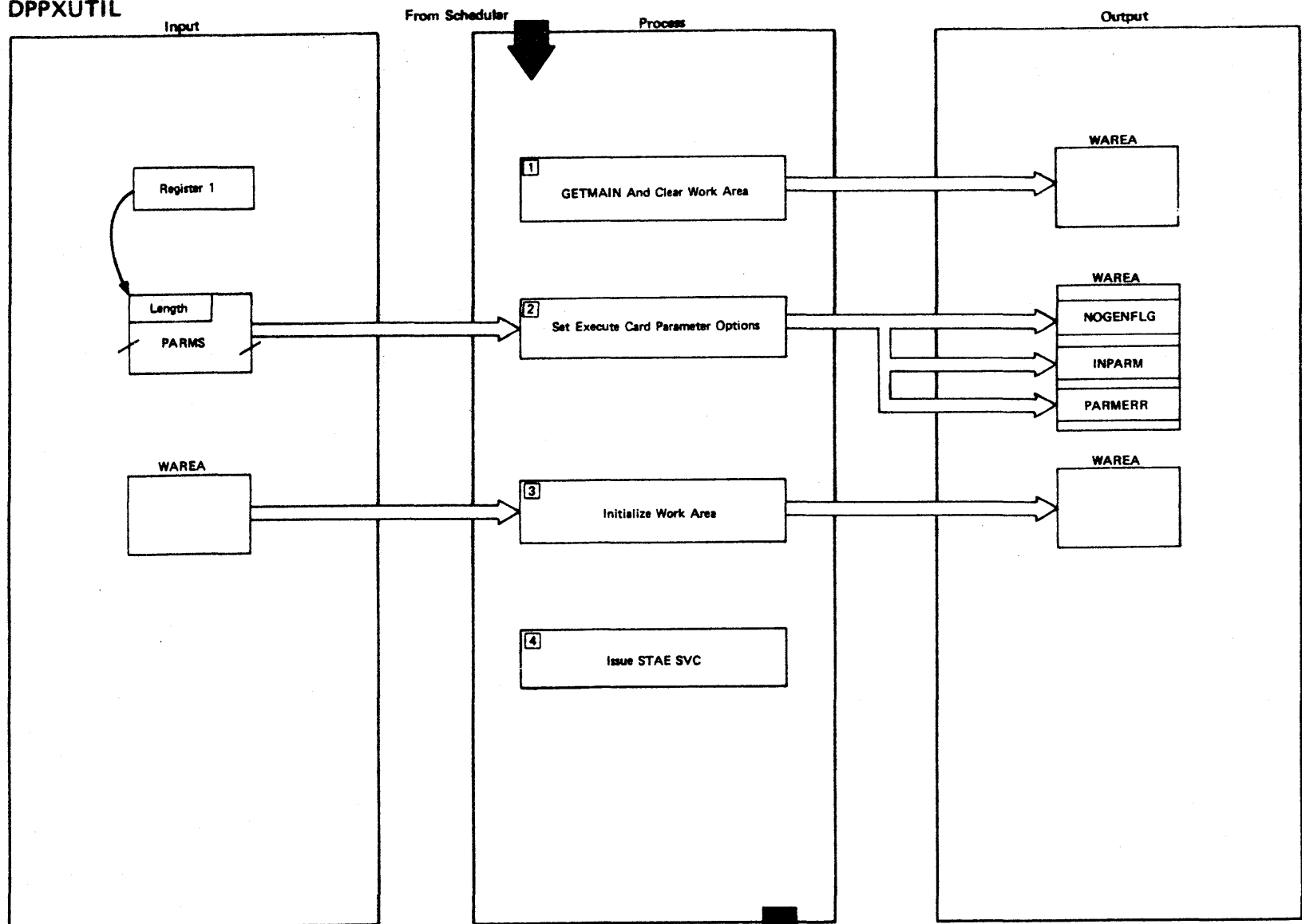


Figure 2-154 (3 Of 30) A

Figure 2-154 (1 Of 30) - Main Control Routine

Figure 2-154 (2 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	GETMAIN is used to obtain a storage area for register save area and for work space. The area is cleared to contain all binary zeros.		DPPXUTIL
2	The execute card parameters may specify the use of assembler H or the OS/VS1 assembler and may specify that input to the assembler be preceded by a PRINT GEN or a PRINT NOGEN. Default options are the OS/VS1 assembler and PRINT NOGEN. Specifying invalid options will result in setting the default options and a parameter error flag.		DPPXUTIL
3	Initialize read buffers, IEBUPDTE parm list, assembler parm list, loader parm list, sequential input DCB, and PDS input DCB areas of the work area.		DPPXUTIL
4	Issue STAE SVC to prepare for cleanup processing in case of an ABEND.		DPPXUTIL

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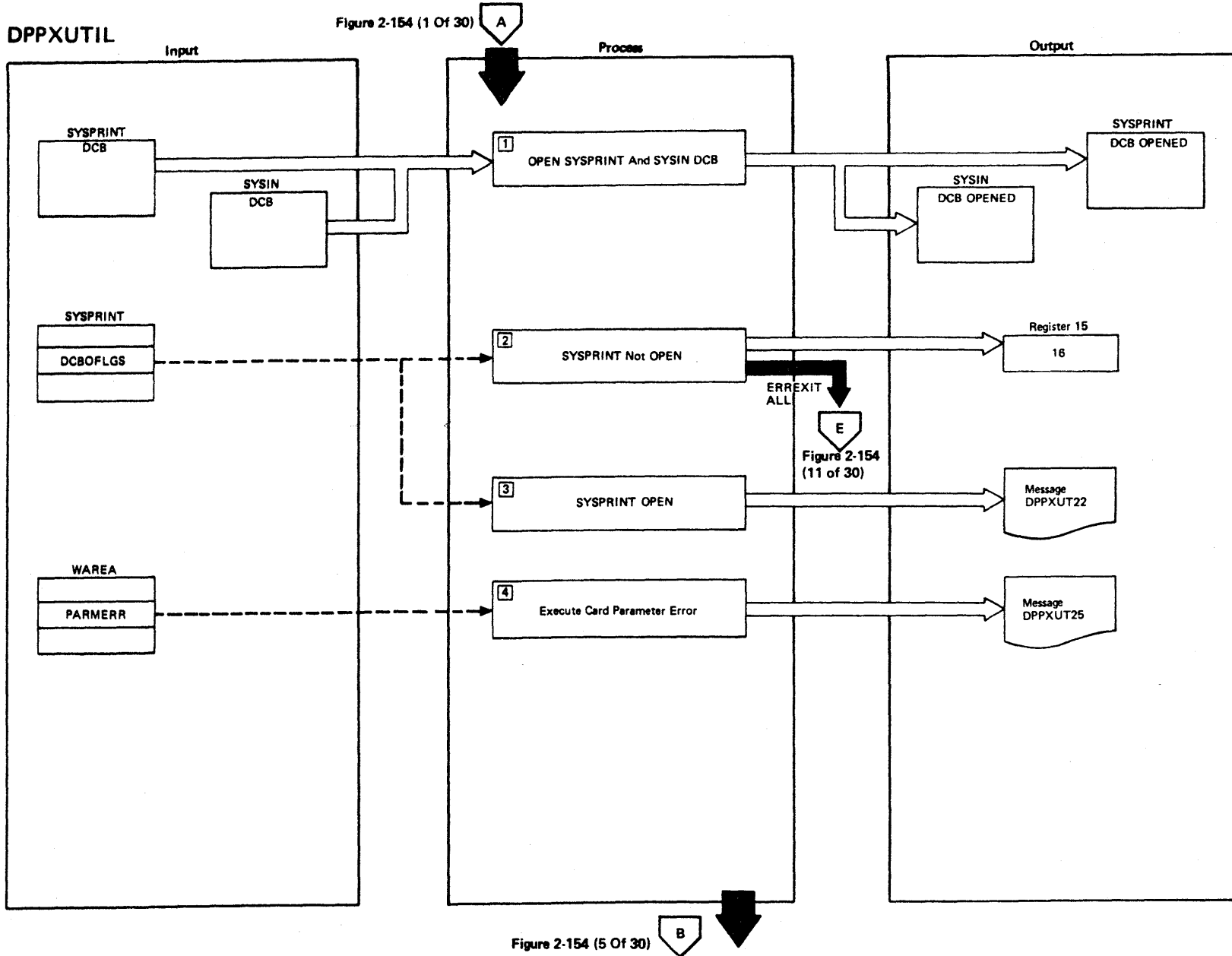


Figure 2-154 (1 Of 30)

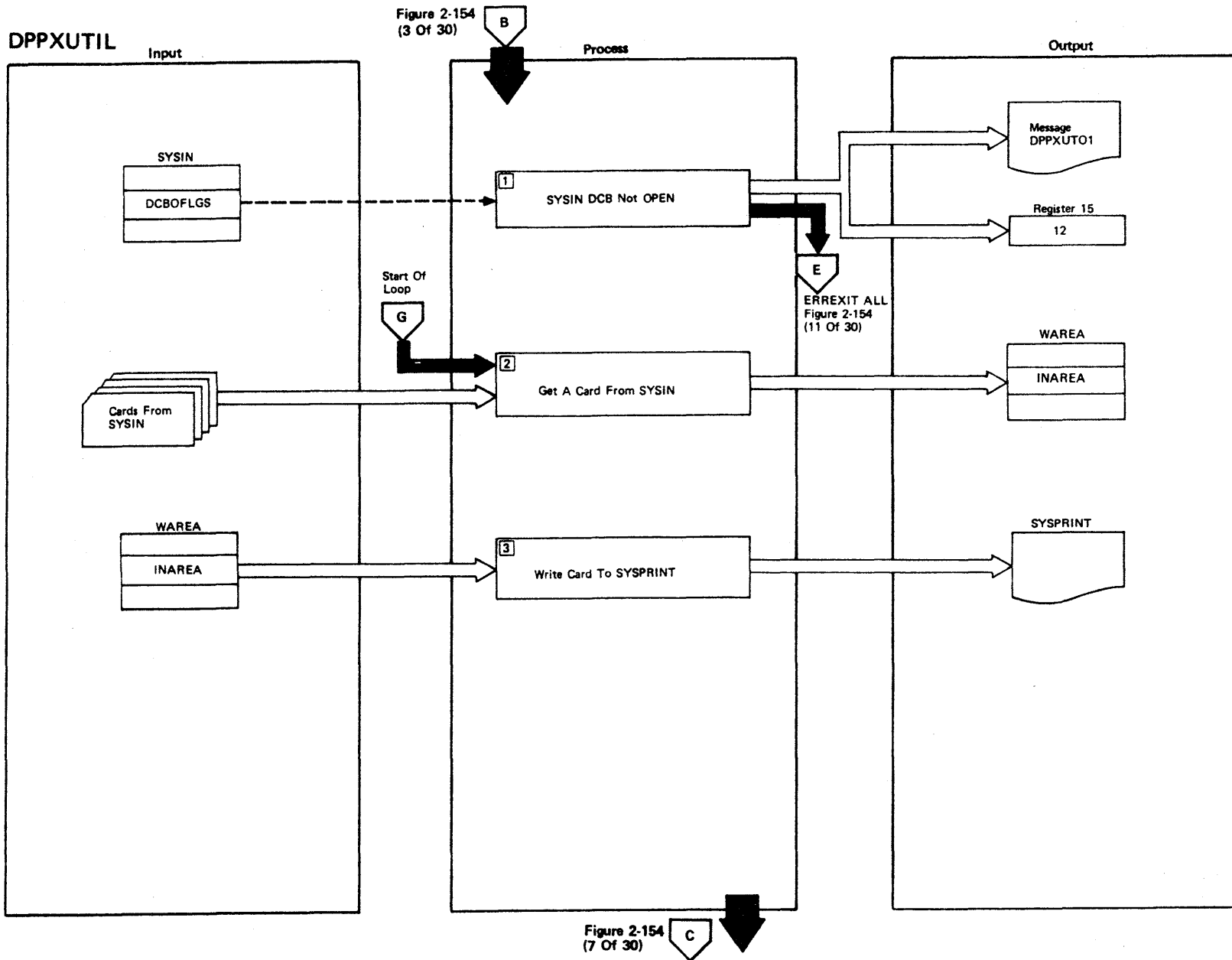
Figure 2-154 (5 Of 30)

Figure 2-154 (3 Of 30) - Main Control Routine

Figure 2-154 (4 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The SYSPRINT and SYSIN data sets are opened.		DPPXUTIL
2	If SYSPRINT does not open, register 15 is set to 16, and error exit processing is performed.		DPPXUTIL
3	If SYSPRINT is open, the DPPXUTIL header message is written to SYSPRINT.	DPPXUT22I	DPPXUTIL
4	If errors were found in the execute card parameters, a message indicating that default options are used is written to SYSPRINT.	DPPXUT25I	DPPXUTIL

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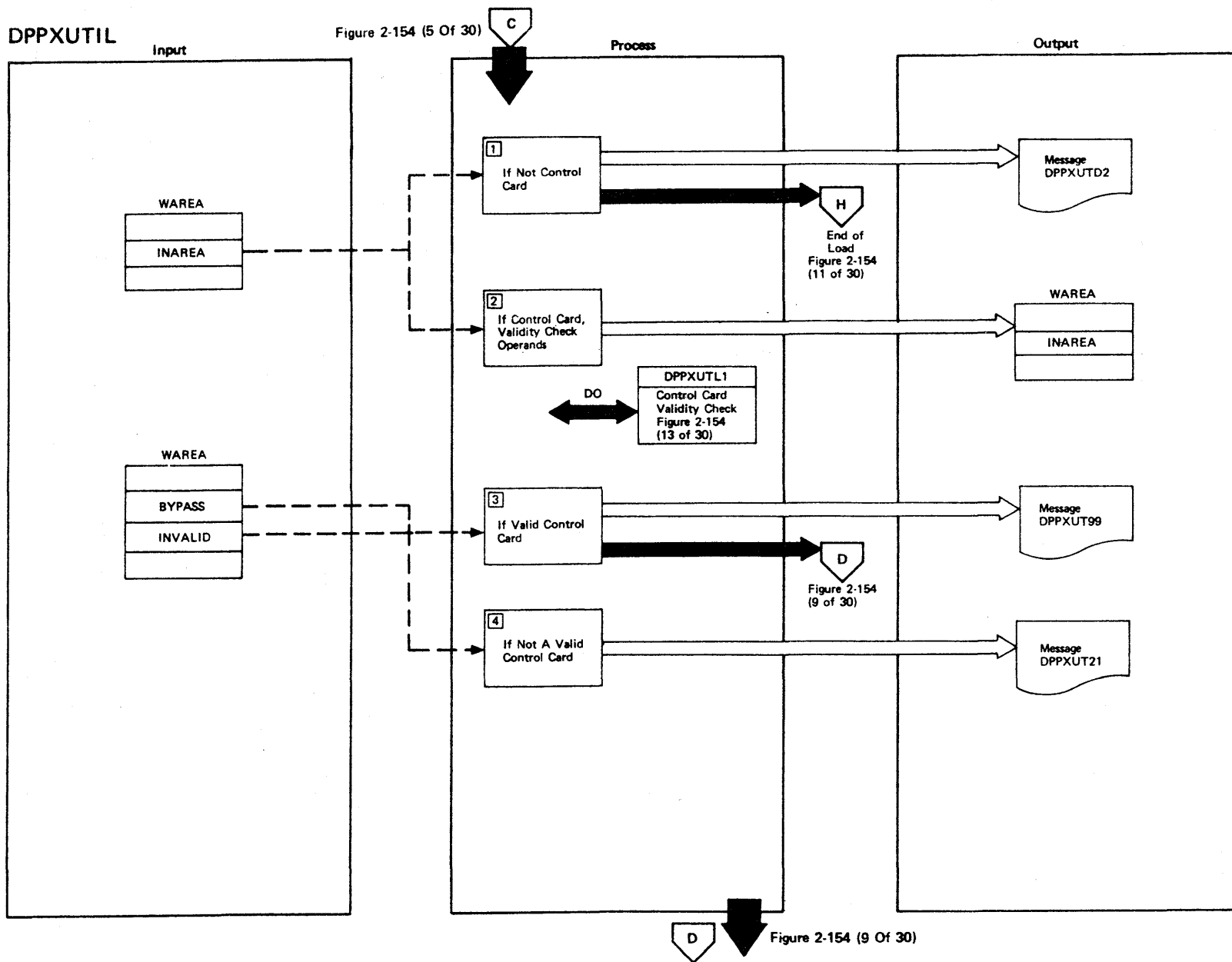
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Figure 2-154 (5 Of 30) - Main Control Routine

Figure 2-154 (6 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the SYSIN DCB is not open, a missing DD statement message is written to SYSPRINT, return code 12 is set in register 15, and error exit processing is performed.	DPPXUT01I	DPPXUTIL
2	The input buffer is checked for a control card. If no control card is present, a GET is issued to obtain the first card from SYSIN. When the end-of-file is read from SYSIN, the message SYSIN END-OF-FILE is written to SYSPRINT.	DPPXUT20I	DPPXUTIL
3	The card now residing in the input buffer is written to SYSPRINT.		DPPXUTIL

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Figure 2-154 (7 Of 30) - Main Control Routine

Figure 2-154 (8 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the card in the input buffer is not a control card, print a message that the first card must be a control card. Read and flush cards from SYSIN until a control card or an end-of-file is reached.	DPPXUT02I	DPPXUTIL
2	If the card in the input buffer is a control card, go to the control card validity check routine.		DPPXUTIL
3	If the control card is valid, the CONTROL CARD ACCEPTED message is written to SYSPRINT.	DPPXUT99I	DPPXUTIL
4	If the control card is not valid, the SKIPPING FOR NEXT CONTROL CARD message is written to SYSPRINT.	DPPXUT21I	DPPXUTIL

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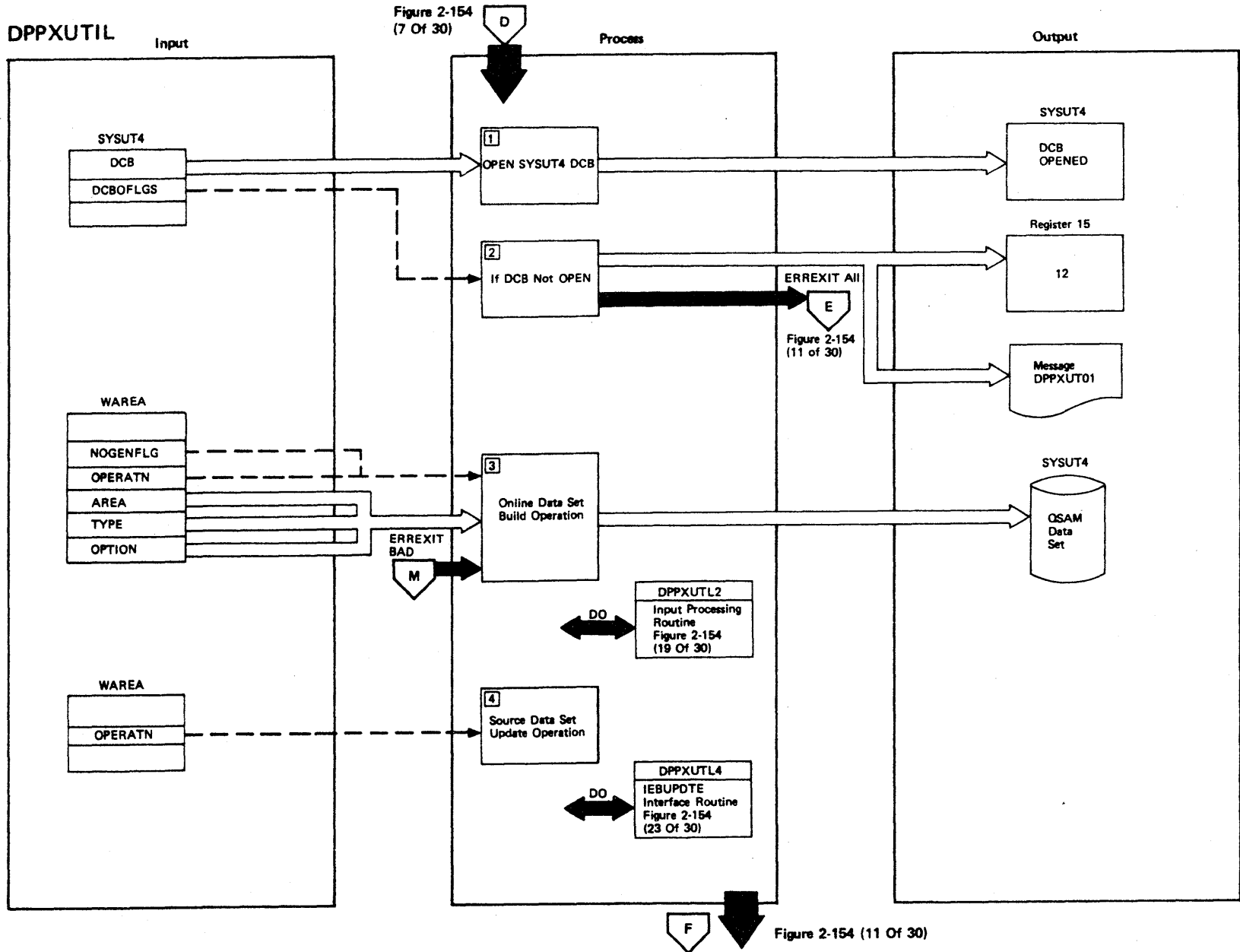


Figure 2-154 (9 Of 30) - Main Control Routine

Figure 2-154 (11 Of 30)

Figure 2-154 (10 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The utility data set described by the SYSUT4 DD statement is opened.		DPPXUTIL
2	If the SYSUT4 DCB does not open, a missing DD statement message is written to SYSPRINT, return code 12 is set in register 15, and error exit processing is performed.	DPPXUT01I	DPPXUTIL
3	If the NOGENFLG is set, a PRINT NOGEN card is written to SYSUT4. An area definition macro card is constructed from the input control card and written to SYSUT4. If the operation is an online data set build, control is passed to the input processing control routine for online data set build.		DPPXUTIL
4	If the operation is a source data set update, control is passed to the IEBUPDTE interface routine for source data set update.		DPPXUTIL

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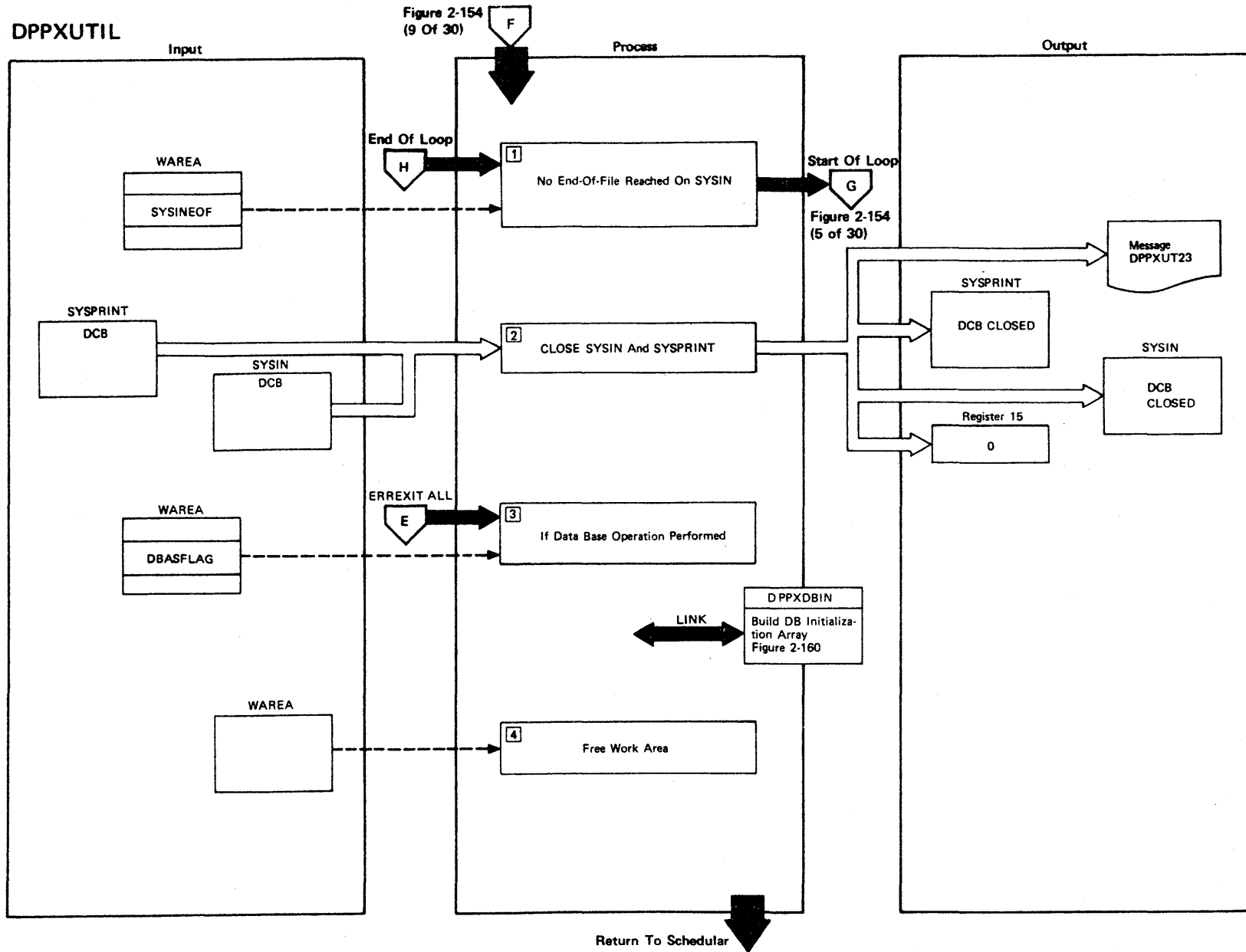


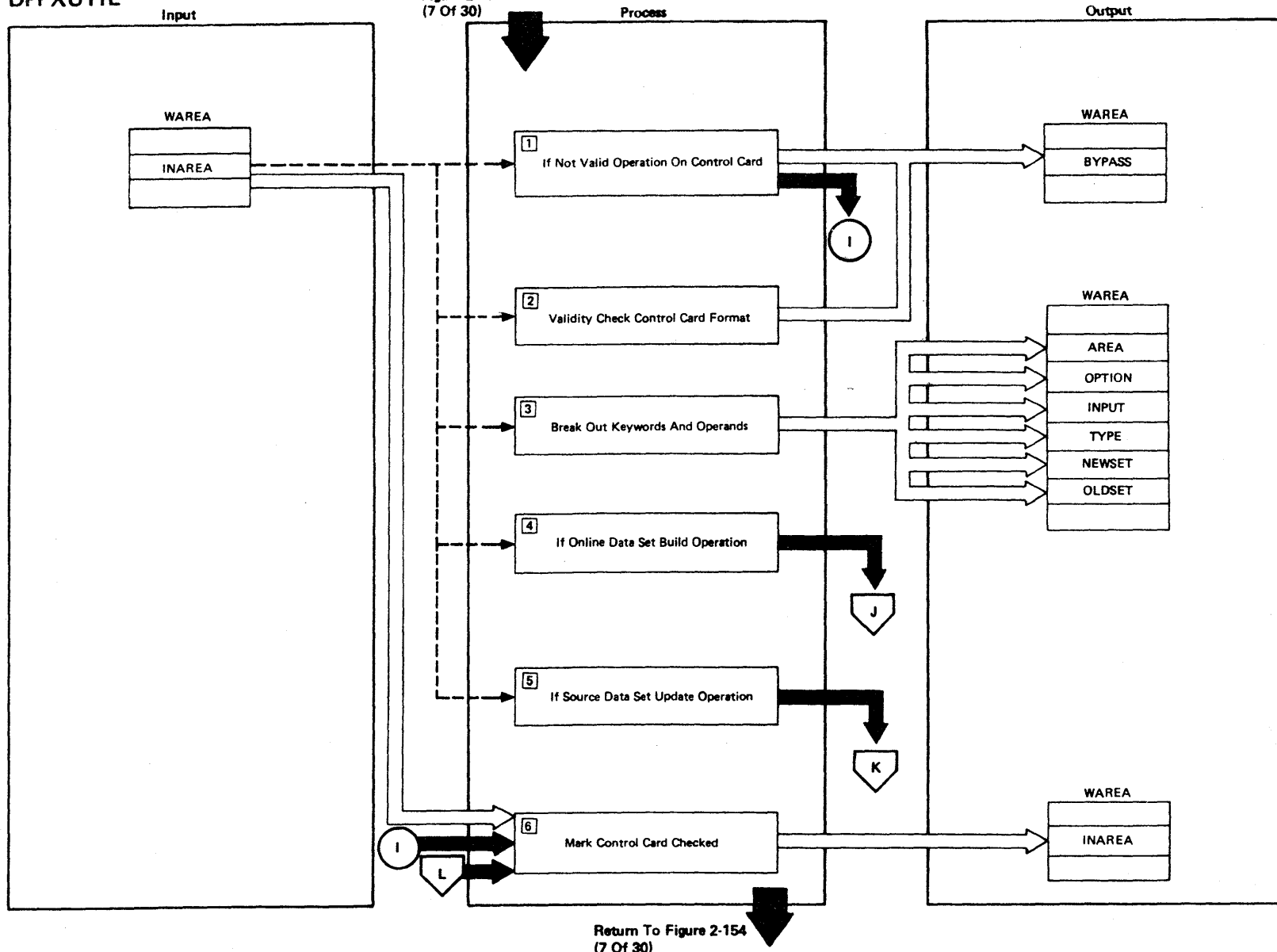
Figure 2-154 (11 Of 30) - Main Control Routine

Figure 2-154 (12 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If end-of-file has not been reached on SYSIN, go back and process next control card.		DPPXUTIL
2	If end-of-file has been reached on SYSIN, write the UTILITY ENDED message to SYSPRINT, CLOSE SYSPRINT and SYSIN, and set return code 0 in register 15.	DPPXUT23I	DPPXUTIL
3	If a data base operation was performed, link to DPPXDBIN to build the data base initialization array, @INIT.		DPPXUTIL
4	Free the gotten work area.		DPPXUTIL

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DPPXUTIL



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Figure 2-154 (13 Of 30) - DPPXUTL1 - Control Card Validity Check

Figure 2-154 (14 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The control card is checked for a valid operation field. A message is written to SYSPRINT if the operation is omitted or incorrect. Set bypass if message written to SYSPRINT.	DPPXUT18I DPPXUT19I	DPPXUTIL
2	<p>The control card is checked for proper format and continuation. Messages are written to SYSPRINT for:</p> <p style="padding-left: 40px;">PARAMETER OR CONTINUATION MARK MISSING EXPECTED CONTINUATION NOT RECEIVED COLUMNS 1-15 MUST BE BLANK CONTROL CARD TEXT BEYOND COL 71.</p> <p>Set bypass if message written to SYSPRINT.</p>	DPPXUT03I DPPXUT04I DPPXUT05I DPPXUT06I	DPPXUTIL
3	Break out keyword operands into separate fields.		DPPXUTIL
4	Validity check keywords and operands on online data set build control card.		DPPXUTIL
5	Validity check keywords and operands on source data set update control card.		DPPXUTIL
6	Mark control card to indicate completion of validity checking.		DPPXUTIL

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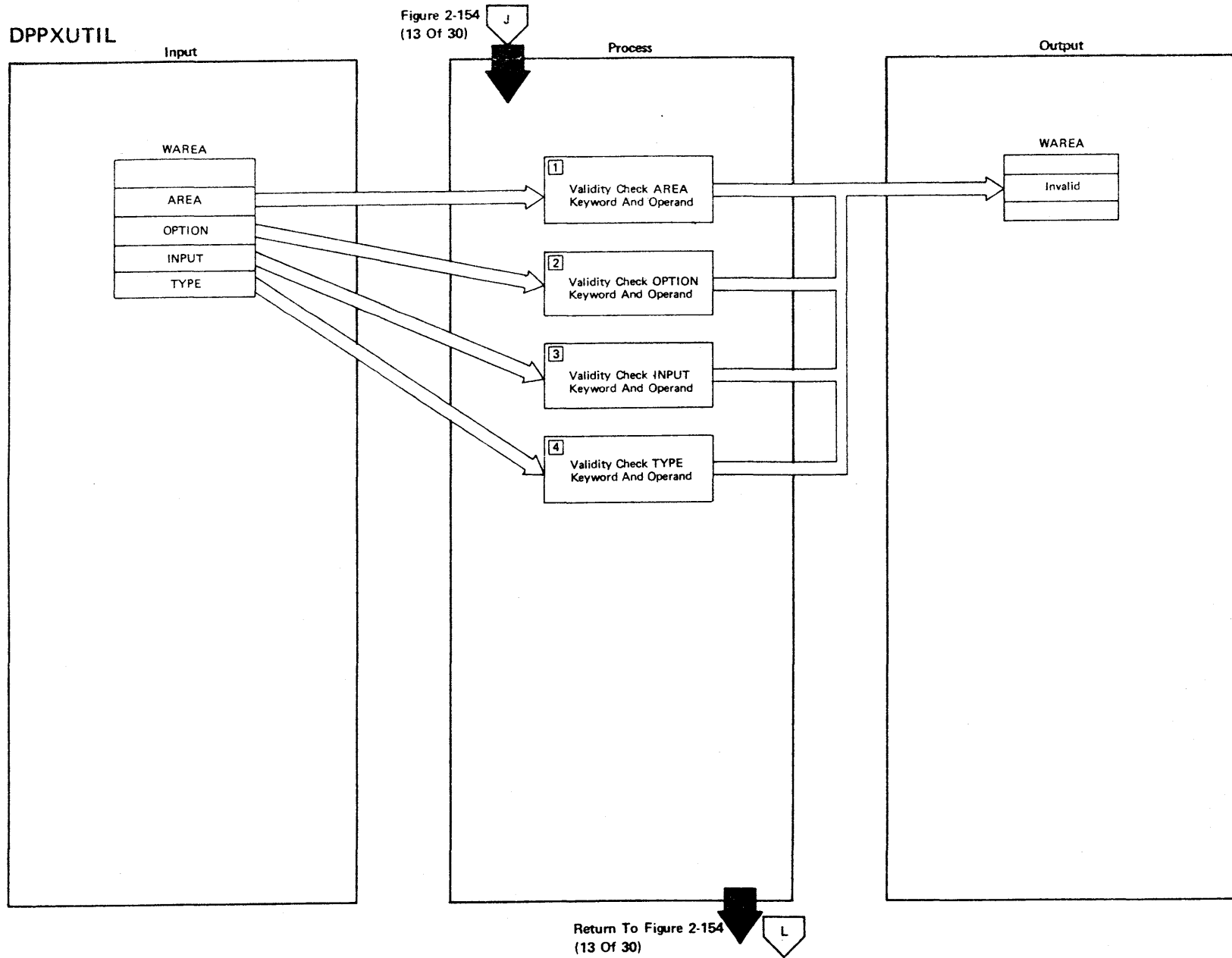


Figure 2-154
(13 Of 30)

Return To Figure 2-154
(13 Of 30)

Figure 2-154 (15 Of 30) - DPPXUTL1 - Control Card Validity Check

Figure 2-154 (16 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The operand specified for AREA is validity checked.*		DPPXUTIL
2	The operand specified for OPTION is validity checked.*		DPPXUTIL
3	The operand specified for INPUT is validity checked.*		DPPXUTIL
4	The operand specified for TYPE is validity checked.*		DPPXUTIL
<p>*Messages written as a result of this validity checking are:</p> <p>WRONG PARAMETER MULTIPLE KEYWORD PARAMETER IN ERROR RIGHT PARENTHESIS MISSING, TREATED AS VALID WRONG KEYWORD INPUT SPECIFICATION MISSING AREA SPECIFICATION MISSING NO OPERAND FOUND</p>		<p>DPPXUT07I DPPXUT08I DPPXUT09I DPPXUT10I DPPXUT11I DPPXUT12I DPPXUT13I DPPXUT17I</p>	

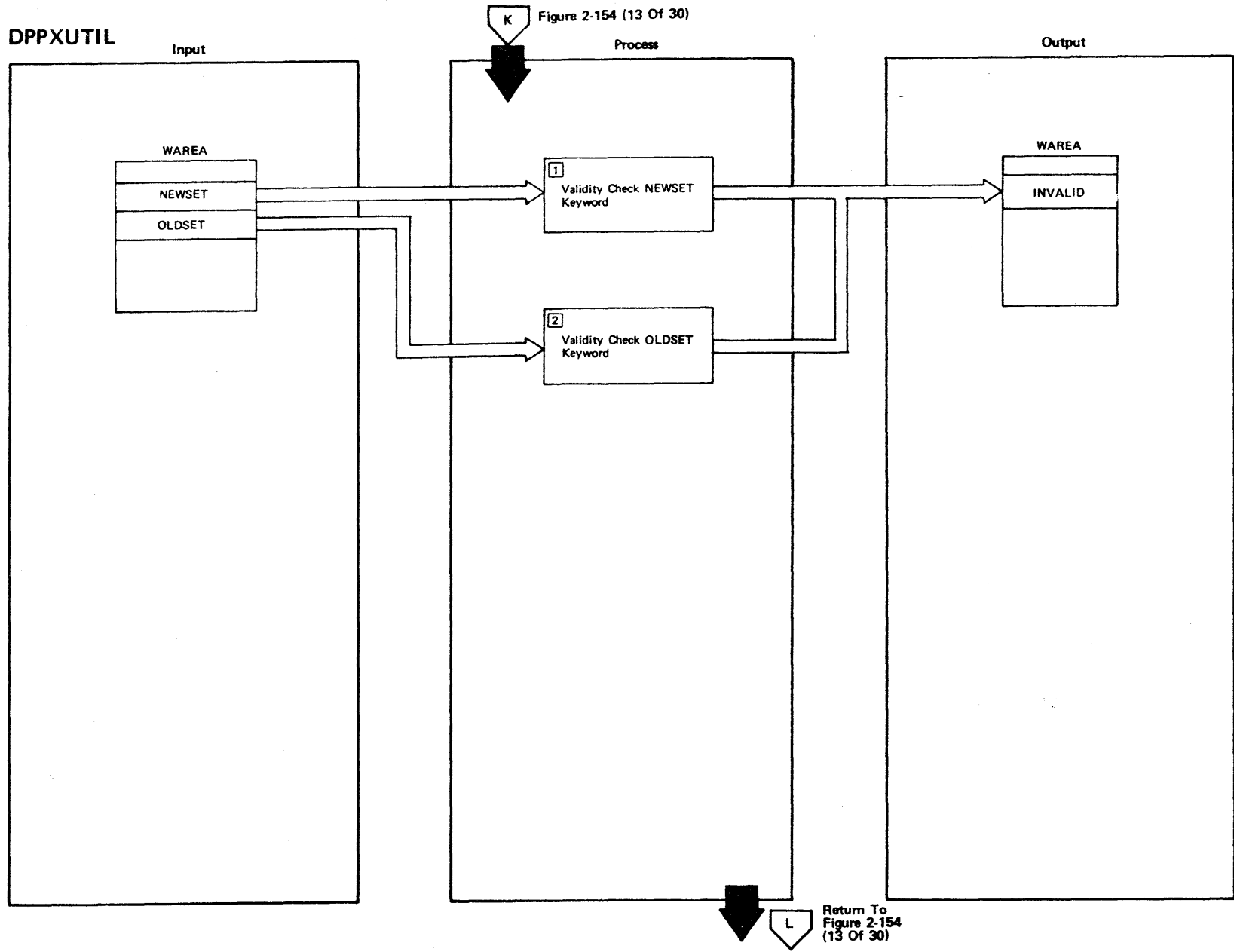


Figure 2-154 (17 Of 30) - DPPXUTL1 - Control Card Validity Check

Figure 2-154 (18 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment												
1	The operand specified for NEWSET is validity checked.*		DPPXUTIL												
2	The operand specified for OLDSET is validity checked.*		DPPXUTIL												
<p>*Messages written as a result of this validity checking are:</p> <table border="0" style="width: 100%;"> <tr> <td style="width: 60%;">WRONG PARAMETER</td> <td style="width: 40%;">DPPXUT07I</td> </tr> <tr> <td>MULTIPLE KEYWORD</td> <td>DPPXUT08I</td> </tr> <tr> <td>PARAMETER IN ERROR</td> <td>DPPXUT09I</td> </tr> <tr> <td>WRONG KEYWORD</td> <td>DPPXUT11I</td> </tr> <tr> <td>NEWSET SPECIFICATION MISSING</td> <td>DPPXUT15I</td> </tr> <tr> <td>OLDSET SPECIFICATION MISSING</td> <td>DPPXUT16I</td> </tr> </table>				WRONG PARAMETER	DPPXUT07I	MULTIPLE KEYWORD	DPPXUT08I	PARAMETER IN ERROR	DPPXUT09I	WRONG KEYWORD	DPPXUT11I	NEWSET SPECIFICATION MISSING	DPPXUT15I	OLDSET SPECIFICATION MISSING	DPPXUT16I
WRONG PARAMETER	DPPXUT07I														
MULTIPLE KEYWORD	DPPXUT08I														
PARAMETER IN ERROR	DPPXUT09I														
WRONG KEYWORD	DPPXUT11I														
NEWSET SPECIFICATION MISSING	DPPXUT15I														
OLDSET SPECIFICATION MISSING	DPPXUT16I														

DPPXUTIL

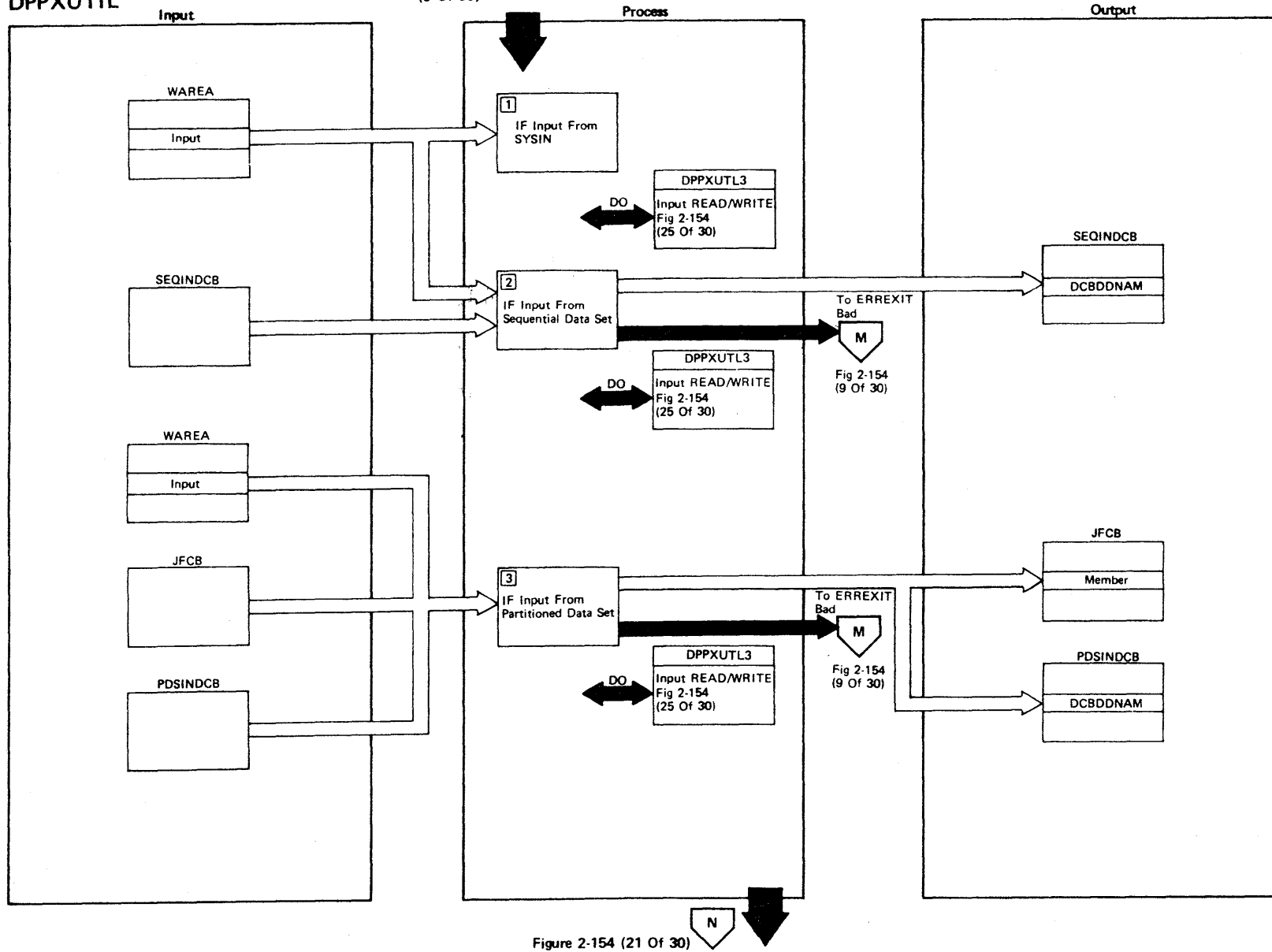


Figure 2-154 (9 Of 30)

Figure 2-154 (21 Of 30)

Figure 2-154 (19 Of 30) - DPPXUTL2 - Input Processing Control

Figure 2-154 (22 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Perform external interfaces with assembler, loader, and final phase processor.		DPPXUTIL

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DPPXUTIL

Input

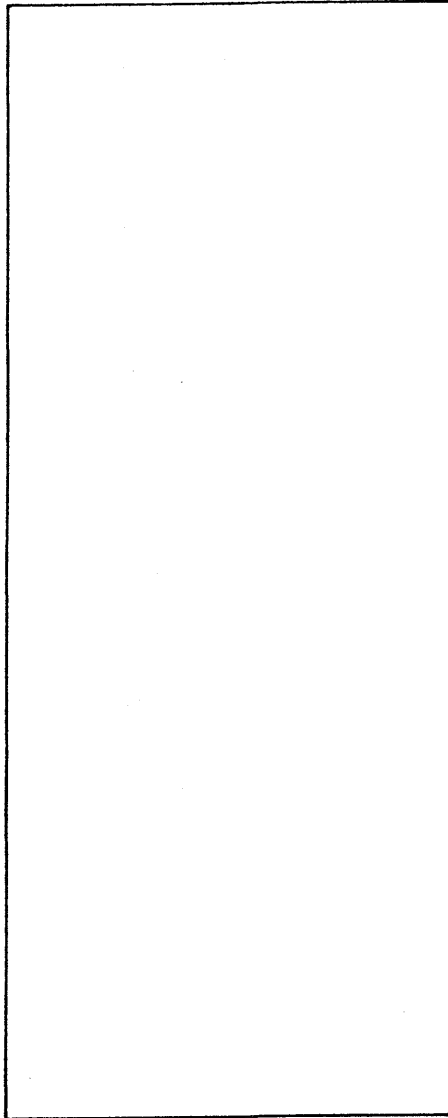
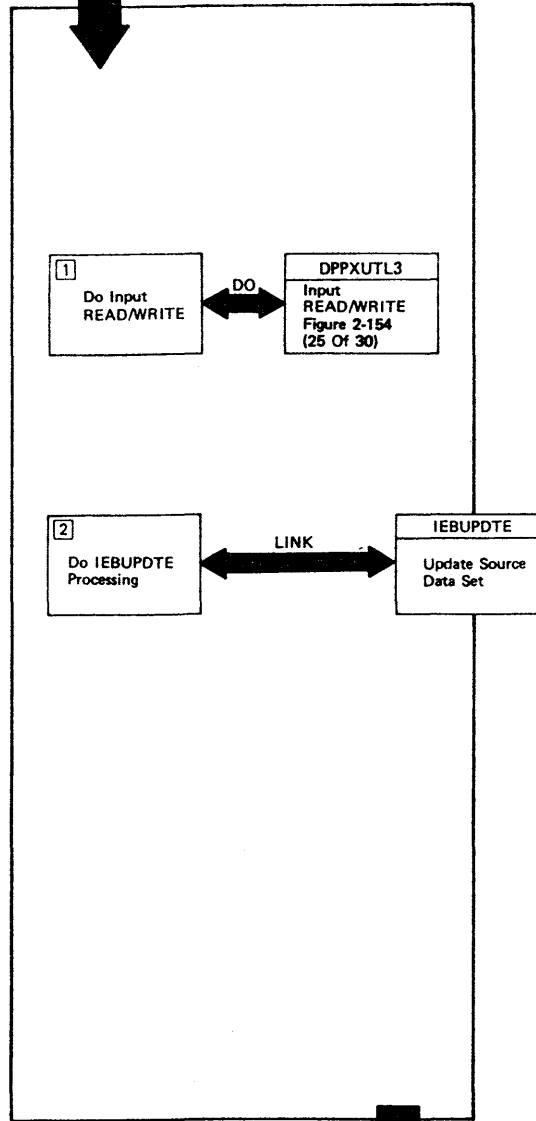
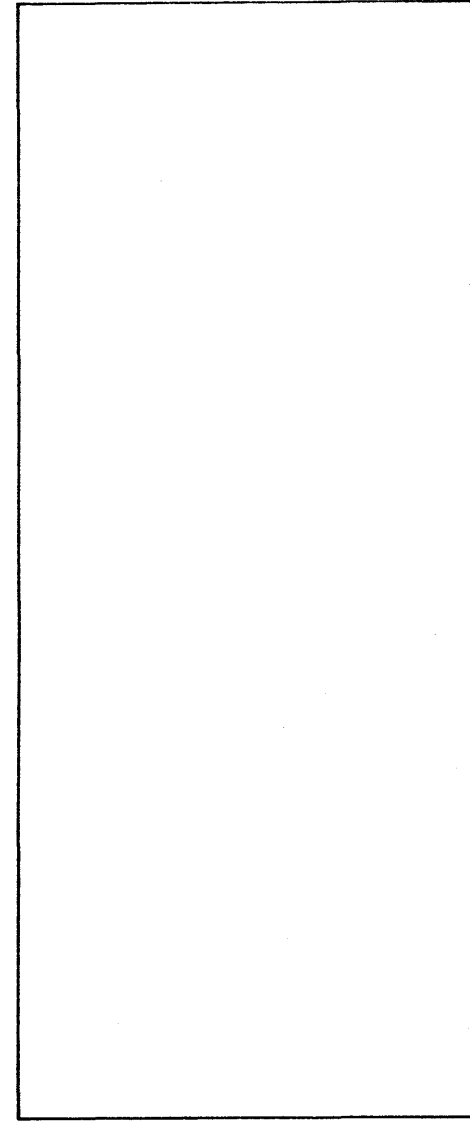


Figure 2-154 (23 Of 30)

Process



Output



DPPXUTIL

Return To Figure 2-154 (9 Of 30)

Figure 2-154 (23 Of 30) - DPPXUTL4 - IEBUPDTE Interface Routine

Figure 2-154 (24 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Control is passed to the input READ/WRITE routine.		DPPXUTIL
2	Link to IEBUPDTE to update the source data set.		DPPXUTIL

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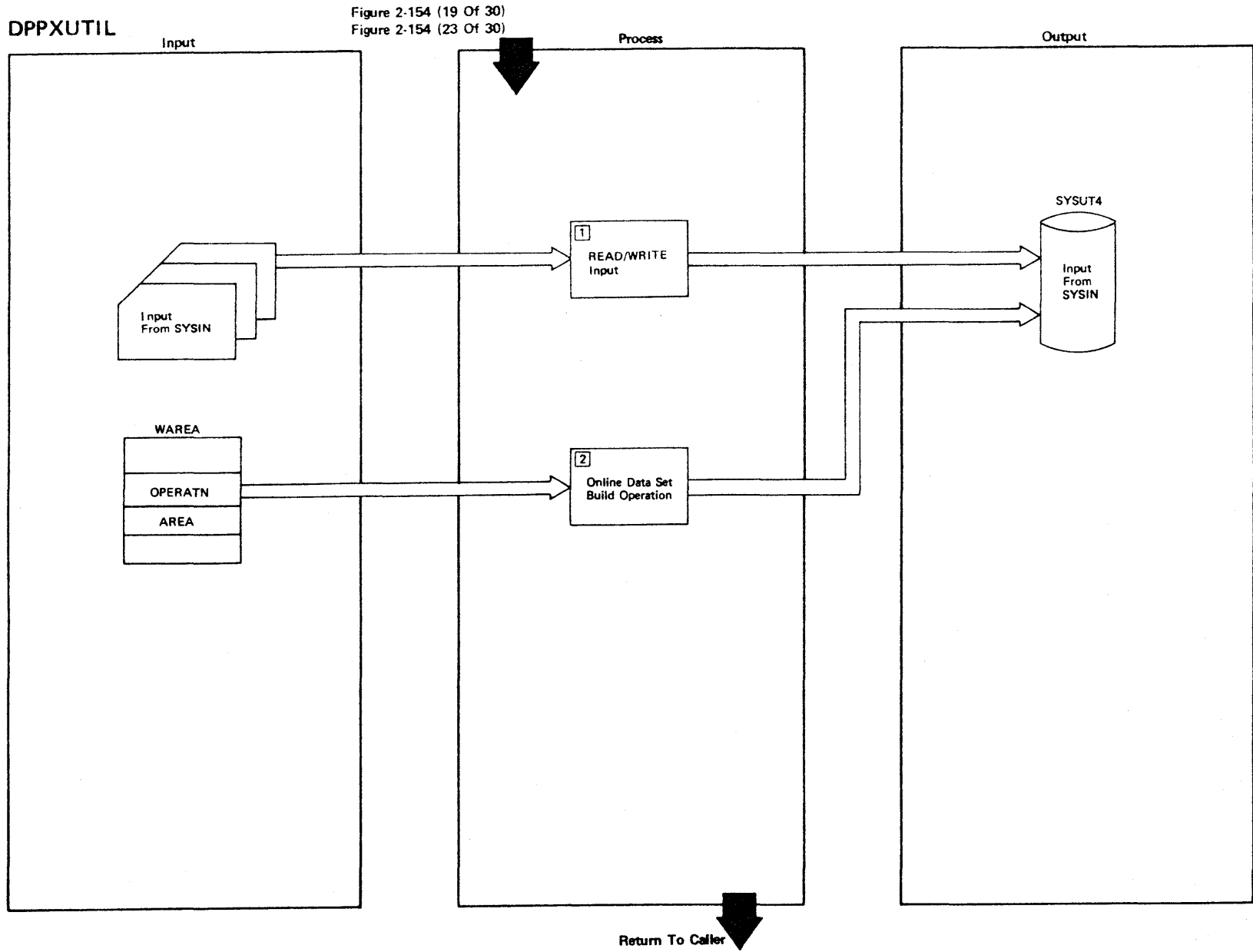
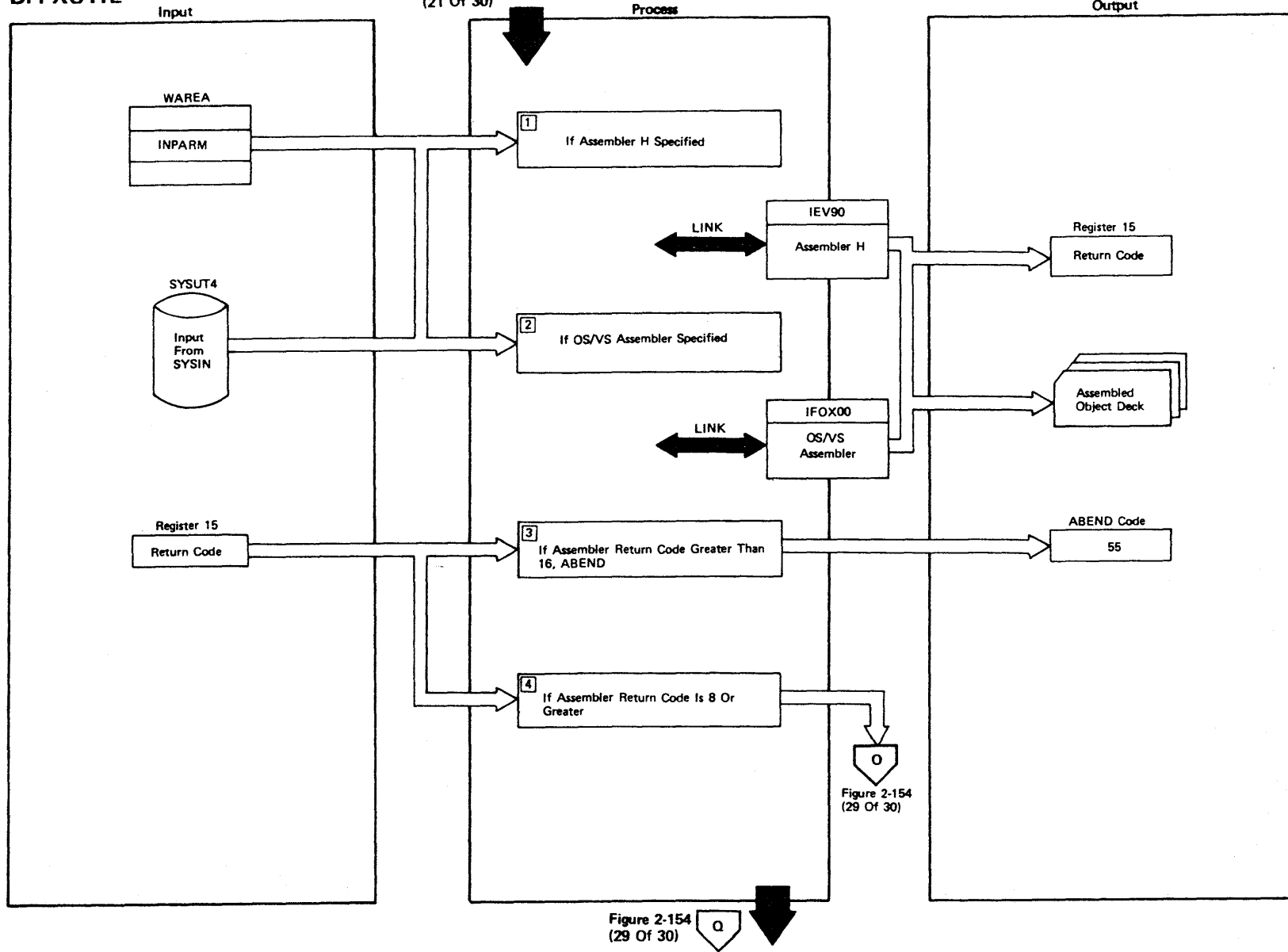


Figure 2-154 (25 Of 30) - DPPXUTL3 - Input Read/Write

Figure 2-154 (26 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	READ input from SYSIN and WRITE input cards to SYSUT4. The message END-OF-FILE ON INPUT DATA SET is written to SYSPRINT when the end-of-file is read on the input data set.	DPPXUT24I	DPPXUTIL
2	If online data set build operation, write appropriate area definition END macro to SYSUT4.		DPPXUTIL

DPPXUTIL



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Figure 2-154 (27 Of 30) - DPPXUTL5 - ASM/Load/FPP Interface

Figure 2-154 (28 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If Assembler H was specified, the input cards on SYSUT4 are assembled by the Assembler H.		DPPXUTIL
2	If the OS/VS1 Assembler is specified, the input cards on SYSUT4 are assembled by the OS/VS1 Assembler.		DPPXUTIL
3	If the assembler return code in register 15 is greater than 16, DPPXUTIL ABENDs with ABEND code 55.	USER 55	DPPXUTIL
4	If the assembler return code in register 15 is 8 or greater, the PROCESSING ABORTED DUE TO BAD RETURN CODE FROM ASSEMBLER message is written to SYSPRINT.	DPPXUT26I	DPPXUTIL

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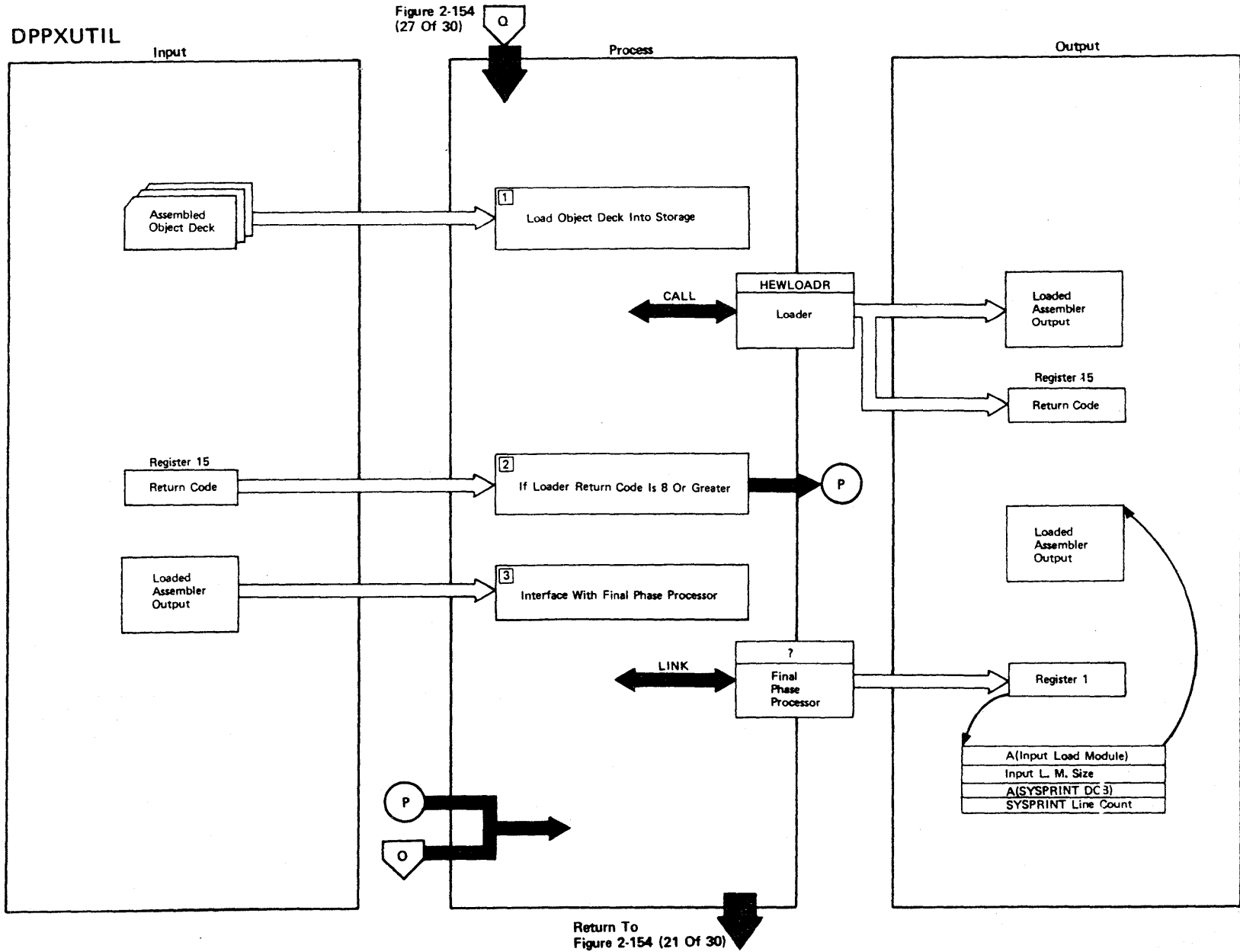


Figure 2-154 (29 Of 30) - DPPXUTL5 - ASM/Load/FPP Interface

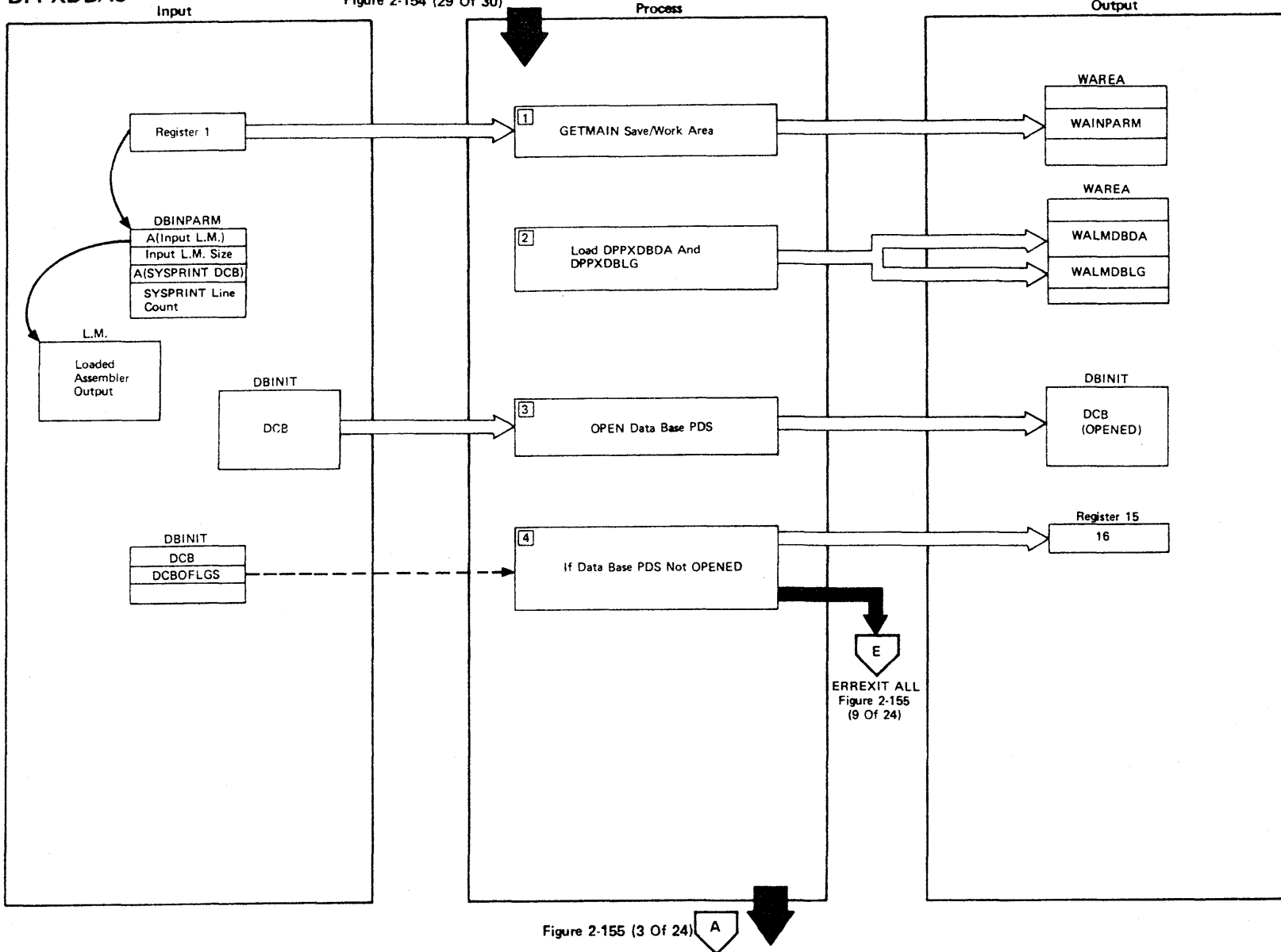
Figure 2-154 (30 of 30).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The assembled object deck is loaded into storage by the LOADER. A return code is returned in register 15.		DDPXUTIL
2	If the return code is 8 or greater, the PROCESSING ABORTED DUE TO BAD RETURN CODE FROM LOADER message is written to SYSPRINT.	DPPXUT26I	DPPXUTIL
3	A link is performed to the final phase processor for online data set build. The name of the final phase processor is not known. The address of a program name is contained in the loaded assembler output.		DPPXUTIL

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DPPXDBAS

Entered Via Link From DPPXUTIL
Figure 2-154 (29 Of 30)



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Figure 2-155 (1 Of 24) - Main Control Routine

Figure 2-155 (2 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	GETMAIN is used to obtain a register save area and work area. The address of the input parameter list is saved in the work area.		DPPXDBAS
2	The data base final phase processor branch routines are LOADED into storage.		DPPXDBAS
3	The DATA BASE FINAL PHASE PROCESSOR ENTERED message is written to SYSPRINT and the data base PDS is OPENed.	DPPXDB01I	DPPXDBAS
4	If the OPEN fails, the UNABLE TO OPEN DATA BASE PDS message is written to SYSPRINT, register 15 is set to 16, and error exit processing is performed.	DPPXDB07I	DPPXDBAS

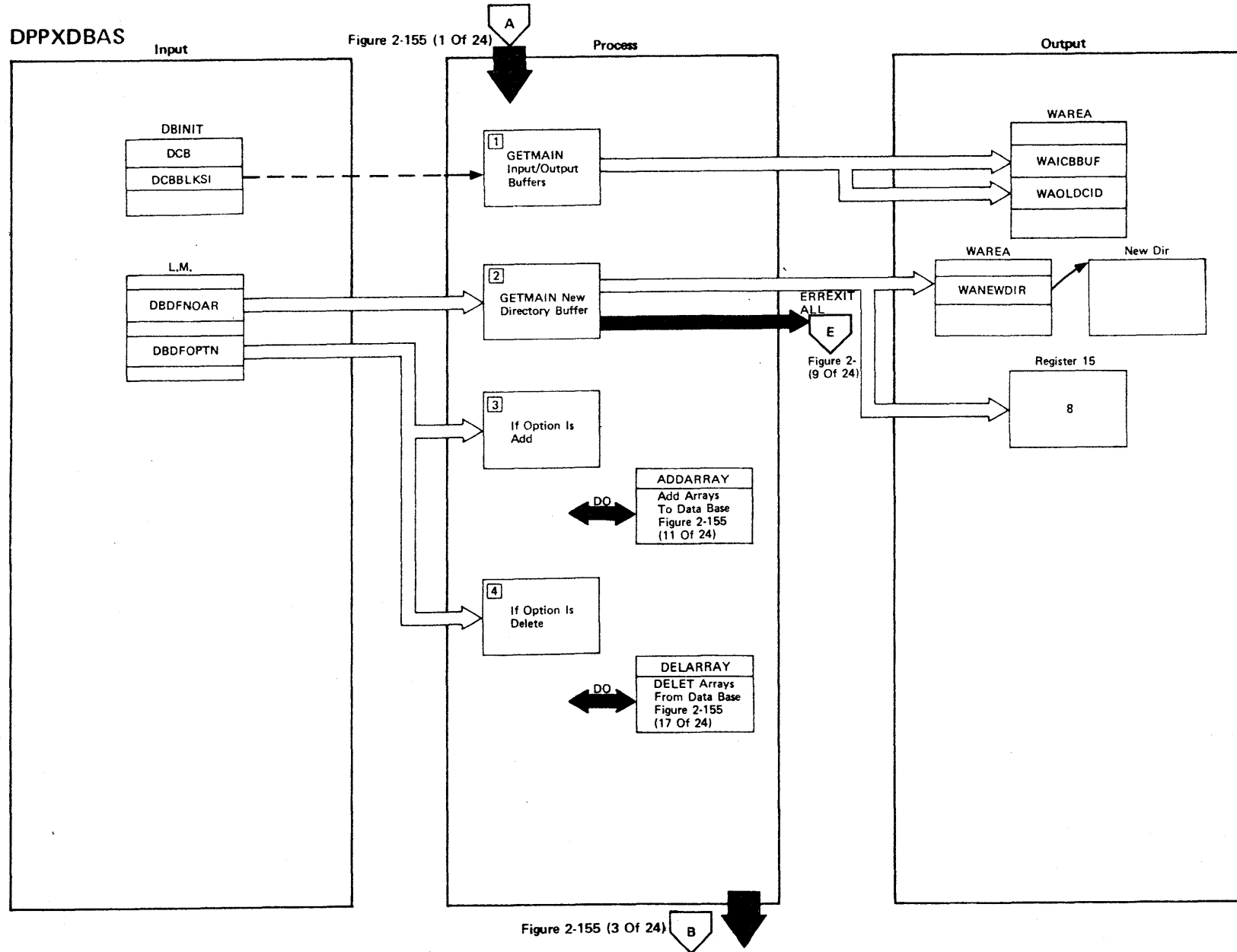
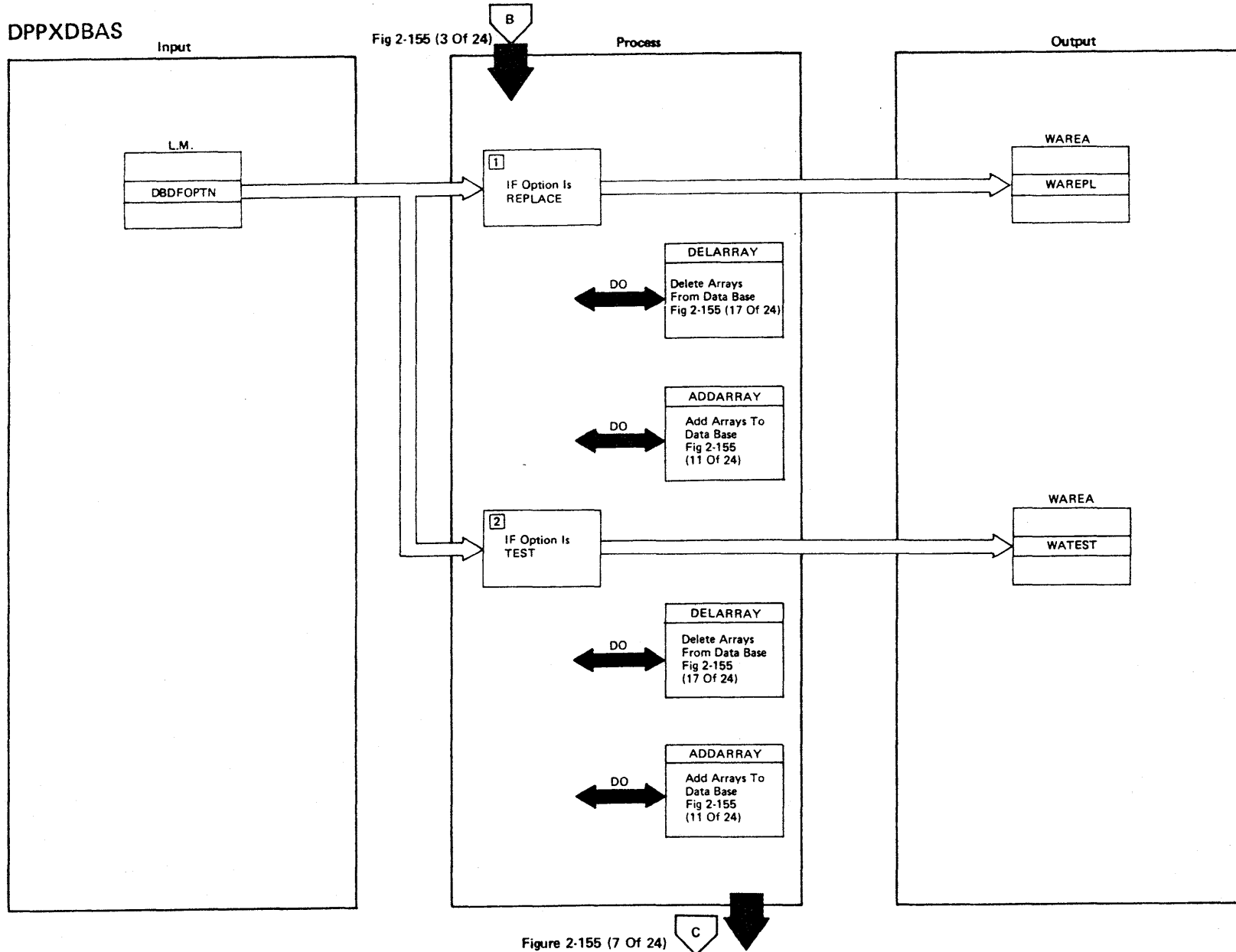


Figure 2-155 (3 Of 24) - Main Control Routine

Figure 2-155 (4 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	GETMAIN is used to obtain buffers for input and output. The addresses of the buffers are saved in the work area.		DPPXDBAS
2	If arrays have been defined in the input load module, GETMAIN is used to obtain storage for new directory entries. Otherwise, the message NO ARRAYS DEFINED is written to SYSPRINT, register 15 is set to return code 8, and error exit processing is performed.	DPPXDB05I	DPPXDBAS
3	If the processing option is ADD, go to the ADD array routine.		DPPXDBAS
4	If the processing option is DELETE, go to the DELETE array routine.		DPPXDBAS

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Figure 2-155 (5 Of 24) - Main Control Routine

Figure 2-155 (6 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the processing option is REPLACE, set the replace flag in the work area, go to the DELETE array routine, and go to the ADD array routine.		DPPXDBAS
2	If the processing option is TEST, set the test flag in the work area, go to the DELETE array routine, and go to the ADD array routine.		DPPXDBAS

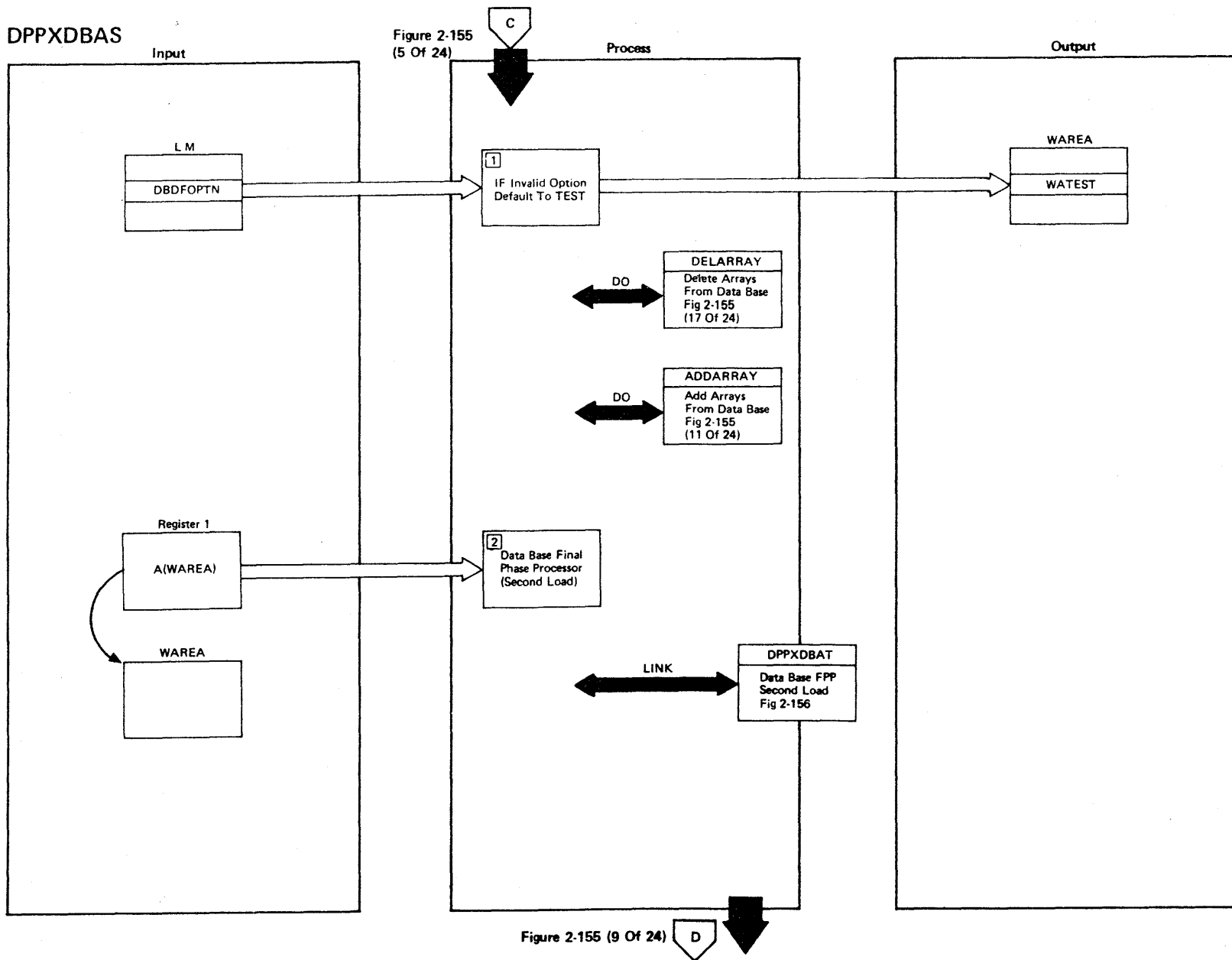


Figure 2-155 (7 Of 24) - Main Control Routine

Figure 2-155 (8 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the processing option is invalid, the test mode flag is set in the work area, and the message, INVALID OPTION-TEST ASSUMED, is written to SYSPRINT. DELETE array and ADD array processing is performed.	DPPXDB04I	DPPXDBAS
2	The second load of the data base final phase processor is entered via a LINK SVC to complete data base processing.		DPPXDBAS

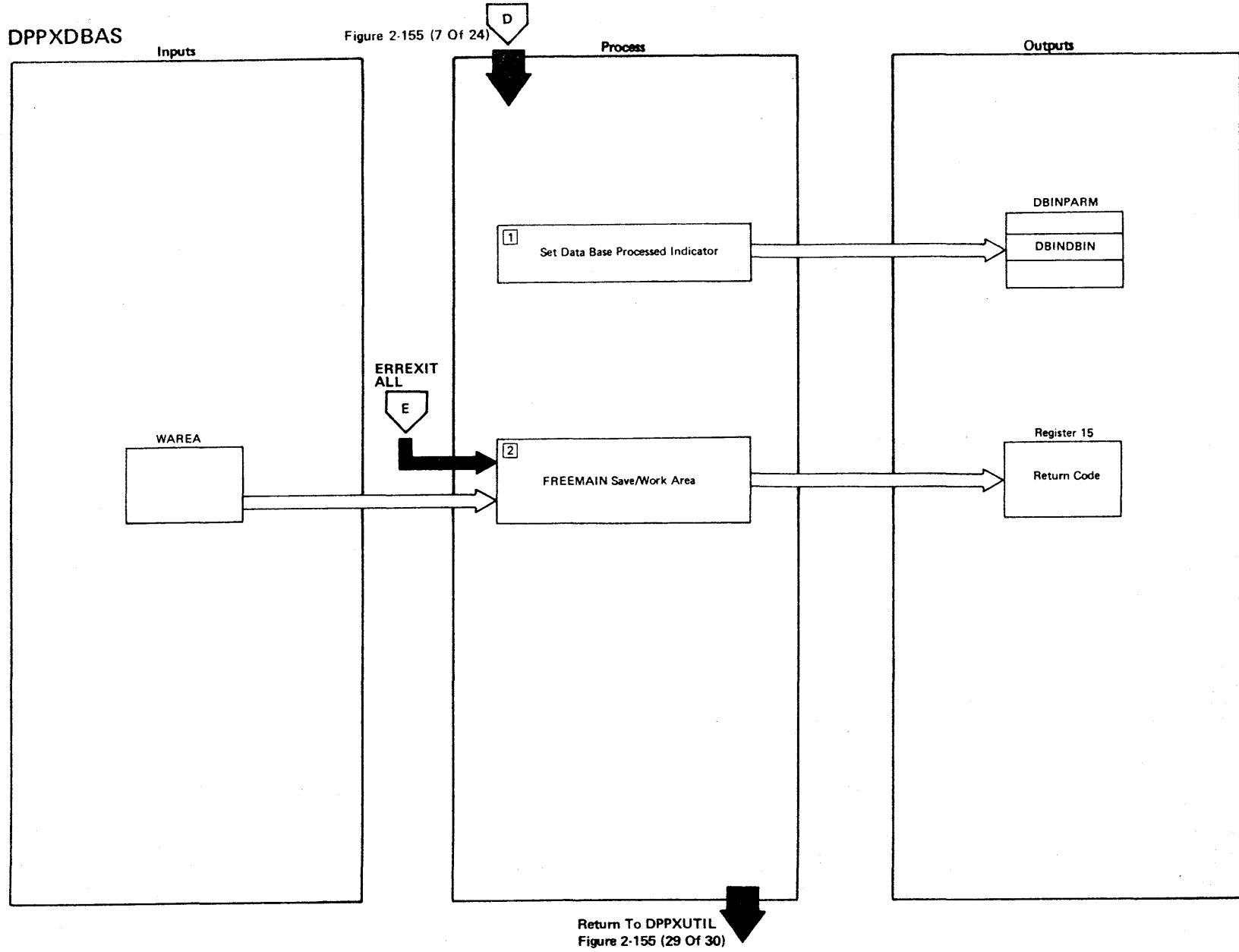


Figure 2-155 (9 Of 24) - Main Control Routine

Figure 2-155 (10 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Set data base processed indicator in the input parameters to tell DPPXUTIL that data base processing was performed.		DPPXDBAS
2	The DATA BASE FINAL PHASE PROCESSOR COMPLETED message is written to SYSPRINT, the save work area is freed, and the return code is set in register 15.	DPPXDB03I	DPPXDBAS

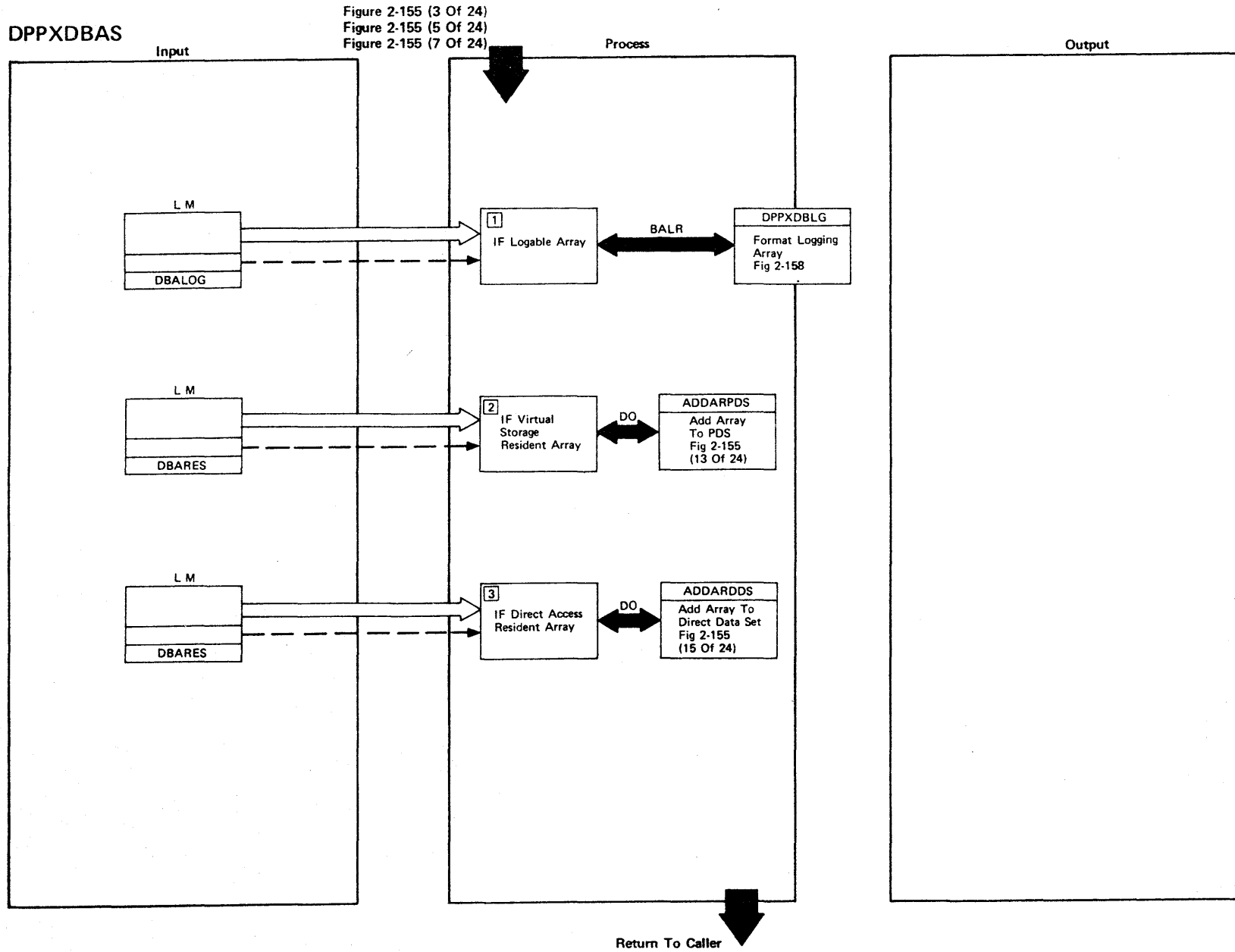


Figure 2-155 (11 Of 24) - ADDARRAY - Add Arrays To Data Base

Figure 2-155 (12 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the array being processed is a loggable virtual storage resident array, BALR to the logging array formatter.		DPPXDBAS
2	If the array is a virtual storage resident array, go to the routine to ADD arrays to the data base PDS.*		DPPXDBAS
3	If the array is a direct access resident array, go to the routine to ADD arrays to the data base direct data set.*		DPPXDBAS
<hr/> <p>*These messages may be written to SYSPRINT:</p> <p>DUPLICATE ARRAY NAME DUMMY BIT SET BLDL I/O ERROR MESSAGE</p>		<p>DPPXDB06I DPPXDB17I DPPXDB18I</p>	

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DPPXDBAS

Figure 2-155
(11 Of 24)

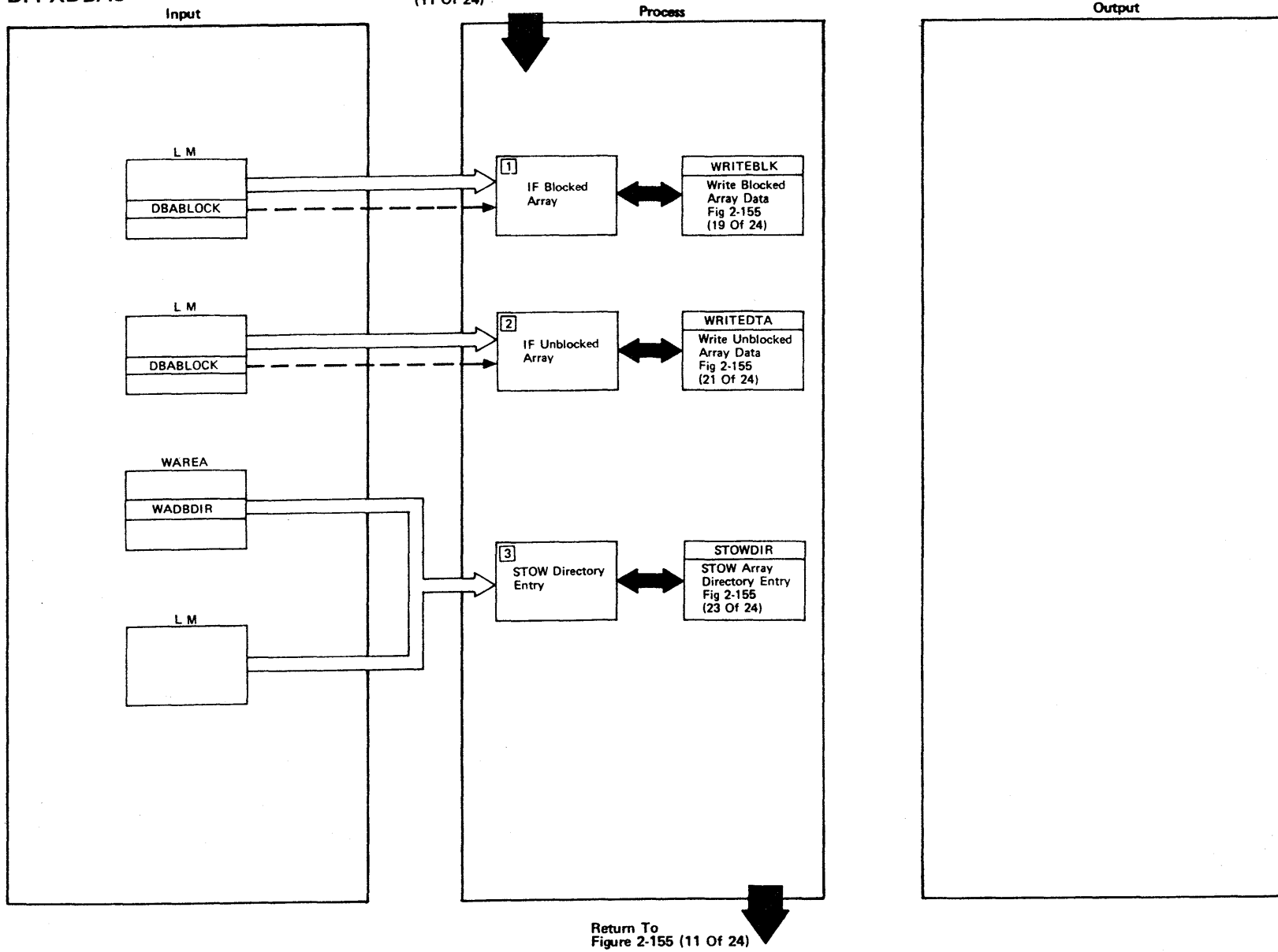


Figure 2-155 (13 Of 24) - ADDARPDS - Add Arrays To Data Base PDS

Figure 2-155 (14 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the array is blocked, go to the routine to write blocked array data to the data base PDS.		DPPXDBAS
2	If the array is unblocked, go to the routine to write unblocked array data to the data base PDS.		DPPXDBAS
3	STOW is used to write a dummy directory entry and an end-of-file at the end of the PDS array data. The real directory entry is moved to the new directory buffer.		DPPXDBAS

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DPPXDBAS

Figure 2-155
(11 Of 24)

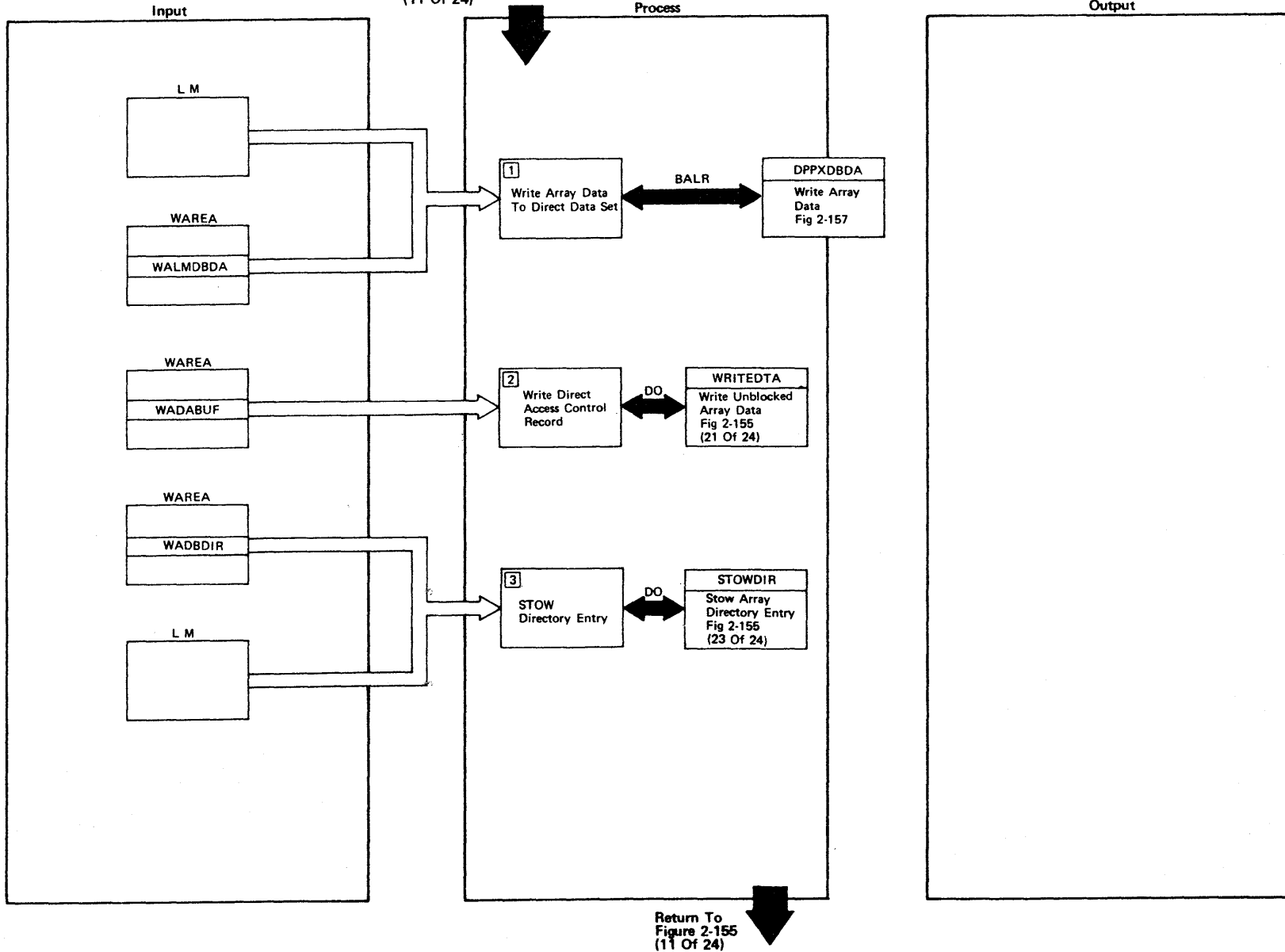


Figure 2-155 (15 Of 24) - ADDARDDS - Add Arrays To Data Base Direct Data Set

Figure 2-155 (16 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	BALR to DPPXDBDA to write array data to the data base direct data set.		DPPXDBAS
2	Go to the routine to write unblocked array data to write the direct access control record to the data base PDS.		DPPXDBAS
3	STOW is used to write a dummy directory entry and an end-of-file at the end of the PDS array data. The real directory entry is moved to the new directory buffer.		DPPXDBAS

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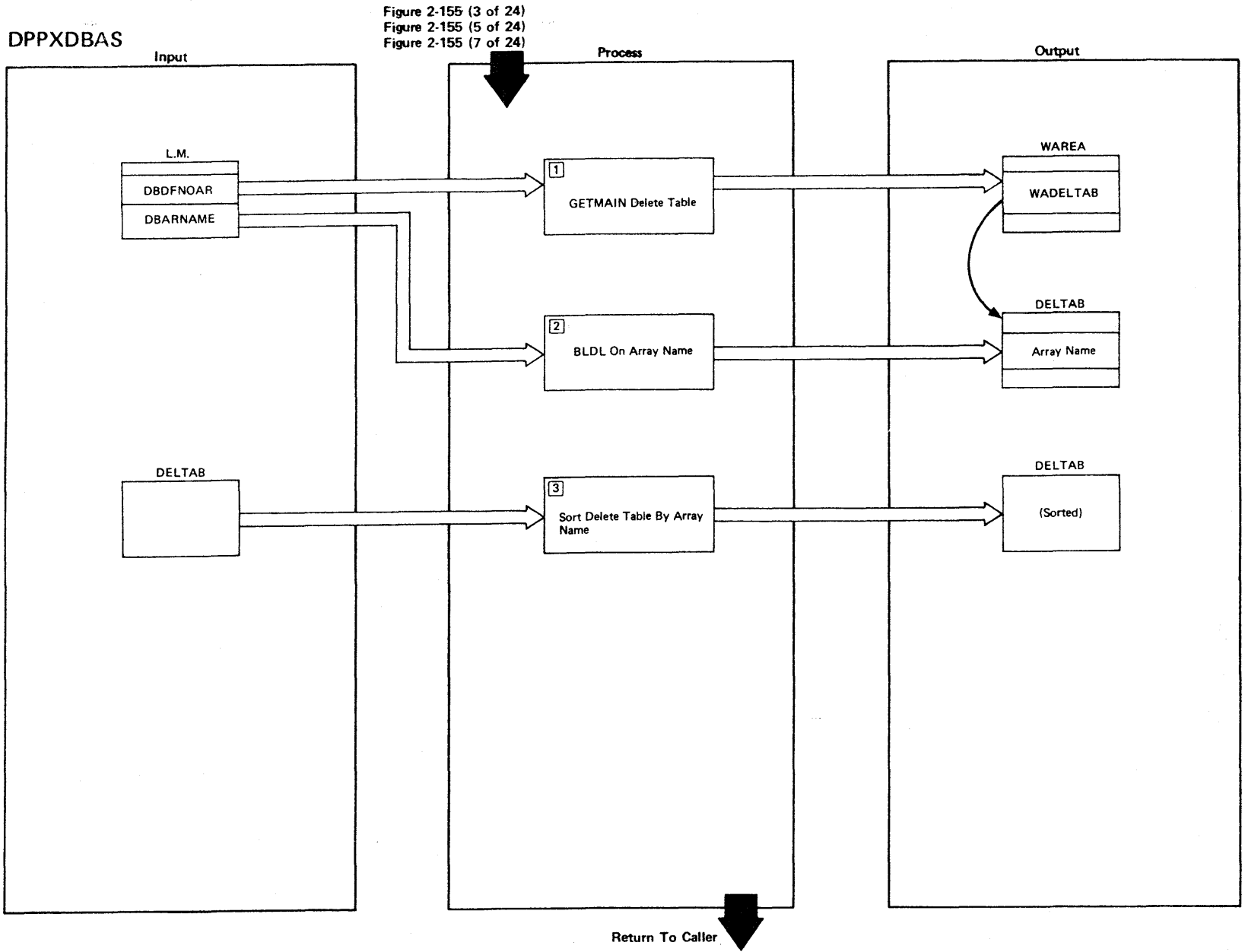


Figure 2-155 (17 Of 24) - DELARRAY - Delete Array From Data Base

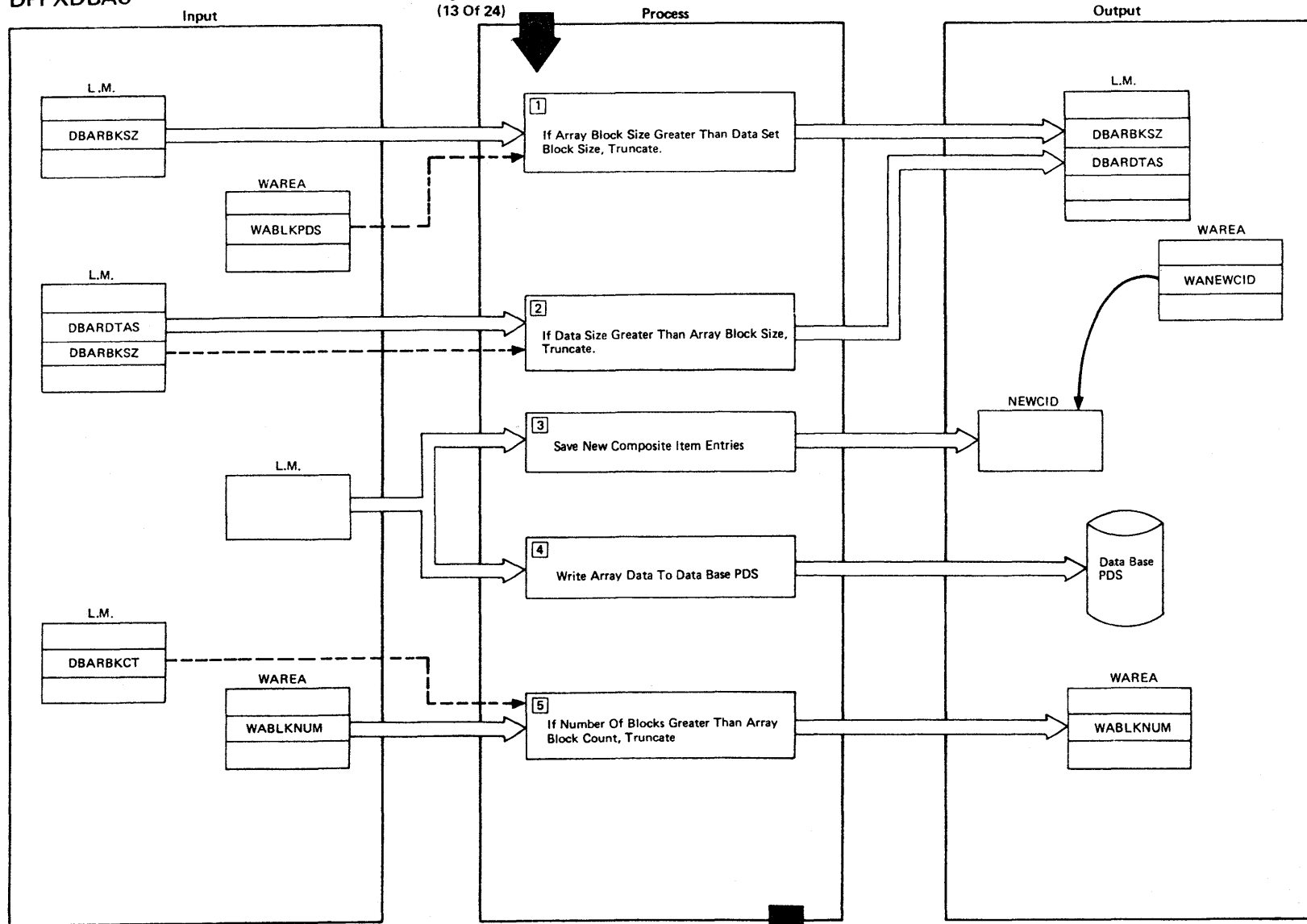
Figure 2-155 (18 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	GETMAIN is used to obtain storage for the DELETE table.		DPPXDBAS
2	BLDL is used to determine if the array exists. If the array is found on the data base PDS directory, the array name is saved in the DELETE table.*		DPPXDBAS
3	The DELETE table is sorted in ascending sequence by array name.		DPPXDBAS
<hr/> <p>*These messages may be written to SYSPRINT.</p> <p>ARRAY DELETED ARRAY NOT FOUND DUMMY BIT SET BLDL I/O ERROR</p>		<p>DPPXBD12I DPPXDB15I DPPXDB17I DPPXDB18I</p>	

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DPPXDBAS

Figure 2-155
(13 Of 24)



Return To Figure 2-155
(13 Of 24)

Figure 2-155 (19 Of 24) - WRITEBLK - Write Blocked Array Data To PDS

Figure 2-155 (20 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the array blocksize is greater than the data set blocksize, set the array blocksize equal to the data blocksize. Write the ARRAY BLOCKSIZE TRUNCATED message to SYSPRINT.	DPPXDB10I	DPPXDBAS
2	If the array data size is greater than the array blocksize, truncate the excess data and write the DATA TRUNCATED message to SYSPRINT.	DPPXDB09I	DPPXDBAS
3	Move the item control blocks for all named items into the new composite items buffer.		DPPXDBAS
4	Write blocked array data to the data base PDS. If assigned block numbers are out of sequence, default to the next sequential block number. Write the BLOCK NUMBER ERROR message to SYSPRINT.	DPPXDB20I	DPPXDBAS
5	If the number of blocks of array data written exceeds the array block count, truncate the excess blocks. Write the ARRAY BLOCK COUNT EXCEEDED message to SYSPRINT.	DPPXDB16I	DPPXDBAS

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DPPXDBAS

Figure 2-155 (13 Of 24)
Figure 2-155 (15 Of 24)

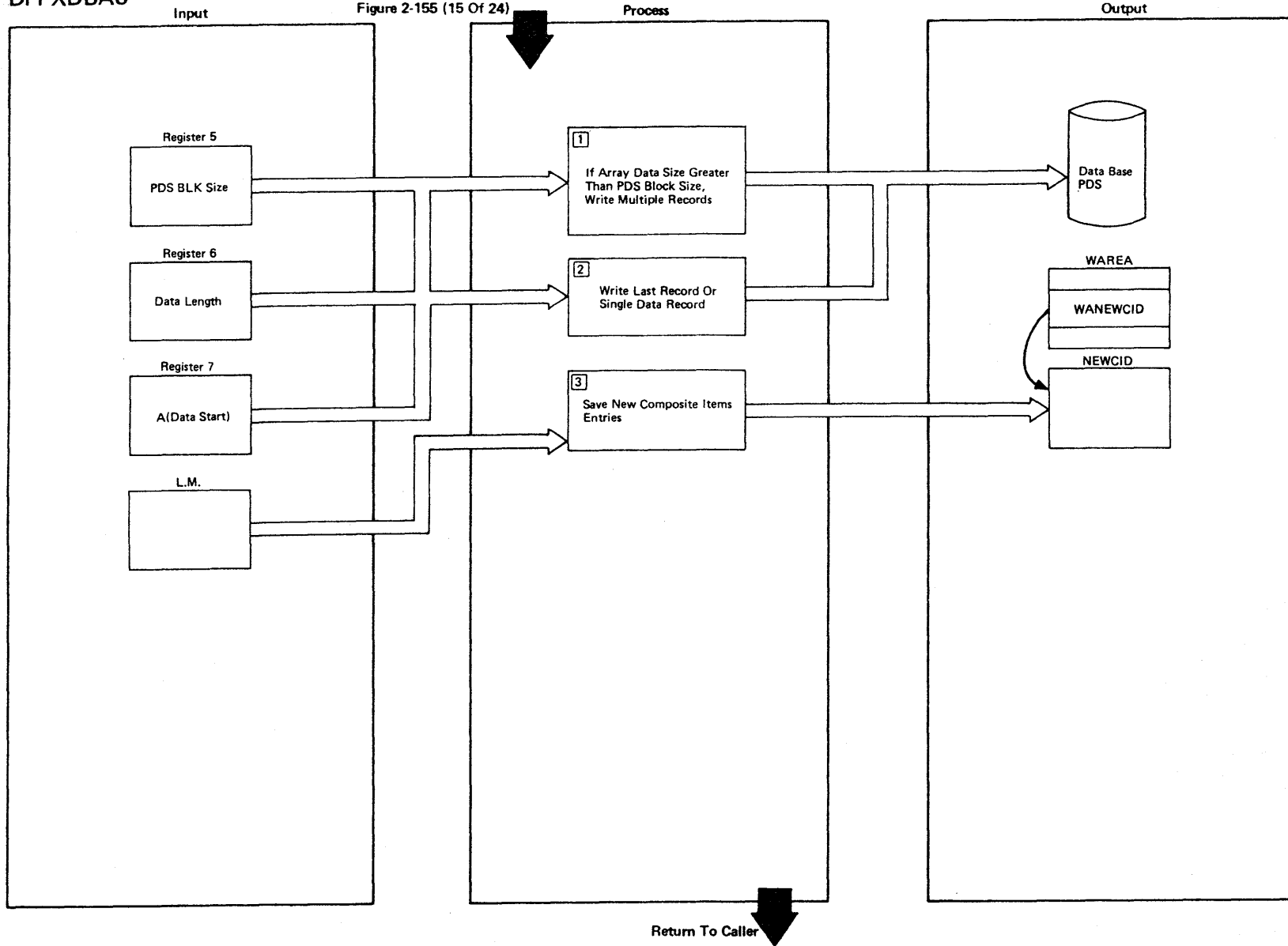


Figure 2-155 (21 Of 24) - WRITEDTA - Write Unblocked Array Data To PDS

Figure 2-155 (22 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the array data size is greater than the data base PDS blocksize, write PDS blocksize records until the size of the remaining data is less or equal to the PDS blocksize.		DPPXDBAS
2	Write one data record to the PDS which is less than or equal to the size of the data base PDS blocksize.		DPPXDBAS
3	Move the item control blocks for all named items into the new composite items buffer.		DPPXDBAS

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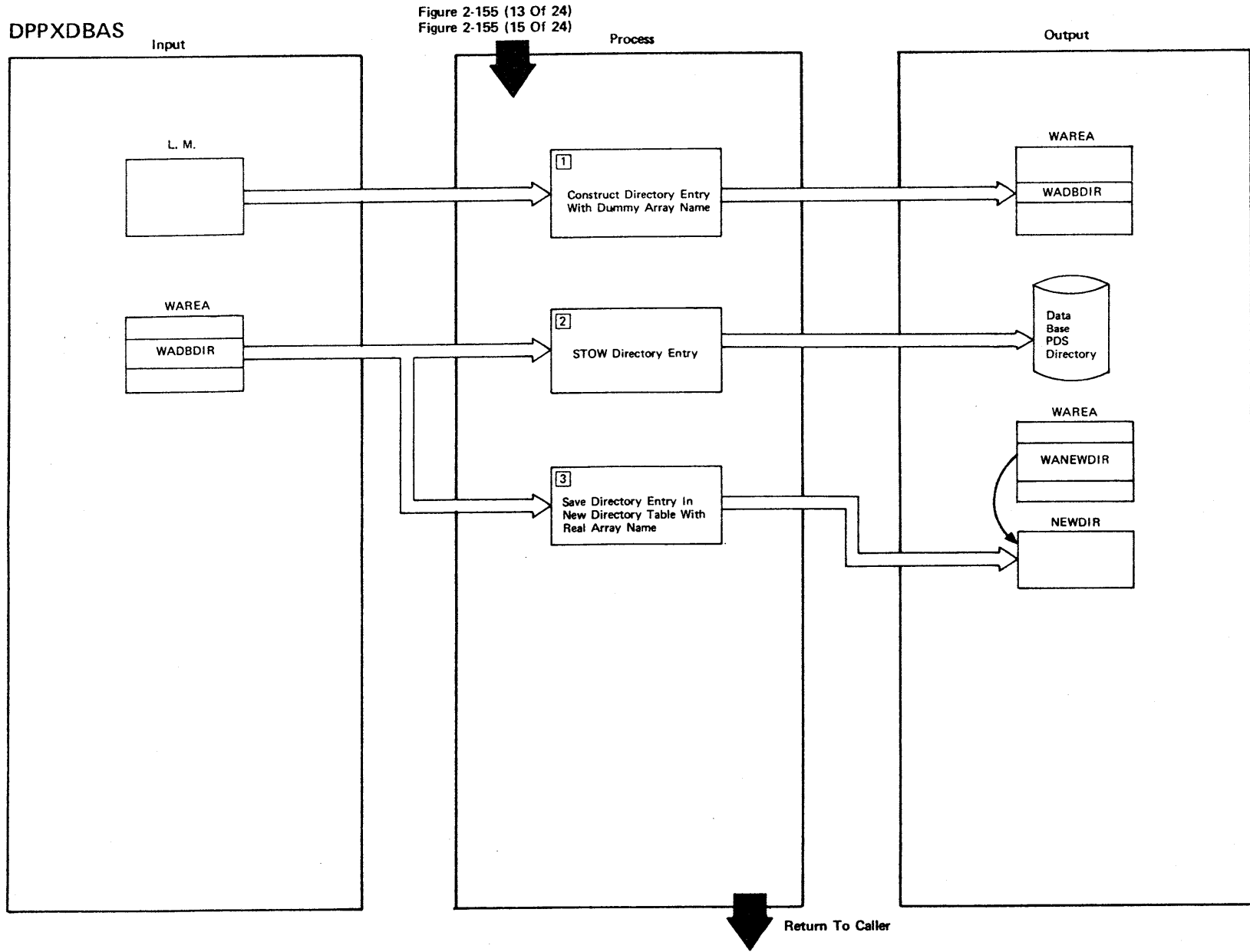


Figure 2-155 (23 Of 24) - STOWDIR - Stow PDS Directory Entry

Figure 2-155 (24 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Construct a new data base array directory entry with a dummy array name.*		DPPXDBAS
2	STOW the directory entry into the data base PDS directory. This will cause an end-of-file to be written at the end of the array data.		
3	The real array name is moved into the directory entry and the directory entry is saved in the new directory entry buffer.		
<hr/> <p>*These messages may be written to SYSPRINT:</p> <p>ARRAY ADDED ARRAY REPLACED ARRAY TESTED DUPLICATE ARRAY NAME</p>		<p>DPPXDB11I DPPXDB13I DPPXDB14I DPPXDB19I</p>	

DPPXDBAT

Entered Via Link From DPPXDBAS
Figure 2-155 (7 Of 24)

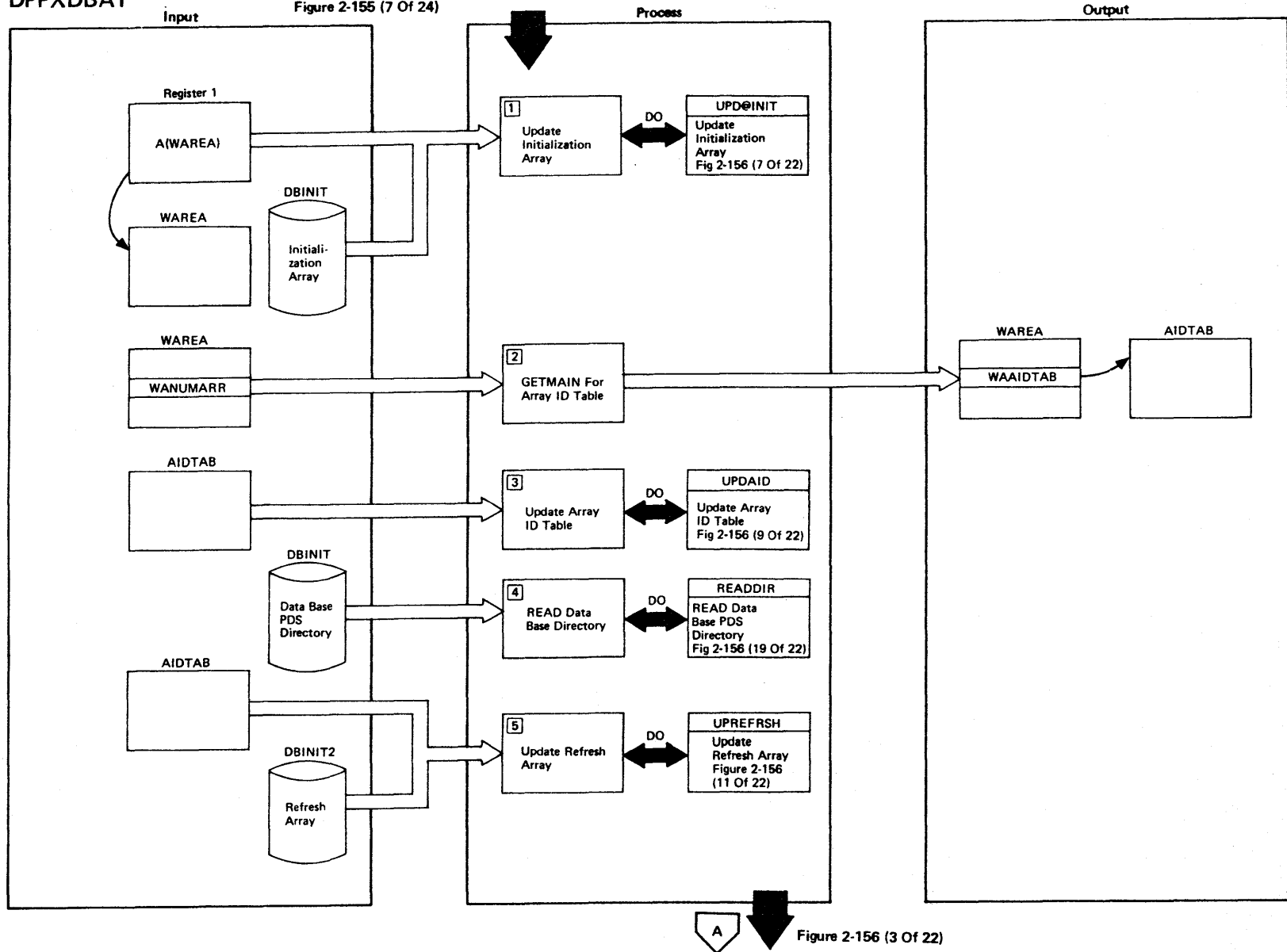


Figure 2-156 (1 Of 22) - Main Control Routine

Figure 2-156 (3 Of 22)

Figure 2-156 (2 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Branch to the routine to update the initialization array.		DPPXDBAT
2	GETMAIN is used to obtain storage for the array ID table.		DPPXDBAT
3	Branch to the routine to update the array ID table.		DPPXDBAT
4	Branch to the routine to read the data base directory.		DPPXDBAT
5	Branch to the routine to update the refresh array, @REFRSH		DPPXDBAT

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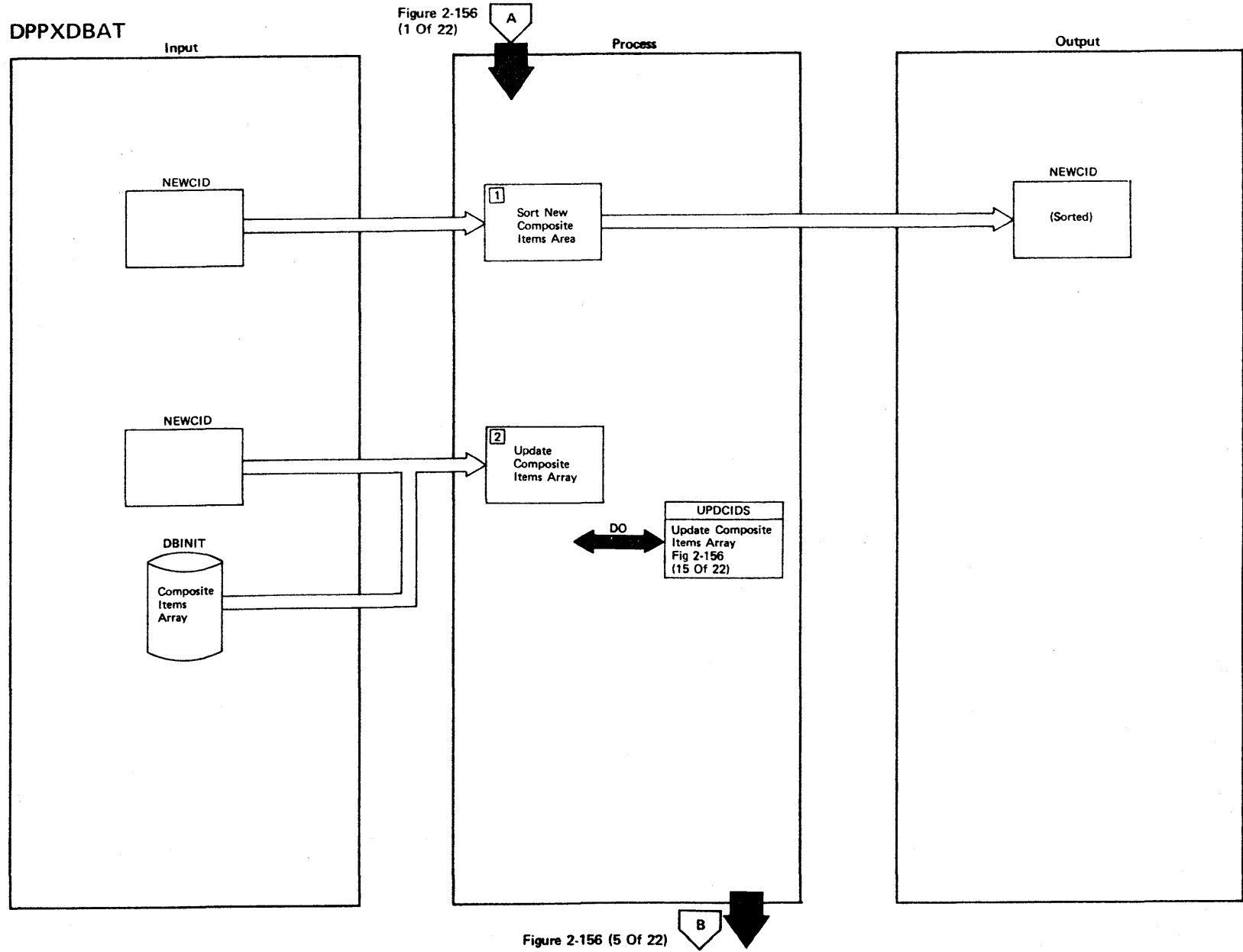


Figure 2-156 (3 Of 22) - Main Control Routine

Figure 2-156 (4 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Sort the new composite items table in ascending sequence by item name.		DPPXDBAT
2	Branch to the routine to update the composite items array.		DPPXDBAT

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DPPXDBAT

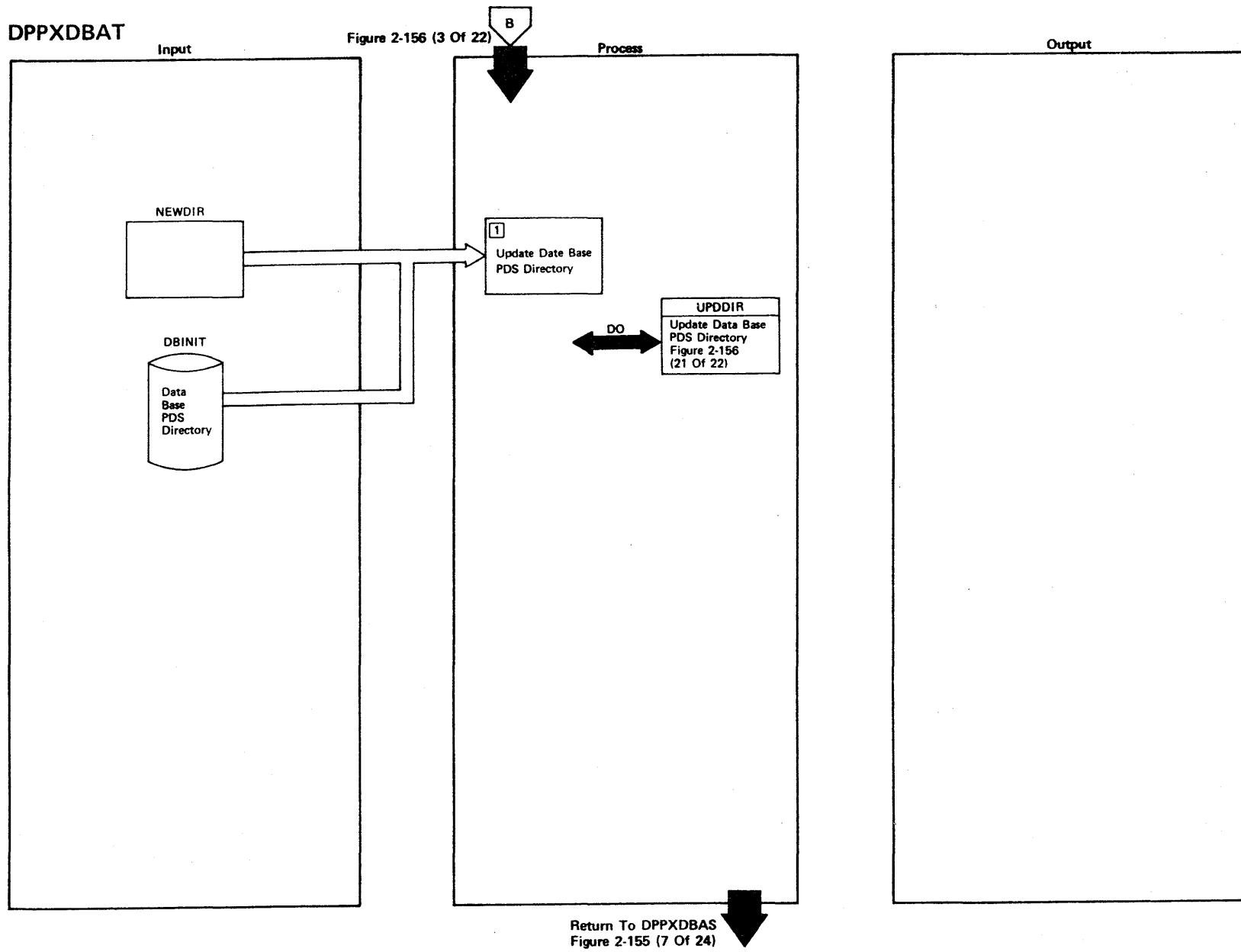


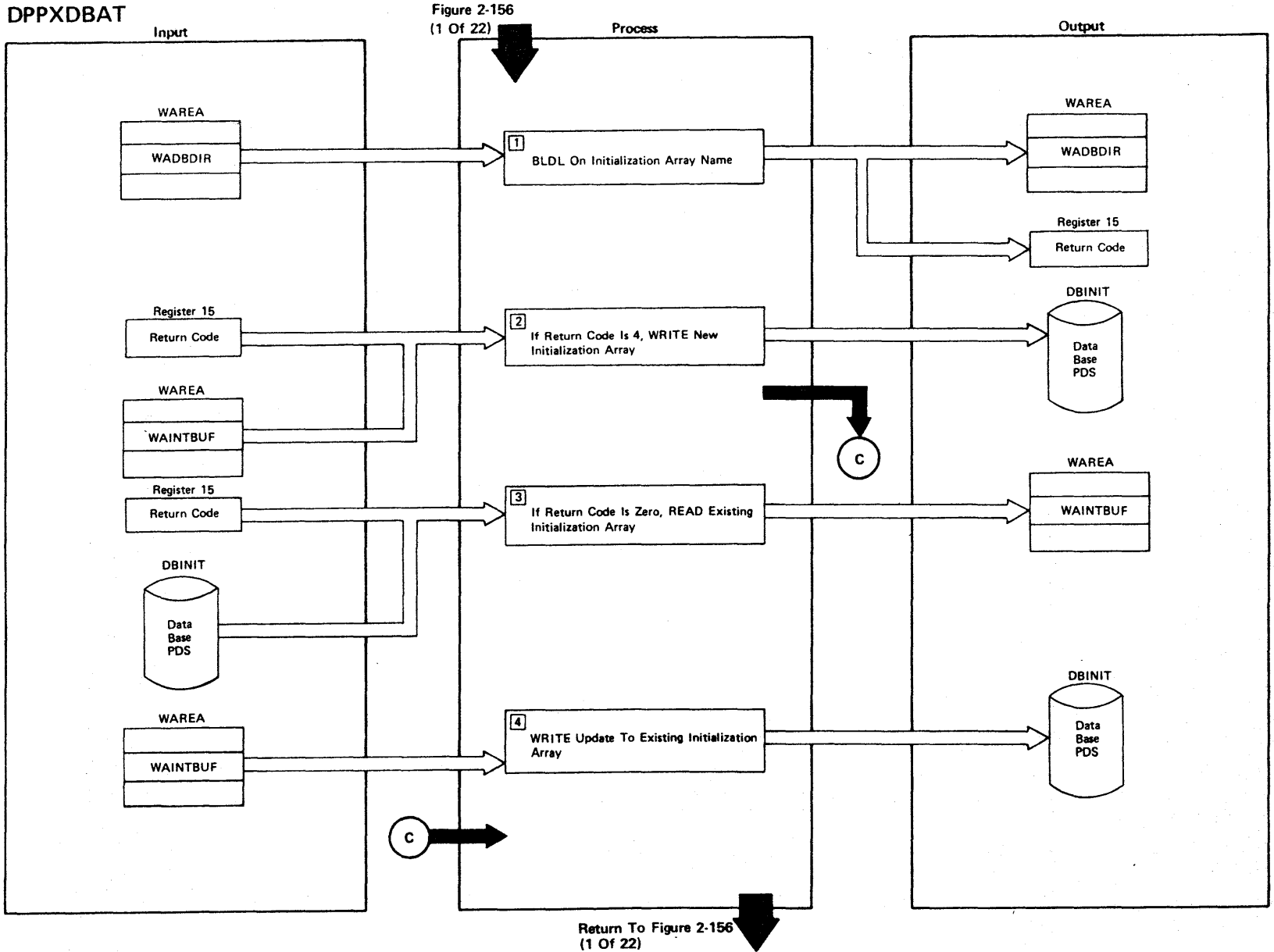
Figure 2-156 (5 Of 22) - Main Control Routine

Figure 2-156 (6 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Branch to the routine to update the data base PDS directory.		DPPXDBAT

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DPPXDBAT



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Figure 2-156 (7 Of 22) - UPD@INIT - Update Initialization Array

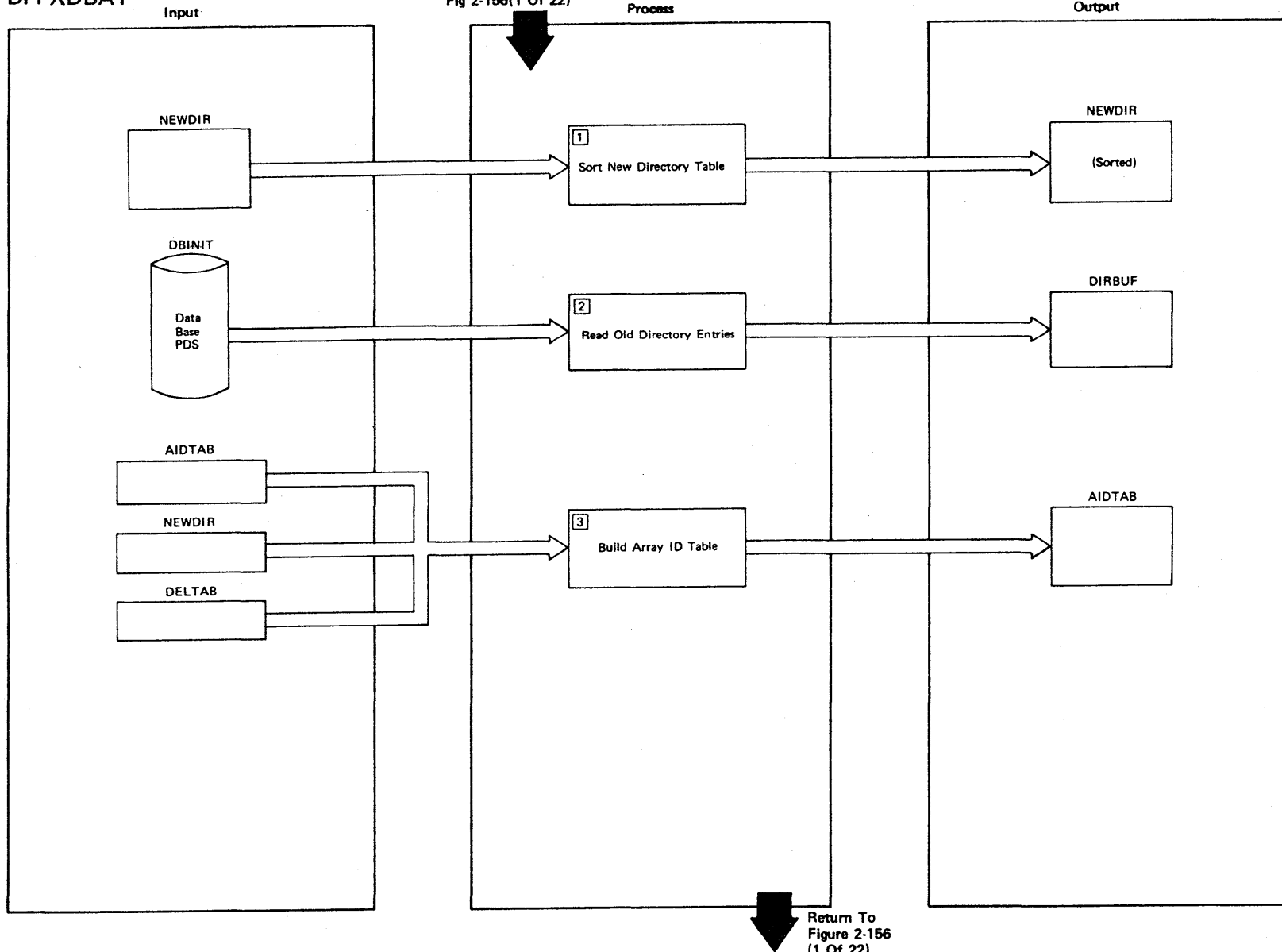
Figure 2-156 (8 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	BLDL is used to locate the data base initialization array on the data base PDS.		DPPXDBAT
2	If the BLDL return code is 4, no initialization array exists on the data base, and a new initialization array is written to the data base.		DPPXDBAT
3	If the BLDL return code is 0, the existing initialization array is read from the data base.		DPPXDBAT
4	The initialization array data is updated and written back to the data base PDS.		DPPXDBAT

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DPPXDBAT

Fig 2-156(1 Of 22)



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Figure 2-156 (9 Of 22) - UPDAID - Update Array ID Table

Return To
Figure 2-156
(1 Of 22)

Figure 2-156 (10 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Sort the new directory table in ascending sequence by array name.		DPPXDBAT
2	The data base PDS directory is read from the data base data set and saved in the directory buffer.		DPPXDBAT
3	The contents of the array ID table are constructed.		DPPXDBAT

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DPPXDBAT

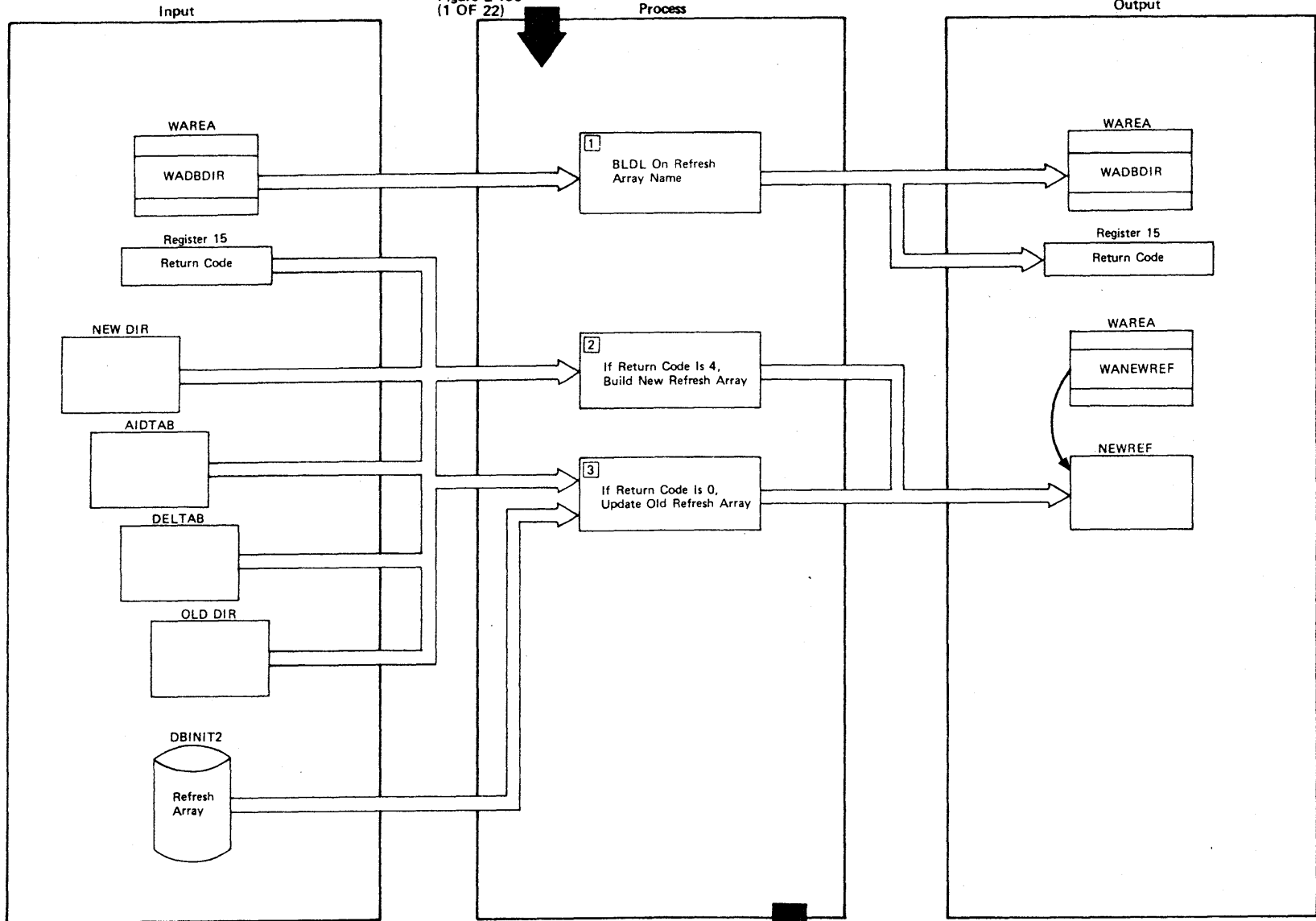


Figure 2-156 (1 OF 22)

Figure 2-156 (13 Of 22)

D

Figure 2-156 (11 Of 22) - UPRFRSH - Update Refresh Array

Figure 2-156 (12 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	BLDL is used to locate the refresh array on the data base PDS.		DPPXDBAT
2	If the BLDL return code is 4, the refresh array does not exist, and a new refresh array is constructed.		DPPXDBAT
3	If the BLDL return code is 0, the existing refresh array is read from the data base PDS and updated.		DPPXDBAT

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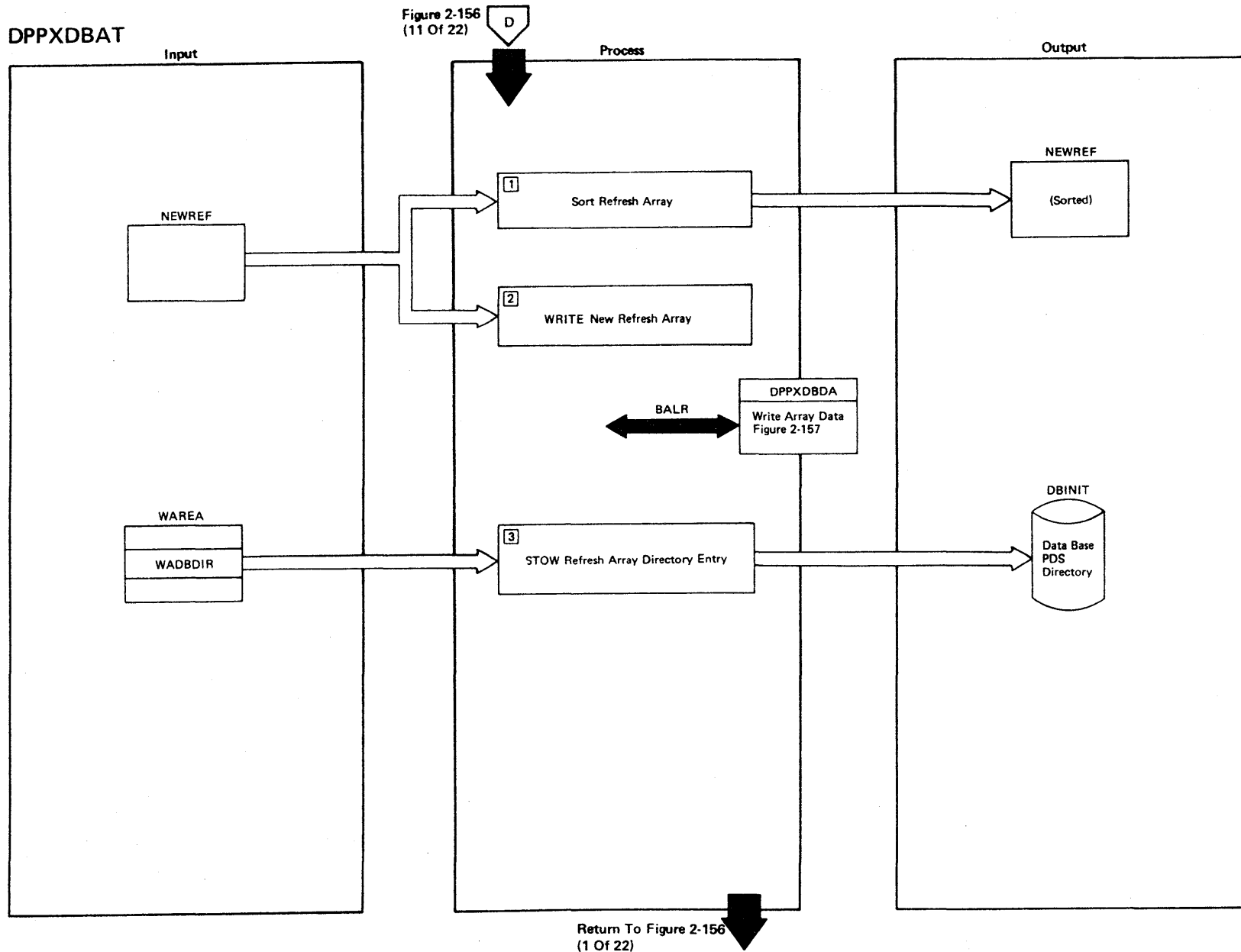


Figure 2-156 (13 Of 22) - UPREFRSH - Update Refresh Array

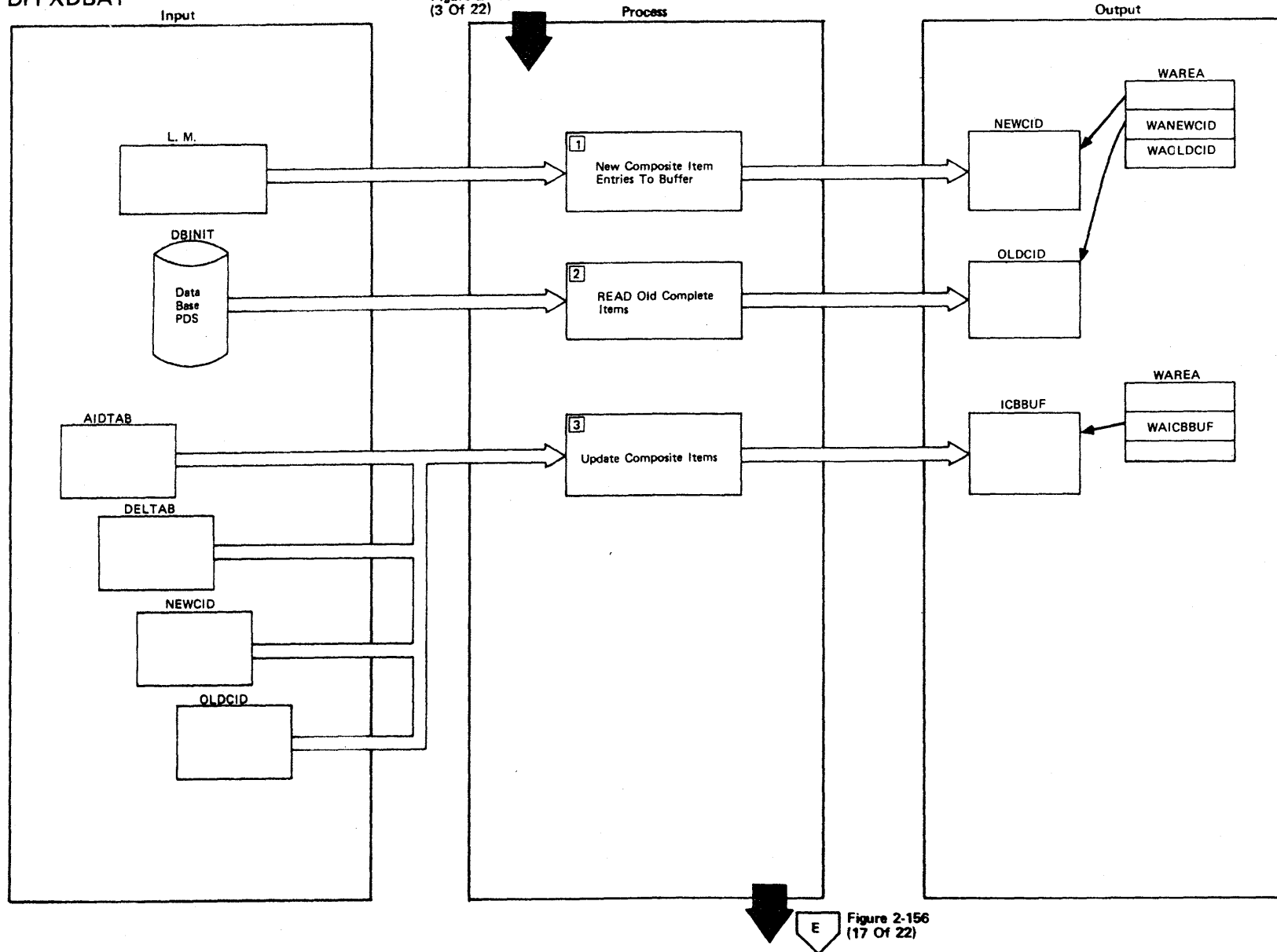
Figure 2-156 (14 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The refresh array is sorted in ascending sequence by array ID.		DPPXDBAT
2	BALR to DPPXDBDA to write the new refresh array to the data base direct access data set.		DPPXDBAT
3	STOW the refresh array directory entry to the data base PDS.		DPPXDBAT

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DPPXDBAT

Figure 2-156
(3 Of 22)



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Figure 2-156 (15 Of 22) - UPDCIDS - Update Composite Items Array

Figure 2-156
(17 Of 22)

Figure 2-156 (16 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Move new composite items to new composite items buffer.		DPPXDBAT
2	READ the existing composite items array from the data base PDS.		DPPXDBAT
3	Update the composite items. If any duplicate item names exist, WRITE the DUPLICATE ITEM NAME message to SYSPRINT.	DPPXDB08I	DPPXDBAT

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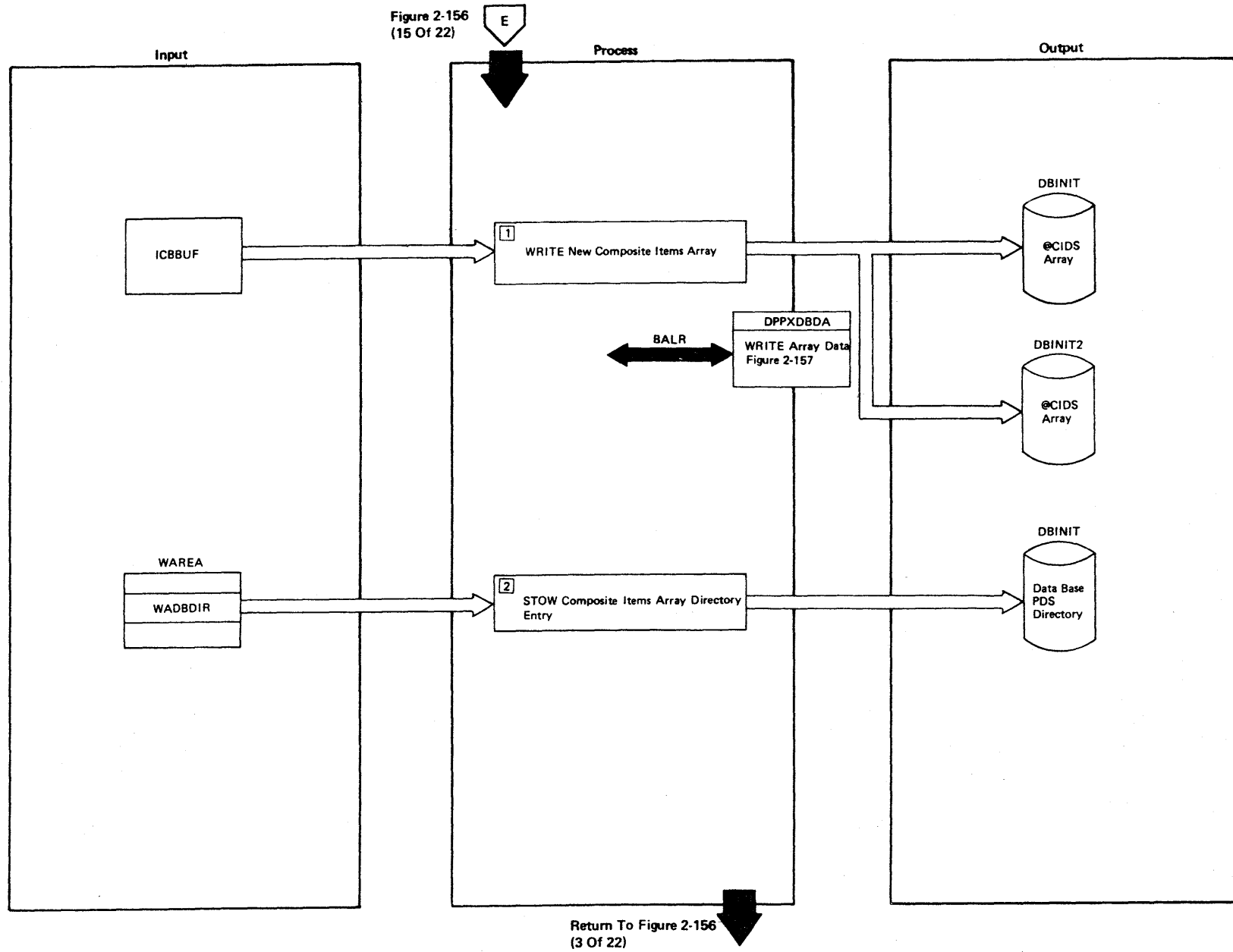


Figure 2-156 (17Of 22) - UPDCIDS - Update Composite Items Array

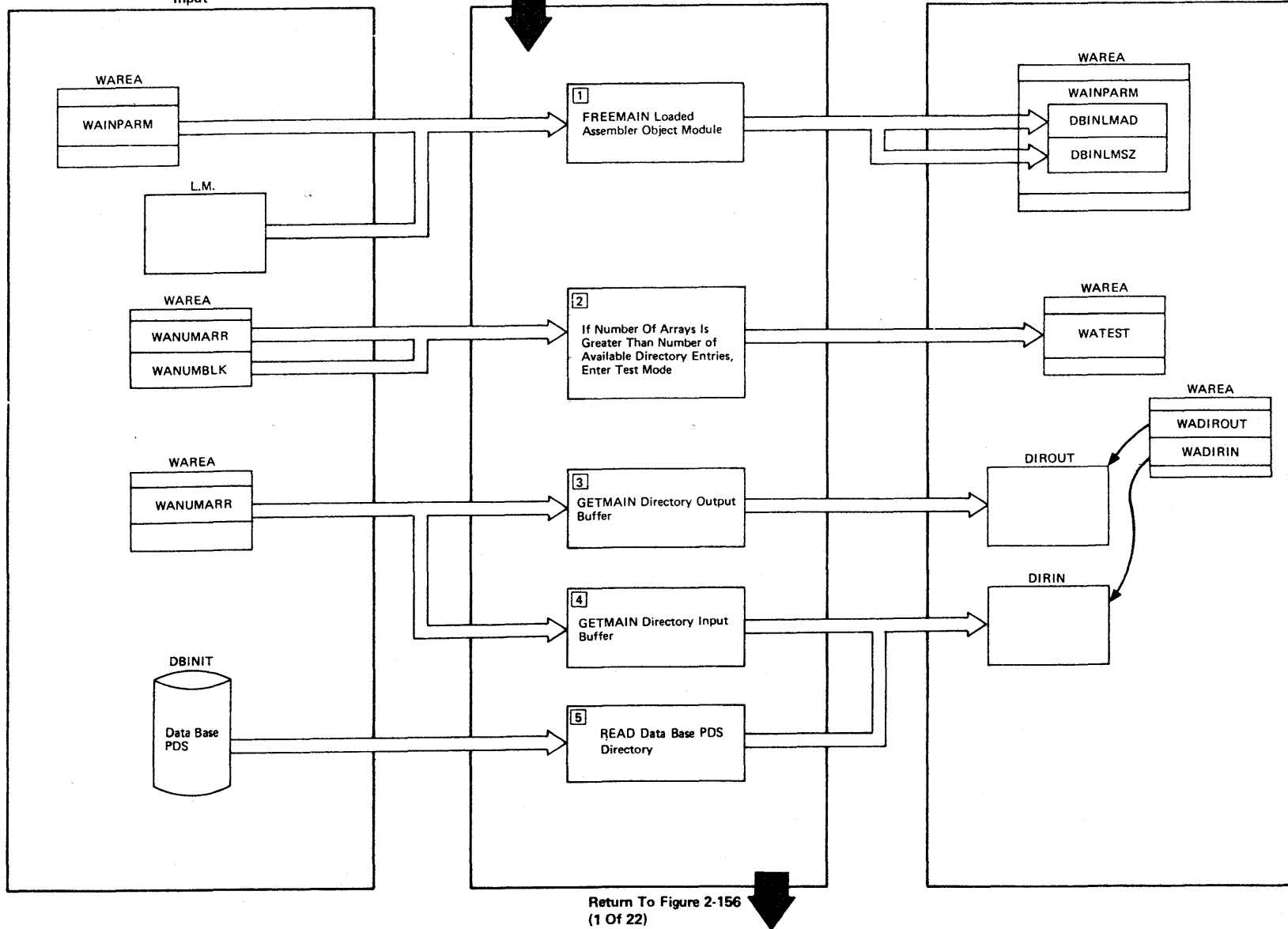
Figure 2-156 (18 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	WRITE the new composite items array to the data base PDS. BALR to DPPXDBDA to WRITE the composite items array to the data base direct access data set.		DPPXDBAT
2	STOW the composite items array directory entry to the data base PDS directory entry.		DPPXDBAT

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DPPXDBAT

Figure 2-156 (1 Of 22)



Return To Figure 2-156 (1 Of 22)

Figure 2-156 (19 Of 22) - READDIR - Read Data Base PDS Directory

Figure 2-156 (20 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	FREEMAIN the input load module storage area, zero the address, and zero the size in the input parameter list.		DPPXDBAT
2	If the number of arrays to be added to the data base exceeds the number of available data base PDS directory entries, enter test mode and WRITE the INSUFFICIENT DIRECTORY SPACE-ALLOCATED message to SYSPRINT.	DPPXDB02I	DPPXDBAT
3	GETMAIN is used to obtain storage space for the data base PDS directory output buffer.		DPPXDBAT
4	GETMAIN is used to obtain storage space for the data base PDS directory input buffer.		DPPXDBAT
5	READ the data base PDS directory from the data base PDS.		DPPXDBAT

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DPPXDBAT

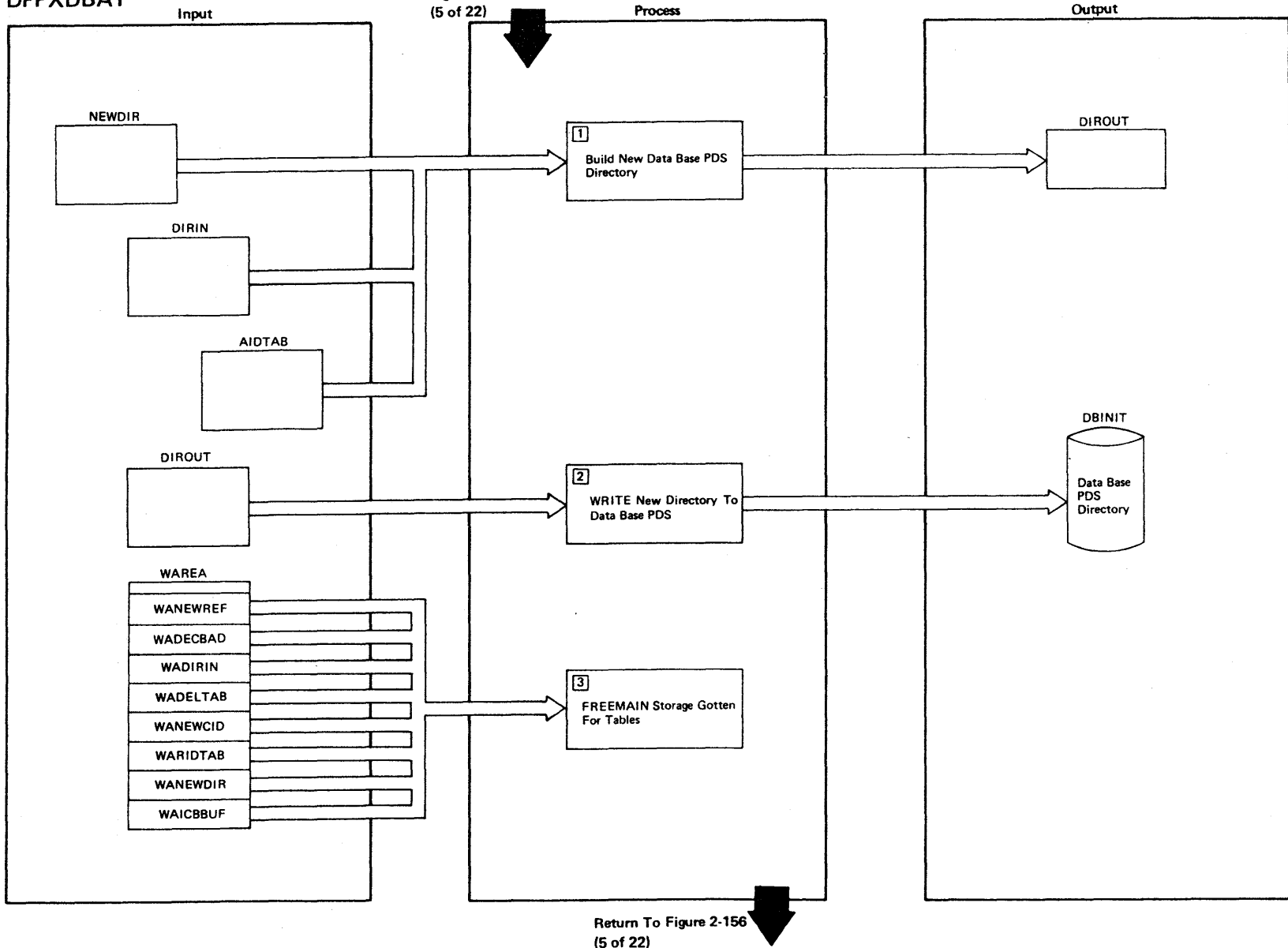


Figure 2-156 (5 of 22)

Return To Figure 2-156 (5 of 22)

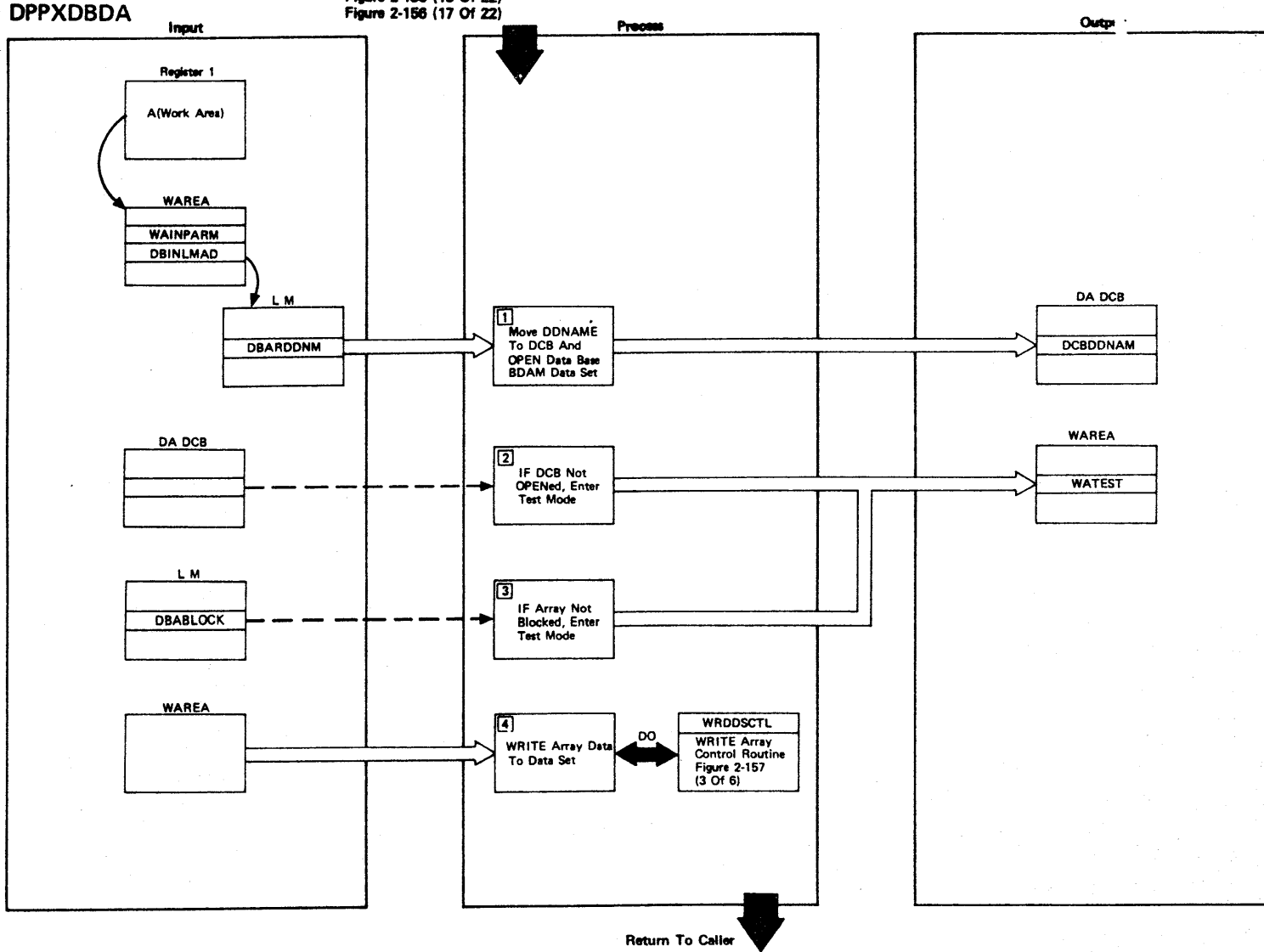
Figure 2-156 (21 Of 22) - UPDDIR - Update Data Base PDS Directory

Figure 2-156 (22 of 22).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Build a new data base PDS directory in the directory output buffer.		DPPXDBAT
2	WRITE the new data base PDS directory to the data base PDS.		DPPXDBAT
3	FREEMAIN all storage obtained for all tables that are no longer required.		DPPXDBAT

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Entered Via BALR From DPPXDBAS
And DPPXDBDA
Figure 2-156 (15 Of 24)
Figure 2-156 (13 Of 22)
Figure 2-156 (17 Of 22)



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Figure 2-157 (1 Of 6) - Main Control Routine

Figure 2-157 (2 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Move the DDNAME of the direct access data set to the direct access DCB and OPEN the DA DCB.		DPPXDBDA
2	If the DCB does not open, enter test mode and write the UNABLE TO OPEN DDNAME message to SYSPRINT.	DPPXDB50I	DPPXDBDA
3	If the direct access array is not blocked, enter test mode and WRITE the message, NOT A BLOCKED ARRAY, to SYSPRINT.	DPPXDB5I	DPPXDBDA
4	WRITE array data to the direct access data set.		DPPXDBDA

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DPPXDBDA

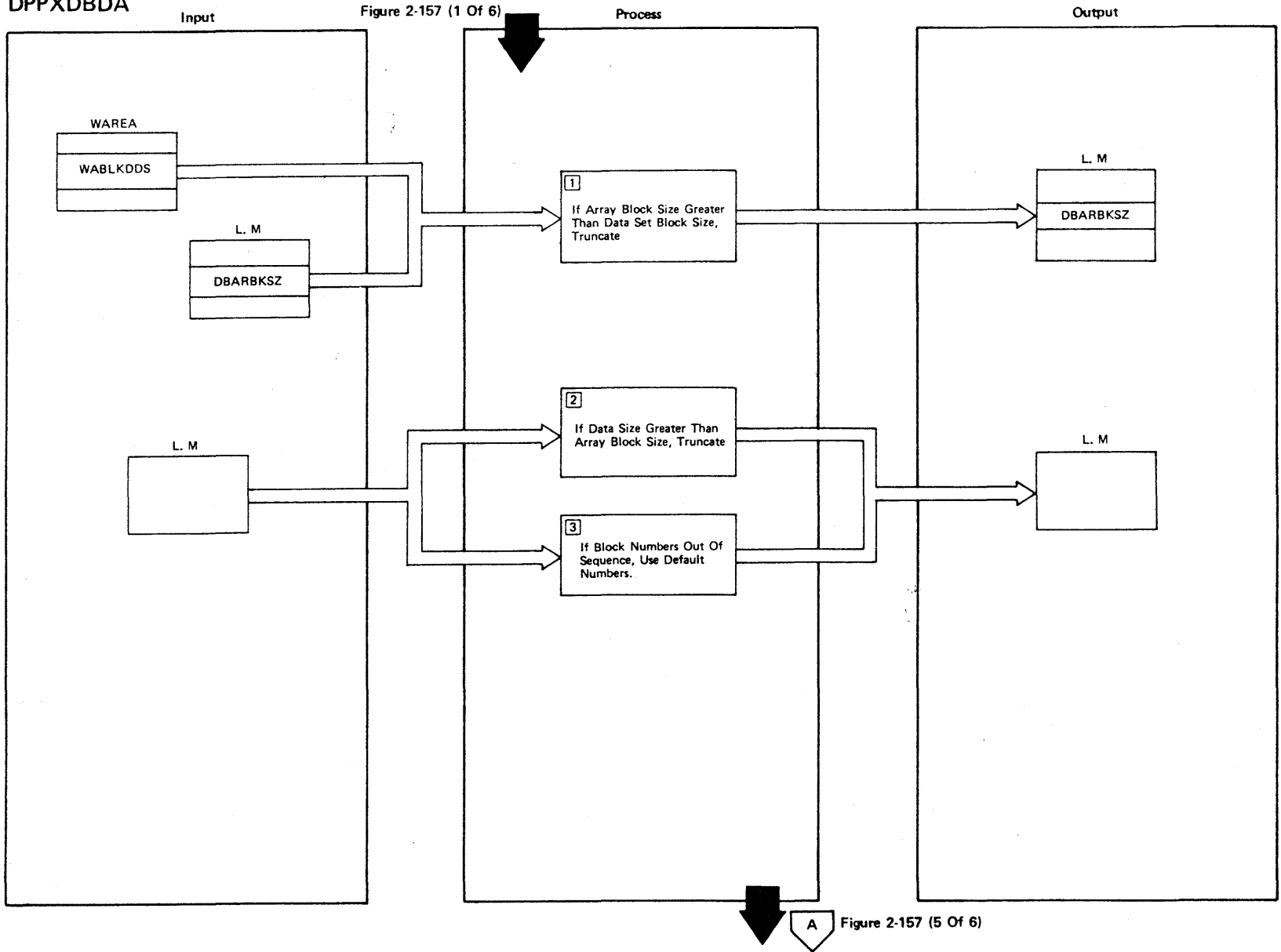
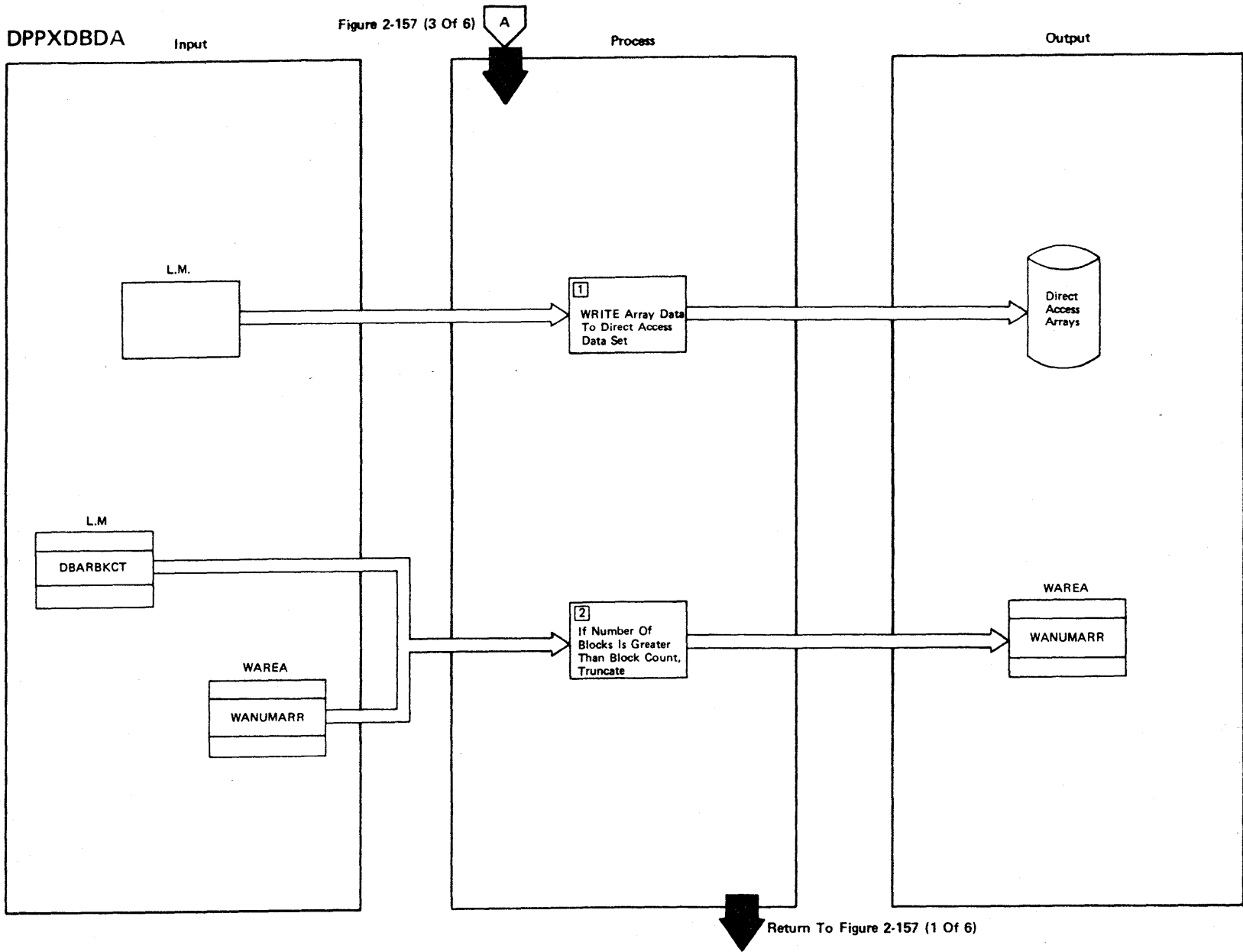


Figure 2-157 (3 Of 6) - WRDDCTL - Write Array Data Control Routine

Figure 2-157 (4 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If the array blocksize is greater than the data set blocksize, use the data set blocksize as the array blocksize. The message, ARRAY BLOCKSIZE TRUNCATED, is written to SYSPRINT.	DPPXDB52I	
2	If the data size is greater than the array blocksize, truncate the data to the array blocksize. The message, DATA TRUNCATED, is written to SYSPRINT.	DPPXDB53I	
3	If a block number is defined out of sequence, default the block number to the next sequential block number. The message, BLOCK NUMBER ERROR, is written to SYSPRINT.	DPPXDB55I	

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Figure 2-157 (5 Of 6) - WRDDCTL - Write Array Data Control Routine

Figure 2-157 (6 of 6).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	WRITE the direct access array data to the direct access data set.		DPPXDBDA
2	If the number of blocks written is greater than the array block count, truncate all excess data blocks. The message, BLOCK COUNT EXCEEDED, is written to SYSPRINT.	DPPXDB54I	DPPXDBDA

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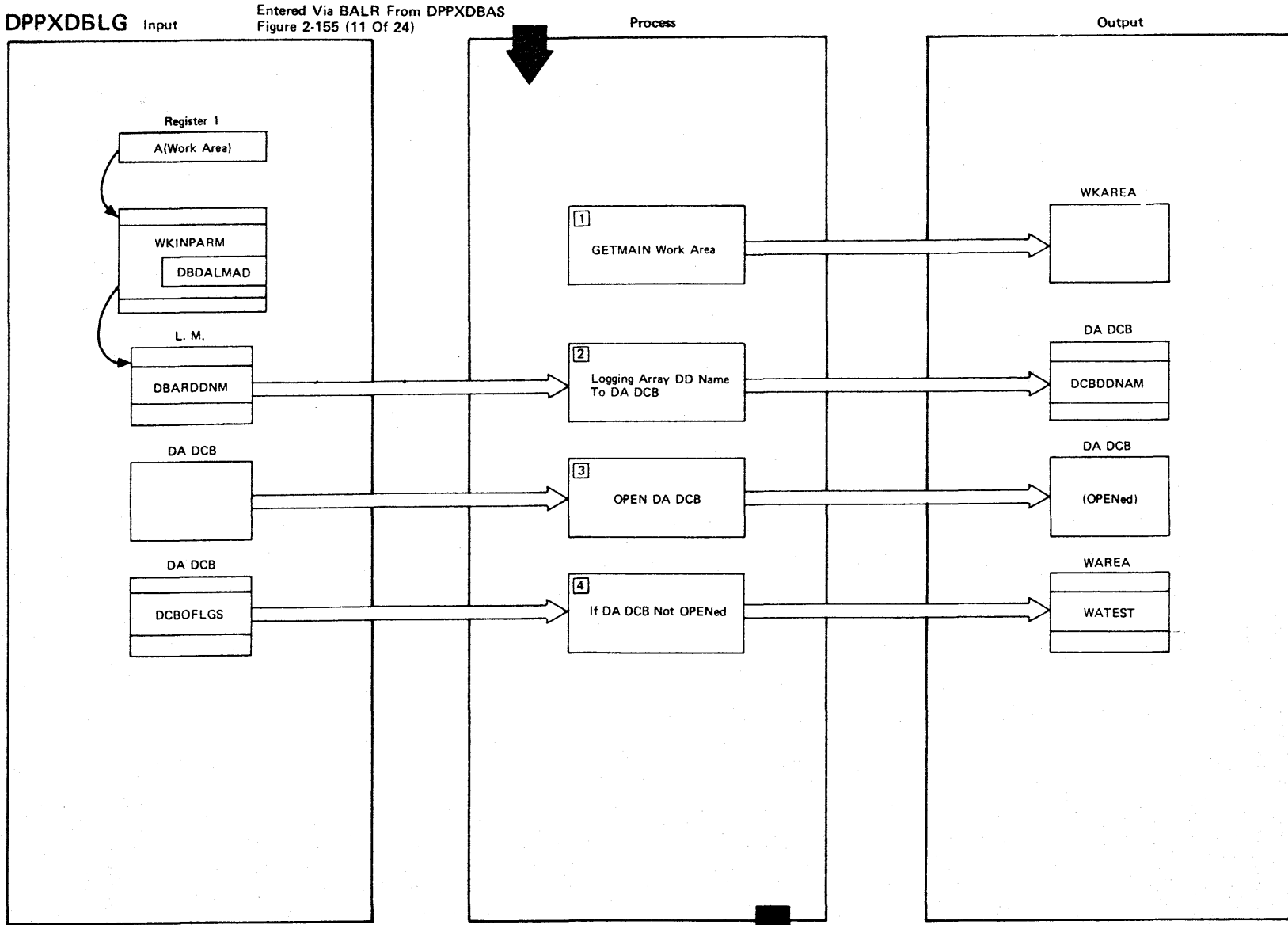


Figure 2-158 (3 Of 4)

Figure 2-158 (1 Of 4) - Data Base Logging Array Formatter

Figure 2-158 (2 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	GETMAIN is used to obtain a register save area and work area.		DPPXDBLG
2	The DDNAME of the logging array data set is moved to the direct access DCB.		DPPXDBLG
3	The direct access DCB is opened.		DPPXDBLG
4	If the direct access DCB does not open, test mode is entered, and the UNABLE TO OPEN DDNAME message is written to SYSPRINT.	DPPXDB25I	DPPXDBLG

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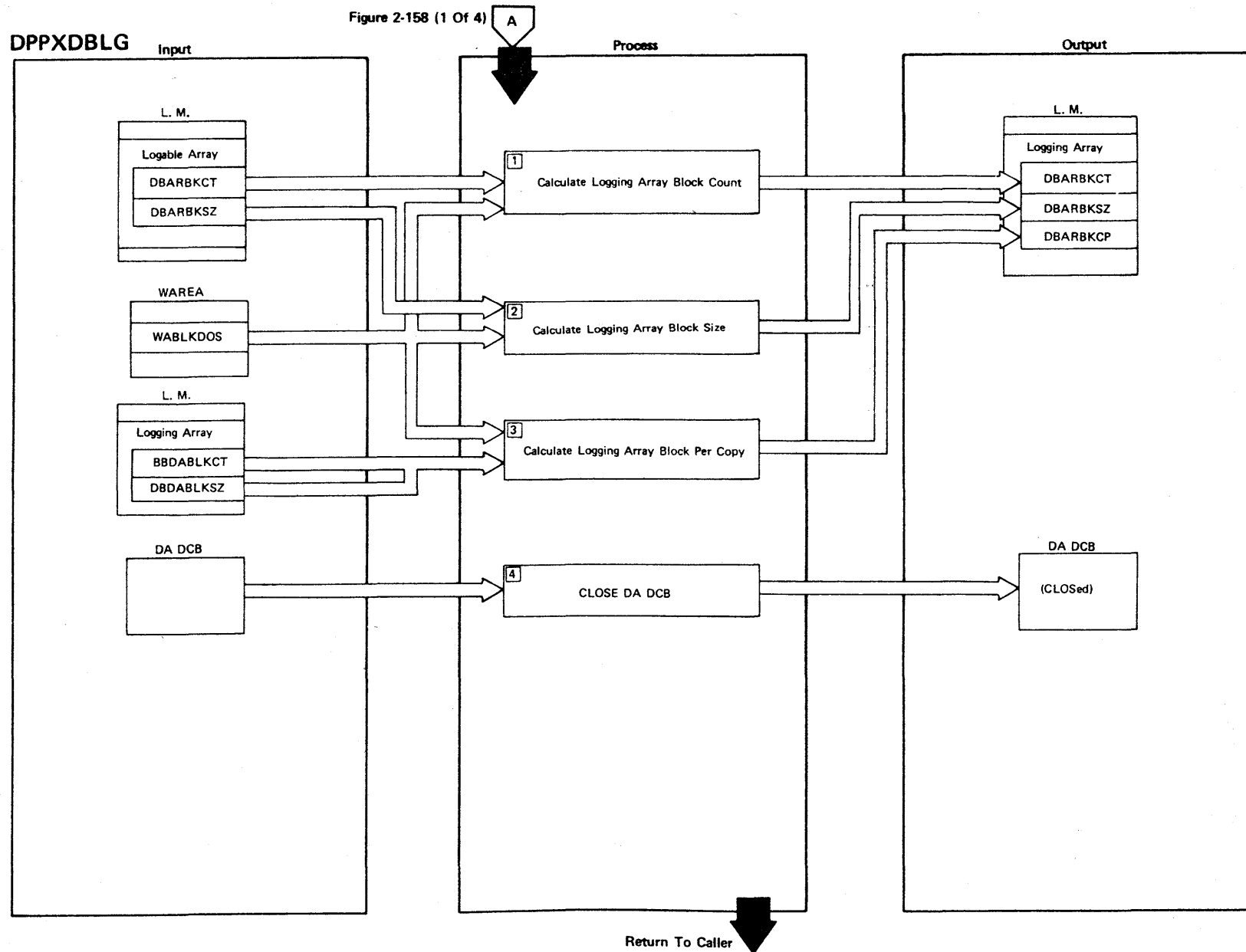
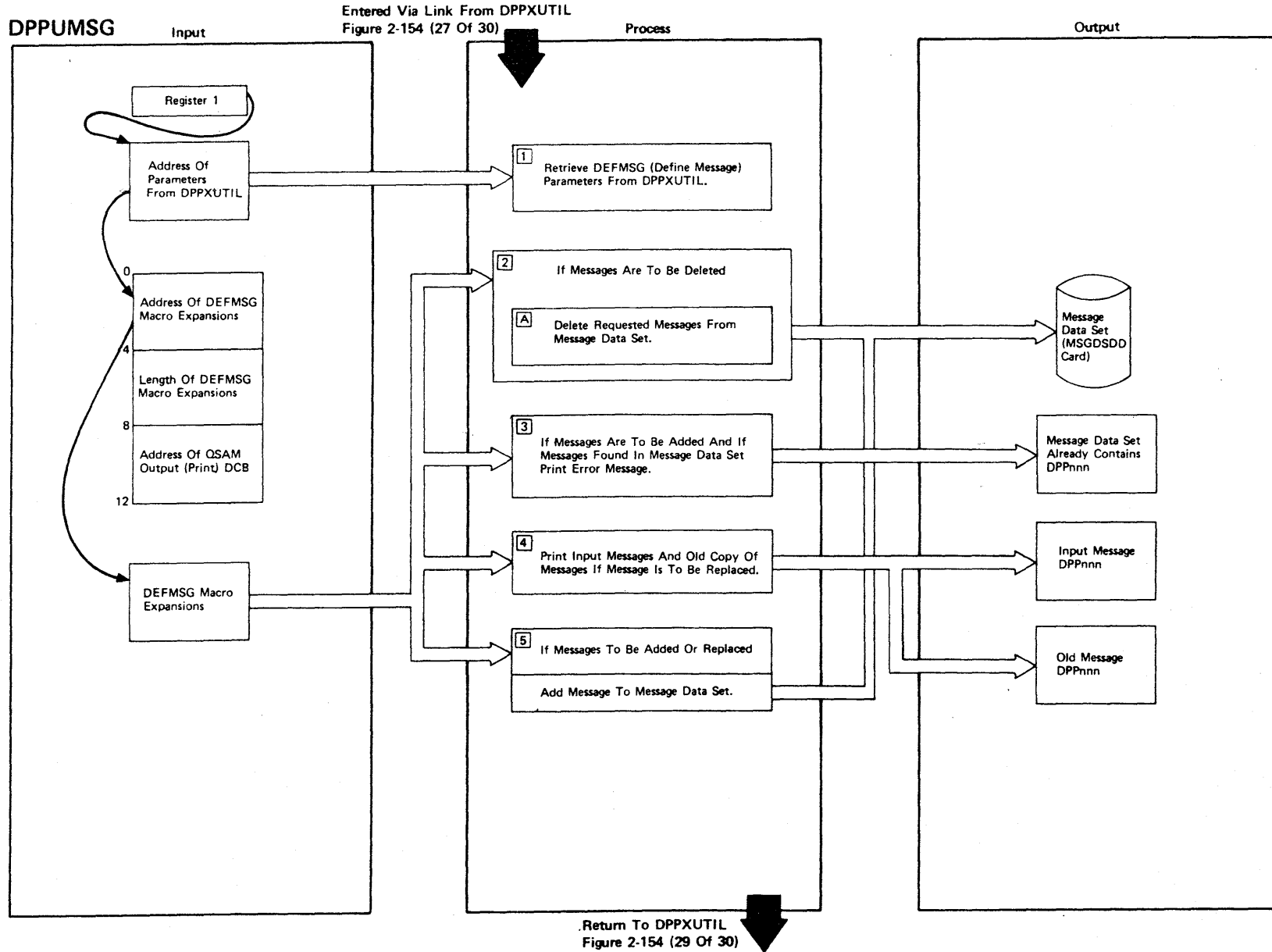


Figure 2-158 (3 Of 4) - Data Logging Array Formatter

Figure 2-158 (4 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Calculate the block count of the logging array.		DPPXDBLG
2	Calculate the blocksize of the logging array.		DPPXDBLG
3	Calculate the number of logging array blocks required to contain one copy of the loggable array.		DPPXDBLG
4	CLOSE the opened direct access DCB.		

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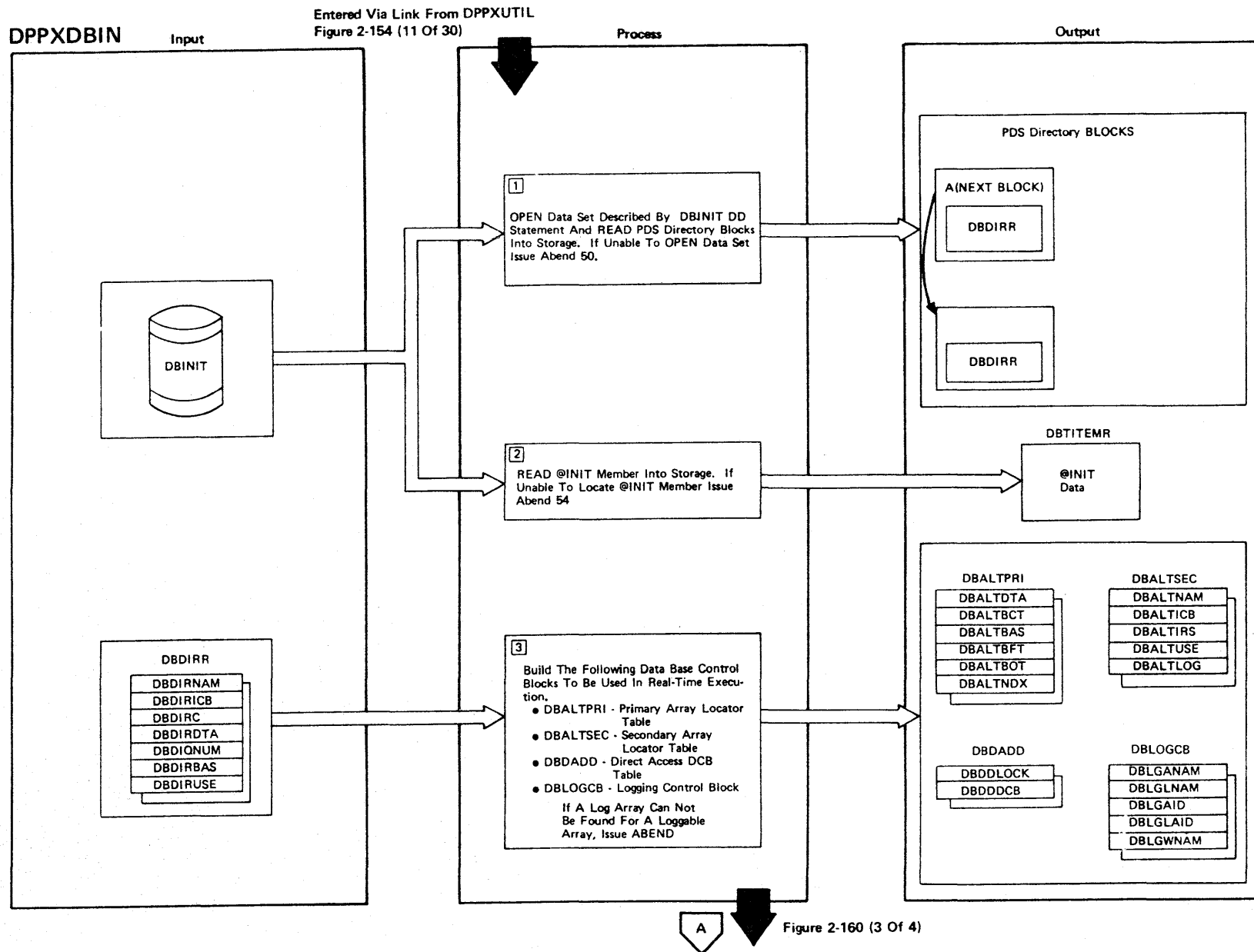
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Figure 2-159 (1 Of 2) - Message Final Phase Processor

Figure 2-159 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The address of the parameters passed by the offline utility (DPPXUTIL) will be retrieved from register 1.		DPPUMSG
2	If messages are to be deleted, delete the requested message from the message data set.		DPPUMSG DPPUMSG1
3	When messages are requested to be added to the existing message data set, an error message, MESSAGE DATA SET ALREADY CONTAINS DPPnnn, will be printed.		DPPUMSG2
4	All entered messages (DEFMSG expansions) will be printed. If a message is to be replaced and it already exists on the message data set, the old copy of the message will be printed.		DPPUMSG2
5	The ADD and REPLACE options cause all entered messages (DEFMSG expansions) to be added to the message data set.		DPPUMSG2

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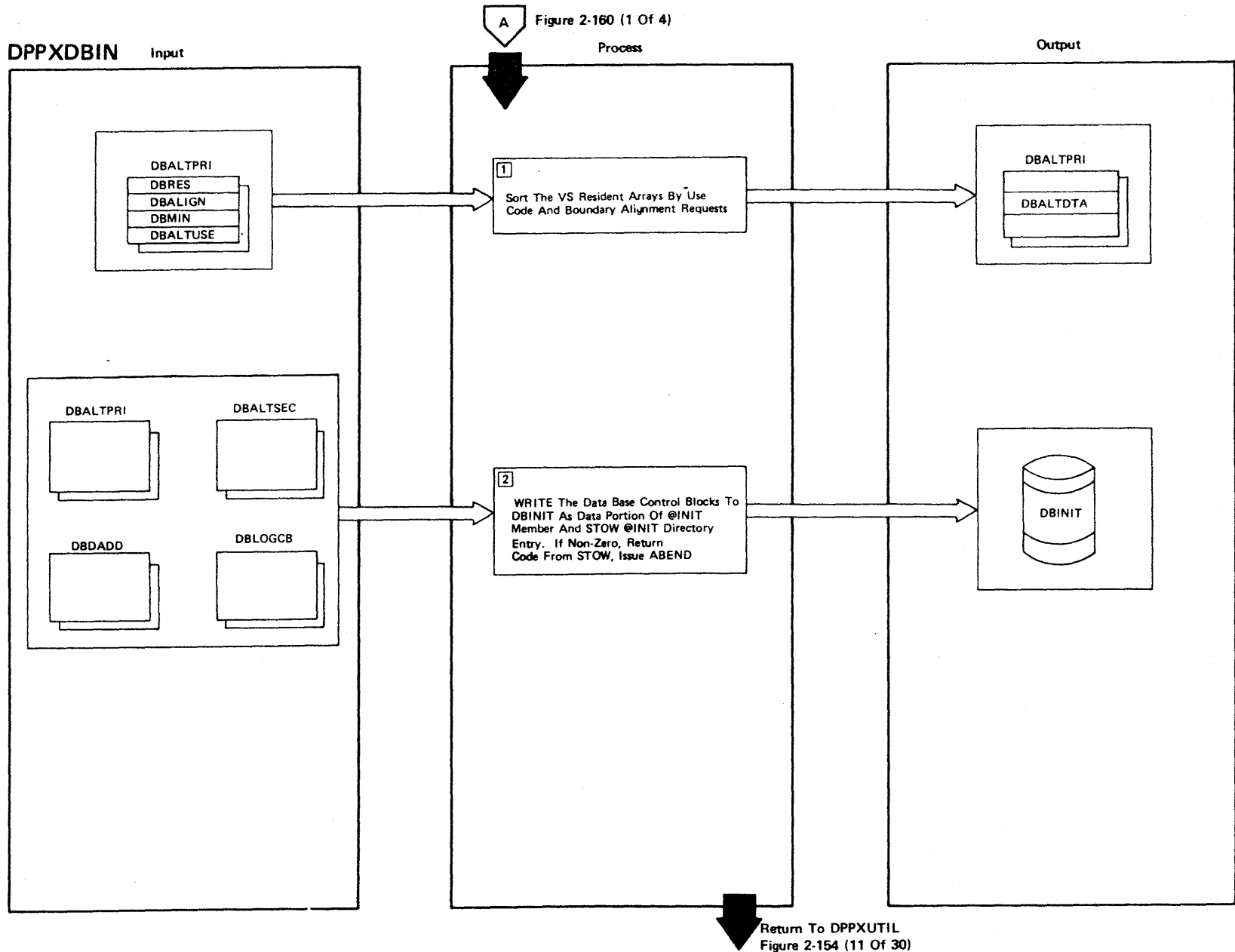
Figure 2-160 (3 Of 4)

Figure 2-160 (1 Of 4) - Build Data Base Initialization Array

Figure 2-160 (2 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The user-defined partitioned data set defined by the DBINIT DD statement contains data base arrays as members.	USER 50	DPXDBIN6
2	The @INIT member must have been built previously by the data base final phase processor, DPPXDBAT.	USER 52	DPXDBIN1
3	The information from the directory entries of the members (arrays) and the data associated with each directory is used to construct the Primary and Secondary Array Locator Tables for each array, the Direct Access DCB Table for each direct access array, and a Logging Control Block for each loggable array. If a log array cannot be located for each loggable array, the job step is ABENDED with code 53.	USER 53	DPXDBIN2

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Figure 2-160 (3 Of 4) - Build Data Base Initialization Array

Figure 2-160 (4 of 4).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The VS resident arrays are arranged by a use code (1 to 7), for paging consideration. Within each use code, the arrays that require a page boundary are sorted. Then the arrays that request minimum boundary crossovers and the other arrays are filled into the slots left by the arrays with page boundary requests to prevent core fragmentation. The relative displacement of each array is placed in the Primary Array Locator table.</p>		DPXDBIN3
2	<p>The data base control blocks are written to the DBINIT data set. The Secondary and Primary Array Locator Tables are grouped together to be read into protected storage during real-time execution and the Directed Access DCB table and the Logging Control block are grouped together to be read into user storage. If the STOW receives a non-zero return code, the job step is ABENDED.</p>	USER 51	DPXDBIN4

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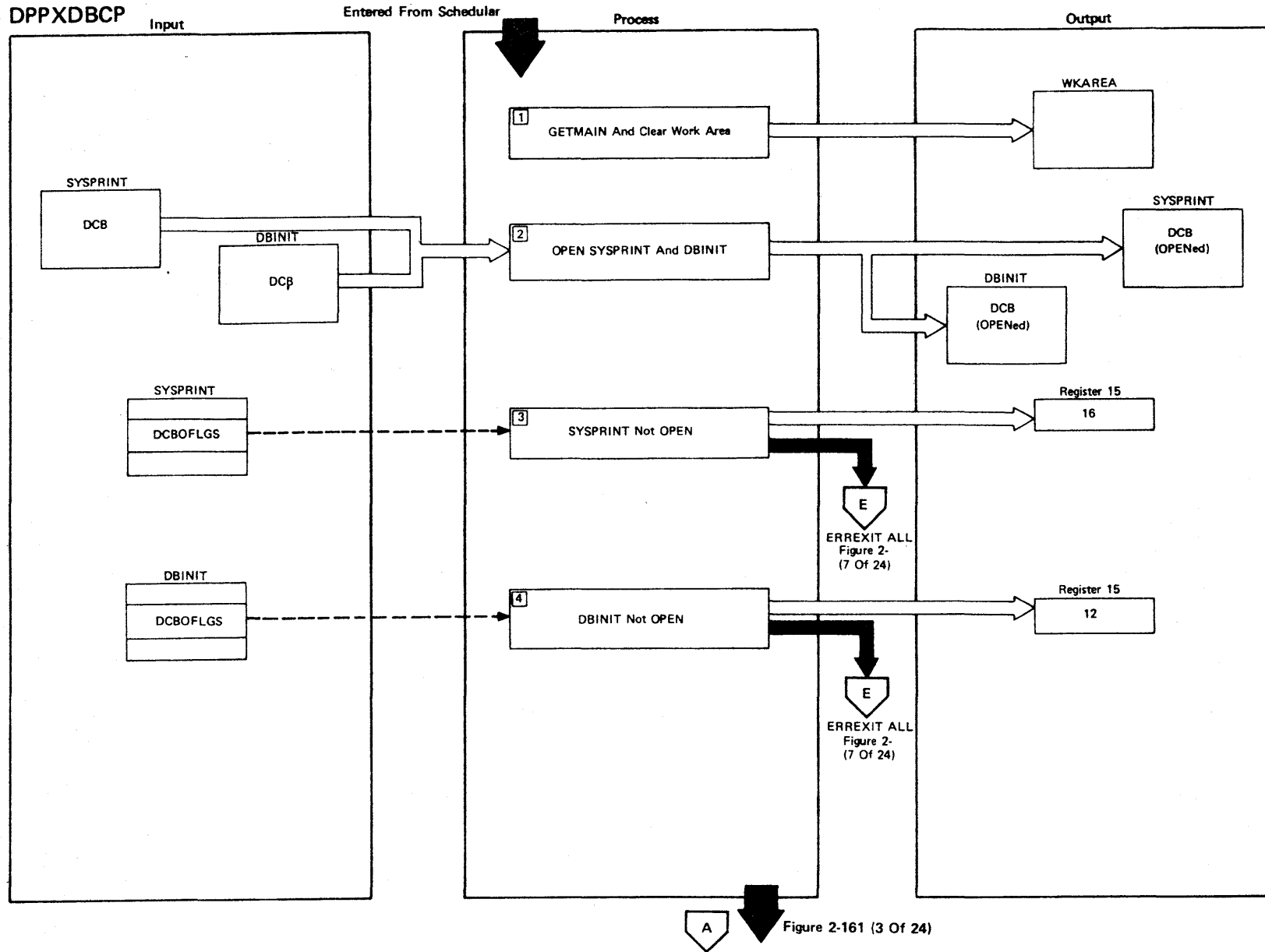
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Data Base Compress

The data base BDAM data set compress program is used to regain direct access space rendered unusable through the normal process of updating the data base through the offline utility. All usable data is moved from a data base BDAM data set into a utility data set. Then, starting at the front of the data base data set, the data is moved back into the data set, in contiguous records, compressing out unused space.



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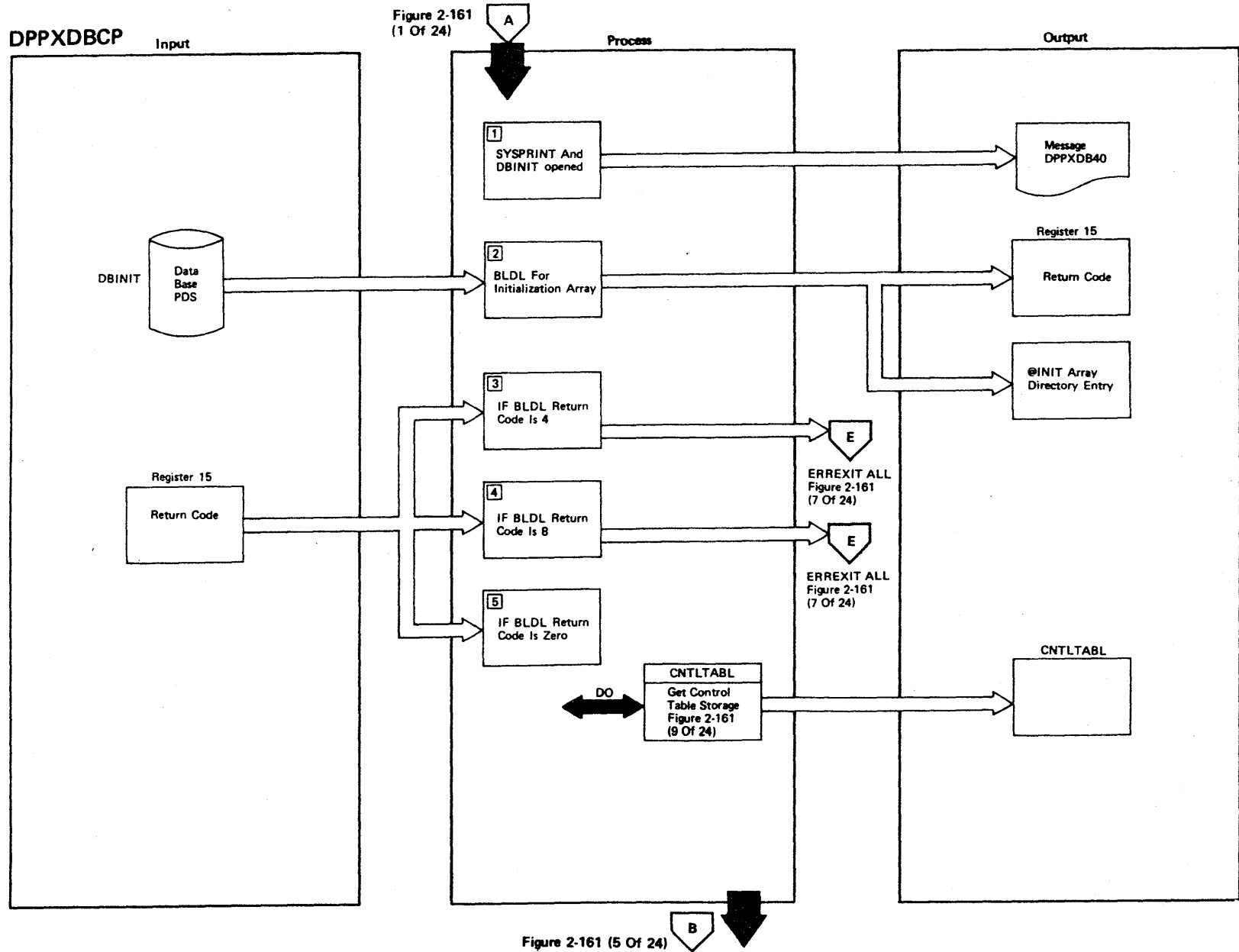
Figure 2-161 (1 Of 24) - Main Control Routine

Figure 2-161 (3 Of 24)

Figure 2-161 (2 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	GETMAIN is used to obtain storage area for register save area and for work space. The area is cleared to contain all binary zeros.		DPPXDBCP
2	The SYSPRINT and DBINIT data sets are opened.		DPPXDBCP
3	If SYSPRINT does not open, register 15 is set to 16, and error exit processing is performed.		DPPXDBCP
4	If DBINIT does not open, register 15 is set to 12, the message UNABLE TO OPEN DBINIT is written to SYSPRINT, and error exit processing is performed.	DPPXDB35I	DPPXDBCP

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Figure 2-161 (3 Of 24) - Main Control Routine

Figure 2-161 (5 Of 24)

Figure 2-161 (4 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	If SYSPRINT and DBINIT are successfully opened, the DATA BASE COMPRESS STARTED message is written to SYSPRINT.	DPPXDB40I	DPPXDBCP
2	BLDL is used to locate the data base initialization array to determine if DBINIT defines a valid data base PDS. A return code is returned in register 15.		DPPXDBCP
3	Return code 4 indicates that the initialization array could not be found. The INVALID DATA BASE DATA SET message is written to SYSPRINT, and error exit processing is performed.	DPPXDB36I	DPPXDBCP
4	Return code 8 indicates an I/O error from BLDL. The PERMANENT I/O ERROR message is written to SYSPRINT, and error exit processing is performed.	DPPXDB37I	DPPXDBCP
5	Return code 0 indicates that DBINIT is a valid data base PDS. The CNTLTABL routine calculates the size and GETMAINS the storage for the Compress Control Table.		DPPXDBCP

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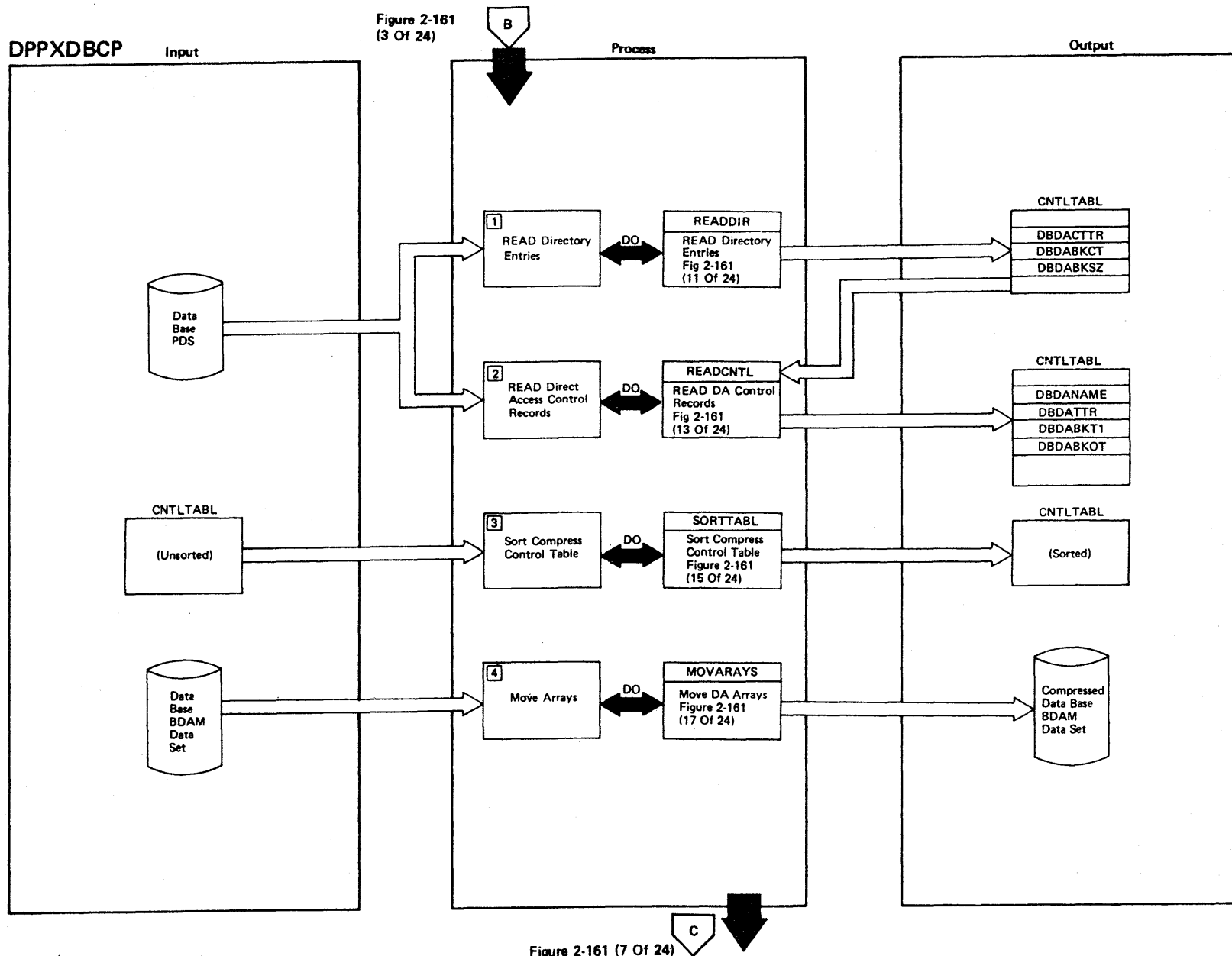


Figure 2-161 (5 Of 24) - Main Control Routine

Figure 2-161 (6 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Directory entries are read from the data base PDS. Data is moved to the Compress Control Table from the directory entry for each direct access resident array.		DPPXDBCP
2	The direct access control record for each direct access resident array is moved into the Compress Control Table entry that contains directory data for that array.		DPPXDBCP
3	The Compress Control Table entries are sorted by the DDNAME contained in the direct access control record portion of the Compress Control Table.		DPPXDBCP
4	Data base BDAM data sets are compressed by moving direct access resident arrays.		DPPXDBCP

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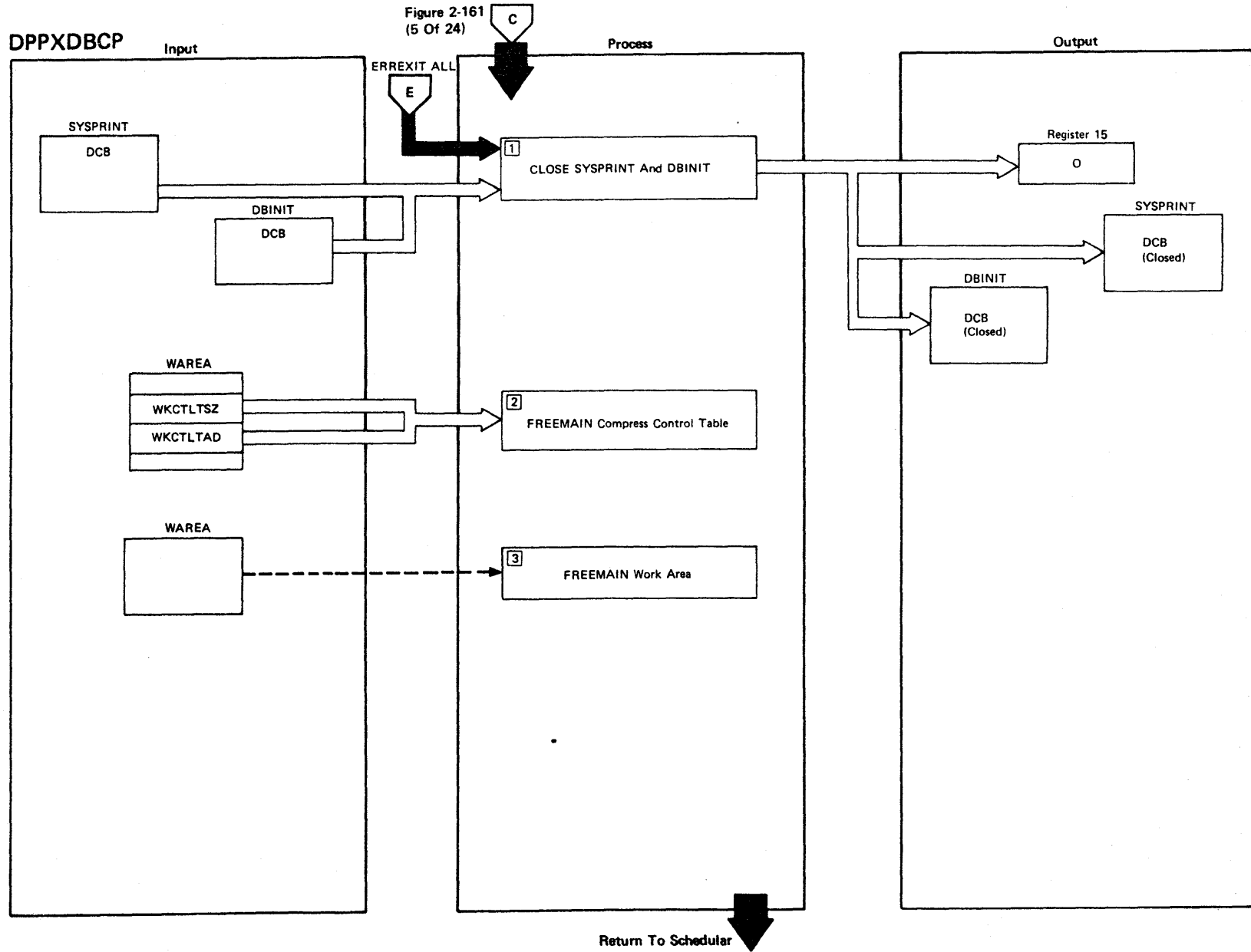


Figure 2-161 (7 Of 24) - Main Control Routine

Figure 2-161 (8 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DATA BASE COMPRESS COMPLETED message is written to SYSPRINT, return code 0 is set in register 15, and SYSPRINT and DBINIT DCBs are closed.	DPPXDB4I	DPPXDBCP
2	The Compress Control Table area of storage is freed.		DPPXDBCP
3	The work area and the register save area are freed.		DPPXDBCP

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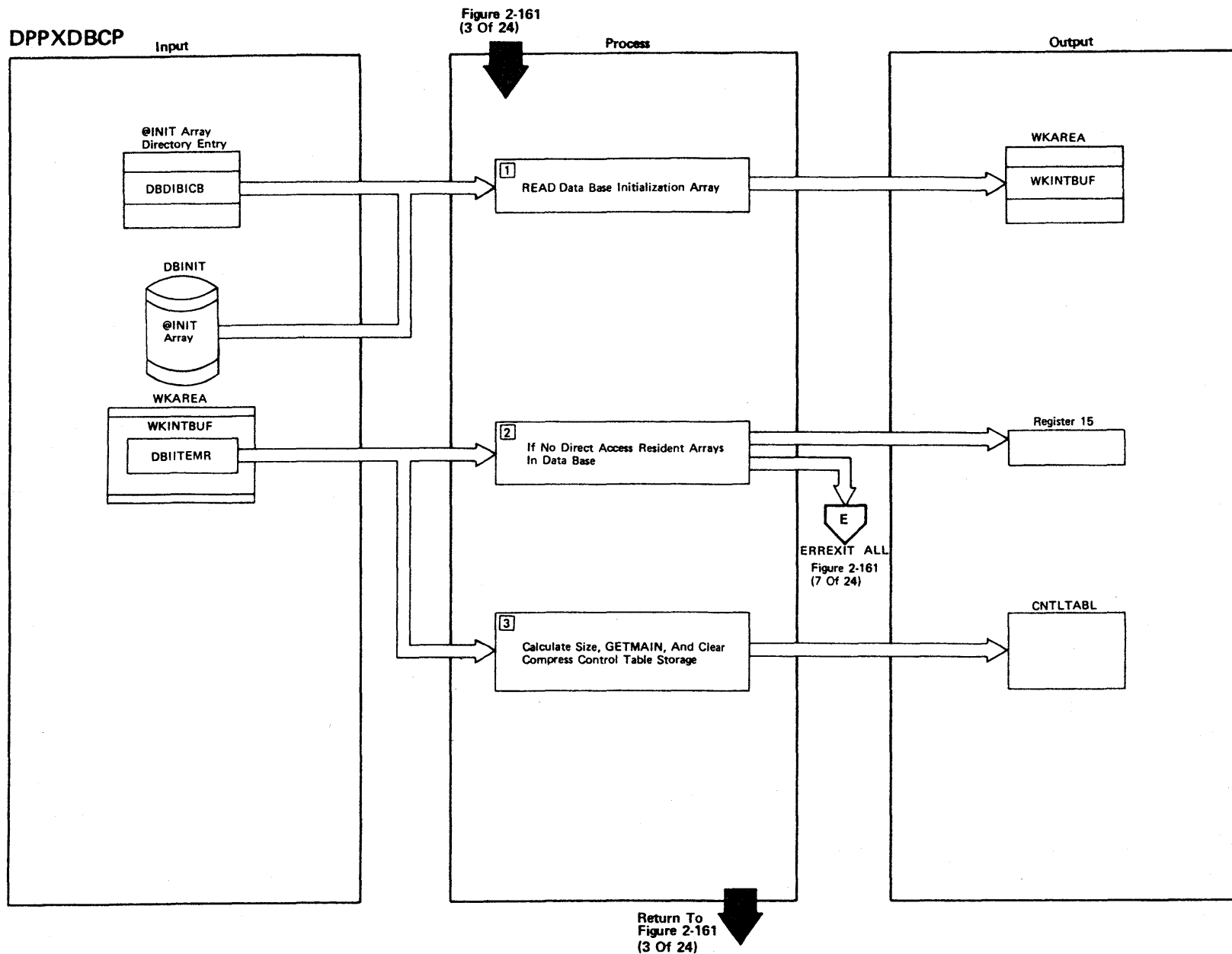


Figure 2-161 (9 Of 24) - CNTLTABL - Get Compress Control Table

Figure 2-161 (12 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	READ directory blocks from data base PDS into a directory block buffer.		DPPDXBCP
2	The directory entries in each directory block are searched for direct access resident arrays.		DPPXBCP
3	The direct access control record TTR, the array block count, and the array blocksize are moved from the directory entry to the Compress Control Table.		DPPXBCB

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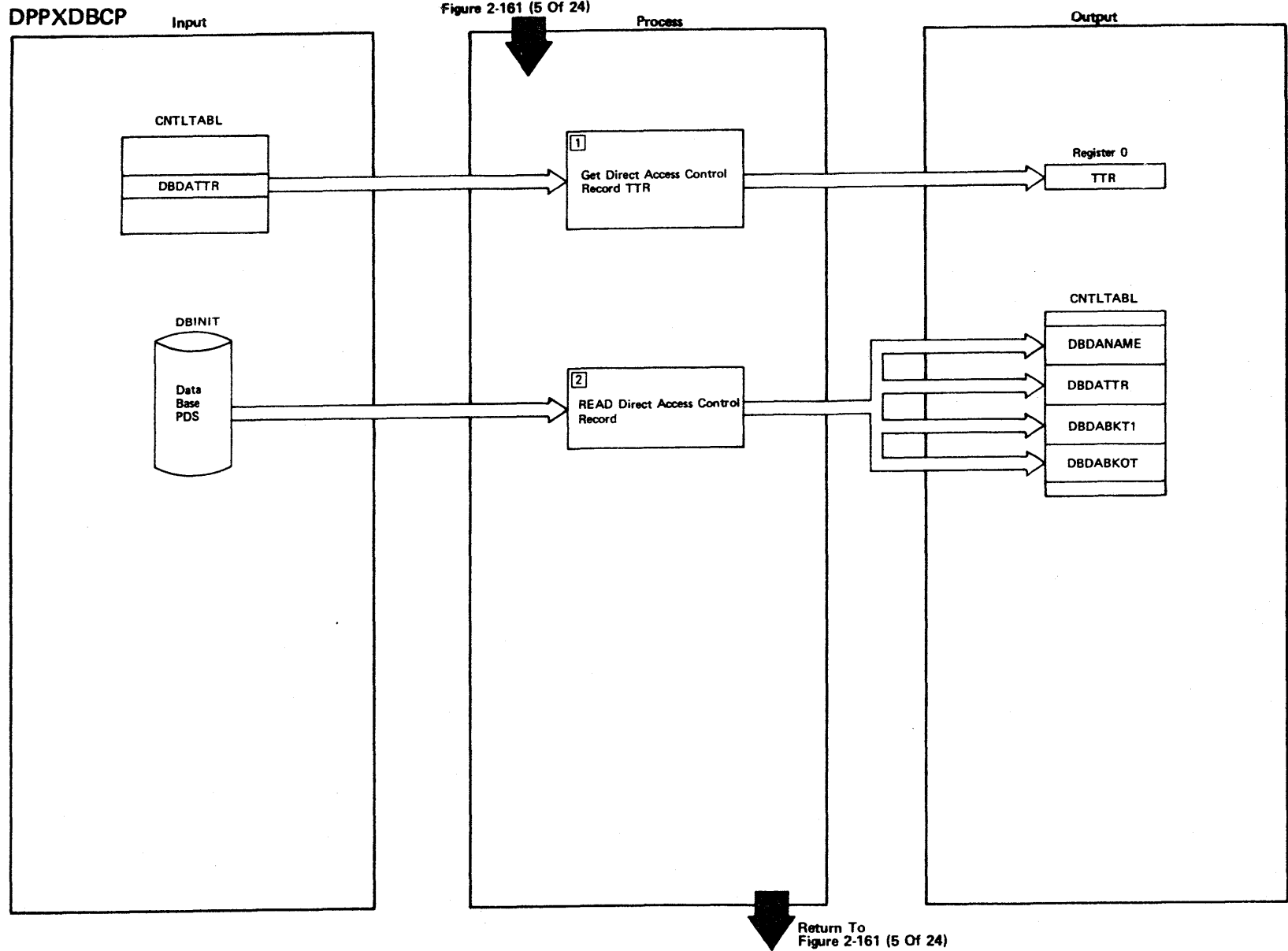


Figure 2-161 (13 Of 24) - READCNTL - Read Direct Access Control Records

Figure 2-161 (14 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Get the direct access control record TTR from the Compress Control Table.		DPPXDBCP
2	READ the direct access control record from the data base PDS and put it into the Compress Control Table.		DPPXDBCP

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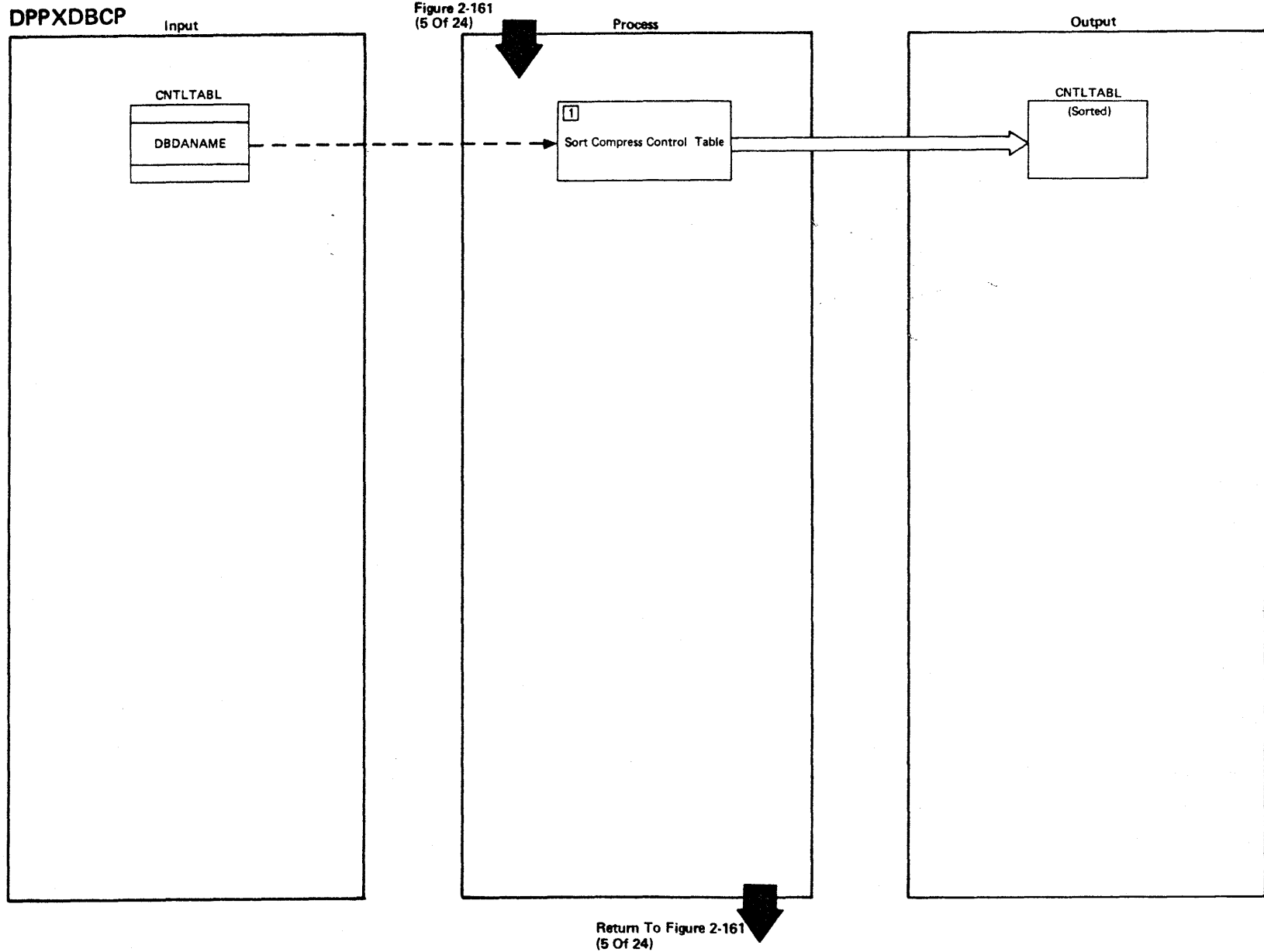


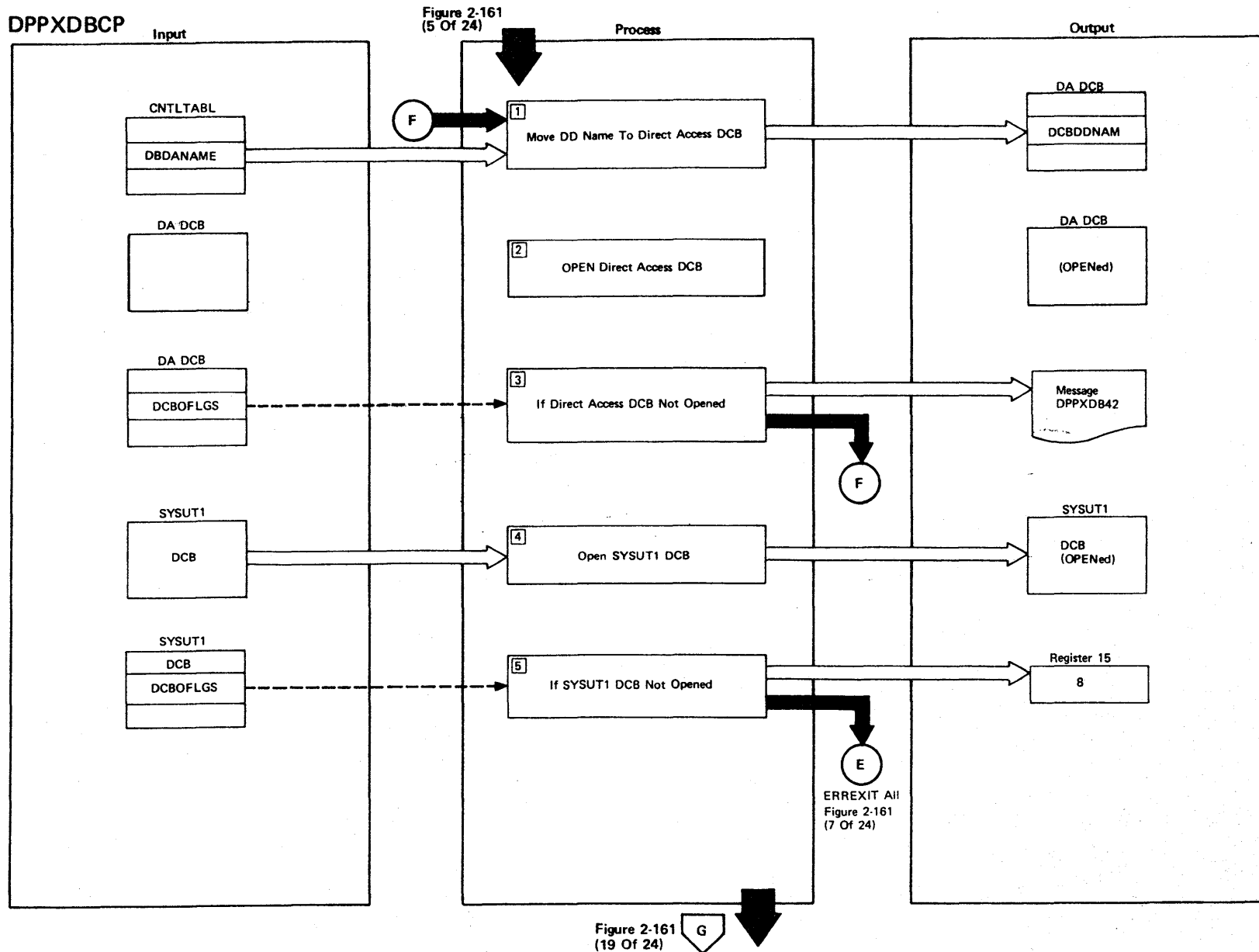
Figure 2-161 (15 Of 24) - SORTTABL - Sort Compress Control Table

Figure 2-161 (16 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The Compress Control Table entries are sorted in ascending alphanumeric sequence on the DDNAME field (DBDANAME).		DPPXDBCP

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DPPXDBCP



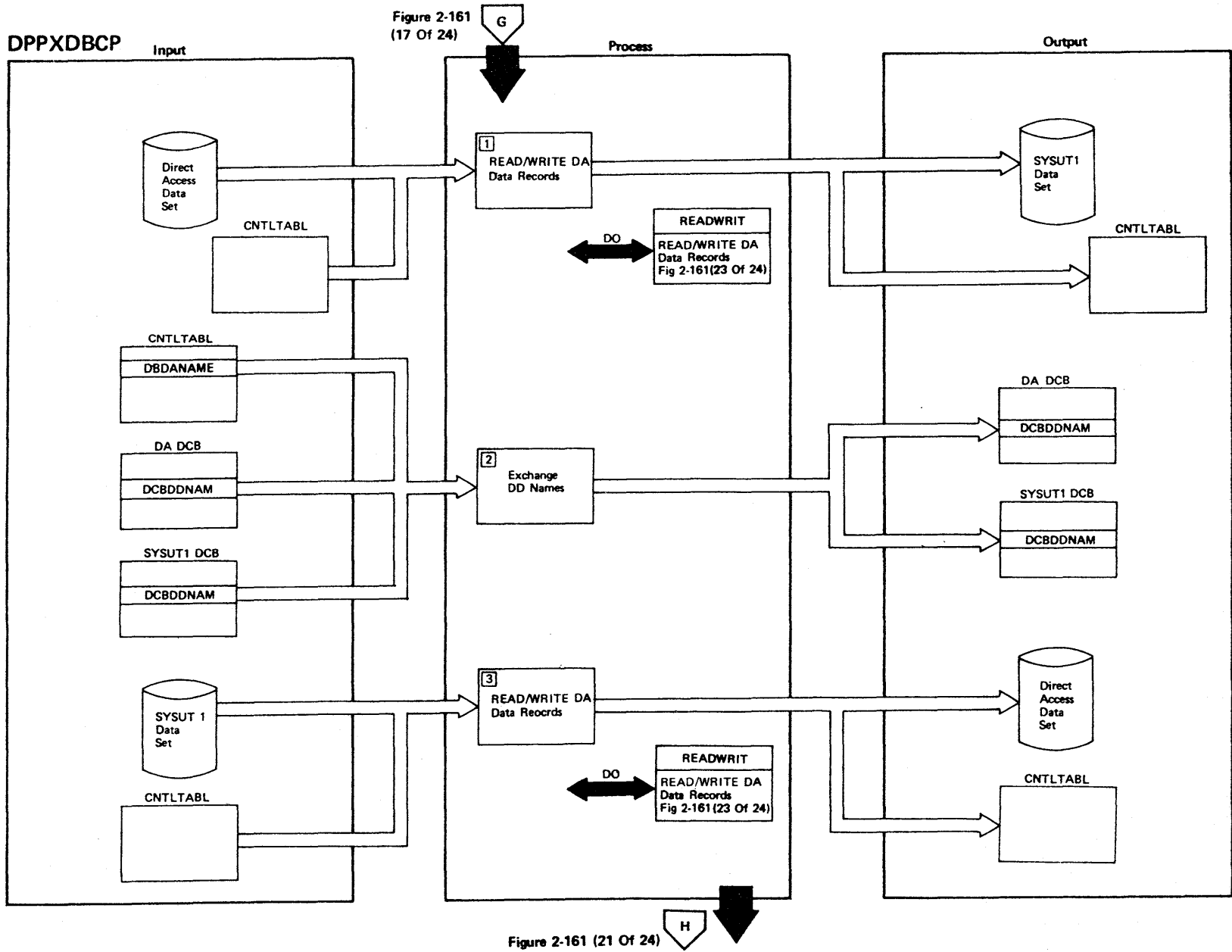
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Figure 2-161 (17 Of 24) - MOVARAYS - Move Direct Access Arrays

Figure 2-161 (18 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The DDNAME is moved from the Compress Control Table to the direct access DCB.		DDPXDBCP
2	The direct access DCB is opened.		DPPXDBCP
3	If the OPEN of the direct access DCB is not successful, the UNABLE TO OPEN DD STATEMENT message is written to SYSPRINT. Processing will continue with the next Compress Control Table entry with a different DDNAME.	DPPXDB42I	DPPXDBCP
4	The SYSUT1 DCB is opened.		DPPXDBCP
5	If the OPEN of the SYSUT1 DCB is not successful, the UNABLE TO OPEN SYSUT1 message is written to SYSPRINT, return code 8 is set in register 15, and error exit processing is performed.	DPPXDB35I	DPPXDBCP

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Figure 2-161 (17 Of 24)

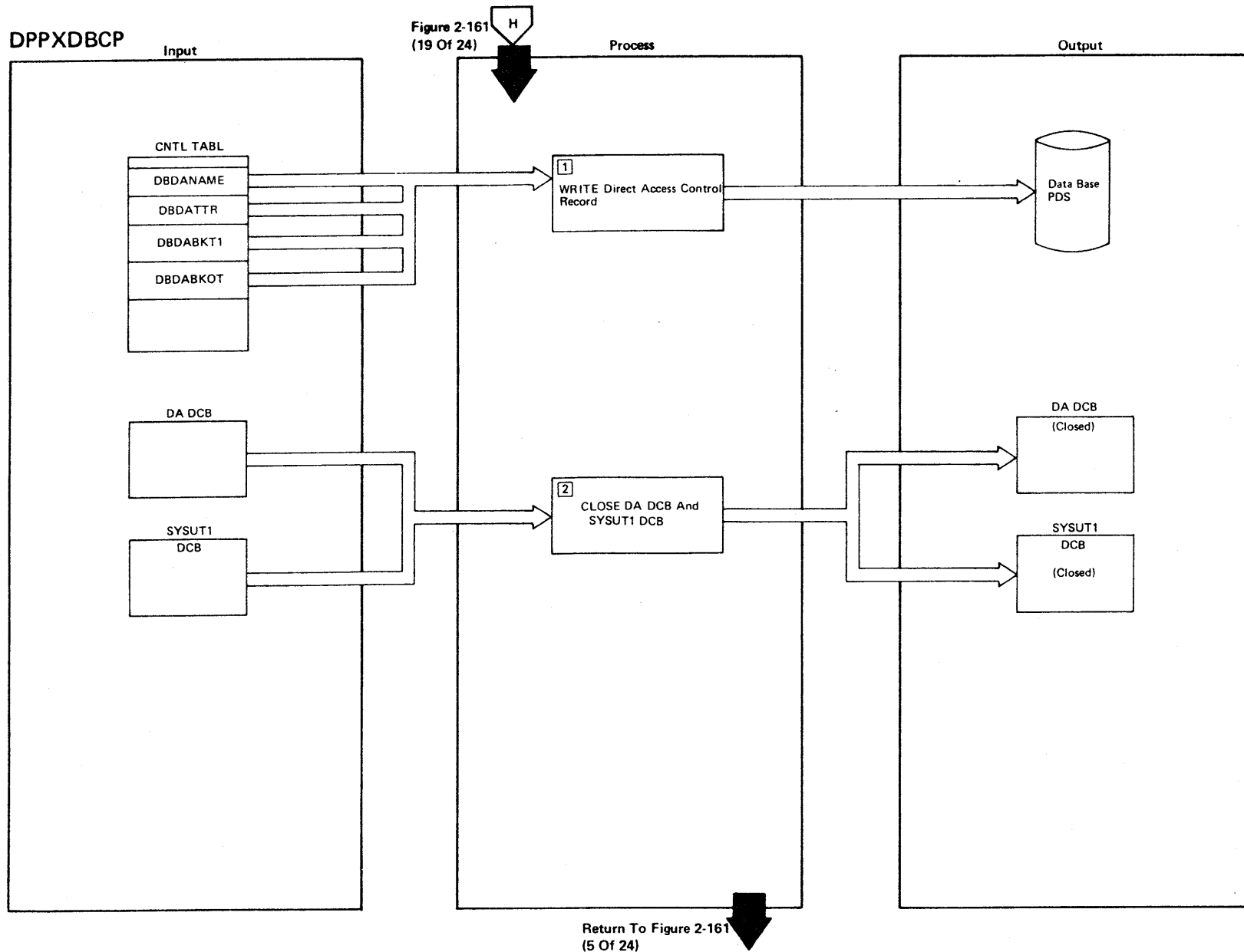
Figure 2-161 (21 Of 24)

Figure 2-161 (19 Of 24) - MOVARAYS - Move Direct Access Arrays

Figure 2-161 (20 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	READ direct access array data from the DA data set and WRITE the data to the SYSUT1 data set.		DPPXDBCP
2	The DDNAMEs in the DA DCB and the SYSUT1 DCB are exchanged.		DPPXDBCP
3	READ direct access array data from the SYSUT1 data set and WRITE the data to the DA data set.		DPPXDBCP

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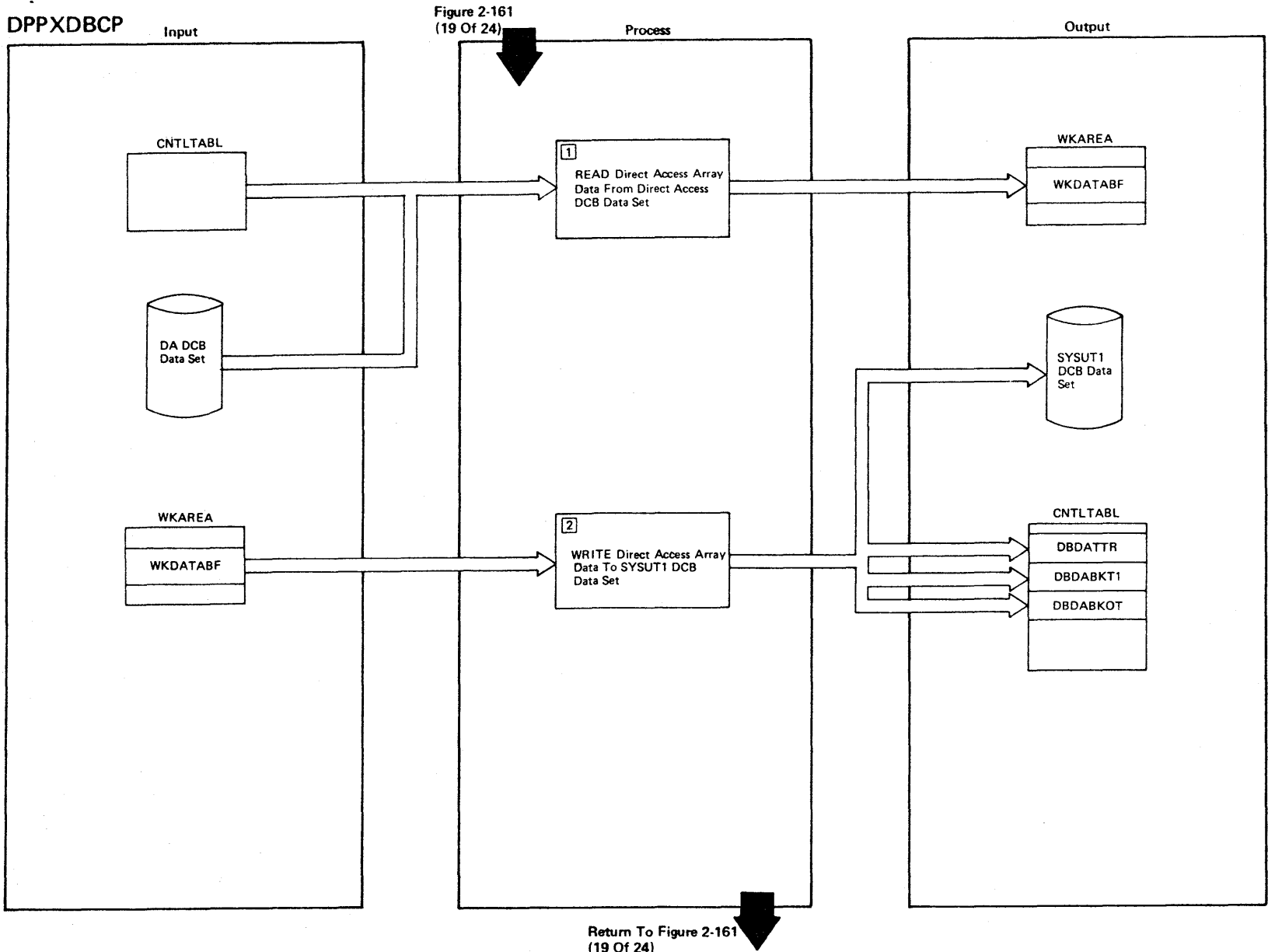
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Figure 2-161 (21 Of 24) - MOVARAYS - Move Direct Access Arrays

Figure 2-161 (22 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	WRITE the updated direct access control data from the Compress Control Table to the data base PDS direct access control record.		DPPXDBCP
2	CLOSE the direct access data set DCB and the SYSUT1 DCB. The DATA SET COMPRESSED message is written to SYSPRINT.	DPPXDB39I	DPPXDBCP

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Figure 2-161 (23 Of 24) - READWRIT - Read/Write DA Data Records

Figure 2-161 (24 of 24).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Control Data is taken from the Compress Control Table and used in reading direct access array data from the data set defined by the DA DCB.		DPPXDBCP
2	The direct access array data is written to the data set defined by the SYSUT1 DCB. Direct access control data is updated in the Compress Control Table.		DPPXDBCP

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Playback Routine

The playback routine is used in an offline environment to convert, format, and print data recorded during online execution. The data played back was created using the RECORD facility of the Special Real Time Operating System.

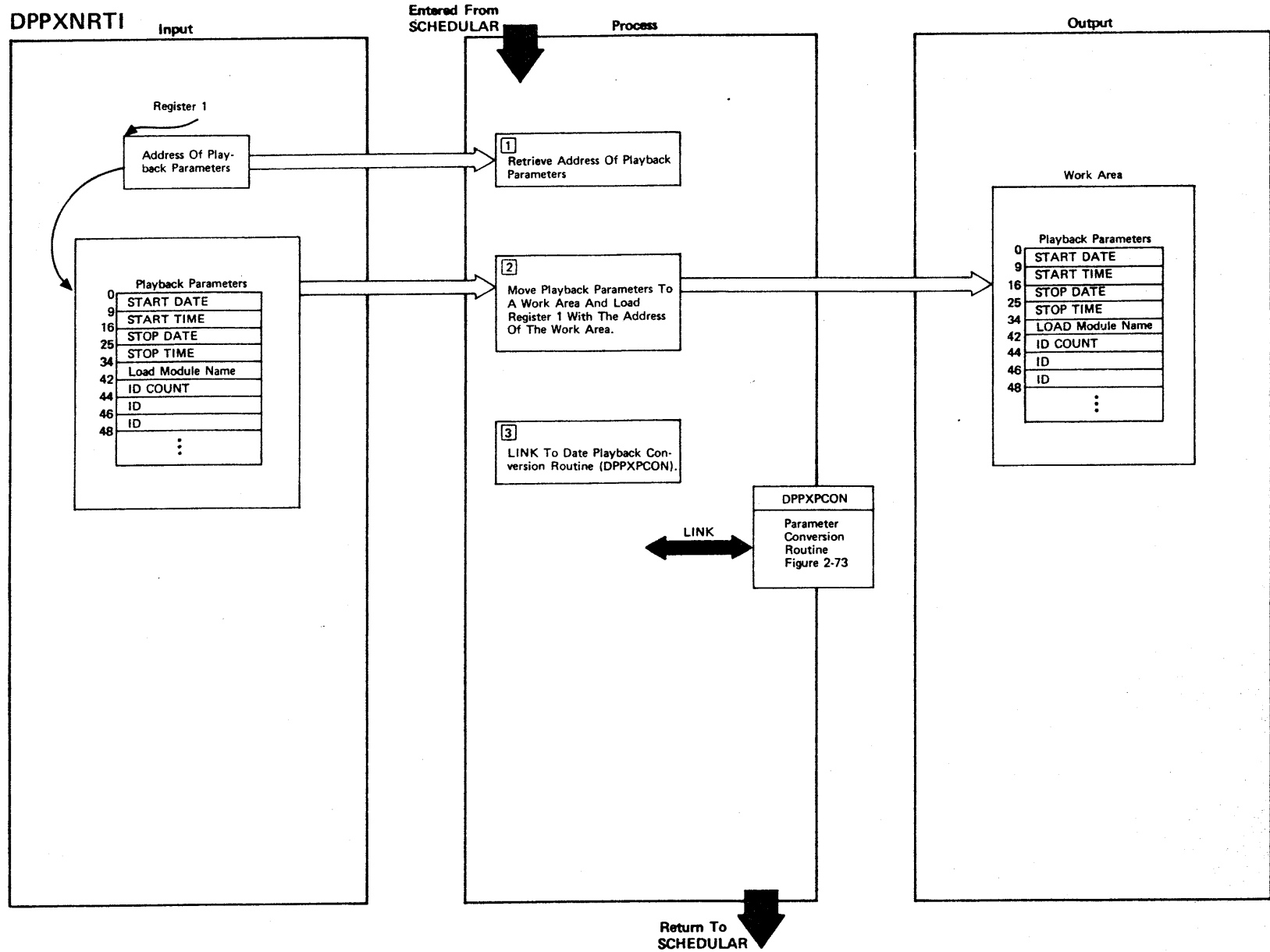


Figure 2-162 (1 Of 2) - Data Playback Non-Real Time Initialization Routine

Figure 2-162 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Retrieve the address of playback parameters from register 1.		DPPXNRTI
2	All playback parameters will be moved into a work area built by DPPXNRTI. The address of the work area will be stored in register 1.		DPPXNRTI
3	An OS/VS1 LINK macro will be issued to the data playback conversion routine (DPPXPCON).		DPPXNRTI

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SYSGEN Utility

The stage I SYSGEN Utility uses software option and hardware configurations specifications as input. The output is a printed listing and the job stream for stage II of SYSGEN. The job stream, when executed creates a Special Real Time Operating System.

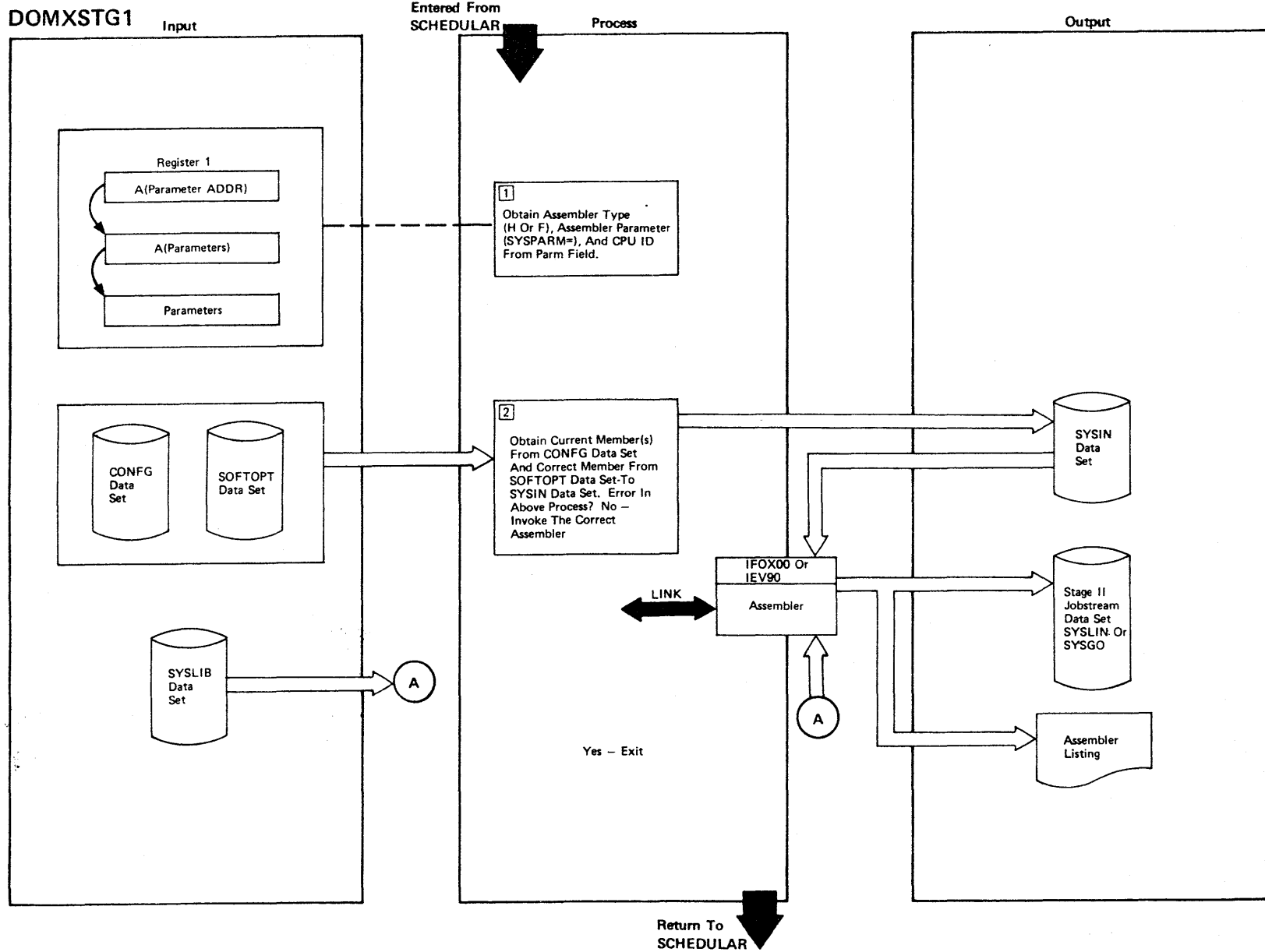


Figure 2-163 (1 Of 2) - Stage 1 SYSGEN Utility

Figure 2-163 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	<p>The CPU ID is of the form System/370xx or System/7xx where xx is any decimal number from 01 to 99. If an error is detected, issue message INVALID PARM FIELD.</p>		DOMXSTG1
2	<p>The correct members are:</p> <ul style="list-style-type: none"> A. The member of the configuration data set named in the PARM field. B. All other configuration members named in the first or subsequent configuration member(s) CONFIGH child parameters*. C. The member of the SOFTOPT data set named in the PARM field. <p>*Multiple CONFIGH members will be used only if the System/370 Energy Management System Program Product (5740-U11) is being generated.</p>		DOMXSTG1

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SAMPLE PROGRAMS

The Special Real Time Operating System sample programs provide a minimal test of the functioning of the Special Real Time Operating System. The primary program, DPPZSAMP, exercises the following functional areas:

Task Management

Time Management

Data Base Management

Message Handler

The secondary program, DPPSAMP1, is used to substantiate the functioning of test management and time management routines by issuing message 66 whenever entered as the result of PATCH or PTIME macro call.

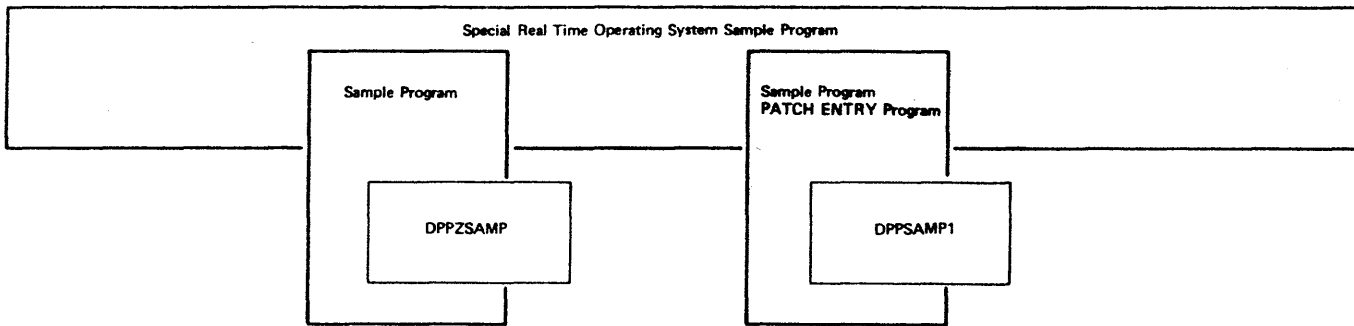
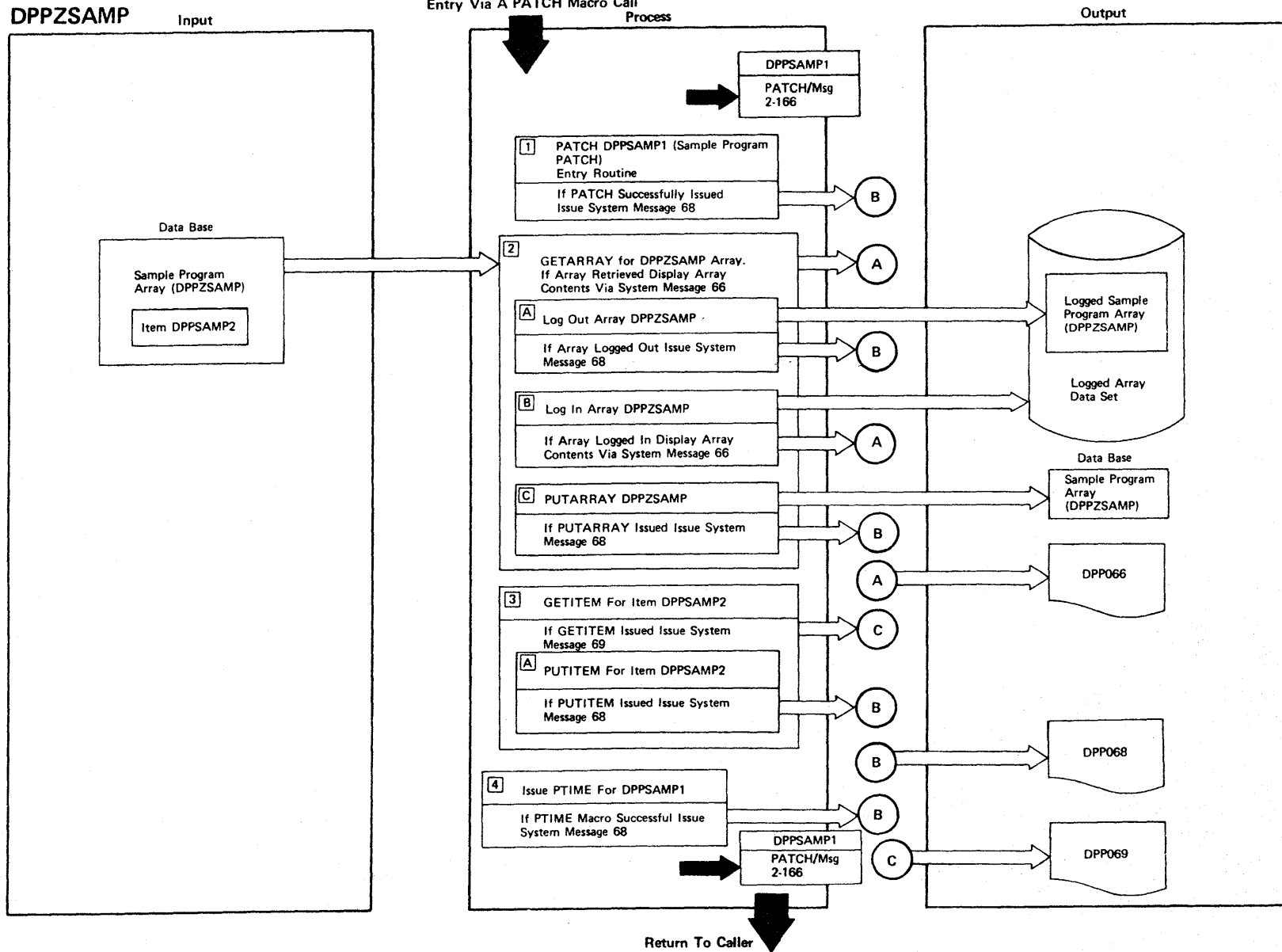


Figure 2-164 (1 of 2) Special Real Time Operating System Sample Program Overview

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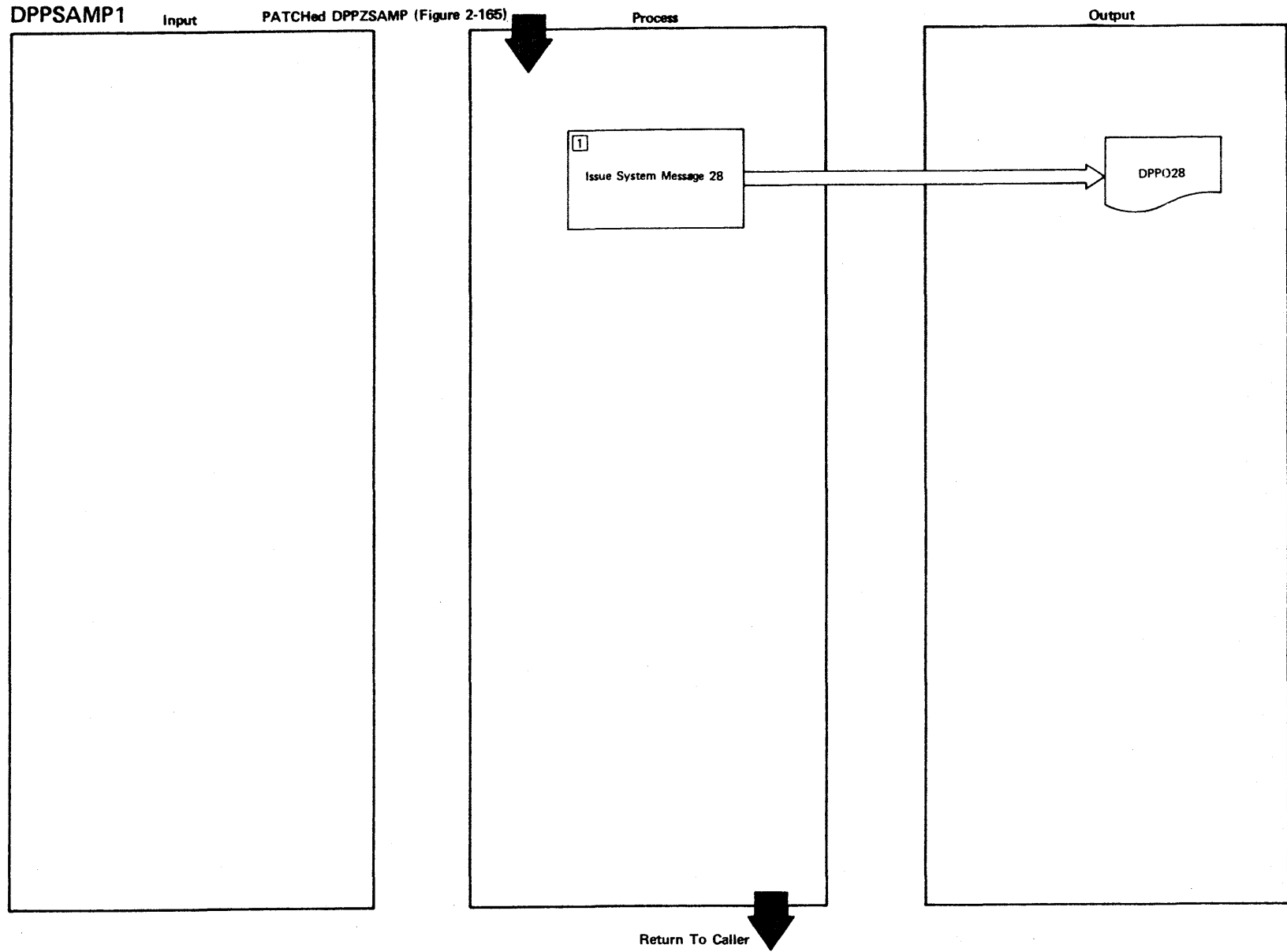
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Figure 2-165 (1 Of 2) - Special Real Time Operating System Sample Program

Figure 2-165 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	The sample program will PATCH task DPPSAMP1 at entry point DPPSAMP1	DPP068I	DPPZSAMP
2	<p>Array DPPZSAMP will be retrieved from the data base by a GETARRAY macro.</p> <p>A. Array DPPZSAMP will be logged out by the PUTLOG macro.</p> <p>B. Array DPPZSAMP, contents of the array logged, will be logged in by a GETLOG macro.</p> <p>C. Array DPPZSAMP, contents of the array logged, will be placed back in the data base by a PUTARRAY macro.</p>	<p>DPP066I</p> <p>DPP068I</p> <p>DPP066I</p> <p>DPP068I</p>	<p>DPPZSAMP</p> <p>DPPZSAMP</p> <p>DPPZSAMP</p>
3	<p>Item DPPSAMP2 will be retrieved from the data base by a GETITEM macro.</p> <p>A. Item DPPSAMP2 contents retrieved by the GETITEM in step 3 will be placed in the data base by a PUTITEM macro.</p>	<p>DPP069I</p> <p>DPP068I</p>	<p>DPPZSAMP</p> <p>DPPZSAMP</p>
4	A PTIME macro will be issued to cause task DPPSAMP1, at entry point DPPSAMP1, to be patched three times at 1-second intervals.	DPP068I	DPPZSAMP

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Figure 2-166 (1 Of 2) - Sample Program PATCH Entry Routine

Figure 2-166 (2 of 2).

Step	Extended Description	Messages and ABEND Codes	PDL Segment
1	Issue message 28 to indicate the sample program has been entered.	DPP028I	DPPSAMP1

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Section 3. PROGRAM ORGANIZATION DESCRIPTION

The Program Organization section of the System Logic Manual describes the method of implementation of the functions described in Section 2. This is done through Program Design Language (PDL) representation of each member of source code that comprise the Special Real Time Operating System. PDL provides a more detailed insight into the logic flow of the individual programs and closely resembles the actual program structure. This section is intended to be an intermediary step and to aid in the transition from the functional overview of the logic descriptions (Section 2) to the program listings themselves. The HIPO charts in Section 2 can be used to tie a function in question to one or more program segments. The PDL charts in this section can then be used to pinpoint the area of concern within the referenced segment(s). Neither the HIPO charts nor the PDL charts are intended to be a subset of the other; nor is either a one-to-one mapping of the other. They support each other and should be used together to fully understand the logic flow of the program.

In some cases, several members of source code are combined, by use of COPY statements, into one assembly. A cross-reference of source members that are COPYed into base CSECTs is provided in Appendix A. A cross-reference of module names to HIPO and PDL charts is provided in Appendix C. A cross-reference of ABEND codes and message numbers to module names can be found in the Description and Operations Manual. All ABEND codes and message numbers used (directly or indirectly) by a module are defined in the extended description of the HIPO chart for that module. The actual ABEND code or message number issued by a particular segment (e.g., a common subroutine) may, in some cases, be ascertainable only in realtime execution. Therefore, not all PDL segments will reference a specific ABEND code or message number.

For ease of use, the following PDL charts have been arranged in alphabetical order.

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Figure 3-1. DOMICEXT

```

                DCMICEXT MAIN SEGMENT
01             INCLUDE DPPICINF
01             EXTA NUMERIC /* VALUE FOR IPPS EXT */
01             EXTB NUMERIC /*VALUE FOR FAIL SELECT EXT*/
01             /* THIS MODULE IS ENTERED IN PLACE OF THE OS EXT FLIH*/
01             IF EXTA IS ON THEN
02                 IF 'TIME SYNC OPTION IS SELECTED IN A JOB STEP' THEN
03                     'POST TIME SECTION'
02                 ENDIF
01             ENDIF
01             IF EXTB IS ON THEN
02                 IF 'PROBE FUNCTION IS RUNNING' THEN
03                     'POST PROBE'
02                 ENDIF
01             ENDIF
01             'PASS CTL TO OS/VIS EXT FLIH'
01             ENDSSEGMENT DCMICEXT
    
```

Figure 3-2 (1 of 2). DOMIRBT

```

DOMIRBT ENTERED VIA HARDWARE IPL
SET UP TEMP ADDR TRANS TABLE
TURN ON DAT BOX
WAIT STATE CODE 'F' IF DSCB FOR F/R DATA SET NOT THERE
IF CONSOLE ADDR FURNISHED
01  WRITE OUT MESSAGE THAT RESTART HAS OCCURED
    ENDIF
    UNTIL TO END OF REAL STORAGE
01  IF READ ADDR NOT FIRST PART BOOT
01  IF RED NOT SECCND PART BOOT
01  IF NOT ADDR WORK AREA
02  READ BLOCK CF REAL STORAGE
02  IF FIRST BLOCK REAL
03  SAVE PC NEW/MC NEW
03  PUT WAIT STATE PSWS AT PC AND MC
02  ENDIF
02  GET AMT READ
02  IF BLOCKS NCT 2K MULT
03  QUIT-DROP DEAD WAIT
02  ENDIF
02  GET NEXT READ ADDR
01  ELSE
02  UP REAC ADDR 2K
01  ENDIF
    ENDDO
    ALL REAL STORAGE IN--GET FULL CTL REGS
    READ PROTECT KEYS
    UNTIL END OF REAL STORAGE
    
```

Figure 3-2. (2 of 2). DOMIRBT

```

01  SET KEY IN REAL STORAGE
    ENDDO
    TO RENIP TO ADJUST UCB S
    IF CRITICAL DISK MISSING
01  CODE 3 WAIT STATE
    ENDIF
    DO COPY FOR PAGING DATA SETS
    UNTIL ALL JOBQ,SWADS PROC
01  COPY AN EXTENT OF JOBQ,SWADS,SYSWADS
01  SET NEXT EXTENT PTR
    ENDDO
    IF OS/VS CLOCK CMP SUPPORT
01  IF CLCCK SET OR
01  IF CLOCK NOT SET
02  ADJUST CLCCK CMP RESTORE VAL
02  WHILE TQE S REMAIN
03  ADJUST TOX IN TQE
03  GET NEXT TQE
02  ENDDO
01  ENDIF
01  SET CPU TIMER AND CLOCK CMP
    ENDIF
    RESTORE PC AND MC NEW PSWS
    RETURN TO DCMIRWT AS THOUGH RESTART JUST WRITTEN
    BGNSEG COPY SEGMENT-COPY A DATA SET
01  IF ACTUAL DSET IMAGE THERE
02  UNTIL END OF INPUT ON F/R DSET
03  RELOC REAC CHAN PROG
03  GET AMT TREAD IN
03  BUILD OUTPUT CHAN PROG
03  GET DEVICE ADDR
03  WRITE IT OUT
03  UP INPUT DISK ADDR
03  IF END CYL ON INPUT
04  ADJUST HH AND CC
03  ENDIF
02  ENDDO
01  ENDIF
    ENDSEG COPY

```

Figure 3-3. DOMIRCMN

```

DCMIRCMN MAIN SEGMENT
01      /* THIS SEGMENT IS PATCHED ON A CYCLIC BASIS TO
02      MONITOR THE EMS SYSTEM—IT CONVERSES WITH THE
02      BACKUP CPU VIA DIRECT CTL */
01      INCLUDE DIMRCMN
01      SAVESTAT UNDEFINED /*SAVELOCS FOR CTRS*/
01      LISTARYS CHARACTER /* LIST OF ARRAYS TO CHECK*/
01      FIRSTENT BOOLEAN /*INITIAL ENTRY SW */
01      GOODVAL BOOLEAN
01      IF FIRSTENT=YES THEN
02          FIRSTENT=NO
02          'TURN OFF LTFREQ AND LTSELT'
02          'ALLOCATE SAVESTAT'
02          GOODVAL=TRUE
01      ENCIF
01      DO 'FOR ALL VALUES IN LISTARYS' WHILE GOODVAL=TRUE
02          IF 'LISTARYS VALUE=SAVED VALUE IN SAVESTAT' THEN
03              IF 'LISTARYS VALUE NE ZERO' THEN
04                  GOODVAL=FALSE
03              ENDIF
02          ELSE
03              SAVESTAT(X)=LISTARYS(X)
02          ENDIF
01      ENCDO
01      IF GOODVAL=TRUE THEN
02          'SET BTDC TO NEW CONFIG'
02          'TURN ON LTCNL AND LTRDY'
01      ELSE
02          'SET BTDC TO 'F'' /* INDICATES FAILOVER REQ*/
01      ENDIF
ENDSEGMENT DCMIRCMN

```

Figure 3-4. DOMIRCPY

```

DOMIRCPY MAIN SEGMENT
DOMIRCPY IS BRANCHED TO BY DOMIRFLV TO MAKE MULTIPLE
COPIES OF THE FAILOVER/RESTART DATA SET.
BUILD CONTROL BLCCKS FOR ALL DPPFAIL DG CARDS
01      COPY ALL OF F/R DATA SET EXCEPT FIRST TRACK
01      WRITE BOOTSTRAP AND PROTECT KEYS ON EACH TRACK
01      READ R1 AND R2 FROM DISK TRACK ZERO AND COPY
01      READ IPL 1 AND IPL 2
01      WRITE OUT IPL1 AND IPL2 TO EACH DPPFAILX
CLOSE DCBS, RELEASE BUFFERS
ENDSEGMENT DOMIRCPY

```

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Figure 3-5. DOMIRFLV

```
DOMIRFLV SYNCHRONIZES WITH THE SLAVE(MASTER) PARTITION
(IF ANY) AND PREPARES TO WRITE THE RESTART
ABEND NOT A REAL TIME JOB
ABEND IF ANOTHER WTFIELDS GOING
IF 2 PART OP
01 ABEND IF CANT LOCATE OTHER PARTITION
01 GET TCB ADDR OTHER PARTITION
01 ENQ ON MASTER JOB JOB NAME
01 IF E GOT RESOURCE
02 WAIT FOR OTHER PARTITION
01 ELSE
02 POST OTHER PARTITION
01 ENDIF
ENDIF
IF IS SLAVE PARTITION
01 WAIT FOR MASTER TO WRITE RESTART
ENDIF
```


Figure 3-6. DOMIRFL2

```

DOMIRFL2 PREPARES TO WRITE THE RESTART
IF MASTER PART.
01  IF RESTART IS ALLCWED
02      IF DPPFAIL DDCARD FOUND
03          IF NOT SYSRES (IPL VOL)
03          IF VALID DEVICE
04              LOAD RESTART BOOTSTRAP
04              LCAD RENIP
04              LOAD RESTART WRITE
04              PUT EXTENT INFO FOR JOBQUEUE AND SWADS IN BCOT HDR
04              IF SWADS NOT SWA
04              ENDIF
04              IF TWO PARTITION OPERATION
05                  IF SWADS NOT SWA
06                      PUT EXTENT INFC FCR SWADS OF SLAVE PARTITION IN BOOT HDR
05                      ENDIF
04                      ENDIF
04                      GET I/O WORK AREA
04                      PUT CONSOLE ADDR IN BOT HDR
04                      FIX BCOT,RNIP,WORK AREA, AND RESTART WRITE IN REAL STORAGE
04                      LOOP TIL I/O STOPS
04                      GO TO DOMIRWT TO WRITE RESTART
04                      IF ON RESTARTED CPU
05                          RESET NR,CUB,BSY CN ALL UCBS
04                          ENDIF
04                          UNFIX ITEMS FIXED
03                      ELSE
04                          SET INVALID DDCARD RETURN
03                      ENDIF
02                      ELSE
03                          SET NO DDCARD RETURN
02                          ENDIF
02                          IF RESTART WRITE OK
03                          GC TO DGMIRCPY TC COPY DPPFAIL
02                          ENDIF
01                      ELSE
02                          MAKE LOCK AS IF RESTART WENT OK
01                          ENDIF
01                          ISSUE APPROPRIATE MESSAGES
01                          POST OTHER PARTITION IF EXIST
ENDIF
RETURN TO CALLER

```

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Figure 3-7. DOMIRINT

```
DCMIRINT MAIN SEGMENT
INCLUDE DPPICINF
/* THIS MODULE IS LINKED TO BY SYSINIT IF FAILOVER/RESTART
AND OR EXT INT. HANDLING WAS SYSGENED */
IF NOT SLAVE PART
01  ENQ ON NAME REPRESENTING FAILOVER/EXT INT GO WITH THIS JOB
01  IF ENQ OK
02    IF CAN HAVE EXT
03      IF EXT FLIH NOT PREV INIT
04        SET UP SUBSTITUTE EXT FLIH
03      ENDIF
03      IF EXT TIME STND EXT INT IN SYS
04        ATTACH TIME DRIFTER CORRECTOR TASK – DPPDRIFT
03      ENDIF
02    ENDIF
01  ELSEF
02    SET NO RESTART/EXT INT THIS JOB
01  ENDIF
ELSE SLAVE PART
01  SET EXT/INT RST OFF
ENDIF
ENDSEGMENT DCMIRINT
```

Figure 3-8. DOMIRNIP

```

DOMIRNIP MAIN SEGMENT
FORMAT BOOTSTRAP WORK AREA FOR CONFLICT ELEMENTS
WHILE NOT AT END UCB LOOK UP
01   IF NOT FILLER ENTRY
02     IF DIRECT ACCESS DEVICE
03       READ VOLUME LABEL
03       IF UNABLE TO READ LABEL
04         IF DEVICE ONLINE BEFORE
04         IF REAL VCLSER
05           CREATE CONFLICT ELM
04         ENDIF
03       ELSE WAS ABLE TO READ VOL LABEL
04         IF DEVICE WAS OFFLINE OR
04         IF VCLSER IS DIFFERENT
05           CREATE CFLICT ELM
04         ENDIF
03       ENDIF
02     ENDIF
01   ENDIF
BGNWHILE
01   GET NEXT UCB ADDR
ENDDO
REMOVE RQE S FRM LOGICAL CHANNEL QUEUES AND CHAIN TOGETHER
WHILE CFLICT ELMS STILL TO BE CHECKED
01   IF A NOW VCLERS EXISTS IN THIS ELM
02     SET UP TO SCAN CTHER CFLICT ELMS
02     STRSRCH ELMS TO CHECK
02     EXITIF NOW OF ONE EQLS CLD OF ANOTHER AND
02     EXITIF SAME DEVTYP
03     INTERCHANGE UCB S
03     RESWAP VOLUME RELATED INFO
03     UNCHAIN CFLICT ELM
02   ORELSE
03     NEXT TO CCMPARE AGAINST
02   ENDLOOP
03   GET NEXT TO CHECK FOR VALID NOW VOLSER
02   ENDSRCH
01   ELSE
02     GET NEXT TO CHECK FOR VALID NOW VOLSER
01   ENDIF
ENDDO
PUT RQE S BACK CN CORRECT LCH
SET RETURN CODE IF CRITICAL DISK MISSING
ENDSEGMENT DCMIRNIP

```

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Figure 3-9. DOMIRPRB

```

01          DCMIRPRB MAIN SEGMENT
01          /* THIS SEGMENT RUNS ON A CYCLIC BASIS IN THE
02             CFFLINE CPU--IT TESTS THE ONLINE CPU VIA DIRECT CTL */
01          INCLUDE DIMRCMN
01          INCLUDE DPPICINF
01          ECB(2) UNDEFINED /*(1) IS TIME,(2) IS EXT INT */
01          GOODY BOOLEAN
01          'SAVE INFO IN DOMICINF FOR EXT INT'
01          GOODY=TRUE
01          'SET ECB(1) POSTED'
01          DO INDEFINITELY
02             'WAIT FOR ECB(1) OR ECB(2) TO BE POTED'
02             IF 'ECB(1) IS POSTED' THEN
03                 'SET ECB(1) NOT POSTED'
03                 'READ BTDC'
03                 IF BTDC IS ZERO THEN
04                     GOODY=TRUE
03                 ELSE
04                     IF BTDC EQ 15 THEN
05                         GOODY=FALSE
04                     ELSE
05                         IF 'BTDC IS THE SAM AS LAST TIME' THEN
06                             GOODY=FALSE
05                         ENDIF
04                     ENDIF
03                 ENDIF
02             ENDIF
02             IF 'ECB(2) IS POSTED' THEN
03                 GOODY=FALSE
02             ENDIF
02             'SET LTRDY ON'
02             'SET STIMER FOR NEXT ENTRY'
02             IF GOODY=FALSE THEN
03                 IF 'ECB(2) IS NOT POSTED' THEN
04                     'SET LTFREQ ON'
03                 ELSE
04                     'SET LTFREQ AND LTSELT ON'
04                     'SET BT2914 AND DELAY'
04                     'FORCE IPL OF FAIL/RST DATA SET' /*EXIT*/
03                 EDNIF
02             ENDIF
01          ENDDO
01          ENDSEGMENT DOMIRPRB

```

Figure 10. DOMIRWT

```

DOMIRWT IS BRANCHED TO BY COMIRFL2 TO WRITE THE FAILOVER/RST
DATA SET. IT RETURNS AFTER DOING SO.
SAVE GEN REGS IN BOOT HDR
SAVE CTL REGS IN BOOT HDR
INCLUDE DOMIRSIO
SAVE CLK CMP FOR RESTART READ
PUT RESUME PSW IN BCOT HEADER
DUMP ALL OF REAL STORAGE EXCEPT FIRST 2K WORK AREA AND BOOT(
3 2K BLOCKS IN ALL.
COPY ACTIVE ENTRIES FROM PAGING DATA SET TO DDPFAIL
COPY SYS1.SYSJOBQU AND SYS1.SYSWADS
COPY SWADS FOR MASTER PARTITION
COPY SWADS FOR SLAVE PARTITION IF EXIST
WRITE PROTECT KEYS AND BOOTSTRAP
WRITE TRACK ZERC IPL RECORDS
RETRUN TO DIMIRFLV
    
```

Figure 3-11. DOMISVC1

```

DOMISVC1 MAIN SEGMENT
01          /* TYPE 1 SVC ROUTER */
01          INCLUDE DOMISVCO
01          IF 'SUBSVC VALID' THEN
02              CASEENTRY SUBSVC
03                  CASE 1
04                      CALL          /* NO RET DISABLE SVC*/
03                  CASE 2
04                      CALL          /* NO RET CHAIN SC */
03              ENDCASE
02          ELSE
03              'ABEND USING SVCNO'
02          ENDIF
01          ENDSEGMENT DCMISVC1
    
```

Figure 3-12. DOMISVC2

```

DOMISVC2 MAIN SEGMENT
01          /* TYPE 2 SVC ROUTER */
01          INCLUDE DOMISVCO
01          IF 'SUBSVC VALID' THEN
02              CASEENTRY SUBSVC
03                  CASE 1
04                      CALL          /* PATCH-NO RETURN*/
03              ENDCASE
02          ELSE
03              'ABEND USING SVCNO'
02          ENDIF
01          ENDSEGMENT DCMISVC2
    
```

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Figure 3-13. DOMISVC4

```

DOMISVC4 MAIN SEGMENT
01      /* TYPE 4 SVC ROUTER */
01      INCLUDE DOMISVCO
01      IF 'SUBSVC VALID' THEN
02          CASENTRY SUBSVC
03          CASE 1
04              CALL DGMIRFLV /* NO RETURN*/
03          ENDCASE
02      ELSE
03          'ABEND USING SVCND'
02      ENDIF
01      ENDSEGMENT DOMISVC4
    
```

Figure 3-14. DOMXSTG1

```

DOMXSTG1 MAIN SEGMENT
01      VALID_SW BOOLEAN
01      CONFIG FILE
01      SOFTOPT FILE
01      OUTPUT FILE
01      SYSPRINT FILE
01      HIEARCHY_CHAIN UNDEFINED /*PTR AND LIST OF PAR/CHILD*/
01      PARM_FIELD CHARACTER /* PARM FILED FROM EXEC CARD*/
01      'OBTAIN PARM_FIELD'
01      DO 'FOR EACH CPU IN PARM_FIELD'
02          'OPEN CONFIG,SOFTOPT, AND OUTPUT FILES'
02          VALID_SW=TRUE
02          'SET HIEARCHY_CHAIN TO 1 STATED CPNFG MEMBER'
02          DO WHILE VALID_SW =TRUE UNTIL 'HIEARCHY_CHAIN AT END'
03              'READ CONFIGH MACRO FROM CURRNET MEMBER'
03              IF 'CCNGIGH MACROS VALID' THEN
04                  'INSTALL CHILDREN IN HIEARCHY_CJAIN'
04                  'COPY CONFG MEMBER TO OUTPUT FILE'
04                  'SET FOR NEXT MEMBER IF ANY'
03              ELSE
04                  VALID_SW=FALSE
03              ENDIF
02          ENDDO
02          IF VALID_SW=TRUE THEN
03              'CGPY SOPFTOPT MEMBER TO CUTPUT'
02          ELSE
03              PUT SYSPRINT 'INVALID CONFIGH'
02          ENDIF
02          CLCSE OUTPUT
02          IF VALID_SW=TRUE THEN
03              CALL 'ASSEMBER'
02          ENDIF
01      ENDDO
ENDSEGMENT DOMXSTG1
    
```

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Figure 3-15. DPCALCF1

```

DPCALCF1-INCLUDED SEGMENT          DPPCALCF
01   TIME BIN                        GET OS TIME AND DATE
01   STORE TIME AND DATE IN PARAMETER AREA
ENDSEGMENT

```

Figure 3-16. DPCTIME1

```

DPCTIME1-INCLUDED SEGMENT          DPPCTIME
01   IF CURRENT TIME GREATER THAN 24 HOURS
02   SET CORRECTION FACTOR TO MINUS 24 HOURS
02   LINK DPPCUPCF                   UPDATE TIME
01   ELSE
02   CALCULATE TIME IN HOURS-MIN-SEC-DECISECONDS
02   STORE TIME IN HOURS-MIN-SEC-DECISECONDS IN TIME ARRAY
02   STORE TIME IN BINARY DECISECONDS IN TIME ARRAY
01   ENDIF
ENDSEGMENT

```

Figure 3-17. DPCTIME2

```

DPCTIME2-INCLUDED SEGMENT          DPPCTIME
01   MESSAGE 'TIME CHANGED'
01   LINK DPPCALCF                   CALCULATE NEW CORRECTION FACTOR
01   LINK DPPCUPCF                   UPDATE TIME
ENDSEGMENT

```

Figure 3-18. DPCTSVC1

```

DPCTSVC1-INCLUDED SEGMENT          RET OPTION REQUEST
01   READ TOD CLOCK
01   CALCULATE CURRENT TIME
01   RETURN TIME IN REG 0 AND ADDRESS OF TIME ARRAY IN REG 1
ENDSEGMENT

```

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Figure 3-19. DPCTSVC2

```

DPCTSVC2--INCLUDED SEGMENT      ADD OPTICN REQUEST
01      CBGET PTQE CCNTROL BLOCK
01      INITIALIZE PTQE WITH DATA IN PTIME INPUT PARAMETER-PTIMEL
      IF PROBL IS LESS THAN 8 BYTES LONG AND
      IF PROBL IS NCT TO BE FREED BY PTIME
01      MOVE PROBL INTO THE PTQE
      ENDIF
01      IF TCC SPECIFIED
02          IF START TIME LESS THAN CURRENT TIME
03              SET START TIME AHEAD BY 1 DAY
02          ENDIF
01      ELSE
02          IF REL SPECIFIED
03              ADD CURRENT TIME TO START TIME
02          ELSE          ASSUME ADJ SPECIFIED
03              WHILE START TIME LESS THAN CURRENT TIME
04                  ADD INTERVAL TO START TIME
03              ENDDO
02          ENDIF
01      ENDIF
01      IF STOP TIME SPECIFIED
02          IF REL SPECIFIED
03              ADD CURRENT TIME TO STOP TIML
02          ELSE
03              IF ADJ SPECIFIED
04                  WHILE STOP TIME LESS THAN CURRENT TIME
05                      ADD INTERVAL TO STOP TIME
04                  ENDDO
03              ENDIF
02          ENDIF
02          WHILE STOP TIME LESS THAN START TIME
03              ADD 24 HOUR VALUE TO STOP TIME
02          ENDDO
02          CALCULATE THE NUMBER OF INTERVALS
01      ELSE
02          IF ZERO CCUNTS SPECIFIED
03              SET INFINITE PTIME FLAG
02          ENDIF
01      ENDIF
01      SAVE CCUNT VALUE
01      LOCK ON TIME ARRAY
01      CHAIN PTQE TO PTQE CHAIN
01      UNLOCK TIME ARRAY
      ENCSEGMENT

```


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Figure 3-20. DPCTSVC3

```

DPCTSVC3-INCLUDED SEGMENT      MOD SPECIFIED
01      LOCK CN TIME ARRAY
01      WHILE MORE PTQE'S ON CHAIN DO FOR ALL PTQE'S
02          IF THIS IS A PTQE TO BE MODIFIED
03              CHAIN REMOVE PTQE FROM PTQE CHAIN
03              RESET PTQE WITH INFORMATION IN PTIME INPUT PARAMETER-PTIMEL
02          IF PROBL IS LESS THAN 8 BYTES LONG AND
02          IF PROBL IS NOT TO BE FREED BY PTIME
03              MOVE PROBL INTO THE PTQE
02      ENDIF
03          IF TCD SPECIFIED
04              IF START TIME LESS THAN CURRENT TIME
05                  SET START TIME AHEAD BY 1 DAY
04              ENDIF
03          ELSE
04              IF REL SPECIFIED
05                  ADD CURRENT TIME TO START TIME
04              ELSE
05                  ASSUME ADJ SPECIFIED
05                  WHILE START TIME LESS THAN CURRENT TIME
06                      ADD INTERVAL TO START TIME
05                  ENCCO
04              ENDIF
03          ENDIF
03          IF STOP TIME SPECIFIED
04              IF REL SPECIFIED
05                  ADD CURRENT TIME TO STOP TIME
04              ELSE
05                  IF ADJ SPECIFIED
06                      WHILE STOP TIME LESS THAN CURRENT TIME
07                          ADD INTERVAL TO STOP TIME
06                      ENDDO
05                  ENDIF
04              ENDIF
04              WHILE STOP TIME LESS THAN START TIME
05                  ADD 24 HOUR VALUE TO STOP TIME
04              ENDDO
04              CALCULATE THE NUMBER OF INTERVALS
03          ELSE
04              IF ZERO COUNTS SPECIFIED
05                  SET INFINITE PTIME FLAG
04              ENDIF
03          ENDIF
03          SAVE COUNT VALUE
03          CHAIN ADD THIS PTQE TO PTQE CHAIN
02      ENDIF
01      ENDDC
01      UNLOCK TIME ARRAY
ENDSEGMENT

```

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Figure 3-21. DPCTSV4

```
DPCTSV4-INCLUDED SEGMENT      DEL SPECIFIED
01      LOCK ON TIME ARRAY
01      WHILE MORE PTQE'S ON CHAIN DO FOR ALL PTQE'S
02          IF THIS IS A PTQE TO BE DELETED
03              SET PURGE FLAG
02          ENDIF
01      ENDDC
01      POST DPPCPTM              TO REMOVE PTQE FROM PTQE CHAIN
01      UNLOCK TIME ARRAY
      ENDSEGMENT
```

Figure 3-22. DPCUPCF1

```
DPCUPCF1-INCLUDED SEGMENT      DPPCUPCF
01      CONVERT INPUT CORRECTION FACTOR TO TOD COUNTER UNITS
02      IF TIME IS FAST THEN
03          ADD CORRECTION FACTOR TO CURRENT CONVERSION FACTOR
02      ELSE
03          SUBTRACT CORRECTION FACTOR FROM CURRENT CONVERSION FACTOR
02      ENDIF
01 *          NOTE: THE CONVERSION FACTOR IS SUBTRACTED FROM TAE
01 *          TOD COUNTER VALUE TO OBTAIN THE TIME
02      STORE NEW CONVERSION FACTOR INTO TIME ARRAY
01      ENDSEGMENT
```

Figure 3-23. DPCUPCF2

```
DPCUPCF2-INCLUDED SEGMENT      DPPCUPCF
      READ TOD COUNTER VALUE
      SUBTRACT CORRECTION FACTOR FROM TOD COUNTER VALUE
      CONVERT TIME DIFFERENCE TO 10 MILLISECOND UNITS
      STORE BINARY TIME VALUE INTO TIME ARRAY
      CONVERT BINARY TIME VALUE INTO HOURS-MINUTES-SECONDS-DECISECONDS
      STORE HOURS-MINUTES-SECONDS-DECISECONDS INTO TIME ARRAY
      ENDSEGMENT
```

Figure 3-24. DPCUPCF3

```

DPCUPCF3-INCLUDED SEGMENT          DPPCUPCF
LOAD  INPUT JULIAN DATE
STORE JULIAN DATE IN TIME ARRAY
STORE JULIAN DAY OF THE YEAR INTO TIME ARRAY
CONVERT JULIAN DAY OF THE YEAR TO BINARY
CALCULATE MONTH-DAY-YEAR FROM JULIAN DATE
STORE MONTH-DAY-YEAR INTO TIME ARRAY
CONVERT MONTH-DAY-YEAR INTO EBCDIC
STORE EBCDIC MONTH-DAY-YEAR INTO TIME ARRAY
ENDSEGMENT
    
```

Figure 3-25. DPCUPCF4

```

          DPCUPCF4-INCLUDED SEGMENT          DPPCUPCF
01      GET ADDRESS OF FIRST PTQE ON CHAIN
01      IF INPUT CHANGE VALUE IS NEGATIVE
02          IF INPUT CHANGE VALUE IS EQUAL TO 24 HOURS THEN ITS MIDNIGHT
03          WHILE PTQE ADDRESS IS NOT ZERO
04              RESET PTQE TIME BY 24 HOURS
03      ENDDO
02      ELSE
03          WHILE PTQE ADDRESS IS NOT ZERO
04              IF ORIGINAL START TIME LESS THAN CURRENT TIME OR
04              IF ORIGINAL START TIME GREATER THAN TIME OF NEXT PATCH
05                  USE THE CURRENT TIME AS START TIME
04              ELSE
05                  USE THE ORIGINAL START TIME
04              ENDIF
04              RESET NUMBER OF PATCH COUNTS
04              RESET NEXT PATCH TIME
03      ENDDO
02      ENDIF
02      ENDIF
01      ENDIF
ENDSEGMENT
    
```

Figure 3-26. DPIDBAS1

```

DPIDBAS1-INCLUDED SEGMENT          READ INITIALIZATION DATA
OPEN DATA BASE DCB
BLDL TO GET DIRECTORY ENTRY FOR @INIT ARRAY
READ @INIT ITEM RECORD
CALCULATE DATA BASE TABLE SIZES FROM INFORMATION IN ITEM RECORD
GETMAIN PROTECTED CORE FOR DATA BASE TABLES
01  GETMAIN USER CORE FOR DBLCB AND DBCC TABLES
    UNTIL ALL @INIT DATA RECORDS HAVE BEEN READ IN
01  READ DATA RECORD INTO GETMAINED AREA
    ENDDO
ENDSEGMENT DPIDBAS1
    
```

Figure 3-27. DPIDBAS2

```

DPIDBAS2-INCLUDED SEGMENT          BUILD TABLE HEADERS
OPEN COMPOSITE ITEMS DCB AND DATA BASE DCB
CALCULATE PAGE BOUNDARY TABLE SIZE
GETMAIN PROTECTED CORE FOR PBT
BUILD PBT
INITIALIZE DATA BASE TABLE HEADERS
ENDSEGMENT DPIDBAS2
    
```

Figure 3-28. DPIDBAS3

```

DPIDBAS3-INCLUDED SEGMENT          CHAIN DATA BASE TABLES TOGETHER
GETMAIN CORE FOR VS RESIDENT ARRAY DATA
UNTIL ALL ARRAYS HAVE BEEN PROCESSED
01  IF IT'S NOT A DUMMY ARRAY
02  IF IT'S A VS RESIDENT ARRAY
03  IF INITIAL DATA REQUIRED
04  BLDL FOR ARRAY DIRECTORY ENTRY
04  UNTIL ALL DATA RECCRDS HAVE BEEN READ
05  READ ARRAY DATA RECORD
04  ENDDO
03  ENCIF
02  ELSE
03  IF DCB FOR DA RESIDENT ARRAY DDNAME HAS NOT BEEN OPENED
04  DEFLCK FOR THIS DCB ADDRESS
03  OPEN DCB FOR DDNAME
02  ENCIF
01  ENCIF
    ENDDO
ENDSEGMENT DPIDBAS3
    
```

Figure 3-29 (1 of 2). DPINIT01

```

DPINIT01 - INCLUDED SEGMENT - PARAM KEYWORD PROCESSOR
WAS A PARAM= KWD PREV PROCESSED ?
IF NOT - PROCESS KWD
01  TURN ENDING FLAGS OFF
01  TURN ON PARAM= KWD PROCESSED FLG
01  IF PARAM BEGINS WITH LEFT PARENTHESIS
02      UNTIL *:LOOP - COUNT QUOTES TO GET # SUBPARAMS
03          IF INCR COUNTER
03              ENDIF
02      ENDDO
02      IF COUNT EVEN - PROPERLY BALANCED
03          BUILD A PROBL
03          UNTIL LOOP TILL END OF PARAM PROCESSING
04              IF FORMAT IS CORRECT, IDENTIFY DATA
05                  IF DATA TYPE IS X' '
06                      UNTIL LCOK FOR ENDING QUOTE
06                      ENDDC
06                      SAVE ADDR OF ENDING QUOTE
06                      CALC LNTH OF X DATA
06                      IF FIELD CONTAINED ALL VALID HEX DATA
07                          TRANSLATE THE HEX DATA
07                          GET CORE FOR PARM
07                          STORE PARM ADDR IN PROBL
07                          PUT LNTH IN PROBL
06                      ELSE
07                          WRITE ERROR MSG
06                      ENDIF
05                  ELSE
06                      IF DATA TYPE IS F' '
07                          GET STORAGE FOR DATA
07                          PUT PARM ADDR IN PROBL
07                          PUT CORE LNTH IN PROBL
07                          IF DATA HAS PLUS SIGN
08                              PCINT PAST SIGN CHARACTER
07                          ENDIF
07                          IF DATA HAS MINUS SIGN
08                              PCINT PAST SIGN CHARACTER
08                              TURN ON FULLWORD NEGATIVE FLG
07                          ENDIF
07                          UNTIL SCAN FOR ENDING QUOTE
07                          ENDDO
07                          CCNVERT INPUT TO BINARY
07                          IF FULLWORD NEGATIVE FLAG ON
08                              CCMPLIMENT DATA
07                          ENDIF

```

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Figure 3-29 (2 of 2). DPINIT01

```

07          PUT BIN VALUE IN PARM
07          IF *:NOPDL
07          ELSE
08              IF END OF PARAM PROCESSING
08              ELSE
08              ENDIF
07          ENDIF
06          ELSE
07              IF DATA TYPE C
08              UNTIL LOOK FOR ENDING QUOTE
08              ENDDO
08              SAVE ENDING QUOTE ACDR
08              CALC DATA LNTH
08              GET STORAGE FOR DATA
08              PUT PARM ADDR IN PROBL
08              PUT LNTH IN PROBL
08              MOVE DATA TO PARM AREA
08              WRITE ERROR MSG
07          ENDIF
06          ENDIF
05          ENDIF
04          ELSE
05              WRITE ERROR MSG
04          ENDIF
03          ENDDO
02          ELSE
03              WRITE ERROR MSG
02          ENDIF
01          ELSE
02              WRITE ERROR MSG
01          ENDIF
01          ELSE
01              WRITE ERROR MSG
01          ENDIF
01          IF NO ERRORS – UPDATE PTRS
01          IF END OF STATEMENT REACHED
02              TURN ON END FLG
01          ELSE
02              IF MORE OPERANDS ARE EXPECTED
03              PCINT TO START OF NEXT FIELD
02              ELSE
03              WRITE ERROR MSG
02              ENDIF
01          ENDIF
01          ENDIF

```

Figure 3-30 (1 of 4). DPINIT02

```

DPINIT02 – INCLUDED SEGMENT – PATCH CARD PROCESSOR
IF THIS IS A PRE RESTART PATCH BLOCK
01  TURN ON PRE-RESTART PTCH FLAG
    ENDIF
    WHILE DO UNTIL END FLG OR ERR FLG
01  IF KWD  FOUND
02      IF KEWORD = EP
03          IF EP = KWD NOT ALREADY PROCESSED
04              TURN ON EP KWD  PROCESSED FLG
04              IF EP NAME LE 8 CHAR
05                  MOVE NAME TO SUPL
05                  IF END OF OPERAND PROCESSING
06                      TURN ON END FLAG
05                  ELSE
06                      INCR PTR TO START OF NEXT KEYWORD
05                  ENDIF
04              ELSE
05                  WRITE ERROR MSG
04              ENDIF
03          ELSE
04              WRITE ERROR MSG
03          ENDIF
02      ELSE
03          IF KWD = TASK
04              IF TASK = KWD NOT PREVIOUSLY PROCESSED
05                  TURN ON TASK= KWD PROCESSED FLG
05                  IF TASK NAME LE 8 CHARACTERS
06                      MOVE NAME TO SUPL
06                      IF END OF OPERANDS
07                          TURN ON END FLAG
06                      ELSE
07                          POINT TO FIRST CHAR OF NEXT KWD
06                      ENDIF
05                      ELSE
06                          WRITE ERROR MSG
05                      ENDIF
04                      ELSE
05                          WRITE ERRGR MSG
04                      ENDIF
03                      ELSE
04                          IF KWD = QL
05                              IF QL KWD NOT PREVIOUSLY PROCESSED
06                                  TURN ON QL= KWD PROCESSED FLG
06                                  IF QL LE VALUE CF 100
07                                      IF DATA VALID
08                                          IF ID VALUE LE 255                DR180
09                                              PUT QL IN SUPL
09                                              IF END OF DATA
10                                                  INDICATE END OF OPERANDS
09                                                  ELSE
10                                                      INCR PTR TO START OF NXT KWD
09                                                  ENDIF

```

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Figure 3-30 (2 of 4). DPINIT02

```

08         ELSE DR180
09             WRITE ERROR MESSAGE             DR180
08         ENDIF DR180
07         ELSE
08             WRITE ERROR MSG
07         ENDIF
06         ELSE
07             WRITE ERROR MSG
06         ENDIF
05         ELSE
06             WRITE ERROR MSG
05         ENDIF
04         ELSE
05             IF KWD=ID
06                 IF ID = KWD NOT PREVIOUSLY PROCESSED
07                     TURN ON ID= KWD PROCESSED FLG
07                     IF ID VALUE LE 255
08                         IF DATA VALID
09                             IF ID VALUE LE 255             DR180
10                                 SAVE THE ID
10                                 IF NO MCRE OPERANDS
11                                     TURN ON END FLG
10                                 ELSE
11                                     INCR TO FIRST CHAR OF NXT CPND
10                                 ENDIF
09                                 ELSE DR180
10                                     WRITE ERROR MESSAGE             DR180
09                                 ENDIF DR180
08                                 ELSE
09                                     WRITE ERROR MSG
08                                 ENDIF
07                                 ELSE
08                                     WRITE ERROR MSG
07                                 ENDIF
06                                 ELSE
07                                     WRITE RRROR MSG
06                                 ENDIF
05                                 ELSE
06                                     IF KEYWORD = PRTY
07                                         IF PRTY= KWD NOT PREVIOUSLY PROCES
08                                             TURN ON PRTY= KWD PROC FLG
08                                             IF CODED 'TASKNAME,N'
09                                                 IF TASKNAME LE 8 CHAR
10                                                     IF DELIMETER WAS A COMMA
11                                                         MOVE PRTY REFERENCE NAM TO SUPL
11                                                         STRTSRCH FIND END OF FIELD
11                                                         EXITIF END FOUND
12                                                         IF FIRST CHAR NOT RPAREN
13                                                             WRITE ERROR MSG

```


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Figure 3-30 (3 of 4). DPINIT02

```

12         ELSE
13             IF DATA VALID
14                 IF PRTY VALUE LE 255 DR180
15                     PUT PRTY VALUE IN SUPL
15                     IF NO MORE OPERANDS
16                         TURN ON END FLG
15                     ELSE
16                         IF VALID DELIMETER
17                             POINT TO START OF NXT CPND
16                         ELSE
17                             WRITE ERROR MSG
16                             ENDIF
15                             ENDIF
14                             ELSE DR180
15                                 WRITE ERROR MESSAGE DR180
14                                 ENDIF DR180
13                                 ELSE
14                                     WRITE ERROR MSG
13                                     ENDIF
12                                     ENDIF
11                                     ORELSE
12                                         INCR TO NEXT CHAR
11                                         ENDLOOP
12                                         WRITE ERROR MSG
11                                         ENDSRCH
10                                         ELSE
11                                             WRITE ERROR MSG
10                                             ENDIF
09                                             ELSE
10                                                 WRITE ERROR MSG
09                                                 ENDIF
08                                         ELSE
09                                             IF PRTY CODED JOBSTEP-N
10                                                 IF PRTY LE 3 CHAR
11                                                     IF DATA VALID
12                                                         PUT REL PRTY VALUE IN SUPL
12                                                         IF END OF PROCESSING
13                                                             TURN ON END FLG
12                                                         ELSE
13                                                             INCR TO START OF NXT CPND
12                                                             ENDIF
11                                                         ELSE
12                                                             WRITE ERROR MSG
11                                                             ENDIF
10                                                         ELSE
11                                                             WRITE ERROR MSG
10                                                             ENDIF

```

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Figure 3-30 (4 of 4). DPINIT02

```
09             ELSE
10             WRITE ERROR MSG
09             ENDIF
08             ENDIF
07             ELSE
08             WRITE ERROR MSG
07             ENDIF
06             ELSE
07             IF KEYWORD=PARAM
08             COPY DPINIT01
07             ELSE
08             WRITE ERROR MSG
07             ENDIF
06             ENDIF
05             ENDIF
04             ENDIF
03             ENDIF
02             ENDIF
01             ELSE
02             WRITE ERROR MSG
01             ENDIF
BGNWHILE
ENDDO
IF NO ERRORS – CHECK PROBL
01 IF NO PROBL – GET ONE
01 ENDIF
01 PUT ID IN PROBL
ENDIF
IF NO ERRORS WERE DETECTED
01 IF EP= WAS NOT SPECIFIED
02 WRITE ERR MSG
01 ENDIF
ENDIF
CLEAR PATCH FLAGS
```

Figure 3-31 (1 of 2). DPINIT03

```

DPINIT03 - INCLUDED SEGMENT - CONTINUATION CARD PROCESSOR
IF COLUMNS 1-15 ARE BLANK
01   IF PROCESSING IS NOT IN PARAM FIELD
02   IF VALID CONTINUATION
03   LOCK FOR FIRST BLANK OR QUOTE
03   IF END OF OPNDS BEFORE END DATA COL
04   IF DELIMITER IS A BLANK
05   IF CHAR BEFORE DELIM IS A COMMA
06   TURN ON CONTINUATION FLAG
05   ELSE
06   CHECK FOR BLANK IN COL 72
06   IF COLUMN 72 IS BLANK
07   TURN ON NO OPERANDS AND CONTINUATION FLAGS
06   ELSE
07   TURN OFF NO OPERANDS AND CONTINUATION FLAGS
06   ENDIF
05   ENDIF
04   ELSE
05   BREAK OUT BLANKS (DO DPINIT06)
04   ENDIF
03   ELSE
04   IF CONTINUATION EXPECTED
05   TURN ON CONTINUATION EXPECTED FLG
04   ELSE
05   TURN CONTINUATION FLG OFF
04   ENDIF
03   ENDIF
02   ELSE
03   IF COLUMN 72 IS NON-BLANK
04   TURN OFF NO OPERANDS AND CONTINUATION FLAGS
03   ENDIF
03   WRITE ERROR MSG
02   ENDIF
01   ELSE
02   FIND THE ENDING QUOTE FOR PARAM
02   IF DELIM FOUND
03   BREAK OUT BLANKS (DO DPINIT06)
02   ELSE
03   IF NO CONTINUATION EXPECTED
04   WRITE ERROR MSG
04   TURN CONT FLG OFF
03   ELSE
04   TURN CONTINUATION FLAG ON
03   ENDIF
02   ENDIF
01   ENDIF

```

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Figure 3-31 (2 of 2). DPINIT03

```
01  IF MAX OPERANDS NOT EXCEEDED
02  MOVE OPNDS TO WA
01  ELSE
02  IF NO CONTINUATION EXPECTED
03  TURN OFF FLAGS
02  ENDIF
02  WRITE ERROR MSG
01  ENDIF
ELSE
01  IF NO CONTINUATION EXPECTED
02  TURN OFF CONTINUATION AND NO MORE OPERANDS FLAGS
01  ENDIF
01  WRITE ERROR MSG
ENDIF
```

Figure 3-32 (1 of 5). DPINIT04

```

DPINIT04 - INCLUDED SEGMENT - CONTROL CARD PROCESSOR
IF ANY MORE CONTINUATIONS
01 IF NO MORE ERRORS HAVE BEEN DETECTED
02   IF THIS IS A PATCH CARD
03     COPY DPINIT02 - PATCH CARD PROCESSOR
02   ELSE
03     IF THIS IS A WAIT CARD
04       IF NAME LE 8 CHAR.
05         IF ANY INITCB'S EXIST ON CHAIN
06           STRTSRCH SEARCH TO END OF CHAIN
07           LCK FOR PATCH CTL BLK
06           EXITIF BLOCK FOUND WITH PROPER LABEL
07           IF NAMED BLOCK IS A PATCH BLOCK
08             GET A CB AND ADD IT TO CHAIN
08             GET ECB ADDR
08             PUT ECB ADDR IN WAIT BLK
07           ELSE
08             WRITE ERROR MSG
07           ENDIF
06           CRELSE
07           UPDATE TO NEXT BLOCK
06           ENDLOOP
07           WRITE ERROR MSG
06           ENDSRCH
05           ELSE
06             WRITE ERROR MSG
05           ENDIF
04           ELSE
05             WRITE ERROR MSG
04           ENDIF
03         ELSE
04           IF THIS IS A RESTART STATEMENT
05             IF NO WRITE RESTART PREVIOUSLY FOUND
06               TURN ON RESTART WRITE FLAG
06               GET AN INITCB AND CHAIN IT
06               TURN ON WRITE BLOCK FLAG
06               UNTIL ALL OPERANDS PROCESSED, CO
07               IF THIS IS A WRITE RESTART REQUEST
08                 TURN ON WRITE RESTART FLAG
07               ELSE
08                 IF THIS IS A RESTART NOWRITE
09                   LEAVE WRITE RESTART FLAG IN ITS PRESENT STATE
08                 ELSE
09                   IF THIS IS A CANCEL FLAG
10                     TURN ON THE CANCEL FLAG
09                   ELSE
10                     IF THIS IS NOCANCEL REQUEST
11                       LEAVE CANCEL FLAG IN ITS PRESENT STATE

```

Figure 3-32 (2 of 5). DPINIT04

```

10         ELSE
11             IF THIS IS A PROBE REQUEST
12                 TURN ON PROBE FLAG
11         ELSE
12             IF NOPROBE REQUESTED
13                 LEAVE PROBE FLAG IN ITS PRESENT STATE
12         ELSE
13             IF CCNT MOITOR REQUEST
14                 TURN CMON FLG ON
13         ELSE
14             IF NOCMON REQUESTED
15                 LEAVE THE CMON FLAG IN ITS PRESENT STATE
14         ELSE
15             WRITE ERROR MESSAGE
14         ENDIF
13         ENDIF
12         ENDIF
11         ENDIF
10         ENDIF
09         ENDIF
08         ENDIF
07         ENDIF
07         IF NO ERRORS DETECTED
08             IF DELIMETER FCUND
08             ELSE
09                 WRITE ERRCR MESSAGE
08             ENDIF
07         ELSE
08             SET CONDITION TO EXIT DO LOOP
07         ENDIF
06         ENDDO
05         ELSE
06             WRITE ERROR MSG
05         ENDIF
04         ELSE
05             IF THIS IS A MASTER CARD
06                 IF TWC PARTITION IS ALLOWED
07                     IF NO PREV MAST OR SLAVE CARD READ
08                         IF KEYWORD IS SLAVE=
09                             IF JOBNAM LE 8 CHAR
10                                 MOVE NAME TO MAIN BLOCK
10                                 TURN ON MASTER FLAG
09                             ELSE
10                                 WRITE ERROR MSG
09                             ENDIF
08                         ELSE
09                             WRITE ERROR MSG
08                         ENCIF
07                     ELSE
08                         WRITE ERROR MSG
07                     ENDIF
06                 ELSE
07                     WRITE ERROR MSG
06                 ENDIF
05             ELSE
07                 WRITE ERROR MSG
05             ENDIF
04         ENDIF
03         ENDIF
02         ENDIF
01         ENDIF
00         ENDIF

```

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Figure 3-32 (3 of 5). DPINIT04

```

06         ELSE
07             WRITE ERROR MESSAGE
06         ENDIF
05     ELSE
06         IF THIS IS SLAVE CARD
07             IF TWC PARTITION IS ALLOWED
08                 IF NO MAST OR SLAV PREVIOUSLY READ
09                     IF KEYWORD IS MASTER=
10                         IF JOBNAME LE 8 CHAR
11                             MOVE JN TO MAIN BLOCK
11                             TURN ON SLAVE FLAG
10                         ELSE
11                             WRITE ERROR MSG
10                         ENDIF
09                     ELSE
10                         WRITE ERROR MSG
09                     ENDIF
08                 ELSE
09                     WRITE ERROR MSG
08                 ENDIF
07             ELSE
08                 WRITE ERROR MESSAGE
07             ENDIF
06         ELSE
07             IF THIS IS A CBGET CARD
08                 IF CPND LE 2 CHAR
09                     IF DATA VALID
10                         PUT # 2K BLKS CBGET CORE IN MAINBLOK
09                     ELSE
10                         WRITE ERROR MSG
09                     ENDIF
08                 ELSE
09                     WRITE ERROR MSG
08                 ENDIF
07             ELSE
08                 IF THIS IS A GETWA CARD
09                     IF SUBLIST STARTS WITH LPAREN
10                         UNTIL END OF LIST - OR
10                         UNTIL ERROR FOUND
11                         IF DELIMITER FOUND
12                             IF # PARAMS LE MAX
13                                 IF DELIMITER IS BLANK
14                                     IF LAST COL NOT RPAREN
15                                         WRITE ERROR MSG
14                                     ENDIF
13                                 ENDIF

```

Figure 3-32 (4 of 5). DPINIT04

```

13             IF NO ERRORS DETECTED
14             IF DATA VALID
15                 IF #BLKS
16                 IF # INVALID
17                 WRITE ERROR MSG
16             ENDIF
15             ELSE
16                 IF SIZE INVALID
17                 WRITE ERROR MSG
16             ENDIF
16                 IF SIZE GT 2K
17                 IF VALUE NOT 2K MULTIPLE
18                 WRITE ERROR MESSAGE
17             ENDIF
16             ENDIF
15             ENDIF
15             IF NON ZERO          DR5063
16                 PUT VALUE IN LIST
15             ELSE DR5063
16                 WRITE ERROR MSG    DR5063
15             ENDIF DR5063
14             ELSE
15                 WRITE ERROR MSG
14             ENDIF
13             ENDIF
12             ELSE
13                 WRITE ERROR MSG
12             ENDIF
11             ELSE
12                 WRITE ERROR MSG
11             ENDIF
11             END OF SUBLIST ?
10             ENDDO
09             ELSE
10                 WRITE ERROR MSG
09             ENDIF
09             IF NO ERRORS DETECTED
10                 SORT TABLE ENTRIES BY SIZE
09                 IF THIS IS TCB CARD
10                     IF OPERAND LE THREE CHARACTERS
11                     IF DATA VALID
12                     PUT # TCB'S IN MAINBLOK
11                     ELSE
12                     WRITE ERROR MSG
11                     ENDIF

```


Figure 3-32 (5 of 5). DPINIT04

```

10         ELSE
11         WRITE ERROR MSG
10         ENDIF
09         ELSE
10         IF THIS IS AN ABEND CARD
11         GET A CB AND CHAIN IT
11         ENDIF
10         ELSE
11         IF THIS IS A DBREF CARD
12         IF DBREF NOT WANTED
13         IF DBREF REQUESTED
14         LEAVE THE DBREINIT FLAG ON
13         ELSE
14         WRITE ERROR MESSAGE
13         ENDIF
12         ELSE
13         GET MAINBLOK ADDR
13         TURN OFF DBREINIT FLAG
12         ENDIF
11         ELSE
12         WRITE ERROR MSG
11         ENDIF
10         ENDIF
09         ENDIF
08         ENDIF
07         ENDIF
06         ENDIF
05         ENDIF
04         ENDIF
03         ENDIF
02         ENDIF
01         ENDIF
ENDIF

```

Figure 3-33. DPINIT05

```

DPINIT05 - INCLUDED SEGMENT - BUILD WAIT LIST ROUTINE
IF A CONT WAS EXPECTED BUT NOT RECVD
01  ISSUE ERROR MESSAGE
    ENDIF
IF ANY CONTROL STATEMENT ERRORS FOUND
01  ISSUE ERRCR MESSAGE
01  ABEND - USER 34
    ENDIF
IF THIS IS NOT A SLAVE PARTITION
01  IF NO PATCH BLOCK EXISTS
02  ABEND THE JOB - USER 40
01  ELSE
    IF A WRITE RESTART BLOCK EXISTS
01  UNTIL LOOP COUNTING PATCH BLOCKS
02  IF THIS A PATCH BLCK
03  INCR COUNT
02  ENDIF
01  ENDDC STOP WHEN WRITE BLOCK FOUND
01  IF PATCH BLOCKS PRECEED THE WRITE
02  BUILD A WAIT LIST
01  ENDIF
    ENDIF
IF WRITE RESTART NOT LAST BLK ON CHAIN
01  UNTIL COUNT PATCH BLKS WITH PARAM
02  IF THIS A PATCH BLOCK
03  IF PARAM WAS CODED
04  COUNT PATCH BLKS WITH PARAM
03  ENDIF
02  ENDIF
02  GET PTR TO NEXT BLK
01  ENDDC
01  IF PATCH BLOCKS EXIST
02  UNTIL END OF CHAIN
03  IF THIS A PATCH BLOCK
04  IF PATCH HAS A PARAM
05  GET ECB ADDR
05  PUT ECB ADDR IN ECB LIST
05  INCR TO NEXT LIST ENTRY
04  ENDIF
03  ENDIF
03  GET NEXT BLOCK ADDRESS
02  ENDDO
01  ENDIF
    ENDIF
RETURN TO CALLER

```

Figure 3-34. DPINIT06

```

DPINIT06 4 INCLUDED SEGMENT - RTNE TO HANDLE BLANKS IN PARAM
BGNSEG
01  UNTIL VALID DELIMETER FOUND OR
01  UNTIL DELIMETER AND ERROR OR          DR183
01  UNTIL END OF DATA COLUMN REACHED
02      IF BLANKS ARE NOT DELIMITERS
03          IF QUOTE FOUND BEFORE END OF DATA
04              MAKE BLANK A DELIMITER
03          ELSE
04              IF NO CONTINUATION - ERROR
05                  WRITE ERROR MESSAGE
05                  TURN CONT FLAG OFF
04              ELSE
05                  TURN ON CONTINUATION FLAG
04              ENDIF
03          ENDIF
02      ELSE
03          IF DELIM FOUND
04              IF THE DELIMITER IS A QUOTE
05                  MAKE BLANKS A DELIMITER
04              ELSE
05                  IF LAST DATA COL IS A COMMA
06                      TURN ON CONTINUATION AND DELIMITER FLAGS
05                  ELSE
06                      IF CONTINUATION COLUMN IS NON BLANK
07                          TURN FLGS ON
07                          TURN CONTINUATION, NO OPERANDS, AND DELIMITER FLAGS ON
06                      ELSE
07                          MAKE BLANK A DELIMITER
07                          TURN OFF CONTINUATION AND NO OPERANDS FLAGS
06                      ENDIF
05                  ENDIF
04              ENDIF
03          ELSE
04              IF LAST DATA COL IS COMMA
05                  TURN CONTINUATION FLG ON
04              ENDIF
04              IF CONTINUATION COL IS NON BLANK
05                  TURN CONTINUATION FLG ON
04              ENDIF
03          ENDIF
02      ENDIF
01  ENDDO
ENDSEG DPINIT06

```

Figure 3-35. DPINIT08

```
DPINIT08 - INCLUDED SEGMENT - INITCB BUILD AND CHAIN ROUTINE
BGNSEG
01  GET CORE FOR CONTROL BLOCK
01  CLEAR CORE GOTTEN FOR CTL BLK
01  GET CHAIN ORIGIN
01  WHILE LOOP TILL END OF CHAIN
02  UPDATE CURRENT PTR
01  BGNWHILE
02  GET NEXT PTR
01  ENDDO
01  ADD NEW BLOCK TO END OF CHAIN
ENDSEG DPINIT08
```

Figure 3-36. DPINIT09

```
DPINIT09 - INCLUDED SEGMENT - ERROR MESSAGE WRITER ROUTINE
BGNSEG
01  TURN ON CONTROL STATEMENT ERROR FLAG
01  GET MESSAGE ADDR IN REG 0
01  IF OUTPUT ECB OPEN
02  PUT ERROR MSG TO WRITER
01  ENDIF
ENDSEG DPINIT09
```

Figure 3-37. DPINIT1

```

DPINIT1 - INCLUDED SEGMENT - INITIALIZE TMCT AND GETWA CORE
CALCULATE AMOUNT OF SPACE REQUIRED FOR TMCT
GETMAIN FROM SUBPOOL 253 FOR TMCT
CLEAR TMCT CORE
GET MY LIMIT PRIORITY
GET DIFF FOR DPPTPMCNS PRIORITY
CALCULATE DPPTPMCN'S LIMIT PRTY
PUT DPPTPMCN'S LIM PRTY IN TMCT
PUT GFMB ADDR IN TMCT
GET THE NUMBER OF GETWA SIZES
PUT # GWA SIZES IN TMCT
PUT XCVT ADDR IN TMCT
CALCULATE THE AMOUNT OF PROTECTED STORAGE REQUIRED FOR GETWA CONTROL
BLOCKS:
*      (NUMBER SIZESXGFCBLNTH)+(TOT NUMB BLOCKSXGFBE LNTH)=CORE SIZE
IF MINIMUM SIZE NOT SPECIFIED APAR24
01  ABEND JOB STEP - USER 46  APAR24
ENDIF APAR24
INITIALIZE GETWA CONTROL BLOCKS:
*      - GFCB = GETWA-FREWA CONTROL BLOCKS
*      - GFBE = GETWA-FREEWA BLOCK ENTRY
*      - GFMB = GETWA-FREEWA MAIN BLOCK
UNTIL GETWA CONTRCL BLCCKS INITIALIZED
01  PUT SIZE OF GETWA BLOCKS IN GFMB
01  POINT THE GFMB TO ITS GFCB
01  INITIALIZE ID FIELD OF GFMB
01  INCREMENT ID FOR NEXT GFMB
01  POINT THE GFCB TO ITS GFMB
01  MAKE PREV GFCB POINT TO THIS GFCB
01  *      THE FIRST ONE WILL BE POINTED TO
01  *      BY THE TMCT
01  UPDATE TO NEXT GFMB
01  POINT TO FIRST GFBE
01  POINT GFCB TO FIRST FREE GFBE
01  TURN ON INITIAL ALLOCATION FLAG
01  CALC ADDR OF NEXT GFCB
01  WHILE THERE ARE GFBE'S TO BE CHAINED - DO
02  GET ADDR OF NEXT GFBE
02  PCINT TO NEXT FREE GFBE
02  UPDATE BASE TO NEXT GFBE
01  ENDDO
01  ZERO NEXT PTR IN LAST GFBE
ENDDO
ZERO NEXT PTR IN LAST GFCB
CALCULATE TOTAL CORE REQUIRED FOR GETWA - DO A GETMAIN FOR THE CORE
* THEN ALLCCATE IT TO THE GFCB'S
    
```

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Figure 3-38. DPINIT11

```
DPINIT11 - INCLUDED ROUTINE - POST CODE ERROR RCUTINE
BGNSEG
01  GET ECB ADDR CLEAR HI-ORDER BYTE
01  GET ADDR OF INITCB WITH BAD POST CODE DR5087
01  ISSUE THE ERROR MESSAGE WITH ECB CONTENTS
01  IF THIS IS A PRE-RESTART PATCH
02      TURN ON POST ERROR FLAG
01  ENDIF
    ENDSEG DPINIT11      *:      RETURN TO CALLER
```

Figure 3-39. DPINIT12

```
BGNSEG DPINIT12 - PROBE INTERFACE
CIRB  CREATE IRB
SCHEDULE IRB UNDER TIME TASK (DPPCTIME) TO SUPPRESS
*      TIMING UNTIL PRBE CCMPLETES
PATCH PROBE FUNCTION (DCMIRPWT)
WAIT   TILL IT CCMPLETES
POST   IRB TO EXIT
ENDSEG DPINIT12
```

Figure 3-40. DPINIT13

```
BGNSEG DPINIT13 - CONTINUOUS MONITOR INTERFACE
01  PATCH CONTINUOUS MONITOR (DOMIRCMN)
    ENDSEG DPINIT13
```

Figure 3-41. DPINIT14

```
BGNSEG CPINIT14 TIME IRB ROUTINE
01  WAIT FOR PRBE TO CCMplete
    ENDSEG DPINIT14
```

Figure 3-42. DPINIT2

```
DPINIT2 - INCLUDED SEGMENT - INITIALIZE CBGET CORE
CALCULATE THE AMOUNT OF CONTROL BLOCK (PRCTECTED) CORE TO GET
IF CBGET CORE WAS REQUESTED AT RUN TIME
01 GET THE NUMBER OF 2K BLOCKS REQUESTED
01 CALC AMCUNT OF CBGET CORE REQUIRED
ELSE
01 GET # TCB'S REQUESTED
01 GET THE TCBX LENGTH
01 CALC AMT OF CORE REQ'D FOR TCBX'S
01 ROUND TO 2K
01 ADD SAFETY FACTOR TO CBGET CORE REQUIRED
ENDIF
GETMAIN FOR CBGET CORE FROM SUBPOOL 253
INITIALIZE CBGET CORE AND CCNTRCL BLOCKS
INITIALIZE A PROTECTED STORAGE CONTROL BLOCK (PSCB) AT THE START
* OF CBGET CORE AND ALLOCATE ALL CORE TO IT
INITIALIZE # FREE 32 BYTE BLOCKS
GET DUMMY PSCB ADDR IN SCVT
CHAIN NEW PSCB TO SCVT
MAKE SCVT LAST USED PTR PT TO NEW
```

Figure 3-43. DPINIT3

```

DPINIT3 - INCLUDED SEGMENT
LOAD SYSTEM MONITOR - DPPTSMON
LOAD ETXR ROUTINE - DPPTETXR
PUT INITIAL # TCB'S IN TMCT
PUT # FREE TCB'S IN TMCT
DO A GETMAIN FOR A TCBX - INITIALIZE IT AND CHAIN IT TO THE
* CURRENT TCB WHICH WILL BECOME THE TCB FOR DPPTSMON
*
LOAD PATCH MONITOR - DPPTPMON
LOAD PMCN STAE ROUTINE PRF#166
LOAD PURGEWQ ROUTINE
LOAD TRANSWA ROUTINE
UNTIL ADVANCE TCB'S GOTTEN AND INITIALIZED - DO
01 CREATE AND CHAIN ADVANCE TCB'S AND TCBX'S
01 IF CBGET CORE NOT AVAILABLE
02 ABEND - USER 33
01 ENDIF
01 INITIALIZE GOTTEN TCBX, CHAIN IT ON FREE Q , AND USE POST TO CHAIN
01 * IT TO TCB
ENDDO
COPY DPINIT5 - TWO PARTITION SYNC ROUTINE
LOAD DPPXDEFL - DEFLOCK ROUTINE
LOAD DPPTGFW - GET/FREEWA BR SUBROUTINE
PUT GETWA BR SUBRTNE ADDR IN THE SCVT
PUT XCVT ADDRESS IN GETWA SUBROUTINE
LOAD CPPXLCK - LCK ROUTINE
PUT OS DEFAULT SVC'S IN DUPLICATE DATA SET ROUTINE ADDRESSES
IF DDS WAS GENERATED
LOAD DDS ROUTINES
PUT DDS ROUTINES ADDRESSES IN SCVT
LOAD CPPXDRCX - DATA RECORD DUMMY ROUTINE
LINK TO DATA BASE INITIALIZATION
IF A WRITE RESTART CARD WAS PROCESSED
01 ZERO REG1 FOR DPPMINIT
ELSE
01 NON-ZERO REG 1 TO SHOW NO WRT-RST
ENDIF
LINK TO MSG HANDLER INITIALIZATION
LINK TO TIME MANAGEMENT INITIALIZATION
LINK TO DB LOGGING INITIALIZATION

```


Figure 3-44 (1 of 2). DPINIT5

```

DPINIT5 - INCLUDED SEGMENT - TWO PARTITION SYNC ROUTINE
IF BYPASS SYNC CODE
ELSE
01  IF THIS IS THE MASTER PARTITION
02      ENQ MASTER-MASTER JOBNAME
01  ELSE
02      ENQ MASTER-MASTER JOBNAME
01  ENDIF
01  IF THIS IS NOT A RESTART OF SLAVE PARTN
02      IF THIS IS THE MASTER PARTITION
03          ENQ MYNAME - COTHERNAME (MASTER- SLAVE)
02      ELSE
03          ENQ COTHERNAME - MYNAME (MASTER- SLAVE)
02      ENDIF
02  IF RET CODE GT 0 - OTHER PTN STARTED
03      STRTSRCH FIND OTHER
03      EXITIF JOBNAME FOUND
03      EXITIF WITH NON-ZERO TCB KEY
04          PUT HIS XCVT ADDR IN MY XCVT
04          POST HIM WITH MY XCVT ADDR
03      ENDLOOP
04          ABEND - USER 36
03      ENDSRCH
02  ELSE
03      GET THE ADDR OF MY 2ND XCVT FIELD
03      PUT IT IN ECB LIST TO USE AS ECB
03      ISSUE TIMER WAIT
03      ISSUE SYNC MSG
03      WAIT ON ONE OF THE ECB'S
03      IF TIMER EXPIRED
04          CLEAR ECB
04          BRANCH BACK AND REISSUE TIMER WAIT
03      ELSE
04          IF I AM THE MASTER PARTITION
05              DEQ MYNAME - OTHERNAME (MASTER- SLAVE)
04          ELSE
05              DEQ OTHERNAME - MYNAME (MASTER- SLAVE)
04          ENDIF
04          STRTSRCH
05          FIND THE CHER JOBNAME
04          EXITIF OTHER PTN FOUND
04          ENDLCOPI
05          ABEND - USER 36
04          ENDSRCH
04          GET HIS XCVT ADDR
03      ENDIF
02  ENDIF
02  IF THIS IS THE MASTER PARTITION
03      ENQ JOBNAME MASTER-MASTER
02  ENDIF

```

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Figure 3-44 (2 of 2). DPINIT5

```

02     PUT HIS TCB ADDR IN MY SCVT
02     PUT HIS SCVT ADDR IN MY SCVT
02     PUT HIS LO BCUNCARY IN MY SCVT
02     PUT HIS HI BOUNCARY IN MYSCVT
01     ELSE
02     THIS IS A SLAVE PARTITION BEING RE-STARTED AFTER A FAILURE
02     STRTSRCH SEARCH TCB CHAIN
02     EXITIF MASTER JOBNAME FCUND IN A PARTN
02     EXITIF WITH A NZERO TCB KEY
02     ENDLOOP
02     ENDSRCH
02     IF MASTER IS NOT CURRENTLY ABENDING
03         IF THERE IS NO SLAVE CURRENTLY RUNNING
04             TURN ON TWO PARTITION AND SLAVE RE-SYNC FLAGS
04             PUT MY SCVT ADDR IN HIS SCVT
04             PUT MY XCVT ADDR IN HIS XCVT
04             PUT MY TCB IN HIS SCVT
04             PUT HIS TCB IN MY SCVT
04             PUT HIS SCVT ADDR IN MY SCVT
04             PUT HIS XCVT ADDR IN MY XCVT
04             PUT MY PTN LO BNDRY IN HIS SCVT
04             PUT MY PTN HI BNDRY IN HIS SCVT
04             PUT HIS PTN LO BNDRY IN MY SCVT
04             PUT HIS PTN HI BNDRY IN MY SCVT
03         ELSE
04             ABEND - USER 44
03         ENDIF
02     ELSE
03         ABEND - USER 43
02     FNDIF
01     ENDIF
ENDIF

```

Figure 3-45. DPPCALCF

```

DPPCALCF-MAIN SEGMENT                                CALCULATE CONVERSION FACTOR
01     INITIALIZE DPPCALCF WORK AREA
01     COPY CPCALCF1                                  CALCULATE EXTERNAL TIME
01     PTIME RET                                       GET CURRENT TIME
01     SUBTRACT      TIME FROM EXTERNAL TIME
01     STORE TIME DIFFERENCE IN PARAMETER AREA
RETURN

```

Figure 3-46. DPPCPTIM

```

DPPCPTIM—MAIN SEGMENT                                ISSUE PATCHES
01  INITIALIZE WCRK AREAS
01  SETPSW TO GET PROTECT KEY 0
01  POST DPPITIMI TO LET HIM KNOW THAT *IM READY
01  UNTIL JOBSTEP TASK ABENDS                          FOREVER AND EVER AND...
02  WAIT UNTIL POSTED BY DPPCTSVC OR DPPCTIME
02  LOCK ON TIME ARRAY
02  IF POSTED BY DPPCTSVC                                REMOVE PTQC
03  WHILE MORE PTQE'S ON CHAIN
04  IF THIS PTQE IS TO BE DELETED
05  IF PTQE TO BE DEPATCH
06  DEPATCH
05  ENDIF
05  IF PTQE TO BE POSTED
06  POST ECB
05  ENDIF
05  IF PROBL TO BE FREED
06  FREEMAIN PROBL
05  ENDIF
05  CHAIN REMOVE PTQE FRM PTQE CHAIN
05  CBFREE FREE PTQE CONTROL BLOCK
04  ENDIF
03  ENDDO
02  ENCIF
02  IF POSTED BY DPPCTIME
02  UNTIL ALL PTQE'S IN THIS TIME INTERVAL HAVE BEEN SERVICED
03  CALCULATE NEXT PTQE TIME
03  IF THIS WILL BE THE LAST PATCH
04  SET FLAG TO FREE PROBL DURING PATCH
03  ENENDIF
03  PATCH THIS PTQE
03  IF THIS WAS LAST PATCH FOR THIS PTQE OR THE PATCH WAS BAD
04  MESSAGE SPECIFYING BAD PATCH RETURN CODE
04  IF DEPATCH SPECIFIED
05  DEPATCH
04  ENENDIF
04  IF PTQE TO BE POSTED
05  POST ECB
04  ENENDIF
04  IF PROBL TO BE FREED
05  FREEMAIN PROBL
04  ENENDIF
04  CHAIN REMOVE PTQE FRM PTQE CHAIN
04  CBFREE FREE PTQE CONTROL BLOCK
03  ELSE
04  CHAIN REMOVE PTQE FROM PTQE CHAIN
04  CHAIN ADD PTQE TO CORRECT POSITION ON CHAIN
03  ENENDIF
02  ENDDO
02  ENENDIF
02  UNLOCK TIME ARRAY
02  ENDDO
01  RETURN

```

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Figure 3-47. DPPCTIME

```

DPPCTIME-MAIN SEGMENT                                TIME UPDATE PROGRAM
01  INITIALIZE DPPCTIME WORK AREA
01  POST DPPITIME                                    LET HIM KNOW I'M READY
01  UNTIL JOB STEP TASK CANCELED                     FOREVER, AND EVER, AND EVER ...
02  STIMER WAIT FOR SYSGENED TIME INTERVAL
02  READ TOD COUNTER VALUE
02  CALCULATE CURRENT TIME OF DAY
02  IF CURRENT TIME OF DAY IS INCONSISTENT WITH THE EXPECTED TIME
03  COPY CPCTIME2                                    CORRECT TIME
02  ELSE
03  COPY DPCTIME1                                    CALCULATE CURRENT TIME
02  ENDIF
02  IF PTQE SHOULD BE SERVICED DURING THIS INTERVAL
03  POST DPPCPTIM
02  ENDIF
02  UPDATE FAILOVER COUNT IN TIME ARRAY
01  ENDDC
RETURN
    
```

Figure 3-48. DPPCTSVC

```

DPPCTSVC-MAIN SEGMENT                                PTIME REQUESTS
01  INITIALIZE WORK AREA
01  IF IT'S A REQUEST FROM THE SLAVE PARTITION
02  SET SLAVE FLAG
01  ENDIF
01  CASE ENTRY                                        DETERMINE TYPE OF PTIME REQUESTS
02  COPY DPCTSVC1                                    CALCULATE CURRENT TIME
02  COPY CPCTSVC2                                    ADD PTQE TO PTQE CHAIN
02  COPY CPCTSVC3                                    MODIFY PTQE'S ON PTQE CHAIN
02  COPY DPCTSVC4                                    DELETE PTQE'S ON PTQE CHAIN
01  END CASE
RETURN
    
```

Figure 3-49. DPPCUPCF

```

DPPCUPCF-MAIN SEGMENT                                UPDATE CONVERSION FACTOR
01  INITIALIZE DPPCUPCF WORK AREA
01  LOCK TIME ARRAY,TYPE=LOCK                        EXCLUSIVE CONTROL OF TIME ARRAY
01  COPY DPPCUPCF1                                    UPDATE CONVERSION FACTOR
01  COPY DPPCUPCF2                                    UPDATE TIME
01  COPY DPPCUPCF3                                    UPDATE DATE
01  COPY DPPCUPCF4                                    UPDATE PTQE'S
01  LOCK TIME ARRAY,TYPE=UNLOCK                    RELEASE CONTROL OF TIME ARRAY
RETURN
    
```

Figure 3-50 (1 of 3). DPPDARAY

```

*****
*
*:*                               CPPCARAY                               *
*:*                               *                                       *
*:*          DATA BASE SUPPORT ROUTINE FOR GETARRAY AND PUTARRAY.    *
*:*                               *                                       *
*
*****
*
*:*  FUNCTION-
*:*          ENTERED VIA BALR FROM THE APPLICATION PROGRAM AS THE      *
*:*          RESULT OF THE EXECUTION OF A GETARRAY OR PUTARRAY MACRO*
*:*          THIS PROGRAM, WHEN ENTERED, DO ONE OF THE FOLLOWING*
*:*          1) MOVE INTO THE USER'S AREA, THE DATA FROM ONE OR *
*:*             MORE ARRAYS.
*:*          2) MOVE INTO THE USER'S AREA, THE ADDRESSES OF ONE *
*:*             OR MORE ARRAYS.
*:*          3) MOVE INTO THE USER'S AREA, THE DEFINITION SPEC- *
*:*             IFICATIONS OF ONE OR MORE ARRAYS.
*:*          4) MOVE INTO THE DATA BASE, ONE OR MORE SPECIFIC *
*:*             ARRAYS OF DATA FROM THE USER'S AREA.
*:*
*
*****
01  CCNVERT REQUEST OPTIONS TO INTERNAL FORMAT
01  SET RETURN CODE TO ZERO
01  ESTABLISH BEGINNING AND END OF REQUEST LIST
01  IF PUTARRAY OR PROTECT=YES AND DATA TO BE MOVED
02  SET DATA BASE LOCK
01  ENDIF
01  IF NAMES OR NUMBERS WERE SUPPLIED
02  DO UNTIL ALL ENTRIES PROCESSED
03  IF ARRAY NAMES SUPPLIED BY CALLER
04  SCAN PAGE BCUNDRY TABLE FOR NAME RANGE
04  SCAN SECNDARY ARRAY LOCATOR FOR ARRAY NAME
04  CONVERT TABLE ENTRY TO ARRAY ID
03  ELSE  USER SUPPLIED ARRAY NUMBER
04  IF USER SUPPLIED NUMBER NOT VALID
05  DC ERROR
04  ENDIF
03  ENDIF
03  FIND ENTRY IN PRI. A.L.7. FOR THIS ARRAY
03  IF USER REQUESTED ADDRESSES
04  MOVE ARRAY ADDRESS, NO.OF BLKS AND BK SIZE
05  TO USER'S AREA
04  ELSE

```

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Figure 3-50 (2 of 3). DPPDARRAY

```

05         IF ARRAY SPECIFICATIONS REQUESTED
06         DC SPECMOVE
05         ELSE
06         IF DATA MOVE REQUESTED
07         DO MOVEDATA
06         ENDIF
05         ENDF
04         ENDF
03         ENDDO
02     ELSE    USER SUPPLIED ADDRESSES
03         DO UNTIL ALL ENTRIES PROCESSED
04         ESTABLISH ADDRESSES IN DATA BASE AND USER'S AREA
04         IF GETARRAY EXECUTED
05             MOVE DATA FROM ARRAY TO USERS AREA
04         ELSE USER EXECUTED PUTARRAY
05             MOVE DATA FROM USER'S AREA TO DATA BASE
04         ENDF
03         ENDDO
02     ENDF
02     IF LOCK WAS SET
03         RELEASE LOCK OF DATA BASE
02     ENDF
02     RETURN TO CALLER.
01 **
01 **
01 ** SEGMENT MOVECATA
01 **         VALIDATE ALT ENTRY AND MOVE DATA
01 **
02     IF ARRAY IS DIRECT ACCESS RESIDENT
03         DC ERROR      OPERATION: INVALID
02     ELSE    IT IS VS RESIDENT
03         GET ARRAY BLOCK SIZE
03         IF BLOCKED ARRAY
04             MULTIPLY BY BLOCK COUNT
03         ENDF
03         GET ADDRESS OF USER'S AREA
03         IF GETARRAY SPECIFIED
04             MOVE ENTIRE ARRAY TO USER'S AREA
03         ELSE PUTARRAY WAS SPECIFIED
04             MOVE DATA FROM USER'S AREA TO DATA BASE
03         ENDF
02     ENDF
02     END SEGMENT MOVECATA
01 **
01 **
01 ** SEGMENT ERROR
01 **         SAVE COUNT OF ERRORS AND SET RETURN CODE
01 **

```

Figure 3-50 (3 of 3). DPPDARRAY

```

02     IF FIRST ERROR
03         SAVE ADDR OF USER'S PARAMETERS
02     ENDIF
02     ADD 1 TO COUNT CF ERRORS
02     SET RETURN CODE TO 4
02     END SEGMENT ERROR
01 **
01 **
01 ** SEGMENT SPECMOVE
01 **     USER REQUESTED SPEC'S FOR ITEMS IN ARRAY
01 **
02     ALLCCATE WORK SPACE
02     SET LOCK
02     FIND DCB FOR DBINIT DATA SET
02     POINT TO ITEM RECORD FOR THIS ARRAY
02     READ ALL RECORDS OF ITEM DEFINITIONS THIS ARRAY
02     RELEASE LOCK
02     RELEASE WORK SPACE
02     END SEGMENT SPECMOVE

```

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Figure 3-51. DPPDBLOK

```

DPPDBLOCK-GETBLOCK/PUTBLOCK MAIN SEGMENT
01  UNTIL ALL ARRAYS HAVE BEEN PROCESSED
02  IF NUMBERED ARRAY THEN
03  ARRAY ID = NUMBER
02  ELSE
03  FIND SALT PAGE FOR THIS ARRAY NAME
03  FIND ARRAY NAME IN THIS SALT PAGE
03  CALCULATE ARRAY ID (ID=DISPLACEMENT INTO SALT TABLES / SALT SIZE)
02  ENDIF
03  FIND PALT
03  IF PROTECT REQUESTED
04  IF VS RESIDENT ARRAY
05  LOCK ON VS DATA BASE
04  ELSE
05  LOCK ON DA DATA BASE
04  ENDIF
03  ENDIF
03  UNTIL ALL BLOCKS OF THIS ARRAY HAVE BEEN MOVED
04  IF VS RESIDENT ARRAY
05  IF PUTBLOCK
06  MOVE BLOCK INTO ARRAY
05  ELSE
06  MOVE BLOCK INTO USER AREA
05  ENDIF
04  ELSE
05  IF PUTBLOCK
06  WRITE BLOCK TO DA ARRAY
05  ELSE
06  READ DATA INTO URER AREA
05  ENDIF
04  ENDIF
04  ENDDO
03  IF PROTECT REQUESTED
04  UNLOCK
03  ENDIF
02  ENDDO
01  ENDSEGMENT

```


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Figure 3-52. DPPDBSIF

```

DPPDBSIF-MAIN SEGMENT                DATA BASE TASK TO READ/WRITE DATA
*                FROM THE DATA BASE FOR THE SLAVE PARTITION
01  SETPSW TO GET PROTECT KEY ZERO TO STORE INTO SLAVE
01  BALR TO DATA BASE ROUTINE REQUESTED
*                NOTE : DPPDSUB2 SETS UP THE REQUIRED REGISTERS THEN
*                PATCHES DPPDBSIF TO DO THE WORK
01  RETURN
    ENDSEGMENT

```

Figure 3-53. DPPDFREQ

```

DPPDFREQ – TIME DRIVEN LOGGING
01  LOAD ID FROM PARM LIST
01  IF ID IS NZERO
01  LOAD PUTLOG NO. LIST BASED ON THIS ID
01  PUTLOG
01  ELSE
02  BUILD UPDATED REFRESH ARRAY USING THE CURRENT LOG COPIES
02  PUTBLOCK UPDATE REFRESH ARRAY
01  ENDIF
    ENDSEGMENT

```

Figure 3-54. DPPDGETL

```

DPPDGETL – MAIN SEGMENT                GET LOG ROUTINE
01  IF NUMBERED ARRAY
02  ARRAY ID = NUMBER
01  ELSE
02  FIND SALT PAGE FOR THIS ARRAY NAME
02  FIND ARRAY NAME IN THIS SALT PAGE
02  CALCULATE ARRAY ID (ID=DISPLACEMENT INTOSALT TABLES/ SALT SIZE)
01  ENDIF
01  FIND PALT
01  FIND CURRENT LOGHEADER
01  FIND LOG ARRAY PALT
01  IF NO REFERENCE TIME
02  USE CURRENT LOG TIME
01  ENDIF
01  BUILD GETBLOCK DATA LIST
01  SEARCH FOR REQUESTED BLOCK
01  GETBLOCK-READ IN REQUESTED LOG COPY
    ENDSEGMENT

```

Figure 3-55 (1 of 4). DPPDITEM

```

*****
*
*:*                DPPDITEM                *
*:*                *                        *
*:*                DATA BASE SUPPORT ROUTINE FOR GETITEM AND PUTITEM. *
*:*                *                        *
*
*****
*
*:* FUNCTION- *
*:*          ENTERED VIA BALR FROM THE APPLICATION PROGRAM AS THE *
*:*          RESULT OF THE EXECUTION OF A GETITEM OR PUTITEM MACRO. *
*:*          THIS PROGRAM, WHEN ENTERED, DO ONE OF THE FOLLOWING*
*:*          1) MOVE INTO THE USER'S AREA, THE DATA FROM ONE OR *
*:*             MORE ITEMS. *
*:*          2) MOVE INTO THE USER'S AREA, THE ADDRESSES OF ONE *
*:*             OR MORE ITEMS. *
*:*          3) MOVE INTO THE USER'S AREA, THE DEFINITION SPEC- *
*:*             IFICATIONS OF ONE OR MORE ITEMS. *
*:*          4) MOVE INTO THE DATA BASE, ONE OR MORE SPECIFIC *
*:*             ITEMS OF DATA FROM THE USER'S AREA. *
*:*          * *
*
*****
01  CONVERT INPUT OPTIGNS TO INTERNAL FORMAT
01  SET RETURN CODE TO ZERO
01  IF PUTITEM SPECIFIED AND NOT DATA MOVE
02  SET RETURN CODE TO 8
01  ELSE
02  IF ITEM NAMES SPECIFIED
03  DO NAMESOLV
03  IF ITEM SPECIFICATIONS REQUESTED
04  DO MOVESPEC
03  ELSE
04  DO CCNVSPEC
04  IF ITEM ADDRESSES REQUESTED
05  DO MOVEADDR
04  ELSE
05  IF DATA MOVE REQUESTED
06  DO MOVEDATA
05  ELSE
06  SET RETURN CODE TO 8
05  ENDIF
04  ENDIF
03  ENDIF
02  ELSE
03  IF ADDRESSES WERE SUPPLIED
04  IF DATA WAS REQUESTED
05  DO MOVEDATA
04  ELSE

```

Figure 3-55 (2 of 4). DPPDITEM

```

05             SET RETURN CODE TO 8
04             ENDIF
03             ENDIF
02             ENDIF
01             ENDIF
01             RETURN TO CALLER
**
**
** SEGMENT NAMESCLV
**             RESOLVE ITEM NAMES TO ARRAY ID + DISPLACEMENT
**
01             ESTABLISH NO. OF NAMES TO RESOLVE
01             ALLOCATE AND INITIALIZE WORK SPACE
01             SORT NAMES INTO COLLATING SEQUENCE
01             DO UNTIL ALL NAMES RESOLVED
02             READ NEXT BLOCK OF ARRAY @CIDS
03             IF NEXT NAME NOT IN THIS BLOCK
04             READ NEXT BLOCK
03             ELSE
04             MOVE ITEM SPEC. DATA TO WORK SPACE
04             STEP TO NEXT NAME
03             ENDIF
02             ENDDO
02             SORT NAMES AND DATA BACK TO ORIGINAL SEQUENCE
02             ENDSEG NAMESCLV
01 **
01 **
01 ** SEGMENT MOVESPEC
01 **             MOVE ITEM SPECIFICATIONS TO USER'S AREA
01 **
02             ESTABLISH ADDRESSES WHERE SPEC. DATA IS TO GO
03             DO UNTIL ALL ITEMS PROCESSED
04             MOVE SPEC DATA
03             ENDDC
02             ENDSEG MOVESPEC
01 **
01 **
01 ** SEGMENT MOVEADDR
01 **             MOVE ITEM ADDRESSES TO USER'S AREA
01 **
02             ESTABLISH CCUNT CF ITEMS AND MOVE TO ADDRESSES
02             DO UNTIL ALL ITEMS PROCESSED
03             IF ADDRESS WAS NOT RESCLVED
04             SET RETURN CODE TO 4
03             ELSE
04             MOVE ITEM ADDRESS TO USER'S AREA
03             ENDIF
02             ENDDC

```

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Figure 3-55 (3 of 4). DPPDITEM

```

02     IF LIST OF NAMES WAS SPECIFIED
03         MOVE END OF LIST FLAG TO USER'S AREA
02     ENDIF
02     ENDSEGMENT MOVEADDR
01 **
01 **
01 ** SEGMENT MOVECATA
01 **         MOVE ITEM DATA TO USERS AREA
01 **         OR FROM USER'S AREA
01 **
02     IF CALL FROM PUTITEM
03         SET TO MOVE TO DATA BASE
02     ELSE
03         SET TO MOVE TO USER'S AREA
02     ENDIF
02     IF PUTITEM OR PROTECT SPECIFIED
03         IF WORK SPACE NOT ALLOCATED
04             ALLOCATE AND FORMAT WORK SPACE
03         ENDIF
03         SET LCCK
02     ENDIF
02     IF ONLY ONE NAME SPECIFIED
03         IF THE ADDRESS WAS NOT RESOLVED
04             SET RETURN CODE TO 4
03         ELSE
04             IF ITEM LENGTH IS ZERO
05                 SET RETURN CODE TO 4
04             ELSE
05                 MOVE ONE ITEM OF DATA
04             ENDIF
03         ENDIF
02     ELSE
03         ESTABLISH ADDR OF LIST OF ITEM ADDRESSES
03         IF USER DID NOT SPECIFY DATA INCREMENT-
04             USE LENGHE AS DEFINED FOR EACH ITEM
03         DO UNTIL ALL ITEMS MCVED
04             IF DATA ADDRESS IS ZERO
05                 SET RETURN CODE TO 4
04             ELSE
05                 MOVE DATA FOR LENGTH OF ITEM
04             ENDIF
04             INCREMENT USER'S AREA ADDRESS BY LENGH OF ITEM
03         ENDDO
02     ELSE
03         USE THE INCREMENT SPECIFIED BY USER
03         DO UNTIL ALL ITEMS MCVED
04             IF DATA ADDRESS IS ZERO
05                 SET RETURN CODE TO 4

```

Figure 3-55 (4 of 4). DPPDITEM

```

04         ELSE
05             MOVE DATA FOR LENGTH OF ITEM
04         ENDIF
04             INCREMENT USER'S AREA ADDRESS BY INCR. SPECIFIED
03         ENDDO
02     ENDIF
01 ENDIF
01     IF LCKK WAS SET
02         RELEASE LCKK
01     ENDIF
01 END SEGMENT MOVEDATA

**
**
** SEGMENT CONVSPEC
**         CONVERT FROM ARRAY ID/DISPLACEMENT
**         TO ADDRESS OF ITEM
**

01     ESTABLISH COUNT AND ADDRESS OF ENTRIES
01     DO UNTIL ALL ENTRIES CONVERTED
02         IF ITEM NAME WAS RESOLVED
03             IF ITEM IS IN VS RESIDENT ARRAY
04                 IF USER SPECIFIED BLOCK NUMBER
05                     IF ITEM IS IN BLOCKED ARRAY
06                         IF BLOCK NUMBER IS VALID
07                             CALCULATE ITEM ADDRESS
06                     ELSE
07                         SET RETURN CODE TO 4
07                         SET ITEM ADDRESS TO ZERO
06                     ENDIF
05                 ELSE     ITEM IS IN UNBLOCKED ARRAY
06                     IF BLOCK NUMBER WAS SPECIFIED
07                         SET RETURN CODE TO 4
07                         SET ITEM ADDRESS TO ZERO
06                     ELSE
07                         CALCULATE ITEM ADDRESS
06                     ENDIF
05                 ENDIF
04                 ELSE     THE USER DID NOT SPECIFY BLOCK NUMBER
05                     CALCULATE ITEM ADDRESS
04                 ENDIF
03             ELSE     IT IS FOR D.A. RESIDENT ARRAY
04                 SET RETURN CODE TO 4
04                 SET ITEM ADDRESS TO ZERO
03             ENDIF
02         ELSE     THE ITEM NAME WAS NOT RESOLVED
03             SET RETURN CODE TO 4
02         ENDIF
01     ENDDO
01 END SEGMENT CONVSPEC

```

Figure 3-56. DPPDPUTL

```

DPPDPUTL-PUTLOG SUBROUTINE
01  UNTIL ALL ARRAYS HAVE BEEN PROCESSED
02  IF  NUMBERED ARRAY
03  ARRAY ID = NUMBER
02  ELSE
03  FIND SALT PAGE FOR THIS ARRAY NAME
03  FIND ARRAY NAME IN THIS SALT PAGE
03  CALCULATE ARRAY ID (ID=DISPLACEMENT INTO SALT TABLES/ SALT SIZE)
02  ENDIF
02  FIND PALT
02  FIND CURRENT LCG HEADER
02  IF  LOGHDR SPECIFIED
03  FIND LCG ARRAY PALT
03  BUILD PUTBLOCK NUMBER LIST BASED ON LOG HEADER LOG COPY
03  PUTBLOCK
02  ELSE
03  IF BLKLIST SPECIFIED
04  FIND LCG ARRAY PALT
04  BUILD PUTBLOCK NUMBER LIST BASED ON CURRENT LOG COPY
04  PUTBLOCK
03  ENDIF
02  ENDIF
02  IF  NORMAL PUTLOG REQUEST
03  RESET CURRENT LOG COPY
03  IF LOG COPY 1 THEN
04  SET FIRST LOG COPY TIME OF DAY
03  ENDIF
03  FIND LOG ARRAY PALT
03  BUILD PUTBLOCK NUMBER LIST BASED ON NEW LOG COPY
03  PUTBLOCK
03  IF THIS WAS THE LAST LCG COPY AND
03  IF A WRAP AROUND ROUTINE WAS SPECIFIED
04  PATCH DEPENDENT TASK WRAP AROUND ROUTINE
03  ENDIF
02  ENDIF
01  ENDDI
ENDSEGMENT

```

Figure 3-57. DPPDRIFT

```

DPPDRIFT MAIN SEGMENT
DPPDRIFT IS THE TIME DRIFT CORRECTION MODULE
UNTIL CUT OF INIT
01  WAIT FOR EXT INT AND GET TOD VALUE
ENDDO
IF S370/EMS IN SYSTEM
01  PATCH EMS TIME START UP TASK
ELSE
01  LINK TO TIME INITIAL SET UP - DPPDRIFS
ENDIF
WHILE TOD CLOCK VALID (NOT IN ERROR HCWR)
01  IF TOD LT NEXT AND
01  IF TOD GT PREV
02  IF ERROR LT 1 SEC
03  IF TOD CLCCK TOO SLOW
04  CORRECT FOR DRIFT
03  ELSE TOD CLCCK MAY BE TOO FAST
04  SAVE ERROR AMT
04  IF 5 VALUES SAVED
05  GET MIN CORRECTION FACTOR FRM LAST 5
05  CORRECT FOR DRIFT
04  ENDIF
03  ENDIF
02  ENDIF
02  ADJUST TIMES FOR NEXT INTERRUPT
01  ELSE TOD CLOCK CUT OF RANGE
02  IF TOD CLOCK FAR IN FUTURE
03  ADVANCE EXPECTED TIMES
02  ENDIF
01  ENDIF
BGNWHILE
01  WAIT FOR EXT INTERRUPT AND READ TOD CLOCK
ENDDO
ISSUE MESSAGE THAT TOD CLOCK INVALID (ERRCR STATE OR NOT OPERATIONAL)
WAIT FOREVER
ENDSEGMENT DPPDRIFT

```

Figure 3-58. DPPDSUB2

```

DPPDSUB2-DATA, BASE INTERFACE ROUTINE FOR 2 PARTITIONS
01 DPDSUB2A-ENTRY PCINT FOR GETARRAY/PUTARRAY REQUESTS
02 PREPARE REGS TO EXECUTE MASTER PARTITION ROUTINES
02 BRANCH TO COMMON ROUTINE- DPDSUB2C
01 DPDSUB2I-ENTRY PCINT FOR GETITEM/PUTITEM REQUESTS
02 PREPARE REGS TO EXECUTE MASTER PARTITION ROUTINES
02 BRANCH TO COMMON ROUTINE
01 DPDSUB2B-ENTRY PCINT FOR GETBLOCK/PUTBLOCK REQUESTS
02 PREPARE REGS TO EXECUTE MASTER PARTITION ROUTINES
02 BRANCH TO COMMON ROUTINE
01 DPDSUB2G-ENTRY PCINT FOR GETLOG REQUESTS
02 PREPARE REGS TO EXECUTE MASTER PARTITION ROUTINES
02 BRANCH TO COMMON ROUTINE
01 DPDSUB2P-ENTRY POINT FOR PUTLOG REQUESTS
02 PREPARE REGS TO EXECUTE MASTER PARTITION ROUTINES
02 BRANCH TO COMMON ROUTINE
01 DPDSUB2D-ENTRY POINT FOR DUMPLOG REQUESTS
02 PREPARE REGS TO EXECUTE MASTER PARTITION ROUTINES
02 BRANCH TO COMMON ROUTINE
01 DPDSUB2C-COMMON ROUTINE
02 IF REQUEST IS VALID FOR 2 PARTITIONS
03 IF BRANCH ENTRY IS OK
04 SETPSW TO GET PROTECT KEY 0
04 BALR TO MASTER ROUTINES
03 ELSE
04 PATCH DATA BASE TASK IN MASTER PARTITION
04 WAIT FOR COMPLETION
03 ENDIF
02 ELSE
03 SET RETURN CODE
02 ENDIF
01 RETURN
ENDSEGMENT
    
```


Figure 3-59. DPPDUMPL

```

DPPDUMPL-MAIN SEGMENT                DUMP LOG ROUTINE
01  READ JFCB FOR SPECIFIED DUMPLOG DD NAME
01  IF    DISP=OLD OR NEW,THEN
02    IF DUMPLOG REQUEST DISP=NEW,OR
02    IF DISP=NEW,THEN
03      SET TO OPEN IT NEW BUT TO RESET TO MOD AFTER OPEN
02    ELSE
03      SET TO OPEN IT MOD
02    ENDIF
01  ENDIF
01  OPEN DUMPLOG DCB
01  IF REPOSITIONING OF DUMPLOG DEVICE REQUIRED
02    IF DEVICE IS A DISK
03      POINT TO START OF DATA SET
02    ELSE IT'S A TAPE
03      FEOV
02    ENDIF
01  ENDIF
01  UNTIL ALL ARRAYS HAVE BEEN PROCESSED
01  IF NUMBERED ARRAY
02    ARRAY ID = NUMBER
01  ELSE
02    FIND SALT PAGE FOR THIS ARRAY NAME
02    FIND ARRAY NAME IN SALT PAGE
02    CALCULATE ARRAY ID (ID=DISPLACEMENT INTO SALT TABLE/ SALT SIZE)
01  ENDIF
01  FIND PALT
01  FIND CURRENT LOG HEADER
01  BUILD DUMPLOG OUTPUT BUFFERS
01  READ IN REQUESTED LOG COPY
01  WRITE OUT LOG COPY TO DUMPLOG DATA SET
ENDSEGMENT

```

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FIGURE 3-60. DPPDUPDL

```
DPPDUPDL - DATA BASE REFRESH
01 UNTIL ALL ELIGIBLE VS RESIDENT ARRAYS HAVE BEEN REFRESHED
02   LOCATE LAST CHECKPOINTED BLOCK NUMBER FOR THIS ARRAY
02   UNTIL MOST RECENT LOG COPY FOUND
03     GETBLOCK READ IN FIRST BLOCK OF THIS LOG COPY
02     ENDDO
02   GETBLOCK READ IN ENTIRE LOG COPY
01 ENDDO
ENDSEGMENT DPPDUPDL
```

Figure 3-61. DPPDWRST

```

MODULE NAME = DPPDWRST
DESCRIPTIVE NAME = DATA BASE WRITE/RESTART OPEN/CLOSE ROUTINE*
SAVE CPPIIRB ECB ADDRESS
SAVE OPEN CLOSE FLAG
RETRIEVE ADDRESS OF DA DDNAME TABLE
STORE DEINIT DCB ADDR IN OPEN/CLOSE LIST
BAL TO OPEN/CLOSE SEGMENT
UNTIL ALL DA ARRAY DCBS IN DDNAME TABLE
01 ***** ARE PROCESSED
01 LOCK THE DA ARRAY DCB UNTIL OPEN/CLOSE FINISH
01 STORE DCB ADDRESS IN OPEN/CLOSE LIST
01 BAL TO OPEN/CLOSE SEGMENT
01 UNLOCK THE DA ARRAY DCB
ENDDO
IF DBINIT DCB OPEN
01 BUILD DIRECTORY ENTRY FOR DBINIT ARRAY
01 IF PRE-RESTART
02 *****DATA BASE AND POST-RESTART DATA BASE ARE DIFFERENT
02 ISSUE ERROR MESSAGE (SYSTEM MESSAGE 9)
01 ENDIF
ENDIF
BGNSEG *:OPEN/CLOSE SEGMENT
01 IF PRE-RESTART THEN
02 CLOSE DCB
01 ENDIF
01 IF POST-RESTART THEN
02 OPEN DCB
02 IF DCB NOT OPENED
03 ISSUE ABEND 12
02 ENDIF
01 ENDIF
ENDSEG OPENCLSE
ENDSEGMENT DPPDWRST

```

*
*

Figure 3-62. DPPFAONC

```

ENTRY POINT IADDR
ADDRESS RETURN CODE
LOAD ADDRESS TO BE RETURNED
CLEAR UPPER BYTE
SET RETURN CCDE
INDICATE RETURN
ENTRY POINT ORBIT
LOAD LOCATION TO ALTER
LOAD ADDRESS OF FLAGS TO OR
SET REQUESTED FLAGS
SET RETURN CCDE
INDICATE RETURN
ENTRY POINT NOBIT
AND BIT CCDE
LOAD LOCATION TO ALTER
LOAD ADDRESS OF FLAGS TO AND
DELETE DESIRED FLAGS
SET RETURN CODE
INDICATE RETURN
ENTRY POINT COPY
DATA MOVER CCDE
HOUSEKEEPING
GET PCINTER TO INPUT ADDRESSES
UNTIL PARMS EXHAUSTED DO
01  GET ADDRESS OF INPUT AREA THUS
01  IF INPUT ADDRESS IS NON-ZERO AND SO
01  GET ADDRESS OF OUTPUT AREA THUS,
01  IF OUTPUT ADDRESS IS NON-ZERO THEN
02    IF INPUT GT OUTPUT OR
02    IF INPUT IS NOT GT ZERO THEN
03      USE OUTPUT SIZE
02    ENDIF
02    COPY SIZE OF MOVE
02    MOVE DATA TO OUTPUT FIELD
01  ENDIF
01  INCREMENT TO NEXT POINTER
01  INCREMENT TO NEXT POINTER
ENDDO
RESTORE CALLERS REGISTERS
RETURN EQUALS ZERO
INDICATE RETURN
RETURN TO CALLER

```

Figure 3-63. DPPFIXFR

```

DPPFIXFR MAIN SEGMENT
IF ADDRESSES WITHIN PARTITION
01  IF DPPFREE
02      ISSUE PGFREE
01  ELSE DPPFIX
02      UNTIL PAGES FIXED OR NOT POSSIBLE
03      ISSUE PAGE FIX
03      IF WAIT NEEDED
03      IF
04          WAIT ON PAGING TASK
04          IF PURGE TOOK PLACE
05              SET TO TRY AGAIN
04          ELSE
05              IF ERROR CODE
06                  SET RETURN ERROR
05              ELSE
06                  SET NC ERROR RETURN
05              ENDIF
04          ENDIF
03      ELSE
04          IF SUCCESSFUL
05              SET GOOD RETURN CODE
04          ELSE
05              SET ERROR RET CODE
04          ENDIF
03      ENDIF
02      ENDDO
01  ENDIF
ELSE
01  ABEND CALLER
ENDIF
ENDSEGMENT DPPFIXFR

```

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Figure 3-64. DPPIDBAS

```

DPPIDBAS—MAIN SEGMENT
  INITIALIZE WORK AREA
  GET PROTECT KEY ZERO
01  IF     SLAVE PARTITION INITIALIZATION
02    COPY      CPIDBAS6
01  ELSE
  COPY DPIDBAS1          READ INITIALIZATION DATA
  IF NC ERRORS OCCURED
01  COPY DPICBAS2        BUILD TABLE HEADERS
01  IF NC ERRORS OCCURED
02  COPY DPICBAS3        CHAIN TABLES TOGETHER
01  ENDIF
  ENDIF
01  ENDIF
  RESET PROTECTION KEY
  IF ERRORS HAVE OCCURED
01  ABEND STEP WITH USER COMPLETION CODE
  ELSE
01  LOAD  GETARRAY,GETITEM, AND GETBLOCK ROUTINES
01  STORE ROUTINE ADDRESSES INTO THE SCVT
01  STORE PAGE BOUNCARY TABLE ADDRESS INTO THE SCVT
01  STORE ARRAY LOCATOR TABLE ADDRESS INTO THE SCVT
  *      NOTE  THIS STORE IS DONE WITH A PCST SVC IN CASE OF
  *      SYNCHRONIZATION OF 2 PARTITION OPERATION
  ENDIF
ENDSEGMENT DPPIDBAS

```

Figure 3-65. DPPIIRB

```

MODULE NAME = DPPIIRB
DESCRIPTIVE NAME = DATA BASE CREATE IRB ROUTINE
PLACE DPPIIRB PSW IN SUPERVISOR STATE
SAVE DPPIIRB ORIGINAL PSW STATE FLAGS
CREATE AN IRB FOR DPPDWRST
SCHEDULE DPPDWRST IRB UNDER JOB STEP TCB
WAIT UNTIL DPPDWRST HAS OPENED OR CLOSED
THE DATA BASE DCBS
RESTORE DPPIIRB PSW TO ORIGINAL STATE
IRB ENTRY SEGMENT
SAVE IRB ECB ADDRESS
LINK TO OPEN CLOSE ROUTINE
POST DPPIIRB ECB
ENDSEGMENT CPPDIRB

```

*
*

Figure 3-66. DPPILOGN

```
DPPILOGN - DATA BASE LOGGING INITIALIZATION
01 IF MASTER PARTITION BEING INITIALIZED
02   IF PRE-RESTART THEN
03     LOAD DPPDGETC GETLOG ROUTINE
03     LOAD DPPDPUTL PUTLOG ROUTINE
03     LOAD DPPDUMPL DUMPLOG ROUTINE
03     INITIALIZE LOGGING CONTROL BLOCKS (LCB)
03     BUILD ARRAY ID LIST OF EACH LOG FREQUENCY
03     IF REFRESH REQUESTED THEN
04       LINK TO DPPDUPDL-REFRESH VS ARRAYS
03     ENDIF
03     ISSUE PTIMES ON SPECIFIED LOG FREQUENCY TO DPPDFREQ
02   ELSE
03     IF REFRESH REQUESTED THEN
04       LINK TO DPPDUPDL-REFRESH VS ARRAYS
03     ENDIF
02   ENDIF
01 ENDIF
ENDSEGMENT DPPILOGN
```

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Figure 3-67 (1 of 2). DPPINIT

```

*****-- CPPINIT --*****
*
*          *****
*          *                *
*          *      INITIALIZATION      *
*          *                *
*          *****
*
*          DPPINIT - INITIALIZATION ROUTINE
*
*****
IF DPPINIT NOT JOB STEP TASK
01  ABEND THE JOB STEP - USER 30
ENDIF
CALL DPPINITO - CARD READ ROUTINE
IF TCB CARD READ
01  UPDATE #TCPS FOR THIS RUN
ENDIF
IF CBGET CARD READ
01  UPDATE AMOUNT OF CBGET CORE REQUIRED
ENDIF
IF GETWA CARD READ
01  OVER-RIDE GETWA TABLE
ENDIF
GET PAGEABLE KEY ZERO CORE (SP-253) FOR XCVT AND SCVT *
CLEAR XCVT CORE
INITIALIZE XCVT
CLEAR SCVT CORE
INITIALIZE SCVT *
IF DPREF = YES WAS REQUESTED
01  TURN ON REINIT FLAG
ENDIF
GET TCB ADDR AND GC TO RBX TO GET PARTN HI AND LO ADDRESSES
PUT JOB STEP TCB ADDR IN SCVT
IF NOT TWO PARTITION OPERATION
01  LEAVE TWO PARTITION FLAG OFF
ELSE
01  TURN ON TWO PARTN OPERATION FLAG
01  IF THIS IS A MASTER PARTITION
02  TURN ON SCVT MASTER PARTN FLG
02  TURN ON XCVT MASTER PARTN FLG
01  ELSE
02  TURN ON SCVT SLAVE PARTN FLG
02  TURN ON XCVT SLAVE PARTN FLG
01  FNDIF

```


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Figure 3-67 (2 of 2). DPPINIT

```
ENDIF
IF PRCE CR -
IF WRITE RESTART
01  TURN ON READ-ONLY TEMPORARY FLAG
ENDIF
IF EXTERNAL INTERRUPT INITIALIZATION OR RESTART PROCESSING REQUIRED
LINK TO DOMIRINT TO PERFORM EXTERNAL INTERRUPT INITIALIZATION
*   AND/OR PRE-RESTART PROCESSING.
COPY DPINIT1 - TMCT INITIALIZATION
COPY DPINIT2 - CRGET INITIALIZATION
COPY DPINIT3 - TASK MGMT INITIALIZATION
LOAD DPPIPFRE - PAGE UNFIX ROUTINE
ISSUE STAE FOR JOB STEP TASK
ATTACH PROGRAM DPPINIT1
INIT COMPLETE - XCTL TO DPPTSMCN
**  TWO PARTN TIMER EXIT ROUTINE
**  PCST TIMER ECB TO ISSUE MSG
**  FOR TWO PARTN SYNCHRONIZE
RETURN
COPY DPINIT4 - DATA AREAS
```

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Figure 3-68 (1 of 2). DPPINITO

```

DPPINITO – CONTROL STATEMENT PROCESSOR           INITIALIZATION           *
TURN ON DBREINIT FLAG
IF TWO PARTITION OPERATION ALLOWED
01  TURN ON TWO PARTN ALLOWED FLAG
    ENDIF
OPEN INPUT DCB
IF DCB FAILED TO OPEN
01  WRITE ERR MSG
01  SYSINIT DCB FAILED TO OPEN ABEND 40
    ENDIF
UNTIL ENDLESS LCCP – EXIT BY EOCAD
01  OPEN OUTPUT DCB
01  IF DCB OPEN
02  WRITE CARD IMAGE
01  ENDIF
01  IF MORE OPERANDS ARE EXPECTED
02  IF A CONTINUATION WAS NOT EXPECTED
03  IF NCN BLANK CHAR FOUND
04  IF NCN BLANK IN POS 1 – NAME FLD
05  IF THIS IS NOT COMMENT CARD
06  IF NAME LE 8 CHARS
07  MOVE NAME TO WA
06  ELSE
07  WRITE ERROR MSG
07  GO BACK AND READ ANOTHER CARD
06  ENDIF
05  ELSE
06  GO READ ANOTHER CARD
05  ENDIF
05  LOCK FOR OPERATION FIELD
04  ENDIF
04  IF CPN LE 6 CHAR
05  MOVE OPERATION TO WORK AREA
05  SEARCH FOR OPERANDS
05  IF OPND ON THIS CARD
06  IF OPERANDS END BEFORE LAST DATA COL
07  IF DELIMITER A BLANK
08  IF MORE OPNDS EXPECTED
09  TURN ON CNT EXP FLG
08  ELSE
09  IF CONTINUATION EXPECTED
10  TURN ON THE CONTINUATION AND NO MORE OPERANDS FLAG
09  ELSE
10  TURN OFF THE CONTINUATION AND NO MORE OPERANDS FLAG
09  ENDIF
08  ENDIF
07  ELSE
08  BREAK OUT BLANKS (DC DPINITC6)
07  ENDIF

```

Figure 3-68 (2 of 2). DPPINIT0

```

06         ELSE
07         IF NO CONT EXP
08         TURN OFF CONTINUATION FLG
07         ELSE
08         TURN CONTINUATION FLAG ON
07         ENDIF
06         ENDIF
06         MOVE THE OPERANDS TO THE WA
06         UPDATE OPND WA FOR NEXT MOVE
06         SAVE COUNT OF OPNDS MOVED
05         ELSE
06         IF NCT ABEND CARD
07         WRITE ERROR MESSAGE
06         ENDIF
05         ENDIF
04         ELSE
05         WRITE ERRCR MESSAGE
04         ENDIF
03         ELSE
04         WRITE ERROR MESSAGE
03         ENDIF
02         ELSE
03         COPY DPINIT03 – CONTINUATION CARD PROCESSOR
02         ENDIF
01         ELSE
02         IF NO CONTINUATION
03         TURN OFF CONTINUATION AND NO OPERANDS FLAGS OFF
02         ENDIF
01         ENDIF
01         COPY DPINIT04 – CONTROL CARD PROCESSOR
ENDDDO
COPY DPINIT05 – BUILD WAIT LIST RTNE
COPY DPINIT08 – INITCB BUILD AND CHAIN RTNE
COPY DPINIT09 – ERRCR MSG WRITER RTNE
COPY DPINIT06 – BLANKS IN PARAM PROCESSOR
COPY DPINIT07 – DATA AREAS AND CONSTANTS

```

Figure 3-69 (1 of 3). DPPINIT1

```

DPPINIT1 – SUBSYSTEM PATCHCR RCUTINE
IF 2 PTN OPERATION
01 IF THIS IS THE SLAVE PTN
01 ENDIF
ENDIF
IF INITCB'S EXIST
01 UNTIL END OF CHAIN
02 IF THIS IS A PATCH BLOCK
03 GET PROBL ADDR
03 GET THE PRCBL LENGTH
03 IF PARAM CODED ON PATCH STATEMENT
04 PATCH THE PROGRAM WITH ECB SPECIFIED
03 ELSE
04 IF THIS IS A PRE-WRITE RESTART PATCH
05 IF A WRITE RESTART BLOCK EXISTS
06 PATCH THE PROGRAM WITH ECB SPECIFIED
05 ELSE
06 PATCH PROGRAM WITH NO ECB
05 ENDIF
04 ELSE
05 PATCH PROGRAM WITH NO ECB
04 ENDIF
03 ENDIF
03 IF PATCH FAILED
04 ABEND WITH USER 31
03 ENDIF
02 ELSE
03 IF THIS IS A WAIT BLOCK
04 IF WAIT IS TO BE ON A LIST
05 GET WAIT COUNT
05 GET ADDR OF ECB LIST
05 WAIT ON LIST
05 UNTIL CHECK ECB PGST CODES
06 IF POST CODE IS NCN ZERO
07 DO DPINIT11 – WRITE ERROR MSG
06 ENDIF
05 ENDDO
04 ELSE
05 GET ECB ADDR
05 WAIT ON ECB
05 IF POST CODE IS NCN ZERO
06 DO DPINIT11 – WRITE ERROR MSG
05 ENDIF
04 ENDIF

```

*

Figure 3-69 (2 of 3). DPPINIT1

```

03      ELSE
04          IF THIS IS AN ABEND BLOCK
05              WAIT FOR INTERVAL IN ECB
05              IF A DUMP IS REQUESTED
06                  ABEND WITH A DUMP – USER 22
05              ELSE
06                  ABEND WITHOUT A DUMP – USER 22
05              ENDIF
04      ELSE
05          THIS MUST BE A RESTART CARD
05          GET WAIT COUNT
05          IF ANY PATCH CARDS PRECEED WRITE RSTRT
06              GET ADDR OF WAITLIST
06              WAIT ON LIST
06              UNTIL CHECK ECB POST CODES
07                  GET ECB ADDR
07                  TURN OFF POST BIT
07                  IF POST CODE IS NON ZERO
08                      DO DPINIT11 – WRITE ERROR MSG
07                  ENDIF
06              ENDDO
06              IF ANY POST CODES WERE NON ZERO
07                  ABEND WITH A USER 35
06              ENDIF
05          ENDIF
05          IF THIS IS A SLAVE PARTITION
06              IF WRITE RESTART REQUEST
07                  IF SLAVE IS BEING RESTARTED – (RE-SYNC)
08                      ISSUE WTFAILDS BYPASSED MSG
07                  ELSE
08                      ISSUE WTFAILDS
07                  ENDIF
06              ENDIF
06              IF CANCEL REQUEST AND
06              IF INITIAL IPL
06              ENDIF
05          ELSE
06              IF WRITE RESTART REQUEST
07                  WRITE FAILOVER RESTART DATA SET
07                  IF DR #5626
07                      ENDIF DR#5626
06              ENDIF
06              IF CANCEL REQUEST AND
06              IF INITIAL IPL
06              ENDIF
06              IF PROBE REQUEST
07                  IF DR #5626
07                      ENDIF DR#5626
06              ENDIF
06              IF

```

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Figure 3-69 (3 of 3). DPPINIT1

```

06         ENDIF
05         ENDIF
05         IF PROBE OR
05         IF WRITE RESTART
05         ENDIF
05         UNTIL END OF CHAIN
06         IF THIS IS A PATCH BLOCK
07         GET PROBL ADDR
07         ADJUST RESTART FLAGS
06         ENDIF
05         ENDDO
04         ENDIF
03         ENDIF
02         ENDIF
01         ENDDO
01         UNTIL LOOP FREEING ALL GOTTEN CORE
02         IF THIS IS A PATCH BLOCK
02         ELSE
03         IF THIS IS A WRITE RESTART BLOCK
04         FREE WAIT LIST
03         ELSE
04         THIS IS A WAIT BLOCK
04         IF A WAIT BLOCK EXISTS
05         GET THE LENGTH OF THE LIST
05         FREEMAIN THE LIST
04         ENDIF
03         ENDIF
02         ENDIF
02         FREE THE CONTROL BLOCK (INITCB)
01         ENDDO
        ENDIF
        TURN ON END OF INITIALIZATION FLAG
        RETURN TO CALLER
        COPY DPINIT11 - ERRCR ROUTINE
        COPY DPINIT12 - PRBE ROUTINE
        COPY DPINIT13 - CMON ROUTINE

```

Figure 3-70 (1 of 2). DPPIPFIX

```

DPPIPFIX -   INITIALIZATION PAGE FIX ROUTINE
IF ARRAY DPPXFIX EXISTS
01   WHILE PROCESS ARRAY
01   WHILE AND FIX STORAGE TILL END OF ARRAY
02     IF FIX REQUEST IS FOR A LOAD MODULE
03       IF STORAGE NOT ALREADY FIXED
04         FIND THE LCAD MODULE - BLDL
04         IF MODULE FOUND - LOAD IT
05           IF A FIX LENGTH WAS REQUESTED
06             ADD REQUESTED LENGTH TO EP
05           ELSE
05             ENDF
05           FIX THE VIRTUAL STORAGE
05           IF FIX SUCCESSFUL
06             SAVE LOW FIX ADDR IN THE ARRAY
06             SAVE HI  FIX ADDR IN THE ARRAY
05           ELSE
06             ISSUE ERROR MSG
05           ENDF
04         ELSE
05           ERROR MSG
04         ENDF
03       ENDF
02     ELSE
03       IF THIS IS A NAMED ARRAY FIX REQUEST
04         IF STORAGE NOT ALREADY FIXED
05           FIND THE NAMED ARRAY
05           IF ARRAY FOUND
06             GET THE ARRAY ADDR
06             IF A LENGTH WAS REQUESTED
07               GET HI FIX ADDR
06             ELSE
07               IF BLK CNT NONZERO
08                 GET THE BLOCK SIZE
08                 MULT BLK CT X BLK SIZE = ARRAY SIZE
07               ELSE
08                 GET ARRAY SIZE
07               ENDF
06             ENDF
06             FIX THE VIRTUAL STORAGE
06             IF FIX SUCCESSFUL
07               PUT THE LO FIX ADDR IN THE ARRAY
07               PUT THE HI FIX ADDR IN THE ARRAY
06             ELSE
07               ISSUE ERROR MESSAGE
06             ENDF
05           ELSE
06             ISSUE ERROR MESSAGE
05           ENDF
04         ENDF

```

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Figure 3-70 (2 of 2). DPPIPFIX

```

03     ELSE
04         IF THIS IS A NUMBERED ARRAY FIX REQUEST
05             IF STORAGE NOT ALREADY FIXED
06                 FIND THE ARRAY
06                 IF ARRAY FOUND
07                     GET THE ARRAY ADDR
07                     IF A LENGTH WAS REQUESTED
08                         GET HI FIX ADDR
07                     ELSE
08                         IF BLK CNT NONZERO
09                             BLK CVT X BLK SIZE = ARRAY SIZE
09                             GET ARRAY SIZE
08                             ELSE
08                                 ENDIF
07                             ENDIF
07                             FIX THE VIRTUAL STORAGE
07                             IF FIX SUCCESSFUL
08                                 PUT LOW FIX ADDR IN ARRAY
08                                 PUT HI FIX ADDR IN ARRAY
07                                 ELSE
08                                     ISSUE ERROR MESSAGE
07                                     ENDIF
06                                     ELSE
07                                         ISSUE ERROR MESSAGE
06                                         ENDIF
05                                         ENDIF
04                                         ELSE
05                                             ISSUE PAGE FIX STATUS MSG
04                                             ENDIF
03                                             ENDIF
02                                     ENDIF
01                                     ENDDC
01                                     IF ALL FIXES CK
01                                     ELSE
01                                     ENDIF
01                                     ISSUE ERROR MSG
ELSE
ENDIF
RETURN

```


Figure 3-71. DPPIPFRE

```

DPPIPFRE - PAGE UNFIX ROUTINE
GETARRAY - FIND ARRAY DPPXFIX
IF ARRAY FOUND SUCCESSFULLY
01  WHILE *   PROCESS ALL ITEMS
01  WHILE *   IN ARRAY - FIXING VIRTUAL
02  *         ADDRESSES
02  IF PREV FIX SUCCESSFUL
03  UNFIX ALL VIRTUAL ADDRESS
02  ENCIF
02  UPDATE TO NEXT ITEM IN ARRAY
01  ENDDO
ENDIF
RETURN

```

Figure 3-72. DPPISTAE

```

DPPISTAE - STAE ROUTINE
GET CVT ADDR
GET PTR TO NEW/CLD WORDS
GET CURRENT TCB ADDR
GET TCBX ADDR
GET XCVT ADDR
IF
01  GET PAGE FREE (UNFIX) RTNE ADDR
01  LINK TO PAGE UNFIX
ENDIF
IF THE EXT INT HANDLER IS INITIALIZED
01  TURN OFF EXT INT HANDLER BITS
ENDIF
IF THIS IS A TWO PARTITION RUN
01  IF OTHER JOB STEP TASK IS NOT ABENDING
02  IF THIS IS THE MASTER PARTITION
03  ABEND THE SLAVE - USER 41
02  ELSE
03  TURN OFF THE 2 PARTN FLG
02  ENCIF
01  ENCIF
ENDIF
RETURN

```

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Figure 3-73. DPPITIMI

```

DPPITIMI-MAIN SEGMENT          *TIME MANAGEMENT INITIALIZATION*
01  INITIALIZE  DPPITIME WORK AREA
01  GET ARRAY   DPPCTIMA        TIME DATA BASE ARRAY
01  SETPSW     TO GET CINFC ADDRESS
01  STORE      ARRAY ADDRESS IN SCVT
01  DEFLOCK    TIME            BUILD LOCK CONTROL BLOCK
01  SAVE JOB STEP'S PRIORITY
01  INITIALIZE FAILOVER FIELDS IN TIME ARRAY
01  STORE      TOD CLOCK        SET THE CURRENT TOD CCOUNTER VALUE
*                               INTO THE TIME ARRAY
01  LINK       DPPCALCF         CALCULATE THE CORRECTION FACTOR
01  LINK       DPPCUPCF         CALCULATE THE CONVERSION FACTOR
01  IF         TOD CLOCK OPERATIONAL
02  ATTACH     DPPCPTIM         ISSUES PATCHES REQUESTED VIA PTIME
02  IF CLOCK COMPARATOR IS AVAILABLE
03  ATTACH     DPPCTIM2
02  ELSE
03  ATTACH     DPPCTIME
02  ENDIF
02  WAIT UNTIL THE TWO TASK ARE INITIALIZED
01  ELSE
02  ABEND JOB STEP              ABORT INITIALIZATION
01  ENDIF
RETURN

```

Figure 3-74. DPPMINIT

```

DPPMINIT MAIN SEGMENT *SYSTEM MESSAGES INITIALIZATION ROUTINE *
01  PATCH DPPMMSG1 WITH ID 255
01  GETARRAY FOR ROUTING CODE TABLE (ARRAY DOMXSMRC)
01  IF RCUTING CODE TABLE NCT FOUND THEN
02    ABEND TASK WITH ID 23
01  ENDIF
01  GETMAIN FOR MESSAGE CONTROL TABLES
01  MOVE MESSAGE DCB TO MESSAGE DCB TABLE (MDT)
01  OPEN MESSAGE DCB FOR INPUT
01  IF MESSAGE DCB NCT OPENED THEN
02    ABEND TASK WITH ID 20
01  ENDIF
01  IF PRE-RESTART THEN
02    SET PRE-RESTART FLAG IN MESSAGE ADDRESS TABLE
01  ELSE
02    SET POST-RESTART FLAG IN MESSAGE ADDRESS TABLE
01  ENDIF
01  IF DDNAMES SPECIFIED IN ROUTING CCDE TABLE
02    DC UNTIL ALL CUPUT DCB'S ARE OPENED
03    MOVE DDNAME FRCM ROUTING CODE TABLE TO DUMMY DCB
03    MOVE FORMATTED DCB TO MESSAGE DCB TABLE
03    OPEN FORMATTED DCB FCR OUTPUT
03    IF FORMATTED DCB NOT OPENED THEN
04      ISSUE WTO ERROR MESSAGE
03    ENDIF
02  ENDDO
01  ENDIF
01  LOAD REAL TIME MESSAGE HANDLER (DPPMMSG) IN CORE
01  STORE DPPMMSG ADDRESS IN SCVT (SCVTMSGH)
01  BUILD LCKK CONTROL BLOCK FOR DPPMMSG
01  STORE ADDRESS CF LOCK CONTROL BLOCK IN MESSAGE ADDRESS TABLE
01  BUILD LCKK CNTRCL BLOCK FOR MESSAGE OUTPUT ROUTINE (DPPMMSG1)
01  STORE ADDRESS OF LOCK CONTROL BLOCK IN MESSAGE ADDRESS TABLE
01  STORE ADDRESS OF MESSAGE ADDRESS TABLE IN SCVT (SCVTMWA)
ENDSEGMENT DPPMINIT

```

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Figure 3-75. DPPMMSG

```

DPPMMSG  MAIN SEGMENT * REAL TIME MESSAGE HANDLER FORMATTER ROUTINE *
01      GET MESSAGE REQUEST FROM USER
01      GET ADDRESS OF MESSAGE ADDRESS CONTROL BLOCK FROM SCVT
01      GET ADDRESS OF LOCK CONTROL BLOCK FROM MESSAGE ADDRESS CONTROL BLOCK
01      LOCK DPPMINIT
01      GET ADDRESS OF OPEN MSG DCB FROM MSG ADDRESS CONTROL BLOCK
01      GET SPECIFIED MESSAGE FROM MESSAGE DATA SET
01      IF MESSAGE NOT FOUND THEN
02          SET RETURN CODE TO 8
01      ELSE
02          IF VARIABLE COUNT IN MESSAGE PARAMETER < VARIABLE COUNT IN DEFINED
03              MESSAGE THEN
02              SET RETURN CODE TO 4
01          ELSE
02              IF VARIABLE COUNT IN MESSAGE PARAMETER > VARIABLE COUNT IN
03              DEFINED MESSAGE THEN
02              SET RETURN CODE TO 2
01          ENDIF
01      ENDF
01      CONVERT ALL USER DATA(VARIABLES) TO EBIDIC INTO MESSAGE
01      ADD TIME TO MESSAGE
01      IF DATE FLAG CN IN DEFINED MESSAGE
01          ADD DATE TO MESSAGE
01      ENDF
01      IF ACTION CODE SPECIFIED IN PARAMETER LIST THEN
01          MOVE ACTION CODE TO MESSAGE
01      ENDF
01      IF USER MESSAGE RETURN AREA SPECIFIED THEN
01          PASS MESSAGE TO USER SPECIFIED AREA
01      ENDF
01      IF ROUTE CODE NOT EQUAL TO 255 THEN
01          RETRIEVE ROUTING CODE TABLE FROM DATA BASE
01          IF ROUTE CODES IN PARAMETER LIST NOT FOUND IN ROUTING CODE TABLE
02              THEN
01              SET RETURN CODE TO 12
01          ELSE
01              PATCH MESSAGE OUTPUT ROUTINE
01          ENDF
01      ENDF
01      UNLOCK DPPMMSG
01      ENDSEGMENT DPPMMSG

```

Figure 3-76. DPPMMSGV

```

DPPMMSGV MAIN SEGMENT * SYSTEM MESSAGE ROUTING CODE MANIPULATION
01          ROUTINE *
          RETRIEVE PASSED PARAMETERS
          RETRIEVE MESSAGE ROUTING CODE FROM DATA BASE
          IF ALTERNATE RCUTE CODE PASSED THEN
01          DO UNTIL ALTERNATE RCUTE CODE COMPARED AGAINST ROUTE CODE TABLE
02          IF ALTERNATE ROUTE CODE OUT OF SERVICE THEN
03          ISSUE ERROR MESSAGE
03          SET ERROR FLAG
02          ENDIF
01          ENDDO
          ENDIF
          IF PASSED PRIMARY ROUTE CODE = ALTERNATE ROUTE CODE THEN
01          SET ERROR FLAG
01          ISSUE ERROR MESSAGE
          ENDIF
          IF ERROR FLAG OFF THEN
01          DO UNTIL END OF ROUTE CODE TABLE
02          IF PRIMARY ROUTE CODE FOUND IN RCUTE CODE TABLE THEN
03          IF ALTERNATE ROUTE SPECIFIED THEN
04          MOVE ALTERNATE ROUTE CODE TO ROUTE CODE TABLE
03          ENDIF
03          IF ROUTE CODE OUT OF SERVICE THEN
04          SET OUT-OF-SERVICE FLAG IN RCUTE CODE TABLE
04          DISPLAY STATUS OF ROUTE CODE
03          ENDIF
03          IF ROUTE CODE IN SERVICE THEN
04          SET IN-SERVICE FLAG IN ROUTE CODE TABLE
04          DISPLAY STATUS OF ROUTE CODE
03          ENDIF
03          IF STATUS OF ROUTE CODE REQUESTED THEN
04          DISPLAY STATUS OF ROUTE CODE
03          ENDIF
02          ELSE
03          IF STATUS OF ALL ROUTE CODES IN SYSTEM REQUESTED THEN
04          DISPLAY STATUS OF ROUTE CODE(S)
03          ENDIF
02          ENDIF
01          ENDDO
          ENDIF
          IF BAD PARAMETER PASSED THEN
01          ISSUE ERROR MESSAGE
          ENDIF
          ENDSEGMENT DPPMMSGV

```

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Figure 3-77. DPPMMSG1

```
DPPMMSG1 MAIN SEGMENT *REAL TIME MESSAGE HANDLER OUTPUT ROUTINE *
01 GET FORMATTED MESSAGE AND ROUTE CODES FROM MESSAGE FORMATTER ROUTINE
01 GET ADDRESS OF MESSAGE ADDRESS CONTROL BLOCK FROM SCVT
01 LOCK DPPMMSG1
01 IF PRE-RESTART FLAG SET IN MESSAGE ADDRESS CONTROL BLOCK THEN
02 OUTPUT MESSAGE TO SYSTEM CONSOLE
01 ELSE IF PCST-RESTART
02 RETRIEVE MESSAGE ROUTING CODE TABLE FROM DATA BASE
02 DO UNTIL MESSAGE HAS BEEN ROUTED TO ALL SPECIFIED ROUTE CODES
03 IF ROUTE CODE FOUND IN ROUTING CODE TABLE THEN
04 OUTPUT MESSAGE TO SPECIFIED DEVICE IN ROUTING CODE TABLE
04 IF MESSAGE NOT OUTPUTTED TO PRIMARY ROUTE THEN
05 OUTPUT MESSAGE TO ALTERNATE ROUTE CODE
04 ENDIF
03 ENDIF
02 ENDDO
01 ENDIF
01 UNLOCK DPPMMSG1
ENDSEGMENT DPPMMSG1
```

Figure 3-78 (1 of 2). DPPARM

```

A(PARAMETER TABLE)
CANCEL THE PL/1 SPIE AND STAE EXIT ACROSS INTERFACE ROUTINE
LOAD A(STAE REMOTE LIST)
SAVE A(PL/1 PICA)
A(CVT)
A(NEW/CLD TCB ADDRESSES)
A(CURRENT TCB)
A(TCBX)
A(PATCH PARM TABLE)
IS THIS THE FIRST ENTRY
IF *: NO
01  LOAD A(XCVT)
01  LOAD A(SCVT)
01  LOAD A(SEC. EP DPPTPMON)
01  LOAD POST CODE FOR PMON TO PATCH
01  GO GET ANCTHER WORK QUEUE
ELSE
01  CONTINUE RETURN CODE
ENDIF
FILL THE PARAMETER TABLE
STORE RETURN CODE
RESTORE PL/1 SPIE AND STAE PRIOR TO RETURNING
RESTORE PL/1 STAE
LOAD A(PL/1 PICA)
RESTORE PL/1 SPIE EXIT
STAE SUBROUTINE TO PERMIT RECOVERY TO FREE CORE AND ENTER
PL/1 STAE
BGNSEG
01  IF THERE IS A WORKAREA
02  LCAC A(DPPARM SAVEAREA)
02  SAVE ABEND CCDE FOR RECOVERY
01  ELSE
02  SAVE ABEND CODE FOR RECOVERY
01  ENDIF
01  A(DPPARM STAE RETRY ROUTINE)
01  REQUEST A RETRY
ENDSEG DPARMSTA
BGNSEG
01  IF THERE IS A WORKAREA
02  LOAD A(DPPARM SAVEAREA)
02  LOAD COMPLETION CODE
02  LOAD STAE WORKAREA LENGTH
02  FREE THE STAE WORKAREA
02  SETUP A(DPPARM SAVEAREA)
02  LOAD A(PL/1 SAVEAREA)

```

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Figure 3-78 (2 of 2). DPPARM

```
01 ELSE
02   SAVE THE COMPLETION CODE
02   LOAD ADDRESS OF DPPARM
02   LOAD A(CVT)
02   LOAD A(TCB NEW/OLD POINTERS)
02   LCAD A(CURRENT TCB)
02   LCAD A(FIRST SAVEAREA)
02   STRSRCH NEXT IS NOT ZERO
02   EXITIF NEXT IS DPPARM SAVEAREA
03   LCAD A(DPPARM SAVEAREA)
02   ENCLoop
02   ENDSRCH
01   ENDF
01   LOAD A(PL/1 PICA)
01   LOAD SAVEAREA LENGTH
01   FREE THE SAVE AREA
01   SETUP TO RESTORE PL/1 SPIE
01   RESTORE PL/1 SPIE EXIT
01   COMPLETION CODE TO REG. 1
01   SETUP PL/1 SAVEAREA REG.
01   RESTORE PL/1 REGS 2 TO 12
01   GO TO PL/1 STAE EXIT
ENDSEG DPARMRCV
```


Figure 3-79 (1 of 5). DPPPIF

```

A(FIRST PARAMETER LIST)
OVERRIDE PL/I STAE EXIT DURING CALLS FOR SERVICE
LOAD A(STAE REMOTE LIST)
CANCEL PL/I SPIE EXIT DURING CALLS FOR SERVICE
SAVE A(PL/I PICA)
A(CVT)
A(NEW/CLD TCB ADDRESSES)
A(CURRENT TCB)
A(JOBSTEP TCB)
A(TCBX)
A(XCVT)
MOVE ERROR MSG SKELETON TO DS
IF MACRO NO. IS MULTIPLE OF 4 AND
IF ITS NOT NEGATIVE AND
IF ITS NOT GT LIST, THEN
01 EXEC. INTERFACE CODE
ENDIF
STCRF RETURN CODE/PCST FLAGS
RESTORE PL/I STAE
LOAD A(PL/I PICA)
RESTORE PL/I SPIE EXIT
THIS SUBROUTINE SAVES THE COMPLETION CODE IN THE INTERFACE
ROUTINE SAVEAREA AND REQUESTS THE RETRY OPTION.
BGNSEG
01 IF WORKAREA THEN
02 LOAD A(DPPPIF SAVEAREA)
02 MOVE COMPLETION TO FIRST WORD
01 ELSE
02 STORE COMPLETION CODE
01 ENDIF
01 A(STAE RETRY ROUTINE)
01 REQUEST A RETRY
ENDSEF DPFSTAE
THIS ROUTINE FREES THE STAE WORKAREA, THE SAVEAREA OBTAINED BY
THE BEGIN MACRO AND FORCES A PL/I STAE ENTRY.
BGNSEG
01 MAKE ENTRY THE BASE
01 IF REGISTER 1 CONTAINS A(WORKAREA)
02 SAVE STAE WORKAREA ADDRESS
02 LOAD A(INTERFACE SAVEAREA)
02 PCINT TO ADDRESS OF ABEND
01 ELSE NO WORKAREA - FIND SAVEAREA FROM TCB
02 A(CVT)
02 A(NEW/CLD TCB ADDRESSES)
02 A(CURRENT TCB)
02 A(FIRST SAVEAREA)
02 STRSRCH TO PREV SAVEAREA
02 EXITIF PREV. SAVEAREA FCUND
03 LOAD A(INTERFACE SAVEAREA)
03 NO ABEND ADDRESS
02 ENDLOGP
02 ENDSRCH
01 ENDIF

```

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Figure 3-79 (2 of 5). DPPPIF

```

01 PCINT TO COMP. CODE FOR MSG
01 LOAD LANGUAGE SAVEAREA ADDRESS
01 LOAD ADDR OF PARAMETER ADDR
01 LOAD ADDR OF SERVICE ID FOR MSG
01 LOAD CVT ADDR
01 LOAD NEW/OLD TCB ADDR
01 LOAD CURRENT TCB ADDR
01 LOAD JOBSTEP TCB ADDR
01 LOAD TCBX ADDR
01 LOAD XCVT ADDR
01 IF A STAE WORKAREA WAS PROVIDED THEN
02 LOAD WORKAREA SIZE,
02 LOAD WORKAREA ADDRESS AND
02 FREE STAE WORKAREA
01 ENDIF
01 SAVE COMPLETION CODE FOR ABEND
01 LOAD SAVEAREA ADDR FOR FREE
01 LOAD PL/I-FCRT SAVEAREA
01 LOAD A(PL/I PICA)
01 LOAD SAVEAREA SIZE FOR FREEMAIN
01 FREE THE SAVEAREA
01 SETUP FOR RESTORING PL/I SPIE
01 RESTORE THE PL/I SPIE EXIT
01 COMPLETION CODE TO REG. 1
01 SAVEAREA ADDRESS TO REG. 13
01 RESTORE PL/I REGS 2 TO 12
01 GO TO PL/I STAE EXIT
ENDSEF CPIFCVY
THE FOLLOWING CODE HANDLES PL/I PATCH REQUESTS
BGNSEG
01 A(PROBL)
01 SETUP BASE TO SUPL
01 IF NEEDED – SETUP NEW PROBL
01 ISSUE PATCH
01 STORE A(TCB EXTENSION)
01 CLEAR FLAGS FROM PL/I HALF-WORD
ENDSEG CPPIFCO
BGNSEG
01 MOVE FLAGS TO SUP LIST FLAGS
01 IF CORE MUST BE OBTAINED
02 SETUP FOR GETMAIN
02 GET THE CORE
02 COPY A(NEW PROBL)
02 A(NEW PROBL FOR MOVE)
02 LENGTH OF MOVE
02 COPY A(OLD PROBL)
02 LENGTH OF MOVE
02 MOVE PROBL
02 TELL SUPERVISOR TO FREE PROBL

```

Figure 3-79 (3 of 5). DPPPIF

```

01 ELSE
02 RETURN A(OLD PRCL)
01 ENDIF
ENDSEG GETPROBL
THE FOLLOWING CODE HANDLES PL/1 PTIME REQUESTS
BGNSEG
01 IF *: TYPE = RETURN TIME
02 GET CURRENT TIME
02 STORE TIME AND A(TIME ARRAY)
02 ZER0 RETURN CODE
01 ELSE
02 A(PTIME PARAMETER LIST)
02 MOVE START FLAG
02 MOVE PURGE FLAG
02 MOVE STOP FLAG
02 A(PATCH AND PRCL)
02 IF NEEDED – SETUP NEW PROBL
02 A(PROBL) BEING PASSED
02 SETUP PARAMETER REGISTERS
02 FCR CALLING PTIME
02 ISSUE
02 RESTORE
02 CLEAR FLAGS
02 FROM PL/1
02 FIXED PCINT
02 FIELDS
01 ENDIF
ENDSEG DPPIF04
THE FOLLOWING CODE HANDLES PL/1 DPATCH REQUESTS
BGNSEG
01 LOAD PURGE OPTION
01 A(TASK NAME)
01 ISSUE DPATCH SVC
ENDSEG DPPIF08
THE FOLLOWING CODE HANDLES PL/1 REPATCH REQUESTS
BGNSEG
01 LOAD A(REPL)
01 IF REQ. TYPE IS ZERO, THEN
02 MOVE REPL TO USER CORE
02 RELOCATE SUPL FLAGS
02 MAKE QUEUE LENGTH A HALFWORD
02 AND COMPUTE ITS ADDRESS AND
02 REPLACE A(REPL)
02 SETUP A ZERO RETURN CODE
01 ELSE
02 RESTORE SUPL FLAGS
02 CLEAR TEMP. FLAGS LOCATION
02 COMPUTE REPL (RETRY/PURGE) OPTION
02 EXECUTE REPATCH SVC
01 ENDIF

```

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Figure 3-79 (4 of 5). DPPPIF

```

ENDSEG DPPIF12
THE FOLLOWING CCDE HANDLES PL/1 GET/PUTARRAY REQUESTS
BGNSEG
01  LOAD A(NAME LIST)
01  INSERT NAME INCREMENT
01  LOAD A(DATA LIST)
01  INSERT DATA INCREMENT
01  CALL SERVICE
ENDSEG DPPIF16
THE FOLLOING CODE HANDLES PL/1 GET/PUTITEM REQUESTS
BGNSEG
01  LOAD A(NAME LIST)
01  INSERT NAME INCREMENT
01  LOAD A(DATA LIST)
01  INSERT DATA INCREMENT
01  CALL SERVICE
ENDSEG DPPIF20
THE FOLLOWING CODE HANDLES PL/1 GET/PUTBLOCK REQUESTS
BGNSEG
01  LOAD A(DATA LIST)
01  PICKUP DATALIST INCREMENT
01  LOAD A(ARRAY NAME LIST)
01  CALL SERVICE
ENDSEG DPPIF24
THE FOLLOWING CODE HANDLES PL/1 MESSAGE REQUESTS
BGNSEG
01  BUILD FIRST WORD OF MESSAGE
01  PARAMETERS TO CONTAIN
01  NO. VAR ACRS/ROUTES AND MSG NC.
01  PLACE ACTION CCDE
01  LOAD STARTING ADDR. FOR SEARCH
01  LOAD INCREMENT FOR FULLWORDS
01  LOAD END OF SEARCH ADDRESS
01  STRTSRCH UNTIL END OF VARIABLES DO
02  TEST VARIABLE ADDRESS FOR ZERO
01  EXITIF A ZERO VARIABLE ADDRESS IS FOUND
02  LOAD START ADDRESS
02  COMPUTE NC. OF BYTES SEARCHED
02  COMPUTE NC. OF WORDS SEARCHED
02  RESET NC. OF VARIABLES COUNT
01  ENDLOOP
01  ENDSRCH
01  INSERT THE WAIT FLAG
01  A(MESSAGE PARM LIST)
01  CALL SUPPORT ROUTINE
01  CLEAR WAIT FLAG
01  CLEAR ACTION CODE
ENDSEG DPPIF40

```

Figure 3-79 (5 of 5). DPPPIF

```

    THE FOLLOWING CODE HANDLES PL/1 PUTLOG REQUESTS
    BGNSEG
01   LOAD A(ARRAY NAME/NUMBER/LIST)
01   LOAD A(LOGHEADER/BLOCKLIST)
01   IF REG 0 CCNTAINS A(BLOCKLIST)
02     LOAD INCREMENT VALUE
01   ENDIF
01   CALL SERVICE
    ENDSEG DPPIF44
    THE FOLLOWING CODE HANDLES PL/1 GETLOG REQUESTS
    BGNSEG
01   IF ITS AN ARRAY NAME
02     MOVE NAME ADDR TO LIST
01   ENDIF
01   LOAD A(GETLOG PARAMETER LIST)
01   CALL SERVICE
01   IF ITS AN ARRAY NAME
02     CLEAR ADDRESS FRGM LIST
01   ENDIF
    ENDSEG DPPIF48
    THE FCLLOWING CODE HANDLES PL/1 DUMPLOG REQUESTS
    BGNSEG
01   IF A LIST OF NAMES OR NUMBERS OR
01   IF A NAME IS SPECIFIED
02     MOVE ADCR TO LIST
01   ENDIF
01   LOAD A(DUMPLOG PARAMETER LIST)
01   CALL SERVICE
01   IF A LIST ADDR
02     CLEAR ADDRESS FROM LIST
01   ENDIF
    ENDSEG DPPIF52
    THE FOLLOWING CODE HANDLES PL/1 RECORD REQUESTS
    BGNSEG
01   PICKUP LENGTH
01   INCLUDE ID
01   A(DATA)
01   CALL SUPPCRT ROUTINE
    ENDSEG DPPIF56
    THE FOLLOWING CODE HANDLES PL/1 PATCH WAIT REQUESTS
    BGNSEG
01   A(ECB TO BE POSTED)
01   WAIT FOR A SINGLE EVENT
01   ZERO THE REGISTER
01   LOAD POST FLAGS AS RETURN CODE
01   CLEAR POST FLAGS FRGM COMP. CODE
    ENDSEG DPPIF60

```

Figure 3-80. DPPSAMP1

```

DPPSAMP1 MAIN SEGMENT 'SAMPLE PROGRAM PATCH ENTRY ROUTINE'
01      ISSUE SYSTEM MESSAGE 28
      ENDSEGMENT DPPSAMP1
    
```

Figure 3-81. DPPSASOC

```

' DDS ASYNCHRONIS OPEN OR CLOSE'
GET ADDRESS OF INPUTS
INPUTS = A(IOA), WHICH CONTAINS OPEN/CLOSE SVC & PARMS
FUNCTION = ASYNCHRONOUSLY OPEN/CLOSE HALF A DDS
GET ADDRESS OF PARM FOR OPEN/CLOSE
EXECUTE OPEN/CLOSE SVC
POST THE ASYNCH ECB
RETURN TO CALLER
    
```

Figure 3-82 (1 of 2). DPPSBFST

```

' BLDL/FIND(TYPE-D/STOW FOR A DDS '
INPUTS = (A(UDCB),A(PARAM),{TYPE})
IF THIS DDS IS NOT DUPLICATED, THEN
01  CALL THE APPROPRIATE SEGMENT FOR USER'S OS DCB
ELSE
01  IF THIS IS READONLY, AND
01  IF STOW IS REQUESTED, THEN
02  SET RETURN CODE TO 32 AND RETURN TO USER
01  ENDIF
01  SHARE THIS DDS
01  CALL THE APPROPRIATE SEGMENT FOR THE PRIMARY CDS DCB
01  IF AN ERROR ON THE PRIMARY, THEN
02  IF BACKUP IS IN-SERVICE, THEN
03  LOCK THIS DDS
03  SWITCH PRIMARY WITH BACKUP
03  UNLOCK & SHARE THIS DDS
03  IF THE SWITCHOVER WAS GOOD, THEN
04  EXECUTE SVC FOR THE NEW PRIMARY
03  ENDIF
02  ENDIF
01  ELSE
    
```

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Figure 3-82 (2 of 2). DPPSBFST

```

02     IF IT IS NOT BLDL, AND
02     IF BACKUP IS IN SERVICE
03         PERFORM SVC ON BACKUP DCB
03         IF BACKUP FAILED, THEN
04             TAKE BACKUP OUT-OF-SERVICE
03         ENDIF
02     ENDIF
01     ENDIF
01     UNSHARE THIS DDS
    ENDIF
    RETURN TO THE CALLER
    BGNSEG
01     ISSUE A BLDL
01     IF THE BLDL FAILED, THEN
02         SET PROPER RETURN CODE
01     ENDIF
    ENDSEG BLDL
    BGNSEG
01     ISSUE FIND (TYPE D )
01     IF FIND FAILED, THEN
02         SET PROPER RETURN CODE
01     ENDIF
    ENDSEG FIND
    BGNSEG
01     ISSUE STOW ( TYPE A )
01     IF STOW FAILED, THEN
02         SET PROPER RETURN CODE
01     ENDIF
    ENDSEG STOWA
    BGNSEG
01     ISSUE STOW ( TYPE R )
01     IF STOW FAILED, THEN
02         SET PROPER RETURN CODE
01     ENDIF
    ENDSEG STOWR
    BGNSEG
01     ISSUE STOW (TYPE C )
01     IF STOW FAILED, THEN
02         SET PROPER RETURN CODE
01     ENDIF
    ENDSEG STOWC
    BGNSEG
01     ISSUE STOW ( TYPE C )
01     IF STOW FAILED, THEN
02         SET PROPER RETURN CODE
01     ENDIF
    ENDSEG STOWC

```

Figure 3-83. DPPSBF1

```

* BLDL/FIND(TYPE-D) FOR A DCS*
INPUTS = $1=A(UCCB), $0=A(PARAM), $13=A(SAVE-AREA)
IF FIND (TYPE-D), THEN
01 RECCPLEMENT UDCB POINTER
ENDIF
CALL INTERNAL BUILDL/FIND/STOW ROUTINE - DPPSBFST
RETURN TO CALLER

```

Figure 3-84 (1 of 2). DPPSCHCK

```

* DDS CHECK MODULE*

INPUTS:  A(USER'S DECB) - DECCCBAD FIELD POINTS TO
RESERVED DDSDECB

SEE IF USER'S DECB AND DDSDECB POINT TO EACH OTHER

IF THE UDECB IS CCNECTED TO THE
DDSDECB, AND
IF THIS DDSDECB IS RESERVED,
01 THEN
01
01 DDSSHARE THIS DDS
01
01 SEE IF THIS DDSDECB IS ATTACHED TO THE
01 PRIMARY DCB
01
01 IF THIS DDSDECB IS ATTACHED TO
02 THE PRIMARY CCB, THEN
02
02 CALL DPPSCHK2 TO PERFORM ACTUAL CHECK
02 RETURN PARM 1 PCINTS TO UPDATED PRIMARY DECB
02 RETURN PARM 15 INDICATES NORMAL(3), EOC(1), OR SYNAD(0)
02
02
02 MOVE PRIMARY DECB TO USER'S DECB AREA
02
02 IF DSORG=DA
03 MOVE IN BCAM DECB
02 ELSE
03 MOVE IN BSAM DECB
02 ENDIF
02 IF OPENED FOR UPDATE, AND
02 IF THIS IS A READ, THEN
03 GET ADDRESS OF BACKUP IOB
02 ENDIF

```


Figure 3-84 (2 of 2). DPPSCHCK

```
01 ELSE
02     ZERO RETURN CODE
01 ENDIF
01
01     RELEASE THIS CDSDECB
01
01
01     DDSUNSHARE THIS DDS
01
01 ELSE
01     ZERO RETURN CODE
01 ENDIF

RETURN AS PER INDICATED IN RETURN CODE TYPE-SYNAD,EOD, OR
NCRMAL

IF EOD OR SYNAD TAKEN
01 IF EOD TAKEN
02     SET RETURN ADDRESS FOR EOD
01 ELSE
02     SET RETURN ADDRESS FOR SYNAD
01 ENDIF
01 ENDIF
RETURN TO CALLER
```

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Figure 3-85. DPPSCHK2

• CHECK A DDSDECB – INTERNAL •

INPUTS = (A(UCECB), A(PRIMARY DECB), A(IOA), A(CTLA),
A(BACKUP DECB))

IF I/O WAS STARTED, THEN

01 SET SYNAD & EOD FOR CHECK

01

01

01 BRANCH TO OS/VIS CHECK ROUTINE

01

01

01 SEE IF SYNAD WAS TAKEN

01

01 IF SYNAD WAS TAKEN

01

02 THEN CALL THE SYNAD UPDATE CHECK ROUTINE

02 RETURNS ADDRESS OF PRIMARY DECB IN \$1 & RETURN CODE IN \$15

02

01 ELSE

01

02 SEE IF NORMAL RETURN – I.E., NO EOD

02

02 IF NORMAL RETURN

02 IF BACKUP IS IN-SERVICE, THEN

02

03 THEN CALL CHECK UPDATE ON BACKUP

03

02 ENDIF

01 ENDIF

ELSE

01 SET RETURN CODE TO INDICATE SYNAD

ENDIF

RETURN TO CALLER

Figure 3-86. DPPSCHK3

```

' SYNAD ROUTINE FOR DDS CHECK'
INPUTS =(A(PRIMARY DECB), A(IOA), A(CTLA), A(BACKUP DECB))

IF BACKUP IS IN-SERVICE

THEN SEE IF ERROR WAS A DISK FAILURE

IF ERROR IS A UNIT CHECK, OR
IF ERROR IS A CHANNEL DATA CHECK,
01  A CHANNEL CONTROL CHECK, OR
01  AN INTERFACE CONTROL CHECK,
01  THEN
01  IF ERROR IS BUS OUT PARITY,
01  EQUIPMENT CHECK,
01  DATA CHECK, OR
01  OVERRUN, OR
01  IF ERROR IS PERMANENT ERROR, THEN
01
02  NOT A USER ERROR SO SWITCH OVER IS CALLED FOR.
02
02
02  UNSHARE THE DDS
02  LOCK THE DDS
02
02
02  SWITCH PRIMARY WITH BACKUP
02
02  UNLOCK THIS DDS
02
02  SHARE THE DDS
02
02  IF I/O STARTED FOR NEW PRIMARY
03  THEN CHECK DECB(PRI)
03
03  SET SYNAD & EOD ADDRESSES
03
03  BRANCH TO OS/VS CHECK ROUTINE
03
02  ENDIF
01  ENDIF
ENDIF
RETURN TO CALLER

```

Figure 3-87. DPPSCHK4

```

INPUTS = (A(BACKUP DECB),A(IOA),A(CTLA))
'CHECK A BACKUP DECB'
IF I/O WAS STARTED, THEN
01  CALL CS/V5 CHECK ROUTINE
01  IF ECD OR SYNAD TAKEN, THEN
02    TAKE BACKUP OUT OF SERVICE
01  ENDIF
ENDIF
RETURN TO CALLER

```

Figure 3-88. DPPSCHPR

```

'SET A(PRIMARY DECB) AND A(BACKUP DECB)'

INPUTS = ( A(DCSDECB),A(PRIMARY ECB))

OUTPUTS = $15 = A(PRIMARY DECB) OR ZERO
$0 = A(BACKUP DECB) OR MEANINGLESS

IF DECB1 IS PRIMARY
01  SET BACKUP ADDRESS TO DECB2
ELSE
01  IF DECB2 IS PRIMARY
02    SET BACKUP ADDRESS TO DECB1
01  ELSE
02    INDICATE NO PRIMARY DECB
01  ENDIF
ENDIF

```

Figure 3-89. DPPSCLUP

```

'DDS CLEAN UP ROUTINE'
INPUTS: REGISTER      CONTENTS
0      -A(TCBX) IF ENTERED FROM DPPTPMON
-A(TCB) IF ENTERED FROM PORJECTED O/S ETRX ROUTINE
1      A(XCVT)
2-12   NCT EXAMINED, SAVED & RETURNED
13     CALLER'S SAVE AREA
14     CALLER'S RETURN ADDRESS
15     THIS ROUTINES ENTRY PCINT
FUNCTION: CLEAN UP THE DDS FUNCTIONS LEFT OUTSTANDING
BY THIS TASK

GET 1ST TCBC
STRTSRCH
EXITIF
ORELSE
ENDLOCP
ENDSRCH
IF THIS TASK HAS A DDSLOCK, THEN
01  RELEASE THE DDSLOCK
ELSE
01  IF THIS TASK SHARES A DDS
02  UNSHARE THAT DDS
01  ENDIF
ENDIF
WHILE THERE ARE MORE DDSDECBS T-CHAINED
01  REMOVE THESE DDSDECBS FROM THEIR IOA CHAINS
01  REMOVE THESE DDSDECBS FROM THEIR T-CHAIN
ENDDO

WHILE THERE ARE MORE IOA'S FOR THIS TASK
01  PROCESS TERMINATION OF THESE IOA'S
01  WHILE THERE ARE MORE RSRVD DDSDECBS
02  FOR THIS IOA
02  REMOVE THESE DDSDECBS FROM THE T-CHAIN OF THE OWNER TASK
01  ENDDO
01  DISCONNECT THIS IOA FROM THE CTLA
01  RESTORE USER'S DCB TO PRE-DDSCPEN STATUS
01  FREE THE CORE FOR THIS IOA
ENDDO
CLEAR THIS TASKS IOA CHAIN CRIGIN
    
```

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Figure 3-90. DPPSCL1

```
' CLOSE A DDS '  
INPUTS  $1 = (A(UDCB))  
SAVE INPUTS  
GET ADDRESS OF USERS DCB  
SEE IF THIS IS A DDS  
IF NOT A DDS  
01  RESTORE REG1  
01  ISSUE CLOSE SVC  
ELSE THIS IS A DDS  
01  GET A(DDS(ICA))  
01  IF PRIMARY DCB OPENED, THEN  
02  CLCSE DCB1  
01  ENDIF  
01  IF BACKUP DCB IS OPENED, THEN  
02  CLOSE DCB2  
01  ENDIF  
01  PREPARE TO RESTORE UDCB TO PRE/OPEN  
01  STATUS  
01  RESTORE UDCB BUFCB WORD  
01  RESOTRE UCCB OFLAGS WORD  
01  RESTORE UDCB OPTICN CODE WORD  
01  RESTORE UDCB NGTE/POINT/CNTL WORD  
01  STATUS  
01  UNTIL  
02  ALL DDSDECBS ARE CHECKED  
02  IF THIS DDSDECB RESERVD, THEN  
02  ENDIF  
01  ENDDO  
01  FREE UP THE DDSIOA SPACE  
ENDIF  
RETURN TO CALLER
```

Figure 3-91 (1 of 2). DPPSCMPR

' CCMPARE FOR DCS'
 FUNCTION - TO INVCKE THE IEBCCMPR MODULE TO PERFORM
 A CCMPARE ON A CDS
 INPUTS - \$1 POINTS TO A(CTLA), A(DDNAME1), A(DDNAME2)
 OUTPUTS - MESSAGES INDICATING CCMPARE STATUS
 ROUTINES CALLED - LINKS TO IEBCCMPR
 RETURN CODE - NCT SET
 PREREQUISITES - REQUIRES A DDSCMPIN DD CARD IN THE JCL
 TO HOLD IEBCCMPR'S INPUT

MOVE THE DDNAMES FRM THE INPUT DSECT TO THE DDNAME LIST
 FOR IEBCOMPR AND TO THE RDJFCB DCBS

ESTABLISH THE ADDRESSES FOR THE EXIT LIST AND JFCB AREAS
 IN THE RDJFCB DCBS

READ THE JFCBS

IF
 01 THE RETURN CODE IS NZERO, EXIT WITH THE ERROR MESSAGE:
 01 'UNABLE TO ACCESS DATASETS'
 ENDIF

MOVE THE DSCRG (PS OR PO) TO THE TYPORG CONTROL CARD FOR
 IEBCOMPR, OPEN DDSCMPIN, PUT THE CONTROL CARD RECORD, AND
 CLOSE AND FREEPOOL DDSCMPIN
 NOTE: IF THE TYPCRG'S ARE NCT EQUAL EXIT WITH
 THE ERROR MESSAGE:
 'DATA SETS NCT THE SAME TYPE'

IF THE DDSCMPIN DCB CANNOT BE CPENED EXIT
 WITH THE ERROR MESSAGE:
 ' NO DDSCMPIN DD CARD'

IF BPAM
 01 SET TYPORG TO PO
 ELSE
 01 SET TYPEORG TO PS
 ENDIF
 IF DSORGS NOT EQUAL
 01 EXTT WITH ERROR MESSAGE
 ENDIF
 IF NO DDSCMPIN DD CARD
 01 EXIT WITH ERROR MESSAGE
 ENDIF

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Figure 3-91 (2 of 2). DPPSCMPR

OUTPUT MESSAGE: 'DDS COMPARE IN PROGRESS'

LOCK THE DDS

LINK TO THE IEBCMPR MODULE

SAVE THE RETURN CODE AND UNLOCK THE DDS

EXAMINE THE IEBCMPR RETURN CODE AND EXIT WITH THE APPROPRIATE MESSAGE:

RC=0 - 'CCMPARE ENDED DATASETS EQUAL'

RC NE 0 - 'CCMPARE ENDED - DATASETS NOT EQUAL'

IF *: THE CCNCODE IS ZERO, THEN

01 PRINT CCMPARE EQUAL MSSGE

ELSE

01 IF *: IF CCNCODE GREATER THAN 8, THEN

02 PRINT STATUS UKNOWN

01 ELSE

02 PRINT UNEQUAL MESSAGE

01 ENDIF

ENDIF

Figure 3-92. DPPSCP2B

```

' COPY A DDS PRIMARY TO BACKUP'

INPUTS = 'FROM' START, 'FROM' STOP, 'TO' START,
A(OPENED INPUT DCB),
A(OPENED OUTPUT DCB),A(DDNAME))

GET A BUFFER LARGE ENOUGH TO HOLD A COMPLETE TRACK, 13600 BYTES

GET THE 1ST FROM & TO TRACKS

STRTSRCH THERE ARE NO MORE TKS

01 COPY TRACK TO TRACK: PARMS = FROM CCHH, FROM DCB, TO CCHH,
01 TO DCB, A(BUFFER)
01
01
01 EXIT IF COPY WAS UNSUCCESSFUL
01
01 EXITIF COPY WAS NOT SUCCESSFUL
01 ORELSE

01 GET NEXT FROM & TO TRACK
01
01 ENDLOOP

01 SET THE RETURN CODE TO ZERO
01
01 ENDSRCH

FREE THE TRACK BUFFER

RETURN TO CALLER
BGNSEG $14 HAS CCHH TO BE INCREMENTED
01 IF NEED TO GO TO NEXT CYLINDER
02 GO TO NEXT CYLINDER
01 ENDIF
ENDSEG BMPTRK $14 HAS INCREMENTED CCHH
    
```

Figure 3-93. DPPSCR BK

```

      'CREATE A DDS BACKUP'
      INPUTS = (A(CTLA))
      IF BACKUP IS CUT-OF-SERVICE.
01  UPDATE THE BACKUP DSCB
01  SET A(ARJFCB) IN PRIMARY DCB
01  SET A(JFCB) IN ARJFCB
01  SET A(JFCB) IN CAMLIST AS DSNAME
01  SET A(VOL SER NO WITHIN JFCB) IN CAMLIST
01  SET A(DSCB) IN CAMLIST
01  MOVE IN PRIMARY DDNAME
01  MOVE IN BACKUP DDNAME
01  READ THE JFCB
01  IF JFCB READ IN O. K.
02  GET THE PRIMARY DSCB
02  MOVE IN DSORG
02  MOVE IN RECFM
02  MOVE IN OPTCD
02  MOVE IN KEYLEN
02  MOVE IN BLOCK SIZE
02  MOVE IN RECORD LENGTH
02  OPEN AND CLCSE FOR OUTPUT THE BACKUP
02  DCB SO AS TO UPDATE THE DSCB
02  IF
03  SET MACRF TO WI
02  ENDIF
01  ENDIF
01  CALL DPPSCP2B TO CCOPY PRIMARY TO BACKUP
01  IF THIS DDS IS NOT OPEN, OR
01  IF IT IS NOT OUTPUT, THEN
02  GET THE ADDRESS OF THE VOLID OF PRIMARY IN $9
02  MOVE THE CCHHR OF THE PRIMARY DSCB TO THIS PROGRAM'S WORK AREA
02
02  CALL DPPSDSCB TO UPDATE THE BACKUP DSCB TO HAVE THE
02  CURRENT TTRLL IN DS1LSTAR (LAST RECORD PCINTER AND NO. BYTES
02  LEFT ON THIS TRACK)
01  ENDIF
01  IF COPY FAILED, THEN
02  SET RETURN CODE AS SUCH
01  ELSE
02  IF THERE IS AN ICA, THEN
03  CALL DPPSCPCL TO ASYNCHRONOUSLY OPEN THE BACKUP DCB
03  IF DCB NOT OPENED FOR INPUT,
04  CALL DPPSRCIC TO RECREATE THE I/O ON THE BACKUP
04  IF BPAM DATASET
05  SET BACKUP DCB'S MEMBER TTR TO PRIMARY'S
04  ENDIF
03  ENDIF
02  ENDIF
01  ENDIF
01  ELSE
01  UNABLE TO CCPLY, PRINT BACKUP IS IN-SERVICE
      ENDIF

```

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Figure 3-94 (1 of 4). DPPSCT2T

```

* COPY TRACK TO TRACK *
INPUTS= 'FROM' CCHH, 'TO' CCHH, INPUT DCB(OPENED),
OUTPUT DCB(OPENED), A(BUFFER) TO HOLD TRACK

*           COMPLETE THE FIELDS IN THE 'FROM' IOB           *****

*           SET DATA ADDRESS IN EACH CCW OF THE CHANNEL PROGRAM ****
UNTIL THE LAST CCW IS SET
01  SET ADDRESS IN CCW
    ENDDC

*           CLEAR THE ECB           *****

*           READ INTO CORE THE COUNT FIELDS FOR ALL RECORDS *****
*           (EXECUTE 'FROM' IOB CHANNEL PROGRAM)

*           WAIT ON THE ECB           ***

*           SEE IF THE CHANNEL PROGRAM TERMINATED WITH 'RECORD
*           NOT FOUND'

IF COMPLETION CODE IS UNSUCCESS
IF SENSE BYTES INDICATE RNF
IF UNIT CHECK IN CSW

01  *           SEE IF RECORD 0 WAS READ IN; IE; IS 1ST CCW COMPLETE
01
01  IF RECORD 0 WAS READ INTO CORE
01
02  *           TURN OFF COMMAND CHAINING FLAG FOR CCW PRIOR TO
02  *           FAILING CCW
02
02
02  *           CHANGE ALL CHAINED READ COUNT COMMANDS TO READ
02  *           CCOUNT, KEY, & DATA COMMANDS
02
02
02  CALCULATE FOR ALL CHAINED READ COUNT CCWS THE COUNT
02  VALUES AND DATA ADDRESS VALUES FROM THE CORRESPONDING
02  COUNT FIELDS READ INTO CORE.
02
02  WHILE THE CCW IS CHAINED
03    SET NEW COMMAND CODE & DATA ADDRESS
03    CALCULATE NEW DATA ADDRESS FOR NEXT CCW
03    SET COUNT FOR THIS CCW
03    GET NEXT CCW
02  ENDDC

```

Figure 3-94 (2 of 4). DPPSCT2T

```

02
02
02
02   STRTSRCH NEXT CCW ISN'T CHAINED
02
03   *           CLEAR THE ECB
03
03
03   *           REBUILD THE IOB
03
03
03   *           READ IN ALL DATA FROM TRACK UP TO EOD; IE; EXECUTE
03   *           CHANNEL PROGRAM
03
03
03   *           WAIT ON THE ECB
03
03
03   *           SEE IF CHANNEL PROGRAM TERMINATED WITH EOD.
03   *           IF NOT, EXIT THE SEARCH
03
02   EXITIF NOT UNIT EXCEPTION
03   IF NOT PERMANENT ERROR
03   GET CURRENT CCW ADDRESS
03   IF NOT EOD - POSITIVE DATA LENGTH
03
04   *           SEE IF CHANNEL PROGRAM COMPLETED SUCCESSFULLY
04
04   IF NOT, ERROR EXIT
03   ORELSE
04   *           CHANNEL PROGRAM ENDED CN AN EOD
04
04
04   *           SET ADDRESS OF NEXT CCW IN DATA FIELD OF 2ND TIC CC
04
04
04   *           SET ADDRESS OF CCUNT DATA IN DATA FIELD OF SEARCH I
04
04
04   *           RESET START POINTER FOR IOB REBUILD TO SEARCH ID CC
04
04
04   SEE IF NEXT CCW IS CHAINED
03   ENDLOOP
03   ENDSRCH
03

```

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Figure 3-94 (3 of 4). DPPSCT2T

```

03      *           COMPLETE TRACK SHOULD NOW BE IN BUFFER
03
03
03      CHANGE ALL CHAINED READ COUNT, KEY, & DATA CCWS
03      TO WRITE COUNT, KEY, & DATA,
03      *           AND SET THE 'TO' ADDRESS IN THE CYLINDER ADDRESS OF
03      *           EACH SUCH CCW.
03
03      WHILE THIS CCW IS CHAINED
04          SET THE COMMAND CODE TO WRITE CK&DATA
04          MOVE IN 'TO' CYLINDER ADDRESS
04          GET NEXT CCW
03      ENDDO
03
03      CHANGE THE CYLINDER ADDRESS OF RO COUNT AREA
03      TO THE 'TO' ADDRESS
03
03
03      *           COMPLETE THE IOB FOR THE WRITE EXCP
03
03      SET UP THE WRITE CHANNEL PROGRAM AS FOLLOWS:
03
03      (1) SEARCH ID EQUAL ON THE COUNT FIELD OF RO.
03      (1.1) IF NO DATA IS TO BE WRITTEN
03      EXCEPT FOR RO, THEN SKIP TO (4)
03      (2) WHEN FOUND, TIC TO THE 1ST WRITE COUNT, KEY,
03      & DATA CCW, WHICH IS ALREADY CHAINED TO THE
03      NECESSARY STRING OF SUCH CCWS.
03      (3) CHAIN THE LAST CHAINED WRITE COUNT, KEY, &
03      DATA CCW TO SEARCH ID EQUAL ON THE COUNT FIELD
03      OF RO.
03      (4) WHEN THE SEARCH IS SATISFIED, TIC TO THE LAST
03      CCW, WHICH SHOULD BE A WRITE DATA FOR RO.
03
03      IF AT LEAST ONE
04          NGN-RO DATA RECORD
04          IS TO BE WRITTEN, THEN
04          SET UP 2ND SEARCH ID ON RO
03      ELSE
04          GET A(WRITE RO) TO BE BUILT
04          SET THAT ADDRESS AS TIC ADDRESS
04          AFTER SEARCH ID ON RO IF GOOD
03      ENDIF
03
03      *           CLEAR THE ECB
03
03

```

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Figure 3-94 (4 of 4). DPPSCT2T

```
03      *           WRITE OUT THE TRACK; IE; EXECUTE THE CHANNEL PROGRAM
03
03      *           WAIT ON THE ECB
03
03      *           SEE IF THE CHANNEL PROGRAM COMPLETED SUCCESSFULLY
03      *           IF NOT, ERROR EXIT
03
03      *           ZERC THE RETURN CODE
03
02      ELSE
03      UNABLE TO READ RECCRD 0 - SET RETURN CODE TO 12
02      ENDIF
01      ELSE
02      *           UNABLE TO READ THE COUNT FIELDS - SET RETURN CODE = 8
02
01      ENDIF
01      RETURN TO CALLER
```

Figure 3-95. DPPSDDSX

```
'SEARCH FOR AN ICA FROM A GIVEN UDCB'  
INPUTS =(A(UDCB))  
GET START & STOP OF CTLAS  
STRTSRCH  
01  WHILE THERE ARE STILL DDSCTLAS, DO  
EXITIF  
01  IF CORRESPONDING IOA FOUND  
01  ORELSE  
02  GET NEXT CTLA  
01  ENDLCOPI  
01  ENCSRCH  
01  RETURN TO CALLER
```

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Figure 3-96. DPPSINIT

```

'INITIALIZE THE DDS SYSTEM'
ADDRESS OF XCVT
FILL CUT TEMPORARY          DR 846 *
CTLA WITH                   DR 846 *
DCNAMES AS PER CTLIN STREAM
IF UNABLE TO OPEN          DR 846 *
DDSTATUS, OR                DR 846 *
SET FLAG FOR NOSTAT MESSAGE
IF *: THERE ARE NO DECLARATIONS
01  SET END = START
ELSE
01  IF ERROR IN CTLIN STREAM
02  ABEND WITH CODE = 80
01  ENDIF
01  DETERMINE THAT EACH DDS
01  DECLARATION IS CORRECT
01  WRT JCL
01  IF BAD DDS DECLARATION
02  ABEND WITH CODE = 80
01  ENDIF
ENDIF
ALLOCATE DDSCTLA, MOVE
TEMPORARY CTLA INTO IT.
SET THE DDSCTLA ADDRESS
IN THE SCVT
IF ERROR IN DDSCTLA ALLOCATION
01  ABEND WITH CODE = 80
ENDIF
CALCULATE MAX BLKSIZE DR 846 *
SET MAX BLOCKSIZE IN DDSCTLFD FOR WRST
IF THIS IS READONLY        DR 846 *
01  MODE, THEN              DR 846 *
01  CR 846 *
01  TURN ON READONLY BIT    DR 846 *
ELSE DR 846 *
01  CALL TO WRITE DDSTATUS
ENDIF DR 846 *
IF NOSTAT MESSAGE REQUIRED, THEN
01  OUTPUT THE MESSAGE
ENDIF
RETURN TO CALLER

```


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Figure 3-97 (1 of 2). DPPSINI2

```

'PROCESS THE CTLIN STREAM'
INPUTS = (A(CTLA),MAXDDS)
OPEN THE INPUT STREAM
IF *: INPUT STREAM SUPPLIED,
01 GET LENGTH OF EACH CTLA DR 846 *
01 MULTIPLY BY MAX NO. CTLA'S TO GET DR 846 *
01 MAX BLOCKSIZE FOR DDSTATUS DR 846 *
01 SET IN DDSTATUS DCB DR 846 *
01 GET THE 1ST CARD DR 846 *
01 GET 1ST PARM DR 846 *
01 SET READONLY FLAG ON DR 846 *
01 IF ',OR READONLY WAS DR 846 *
01 SELECTED, OR DR 846 *
01 SET READONLY BIT CFF
01 IF REFRESH WAS DR 846 *
02 SELECTED, THEN DR 846 *
02 SET UP THE DDSCTLA'S AS PER DDSTATUS DATASET DR 846 *
02 OPEN DDSTATUS DR 846 *
02 IF DDSTATUS OPENED DR 846 *
03 CK, THEN DR 846 *
03
03 CHECK THE READ DR 846 *
03 GET ADDRESS OF IOB DR 846 *
03 GET MAX BLOCK SIZE DR 846 *
03 SUBTRACT BYTES NOT READ TO DR 846 *
03 GET ACTUAL DDSTATUS RECORD DR 846 *
03 LENGTH DR 846 *
03 SET ADDRESS OF END OF DDSCTLA'S DR 846 *
03 CLOSE DDSTATUS DR 846 *
03 CLOSE THE INPUT STREAM DR 846 *
03 INDICATE NORMAL RETURN CODE DR 846 *
03 SET RETURN REG 1 TO ADDRESS OF DR 846 *
03 END OF CTLA'S DR 846 *
03 INDICATE REFRESH IN RETREG 0 DR 846 *
03 IF READONLY SPECIFIED, THEN DR 846 *
04 INDICATE READONLY IN RETREG 0 DR 846 *
03 ENDIF DR 846 *
02 ELSE DR 846 *
03 INDICATE UNABLE TO OPEN DDSTATUS DR 846 *
02 ENDIF DR 846 *
01 ELSE DR 846 *
02 UNTIL *: MAXIMUM CHECKED
03 PROCESS THIS CARD
03 GET NEXT SLOT IN CTLA
02 ENDDO
01 ENDIF

```

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Figure 3-97 (2 of 2). DPPSINI2

```
01  BGNSEG
02  CLCSE THE INPUT STREAM
02  ADDRESS OF END OF CTLA
02  INDICATE STANCARD START MODE          DR 846 *
01  ENDSEG CARDEOD
    ELSE
01  RETURN WITH CCNCCODE = 4
    ENDIF
    RETURN TO CALLER
    BGNSEG DR 846 *
01  THIS SEGMENT RETURNS THE PROPER RETURN CODE ON SYNAD OR EOD DR 846 *
01  OFF DDSTATUS READ                      DR 846 *
01  CLOSE DDSTATUS
    ENDSEG SYNEOD                          DR 846 *
```

Figure 3-98. DPPSINI3

```
'VALIDATE EACH DDS DECLARATION WRT JCL'
INPUTS = (A(CTLA),A(CTLAEND))
SET THE ADDRESSES FOR READ JFCBS
WHILE THERE ARE MORE CTLA'S
01  MOVE IN DDNAME1
01  MOVE IN DCNAME2
01  REAC THE JFCBS FOR EACH DCB
01  ERROR IF NO DD CARD
01  INSERT OTHER JFCB VALIDITY CHECKS HERE
01  CLEAR THE JFCBS
01  GET NEXT CTLA ENTRY
ENDDO
DDS DECLARATICNS PASS VAL CHECK
RETURN TO CALLER
```

Figure 3-99. DPPSINI4

```

*ALLOCATE AND INITIALIZE PERMANENT DDSCTLA*
GET ADDRESS OF SCVT
CALCULATE LENGTH OF CTLA
SET LENGTH OF DDSCTL
FOR GETMAIN
ALLOCATE DDSCTLA SPACE
SAVE DDSCTLA START ADDRESS
CLEAR DDSCTLHD IN ITS ENTIRETY
GET ADDRESS OF 1ST ENTRY
IN DDSCTL
ADDRESS OF END OF DDSCTLA
STORE THESE TWO ADDRESSES IN DDSCTLA HDR
LOAD I/O ROUTINES & SAVE THEIR ADDRESSES
GET ADDRESS OF DPPSNTPT
GET DDS NOTE ROUTINE
SAVE ADDRESS IN NTPT
GET POINT/FIND(TYPE C) ROUTINE
SAVE ADDRESS IN NTPT
GET DDS SHARE ROUTINE
SAVE ADDRESS IN CTLHD
GET DDS UNSHARE ROUTINE
SAVE ADDRESS IN CTLHD
GET DDS LOCK ROUTINE
SAVE ADDRESS IN CTLHD
GET DDS UNLOCK ROUTINE
SAVE ADDRESS IN CTLHD
ADDRESS OF
DDSCTLA IN
SCVT
RESET START CTLA ADDRESS
IF
01 ANY DDS* WERE DECLARED, THEN
01 MOVE CTLA INTO DDSCTLA
ENDIF
RETURN TO CALLER

```

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Figure 3-100. DPPSINI5

```

'DEFORMAT THE CTLIN CARD'
INPUTS=(A(CARD),A(END),A(CTLA))
CLEAR THE DDNAMES
ZERO REMAINDER OF CTLA ENTRY
FIND 1ST NON-BLANK CHARACTER
IF *: A USER DDNAME WAS ENTERED
01  GET THE USERS DDNAME
01  MOVE IN USER'S DDNAME
01  FIND NEXT NON-BLANK CHARACTER
ENDIF
START OF DDS PAIR NAMES
GET NEXT NON-BLANK CHARACTER
GET THE 1ST DDNAME
MOVE IT TO THE CTLA
IF ', THEN MOVE IT TO UDDN ALSO
ENDIF
GET 2ND DDNAME
IF BACKUP IS OUT-OF-SERVICE
01  IF ', THEN
02  THE REQUEST IS FORMATTED WRONG, THEN
02  ERROR EXIT
01  ENDIF
01  SET BACKUP OUT-OF-SERVICE FLAG ON
ELSE
01  ERROR EXIT IF NOT FORMATTED CORRECTLY
ENDIF
BGNSEG
01  SET RETURN REG TO ADDRESS OF NEXT DELIMETER
ENDSEG FINDP

```

Figure 3-101. DPPSINI6

```

'DEFINE LOCKS FOR EACH CTLA'
*           INPUTS = A(CTLHD),A(XCVT)

WHILE THERE ARE MORE CTLAS
01  DEFINE A LOCK FOR THIS DDS & CLEAR THE LOCK/SHAR WORDS
ENDDO

```

Figure 3-102. DPPSLOCK

```

      * LCCK A DDS *
      GET ADDRESS OF CTLA
      GET ADDRESS OF ECB
      CLEAR THIS LECB
      WHILE THERE ARE MORE LECBS
      BGNWHILE
01   GET NEXT LECB
      ENDDO
      PUT THIS LECB IN CHAIN
      IF THERE ARE SECBS, OR
      IF THERE IS A PRIOR LOCK
01   WAIT ON THIS ECB
      ELSE
01   LET CALLER HAVE CCNTROL NOW
      ENDIF

```

Figure 3-103 (1 of 3). DPPSMSGI

```

      *DDS INPUT MESSAGE PROCESSOR*
      INPUTS = (A(XCVT),A(RESTBL),A(PRCBL))
      PROBL = ((LG,,ID),(L,A(1ST-PARM)),..., (L,A(LAST-PARM)))
      IF THERE IS A PARM 1, THEN
01   MOVE IN THE 1ST PARM
      ENDIF
      IF DSNAME CODED, THEN
01   SKIP OVER KEYWORD
      ENDIF
      IF THIS DDS NOT DECLARED, THEN
01   ERROR MESSAGE
      ELSE
01   IF A 2ND PARM WAS ENTERED
02   IF A 2ND PARM, THEN
03   MOVE IN THE 2ND PARM
02   ENDIF
01   ENDIF
01   IF *, THEN NO PARM2 ENTERED
02   DEFAULT TO STATUS
01   ENDIF
01   IF REQUEST NOT UNDERSTCOD, THEN
02   ERROR MESSAGE – REQUEST NOT UNDERSTOOD
01   ELSE
02   PROCESS THE REQUEST
01   ENDIF
      ENDIF
      BGNSEG

```

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Figure 3-103 (2 of 3). DPPSMSGI

```

01 TAKE THE BACKUP OUT-OF-SERVICE
  ENDSEG TAKE
  BGNSEG
01 ATTEMPT TO CREATE THE BACKUP
01 IF THIS IS READONLY MODE
02 OUTPUT NO COPY MESSAGE AND RETURN
01 ELSE
02 IF
03 THE CREATE WAS SUCCESSFUL, THEN
03 PRINT MESSAGE INDICATING SUCCESSFUL CREATE
03 UPDATE DDSTATUS RECORD
02 ELSE
03 IF BACKUP IN SERVICE, THEN
04 PRINT MESSAGE INDICATING BACKUP ALREADY IN-SERVICE
03 ELSE
04 PRINT MESSAGE INDICATING BAD CREATE
03 ENDIF
02 ENDIF
01 ENDIF
  ENDSEG CREATE
  BGNSEG
01 IF
02 THE BACKUP IS IN SERVICE, THEN
02 PRINT A MESSAGE FOR BOTH DATA SETS
01 ELSE
02 PRINT A MESSAGE FOR PRIMARY DATASET- BACKUP=OUT-OF-SERVICE
01 ENDIF
  ENDSEG STATUS
  BGNSEG
01 IF
02 THE BACKUP IS NOT IN SERVICE, THEN
02 PRINT A MESSAGE INDICATING SWITCH NOT POSSIBLE
01 ENDIF
  ENDSEG SWITCH
  BGNSEG
01 IF NO OPENED DDSCCB'S
02 SEE IF A THIRD DD NAME WAS SPECIFIED
02 STRTSRCH THREE BLANKS ENCOUNTERED
02 EXITIF NO REPLACEMENT SPECIFIED
02 ORELSE
03 CHECK NEXT PARM
02 ENDLOOP
03 IF
04 THE REPLACEMENT DDNAME EXCEEDS 8 CHARACTERS, THEN
04 LIMIT REPLACEMENT DDNAME SIZE TO 8 CHARACTERS
03 ENDIF

```

Figure 3-103 (3 of 3). DPPSMSGI

```

03      MOVE IN REPLACEMENT DCNAME
02      ENDSRCH
02      SET THE NEW DCNAMES IN THE CTLA
02      UPDATE DCSTATUS RECORD
01      ELSE
02      PRINT A MESSAGE INDICATING REPLACE REQUEST IS PRECLUDED BY AN
02      OPEN DDSCCB
01      ENDIF
      ENDSEG REPLACE
      BGNSEG
01      IF
02      A PARAMETER CAN EXIST, THEN
02      SEARCH FOR A BLANK, WHICH GETS THE PARAMETER
01      ENDIF
      ENDSEG FINDP
      BGNSEG
01      IF ANOTHER PARM ENTERED
02      IF THIS PARM IS NOT NULL, AND
02      IF ', THEN 1ST CHARACTER NOT A BLANK
03      MOVE IN USER SPECIFIED DD1
02      ENDIF
02      IF ANOTHER PARM ENTERED
03      IF PARM IS NOT NULL
03      IF ', THEN 1ST CHARACTER NOT A BLANK
04      MOVE IN USER SPECIFIED DD2
03      ENDIF
02      ENDIF
01      ENDIF
01      LINK TO COMPARE ROUTINE
      ENDSEG COMPARE

```

Figure 3-104. DPPSMSGO

```

      *DDS MESSAGE OUTPUT PROCESSOR*
      INPUTS = (IC,A(PARM1),...,A(LAST PARM)) MAX=5
      IF
01      THE OUT MESSAGE PROCESSOR IS INITIALIZED, THEN
01      ISSUE THE APPROPRIATE MESSAGE MACRO
      ENDIF

```

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Figure 3-105. DPPSNOTE

```
• PERFORM NOTE ON A CDS •  
INPUTS $1 = A(UDCB)  
SAVE $1  
GET ADDRESS OF IOA  
ISSUE NOTE ON PRIMARY DCB
```

Figure 3-106. DPPSNTPT

```
• NOTE OR POINT FOR DDS •  
CALL THE NOTE OR POINT ROUTINE FOR PROCESSING
```


Figure 3-107. DPPSOPCL

```

      * OPEN/CLOSE HALF OF A DDS *
      INPUTS = (A(IOA))
      SAVE INPUTS
      GET ADDRESS OF IOB
      GET ADDRESS OF CVT
      GET ADDRESS OF CURRENT TCB
      GET ADDRESS OF OPENER TCB
      IF THIS IS OPENER TCB
01   EXECUTE THE OPEN/CLOSE SVC FROM IOA
01   SET ZERO RETURN CODE
      ELSE
01   SAVE RESUME PSW
01   VALIDATE THAT OPENER TCB IS STILL DEFINED UNDER THIS JOB STEP
01   GET JOB STEP TCB
01   THIS VALIDATION ALGORITHM ASSUMES THAT
01   THE JOB STEP TASK PRIORITY IS GE
01   TO THE HIGHEST PRIORITY OF ALL DAUGHTER
01   TASKS
01   STRTSRCH THERE IS A LOWER TCB
01   EXITIF OPENER TCB FOUND
02   IF TCB NOT IN SAME JOB STEP
03   SET RTN CODE AS BAD
02   ENDIF
01   ORELSE
02   GET NEXT LOWER TCB
01   ENDLOOP
01   ENDSRCH
01   IF OPENER TCB IS STILL VALID
02   GET ADDRESS OF DDS ASYNCHRONYS
02   OPEN/CLOSE ROUTING
02   CREATE IRB FOR CLOSE
02   SAVE THE IRB ADDRESS
02   GET ADDRESS OF WORK AREA (IQE)
02   CLEAR THE IQE
02   PUT ADDRESS OF IOA IN IQE
02   PUT ADDRESS OF IRB IN IQE
02   PUT ADDRESS OF OPENER TCB IN IQE
02   CLEAR THE AECB
02   CALL STAGE2 EXIT EFFECTOR
02   RESET THE PSW
02   WAIT ON ASYNCH ECB
02   SET ZERO RETURN CODE
01   ELSE
02   RESET THE PSW
02   SET RETURN CODE FOR UNABLE TO COMPLY
01   ENDIF
      ENDIF

```

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Figure 3-108. DPPSOP1

```
' OPEN A DDCSOP'  
INPUTS = A(OPEN PARAMETERS) = ((OPTION BYTE),AL3(USER'S DCB))  
  
SEE IF THIS IS A DECLARED DDS  
  
IF THIS IS NOT A DECLARED DDS  
01 PERFORM STANDARD CS/VIS OPEN  
01  
ELSE  
01 IF THIS IS READONLY MODE, AND  
01 IF OPEN FOR OUTPUT, THEN  
02 RETURN TO USER WITHOUT OPEN  
01 ENDIF  
01  
01 DDS LOCK THIS DDS  
01  
01 IF THIS CTLA HAS NOT YET BEEN  
02 CONNECTED  
02  
02 CALL CP2 TO COMPLETE THE DUAL OPEN  
02  
02 A(OPTION BYTE),A(USER'S DCB),A(CTLA),A(CTLHD)  
02  
01 ENDIF  
01  
01 DDS UNLOCK THIS DDS  
01  
01  
ENDIF
```

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Figure 3-109 (1 of 2). DPPSOP2

```
'OPEN A DECLARED DCS'  
  
INPUTS = A(CPTION BYTE), A(USER'S DCB), A(CTLA), A(CTLHD)  
  
GET THE MAIN CCRE FOR THE ICA TO BE BUILT  
  
IF NCP SHCULB BE 1  
01 SET NCP VALUE TO 1  
ENDIF  
  
INITIALIZE THE DDSICA  
  
UNTIL  
01 THE ENTIRE AREA IS CLEARED  
01 CLEAR THE NEXT 256 BYTE PORTION  
ENDDO  
IF STILL MORE BYTES TO CLEAR  
01 CLEAR THOSE BYTES  
ENDIF  
IF THIS IS A BPAM DS, OR  
IF THIS IS A BSAM DS, AND  
IF THIS IS NOT CREATE BDAM,  
01 FORCE THE PCINT OPTION  
ENDIF  
UNTIL ALL DDSDECBS ARE CONNECTED  
01 CONNECT THIS DDSDECB  
01 GET NEXT DDSDECB  
ENDDO  
  
CONNECT THE CTLA WITH THE IOA  
  
ATTEMPT TO OPEN PRIMARY DCB  
  
IF DCB1 OPENED OK  
  
01 IF BACKUP IS IN SERVICE  
01  
02 ATTEMPT TO OPEN BACKUP DCB  
02  
02  
02 IF DCB2 FAILED TO OPEN  
02
```

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Figure 3-109 (2 of 2). DPPSOP2

```
03      TAKE BACKUP CUT-OF-SERVICE
03
03
02      ENDIF
01      ENDIF
01
      ELSE
01      DCB1 FAILED TO OPEN
01
01      ERROR IF BACKUP
01      *: OUT-OF-SERVICE
01
01      SWITCH PRIMARY WITH BACKUP & TAKE BACKUP OUT-OF-SERVICE
01
01
01      ATTEMPT TO OPEN PRIMARY DCB
01
01
01      ERROR IF DCB
01      *: FAILED TO OPEN
      ENDIF

      CONNECT USER'S DCB WITH THIS DDSIOA

      FREE THE IOA CORE

      DISCONNECT THE CTLA FROM THE IOA
```

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Figure 3-110. DPPSPNTF

```

' PERFORM POINT/FIND(TYPE C) ON A DDS '
INPUTS: $1 = A(DCB) $0 = A(LIST) , $13 = A(SAVE AREA)
SAVE PARAMO
SAVE PARAM1
GET CALLER'S SAVE AREA
GET REUTRN ADDRESS
POINT TO PREVIOUS INSTRUCTION
GET ADDRESS OF IOA
IF POINT REQUESTED
01  PCINT FOR PRIMARY DCB
01  IF BACKUP IN SERVICE
02    POINT FOR BACKUP DCB
01  ENDIF
ELSE TYPE C FIND REQUESTED
01  FIND FOR THE PRIMARY
01  IF BACKUP IN SERVICE
02    FIND FOR THE BACKUP
01  ENDIF
ENDIF

```

Figure 3-111. DPPSRCIO

```

'RECREATE I/O FOR A DDS HALF '
INPUTS = A(CTLA), A(IOA), A(FROM-DCB), A(TO-DCB)
GET ADDRESS OF 1ST UNCHECKED DDSDECB
IF THERE IS AT LEAST ONE UNCHECKED
01  DDSDECB, THEN
01  IF DSORG IS BSAM OR BPAM, THEN
02    GET THE PRIMARY DECB
02
02    POINT 'TO-DCB' TO TTR OF 'FROM-DCB'S' 1ST UNCHECKED DECB'S IOB'S
02    SEEK ADDRESS
02
01  ENDIF
01  WHILE THERE ARE MORE DDSDECB'S
01  BGNWHILE
02    PREPARE TO-DCB HALF FOR I/O AND CALL OS/V5 READ/WRITE
02    GET THE NEXT UNCHECKED DDSDECB, IF ANY
01  ENDCO
ELSE
01  IF DSORG IS BSAM OR BPAM, THEN
02    PCINT THE RECREATED DATASET AS PER OLD DCB'S DISK ADDRESS
01  ENDIF
ENDIF
BGNSEG
01  CALL THE OS ROUTINE TO CONVERT MBBCHRR TO TTR
ENDSEG CNVRT

```

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Figure 3-112. DPPSRDWT

```
  * READ/WRITE MODULE FOR DDS *  
  
  INPUTS =  A(USER'S DECB)  
  
  GET THE ADDRESSES OF THE USER'S DCB, THE ICA, AND THE CTLA.  
  
  GET A(DDSCTLFD)  
  IF THIS IS READONLY, THEN  
01    IF THIS IS BDAM, THEN  
02      IF THIS IS A WRITE, THEN  
03        RETURN TO USER WITHOUT DOING WRITE  
02      ENDIF  
01    ELSE  
02      THIS IS BSAM/BPAM  
02      IF THIS IS A WRITE, THEN  
03        RETURN TO USER WITHOUT DOING WRITE  
02      ENDIF  
01    ENDIF  
  ENDIF  
  
  DDS SHARE THE DDS  
  
  RESERVE AN AVAILABLE DDSDECB - EXIT IF NONE AVAILABLE  
  
  IF A DDS WAS RESERVED, THEN  
01    CALL RDW2 FOR ACTUAL READ/WRITE  
01  
  ELSE  
01    SET CODE FOR NO DDSDECBS  
  ENDIF  
  
  DDS UNSHARE THIS DDS
```

Figure 3-113. DPPSRDW2

```
'ACTUAL READ/WRITE FOR A DDS'  
INPUTS = (A(CDSDECB), A(IOA), A(CTLA), A(USER'S DECB))  
  
PREPARE DDSCECB1 FOR I/O  
  
BRANCH TO OS/VS READ/WRITE ROUTINE  
  
IF NOT OPENED FOR INPUT, AND  
IF BACKUP IS IN-SERVICE  
  
01   PREPARE DCSDECB2 FOR I/O  
01  
01   IF OPENED FOR UPDATE, AND  
01   IF THIS IS A WRITE, THEN  
02     GET A(BACKUP IOB) FROM USER'S DECB  
01   ENDIF  
01  
01   BRANCH TO OS/VS READ/WRITE ROUTINE  
01  
01  
01   ENDIF
```

Figure 3-114. DPPSRLSE

```
'RELEASE A CDSDECB'  
INPUTS = (A(IOA), A(DDSDECB))  
DE-CHAIN THIS DCSDECB FROM ITS TCBX-DDS-CHAIN  
DE-CHAIN THIS DDSDECB FROM ITS DDSIOA CHAIN
```

Figure 3-115. DPPSRSRV

```

'RESERVE A CDSDECB'
INPUTS = (A(IOA),A(CTLA))
RESERVE AN AVAILABLE DDSDECB
STRTSRCH ALL CDSDECBS HAVE
01  BEEN CHECKED
EXITIF THIS DDSDECB IS AVAILABLE
01  CHAIN THIS CDSDECB TO ITS IOA AND ITS TCB-DDS-CHAIN
ORELSE
01  GET NEXT DDSDECB
ENDLOCP
01  INDICATE NO DDSDECB AVAILABLE
ENDSRCH

```

Figure 3-116 (1 of 2). DPPSRSTR

```

GET A(XCVT)
GET A(SCVT)
GET A(DDSCTLHD)
IF THIS IS READONLY MODE, AND
IF THIS IS WRITE RESTART, THEN
01  RETURN TO THE USER
ENDIF
TURN OFF READ ONLY BIT
CALL DPPSTKCK TO CHECK TASKS
FOR DDS VIOLATIONS
GET A(DDSCTLA'S)
SET MAX DDSTATUS BLOCKSIZE
OPEN DDSTATUS FOR INPUT
IF OPEN FAILED, THEN
01  OUTPUT NO OPEN(INPUT) MESSAGE
01  SET RETURN CODE TO 8 AND RETURN TO CALLER
01  CLOSE DDSTATUS
01  OUTPUT SYNAD ON RSTR
01  CLOSE DDSTATUS
01  UTPUT EODAG ON RSTR
ENDIF
READ THE DDSTATUS RECORD AND CHECK THE READ
CALCULATE THE DDSTATUS RECORD LENGTH
GET A(IOB)
GET RESIDUAL COUNT
GET MAX BLOCKSIZE
GET ACTUAL NO. BYTES READ
CALCULATE A(END OF DDSTATUS RECORD)
CLOSE DDSTATUS
WHILE THIS IS NOT END OF IN-CORE CTLA

```


Figure 3-116 (2 of 2). DPPSRSTR

```

01  SEARCH THROUGH DDSTATUS RECCRD FOR THIS ENTRY.
01  IF THIS CTLA IS IN DDSTATUS
02    UPDATE INCORE DDSCTLA
02    MCVE IN PRIMARY DDNAME
02    MOVE IN BACKUP DDNAME
02    IF DDSTATUS BACKUP IS IN-SERVICE,
03      THEN
03        SET BACKUP OUT-OF-SERVICE FLAG ON
03        IN IN-CORE DDSCTLA
02    ELSE
03      SET BACKUP OUT-OF-SERVICE FLAG OFF
02    ENDIF
02    UPDATE IN-CORE USED CCOUNTER
01  ELSE
02    UPDATE IN-CORE FLAG COUNTER
01  ENDIF
01  GET NEXT INCORE DDSCTLA
    ENDDO
    IF MISSING DDSTATUS DDSNAME
01  OUTPUT 'SMALLER'
01  MESSAGE
    ENDIF
    CALCULATE # DDSNAMES IN DDSTATUS
    IF MISSING DDSNAMES IN CORE
01  OUTPUT 'LARGER'
01  MESSAGE
    ENDIF
    OUTPUT 'RESTART
COMPLETED' MESSAGE
    CALL DPPSWRST TO WRITE THE NEW
DDSTATUS RECORD

```

FIGURE 3-116.1. DPPSRTCP

```

DPPSRTCP - REALTIME COPY
01  READ THE PRIMARY JFCB
01  IF JFCB READ WAS SUCCESSFUL
02    OBTAIN THE PRIMARY DSCB
02    OPEN PRIMARY DCB
02    OPEN SECONDARY DCB
02    CALL DPPSCP2B TO COPY PRIMARY TO BACKUP
02    CALL DPPSDSCB TO UPDATE THIS BACKUP DSCB
02    CLOSE PRIMARY DCB
02    CLOSE SECONDARY DCB
01  ENDIF
01  IF ERROR OCCURRED
02    SET RETURN CODE
02    ISSUE ERROR MESSAGE
01  ELSE
02    ISSUE COPY COMPLETED MESSAGE
01  ENDIF

```

Figure 3-117. DPPSSHAR

```

*SHARE A DDS*
GET ADDRESS OF CTLA
GET ADDRESS OF ECB
CLEAR THIS SECB
IF THIS DDS IS LOCKED OUT
01  WHILE THERE ARE MORE SECBS
02    GET NEXT SECB
01  ENDDO
01  ADD THE SECB TO THE CHAIN
01  WAIT ON THIS ECB
ELSE
01  GET SHARE COUNTER
01  INCREASE IT BY 1
01  PUT BACK IN SHARE COUNTER
ENDIF
    
```

Figure 3-118. DPPSRCH

```

*SEARCH A FIXED LENGTH TABLE FOR AN ENTRY WHOSE      X
KEY MATCHES THAT OF AN ARGUMENT*,PSECT=NO
STRTSRCH
01  WHILE THERE ARE MORE ENTRIES IN THE TABLE
EXITIF ENTRY FOUND.
01  SET RETURN REGISTER TO CORRESPONDING ENTRIES ADDRESS
OR ELSE
01  GET NEXT ENTRY IN THE TABLE
ENDLOOP
01  SET RETURN REGISTER TO ZERO, INDICATES NO ENTRY FOUND
ENDSRCH
    
```

Figure 3-119. DPPSST1

```

* STOW FOR A DDS*
INPUTS = $1=A(UCCB), $0=A(PARAM), $13=A(SAVE AREA)
IF THIS IS TYPE-C, THEN
01  SET TYPE INDICATOR & RECCOMPLIMENT BOTH INPUTS
ELSE
01  IF THIS IS TYPE-D, THEN
02    SET TYPE INDICATOR & RECCOMPLIMENT IN PARAM
01  ELSE
02    IF THIS IS TYPE-R, THEN
03      SET TYPE INDICATOR & RECCOMPLIMENT A(UCCB)
02    ENDIF
01  ENDIF
ENDIF
CALL THE INTERNAL BLDL, FIND, STOW ROUTINE
    
```

Figure 3-120. DPPSSWCH

```

'SWITCH PRIMARY-TO-BACKUP FOR A DDS'
INPUTS =(A(CTLA))
IF BACKUP IS IN-SERVICE, THEN
01  IF THERE IS AN IOA, THEN
02    IF THE DDSCCB WAS OPENED FOR
03      INPUT, THEN
03      RECREATE
03      THE I/O ON THE
03      BACKUP DCB
02    ENDIF
02    SWITCH ADDRESSES OF PRIMARY & BACKUP CCBS IN THE IOA
01  ENDIF
01  SWITCH CDNAMES IN THE CTLA
01  TAKE THE BACKUP OUT-OF-SERVICE
01  SET RETURN CODE TO ZERO
ELSE
01  SET RETURN CODE TO 4
ENDIF

```

Figure 3-121. DPPSTBOS

```

'TAKE A BACKUP OUT-OF-SERVICE'

INPUTS = (A(CTLA))

SEE IF BACKUP IS ALREADY OUT-OF-SERVICE

IF BACKUP IS OUT-OF-SERVICE
01  SET RETURN CODE TO INDICATE BACKUP-ALREADY OUT-OF-SERVICE
ELSE

01  SET OUT-OF-SERVICE FLAG FOR BACKUP DCB
01
01
01  SEE IF THERE IS A DDSIOA
01
01  IF THERE IS AN IOA
01
01
02    SEE IF BACKUP DCB IS OPEN
02
02    IF BACKUP DCB IS OPEN
03      ASYNCHRONOUSLY CLOSE THE BACKUP DCB
03
03
02    ENDIF
01  ENDIF
01  UPDATE DDSTATUS RECORD
ENDIF

```

Figure 3-122. DPPSUNLK

```

    * UNLCK A DDS *
    GET ADDRESS OF CTLA
    IF CALLED FROM ETXR, THEN
01   GET A(CTLA)
    ENDIF
    GET CURRENT LECB
    GET NEXT LECB
    STORE IN CTLA
    IF THERE IS ANOTHER LECB
01   POST THAT LECB
    ELSE
01   GET 1ST SECB, IF ANY
01   ZERO SHARE COUNTER
01   WHILE THERE ARE MORE SECBS
02     POST THAT SECB
02     INCREMENT SHARE COUNTER
02     GET NEXT SECB, IF ANY
01   ENDDC
01   SET SECB WORD (WITH SHARE COUNTER)
    ENDIF
    IF DDS HOLD IS OFF, THEN
01   SRTOS UNLOCK THAT DDS LOCK/SHARE CHAIN
    ENDIF
    IF CALLED FROM ETXR, THEN
01   GET A(TCBC) DIRECTLY
    ELSE
01   CALL DPPSADDX TO GET A(TCBC)
    ENDIF

```

Figure 3-123. DPPSUNSH

```

'UNSHARE A DDS'
GET ADDRESS OF CTLA
IF CALLED FROM ETRX, THEN
01  GET A(CTLA)
    ENDIF
    GET SHARE CCOUNTER
    DECREMENT SHARE COUNTER BY 1
    IF NO MORE SECBS
    IF LOCK IS WAITING
01  SET LOCK FLAG ON
01  POST THE WAITING LOCK
    ENDIF
    IF DDS HOLD IS CFF, THEN
01  SRTOS UNLOCK THAT DDS LOCK/SHARE CHAIN
    ENDIF
    IF CALLED FROM ETRX, THEN
01  GET A(TCBC) DIRECTLY
    ELSE
01  CALL DPPSADDX TO GET A(TCBC)
    ENDIF

```

Figure 3-124. DPPSWRST

```

GET DDSCTLHD
IF MODE IS NOT READONLY, THEN
01 SET MAX BLOCKSIZE FOR DDSTATUS
01 OPEN DDSTATUS
01 IF OPEN WENT O. K. , THEN
02 ESTABLISH SYNAD ADDRESS
02 CALCULATE DDSTATUS RECORD LENGTH
02 WRITE THE CTLA'S
02 CHECK THE WRITE
02 CLOSE DDSTATUS
02 OUTPUT MESSAGE INDICATING
02 GOOD UPDATE
02 ZERO THE RETURN CODE
01 ELSE
02 OUTPUT DDSTATUS NOT OPEN MESSAGE
02 SET RETURN CODE TO 8
01 ENDIF
ELSE
01 OUTPUT READONLY MESSAGE
01 SET RETURN CCDE TC 4
ENDIF
RETURN TO THE USER
ENTER SYNAD PROCESSING HERE
CLOSE DDSTATUS
OUTPUT SYNAD MESSAGE
SET RETURN CCDE TC 16
RETURN TO THE USER

```

Figure 3-125. DPPSXTCB

FUNCTION: TO SEE IF THE INPUT(CURRENT) TCB HAS A DDSXTCBC, AND IF YES, RETURN ITS ADDRESS IN \$1, OR IF NOT, ALLOCATE, INITIALIZE, AND CHAIN A NEW DDSXTCBC AND RETURN ITS ADDRESS IN \$1. ALL DDSXTCBC'S ARE CHAINED OFF THE SCVT.

INPUTS: PTR TO (0 OR INPUT TCB), IF 0, GET CURREN TCB FROM THE CVT-TCB-SCVT PATH.

OUTPUTS: \$1 WILL CONTAIN THE ADDRESS OF THE DDSXTCBC FOR THE INPUT TASK

'LOCATE/ALLOCATE A DDSXTCBC FOR AN INPUT TASK'

IF

01 THE TCBX IS NOT INPUT, THEN GET THAT ADDRESS VIA CVT-JSTCB

ENDIF

IF SRTCS JOB STEP, THEN

01 GET A(TCBX) INSTEAD OF TCB

ENDIF

STRTSRCH

01 WHILE THERE ARE MORE TCBC'S

01 GET NEXT TCBC

BGNWHILE

EXITIF FOUND DDSXTCBC FOR INPUT TASK

ORELSE

ENDLOOP

01 GET CORE FOR A NEW TCBC AND CHAIN IT TO THE OTHERS

ENDSRCH

Figure 3-126. DPPTCBGT

```

DPPTCBGT - TYPE 1 SVC ROUTINE FOR CONTROL BLOCK GET
IF THIS IS A CBGET REQUEST
01  CALC # OF BLKS NEEDED - LNTH/32
01  GET LAST USED PSCB
01  *   PSCB=PROTECTED STORAGE CTRL BLOCK
01  SET STOP IND FOR CIRCULAR CHAIN
01  STRTSRCH SEARCH PSCB CHAIN TILL STOPIND
01  EXITIF STOP WHEN PSCB WITH ENUF CORE FOUND
02  IF # FREE NE # AVAIL-A PSCB MUST BE
03  *   CREATED
03  CALC WHERE TO PUT NEW PSCB
03  PUT PSCBID IN NEW PSCB
03  ADD NEW PSCB TC CIRCULAR CHAIN
02  ENDIF
02  COMPLIMENT THE BLOCK COUNT
02  PUT COMPLIMENTED COUNT IN BLOCK
02  PUT GOTTEN CORE ADDR IN REG 1
02  TURN OFF STOP IND
02  UPDATE LAST USED PTR
01  ORELSE
02  GET ADDR OF NEXT PSCB
02  CHECK FOR STOP IND
01  ENDLLOOP
02  SET NC CORE AVAIL RET CCDE
01  ENDSRCH
01  IF CBGET CORE WAS AVAILABLE
02  CLEAR GOTTEN CORE TO ZEROS
02  RETURN
01  ENDIF
ELSE
01  CHECK ADDR FOR VALIDITY
01  IF A PSCB - A VALID ADDRESS
02  *   WAS PASSED TO BE FREED
02  COMPLIMENT THE FREE COUNT
02  DEALLOCATE BY RESTORING FREE CNT
02  GET NEXT PSCB
02  IF IT HAS FREE BLOCKS
03  ADD THEM TO CURRENT PSCB
03  REMOVE OTHER PSCB FROM CHAIN
02  ENDIF
02  GET PREVIOUS PSCB
02  IF IT HAS FREE BLOCKS
03  ADD CURRENT FREE TO PREV FREE BLKS
03  REMOVE THIS PSCB FRM PSCB CHAIN
02  ENDIF
02  RESET LAST USED PTR
01  ELSE
02  SET INVALID ADDR RETURN CODE
01  ENDIF
ENDIF
RETURN

```

*

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Figure 3-127. DPPTCSVC

```

DPPTCSVC - TYPE 1 SVC ROUTINE FOR CHAIN
IF
ENDIF
VALIDITY CHECK INPUT ADDRESSES : MUST BE WITHIN PARTITION(S) *
*                               CHECK BYPASSED IF PROGRAM *
*                               ISSUEING SVC HAS PK=0 OR *
*                               SUPVR STATE *
    
```

Figure 3-128 (1 of 3). DPPTDLMP

```

*****
*
*  MODULE NAME      - DPPTDLMP
*
*  DESCRIPTIVE NAME - TASK MANAGEMENT * DYNAMIC LOAD MODULE PURGE
*
*****
GET INPUT PARAMETERS
IF NO TOME SPECIFIED      DR #5192
01  TAKE DEFAULT OF 2 SECS  DR #5192
    ELSE DR #5192
01  IF NO TIME WAS SPECIFIED
02  TAKE DEFAULT OF 2 SECGNDS
01  ENDIF
    ENDIF DR #5192
    IF TIME VALUE GT MAX
01  ISSUE MESSAGE DPP019
    ELSE - IF TIME VALUE VALID
01  IF NO MODULES WERE PASSED      DR #5192
02  ISSUE MESSAGE 22      DR #5192
01  ELSE DR #5192
02  UNTIL SEARCH ENTIRE LIST      DR #5192
03  IF VAIID MODULE NAME ADDR      DR #5192
04  IF THIS IS FIRST VALID ADDR    DR #5192
04  ENDIF DR #5192
03  ENDIF DR #5192
02  ENDDO R      DR #5192
02  IF NO VALID ADDRS      DR #5192
02  ELSE DR #5192
03  DEFINE LOCK
03  LOCK OTHER DLMP-REQUESTS OUT
03  ISSUE MESSAGE DPP020
03  SET ECB COUNT TO ONE
03  ISSUE STIMER
03  GET INDEPENDENT TASK CHAIN ORIGIN
    
```

Figure 3-128 (2 of 3). DPPTDLMP

```

03      DO DPTDLMP1 - TCBX-LCB USER SCAN
03      GET DEPENDENT TASK CHAIN ORIGIN
03      DO DPTDLMP1 - TCBX-LCB USER SCAN
03      GET TMCT-LCB CHAIN ORIGIN
03      WHILE MORE LCB'S ARE CHAINED
04          UNTIL ALL MODULE NAMES EXAMINED
05              IF NAME EQUAL TO LCBEPNAM
06                  SET FLAG MODULE PURGE REQUESTED
05          ENDIF
04      ENDDC UNTIL BXLE
03      BGNWHILE
04          GET ADDR OF NEXT LCB IN CHAIN
03      ENDDO WHILE LCB
03      TURN OFF STIMER FLAG
03      WHILE ECB COUNT DOES NOT GO TO ZERO
04          WAIT FOR X EVENTS OUT OF LIST
04          IF STIMER EXPIRED
05              SET STIMER FLAG
05              CAUSE EXIT OF BCT-LOOP
04          ENDIF STIMER
03      BGNWHILE
04          INCR NUMBER OF EVENTS TO WAIT FOR
03      ENDDO WHILE BCT
03      IF ALL POSTS RECEIVED IN TIME
04          CANCEL THE OUTSTANDING STIMER
03      ENDIF
03      GET INDEPENDENT TASK CHAIN ORIGIN
03      DO DPTDLMP2 - TCBX-LCB PURGE SCAN
03      GET DEPENDENT TASK CHAIN ORIGIN
03      DO DPTDLMP2 - TCBX-LCB PURGE SCAN
03      TURN OFF INTERNAL DELETE FLAG
03      GET TMCT-LCB CHAIN ORIGIN
03      WHILE MORE LCB'S ARE CHAINED
04          IF STIMER HAS NOT EXPIRED
05              IF PURGE REQUESTED
06                  SET FLAG DELETE REQ BY SMON IN LCB
06                  SET INTERNAL DELETE FLAG
05              ENDIF
04          ELSE - IF STIMER HAS EXPIRED
05              TURN OFF PURGE FLAG IN THE LCB
04          ENDIF STIMER EXPIRED
03      BGNWHILE
04          GET ADDR OF NEXT LCB IN CHAIN
03      ENDDO
03      IF STIMER HAS NOT EXPIRED
04          IF INTERNAL DELETE FLAG SET
05              CLEAR THE ECB
05              SET FLAG DELETE REQ BY SMON IN TMCT
05              POST DPPTSMON FOR DELETE SERVICE
04          ENDIF

```

Figure 3-128 (3 of 3). DPPTDLMP

```

04         IF ANY ECB WAS SET UP
05             WAIT CN THE ECB LIST
04         ENDIF
03         ENDF STIMER EXPIRED
03         GET INDEPENDENT TASK CHAIN ORIGIN
03         DO DPTDLMP3 - TCBX POST SCAN
03         GET DEPENDENT TASK CHAIN ORIGIN
03         DO DPTDLMP3 - TCBX POST SCAN
03         IF STIMER EXPIRED
04             GET ADDR OF FIRST ECB
04             UNTIL ALL ECB'S EXAMINED
05                 IF ECB WAS NOT POSTED
06                     IF MODULE NAME PRESENT
07                         ISSUE MESSAGE DPPO21
07                         CLEAR OUT MODULE NAME
06                     ENDIF
05                 ENDF ECB NOT POSTED
04                 ENDDG UNTIL BXLE
04                 LOAD MSG # FOR PURGE ABANDONED
03                 ELSE - IF STIMER HAD NOT EXPIRED
04                 LOAD MSG # FOR PURGE COMPLETE
03                 ENDF STIMER EXPIRED
03                 ISSUE MESSAGE
03                 UNLOCK - WE ARE THROUGH
03                 RELEASE THE LOCK DEFINITION
02             ENDF TIME VALID
01         ENDF NO VALID MODULE NAMES
                                DR #5192
                                DR #5192
        ENDF INVALID PARM LIST - NC NAMES SUPPLIED
        RETURN
        COPY DPTDLMP1 - TCBX-LCB USER SCAN
        COPY DPTDLMP2 - TCBX-LCB PURGE SCAN
        COPY DPTDLMP3 - TCBX POST SCAN
        COPY DPTDLMP4 - STIMER EXIT ROUTINE
        COPY DPTDLMP5 - ASYNC DELETE ROUTINE
    
```

Figure 3-129. DPPTDSVC

```

*****
*
*  MODULE NAME      - DPPTDSVC
*
*  DESCRIPTIVE NAME - TASK MANAGEMENT * DPATCH TYPE 1 SVC ROUTINE
*
*****
LOAD DPATCH TYPE CODE
LOAD ADDR OF TCBXNAME FIELD
COPY DPPTDSVC1 - VALIDITY CHECK
IF RETURN CODE LOW
01  IF DPI FLAG IS SET
02    SET RC FOR TASK BEING REMOVED
01  ELSE
02    IF THIS WAS DPATCH=I
03      SET FLAGS DPI + DPU IN TCBX
03      GET ABEND CODE
03      GET ADDR OF ABTERM FROM CVT
03      ABTERM THE DPATCHED TASK
02    ELSE
03      IF DPW FLAG IS SET
04        SET RC FOR ALREADY DPATCHED=W
03      ENDIF DPW
03      IF DPU FLAG IS SET
04        SET RC FOR ALREADY DPATCHED=U
03      ENDIF DPU
03      IF RETURN CODE LOW
04        IF THIS WAS DPATCH=U
05          SET DPU FLAG
04        ELSE
05          IF THIS WAS DPATCH=W
06            SET DPW FLAG
05          ELSE
06            IF THIS WAS DPATCH=C
07              IF TASK DORMANT FLAG SET
08                SET DPC FLAG
07              ELSE
08                SET RC TASK NOT DORMANT
07              ENDIF TASK DORMANT
06            ELSE
07              SET RC INVALID INPUT PARMS
06            ENDIF DPATCH C
05            ENDIF DPATCH W
04            ENDIF DPATCH U
04            IF RETURN CODE LOW AND
04            IF NO DPPTSMON REQ PENDING
05              IF DPPTPMCN NOT POSTED
06                POST DPPTPMON
05              ENDIF POSTBIT
04            ENDIF RC LOW AND NO SMON REQ
03            ENDIF RC LOW
02            ENDIF DPATCH I
01            ENDIF DPI SET
ENDIF RC ZERO
RETURN
COPY DPPTDSVC2 - ADDRESS CHECK

```

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Figure 3-130 (1 of 3). DPPTETXR

```

*****
*
*  MODULE NAME      - DPPTETXR
*
*  DESCRIPTIVE NAME - TASK MANAGEMENT * END-OF-TASK-EXIT ROUTINE
*
*****
LOAD ADDR OF TCB WE'RE RUNNING UNDER
IF IT'S NOT JOBSTEP = SMON'S TCB
01  ISSUE ABEND USER CODE 64
    ENDIF
    GET XCVT ADDR FROM DPPTSMON'S TCBX
    GET ADDR OF FIRST LOCK CONTROL BLOCK
    WHILE MORE LOCKCBLK'S ARE CHAINED
01  IF EXITING TASK HAS CONTRCL OF THIS RESOURCE
02  CHANGE THE TCB ADDR TO SMON'S TCB
02  UNLCK THE RESOURCE
01  ENDIF
01  GET ADDR CF NEXT LOCKCBLK ON CHAIN
    ENDDO
    IF THIS PARTITION IS SLAVE PARTN
01  GET MASTER PARTN XCVT ADDR
01  GET MASTER PARTN SCVT ADDR
01  GET ADDR OF FIRST LOCKCBLK ON CHAIN
01  WHILE MORE LOCKCBLK'S ARE CHAINED
02  IF EXITING TASK HAS CNTRL OF THIS RESOURCE
03  CHANGE THE TCB ADDR TO SMON'S TCB
03  UNLCK THE RESOURCE
02  ENDIF
02  GET ADDR OF NEXT LOCKCBLK CN CHAIN
01  ENDDO
    ENDIF
    IF TCBXDCVT-FIELD WITHIN PARTITION
01  GET XCVT ADDR FROM EXITING TASK'S TCBX
01  IF XCVT ADDRESSES MATCH
02  IF CURRENT WQE PRESENT
03  IF CWQ ADDR OUTSIDE PARTITION OR
03  IF WQE DOES NOT POINT BACK TO TCBX
04  ISSUE MESSAGE DPP010
04  CLEAR WQE ADDR
03  ELSE - CURRENT WQE ADDR VALID
04  LOAD ADDR OF LCB FROM WQE
03  ENDIF
02  ENDIF CURRENT WQE
02  IF TCB COMPLETION CODE FIELD NZERO
03  * TASK TERMINATED ABNORMALLY
03  IF IT WAS MSG OUTPUT TASK
04  ISSUE WTO MSG DPP011
03  ENDIF MSG OUTPUT TASK

```

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Figure 3-130 (2 of 3). DPPTETXR

```

03     IF CURRENT WQE PRESENT
04         MOVE EP-NAME INTO MSG TEXT
03     ELSE
04         CLEAR MSG TEXT AREA WITH BLANKS
03     ENDIF CURRENT WQE
03     ISSUE MESSAGE DPP012
02     ELSE - TCB COMPLETION CODE FIELD ZERO
03         IF EXIT NOT CAUSED BY DPPTPMCN
04             ISSUE MESSAGE DPP018
03         ENDIF
02     ENDIF CCPL CODE
02     IF EXIT NOT CAUSED BY DPPTPMCN
03         IF CURRENT WQE PRESENT
04             IF MODULE WAS LOADED BY ABENDING TASK
05                 * IT WILL BE DELETED BY
05                 * TASK TERMINATION OF CS/V5
05                 SET LCB UNRESOLVED
04             ENDIF
04             GET COMPLETION CODE FROM TCB
04             SET ECB CC FOR ABNORMAL TERMINATION
04             STORE ECB COMPLETION CODE INTO WQE
04             IF WQE ABENDED FLAG ZERO
05                 * THIS WQE DID NOT CAUSE ABEND BEFORE
05                 SET FLAG WQE ABENDED
05                 GET CLEANUP WORK QUEUE ORIGIN
05                 WHILE MORE WQE'S ARE CHAINED
06                     KEEP ADDR OF THIS WQE
05                 BGNWHILE
06                     GET ADDR OF NEXT WQE
05                 ENDDO
05                 CHAIN OUR WQE TO END OF CLEANUP-WQ
05                 CLEAR CHAIN WORD IN OUR WQE
04             ELSE - WQE CAUSED ABEND BEFORE
05                 EXEC WQE-DELETE SVC ROUTINE
04             ENDIF WQE ABENDED
03         ENDIF CURRENT WQE
03         RESET WQ ACTIVE FLAG IN TCBX
03         SET FLAGS TCB + CHAP REQUIRED
03         CLEAR SMON CHAIN WORD IN TCBX
03         GET TMCTSMON CHAIN ORIGIN
03         WHILE MORE TCBX'S ARE CHAINED
04             GET ADDR OF NEXT TCBX ON CHAIN
03         ENDDO
03         CHAIN TCBX TO DPPTSMON'S REQUEST CHAIN
03         CLEAR ADDR OF DEAD TCB FROM TCBX
03         CLEAR POSTBIT
03         POST DPPTSMON FOR SERVICE
02     ELSE - EXIT WAS CAUSED BY DPPTPMON
03         CBFREE THE TCBX
02     ENDIF PMON CAUSED EXIT

```

Figure 3-130 (3 of 3). DPPTETXR

```

02    CLEAR REG 15
01    ELSE - XCVT ADDR DON'T MATCH
02    * CANNOT TRUST TCBX
02    LCAD REG 15 NZERO
01    ENDIF XCVT ADDR MATCH
      ELSE - TCBXDCVT FIELD OUTSIDE PARTITION
01    LOAD REG 15 NZERO
      ENDIF
      IF REG 15 NZERO - BAD TCBX ADDRESS
01    ISSUE MESSAGE DPP013
      ENDIF
      DETACH DEAD TCB
      RETURN
  
```

Figure 3-131. DPPTGFW

```

DPPTGFW - BRANCH SUBROUTINE FOR GETWA/FREEWA
ISSUE A GETWA SVC
IF RETURN CODE IS PLUS
RETURN TO CALLER
ELSE
IF FREEMAIN SERVICES REQUIRED
FREE THE EXTRA GETWA CORE
ZERO RETURN CODE
RETURN TO CALLER
ELSE
GET ADDRESS OF GFMB TO BE EXPANDED
GET LENGTH REQUIRED FOR GETMAIN
GET ADDITIONAL KEY 0 STORAGE FOR SIZE OF GETWA REQUIRED
GET CONTROL BLOCK STORAGE
IF CBGET CORE NOT AVAILABLE
FREE THE STORAGE GOTTEN FOR GETWA
FREE THE SAVE AREA
SET RETURN CODE=12
RETURN TO CALLER
ELSE
PUT GETWA LOW ADDRESS IN THE GFCB
PUT GETWA HI ADDRESS IN THE GFCB
POINT NEW GFCB TO ITS GFMB
POINT GFCB TO FIRST GFBE
PUT INIT # OF BLCKS IN GFCB
PUT INIT FREE COUNT IN GFCB
UPDATE TOTAL # FREE BLKS IN GFMB
ADD NEW GFCB TO CHAIN OFF TMCT
ADD GFCB TO GFMB CHAIN
RETURN TO EP (DPPTGFW) TO RETRY GETWA
ENDIF
ENDIF
ENDIF
ENDIF
  
```

Figure 3-132 (1 of 2). DPPTIMPS

```

DPPTIMPS — DUMP/NO DUMP FACILITY IMP INTERFACE
DEFINE A RESURCE FCR LOCK
LOCK RESOURCE
IF NO SYSTEM DUMP CONTROL BLCK,THEN
01  GETMAIN FOR DUMP CNTL BLOCK
01  ENTER SUPSTATE
01  SAVE A(DUMP CNTL BLOCK) IN SCVT
01  EXIT FROM SUPSTATE
ENDIF
IF PARAMS WERE PASSED,THEN
01  GET OPTION PARAM ADDRESS
01  IF OPTION PASSED,THEN
02  MCVE IN REQUESTED OPTION
02  UNTIL ALL OPTIONS CHECKED,DO
03  BUMP TO NEXT VALID OPTION
02  ENDDO
02  IF NOT NORMAL OPTION,THEN
03  SET ERRCR MESSAGE
02  ELSE
03  MCVE OPTICNS INTO DEFAULT
02  ENDIF
01  ENDIF
01  IF VALID OPT OR DEFAULT SEL,THEN
02  IF LOAD MODULES,THEN
03  CALC AND SAVE NUM LOAD MODULES
03  UNTIL ALL LOAD MODULES PROCESSED,DO
04  IF VALID LM ADDR,THEN
05  MOVE NAME INTO WORK AREA
05  IF INVALID LM NAME,THEN
06  ISSUE ERROR MESSAGE
05  ELSE
06  SAVE NAME LENGTH
06  WHILE NOT END OF CHAIN,AND
06  WHILE NAME LOW,DO
07  INCR DUMP CNTL BLOCK PTR
06  ENDDO
06  IF NOT END OF CHAIN,AND
06  IF NAME FCUND,THEN
07  RESET FLGS
06  ELSE
07  GET NEW DUMP CNTL BLOCK
07  CHAIN IN NEW DUMP CNTL BLCK
06  ENDIF
05  ENDIF
04  ENDIF
03  ENDDO
02  ENDIF
01  ENDIF
ENDIF

```


Figure 3-132 (2 of 2). DPPTIMPS

```
      IF VALID OPTION, THEN
01  IF DEFAULT CHANGED, THEN
02  RESET DEFAULT FLGS
02  ZERO THE CHAIN PCINTER FROM SYSBLOCK
02  WHILE NOT END OF CHAIN, DO
03  FREEMAIN DUMP CNTL BLCK
02  ENDDO
02  ISSUE MESSAGE
01  ELSE
02  ISSUE MESSAGE
01  ENDIF
ELSE
01  ISSUE MESSAGE
ENDIF
UNLOCK RESOURCE
RETURN
```

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Figure 3-133 (1 of 2). DPPTPMON

```

*****
*
*  MODULE NAME      - DPPTPMON
*
*  DESCRIPTIVE NAME - TASK MANAGEMENT * PATCH MCNITOR ROUTINE
*
*****
WAIT FOR THE TCBX ADDR TO BE FILLED IN BY
* THE MOTHER TASK (DPPINIT OR DPPTSMGN)
IF NO RESOURCE TABLE PRESENT
01  GET VIRT STORAGE FOR RESTBL AND WCRKAREA
01  CLEAR WCRKAREA PLUS RESOURCE TABLE
01  STORE RESOURCE TABLE ADDR INTO TCBX
ELSE
01  GET ADDR CF WORK AREA
ENDIF NO RESOURCE TABLE
IF STAE TO BE ISSUED          PRF#166
ENDIF PRF#166
UNTIL TASK TERMINATN REQUIRED
01  IF THIS TASK ATTACHED BY DPPINIT
02    WAIT FOR FIRST PATCH
01  ENDIF
01  MAKE IT LCKK LIKE ATTACHED BY DPPINIT
01  UNTIL ANY DPATCH DO
02    WHILE WQE'S CHAINED TO TCBXWQ AND
02    WHILE NO DPATCH=U
03      TOP WQE BECCMES THE CURRENT
03      DECHAIN TOP WQE
03      IF CURRENT QUEUE LENGTH NOT ZERO
04        DECREMENT CURRENT QUEUE LENGTH
03      ENDIF CCL NZERO
03      DO DPPTPMON3 - LOAD USER'S ROUTINE
03      DO DPPTPMON4 - EXEC USER'S PROGRAM
03      DO DPPTPMON5 - PERFORM WQE-CLEANUP
02    BGNWHILE
03      WHILE WQE'S CHAINED TO TCBXCUWQ
04        TOP WQE BECCMES CURRENT
04        DECHAIN TOP WQE
04        IF DDS WAS INVOKED
05          EXEC DDS CLEANUP ROUTINE
04        ENDIF
04        DO DPPTPMON5 - PERFORM WQE CLEANUP
03      ENDDO WHILE TCBXCUWQ NZERO
02    IF QP TCBX THEN
03      DO DPPTP SELECT WQ FROM QH
02      ENDDO
02    ENDDO WHILE TCBX WQ AND NO DPATCH U

```

Figure 3-133 (2 of 2). DPPTPMON

```

02     IF NO DPATCH OF ANY KIND
03     CLEAR CWQ POINTER
03     CLEAR POSTBIT BEFORE WAIT
03     SET FLAG TASK DORMANT
03     WAIT FOR NEXT PATCH, DPATCH OR REPATCH
03     TURN OFF TASK DORMANT FLAG
02     ENDF
01     ENDDO UNTIL ANY DPATCH
01     SET FLAG TASK IS BEING REMOVED
01     IF DPATCH WORK QUEUE IS NOT EMPTY
02     DPATCH WQE BECOMES THE CURRENT
02     CLEAR DWQ POINTER
02     DO DPTPMON3 - LCAD USER'S ROUTINE
02     DO DPTPMON4 - EXEC USER'S PROGRAM
02     DO DPTPMON5 - PERFORM WQE-CLEANUP
01     ENDF
01     CLEAR CWQ POINTER
01     COPY DPTPMON1 - TCBX-CLEANUP AFTER DPATCH
    ENDDO UNTIL TASK TERMINATION REQ
    FREEMAIN WORK AREA AND RESOURCE TBL
    CLEAR RESOURCE TABLE ADDR FROM TCBX
    ISSUE SVC EXIT
    COPY DPTPMON2 - HI LEVEL LANG INTERFACE
    COPY DPTPMON3 - USER ROUTINE LOAD
    COPY DPTPMON4 - USER ROUTINE EXEC
    COPY DPTPMON5 - WQE-CLEANUP
    COPY DPTPMON6 - QP/QH INTERFACE

```

Figure 3-134 (1 of 2). DPPTPSVC

```

*****
*
*   MODULE NAME           - DPPTPSVC
*
*   DESCRIPTIVE NAME - TASK MANAGEMENT * PATCH TYPE 1 SVC ROUTINE
*
*****
LOAD ADDR OF PROBLEM PARM LIST
LCAD ADDR OF SUPERVISOR PARM LIST
COPY DPTPSVC1 - VALIDITY CHECK
IF INPUTS ARE VALID
01   IF TCBX WAS SPECIFIED
02     IF GIVEN NAME SAME AS IN TCBX
03       DO DPTPSVC3 - BUILD WQE AND LCB
02     ELSE
03       SET RC FOR INVALID TCBX ADDRESS
03       ZERO TCBX= ADDR TO CAUSE CHAIN SRCH
02     ENDIF GIVEN NAME SAME
01   ENDIF TCBX SPECIFIED
01   IF NO TCBX ADDRESS SPECIFIED
02     IF TCBXNAME SPECIFIED (INDEP TASK)
03       UNTIL FIND-LOCP COUNTER ZERO
04         DECREMENT LOCP COUNT
04         RESET TCBXNAME NOT FOUND FLAG
04         GET ORIGIN OF INDEP TASK CHAIN
04         STRTSRCH WHILE MORE TCBX'S CHND
04         EXITIF TCBXNAME FOUND
05         DO DPTPSVC3 - BUILD WQE AND LCB
05         TURN OFF FIND FLAG
05         SET LOOP CTR ZERO - CAUSE EXIT
04       ORELSE
05         GET NEXT TCBX IN CHAIN
04       ENDLOCP - NOT FOUND
05       SET TCBXNAME NOT FOUND FLAG
04     ENDSRCH
04     IF FIND WAS SPECIFIED
05       SEE IF OTHER PTN IS STILL ACTIVE
05       IF
06         TURN OFF FIND FLAG
05       ELSE
06         SWITCH PARTITIONS
05     ENDIF
04   ENDIF
03   ENDDO UNTIL FIND-LOOP
03   IF TCBXNAME NOT FOUND FLAG SET
04     DO DPTPSVC4 - BUILD TCBX
04     IF RETURN CODE LOW
05       CHAIN TO INDEP TASK CHAIN
04   ENDIF

```

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Figure 3-134 (2 of 2). DPPTPSVC

```
03     ENDIF NCT FOUND ON CHAIN
02     ELSE - NO TCBXNAME SPEC (DEPENDENT)
03     DO DPTPSVC4 - BUILD TCBX
03     IF RETURN CODE LOW
04         SET DPATCH W FLAG TO CAUSE
04         * DPPTPMON TO DELETE THE TASK AFTER ONE EXEC
04         CHAIN TO DEPENDANT TASK CHAIN
03     ENDIF
02     ENDIF TCBXNAME SPEC
01     ENDIF TCBX NOT SPEC
    ENDIF INPUTS VALID
    IF INDEPENDENT TASK AND
    IF RETURN CODE LE 8
01     TELL USER THE TCBX-ADDRESS IN REG 1
    ELSE
01     CLEAR REG 1
    ENDIF
    RETURN
COPY DPTPSVC2 - ADDRESS CHECK
COPY DPTPSVC3 - BUILD WQE AND LCB
COPY DPTPSVC4 - BUILD TCBX
```

Figure 3-135. DPPTPWQE

```

      BGNSEG DPPTPWQE – PURGE WORK QUEUE ROUTINE
01   VERIFY INPUT PARAMETER ADDRESSES
01   IF ANY ARE INVALID
02     SET RETURN CODE
01   ELSE
02     IF TASKNAME IS ZERO
03       USE CURRENT TASK'S TCBX
02     ELSE
03       SEARCH FOR TCBX OF SPECIFIED TASK NAME
02     ENDIF
02     IF DPATCH IN PROGRESS FOR TASK
03       SET RETURN CODE
02     ELSE
03       IF TASK IS DORMINANT
04         SET RETURN CODE
03       ELSE
04         IF CURRENT WQ IS ONE OF THE WQ'S TO BE DELETED
05           FLAG TO BE PURGED
04         ENDIF
04         IF DPATCH WQ IS ONE OF THE WQ'S TO BE DELETED
05           REMOVE WQ
05           CMAIN ON CLEANUP WQ
04         ENDIF
04         UNTIL ALL WQ'S ON WQ CHAIN HAVE BEEN PROCESSED
05           IF WQ IS ONE OF THE WQ'S TO BE DELETED
06             REMOVE WQ
06             CHAIN ON CLEANUP WQ
05           ENDIF
04         ENDDO
04         IF FREE SPECIFIED ON PURGEWQ
05           SET LENGTH AND ADDRESS IN LAST WQ TO BE PURGED
04         ENDIF
03       ENDIF
02     ENDIF
01   ENDIF
      ENDSEG DPPTPWQE

```

FIGURE 3-135.1. DPPTQIMP

```

DPPTQIMP PROGRAM TO PROCESS QS COMMANDS ENTERED THROUGH IMP
GETMAIN WORK SPACE
IF PATCH ID IS 04
IF PROBL LEN IS 12 OR 16
MOVE USER SUPPLIED PARAMETERS TO WORK SPACE
SET MASK BITS TO SELECT TCBX REQUESTED BY FIRST PARAMETER
SET MASK BITS TO CHANGE FLAGS AS REQUESTED BY 2ND PARAMETER
IF THIRDC PARAMETER ENTERED AS 'PURGE' OR OMITTED
IF NO ERRORS DETECTED
DISABLE SYSTEM TO PREVENT BROKEN CHAINS
WHILE TCBXNEXT, IS, NZERC RUN ENTIRE TCBX CHAIN
IF TCBX OF TYPE SELECTED
CHANGE FLAG BITS ACCORDING TO MASKS
SAVE TCBX ADDR IN WORK SPACE
ENDIF
ENDCC
ENABLE SYSTEM
IF SELECTED TCBX FOUND
UNTIL ALL SAVED TCBX ADDR'S PROCESSED
IF PURGE WAS ENTERED
DISABLE SYSTEM
PURGE WORK STACKED THIS TCBX
ENABLE
ENDIF
IF OPTICN WAS NONSEQ OR REL
POST TASKS THAT CAN PROCESS WORK
ENDIF
FORMAT FLAG BITS FOR MESSAGE
OUTPUT MESSAGE 862 TO REPORT STATUS
IF PARAMETER 2 WAS XREF
OUTPUT MESSAGE 863 TO REPORT CONNECTIONS
ENDIF
ENDCC
ELSE SELECTED TCBX NOT FOUND
OUTPUT MESSAGE 864
ENDIF
ELSE ERRORS IN INPUT
OUTPUT MESSAGE 864 IDENTIFYING PARAMETER IN ERROR
ENDIF
ELSE 3RD PARAMETER IN ERROR
OUTPUT MESSAGE 864 IDENTIFYING PARAMETER IN ERROR
ENDIF
ELSE PROBL LENGTH BAD
OUTPUT MESSAGE 864 STATING PROBL LEN IS BAD
ENDIF
ELSE PATCH ID BAD
OUTPUT MESSAGE 864 STATING PATCH ID IS BAD
ENDIF
FREE WORK SPACE AND EXIT

```

Figure 3-136. DPPTRGWA

```

DPPTRGWA – GETWA CONTROL BLOCK TRANSFER ROUTINE *
CLEAR RETURN CODE REGISTER
STRTSRCH FIND GFCB OWNING CORE
EXITIF ADDR GE LOW FOR THIS GFCB
EXITIF AND LT HI
  VALIDITY CHECK INPUT ADDRESS – ENSURE IT IS ON A BLOCK BOUNDARY
  IF ADDRESS IS ON BLOCK BOUNDARY
    GET GFBE ADDR
    IF THIS BLOCK IS ALLOCATED
      DECHAIN THE GFBE FROM IT'S CURRENT
      IF BLOCK IS TO BE CHAINED ON PC CHAIN
        ELSE
          DEFAULT TO AP CHAIN ORIGIN
          IF AT REQUEST
            GET AT CHAIN CRIGIN
          ENDIF
        ENDIF
      ADD GFBE TO NEW CHAIN
    ELSE
      SET INVALID ADDRESS RET CODE
    ENDIF
  ELSE
    LOAD INVALID GETWA ADDRESS RET CODE
  ENDIF
ENDLOOP
  LOAD INVALID GETWA ADDRESS RET CODE
ENDSRCH
RETURN TO CALLER

```


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Figure 3-137. DPPTRSVC

```

*****
*
*  MODULEE NAME      - DPPTRSVC
*
*  DESCRIPTIVE NAME - TASK MANAGEMENT * REPATCH TYPE 2 SVC ROUTINE
*
*****
LOAD REPATCH TYPE CODE
LOAD ADDR OF REPATCH PARM LIST
CLEAR RETURN CODE REGISTER
USE DPPTSMON'S TCRX
IF REPATCH TYPE CODE IS NOT 0 NOR 1
01  SET RC FOR INVALID TYPE
ELSE
01  IF REPL ADDR INVALID
02    SET RC FOR INVALID REPL ADDR
01  ELSE
02    CHECK ADDRESS OF REPL
02    IF NOT WITHIN EITHER PARTITION
03      SET RC FOR INVALID REPL
02    ELSE
03      IF PRTY REF NCT ' REPATCH'
04        SET RC FOR INVALID REPL
03      ELSE
04        IF REPATCH TYPE=EXEC SPECIFIED
05          LOAD PROBL ADDR FOR PATCH
05          LOAD SUPL  ADDR FOR PATCH
05          EXECUTE PATCH SVC RTN
04        ENDIF TYPE EXEC
04        IF REPATCH TYPE=PURGE SPECIFIED
05          IF FREE SPEC ON ORIGINAL PATCH
05          IF FLAG NCT SET BY PTIME
06            FREEMAIN USER'S AREA
05          ENDIF
04        ENDIF TYPE PURGE
04        GET ADDR OF REPL
04        GET REPL CHAIN ORIGIN
04        STRTSRCH WHILE MORE REPL'S CHAINED
04        EXITIF THIS IS THE ONE WE SEARCH FOR
05        DECHAIN REPL FROM CHAIN
04        ORELSE
04        ENDLTOP - NCT FOUND ON CHAIN
04        ENDSRCH
04        CB-FREE THE REPL
03      ENDIF
02    ENDIF
01  ENDIF
ENDIF TYPE VALID
RETURN
COPY DPPTSV2 - ADDRESS CHECK

```

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Figure 3-138 (1 of 2). DPPTSMON

```

*****
*
*  MODULE NAME          - DPPTSMON
*
*  DESCRIPTIVE NAME - TASK MANAGEMENT * SYSTEM MCNITOR ROUTINE
*
*****
WHILE NEVER ENDING LOOP
01  WHILE MCRE TCBX'S ON REQUEST CHAIN
02  DECHAIN FIRST TCBX
02  COPY DPTSMONI - LOAD COMMON MODULES
02  IF A NEW TCBX REQUIRES A TCB
03  IF CHAP REQUEST FLAG SET
04  GET PRTY FROM TCBX
03  ELSE
04  USE ZERO PRTY
03  ENDIF
03  CALCULATE PRICRITY FOR ATTACH
03  ATTACH A NEW DPPTPMCN
03  STORE ADDR OF NEW TCB INTO TCBX
03  IF CHAP REQUEST FLAG IS ZERO
04  SET SAME PCSTCODE AS DPPINIT
03  ELSE
04  ZERO HI ORDER BYTE
03  ENDIF
03  CLEAR REQUEST FLAGS
03  POST TCBX ADDR INTO NEW TCB
02  ENDIF TCB REQ
02  IF CHAP REQUEST FLAG SET
03  CALCULATE PRIORITY FOR CHAP
03  CHAP DPPTPMCN UP TO PROPER PRTY
03  CLEAR CHAP REQUEST FLAG
03  POST DPPTPMON
02  ENDIF CHAP REQ
01  ENDDC WHILE TMCTSMON NZERC
01  IF DELETE PROCESSING REQUIRED
02  GET TMCT-LCB CHAIN ORIGIN
02  WHILE MORE LCB'S ON TMCT-LCB CHAIN
03  IF DELETE REQ FLAG SET
04  IF SCMECNE IS USING THIS MODULE DR#5192
04  IF AND IT IT NCT DLMP          DR#5192
04  ELSE DR#5036
05  DECHAIN THE LCB
05  IF LOAD MCDULE PURGE REQUESTED
06  SET PURGE FLAG IN TMCT
05  ENDIF

```

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Figure 3-138 (2 of 2). DPPTSMON

```
05          CLEAR EP ADDRESS
05          DELETE THE MODULE
05          CB-FREE THE LCB
05          START AT TOP OF CHAIN AGAIN
04          ENDIF DR#5036
03          ENDIF DEL REQ FLAG
02          BGNWHILE
03          GET NEXT LCB IN TMCT-LCB CHAIN
02          ENDDO WHILE TMCTLCBA NZERO
02          CLEAR DELETE REQUEST FLAG
02          IF PURGE FLAG SET IN TMCT
03              TURN OFF PURGE FLAG
03              PCST CPPTDLMP
02          ENDIF
01          ENDIF DEL PROCESSING
01          BGNWHILE
01          WAIT FOR POST BY
01          * DPPTPSVC, DPPTWQDL OR DPPTPMON
01          CLEAR POSTBIT FRM ECB
01          ENDDO WHILE ENDLESS LOOP
```

Figure 3-139 (1 of 2). DPPTSTAE

```

    GET A(CVT)
    GET A(TCB POINTER)
    GET A(TCB)
    IF NOT STEP ABEND,THEN
01   IF NOT USER ABEND,THEN
02     GET A(TCBX)
02     IF TCBX EXISTS,THEN
03       GET A(XCVT)
03       GET SAVE/WORK AREA
03       CLEAR WRK AREA
03       GET A(SCVT)
03       DEFINE LOCK RESOURCE
03       LCKK RESOURCE
03       DO FINDRB-FIND RB FOR ABENDING MODULE
03       DO FINDLCB - FIND MODULE NAME IN LCB
03       DO FINDMOD - FIND MCDULE CN DMP CHAIN
03       DO STAEBLCK - PROCESS STAE BLOCK
03       UNLCKK
03       RELEASE RESOURCE
02     ELSE
03       SET NO TCBX FLAG
03       TAKE ERROR EXIT ALL
02     ENDIF
01   ENDIF
    ENDIF
    RETURN
    BGNSEG FINDRB - FIND RB FOR ABENDING MODULE
01   SKIP PAST PRB FOR STAE
01   UNTIL END CF RB CHAIN,OR
01   UNTIL END RB PROCESSING,DO
02     IF IT IS A PRB,THEN
03       IF NOT DPPTPMCN,THN
04         GET A(ENTRY POINT NAME)
04         SAVE A(RB) IN WORK AREA
04         TURN ON END RB PROCESSING FLAG
03       ENDIF
02     ENDIF
02     GET A(NEXT RB)
01   ENDDO
    ENDSEG FINDRB   END OF SEGMENT TO SCAN RB CHAIN FOR NAME
    BGNSEG FINDLCB - FIND MODULE NAME IN LCB
01   GET A(TCBX)
01   GET A(WQE)
01   IF WORK QUEUE EXISTS,THEN
02     GET A(LCB)
02     IF LCB EXISTS,THEN
03       GET A(ENTRY POINT NAME)
02     ELSE
03       SET NO LCB FLAG
03       TAKE ERROR EXIT - ALL
02     ENDIF

```

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Figure 3-139 (2 of 2). DPPTSTAE

```

01  ELSE
02      SET NO WQE FLAG
02      TAKE ERROR EXIT - ALL
01  ENDIF
    ENDSEG FINDLCB -END OF SEGMENT TO FIND EP NAME IN LCB
    BGNSEG
01  IF CHAIN EXISTS,THEN
02      GET A(NAME IN PRB)
02      IF NOT PRB NAME,THEN
03          GET A(NAME IN LCB)
02      ENDIF
02      UNTIL MCDULE FOUND,OR
02      UNTIL END OF CHAIN,DO
03          GET NAME LENGTH
03          IF MODULE NAME FOUND,THEN
04              SET MODULE FOUND BIT
03          ENDIF
02      ENDDO
02      IF MODULE NCT FCUND,THEN
03          GET A(SYSTEM STAE BLOCK)
02      ENDIF
01  ELSE
02      SET NO SCVTCCHN FOUND BIT
02      TAKE ERRCR EXIT ALL
01  ENDIF
    ENDSEG FINDMOD - END OF ROUTINE TO FIND MODULE STAE BLOCK
    BGNSEG STAEBLCK - PROCESS STAE BLOCK
01  IF NCT MODULE STAE BLK,AND
01  IF ONEDUMP REQUESTED,THEN
02      DO BLDSTABK - BUILD STAE BLCK
01  ENDIF
01  IF ONE DUMP REQUESTED,THEN
02      IF MAX DUMPS LE NUM DUMPS,THEN
03          INDICATE NODUMP
02      ENDIF
01  ENDIF
01  ADD 1 TC NUM DUMPS
01  ENTER SUPSTATE
01  PUT STAE ABEND FLGS IN TCBCMPF
01  EXIT FROM SUPSTATE
    ENDSEG STAEBLOCK - END STAE BLOCK PROCESSING
    BGNSEG BLDSTABK - BUILD STAE BLOCK
01  GETMAIN FOR NEW DMP CNTL BLOCK
01  FILL IN NEW STAE BLOCK
01  GET A(START OF CHAIN)
01  UNTIL END OF CHAIN,OR
01  UNTIL CLD NAME BIGGER,DO
02      SAVE A(PREVIOUS STAE BLCK)
01  ENDDO
01  PUT NEXT POINTER IN NEW STAE BLOCK
01  PUT A(NEW BLOCK) IN PREV STAE BLOCK
    ENDSEG BLDSTABK - END SEGMENT TO BUILD NEW STAE BLOCK

```

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Figure 3-140 (1 of 2). DPPTWQDL

```

*****
*
*  MODULE NAME          - DPPTWQDL
*
*  DESCRIPTIVE NAME - TASK MANAGEMENT * WORK-QUEUE-ELEMENT-DELETE
*                      TYPE 2 SVC ROUTINE
*
*****
LCAC ADDR OF WORK-QUEUE-ELEMENT
IF ECB ADDR WAS SPEC WITH PATCH AND
IF THIS WQE FELL OUT OF QUEUE AND
IF REPATCH OPTICN WAS SPECIFIED
01  CB-GET FOR REPATCH LIST REPL
01  IF CB-GET PASSED ZERO RETURN CODE
02  CHAIN REPL TO TMCTREPL CHAIN
02  STORE IT'S ADDR INTO ITSELF
02  MOVE XCVT ADDR
02  MOVE TCBXNAME
02  MCVE EP NAME
02  SET PRTY REF NAME TO ' REPATCH'
02  MOVE PATCH FLAGS
02  MOVE QUEUE LENGTH
02  MCVE PRTY VALUE (ABSOLUTE HERE)
02  MOVE ECB ADDRESS
02  MOVE FREE LENGTH
02  MOVE FREE ADDRESS
02  IF PROBL WAS MOVED INTO WQE
03  MCVE PROBL INTO REPL
03  GET ADDR OF PROBL IN REPL
02  ELSE
03  GET SUPPLIED ADDR CF PROBL
02  ENDIF
02  STORE ADDR CF PROBL
02  LOAD REPL ACDR - FOR POST INTO ECB
02  INSERT ECB CC FOR REPL BUILT
01  ELSE - NCNZERO RETURN CODE FRM CB-GET
02  INSERT ECB CC FCR NO CB-GET STORAGE
01  ENDIF REPL GET
ELSE - NOT REPATCH CASE
01  IF FREE SPEC WITH PATCH AND
01  IF FLAG NOT SET BY PTIME
02  IF GETWA AREA
02  ELSE
03  FREEMAIN USER'S AREA
02  ENDIF
01  ENDIF
ENDIF REPATCH CASE
IF ECB ADDR NZERC

```

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Figure 3-140 (2 of 2). DPPTWQDL

```

01  POST LSERS ECB
    ENDIF
    DECREMENT REQUEST CCUNT IN TCBX-LCB
    IF EP-DELETE WAS SPECIFIED
01  IF AN ASSOC LCB IS ON TMCT CHAIN
02  DECREMENT USE CCUNT IN TMCT-LCB
02  IF USE CCUNT IN TMCT-LCB IS ZERO
03  INDICATE THIS LCB TO BE DELETED
03  REQUEST DELETE PROCESSING BY SMON
03  IF DPPTSMCN NOT POSTED
04  POST DPPTSMCN
03  ENDIF POSTBIT
02  ENDIF USECNT
01  ENDIF TMCTLCB
01  IF REQUEST CCUNT IN TCBX-LCB IS ZERO
02  GET LCB ADDR TO SEARCH FOR
02  GET TCBX-LCB CRIGIN
02  STRTSRCH WHILE MORE LCB'S CHAINED
02  EXITIF THIS IS THE LCB WE LCK FOR
03  DECHAIN LCB FROM TMCT-LCB CHAIN
03  CB-FREE THE LCB
02  OR ELSE
03  KEEP ADDR OF THIS LCB
03  GET NEXT LCB IN TMCT-LCB CHAIN
02  ENDLOOP
02  ENDSRCH
01  ELSE - REQUEST COUNT IS NOT ZERO
02  GET TCBX-LCB ADDR
02  SET LCB UNRESOLVED
01  ENDIF REQUEST COUNT ZERO
    ENDIF DELETE SPEC
    CB-FREE THE WQ-ELEMENT
    RETURN

```

Figure 3-141 (1 of 2). DPPTWSVC

```

DPPTWSVC - TYPE 1 SVC ROUTINE FOR GETWA/FREEWA
GET THE POINTER TO THE TCBX
IF NO TCBX
01 GET JOB STEP TCB ADDRESS
01 IF NON-SRTOS TASK AND JOB
02 PUT INVALID ADDRESS IN REG 1
02 RETURN TO USER
01 ENDIF
01 IF THIS IS A GETWA
02 CHANGE TI TYPE=PC REQUEST
01 ENDIF
ENDIF
GET THE POINTER TO THE XCVT
GET THE POINTER TO THE CVT
GET POINTER TO THE TASK MANAGEMENT CONTROL TABLE
IF THIS IS A GETWA REQUEST
01 IF THE REQUEST IS NONZERO AND NOT NEGATIVE
02 STRTSRCH LOOP THRU TABLE LOCKING FOR SIZE
02 EXITIF REQ SIZ LT SIZ FOR GFMB CHAIN
03 COPY BLOCK-GET ROUTINE (DPTWSVC1)
02 OR ELSE
03 UPDATE TO NEXT GFMB ENTRY
02 ENDOLOOP
03 SET INVALID SIZE RETURN CODE
03 PUT INVALID ADDR IN REG 1
02 ENDSRCH
01 ELSE
02 SET RETURN CODE = 4
02 PUT INVALID ADDRESS IN REG 1
01 ENDIF
ELSE
01 FREEWA REQUEST $1=ADR TO FREE
01 STRTSRCH FIND THE GFCB CWNS
02 * THIS CORE
01 EXITIF ADDR TO BE FREED GE LCW FOR THIS
01 EXITIF * GFCB AND LT HI
02 ENSURE THAT THE ADDRESS PASSED FALLS ON A BLOCK BOUNDARY FOR
02 * THIS GFCB
02 IF ADDR TO BE FREED IS ON A BLOCK
03 * BOUNDARY FIND ITS GFBE AND
03 * DECHAIN IT
03 IF THE GFCB IS ALLOCATED - DEALLOCATE
04 * IT AND INCREMENT FREE COUNT
04 IF NOT INITIAL ALLOCATION OF GETWA
05 IF ALL BLOCKS IN GFCB ARE FREE
06 TURN ON ALL FREE FLAG
06 IF GFCB NOT LAST ON CHAIN

```


Figure 3-141 (2 of 2). DPPTWSVC

```

07             MOVE GFCB TO END OF CHAIN
07             UNTIL
08             IF
09             UNTIL FIND END OF CHAIN
09             ENDDO
08             ELSE
08             ENDIF
07             ENDDC
06             ENDIF
05             ENDIF
04             ENDIF
04             IF FREE CNT GT INITIAL ALLOCATION
05             IF NOT INITIAL ALLOCATED STORAGE
06             IF ALL BLOCKS ARE FREE
07             IF GFCB CAN BE FREED
08             REMOVE GFCB FROM GFMB AND TMCT CHAINS
08             FREE THE CONTROL BLOCK STORAGE
07             ENDIF
06             ENDIF
05             ENDIF
04             ENDIF
03             ELSE
04             SET RETURN CODE = 4
03             ENDIF
02             ELSE
03             BLK NOT ON BLK BNDRY OR ATTEMPT TO FREE UNALLOCATED BLK
03             SET RETURN CODE = 4
02             ENDIF
01             ORELSE
01             ENDLOOP
02             SET RETURN CODE = 4
01             ENDSRCH
ENDIF
RETURN
COPY BRANCH ENTRY CODE - DPTWSVC3

```

Figure 3-142. DPPUMSG

```

DPPUMSG MAIN SEGMENT * SYSTEM MESSAGES FINAL PHASE PROCESSOR *
01  GET INPUT DEFMSG PARAMETERS
01  IF DELETE OPTICN THEN
02    COPY DPPUMSG1
01  ELSE * IF ADD TEST OR REPLACE OPTION *
02    COPY DPPUMSG2
01  ENDIF
ENDSEGMENT DPPUMSG

```

Figure 3-143. DPPUMSG1

```

DPPUMSG1 INCLUDED SEGMENT * MESSAGE FINAL PHASE DELETE ROUTINE *
01  DO UNTIL ALL SPECIFIED MESSAGES ARE DELETED
02    PRINT MESSAGE TO BE DELETED
02    EXECUTE MACRO TO DELETE MESSAGE
01  ENDDO
ENDSEGMENT DPPUMSG1

```

Figure 3-144. DPPUMSG2

```

DPPUMSG2 INCLUDED SEGMENT * MESSAGE FINAL PHASE ADD TEST REPLACE
01  ROUTINE *
DO UNTIL ALL SPECIFIED MESSAGES ARE ADDED TESTED OR REPLACED
01  FIND MESSAGE IN MESSAGE DATA SET
01  IF ADD OPTICN AND MESSAGE FOUND THEN
02    PRINT ERROR MESSAGE
01  ELSE
02    PRINT INPUTTED MESSAGE
02    IF MESSAGE FOUND IN MESSAGE DATA SET THEN
03      PRINT OLD MESSAGE
02    ENCIF
02    IF OPTION IS ADD OR REPLACE THEN
03      EXECUTE WRITE MACRC TO ADD MESSAGE TO MESSAGE DATA SET
03      EXECUTE STOW MACRO TO ADD MSG NUMBER TO MSG D.S. DIRECTORY
02    ENCIF
01  ENDIF
ENDDC
ENDSEGMENT DPPUMSG2

```

Figure 3-145 (1 of 7). DPPXDBAS

```

DPPXDBAS – DATA BASE FINAL PHASE PROCESSOR
SAVE REGS
GET SAVE/WORK AREA
CLEAR BUFFER
LOAD DPPXDBCA
LCAD DPPXCBLG
PRINT DATA BASE FPP ENTERED MSG
OPEN PDS DCB(OUTPUT)
IF OPEN,THEN
01   IF NC BLKSIZ,THEN
02     GET MAX BLKSIZE FOR DEVICE
01   ELSE
01   ENDIF
01   GETMAIN INPUT/OUTPUT BUFFERS
01   CLEAR GETMAIN AREA
01   IF ARRAYS GENERATED,THEN
02     OPEN PDS READ DCB(INPUT)
02     DO GETMNDIR – GET NEW DIRECTORY BUFFER
02     IF ADD OPTION,THEN
03       DO ACCARRAY – ADD NEW ARRAYS
02     ELSE
03       IF DELETE OPTION,THEN
04         TURN ON DELETE MODE BIT
04         DO DELARRAY – DELETE ARRAYS
03       ELSE
04         IF REPLACE OPTION,THEN
05           TURN ON REPL MODE BIT
05           DO DELARRAY – DELETE OLD ARRAYS
05           DO ACCARRAY – ADD NEW ARRAYS
04         ELSE
05           IF TEST OPTION,THEN
06             TURN ON TEST MODE BIT
06             TURN ON REPLACE MODE BIT
06             DO DELARRAY – DELETE OLD ARRAYS
06             DO ADDARRAY – ADD NEW ARRAYS
05           ELSE
06             PRINT, INVALID OPTION – TEST ASSUMED,MSG
06             TURN ON TEST MODE BIT
06             TURN ON REPLACE MODE BIT
06             DO DELARRAY – DELETE OLD ARRAYS
06             DO ACCARRAY – ADD NEW ARRAYS
05           ENDIF
04         ENDIF
03       ENDIF
02     ENDIF
02     LINK TO DPPXDBAT
01   ELSE
02     PRINT NC ARRAYS DEFINED – NO PROCESSING MSG
02     TAKE ERROR EXIT – ALL
01   ENDIF

```

Figure 3-145 (2 of 7). DPPXDBAS

```

01  IF NOT TEST MODE,THEN
02      OPEN PDS READ DCB(UPDAT)
02      POINT DCB TO @INIT
02      DUMMY READ
02      MOVE IN NUM DA ARYS  DR 5203
02      WRITE NEW @INIT RECORD
01  ENDIF
ELSE
01  PRINT UNABLE TO OPEN DATABASE PDS MSG
01  TAKE ERROR EXIT - ALL
ENDIF
ALL - ENTER HERE FROM ERROR EXIT
PRINT FPP CCPLETED MSG
FREE SAVE/WORK AREA
RESTORE REGS 0 - 12
RETURN
BGNSEG ADCARRAY - ADD ARRAYS TO DATA BASE
01  WHILE NCT END OF CBDEF,DO
02      IF DUMMY BIT IS NOT CN,THEN
03          IF ARRAY IS BLOCKED,THEN
04              IF BLKCT IS ZERO,THEN
05                  CALC AND SAVE BLOCK CCUNT
04              ENDIF
03          ENDIF
03          IF LOGABLE ARRAY,THEN
04              LET DPPXDBLG SET UP LOGGING ARRAY
03          ENDIF
03          BLDL CN ARRAY NAME
03          IF RC=4,THEN
04              IF NOT CA RESIDENT,THEN
05                  DO ADCARPDS - ADD ARRAY TO PDS
04              ELSE IT IS CA RESIDENT
05                  DO ADCARDDS - ADD ARRAY TO DIRECT DATA SET
04              ENDIF
03          ELSE
04              IF RC=8,THEN
05                  PRINT BLDL IO ERROR - RC=8 MSG
04              ELSE
05                  IF NO DELETES DONE,THEN
06                      SET DUMMY FLAG FOR FOUND ARRAY
06                      PRINT DUP ARRAY NAME MSG
05                  ELSE
06                      IF NCT CA RESIDENT,THEN
07                          DO ADCARPDS - ADD ARRAY TO PDS
06                      ELSE
07                          DO ADCARDDS - ADD ARRAY TO DIRECT DATA SET
06                      ENDIF
05                  ENDIF
04              ENDIF
03          ENDIF

```

Figure 3-145 (3 of 7). DPPXDBAS

```

02     ELSE
03         IF NO DELETES DCNE, THEN
04             PRINT DUMMY BIT SET MSG
03         ENDIF
02     ENDIF
02     TURN OFF FIRST ICB BIT
02     TURN OFF FIRST CATA BIT
02     INCREMENT TO NEXT ARRAY
01     ENDCO
      ENDSEG ADDARRAY          END ADD ARRAY SEGMENT
      BGNSEG ADDARPDS – ADD ARRAY TO PDS
01     DO WRITEICB – WRITE ICB'S TO PDS
01     IF ARRAY IS BLOCKED, THEN
02         DO WRITEBLK – WRITE DATA BLOCKS
01     ELSE
02         WRITEDTA – WRITE UNBLOCKED DATA
01     ENDIF
01     DO STOWDIR – STOW DUMMY DIR ENTRY FOR EOF
      ENDSEG ADDARPDS          END ADD ARRAY TO PDS SEGMENT
      BGNSEG ADDARDDS – ADD ARRAY TO DIRECT DATA SET
01     DO WRITEICB – WRITE ICB'S TO PDS
01     BALR TO DPPXDBDA TO WRITE DA ARRAY
01     DO WRITEDTA – WRITE DA CONTROL RECORD
01     DO STOWDIR – STOW DUMMY DIR ENTRY FOR EOF
      ENDSEG ACCARDDS          END ADD ARRAY TO DIRECT DATA SET
      BGNSEG DELARR – DELETE ARRAY SEGMENT
01     TURN ON DELETES DCNE BIT
01     GET NUMBER OF ARRAYS FOR DELETE
01     IF DELETE MODE, THEN
02         DCUBLE TO ALLOW FOR DA LOG ARRAYS
01     ENDIF
01     GETMAIN FOR DELETE TABLE
01     CLEAR ZERO STORAGE
01     WHILE NOT END OF CBDEF, DO
02         IF DUMMY BIT NOT SET, THEN
03             BLDL CN ARRAY NAME
03             IF RC=0, THEN
04                 MOVE ARRAY NAME TO DEL TABLE
04                 MOVE AID TO DEL TABLE
04                 IF REPLACE OPERATION, THEN
05                     SAVE OLD UPDATE LEVEL
04                 ELSE
05                     PRINT ARRAY DELETED MSG
04                 ENDIF
04                 INCR TO NEXT DEL TABLE ENTRY
03             ELSE
04                 IF RC=8, THEN
05                     PRINT BLDL I/O ERROR – RC=8 MSG

```

Figure 3-145 (4 of 7). DPPXDBAS

```

04         ELSE
05             PRINT ARRAY NOT FOUND MSG
04         ENDIF
03     ENDIF
02     ELSE
03         PRINT DUMMY BIT SET MSG
02     ENDIF
02     INCREMENT TO NEXT ARRAY
01 ENDDO
01 PUT ENDWORD IN DELETE TABLE
01 SORT DELETE TABLE BY ARR NAME
    ENDSEG DELARRAY          END DELETE ARRAY SEGMENT
    BGNSEG GETMNDIR - GET NEW DIRECTORY BUFFER
01     CALC BUFFER SIZE
01     GETMAIN FOR NEW DIRECTORY BUFFER
01     CLEAR STORAGE
    ENDSEG GETMNDIR          END OF GETMAIN NEW DIRECTORY
    BGNSEG WRITEIECB - WRITE ITEM CONTROL BLKS TO PDS
01     IF BLOCKED ARRAY, THEN
02         ICB START - FIRST BLOCK
02         ICB STOP - FIRST BLOCK
01     ELSE
02         ICB RECORD STOP - ARRAY
02         ICB RECORD START - ARRAY
01     ENDIF
01     CALC LENGTH OF ICB RECORD
01     IF LEN GT DS BLKSIZE, THEN
02         UNTIL LEN LT DS BLKSIZE, DO
03             IF NOT TEST MODE, THEN
04                 WRITE ICB'S
03             ENDIF
03             IF FIRST ICB BIT NOT SET, THEN
04                 TURN ON FIRST ICB BIT
04                 IF NOT TEST MODE, THEN
05                     NOTE ICB TTR
04                 ENDIF
04                 SAVE ICB TTR
03             ENDIF
03             SUBTRACT DS BLKSIZE FROM LEN
02         ENDDO
01     ENDIF
01     IF NOT TEST MODE, THEN
02         WRITE REMAINDER OF ICB'S
01     ENDIF
01     IF FIRST ICB BIT NOT SET, THEN
02         TURN ON FIRST ICB BIT
02         IF NOT TEST MODE, THEN
03             NOTE ICB TTR
02         ENDIF

```

Figure 3-145 (5 of 7). DPPXDBAS

```

02     SAVE ICB TTR
01     ENDIF
      ENDSEG WRITEICB          END WRITE ICB'S
      BGNSEG WRITEDTA – WRITE UNBLOCKED DATA RECORDS
01     IF DATA LEN GT DS BKSZ,THEN
02     UNTIL DATA LEN LE DS BKSZ,DO
03     IF NOT TEST MCDE,THEN
04     WRITE DATA TO PDS
03     ENDIF
03     IF FIRST DATA BIT NOT SET,THEN
04     TURN ON FIRST DATA BIT
04     IF NOT TEST MODE,THEN
05     NCTE DATA TTR
04     ENDIF
04     SAVE DATA TTR
03     ENDIF
03     SUBTRACT DS BKSZ FROM DATA LEN
02     ENDDO
01     ENDIF
01     IF NOT TEST MODE,THEN
02     WRITE REMAINDER OF DATA
01     ENDIF
01     IF FIRST DATA BIT NOT SET
02     TURN ON FIRST DATA BIT
02     IF NOT TEST MODE,THEN
03     NOTE DATA TTR
02     ENDIF
02     SAVE DATA TTR
01     ENDIF
      ENDSEG WRITEDTA          END WRITE UNBLOCKED DATA
      BGNSEG WRITEBLK – WRITE BLOCKED DATA RECORDS
01     IF BLKSIZE NE ZERC,THEN
02     PICK UP ARRAY BLKSIZE
01     ELSE
02     CALC BLOCK SIZE
01     ENDIF
01     IF ARR BKSZ GT DS BKSZ,THEN
02     PRINT ARRAY BLOCK SIZE TRUNCATED MSG
01     ENDIF
01     CLEAR DATA BLCK BUFFER
01     IF LOGABLE ARRAY,THEN
02     MCVE LOG HDR TO OUTPUT BUFFER
01     ENDIF
01     UNTIL ALL BLCKS WRITTEN,DO
02     CLEAR OUTPUT BUFFER
02     GET LAST BLCK NUMBER USED
02     ADD 1
02     GET START BLOCK NUMBER
02     IF NO START BLOCK NUMBER, THEN
03     USE NEXT AVAILABLE BLOCK NUMB
02     ENDIF

```

Figure 3-145 (6 of 7). DPPXDBAS

```

02     IF ST BKNO GT LAST BKNO,THEN
03         GET DIFFERENCE
03         UNTIL DIFFERENCE EQ ZERO,DO
04             DO MVDTABLK - MOVE DATA TO OUTPUT
03         ENDDO
02     ENDIF
02     IF DATA SIZE GT BLOCK SIZE,THEN
03         PRINT DATA TRUNCATED MSG
02     ENDIF
02     MOVE DATA TO BLOCK BUFFER
02     DO MVDTABLK - MOVE DATA TO OUTPUT
02     IF NO START BLOCK NUMBER,THEN
03         USE NEXT AVAILABLE BLOCK NUMBER
02     ELSE
03         IF STRT NUM LE LAST NUM,THEN
04             SET TEST MODE
04             PRINT BLK NUMBER ERROR MSG
04             USE NEXT ABAILABLE BLOCK NUMBER
03         ENDIF
02     ENDIF
02     IF NO STCP BLOCK NUMBER
03         USE STRT OR NEXT AVAILABLE BLK NUM
02     ENDIF
02     IF BLOCK IS REPEATED,THEN
03         GET REPEAT COUNT
03         UNTIL REPEAT CNT EQ ZERC,THEN
04             DO MVDTABLK - MOVE DATA TO OUTPUT
03         ENDDO
02     ENDIF
02     INCR TO NEXT BLOCK CNTL BLOCK
01     ENDDO
01     CLEAR OUTPUT BUFFER
01     IF BKCT GT LAST BKNO,THEN
02         GET DIFFERENCE
02         UNTIL DIFFERENCE EQ ZERO,DO
03             DO MVDTABLK - MOVE CATA BLK TO OUTPUT
02         ENDDO
01     ELSE
02         IF BKCT LT LAST BKNO,THEN
03             PRINT ARRAY BLOCK CCUNT EXCEEDED MSG
02         ENDIF
01     ENDIF
01     IF ANY DATA REMAINING,THEN
02         DO WRDTABLK - WRITE DATA BLOCK
01     ENDIF
ENDSEG WRITEBLK          END WRITE BLOCKED DATA RECORDS
BGNSEG MVDTABLK - MOVE DATA BLOCKS TO OUTPUT

```


Figure 3-145 (7 of 7). DPPXDBAS

```

01  UNTIL PART BLK BIT IS ZERO,DO
02    IF PART BLOCK BIT IS ONE,THEN
03      GET A(UNMOVED PART)
03      GET SIZE OF UNMOVED PART
02    ENDIF
02    GET REMAINING LENGTH IN OUTPUT BUFFER
02    IF DATA WILL FIT IN OUTPUT,THEN
03      TURN OFF PART BLOCK BIT
02    ELSE
03      TURN ON PART BLOCK BIT
02    ENDIF
02    MOVE DATA TO OUTPUT BUFFER
02    IF BUFFER FULL,THEN
03      DO WRDTABLK – WRITE DATA BLK TO OUTPT
03      CLEAR OUTPUT BUFFER
02    ENDIF
01  ENDDC
      ENDSEG MVDTABLK          END MOVE DATA TO OUTPUT
      BGNSEG WRDTABLK – WRITE A BLOCK OF DATA
01  IF NOT TEST MODE,THEN
02    WRITE DATA
01  ENDIF
01  IF FIRST DATA BIT NOT SET,THEN
02    TURN ON FIRST DATA BIT
02    IF NOT TEST MODE,THEN
03      NCTE DATA TTR
02    ENDIF
02    SAVE TTR
01  ENDIF
      ENDSEG WRDTABLK          END WRITE DATA BLOCK SEGMENT
      BGNSEG STOWDIR – STOW DIRECTORY ENTRY SEGMENT
01  IF REPLACE MODE,THEN
02    IF TEST MODE,THEN
03      PRINT ARRAY TESTED MSG
02    ELSE
03      PRINT ARRAY REPLACED MSG
02    ENDIF
01  ELSE
02    PRINT ARRAY ADDED MSG
01  ENDIF
01  WHILE NOT END OF NEW DIR TBLE,DO
02    IF DUPE NAME,THEN
03      TURN ON TEST MODE BIT
03      PRINT DUPE ARRAY NAME MSG
02    ENDIF
01  ENDDO
01  IF NOT TEST MCDE,THEN
02    STOW DUMMY DIR ENTRY FOR EOF
01  ENDIF
      ENDSEG STOWDIR  END DIRECTORT STOW SEGMENT

```

Figure 3-146 (1 of 9). DPPXDBAT

```

DPPXDBAT - DATABASE FPP SECCND LOAD
SAVE REGS
PCINT TO SAVE/WORK AREA
DO UPD@INIT - UPDATE @INIT ARRAY
DO GETMAID - GETMAIN FOR AID TABLE
DO UPDAID - UPDATE AID TABLE
DO READDIR - READ AND SAVE DIRECTORY
DO UPREFRSH - UPDATE @REFRSH ARRAY
DO GETMNCID - GETMAIN FOR NEW @CIDS ARRAY
IF - IF NOT DELETE OPERATION, THEN
01 DO NEWCIDS - BUILD TABLE OF NEW ITEM NAMES
ENDIF
DO UPDCIDS - UPDATE @CIDS ARRAY
CLOSE DBINIT
DO UPDDIR - UPDATE PDS DIRECTORY
ALL - ENTER HERE FROM ERROR EXIT
RESTORE REGS 0 - 12
RETURN
BGNSEG UPD@INIT - UPDATE @INIT ARRAY SEGMENT
01 BLDL CN @INIT ARRAY NAME
01 IF RC NE ZERO, THEN
02 BUILD NEW @INIT ARRAY
02 IF NOT TEST MODE, THEN
03 WRITE NEW @INIT ARRAY
03 SAVE TTR
02 ENDIF
02 BUILD DIR ENTRY WITH DUMMY NAME
02 IF NOT TEST MODE, THEN
03 STOW DUMMY DIR ENTRY FOR EOF
02 ENDIF
02 SAVE NEW DIR ENTRY IN TABLE
02 INDICATE NEW PDS
01 ELSE
02 UPDATE OLD @INIT DATA RECORD
02 GET @INIT TTR
02 PCINT DCB TO @INIT
02 READ @INIT
02 CALC NEW TOTAL NUM OF ARRAYS
01 ENDIF
01 MOVE @CIDS ENTRY IN TO NEW DIR TABLE
01 MVE @REFRSH ENT IN NEW DIR TBLE
01 IF NOT NEW PDS, THEN
02 INCR DEL COUNT FOR @CIDS & @REFRSH
01 ENDIF
01 IF NOT TEST MODE, THEN
02 STOW DELETE DUMMY NAME
01 ENDIF

```

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Figure 3-146 (2 of 9). DPPXDBAT

```

ENDSEG UPD@INIT   END OF UPDATE @INIT SEGMENT
BGNSEG UPDAID - UPDATE AID TABLE
01  SORT NEW DIRECTORY TABLE BY ARRAY NAME
01  OPEN DIR READ DCB
01  UNTIL END OF NEW DIR TABLE,DO
02      UNTIL END OF DIRECTORY,DO
03          IF DIREND BIT NOT ONE,THEN
04              READ A DIRECTORY BLOCK
04              CCUNT SAVE NUMBER OF DIRECTORY BLOCKS
03          ENDIF
03          UNTIL END OF DIR BLOCK,AND
03          UNTIL INCR DIR BIT IS ONE,DO
04              IF INCR DIR BIT IS ONE,THEN
05                  TURN INCR DIR BIT OFF
05                  INCR TO NEXT DIR ENTRY
04              ENDIF
04              IF NEW DIR LT OLD DIR ENTRY,THEN
05                  IF ARRAY NOT NUMBERED,THEN
06                      INCR AID COUNT BY 1
05                  ELSE
06                      SAVE ARRAY NUMBER AS AID COUNT
05                  ENDIF
05                  PICK UP OLD AID
05                  GET NEW AID
05                  SAVE NEW AID IN AID TABLE
05                  IF LOGABLE ARRAY,THEN
06                      CCUNT LOGABLE ARRAYS
05                  ENDIF
05                  INCR TO NEXT NEW DIR ENTRY
04              ELSE
05                  IF NOT @ACIDS ENTRY,AND
05                  IF NOT @REFRSH ENTRY,THEN
06                      IF OLD DIR IN DEL TAB,THEN
07                          INCR TO NEXT DELET TABLE ENTRY
06                      ELSE
07                          IF NOT NUMBERED ARRAY,THEN
08                              INCR AID COUNT BY 1
07                          ELSE
08                              SAVE ARRAY NUMBER AS AID COUNT
07                          ENDIF
07                          PICK UP OLD AID
07                          GET NEW AID
07                          SAVE NEW AID TO TABLE
07                          IF LOGABLE ARRAY,THEN
08                              COUNT LOGABLE ARRAYS
07                          ENDIF
06                          ENDIF
05                          ENDIF

```

Figure 3-146 (3 of 9). DPPXDBAT

```

05         TURN ON INCR DIR BIT
04         ENDIF
04         COUNT NEW AND OLD DIR ENTRIES
03         ENDDO
03         TURN OFF INCR DIT BIT
02         ENDDO
02         TURN ON DIR END BIT
01         ENDDO
01         UNTIL END-OF-FILE CN DIR,DO
02         READ DIR BLOCK
02         CCUNT DIR BLOCKS READ
02         DIREOF - ENTER HERE FROM DIR EODAD ROUTINE
01         ENDDO
01         CLOSE DIR DCB
        ENDSEG UPDAID      END OF AID UPDATE SEGMENT
        BGNSEG UPREFRSH - UPDATE REFRSH ARRAY
01         GETMAIN NEW REFRESH ARRAY AREA
01         CLEAR AREA
01         IF NOT NEW PDS,THEN
02         OPEN DBINIT2(INPUT)
02         BLDL CN @REFRSH
02         IF RC=0,THEN
03         POINT DCB TO CA CNTL RECORD
03         REAC CA CNTL FOR @REFRSH
03         UNTIL ALL BLOCKS READ,DO
04         IF SEC TRK RD BIT IS NCNE,THEN
05         GET NUM BLOCKS ON FIRST TRACK
04         ELSE
05         GET NUM BLOCKS CN OTHER TRACKS
04         ENDIF
04         UNTIL END OF TRACK,CO
05         RD REF ARRAY DATA
05         IF FIRST READ BIT IS ZERO,THEN
06         MOVE ENTRY ZERO TO NEW TABLE
06         TURN FIRST READ BIT ON
06         INCR TO NEXT TABLE ENTRY
05         ENDIF
05         WHILE NOT END OF BLOCK READ,DO
06         GET OLD AID
06         CALC NEW AID
06         IF NEW AID NE ZERO,THEN
07         SAVE NEW AID IN TABLE
07         SAVE REFRSH BLK IN TABLE
07         INCR TO NEXT TABLE ENTRY
06         ENDIF
06         INCR TO NEXT DATA ENTRY
05         ENDDO

```

Figure 3-146 (4 of 9). DPPXDBAT

```

05          INCR TO NEXT RECORD
05          IF ALL BLKS ON TRK READ IN, THEN
06              FORCE EXIT FRM LOOP
05          ENDIF
04          ENDDO
04          TURN ON SECOND TRK READ BIT
04          INCR TO NEXT TRACK
03          ENDDO
02          ELSE
03              DO UPREDIRO - UPDATE REFRSH FROM OLD DIR
02          ENDIF
02          CLOSE DBINIT2
01          ENDIF
01          IF NUM LOGABLE AR NE ZERO, THEN
02              WHILE NT ED OF NW DIR EN, THEN
03                  IF LOGABLE ARRAY, THEN
04                      GET NEW AID
04                      SAVE AID IN REFRSH TABLE
04                      INCR TO NEXT REFRSH TABLE ENTRY
03                  ENDIF
03                  INCR TO NEXT NEW DIR ENTRY
02              ENDDO
01          ENDIF
01          SORT REFRSH TABLE BY AID
01          WRTE DUMMY ICB REC FOR REF
01          NOTE TTR
01          TURN ON WRITE CIDS BIT
01          UNTIL END CF REFRSH TABLE
02              MCVE RECORD TO WRITE BUFFER
02              CCUNT NUMBER OF DATA BLCCKS
02              BALR TO DPPXDBCA TO WRITE DATA
02              INCR TO NEXT DATA RECORD
01          ENDDO
01          TURN ON END CID BIT
01          BALR TO DPPXOBDA TO WRITE END RECORD
01          TURN OFF WRITE CIDS BIT
01          TURN OFF ENC CIDS BIT
01          IF NOT TEST MODE, THEN
02              WRITE CA CNTL FCR @REFRSH
02              SAVE DA CNTL RECORD TTR
01          ENDIF
01          BUILD DIR ENTRY WITH DUMMY NAME
01          IF NOT TEST MODE, THEN
02              STOW DUMMY DIR ENTRY FOR ECF
01          ENDIF
ENDSEG UPREFRSH          END UPDATE REFRSH ARRAY SEGMENT
BGNSEG UPREDIRC - UPDTE REFRSH ARRAY FROM OLD DIR

```

Figure 3-146 (5 of 9) DPPXDBAT

```

01  IF OLD DIR READ IN, THEN
02      WHILE NOT END OF DIRECTORY
03          IF LOGABLE ARRAY, THEN
04              GET OLD AID
04              CALC NEW AID
04              IF NEW AID NE ZERO, THEN
05                  SAVE AID IN REFRSH TABLE
05                  INCR TO NXT REFRSH TABLE ENTRY
04              ENDIF
03          ENDIF
03          INCR TO NXT DIRECTORY ENTRY
02      ENDDO
01  ENDIF
ENDSEG UPRECIR0          END UPDATE REFRSH FROM OLD DIRECTORY
BGNSEG NEWCIDS - BUILD NEW CIDS SEGMENT
01  IF A(NEW CID AREA) NE ZERO, THEN
02      WHILE NOT END OF DBDEF, DO
03          IF DUMMY BIT NOT ON, THEN
04              IF ARRAY IS BLOCKED, THEN
05                  GET A(ICB START) FOR FIRST BLOCK
05                  GET A(ICB STOP) FOR FIRST BLOCK
04              ELSE
05                  GET A(ICB START) FOR ARRAY
05                  GET A(ICB STOP) FOR ARRAY
04              ENDIF
04              CALC LENGTH OF MOVE
04              MOVE ICB'S TO NEW CID TABLE
04              INCR TO START OF NEXT MCVE
03          ENDIF
03          INCREMENT TO NEXT ARRAY
02      ENDDO
02      PUT ENDWORD IN NEW CID TABLE
02      SORT NEW CID TABLE BY ARRAY NAME
01  ENDIF
ENDSEG NEWCIDS          END OF NEW CIDS BUILD
BGNSEG UPDCIDS - UPDATE @CIDS ARRAY SEGMENT
01  IF NOT NEW PDS, THEN
02      BLDL CN @CIDS
02      PCINT DCB TC @CIDS
01  ENDIF
01  DO UPDCIDL - UPDATE CIDS LGCP
01  IF NOT TEST MODE, THEN
02      WRTE LST DATA RECORD TO PDS
01  ENDIF
01  IF NOT FIRST WRITE, THEN
02      TURN ON FIRST WRITE BIT
02  IF NOT TEST MODE, THEN

```

Figure 3-146 (6 of 9). DPPXDBAT

```

03      NCTE TTR
02      ENDIF
02      SAVE CIDS TTR
01      ENDIF
01      INCR CIDS BLK CCUNT
01      TURN ON WRITE CIDS BIT
01      TURN OFF END CIDS BIT
01      BALR TO DPPXCBDA TO WRITE LAST DATA
01      TURN ON END CID BIT
01      BALR TO DPPXOBDA TO WRITE END RECORD
01      IF NOT TEST MODE,THEN
02          WRITE CA CNTL RECORD
02          SAVE CIDS DA CNTL TTR
01      ENDIF
01      BUILD DUMMY DIR ENTRY FOR CIDS
01      IF NOT TEST MODE,THEN
02          STOW DUMMY DIR ENTRY FOR EOF
01      ENDIF
01      IF NOT TEST MODE,THEN
02          STOW DELETE DUMMY NAME
01      ENDIF
ENDSEG UPDCIDS          END UPDATE 2CIDS
BGNSEG UPDCIDL - CIDS UPDATE LOOP SEGMENT
01      WHILE NOT END CF OLD CIDS,OR
01      WHILE NOT END OF NEW CIDS,DO
02          IF FIRST CID BIT NCT SET,THEN
03              TURN ON FIRST CID BIT
03              GET A(END OF BUFFER)
02          ENDIF
02          IF AT END OF BUFFER,THEN
03              GET A(START OF BUFFER)
03              IF NOT NEW PDS,THEN
04                  READ OLC CID RECORD
03              ELSE
04                  PUT ENDWORD IN READ BUFFER
03              ENDIF
02          ENDIF
02          IF NW CID EN LT OLD CID EN,THEN
03              MCVE ENTRY TO OUTPUT BUFFER
03              INCR TO NXT NEW CID ENTRY
02          ELSE
03              MCVE ENTRY TO OUTPUT BUFFER
03              IF NOT ENDWORD,THEN DR#5410
04                  INCR TO NXT OLD CID ENTRY
03              ENDIF DR#5410
02          ENDIF
02          PICK UP OLC AID
02          CALC NEW AID

```

Figure 3-146 (7 of 9). DPPXDBAT

```

02     IF NEW AID NE ZERO,THEN
03     SAVE AID IN MOVED ENTRY
03     IF ITEM NME NE BLANKS,THEN
04         IF ITEM NME ID DUP,THEN
05             PRINT DUP ITEM NAME MSG
05             SET TEST MODE
04         ENDIF
04         SAVE TO PREV NAME
04         INCR TC NXT SLOT IN OUTPUT BUFFER
03     ENDIF
02     ENDIF
02     IF END OF OUTPUT BUFFER,THEN
03         IF NOT TEST MODE,THEN
04             WRITE OUTPUT BUFFER TO PDS
03         ENDIF
03         IF FIRST ICB BIT NOT SET,THEN
04             TURN ON FIRST ICB BIT
04             IF NOT TEST MODE,THEN
05                 NOTE TTR
04             ENDIF
04             SAVE CIDS TTR
03         ENDIF
03         TURN ON WRITE CIDS BIT
03         INCR CIDS BLK COUNT
03         BALR TO DPPXCDBA TO WRITE TO DDS
02     ENDIF
01     ENDCO
ENDSEG UPDCIDL P           END OF CIDS UPDATE LOOP
BGNSEG GETMAID – GETMAIN FOR AID TABLE
01     CALC SIZE OF GETMAIN
01     GETMAIN AREA FOR AID TABLE
01     CLEAR GETMAIN AREA
ENDSEG GETMAID           END OF AID TABLE GETMAIN
BGNSEG GETMNCID – GETMAIN FOR NEW CID TABLE
01     IF NCT DELETE MODE
02         CALC SIZE OF GETMAIN
02         GETMAIN FOR NEW CID TABLE
02         CLEAR GETMAIN AREA
01     ELSE
02         DUMMY OUT NEW CID TABLE
01     ENDIF
ENDSEG GETMNCID           END OF GETMAIN FOR NEW CID TABLE
BGNSEG READDIR – READ PDS DIRECTORY SEGMENT
01     IF
01     ENDIF
01     IF
01     ENDIF

```


Figure 3-146 (8 of 9). DPPXDBAT

```

01  IF NM DIR BLK ND GT NM DIR BLKS,THEN
02      PRINT INSUFFICIENT DIRECTORY SPACE MSG
02      SET TEST MODE
01  ELSE
02      GETMAIN FOR DIR INPUT BUFFER
02      CLEAR BUFFER
02      GETMAIN FOR DECB BUFFER
02      CLEAR BUFFERE
02      GETMAIN FOR DIR OUTPUT BUFFER
02      CLEAR BUFFER
02      OPEN DIR READ DCB(INPUT)
02      WHILE NOT END CF OUTPUT BUFFER,DO
03          CFAIN OUTPUT DIR BLOCKS
02      ENDDO
02      UNTIL ALL DIR BLKS READ,DO
03          READ DIR BLOCK
03          MOVE DIR ENTRIES TO INPUT BUFFER
03          INCR TO NEXT SPACE
02      ENDDO
02      CLOSE DIR READ DCB
01  ENDIF
      ENDSEG READCIR          END OF DIRECTORY READ SEGMENT
      BGNSEG UPDIR - UPDATE PDS DIRECTORY
01  IF NOT TEST MODE,THEN
02      DO UPDDIRLP - UPDATE DIRECTORY LOOP
02      OPEN DIR CCB(UPDATE)
02      UNTIL END OF DIR OUTPUT BUFFER,DO
03          DUMMY READ FOR UPDATE MODE
03          MOVE DIR BLOCK TO OUTPUT AREA
03          IF NOT TEST MODE,THEN
04              WRITE DIRECTORY BLOCK
03          ENDIF
03          INCR TO NEXT DIR OUTPUT BLOCK
02      ENDDO
01  ENDIF
01  DO FREETABL - FREEMAIN CONTROL TABLE
      ENDSEG UPDDIR          END OF DIRECTORY UPDATE SEGMENT
      BGNSEG UPDDIRLP - DIRECTORY UPDATE LOOP SEG
01  IF NEW PDS,THEN
02      DUMMY CUT OLD DIRECTORY
01  ENDIF
01  WHILE NOT END OF OLD DIR,OR
01  WHILE NOT END OF NEW DIR,DO
02      IF NEW DIR LT OLD DIR,THEN
03          MOVE IN NEW DIR ENTRY
03          INCR TO NEXT ENTRY
02      ELSE
03          MOVE IN OLD DIR ENTRY
03          INCR TO NEXT ENTRY
02      ENDIF

```

Figure 3-146 (9 of 9). DPPXDBAT

```

02     GET OLD AID
02     CALC NEW AID
02     IF NEW AID NE ZERO,THEN
03         INCR DIR COUNTER
03         SAVE NEW AID IN DIR ENTRY
03         IF DA ARRAY,THEN
04             INCR DA ARRAY COUNTER
03         ENDIF
03         IF ENTRY IS @ACIDS,THEN
04             MOVE IN REAL DIR ENTRY
03         ELSE
04             IF ENTRY IS @REFRSH,THEN
05                 MOVE IN REAL DIR ENTRY
04             ENDIF
03         ENDIF
03         IF NEW DIR BLOCK NOT FULL,THEN
04             INCR TO NEXT OUTPUT DIR ENTRY
03         ELSE
04             MOVE LAST NAME TO KEY
04             SET LENGTH
04             INCR TO A(NEXT DIR OUTPUT BLOCK)
04             INCR TO FIRST DIR ENTRY THIS BLOCK
04             DIR COUNTER TO ZERO
03         ENDIF
02     ENDIF
01     ENDDO
01     MOVE ENDWORD TO LAST NAME
01     MOVE ENDWORD TO KEY
    ENDSEG UPDIRLP                END DIRECTORY UPDATE LOOP
    BGNSEG FREETABL – TABLE FREEMAIN SEGMENT
01     FREE DECB BUFFER
01     FREE DIR INPUT BUFFER
01     IF ARRAYS WERE DELETED,THEN
02         FREE DELETE TABLE
01     ENDIF
01     IF NOT DELETE MODE,THEN
02         FREE NEW CID TABLE
01     ENDIF
01     FREE AID TABLE
01     FREE NEW DIRECTORY BUFFER
    ENDSEG FREETABL

```

Figure 3-147 (1 of 5). DPPXDBCP

```

DPPXDBCP - DATABASE BDAM DATA SET COMPRESS
SAVE REGS
GET SAVE/WORK AREA
OPEN STSPRINT AND CBINIT(INPUT)
IF OPEN
01   SET RC=16
01   IF OPEN
02   PRINT CCOMPRESS STARTED MESSAGE
02   BLDL FOR @INIT
02   IF RC=0,THEN
03   DO CNTLTABL - GET CONTROL TABLE STORAGE
03   CLOSE DBINIT
03   DO READDIR - READ DIRECTORY ENTRIES
03   DO READCNTL - READ A CONTROL RECORDS
03   DO SORTTABL - SORT CONTROL TABLE
03   GEN DBINIT(UPDAT)
03   DO MOVARAYS - MOVE ARRAYS
02   ELSE
03   IF RC=4,THEN
04   PRINT INVALID DATABASE DATA SET MSG
03   ELSE
04   PRINT RC=8 FROM BLDL - PERM I/O ERROR MSG
03   ENDIF
02   ENDIF
02   PRINT END OF CCOMPRESS MSG
01   ELSE
02   PRINT UNABLE TO OPEN CBINIT MSG
01   ENDIF
ENDIF
CLOSE CBINIT AND SYSPRINT
FREE CONTROL TABLE
LINK TO DPPXDBIN      DR#2343
FREE SAVE/WORK AREA
RESTORE REGS 0 - 12
RETURN
BGNSEG CNTLTABL - GET CONTROL TABLE STORAGE
01   GET @INIT TTR
01   POINT TO @INIT
01   READ IN @INIT
01   GET NUMBER OF DA ARRAYS IN DATA BASE
01   IF NUM ARRAYS EQ ZERO,THEN
02   PRINT NO DIRECT ACCESS ARRAYS IN DATABASE MSG
02   SET RC=4 - NO DA ARRAYS IN DATABASE
01   ENDIF
01   CALC LENGTH OF CNTL TABLE
01   GETMAIN FOR TABLE
01   CLEAR CNTL TABLE BUFFER
ENDIF
ENDSEG CNTLTABL  END CNTL TABLE GETMAIN ROUTINE
BGNSEG READDIR - READ DIRECTORY BLOCKS

```

Figure 3-147 (2 of 5). DPPXDBCP

```

01  OPEN DBINIT FOR DIR READ
01  UNTIL END OF DIRECTORY,DO
02  READ A DIRECTORY BLOCK
02  TURN OFF INCR DIR BIT
02  UNTIL END OF DIR BLOCK,DO
03  IF INCR DIR BIT IS ONE,THEN
04  INCR TO NEXT DIR ENTRY
03  ELSE
04  TURN ON INCR DIR BIT
03  ENDIF
03  IF NOT END OF DIRECTORY,THEN
04  IF DA ARRAY,THEN
05  GET CNTL RECORD TTR
05  GET BLOCK COUNT
05  GET BLOCK SIZE
05  INCR TO NEXT CNTL TABLE ENTRY
04  ENDIF
03  ENDIF
02  ENDDO
01  ENDCO
01  DIREOF - ENTRY FROM EODAD ON DIR READ
01  PUT ENDWORD AT END OF TABLE
01  SAVE A(ENDDO IN CNTL TABLE)
01  TURN OFF INCR DIR BIT
01  CLOSE DBINIT FOR DIR READ
ENDSEG READDIR  END DIRECTORY READ SEGMENT
BGNSEG READCNTL - READ DA CONTROL RECORDS
01  OPEN DBINIT FOR INPUT
01  UNTIL END OF CNTL TABLE
02  GET A(CNTL RECORD TTR)
02  POINT TO CNTL RECORD
02  READ DA CNTL RECORD
02  INCR TO NEXT CNTLTABLE ENTRY
01  ENDDO
01  CLOSE DBINIT2
ENDSEG READCNTL  END READ CNTL RECORD SEGMENT
BGNSEG SORTTABL - SORT DA CNTL TABLE
01  GET A(CNTL TABLE)
01  GET SIZE OF RECCRDS
01  GET A(LAST CNTL TABLE ENTRY)
01  SORT THE CONTROL TABLE BY ADDNAME
ENDSEG SORTTABL  END OF SORT DA CNTL TABLE SEGMENT
BGNSEG MOVARAY - MOVE DIRECT ACCESS ARRAYS
01  UNTIL END OF CNTL TABLE,DO
02  MOVE CURRENT DADD TO PREVIOUS
02  MOVE DADD TO DCB
02  OPEN DADD(INPUT)

```

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Figure 3-147 (3 of 5). DPPXDBCP

```

02     UNTIL DADD NE PREVIOUS,DO
03     IF DCB OP,THEN
04     SAVE DDS BLKSIZE
04     CPEN SYSUT1(OUTPUT)
04     IF OPEN,THEN
05     DO READWRIT - READ DADD/WRITE TO SYSUT1
05     SET READ/WRITE BIT
04     ELSE
05     PRINT UNABLE TO OPEN SYSUT1 MSG
05     SET RC=8 - UNABLE TO OPEN SYSUT1
05     TAKE ERROR EXIT - ALL
04     ENDIF
03     ELSE
04     IF FIRST SKIP FOR DADD,THEN
05     SET FIRST SKIP BIT
05     PRINT NO DD STATEMENT FOR DDS MSG
04     ENDIF
03     ENDIF
03     INCR TO NEXT CNTL TABLE ENTRY
02     ENDDO
02     TURN OFF FIRST SKIP BIT
02     IF READ/WRITE BIT IS ONE,THEN
03     DO WRDDSEND - WRITE DDS END RECORD
03     CLOSE DADD AND SYSUT1
03     UNTIL
03     ENDDO
03     PUT SYSUT1 DDNAME BACK IN DCB
02     ENDIF
01     ENDDC
ENDSEG MOVARAYS          END MOVE ARRAY SEGMENT
BGNSEG READWRIT - READ/WRITE CA DATA RECORDS
01     TURN OFF FIRST CATA BIT
01     TURN ON FIRST TRK BIT
01     TURN OFF SECOND TRK BIT
01     UNTIL NUM WRITES EQ BLKCT,DC
02     IF SECCND TRK BIT IS OFF,THEN
03     GET NUM BLOCKS ON FIRST TRACK
02     ELSE
03     GET NUM BLOCKS ON OTHER TRACKS
02     ENDIF
02     UNTIL END OF TRK,DO
03     READ FROM DADD
03     INCR TO NEXT RECORD
03     DO WRITEDDS - WRITE RECORD TO SYSUT1
03     INCR RECORD COUNTER
03     IF END OF ARRAY,THEN
04     FORCE EXIT FROM LOOP
03     ENDIF
02     ENDDO

```

Figure 3-147 (4 of 5). DPPXDBCP

```

02     TURN ON SECOND TRK READ
02     INCR TO NEXT TRACK
02     SET RECORD NUMBER TO ONE
01     ENDDO
01     IF FIRST TRK BIT IS ONE,THEN
02         SAVE NUM BLOCKS ON TRACK ONE
02         TURN OFF FIRST TRACK BIT
01     ELSE
02         IF SECOND TRK BIT IS ONE,THEN
03             SAVE NUM BLCKS ON SECOND TRACK
03             TURN OFF SECOND TRK BIT
02         ENDIF
01     ENDIF
01     TURN OFF SECOND TRK READ
01     MOVE NEW DATA TO CNTL TABLE
ENDSEG READWRIT         END READ/WRITE CNTL SEGMENT
BGNSEG WRITEDDS – WRITE DIRECT DATA SET
01     IF END DATA BIT IS ONE,THEN
02         GET MAX DATA SET BLKSIZE
01     ELSE
02         GET ARRAY BLKSIZE
01     ENDIF
01     UNTIL GOOD DATA WRITE,DO
02         WRITE A RECCRD
02         IF RC=4,THEN
03             UNTIL GD CAPACITY REC WRTE,THEN
04                 WRITE CAPACITY RECORD
04                 IF RC NE 12,THEN
05                     SET GOOD CAPACITY RECORD WRITE BIT
05                     IF END DATA BIT IS ONE,THEN
06                         TURN ON END TRACK BIT
06                         TURN ON GOOD DATA WRITE BIT
05                     ELSE
06                         IF FIRST TRK BIT IS ONE,THEN
07                             IF BLK PER TRK NOT ZERO,THEN
08                                 SAVE NUM BLCKS ON TRACK ONE
08                                 TURN OFF FIRST TRACK BIT
08                                 TURN ON SECOND TRACK BIT
07                             ENDIF
06                         ELSE
07                             IF SECOND TRK BIT IS ONE,THEN
08                                 SAVE NUM BLOCKS ON SECOND TRACK
08                                 TURN OFF SECOND TRACK BIT
07                             ENDIF
06                         ENDIF
05                     ENDIF
04                 ENDIF
03             ENDDO

```

Figure 3-147 (5 of 5). DPPXDBCP

```

03     TURN CFF GOOD CAPACITY WRITE BIT
02     ELSE
03     IF RC NE 12,THEN
04     TURN CN GOOD DATA WRITE BIT
04     INCR BLOCK PER TRACK COUNTER
03     ENDIF
02     ENDIF
01     FNDDC
01     TURN OFF GOOD DATA WRITE BIT
01     IF FIRST DATA BIT IS ZERO,THEN
02     GET A(MBBCCHR)
02     LINK TO CONVERSION ROUTINE
02     SAVE FIRST RECORD TTR
02     TURN ON FIRST DATA BIT
01     ENDIF
      ENDSEG WRITEDDS           END OF DDS DATA WRITE SEGMENT
      BGNSEG WRITCNTL – WRITE NEW DA CONTROL RECORD
01     POINT TO DA CNTL RECORD
01     DUMMY READ IN UPDAT MODE
01     MVE NEW DA CNTL REC INTO BUFFER
01     WRITE NEW DA CNTL RECORD
      ENDSEG WRITCNTL           END OF DA CNTL RECORD SEGMENT
      BGNSEG WRDDSEND – WRITE END OF DDS
01     UNTIL GOOD CAPACITY REC WRTE,DO
02     WRITE CAPACITY RECORD
02     IF RC NOT EQ 12,THEN
03     SET GOOD CAPACITY RECORD WRITE BIT
03     IF FIRST TRK BIT IS ONE,THEN
04     SAVE NUM BLCCKS CN FIRST TRACK
04     TURN OFF FIRST TRK BIT
04     TURN ON SECCND TRK BIT
03     ELSE
04     IF SECOND TRK BIT IS ONE,THEN
05     SAVE NUM BLOCKS CN SECOND TRACK
05     TURN OFF SECCND TRK BIT
04     ENDIF
03     ENDIF
02     ENDIF
01     ENDDC
01     TURN OFF GOOD CAPACITY REC WRTE BIT
01     CLEAR BUFFER
01     SET END OF DATA BIT
01     UNTIL END CF TRK,DO
02     DO WRITEDDS – WRITE DDS DATA
01     ENDDC
01     TURN OFF END CF DATA BIT
01     TURN OFF END CF TRK BIT
01     TURN OFF FST DATA BIT
      ENDSEG WRDDSEND

```

Figure 3-148 (1 of 5). DPPXDBDA

```

DPPXDBDA – DATA BASE DIRECT ACCESS FPP
SAVE REGS
PGINT TO SAVE/WORK AREA
IF NOT-FST-CID BIT ZERO,THEN
01  ZERC WORK AREA
ENDIF
IF NOT @CIDS OR @REFRSH,THEN
01  IF BLCKED ARRAY,THEN
02    IF CADD NAME IS BLANK,THEN
03      MVE DBINIT2 DCNAME
02    ELSE
03      MOVE IN DDNAME
02    ENDIF
02    DO OPENDDS – CPEN BDAM DCB
02    DO WRDSDCTL – WRITE DDS CONTROL SEGMENT
02    DO WRDSEND – WRITE DDS END RECORD
02    IF BUFFER EXISTS,THEN  DR#2056
03      FREE BUFFER
02    ENDIF DR#2056
02    IF DDS DCB IS OPEN,THEN
03      CLOSE DDS DCB
03      IF BUFFERS
04        FREEPOL BUFFERS          DR#2056
03      ENDIF DR#2056
02    ENDIF
01  ELSE
02    PRINT NOT A BLOCKED ARRAY MSG
02    ENTER TEST MODE
01  ENDIF
ELSE
01  IF NOT-FST-CID BIT ZERO,THEN
02    MVE DBINIT2 DD NAME
02    DC OPENDDS – OPEN DDS DCB
02    SET NOT-FST-CID BIT TO ZERO
01  ENDIF
01  IF END-CID BIT IS ZERO,THEN
02    DO WRITEDDS – WRITE DDS RECORD
01  ELSE
02    DO WRDSEND – WRITE DDS END RECORD
01  ENDIF
01  IF END-CID BIT IS ONE,THEN
02    CLCSE DDS DCB
02    IF BUFFERS
03      FREEPOL BUFFERS          DR#2056
02    ENDIF DR#2056
02    SET NOT-FST-CID BIT TO ZERO
01  ENDIF

```


Figure 3-148 (2 of 5). DPPXDBDA

```

ENDIF
RESTORE REGS 0 - 12
RETURN
BGNSEG
01  DDNAME TO CA CNTL RECORD
01  OPEN DDS DCB
01  IF
02    SET TEST MODE
02    PRINT TEST MCDE DUE TO BAD OPEN MSG
02    WORK WITH DEFAULT MAX RECORD SIZE
01  ELSE
02    IF NO BLKSIZ,THEN
03      GET MAX BLKSIZE FOR DEVICE
02    ELSE
03      GET DDS BLKSIZE
02    ENDIF
01  ENDIF
01  IF WRITE-CIDS BIT IS OFF,THEN
02    GETMAIN FOR RECORD SIZE BUFFER
01  ELSE
02    SET BUFFER ADDRESS TO ZERO
01  ENDIF
01  SAVE BUFFER ADDRESS
ENDSEG OPENDDS          OPEN DDS DCB
BGNSEG WRDDSCCTL - WRITE DDS ARRAY CTRL SEGMNT
01  IF ARRAY BLKSIZE IS NT ZERO,THEN
02    GET DATA BLOCK SIZE
01  ELSE
02    CALC BLOCK SIZE
02    PUT SIZE IN ARRAY
01  ENDIF
01  IF BKSZ GT DS BKSZ,THEN
02    TRUNCATE ARRAY BKSZ
02    PRINT ARRAY BLOCK SIZE TRUNCATED MSG
01  ENDIF
01  UNTIL END OF BLOCK CNTL BLOCKS,DO
02    CLEAR BUFFER
02    GET LAST BLOCK NUMBER USED
02    GET START BLOCK NUMBER
02    IF NO START BLOCK NUMB,THEN
03      USE NEXT AVAILABLE BLOCK NUMBER
02    ENDIF
02    IF STRT BKNO GT LAST BKNO,THEN
03      GET DIFFERENCE
03      UNTIL LAST BKNO EQ START BKNO
04      DO WRITEDDS - WRITE ZERCS TO DDS
03      ENDDO
02    ENDIF

```

Figure 3-148 (3 of 5). DPPXDBDA

```

02     IF NOT LOGGING ARRAY,THEN
03     GET SIZE OF DATA IN BLOCK
03     IF DATA SIZE GT BLOCK SIZE,THEN
04     PRINT DATA TRUNCATED MSG
04     TRUNCATE TO BLOCK SIZE
03     ENDIF
03     MOVE DATA TO OUTPUT BUFFER
02     ENDIF
02     IF NO START BLOCK NUMBER,THEN
03     USE NEXT AVAILABLE BLOCK NUMBER
02     ELSE
03     IF
04     PRINT BLK NUMBER ERROR MSG
04     USE NEXT AVAILABLE BLK NUMBER
03     ENDIF
02     ENDIF
02     IF NO STOP BLCKC NUMBER,THEN
03     USE START BLOCK NUMBER
02     ENDIF
02     IF STOP NUM+1 GE START NUM,THEN
03     UNTIL ALL DUPLICATIONS ARE DONE,DO
04     DO WRITEDDS - WRITE DATA TO DDS
03     ENDDO
02     ENDIF
02     INCR TO NEXT CONTROL BLCKC
01     ENDDO
01     IF BKCT GT LAST BKNO,THEN
02     GET DIFFERENCE
02     IF NOT LOGGING ARRAY
03     CLEAR BUFFER
02     ENDIF
02     UNTIL ALL BLCKCS WRITTEN,DO
03     DO WRITEDDS - WRITE ZEROS TO DDS
02     ENDDO
01     ELSE
02     IF BKCT LT LAST BKNO,THEN
03     PRINT ARRAY BLOCK COUNT EXCEEDED MSG
02     ENDIF
01     ENDIF
01     ENDSEG WRDDSCTL      END OF DDS CONTROL SEGMENT
01     BGNSEG WRDDSEND - WRITE DDS END RECORD
01     IF NCT IN TEST MODE,THEN
02     UNTIL CAPACITY RECORD WRITEN,DO
03     WRITE CAPACITY RECORD
03     IF RETURN CODE IS NCT 12,THEN
04     SET GOOD WRITE SZ BIT
04     IF FIRST TRK BIT IS ONE,THEN
05     SAVE BLOCKS ON TRACK CNE
05     TURN OFF FIRST TRACK BIT
05     TURN ON SECOND TRACK BIT

```

Figure 3-148 (4 of 5). DPPXDBDA

```

04         ELSE
05             IF SECOND TRK BIT IS ONE, THEN
06                 SAVE BLCKS CN SECCND TRACK
06                 TURN OFF SECOND TRACK BIT
05             ENCIF
04         ENDIF
03     ENDIF
02 ENDDO
01 ENDIF
01 TURN OFF GOOD WRITE SZ BIT
01 IF NCT WRITE CIDS, THEN
02     CLEAR BUFFER
01 ENDIF
01 SET END OF DATA BIT
01 UNTIL END OF TRACK, DO
02     DO WRITEDDS - PAD TO END OF TRACK
01 ENDDO
ENDSEG WRDSEND END OF WRITE DDS END SEGMENT
BGNSEG WRITEDDS - WRITE DATA TO DDS
01 IF WRITE CIDS BIT IS ONE, THEN
02     GET A(ICB BUFFER)
01 ELSE
02     GET A(DATA BUFFER)
01 ENDIF
01 IF END DATA BIT IS ONE, THEN
02     USE MAX LENGTH FCR WRITE
01 ELSE
02     IF WRITE CIDS BIT IS ONE, THEN
03         USE CIDS RECORD SIZE
02     ELSE
03         USE LENGTH OF DATA
02     ENDIF
01 ENDIF
01 IF TEST MODE IS NOT SET, THEN
02     UNTIL GOOD DATA WRITE, DO
03         WRITE DATA RECORD TO DDS
03         IF RC=4, THEN
04             UNTIL GOOD CAPACITY REC WRTE, DO
05                 WRITE CAPACITY RECORD
05                 IF RC NOT EQUAL 12, THEN
06                     SET GOOD CAPACITY RECORD BIT
06                     IF END OF DATA BIT IS ONE, THEN
07                         SET END OF TRK BIT
07                         SET GOOD DATA WRITE BIT
06                     ELSE
07                         IF FIRST TRK BIT IS ONE, THEN
08                             IF BLKS PER TRK IS NOT ZERO, THEN
09                                 SAVE BLOCKS CN TRACK ONE

```

Figure 3-148 (5 of 5). DPPXDBDA

```

09          TURN OFF FIRST TRACK BIT
09          TURN ON SECOND TRACK BIT
08          ENDIF
07          ELSE
08          IF SECOND TRK BIT IS ONE, THEN
09          SAVE BLOCKS ON SECOND TRACK
09          TURN OFF SECOND TRACK BIT
08          ENDIF
07          ENDIF
06          ENDIF
05          ENDIF
04          ENDDO
03          ELSE
04          IF RC NOT EQUAL 12, THEN
05          SET GOOD DATA WRITE BIT
05          INCR BLOCK PER TRK COUNTER
04          ENDIF
03          ENDIF
02          ENDDO
02          SET GOOD DATA WRITE BIT
02          IF FST DTA WRTE BIT ZERC, THEN
03          GET A(MBBCCHHR)
03          LINK TO CONVERSION ROUTINE
03          SAVE FIRST RECORD TTR
03          SET FIRST DATA WRITE BIT
02          ENDIF
01          ELSE
02          IF END OF DATA BIT IS ONE, THEN
03          SET END OF TRK BIT
02          ENCIF
01          ENDIF
ENDSEG WRITECDS WRITEDDS - WRITE DATA TO DCS

```

Figure 3-149. DPPXDBIN

DPPXDBIN–MAIN SEGMENT	
INITIALIZE WORK AREAS	
COPY DPXDBIN6	READ IN DIRECTORY BLOCKS
IF NO ERRORS OCCURED	
01 COPY DPXDBIN1	OBTAIN CORE FOR @INIT DATA
01 IF NO ERRORS OCCURED	
02 COPY DPXDBIN2	BUILD DATA BASE CONTROL
02 IF NO ERRORS OCCURED	
03 COPY DPXDBIN3	SORT VS RESIDENT ARRAY DATA
03 IF NO ERRORS OCCURED	
04 COPY DPXDBIN4	WRITE @INIT ITEM AND DATA RECORDS
03 ENDIF	
02 ENDIF	
01 ENDIF	
ENDIF	
IF ERRORS OCCURED	
01 ABEND STEP WITH USER CCOMPLETION CODE	
ENDIF	
ENDSEGMENT	

Figure 3-150 (1 of 2). DPPXDBLG

```

DPPXDBLG - DATA BASE LOGGING FPP
SAVE REGS
GET SAVE/WORK AREA
IF NOT PRINT REQUEST,THEN
01 GET A(STRT OF LOGBLE ARRY DTA -(LOG HDR))
01 GET A(LOGGING ARRAY)
01 IF CADD LCGNG IS BLANK,THEN
02   INSRT DBINIT2 DCB
01 ELSE
02   INSRT DDNAME IN DCB
01 ENDIF
01 CPEN DA DDNAME DCB
01 IF
02   SET RUN TO TEST MODE
02   PRINT ERROR MESSAGE
02   WORK WITH MAX REC SIZE
01 ELSE
02   IF NO BLKSIZ,THEN
03     GET MAX BLKSIZ FOR DEVICE
02   ELSE
03     GET DCS BLKSIZE FROM DCB
02   ENDIF
01 ENDIF
01 SAVE BLKSIZE
01 IF LOGBLE ARRAY IS BLOCKD,THEN
02   IF BLKSIZE IS ZERO,THEN
03     CALCULATE BLKSIZE
02   ENDIF
02   CALCULATE TOTAL SIZE OF ARRAY
02   IF TOT LEN GT DS BLKSIZE,THEN
03     IF BLKSIZE LESS THAN LG HDR SIZE
04     CALCULATE NUM BLKS TO HOLD LOG HEADER
04     CALCULATE TCTAL ARRAY SIZE
03   ELSE
04     ADD A BLOCK TO HCLD LOGHDR
03   ENDIF
02   ELSE
03     MAKE TOT LEN W/LOGHDR BE BLKSIZE
02   ENDIF
01 ELSE
02   GET ARRAY SIZE (INCLUDING LG HDR)
01 ENDIF
01 IF TOT SZ GT DS BLKSIZE,THEN
02   CALCULATE LOGGING ARRAY BLOCKS PER COPY
01 ELSE
02   DA LOG ARRAY BLKS PER COPY = 1
01 ENDIF
01 CALCULATE DA LOG ARRAY BLCCK COUNT

```

Figure 3-150 (2 of 2). DPPXDBLG

```
01  SAVE DA LOG ARRAY BLCCK CCUNT
01  SAVE DA LOG ARRAY BLCCK SIZE
01  SAVE DA LOG ARRAY BLOCKS PER COPY
01  IF DCB CP, THEN
02    CLOSE DA DCB
02    IF EUFFERS
03      FREEPOL BUFFERS          DR#2056
02    ENDIF DR$2056
01  ENDIF
    ELSE
01  DO PRINT LINE FROM INPUT
    ENDIF
    FREE SAVE/WORK AREA
    RESTORE REGS 0 - 12
    RESET RETURN CODE
    RETURN
    BGNSEG FCRMAT AND PRINT A LINE
01  PUT LINE TO SYSPRINT
    ENDSSEG PRINT          PRINT ROUTINE
```

Figure 3-151. DPPXDEFL

```

DPPXDEFL-DEFINE LOCK MAIN SEGMENT
01  LOAD ADDRESS OF LOCK CONTROL BLOCK CHAIN
01  WHILE NEXT CONTROL BLOCK ADDRESS IS NON-ZERO,AND
01  UNTIL A PREVIOUSLY DEFINED CONTROL BLOCK IS FOUND FOR THIS RESOURCE
02  LOAD ADDRESS OF NEXT CONTROL BLOCK
01  ENDDO
01  IF TYPE=GET REQUEST
02  IF BLOCK NOT PREVIOUSLY DEFINED
03  GETMAIN LOCK CONTROL BLOCK STORAGE
03  INITIALIZE CONTROL BLOCK
03  CHAIN CONTROL BLOCK INTO CHAIN OF LOCK CONTROL BLOCKS
02  ENDIF
02  LOAD ADDRESS OF THIS LOCK CONTROL BLOCK
01  ELSE
02  IF TYPE=REL REQUEST
02  IF BLOCK IS PREVIOUSLY DEFINED
03  DECREMENT USE COUNT
03  IF COUNT IS LESS THAN 1
04  REMOVE LOCK CONTROL BLOCK FROM CHAIN OF LOCK CONTROL BLOCKS
04  FREE CONTROL BLOCK STORAGE
03  ENDIF
02  ENDIF
02  ELSE
03  IF TYPE=FIND REQUEST
04  IF BLOCK PREVIOUSLY DEFINED
05  LOAD ADDRESS OF THIS LOCK CONTROL BLOCK
04  ELSE
05  SET ERROR CODE
04  ENDIF
03  ENDIF
02  ENDIF
01  ENDIF
ENDSEGMENT

```


Figure 3-152. DPPXDPB

```

DPPXDPB MAIN SEGMENT * DATA PLAYBACK ROUTINE *
01  LOCK DATA PLAYBACK ROUTINE
01  GET PLAYBACK PARAMETERS
01  GETMAIN PLAYBACK BUFFER SPACE
01  MOVE PLAYBACK DCB TO WORK AREA
01  OPEN PLAYBACK DCB INPUT
01  IF PLAYBACK DCB NOT OPENED THEN
02    IF ROUTINE OFFLINE JOB THEN
03      ISSUE ABEND DUMP
02    ELSE
03      ISSUE MESSAGE 51
02    ENDIF
02    SET RETURN-CODE TO 8
01  ELSE
02    DO UNTIL REQUESTED DATA PLAYED BACK
03      GET RECORD FROM RECORDING/PLAYBACK D.S.
03      IF AN INITIALIZATION RECORD THEN
04        GET DATA RECORD FROM DATA RECORDING/PLAYBACK D.S.
04        IF DATA FALLS WITHIN SPECIFIED TIME RANGE THEN
05          MOVE DATA FROM QSAM BUFFER TO PLAYBACK BUFFER
05          IF DATA TO BE PASSED TO USER PROGRAM THEN
06            LINK TO USER PROGRAM
05          ELSE
06            LINK TO HEX DUMP ROUTINE
05          ENDIF
04        ENDIF
03      ENDIF
02    ENDIF
01  ENDF
01  FREE PLAYBACK BUFFER SPACE
01  UNLOCK DPPXDPB
ENDSEGMENT DPPXDPB

```

Figure 3-153 (1 of 2). DPPXDRC

```

DPPXDRC MAIN SEGMENT * DATA RECORDING RCUTINE *
01  GET INPUT RECCRD PARAMETERS
01  LCCK DPPXDRC
01  MOVE ADDR OF SYNAD ROUTINE TO DATA RECORDING DCB
01  IF ENABLE ALL ID FLAG CN THEN
01  SET REGISTER 15 TO ZERO
01  ESLE
02  IF ALL ID'S NOT DELETED FROM DATA RECORDING TABLE THEN
03  DO UNTIL END OF DATA RECORDING TABLE
04  IF SPECIFIED ID IN DATA RECORDING TABLE THEN
04  SET REGISTER 15 TO ZERO
04  ENDIF
03  ENDDO
02  ENDIF
01  ENDIF
01  IF ENABLE ID FLAG CN THEN
02  IF DATE IN DATA RECORD TABLE DIFFERENT FRM CURRENT DATE THEN
03  UPDATE TIME IN DATA RECCRDING TABLE
03  MOVE DATE RECORD HEADER TO QSAM CUTPUT BUFFER
03  PERFORM WRITE ROUTINE
02  ENDIF
02  MOVE DATA RECORD HEADER TO QSAM OUTPUT BUFFER
01  ENDIF
01  UNLOCK DPPXDRC
01  EXIT ROUTINE
01  DPPXDRC WRITE(OUTPUT) ROUTINE
02  IF QSAM BUFFER FULL THEN
03  SET BUFFER FULL FLAG
02  ELSE
03  SET BUFFER FLAG TO NOT FULL
02  ENDIF
02  IF DATA WILL FIT ON BUFFER THEN
03  SET HEADER FLAG TO 0
03  MOVE DATA TO QSAM CUTPUT BUFFER
03  IF QSAM BUFFER HAS LESS THAN 50 BYTES(FULL) REMAINING THEN
04  IF BUFFER NOT COMPLETELY FULL THEN
05  MOVE PAD RECORD TO QSAM OUTPUT BUFFER(ID=6)
05  ZERO DATA AREA OF PAD RECORD
04  ENDIF
04  WRITE QSAM OUTPUT BUFFER TO DATA RECORDING/PLAYBACK D.S.
03  ENDIF
02  ELSE * IF DATA WILL NOT FIT ON BUFFER THEN *
03  SET HEADER FLAG TO 1
03  MOVE PART OF DATA TO QSAM OUTPUT BUFFER
03  WRITE QSAM OUTPUT BUFFER TO DATA RECORDING/PLAYBACK DATA SET
03  DO UNTIL REMAINING BYTES OF ENTRY ARE MOVED TO DATA SET

```

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Figure 3-153 (2 of 2). DPPXDRC

```
04          MOVE SUBHEADER FLAG(2) TO QSAM OUTPUT BUFFER
04          MOVE PART OF DATA TO QSAM OUTPUT BUFFER
04          IF BUFFER HAS LASS THAN 50 BYTES(FULL) REMAINING THEN
05              IF BUFFER NOT COMPLETELY FULL THEN
06                  MOVE PAD RECORD TO QSAM OUTPUT BUFFER(ID=6)
06                  ZERO DATA AREA OF PAD RECORD
05              ENDIF
05          WRITE QSAM OUTPUT BUFFER TO DATA RECORDING/PLAYBACK D.S.
04          ENDDO
03          ENDDO
02          ENDDO
01          ENC DPPXDRC WRITE ROUTINE
DPPXDRC STAE ROUTINE
01          IF I/O ERROR,PROGRAM CHECK OR ANY ERROR IN TASK DPPXRINT THEN
02              ISSUE ERROR MESSAGE
02              DISABLE DATA RECORDING
01          ENDIF
END DPPXDRC STAE ROUTINE
ENDSEGMENT DPPXDRC
```

Figure 3-154. DPPXDRCX

```

DPPXDRCX MAIN SEGMENT * DUMMY DATA RECORDING ROUTINE *
01   SET RETURN CCDE TO 00
    ENDSEGMENT DPPXDRCX

```

Figure 3-155. DPPXIMPP

```

DPPXIMPP MAIN SEGMENT * INPUT MESSAGE PROCESSING ROUTINE *
01   BUILD TRANSLATE AND TEST TABLE
01   RETRIEVE PATCH PARAMETERS
01   MOVE INPUT MESSAGE PROCESSING PARAMETERS TO WORK AREA
01   USE GETARRAY MACRO TO FIND INPUT MESSAGE PROCESSING TABLE IN D.B.
01   MOVE IMP CODE IN PARAMETER LIST TO WORK AREA
01   STRTSRCH UNTIL IMP CODE FOUND IN IMP TABLE
02   INCREMENT IMP TABLE TO NEXT ENTRY
01   IF IMP CODE FOUND IN IMP TABLE THEN
02   IF IMP PARAMETERS WERE PASSED TO DPPXIMPP
03   BUILD PATCH PROBL TO CONTAIN SPECIFIED IMP PARAMETERS
03   DO UNTIL ALL PARAMETERS ARE PROCESSED
04   IF HEXADECIMAL DATA THEN
05   CONVERT DATA TO HEXADECIMAL FORMAT
04   ELSE
05   IF FULLWORD DATA THEN
06   CONVERT DATA TO FULLWORD FORMAT
05   ELSE * IF CHARACTER DATA *
06   CONVERT DATA TO EBIDIC FCRMAT
05   ENDIF
04   ENDIF
03   ENDDO
02   ENDIF
02   PATCH PROCESSING PROGRAM POINTED TO BY THE IMP CODE IN IMP TABLE
01   ENDIF
01   IF IMP CCDE NOT FOUND IN IMP TABLE THEN
02   ISSUE ERROR MESSAGE
01   ENDIF
01   ENDSRCH
    ENDSEGMENT DPPXIMPP

```

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Figure 3-156. DPPXIMPW

```

DPPXIMPW MAIN SEGMENT * INPUT MESSAGE WTOR ROUTINE *
01   DC WHILE SYSTEM RUNNING
02   ISSUE WTOR TO SYSTEM/370 OPERATOR
02   WAIT FOR SYSTEM/370 OPERATOR REPLY
02   IF STOP CCMAND SPECIFIED THEN
03     TERMINATE JOB STEP WITH ABEND 122
02   ENDIF
02   CALCULATE LENGTH OF OPERATOR REPLY
02   ISSUE WTO MESSAGE # INPUT MESSAGE PROCESSING COMMAND ACCEPTED 4
02   PATCH DPPXIMPP WITH 370 OPERATOR REPLY AS A PARAMETER
01   ENDDO
      ENDSEGMENT DPPXIMPW

```

Figure 3-157. DPPXKILL

```

DPPXKILL MAIN SEGMENT * CANCEL DUMP ROUTINE *
01   RETRIEVE PASSEC PARAMETERS
01   IF OPERATOR COMMENTS PASSED BY IMP CCMAND THEN
02     ISSUE MESSAGE 60 WITH OPERATOR COMMENTS
01   ENDIF
01   IF DUMP PARAMETER PASSED THEN
02     CANCEL THE SPECIAL REAL TIME OPERATING SYSTEM WITH ABEND 122
01   ELSE
02     IF NCDUMP PARAMETER PASSED THEN
03       CANCEL THE SPECIAL REAL TIME OPERATING SYSTEM WITH ABEND 222
02     ENDIF
01   ENDIF
      ENDSEGMENT DPPXKILL

```

Figure 3-158. DPPXLOCK

```

DPPXLOCK – LOCK SUBROUTINE MAIN SEGMENT
01   IF TYPE=LCKK REQUEST
02     IF RESOURCE NOT AVAILABLE
03       CONSTRUCT WAIT CONTROL BLOCK
03       CHAIN WCB ONTO LOCK CONTROL BLOCK'S CHAIN OF WCB'S
03       WAIT ON WCB'S ECB
03       SAVE CURRENT TCB ADDRESS IN LOCK CONTROL BLOCK
02     ENDIF
01   ELSE
02     IF SOMEONE ELSE WANTS THIS RESOURCE
03       POST THE WCB'S ECB
02     ENDIF
01   ENDIF
      ENDSEGMENT

```

Figure 3-159. DPPXNRTI

```

DPPXNRTI MAIN SEGMENT * DATA PLAYBACK NON-REAL TIME INITIALIZATION
01          ROUTINE *
          LOCK DPPXNRTI
          GET INPUT PARAMETERS
          ZERC OUTPUT WRK AREA
          IF START DATE = ALL THEN
01          MOVE ALL TO WORK AREA
01          IF LOAD MODULE NAME SPECIFIED THEN
02          MOVE LOAD MODULE NAME TO WORK AREA
01          ENDIF
          ELSE
01          IF START DATE IS NON-ZERC THEN
02          MOVE START DATE TO WORK AREA
01          ENDIF
01          MOVE START TIME TO WORK AREA
01          IF STOP DATE IS NON-ZERC THEN
02          MOVE STOP DATE TO WORK AREA
01          ENDIF
01          MOVE STOP TIME TO WORK AREA
01          IF LOAD MODULE NAME SPECIFIED THEN
02          MOVE LOAD MODULE NAME TO WORK AREA
01          ENDIF
01          DO UNTIL EACH ID HAS BEEN PLACED IN WORK AREA
02          MOVE ID TO WORK AREA
01          ENDDO
          ENDIF
          LINK TO DPPXCON
          UNLOCK DPPXNRTI
ENDSEGMENT DPPXNRTI

```

Figure 3-160. DPPXPCON

```

DPPXPCON MAIN SEGMENT * DATA PLAYBACK CONVERSION ROUTINE *
01  GET INPUT PARAMETERS
01  ZERC WORK AREA
01  MOVE START DATE TO WORK AREA
01  IF START DATE = ALL THEN
02      IF LOAD MODULE NAME SPECIFIED THEN
03          MOVE LOAD MODULE NAME TO WORK AREA
02      ENDIF
02  IF OFFLINE JOB THEN
03      SET OFFLINE FLAG IN WORK AREA
02  ENDIF
01  ELSE
02  CONVERT START TIME FROM EBIDIC TO BINARY INTO WORK AREA
02  MOVE STOP DATE TO WORK AREA
02  CONVERT STOP TIME FROM EBIDIC TO BINARY INTO WORK AREA
02  MOVE LOAD MODULE NAME TO WORK SPACE
02  CONVERT ID COUNT FROM EBIDIC TO BINARY INTO WORK AREA
02  IF OFFLINE JOB THEN
03      SET OFFLINE FLAG IN WORK AREA
02  ENDIF
02  DO UNTIL ALL ID'S ARE CONVERTED TO BINARY HALFWORDS
03      CONVERT ID FROM EBIDIC TO BINARY HALFWORD INTO WORK AREA
02  ENDDO
01  ENDIF
01  LINK TO CPPXDPB *DATA PLAYBACK ROUTINE *
ENDSEGMENT DPPXPCON

```

Figure 3-161. DPPXRDR

```

DPPXRDR MAIN SEGMENT * HEX DUMP ROUTINE *
01  GET ADDRESS OF DATA TO DUMP
01  MOVE PRINT DCB TO WORK AREA
01  OPEN PRINT DCB
01  IF DCB NOT OPENED THEN
02      ISSUE ABEND DUMP
01  ENDIF
01  DO UNTIL INPUT DATA HAS BEEN DUMPED
02      IF BEGINNING OF PAGE THEN
03          PRINT HEADER
02      ENDIF
02      CCNSTRUCT HEX DUMP PRINT LINE
02      PRINT CONSTRUCTED DUMP LINE
01  ENDDO
ENDSEGMENT DPPXRDR

```

Figure 3-162. DPPXRINT

```

DPPXRINT MAIN SEGMENT * DATA RECORDING INITIALIZATION ROUTINE *
01  GETINPUT PARAMETERS
01  BUILD LCK CONTROL BLOCK
01  LCK DPPXRINT
01  IF DISABLE PARAMETER SPECIFIED THEN
02      IF DATA RECORDING PREVIOUSLY ENABLED THEN
03          PLACE DPPXRINT IN KEY-0
03          ZERO DATA RECORDING TABLE FIELD(SCVTRWA) IN SCVT
03          LOAD DUMMY DATA RECORDING ROUTINE(DPPXDRCX)
03          STORE ADDRESS OF DPPXDRCX IN SCVT
03          PLACE DPPXRINT IN ORIGINAL PROBLEM PROGRAM KEY
03          CLOSE DATA RECORDING DCB
03          FREE QSAM OUTPUT BUFFERS
02      ENDIF
01  ELSE * IF ENABLE PARAMETER SPECIFIED THEN *
02      IF INITIAL DATA RECORDING INITIALIZATION THEN
03          GETMAIN SPACE FOR DATA RECORDING TABLE AND DCB
03          MOVE DATA RECORDING DCB TO GETMAIN AREA
03          OPEN DATA RECORDING DCB
03          IF DCB NOT OPENED THEN
03              ISSUE ERROR MESSAGE
03          ENDIF
03          PLACE DPPXRINT IN KEY-0
03          LOAD DATA RECORDING ROUTINE(DPPXDRC)
03          STORE ADDRESS OF DPPXDRC IN SCVT
03          STORE ADDRESS OF XCVT IN DPPXDRC CONSTANT AREA
03          STORE ADDRESS OF SCVT IN DPPXDRC CONSTANT AREA
03          STORE ADDRESS OF DATA RECORDING TABLE IN SCVT(SCVTRWA)
03          STORE ADDRESS OF DATA RECORDING TABLE IN DPPXDRC CONSTANT AREA
03          STORE ADDRESS OF TIME ARRAY IN DPPXDRC CONSTANT AREA
03          PLACE DPPXRINT IN ORIGINAL PROBLEM PROGRAM KEY
03          MOVE LOCK CONTROL BLOCK NAME TO DPPXDRC CONSTANT AREA
03          STORE ADDRESS OF LCK CONTROL BLOCK ADDRESS IN DPPXDRC
03          RETRIEVE A QSAM OUTPUT BUFFER
03          STORE ADDRESS OF OUTPUT BUFFER IN DPPXDRC CONSTANT AREA
03          MOVE COPY OF TIME ARRAY TO DATA RECORDING TABLE
02      ENDIF
02      IF ADD PARAMETER SPECIFIED THEN
03          STORE PASSED ID PARAMETERS IN DATA RECORDING TABLE
02      ELSE
03          IF DELETE PARAMETER SPECIFIED THEN
04              DELETE PASSED ID'S FROM DATA RECORDING TABLE
03          ENDIF
02      ENDIF
02      IF ALL PARAMETER SPECIFIED THEN
03          SET DATA RECORDING ID COUNT TO ENABLE ALL(255)
02      ENDIF
02      ENDIF
02      SET DATA RECORDING ID COUNT IN DATA RECORDING TABLE
01  ENDIF
ENDSEGMENT DPPXRINT

```


Figure 3-163. DPPXRPRT

```

DPPXRPRT MAIN SEGMENT * REPORT DATA OUTPUT FACILITY *
01     MOVE NAME OF PASSED OUTPUT DDNAME TO DCB
01     OPEN OUTPUT DATA SET DCB
01     IF OUTPUT DATA SET DCB NOT OPENED THEN
02         ISSUE ERROR MESSAGE * SYSTEM MESSAGE 53 *
01     ELSE
02         IF NEW PARAMETER PASSED THEN
03             IF OUTPUT DATA SET ON TAPE THEN
04                 REWIND TAPE DRIVE TO BEGINNING OF DATA SET
03             ELSE
04                 IF OUTPUT DATA SET ON DISK THEN
05                     POSITION DISK DRIVE AT BEGINNING OF DATA SET
04                 ENDIF
03             ENDIF
02         ENDIF
02     DO UNTIL ALL INPUT DATA SETS MOVED TO OUTPUT DATA SET
03         MOVE NAME OF PASSED INPUT DDNAME TO DCB
03         OPEN INPUT DATA SET DCB
03         IF INPUT DATA SET DCB NOT OPENED THEN
04             ISSUE ERROR MESSAGE * SYSTEM MESSAGE 53 *
03         ELSE
04             DO UNTIL ENTIRE INPUT DATA SET MOVED TO OUTPUT DATA SET
05                 MOVE DATA RECORD FROM INPUT DATA SET TO OUTPUT DATA SET
04             ENDDO
03             ENDIF
03         CLOSE INPUT DATA SET DCB
02     ENDDO
01     ENDIF
01     CLOSE OUTPUT DATA SET DCB
ENDSEGMENT DPPXRPRT

```

Figure 3-164. DPPXSVCP

```

DPPXSVCP—MAIN SEGMENT
    INITIALIZE WORK AREAS
    IF INPUT APARAMETERS ARE VALID
01     BUILD PARAMETER TO RETURN TO INITIAL PSW STATUS
01     CALL MODESET TO CHANGE PSW
    ENDIF
    LOAD ADDRESS OF TABLE OF NUCLEUS ADDRESSES
ENDSEGMENT

```

Figure 3-165 (1 of 10). DPPXUTIL

```

MAIN SEGMENT OF DPPXUCTL
SAVE REGS
GET SAVE/WORK AREA
CLEAR GETMAIN AREA
OPEN PRINT DCB
IF NO PARM FLD CN EXEC CARD,THEN
01  SET ASM OPTION TO 'F'
ELSE
01  VALIDITY CHECK PARM AND SET ASM OPTION
01  NOPDL
01  IF PARM=H,OR
01  IF PARM='H,NOGEN',THEN
01  ELSE
02  IF PARM='H,GEN',THEN
02  ELSE
03  IF PARM='F',OR
03  IF PARM='NOGEN',OR
03  IF PARM='F,NOGEN',THEN
03  ELSE
04  IF PARM='GEN',OR
04  IF PARM='F,GEN',THEN
04  ELSE
04  ENDIF
03  ENDIF
02  ENDIF
01  ENDIF
ENDIF
IF ASM OPTICN IS H,THEN
01  BUILD 'H' ASSEMBLER PARM LIST
ELSE
01  BUILD 'F' ASSEMBLER PARM LIST
ENDIF
SET UP LCADER PARM LIST
SET UP IEBUPDTE PARM LIST
SAVE SVC FOR ABEND PROCESSING
OPEN SYSPRINT AND SYSIN
IF SYSPRNT NT OP,THEN
01  SET RETURN CODE TO 16
01  TAKE ERROR EXIT-ALL
ENDIF OPEN PRINTDCB
PRINT OFFLINE UTILITY HEADER LINE
IF ERR IN EXEC CRD PRM FLD,THEN
01  PRINT PARM FIELD ERROR MESSAGE
ENDIF
IF SYSIN NOT OPEN
01  PRINT MISSING DD-CARD MESSAGE
01  SET RETURN CODE TC 12
01  TAKE ERROR EXIT-ALL
ENDIF OPEN INCCB

```

Figure 3-165 (2 of 10). DPPXUTIL

```

    UNTIL END OF FILE ARISES FROM SYSIN,DO
01  IF CONTROL CARD NOT SAVED,THEN
02    GET ONE CARD FROM SYSIN
01  ENDIF NOT SAVED
01  PRINT CARD IMAGE TO SYSPRINT
01  IF CARD IS NOT CONTROL CARD
02    PRINT FIRST CARD MUST BE A CONTROL CARD MSG
01  ELSE
02    IF CONTROL CARD VALID
03      PRINT CONTROL CARD VALID MESSAGE
03      OPEN SYSUT4 DD CARD FOR OUTPUT
03      IF OPEN NOT SUCC.
04        PRINT MISSING DD-CARD MSG
04        SET RETURN CODE TO 12
04        TAKE ERROR EXIT-ALL
03      ENDIF OPEN UTDCB
03      IF ',THEN IF ONLINE BUILD CTRL CARD
04        IF NOGEN ASM OPTION SELECTED,THEN
05          PUT PRINT NOGEN CARD TO SYSUT4
04        ENDIF
04        BUILD AREA DEFINITION MACRO FROM CONTROL CARD
04        PUT AREA DEFINITION MACRO TO SYSUT4
04        DO DPPXUTL2 – INPUT PROCESS CONTROL
04        BAD – ENTER HERE FROM BAD INPUT DDNAME EXIT
03      ELSE
04        DO DPPXUTL4 – IEBUPDTE INTERFACE ROUTINE
03      ENDIF DPPXUCTL
02    ELSE IF CONTROL CARD IS INVALID
03      PRINT INVALID, SKIPPING FOR NEXT CTRL CARD MSG
03      SET EODAD RETURN ADDR – NCEOFIN
03      UNTIL NEXT CTRL CARD,DO
04        FLUSH DATA CARDS
03      ENDDO FLUSH
02    ENDIF SWITCHES
01  ENDIF #/
01  NOWODIN – ENTER HERE FROM END-OF-DATA ROUTINE
ENDDO ENDOFILE
PRINT END OF UTILITY DPPXUTIL MSG
CLOSE SYSPRINT AND SYSIN DCB'S
ALL – ENTER HERE FROM ERROR EXIT
SAVE RETURN CODE
IF DATA BASE OPERATION WAS DONE,THEN
ENDIF
FREE SAVE/WORK AREA
RESTORE RETURN CODE
RESTORE REGS 0 – 12
RETURN
BGNSEG CONTROL CARD VALIDITY CHECK ROUTINE

```

Figure 3-165 (3 of 10). DPPXUTIL

```

01  FIND NONBLANK CHAR WITHIN COL 3-63
01  IF NONBLANK CHAR FOUND,THEN
02      IF ',OR  IF ONLINE BUILD CONTROL CARD,OR
02      IF ',THEN IF UPDATE CONTROL CARD,THEN
03          SAVE OPERATION
03          IF ANY OPERAND FOUND,THEN
04              UNTIL BYPASS BIT IS SET,OR
04              UNTIL ') ,DO UNTIL BLANK IS FOUND,DO
05                  IF THIS CHAR IS CCMMA,THEN
06                      INCREMENT BY 1
05                      ENDIF CCMMA
05                      IF ',OR  IF THIS CHAR IS BLANK,OR
05                      GET ADDR OF CGNT MARK
05                      IF THIS IS COLUMN 72,THEN
06                          IF ',THEN IF NO CONTMARK,THEN
07                              PRINT PARM OR CONTMARK MISSING MSG
07                              SET BYPASS SWITCH
06                          ELSE
07                              GET CONTINUATION CARD
07                              PRINT CARD IMAGE TO SYSPRINT
07                              IF ',THEN IF COL 1-15 ARE BLNK,THEN
08                                  IF ',THEN IF COL 16 IS BLANK,THEN
09                                      PRINT EXPECTED CONT NOT RECVD MSG
09                                      SET BYPASS SWITCH
08                                      ENDIF COL16 BLANK
07                                      ELSE
08                                          PRINT COL 1-15 MUST BE BLANK MSG
08                                          SET BYPASS SWITCH
07                                          ENDIF COL 1-15 BLANK
06                                          ENDIF CONTMARK
05                                          ENDIF NEXT CHAR BLANK
05                                          IF BYPASS SWITCH IS NOT SET,THEN
06                                              FIND NEXT DELIMITER
06                                              IF DELIMITR FOUND,THEN
07                                                  CALCULATE LENGTH OF ENTITY
06                                                  ELSE
07                                                      IF ',THEN IF COL72 IS BLANK,THEN
08                                                          CALCULATE LENGTH OF ENTITY
07                                                          ELSE
08                                                              PRINT CTL CARD TEXT BEYOND 71 MSG
08                                                              SET BYPASS SWITCH
07                                                              ENDIF BLANK
06                                                              ENDIF DELIMITR
05                                                              ENDIF BYPASS1
05                                                              IF BYPASS SWITCH IS NOT SET,THEN
06                                                                  IF ',THEN IF ONLINE BUILD CNTL CRD
07                                                                      IF THIS IS AREA KEYWRD

```

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Figure 3-165 (4 of 10). DPPXUTIL

```

08             IF FIRST TIME AREA KEYWORD CNTL CRD
09             CALC ADDRESS OF PARAMETER
09             CALC LENGTH OF PARAMETER
09             IF AREA LEN IS NOT ZERO,THEN
10             IF AREA=DISPDEF,OR
10             IF AREA=MSGDEF,OR
10             IF AREA=DBDEF,THEN
11             SAVE AREA NAME
11             IF AREA,NE,DBDEF,AND DR#5451
11             IF DB OPN WAS DONE,THEN DR#5451
12             TURN OFF DATA BASE FLAG DR#5451
12             LINK TO DPPXDBIN DR#5451
11             ENDIF DR#5451
10             ELSE
11             DO WPARM – WRCNG PARAMETER ROUTINE
10             ENDIF AREA PARAMETERS
09             ENDIF AREA NULL
08             ELSE
09             DO NOTFST – NOT FIRST TIME FOR KEYWORD ROUTINE
08             ENDIF AREAL
07             ELSE
08             IF INPUT KEYWRD,THEN
09             IF FIRST INPT KEYWRD ON CNTL CRD
10             CALC ADDRESS OF PARAMETER
10             CALC LENGTH OF PARAMETER
10             IF INPUT LEN IS NOT ZERO,THEN
11             IF NOT INPUT=*,THEN
12             CALC LENGTH OF DDNAME
12             DO NAMCHK CHK VALIDTY DDNME
12             IF DELIMITER WAS (,THEN
13             GET ADDRESS OF MEMBER NAME
13             GET ADDRESS OF LAST CHAR
13             CALC LENGTH OF MEMBER
13             IF NO RIGHT PAREN
14             ADJUST LENGTH
14             PRINT RIGHT PAREN MISSING MSG
13             ENDIF RIGHT PAREN
13             DC NAMCHK CHK VALIDTY MEM
12             ENDIF LEFT PAREN
11             ELSE
12             STORE DDNAME LENGTH
12             SAVE ASTERISK
11             ENDIF INPUT EQ *
10             ENDIF INPUT NULL
09             ELSE
10             DO NOTFST – NOT FIRST TIME FOR KEYWORD ROUTINE
09             ENDIF INPUTL

```

Figure 3-165 (5 of 10). DPPXUTIL

```

08         ELSE
09             IF OPTN KEYWD,THEN
10                 IF FIRST TIME
11                     CALC ADDRESS
11                     CALC LENGTH
11                     IF OPTION LEN IS NOT ZERO,THEN
12                         IF OPTICN=ADD,OR
12                         IF OPTICN=DEL,OR
12                         IF OPTICN=REPL,OR
12                         IF OPTICN=TEST,THEN
13                             SAVE PARAMETER
12                             ELSE
13                                 DO WPARM – WRCNG PARAMETER ROUTINE
12                                 ENDF OPTION PARAMETERS
11                                 ENDF OPTION NULL
10                                 ELSE
11                                 DO NOTFST – NOT FIRST TIME FOR KEYWORD RCUTINE
10                                 ENDF OPTIONL
09                                 ELSE
10                                 IF TYPE KEYWD,THEN
11                                 IF FIRST TIME
12                                 CALC ADDRESS
12                                 CALC LENGTH
12                                 IF TYPE LEN IS NOT ZERO,THEN
13                                 IF TYPE PARM LT 7 BYTES
14                                 SAVE PARAMETER
13                                 ELSE
14                                 PRINT PARM IN ERROR MSG
14                                 SET INVALID SWITCH
13                                 ENDF LENGTH LESS 7
12                                 ENDF TYPE NULL
11                                 ELSE
12                                 DO NOTFST – NOT FIRST TIME FOR KEYWORD ROUTINE
11                                 ENDF TYPEL
10                                 ELSE
11                                 DO WKEYW – WRONG KEYWORD ROUTINE
10                                 ENDF TYPE
09                                 ENDF OPTION
08                                 ENDF INPUT
07                                 ENDF AREA
06                                 ELSE IF UPDATE OPERATION
07                                 IF NEWSET KEYWD,THEN
08                                 IF FST NEWSET KEYWD ON CNTL CD
09                                 CALC ADDRESS
09                                 CALC LENGTH
09                                 DO NAMCHK – CHK VALIDTY NEWSET
08                                 ELSE
09                                 DO NOTFST – NOT FIRST TIME FOR KEYWORD ROUTINE
08                                 ENDF NEWSETL

```

Figure 3-165 (6 of 10). DPPXUTIL

```

07         ELSE
08             IF CLDST KEYWD, THEN
09                 IF FIRST TIME
10                     CALC ADDRESS
10                     CALC LENGTH
10                     DC NAMCHK - CHK VALIDTY OLDST
09             ELSE
10                 DO NOTFST - NOT FIRST TIME FOR KEYWORD ROUTINE
09             ENDIF OLDSETL
08         ELSE
09             DO WKEYW - WRONG KEYWORD ROUTINE
08         ENDIF OLDSET
07         ENDIF NEWSET
06         ENDIF DPPXUCTL
05         ENDIF BYPASS2
04         ENDDO BYPASS OR BLANK
04         IF NC SWITCH SET
05             IF ', THEN IF ONLINE BLD OPERATN, THEN
06                 IF NO INPUT WAS SPECIFIED, THEN
07                     PRINT INPUT SPEC MISSING MSG
07                     SET INVALID SWITCH
06                 ENDIF INPUTL
06                 IF NO AREA KEYWORD WAS SPECFD, THEN
07                     PRINT AREA SPEC MISSING MSG
07                     SET INVALID SWITCH
06                 ENDIF AREAL
05             ELSE IF UPDATE OPERATION, THEN
06                 IF NO NEWSET WAS SPECIFIED, THEN
07                     PRINT NEWSET SPEC MISSING MSG
07                     SET INVALID SWITCH
06                 ENDIF NEWSETL
06                 IF NO OLDSET WAS SPECIFIED, THEN
07                     PRINT OLDSET SPEC MISSING MSG
07                     SET INVALID SWITCH
06                 ENDIF CLDSETL
05             ENDIF DPPXUCTL
04         ENDIF SWITCHES
03         ELSE IF NO OPERAND FOUND, ALL BLANKS
04             PRINT NO CPERAND FOUND MSG
04             SET BYPASS SWITCH
03         ENDIF OPERAND
02         ELSE IF NO VALID OPERATION FOUND
03             PRINT INVALID OPERATION MSG
03             SET BYPASS SWITCH
02         ENDIF VALIDOP
01         ELSE IF NC OPERATION FOUND, COL 3-63 ALL BLANKS
02             PRINT NO OPERATION FOUND MSG
02             SET BYPASS SWITCH
01         ENDIF OPERATION
01         MARK CNTRFOL CARD AS PROCESSED

```

Figure 3-165 (7 of 10). DPPXUTIL

```

ENDSEG DPPXUTL1
END OF VALIDITY CHECK ROUTINE
BGNSEG DPPXUTL2 – INPUT PROCESSING CONTROL
01  IF INPUT FROM SYSIN,THEN
02      GET A(DCB) FOR READ FROM SYSIN
02      DO DPPXUTL3 – INPUT READ/WRITE
01  ELSE
02      IF INPUT FROM SEQ DATA SET,THEN
03          SET UP AND GET A(DCB) FOR SEQ INPT READ
03          OPEN REMOTE SEQ INPUT DCB
03          IF NO DD
04              PRINT MISSING DD CARD MSG
04              CLOSE SYSUT4 DCB
04              FREEPOOL SYSUT4
04              TAKE BAD INPUT EXIT – BAD
03          ENDIF
03          GET A(DCB) FOR READ FROM SEQ INPUT
03          DC DPPXUTL3 – INPUT READ/WRITE
03          CLOSE SEQ INPUT DCB
02      ELSE
03          SET UP PDS INPUT DCB
03          GET A(DCB) FOR READ
03          OPEN REMOTE PDS INPUT DCB
03          IF NO DC CRD
04              PRINT MISSING DD CARD MSG
04              CLOSE SYSUT4
04              FREEPOOL SYSUT4
04              TAKE BAD INPUT DDNAME EXIT – BAD
03          ENDIF
03          DO DPPXUTL3 – INPUT READ/WRITE
03          CLOSE PDS INPUT DCB
02      ENDIF
01  ENDIF
01  DO DPPXUTL5 – ASM/LOAD/FPP INTERFACE
ENDSEG DPPXUTL2
END OF INPUT PROCESSING CONTROL ROUTINE
BGNSEG *:DPPXUTL3 – INPUT READ/WRITE
01  SET UP EODAC RETURN ADDRESS–ENDSEG3
01  WHILE INPUT NE CNTL CRD,DO
02      GET CARD FROM INPUT DATA SET
02      IF CARD NE CONTROL CRD,THEN
03          PUT CARD TO SYSUT4
02      ENDIF
01  ENDDC
01  ENDSEG3 – ENTRY FOR END-OF-DATA
01  IF UPDATE OPERATION,THEN
02      IF AREA=OBDEF,THEN
03          PUT DBEND MACRO CALL IN OUTPUT

```


Figure 3-165 (8 of 10). DPPXUTIL

```

02     ELSE
03         IF AREA=MSGDEF
04             PUT MSGEND MACRO CALL IN OUTPUT
03         ELSE
04             PUT DISPEND MACRO CALL IN OUTPUT
03         ENDIF
02     ENDIF
02     PUT END MACRO TO SYSUT4
01     ENDIF
01     CLOSE SYSUT4
01     FREEPCOL SYSUT4
    ENDSEG DPPXUTL3
    END OF INPUT READ/WRITE SUBROUTINE
    BGNSEG DPPXUTL4 - IEBUPDTE INTERFCE
01     DO DPPXUTL3 - INPUT READ WRITE
01     MOVE OLDSET DDNAME TO PARM LIST
01     MOVE NEWSET DDNAME TO PARM LIST
01     LINK TO IEBUPDTE
    ENDSEG DPPXUTL4
    END OF IEBUPDTE INTERFACE ROUTINE
    BGNSEG DPPXUTL5 - ASM/LOADER/FPP INTERFACE
01     IF ASM 'H' SPECIFIED,THEN
02         LINK TO IEV90
01     ELSE
02         LINK TO IFOX00
01     ENDIF
01     IF DR#2056
01     ENDIF DR#2056
01     SAVE RETURN CODE
01     IF RETURN CD IS LT 8,THEN
02         LCAD HEWLOADR
02         CALL HEWLOADR
02         IF RETURN CD IS LT 8,THEN
03             SAVE RETURN CODE
03             LINK TO FINAL PHASE PROCESSOR
03             SAVE RETURN CCDE
02         ELSE
03             SAVE RETURN CCDE
03             PRINT BAD RETURN CODE FRM LOADER MSG
02         ENDIF
02     IF LOADR STORAGE NOT FREED BY FPP
03         IF * IF LENGTH IS NOT ZERO
04             FREE LOADER GOTTEN STORAGE
03         ENDIF
02     ENDIF
01     ELSE
02     PRINT BAD RETURN CODE FRM ASSEMBLER MSG
01     ENDIF

```

Figure 3-165 (9 of 10). DPPXUTIL

```

ENDSEG DPPXUTL5
END OF    ASM/LOAD/FPP INTERFACE
BGNSEG STAE EXIT ROUTINE
01  SAVE REGS
01  GET A(FIRST SAVE AREA)
01  GET A(DPPXUTIL WORKAREA)
01  IF DTA BSE CPERTA WAS DONE,THEN
02  LINK TO DPPXCBIN TO BUILD ONLINE TABLES
01  ENDIF
01  SET NO RETRY
01  RESTORE REGS 0-12
ENDSEG STAEEXIT          STAE EXIT ROUTINE
BGNSEG PRINT ROUTINE
01  FORMAT MESSAGE
01  PUT A LINE TO SYSPRINT
ENDSEG PRINT            PRINT ROUTINE
BGNSEG WRONG PARAMETER ROUTINE
01  IF PARM LEN NE ZERO,THEN
02  MOVE ENTITY TO OUTPUT LINE
01  ENDIF
01  PRINT WRONG PARAMETER MSG
01  SET INVALID SWITCH
ENDSEG WPARM            WRONG PARAMETER ROUTINE
BGNSEG NOT FIRST TIME FOR KEYWORD ROUTINE
01  IF KEYWORD LEN NE ZERO,THEN
02  MOVE KEYWORD TO OUTPUT LINE
01  ENDIF
01  PRINT MULTIPLE KEYWORD MSG
01  SET INVALID SWITCH
ENDSEG NOTFST          NOT FIRST TIME FOR KEYWORD ROUTINE
BGNSEG WRONG KEYWORD ROUTINE
01  IF KEYWORD LENGTH NE ZERO,THEN
02  MOVE KEYWORD TO OUTPUT LINE
01  ENDIF
01  PRINT WRONG KEYWORD MSG
01  SET INVALID SWITCH
ENDSEG WKEYW           WRONG KEYWORD ROUTINE
BGNSEG NAME VALIDITY CHECK ROUTINE
01  IF NAME LEN NE ZERO,THEN
02  IF LENGTH GT 8,CR
02  IF FIRST CHAR NOT ALPHA,OR
02  IF CHAR NOT WITHIN X'CO' - X'FF',OR
02  IF CHAR NOT ALPHANUMERIC,THEN
03  PRINT PARAMETER IN ERROR MSG
03  SET INVALID SWITCH

```

Figure 3-165 (10 of 10). DPPXUTIL

```

02     ELSE
03     STORE LENGTH
03     SAVE NAME
02     ENDIF ALPHA
01     ENDIF PREVENT
      ENDSEG NAMCHK           NAME VALIDITY CHECK ROUTINE
      BGNSEG SYSIN END-OF-DATA ROUTINE
01     PRINT EOF ON SYSIN MSG
01     SET EOF ON SYSIN INDICATOR
      ENDSEG EODAD   SYSIN END-OF-DATA ROUTINE
      BGNSEG INPUT END-OF-DATA ROUTINE
01     PRINT SEQ DATA SET EOF MSG
      ENDSEG SEQEODAD INPUT END-OF-DATA ROUTINE

```

Figure 3-166. DPPZSAMP

```

      DPPZSAMP MAIN SEGMENT 'SAMPLE PROGRAM'
01     PATCH DPPSAMP1
01     IF PATCH SUCCESSFUL THEN
02     ISSUE SYSTEM MESSAGE 68
01     ENDIF
01     GET ARRAY DPPZSAMP FROM DATA BASE
01     IF ARRAY RETRIEVED THEN
02     DISPLAY CONTENTS OF ARRAY VIA MESSAGE 66
02     LOG OUT ARRAY DPPZSAMP
02     IF ARRAY LOGGED THEN
03     ISSUE SYSTEM MESSAGE 68
03     LOG IN ARRAY DPPZSAMP
03     IF ARRAY LOGGED IN THEN
04     DISPLAY CONTENTS OF ARRAY VIA MESSAGE 66
04     PLACE LOGGED IN ARRAY IN DATA BASE
04     IF LOGGED IN ARRAY PLACE IN DATA BASE THEN
05     ISSUE SYSTEM MESSAGE 68
04     ENDIF
03     ENDIF
02     ENDIF
01     ENDIF
01     GET ITEM DPPSAMP2 FROM DATA BASE
01     IF ITEM RETRIEVED THEN
02     ISSUE SYSTEM MESSAGE 69
02     PLACE ITEM IN DATA BASE
02     IF ITEM DPPSAMP2 PLACED IN DATA BASE THEN
03     ISSUE SYSTEM MESSAGE 68
02     ENDIF
01     ENDIF
01     ISSUE PTIME MACRO TO CAUSE TASK DPPSAMP1 TO BE PATCHED 3 TIMES AT
02     1 SECCND INTERVALS
01     IF PTIME MACRO SUCCESSFUL THEN
02     ISSUE SYSTEM MESSAGE 68
01     ENDIF
      ENDSEGMENT DPPZSAMP

```

Figure 3-167 (1 of 2). DPTCSVC1

```

IF NO INVALID ADDRESS FOUND IN LIST
01 IF THERE ARE ANY BLKS ON CHAIN
02 IF NOT - FALL THRU
03 IF TYPE = ADD
04 IF QPOS = LAST
05 WHILE LOOP TILL LAST BLK IN CHN FOUND
05 BGNWHILE
05 ENDDO
04 ELSE
05 GET ADDR OF CHAINORG FULLWORD
05 CHAIN NEW BLK AT BEGINNING
04 ENDIF
03 ELSE
04 IF FRST BLK= RMV BLK
05 GET ADDR OF CHAINORG FULLWORD
05 POINT ORG TO BLK AFTER RMV BLK
04 ELSE
05 STRTSRCH LOOP TILL END OF CHAIN FCUND
05 EXITIF EXIT FROM SEARCH IF RMV BLK FND
06 GET PTR BLOCK FOLLOING ONE TO
06 * BE REMOVED
06 DECHAIN THE BLOCK
05 ORELSE
06 UPDATE CURRENT BLK PTR
05 BGNWHILE
05 ENDLOOP
06 INDICATE ECB PREVIOUSLY POSTED
05 ENDSRCH
04 ENDIF
03 ENDIF
02 ELSE
03 GET ORDER WORD OFFSET
03 GET ORDER WORD FOR BLK TO ADD
03 SEE IF NEW BLK TO BE FIRST
03 IF ORDER WORD LT ORDER WORD OF NXT BLK
04 POINT ORG AT NEW BLK
04 POINT NEW BLK TO REST OF CHAIN
03 ELSE
04 STRTSRCH LOOP TILL END OF CHAIN
04 EXITIF EXIT IF NEXT GT CURRENT
05 CHAIN NEW BLOCK IN CHAIN
04 ORELSE
05 UPDATE CURRENT BLK PTR
04 BGNWHILE
04 ENDLOOP
05 CHAIN NEW BLK AT END
05 ZERO NEXT PTR IN NEW BLK
04 ENDSRCH
03 ENDIF
02 ENDIF

```

Figure 3-167 (2 of 2). DPTCSVC1

```

01  ELSE
02  IF BLOCK TO BE ADDED
03  CHAIN THE NEW BLK AT BEGINNING
02  ELSE
03  SET CCND CODE=4 - BLK NOT FOUND
02  ENDIF
01  ENDIF
01  IF NO ERRORS FOUND
02  GET THE ECB ADDR
02  IF AN ECB IS TO BE POSTED
03  IF THE ECB HAS NOT ALREADY BEEN POSTEDEN
04  GET POST BR ENTRY ADDRESS
04  BRANCH TO POST TO HAVE ECB POSTD
03  ELSE
04  INDICATE ECB PREVIOUSLY POSTED
03  ENDIF
02  ENDIF
01  ENDIF
01  ENDIF

```

Figure 3-168. DPTDLMP1

```

      BGNSEG DPTDLMP1 - TCBX-LCB USER SCAN
01  WHILE MORE TCBX'S ARE CHAINED
02  GET TCBX-LCB CHAIN ORIGIN
02  WHILE MORE LCB'S ARE CHAINED
03  UNTIL ALL MODULE NAMES EXAMINED
04  IF NAME EQUAL TO LCBEPNAM
05  SET FLAG LOAD MODULE PURGE REQ
05  IF MODULE IS CURRENTLY EXECUTING
06  SET UP AN ECB FOR DPPTPMON
06  CLEAR THE ECB
06  INCREMENT ECB COUNT
05  ENDIF MODULE IS EXECUTING
05  CAUSE EXIT OF BXLE LOOP
04  ENDIF NAME EQ
03  ENDDO UNTIL BXLE
02  BGNWHILE
03  GET ADDR OF NEXT LCB IN CHAIN
02  ENDDO WHILE LCB
01  BGNWHILE
02  GET ADDR OF NEXT TCBX IN CHAIN
01  ENDDO WHILE TCBX
      ENDSEG DPTDLMP1

```

Figure 3-169. DPTDI MDP

```

BGNSEG DPTDLMP2 - TCBX-LCB PURGE SCAN
01  WHILE MORE TCBX'S ARE CHAINED
02  GET TCBX-LCB CHAIN ORIGIN
02  TURN OFF INTERNAL DELETE FLAG
02  WHILE MORE LCB'S ARE CHAINED
03  IF STIMER HAS NOT EXPIRED
04  IF PURGE REQUESTED
05  IF NOT LOADED BY THIS TASK
06  TURN OFF PURGE REQUEST FLAG
06  SET LCB UNRESOLVED
05  ELSE - IF LOADED BY THIS TASK
06  IF MODULE IN STORAGE
07  SET INTERNAL DELETE FLAG
06  ELSE
07  TURN OFF PURGE FLAG
06  ENDIF
05  ENDIF NOT LOADED BY THIS TASK
04  ENDIF NO PURGE REQ
03  ELSE - IF STIMER HAS EXPIRED
04  TURN OFF PURGE FLAG IN THE LCB
03  ENDIF STIMER EXPIRED
02  BGNWHILE
03  GET ADDR OF NEXT LCB IN CHAIN
02  ENDDO WHILE LCB
02  IF INTERNAL DELETE FLAG SET
03  CREATE AN IRB
03  SET UP AN ECB
03  CLEAR THE ECB
03  INCREMENT ECB COUNT
03  INITIALIZE IQE
03  STORE IRB ADDR INTO IQE
03  MOVE TCB ADDR INTO IQE
03  CALL STAGE 2 EXIT EFFECTOR
02  ENDIF PMONDEL
01  BGNWHILE
02  GET ADDR OF NEXT TCBX IN CHAIN
01  ENDDO WHILE TCBX
ENDSEG DPTDLMP2

```

Figure 3-173 (2 of 2). DPTDSVC1

```
05          SET TCBXNAME NOT FCUND FLAG
04          ENDSRCH
04          IF PTN=FIND WAS SPECIFIED
05              SWITCH PARTITIONS
04          ENDIF
03          ENDDO UNTIL DSVCLoop
03          IF TCBXNAME NOT FOUND FLAG SET
04              SET RC FOR TCBXNAME NOT FOUND
03          ENDIF
02          ENDIF RC NZERO
01          ENDIF NO TCBXNAME
            ENDIF RC ZERO
```

Figure 3-174 (1 of 2). DPTPMON1

```

IF DDS WAS INVOKED
01 EXEC DDS CLEANUP ROUTINE
ENDIF
WHILE WQE'S CHAINED TO TCBXCUWQ
01 TOP WQE BECOMES THE CURRENT
01 DECHAIN TOP WQE FROM TCBXCUWQ
01 EXEC WQE-DELETE SVC ROUTINE
BGNWHILE
01 GET ADDR OF TOP WQE ON TCBXCUWQ
ENDDO WHILE TCBXCUWQ NZERO
WHILE WQE'S CHAINED TO TCBXWQ
01 TOP WQE BECCMES THE CURRENT
01 DECHAIN TOP WQE FROM TCBXWQ
01 EXEC WQE-DELETE SVC ROUTINE
BGNWHILE
01 GET ADDR OF TOP WQE ON TCBXWQ
ENDDO WHILE TCBXWQ NZERO
CLEAR CURRENT WQE PCINTER
GET ADDR OF AT-TYPE DUMMY GFBE
IF DUMMY GFBE DOESN'T POINT AT ITSELF
01 FREEWA ALL AT-TYPE GETWA AREAS
ENDIF
GET TCBX-LCB CHAIN ORIGIN
WHILE MORE LCB'S ARE CHAINED TO THE TCBX
01 IF AN ASSOC LCB IS CN TMCT-LCB CHAIN
02 DECREMENT USECOUNT IN TMCT-LCB
02 IF USECCUNT BECCMES ZERC
03 SET FLAG TO CAUSE DELETE
03 CAUSE DPPTSMCN TO SCAN LCB'S FOR DELETE
02 ENDIF USECOUNT ZERO
01 ENDIF LCB CN TMCT-LCB CHAIN
BGNWHILE
01 GET NEXT LCB CN TCBX-LCB CHAIN
ENDDO
IF TCBXNAME BLANK – DEPENDENT TASK
01 GET DEPENDENT TASK CHAIN ORIGIN
ELSE – INDEPENDENT TASK
01 GET INDEPENDENT TASK CHAIN ORIGIN
ENDIF
STRTSRCH WHILE MORE TCBX'S ARE CHAINED
EXITIF THIS IS OUR TCBX
01 DECHAIN TCBX FROM ITS TCBX-CHAIN
ORELSE
01 GET NEXT TCBX ON CHAIN
ENDLOOP – TCBX WAS NOT ON CHAIN
01 ISSUE MESSAGE CPP016 TCBX NOT FOUND
ENDSRCH

```


Figure 3-174 (2 of 2). DPTPMON1

```

    DECREMENT # OF ACTIVE TCBX'S IN TMCT
    IF TMCT#FRE GT DELT#FRE AND
    IF TMCT#ACT + TMCT#FRE GT TMCT#TCB
01  * THIS TASK HAS TO TERMINATE
01  SET FLAG TO CAUSE TERMINATION
01  * DPPTETXR WILL FREE TCB AND TCBX
    ELSE
01  * LEAVE THE TASK ALIVE
01  UPDATE # OF FREE TCBX'S IN TMCT
    ENDIF
    IF THIS TASK HAS A SUBTASK
01  SET FLAG TO CAUSE TERMINATION
    ENDIF
    WHILE MORE LCB'S ARE CHAINED TO THE TCBX
01  IF
01  IF MODULE LOADED BY THIS TASK
02  DELETE THE MODULE
01  ENDIF
01  DECHAIN THE LCB
01  CB-FREE THE LCB
    BGNWHILE
01  GET NEXT LCB CN TCBX-LCB CHAIN
    ENDDO
    IF THIS TASK SHALL NOT TERMINATE
01  MAKE TCBX LOCK LIKE UNUSED
01  CHAP THE TASK DOWN TO ZERO PRY
01  CLEAR RESOURCE TABLE
01  CHAIN TCBX TO FREE CHAIN
    ENDIF

```

Figure 3-175. DPTPMON2

```

IF NO LOAD MODULE PURGE REQUESTED AND
IF NO DELETE REQUESTED
01  UNTIL ANY DPATCH DO
02    WHILE MORE WQE'S CHAINED AND
02    WHILE NO DPATCH U
03      GET LCB POINTED TO BY NEXT WQE
03      IF SAME LCB = SAME ROUTINE AS BEFORE
04        DO DPTPMON5 – PERFORM WQE-CLEANUP
04        TOP WQE BECCMES CURRENT
04        DECHAIN CURRENT WQE
04        IF CURRENT QUEUE LENGTH NOT ZERO
05          DECREMENT CURRENT QUEUE LENGTH
04        ENDIF CQL NZERO
04        IF NOT SPECIAL ID
05          IF PROBL WAS MOVED INTO WQE
06            LOAD ADDR OF PROBL IN WQE
05          ELSE
06            GET ADDR OF USER'S PROBL
05          ENDIF
05          STORE PROBL ADDR INTO TCBX
05          SET RC=0 = DON'T EXECUTE EPILOG
05          * NEXT REQUEST IS FOR SAME ROUTINE
05          RETURN
04        ENDIF SPECIAL ID
03      ELSE – DIFFERENT LCB = DIFFERENT ROUTINE
04        SET RC=4 = EXECUTE EPILOG
04        * NEXT REQUEST IS FOR DIFFERENT ROUTINE
04        RETURN
03      ENDIF SAME LCB
02    ENDDO WHILE WQE PRESENT AND NO DPATCH U
02    IF NO DPATCH OF ANY KIND
03      IF ECB ADDR WAS SPECIFIED WITH PATCH
04        POST USER'S ECB
04        CLEAR ECB ADDR FROM WQE TO
04        * PREVENT A SECOND POST OUT OF DPPTWQDL
03      ENDIF
03      SET FLAG TASK DORMANT
03      WAIT FOR NEXT PATCH, DPATCH OR REPATCH
03      TURN OFF TASK DORMANT FLAG
02    ENDIF
01  ENDDC UNTIL ANY DPATCH
ENDIF NO PURGE AND NO DELETE
SET RC=4 = EXECUTE EPILOG
* BECAUSE MODULE IS TO BE DELETED
RETURN

```

Figure 3-176 (1 of 2). DPTPMON3

```

      BGNSEG DPTPMCN3 - USER ROUTINE LOAD
01  CLEAR RETURN CODE REG
01  GET LCB PCINTED TO BY CURRENT WQE
01  IF EP NAME BLANKS AND
01  IF SPECIAL ID SPECIFIED
02      SET DELETE FLAG TO CAUSE
02      * DPPTWQDL TO FREE THE LCB
01  ELSE
02      IF LOAD MODULE PURGE REQUESTED
03          WAIT FOR DPPTDLMP
03          CLEAR THE ECB
02      ENDIF
02      IF EP OF THIS LCB NOT RESOLVED
03          GET FIRST LCB ON TMCT-LCB CHAIN
03          STRTSRCH WHILE MORE LCB'S ARE CHAINED
03          EXITIF LCB WITH SAME NAME FOUND
04          IF LOAD MODULE PURGE REQUC
05              WAIT FOR DPPTDLMP
05              CLEAR THE ECB
04          ENDIF
04          IF LCB MARKED FOR DELETE
05              TURN FLAG OFF TO SAVE IT
04          ENDIF
04          CHAIN TCBX-LCB TO TMCT-LCB
04          GET ENTRY POINT ADDR FROM TMCT-LCB
04          GET ATTRIBUTE BYTE
04          CLEAR UNRESOLVED FLAG
04          INCREMENT USECOUNT IN TMCT-LCB
03      ORElse
04          GET NEXT LCB IN TMCT-LCB CHAIN
03      ENDLOOP - EP NAME NOT FOUND ON TMCT-LCB CHAIN
04      BLDL TABLE-GET
04      CLEAR GOTTEN VIRTUAL STORAGE
04      STORE ADDR OF BLDL TBL INTO LCB
04      MOVE FFLD FIELD INTO BLDL TABLE
04      MOVE EP NAME INTO BLDL TABLE
04      ISSUE BLDL SVC
04      IF NZERO RETURN CODE PASSED BY BLDL
05          INSERT ECB CC FOR BLDL FAILED
05          SET DELETE FLAG TO CAUSE
05          * DPPTWQDL TO FREE THE LCB
05          IF MEMBER NOT FOUND
06              LOAD MSG # FOR DPP014
05          ELSE - I/C ERROR
06              LOAD MSG # FOR CPP015
05          ENDIF

```

Figure 3-176 (2 of 2). DPTPMON3

```
05         ISSUE MESSAGE
04     ELSE - BLDL WAS SUCCESSFUL
05         COPY ATTRIBUTES FROM BLDL INTO LCB
05         IF MODULE IS REENTRANT AND
05         IF DELETE WAS NOT SPECIFIED
06             SET FLAG LCB NEEDS LOAD BY SMCN
06             INDICATE LOAD REQUEST TO DPPTSMON
06             CHAIN TCBX TO SMON'S REQ CHAIN
06             POST DPPTSMON TO LOAD THE MODULE
06             WAIT UNTIL POSTED BY DPPTSMON
06             CLEAR PCSTBIT
05         ENDIF RENT AND NO DEL
05         IF LCB STILL UNRESOLVED
06             LOAD THE MODULE HERE
06             STORE EP ADDRESS INTO LCB
06             CLEAR UNRESOLVED-FLAG
05         ENDIF
04     ENDIF BLDL
04     BLDL TABLE-FREE
04     CLEAR IT'S ADDRESS FROM THE LCB
03     ENDSRCH
02     ENDIF LCB UNRESOLVED
01     ENDIF EP NAME BLANK AND SPEC ID
ENDSEG DPTPMON3
```

Figure 3-177. DPTPMON4

```

      BGNSEG DPTPMON4 – USER ROUTINE EXEC
01   IF EP NAME NOT BLANKS
02     IF ZERO RETURN CODE FROM DPTPMON3
03       IF GETWA AREA TO BE TRANSFERED
04         IF
04         ENDF
03     ENDF
03     IF NOT SPECIAL ID
04       IF PROBL WAS MOVED INTO WQE
05         LCAD ADDR OF PROBL IN WQE
04       ELSE
05         GET ADDR OF USER'S PROBL
04       ENDF
04       STORE PROBL ADDR INTO TCBX
04       GET PSW PATTERN FOR USER EXECUTION
04       LOAD ADDR FOR USER PARM INTERFACE
04       LOAD ENTRY POINT ADDR
04       STORE PMON'S REGS IN HIS SA
04       GC, EXECUTE USERS ROUTINE
04
04       GET ADDR OF PMON'S SAVEAREA
04       RELOAD PMON'S REGS FROM HIS SA
04       LOAD RETURN CODE FROM USER EXEC
04       GET SVC STATUS
03     ENDF SPECIAL ID
03     IF MODULE IS NOT REUSABLE OR
03     IF DELETE WAS SPECIFIED AND
03     IF MODULE WAS LOADED BY THIS TASK
04       SET LCB UNRESOLVED
04       CLEAR EP ADDRESS IN LCB
04       DELETE THE MODULE
03     ENDF
02   ENDF RC ZERO
01   ENDF EP NAME BLANKS
01   STORE ECB COMPLETION CODE
ENDSEG DPTPMON4

```

Figure 3-178. DPTPMON5

```

      BGNSEG DPTPMON5 – WQE-CLEANUP
01   GET ADDR OF LCB
01   IF LOAD MCDULE PURGE REQUESTED AND
01   IF ECB ADDR SUPPLIED BY DPPTDLMP
02     POST DPPTDLMP'S ECB
02     CLEAR ECB ADDR FROM LCB
01   ENDIF LCBFLMP
01   GET ADDR OF AP-TYPE DUMMY GFBE
01   IF DUMMY GFBE DOESN'T POINT AT ITSELF
02     FREEWA ALL AP-TYPE GETWA AREAS
01   ENDIF
01   EXEC WQE-DELETE SVC ROUTINE
01   RESET WQ ACTIVE FLAG
      ENDSEG DPTPMON5
  
```

FIGURE 3-178.1. DPTPMON6

```

      BGNSEG DPTPMON6 – QP/QH INTERFACE
01   IF THIS QP IS BEING HELD
02     FORCE SEARCH FOR ANOTHER QP TO SERVICE OLD QH
01   ELSE
02     UNTIL AVAILABLE WORK FOUND ON A QH OR
02     UNTIL NO MORE QH'S
03       MOVE CLEAN UP WORK QUEUES TO QP FROM QH
03       MOVE AVAILABLE WORK TO QP WORK QUEUE CHAIN
02     ENDDO
02     QH IS SEQUENTIAL THEN
03       SET SEQUENTIAL SELECTED BIT
03     ENDIF
02     IF OLD QH IS NOT THE NEW QH AND
02     IF WORK AVAILABLE ON OLD QH
03       UNTIL AVAILABLE QP IS FOUND
04         POST QP TO PROCESS OLD QH
03       ENDDO
02     ENDIF
01   ENDIF
      ENDSEG DPTPMON6
  
```

Figure 3-179 (1 of 2). DPTPSVC1

```

CLEAR RETURN CODE REGISTER
USE DPPTSMON'S TCBX
IF PROBL ADDR INVALID OR
IF PROBL LENGTH LT 4
01 SET RC FOR INVALID PROBL
ELSE
01 IF SUPL ADDR INVALID
02 SET RC FOR INVALID SUPL
01 ELSE
02 IF TCBX SPECIFIED
03 IF NO
04 IF NO
05 SET RC FOR INVALID PTN
04 ELSE
05 IF
06 SET RC FOR INVALID SUPL
05 ENDF
04 ENDF
03 ENDF
02 ENDF
02 IF
03 IF ECB OR TCBX ADDR INVALID
04 SET RC FOR INVALID SUPL
03 ELSE
04 CLEAR PSVC INTERNAL FLAGS
04 IF PTN=SLAVE REQUESTED AND
04 IF NOT RUNNING TWO-PARTN-OP
05 SET RC FOR INVALID PTN
04 ELSE
05 SET FIND-LOOP COUNTER TO 1
05 IF RUNNING TWO-PARTN-OP
06 IF PTN=FINN
07 SET INTERNAL FIND FLAG
07 SET FIND-LOOP COUNTER TO 2
06 ELSE
07 IF PTN=MASTER OR SLAVE SPEC
08 IF TARGET PARTN NE OWN PARTN
09 SET OTHER PARTN FLAG
08 ENDF
07 ENDF
06 ENDF
05 ENDF
05 IF FREE=P WAS SPECIFIED
06 USE PROBL ADDR AND LENGTH
05 ELSE
06 USE SPEC ADDR AND LENGTH
05 ENDF
05 IF TARGET IS OTHER PARTITION
06 SEE IF OTHER PTN IS STILL ACTIVE
06 IF IT'S ACTIVE
07 SWITCH TO OTHER PARTITION
07 GET ITS SCVT AND TMCT ADDR
06 ENDF
05 ENDF
05 IF NO ERRORS YET
06 IF FREE= WAS SPECIFIED
07 IF TARGET IS OTHER PTN AND
07 IF REPATCH OPTION SPEC

```

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Figure 3-179 (2 of 2). DPTPSVC1

```

08      SET RC FCR INVALID FREE
07      ELSE
08      CHECK BEGIN ADDR OF FREE AREA
08      IF LENGTH SPECIFIED
09          CHECK END ADDR OF FREE AREA
08      ENDIF
08      IF FREE AREA IS INVALID
09          SET RC FOR INVALID FREE
08      ELSE
09          IF FREE ADDR NOT ON DW BOUNDARY
09          IF AND NOT FREEWA REQUEST
10              SET RC FOR INVALID FREE
09          ELSE
10              STRTSRCH
10              EXITIF AREA TO FREE IS
10              EXITIF A GETWA AREA
11              IF
11              IF USER DID GOOD
12                  IF COULD NOT TRANSFER IT
12                  ENDIF
11              ELSE
11              ENDIF
10              ENDLLOOP
11              IF USER IS ASKING US
11              IF TO TRANSFER GETMAIN
11              ENDIF
10              ENDSRCH
09              ENDIF DW BOUNCARY
08              ENDIF FREE AREA WITHIN PARTITION
07              ENDIF OTHER PTN AND REPATCH
06              ENDIF FREE SPECIFIED
05              ENDIF
04              ENDIF SLAVE REQUESTED BUT NOT INIT
03              ENDIF ECB OR TCBX INVALID
02          ENDIF
01      ENDIF SUPL INVALID
      ENDIF PROBL INVALID

```

Figure 3-180. DPTPSVC2

```

      BGNSEG ADRCHK – ADDRESS CHECK (OWN + OTHER PTN)
01      IF INPUT NCT AN ADDR WITHIN OWN PTN
02          IF TWO-PARTN-OP INITIALIZED
03              IF INPUT NCT AN ADDR WITHIN OTHER PTN
04                  SET NCNZERO RETURN CODE
03              ENDIF
02          ELSE
03              SET NCNZERO RETURN CODE
02          ENDIF SCVTF2PT
01      ENDIF
      ENDSEG ADRCHK

```

```

      BGNSEG ADRCHK1 – ADDRESS CHECK (OWN PTN)
01      IF INPUT NCT AN ADDR WITHIN OWN PTN
02          SET NCNZERO RETURN CODE
01      ENDIF
      ENDSEG ADRCHK1

```


Figure 3-181 (1 of 3). DPTPSVC3

```

    BGNSEG DPTPSVC3 – BUILD WQE AND LCB
01   IF TASK IS BEING REMOVED (DPATCHED)
02     SET RETURN CODE DPATCH IN PROGRESS
01   ELSE
02     IF NOT QPOS=DPATCH
03       IF LIMIT QUEUE LENGTH NOT ZERO
04         IF CURRENT QUEUE LENGTH GE LIMIT
05           IF QPOS=FIRST
06             SET RC WQE LOST WITH QPOS=FIRST
05           ELSE
06             SET RC FOR WORK QUEUE FULL
05           ENDIF
04         ENDIF CQL GE LQL
03       ELSE – LIMIT QUEUE LENGTH IS ZERO
04         IF CURRENT WQ ACTIVE
05           SET RC FOR WORK QUEUE FULL
04         ELSE
05           SET CURRENT WQ ACTIVE FLAG
04         ENDIF
03       ENDIF LQL ZERO
02     ELSE – QPOS DPATCH
03       IF DPATCH QUEUE IS EMPTY (HAS 1 SLOT ONLY)
04         GET DPATCH WQ ORIGIN
03       ELSE
04         SET RC FOR DPATCH QUEUE FULL
03       ENDIF
02     ENDIF QPOS DPATCH
02     IF FREE=P WAS SPECIFIED
03       GET ADDR AND LENGTH FROM PROBL
02     ELSE
03       GET ADDR AND LENGTH FROM SUPL
02     ENDIF
02     IF RETURN CODE LOW
03       CB-GET FOR WQ-ELEMENT
03       IF CB-GET PASSED NONZERO RETURN CODE
04         SET RC FOR NO CB-GET STORAGE
03       ELSE
04         FILL IN WQE FIELDS
04         STORE FREE LENGTH AND ADDR
04         MOVE FLAGS FROM SUPL
04         MOVE USERS ECB ADDR FROM SUPL
04         MOVE USER'S ID FROM PROBL
04         IF PROBL LIST LE 8 BYTES LONG
05           MOVE PROBL LIST INTO WQE
05           SET FLAG PARMLIST IS IN WQE
04         ELSE
05           STORE PROBL ADDR INTO WQE
04         ENDIF

```

Figure 3-181 (2 of 3). DPTPSVC3

```

04      STRTSRCH WHILE MORE LCBS CHAINED
04      EXITIF EP NAME FOUND
04      ORELSE
04      ENDLOOP - NOT FOUND
05          CB-GET FOR LCB
05          IF CB-GET PASSED NONZERO RETURN CODE
06              CB-FREE THE WQ-ELEMENT
06              SET RC FOR NO CB-GET STORAGE
05          ELSE
06              CHAIN AT END OF TCBX-LCB CHAIN
06              SET LCB UNRESOLVED
06              MOVE EP NAME INTO LCB
05          ENDIF LCB GET
04      ENDSRCH LCB CHAIN
04      IF RETURN CODE LOW
05          STORE CUR OWN TCB ADDR INTO WQE
05          STORE TCBX ADDR INTO WQE
05          STORE LCB ADDR INTO WQE
05          INCREMENT TCBX-LCB REQUEST CCUNT
04      ENDIF
04      IF RETURN CODE LOW
05          IF QPOS=DPATCH
06              STORE WQE ADDR INTO TCBXDWQ
05          ELSE - NOT QPOS=DPATCH
06              WHILE MORE WQE'S ARE CHAINED
07                  KEEP ADDR OF PREVIOUS WQ
07                  KEEP ADDR OF THIS WQ
06              BGNWHILE
07                  GET ADDR OF NEXT WQE IN CHAIN
06              ENDDO
06              IF QUEUE LENGTH NOT ZERO
07                  IF CURRENT QUEUE LENGTH LT LIMIT
08                      INCREMENT CURRENT QUEUE LENGTH
08                      IF HIWATER LT CURRENT Q LENGTH
09                          STORE CURRENT AS HIWATER
08                      ENDIF
07                  ELSE - CURRENT QUEUE LENGTH NOT LESS
08                      DECHAIN THE LOST WQE
08                      PUT ECB CCPL CODE IN WQE
08                      GET ORIGIN OF CLEANUP-WQ
08                      WHILE MORE WQE'S ARE CHAINED
09                          KEEP ADDR OF THIS WQE
08                      BGNWHILE
09                          GET ADDR OF NEXT WQE IN CHAIN
08                      ENDDO
08                      CHAIN LOST WQE TO CLEANUP Q
07                  ENDIF CQL LT LQL
06              ENDIF LQL NZERO

```

Figure 3-181 (3 of 3). DPTPSVC3

```

06             IF QPOS=FIRST
07             CHAIN THIS WQE AT TOP OF QUEUE
06             ELSE – NOT QPOS FIRST
07             CHAIN THIS WQE AT BOTTOM
06             ENDIF
05             ENDIF QPOS DPATCH
05             IF CHAP REQUESTED BY DPTPSVC4
06             LOAD ECB ADDR TO POST DPPTSMON
06             LOAC ADDR OF SMON'S TCB = JOBSTEP
05             ELSE – NO CHAP REQ – TASK EXISTED ALREADY
06             LOAD ECB ADDR TO POST DPPTPMON
06             LOAC ADDR OF ASSOC PMON'S TCB
05             ENDIF
05             IF ECB NOT POSTED
06             POST ECB (DPPTSMON CR DPPTPMON)
05             ENDIF
04             ENDIF RC LOW
03             ENDIF WQ GET
02             ENDIF RC LOW
01             ENDIF DPATCH IN PROGRESS
ENDSEG DPTPSVC3
    
```

Figure 3-182 (1 of 2). DPTPSVC4

```

BGNSEG DPTPSVC4 – BUILD TCBX
01     IF PRTY REFERENCE TCBXNAME SPECIFIED
02     GET INDEPENDENT TASK CHAIN ORIGIN
02     STRTSRCH WHILE MORE TCBX'S CHAINED
02     EXITIF PRTY REFERENCE TCBXNAME FOUND
02     ORELSE
03     GET ADDR OF NEXT TCBX IN CHAIN
02     ENDLOOP – TCBXNAME NOT FOUND ON CHAIN
03     SET RC FOR PRTY TCBXNAME NOT FOUND
02     ENDSRCH
01     ELSE – NO PRTY TCBXNAME SPEC
02     LOAD TCBUSER FIELD OF CURRENT TASK
01     ENDIF
01     IF RETURN CODE LOW
02     IF PATCHOR DOESN'T HAVE A TCBX
03     GET BASE PRTY VALUE FROM TCB
02     ELSE
03     GET BASE PRTY VALUE FROM TCBX
02     ENDIF
02     GET FIRST TCBX FROM TMCTFREEQ CHAIN
02     IF THERE IS ONE
03     DECHAIN IT FROM FREECHAIN
03     RESET IT'S HIWATER QUEUE LENGTH
03     DECREMENT # OF FREE TCBX'S
    
```

Figure 3-182 (2 of 2). DPTPSVC4

```

02     ELSE - NO FREE TCBX AVAILABLE
03     CB-GET FOR TCBX
03     IF NCNZERO RETURN CODE PASSED FROM CBGET
04     SET RC FOR NO CB-GET STORAGE
03     ELSE
04     SET FLAG TCB NEEDED
04     INCREMENT HIWATER # OF TCBX'S
04     MOVE XCVT ADDR INTO TCBX
04     INITIALIZE GETWA/FREEWA ORIGINS
03     ENDIF TCBX GET
02     ENDIF TCBX CN FREECHAIN
02     IF RETURN CODE LOW
03     MCVE IN TCBXNAME
03     MCVE IN QUEUE LENGTH
03     IF SUPL IS AN UNMODIFIED REPL
04     USE ABSOLUTE PRTY FROM REPL
03     ELSE - SUPL OR MODIFIED REPL
04     CALC ABSOLUTE PRTY VALUE
03     ENDIF
03     IF REQUESTED PRTY GT LIMIT PRTY
04     USE LIMIT PRTY INSTEAD
03     ELSE
04     USE REQUESTED PRTY
03     ENDIF
03     GET TMCTSMON REQUEST CHAIN ORIGIN
03     STRTSRCH WHILE MORE TCBX'S CHAINED
03     EXITIF THAT TCBX IS ALREADY QUEUED
03     ORELSE
04     GET ADDR OF NEXT TCBX IN CHAIN
03     ENDLOCP - NCT FOUND ON CHAIN
04     CHAIN TCBX TO SMON'S REQ CHAIN
03     ENDSRCH
03     DO DPTPSVC3 - BUILD WQE AND LCB
03     IF RETURN CODE LOW
04     INCREMENT # OF ACTIVE TCBX'S
03     ELSE - DPTPSVC3 WAS NCT SUCCESSFUL
04     CLEAR TCBXNAME
04     CLEAR QUEUE LENGTH
04     CHAIN TCBX TO FREE CHAIN
04     RESET CHAP FLAG FOR ZERO PRTY
04     INCREMENT # OF FREE TCBX'S
03     ENDIF
02     ENDIF RC LOW
01     ENDIF RC LOW
ENDSEG DPTPSVC4

```

Figure 3-183. DPTPSVC5

```

        BGNSEG  DPTPSVC5 - DETERMINE IF OTHER PTN IS STILL ACTIVE
01     LOAD  OTHER PTN'S  TCB ADDRESS FROM SCVT
01     IF    TCB ADDRESS IS ZERC OR
01     IF    OTHER TCB IS ABENDING
02     SET  ERROR RETURN CODE
01     ELSE
02     IF    IT'S NCT JOB STEP
03     SET  ERROR RETURN CODE
03     TURN OFF TWO PTN FLAGS
02     ENDIF
01     ENCIF
        ENDSEG  DPTPSVC5
    
```

Figure 3-184. DPTSMON1

```

        IF LCAD REQUEST FLAG SET
01     GET  TCBX-LCB CHAIN ORIGIN
01     STRTSRCH WHILE MORE LCB'S ON TCBX CHAIN
01     EXITIF LCB WITH LCAD REQUEST FOUND
02     GET  TMCT-LCB CHAIN ORIGIN
02     STRTSRCH WHILE MORE LCB'S ON CHAIN
02     EXITIF LCB WITH SAME NAME
03     STORE TMCT-LCB ADDR INTO TCBX-LCB
03     COPY EP ADDR FROM TMCT-LCB TO TCBX-LCB
03     COPY ATTRIBUTE BYTE
03     CLEAR FLAGS
03     INCRMENT USECOUNT IN TMCT-LCB
02     ORELSE
03     GET  NEXT LCB CN TMCT-LCB CHAIN
02     ENDLOOP - NCT FOUND ON TMCT-LCB CHAIN
03     CB-GET FOR LCB
03     IF  CB-GET RETURNED ZERO RETURN CODE
04     STORE TMCT-LCB ADDR INTO TCBX-LCB
04     USE BLDL-LIST GOTTEN BY DPPTPMON
04     LOAD THE MODULE
04     STORE EP-ADDRESS INTO TCBX-LCB
04     CLEAR FLAGS FROM TCBX-LCB
04     CHAIN NEW LCB TO TMCT-LCB CHAIN
04     SET FLAG LCB CN TMCT CHAIN
04     COPY EP ADDR + NAME INTO TMCT-LCB
04     COPY ATTRIBUTES INTO TMCT-LCB
04     INCREMENT USECOUNT IN TMCT-LCB
03     ENDIF CBGET ZERO RETCODE
02     ENDSRCH TMCT-LCB CHAIN
01     ORELSE
02     GET  NEXT LCB CN TCBX-LCB CHAIN
01     ENDLOOP - NO LCAD REQUEST FOUND ON TCBX-LCB CHAIN
02     ISSUE MESSAGE DPP017 - NO LCAD REQ FOUND
01     ENDSRCH TCBX-LCB CHAIN
01     CLEAR LOAD REQUEST FLAG FROM THE TCBX
01     POST DPPTPMON TO RESUME PROCESSING
        ENDIF LCAD REQ
    
```

Figure 3-185. DPTWSVC1

```

DPTWSVC1 - INCLUDED SEGMENT - GETWA BLOCK GET ROUTINE
GET CURRENT # FREE BLOCKS
IF THERE ARE BLOCKS AVAILABLE
01  FIND A GFCB WITH BLOCKS AVAILABLE
01  TURN OFF GFCB'S ALL BLKS FREE FLG
01  DECREMENT THE GFCB'S FREE COUNT
01  GET ADDR CF FREE GFBE
01  ALLOCATE GFBE AND TAKE IT OFF THE FREE CHAIN
01  UPDATE FREELIST PCINTER
01  ALLOCATE THE GFBE
01  CHAIN THE ALLOCATED GFBE TO THE PROPER CHAIN - AT,AP,OR PC
ELSE
01  PASS A NEGATIVE RETURN CODE
01  GET TYPE AND LENGTH CODES IN HI-ORD BYTE REG 1
ENDIF
    
```

Figure 3-186. DPTWSVC3

```

DPTWSVC3 - INCLUDED SEGMENT - BRANCH ENTRY ROUTINE
WHILE NEXT PCINTER IS ZERO - DO
01  GET ASSOCIATED GFMB'S ID
01  ID X GFMBLNTH = GFMB OFFSET
01  CALC ADDR OF ASSOCIATED GFMB
01  GET ASSOCIATED GFCB ADDR
01  LOCATE THE GFCB TO WHICH THIS GFBE BELONGS
01  INCREMENT THE GFCB FREE CCUNT
01  IF NOT INITIAL ALLOCATION
02      IF ALL BLOCKS IN THIS GFCB ARE FREE
03          TURN ON THE ALL FREE FLAG
03          IF GFCB IS NOT LAST ON THE CHAIN
04              MOVE THE GFCB TO THE END OF THE GFMB CHAIN
03          ENDIF
02      ENDIF
01  ENDIF
01  TURN OFF ALLOCATED BIT
01  GET PTR TO NEXT GFBE ON CHAIN
01  GET PTR TO FIRST FREE GFBE
01  CLEAR HI-ORDER BYTE (ALLOCBIT)
01  RETURN CURRENT GFBE TO FREE CHN
01  COMPLETE FREE CHAIN
01  GET FREE CCUNT AND
01  INCREMENT IT AND
01  RESTORE THE INCREMENTED COUNT
ENDDO
RETURN
    
```

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Figure 3-187. DPXDBIN1

```
DPXDBIN1-INCLUDED SEGMENT          OBTAIN CORE FOR INIT DATA
01  OPEN DATA BASE DCB (PARTITIONED)
01  UNTIL ALL MEMBERS HAVE BEEN PROCESSED
02    CCUNT THE NUMBER OF CA RESIDENT ARRAYS
02    COUNT THE NUMBER OF LOG ARRAYS
01  ENDDO
01  USE ARRAY ID OF LAST MEMBER AS THE TOTAL NUMBER OF ARRAYS
01  GETMAIN FOR CONTRCL BLOCK CORE BASED ON NUMBER OF ARRAYS, LOG ARRAYS,
    *      CA RESIDENT ARRAYS
    ENDSEGMENT DPXDBIN1
```

Figure 3-188. DPXDBIN2

```
DPXDBIN2-INCLUDED SEGMENT          BUILD CONTROL BLOCKS
01  UNTIL ALL MEMBERS HAVE BEEN PROCESSED
02    BUILD DUMMY ALT'S FOR ALL NUMBERED ARRAYS THAT WERE SKIPPED
02    BUILD PRIMARY ALT FROM DIRECTORY ENTRY
02    BUILD SECONCARY ALT FROM DIRECTORY ENTRY
02    IF IT'S NOT A DUMMY ARRAY
03      IF IT'S CA RESIDENT ARRAY
04        READ IN FIRST DATA RECORD
04        IF DCB HAS NOT BEEN BUILT FOR THIS DDNAME
05          BUILD DCB
04        ENDIF
03      ELSE
04        IF IT'S A LOGGED ARRAY
05          READ IN FIRST DATA RECORD
05          BUILD LCG CONTROL BLOCK
04        ENDIF
03      ENDIF
02    ENDIF
01  ENDDO
01  BUILD DCB FOR DATA BASE INITIALIZATION DATA SET
01  BUILD DCB FOR COMPOSITE ITEMS DATA SET
    ENDSEGMENT DPXDBIN2
```

Figure 3-189. DPXDBIN3

```

DPXDBTN3-SORT VS RESIDENT ARRAY DATA ADDRESSES
01  UNTIL EACH USE CCODE HAS BEEN PROCESSED
02  GETMAIN  A SORT TABLE FOR THIS USE CODE
01  ENDDO
01  UNTIL ALL VS RESIDENT ARRAYS WHICH REQUEST PAGE BOUNDARIES ARE
*      PROCESSED
01  FIND SORT TABLE FOR THIS ARRAY'S USE CODE
01  FIND NEXT AVAILABLE SLOT
01  SAVE ARRAY ID IN SLOT
01  SAVE THE RELATIVE PAGE NUMBER FOR THIS USE CODE IN SLOT
01  SAVE ARRAY SIZE IN THE PALT DATA FIELD
01  SAVE THE NUMBER OF BYTES LEFT IN THE PAGE AT THE END OF THIS ARRAY
ENDDC
    UNTIL ALL VS RESIDENT ARRAYS WHICH DO NOT REQUEST PAGE BOUNDARIES
*      ARE PROCESSED
01  FIND NEXT AVAILABLE SLOT
01  SAVE ARRAY ID IN SLOT
01  SAVE THE ARRAY SIZE IN THE PALT DATA FIELD
01  WHILE ANY PREVIOUSLY USED SLOTS HAVE NOT BEEN EXAMINED OR
01  UNTIL THIS ARRAY'S DATA WILL FIT INTO A PREVIOUSLY USED PAGE
02  GET NEXT SLOT
01  ENDDO
01  IF NO FIT WAS FOUND AND
01  IF MINIMUM BOUNDARY REQUESTED
02  SAVE THE RELATIVE PAGE NUMBER FOR THIS USE CODE IN THE SLOT
01  ENDIF
01  RESET NC.OF BYTES LEFTOVER IN THIS PAGE
01  INCREMENT THE COUNT OF ARRAYS FOR THIS PAGE
01  SAVE COUNT OF ARRAYS IN SLOT
ENDDC
    UNTIL EACH USE CODE SORT TABLE HAS BEEN PROCESSED
01  SORT THE SORT TABLE BASED ON RELATIVE PAGE NUMBER AND COUNT NUMBER
*      USING A MERGE EXCHANGE TECHNIQUE
01  ENDDO
01  UNTIL EACH USE CODE SORT TABLE HAS BEEN PROCESSED
02  UNTIL EACH SLOT IN THE SORT TABLE HAS BEEN PROCESSED
03  IF PAGE BOUNCARY NEEDED
04  RCUND RELATIVE DATA ADDRESS TO NEXT PAGE BOUNDARY
03  ENDIF
03  SAVE RELATIVE DATA ADDRESS IN PACT DATA FIELD
03  INCREMENT RELATIVE DATA ADDRESS BY SIZE OF THIS ARRAY
02  ENDDC
01  ENDDO
ENDSEGMENT

```


Figure 3-190. DPXDBIN4

```
DPXDBIN4--INCLUDED SEGMENT          WRITE @INIT ITEM AND DATA RECORDS
01  WRITE ITEM RECORD
01  UNTIL ALL DATA RECORDS HAVE BEEN WRITTEN
02  WRITE DATA RECORD
01  ENDDO
01  STOW @INIT DIRECTORY ENTRY
01  CLOS DATA BASE DCB
    ENDSEGMENT DPXDBIN4
```

Figure 3-191. DPXDBIN6

```
DPXDBIN6--INCLUDED SEGMENT          READ DIRECTORY BLOCKS
01  OPEN DATA BASE DCB (SEQUENTIAL)
01  UNTIL ALL DIRECTORY BLOCKS HAVE BEEN READ IN
02  GETMAIN FOR DIRECTORY BLOCK
02  READ IN DIRECTORY BLOCK
01  ENDDO
01  CLOSE DATA BASE DCB
    ENDSEGMENT DPXDBIN6
```

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Appendix A. DIRECTORY

This appendix contains cross-references of the Special Real Time Operating System to the following:

- CSECT Names/Source Members
- Module Names/HIPO-PDL Charts
- Macro Names/Module Names
- Operator Command/Module Name
- Module Name/Functional Area

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CSECT NAMES/SOURCE MEMBERS

This subsection contains a cross-reference of Special Real Time Operating System CSECT names and source members. The CSECTS (Load Modules) are named according to the following standards. The first three characters are either DOM or DPP as defined by IBM product code standards. Those CSECTS that begin with DOM are associated with the failover/restart function. Those CSECTS that begin with DPP utilize the fourth character to denote the section of the system where they belong, as follows:

DPP - First three characters

Fourth character

- C - Time Management
- D - Online Data Base
- F - FORTRAN Interface Routines
- I - Initialization Routines
- M - Message Handler
- P - PL/I Interface Routines
- S - Duplicate Data Set Support
- T - Task Management
- U - Offline Programs
- X - Miscellaneous
- Z - Test and Diagnostic Program

The remaining four characters are intended to have meaning to identify the function of the CSECT.

The copied segments follow a similar naming convention in most cases. The difference is that one "P" is omitted from the CSECT name and a numeric digit is added. For example, DPCTIME1 and DPCTIME2 are copied segments that are a part of DPPCTIME.

The exception to the above convention is the CSECT IEAXYZ5. This CSECT is included as a part of the OS/VS1 fixed nucleus and, as such, must conform to the requirements of OS/VS1.

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CSECT NAME	MAIN SEGMENT	COPIED SEGMENT	
DOMICEXT	DOMICEXT		SUBSTITUTE EXTERNAL FLIH
IEAXYZ5	DOMICEXT		ALTERNATE NAME FOR ABOVE MODULE
DOMIRBT	DOMIRBT		FAILOVER/RESTART BOOTSTRAP
		DOMIRSI0	STAND ALONE I/O ROUTINE
DUMIRCMN	DUMIRCMN		CONTINUOUS MONITOR
DOMIRCPY	DOMIRCPY		COPY A FAILOVER/RESTART DATA SET
DOMIRFLV	DOMIRFLV		LOAD 1 F/R SVC
DOMIRFL2	DOMIRFL2		LOAD 2 F/R SVC
DOMIRINT	DOMIRINT		F/R-EXTERNAL INTERRUPT INIT.
DOMIRNIP	DOMIRNIP		RE-NIP
		DOMIRSI0	STAND ALONE I/O ROUTINE
DOMIRPRB	DOMIRPRB		PROBE
DOMIRWT	DOMIRWT		FAILOVER/RESTART WRITE
		DOMIRSI0	STAND ALONE I/O ROUTINE
			THE FOLLOWING 3 MODULES ARE NAMED AT
			SYSGEN TIME ACCORDING TO NUMBERS SUPPLIED
***	DUMISVC1		TYPE 1 SVC PREFIX HANDLER
***	DUMISVC2		TYPE 2 SVC PREFIX HANDLER
***	DUMISVC4		TYPE 4 SVC PREFIX HANDLER
DUMXLIS1	DUMXLIS1		PREPARE IEHLIST INPUT
DUMXSTG1	DUMXSTG1		STAGE 1 OF SYSGEN UTILITY
		MXSTG101	
		MXSTG102	
		MXSTG103	
		MXSTG104	
		MXSTG105	
DPPCALCF	DPPCALCF		CALCULATE CORRECTION FACTOR
		DPCALCF1	OBTAIN BASE TIME
DPPCPTIM	DPPCPTIM		PTIME MONITER ROUTINE
DPPCTIME	DPPCTIME		TIME UPDATE ROUTINE
		DPCTIME1	PAST MIDNIGHT TIME CORRECTION
		DPCTIME2	TIME ERROR ROUTINE
DPPCTSV0	DPPCTSV0		PTIME TYPE 2 SVC
		DPCTSV01	RET OPTION
		DPCTSV02	ADD OPTION
		DPCTSV03	MOD OPTION
		DPCTSV04	DELETE OPTION
DPPCUPCF	DPPCUPCF		UPDATE CORRECTION FACTOR
		DPCUPCF1	UPDATE CORRECTION FACTOR
		DPCUPCF2	UPDATE TIME
		DPCUPCF3	UPDATE DATE
		DPCUPCF4	UPDATE PTQF S
DPPDARAY	DPPDARAY		GET PUTARAY PROCESSOR
DPPDBL0K	DPPDBL0K		GET PUT BLOCK SUBROUTINE
DPPDBSIF	DPPDBSIF		TWO PARTITION INTERFACE FOR DATA BASE(M)
DPPDFREQ	DPPDFREQ		CYCLIC LOGGING ROUTINE
DPPDGETL	DPPDGETL		GETLOG ROUTINE

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CSECT NAME	MAIN SEGMENT	COPIED SEGMENT	
DPPDITEM	DPPDITEM		GET PUTITEM PROCESSOR
DPPDPUTL	DPPDPUTL		PUTLOG ROUTINE
DPPDRIFE	DPPDRIFE		DUMMY INIT.TIME SETTER
DPPDRIFT	DPPDRIFT		TIME DRIFT CORRECTION
DPPDSUB2	DPPDSUB2		SLAVE PARTITION INTERFACE ROUTINE
DPPDUMPL	DPPDUMPL		DUMPLUG ROUTINE
DPPDUPDL	DPPDUPDL		LOGGING REFRESH ROUTINE
DPPDLWKST	DPPDLWRST		DATA BASE OPEN/CLOSE ON WRITE/RESTART
DPPFAUNC	DPPFAUNC		FORTRAN SUBROUTINE FOR COPY ADDR BIT SET
DPPFIXFK	DPPFIXFK		PAGE FIX/FREE HANDLER
DPPIDEAS	DPPIDEAS		DATA BASE INITIALIZATION
		DPIDEAS1	READ DB TABLES INTO VS STORAGE
		DPIDEAS2	INITIALIZE DB TABLES
		DPIDBAS3	READ VS RESIDENT ARRAYS INTO STORAGE
		DPIDBAS6	INITIALIZATION FOR SLAVE PARTITION
DPPIIRE	DPPIIRE		SCHEDULE DB OPEN/CLOSE ON WRITE/RESTART
DPPILUCN	DPPILUCN		LOGGING INITIALIZATION
DPPINIT	DPPINIT		INITIALIZATION TASK MANAGEMENT
		DPINIT1	CREATE TMCT INITIALIZE GETWA
		DPINIT2	INITIALIZE CBGET
		DPINIT3	CREATE ADVANCE TCPS
		DPINIT5	SYNCHRONIZE FOR TWO PARTITION
DPPINITO	DPPINITO		INITIALIZATION CARD READ ROUTINE
		DPINITO1	PARAM KEYWORD PROCESSOR
		DPINITO2	PATCH CARD PROCESSOR
		DPINITO3	CONTINUATION CARD PROCESSOR
		DPINITO4	CONTROL CARD PROCESSOR
		DPINITO5	BUILD WAIT LIST ROUTINE
		DPINITO6	ROUTINE TO HANDLE PLANKS IN PARAM
		DPINITO8	CONTROL BLOCK BUILD AND CHAIN
		DPINITO9	ERROR MESSAGE WRITER
		DPINITCA	CP/LH STAEX CARD PROCESSOR
DPPINITI	DPPINITI		INITIALIZATION SUBSYSTEM PATCHOR
		DPINIT11	ERROR MESSAGE ROUTINE
		DPINIT12	PROBE INTERFACE
		DPINIT13	CONTINUOUS MONITOR INTERFACE
		DPINIT14	PROBL/TIME IRB TO SUPPRESS TIME INTERRUPTS
DPPIPFIX	DPPIPFIX		PAGE FIX ROUTINE
DPPIPFRE	DPPIPFRE		PAGE FREE UNFIX ROUTINE
DPPISTAE	DPPISTAE		JOB STEP TASK STAE ROUTINE
DPPITIMI	DPPITIMI		TIME INITIALIZATION
		DPITIMI1	INITIALIZE TIME IN TIME AFFAY
DPPMINIT	DPPMINIT		MSG HANDLER INITIALIZATION
DPPMSG	DPPMSG		SYSTEM MESSAGE FORMATTER
DPPMSGV	DPPMSGV		SYSTEM MESSAGE ROUTING CODE CHANGE
DPPMSGI	DPPMSGI		SYSTEM MESSAGE OUTPUT ROUTINE
DPPARM	DPPARM		PL/I INTERFACE ROUTINE
DPPPIF	DPPPIF		PL/I INTERFACE ROUTINE
DPPSAMP1	DPPSAMP1		SAMPLE PROGRAM-PATCH ROUTINE
DPPSASOC	DPPSASOC		DDS ASYNCHRONIS OPEN OR CLOSE
		DDSDSECT	DSECT OF DDS CONTROL AREA

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CSECT NAME	MAIN SEGMENT	COFIELD SEGMENT	
LPPSEFST	DPPSBFST		BLDL FIND TYPE D STOW FOR A DDS
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSBF1	DPPSBF1		BLDL FIND TYPE D FOR A DDS
		DDSDSECT	DSECT OF DDS CONTROL AREA
LPPSCHCK	DPPSCHCK		DDS CHECK MODULE
		DDSDSECT	DSECT OF DDS CONTROL AREA
LPPSCHK2	DPPSCHK2		CHECK A DDSDECB INTERNAL
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSCHK3	DPPSCHK3		SYNAD ROUTINE FOR DDS CHECK
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSCHK4	DPPSCHK4		CHECK A BACKUP DECB
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSCHPR	DPPSCHPR		SET A PRIMARY DECB AND A BACKUP DECB
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSCLUP	DPPSCLUP		DDS CLEAN UP ROUTINE
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSCL1	DPPSCL1		CLOSE A DDS
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSCMPK	DPPSCMPK		COMPARE FOR DDS
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSCP2B	DPPSCP2B		COPY A DDS PRIMARY TO BACKUP
DPPSCKEK	DPPSCKEK		CREATE A DDS BACKUP
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSCT2T	DPPSCT2T		COPY TRACK TO TRACK
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSDDSX	DPPSDDSX		SEARCH FOR AN IOA FROM A GIVEN UDCB
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSINIT	DPPSINIT		INITIALIZE THE DDS SYSTEM
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSIN12	DPPSIN12		PROCESS THE CTLIN STREAM
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSIN13	DPPSIN13		VALIDATE EACH DDS DECLARATION WFT JCL
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSIN14	DPPSIN14		ALLOCATE AND INITIALIZE PERMANENT DDSCTLA
		DDSDSECT	DSECT OF DDS CONTROL AREA
		DDSDSECT	COPY CODE FOR NOTE POINT BRANCH
DPPSIN15	DPPSIN15		DEFORMAT THE CTLIN CARD
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSIN16	DPPSIN16		DEFINE LOCKS FOR EACH CTLA
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSLUCK	DPPSLUCK		LOCK A DDS
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSMG1	DPPSMG1		DDS INPUT MESSAGE PROCESSOR
		DDSDSECT	DSECT OF DDS CONTROL AREA
DPPSMG0	DPPSMG0		DDS MESSAGE OUTPUT PROCESSOR
DPPSNUTE	DPPSNUTE		PERFORM NOTE ON A DDS
		DDSDSECT	DSECT OF DDS CONTROL AREA

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CSECT NAME	MAIN SEGMENT	COPIED SEGMENT	
DPPSNTPT	DPPSNTPT		BRANCH CODE FOR NOTE POINT
		DDSNTPT	COPY CODE FOR NOTE POINT BRANCH
DPPSOPCL	DPPSOPCL		OPEN CLOSE HALF OF A DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSOP1	DPPSOP1		OPEN A DDSDECB
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSOP2	DPPSOP2		OPEN A DECLARED DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSPNTF	DPPSPNTF		PERFORM POINT FIND TYPE C ON A DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSKCIO	DPPSKCIO		RECREATE I D FOR A DDS HALF
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSRDWT	DPPSRDWT		READ WRITE MODULE FOR DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSRDW2	DPPSRDW2		ACTUAL READ WRITE FOR A DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSRLSE	DPPSRLSE		RELEASE A DDSDECB
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSRSRV	DPPSRSKV		RESERVE A DDSDECB
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSRSTR	DPPSRSTR		DDS FAILOVER/RESTART
DPPSKTCP	DPPSRTCP		DDS REAL TIME COPY
DPPSSHAR	DPPSSHAR		SHARE A DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSRKCH	DPPSRKCH		SEARCH A FIXED LENGTH TABLE FOR AN ENTRY WHO
DPPSST1	DPPSST1		STOW FOR A DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSSWCH	DPPSSWCH		SWITCH PRIMARY TO BACKUP FOR A DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSTBOS	DPPSTBOS		TAKE A BACKUP OUT OF SERVICE
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSUNLK	DPPSUNLK		UNLOCK A DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSUNSH	DPPSUNSH		UNSHARE A DDS
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPSWRST	DPPSWRST		DDS WRITE STATUS
DPPSXTCB	DPPSXTCB		LOCATE ALLOCATE A DDSXTCBC FOR AN INPUT TASK
		DDSUSECT	DSECT OF DDS CONTROL AREA
DPPTCBGT	DPPTCEGT		CEGET TYPE 1 SVC ROUTINE
DPPTCSVC	DPPTCSVC		CHAIN TYPE 1 SVC ROUTINE VALIDITY
		DPTCSVC1	CHAIN FUNCTION
DPPTDLMP	DPPTDLMP		LOAD MODULE PURGE REENTRANT
		DPPTDLMP1	TCBX LCB USE SCAN
		DPTDLMP2	TCBX LCB PURGE SCAN
		DPTDLMP3	TCBX POST SCAN
		DPTDLMP4	STIMER EXIT RTN
		DPTDLMP5	ASYNQ DELETE RTN
DPPTDSVC	DPPTDSVC		DPATCH SVC RTN TYP 1 SVC PTN
		DPTDEBUG	DEBUG AID
		DPTDSVC1	VALIDITY CHECK
		DPTTECBO	ECB CC DEFINITIONS
		DPTPSVC2	ADDRESS CHECK

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CSECT NAME	MAIN SEGMENT	COPIED SEGMENT	
DPPTETXR	DPPTETXR	DPPTETXR	END OF TASK EXIT REENTRANT
	DPPTETXM	DPPTETXM	WTO ETXRMSG
		DPTECBCC	ECB CC DEFINITIONS
DPPTGFWF	DPPTGFWF		GETWA/FREEWA BRNCH ENTRY SUBROUTINE
DPPTIMPS	DPPTIMPS		STAE-IMP COMMAND PROCESSING
DPPTPMON	DPPTPMON	DPPTPMON	PATCH MONITOR REENTRANT
		DPTECBCC	ECB CC DEFINITIONS
		DPTPMON1	TCBX CLEANUP
		DPTPMON2	HI LVL LANG ENTRY
		DPTPMON3	USER ROUTINE LOAD
		DPTPMON4	USER ROUTINE EXEC
		DPTPMON5	WQE CLEANUP
		DPTPMON6	QP/WH INTERFACE
DPPTPSVC	DPPTPSVC	DPPTPSVC	PATCH SVC RTN TYP 1 SVC RTN
		DPTDEBUG	DEBUG AID
		DPTECBCC	ECB CC DEFINITIONS
		DPTPSVC1	VALIDITY CHECK
		DPTPSVC2	ADDRESS CHECK
		DPTPSVC3	BUILD WQE LCB
		DPTPSVC4	BUILD TCBX
		DPTPSVC5	TEST OTHER PARTITION TO SEE IF ITS ACTIVE
DPPTPWQE	DPPTPWQE		PURGE WORK QUEUE
DPPTQIMP	DPPTQIMP		IMP QS COMMAND PROCESSOR
DPPTRGWA	DPPTRGWA		TRANSFER GETWA AREA
DPPTRSVC	DPPTRSVC	DPPTRSVC	REPATCH SVC RTN TYP 2 SVC RTN
		DPTDEBUG	DEBUG AID
		DPTECBCC	ECB CC DEFINITIONS
		DPTPSVC2	ADDRESS CHECK
DPPTSMDN	DPPTSMDN	DPPTSMDN	SYSTEM MONITOR REENTRANT
		DPTECBCC	ECB CC DEFINITIONS
		DPTSMDN1	LOAD RENT MODULES
DPPTSTAE	DPPTSTAE		STAE-EXIT ROUTINE FOR STAE/IMP COMMAND
DPPTWQDL	DPPTWQDL	DPPTWQDL	WQE DELETE RTN TYP 2 SVC RTN
		DPTDEBUG	DEBUG AID
		DPTECBCC	ECB CC DEFINITIONS
DPPTWSVC	DPPTWSVC		GETWA FREEWA TYPE 1 SVC ROUTINE
		DPTWSVC1	GETWA ROUTINE
		DPTWSVC3	BRANCH ENTRY ROUTINE
DPPUMSG	DPPUMSG		DEFINE MESSAGE
		DPPUMSG1	DELETES MESSAGES
		DPPUMSG2	ADDS,TESTS,REPLACES MESSAGES
DPPXDBAS	DPPXDBAS		DATA BASE FINAL PHASE PROCESSOR
			FIRST LOAD
DPPXDBAT	DPPXDBAT		DATA BASE FINAL PHASE PROCESSOR
			SECOND LOAD
DPPXDBCP	DPPXDBCP		DATA BASE BDAM DATA SET COMPRESS
DPPXDBDA	DPPXDBDA		DATA BASE FINAL PHASE PROCESSOR
			SUPPORT ROUTINE TO WRITE DATA TO
			DATA BASE BDAM DATA SETS
DPPXDBIN	DPPXDBIN		OFFLINE DATA BASE TABLE CONSTRUCT
		DPXDBIN1	OBTAIN INFORMATION FOR DB TABLES
		DPXDBIN2	INITIALIZE DB TABLES
		DPXDBIN3	SORT VS RESIDENT ARRAYS BY USE CODE
		DPXDBIN4	WRITE OUT DB TABLES
		DPXDBIN6	READ PDS DIRECTORY FOR DB
DPPXDBLG	DPPXDBLG		DATA BASE FINAL PHASE PROCESSOR
			SUPPORT ROUTINE TO CALCULATE
			LOGGING ARRAY BLOCK COUNT AND
			BLOCK SIZE

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CSECT NAME	MAIN SEGMENT	COPIED SEGMENT	
DPPXDEFL	DPPXDEFL		DEFINE LOCK CONTROL BLOCKS
DPPXDPB	DPPXDPB		DATA RECORDING PLAYBACK
DPPXDRC	DPPXDRC		DATA RECORDING COLLECTION ROUTINE
DPPXDRCX	DPPXDRCX		DUMMY DATA RECORDING COLLECTION
DPPXIMPP	DPPXIMPP		INPUT MESSAGE PROCESSOR
DPPXIMPW	DPPXIMPW		INPUT MESSAGE PROCESSOR WTOR ROUTINE
DPPXKILL	DPPXKILL		ORDERLY TERMINATION ROUTINE
DPPXLOCK	DPPXLOCK		LOCK ROUTINE
DPPXNRTI	DPPXNRTI		DATA PLAYBACK OFFLINE ENTRY ROUTINE
DPPXPCUN	DPPXPCUN		PLAYBACK REQUEST INTERPRETER
DPPXRDR	DPPXRDR		DATA PLAYBACK PRINT ROUTINE
DPPXRINT	DPPXRINT		DATA RECORDING INITIALIZATION
DPPXRPT	DPPXRPT		REPORT DATA OUTPUT PROCESSOR
DPPXSVC	DPPXSVC		SETPSW TYPE 1 SVC
DPPXS2SC	DPPXS2SC		LOCATE INSERT CARDS IN OS/VSI STAGE II SYSGEN DECK.
DPPXUTIL	DPPXUTIL		OFFLINE UTILITY CONTROL PROGRAM
DPPZSAMP	DPPZSAMP		SAMPLE PROGRAM

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MODULE NAMES/HIPO-PDL CHARTS

This section contains a cross-reference of the Special Real Time Operating System module names described by HIPO charts in Section 2 and the corresponding PDL charts in Section 3. COPY Segments are not included. The module names are listed alphabetically for quick reference.

Module Name	HIPO Chart	PDL Chart
DOMIRBT	2-146	3-2
DOMIRCMN	2-148	3-3
DOMIRCPY	2-145	3-4
DOMIRFLV	2-142	3-5
DOMIRFL2	2-143	3-6
DOMIRNIP	2-147	3-8
DOMIRPRB	2-149	3-9
DOMIRWT	2-144	3-10
DOMXSTG1	2-163	3-14
DPPCALCF	2-39	3-45
DPPCPTIM	2-33	3-46
DPPCTIME	2-32	3-47
DPPCTSVC	2-34	3-48
DPPCUPCF	2-40	3-49
DPPDARAY	2-51	3-50
DPPDBLOK	2-48	3-51
DPPDBSIF	2-57	3-52
DPPDFREQ	2-55	3-53
DPPDGETL	2-52	3-54
DPPDITEM	2-49	3-55
DPPDPUTL	2-53	3-56
DPPDSUB2	2-56	3-58
DPPDUMPL	2-54	3-59
DPPDUPDL	2-47	3-60
DPPDWRST	2-151	3-61
DPPFAONC	2-135	3-62
DPPIDBAS	2-45	3-64
DPPIIRB	2-150	3-65
DPPILOGN	2-46	3-66
DPPINIT	2-9	3-67
DPPINITO	2-11	3-68
DPPINIT1	2-12	3-69
DPPIPFIX	2-113	3-70
DPPIPFRE	2-114	3-71
DPPISTAE	2-13	3-72
DPPITIMI	2-31	3-73
DPPMINIT	2-59	3-74
DPPMSG	2-60	3-75
DPPMSGV	2-62	3-76
DPPMSG1	2-61	3-77
DPPPARM	2-139	3-78
DPPPIF	2-121	3-79
DPPSAMP1	2-166	3-80
DPPSASOC	2-94	3-81
DPPSBFST	2-100	3-82

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Module Name	HIPO Chart	PDL Chart
DPPSBF1	2-85	3-83
DPPSCHCK	2-80	3-84
DPPSCHPR	2-95	3-88
DPPSCLUP	2-78	3-89
DPPSCLI	2-86	3-90
DPPSCMPR	2-93	3-91
DPPSCRBK	2-92	3-93
DPPSINIT	2-77	3-96
DPPSLOCK	2-96	3-102
DPPSMSGI	2-89	3-103
DPPSMSGO	2-97	3-104
DPPSNOTE	2-82	3-105
DPPSNTPT	2-81	3-106
DPPSOPCL	2-98	3-107
DPPSOP1	2-87	3-108
DPPSPNTF	2-83	3-110
DPPSRCIO	2-99	3-111
DPPSRDWT	2-84	3-112
DPPSRTCP	2-93.1	3-116.1
DPPSRSTK	2-79	3-116
DPPSSHAR	2-101	3-117
DPPSSRCH	2-102	3-118
DPPSST1	2-88	3-119
DPPSSWCH	2-91	3-120
DPPSTBOS	2-90	3-121
DPPSUNLK	2-103	3-122
DPPSUNSH	2-104	3-123
DPPSWRST	2-105	3-124
DPPSXTCB	2-106	3-125
DPPTCBGT	2-112	3-126
DPPTCSVC	2-111	3-127
DPPTDLMP	2-26	3-128
DPPTDSVC	2-22	3-129
DPPTETXR	2-19	3-130
DPPTGFWF	2-108	3-131
DPPTIMPS	2-27	3-132
DPPTPMON	2-16	3-133
DPPTPSVC	2-21	3-134
DPPTPWQE	2-24	3-135
DPPTQIMP	2-28.1	3-135.1
DPPTRGWA	2-110.1	3-136
DPPTR SVC	2-23	3-137
DPPTS MON	2-20	3-138
DPPTSTAE	2-28	3-139
DPPTWQDL	2-25	3-140
DPPTWSVC	2-110	3-141
DPPUMSG	2-159	3-142

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Module Name	HIPO Chart	PDL Chart
DPPXDBAS	2-155	3-145
DPPXDBAT	2-156	3-146
DPPXDBCP	2-161	3-147
DPPXDBDA	2-157	3-148
DPPXDBIN	2-160	3-149
DPPXDBLG	2-158	3-150
DPPXDEFL	2-115	3-151
DPPXDPB	2-74	3-152
DPPXDRC	2-71	3-153
DPPXDRCX	2-72	3-154
DPPXIMPP	2-65	3-155
DPPXIMPW	2-64	3-156
DPPXKILL	2-66	3-157
DPPXLOCK	2-116	3-158
DPPXNRTI	2-162	3-159
DPPXP CON	2-73	3-160
DPPXRDR	2-74.1	3-161
DPPXRINT	2-70	3-162
DPPXSVC	2-68	3-163
DPPXRPT	2-117	3-164
DPPXUTIL	2-154	3-165
DPPZSAMP	2-165	3-166

MACRO NAMES/MODULE NAMES

This section contains a cross-reference of the Special Real Time Operating System Macro names to the name of the module that receives control when the corresponding macro is executed. The Macro names are listed alphabetically for quick reference.

Macro Name	Module Name	HIPO Chart	PDL Chart
CBGET	DPPTCBGT	2-112	3-126
CBFREE	DPPTCBGT	2-112	3-126
CHAIN	DPPTCSVC	2-111	3-127
DDSBLDL	DPPSBF1	2-85	3-83
DDSCLOSE	DPPSCL1	2-86	3-90
DDSFIND	DPPSBF1	2-85	3-83
DDSOPEN	DPPSOP1	2-87	3-108
DDSSLOW	DPPSST1	2-88	3-119
DEFLOCK	DPPXDEFL	2-115	3-151
DPATCH	DPPTD SVC	2-22	3-129
DPPFIX	DPPPIFIX	2-113	3-70
DPPFREE	DPPPIPFRE	2-114	3-71
DUMPLOG	DPPDUMPL	2-54	3-59

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Macro Name	Module Name	HIPO Chart	PDL Chart
FREWEA	DPPTGFWF	2-108	3-131
GETARRAY	DPPDARAY	2-51	3-50
GETBLOCK	DPPDBLOK	2-48	3-51
GETITEM	DPPDITEM	2-49	3-55
GETLOG	DPPDGETL	2-52	3-54
GETWA	DPPTGFWF	2-108	3-131
LOCK	DPPXLOCK	2-116	3-158
MESSAGE	DPPMSG	2-60	3-75
PATCH	DPPTPSVC	2-21	3-134
PTIME	DPPCTSVC	2-34	3-48
PURGEWQ	DPPTPWQE	2-24	3-135
PUTARRAY	DPPDARAY	2-51	3-50
PUTBLOCK	DPPDBLOK	2-48	3-51
PUTITEM	DPPDITEM	2-49	3-55
PUTLOG	DPPDPUTL	2-53	3-56
RECORD	DPPXDRC	2-71	3-153
REPATCH	DPPTRSVC	2-23	3-137
SETPSW	DPPXSVCP	2-117	3-164
WTFALDS	DOMIRFLV	2-142	3-5

OPERATOR COMMAND/MODULE NAMES

This section contains a cross-reference of the operator commands recognized by the Special Real Time Operating System to the name of the module that receives control in response to the corresponding operator command. The operator commands are listed alphabetically for quick reference.

Operator Command	Module Name	HIPO Chart	PDL Chart
CANCEL	DPPXKILL	2-66	3-157
DDSCNTRL	DPPMSGI	2-89	3-103
DLMP	DPPDLMP	2-26	3-128
DREC	DPPXRINT	2-70	3-162
MSGRC	DPPMSGV	2-62	3-76
RTCOPY	DPPSRTCP	2-93.1	3-116.1
REPORT	DPPXRPR	2-68	3-163
QS	DPPTQIMP	2-28.7	3-135.1
STAE	DPPTIMPS	2-27	3-132
STOP	DPPXIMPW	2-64	3-156

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MODULE NAME/FUNCTIONAL AREA

This section contains a cross-reference of the Special Real Time Operating System module names described by HIPO charts in Section 2 and the functional area to which they belong. An overall understanding of the functional area of concern can be obtained in the Description and Operations Manual. The module names are listed alphabetically for quick reference.

Module Name	Functional Area
DOMIRBT	Two CPU Operation
DOMIRCMN	Two CPU Operation
DOMIRCPY	Two CPU Operation
DOMIRFLV	Two CPU Operation
DOMIRFL2	Two CPU Operation
DOMIRNIP	Two CPU Operation
DOMIRPRB	Two CPU Operation
DOMIRWT	Two CPU Operation
DOMXSTG1	SYSGEN Utility
DPPCALCF	Time Management
DPPCPTIM	Time Management
DPPCTIME	Time Management
DPPCTSVC	Time Management
DPPCUPCF	Time Management
DPPDARAY	Data Base Management
DPPDBLOK	Data Base Management
DPPDBSIF	Data Base Management
DPPDFREQ	Data Base Management
DPPDGETL	Data Base Management
DPPDITEM	Data Base Management
DPPDPUTL	Data Base Management
DPPDSUB2	Data Base Management
DPPDUMPL	Data Base Management
DPPDUPDL	Data Base Management
DPPDWRST	Two CPU Operation
DPPFAONC	High-Level Language Support
DPPIDBAS	Data Base Management
DPPIIRB	Two-CPU Operation
DPPILOGN	Data Base Management
DPPINIT	Initialization
DPPINITO	Initialization
DPPINIT1	Initialization
DPPIPFIX	Supplementary Services
DPPIPFRE	Supplementary Services
DPPISTAE	Initialization
DPPITIMI	Time Management
DPPMINIT	Message Handler

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Module Name	Functional Area
DPPMSG	Message Handler
DPPMSGV	Message Handler
DPPMSG1	Message Handler
DPPARM	High-Level Language Support
DPPPIF	High-Level Language Support
DPPSAMP1	Sample Programs
DPPSASOC	Duplicate Data Set Support
DPPSBFST	Duplicate Data Set Support
DPPSBF1	Duplicate Data Set Support
DPPSCHCK	Duplicate Data Set Support
DPPSCHPR	Duplicate Data Set Support
DPPSCLUP	Duplicate Data Set Support
DPPSCH1	Duplicate Data Set Support
DPPSCMPR	Duplicate Data Set Support
DPPSCRBK	Duplicate Data Set Support
DPPSINIT	Duplicate Data Set Support
DPPSLOCK	Duplicate Data Set Support
DPPSMGI	Duplicate Data Set Support
DPPSMGO	Duplicate Data Set Support
DPPSNOTE	Duplicate Data Set Support
DPPSNTPT	Duplicate Data Set Support
DPPSOPCL	Duplicate Data Set Support
DPPSOP1	Duplicate Data Set Support
DPPSPNTF	Duplicate Data Set Support
DPPSRCIO	Duplicate Data Set Support
DPPSRDWT	Duplicate Data Set Support
DPPSRSTR	Duplicate Data Set Support
DPPSRTCP	Duplicate Data Set Support
DPPSSHAK	Duplicate Data Set Support
DPPSSRCH	Duplicate Data Set Support
DPPSST1	Duplicate Data Set Support
DPPSSWCH	Duplicate Data Set Support
DPPSTBOS	Duplicate Data Set Support
DPPSUNLK	Duplicate Data Set Support
DPPSUNSH	Duplicate Data Set Support
DPPSWRST	Duplicate Data Set Support
DPPSXTCB	Duplicate Data Set Support
DPPTCBGT	Supplementary Services
DPPTCSVC	Supplementary Services
DPPTDLMP	Task Management
DPPTDSVC	Task Management
DPPTETXR	Task Management
DPPTGWFV	Supplementary Services
DPPTIMPS	Task Management
DPPTPMON	Task Management
DPPTPSVC	Task Management

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Module Name	Functional Area
DPPTPWQE	Task Management
DPPTQIMP	Task Management
DPPTRGWA	Supplementary Services
DPPTRSVC	Task Management
DPPTSMTN	Task Management
DPPTSTAE	Task Management
DPPTWQDL	Task Management
DPPTWSVC	Supplementary Services
DPPUMSG	Offline Utility
DPPXDBAS	Offline Utility
DPPXDBAT	Offline Utility
DPPXDBCP	Data Base Compress
DPPXDBDA	Offline Utility
DPPXDBIN	Offline Utility
DPPXDBLG	Offline Utility
DPPXDEFL	Supplementary Services
DPPXDPB	Data Record and Playback
DPPXDRC	Data Record and Playback
DPPXDRCX	Data Record and Playback
DPPXIMP	Input Message Processing
DPPXIMPW	Input Message Processing
DPPXKILL	Input Message Processing
DPPXLOCK	Supplementary Services
DPPXNRTI	Playback Routine (Offline)
DPPXPCON	Data Record and Playback
DPPXRDR	Data Record and Playback
DPPXRINT	Data Record and Playback
DPPXRPR	Report Data Output
DPPXSVCP	Supplementary Services
DPPXUTIL	Offline Utility
DPPZSAMP	Sample Program

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Appendix B. STORAGE ALLOCATION

PROGRAM STORAGE REQUIREMENTS

Table B-1 shows the approximate Virtual Storage required by the load modules that comprise the Special Real Time Operating System. The total size represents the approximate maximum number of bytes of storage required for all load modules of each function. Several options within these functions or total functions, are selectable at Special Real Time Operating System SYSGEN which may reduce the total size of any SYSGENed system from these values. The table includes estimates for routines that are used in an offline environment only and will never be a part of the online system. The table also includes routines that may be a part of the online system during initialization for a short duration, when requested by the user or while processing unusual conditions.

The frequently used column represents the approximate number of bytes of each function that may be expected to be used frequently in most systems during a continuing realtime execution. The actual use of any function is dependent upon the application programs and, as such, the amount of virtual or real storage occupied by any function is predictable only through analysis of the application.

In addition to the storage represented in Table B-1, approximately 320 bytes are added to the OS/VSI fixed nucleus and 7700 bytes are added to the pageable nucleus.

The Special Real Time Operating System programs also require approximately five cylinders of a 3330 direct access storage device (or equivalent).

These figures do not include the virtual storage or direct access storage that is required for the user's data base. The Special Real Time Operating System requires a minimum data base of approximately 800 bytes of virtual storage.

CONTROL BLOCK STORAGE REQUIREMENTS

In addition to the program and data base storage, the Special Real Time Operating System requires a minimum of approximately 2500 bytes of control block storage. This amount will increase in multiples of 2K as specified by the user. There are a minimum of 5 permanent tasks (job step task plus four subtasks) as part of the Special Real Time Operating System execution. OS/VSI control block storage (TCBs, RBs and etc.) are not included in the preceding estimates.

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Table B-1 Storage Requirements

Function	Frequently Used	Total Size
Task Management	5000	11,000
Time Management	3000	5,000
Data Base	4000	5,000
Data Base Logging		6,000
Message Handler	3300	3,300
Data Recording		7,000
Report Data Output		900
Duplicate Data Set Support	5000	22,000
Input Message Processing		7,400
System Initialization		41,000
Failover/Restart	1000	20,000
FORTRAN PL/I Interface		2,000
Offline Utility Routines		35,000

This appendix contains information on the following:

- Overview of Data Areas
- Control Blocks

OVERVIEW OF DATA AREAS

The operation of the Special Real Time Operating System is dependent upon various control block structures. These control blocks are unique to the Special Real Time Operating System job step in which they exist or, if the two-partition operation is invoked, an interface will exist between the control block of the MASTER and SLAVE job steps (partitions). All of these control blocks may be located through a direct pointer in, or a chain of pointers, at the Special Real Time Operating System's Communication Vector Table (SCVT) and subsystem's Communication Vector Table (XCVT). An alternate method of locating the control block chains is through the TCB extension (TCBX).

The address of the TCBX for each Special Real Time Operating System task is contained in the user field of the TCB for that task (see Figure C-1). The control blocks represented in the first portion of Appendix C are not necessarily complete mappings of the control blocks, but are intended to show the logical relationships between the various Special Real Time Operating System data areas to aid in locating the control block required. The second portion of Appendix C contains a complete detailed mapping of each control block and the macro call required to generate a DSECT of that control block. All control blocks will be referenced by DSECT name.

The major control blocks pointers found in the SCVT are shown in Figure C-2 and the functional area associated with each.

The major control blocks referenced by Task Management routines can be located from the Task Management Control Table (TMCT) as shown in Figure C-3. The control blocks related to a Special Real Time Operating System dependent task is demonstrated in Figure C-4 with a non-reentrant module, Y, currently active. The control blocks related to a Special Real Time Operating System independent task is demonstrated in Figure C-5 with a reentrant module, Z, currently active.

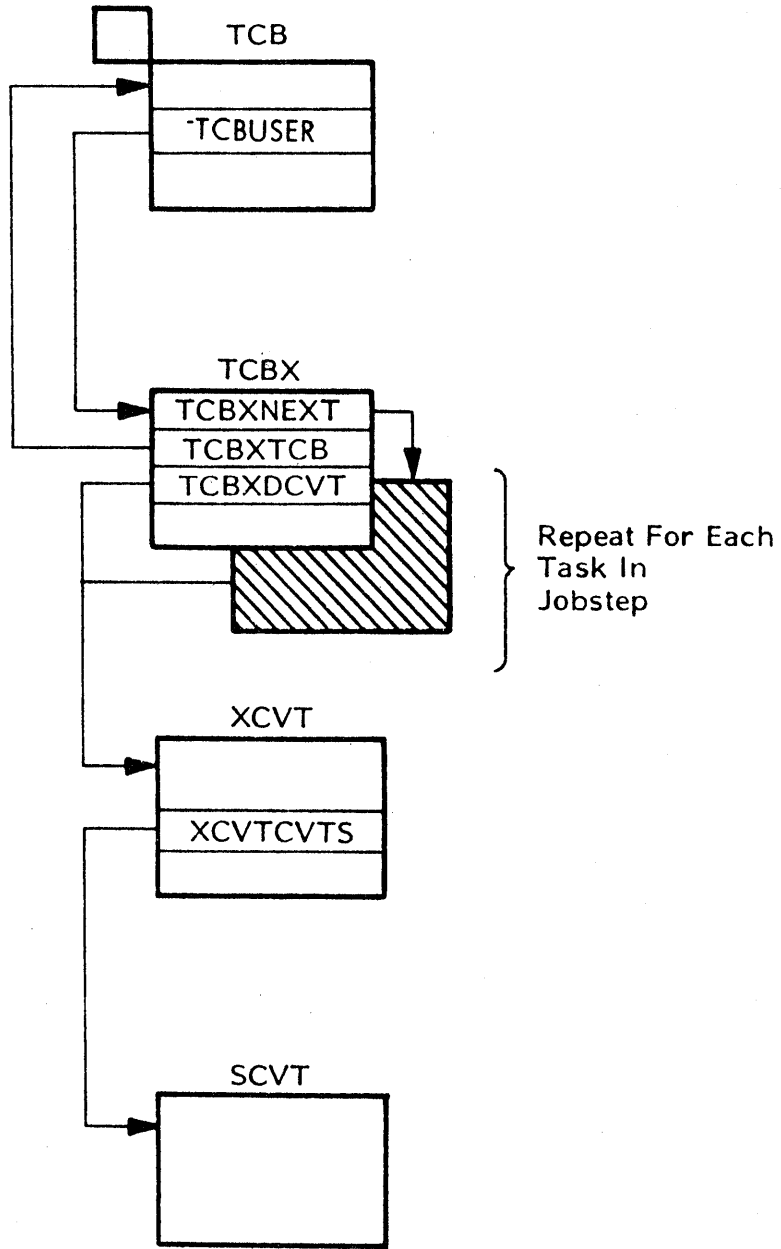


Figure C-1. Special Real Time Operating System Communications Vector Tables

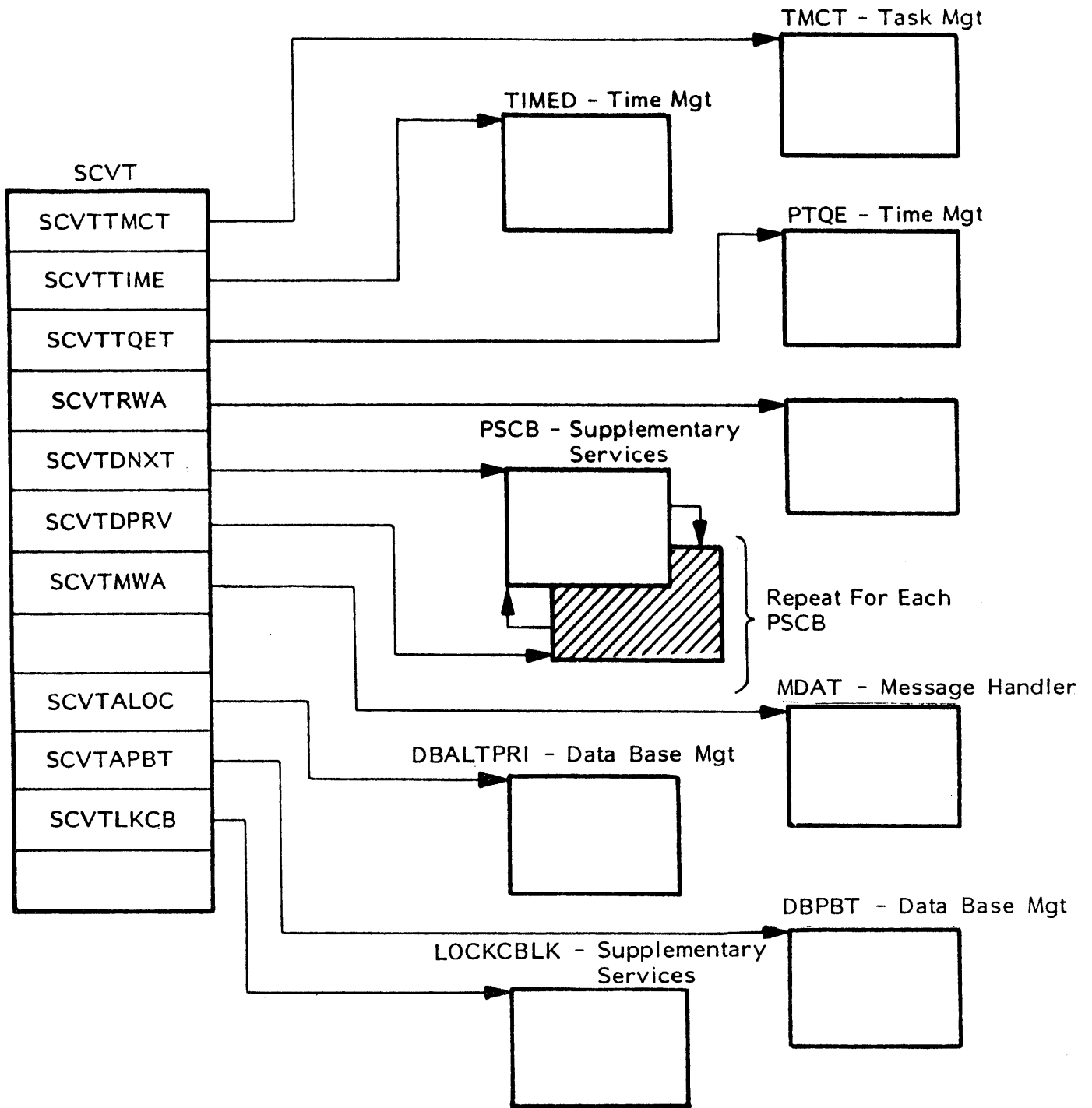


Figure C-2. SCVT Control Blocks

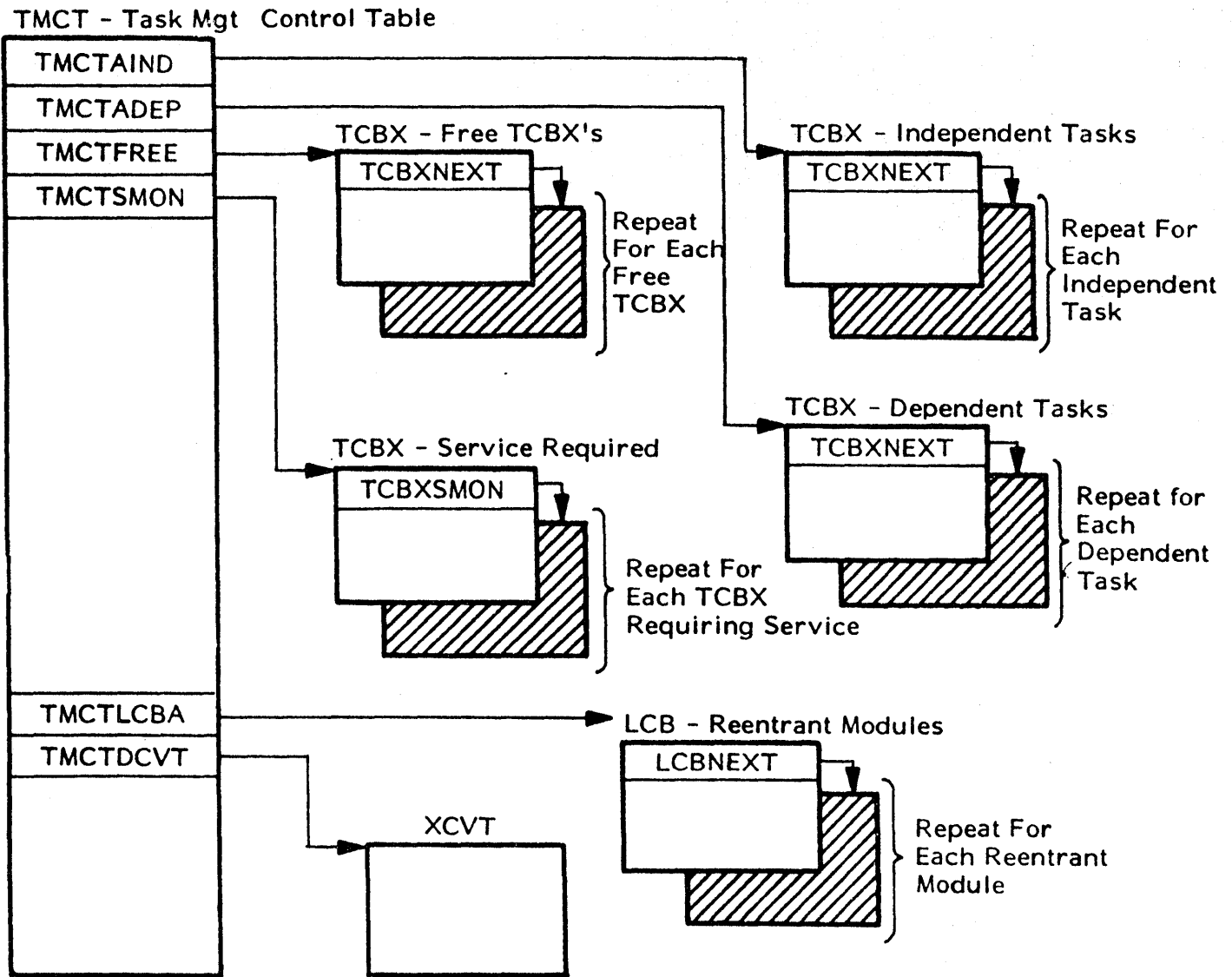


Figure C-3. Task Management Control Tables

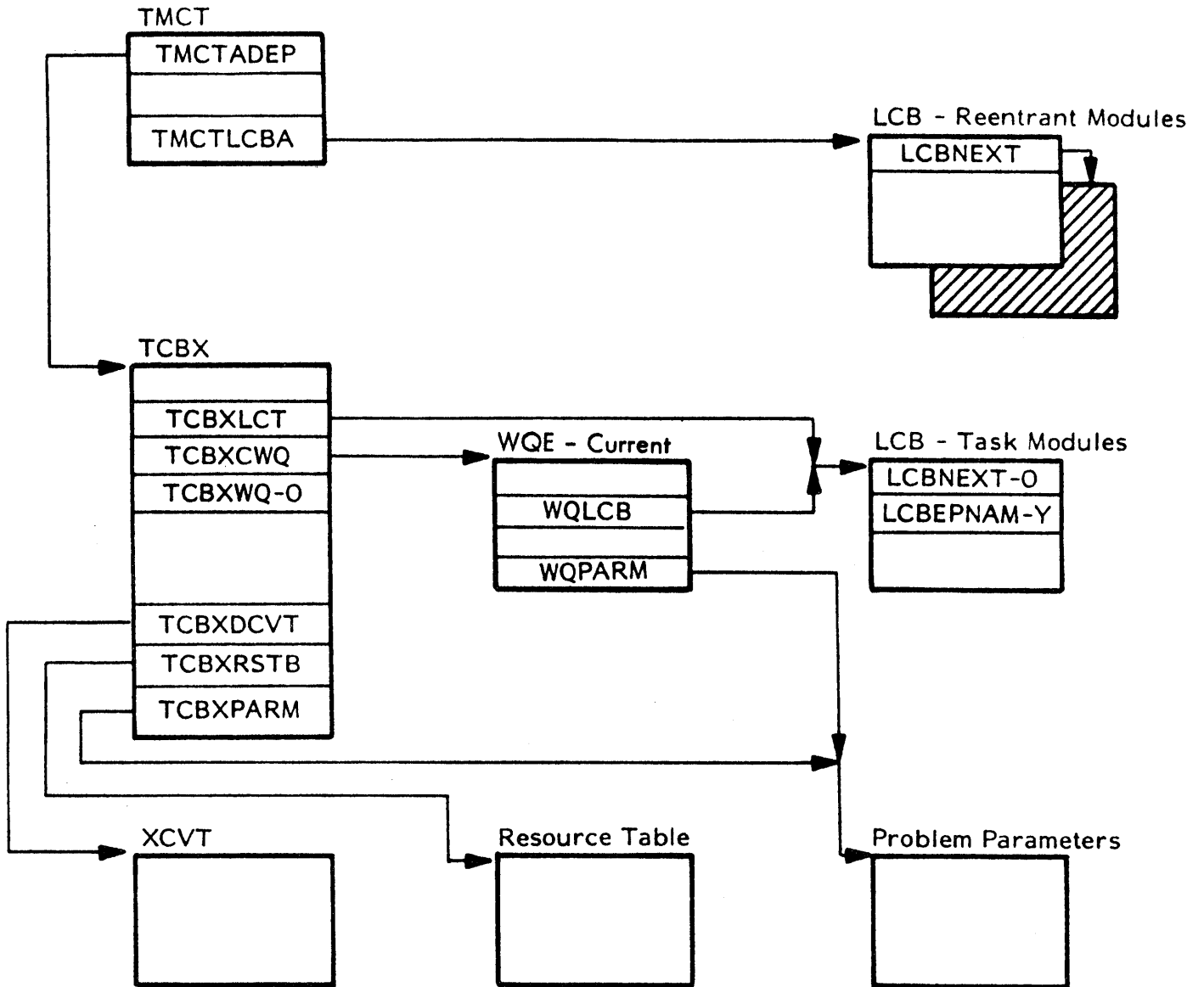


Figure C-4. Control Block Structure For Dependent Task
(Dependent Task/Non-reentrant Module Y Currently Active)

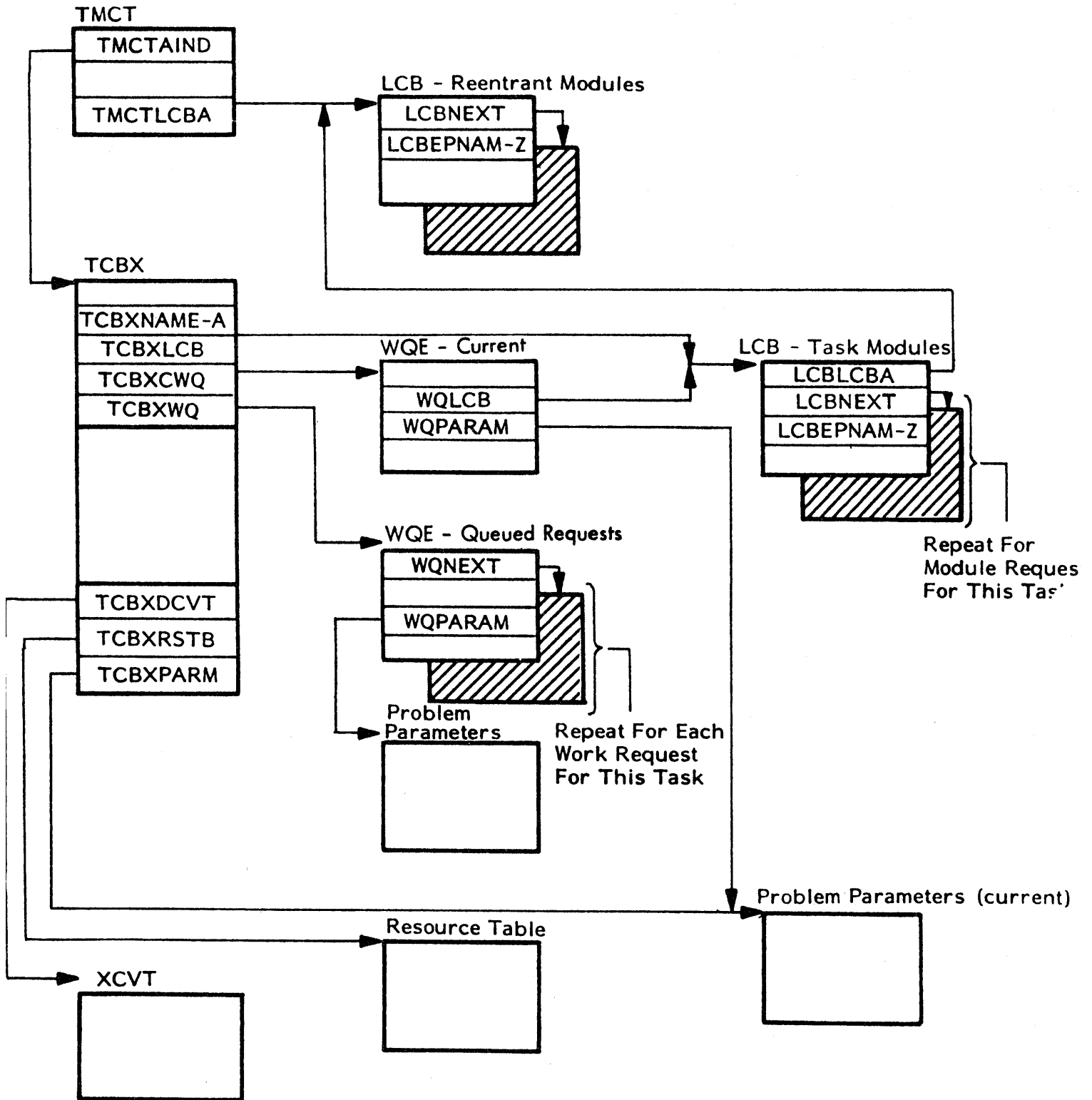


Figure C-5.1. Control Block Structure For QP/QH Tasks
(Independent Task A/Reentrant Module Z Currently Active)

The execution of user programs during realtime operation may be monitored by its Generalized Trace Facility (see OS/VS1 Service Aids Manual for description and use of GTF) with a TRACE option of USR specified provided two branch no-op switches in the PATCH monitor routine (DPPTMON) at location DPPTGTF1 and DPPTGTF2 are changed from a X'4700' to a X'45F0'. Patch's to high level language module may be monitored by modifying two other branch no-op switches in DPPTPMON at location DPPTGTF3 and DPPTGTF4 from a X'4700' to a X'45F0'. Abnormal termination (ABEND) of user routines may be monitored by modifying a branch no-op switch in the exit routine, DPPTETXR, at location DPPTGTF5 from a X'4700' to a X'45F0'. The user data recorded by GTF for each event will have the following:

GTDSECT	
+0	Entry Point name of the user routine
+8	Task name
+16	Queue Holder name (if applicable)
+24	Work Queue ID A(Active TCB)
+28	GTF ID A(PATCHing Task TCB)
+32	unused
+36	unused
+40	unused

Figure C-5.2. GTDSECT-User Data Record where GTFID identifies the type of data. That is:

- X'01' - indicates entry to user routine.
- X'02' - indicates exit from user routine.
- X'11' - indicates entry to HLL user routine.
- X'12' - indicates exit from HLL use routine.
- X'22' - indicates abnormal termination of user routine.

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The major control blocks referenced by Data Base Management routines can be located from the Primary Array Locator Table (DBALTPRI) as shown in Figure C-6. The Primary Array Locator Table, as a whole, contains one entry for each data base array. Each entry is described by the DBALTPRI DSECT. These entries are arranged sequentially so that a particular array entry can be referenced by multiplying the length of each array by the array number and then adding the result to the address of origin of the Primary Array Locator Table. The Secondary Array Locator Table, as a whole, contains one entry for each data base array. Each entry is described by the DBALTSEC DSECT. These entries are also arranged sequentially for indexing by array number as with the Primary Array Locator Table. The logging control block, as a whole, contains one entry for each log array. Each entry is described by the DBLOGCB DSECT. These entries are arranged sequentially, but are not indexed by the use of an array number. Instead, the associated DBALTPRI for the specified log array contains a numeric value (DBALTNDX) to be added to the address of origin of the log control block to locate the associated DBLOGCB entry. The Direct Access DDNAME table, as a whole, contains one entry for each direct access data set. Each entry is described by the DBDADD DSECT. These entries are also arranged sequentially for indexing by the numeric value (DBALTNDX) as with the log control block. Figure C-7 shows this relationship.

The relationship between the VS resident loggable array and the direct access resident log array is shown in Figure C-8.

The data base offline utility builds the Primary and Secondary Array Locator Tables, the log control block, and the Direct Access DDNAME Table for use in online execution. The data base array (or PDS member), @INIT, contains this information in the data record as shown in Figure C-9. The data base offline utility also constructs a PDS member for each specified array. Figures C-10, C-11, and C-12 show the PDS members build for VS resident arrays, VS resident loggable arrays, and DA resident arrays, respectively.

The two major Time Management control blocks are shown in Figure C-13. The time array described by TIMED DSECT is part of the VS resident data base. The PTOEs are built in response to a PTIME request and are deleted whenever the service request has been completed.

The LOCK/DEFLOCK control blocks (LOCKCBLK and WAITCBLK) are shown in Figure C-14. The LOCKCBLKs are constructed in response to a DEFLOCK request. WAITCBLKs are constructed in the user's save area, whenever a resource is requested by a LOCK macro call but has been previously reserved by another task.

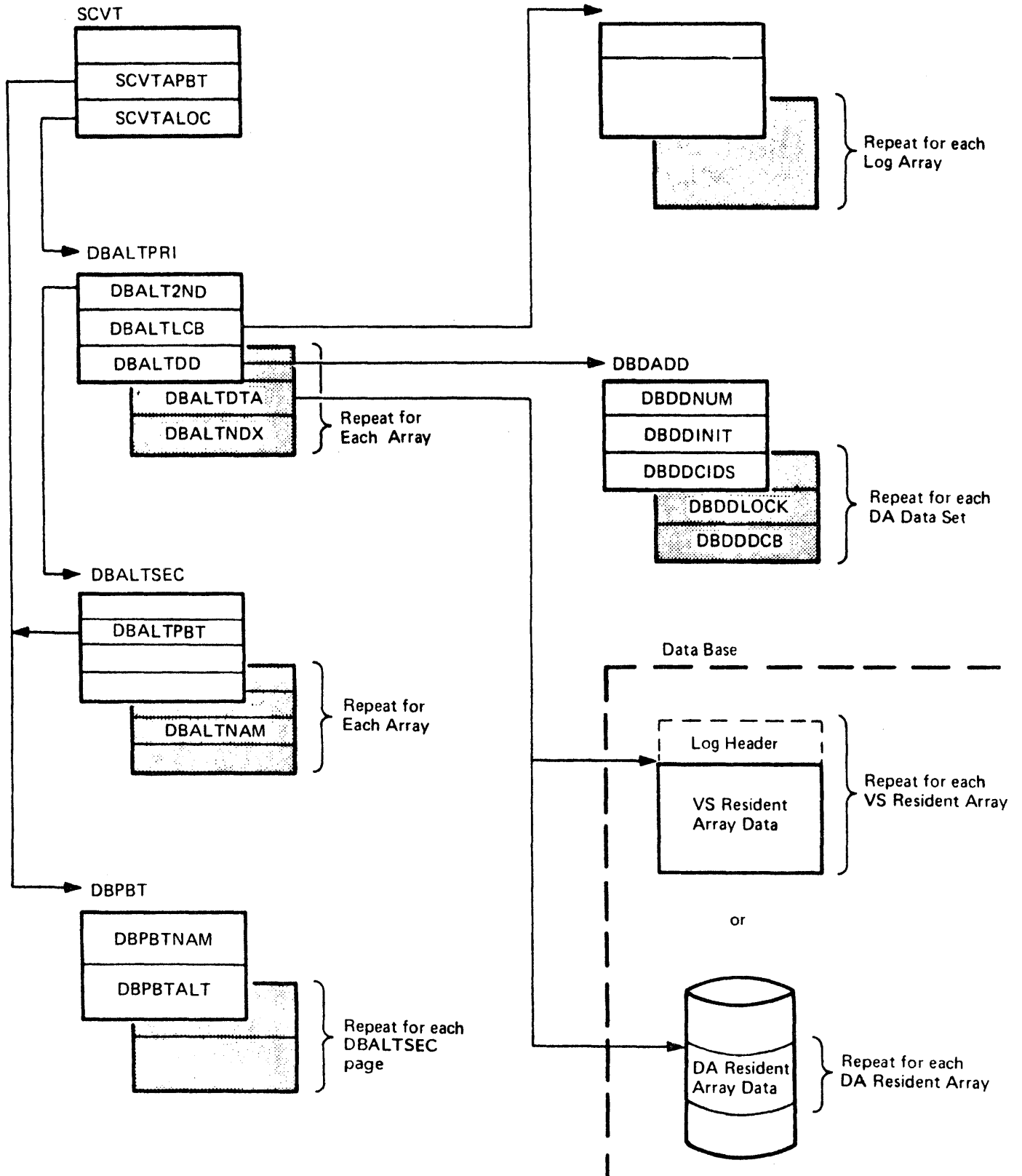


Figure C-6. Data Base Control Block Map

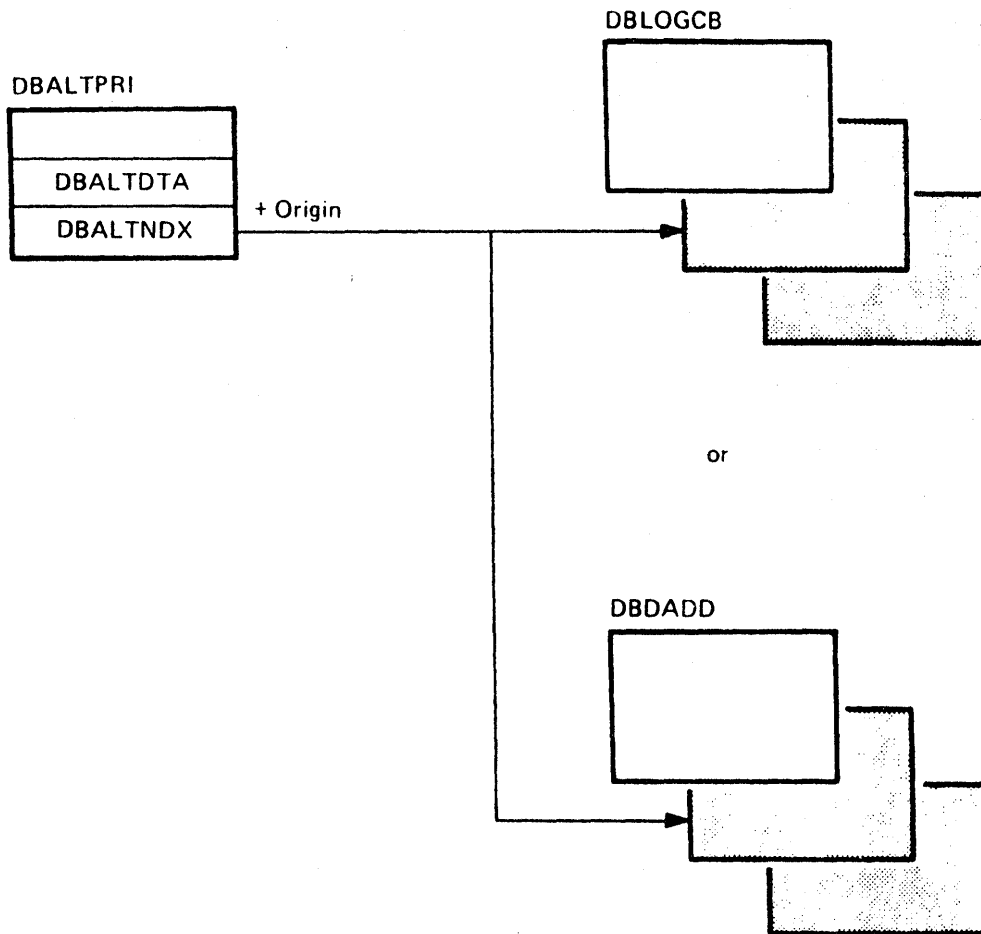


Figure C-7. DBALTPRI Index Pointer for Log Arrays and DA Arrays

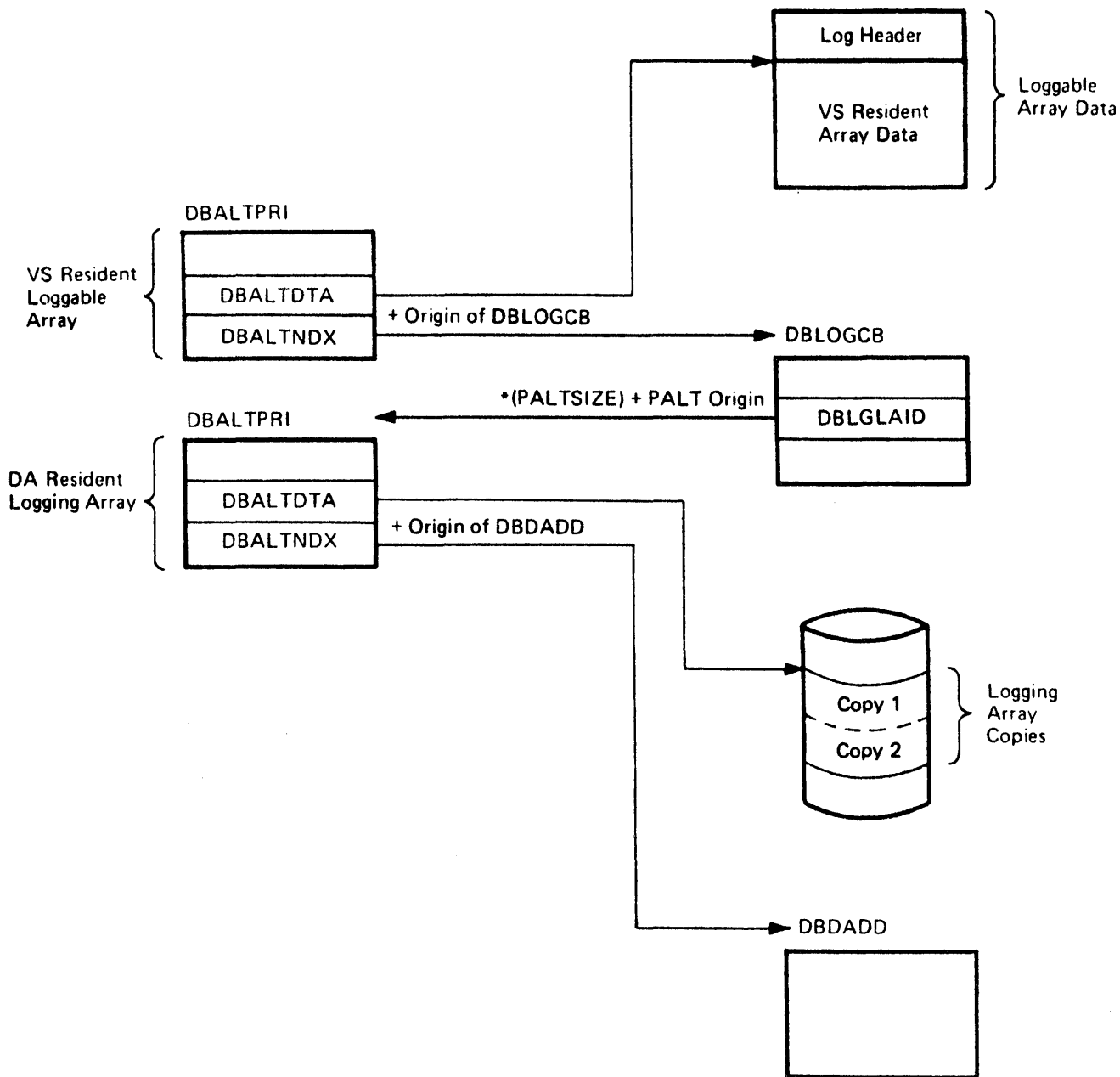


Figure C-8. VS Resident Loggable Array/DA Resident Log Array Relationship

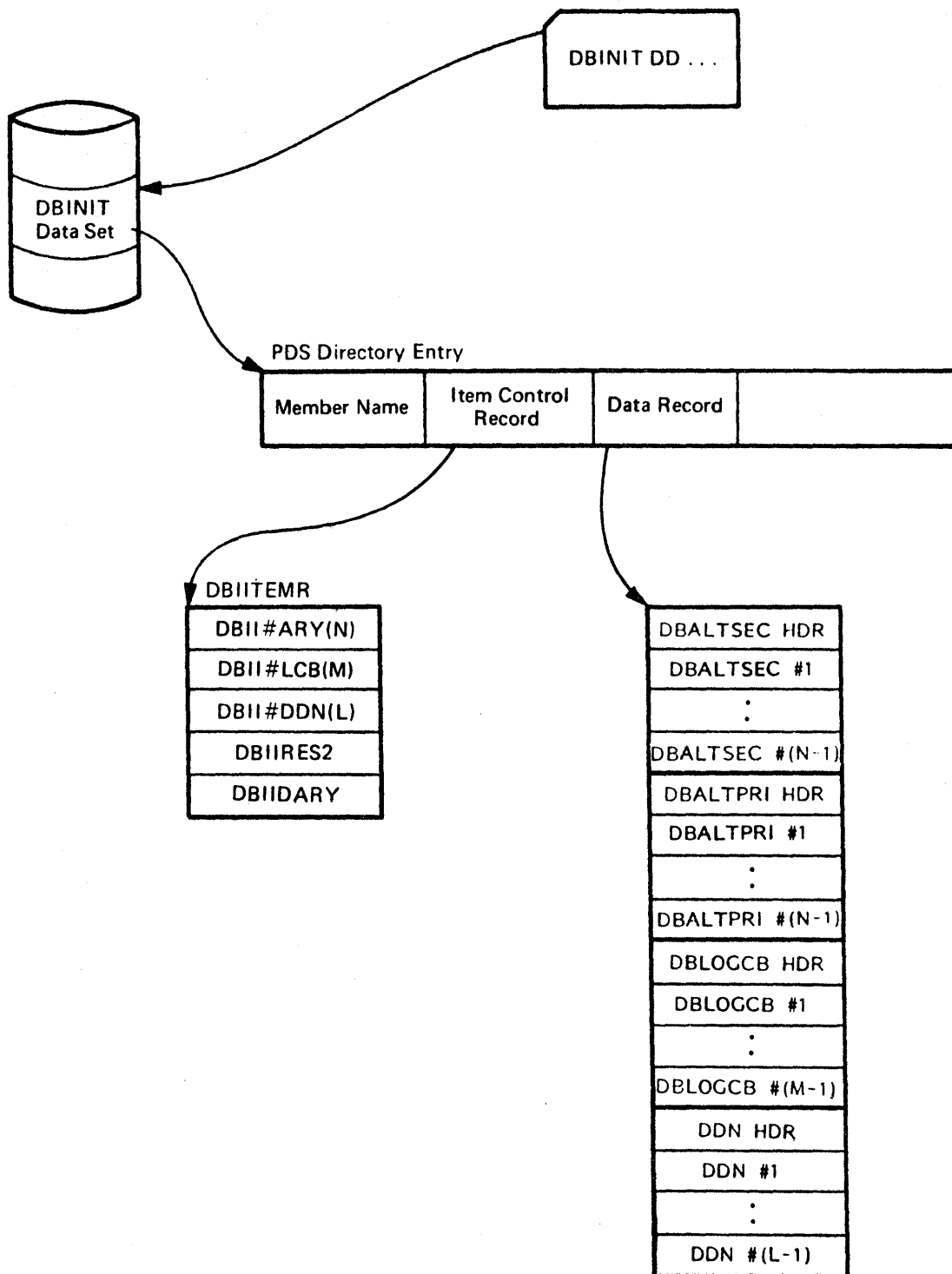


Figure C-9. DB Initialization Array PDS Directory Entry

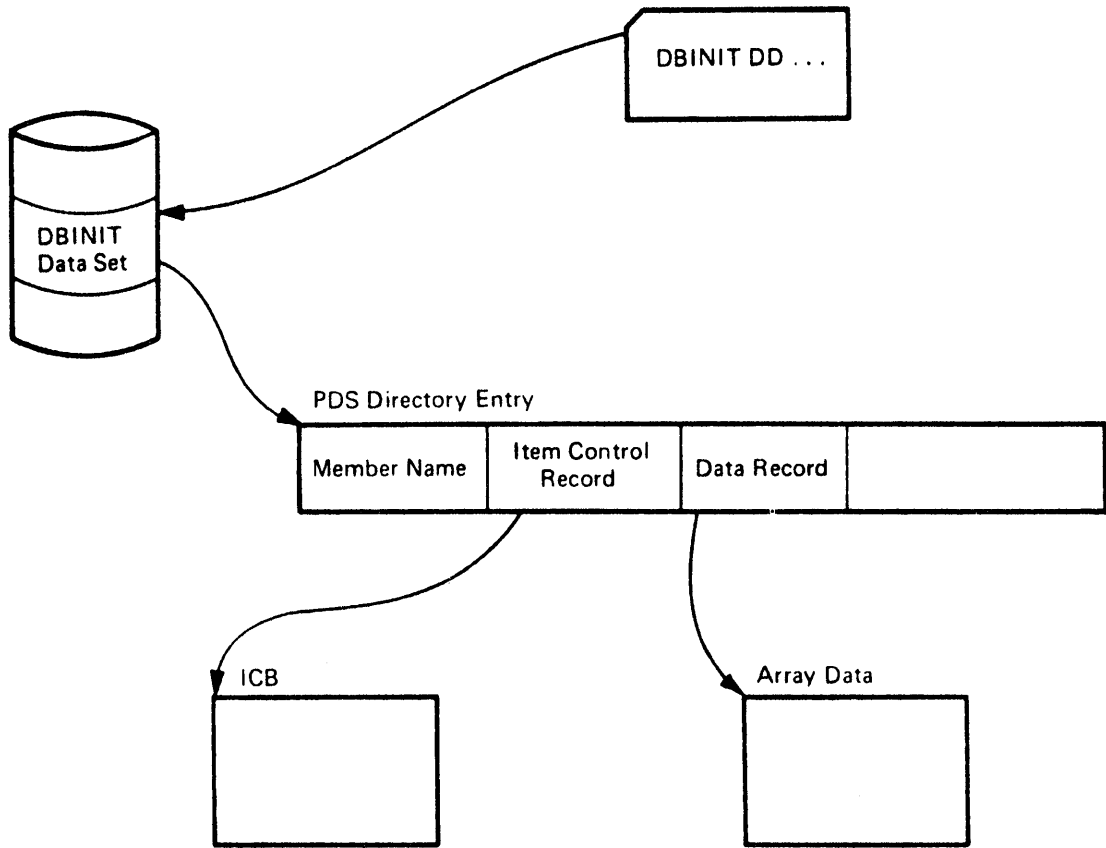


Figure C-10. VS Resident Array PDS Directory Entry

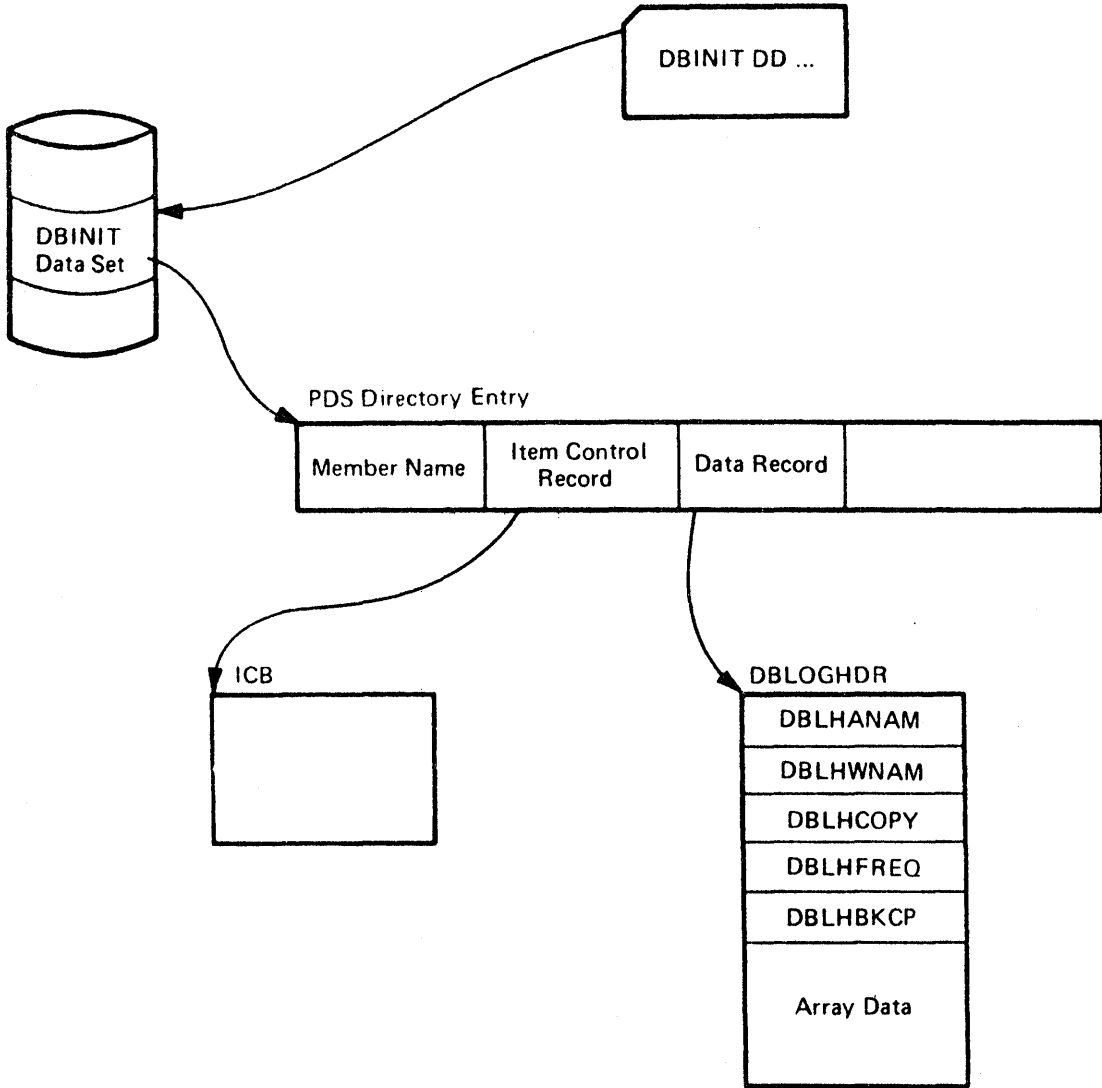


Figure C-11. VS Resident Array with Logging PDS Directory Entry

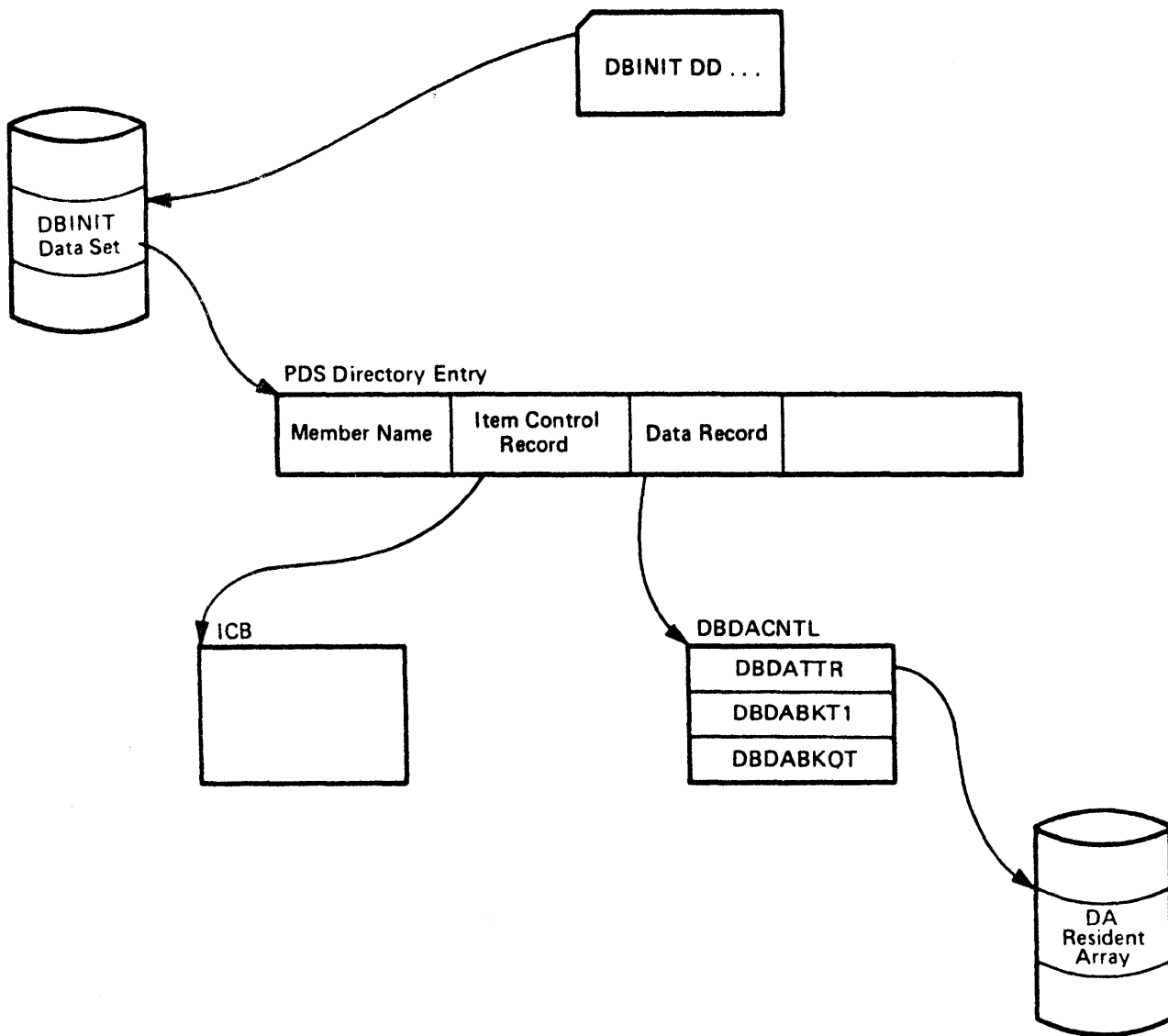


Figure C-12. DA Resident Array PDS Directory Entry

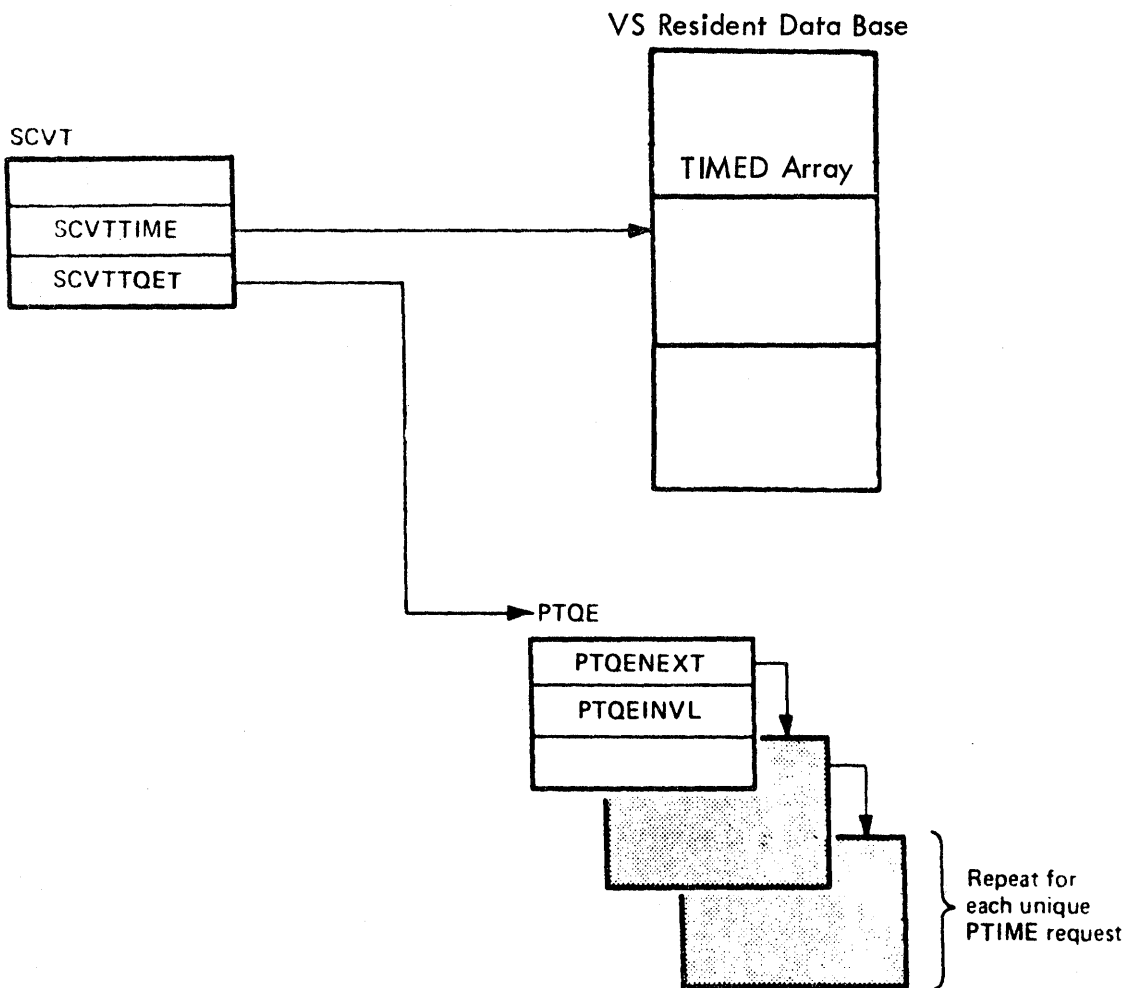


Figure C-13. Time Management Control Blocks

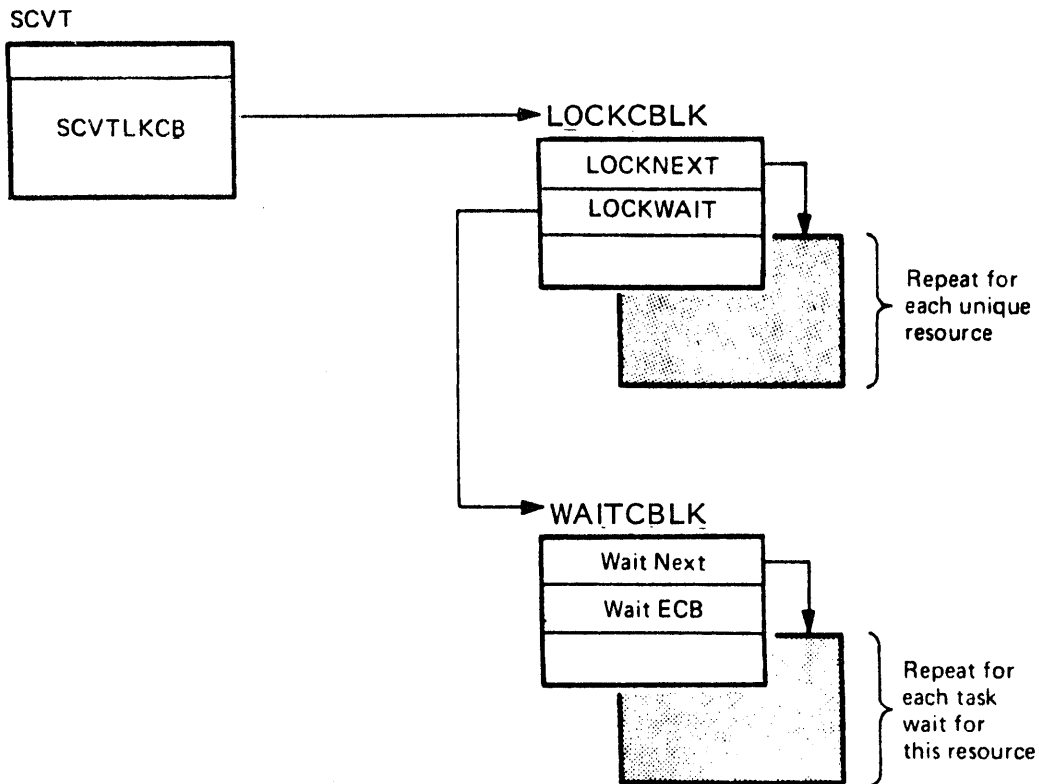


Figure C-14. LOCK-DEFLOCK Control Blocks

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The data recording and playback data set is a QSAM sequential data set which contains the data collected as a result of the RECORD macro. It is made up of fixed length physical records which contain variable length logical records. The size of each physical record is specified through the BLKSIZE=parameter of the DRECOUT DD card when recording the data. Any given logical record may span two or more physical records.

The data set consists of three types of logical records: date records, pad records, and data records.

A date record is written at the beginning of the data set and whenever the date in the Special Real Time Operating System Time Array changes.

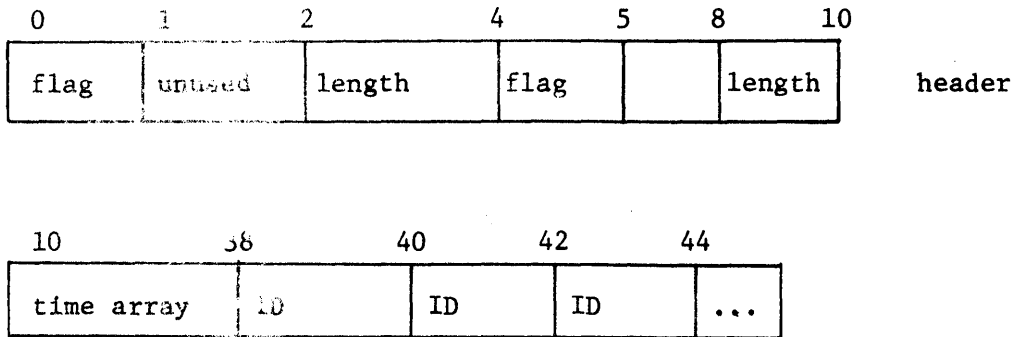
A pad record is written at the end of a physical record whenever there are less than 50 but more than 0 unused bytes in a physical record.

A data record is written as the result of a RECORD macro.

Whenever a date or data record spans more than one physical record, the data that is not on the initial physical record is preceded by a subheader on each physical record until the end of the logical record.

The format of each logical record is described in Figures C-15 through C-17.

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<u>Bytes</u>	<u>Field Name</u>	<u>Field Description, Meaning, Contents</u>
4 bits	flag	Flag 4 is specified.
2	length	The entire length of the data.
4 bits	flag	0 - Date record contained entirely within one physical record. 1 - Date record spans two or more physical records.
2	length	Length is 0 if flag is 0. Length is the number of bytes of the logical record contained on the physical record if flag is 1.
28	time array	A copy of the Special Real Time Operating System time array contained in the data base.
2-92	ID, ID, ID,...	Valid three-digit hexadecimal numbers that may be used in recording data.

Figure C-15. Date Record

LICENSED MATERIAL – PROPERTY OF IBM

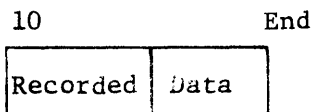
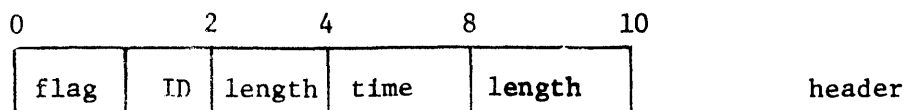
0 1 End of physical record

Flag	Unused
------	--------

<u>Bytes</u>	<u>Field Name</u>	<u>Field Description, Meaning, Contents</u>
4 bits	flag	This field contains a flag of 6 which indicates that the remaining data on this physical record is invalid.

Figure C-16 Pad Record

LICENSED MATERIAL — PROPERTY OF IBM



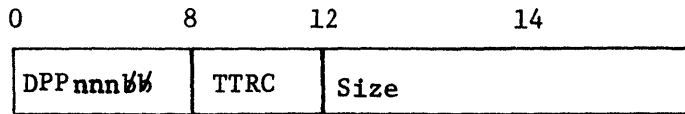
<u>Bytes</u>	<u>Field Name</u>	<u>Field Description, Meaning, Contents</u>
4 bits	flag	0 - Data contained entirely within one physical record. 1 - Data spans two or more physical records.
12 bits	ID	Three-digit hexadecimal ID supplied during data recording (RECORD macro).
2	length	The length of the entire data record.
4	time	Time contained in the Special Real Time Operating System time array when the data was recorded, measured in decimal 10 milliseconds units - HHMMSSth.
2	length	If flag is 0, length is 0. Length is the number of bytes of the logical record contained in the physical record if flag is 1.

Figure C-17 Data Record

LICENSED MATERIAL – PROPERTY OF IBM

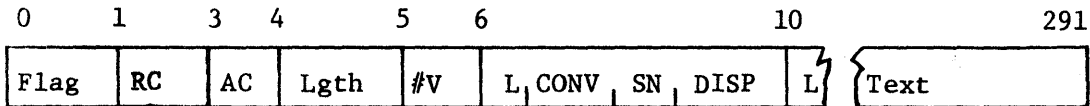
The message data set is a partitioned data set. The data set contains variable length records, the maximum size is 291 bytes. Each message is identified by a unique three-digit number. To avoid duplication of numbers, each subsystem of the Special Real Time Operating System will be assigned a unique set of numbers (this is by convention only) for its message.

1. Directory Entry:



- nnn - Message number
- bb** - Blank spaces
- TTRC - Relative track position
- Size - Message length

2. Member:



There will be a L, CONV, SN, DISP field for each variable specified.

- Flag - Flag byte in hexadecimal
 - 0 - do not affix date to message
 - 1 - affix date to message
- RC - routing code in hexadecimal
- AC - action code in character
- Lgth - length of message in hexadecimal

Figure C-18 Message Data Set Format

LICENSED MATERIAL – PROPERTY OF IBM

The CINFD table is placed in the OS/VS1 nucleus during the Special Real Time Operating System SYSGEN. In systems without External Interrupt Handling, it resides in the pageable nucleus; otherwise, in the fixed nucleus. The SETPSW routine returns the address of this table in register 1.

CINFD			
+0	Contain the constant C'CINF'		
CINFDTIT			
+4	Address of the Type I SVC Branch Table in module DOMISVC1 (DPPTYP1T)		
CINFDT2T			
+8	Address of the Type II SVC Branch Table in module DOMISVC2 (DPPTYP2T)		
+12	<table border="1" style="width: 100%;"> <tr> <td style="width: 50%; vertical-align: top;"> <p>CINF DPRB</p> <p>Nonzero if continuous monitor or PROBE active</p> </td> <td style="width: 50%; vertical-align: top;"> <p>CINFDFRC</p> <p>Failover/restart writes can be done if zero.</p> </td> </tr> </table>	<p>CINF DPRB</p> <p>Nonzero if continuous monitor or PROBE active</p>	<p>CINFDFRC</p> <p>Failover/restart writes can be done if zero.</p>
<p>CINF DPRB</p> <p>Nonzero if continuous monitor or PROBE active</p>	<p>CINFDFRC</p> <p>Failover/restart writes can be done if zero.</p>		

Figure C-19 CINFD Without External Interrupt Handling

LICENSED MATERIAL – PROPERTY OF IBM

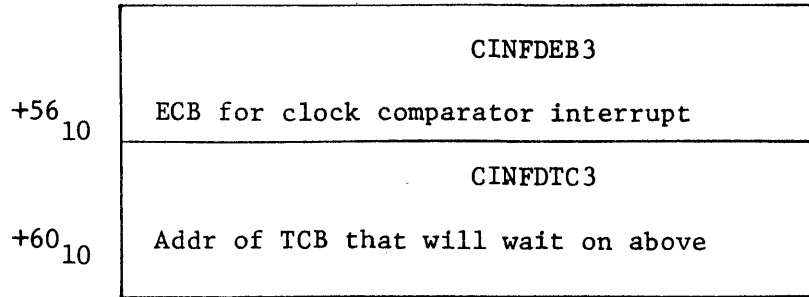
The remainder of the CINFD table exists only in systems with external interrupt handling.

+12 ₁₀	CINFDPSW		
+16 ₁₀	CINFDPSW Save OS/VS1 EXT.NEW PSW		
+20 ₁₀	CINFDPSW	CINFDTPE External time standard period in seconds	RESERVED
+24 ₁₀	CINFDPSS Address of substitute external FLIH (DOMICEXT)		
+28 ₁₀	CINFDEB1 ECB for Failover confirmed external interrupt		
+32 ₁₀	CINFDTC1 Addr of TCB that is waiting on CINFDEB1		
+36 ₁₀	CINFDEB2 ECB for External Time sync interrupt		
+40 ₁₀	CINFDTC2 Addr of TCB that is waiting on CINFDEB2		
+44 ₁₀	CINFDC1K TOD clock value when external time sync received		
+48 ₁₀	CINFDC2K		
+52 ₁₀	POST Eligibility Bits (Note 1)	CINFDFLI X'00'- Substitute Ext.FLCH not ini- tialized	CINFDC3 Condition code from STCK in- struction (Bits 2-3 of Byte)
			CINFDC4 Feature Bytes (Note 2)

Figure C-20 CINFD with External Interrupt Handling

LICENSED MATERIAL – PROPERTY OF IBM

The remainder of the CINFD table exists only in systems with Special Real Time Operating System clock comparator support.



Note 1

CINFDEC1	lxxx xxxx	CINFDEB1 can be posted
CINFDEC2	xlxx xxxx	CINFDEB2 can be posted
CINFDEC3	xxlx xxxx	CINFDEB3 can be posted

Note 2

CINFDBTM	lxxx xxxx	Ext.time standard SYSGENed
CINFDBSW	xlxx xxxx	Failover confirmed interrupt SYSGENed
CINFDBCP	xxlx xxxx	Special Real Time Operating System clock comparator support SYSGENed
CINFDEC4	xxx1 xxxx	Set when failure confirmed signal received

Figure C-21 CINFD with Clock Comparator Support

LICENSED MATERIAL -- PROPERTY OF IBM

This section describes the first 620 bytes of the failover/restart bootstrap module (Module DOMIRBT).

	DOMBVAD1
+0	Virtual address of first 2K of bootstrap
	DOMBRAD1
+4	Real address of first 2K of bootstrap
	DOMBVAD2
+8	Virtual address of second 2K of bootstrap
	DOMBRAD2
+12 ₁₀	Real address of second 2K of bootstrap
	DOMBVAD3
+16 ₁₀	Virtual address of DOMIRNIP
	DOMBRAD3
+20 ₁₀	Real address of DOMIRNIP
	DOMBVWK
+24 ₁₀	Virtual address of work area
	DOMBRWK (64 bytes)
+28 ₁₀	Up to 16 real addresses of work area (32K maximum)
	DOMBWKL
+92 ₁₀	Length of work area (32K maximum) (Note 1)
	DOMBCHRS
+96 ₁₀	CCHH of start of real storage dump on failover/restart

Figure C-22 DOMBOOTH --Failover/Restart Bootstrap Header (Page 1 of 6)

LICENSED MATERIAL – PROPERTY OF IBM

	DOMBCHRE	
+100 ₁₀	CCHH of end of Real Storage dump on failover/restart data set	
	DOMBCHPS	
+104 ₁₀	CCHH of start of paging data sets copy on failover/restart data set	
	DOMBCHPE	
+108 ₁₀	CCHH of end of paging data sets copy on failover/restart data set	
	DOMBCHJQ	
+112 ₁₀	CCHH of start of SYS1.SYSJOBQE dump on failover/restart data set	
	DOMBCHJQ	
+116 ₁₀	CCHH of end of SYS1.SYSJOBQE dump or failover/restart data set	
	DOMBC2JQ	
+120 ₁₀	CCHH of start of first SYS1.SYSJOBQE data set	
	DOMBC2JQ	
+124 ₁₀	CCHH of end of first SYS1.SYSJOBQE data set	
+128 ₁₀	DOMBC3JQ Addr of UCB containing first SYS1.SYSJOBQE data set.	DOMBCHJ2 (162 Bytes) CCHHCCHH/ CCHHCCHH & UCB for next 9 SYS1.SYSJOBQE data sets if any
	DOMBCHSW	
+292 ₁₀	CCHH of start of SYS1.SYSWADS dump on failover/restart data set	
	DOMBSCHSW	
+296 ₁₀	CCHH of end of SYS1.SYSWADS dump on failover/restart data set	

Figure C-22 DOMBOOTH--Failover/Restart Bootstrap Header (Page 2 of 6)

LICENSED MATERIAL – PROPERTY OF IBM

	DOMBC2SW	
+300 ₁₀	CCHH of start of SYS1.SYSWADS data set	
	DOMBC2SW	
+304 ₁₀	CCHH of end of SYS1.SYSWADS data set	
+308 ₁₀	DOMBC3SW UCB addr for SYS1.SYSWADS	DOMBCHS1 CCHH of start of SWADS dump on failover/restart
+312 ₁₀	Data set (MASTER partition)	DOMBCHS1 CCHH of end of SWADS dumper on failover/restart
+316 ₁₀	Data set (MASTER partition)	DOMBC2S1 CCHH of start of SWADS1 data set
+320 ₁₀	(MASTER partition)	DOMBC2S1 CCHH of end of SWADS1 data set
+324 ₁₀		DOMBC3S1 UCB address of SWADS data set
	DOMBCHS2	
+328 ₁₀	CCHH of start of SWADS2 dump on failover/restart data set (SLAVE Partition)	
	DOMBCHS2	
+332 ₁₀	CCHH of end of SWADS2 dump on failover/restart data set (SLAVE Partition)	
	DOMBC2S2	
+336 ₁₀	CCHH of start of SWADS2 data set (SLAVE Partition)	
	DOMBC2S2	
+340 ₁₀	CCHH of end of SWADS2 data set (SLAVE Partition)	
+344 ₁₀	DOMBC3S2 UCB address SWADS2 data set	DOMBCHSP Reserved

Figure C-22 DOMBOOTH--Failover/Restart Bootstrap Header (Page 3 of 6)

LICENSED MATERIAL – PROPERTY OF IBM

+348 ₁₀	Reserved	
+352 ₁₀	Reserved	Reserved
+356 ₁₀	DOMBTCBU Address of MASTER RT Job Step TCB	
+360 ₁₀	DOMBTCBO Address of SLAVE RT Job Step TCB or zero	
+364 ₁₀	DOMBWTOA Address of a 3210 or 3215 console	Reserved
+368 ₁₀	DOMBCTLR Control registers 0-15 (64 bytes)	
+432 ₁₀	DOMBGPR Registers 0-15 for reserve (64 bytes)	
+496 ₁₀	DOMBRPSW Resume PSW (8 bytes)	
+500 ₁₀	DOMBRPSW	
+504 ₁₀	DOMBCPUI Target for a STIDP instruction	
+508 ₁₀	DOMBCPUI	
+512 ₁₀	DOMBCKC Clock comparator value at restart write	

Figure C-22 DOMBOOTH--Failover/Restart Bootstrap Header (Page 4 of 6)

LICENSED MATERIAL -- PROPERTY OF IBM

	DOMBCKC	
+516 ₁₀		
	DOMBCK	
+520 ₁₀	TOD clock value at restart write	
	DOMBCK	
+524 ₁₀		
	DOMBPT	
+528 ₁₀	CPU timer at restart write	
	DOMBPT	
+532 ₁₀		
	DOMBSTE	
+536 ₁₀	Real storage size	
	DOMBTYP	
+540 ₁₀	UCBTYP field of failover/restart data set	
	DOMBMAXB	
+544 ₁₀	Maximum blocksize of device containing failover/ restart data set	
	DOMBCC	DOMBHH
+548 ₁₀	Number cyl of device containing failover/ restart data set	Tracks/cyl of device containing failover/restart data set
	DOMBFACT	
+552 ₁₀	Device dependent information	
	DOMBTOL	
+556 ₁₀	Device dependent information	

Figure C-22 DOMB00TH--Failover/Restart Bootstrap Header (Page 5 of 6)

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		DOMBDSCB
+560	10	DSNAME (44 bytes) and BBCCHHK of format 1 DSCB of failover/restart data set (52 bytes)
		DOMBTIME
+612	10	Registers 0 and 1 from TIME macro at restart write
		DOMBTIME
+616	10	

Note 1: The length of the work area is the same as the maximum blocksize of the device where the failover/restart data set is allocated.

Figure C-22 DOMBOOTH--Failover/Restart Bootstrap Header (Page 6 of 6)

LICENSED MATERIAL – PROPERTY OF IBM

CONTROL BLOCKS

The following pages contain reference information about content and format of Special Real Time Control Blocks. The control blocks described here are used by more than one module of the system. The block descriptions appear in this section in the order that they appear in this index.

DSECT	DESCRIPTION	MACRO CALL
DBALTPRI	Primary Array Locator Table	DBALTPRI DSECT
DBALTSEC	Secondary Array Locator Table	DBALTSEC DSECT
DBARRAYD	Array Macro Expansion	DBARRAYD DSECT
DBBLOCKD	Block Macro Expansion	DBBLOCKD DSECT
DBDACNTL	DA Array Control Header	DBDACNTL DSECT
DBDADD	DA DDNAME Table	DBDADD DSECT
DBDEFD	DBDEF Macro Expansion	DBDEFD DSECT
DBDIRB	Data Base Directory Entry - BLDL	DBDIRB DSECT
DBDIRR	Data Base Directory Entry - READ	DBDIRR DSECT
DBDMPHDR	DUMPLDG Header Record	DBDMPHDR DSECT
DBITEMD	Item Macro Expansion	DBITEMD DSECT
DBLOGCB	Data Base Logging Control Block	DBLOGCB DSECT
DBLOGHDR	Data Base Logging Header	DBLOGHDR DSECT
DBPBT	Data Base Page Boundary Table	DBPBT DSECT
WAREA	Data Base Offline Work Area	DBWAREA
BRT1	Type 1 SVC Branch Table	DPPXBRT
BRT2	Type 2 SVC Branch Table	DPPXBRT
DRT	Data Recording Table	DRECBLKS
GFCB	GETWA/FREEWA Control Block	DPPXBLKS GFCB=Y
GFBE	GETWA/FREEWA Block Entry	DPPXBLKS GFCB=Y
IMP	Input Message Processing Table	IMPBLKS
LCB	Load Control Block	DPPXBLKS LCB=Y
LOCKCBLK	LOCK Control Block	DPPXBLKS LOCK=Y
WAITCBLK	WAIT Control Block	UPPXBLKS LOCK=Y
RCT	Message Pointing Code Table	MSGBLKS
MDT	Message DCB Table	MSGBLKS
MDAT	Message Address Table	MSGBLKS
PTIMEL	PTIME Parameter List	DPPXBLKS PTIMEL=Y
PTQE	PTIME Queue Element	DPPXBLKS PTQE=Y
PWQE	PURGEWQ Parameter List	PWQE
REPL/SUPL	PATCH/REPATCH Parameter List	DPPXBLKS REPL=Y
PROBL	User Parameter List	DPPXBLKS REPL=Y
SCVT	Special Real Time Operating System Communications Vector Table	DPPXBLKS SCVT=Y
STAEBLK	STAE Command Control Block	STAEBLK
STAEXBK	STAE User EXIT Interface	STAEXBK
TCBX	TCB Extension	DPPXBLKS TCBX=Y
TIMED	Time Array DSECT	DPPXBLKS TIMED=PTIME
TMCT	Task Management Control Table	DPPXBLKS TMCT=Y
WQE	Work Queue Element	DPPXBLKS WQ=Y
XCVT	Subsystem Communication Vector Table	DPPXBLKS XCVT=Y

Figure C-23 (1 Of 2). DBALTPRI

```

*****
*
*           PRIMARY ARRAY LOCATOR TABLE
*
*****
*
*   FUNCTION – CONTAIN HIGH USAGE INFORMATION FOR LOCATING AND USING
*             A DATA BASE ARRAY.
*
*   REFERENCED BY – CONTROL BLOCK = SCVT      – LABEL = SCVTALOC
*
*****
000 DBALTPRI DSECT
*****
*
*   THESE LABELS DESCRIBE THE DATA IN THE FIRST ENTRY (ENTRY 0) OF
*   THE TABLE. ENTRY 0 CONTAINS CONTROL INFORMATION AND POINTERS.
*
*****
000 DBALTBG1 DS      OF
000 DBALT2ND DS      F           A(SECONDARY ALT)
004 DBALTLCB DS      F           A(LOGGING CONTROL BLOCK TABLE)
008 DBALTDC  DS      F           A(CA DDNAME TABLE)
00C DBALTEN1 DS      OF
DBALTSZ1 EQU  DBALTEN1-DBALTBG1  PRIMARY ALT ENTRY SIZE
*****
*
*   THESE LABELS DESCRIBE THE DATA IN ALL SUBSEQUENT ENTRIES OF
*   THE TABLE. THERE IS ONE ENTRY FOR EACH DATA BASE ARRAY.
*
*****
00C          ORG  DBALTBG1
*DBRES      BIT  7          ON – CA RESIDENT  --- OFF – VS RESIDENT
000 DBRES    DS      XL(B'00000001')
001          ORG  *-B'00000001'
*DBBLOCK    BIT  6          ON – BLOCKED      --- OFF – UNBLOCKED
000 DBBLOCK  DS      XL(B'00000010')
002          ORG  *-B'00000010'
*DBALIGN    BIT  5          ON – VS PAGE BOUNDRY ORIGIN
*           OFF – VS DOUBLEWCRD BOUNDRY ORIGIN
000 DBALIGN  DS      XL(B'00000100')
004          ORG  *-B'00000100'
*DBMIN      BIT  4          CN – ALIGN TO OCCUPY MINIMUM NUMBER OF VS
*           PAGES – VALID ONLY IF BIT 5 IS OFF
*           OFF – USE BIT 5 TO DETERMINE BOUNDARY
000 DBMIN    DS      XL(B'00001000')
008          ORG  *-B'00001000'
*DBINIT     BIT  3          CN – INITIALIZE ARRAY DATA TO VS – VALID
*           ONLY IF BIT 7 IS OFF
*           OFF – DO NOT INITIALIZE ARRAY DATA TO VS
000 DBINIT   DS      XL(B'00010000')
010          ORG  *-B'00010000'
*DBREINT    BIT  2          ON – AFTER RESTART, REINITIALIZE VS ARRAY
*           FROM LOG DATA SET – VALID ONLY IF
*           BIT 7 IS OFF
*           OFF – DO NOT REINITIALIZE ARRAY
000 DBREINT  DS      XL(B'00100000')

```

Figure C-23 (2 Of 2). DBALTPRI

```

020      ORG      *-B'00100000'
      *DBLOG     BIT 1      ON - LOGABLE VS ARRAY - VALID ONLY IF
      *          BIT 7 IS OFF
      *          OFF - ARRAY IS NCT LOGABLE
000 DBLOG     DS      XL(B'01000000')
040      ORG      *-B'01000000'
      *DBDUMMY  BIT 0      CN - DUMMY ARRAY - NO INITIALIZATION OR
      *          PROCESSING WILL BE PERFCRMD
      *          OFF - REAL ARRAY
000 DBDUMMY  DS      XL(B'10000000')
080      ORG      *-B'10000000'
000 DBALTFLG DC      X'00'
      DBALTCTA  EQU     DBALTFLG
001      DS      AL3      DATA ADDRESS/TTR
004 DBALTBCT DS      H      BLOCK CCUNT
006 DBALTBAS DS      H      BLOCK SIZE/ARRAY SIZE
008 DBALTBFT DS      XL1     BLOCKS ON FIRST TRACK
009 DBALTBOT DS      XL1     BLCCKS CN OTHER TRACKS
00A DBALTNDX DS      H      DADD/LOGCB TABLE INDEX
    
```

Figure C-24. DBALTSEC

```

*****
*
*           SECONDARY ARRAY LOCATOR TABLE
*
*****
*   FUNCTION - CONTAIN LOW USAGE INFORMATION FOR LOCATING AND USING
*             A DATA BASE ARRAY
*
*   REFERENCED BY - CONTROL BLOCK = CBALTPRI - LABEL = CBALT2ND
*                  CONTROL BLOCK = DBPBT   - LABEL = CBPBTALT
*****
000 DBALTSEC DSECT
*****
*   THESE LABELS DESCRIBE THE DATA IN THE FIRST ENTRY (ENTRY 0) OF
*   THE TABLE. ENTRY 0 CONTAINS CONTROL INFORMATION AND POINTERS.
*
*****
000 DBALTBG2 DS    OF
000 DBALT#ND DS   H           NUMBER OF NUMBERED ARRAYS PLUS ONE
002 DBALTNLM DS   H           NUMBERED OF ARRAYS PLUS ONE
004 DBALTPBT DS   F           A{PAGE BOUNCARY TABLE
008 DBALTPBS DS   F           SIZE OF PAGE BOUNCARY TABLE
00C DBALTUNS DS   F           UNUSED
010 DBALTEN2 DS   OF
DBALTSZ2 EQU    DBALTEN2-DBALTBG2  SECONDARY ALT ENTRY SIZE
*****
*
*   THESE LABELS DESCRIBE THE DATA IN ALL SUBSEQUENT ENTRIES OF
*   THE TABLE. THERE IS ONE ENTRY FOR EACH DATA BASE ARRAY.
*
*****
010          ORG    DBALTBG2
000 DBALTNAM DS    CL8          ARRAY NAME
008 DBALTICB DS    F           ITEM CONTROL BLOCK TTR
00C DBALTIRS DS    H           NUMBER OF ITEM CONTROL BLOCKS
00E DBALTUSE DS    XL1         ARRAY USE CODE
00F DBALTLOG DS    XL1         ARRAY LCG FREQUENCY CODE
          DPALTREC EQU    2048          ITEM CONTROL BLOCK RECORD SIZE

```

Figure C-25. DBARRAYD

```

*****
*
*           ARRAY  MACRC  EXPANSION  DSECT
*
*****
000 DBARRAYD DSECT
000 CBARSTRT DS      OF
000 DBARNAME DS      CL8           ARRAY NAME
008 DBARBKCT DS      H             BLOCK CCUNT
00A DBARBKSZ DS      H             BLOCK SIZE
00C DBARCCNM DS      CL8           CA/LOG DD NAME
014 DBARES  DS      XL(B'00000001')
015          ORG      *-B'00000001'
014 DBABLOCK DS      XL(B'00000010')
016          ORG      *-B'00000010'
014 DBAALIGN DS      XL(B'00000100')
018          ORG      *-B'00000100'
014 DBAMIN  DS      XL(B'00001000')
01C          ORG      *-B'00001000'
014 DBAINIT DS      XL(B'00010000')
024          ORG      *-B'00010000'
014 DBAREINT DS      XL(B'00100000')
034          ORG      *-B'00100000'
014 DBALCG  DS      XL(B'01000000')
054          ORG      *-B'01000000'
014 DBADUMMY DS      XL(B'10000000')
094          ORG      *-B'10000000'
014 DBARFLGS DC      X'00'
015 DBARUSE DS      X             USE CODE
016 DBADALCG DS      XL(B'10000000')
096          ORG      *-B'10000000'
016 DBARFLG2 DC      X'00'
017 CBARUNUS DS      X             UNUSED
018 CBARUPD DS      H             UPDATE LEVEL
01A CPARUNS2 DS      H             UNUSED
01C DBARICBS DS      V             A(ITEM CONTRCL BLCCK START)
020 DBARICBP DS      V             A(ITEM CONTRCL BLCCK STOP)
024 CBARCTAS DS      V             A(ITEM DATA START)
028 DBARDTAP DS      V             A(ITEM DATA STOP)
02C DBARNOIT DS      A             NUMBER OF ITEMS
030 CBARNOBK DS      A             NUMBER OF BLOCK CONTROL BLCCKS
034 CBARSTOP DS      OF
      CBARSIZE EQU      DBARSTOP-CBARSTRT

```

Figure C-26. DBBLOCKD

```

*****
*
*           BLCKC  MACRO EXPANSION DSECT
*
*****
000 DBBLOCKD DSECT
000 DBBKSTRT DS      OF
000 DBBKSNUM DS      H           START BLOCK NUMBER
002 DBBKPNUM DS      H           STOP BLOCK NUMBER
004 DBBKBKIS DS      V           A(BLOCKED ICB START)
008 DBBKBKIP DS      V           A(BLOCKED ICB END)
00C DBBKBKDS DS      V           A(BLOCKED ITEM DATA START)
010 DBBKBKDP DS      V           A(BLOCKED ITEM DATA END)
014 DBBKSTOP DS      OF
      DBBKSIZE EQU    DBBKSTOP-DBBKSTRT

```

Figure C-27. DBDACNTL

```

*****
*
*           DA ARRAY CONTROL FEADER
*
*****
000 DBDACNTL DSECT
000 DBDABGN  DS      OF
000 DBDANAME DS      CL8         DA ARRAY NAME
008 DBDATTR  DS      AL4         RELATIVE TTR ON CA DATA SET
00C DBCABKT1 DS      XL1         RECORDS WRITTEN ON FIRST DA TRACK
00D DBDABKGT DS      XL1         RECORDS WRITTEN ON OTHER DA TRACKS
00E DBCAUNUS DS      XL2         UNUSED
010 DBDAEND  DS      OF
      DBDASIZE EQU    DBDAEND-DBDABGN
010 DBDACTTR DS      XL4         DBDACNTL RECORD TTR ON PDS
014 DBDABKCT DS      XL2         CA ARRAY BLCKC COUNT
016 DBDABKSZ DS      XL2         DA ARRAY BLOCK SIZE
018 DBCASTOP DS      OF
      DBCALNTH EQU    DBCASTOP-DBCABGN

```

Figure C-28 (1 Of 3). DBDADD

```

*****
*
*           DIRECT ACCESS DDNAME TABLE
*
*****
*
* FUNCTION - CCNTAINS A DCB FOR EACH DATA BASE DATA SET. EACH
*           BDAM DCB IS PRECEDED BY THE ADDR OF A LOCK CNTL BLOCK
*
* REFERENCED BY - CONTROL BLOCK = CBALTPRI - LABEL = DBALTD
*
*****
000 DBDADD  DSECT
*****
*
*   HEADER FOR DDNAME TABLE
*
*****
000 DBDDBN  DS    OF
000 DRDDNUM DS    F           NUMBER OF ENTRIES
004 DBDDUPD DS    H           CURRENT UPDATE LEVEL
006         DS    H           SPARE
008         DS    F           SPARE
*****
*
*   DATA BASE PARTITIONED DATA SET DCB
*
*****
*           DATA CONTROL BLOCK
*
00C DBDDINIT DC    OF'0'           ORIGIN CN WORD BOUNDARY
*           DC           DIRECT ACCESS DEVICE INTERFACE
00C         DC    BL16'0'         FDAD,DVTBL
01C         DC    A(0)           KEYLE,DEVT,TRBAL
*           DC           COMMON ACCESS METHOD INTERFACE
020         DC    AL1(0)         BUFNO
021         DC    AL3(1)         BUFCB
024         DC    AL2(0)         BUFL
026         DC    BL2'0000001C0C000000' DSORG
028         DC    A(1)           IOBAD
*           DC           FOUNDATION EXTENSION
02C         DC    BL1'00C0000C'   BFTEK,BFLN,HIARCHY
02D         DC    AL3(1)         ECDAD
030         DC    BL1'00000000'   RECFM
031         DC    AL3(0)         EXLST
*           DC           FOUNDATION BLOCK
034         DC    CL8'DBINIT'     DDNAME
03C         DC    BL1'00000010'   OFLGS
03D         DC    BL1'00000000'
03E         DC    BL2'0010010C00100100' MACR           IFLG
*           DC           BSAM-BPAM-QSAM INTERFACE
040         DC    BL1'00000000'
041         DC    AL3(1)         CHECK, GERR, PERR           RER1
044         DC    A(1)           SYNAD
048         DC    H'0'           CIND1, CIND2
04A         DC    AL2(0)         BLKSIZE
04C         DC    F'0'           WCPC, WCPL, CFFSR, OFFSW

```


Figure C-28 (2 Of 3). DBDADD

```

050          DC      A(1)                      IOBA
054          DC      AL1(0)                    NCP
055          DC      AL3(1)                    ECBR, EOBAO
*
*              BSAM-BPAM INTERFACE
058          DC      A(1)                      EOBW
05C          DC      H'0'                      DIRCT
05E          DC      AL2(0)                    LRECL
060          DC      A(1)                      CNTRL, NOTE, POINT
064 DBDDEND1 DS      OF
DBDDL1 EQU      CBDDEND1-CBDDINIT
*****
*
*   DCB FOR READING COMPOSITE ITEMS ARRAY
*
*****
*              DATA CONTROL BLOCK
*
064 DBDCIDS  DC      OF'0'                     ORIGIN CN WORD BOUNDARY
*
*              DIRECT ACCESS DEVICE INTERFACE
064          DC      BL16'0'                   FCAD,DVTBL
074          DC      A(0)                     KEYLE,DEVT,TRBAL
*
*              COMMON ACCESS METHOD INTERFACE
078          DC      AL1(0)                   BUFCB
079          DC      AL3(1)                   BUFCB
07C          DC      AL2(0)                   BUFL
07E          DC      BL2'0100000000000000'   DSORG
080          DC      A(1)                     IOBAD
*
*              FOUNDATION EXTENSION
084          DC      BL1'00000000'           BFTEK,BFLN,HIARCHY
085          DC      AL3(1)                   EOCAD
088          DC      BL1'00000000'           RECFM
089          DC      AL3(0)                   EXLST
*
*              FOUNDATION BLOCK
08C          DC      CL8'DBCIDS'             DCNAME
094          DC      BL1'00000010'           OFLGS
095          DC      BL1'00000000'           IFLG
096          DC      BL2'0010000000100000'   MACR
*
*              BSAM-BPAM-QSAM INTERFACE
098          DC      BL1'00000000'
099          DC      AL3(1)
09C          DC      A(1)                     CHECK, GERR, PERR
0A0          DC      H'0'                     SYNAD
0A2          DC      AL2(0)                   CIND1, CIND2
0A4          DC      F'0'                     BLKSIZE
0A8          DC      A(1)                     WCPO, WCPL, CFFSR, OFFSW
0AC          DC      AL1(0)                   IOBA
0AD          DC      AL3(1)                   NCP
*
*              BSAM-BPAM INTERFACE
0B0          DC      A(1)                     ECBR, EOBAO
0B4          DC      H'0'                     EOBW
0B6          DC      AL2(0)                   DIRCT
0B8          DC      A(1)                     LRECL
0BC DBDDEND2 DS      OF
DBDDL2 EQU      DBDDEND2-DBDCIDS
0BC DBDDHEND DS      OF
DBDDHEND EQU    DBDDHEND-CBDCBGN
*

```

RER1

*

Figure C-28 (3 Of 3). DBDADD

```

* END OF HEADER AREA
*****
00C      ORG      CBDCBGN
*****
*
* BDAM DATA SET LOCK CONTROL BLOCK POINTER AND CCB ENTRIES.
* ONE ENTRY FOR EACH BDAM DATA SET IN THE DATA BASE.
*
*****
000 DBDDLCK DS      A              A(LOCK CONTROL BLOCK FOR THIS DCB)
004      ORG      **16
*,*** IHB061 DDNAME NOT SPECIFIED
*              DATA CONTROL BLOCK
*
014      ORG      *-16              TC ELIMINATE UNUSED SPACE
004 DBDDDCB DS      OF'0'          ORIGIN ON WORD BOUNDARY
004      ORG      **16              TO ORIGIN GENERATION
014      DC       A(0)              KEYLE,DEVT,TRBAL
*
*              COMMON ACCESS METHOD INTERFACE
018      DC       AL1(0)            BUFNO
019      DC       AL3(1)            BUFCB
01C      DC       AL2(0)            BUFL
01E      DC       BL2'001C00CC000C0000' DSORG
020      DC       A(1)              IOBAD
*
*              FOUNDATION EXTENSION
024      DC       BL1'00000000'     BFTEK,BFLN,HIARCHY
025      DC       AL3(1)            ECDAD
028      DC       BL1'00000000'     RECFM
029      DC       AL3(0)            EXLST
*
*              FOUNDATION BLOC
02C      DC       CL8'0'            DDNAME
034      DC       BL1'00000010'     C'IGS
035      DC       BL1'00000000'
036      DC       BL2'00111C0000111010' MACH
*
*              BDAM INTERFACE
038      DC       BL1'0000000C'
039      DC       AL3(1)            CHECK
03C      DC       A(1)              SYNAD
040      DC       H'0'
042      DC       AL2(0)            BLKSIZE
044      DC       A(1)              IOBSQ
048      DC       A(1)              SCND
04C      DC       A(1)              ICBUQ
050      DC       A(1)              UCND
054      DC       A(0)              LIMCT
058      DC       F'1'              XCNT,XARG
05C      DC       A(1)              DRDX
060      DC       A(1)              DFOR
064      DC       A(1)              CFBK
068      DC       A(1)              DYNB
06C DBDDEND DS      OF
      CBDESZ EQU    DBDDEND-CBDCLOCK

```

Figure C-29. DBDEFD

```

*****
*
*           DBDEF  MACRC EXPANSION DSECT
*
*****
000 DBDEFD   DSECT
000 DBDFSTRT DS  OF
000 DBDFHDS  DS  OF
000 DBDFNAMA DS  A           A(FPP NAME)
004 DBDFNAME DS  CL8        FPP NAME
00C DBDFPPE  DS  V           A(END CF FPP INPLT)
010 DBDFHDP  DS  OF
      DBDFHDSZ EQU  DBDFHDP-DBDFHDS
010          ORG  DBDFHDS
000 DBDFOPTN DS  X           OPTION BYTE
001 DBDFUNUS DS  XL3        UNUSED
004 DBDFDEFE DS  V           A(END OF THIS DBDEF)
008 DBDFNOAR DS  A           NUMBER OF ARRAYS IN THIS DBDEF
00C DBDFSTOP DS  OF
      DBDFSIZE EQU  DBDFSTOP-DBDFSTRT

```

Figure C-30 (1 Of 2). DBDIRB

```

*****
*
*           DATA BASE DIRECTORY ENTRY – BLDL FORMAT
*
*****
000 DBDIRB  DSECT
000 DBCIBBGN DS      OH
000 DBDIBFF  DS      AL2          NUMBER OF BLDL LIST ENTRIES
002 DBDIBLL  DS      AL2          LENGTH OF EACH BLDL LIST ENTRY
004          ORG      DBCIBBGN
000 DBDIBNAM DS      CL8          ARRAY NAME
008 DBDIBICB DS      AL3          ITEM CONTROL BLOCK RECORD TTR
008 DBDIBK   DS      AL1          CCNCATENATION NUMBER
00C DBDIBZ   DS      AL1          LIBRARY TYPE
00D DBDIBC   DS      AL1          COUNT – SIZE OF USER DIRECTORY DATA
00E DBDIBDTA DS      AL4          TTRN – FIRST DATA RECORD
012 DBDIBNUM DS      AL2          NUMBER OF ITEMS
014 DBDIBBAS DS      AL2          BLOCK/ARRAY SIZE
016 DBDIBUSE DS      AL1          USE CODE
    *DBBRES   BIT      7          CN – DA RESIDENT — OFF – VS RESIDENT
017 DBBRES   DS      XL(B'00000001')
018          ORG      *-B'00000001'
    *DBBBLOCK BIT      6          ON – BLOCKED — OFF – UNBLOCKED
017 DBBBLOCK DS      XL(B'00000010')
019          ORG      *-B'00000010'
    *DBBALIGN BIT      5          ON – VS PAGE BOUNCARY ORIGIN
    *          OFF – VS DOUBLEWCRD BOUNCARY ORIGIN
017 DBBALIGN DS      XL(B'00000100')
018          ORG      *-B'00000100'
    *DBBMIN   BIT      4          ON – ALIGN TO OCCUPY MINIMUM NUMBER OF VS
    *          PAGES – VALID ONLY IF BIT 5 IS OFF
    *          OFF – USE BIT 5 TO DETERMINE BOUNDARY
017 DBBMIN   DS      XL(B'00001000')
01F          ORG      *-B'00001000'
    *DBBINIT  BIT      3          ON – INITIALIZE ARRAY DATA TO VS – VALID
    *          ONLY IF BIT 7 IS OFF
    *          OFF – DO NOT INITIALIZE ARRAY DATA TO VS
017 DBBINIT  DS      XL(B'00010000')
027          ORG      *-B'00010000'
    *CBBREINT BIT      2          ON – AFTER RESTART, REINITIALIZE VS ARRAY
    *          FROM LOG DATA SET – VALID ONLY IF
    *          BIT 7 IS OFF
    *          OFF – DO NOT REINITIALIZE ARRAY
017 DBBREINT DS      XL(B'00100000')
037          ORG      *-B'00100000'
    *DBBLOG   BIT      1          ON – LOGABLE VS ARRAY – VALID ONLY IF
    *          BIT 7 IS OFF
    *          OFF – ARRAY IS NOT LOGABLE
017 DBBLOG   DS      XL(B'01000000')
057          ORG      *-B'01000000'
    *DBBDUMMY BIT      0          ON – DUMMY ARRAY – NO INITIALIZATION OR
    *          PROCESSING WILL BE PERFORMED
    *          OFF – REAL ARRAY
017 DBBDUMMY DS      XL(B'10000000')
097          ORG      *-B'10000000'
017 DBDIBFLG DC      X'00'
018 DBDIBBCT DS      AL2          BLOCK COUNT

```

Figure C-30 (2 Of 2). DBDIRB

01A	DBDIBAITD DS	AL2	ARRAY ID
01C	DBDIBUPD DS	AL2	UPDATE LEVEL
01E	DBDIBEND DS	OH	
	DBDIBSIZ EQU	DBDIBEND-DBDIB8GN	SIZE OF DIRECTORY

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Figure C-31. DBDIRR

```

*****
*
*           DATA BASE DIRECTORY ENTRY - READ FORMAT
*
*****
000 DBDIRR   DSECT
000 DBCIRBGN DS   0H
000 DBDIRNAM DS   CL8           ARRAY NAME
008 DBCIRICB DS   AL3           ITEM CONTROL BLOCK RECORD TTR
008 DBDIRC   DS   AL1           COUNT - SIZE OF USER DIRECTORY INFO
00C DBDIRDTA DS   AL4           TTRN - FIRST DATA RECORD
010 DBDIRNUM DS   AL2           NUMBER OF ITEMS
012 DBCIRBAS DS   AL2           BLOCK/ARRAY SIZE
014 DBDIRUSE DS   AL1           USE CCDE
*CBRRES   BIT   7           CN - DA RESIDENT --- OFF - VS RESIDENT
015 DBRRES   DS   XL(B'00000001')
016         CRG   *-B'00000001'
*DBRBLOCK BIT   6           ON - BLOCKED      --- OFF - UNBLOCKED
015 DBRBLOCK DS   XL(B'00000010')
017         CRG   *-B'00000010'
*DBRALIGN BIT   5           ON - VS PAGE BOUNDARY CRIGIN
*           OFF - VS DOUBLEWORD BOUNDARY ORIGIN
015 DBRALIGN DS   XL(B'00000100')
019         CRG   *-B'00000100'
*DBRMIN   BIT   4           ON - ALIGN TO OCCUPY MINIMUM NUMBER OF VS
*           PAGES - VALID ONLY IF BIT 5 IS OFF
*           OFF - USE BIT 5 TO DETERMINE BOUNDARY
015 DBRMIN   DS   XL(B'00001000')
01D         CRG   *-B'00001000'
*DBRINIT  BIT   3           CN - INITIALIZE ARRAY DATA TO VS - VALID
*           ONLY IF BIT 7 IS OFF
*           OFF - DO NOT INITIALIZE ARRAY DATA TO VS
015 DBRINIT  DS   XL(B'00010000')
025         CRG   *-B'00010000'
*CBRREINT BIT   2           CN - AFTER RESTART, REINITIALIZE VS ARRAY
*           FROM LOG DATA SET - VALID ONLY IF
*           BIT 7 IS OFF
*           OFF - DO NOT REINITIALIZE ARRAY
015 DBRREINT DS   XL(B'00100000')
035         CRG   *-B'00100000'
*CBRLOG   BIT   1           CN - LOGABLE VS ARRAY - VALID ONLY IF
*           BIT 7 IS OFF
*           OFF - ARRAY IS NOT LOGABLE
015 DBRLOG   DS   XL(B'01000000')
055         CRG   *-B'01000000'
*DBRDUMMY BIT   0           CN - DUMMY ARRAY - NO INITIALIZATION OR
*           PROCESSING WILL BE PERFORMED
*           OFF - REAL ARRAY
015 DBRDUMMY DS   XL(B'10000000')
095         CRG   *-B'10000000'
015 DBDIRFLG DC   X'00'
016 DBCIRBCT DS   AL2           BLOCK COUNT
018 DBDIRAID DS   AL2           ARRAY ID
01A DBDIRUPD DS   AL2           UPDATE LEVEL
01C DBDIREND DS   0H
DBDIRSIZ EQU DBCDIREND-DBCIRBGN  SIZE OF DIRECTORY ENTRY

```

Figure C-32. DBDMPNDR

```

*****
*
*           DUMPLCG HEACER RECORD
*
*****
000 DBDMPHOR DSECT
000 DBDMPBGN DS      0F
000 DBDMPAL1 DS      3F          PRIMARY ALT -- CBALTPRI
00C DBDMPAL2 DS      4F          SECONCARY ALT -- DBALT SEC
01C DBDMPASZ DS      F           ARRAY SIZE
020 CPDMPLCB DS      12F         LOGGING CONTROL BLOCK -- CBLOGCB
050 DBDMPSTM DS      F           START TIME - FROM DUMPLOG REQEST
054 DBDMPSCA DS      H           START DAY -- FROM DUMPLOG REQEST
056 DPDMPUN1 DS      H           UNUSEC
058 DBDMPETM DS      F           END TIME - FROM DUMPLOG REQUEST
05C DBDMPEDA DS      H           END DAY -- FROM DUMPLOG REQEST
05E DRDMPUN2 DS      H           UNUSEC
060 DBDMPUN3 DS      12F         UNUSED
090 DBDMPLSR DS      XL256       USER DATA AREA
190 DBDMPEND DS      0F
      DRDMPISZ EQU      CRDMPEND-CBDMPBGN  SIZE CF DUMPLOG HEADER RECCRD

```

Figure C-33. DBITEMD

```

*****
*
*           ITEM  MACRC EXPANSION DSECT
*
*****
000 DBITEMD  DSECT
000 DBITSTRT DS      0F
000 DBITNAME DS      CL8          ITEM NAME
008 DBITLEN  DS      X           ITEM LENGTH
009 DBITTYPE DS      X           ITEM TYPE
00A DBITDISP DS      H           ITEM DISPLACEMENT IN ARRAY
00C DBITAID  DS      H           ITEM ARRAY ID
00E DBITRPT  DS      H           ITEM REPITITIONS
010 DBITSTOP DS      0F
      DBITSIZE EQU      DBITSTOP-DBITSTRT

```

Figure C-34. DBLOGCB

```

*****
*
*           LOGGING CONTROL BLOCK
*
*****
*
* FUNCTION - CONTAINS NECESSARY INFORMATION TO CONTROL LOGGING OF
*           DATA BASE ARRAYS
*
* REFERENCED BY - CONTROL BLOCK = DBALTPRI - LABEL = DBALTLCB
*
*****
000 DBLOGCB DSECT
*****
*
* THESE LABELS DESCRIBE THE DATA IN THE FIRST ENTRY (ENTRY 0) OF
* THE TABLE. ENTRY 0 CONTAINS CONTROL INFORMATION AND POINTERS.
*
*****
000 DBLBGN DS OF
000 DBLGNM DS F NUMBER OF ENTRIES
004 DBLGFRQ0 DS A LCG FREQ. 0 LIST
008 DBLGFRQ1 DS A LCG FREQ. 1 LIST
00C DBLGFRQ2 DS A LOG FREQ 2 LIST
010 DBLGFRQ3 DS A LOG FREQ.3 LIST
014 DBLGUNLS DS 7F UNUSEC
030 DBLGEND DS OF
DBLGESZ FQU DBLGEND-DBLBGN ENTRY SIZE
030 CRG DBLBGN
*****
*
* THESE LABELS DESCRIBE THE DATA IN ALL SUBSEQUENT ENTRIES OF
* THE TABLE. THERE IS ONE ENTRY FOR EACH LOGGABLE ARRAY IN THE
* DATA BASE.
*
*****
000 DBLGNAM DS CL8 ARRAY NAME
008 DBLGLNAM DS CL8 LOG ARRAY NAME
010 DBLGCTIM DS F CURRENT ENTRY TIME
014 DBLGCDAY DS H CURRENT ENTRY DAY
016 DBLGCBLK DS H CURRENT ENTRY BLOCK NUMBER
018 DBLGFTIM DS F FIRST ENTRY TIME
01C DBLGFCAY DS H FIRST ENTRY DAY
01E DBLGAID DS H ARRAYID
020 DBLGLTIM DS F LAST ENTRY TIME
024 DBLGLDAY DS H LAST ENTRY DAY
026 DBLGLAID DS H LOG ARRAY ID
028 DBLGWNAM DS CL8 WRAP AROUND PROCESSOR NAME

```


Figure C-35. DBLOGHDR

```

*****
*
*           LOGGING HEADER
*
*****
*
*  FUNCTION - THE LOG HEADER IMMEDIATELY PRECEEDS THE DATA FOR
*             ALL LOGABLE DATA BASE ARRAYS. IT CONTAINS DATA
*             NECESSARY FOR PROPER LOGGING AND RETRIEVAL OF ARRAY
*             DATA.
*
*****
000 DBLOGHDR DSECT
*****
*
*  THESE LABELS DESCRIBE THE LOG HEADER AS IT APPEARARS IN VIRTUAL
*  STORAGE AND ON EACH LOGGED COPY OF AN ARRAY.
*
*****
000 DBLBGN   DS   OF
000 DBLCTIM DS   F           CURRENT ENTRY TIME
004 DBLHCCAY DS   H           CURRENT ENTRY DAY
006 DBLHCBK DS   H           CURRENT ENTRY BLOCK
008 DBLHRKCT DS   H           BLOCK CCUNT - NUMBER OF BLOCKS
00A DBLRKEN DS  XL1          NUMBER BLCKS PER ENTRY
00B DBLHUPD DS  XL1          UPDATE LEVEL
00C DBLBKSZ DS   H           BLOCK SIZE
00E DBLHLAID DS   H           LOG ARRAY ID
010 DBLHPTIM DS   F           PREVIOUS ENTRY TIME
014 DBLHPCAY DS   H           PREVIOUS ENTRY DAY
016 DBLHPBLK DS   H           PREVIOUS ENTRY BLCK
018 DBLHEND DS   OF
    DBLHSIZE EQU  DBLHEND-DBLBGN   LOG HEADER SIZE
*****
*
*  THESE LABELS DESCRIBE THE LOG HEADER AS IT APPEARARS ON THE
*  INITIAL DATA FOR EACH LOGABLE DATA BASE ARRAY.
*
*****
018          ORG  DBLBGN
000 DBLHANAM DS   CL8          LOG ARRAY NAME
008 DBLHWNAM DS   CL8          LOG WRAP AROUND PROCESSOR
010 DBLHCOPY DS   H           LOG COPIES
012 DBLHFREQ DS  XL1          LOG FREQUENCY
013 DBLHBKCP DS  XL1          BLOCKS PER COPY

```

Figure C-36. DBPBT

```

*****
*
*           PAGE BOUNCARY TABLE
*
*****
*
* FUNCTION – CONTAINS ADDRESSES OF ENTRIES WITHIN DBALTSEC THAT
*           ARE ON VIRTUAL STORAGE PAGE BOUNCRIES.
*
* REFERENCED BY – CONTROL BLOCCK = SCVT      – LABEL = SCVTAPBT
*                 CONTROL BLOCK = DBALTSEC – LABEL = DBALTPBT
*
*****
000 DBPBT      DSECT
*****
*
* THESE LABELS DESCRIBE THE DATA CONTAINED IN EACH ENTRY OF THE
* TABLE. THE FIRST ENTRY POINTS TO THE FIRST ARRAY ENTRY IN THE
* DBALTSEC CONTROL TABLE. EACH SUBSEQUENT ENTRY POINTS TO THE
* LAST DBALTSEC ENTRY ON EACH VIRTUAL STORAGE PAGE OCCUPIED BY THE
* DBALTSEC. THE LABEL DBALTPBS IN THE DBALTSEC CONTAINS THE
* SIZE OF THE PAGE BOUNCARY TABLE.
*
*****
000 DBPBTBGN DS      OF
000 DBPBTNAM DS      CL8          ARRAY NAME
008 DBPBTALT DS      F            A(SECCNCARY ALT ENTRY)
00C DBPBTEND DS      OF
      DBPBTESZ EQU    DBPBTEND-DBPBTBGN  PBT ENTRY SIZE

```

Figure C-37 (1 Of 3). WAREA

```

*****
*
*
*           DATA BASE FINAL PHASE PROCESSOR WORK AREA
*
*
*****
000 WAREA      DSECT
000 AREASTRT  DS      0D
000 REGSAVE   DS      9D
048 WAINPARM  DS      F           A(INPUT PARM LIST)
04C WARTNCOD  DS      H           FPP RETURN CODE
050 WASTART   DS      0D
050 WABLKPCS  DS      F           PDS BLKSIZE
054 WABLKDCS  DS      F           DDS BLKSIZE
058 WABLKNUM  DS      F           HIGEST BLOCK NUMBER USED
05C WANXTBLK  DS      F           A(WHERE NEXT OUTPUT BLK TO BE PUT)
060 WAPRTMVC  DS      F           SIZE OF PARTIAL BLOCK MOVED
064 WABLKPTR  DS      F           A(CURRENT BLOCK CONTROL BLOCK)
068 WAITMONT  DS      F           NUMBER OF ITEMS IN CBDEF
06C WANEWCID  DS      F           A(NEW CID ITEM CONTROL BLOCKS
070 WADELTAB  DS      F           A(DELETE AID TABLE)
074 WADLTRSZ  DS      F           SAVE SIZE OF DELETE TABLE
078 WADELARR  DS      F           NUMBER OF DELETED ARRAYS
07C WANXTDEL  DS      F           NEXT CELETE TABLE ENTRY
080 WANEWAID  DS      F           NEW AID COUNTER
084 WANXTDIR  DS      F           NEXT AVAIAABLE NEW DIR ENT
088 WANEWCIR  DS      F           NEW DIRECTORY ENTRY TABLE
08C WANDIRSZ  DS      F           SIZE OF NEW DIR ENT TABLE
090 WACICBLK  DS      H           CIDS BLOCK COUNT
092 WAREFBLK  DS      H           REFRESH ARRAY BLOCK COUNT
094 WAICBRUF  DS      F           A(2048 BYTE OUTPUT BUFFER)
098 WAOLDCID  DS      F           A(2048 BYTE INPUT BUFFER)
09C WAICBTTR  DS      F           SAVE ICB RECORD TTR
0A0 WADTATTR  DS      F           SAVE DATA RECCRD TTR
0A4 WAREITTR  DS      F           REFRESH ARRAY ICB TTR
0A8 WAREDTTR  DS      F           REFRESH ARRAY DATA TTR
0AC WANEGAID  DS      H           NEGATIVE ARRAY ID
0B0           DS      0F           *
0B0           DS      H           * ALIGN TO HALFWORD BOUNDARY
0B2 WADBCIR   DS      32X          * BLDL/STOW AREA
0D2 WAREFDIR  DS      32X          REFRESH ARRAY DIRECTORY ENTRY
0F4 WASAVR2   DS      F           SAVE REG 2
0F8 WASAVR3   DS      F           SAVE BAL REG 3
0FC WASAVR4   DS      F           SAVE BAL REG 4
100 WASAVR5   DS      F           SAVE REG 5
104 WASAVR9   DS      F           SAVE A(FIRST ARRAY)
108 WANUMARR  DS      F           OLD ARR + NEW ARR = TOTAL DB ARRAYS
10C WANUMNEW  DS      F           NUMBER OF NEW ARRAYS
110 WANUMDEL  DS      F           NUMBER OF DELETED ARRAYS
114 WAUNSBK   DS      F           NUMBER OF UNUSED DIRECTORY BLOCKS
118 WANUMBLK  DS      F           NUMBER OF DIRECTORY BLOCKS
11C WADIRIN   DS      F           FIRST INPUT DIRECTORY BLOCK
120 WADIROUT  DS      F           FIRST OUTPUT DIRECTORY BLOCK
124 WADIRISZ  DS      F           DIRECTORY INPUT SIZE
128 WADIROSZ  DS      F           DIRECTORY OUTPUT SIZE
12C WADECBSZ  DS      F           SIZE OF DECB STORAGE

```

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Figure C-37 (2 Of 3). WAREA

130	WADECBAD	DS	F	A(DECE STORAGE)
134	WAATDSIZ	DS	F	SIZE OF GETMAIN FOR AID TABLE
138	WAAICTAB	DS	F	A(AID UPDATE TABLE)
13C	WAZFRQID	DS	F	A(ZERO AID IN AID TABLE)
140	WAINTTTR	DS	F	
144	WAINTRUF	DS	8F	
164	WALMCBDA	DS	F	A(DPPXCBCA)
168	WALMCBLG	DS	F	A(DPPXDBLG)
16C	WADARUF	DS	4F	DA CNTL RECORD BUFFER
17C	WANUMCLG	DS	F	NUMBER OF OLD LOGABLE ARRAYS
180	WANUMNLG	DS	F	NUMBER OF NEW LOGABLE ARRAYS
184	WANEWREF	DS	F	A(NEW REFRESH TABLE)
188	WANREFSZ	DS	F	SIZE OF NEW REFRESH TABLE
18C	WANXTREF	DS	F	A(NEXT REFRESH TABLE ENTRY)
190	WAFSTDTA	DS	XL(B'1CC000CC')	
210		ORG	*-B'1CC000CC'	
190	WADELETE	DS	XL(B'00100000')	
180		ORG	*-B'00100000'	
190	WATFST	DS	XL(B'00010000')	
1A0		ORG	*-B'00010000'	
190	WAARDLET	DS	XL(B'00001000')	
198		ORG	*-B'00001000'	
190	WAFSTICB	DS	XL(B'00000100')	
194		ORG	*-B'00000100'	
190	WANEW PDS	DS	XL(B'00000010')	
192		ORG	*-B'00000010'	
190	WADIRECF	DS	XL(B'00000001')	
191		ORG	*-B'00000001'	
190	WAF LG1	DC	X'00'	
191	WAREPL	DS	XL(B'10000000')	
211		ORG	*-B'10000000'	
191	WADIREND	DS	XL(B'01000000')	
1D1		ORG	*-B'01000000'	
191	WAPRTBLK	DS	XL(B'00100000')	
181		ORG	*-B'00100000'	
191	WAINCCIR	DS	XL(B'00010000')	
1A1		ORG	*-B'00010000'	
191	WAFSTCID	DS	XL(B'00001000')	
199		ORG	*-B'00001000'	
191	WANFSCID	DS	XL(B'00000100')	
195		ORG	*-B'00000100'	
191	WAWRCIDS	DS	XL(B'00000010')	
193		ORG	*-B'00000010'	
191	WAENDCID	DS	XL(B'00000001')	
192		ORG	*-B'00000001'	
191	WAF LG2	DC	X'00'	
192	WATSTERR	DS	XL(B'10000000')	
212		ORG	*-B'10000000'	
192	WAPRINT	DS	XL(B'01000000')	
1D2		ORG	*-B'01000000'	
192	WASNTKRD	DS	XL(B'00100000')	
182		ORG	*-B'00100000'	
192	WARC04	DS	XL(B'00010000')	
1A2		ORG	*-B'00010000'	
192	WAF LG3	DC	X'00'	
198	WAPACK	DS	D	
1A0	WAPDSCCB	DS	F	A(CBASPCS DCB)

Figure C-37 (3 Of 3). WAREA

```

1A4 WARECCR DS F A(CEBASPCSR ECB)
1A8 WADECBRD DS F A(CECBINTU)
1AC WAMFESAGE DS F A(MESSAGE TO PRINT)
1B0 WADEVTYPE DS 6F DEVTYPE RETURN AREA
1C8 WACACNTR DS F CA ARRAY COUNTER DR 5203
1D0 WASTOP DS OD
WASIZE EQU WASTOP-WASTART
1D0 WALINE DS CL121 HOLDS 1 LINE FOR SYSPRINT
250 AREASTOP DS OD
ARFAZISE EQU AREASTOP-AREASTRT
    
```

Figure C-38. BRT1

```

*
* GENERATE CSECTS FOR BRANCH TABLES USED TO OBTAIN
* ENTRY POINT OF SRTOS SVC ROUTINES FOR BRANCH ENTRY
*
000 RPT1 DSECT
000 DC A(0) NC-NO UNUSED
004 BRT1PSVC DC A(0) ID=04 X'04' PATCH EP=DPPTPSVC
008 BRT1CSVC DC A(0) ID=08 X'08' CPATCH EP=DPPTDSVC
00C BRT1CSVC DC A(0) ID=12 X'0C' CHAIN EP=DPPTCSVC
010 BRT1WSVC DC A(0) ID=16 X'10' GET/FREWA EP=DPPTWSVC
014 BRT1SVCP DC A(0) ID=20 X'14' SETPSW EP=DPPTSVC
018 BRT1CBCT DC A(0) ID=24 X'18' CB-CET/FRE EP=DPPTCBGT
    
```

Figure C-39. BRT2

```

*
*
*
000 BRT2 DSECT
000 DC A(0) NO-NO UNUSED
004 BRT2PTIM DC A(0) ID=04 X'04' PTIME EP=DPPTCSVC
008 BRT2PGFX DC A(0) ID=08 X'08' PAGFIX EP=DPPTXFR
00C BRT2PGFR DC A(0) ID=12 X'0C' PAGFREE EP=DPPTXFR
010 BRT2RSVC DC A(0) ID=16 X'10' REPATCH EP=DPPTRSVC
014 BRT2WQDL DC A(0) ID=20 X'14' WQE-DELETE EP=DPPTWQDL
    
```

Figure C-40. DRT

```

000 DRT DSECT DATA RECORDING TABLE
*****
* THE DATA RECORDING TABLE(DRT) IS AN INCORE TABLE WHICH CONTAINS A *
* COPY OF THE SRTOS TIME ARRAY,VALID DATA RECORDING ID'S AND THE *
* OPENED DATA RECORDING DCB.THE TABLE IS BUILT BY THE DATA RECORDING*
* INITIALIZATION ROUTINE. THE TABLE IS POINTED TO BY THE SCVT AT *
* LOCATION SCVTRWA
*****
000 DRTIME DS UCL28 THE TIME ARRAY IS 28 BYTES
000 DRTHS DC F'0' TOD 10 MILLISEC
004 DRTTOD DC F'0' TOD IN DECIMAL
008 DRTJDAY DC F'0' JULIAN DATE
00C DRTMDAY DC F'0' DAY OF MONTH
010 DRTEBC DC CL10' DATE IN EBCDIC
01A DRTBDAY DC H'0' BINARY DAY OF YEAR
01C DRTCT DC H'0' COUNT OF ENABLED ID'S OR X'FF' IF
* ALL WAS SPECIFIED ON ENABLE COMMAND
01E DKTID LC 50H'0' UP TO 50 ENABLED ID'S-EACH 2 BYTES
DRTLEN EQU *-DKT THIS PART IS PUT OUT ON TIME HEADER
084 DRTDCB DS OF FORCE WORD BOUNDARY
084 DRTDCB DC XL100'0' SPACE FOR A DCB
0E8 DRTDREC DC A(0) ADDRESS OF DATA RECORDING MODULE
0EC DRTEXIT DS OF DCB EXIT LIST
0EC DRTEXABF DS GX FLAG BYTE FOR ABEND EXIT ADDR
0EC DRTEXABA DC F'0' ABEND EXIT ADDR
0F0 DRTEXDCF DS UX FLAG BYTE FOR DCB EXIT
0F0 DRTEXDCB DC F'0' DCB EXIT ADDRESS
0F4 DRTDRCX DC F'0' ADDRESS OF DUMMY DATA RECORD MODULE
0F8 DRTEND DS CF
DRTLEN EQU DRTEND-DKT LENGTH OF AREA
    
```

Figure C-41. GFCB

```

000 GFCB      DSECT
*
** GFCB = GETWA/FREEWA CONTROL BLOCK
*
*       - INITIALLY - ONE FOR EACH GETWA SIZE
*
*       - CHAIN MAY BE EXPANDED BY CPPTGWFW
*
*       - GFCB'S ARE MAINTAINED ON 2 CHAINS - GFMB (GFMBGFCB)
*
*       - TMCT (TMCTGFCB)
*
000 GFCBFLGS DC      X'00'      FLAG BYTE
001          ORG      GFCBFLGS
000 GFCBGFMB DC      A(0) BKWD PCINTER TO GFMB
004 GFCBNEXT DC      A(0) POINTER TO NEXT GFCB ON CHAIN ORIGINATING TMCTGFCB
008 GFCBFRST DC      A(0) ADDRESS OF FIRST CORE LOC ALLOCATED FOR THIS SIZE
00C GFCBLAST DC      A(0) ADDRESS OF LAST CORE LOC ALLOCATED FOR THIS SIZE
010 GFCBGFBE DC      A(0) POINTER TO FIRST FREE GFBE IN FREE CHAIN
014 GFCBGFCB DC      A(0) PCINTER TO NEXT GFCB ON CHAIN ORIGINATING GFMB
018 GFCBFCNT DC      H'00' # FREE BLOCKS CONTROLLED BY THIS GFCB
01A GFCB#BLK DC      H'00' # BLOCKS CONTROLLED BY THIS GFCB
*
* GFCBFLGS DEFINITIONS
GFCBINIT EQU  X'80'      INITIALLY ALLOCATE GETWA SPACE
GFCBFREE EQU  X'40'      ALL BLOCKS FOR THIS GFCB FREE
*
*
GFCBLNTH EQU  *-GFCB     LENGTH OF GFCB
*
*

```

Figure C-42. GFBE

```

000 GFBE      DSECT
*
** GFBE = GETWA/FREEWA BLOCK ENTRY - ONE FOR EACH BLOCK OF CORE
**
**                                     REPRESENTED BY GFCB - APPENDED
**                                     ON END OF GFCB
*
*       - WHEN BLOCK IS FREE GFBE IS ON FREE CHAIN (GFCBFREE)
*
*       - WHEN BLOCK IS ALLOCATED - GFBE WILL BE ONE OF THE
*
*       - FOLLOWING CHAINS - TYPE = PC - TMCTEXGW
*
*                                     - TYPE = AT - TCBXTGWA
*
*                                     - TYPE = AP - TCBXQGWA
*
000 GFBEFLAG DC      X'00'      FLAGS : 01 = BLOCK ALLOCATED
001          ORG      GFBEFLAG
000 GFBENEXT DC      A(0)      ALLOCATED= PTR TO NEXT GFBE IN CIRCULAR CHAIN
*
*                                     NOT ALLOC= PTR TO NEX FREE GFBE
004 GFBEID   DC      X'00'      ALLOCATED= ID OF ASSOCIATED GFMB
005          ORG      GFBEID
004 GFBEPREV DC      A(0)      ALLOCATED= PTR TO PREV GFBE IN CIRCULAR CHAIN
*
*                                     NOT ALLOC= MEANINGLESS
GFBELNTH EQU  *-GFBE     LENGTH OF GFBE

```

Figure C-43. IMP

```

000 IMP      DSECT    INPUT MESSAGE PROCESSING TABLE
      * THE INPUT MESSAGE PROCESSING TABLE(IMP) IS AN INCORE TABLE WHICH *
      * CONTAINS THE VALID SRTOS SYSTEM OPERATOR CODES.THE IMP CONTAINS *
      * INFORMATION UTILIZED BY THE SRTOS INPUT MESSAGE ROUTINES.IT IS *
      * INCLUDED AS ARRAY DPPXIMP IN THE DATA BASE AT SYSTEM BUILD TIME *
000 IMPCNT  DC      XL2'0'          NUMBER OF ENTRIES IN IMP
      * THE FOLLOWING PARAMETERS CONSTITUTE AN ENTRY *
002 IMPCODE DC      CL8' '          THE ENTRY CODE
00A IMPTASK DC      CL8' '          TASKNAME OF TASK TO BE PATCHED
012 IMPLM   DC      CL8' '          ENTRY POINT NAME OF THE LM TO PATCH
01A IMPID   DC      XL1'0'         ID ASSIGNED LOAD MODULE WHEN PATCHED
01B IMPLGTH DC      XL1'0'         NUMBER OF BYTES IN ENTRY
      * THE NUMBER OF PARAMETER CONVERSION CODES & LENGTHS IS EQUAL TO THE
      * NUMBER OF PARAMETERS THAT MAY BE PASSED TO THE SPECIFIED LOAD MODULE
01C IMPCCN  DC      CL1' '          CONVERSION CODES OF THE PARAMETERS
      *
      *
      *
      *
      *
      *
01D IMPARMLN DC      XL1'0'         LENGTH OF THE PASSED PARAMETER
    
```

Figure C-44. LCB

```

000 LCB      DSECT
      *
      ** LCB = LOAD CONTROL BLOCK - CHAINED TO TCBX
      *
000 LCBNEXT  DC      A(0) .        PCINTER TO NEXT LCB IN CHAIN
004 LCBLCBA  DC      A(0)          ADDRESS OF ASSOCIATED LCB CN TMCT-LCB RENT CH
008 LCBFLAGS DC      X'0' .        FLAG BITS
009 LCBATRI  DC      X'0' .        ATTRIBUTES MOVED IN FROM PDS2ATRI AFTER BLDL
00A LCBUSFCT DC      H'0'          USE COUNT FOR LCB ON TMCT-LCB RENT CHAIN
00C          ORG      LCBUSECT
00A LCBREQCT DC      H'0'          REQUEST CCUNT FOR LCB CN TCBX-LCB CHAIN
00C LCBEPAC  DC      A(0)          ENTRY POINT ADDRESS
010 LCBEPNAM DC      CL8' ' .      ENTRY POINT NAME
018 LCBBLDL  DC      A(0) .        ADDRESS OF BLDL TABLE FOR LCAC BY DPPTSMON
01C LCBECBAD DC      A(0)          ADDRESS OF ECB THAT DPPTDIMP WAITS ON
      LCBLNTH  EQU      *-LCB      LENGTH OF LCB
      * LCBFLAGS EQU'S
      LCBFUNRS EQU      X'01'      LCB UNRESOLVED BIT
      LCBFTMCT EQU      X'04'      THIS LCB IS CHAINED TO A TMCT-LCB CHAIN
      LCBFLOAD EQU      X'08'      LOAD PROCESSING BY DPPTSMCN REQUESTED
      LCBFDEL  EQU      X'10'      DELETE PROCESSING BY DPPTSMCN REQUESTED
      LCBFLMP  EQU      X'20'      LOAD MCDULE PURGE REQUESTED
      * LCBATRI EQU'S - THESE ATTRIBUTES ARE MOVED IN FROM PDS2ATRI
      LCBARENT EQU      X'80'      REENTERABLE
      LCBAREUS EQU      X'40'      REUSABLE
      LCBADVLY EQU      X'20'      IN OVERLAY STRUCTURE
      LCB AOL  EQU      X'C8'      ONLY LOADABLE
      LCB AEXEC EQU      X'02'      EXECUTABLE
    
```

Figure C-45. LOCKCBLK

```

000 LOCKCBLK DSECT
    ***
    *           LOCK CONTROL BLOCK
    ***
000 LOCKNEXT DC      A(0)           ADDRESS OF NEXT LOCKCBLK
004 LOCKNAME DC      CL4' '        RESOURCE NAME
008 LOCKFLAG DC      X'00'         RESOURCE RESERVE FLAG
009          ORG     LOCKFLAG
008 LOCKTCBA DC      A(0)           ADDRESS OF TASK CONTROLLING RESOURCE
00C LOCKNFLG DC      X'0'
00D          ORG     LOCKNFLG
00C LOCKWAIT DC      A(0)           ADDRESS OF WAIT CONTROL BLOCK
010 LOCKXCVT DC      A(C)           A(XCVT)
014 LOCKCNT DC      H'0'           NO. OF DEFLOCK'S FOR THIS RESOURCE
018 LOCKEND DS      OD
      LOCKLNTH EQU   LOCKEND-LOCKCBLK

```

Figure C-46. WAITCBLK

```

000 WAITCBLK DSECT
000 WAITFLAG DC      X'0'           RESOURCE RESERVE FLAG
001          ORG     WAITFLAG
000 WAITNEXT DC      A(0)           NEXT WAIT CONTROL BLOCK
004 WAITECB DC      F'0'           WAIT ECB
      WAITEND EQU   *
      WAITLNTH EQU   WAITEND-WAITCBLK

```


Figure C-47. RCT

```

000 RCT      DSECT  MESSAGE ROUTING CODE TABLES
*****
* THE ROUTING CODE TABLE(RCT) IS AN INCCRE TABLE WHICH CONTAINS THE *
* CCDES OF THE VALID SYSTEM MESSAGES DEVICES.THE ROUTING CODE TABLE *
* CONTAINS INFORMATION UTILIZED BY THE SRTOS REAL TIME MESSAGE *
* HANDLER.IT IS INCLUDED AS ARRAY DCMXSMRC IN THE DATA BASE *
*****
000 RCTWTO   DC     XL4'0'          WTO DESCRIPTOR AND ROUTING CCDES
004 RCTCNT   DC     XL2'0'          NUMBER CF ENTRIES IN TABLE
006 RCTDCCNT DC     XL2'0'          NUMBER CF DCNAMES IN TABLE
008 RCTEPCNT DC     XL2'0'          NUMBER OF ENTRY PCINT NAMES IN TABLE
* THE ENTRY PARAMETERS ARE THE RCTRC RCTGROUP RCTUNIT RCTDEVICE AND THE
* RCTALTRC PARAMETERS.
00A RCTRC    DC     XL1'0'          ROUTING CODE ASSIGNED TO A DEVICE
00B RCTGROUP DC     XL1'0'          FOR A DISPLAY DEVICE AN ACCESS AREA
*                                     IS ASSIGNED.FOR AN CS DEVICE AN
*                                     INDEX INTO THE DCNAME FIELD IS
*                                     ASSIGNED.FOR A LOAD MODULE AN INDEX
*                                     INTO THE ENTRY PCINT FIELD IS
*                                     ASSIGNED.
00C RCTUNIT  DC     XL1'0'          THIS FIELD ONLY HAS MEANING FOR A
*                                     DISPLAY DEVICE.IT IS SET TO ZERO FOR
*                                     ALL OTHER DEVICES.THE FUNCTIONAL
*                                     AREA CF A DISPLAY IS ASSIGNED.
00D RCTDEVICE DC     XL1'0'          BITS 0-3 DESIGNATES A
*                                     FUNCTIONAL OR NON-FUNCTIONAL DEVICE
*                                     FLAG.1-FUNCTIONAL 0-NON-FUNCTIONAL
*                                     BITS 16-31 DESIGNATES THE DEVICE
*                                     1-SYSTEM CONSOLE 2-OS DEVICE
*                                     3-DISPLAY DEVICE 4-RESERVED
*                                     5-LOAD MODULE
00E RCTALTRC DC     XL1'0'          AN ALTERNATE ROUTE CODE TO WHICH
*                                     MESSAGE CAN BE PASSED
00F RCTDCNAM DC     CL8' '          OS DEVICE DCNAME TO WHICH MESSAGE
*                                     CAN BE ASSIGNED.
017 RCTEPC   DC     CL8' '          ENTRY POINT OF A LOAD MODULE TO
*                                     WHICH MESSAGES CAN BE PASSED

```

Figure C-48. MDT

```

000 MDT      DSECT  MESSAGE DCB TABLE
*****
* THE MESSAGE DCB TABLE(MDT) IS AN INCCRE TABLE WHICH CONTAINS THE *
* OPENED DCB'S USED BY THE SRTOS MESSAGE HANDLER. MDT IS BUILT BY *
* THE MESSAGE HANDLER INITIALIZATION PROGRAM. THE TABLE IS POINTED *
* TO BY THE MESSAGE ADDRESS TABLE(MCAT). *
*****
000 MDTMSG   DC     CL94' '          OPENED MESSAGE DCB
* ANY NUMBER CF QSAM OUTPUT DCB'S CAN BE SPECIFIED *
05E MDTQSAM1 DC     CL96' '          OPENED QSAM OUTPUT DCB
08E MDTQSAM2 DC     CL96' '          OPENED QSAM OUTPUT DCB
11E MDTQSAM3 DC     CL96' '          OPENED QSAM OUTPUT DCB
17E MDAQSAM4 DC     CL96' '          OPENED QSAM OUTPLT DCB

```

Figure C-49. MDAT

```

000 MDAT      DSECT  MESSAGE ADDRESS TABLE
*****
* THE MESSAGE ADDRESS TABLE(MDAT) IS AN INCORE TABLE WHICH CONTAINS *
* THE ADDRESS'S OF LCK CONTROL BLOCKS,MSG RCT, OPENED DCB'S AND *
* OTHER INFORMATION UTILIZED BY THE SRTOS REAL TIME MESSAGE HANDLER *
* IT IS BUILT BY THE MESSAGE HANDLER INITIALIZATION ROUTINE. *
* THE TABLE IS POINTED TO BY THE SCVT AT LOCATION SCVTMWA. *
*****
000 MDATCNT  DC      XL1'0'          NUMBER OF QSAM(OS DEVICE)DCB
*                                     ADDRESS'S SPECIFIED
001 MDATFLG  DC      XL1'0'          RESTART FLG
*                                     0- PRE RESTART 1- POST RESTART
002 MDATRES  DC      XL2'0'          RESERVE BYTE
004 MDATLCK  DC      A(0)           ADDRESS SRTOS LCK CONTROL BLCK
*                                     UTILIZED BY MESSAGE MACRO PROCESSOR
*                                     (DPPMSG)
008 MDATLCKO DC      A(0)           ADDRESS SRTOS LCK CONTROL BLCK
*                                     UTILIZED BY MESSAGE OUTPUT ROUTINE
*                                     (DPPMSG1)
00C MDATRCT  DC      A(0)           ADDRESS OF MESSAGE ROUTING CODE
*                                     TABLE
010 MCATMCCB DC      A(0)           ADDRESS OPENED MESSAGE DATA SET DCB
014 MDATQDCB DC      A(0)           ADDRESS OF OPENED QSAM OUTPUT DCB
    
```

Figure C-50. PTIMEL

```

000 PTIMEL   DSECT
***
*           PTIME INPUT PARAMETERS
*
*           REG 1 = ADDR.OF SUPERVISOR LIST (IF REG 0 > ZERO)
*           REG 0 = 0 => RET OPTION
*                 = 4 => ADD OPTION
*                 = 8 => MOD OPTION
*                 = 12=> DEL OPTION
***
000 PTIMSFLG DC      XL1'0'          TIME OPTION FLAG
001 PTIMSTRT DC      AL3(0)         START TIME VALUE(OR ADDRESS)
004 PTIMIFLG DC      XL1'0'          PURGE OPTION FLAG
005 PTIMINTL DC      AL3(0)         INTERVAL TIME VALUE(OR ADDRESS)
008 PTIMEFLG DC      XL1'0'          TIME OPTION FLAG
009 PTIMSTOP DC      AL3(0)         STOP TIME VALUE(OR ADDRESS)
00C          ORC      PTIMSTOP
009 PTIMCNT  DC      AL3(0)         COUNT VALUE
00C PTIMPTCH DC      A(0)           PATCH SUPERVISOR LIST
010 PTIMPARM DC      A(0)           PATCH PROBLEM PARAMETER LIST
014 PTIMPTQE DC      A(0)           PTQE ADDR FOR MOD OR DEL
PTIMLNHG  EQU      *-PTIMEL
*
PTIMFPRG  EQU      X'01'           PURGE DPATCH = U
PTIMFDPC  EQU      X'02'           PURGE DPATCH = C
PTIMFDPW  EQU      X'04'           PURGE DEPATCH = W
PTIMFADR  EQU      X'40'           PTQE ID INCLUDED
*
PTIMCFG   EQU      X'08'           TIME OPTION FLAGS
PTIMREL   EQU      X'01'           THIS FIELD CONTAINS COUNT VALUE
PTIMTOD   EQU      X'02'           RELATIVE TIME
PTIMADJ   EQU      X'04'           TOD TIME
PTIMADDR  EQU      X'80'           ADJUSTED TIME
PTIMLN    EQU      *-PTIMEL
    
```

Figure C-51. PTQE

```

000 PTQE      DSECT
*
** PTQE = PTIMER QUEUE ELEMENT
*
*          A PTQE IS CREATED IN RESPONSE TO A PTIME MACRO CALL.
*          THE CHAIN OF PTQE'S IS POINTED TO BY THE SCVT (SCVTTQET).
*
000 PTQENEXT DC    A(0)      -> NEXT PTQE IN CHAIN
004 PTQETIME DC    A(0)      -> TIME OF NEXT PATCH (10 MIL UNITS)
008 PTQFINVL DC    A(0)      INTERVAL FOR REPEATING PTQES
00C PTQECNT  DC    H'0'      CCUNT VALUE (# PATCHES UNTIL STOP)
00E PTQFFLG1 DC    X'0'      FLAG BYTE 1
00F PTQFFLG2 DC    X'0'      FLAG BYTE 2
010 PTQEPARM DC    A(0)      -> PROBLEM PARAMETERS
014 PTQFTASK DC    CL8' *    PATCH TASK NAME
01C PTQFEP   DC    CL8' *    ENTRY POINT NAME
024 PTQFPREF DC    CL8' *    PRTY REFERENCE NAME
02C PTQFFLAG DC    X'0'      PATCH FLAGS
02D PTQFCL   DC    X'0'      QUEUE LENGTH
02E PTQFPRTY DC    H'0'      PRTY VALUE
030 PTQFECB  DC    A(0)      ECB
034 PTQFFREL DC    A(0)      FREE LENGTH
038 PTQFFREA DC    A(0)      FREE ADDRESS
03C PTQFTCBX DC    A(0)      TCBX
040 PTQFPRBL DC    2F'0'     PATCH PROBL(IF LESS THAN 8 BYTES)
048 PTQFORGS DC    F'0'      ORIGINAL START TIME
*
**          PTQE  FLAG BYTE 1 FLAGS
*
PTQEDEL EQU    X'01'      DELETE THIS PTQE
PTQFFREE EQU    X'02'      FREE PARM LIST
PTQEINF EQU    X'04'      INFINITE PTIME FLAG
*
**          PTQE  FLAG BYTE 2 FLAGS
*
PTQEDPU EQU    X'01'      CPATCH=U
PTQFDPC EQU    X'02'      DPATCH=C
PTQFDPW EQU    X'04'      DPATCH=W
PTQELNTH EQU    *-PTQENEXT  LENGTH OF PTQE

```

LICENSED MATERIAL – PROPERTY OF IBM

Figure C-52. PWQE

```

000 PWQE      DSECT
    ***
    *          PWQE -DSECT USED TO DESCRIBE INPUT PARAMETERS TO PURGEWC
    ***
000 PWQETASK DC   A(0)          A(TASK NAME) OR ZERO(SELF)
004 PWQEEP   DC   A(0)          A(ENTRY PCINT NAME)
008 PWQEFCB  DC   A(0)          A(ECB) TO BE POSTED - OPT=(POST,ECB)
    *                               ZERO - OPT=NOPCST
    *                               X'8C000000' -OPT=wait
00C PWQELNTH DC   A(0)          FREE= LENGTH
010 PWQEACCR DC   A(0)          FREE= ACDR
014 PWQEPTN  DC   X'0'          PARTITION FLAGS
    *                               X'00' - PTN=CWN
    *                               SUPPPTNS X'20' - PTN=SLAVE
    *                               SUPPPTNM X'40' * PTN=MASTER
    *                               X'60' - PTN=FINO
015 PWQEUNUS DC   X'0'          UNUSED
016 PWQEID   DC   H'0'          WQE ID

```

Figure C-53. REPL/SUPL

```

*
** PATCH INPUT PARAMETERS :
*   REG 1  ADDR OF SUPERVISOR PARAMETER LIST  -SUPL
*   REG 0  ADDR OF PROBLEM PARAMETER LIST  -PROBL
*
** REPATCH INPUT PARAMETERS :
*   REG 1  ADDR OF REPATCH PARAMETER LIST  -REPL
*   REG 0  TYPE INDICATION
*
** SUPERVISOR PARAMETER LIST / REPATCH PARAMETER LIST FORMAT :
*
000          DSECT
000 REPL     DS      OF
000 SUPL     DS      OF
000 SUPTASK  DC      CL8' '    TASK NAME
008 SUPEP    DC      CL8' '    ENTRY POINT NAME
010 SUPPRTYN DC      CL8' '    PATCH ONLY - PRTY REFERENCE NAME
018 SUPFLAG  DC      X'00'     FLAG BYTE - SEE EQU'S BELOW
019 SUPQL    DC      X'00'     QUEUE LENGTH
01A SUPPRTYV DC      H'0'      PFTY RELATIVE VALUE
01C SUPECB   DC      A(0)      ECB ADDRESS
020 SUPFREEL DC      A(0)      FREE LENGTH
024 SUPFREEA DC      A(0)      FREE ADDRESS
028 SUPTCRX  DC      A(0)      TCRX
SUPLLNTH EQU  *-SUPL
*
*   EXTENSION TO SUPL TO FORM REPATCH PARAMETER LIST :
*
02C REPLPARG DC      A(0)      ADDR OF PROBL ASSCC WITH THIS REPL
030 REPLPROB DC      XL8'0'     PROBL MOVED HERE IF LE 8 BYTES LONG
C38 REPLAC   DC      A(0)      ADDR OF REPL
REPLLNTH EQU *-REPL    LENGTH OF REPL TO BE USED BY PROBLEM PROGRAMS
03C REPLCHN  DC      A(0)      CHAIN WORD FOR SUPPLIED REPL'S ONLY
040 REPLXCVT DC      A(0)      ADDR OF XCVT IN PTN WHERE REPL IS BUILT
REPLSIZ EQU  *-REPL    SIZE OF REPL FOR INTERNAL USE
*
*   EQU'S FOR FLAG BYTE SUPFLAG
*
SUPFDEL EQU  X'01'     EP DELETE OPTION
SUPFDPH EQU  X'02'     CPOS=DPATCH
SUPFIRST EQU  X'04'     CPOS=FIRST
SUPFRPTH EQU  X'08'     ECB REPATCH OPTION
SUPFREEP EQU  X'10'     FREE=P
SUPFPTNS EQU  X'20'     PTN=SLAVE
SUPFPTNM EQU  X'40'     PTN=MASTER
SUPNFREE EQU  X'80'     DC NOT FREE P OR WORK AREA (PTIME)
*

```

Figure C-54. PROBL

```

*   PROBLEM PARAMETER LIST FORMAT :
*
000 PROBL    DSECT
000 PROBLNTH DC      H'4'      LENGTH OF PROBL INCLUDING THIS WORD (MIN=4)
002          DC      X'0'      RESERVED FOR TASK MGMT
003 PROBLID  DC      X'0'      ID VALUE (MAX=255)
004 PROBLPARM DC      F'0'      PARAM VALUES (VARIABLE NUMBER)

```

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Figure C-55 (1 Of 3). SCVT

```

000 SCVT      USECT
*
**          COMMUNICATIONS VECTOR TABLE
*
*          - THE SCVT IS POINTED TO BY THE XCVT (XCVTCVTS)
*          - THE SCVT CONTAINS SUBSYSTEM CONTROL INFORMATION
*
000 SCVTDDSE DC      A(0)          DDS ADDRESS OF EXTENSION LIST
004 SCVTXCVT DC      A(0)          POINTER BACK TO XCVT
008 SCVTLFLG DC      X'00'        DATA BASE FLAGS
009          ORG      SCVTLFLG
008 SCVTLOG1 DC      A(0) .        DATA BASE LOG FREQUENCIES
00C SCVTLOG2 DC      A(0) .
010 SCVTLOG3 DC      A(0) .
014 SCVTTMCT DC      A(0) .        -> TASK MANAGEMENT CONTROL TABLE
018 SCVTTIME DC      A(0) .        -> TIME AND DATE IN DATA BASE
01C SCVTTQET DC      A(0) .        -> TIME MANAGEMENT TABLE
020 SCVTFLG1 DC      X'0'         FLAG BYTES
021 SCVTRSV  DC      AL3(0)       RESERVED
024 SCVTP1LO DC      A(0)         LO ADDR OF FIRST OR ONLY (THIS) PARTITION
028 SCVTP1HI DC      A(0)         HI ADDR OF FIRST OR ONLY (THIS) PARTITION
02C SCVTP2LO DC      A(0)         LO ADDR OF OTHER (MASTER OR SLAVE) PARTITION
030 SCVTP2HI DC      A(0)         HI ADDR OF OTHER (MASTER OR SLAVE) PARTITION
034 SCVTRWA  DC      A(0)         A(RECORDER DCB)
038 SCVTPLST DC      A(0)         PTR TO LAST USED PSCB
03C SCVTDUMY DC      3F'0'        DUMMY PSCB
048          ORG      SCVTDUMY
03C SCVTDFACT DC      H'0'        DUMMY FREE COUNT
03E SCVTDID  DC      H'0'        PSCB ID
040 SCVTDFLG DC      X'0'        PSCBFLAG
041          ORG      SCVTDFLG
04C SCVTDNXT DC      A(0)         POINTER TO NEXT PSCB
044 SCVTDPRV DC      A(0)         POINTER TO PREVIOUS PSCB
048 SCVTGWLO DC      A(0)         LO ADDRESS OF GETWA CORE
04C SCVTGWHI DC      A(0)         HI ADDRESS OF GETWA CORE
050 SCVTT1BR DC      A(0) .        ADDRESS OF TYPE 1 SVC BRANCH TABLE
054 SCVTT2BR DC      A(0) .        ADDRESS OF TYPE 2 SVC BRANCH TABLE
058 SCVTMWA  DC      A(0) .        ADDRESS OF MSG HANDLER DCB
05C SCVTALOC DC      A(0)         DB  A(PRIMARY ARRAY LOCATOR TABLE)
060 SCVTAPBT DC      A(0)         DB  A(PAGE BOUNDARY TABLE)
064 SCVTDSTR DC      A(0)         DB  A(VS RESIDENT DATA BASE-START)
068 SCVTDEND DC      A(0)         DB  A(VS RESIDENT DATA BASE-END)
06C SCVTLKCB DC      A(0)         LOCK CONTROL BLOCK CHAIN
070 SCVTALCB DC      A(0)         A(DEFLOCK-LOCK CONTROL BLOCK)
074 SCVTUSRX DS      A          CHAIN OF MODULES REQUESTING STAE USER EXIT ROUTINES
078 SCVTSB00 DC      A(0)         A(GETARRAY)
07C SCVTSB01 DC      A(0)         A(PUTARRAY)
080 SCVTSB02 DC      A(0)         A(GETITEM)
084 SCVTSB03 DC      A(0)         A(PUTITEM)
088 SCVTSB04 DC      A(0)         A(GETBLOCK)
08C SCVTSB05 DC      A(0)         A(PUTBLOCK)
090 SCVTSB06 DC      A(0)         A(MESSAGE HANDLER)
094 SCVTSB07 DC      A(0)         A(DEFLOCK)
098 SCVTSB08 DC      A(0)         A(LOCK)
09C SCVTSB09 DC      A(0)         A(RECORD)
0A0 SCVTSB10 DC      A(0)         DDSOPEN  ENTRY POINT
0A4 SCVTSB11 DC      A(0)         DDSCLOSE ENTRY POINT

```

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Figure C-55 (3 Of 3). SCVT

```

SCVTTTCB EQU   SCVTSB22      TIME TCP ADDRESS (DPPTIME)
SCVTSTAE EQU   SCVTSB23      A(DPPTSTAE)                PRF#166
SCVTUCHN EQU   SCVTSB24      CHANIN OF DMP/NDMP MODULES  PRF#166
SCVTGWBS EQU   SCVTSB25      A(DPPTGFWF)
SCVTSPWQ EQU   SCVTSB26      A(PURGEWQ)
SCVTTWA EQU    SCVTSB27      A(DPPTRGWA) - TRANSWA ROUTINE
SCVTOTCB EQU   SCVTSB29      A(OTHER PTN*JS TCB)
SCVTLNTH EQU   *-SCVT        LENGTH OF TABLE
*
*          SCVTFLG1 DEFINITIONS
*
*   NOTE THE SCVTFLG1 AND THE SCVT2PFC MUST BE THE SAME
SCVT2PFC EQU   X'8C'         TWO PARTITION OPERATION FLAG
SCVT1MPT EQU   X'40'         MASTER PARTITION FLAG
SCVT1SPT EQU   X'20'         SLAVE PARTITION FLAG
*
*          SCVTFLG2 DEFINITIONS
*
SCVTRINT EQU   X'80'         DATA BASE REINITIALIZE (REFRESH) FLAG
SCVTRODP EQU   X'40'         DA DATA BASE READ ONLY--TEMPORARILY
SCVTRODT EQU   X'20'         DA DATA BASE READ ONLY--PERMANENT

```

HE USECT NAMED 'SCVT' * IS STOWED, CC=08

Figure C-56. STAEBLK

```

***
*          STAEPLK
*
*   DSECT USED TO DESCRIBE THE DUMP/NO DUMP CONTROL
*   BLOCKS. EACH BLOCK IS BUILT IN RESPONSE TO A'STAE'
*   IMP COMMAND AND IS USED TO DESCRIBE THE OPTIONS IN
*   EFFECT FOR A SPECIFIED LOAD MODULE
***
000 STAEPLK DSECT
000 DS      00
000 STAEFEXT DC      A(0)          A(NEXT STAEPLK) OR ZERO
004 STAEFAND DC      X'0'         STAE/ABEND OPTION FLAGS
005 STAEFMAX DC      X'0'         MAX.NC.OF DUMPS TO BE TAKEN
006 STAEFEND DC      X'0'         NO.OF DUMPS TAKEN
007 STAEFLNAM DC     X'0'         LENGTH OF LM NAME
008 STAEFLNAM DC     CL8'        MODULE NAME
010 STAEFEND DS      00
STAEFLNTH EQU   STAEFEND-STAEPLK
***
*          STAEABND - FLAG DESCRIPTION
***
STAEADUMP EQU   X'90'         A DUMP IS REQUESTED
*
*   CORRESPONDS TO TCBCREQ (TCBCUMP) FLAGS IN TCBCMP FIELD
STAEESTEP EQU   X'40'         A STEP ABEND HAS BEEN REQUESTED
*
*   CORRESPONDS TO TCBCSTEP (TCBSTEP) FLAGS IN TCBCMP FIELD

```

Figure C-56.1. STAEEXBK

```

000 STAEEXBK DSECT
000 STABKNXT DC      A(0)          ADDRESS OF NEXT BLOCK OR ZERO
004 STABKLEN DC      H'0'         SIZE OF THIS BLOCK
006 STABKCT DC      H'0'         COUNT OF L M NAMES IN THIS BLOCK
008 STABKEPN DC     CL8'         ENTRY POINT NAME OF EXIT ROUTINE
010 STABKEPA DC     A(0)         ADDRESS OF ROUTINE
014 STABKLMN DC     CL8'         NAMES OF LOAD MODULES FOR WHICH THIS
*
*   EXIT ROUTINE IS TO BE PASSED CONTROL
*   IF THEY ABEND
STABKMSZ EQU   1024          MAXIMUM SIZE OF STAEEXBK

```

Figure C-57. TCBX

```

000 TCBX      USECT
*
** TCBX = TCB EXTENSION - ADDRESSED BY TCBUSER FIELD OF TCB
*
*           - THE TCBX IS POINTED TO BY THE TCB (TCBUSER)
*           - THE TCBX CONTAINS TASK RELATED INFORMATION
*
000 TCBXNEXT DC      A(0) .    POINTER TO NEXT TCBX ON THIS CHAIN
004 TCBXNAME DC      CL8' .    TASK NAME IF INDEPENDENT - BLANKS OTHERWISE
00C TCBXLCB  DC      A(0) .    LCB CHAIN ORIGIN
010 TCBXWQ   DC      A(0) .    WQ CHAIN ORIGIN
014 TCBXCWQ  DC      A(0) .    CURRENT WQE IN PROCESS (ALREADY DECHAINED)
018 TCBXDWQ  DC      A(0) .    DPATCH WQ CHAIN
01C TCBXTGWA DS      2F      TASK (AT) GETWA CHAIN ORIGIN (DUMMY GFBE)
024          ORG      TCBXTGWA
01C TCBXTFWD DC      A(0) .    DUMMY GFBE FORWARD POINTER
020 TCBXTBKW DC      A(0) .    DUMMY GFBE BACKWARD POINTER
024 TCBXQGWA DS      2F      WQ (AP) GETWA CHAIN ORIGIN (DUMMY GFBE)
02C          ORG      TCBXQGWA
024 TCBXQFWD DC      A(0) .    DUMMY GFBE FORWARD POINTER
028 TCBXQBKW DC      A(0) .    DUMMY GFBE BACKWARD POINTER
02C TCBXDCVT DC      A(0) .    POINTER TO DPPXCVT
030 TCBXRSTB DC      A(0) .    POINTER TO RESOURCE TABLE
034 TCBXPARM DC      A(0) .    POINTER TO PROBLEM PARAMETERS
038          ORG      TCBXPARM
034 TCBXSMON DC      A(0) .    CHAIN WORD FOR TMCTSMON CHAIN
038 TCBXTCB  DC      A(0) .    POINTER TO TCB
03C TCBXECB  DC      A(0) .    ECB DPPTPMON WAITS ON FOR POST BY DPPTPSVC
040 TCBXLECB DC      A(0) .    ECB DPPTPMON WAITS ON FOR POST BY DPPTSMON
044 TCBXFLG1 DC      X'0' .    FLAG BYTE 1
045 TCBXFLG2 DC      X'0' .    FLAG BYTE 2
046 TCBXLQL  DC      X'0' .    LIMIT QUEUE LENGTH
047 TCBXCQL  DC      X'0' .    CURRENT QUEUE LENGTH
048 TCBXHWQL DC      X'0' .    HIGH WATER QUEUE LENGTH
049 TCBXFLG3 DC      X'0' .    FLAG BYTE 3 QUEUE HOLDER/PROCESSOR FLAGS
04A TCBXPRTY DC      H'0' .    PRIORITY
04C TCBXCWQ  DC      A(0) .    CLEAN-UP WQ
050 TCBXPECB DC      A(0) .    ECB DPPTPMON WAITS ON FOR POST BY DPPTDLMF
TCEXLNTH EQU    *-TCBX
* FLAG 1 DEFINITIONS
TCBX1DOR EQU    X'04' .    TASK DORMANT, WQ IS EMPTY
TCBX1CHP EQU    X'08' .    NEW TCBX REQUIRES CHAP
TCBX1TCB EQU    X'10' .    TCB NEEDED - USED BY DPPTSMON
TCBX1LCB EQU    X'20' .    KENT EP ADDRESS NEEDED - USED BY DPPTSMON
TCBX1TRM EQU    X'40' .    TASK TERMINATION REQUIRED
TCBX1ACT EQU    X'80' .    CURRENT WQ ACTIVE
* FLAG 2 DEFINITIONS
TCBX2DPI EQU    X'01' .    DPATCH - IMMEDIATE
TCBX2DPU EQU    X'02' .    DPATCH - UNCONDITIONAL
TCBX2DPW EQU    X'04' .    DPATCH - WHENEVER (NEXT TIME TASK IS DORMANT)
TCBX2DPC EQU    X'08' .    DPATCH - CONDITIONAL (IF TASK IS DORMANT NOW)
TCBX2DP EQU    TCBX2DPI+TCBX2DPU+TCBX2DPC+TCBX2DPW
* FLAG 3 DEFINITIONS
TCBX3QH EQU    X'80' .    THIS IS A QUEUE HOLDER
TCBX3QP EQU    X'40' .    THIS IS A QUEUE PROCESSOR
TCBX3SEQ EQU    X'20' .    QHOLDER IS DEFINED SEQUENTIAL
TCBX3SEL EQU    X'10' .    QHOLDER IS SEQUENTIAL AND SELECTED
TCBX3HLD EQU    X'08' .    QH OR QP IS HELD, DO NOT START NEW WORK
TCBX3NOP EQU    X'04' .    QH - DO NOT ACCEPT PATCHES
* QUEUE HOLDER/QUEUE PROCESSOR EXPANSION TO TCB EXTENSION.
* PRESENT ONLY IF FLAG 3 BIT TCBX3QH OR TCBX3QP IS ON
054          ORG      TCBXPECB+4
054 TCBXCCT  DC      H'0' .    NUMBER OF ENTRIES IN ADDRESS TABLE
056 TCBXCUCT DC      H'0' .    USE COUNT. NUMBER OF WQ'S PROCESSED BY QUEUE
*          DC      H'0' .    NUMBER OF WQ'S REMOVED FROM QH
058 TCBXQCUR DC      F'0' .    IF QH, ADDR OF LAST QP TO TAKE WORK
*          DC      F'0' .    IF QP, ADDR OF QH WORK WAS TAKEN FROM LAS
*          DC      F'0' .    RESERVED
05C          DC      F'0' .
TCBXQMAX EQU    21 .    MAXIMUM NO. OF CONNECTED BLOCKS(QP-QH XREF
060 TCBXQADR DC      A(0) .    UP TO 21 ADDRESSES OF CONNECTED BLOCKS.
*          DC      F'0' .    IF QH, ADDR OF QP'S THAT CAN TAKE WORK
*          DC      F'0' .    IF QP, ADDR OF QH'S FROM WHICH WORK CAN BE
*          DC      F'0' .    TAKEN

```


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Figure C-58. TIMED

```

000 TIMED      DSECT
    ***
    *          TIME ARRAY DSECT
    ***
000 TIMEHS    DC      F'0'      TOD IN 10 MIL UNITS
004 TIMETOD   DC      F'0'      TOD IN DECIMAL 10 MIL UNITS-HHMMSSTH
008 TIMEJCAY  DC      F'0'      JULIAN DATE-CCYYDDCC
00C TIMEMCAY  DC      F'0'      DAY OF MONTH DATE-OMDDYYC
010 TIMEEBC   DC      CL10'     ERCCIC DATE- DD/MMM/YY
01A TIMEBCAY  DC      H'0'      DAY OF YEAR - BINARY
01C TIMEFCB   DC      F'0'      PTIME ECB
020 TIMECFAC  DC      D'0'      CONVERSION FACTOR
028 TIMECLK   DC      D'0'      AREA TO STORE CLOCK
030 TIMELOCK  DC      A(0)     A(TIME LOCK BLOCK)
034 TIMEINTL  DC      F'0'      SYSGEN PTIME INTERVAL
038 TIMEECB2  DC      F'0'      DELETE ECB
03C TIMEPRTY  DC      H'0'      PTIME DISPATCHING PRIORITY
03E TIMEFREQ  DC      X'0'      TIME FAILOVER FREQ
03F TIMEFUPD  DC      X'0'      TIME FAILOVER UPDATE
040 TIMEENC   DS
    TIMELNH   EQU      TIMEENC-TIMED

```

LICENSED MATERIAL – PROPERTY OF IBM

Figure C-59. TMCT

```

000 TMCT      DSECT
*
** TMCT = TASK MANAGEMENT CONTROL TABLE - POINTED TO BY THE SCVT
*
*           - THE TMCT IS POINTED TO BY THE SCVT (SCVTMCT)
*           - THE TMCT CONTAINS TASK MANAGEMENT INFORMATION
*
000 TMCTAIND DC   A(0) .   CHAIN ORIGIN FOR INDEPENDENT TCBX'S
004 TMCTADEP DC   A(0) .   CHAIN ORIGIN FOR DEPENDENT TCBX'S
008 TMCTFREE DC   A(0) .   CHAIN ORIGIN FOR FREE TCBX'S
00C TMCTSMON DC   A(0) .   CHAIN ORIGIN OF TCBX'S REQUIRING SMCN SERVICES
*                           (CHAINED BY TCBXSMCN WORD)
010 TMCTSECB DC   A(0) .   ECB DPPTSMON WAITS CN FOR POST BY PMCN OR SVC
014 TMCT#ACT DC   H'0' .   CURRENT NUMBER OF ACTIVE TCBX'S
016 TMCT#FRE DC   F'0' .   CURRENT NUMBER OF FREE TCBX'S
018 TMCT#TCB DC   H'0' .   NUMBER OF TCBX'S GOTTEN AT INIT TIME
01A TMCT#HIX DC   H'0' .   HIWATER NUMBER OF TCBX'S IN SYSTEM
01C TMCTFLGI DC   X'0' .   FLAG BITS
01D TMCTRSV1 DC   X'0' .   RESERVED
01E TMCTLMP DC    H'0' .   HIGHEST POSSIBLE LIMIT PRTY FOR ANY DPPTFMON
    TMCTLMPD EQU   3 .     DIFFERENCE BETWEEN DPPTSMCN'S LMP AND TMCTLMP
020 TMCTLCRA DC   A(0) .   CHAIN ORIGIN FOR TMCT-LCB CHAIN
024 TMCTDCVT DC   A(0) .   ADDRESS OF DPPXCVT
028 TMCTMCB DC    A(0) .   POINTER TO TIME CONTROL BLOCK
02C TMCTEXGW DS   2F      EXCLUSIVE (PC) GETWA CHAIN ORIGIN (DUMMY GFBE)
034          ORG   TMCTEXGW
02C TMCTEFDW DC   A(0) .   DUMMY GFBE FORWARD PCINTER
030 TMCTEBKW DC   A(0) .   DUMMY GFBE BACKWARD PCINTER
034 TMCTETXR DC   A(0) .   ADDRESS OF ETXR USED WITH ATTACH OF PMCN
038 TMCTCFMB DC   A(0) .   ADDRESS OF FIRST GETWA/FREEWA MAIN BLOCK
03C          ORG   *-4
038 TMCT#GSZ DC   X'00' .  NUMBER OF GETWA SIZES
039          ORG   *+3
03C TMCTCFCB DC   A(0) .   ADDRESS OF FIRST GFCB ON CHAIN
040 TMCTREPL DC   A(0) .   CHAIN ORIGIN FOR REPATCH LIST'S
044 TMCTPECB DC   A(0) .   ECB DPPTLMP WAITS CN FOR PCST BY DPPTSMON
    TMCTLNTH EQU   *-TMCT  LENGTH OF TMCT - SUBSYSTEM AND GETWA TABLES
* TMCTFLGI DEFINITIONS
    TMCTLCRD EQU   X'80' .  REQUEST FOR LCB-DELETE PROCESSING BY DPPTSMON
    TMCTFLMP EQU   X'40' .  INDICATES ONE TMCT-LCB HAD LCBFLMP + LCBFDEL
000 GFMB      DSECT
*
** GETWA/FREEWA MAIN BLOCK - ONE FOR EACH POSSIBLE GETWA SIZE
**                               - WILL BE APPENDED CN END OF TMCT
*                               - CHAIN POINTED TO BY TMCT (TMCTGFMB)
*
000 GFMBFCNT DC   H'0' .   CURRENT NUMBER OF FREE BLOCKS
002 GFMB#BLK DC   H'0' .   INITIAL NUMBER OF BLOCKS ALLOCATED
004 GFMBSIZE DC   F'0' .   SIZE OF BLOCKS IN THIS POOL
008 GFMBIC  DC    X'00' .   ID FIELD TO ASSOCIATE GFBE'S TO A GFMB
009          ORG   GFMBID
008 GFMBGFCB DC   A(0) .   ADDRESS OF GFCB FOR THIS SIZE BLOCK
    GFMBLNTH EQU   *-GFMB  LENGTH OF GFMB
*

```

LICENSED MATERIAL – PROPERTY OF IBM

Figure C-60. WQE

```

000 WQE          DSECT
*
** WQE = WORK QUEUE ELEMENT - CHAINED TO TCBX
*
000 WQNEXT      DC      A(0) .    PCINTER TO NEXT WQE IN CHAIN
004 WQLCB       DC      A(0) .    POINTER TO LCB FOR ENTRY POINT
008 WQTCBX     DC      A(0) .    PCINTER TO TCBX WHERE WQ IS CHAINED TO
00C WQFLAGS    DC      X'0' .    FLAG BITS
00D WQFPATCH   DC      X'0' .    FLAGS FROM PATCH PARAMETER LIST
00E WQFRESV    DC      X'00' .    RESERVED
00F WQIC       DC      X'00' .    PROBLEM PARAMETER IC VALUE
010 WQECRAD    DC      A(0) .    ADDRESS OF ECB SPECIFIED IN ECB= OPERAND
014 WQPTCB     DC      A(0) .    PATCHING TASK'S TCB ADDRESS
018 WQFREELEN  DC      A(0) .    FREEMAIN= OPERAND LENGTH
01C WQFREEAD   DC      A(0) .    FREEMAIN= OPERAND ADDRESS
020 WQECBCOD   DC      A(0) .    COMPLETION TO POST USER'S ECB WITH
024 WQPARAM    DC      A(0) .    PCINTER TO PROBLEM PARAMETERS
028            ORG      WQPARAM
024 WQPROBL    CC      XL8'0' .    PROBL WILL BE MOVED INTO WQE IF LE 8 BYTES
02C            ORG      WQPRCBL
024 WQPRCBLN   DC      H'0' .    LENGTH OF PROBL INCLUDING THIS WORD (MIN=4)
026            DC      X'0' .    RESERVED FOR TASK MGMT USE
027 WQPRCBID   DC      X'0' .    IC-VALUE (MAX=255)
028 WQPROBPA   DC      F'0' .    PARAMETER VALUE
WQLNTH        EQU     *-WQE      LENGTH OF WQE
WQ            EQU     WQE
* WQFLAGS EQU'S
WQFLFREP     EQU     X'01' .    FREE=P WAS SPECIFIED
WQFLPARM     EQU     X'04' .    PROBL PARMLIST MOVED INTO WQE
WQFLARND     EQU     X'08' .    ABEND OCCURRED WHILE PROCESSING THIS WQE

```

Figure C-61. XCVT

```

000 XCVT      DSECT
*
** DPPXCVT = COMMUNICATIONS VECTOR TABLE
*
*           - THE XCVT IS POINTED TO BY EACH TCBX (TCBXDCVT)
*           - THE XCVT CONTAINS CONTROL INFORMATION FOR SRTOS
*
000 XCVTRESV DC      A(0) .   RESERVED WORD - MUST BE ZERO
004 XCVTSVC1 DC      A(0) .   TYPE 1 SVC INSTRUCTION
008 XCVTSVC2 DC      A(0) .   TYPE 2 SVC INSTRUCTION
00C XCVTSVC4 DC      A(0) .   TYPE 4 SVC INSTRUCTION
010 XCVTPGSZ DC      A(0) .   PAGE SIZE
014 XCVTSB0T DC      CL8' .   DATE OF LAST SYSTEM BUILD
01C XCVTSB0P DC      A(0) .   HI-ORDER BYTE = SYSTEM BUILD OPTION FLAGS
*                               3 LO-ORDER BYTES = RESERVED - FAILOVER/RESTART
*                               2 PARTITION FLAGS
020 XCVT2PFG DS      X
021          ORG      XCVT2PFG
020 XCVTCVTS DC      A(0) .   -> DPPXCVTS          CVT
024 XCVTSSV1 DC      A(0) .   SUBSYSTEM VECTOR TABLE POINTERS
028 XCVTSSV2 DC      A(0) .   DISPLAY MGMT CVT POINTER
02C XCVTSSV3 DC      A(0) .   ENERGY MGMT CVT POINTER
030 XCVTSSV4 DC      A(0) .   DATA ACQ CVT POINTER
034 XCVTSSV5 DC      A(0) .
038 XCVTSSV6 DC      A(0) .
03C XCVT2PTX DC      A(0) .   ADDR OF THE OTHER PARTN XCVT - TWO PARTN CPERN
040 XCVTPFRF DC      A(0) .   ADDRESS OF THE PAGE FREE (UNFIX) ROUTINE
XCVTDPA EQU          XCVTSSV4
XCVTECVT EQU         XCVTSSV3
XCVTECVT EQU         XCVTSSV2
*
* SYSTEM BUILD OPTION FLAGS
XCVTFDDS EQU         X'01' .   DUPLICATE DATA SET SUPPORT FLAG
XCVTFFAL EQU         X'02' .   FAILOVER RESTART FLAG
XCVTFEXT EQU         X'04' .   EXTERNAL INTERRUPT HANDLER FLAG
XCVTINTF EQU         X'08' .   END OF INITIALIZATION FLAG
XCVTPRS EQU          X'10' .   PRE-RESTART FLAG
XCVTIPL EQU          X'20' .   INITIAL IPL FLAG
XCVTCPU EQU          X'40' .   SAME CPU AS IPL FLAG
XCVTPROB EQU         X'80' .   PRE-PROBE FLAG
*
* XCVT2PFG DEFINITIONS
*
* NOTE THE XCVT2PFG AND THE SCVTFLG1 MUST BE THE SAME
XCVTF2PT EQU         X'80' .   TWO PARTITION OPERATION FLAG
XCVTFMPT EQU         X'40' .   MASTER PARTITION
XCVTFSPT EQU         X'20' .   SLAVE PARTITION
XCVTRSNC EQU         X'10' .   SLAVE PTN HAS BEEN RE-SYN'ED
XCVTLNTH EQU         *-XCVT .   LENGTH OF TABLE

```

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Appendix D. INTERNAL MACROS

This section contains a list of internal macros and their calling sequences. These macros are restricted to use by the Special Real Time Operating System.

LICENSED MATERIAL – PROPERTY OF IBM

CBFREE

The CBFREE macro releases control of a work area in protected storage. This area must have been previously obtained by executing a CBGET macro call.

Symbol	CBFREE	$\text{ADDR} = \left\{ \begin{array}{l} (r) \\ \text{address} \end{array} \right\}$ $\left[\left\{ \begin{array}{l} , \text{DCVTR} = (r) \\ , \text{DCVTLOC} = \left\{ \begin{array}{l} (r) \\ \text{address} \end{array} \right\} \end{array} \right\} \right]$
Where 'r' is a general-purpose register, 2-12		

ADDR=

Indicates the address of the protected storage area to be freed. If 'r' is specified, the register contains the address of the work area as returns to the caller after a CBGET macro execution. If an address is specified, it is the label of a fullword that contains the address of the work area as returned to the caller after a CBGET macro execution.

DCVTR=r

Where 'r' is the general-purpose register (2-12) that contains the address of the XCVT.

DCVTLOC=r

Where 'r' is the general-purpose register (2-12) enclosed in parentheses having the address of a 4-byte core location that contains the address of the XCVT.

DCVTLOC=address

Where 'address' is the label of a 4-byte core location that contains the address of the XCVT.

LICENSED MATERIAL – PROPERTY OF IBM

CBGET

The CBGET macro is used to obtain a protected storage area to be used as a work area by the Special Real Time Operating Systems routines. The address of the storage area is returned in register 1.

Symbol	CBGET	$\left[\left(\begin{array}{l} \{ (r) \\ \text{length} \} \\ \left(, \text{DCVTR} = (r) \right) \\ \left(, \text{DCVTLOC} = \{ (r) \text{ address} \} \right) \end{array} \right) \right]$ <p>Where 'r' is a general-purpose register, 2-12</p>
--------	-------	--

length=

is the length of the requested work area that can be specified in any RX-type format or in a general-purpose register.

DCVTR=r

Where 'r' is the general-purpose register (2-12) that contains the address of the XCVT.

DCVTLOC=(r)

Where 'r' is the general-purpose register (2-12) enclosed in parentheses having the address of a 4-byte core location that contains the address of the XCVT.

DCVTLOC=address

Where 'address' is the label of a 4-byte core location that contains the address of the XCVT.

LICENSED MATERIAL – PROPERTY OF IBM

DPPFIX

The DPPFIX macro provides the facility for fixing pages in a virtual storage environment.

Symbol	DPPFIX	$\text{HGHADDR}=\left\{ \begin{array}{c} (r) \\ \text{address} \end{array} \right\}$ $\text{LOWADDR}=\left\{ \begin{array}{c} (r) \\ \text{address} \end{array} \right\}$ $\left[\begin{array}{l} ,\text{DCVTR}=(r) \\ ,\text{DVTLOC}=\left\{ \begin{array}{c} (r) \\ \text{address} \end{array} \right\} \end{array} \right]$ <p>Where 'r' is a general-purpose register, 2-12</p>
--------	--------	--

HGHADDR=

is the address of the upper boundary of a virtual storage area that is to be page fixed. This address will be rounded up to the next page boundary, if required. If 'r' is specified, the register contains the upper boundary address. If an address is specified, it is a label of a fullword that contains the address of the upper boundary.

LOWADDR=

is the address of the lower boundary of a virtual storage area that is to be page fixed. This address will be rounded down to the previous page boundary, if required. If 'r' is specified the register contains the lower boundary address. If an address is specified, it is a label of a fullword that contains the address of the lower boundary.

DCVTR=r

Where 'r' is the general-purpose register (2-12) that contains the address of the XCVT.

DCVTLOC=(r)

Where 'r' is the general-purpose register (2-12) enclosed in parentheses having the address of a 4-byte core location that contains the address of the XCVT.

DCVTLOC=address

Where 'address' is the label of a 4-byte core location that contains the address of the XCVT.

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DPPFREE

The DPPFREE macro provides the facility for freeing pages in a virtual storage environment that have been page fixed as the result of a DPPFIX macro call.

Symbol	DPPFREE	$\text{HGHADDR} = \left\{ \begin{array}{l} (r) \\ \text{address} \end{array} \right\},$ $\text{LOWADDR} = \left\{ \begin{array}{l} (r) \\ \text{address} \end{array} \right\}$ $\left[\begin{array}{l} \left(\begin{array}{l} ,\text{DCVTR} = (r) \\ ,\text{DVTLOC} = \left\{ \begin{array}{l} (r) \\ \text{address} \end{array} \right\} \end{array} \right) \end{array} \right]$
Where 'r' is a general-purpose register, 2-12		

HGHADDR=

is the address of the upper boundary of a virtual storage area that is to be page freed. This address will be rounded up to the next page boundary, if required. If 'r' is specified, the register contains the upper boundary address. If an address is specified, it is a label of a fullword that contains the address of the upper boundary.

LOWADDR=

is the address of the lower boundary of a virtual storage area that is to be page freed. This address will be rounded down to the previous page boundary, if required. If 'r' is specified, the register contains the lower boundary address. If an 'address' is specified, it is a label of a fullword that contains the address of the lower boundary.

DCVTR=r

Where 'r' is the general-purpose register (2-12) that contains the address of the XCVT.

DCVTLOC=(5)

Where 'r' is the general-purpose register (2-12) enclosed in parentheses having the address of a 4-byte core location that contains the address of the XCVT.

DCVTLOC=address

Where 'address' is the label of a 4-byte core location that contains the address of the XCVT.

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SETPSW

The SETPSW macro provides the Special Real Time Operating System with the capability of changing the current program status word (PSW) to alter the storage protect key, mode, and/or system mask. On return, register zero will contain a parameter that will enable the user to restore the PSW the previous status (i.e., status immediately prior to the execution of the SETPSW macro)

Symbol	SETPSW	$\left\{ \left[\text{KEY} = \begin{cases} 0 \\ \text{TCB} \end{cases} \right] \left[, \text{STATE} = \begin{cases} S \\ \text{PP} \end{cases} \right] \left[, \text{INT} = \begin{cases} D \\ E \end{cases} \right] \right\}$ $\text{REG} = (r)$ $\left[\begin{cases} , \text{DCVTR} = (r) \\ , \text{DCVTLOC} = \begin{cases} (r) \\ \text{address} \end{cases} \end{cases} \right]$
		Where 'r' is a general-purpose register, 2-12

KEY=

is used to set the storage key in the PSW. '0' provides the user with the supervisor storage key and 'TCB' sets the protect key to the task protect key.

STATE=

is used to set the mode in the PSW. 'S' puts the CPU in a supervisor mode and 'PP' puts the CPU in a problem program mode.

INT=

is used to set the system mask in the PSW. 'D' disables all I/O and external interrupts. 'E' enables all I/O and external interrupts.

REG=

is used to restore the PSW to the previous status. The register specified must contain the parameter that is returned in register zero as the result of a previous SETPSW macro call. The 'REG=' parameter and either the 'KEY=', 'STATE=', or 'INT=' parameters are mutually exclusive.

DCVTR=r

Where 'r' is the general-purpose register (2-12) that contains the address of the XCVT.

DCVTLOC=(r)

Where 'r' is the general-purpose register (2-12) enclosed in parentheses having the address of a 4-byte core location that contains the address of the XCVT.

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DCVTLOC=address

Where 'address' is the label of a 4-byte core location that contains the address of the XCVT.

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WTFAILDS

The WTFAILDS macro writes the failover/restart data set.

Symbol	WTFAILDS	$\left[\left(\begin{array}{l} ,DCVTR=(r) \\ ,DCVTLOC=\{ \begin{array}{l} (r) \\ \text{address} \end{array} \} \end{array} \right) \right]$
Where 'r' is a general-purpose register, 2-12		

DCVTR=r

Where 'r' is the general-purpose register (2-12) that contains the address of the XCVT.

DCVTLOC=(r)

Where 'r' is the general-purpose register (2-12) enclosed in parentheses having the address of a 4-byte core location that contains the address of the XCVT.

DCVTLOC=address

Where 'address' is the label of a 4-byte core location that contains the address of the XCVT.

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