## **Performance Report**

## IBM Netfinity 3000 (550MHz)

Version 2.0 June 1999



### **Executive Overview**

IBM Netfinity\* 3000 servers deliver solid performance and excellent functionality to the entry server marketplace. Now, with the 550MHz models of the Netfinity 3000, your small business applications can run even faster or handle more complex networking requirements. This new model, announced worldwide in June 1999, features a powerful 550MHz¹ Intel\*\* Pentium\*\* III processor with 512KB ECC L2 cache and 100MHz operations to memory.

The 550MHz system (Model 8476-60U) was evaluated using Ziff-Davis' benchmark NetBench\*\* Version 5.01.

For comparison, the IBM Netfinity server performance laboratory also conducted the benchmark with the IBM Netfinity 3000 (Model 8476-50U), configured with a 500MHz Pentium III processor.

All results obtained from this benchmark are presented in this report.

#### **Performance Highlights**

Following are highlights of the benchmark results. Please review the more detailed information concerning these results later in this report.

#### NetBench 5.01

NetBench 5.01 was used to measure the performance of the IBM Netfinity 3000 systems as single-processor file servers running Microsoft\*\* Windows NT\*\* Server 4.0.

Under a high-end workload of 45 NetBench clients, the IBM Netfinity 3000 550MHz, configured as a non-RAID system, provided a level of throughput similar to that of the 500MHz model.

### **Test Environments and Results**

#### NetBench 5.01

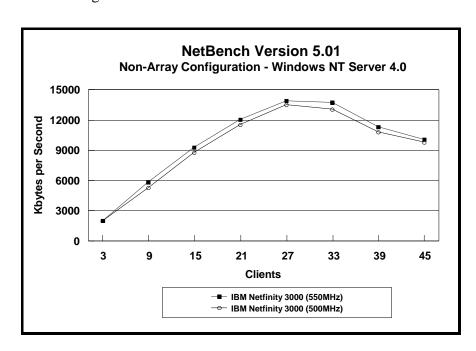
The NetBench 5.01 Disk Mix test suite was used to measure the performance of the IBM Netfinity 3000 systems as single-processor Pentium III-based file servers running Microsoft Windows NT Server 4.0 with Service Pack 3. For these measurements, Windows NT Workstation 4.0 clients were used.

The Disk Mix test results are shown as the number of kilobytes (Kbytes) per second obtained by the server under test.

#### **Results Summary**

Under a high-end workload of 45 NetBench clients, the IBM Netfinity 3000 550MHz, configured as a non-RAID system, provided a level of throughput similar to that of the 500MHz system.

NetBench is designed to exercise the server's disk subsystem; processor speed contributes very little to overall throughput in a file-serving environment.



#### Measurement Methodology

The Disk Mix test suite was performed using three 100Mbps Ethernet network segments with a total of 45 IBM PC 350 133MHz Pentium-based systems as client workstations attached to the server. Each workstation ran Windows NT Workstation 4.0 and executed the NetBench 5.01 Disk Mix workload, which is based on leading Windows applications.

Each client randomly simulated the Windows application workloads, accessing shared and unshared data files located on the server. Each client used a workspace of 20MB. Clients were added incrementally as follows: 3, 9, 15, 21, 27, 33, 39, and 45.

Measurements were recorded each time clients were added.

#### **Measurement Analysis**

The NetBench 5.01 workload exercises the server in a manner similar to actual Windows applications executing on a networked-attached PC; that is, the NetBench 5.01 Disk Mix emulates the actual I/O operations performed by leading Windows applications, placing a diverse load on the server by using multiple files, different request sizes and different network file operations.

As clients are added to the network, the I/O workload (i.e., the number of I/O requests to the server) increases, requiring more server resources, such as network adapter transfers, processing power, memory and disk operations. Initially, with a small number of clients, server resources are adequate to handle requests. During this time, the server's network adapter becomes the bottleneck.

The Disk Mix test requires each client to have its own directory and also to be able to access the shared directory in the server. As the number of clients increases, any workload involving non-shared data files creates a burden on the disk subsystem. As a result, competition for caching user data in server memory causes the bottleneck to migrate from the network adapter to the disk subsystem.

In addition, when a server's memory buffer space is exhausted, requests are forced to go directly to the disk; therefore, the performance bottleneck quickly migrates from the network adapter to the disk subsystem, resulting in a low, disk cache-hit-ratio. Moreover, if the disk subsystem cannot quickly write "dirty" (updated) data in memory to disk, thereby freeing memory for other I/O requests, memory fills up, creating a disk backlog.

The exact number of clients required to move the bottleneck from the network adapter to the disk subsystem is dependent upon many factors. However, the most significant contributors are the I/O workload, server memory, and server disk subsystem performance. Because the Disk Mix's I/O workload is predefined, server memory and server disk subsystem performance contribute most to the server's disk cache-hit-ratio.

Server hardware can be configured so that the results of the NetBench Disk Mix test highlight the performance of either the server network adapter or the server disk subsystem. For example, if a large amount of memory and a fixed number of 45 simultaneous clients are used, the bottleneck will always be on the server network adapter. If too little memory is used, the bottleneck will most likely occur at the disk subsystem. The ideal measurement configuration should utilize enough memory and simultaneous clients to demonstrate the performance of the server network adapter and the server disk subsystem. This was our goal for the Disk Mix test.

In evaluating the performance results of any measurement, it is important to understand the relationship between the server configuration and the workload generated by the benchmark. We experimented with several configurations. For these servers in this configuration of 45 clients, we found that 256MB of memory optimized the throughput and also stressed the server as the workload increased. For these servers, using 256MB of memory, in this configuration of 45 clients, the cache-hit ratio was approximately 90 percent, and the cache buffer in the resource utilization was approximately 85 percent. The reason is that the 100Mbps network adapter provided sufficient bandwidth to allow the server's subsystems (i.e., memory, disk and processor complex) to be saturated. This is important because in most production environments, the number of users is dynamic, and the server bottleneck may change several times daily. Showing both the network adapter and disk subsystem bottlenecks provides more useful information about how the server will perform in production environments.

## **Server Configurations**

### NetBench 5.01

Features	IBM Netfinity 3000 550MHz/512KB	IBM Netfinity 3000 500MHz/512KB	
Processor	One 550MHz Pentium III	One 500MHz Pentium III	
Memory	256MB ECC SDRAM	256MB ECC SDRAM	
L2 Cache	512KB (Write-Back)	512KB (Write-Back)	
RAID Level	Non-Array	Non-Array	
Disk Drives	Three IBM 9.1GB Wide Ultra SCSI Drives (10K rpm)	Three IBM 9.1GB Wide Ultra SCSI Drives (10K rpm)	
Disk Drive Adapter	One Wide Ultra SCSI PCI Adapter	One Wide Ultra SCSI PCI Adapter	
Disk Driver	AIC7870.DSK V4.20	AIC7870.DSK V4.20	
Network Adapters	Three IBM 10/100 Ethernet PCI Adapters	Three IBM 10/100 Ethernet PCI Adapters	
Bus	PCI	PCI	
Network Driver	E100B.LAN V3.23	E100B.LAN V3.23	
Network Operating System	Windows NT Server 4.0 with Service Pack 3	Windows NT Server 4.0 with Service Pack 3	
Disk Mix	NB5.01 / Windows NT Workstation 4.0	NB5.01 / Windows NT Workstation 4.0	

## **Test Disclosure Information**

# NetBench Version 5.01

The NetBench measurements were conducted using Ziff-Davis' NetBench 5.01 running the Disk Mix with Windows NT Workstation 4.0 clients as described below:

Version: NetBench 5.01

#### **Mixes**

Disk Mix

• Clients: 3, 9, 15, 21, 27, 33, 39, 45

• Client workspace: 20MB

• Total runtime: 11 minutes

• Ramp up and down: 30 seconds

Network Operating System: Windows NT Server 4.0 and Service Pack 3

#### **NOS Parameters**

- Network Speed = 100Mbps
- Duplex Mode = Full
- Receive Buffers = 16
- TCBs = 32
- Map Registers = 64
- Coalesce Buffers = 8
- Transmit Threshold = 16

#### **Testbed Disclosure**

The Netfinity 3000 550MHz model is planned to be available June 30, 1999. All other products used for these measurements are shipping versions available to the general public. All measurements were performed without independent verification by Ziff-Davis.

Network	100Mbps Ethernet	
Clients	45	
Switches	IBM 8275 100Mbps Ethernet	
Clients per Segment	15	
CPU / Memory	133MHz Pentium / 32MB	
Network Adapter	IBM 100/10 PCI Ethernet Adapter (Bus 0)	
Software Windows NT Workstation 4.0		
Cache	L2 = 512KB	
Controller Software	Microsoft Windows NT Workstation 4.0	

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#### **Notes**

- <sup>1</sup> MHz denotes the internal/external clock speed of the microprocessor only, not application performance. Many factors affect application performance.
- <sup>2</sup> When referring to hard disk capacity, GB, or gigabyte, means one thousand million bytes. Total user-accessible capacity may vary depending on operating environment.