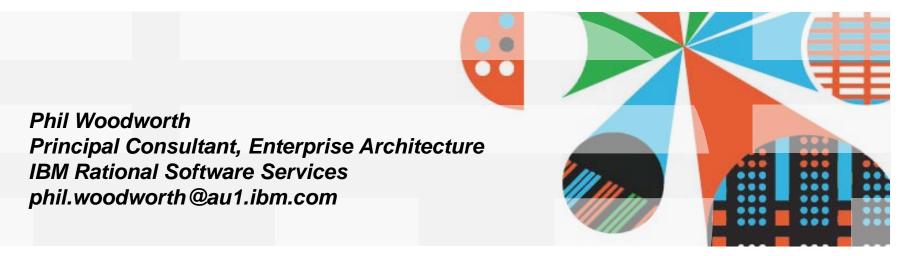


# The Enterprise Architecture Workspace

### Enhancing the Management of your Architecture Blueprint





- Partitioning
  - Define it, Explain it and describe feature set
- Enterprise Architecture as a Blueprint
  - The EA lifecycle and the implementation lifecycle
- The Enterprise Architecture Workspace
  - Basic Concepts
  - Usage Patterns
  - "As Is" "To Be" ; Baselines & Variants
  - Change Management Interface
  - Peripheral Tools
  - What workspace is not
- Demonstration
- Future Direction & Evolution
- Q&A, Discussion



### Partitioning the EA repository

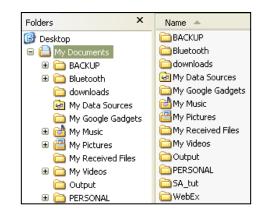
- The term "partitioning" is used to describe various capabilities
  - It is a theme rather then a feature
- These capabilities have all some common aspects
  - The ability to handle large encyclopedias (many model elements)
  - In a large team setup (many users)
  - In a large project setup (many tasks)
- However these capabilities are distinct and unique
  - Therefore using the term "Partitioning" may lead to confusion as it is not quite clear what one may be referring to
  - The following slides will explain the "theme" and how it is broken down to features in SA

## Partitioning - Refined

- <u>Views</u>: The ability to define sets of data to be presented in a distinct, user defined, single explorer window
  - Static: list of model elements
  - Dynamic: List based on query results
- <u>Workspaces</u>: A concept describing an isolated area within an encyclopedia dedicated to the performance of a certain task(s)
  - Calls for utilities that help define, manage and compare workspaces
  - While this allows two elements with the same type and the same name to exist in multiple workspaces, these are in fact versions of the same element
- Folders: A concept describing an organization method similar to standard file system ordering
  - Once completed will effectively support a namespace concept where two elements with the same name of the same type can exist in two folders
  - Each workspace can contain multiple folders



| <ul> <li>Plans</li> <li>Plan as of JAN 2004 (frozen backup)</li> <li>Plan as of JAN 2006 (frozen backup)</li> <li>Plan as of JAN 2009 (frozen backup)</li> <li>Plan as of today (ACTIVE in progress)</li> <li>Proposal for new Program A</li> <li>Backup as of FEB</li> <li>Backup as of JAN</li> <li>Work In Progress</li> <li>Proposal for new Program B</li> </ul> | ~ | 환유 Plan.doc<br>Budget.xls<br>한Development Plan.doc |
|---|---|--|
| Work In Progress Proposal for new Program B Template for new plans  |   |  |



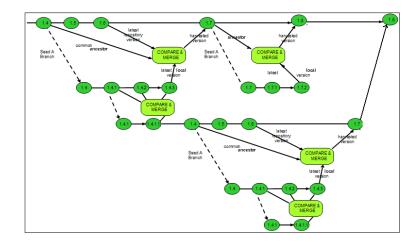


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### The Implementation & Deployment Lifecycle

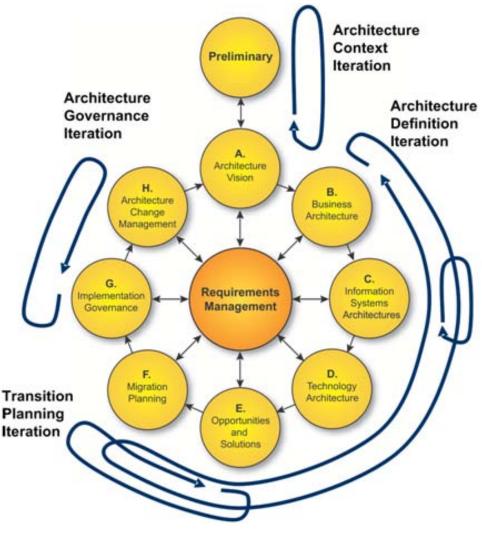
- This talk is NOT about implementation & deployment
  - But we do want to contrast & compare, as well as set context
- Construction Tools involved
  - Debuggers, Compilers, Editors, Test Suites, Modeling, Deployment
- Change Management tools
  - Bug trackers, Task management, Source Control and Configuration
- Change is
  - Frequent, rapid, reviewed quickly, light-medium approval cycle
  - Multiple simultaneous changes made to the same artifacts as common practice
- The main output is "something that runs"
  - Multiple branches could exist
  - -....as multiple releases exist



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## The EA Lifecycle

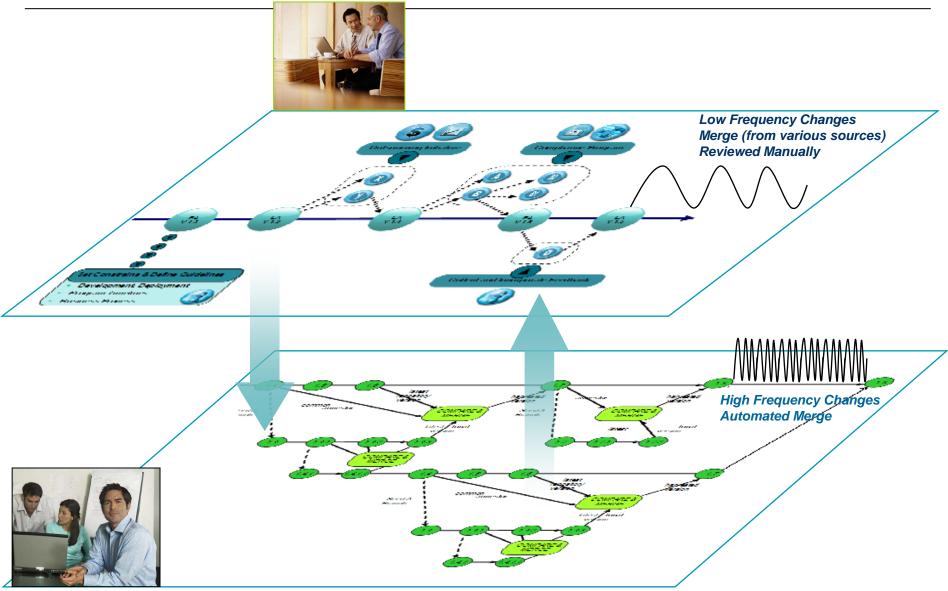
- Construction Tools involved
  - Enterprise Architecture Modeling (Strategy, Business Process, High Level Architecture, Services and Capabilities, Roadmaps, Organizations, Plans)
  - Documentation & Reporting
- Change is
  - Continuous, slower, medium-high approval cycle (governance)
    - Change i/f, Audit IDs, Refined ACL
  - Multiple plans and programs are proposed
- The main output is an architecture blueprint
  - Recommendations
  - Constraints
- How to transition and decide between blueprints
  - Timelines
  - Costs



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#### Tech Connect 2010







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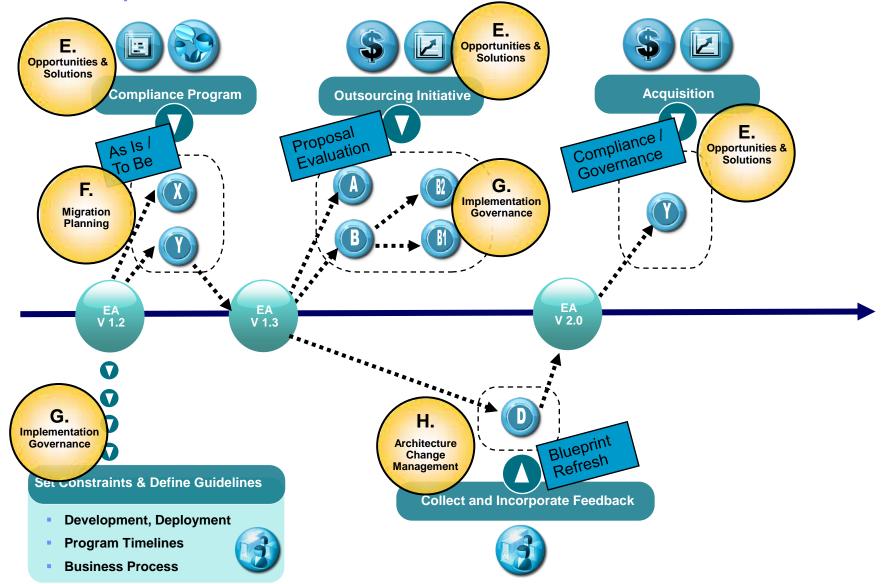




### What is a Enterprise Architecture Workspace?

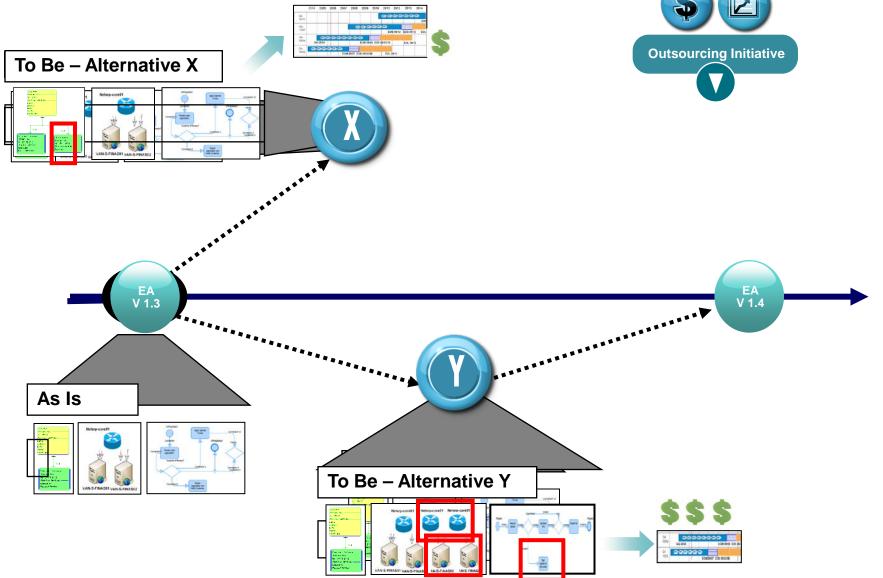
- A container of EA modeling artifacts
  - Spans across Definitions, Diagrams, Symbols etc
  - Spans across domains (Business Modeling, Strategy Mapping, Network Diagrams, Organization charts etc)
- The workspace is isolated for the purpose of dedicated project, program etc
  - Changes done in this workspace will not affect the master blueprint
  - Once approved, changes can be rolled up into the master blueprint
- A workspace can be "baselined"
  - A frozen snapshot in time of the entire architecture
- New workspaces can be created from a "baselined" workspace
  - Spawn a new project with pre populated content
- Changes in Workspaces can be associated with tasks or change request in a change tracking system

### **EA Workspace Patterns**





# "AS IS" vs. "TO BE" Scenario: Zoom in





### What a workspace is not...

- It is not a UI filter
  - Use the "views" feature introduced in SA 11.0
  - Static & Dynamic views should be used as UI filters
- It is not a folder
  - Using workspace as a folder may bring about undesired results

Users cannot report across workspaces

Users cannot link/relate items across workspaces

– Examples:

DO: Create a Workspace to modify the existing EA Repository in order to develop a proposal

DON'T: Create a workspace describing the HR department and another for the Finance department

You will not be able to relate the HR manager to the Finance database







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"As Is" -- "To Be" ; Baselines & Variants

**Change Management Interface** 

Peripheral Tools

What workspace is not

- Demonstration
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### Considered future evolution

- Explicit versioning
- Unified comparing utilities
- Partitioning Step 3/3: Folders
- Workspace associated with change requests or tasks









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