



Computer Associates®

# Java and the Wild Wild Web

## Crash Course No.2

Maria Sarikos  
[maria.sarikos@ca.com](mailto:maria.sarikos@ca.com)

# Agenda

- **Web Services**
- **XML**
- **General Performance Topics**
- **“New Universal Driver” DB2 V8**

# Agenda

- **Web Services**
- XML
- General Performance Topics
- “New Universal Driver” DB2 V8

# Web Services

- **Why the need for Web Services?**

- **Integrate existing systems**

- Implement IT support for business processes that cover the entire business cycle

- **Demand for technologies which have the following:**

- Support the connection and/or sharing of resources & data
    - Support must be flexible and standardised

- **Need to structure large applications into building blocks**

- Ability to reuse well-defined components within different business processes

- **Therefore a Service Orientated architecture must focus on *HOW* services are described and organised to support automatic dynamic discovery and use**

# Web Services – Business Examples

- **Business information** (*eg. Hotel URL links to city map website*)
  - Sharing information with consumers other businesses
  - Web services can be expanded to reach other services such as integrated travel planning, weather reports, news streams etc
- **Business Integration** (*eg. eBay, entertainment booking system, internet travel agencies*)
  - Provide transactional, fee based services for customers
  - Global network of suppliers can be created
  - Web services can be implemented in auctions, e-marketplaces, etc
- **Business Process Externalisation** (*eg. Buying travel insurance when booking a flight*)
  - Dynamically integrate processes to a new solution or to other e-businesses
  - This is achieved by dynamically linking internal applications to partners/suppliers to either offer their services or complement their services with yours

# Web Services – What's involved in a Service-Orientated Architecture?

## 1. Interoperability between diverse systems and programming languages

- Communication protocol

## 2. Fully understandable and unambiguous description language

- Ability to access the provider system
- Syntax of service interface must be platform independent and clearly defined

## 3. Service Retrieval

- Services are put into categories depending on what they do and how they are invoked
- These categories called Taxonomies are hierarchical

# Web Services – What's involved in a Service-Orientated Architecture?

## 4. Security is paramount

- Services as well as the data passed to and received from a service must be protected
- Level of security depends on the participants and services
- Service usage monitoring and security incident action triggers must be in place
- BALANCE is key

# Web Services Architecture Characteristics

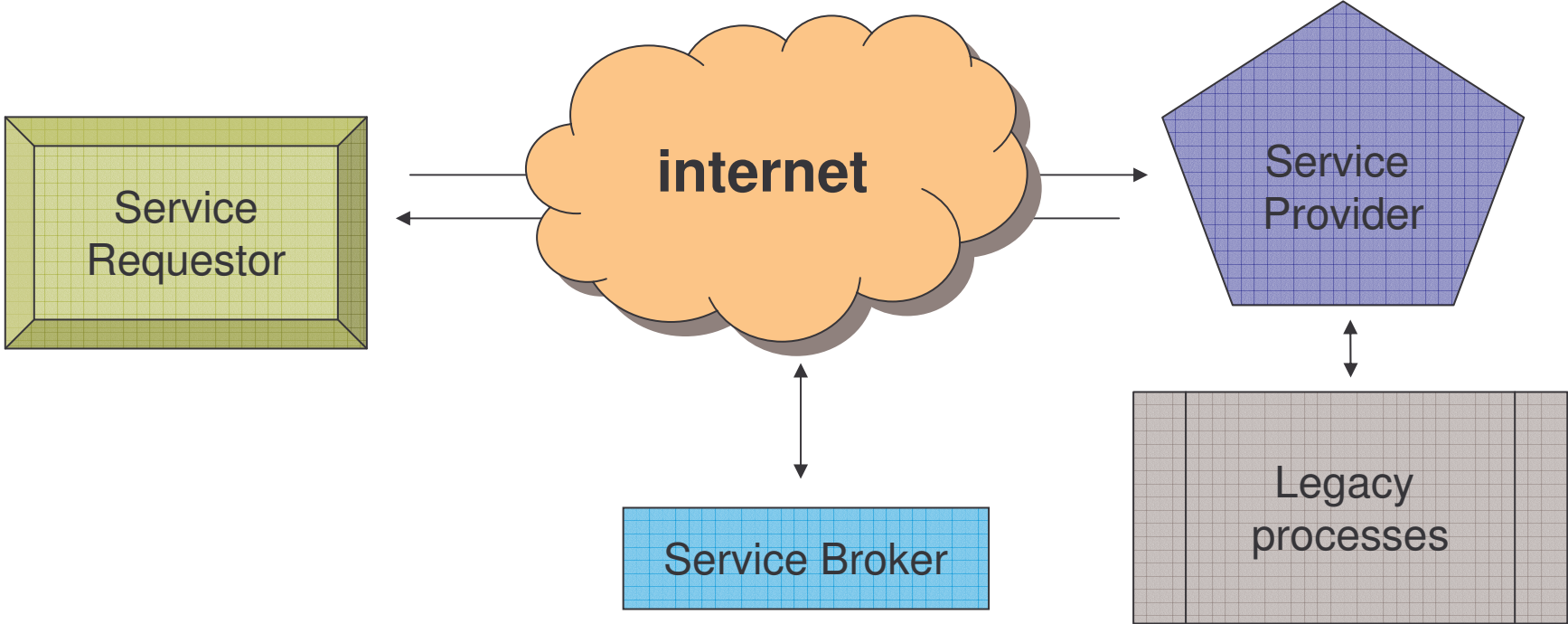
- **A Service orientated structure has a loose coupling between its ‘participants’**
  - this is what gives its flexibility
- **The client is not coupled to a server but to a service**
  - Integration to a server is outside the scope of client applications
- **Existing and new functional blocks (apps) are encapsulated into service components**
- **Functional components and their interfaces are separated**



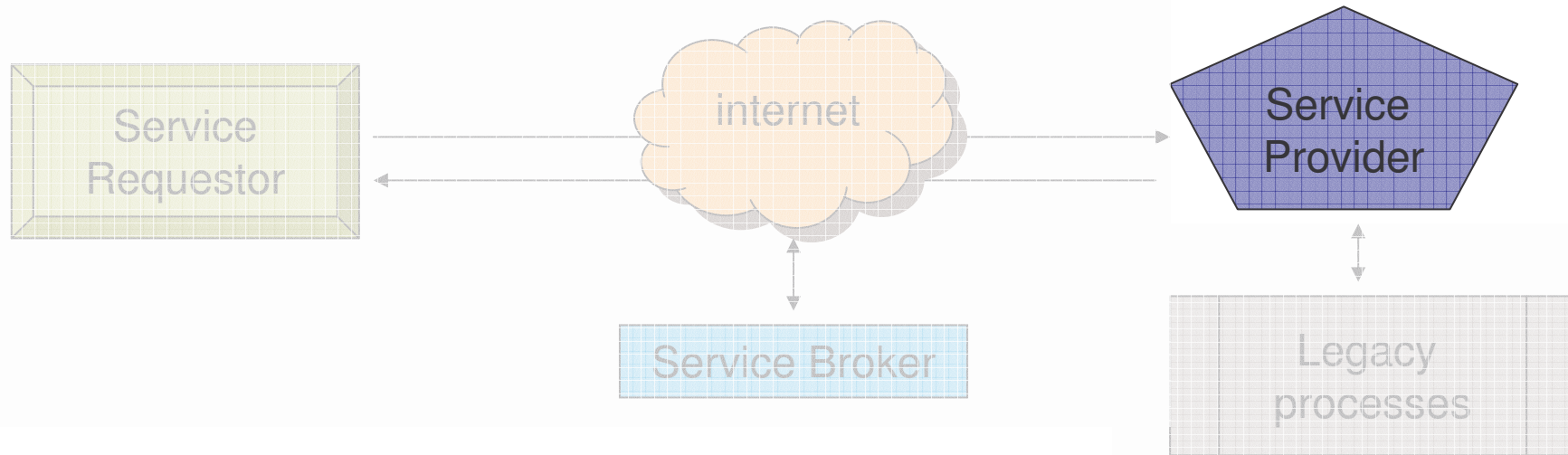
# Web Services Architecture Characteristics

- **In complex applications, the control of processes can be easily isolated**
  - A business rule engine can be incorporated to control the workflow of a defined process
  - Depending on the workflow the engine calls the next appropriate service
- **Services can be incorporated dynamically at runtime**
- **Bindings are specified using configuration files and are hence able to easily adapt to new requirements**

# Web Services Architecture



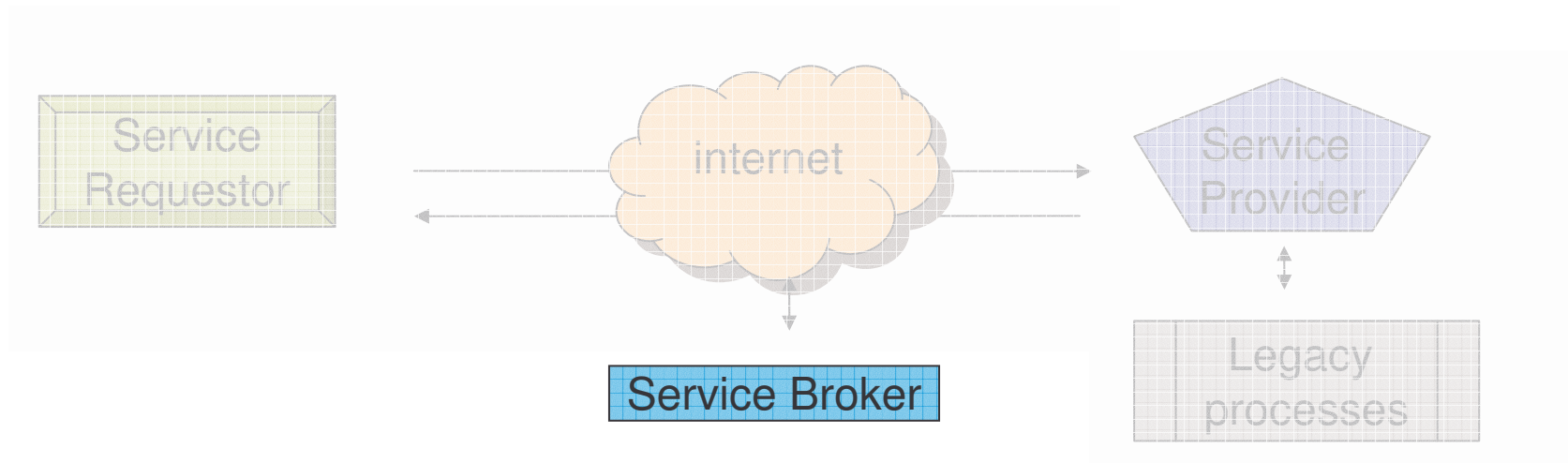
# Web Services Architecture



## Service Provider

- Creates a web service
- Could publish its interface and access information to the service registry
- Each provider has to decide :
  - Which services to expose (trade-off between security and availability) ?
  - Which category the services should be listed in for a given broker service?
  - What type of agreements are required to use the service?

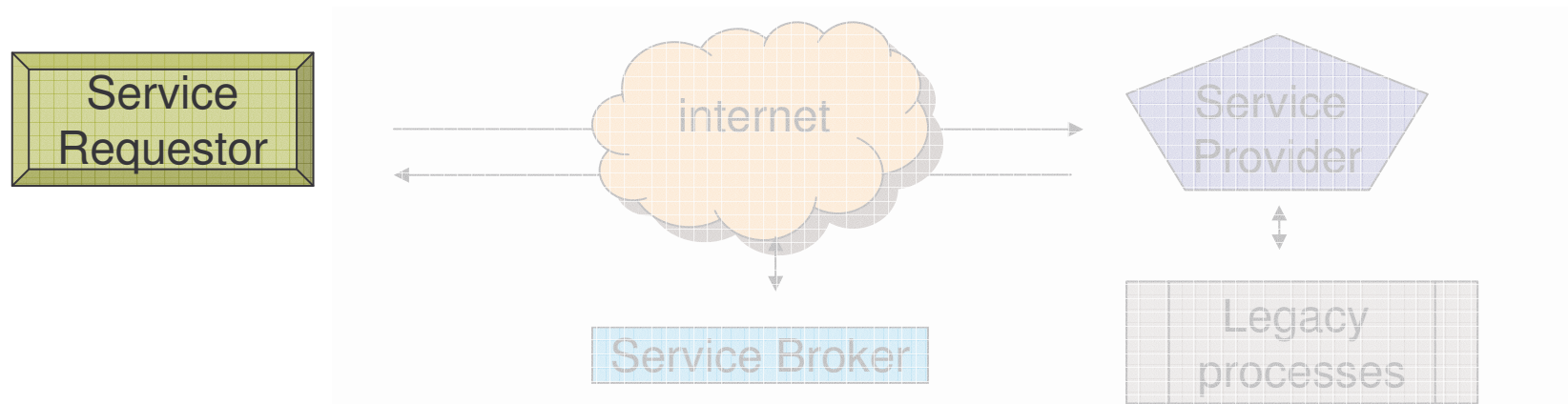
# Web Services Architecture



## Service Broker (or Service Registry)

- Responsible for making the web service interface and implementation access information available to potential service requestors
- Could publish its interface and access information to the service registry
- Public Broker – available to all over the internet
- Private Broker – available to a limited audience eg. company intranet
- Some brokers specialise in a wide variety of listings, others offer very secure listed services
- There are also brokers that catalog other brokers

# Web Services Architecture



## Service Requestor

- Locates entries in the broker registry using a variety of find operations
- Binds to the service provider and invokes one of its Web services
- Dynamic choice of services opens up a whole range of issues
  - How to choose the best service provider
  - How to access quality of service
  - How the service user can assess the risk of exposure to service supplier failures

# Core Technologies used for Web Services

## XML (eXtensible Markup Language)

- Underlies most of the specifications used for Web Services
- Generic language that can be used to describe any kind of content in a structure manner separated from its presentation to a specified device

## SOAP (Simple Object Access Protocol)

- Similar to JDBC
- Network, transport, programming language
- Platform neutral protocol that allows a client to call a remote service
- Message format is XML

# Core Technologies used for Web Services

## **UDDI (Universal Description, Discovery and Integration)**

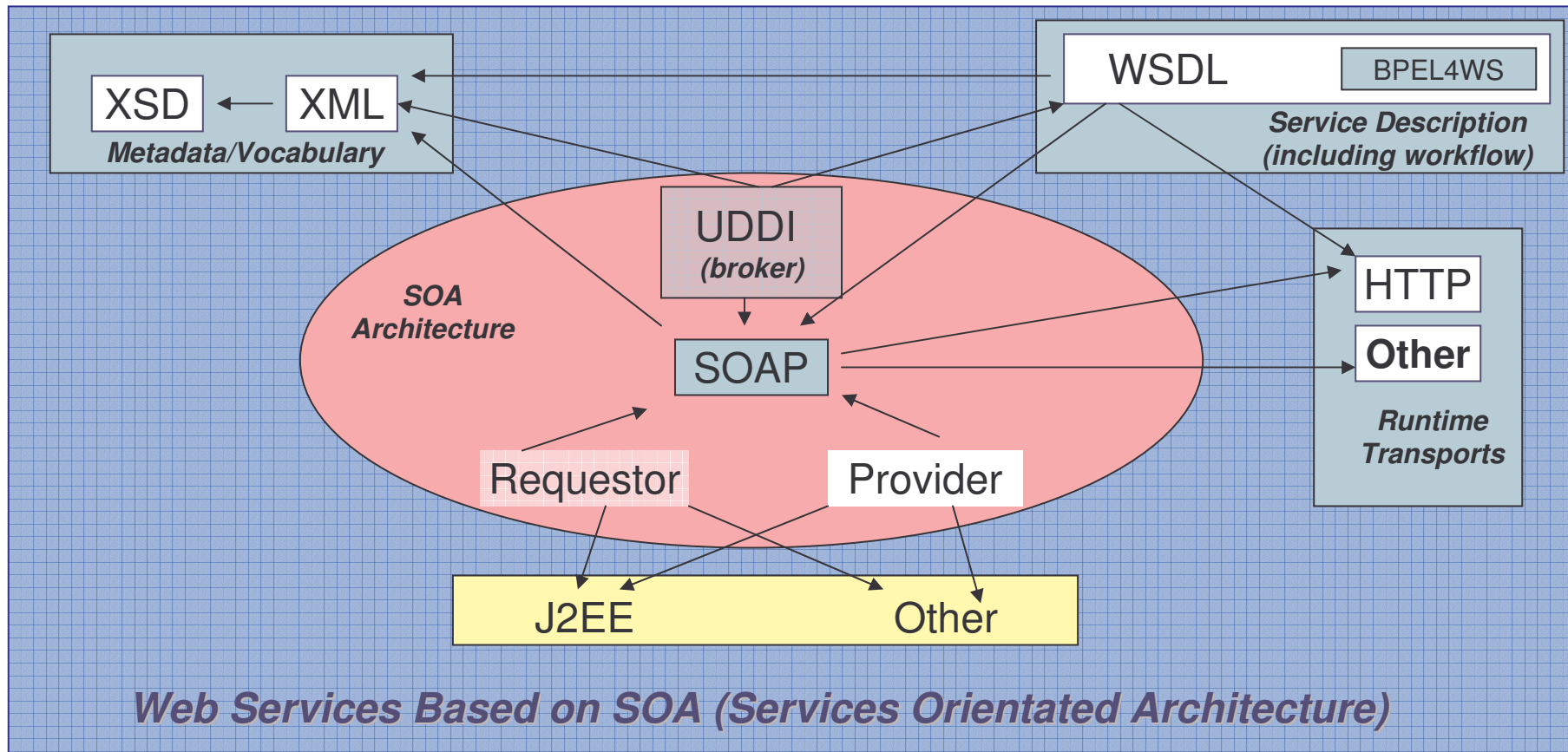
- Both a client side API and SOAP based server implementation
- Used to store and retrieve information on service providers and Web Services

## **WSDL (Web Services Description Language)**

- Has an XML based interface and is an implementation description language
- Service provider uses a WSDL document to specify
  - The operations a Web service provides
  - Parameters and data types for these operations
- A WSDL document also contains service access information

# Web Services based on SOA

*SOA (services orientated architecture)*



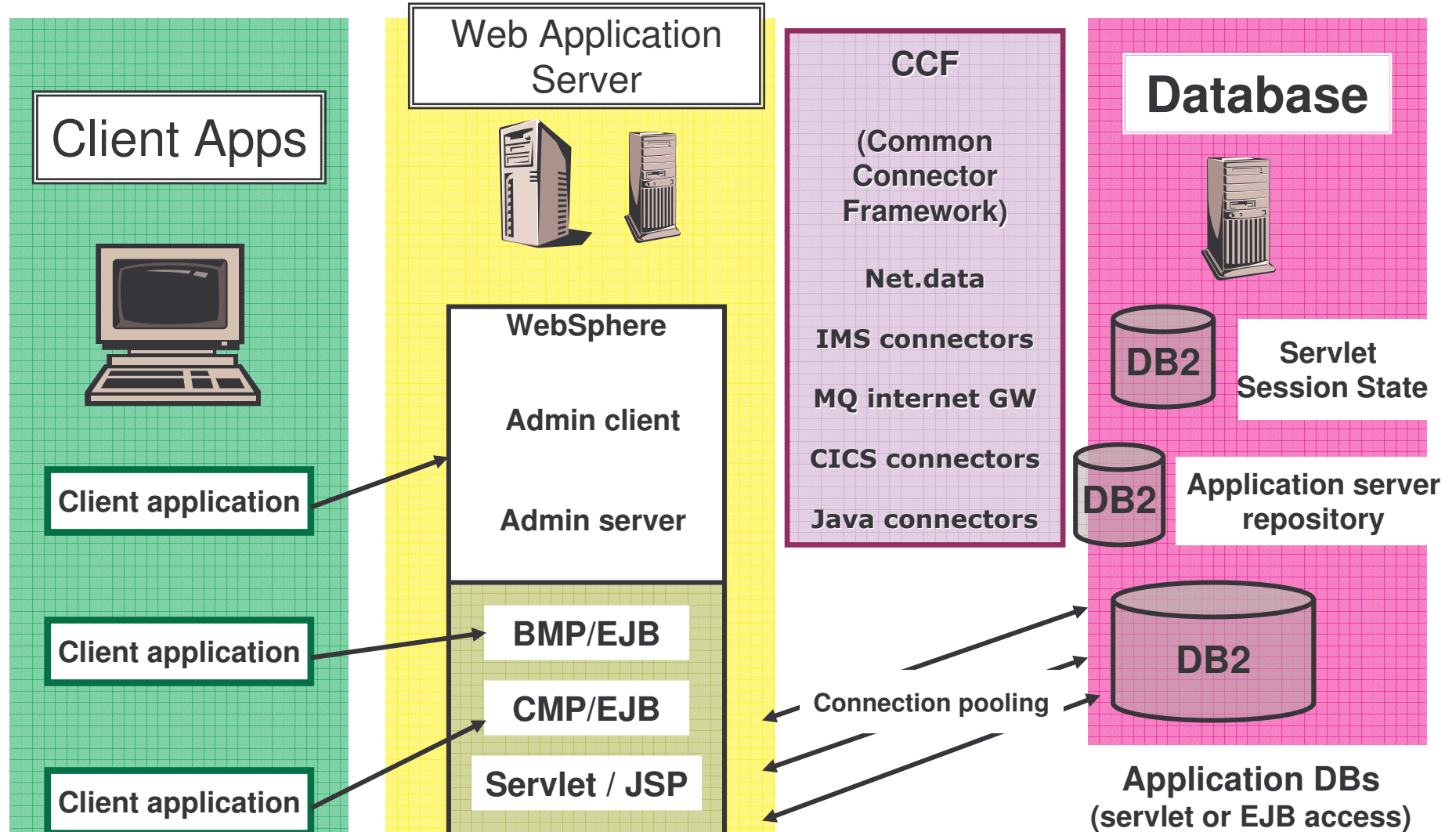


# WebSphere

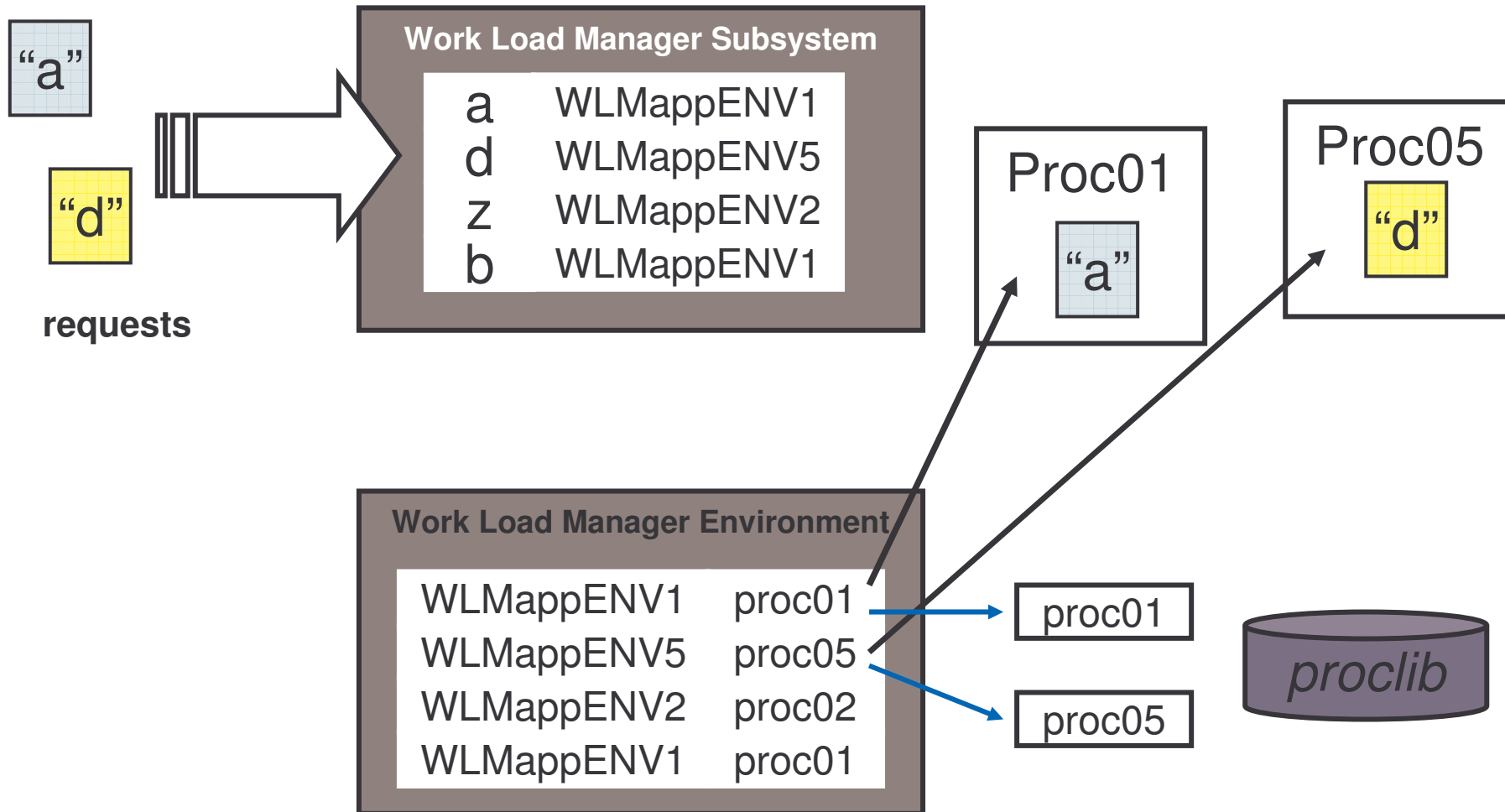
## ■ Application Server

- Sits in the Middle-tier
  - Communicates with the back-end systems e.g. DBMS (DB2, IMS, Oracle etc) TP Monitors (CICS, IMS, Encina)
    - Many DBMS cannot understand commands written in HTML the WAS (web application server) acts as a translator
  - Communicates with front-end clients (e.g. web browsers)
  - Provides a runtime environment for business logic
- Has naming service and uses JDNI (Java Naming Directory Interface)
- Provides security
  - Controls access to web resources e.g. HTML pages, JSPs, EJBs etc.
- Transactional
- Work Load management
- Implemented on J2EE standards

# WebSphere Application Server - Overview



# z/OS Workload Manager Applications Environments



# Agenda

- **Web Services**
- **XML**
- **General Performance Topics**
- **“New Universal Driver” DB2 V8**

# XML (eXtensible Markup Language)

- **XML is an open standard protocol**
  - Provides a mechanism to create metalanguage that can define other markup languages
  - Almost any type of data can be easily defined in XML
- **Two major advantages to using XML**
  - It is written in plain text format which allows it to be compatible with existing computing environments
  - Developers can create their own markup tags or elements to best represent the structure and nature of the data. – When you define XML documents you are actually defining a language to suit your application needs
- **XML is great as a format for describing data in a way that can be shared by many applications on many platforms**
  - Humans and computers can understand the data because the author can describe data by defining each tag and how it relates to the structure

# XML (eXtensible Markup Language)

- **XML can be used as a universal data format and for exchanging info between intranets or internets using Web browsers and Java**
- **XML is portable and self defining**
  - This includes the code page used, which makes it easy for other users (businesses) to understand the tags
  - XML tags represent the logical structure of the data

# XML (eXtensible Markup Language)



```
<?xml version="1.0" encoding="UTF-8" ?>
<Recipe TimeToPrepare="25" CookMethod="Bake"
Difficulty="Easy for beginners "
Serves="1" Category="Tea time Treat">
  <Title>Moist Chocolate Cake</Title>
  <Ingredients>
    <Ingredient Name="Flour" Amount="550" Unit="ml" /ingredient>
    <Ingredient Name="Sugar" Amount="350" Unit="ml" /ingredient>
    <Ingredient Name="Baking Powder" Amount="20" Unit="ml" /ingredient>
    <Ingredient Name="Cocoa" Amount="60" Unit="ml" /ingredient>
    <Ingredient Name="Salt" Amount="1" Unit="ml" /ingredient>
    <Ingredient Name="Egg Yolks" Amount="4" Unit="n/a" /ingredient>
    <Ingredient Name="Oil" Amount="275" Unit="ml" /ingredient>
    <Ingredient Name="Vanilla Essence" Amount="5" Unit="ml" /ingredient>
    <Ingredient Name="Boiling Water" Amount="275" Unit="ml" /ingredient>
    <Ingredient Name="Egg Whites" Amount="4" Unit="n/a" /ingredient>
  </Ingredients>
  <Preparation>
    <Step>Preheat oven to 180&#176;. Grease and line two 200mm cake tins with wax paper </Step>
    <!--&#176; is the degree symbol -->
    <Step>Sift dry ingredients together </Step>
    <Step>Beat egg yolks, oil, vanilla well together </Step>
    <Step>Add to dry ingredients with boiling water and mix well </Step>
    <Step>Whip egg whites until stiff with an electric beater and fold into mixture </Step>
    <Step>Pour batter into prepared tins and bake for 25-30 mins </Step>
  </Preparation>
  <Comment>Warning -Very Addictive</Comment>
  <Nutrition>
    <Calories>1000</Calories>
    <FatGrams>45</FatGrams>
    <CarboGrams>40</CarboGrams>
    <ProteinGrams>15</ProteinGrams>
  </Nutrition>
</Recipe>
```

# XML (eXtensible Markup Language)

**XML Declaration** is located at start of document specifies the version of the XML used and char encoding used

**Elements** are the most common form of mark-up

- They have start end tags
- They are delimited by angle brackets
- Element tags begin with a "Tag Name"
- They may contain nested elements, text, or other sub-structures
- An element start tag may also contain attributes

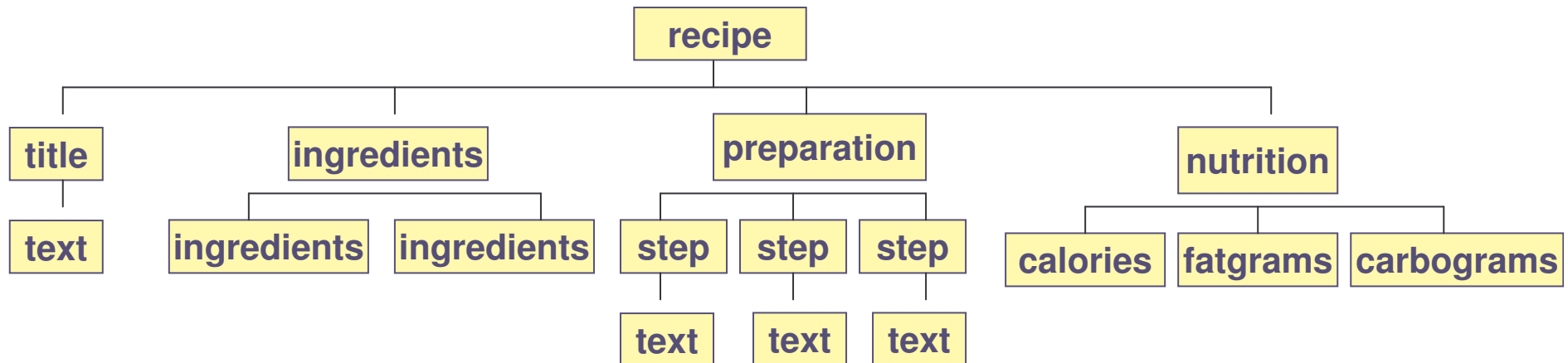
**Attributes** are name-value pairs that may occur within start tags

- Attributes may contain only text  
No other sub-structure is allowed
- Many attributes are allowed, but only a single instance of an attribute name is allowed within a single element start tag i.e. can't have two names for an Ingredient

```
<?xml version="1.0" encoding="UTF-8" ?>
<Recipe TimeToPrepare="25" CookMethod="Bake"
        Difficulty="Easy for beginners "
        Serves="1" Category="Tea time Treat">
  <Title>Moist Chocolate Cake</Title>
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    <ProteinGrams>15</ProteinGrams>
  </Nutrition>
</Recipe>
```



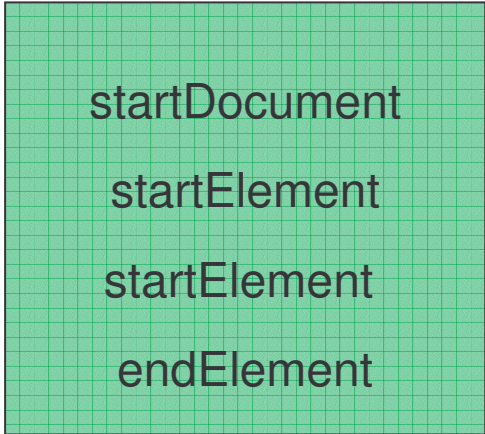
# XML (eXtensible Markup Language)



- Elements may be nested that why they take on a hierarchical structure
- Elements may also have lists of children
- Note that the order of attributes is not significant
- XML documents can't contain binary data

# XML (eXtensible Markup Language)

- Applications use parsers to access data
- **SAX (Simple API for XML)**
  - A SAX parser fires events as it parses and it calls routines in the program to handle 'events'
  - No buffering is required
  - SAX parsers are quite fast
  - However what if you want to navigate the document?



```
startDocument  
startElement  
startElement  
endElement
```

# XML (eXtensible Markup Language)

- **DOM (Document Object Model)**
  - Reads the document and represents in memory as a hierarchical tree
  - Applications call methods to 'traverse' the tree and extract the data
  - DOM parsers use more resources. This is because they need :
    - CPU to build the tree
    - Memory to store the tree
  - Provide a higher level of functionality
    - Navigational ability ie. ability to move forward, backward, up, down etc
    - Ability to update/create new documents

```
node.getFirstChild()
```

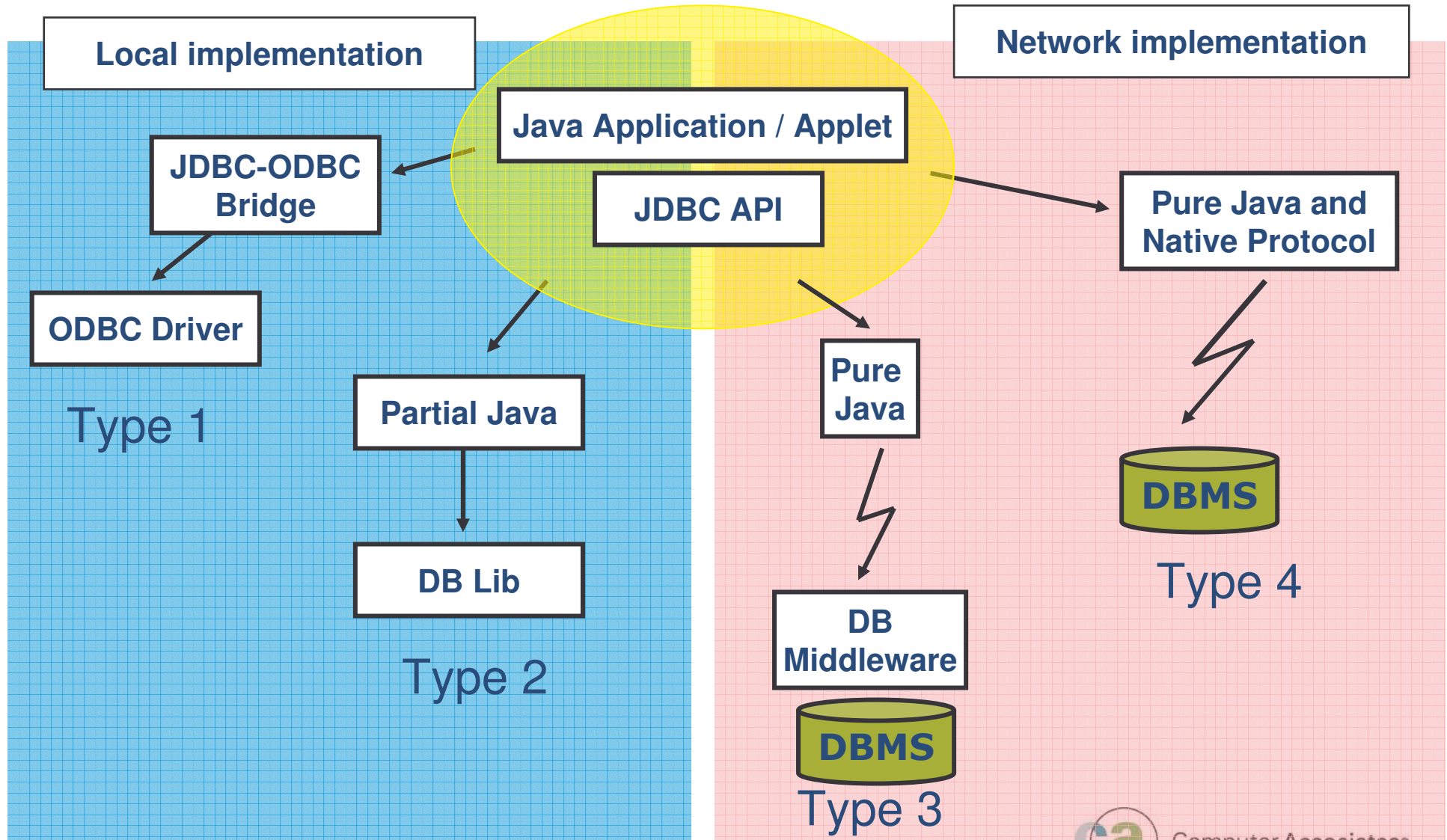
```
node.getAttributes()
```

```
node.nextSibling()
```

# Agenda

- **Web Services**
- **XML**
- **General Performance Topics**
- **“New Universal Driver” DB2 V8**

# JDBC – Driver Types

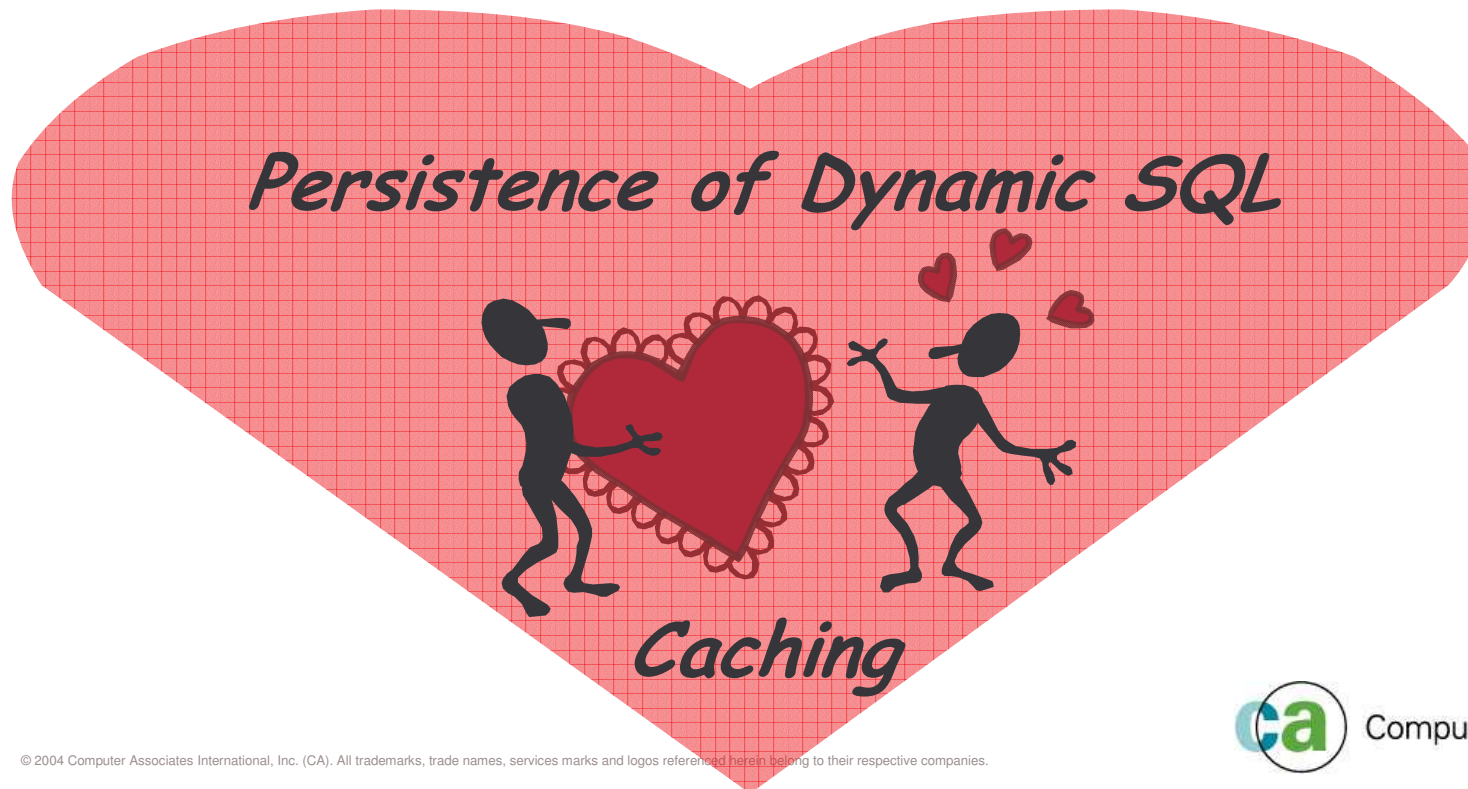


# Ensure you have well tuned Dynamic SQL

- **Determining Access Paths**
  - Catalog statistics
  - Capturing the SQL
- **Programming Dependencies**
  - What SQL is out there?
  - What if I change my DB2 Objects?
  - What is the most popular column/table?
  - What indexes can give me better performance?

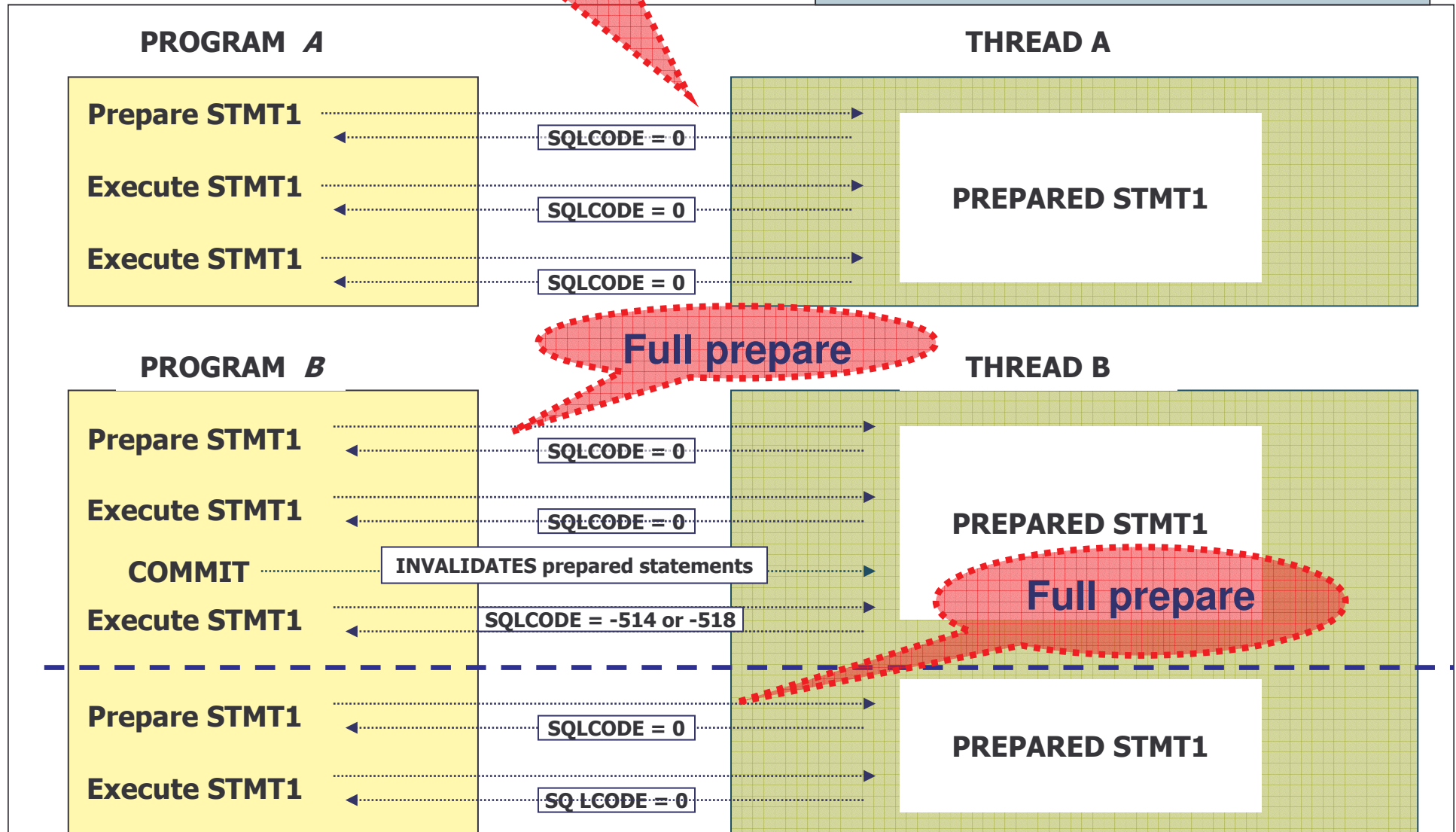
# Ensure you have well tuned Dynamic SQL

- Why is dynamic SQL so expensive?
  - No SQL statement reuse!
- How do I get dynamic SQL to use less resource?



# No Caching

CACHEDYN = NO  
KEEPDYNAMIC = NO





# Local Dynamic SQL caching

Full prepare

CACHEDYN = NO  
KEEPDYNAMIC = YES

PROGRAM A

THREAD A

Prepare STMT1

Execute STMT1

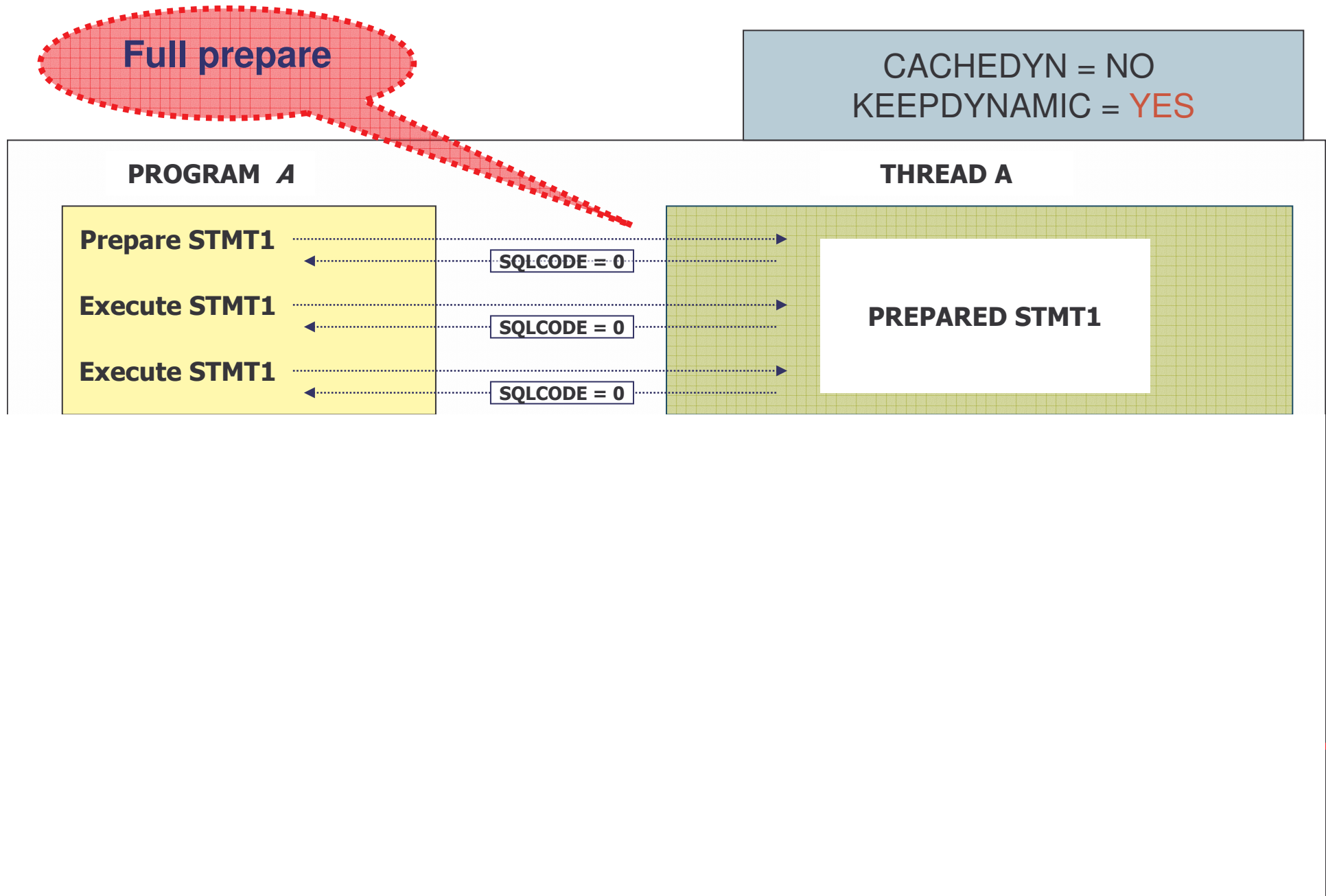
Execute STMT1

SQLCODE = 0

SQLCODE = 0

SQLCODE = 0

PREPARED STMT1



# Local Dynamic SQL caching

CACHEDYN = NO  
KEEPDYNAMIC = YES

Full prepare

PROGRAM A

Prepare STMT1

Execute STMT1

Execute STMT1

SQLCODE = 0

SQLCODE = 0

SQLCODE = 0

THREAD A

PREPARED STMT1

PROGRAM B

Prepare STMT1

Execute STMT1

COMMIT

SQLCODE = 0

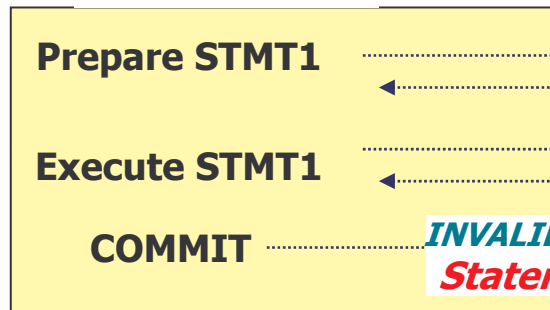
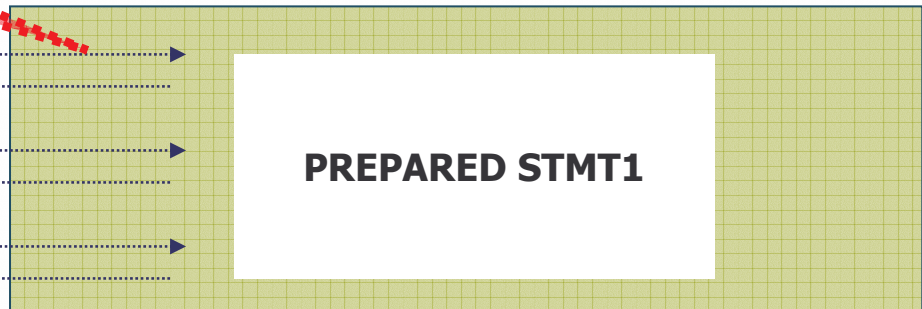
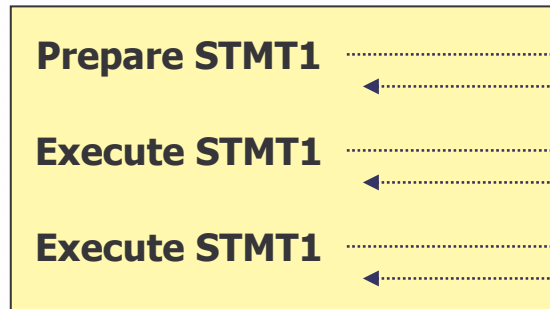
SQLCODE = 0

*INVALIDATES prepared statements*  
*Statement text is preserved!*

THREAD B

PREPARED STMT1

Full prepare



# Local Dynamic SQL caching

CACHEDYN = NO  
KEEPDYNAMIC = YES

Full prepare

PROGRAM A

Prepare STMT1

Execute STMT1

Execute STMT1

SQLCODE = 0

SQLCODE = 0

SQLCODE = 0

THREAD A

PREPARED STMT1

PROGRAM B

Prepare STMT1

Execute STMT1

COMMIT

Execute STMT1

SQLCODE = 0

SQLCODE = 0

*INVALIDATES prepared statements*  
*Statement text is preserved!*

*SQLCODE = 0*

THREAD B

PREPARED STMT1

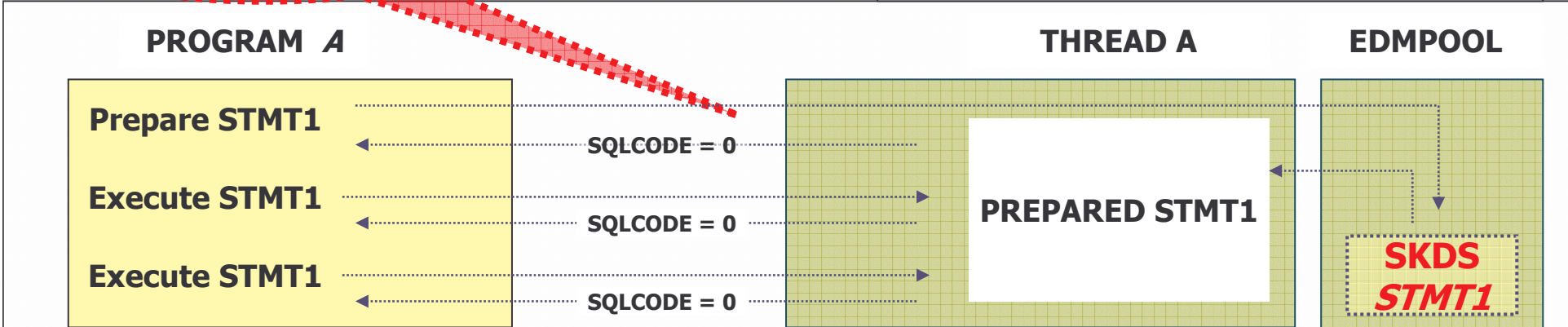
Full prepare (implicit)

PREPARED STMT1

# Global Dynamic SQL caching

Full prepare

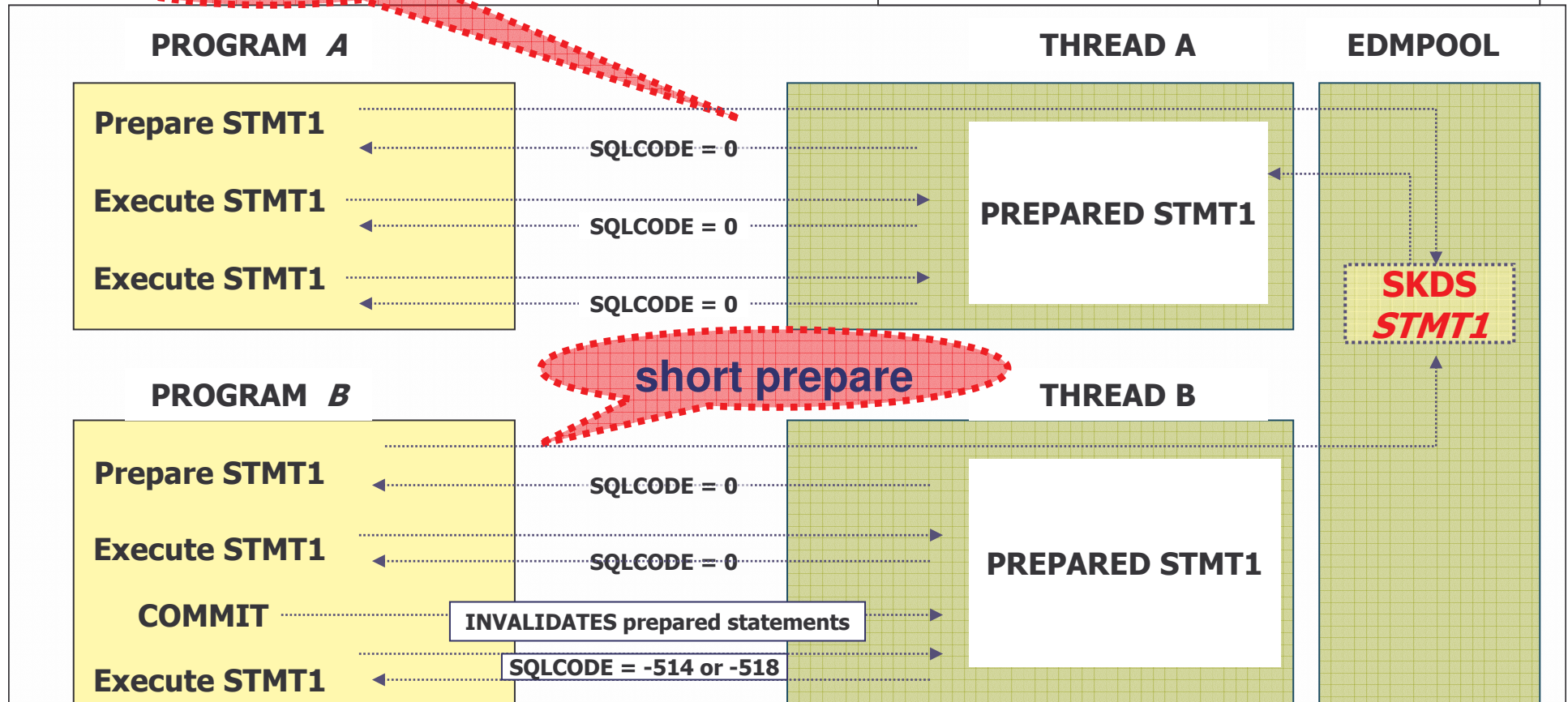
CACHEDYN = YES  
KEEPDYNAMIC = NO



# Global Dynamic SQL caching

CACHEDYN = YES  
KEEPDYNAMIC = NO

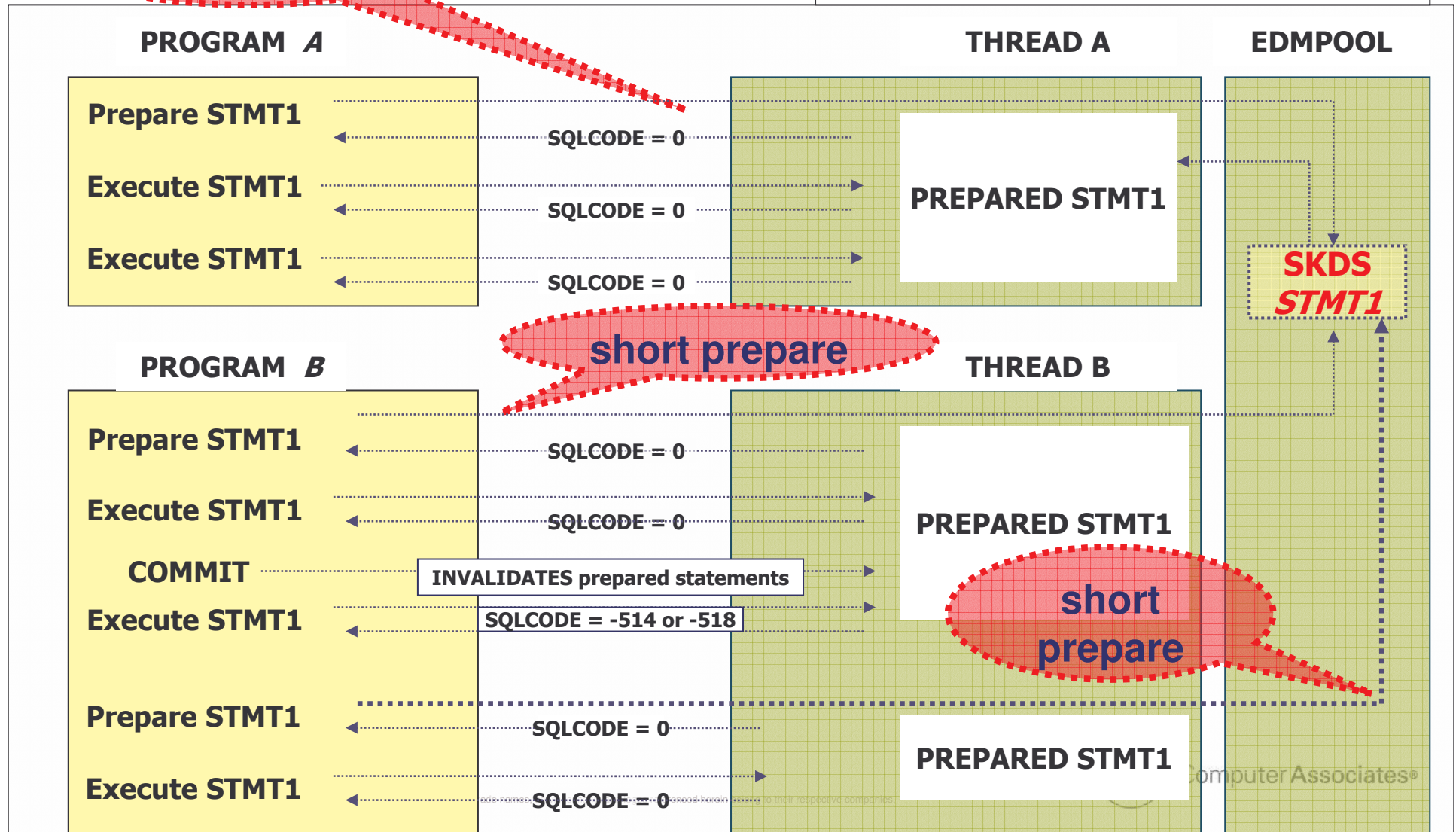
Full prepare



# Global Dynamic SQL caching

CACHEDYN = YES  
KEEPDYNAMIC = NO

Full prepare



short prepare

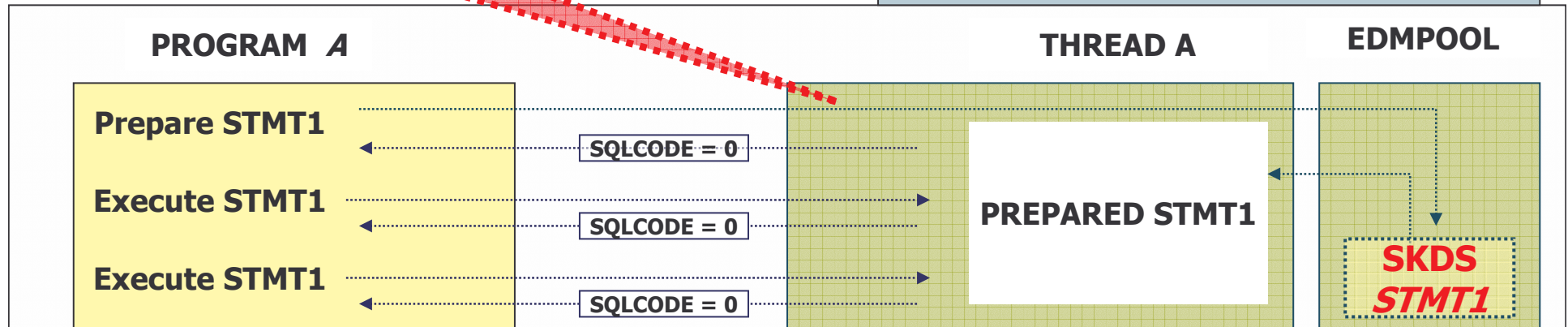
short prepare

SKDS  
STMT1

# Full Dynamic SQL caching

Full prepare

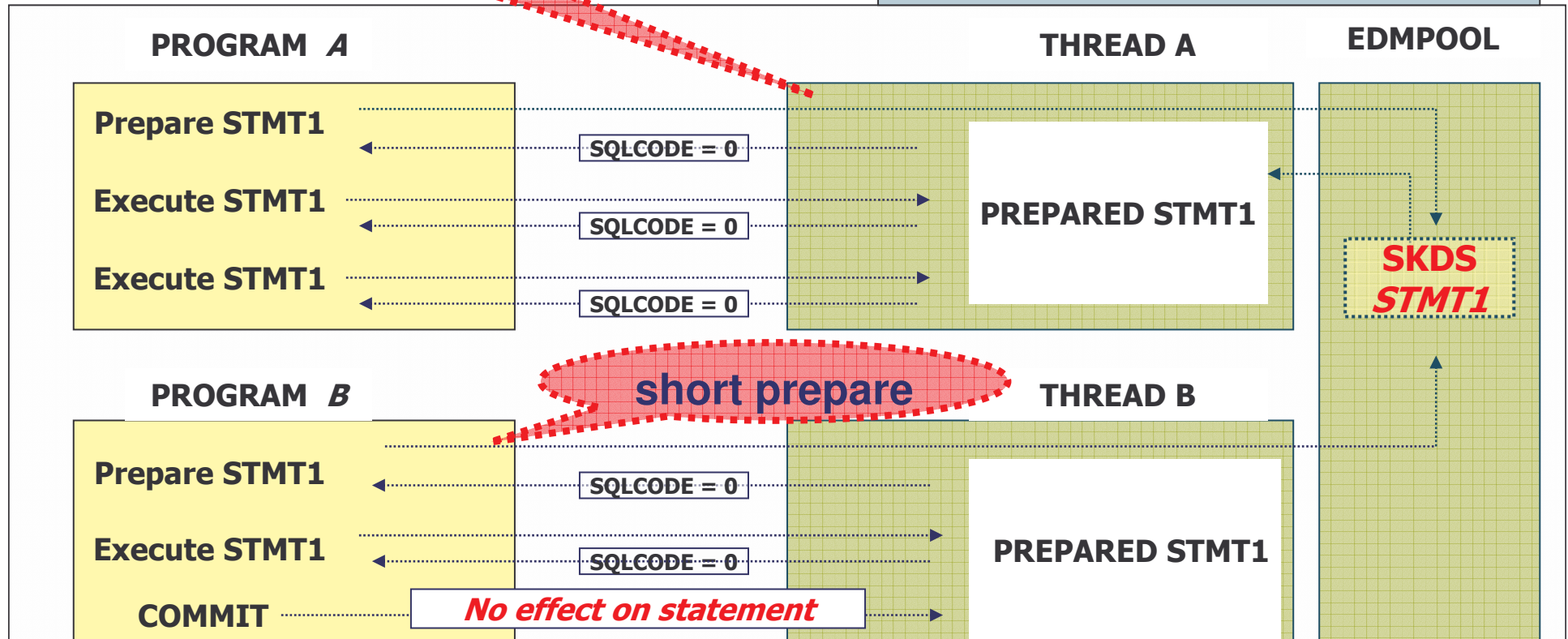
CACHEDYN = YES  
KEEPDYNAMIC = YES



# Full Dynamic SQL caching

Full prepare

CACHEDYN = YES  
KEEPDYNAMIC = YES



short prepare

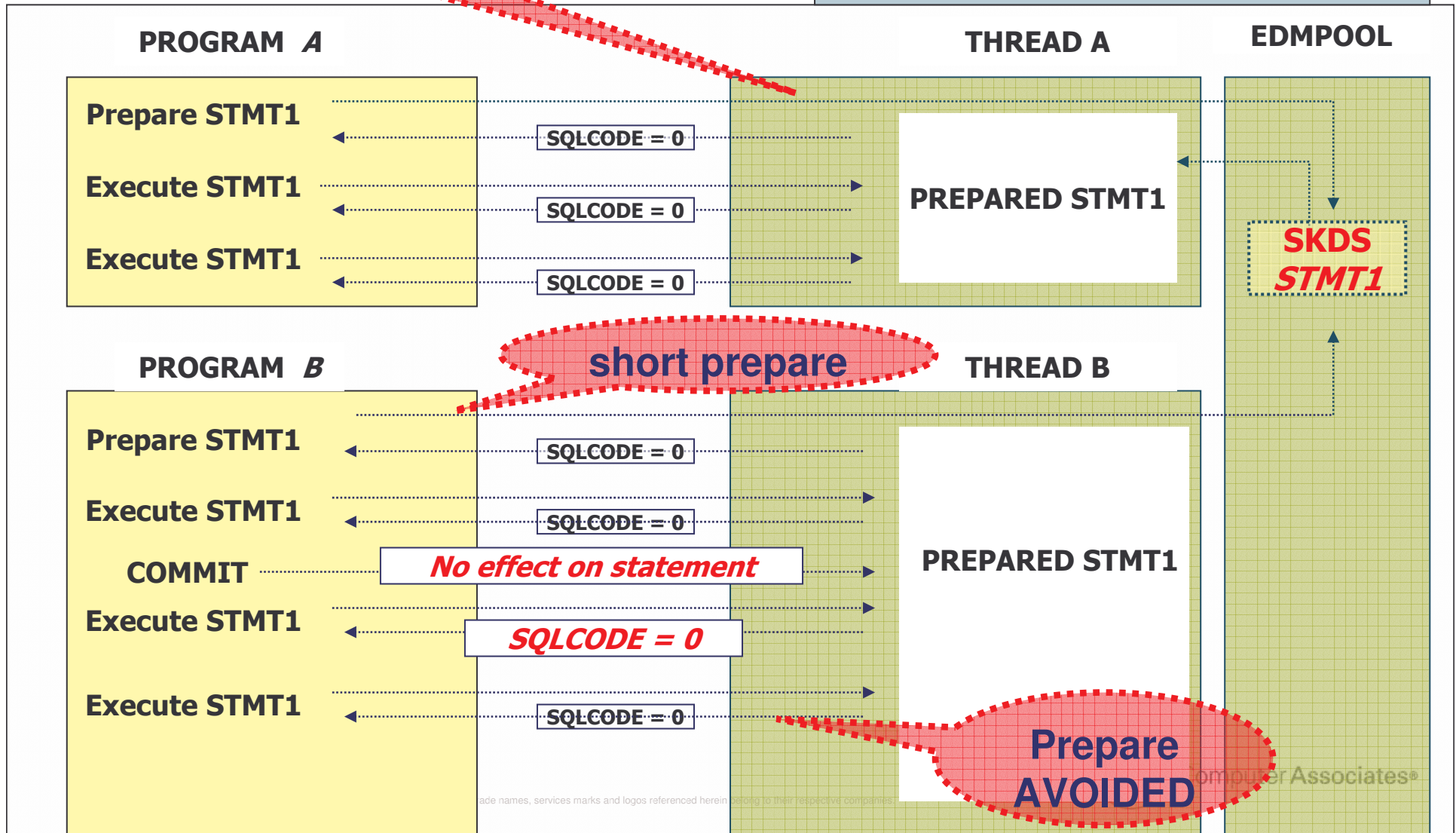
No effect on statement



# Full Dynamic SQL caching

Full prepare

CACHEDYN = YES  
KEEPDYNAMIC = YES



# Dynamic SQL Caching

For Statement REUSE to occur ...

- **These must be 100% identical**
  - Same length
  - Trailing blanks
  - ATTRIBUTES
  - Authorisation ID
  - Plan or package bound with same values
  - Special registers
  - Declared cursor characteristics
  - Parser options
  - Parallelism
  
  - Use PARAMETER MARKERS ‘?’

# Dynamic SQL Caching

## DYNAMIC SQL statement invalidation

- **GLOBAL CACHE**

- No free pages in the EDMPOOL
- DROP, ALTER, REVOKE executed on anything plan is dependent on
- RUNSTATS

- **LOCAL CACHE**

- MAXKEEPD is exceeded
- STATEMENT ID reused by a prepare
- Thread deallocates
- DROP, ALTER, REVOKE executed on anything plan is dependent on
- ROLLBACK and re-signon
- RUNSTATS

# Dynamic SQL Caching

- **Increase size of EDM Pool until get the hit ratios you want**
- **Rule of Thumb → make it 10 times bigger than you largest DBD**
  - Easy way to see size → -DISPLAY DB(???)
- **DBD chunks**
  - Modify DBD to get into 32K chunks if DBD created before V6
- **Ensure that EDM Pool I/Os are few and fast**
  - Hit Ratio
    - Put SKDS in dataspace  
(EDMSPAC > 0 & CACHEDYN = YES)
  - Minimise size of DBDs with MODIFY

# Dynamic SQL Caching

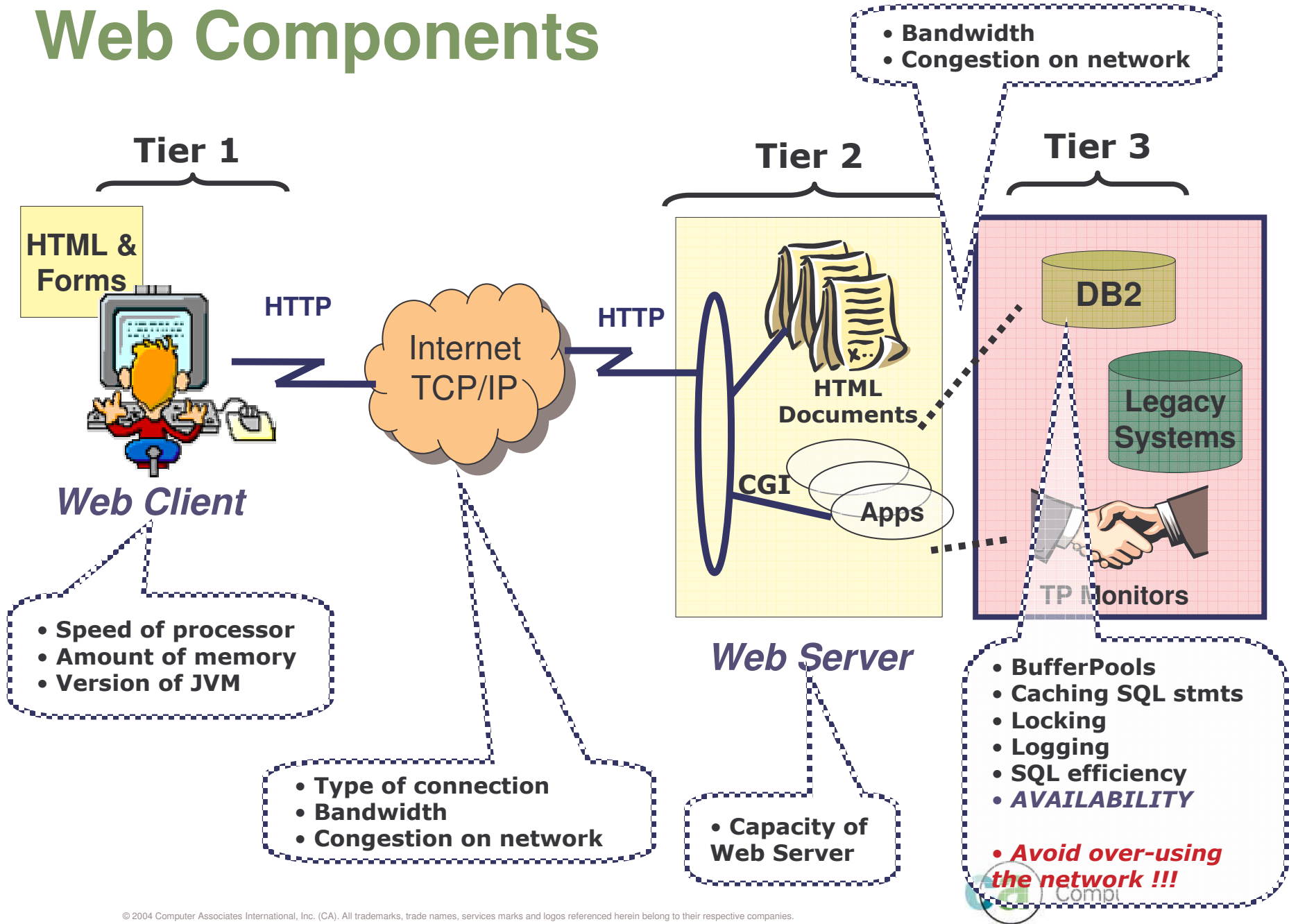
## Too small an EDM Pool causes

- Fewer threads to run concurrently due to lack of space
- Increased response time due to loading SKCT / SKPT / DBD from DASD
- Performance degradation due to auth check for each stmt if the SKCT cannot remain in EDM Pool

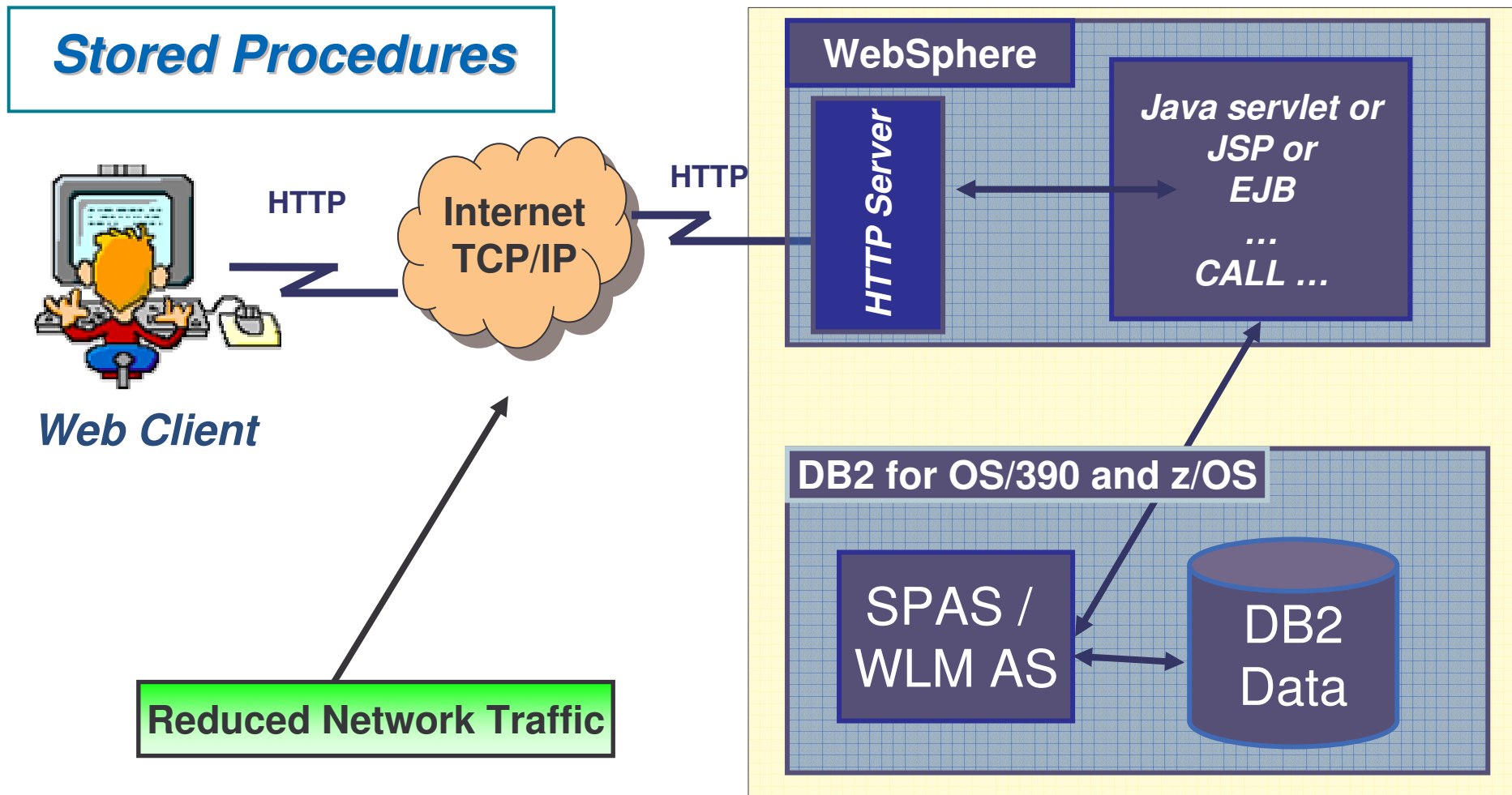
***Performance vs Memory  
Conservation – Trade-off***



# Web Components



# Separate excessive SQL from heavily used Java programs



# SQL Performance Recommendations

- ***Turn autocommit off***
  - By default when you open a database connection via the DriverManager class
    - It has autocommit property set to true by default
- ***Only retrieve/update columns required***
  - Column processing is one of the major CPU eaters
    - Strings for character string cols must be converted between Unicode (Java) & EBCDIC/ASCII (DB2)
    - A Java object is created per column per row !!! ... for those data types that are not primitive data types in Java eg. Char string cols



# SQL Performance Recommendations

- ***Store numbers as numeric types***
  - Consider storing tel no's as INTEGER instead of character
  - Saves the overhead of creating an object (if col is declared NOT NULL) and EBCDIC/Unicode conversion
- ***Use matching data types – non matching getxxx causes overhead***
  - Use the recommended mappings of DB2 to Java data types
  - Non-matching data type may result in a poor access path
  - While is syntactically OK to retrieve a TIMESTAMP column into a String variable, you should not do so
  - String is less efficient because the SQLJ runtime has to format TIMESTAMP column into String format
  - Using a java.sql.Timestamp variable allows to control the format of the timestamp

# SQL Performance Recommendations

- ***Release Resources***

- Close & release resources when they are no longer used
- JDBC driver maintains its own links to resources – which are only released when closed
- **Close ResultSets** – if not done the JVM garbage collection cannot reclaim the objects
- **Close PreparedStatements** – if not done the underlying cursor is held for the life of the PreparedStatement
- **Close CallableSections** – else the application may run out of callable sections
- Release resources in the case of failure
  - **Java try / finally construct** is well suited for this purpose
  - **SQLJ automatically generates the code to release statements**  
However you still have to close the iterators yourself

# SQL Performance Recommendations

- ***Use DB2 built-in functions***
  - DB2 has many useful built-in functions that are more efficient than their Java counterparts
  - Example
    - When retrieving a fixed-width character data column, you may want to get rid of the trailing blanks that DB2 appends whenever the value is shorter than the columns length.
    - Java → `String.trim()` method
    - DB2 → `RTRIM`
      - equivalent is easier and more efficient to use, because you can incorporate the `TRIM` function within the SQL stmt

# SQL Performance Recommendations

- ***Customise with Online Checking enabled***
  - Very important when you have predicates using host variables
  - Host variables should match the corresponding columns in data type and size
  - For a predicate to use a matching index scan
    - Definition in the Java package must match the definition in the DB2 catalog (ie. data type & length)
    - String objects do not have a concept of length – this info can only be obtained from the DB2 catalog
    - If online checking is disabled → could get a TS scan instead of a index access
    - Character columns are not the only ones affected – Numerics are also affected
    - If a host variable type of long is used to match to an INTEGER data type, the optimizer will choose a non-matching index scan because the predicate has to be evaluated at Stage 2 instead of Stage 1

# SQL Performance Recommendations

- ***Use JDBC DataSource Connection Pooling***
  - Re-using the DB2 connection thread

## ***DataSource definition***

( this below would be executed only once by DBA )

```
ds = new com.ibm.db2.jcc.DB2DataSource();  
ds.setDatabaseName("TESTDB");
```

## ***A Pooled Connection within an Application***

```
//get connection from pool  
Connection Conn1 = ds.getConnection("user","password");  
// Turn off auto commit default  
Conn1.setAutoCommit(false);  
....  
Conn1.close();
```



# System Level Performance Tuning

- ***Tune the JVM Heap size***

- In Java when accessing relational data, a lot of objects are created & then destroyed
- JVM heap size plays an important role in the overall Java performance
- DEFAULT initial heap size = 1MB
- DEFAULT max heap size = 8MB
- The default sizes are insufficient and cause poor performance
- Good idea to set the
  - initial heap size = max. heap size = large value
  - 300-400MB heap sizes are not uncommon
- Therefore garbage collection is not triggered so often
  - Reduces the repeated scanning of long living objects



# System Level Performance Tuning

- ***Get the latest code & maintenance***
  - Keep current with the upgrades to the JDBC driver
  - There is constant improvement being made to CPU performance (column processing overheads)
- ***Turn on Dynamic Statement Caching***
  - CACHEDYN=YES in DSNZPARM
  - Dynamically prepared SQL stmts are cached across transaction boundaries
- ***Consider DB Server Queuing - Review MAXDBAT***
  - Number of remote concurrent database threads
  - Too few, could result in queuing for available threads

# Agenda

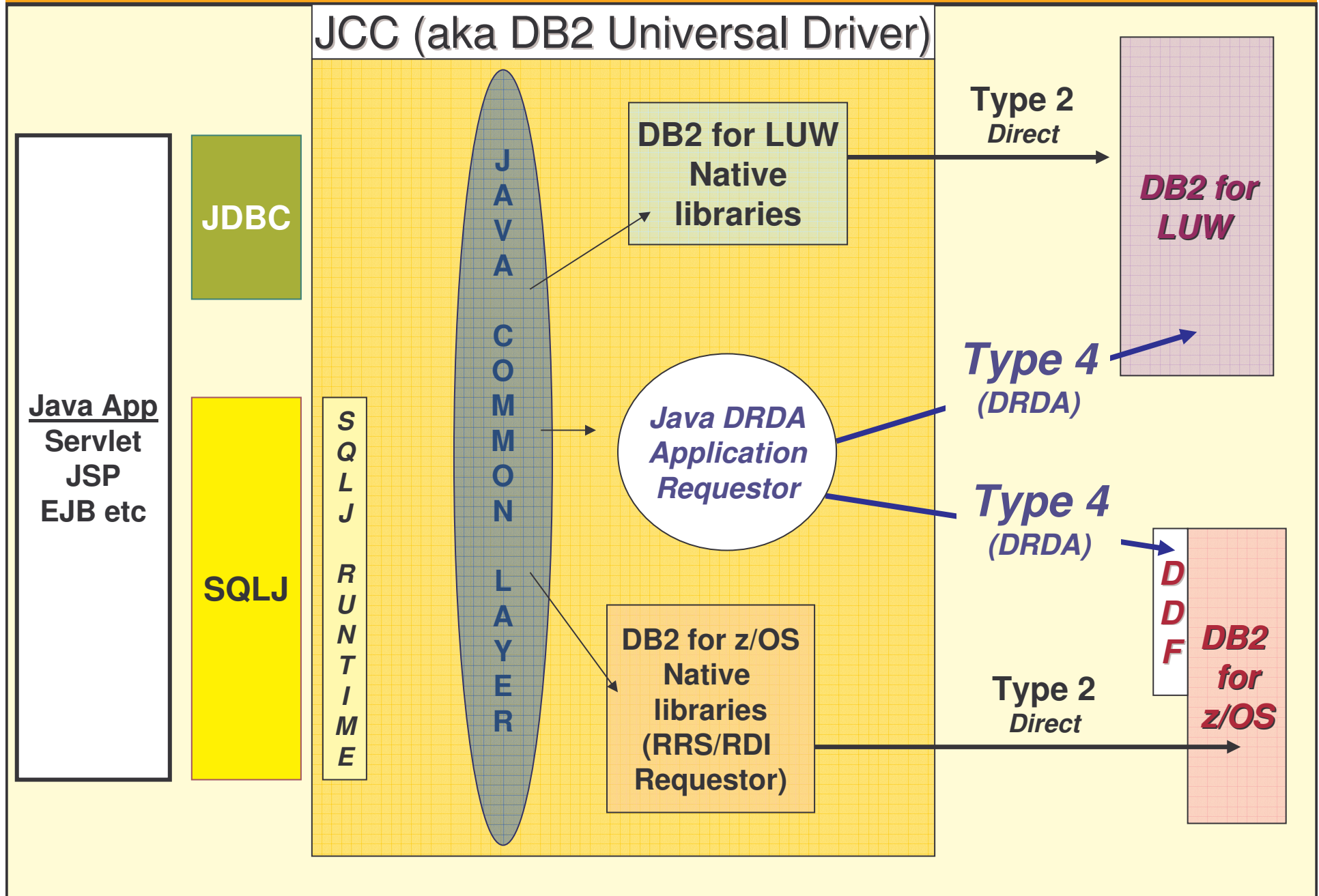
- **Web Services**
- **XML**
- **General Performance Topics**
- **“New Universal Driver” DB2 V8**



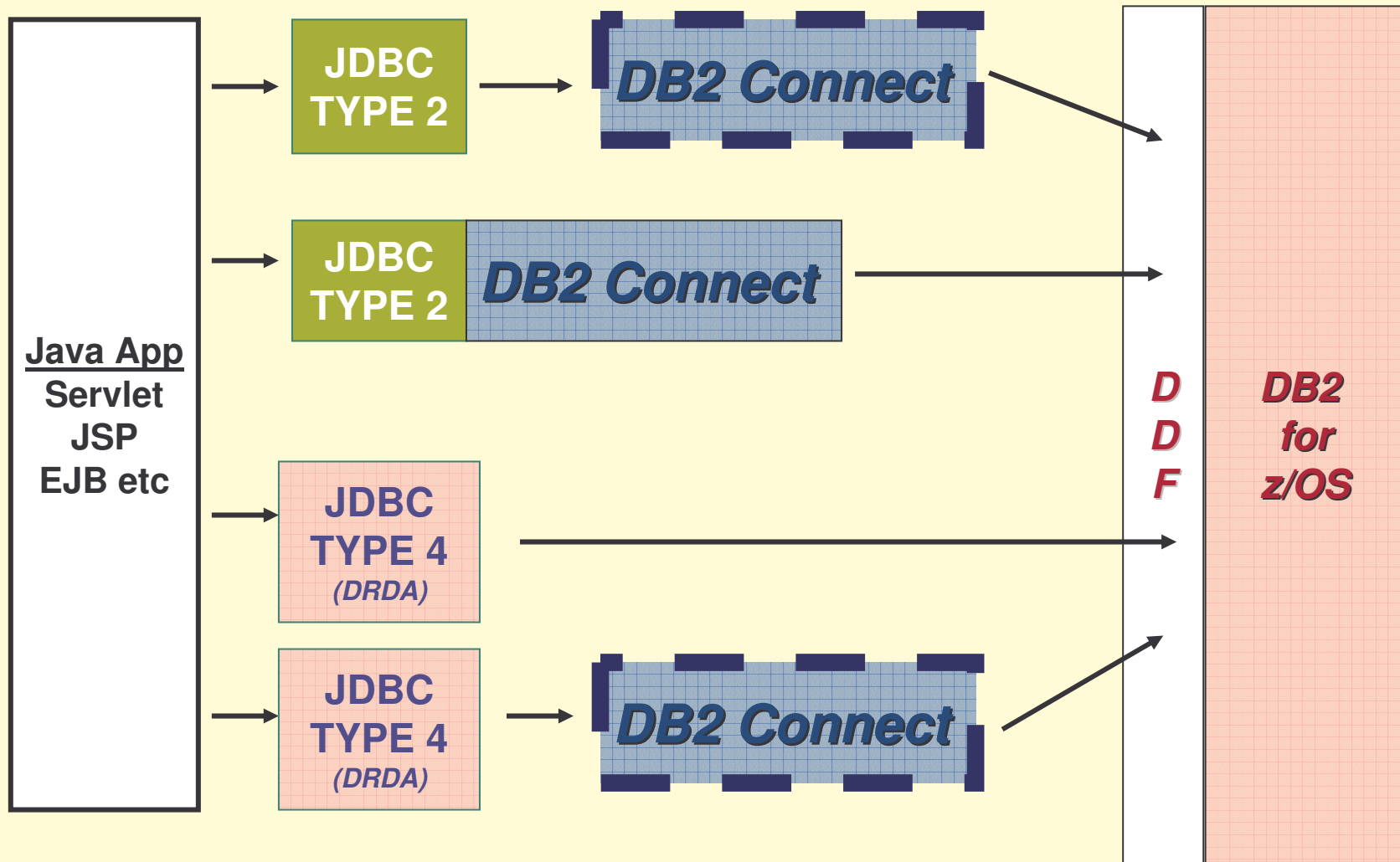
# Universal Driver for SQLJ and JDBC

- **Functionality Enhancements for Type 2 and Type 4 drivers**
- **Fully Compliant with JDBC 3.0 standard**
- **Functionality for DB2 LUW and z/OS is EXACTLY the same!**
- **Why use the Universal Driver?**
  - Reduce porting errors
  - Common code for Type 2 and Type 4 driver
  - Reduce the client footprint
  - Provide full Java application development process for SQLJ
  - Improve tracing capabilities

# JCC - (DB2 Universal Driver for Java Common Connectivity)



# Connectivity to DB2 *from a non-z/OS platform*



# Universal Driver for SQLJ and JDBC

## Benefits for DB2 for z/OS V8

- Improves family compatibility
- Better DRDA performance – Private Protocols eliminated for DB2 LUW
- Easy installation and deployment
  - No DLL or runtime dependencies
  - Installation = copy of a .jar and .zip file

# Universal Driver for SQLJ and JDBC

- **Universal Driver will eventually replace existing legacy implementations of JDBC**
- **Subtle behavioural differences from legacy drivers can be expected**
  - Existing drivers will not have the exact same behaviour
  - Impossible to match JDBC behaviour on LUW & OS390 in all cases
- **Migration should be done gradually and in a controlled manner**
- **db2sqljupgrade utility for DB2 for z/OS for serialized profiles**

# Universal Driver for SQLJ and JDBC

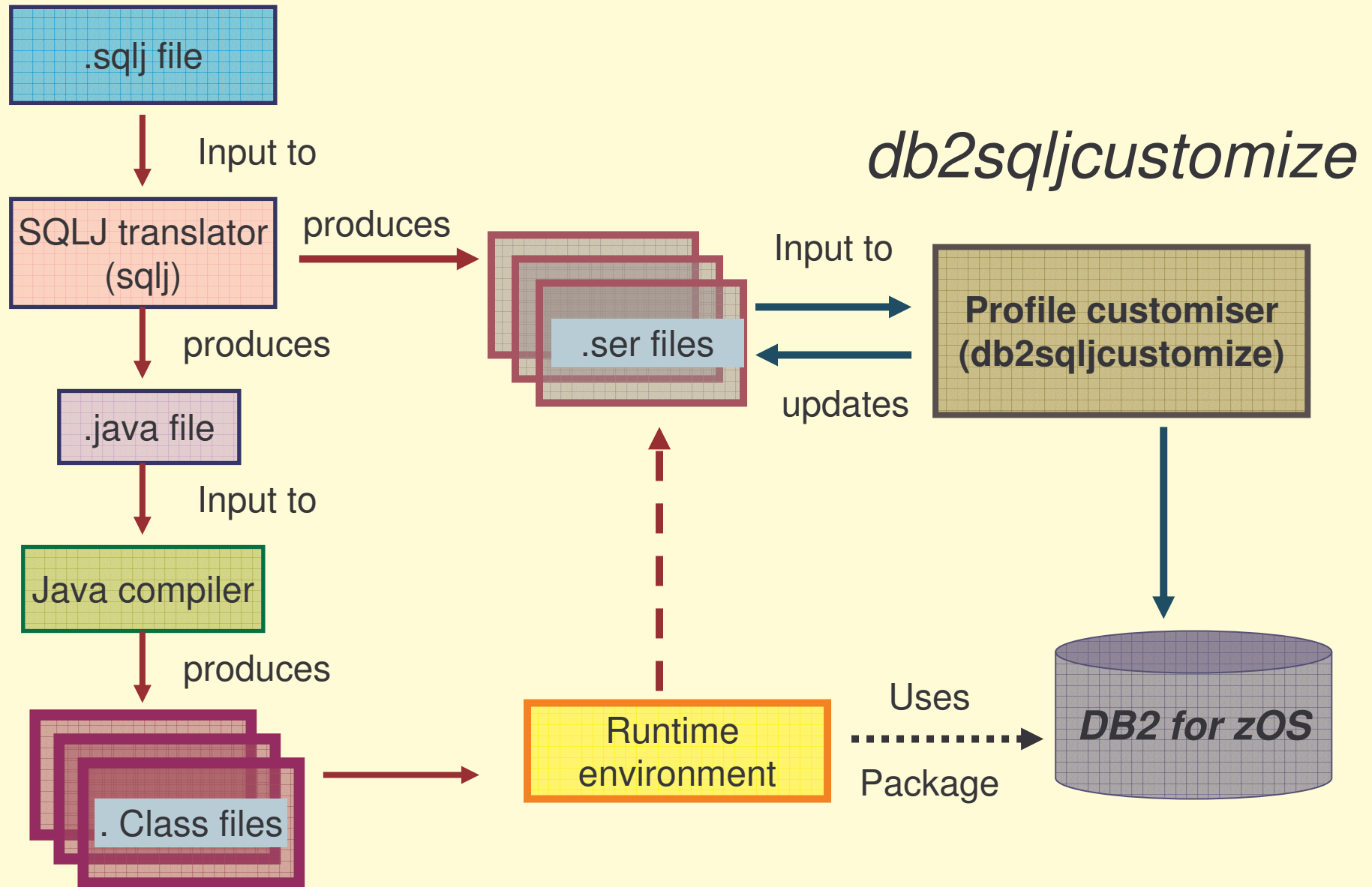
- **Licensing !!!**
  - Technically speaking you do not need a DB2 Connect to use the JCC T4 driver to connect to DB2 for zOS
  - But you still have to get a DB2 Connect license!!!

# Universal Driver for SQLJ and JDBC

## Java API enhancements

- Scrollable cursor support
- Batched updates support
- Improved security for DB2 authentication
- Improved Java SQL error information
- Java API for set client information (SQLSETI)
- Native DB2 server SQL error messages
- Multiple open Stored Procedure results sets
- SAVEPOINT support
- Auto-generated keys
- Enhanced LOB support

# NEW SQLJ preparation process





# Tracing

- **Useful feature in the new Universal Driver**
  - Tracing can be turned on
    - in program
    - externally by setting up properties on a DataSource definition
    - JDBC connection URL
  - Tracing can now be turned on even for a running application (for which there is no source code)
    - **IF** the connection URL is specified externally to the program

# Tracing

## - To turn on tracing programmatically

- Use setJccLogWriter() method of class DB2Connection.
- First argument is a PrintWriter (where output is sent)
- Second argument (optional) specifies the trace level
- Constants representing these levels are declared in class com.ibm.db2.jcc.DB2BaseDataSource
- The individual levels can be combined using bitwise OR
- If one-argument setJccLogWriter() method is used
  - TRACE\_ALL is assumed

## - To turn on tracing using connection properties

- Tracing can be turned on outside the program IF the JDBC URL is not hard coded in the program

# Tracing

To trace for example :

- Statement calls
- Result set meta data
- Parameter meta data

```
TRACE_STATEMENT_CALLS / TRACE_RESULT_SET_META_DATA / TRACE_PARAMETER_META_DATA
= 0x0002                / 0x0080                / 0X0100
= 0X0182
= 386
```

The URL is :

```
Jdbc:db2://your.server.name:port/SSID:traceFile=jcctrace.log:tracelevel=386
```

When the trace file contains colons : you have to enclose it in double quotes “

```
Jdbc:db2://your.server.name:port/SSID:traceFile="jcctrace.log":tracelevel=386
```

# Tracing

<b><i>Constant name</i></b>	<b><i>Value</i></b>
TRACE_NONE	0x0000
TRACE_CONNECTION_CALLS	0x0001
TRACE_STATEMENT_CALLS	0x0002
TRACE_RESULT_SET_CALLS	0x0004
TRACE_DRIVER_CONFIGURATION	0x0010
TRACE_CONNECTS	0x0020
TRACE_DRDA_FLOWS	0x0040
TRACE_RESULT_SET_META_DATA	0x0080
TRACE_PARAMETER_META_DATA	0x0100
TRACE_DIAGNOSTICS	0x0200
TRACE_SQLJ	0x0400
TRACE_XA_CALLS	0x0800
TRACE_ALL	0xFFFF



# *Conclusion*

# Conclusion

- **If you're using JDBC heavily - then Dynamic SQL caching is essential**
- **Use SQLJ first - if is not suitable *THEN use JDBC***  
- Not the other way around !!!
- ***Java programmers need to be convinced to use SQLJ !!!***  
Its good for everyone ... DB2, DBAs, Programmers

# Conclusion

- **The key point is to minimise network traffic**
  - The more work the net has to do the more your performance will suffer
- **If you are truly internet-enabled, you have NO CONTROL over the network**
- Remember the **7 second rule?**

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Maria Sarikos  
[maria.sarikos@ca.com](mailto:maria.sarikos@ca.com)