

This education series consists of two modules that will introduce you to troubleshooting Domino[®] server crashes and hangs on the IBM i[®] or i5/OS[®] operating system. This second module introduces you to different types of server hangs and the process used to debug server hangs. You will also see how to gather the data needed by IBM Support.



A server is hung when one or more tasks become unresponsive to client requests. This is typically caused by resource contention. The resource may be physical such as a drive or memory or it may be logical such as a semaphore.



Semaphores are the Domino implementation of mutexes. What is a mutex? A mutex is a way to control access to a resource in a multithreaded environment. It is used as a locking device for a resource. If a thread wants to use a resource which is controled by a mutex it "checks out" the resource through the mutex. If the resource is already checked out the thread is queued. When a mutex is freed, it will check the queue for the next thread waiting.



Most Domino server hangs are caused by a semaphore deadlock. Here is an overview of the process that you will use to gather the data needed by IBM Support to debug a Domino semaphore deadlock. In most cases these steps are followed because server jobs are running, but no activity is occurring.



Here are the debug parameters you will set when debugging a hang. Unless semaphore timeouts are occurring, these debug parameters will not generate additional logging. All of these entries, except debug_threadid, require a server restart to become active.



When you debug a hang, it is important to log debug information to the Console log. You can modify your Console log settings with the ini parameters described here.



Here is an example of the output generated by the semaphore debug settings. What does this mean?

In this example, Job 507178 thread 3E is waiting for the task sync semaphore currently being used by job 507176 thread 4F. If this continues, you should collect the Domino server call stacks to determine what thread 4F is doing. To gather the thread call stacks run the DMPDOMSVRC utility.



If the Domino server will respond to commands during the hang, you should run the commands listed here. These commands generate output that is very helpful for IBM Support.



Once you discover the hang condition or at any time you have concerns about the functions being performed by the Domino server, you can use the DMPDOMSVRC tool. This tool ships with Domino 6.5.5, 7.0 and later versions. DMPDOMSVRC will dump the call stacks for all of the Domino server tasks. You should always run this tool before you end any of the Domino server tasks.



DMPDOMSVRC creates several files. First you will have one file that will show you the contents of the pid.nbf file. The pid.nbf file is the file used by the Domino server to track all active server tasks.

IBM Software Group
DMPDOMSVRC Output
Dump Job Call Stacks

Thread: 0000000000000000 (1/77) PID: 8176 Job: 325557/QNOTES/SERVER Time: 2005/08/15 22:34:09.205
######################################
1
Lib Name Pgm Name Mod Name Statement Procedure Name
QSYS QP0ZPCP2 QP0ZPCP2 000000008 _CXX_PEPFv
QSYS QP0ZPCPN QP0ZPCPN 0000000235 Qp0zNewProcess
QSYS QP0ZPCPN QP0ZPCPN 0000000187 InvokeTargetPgm_FP11qp0z_pcp_cb
QSYS SERVER SERVER 000000006 _CXX_PEPFv
QSYS SERVER SERVER 0000000011 main
QDOMINO700 SERVER MAIN _C_pep
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The remaining files DMPDOMSVRC creates are the call stacks for each task. In this example you can see the call stacks for the server task.



Not all hangs are Domino code defects. If you are experiencing a serious performance problem, it may mask itself as a Domino server hang.



If you are experiencing a hang involving the HTTP task, there are additional things to consider. Using the "tell http show thread state" command will give you information on what each thread in the HTTP job is doing.



After the initial hang analysis has been performed, you may be asked to supply data to IBM Support.



If you want to submit a Console Log file from an active server, you must create a copy of the file using the process described here. If you have already restarted the server, the console.log file is automatically renamed during server startup. The date and time contained in the name of the console.log files will be the date and time the server was started. These old Console Log files are not locked and can be easily retrieved using iSeries Navigator.



To gather NSDs, Console Log files and other debug data from the IBM_TECHNICAL_SUPPORT directory you can use iSeries Navigator. You will navigate to "File Systems", "Integrated File System", "Root". From there you can select your data directory and the IBM_TECHNICAL_SUPPORT subdirectory. You can then drag any needed files to your desktop.



If you have spooled files that you want to submit to support you can access iSeries Navigator Printer output. By pressing F11 you can select which user's output to view. The user you need to specify depends on the data you are trying to retrieve. DMPDOMSVRC data are listed under the user profile who submitted the DMPDOMSVRC command. Joblogs and other miscellaneous Domino failures are listed under the QNOTES user profile.



