

The purpose of this class is to educate the student on the new high performance extensible logging infrastructure available in WebSphere[®] Version 8.



HPEL is a new logging infrastructure that stores logs in a binary format that is easily consumed by the tools provided, and programmatically consumable with a powerful API that is available.

The objectives of HPEL are to improve log and trace performance, to make it easier to analyze log and trace data, to provide a common solution across z/OS and distributed platforms, and to remove the barriers to extensibility caused by a fixed text format.

By storing the data in a binary form (with a simple command to re-create the old format if needed), the restrictions caused by the existing format have been lifted.



Existing logging has worked well for years in WebSphere. HPEL is not here because logging does not work; it is an improved implementation to provide a better logging infrastructure

Using a binary format has numerous benefits:

- 1. Complex and error-prone parsing of the text log is eliminated
- 2. More data is available and no more truncation takes place
- 3. Adding information in the future can be done without disrupting anyone's parsing code

4. People doing analysis no longer need to understand the intricacies of the file system and rollover behaviors

When trace runs 3.5 times faster, many traces that used to be impractical on a production server may now be practical. Faster logging may mean more information is logged over time and this can help in problem determination

The simplicity and power of the tools used to access the logs locally and remotely, filter and analyze information, and even merge logs using the API means that log analysis can be faster. The ability to eliminate noise and to reQuery repeatedly can also mean that that the needle may not get lost in the haystack.

And now, the skills developed doing problem determination on distributed platforms can be reused on z/OS systems.



To use HPEL, the first steps are enablement and configuration. To avoid change in WebSphere externals when migrating to Version 8, legacy logging is the default implementation. Enablement and configuration of HPEL, however, is quite simple. The default configuration is also a good starting point.

The HPEL repository contains three types of information:

1) Log data stores all log information. This is information from SEVERE to INFO and some custom levels below INFO. It also captures SystemOut and SystemErr stream calls

2) Trace data stores all information of lower severity than log data.

3) Text log is an optional text file in the format of the legacy SystemOut.log. This is ideal for development scenarios, but you can turn it off to optimize performance in production environments.

Pause this presentation and click the icon here to see a sample of enabling HPEL and doing some simple configuration actions.



The first tool for analyzing HPEL logs is the command line log viewer. This is a simple, intuitive, and fast tool for doing analysis on the logs in problem determination efforts.

Pause this presentation and click the icon here to see a brief tutorial on the command line log viewer.



The administrative console log viewer is a powerful graphical way to do problem determination with log files. It provides all of the functionality of the command line log viewer, and enables the analysis of local and remote log files.

Pause this presentation and click the icon shown here to go through a short tutorial of the administrative console log viewer.

	IBM
Exercises	
 There are four sets of exercises in this section of the class. If you have a Web server, try the exercises. Exercises 1 - 3 should look familiar and can reinforc knowledge of HPEL in roughly an hour. Exercise 4 goes deeper into the API a bit longer. 	oSphere V8 e a working and may take a
7 High performance extensible logging	© 2010 IBM Corporation

This next section includes four sets of exercises that allow you to get hands-on experience with HPEL. If you have access an HPEL V8 server, you should try these; it is where the instruction becomes concrete experience.



The goal of these exercises is to walk you through the process of enabling and configuring HPEL. Some of this was displayed earlier, but here you will be doing it, and the exercises go deeper into the configuration options.

Pause the class at this point and try the exercises on your own server. When you have completed - or if you are not in position to try the exercises at this time - click the Show Me icon to watch how they are done. Note that after turning on HPEL, you can do the configuration work before exiting the administrative console and restarting the server. A restart of the server is necessary for all of this to be put into affect.

For the optional exercises, in a few slides, you will see some links to the information center. The information center has some links that include wsadmin samples.



The goal of these exercises is to familiarize you with the simplicity and power of the command line log viewer tool. It can be used to re-create the legacy log files, but it can also do so much more in the way of filtering and analysis.

Pause the class at this point and try the exercises on your own server. When you have completed - or if you are not in position to try the exercises at this time - click the Show Me icon to watch how they are done.

A hint on getting started is to open a command prompt (on Windows) or a terminal (or telnet session or SSH session) on UNIX or z/OS and change directory to the <profileHome> or <profileHome>/bin. Then when you have accomplished goal #1 (hint, - help), closely review all of the options, because they will provide you with what you need to accomplish the other goals.



The goal of these exercises is to give you practical experience with the administrative console log viewer. Remember that, after selecting TroubleShooting -> Logs and Trace -> selecting your server -> View HPEL Logs and Trace, you will be in the administrative console log viewer panels.

Pause the class at this point and try the exercises on your own server. When you have completed - or if you are not in position to try the exercises at this time - click the Show Me icon to watch how they are done.



At this point, if you have done the first three sets of exercises, you really have a working knowledge of HPEL and its basic administration. This set of exercises focuses on the API which is ideal for tool developers and people who want to do more complex analysis and formatting.

Before you start into these exercises, it is important to cover some background information, starting with the definition of terms:

Log repository is the base directory where HPEL stores sub-directories and logs. It is typically the same directory uses by legacy logging to store logs

Server instance is a single life cycle of a server from server start to server stop. Using the API, you can access a single server instance or multiple server instances. It is at the server instance level that logs from different servers can be merged

Local repository is a repository in a directory that you can access directly from your system (either a local directory, a mapped network drive, or some other virtually local resource.

Remote repository is a repository that you will use remote protocols (JMX™ in this case) to access.

Child process is a z/OS-only term describing a process that is logically a child of another. Child processes do not have their own repository locations. They use directory structures under the parent directory. z/OS servants and adjunct processes are children of z/OS controllers.

Merge is the aggregation of logs from several repositories (local or remote).

ServerInstanceLogRecordList is a class that represents a query result set (matching your filter criteria) for a single server instance. Note that in some of these exercises, you will use code that creates an iterator of ServerInstanceLogRecordLists ... one for each life cycle of the server in the repository. For each, it will reference just the records that match your query.

RepositoryLogRecord is a class that contains the information from a single log record. It provides get methods for all data and it has a reference back to the header (from the containing ServerInstanceLogRecordList), which can be helpful in merge situations



To build and run samples accessing local repositories requires only your code and the HPEL jar. If you are using remote repositories, then use the administrative thin-client jar instead. This contains the classes from the HPEL jar and the classes needed for a JMX client accessing a WebSphere server.

Included with this material are two important .zip files. HpelJavaSampleSource.zip contains sample code that uses the APIs to accomplish common analysis functions using local and remote repositories. HpelRepositories.zip contains some sample repositories that you can use for doing your analysis. This allows you to get started right away without having to generate data first. There are z/OS and distributed platform repositories.



The goal of these exercises is to give you practical experience writing Java code that uses the HPEL API. The examples use the eclipse development environment, but any good Java development environment will work and make your job that much easier. Pause the presentation and try these exercises. The previous slide shows how to build and run these. You should start a new Java project for local samples and add the HPEL jar to your build path. You can add the remote samples to a separate Java project, or to this Java project. In either case, add the administrative thin client jar to your build path if you are using remote.

The sample source and sample repositories from the last slide can be a valuable resource as you work through these exercises.

When you have completed - or if you are not in position to try the exercises at this time - click the Show Me icon to watch how they are done.



You can help improve the quality of IBM Education Assistant content by providing feedback.

	BM
Trademarks, disclaimer, and copyright information	
IBM, the IBM logo, ibm.com, WebSphere, and z/OS are trademarks or registered trademarks of International Business Machines Corp., registered many jurisdictions worldwide. Other product and service names might be trademarks of IBM or other companies. A current list of other IBM trade is available on the web at " <u>Copyright and trademark information</u> " at http://www.ibm.com/legal/copytrade.shtml	d in marks
THE INFORMATION CONTAINED IN THIS PRESENTATION IS PROVIDED FOR INFORMATIONAL PURPOSES ONLY. Java, JMX, JVM, and Java-based trademarks and logos are trademarks of Sun Microsystems, Inc. in the United States, other countries, or both.	all
THE INFORMATION CONTAINED IN THIS PRESENTATION IS PROVIDED FOR INFORMATIONAL PURPOSES ONLY. WHILE EFFORTS W MADE TO VERIFY THE COMPLETENESS AND ACCURACY OF THE INFORMATION CONTAINED IN THIS PRESENTATION, IT IS PROVID 'AS IS' WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED. IN ADDITION, THIS INFORMATION IS BASED ON IBM'S CURRENT PRODUCT PLANS AND STRATEGY, WHICH ARE SUBJECT TO CHANGE BY IBM WITHOUT NOTICE. IBM SHALL NOT BE RESPONSIBLE ANY DAMAGES ARISING OUT OF THE USE OF, OR OTHERWISE RELATED TO, THIS PRESENTATION OR ANY OTHER DOCUMENTATION NOTHING CONTAINED IN THIS PRESENTATION IS INTENDED TO, NOR SHALL HAVE THE EFFECT OF, CREATING ANY WARRANTIES I REPRESENTATIONS FROM IBM (OR ITS SUPPLIERS OR LICENSORS), OR ALTERING THE TERMS AND CONDITIONS OF ANY AGREEN OR LICENSE GOVERNING THE USE OF IBM PRODUCTS OR SOFTWARE.	ERE ED FOR DN. OR MENT
© Copyright International Business Machines Corporation 2010. All rights reserved.	
15 © 2010 IBM	Corporation