



IBM Software Group

# IBM® WebSphere® Application Server V6.1 Feature Pack for Web Services

## *WS-Reliable messaging*



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This presentation will explain the new policy sets feature for WS-reliable messaging in the Feature Pack for Web Services.

## Agenda

- WS-Reliable messaging
- Problem determination

This presentation will begin by explaining the policy set support for WS-reliable messaging in the Feature Pack for Web Services. This support is specific to the JAX-WS programming model.

## Section

# ***WS-Reliable messaging***

The next section discusses the Web services reliable messaging quality of service.

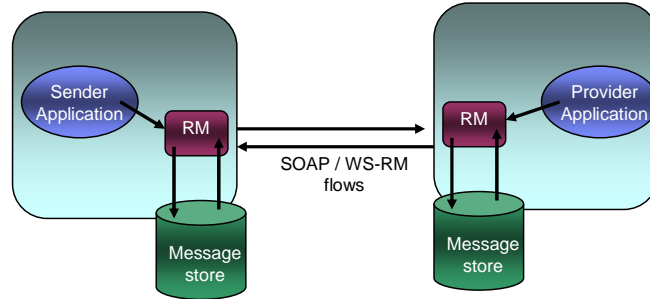
## Functional description

- Ws-Reliable messaging is a protocol for the reliable delivery of messages between a two endpoints
- WS-RM used over SOAP/HTTP adds reliability to the transport of Web services messages
  - ▶ Traditional SOAP/HTTP is not reliable
- WS-Reliable messaging is interoperable
  - ▶ Open, published WS-Reliable messaging standard
  - ▶ Alternative Web service reliability mechanisms (for example, SOAP/JMS) are not yet interoperable



Web services reliable messaging is a specification that details how to ensure reliable delivery of messages between two endpoints. When WS-reliable messaging is used with SOAP messages sent over an HTTP transport, it can be used to ensure reliable message transport. WS-reliable messaging is also focused on interoperability, through an open, published standard, that can be adopted in other technologies.

# WS-RM architecture



Support for

- Feb 2005 WS-RM 1.0
- OASIS WS-RX WM-RM 1.1

	Thin client	Client container	Web container	EJB container	Additional comments
<b>Unmanaged non-persistent</b> non-transactional and provides resend for network failure	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	- provider not supported in cluster or zOS - lost messages if process fails
<b>Managed non-persistent</b> transactional, state managed by messaging engine and protects against network loss			<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	- lost messages if messaging engine fails (or stopped/restarted)
<b>Managed persistent</b> recoverable, transactional, state managed by messaging engine and protects against network loss, server, and messaging engine failure			<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	

The architecture for WS-reliable messaging allows for SOAP messages to be placed in a message store on both the provider and sender applications. There are three levels of persistence available for WS-reliable messaging in the Feature Pack for Web Services; unmanaged non-persistent, managed non-persistent, and managed persistent. Each of these persistence levels has certain capabilities shown in the chart above, and explained further on the next slide.

## Quality of Service

- Unmanaged non-persistent
  - ▶ Requires minimal configuration, stores messages in-memory
  - ▶ Non-transactional; allows for resend of messages that are lost in the network, though failure of a server will result in lost messages
  - ▶ For single server only; will not work in a cluster
- Managed non-persistent
  - ▶ Second in-memory option, messages can be split to disk if memory is low
  - ▶ Uses a messaging engine to manage the sequence state of messages
  - ▶ Messages may be processed within transactions; allows for resend of messages that are lost in the network, and can also handle server failure, but a failure of the messaging engine will cause message loss
- Managed persistent
  - ▶ A recoverable QoS for asynchronous Web Service invocations
  - ▶ Also uses a messaging engine to manage the sequence state
  - ▶ Messages may be processed within transactions; persisted at the Web Service requester's server, at the Web Service provider's server and are recoverable in the event of server failure

The three levels of reliable messaging persistence are listed here from weakest to strongest reliability. The simplest for of reliable messaging is the unmanaged non-persistent option. This option stores messages in memory, and allows for a non-transactional resend of messages lost in transit. If the server fails, the messages will be lost. This option is only configurable for a single application server environment and will not work in a cluster. The next option is managed, non-persistent. In this option, messages are also stored in memory, though they can also be sent to disk if memory is low. This option uses a messaging engine with the enterprise service bus, to manage the sequence state of the messages. This option can handle some server failure, but the messages will be lost if the messaging engine fails. The last option, and highest level of reliability is managed persistent. This option allows for a recoverable quality of service for asynchronous Web Service calls. This also uses a messaging engine to manage the state of the messages, but in this option messages are processed within a transaction and persisted at the servers. Due to the messages being persisted, this option is recoverable in the case of as server failure.

## WS-RM best practices

- Design usage of WS-Reliable messaging as a series of one-way requests for optimal benefit
- Feature Pack for Web Services does not support recoverability of request/response (two-way) requests over a server restart
  - ▶ Due to limitations of the JAX-WS specification
    - Callbacks are “instances” of callback handlers
    - Response objects for polling usage are non-serializable
- Server or messaging engine restart for messages occurs after a clients first request
- For high availability, follow best practices for configuring the messaging engines appropriately

For best results it is recommended that an application that requires reliable messaging be designed to operate as a series of one-way requests. The Feature Pack for Web Services does not support recoverability of two-way requests when a server restart occurs. This is due to limitations in the current JAX-WS specification. For messages to be resent, a further request must be issued by the client, this is required so the server or messaging engine is informed to resend messages. For an environment that will be using WS-RM and requires high availability, it is recommended to follow the best practices for configuring highly available messaging engines.

## WS-RM problem determination

- Administrative console can be used to view and manage the RM layer
  - ▶ See Information center for panel documentation
- TCPMon or a network trace will give a lot of information about the messages that are being exchanged
- If that fails, try these trace strings
  - ▶ `org.apache.sandesha2*=all [1]`
  - ▶ `com.ibm.ws.websvcs.rm*=all`
  - ▶ `com.ibm.ws.sib.wsrn*=all`
  - ▶ Things to look for in the trace
    - 'SandeshaGlobalInHandler' traces out the headers from each inbound message
    - 'SenderWorker' traces out the headers for each outbound message
  - ▶ Notes:
    - Be sure not to use `sandesha2.*=all`, the '.' will make it capture less trace!

The administrative console can be used to manage the reliable messaging layer for Web services applications. Messages can be viewed and managed through various panels. Documentation can be found in the Information center for the Feature Pack for Web Services. A TCP monitor can be used to view the messages that are being exchanged over the network. Otherwise the above trace strings can be used to provide additional information specific to WS-reliable messaging problems.



## Section

# *Summary*

The next section provides a summary of this presentation.

## Summary

- The Feature Pack for Web Services provides Policy Sets for WS-Reliable Messaging
  - ▶ Specific to JAX-WS

This presentation explained the policy set support for WS-reliable messaging in the Feature Pack for Web Services. This support is specific to the JAX-WS programming model.

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