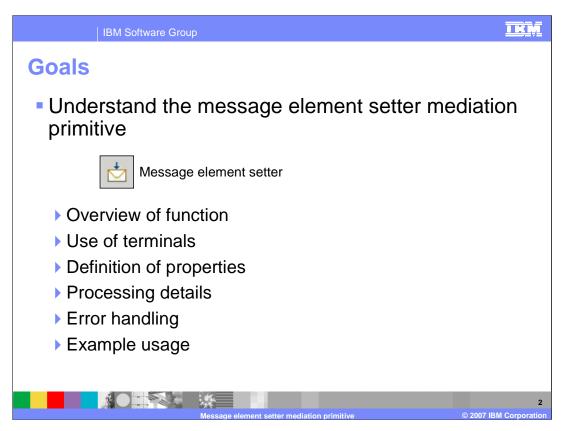


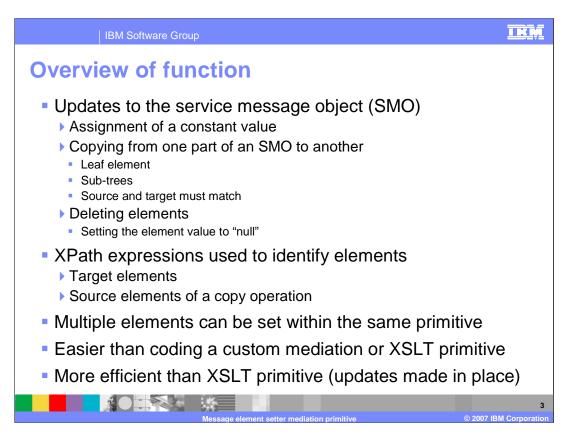
This presentation provides a detailed look at the Message Element Setter mediation primitive which was newly introduced in version 6.0.2.



The goal of this presentation is to provide you with a full understanding of the Message Element Setter mediation primitive.

The presentation assumes that you are already familiar with the material presented in the **Mediation Primitive Common Details** presentation and the **Common Details** – **Promoted Properties** presentation. These two presentations serve as a base for understanding mediation primitives in general.

An overview of the function provided by the Message Element Setter primitive is presented, along with information about the primitive's use of terminals and its properties. Specific details of the processing behavior are described, followed by the error handling characteristics. Finally, a usage example of the Message Element Setter primitive is provided.

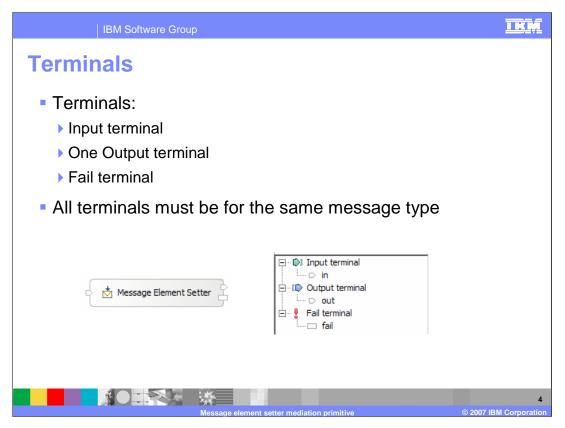


The function of the Message Element Setter primitive is to enable an easy and efficient mechanism to make updates to the Service Message Object (SMO). There are three different types of updates that can be made. The first capability is the assignment of a constant value to a leaf element of the SMO. Secondly, a copy capability is provided which allows you to copy from one part of the SMO to another. The copy may be for a leaf element or for a sub-tree, provided that the source and target sub-trees have a matching structure. Finally, an element can be deleted. This does not actually delete the element completely from the SMO, but rather sets the value of the element to null.

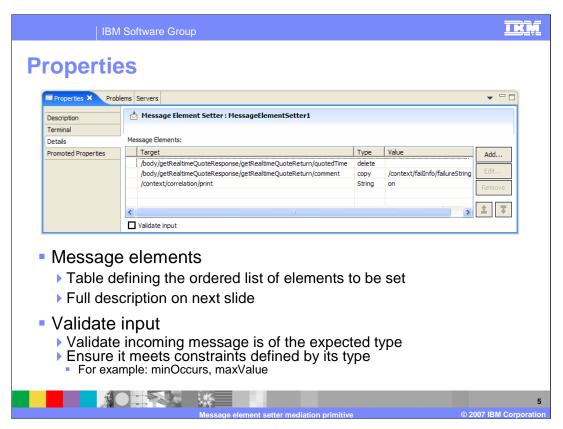
XPath expressions are used to identify the target elements in the SMO that are updated by the primitive. The source elements of copy operations are also identified using XPath expressions.

The Message Element Setter primitive allows multiple elements to be updated. It makes use of a table property where each row of the table defines a single update.

The other primitives that could be used to perform the same kind of function are the Custom Mediation and the XSLT primitives. The Message Element Setter primitive provides an easier mechanism to define the updates than either of these other primitives. In addition, the updates made by a Message Element Setter are done in place rather than making a totally new copy of the SMO, and therefore is much more efficient at runtime than the XSLT primitive.



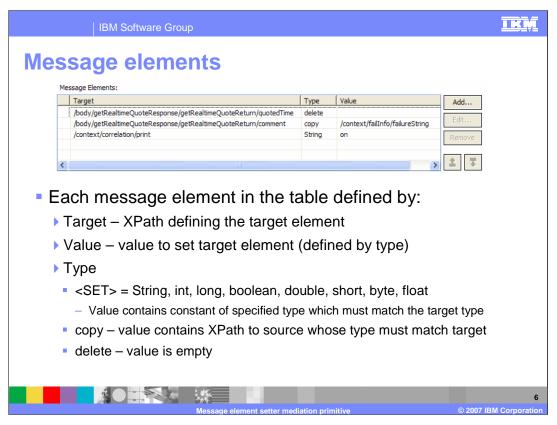
The Message Element Setter primitive has one input terminal, one output terminal and a fail terminal. The output terminal must be for the same message type as the input terminal because the message element setter primitive does not modify the type of the message body. Shown here is a Message Element Setter primitive with its terminals and the terminals as seen in the properties view.



The Message Element Setter primitive has two properties.

The first, the Message Elements property, is a table that provides an ordered list of elements in the SMO that are updated by the primitive. This table is examined in detail on the next slide.

The Validate input property performs a validation of the incoming SMO to ensure it is of the expected type and that it meets the constraints defined by its type. Performing the validation involves runtime processing overhead, so this should only be selected where there is a possibility that the input SMO might not conform to the specified type.



The Message Elements table based property defines an ordered list of updates made to the SMO, where each row of the table defines an individual update. The table contains three columns used to define the updates.

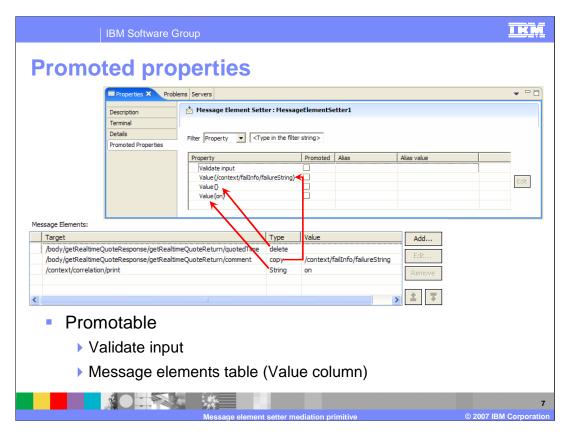
The Target column contains an XPath expression that defines the element in the SMO that is updated.

The Value column defines what is set into the target element. How the value is interpreted depends upon what is set into the Type column.

When a constant value is set into the target element the Type column defines the type of the constant. It must match the type of the target element as defined in the SMO. Valid values for a constant type are shown here.

When the update is a copy operation, the Type column contains copy and the Value column contains an XPath expression identifying the source element that is copied.

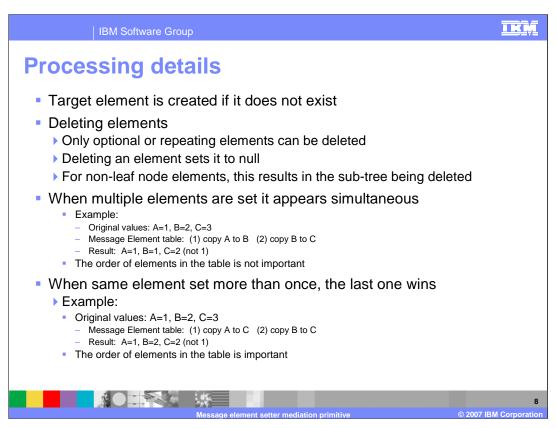
Finally, the Type column can contain 'delete' to signify that the element is to be set to null, and in this case the Value column is left blank.



This slide examines the Promoted Properties panel for the Message Element Setter primitive. Both of the primitive's properties are promotable.

Promoting the Validate input property allows an administrator to turn validation of the SMO on and off. This enables the performance advantage realized by not doing validation of the input SMO, while at the same time enabling the administrator to turn on validation for problem determination if the need arises to debug a problem.

In the Message Elements table based property, the Value column can be promoted. In the above screen captures, the three types of SMO updates are shown in the Message Elements table, with pointers to how they would then appear in the Promoted Properties table. Promoting a set constant or a copy can both be useful, depending upon your application scenario. Since the delete does not contain a value, it does not make sense to promote a row for a delete. However, the entry still appears in the Promoted Properties table.



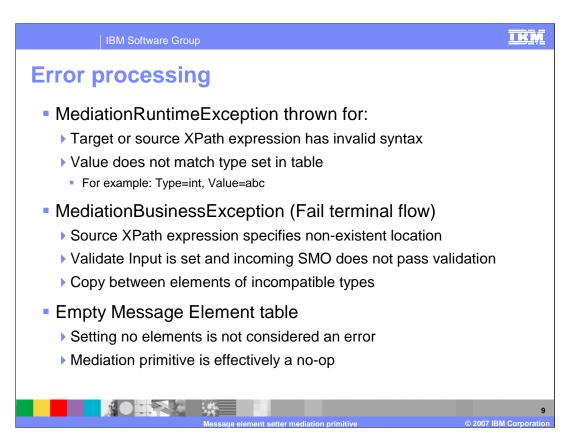
For some cases, it can be important to understand the nuances of behavior exhibited by the Message Element Setter primitive. Several of the processing details for the primitive are provided here.

When the target XPath expression identifies an element in the SMO that does not currently exist in the SMO, it is created.

When deleting elements, there are a few things to be considered. First of all, only optional or repeating elements can be deleted. When an element is deleted, it is not removed from the SMO, rather it is set to null. Also, if the element is not a leaf node element, setting it to null results in the sub-tree for that element being deleted.

Although the table is an ordered list of updates, the results of processing updates to multiple elements appears to have occurred simultaneously. For example, suppose the table specifies to copy A to B, and then specifies to copy B to C. The result is that C is set to the original value for B, not to the value for A.

Order is important when the same element is updated more than once. In this case, the last update is the effective one. For example, suppose the table specifies to copy A to C, and then specifies to copy B to C. The result is C contains the original value for B since that was the last update to C.

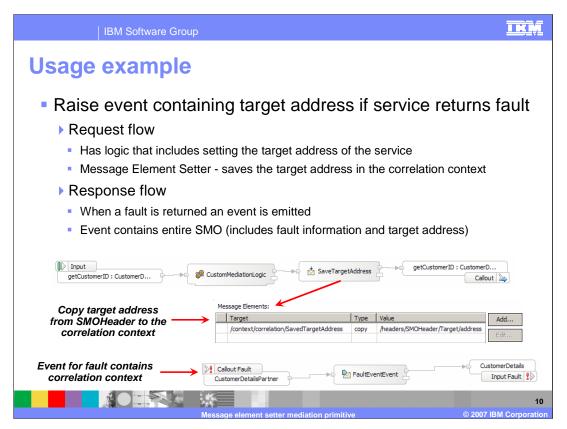


The error processing details and considerations are examined in this slide.

A MediationRuntimeException is thrown when either the source or target XPath expression has an invalid syntax. It is also thrown when the value in the table does not match the type. An example type mismatch would be if the type was integer and the value was an alphabetic string such as "abc".

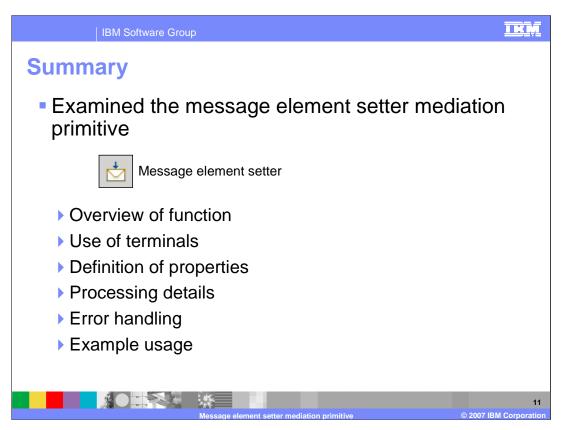
When a MediationBusinessException occurs, the flow passes through the fail terminal for the Message Element Setter if it is wired. This exception occurs if the source XPath expression for a copy operation specifies a location that does not exist in the SMO. It also occurs when the Validate input property is set and the SMO does not pass validation. Another reason for the occurrence of a MediationBusinessException is when the source and target elements of a copy operation are not of compatible types.

It is not considered an error condition when the message element table property contains no rows. In this case, the Message Element Setter primitive is effectively a no-op. The SMO is not updated and no error is raised.

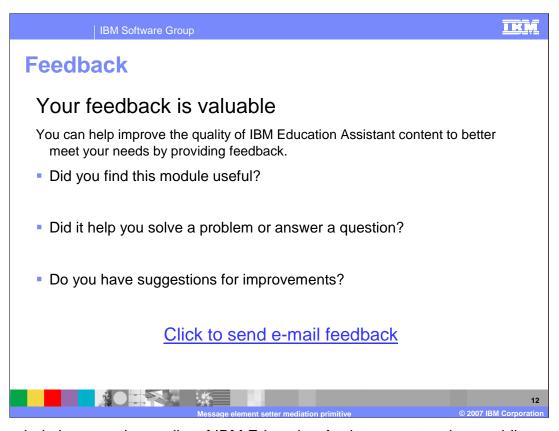


This slide describes an example usage of the Message Element Setter primitive.

The purpose of the scenario is to be able to raise an event that contains the target address of the service provider if the service returns a fault. In the scenario, the Callout to the service provider is a Dynamic Callout, making use of the target address set into the SMO by logic in the mediation flow. This could be a Custom Mediation with logic to set the target address or the result of an Endpoint Lookup primitive. In any case, the target address needs to be preserved across the call in case the service provider returns a fault. This is where the Message Element Setter comes in, copying the target address from the SMO header to an element in the correlation context. Then on the response flow, the Callout Fault node is wired to an Event Emitter which places the entire SMO into the event. This produces an event that contains the target address and the fault information.



In summary, this presentation provides an overview of the function provided by the Message Element Setter primitive, along with information about the primitive's use of terminals and its properties. Details of processing behavior were described followed by the error handling characteristics. Finally, a usage example of the Message Element Setter primitive was provided.



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Message element setter mediation primitive

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