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Pseudo-file systems in z/TPF: PROCFS and SYSFS

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This presentation describes the pseudo-file systems PROCFS and SYSFS.

Agenda

- Background
- Infrastructure
- Attributes
- Examples
- Motivation
- Implementation
- Summary

This presentation will describe PROCFS and SYSFS background information, infrastructure, attributes, examples, motivation, implementation, and conclude with a summary.

What is a pseudo-file system?

- Easier to say what it is not than to specify what it is....
- A Virtual File System (VFS) is an abstraction layer on top of a set of mountable "concrete" or "physical" file systems.
- The VFS allows programs to access the physical file systems in a uniform way (via a conventional file system API, in particular POSIX) without regard to the specific characteristics of their implementations.
- A pseudo-file system is a mountable file-system which has no conventional file store (for example, a dedicated pool of disk blocks) associated with it.
- The entities in a pseudo-file system (that is, regular files, directories, links) are instead instantiated by blocks of program code which simulate file system operations in some appropriate manner.
- The prototypical use of pseudo-files is to provide access to operating system kernel variables and data areas through the file system APIs.

This page describes pseudo-file systems.

PROCFS - the process pseudo-file system

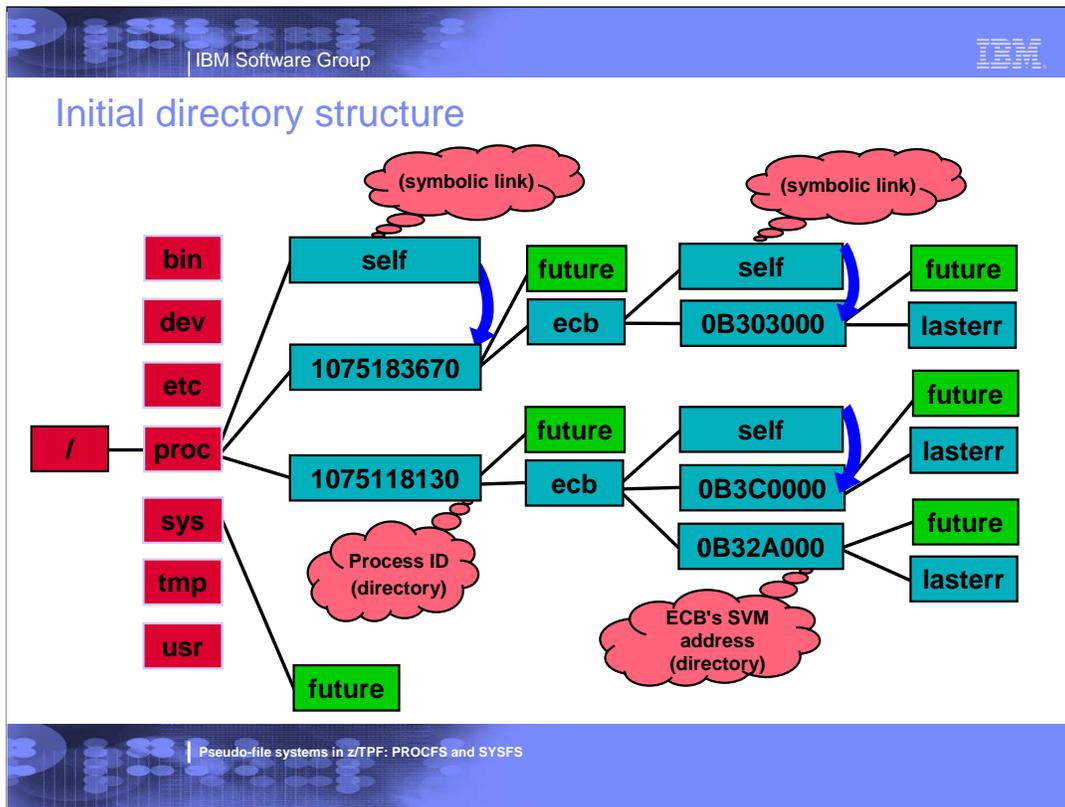
- The PROCFS is mounted on (and known familiarly as) /proc
- Top level subdirectories represent active processes
 - ▶ the subdirectory name is the numeric process ID
 - ▶ "self" is a symbolic link to the current process
- Under each process, subdirectories and files representing process level constructs may be added
- The infrastructure includes the "ecb" subdirectory which contains subdirectories representing the threads of the process
 - ▶ the subdirectory name is the hexadecimal SVA of its ECB
 - ▶ "self" is a symbolic link to the SVA of the current ECB
- Under each ECB SVA, subdirectories and files representing ECB level constructs may be added
 - ▶ under each SVA, the infrastructure provides the "lasterr" file for PROCFS and SYSFS diagnostic purposes

Unlike other file systems, the PROCFS can only be mounted on the /proc subdirectory. This is a mount point directory that exists for the sole purpose of mounting the PROCFS file system. The /sys subdirectory serves the same purpose for the SYSFS file system. Only one instance of a PROCFS may exist. Only one instance of a SYSFS may exist.

SYSFS - the system pseudo-file system

- The SYSFS is mounted on (and known familiarly as) /sys
- Non-process-specific primitives (for example, globals and events) will be represented in the SYSFS as needed
 - ▶ direction taken in Linux 2.6 kernel
- Similar to the PROCFS in concept but different in details
 - ▶ no directory structure representing processes or ECBs
 - ▶ initially only file system infrastructure is provided

The file system infrastructure provided as part of initial support is the SYSFS file system code and code for a root directory target which allows the (initially empty) SYSFS to be mounted.



In the above picture:

- The /sys mount point is shown. The SYSFS file system is mounted here, initially empty except for its root which is mounted on /sys.

- The /proc mount point is shown. The PROCFS file system is mounted here.

- It is shown with the top level subdirectories which represent active processes. The “target” (more on targets later) for the top level <pid> directory is implemented as a program that represents, generically, all process ids. The angle brackets < > around a target name indicate that it is a variable named target with this ability to represent a variety of named files or directories using one generic program (a.k.a. one generic target). Collectively you can refer to the top level directories in the PROCFS as the “<pid>” target, but in practice, multiple directories will exist. One directory for each active process in the system, and each of their names will be a numeric process ID (for example the 1075183670 directory in the picture).

- Also at the top level is the "self" target. It is a fixed name target which is a symbolic link to the current process.

- ▶ An “ecb” target exists under each “<pid>”. It is a directory implemented as a fixed name “target”.

- The “<sva>” target exists under each “ecb” directory. It is implemented as a program that represents, generically, all ecb's for the process identified by the higher level “<pid>” directory. Collectively, you can refer to the this target as the “<sva>” target, but in practice, multiple directories will exist. One directory for each ecb in the process identified by the higher level “<pid>” directory. Each of their names will be a numeric ecb SVM address (for example the 0B32A000 directory in the picture).

- ▶ Another "self" target exists under the “ecb” directory. It is a fixed name target which is a symbolic link to the current ecb.

- ▶ A “lasterr” file exists under each “<sva>”. It is a file implemented

Attributes of PROCFS and SYSFS

- Processor and subsystem unique
- No persistent data stored in pseudo-file systems
 - ▶ data is written and read either
 - to/from accessible z/TPF system data areas
 - or
 - via z/TPF APIs
- Only one PROCFS and one SYSFS instance may exist per processor per subsystem
 - ▶ must be mounted on /proc and /sys, respectively
 - ▶ mounted automatically by file system initialization
 - ▶ may be unmounted if necessary
 - for flexibility when debugging file system problems

To create or re-create the entire file system from scratch (destroys the TFS and rebuilds it) use ZFINT ON BP. This can also be accomplished by reinitializing Collection Support (which causes the above initialization after rebuilding Collection Support) using ZOODB INIT. This will cause an initial directory structure to be created in the TFS, including the /proc and /sys mount point directories. Also, as part of this initialization, the PROCFS and SYSFS will be mounted on those mount points. Since most customers will want to avoid this initialization, the creation of the /proc and /sys directories and the initial mounting of the two file systems should be done after applying the PROCFS/SYSFS APAR. After the first mount the mounts are registered in the mtab file and therefore file system remount processing will remount them automatically on each IPL.

Although the PROCFS and SYSFS should not typically be unmounted, the ability is provided to aid in debugging and fixing file system problems.

Example - list all active processes

- The following C program lists all of the active processes in the system without implementing TPF specific code to access the z/TPF data structures directly:

```
DIR* dir = NULL;
struct dirent* dirent = NULL;
dir = opendir( "/proc" );
while( ( dirent = readdir( dir ) ) != NULL )
    printf( "%s", dirent->d_name );
closedir( dir );
```

- To obtain similar results from the command line, use:

```
zfile ls /proc
```

- Or there's the more traditional command line alternative:

```
zfile ps
```

This example lists all of the active processes in the system.

Example - obtain diagnostic info after a PROCFS error

- Add error checking to the previous example. If the `readdir()` function fails, check for PROCFS specific diagnostic information that would further describe the error.

```
errno = 0;
while( ( dirent = readdir( dir ) ) != NULL )
    printf( "%s", dirent->d_name );
if ( errno != 0 )
{
    char buffer_le[ 512 ];
    int fd = open( "/proc/self/ech/self/lasterr",
O_RDONLY, 0 );
    read( fd, buffer_le, 512 );
    close( fd );
    printf( buffer_le );
}
```

Pseudo-file systems in z/TPF: PROCFS and SYSFS

This example obtains diagnostic information after a PROCFS error.

What are PROCFS and SYSFS good for?

- Means of providing language neutral access to z/TPF or POSIX primitives:
 - ▶ ECB information: for example, owner information and resource limits
 - ▶ POSIX process information: for example, environment and memory
 - ▶ z/TPF system information: for example, globals and events
- Structure within which to provide interfaces to system services and data areas through the file system API
 - ▶ modeled on a long-standing UNIX design, also in Linux
 - ▶ exploit the virtual file system (VFS) architecture
 - ▶ satisfy a requirement for access from languages like Java
 - ▶ provide easy extensibility for further development by both IBM and customers

This page describes advantages of PROCFS and SYSFS.

Implementation details - targets

All files, directories and symbolic links are implemented in the pseudo-file systems as "targets."

- A target consists of:
 - ▶ an entry in a table defining:
 - the name and type of target
 - its initial RWX permissions
 - where it exists within the pseudo-file system's subtree
 - ▶ a program that provides the behavior of the target
 - the program is invoked by the PROCFS/SYSFS when references are made to the target
 - the program simulates the requested file system operation, utilizing z/TPF data structures and z/TPF APIs to access the information represented by the target, and returns a result to the caller

This page describes implementation details - targets.

More about targets

- New targets may be added by both IBM and customers
 - ▶ IBM will be announcing additional PROCFS and SYSFS targets at a later time
 - For example eownrc may be implemented under the directory: `/proc/<pid>/ecb/<sva>/owner`
 - ▶ Users can implement a new target by
 - adding a new table entry to the UPRC or USYS user exit and
 - creating a new program that defines the behavior of the target which is referred to by the user exit table entry
- For more information on creating new targets, search for the heading "Creating the target program" in the Information Center:
<http://www.ibm.com/tpf/pubs/tpfpubs.htm>

This page contains more information about targets.

Summary

- PROCFS and SYSFS support added by PJ31637
- Provide access to kernel data through the file system API
- Readily extensible by both IBM and customers
- Documented in detail in the Information Center
 - ▶ z/TPF Database User's Guide
 - ▶ z/TPF Process Pseudo-File System and System Pseudo-File System Targets

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