

*IBM CrossWorlds*  
WebSphere® Business Integration for  
Retail Distribution



# UCCnetMessageSend Collaboration

*Version 4.1.1*

**Note!**

Before using this information and the product it supports, be sure to read the general information under “Notices and Trademarks” on page 9.

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## UCCnetMessageSend collaboration

The UCCnetMessageSend collaboration composes messages for and responds to UCCnet according to the values set in the business object. This collaboration can be instantiated from any collaboration or connector that needs to communicate an Item Authorization command to UCCnet.

Item Authorization commands are used by a demand-side trading partner to do the following:

- Communicate to both UCCnet and the supply-side trading partner the actions to be taken with the supply-side trading partner's data.
- Determine if item changes should be sent to that particular demand-side trading partner.

This collaboration currently supports only UCCnet Item Authorization commands required for item synchronization, which include the following:

### **Pended**

Used to notify the supply-side trading partner that the demand-side trading partner has reviewed the item data but elects to take no action. The Item Pend response leaves an item status open for future approval by the demand-side trading partner.

### **Rejected**

Used to notify the supply-side trading partner that the demand-side trading partner has reviewed the item data and has rejected the item. As a result, the item is not added to the demand-side trading partner's systems.

### **Authorized**

Used to notify the supply-side trading partner that the demand-side trading partner has reviewed the item data and has authorized the item. As a result, the item is added to the demand-side trading partner's systems.

If a demand-side trading partner does not reject an item, it continues to receive updates on that item. If no authorization command is issued, item changes are received until the subscription, which allows the demand-side trading partner to receive that item, is removed from UCCnet. The UCCnetMessageSend collaboration handles the complete set of item description fields used by UCCnet.

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## Required documents

The UCCnetMessageSend collaboration is based on CollaborationFoundation and uses its features, ports, and configuration properties. UCCnetMessageSend also has features, ports, and configuration properties unique to it.

To create and configure a UCCnetMessageSend collaboration object, use the following documents:

- This document for the UCCnetMessageSend collaboration-specific information.
- Standard Collaboration Processes for information about business processes inherited from CollaborationFoundation.
- Standard Collaboration Properties for information about configuration properties inherited from CollaborationFoundation.

- Collaboration Development Guide for information about CollaborationFoundation, and for general information about creating and configuring collaboration objects.

## Collaboration setup

This section includes the following information:

- “Port information”
- “Setting up the collaboration” on page 3

## Port information

The following figure illustrates UCCnetMessageSend’s ports, as they are displayed in IBM® CrossWorlds® System Manager (CSM):

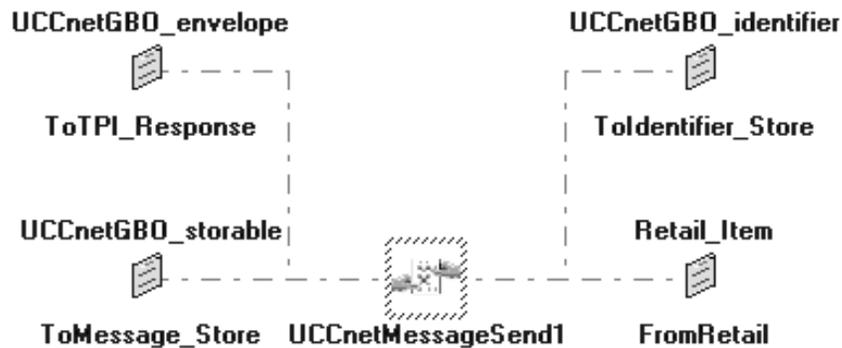


Figure 1. UCCnetMessageSend collaboration’s ports

**Note:** In the tables throughout this section, spaces have been inserted in some values in the Business object, Bound to, and Function columns to enable the entries to fit in the table cells. The actual values do not include spaces.

Table 1. Port name: FromRetail

Business object	Bound to	Function	Verbs used
Retail_Item	A collaboration or connector that initiates processing (such as the UCCnetMessage Receive collaboration).	Receives the triggering business object. At the end of a synchronous call, this port also returns the triggering business object to the source application when the collaboration ends successfully.	Create

Table 2. Port name: ToTPI\_Response

Business object	Bound to	Function	Verbs used
UCCnetGBO_envelope	TPI connector	Sends the response message out of the collaboration to the TPI connector and UCCnet.	Create

Table 3. Port name: ToMessage\_Store

Business object	Bound to	Function	Verbs used
UCCnetGBO_storable	A persistent storage mechanism, such as an implementation instance of the IBM CrossWorlds Collaboration for Data Storage.	Retrieves and removes the UCCnetGBO_storable business object from a local message store.	Retrieve, Delete

Table 4. Port name: ToIdentifier\_Store

Business object	Bound to	Function	Verbs used
UCCnetGBO_identifier	A persistent storage mechanism, such as an implementation instance of the IBM CrossWorlds Collaboration for Data Storage.	Removes the UCCnetGBO_identifier business object from a local identifier store.	Retrieve, Delete

## Setting up the collaboration

To set up UCCnetMessageSend as a stand-alone collaboration object, complete the following steps:

1. Create the UCCnetMessageSend collaboration object.
2. Bind the ports as described in “Port information” on page 2.
3. Set the “Configuration properties” on page 5 for UCCnetMessageSend.

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## Synchronization process

This section illustrates the following business processes for this collaboration:

- “Overall process logic”
- “Inherited process logic” on page 5

## Overall process logic

The following flow shows the process logic for this collaboration’s Create verb:

1. A calling collaboration or connector instantiates the UCCnetMessageSend collaboration with a Retail\_Item business object, which represents the item and contains the Item Authorization command and item data.
2. The UCCnetMessageSend collaboration extracts the Item Authorization command from the Retail\_Item business object. It then retrieves the UCCnet\_envelope layer information from the local message store by converting the Retail\_Item to a UCCnetGBO\_storable business object and passing it to its ToMessage\_Store port. This port is bound to the appropriate persistence

mechanism, such as an implementation of the IBM CrossWorlds DataStore Collaboration, which performs the retrieval.

3. The UCCnetMessageSend collaboration handles the item according to its status value, its original command type, and the values of certain properties:
  - If the original command to the demand-side trading partner was a PUB\_RELEASE\_NEW\_ITEM, PUB\_RELEASE\_DATA\_CHANGE, or PUB\_RELEASE\_INITIAL\_ITEM\_LOAD, and one of the following is true:
    - The status of the Retail\_Item is Approved
    - The status is Rejected and the collaboration property SEND REJECT is set to true
    - The status is Pending and the collaboration property SEND PEND is set to true

then the UCCnetMessageSend collaboration composes the UCCnetGBO\_envelope business object by first converting the Retail\_Item business object to a UCCnetGBO\_RI\_S business object and then passing this object through the map specified in the TOTPI\_RESPONSE\_MAP configuration property (see “TOTPI\_RESPONSE\_MAP” on page 6 for more information on this property). The resulting UCCnetGBO\_envelope business object contains all of the information needed for the UCCnet message.

- If the original command to the demand-side trading partner was a PUB\_RELEASE\_DELIST, PUB\_RELEASE\_WITHDRAW, or PUB\_RELEASE\_CORRECTION, the collaboration does not create a UCCnetGBO\_envelope and stops processing.

Regardless of the original command type, if the status of the item is Error, the UCCnetMessageSend collaboration does the following:

- If the value of the FILTER\_DUPLICATE configuration property is true (see “FILTER\_DUPLICATE” on page 6 for more information on this property), the collaboration checks if an item with an identical gtin, version, and topic exists in the identifier store. If an identical item does exist, the collaboration maintains the identifier store by removing the entry. It does this by converting the business object to a UCCnetGBO\_identifier business object and passing this object to its ToIdentifier\_Store port. This port is bound to the appropriate persistence mechanism, such as an implementation of the IBM CrossWorlds DataStore Collaboration, which performs the actual deletion.
  - It deletes the entry from the message store by converting the business object to a UCCnetGBO\_storable business object and passing this object to its ToMessage\_Store port. This port is bound to the appropriate persistence mechanism, such as an implementation of the IBM CrossWorlds DataStore Collaboration, which performs the actual deletion.
  - It stops further processing of the authorization command so that no response is returned to UCCnet.
4. The UCCnetMessageSend collaboration passes the UCCnetGBO\_envelope business object to the TPI connector through the UCCnet\_envelopeGBO\_to\_UCCnet\_envelope map.
  5. The TPI connector calls the IBM CrossWorlds XML Data Handler to produce the XML message and passes this message to the TPI server.
  6. The UCCnetMessageSend collaboration returns a success notification to the collaboration that invoked the authorization message.

## Inherited process logic

This collaboration inherits the following business process from the CollaborationFoundation template:

- Exception handling

For information on this process, see Standard Collaboration Processes.

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## Configuration properties

This section describes the following properties for this collaboration:

- “Standard properties”
- “Collaboration-specific properties”

### Standard properties

This collaboration inherits the following standard configuration properties from the CollaborationFoundation template:

- ADDITIONAL\_RETRIEVE
- 1\_FILTER\_ATTRIBUTE
- INFORMATIONAL\_EXCEPTIONS
- 1\_INCLUDE\_VALUES
- 1\_FAIL\_ON\_INVALID\_VALUE
- CONVERT\_UPDATE
- USE\_RETRIEVE
- 1\_EXCLUDE\_VALUES
- SEND\_EMAIL
- CONVERT\_CREATE

For information on these configuration properties, see Standard Collaboration Properties.

**Note:** Do not enable inherited configuration properties within this collaboration. Changing default values for these inherited properties can cause processing to malfunction.

### Collaboration-specific properties

This collaboration has the following collaboration-specific configuration properties:

- “DEBUG”
- “FILTER\_DUPLICATE” on page 6
- “SEND\_PEND” on page 6
- “SEND\_REJECT” on page 6
- “TOTPI\_RESPONSE\_MAP” on page 6

#### **DEBUG**

This property allows debug messages to be sent to the IBM CrossWorlds InterChange Server (ICS) trace log. Messages include variable values, object values, and other run-time status.

**Note:** Use this property only for development testing purposes; do not use it in production code.

Table 5. *DEBUG* configuration property

Possible values	Usage
False (default)	Prevents debug messages from being sent to the trace log of the ICS.
True	Allows debug messages to be sent to the trace log of the ICS. Do not use this setting for production operation.

## **FILTER\_DUPLICATE**

This property controls whether the collaboration removes items from the local identifier store.

Table 6. *FILTER\_DUPLICATE* configuration property

Possible values	Usage
true (default)	The collaboration removes items from the identifier store.
false	The collaboration does not remove items from the identifier store.

## **SEND\_PEND**

This property determines if the collaboration sends a Pended message to UCCnet for a `PUB_RELEASE_NEW_ITEM`, `PUB_RELEASE_DATA_CHANGE`, or `PUB_RELEASE_INITIAL_ITEM_LOAD` if the status of a processed business object is Pending. It is recommended that this value always be set to true.

Table 7. *SEND\_PEND* configuration property

Possible values	Usage
true (default)	Pended messages are sent.
false	Pended messages are not sent.

## **SEND\_REJECT**

This property determines if the collaboration sends a Rejected message to UCCnet for a `PUB_RELEASE_NEW_ITEM`, `PUB_RELEASE_DATA_CHANGE`, or `PUB_RELEASE_INITIAL_ITEM_LOAD` if the status of a processed business object is Rejected. It is recommended that this value always be set to true.

Table 8. *SEND\_REJECT* configuration property

Possible values	Usage
true (default)	Rejected messages are sent.
false	Rejected messages are not sent.

## **TOTPI\_RESPONSE\_MAP**

This property contains the name of the map used to convert a `UCCnetGBO_RI_S` business object into a `UCCnetGBO_envelope` business object. The default map name can be changed to any value desired. A space has been inserted in the value in the Possible values column to enable the entry to fit in the table cell. The actual value does not include a space.

Table 9. TOTPI\_RESPONSE\_MAP configuration property

Possible values	Usage
UCCnetGBO_RI_S_to _UCCnetGBO_envelope	The name of the map for ToTPI_Response port.

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## Viewing collaboration messages

To view an explanation of this collaboration's messages, invoke Message Browser and open the collaboration's message file.

To invoke Message Browser and open the collaboration message file, complete the following actions:

1. In the Start menu, click **Programs > CrossWorlds > Server and Tools > Message Browser**.
2. On the **File** menu, click **Open**.
3. Use the **Look In** field to change the current folder to:

```
IBM_CrossWorlds_root_dir\collaborations\messages\  
UCCnetMessageSend.txt
```

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## See also

- DataStore Collaboration
- UCCnetMessageReceive Collaboration
- Retail\_Item Business Object
- UCCnet\_envelope Business Object
- UCCnetGBO\_envelope Business Object
- UCCnetGBO\_identifier Business Object
- UCCnetGBO\_RI\_S Business Object
- UCCnetGBO\_storable Business Object



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