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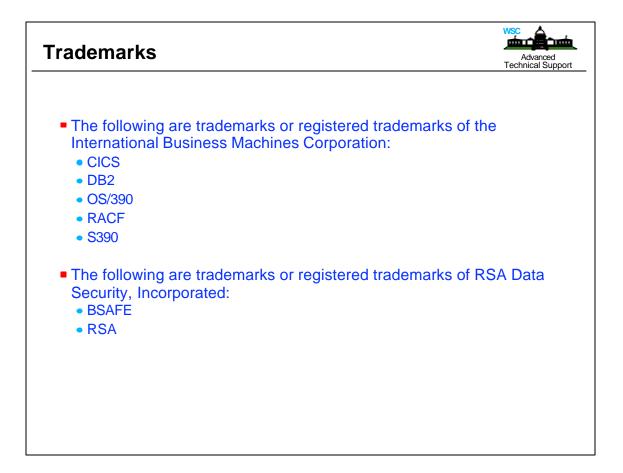


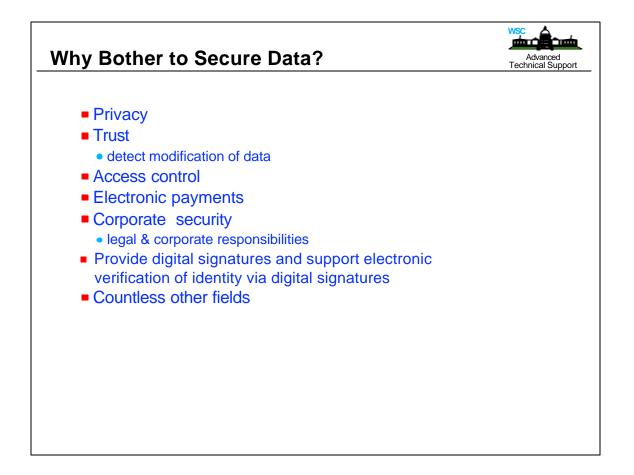
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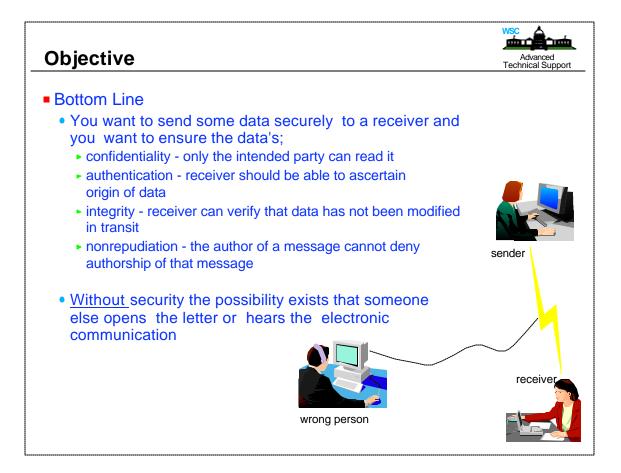




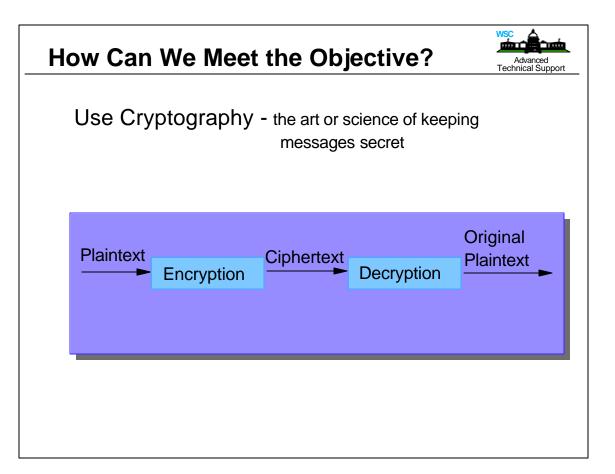
• There are some very good reasons to use cryptography today. The best reason is to protect sensitive data as it flows across "unprotected and/or unknown space" electronically.

Do we really know exactly where the data goes as it leaves and travels to some destination we indicate? What about all the various "paths and routings" that we may not know about?

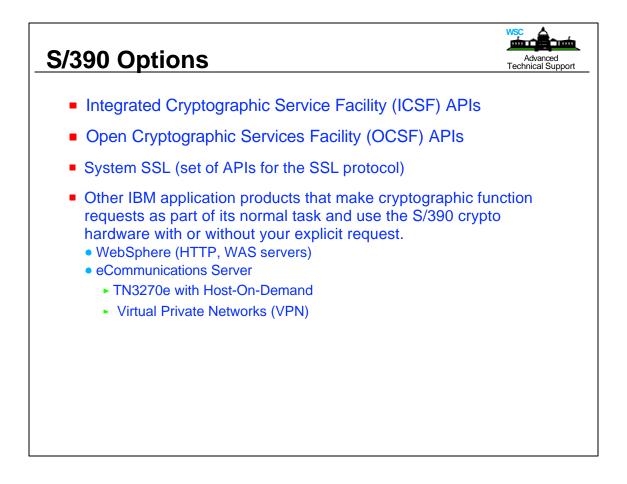
- The next best reason for cryptography is to meet legal and corporate responsibilities, such as;
 - 1. data privacy
 - 2. data security
 - 3. authentication



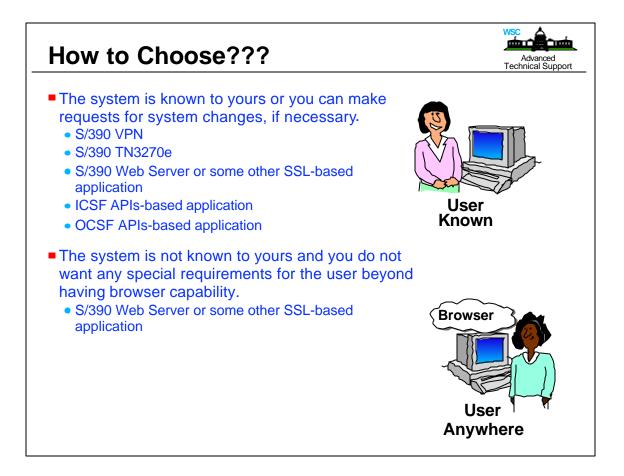
- With confidentiality an intruder should not be able to read or understand the data
- With authentication an intruder should not be able to masquerade as someone else
- With integrity an intruder should not be able to substitute a false message for a legitimate one
- With nonrepudiation you can verify a documents origin, similar to using witnesses and notaries to attest to the fact that people signing a paper contract did in fact sign it.



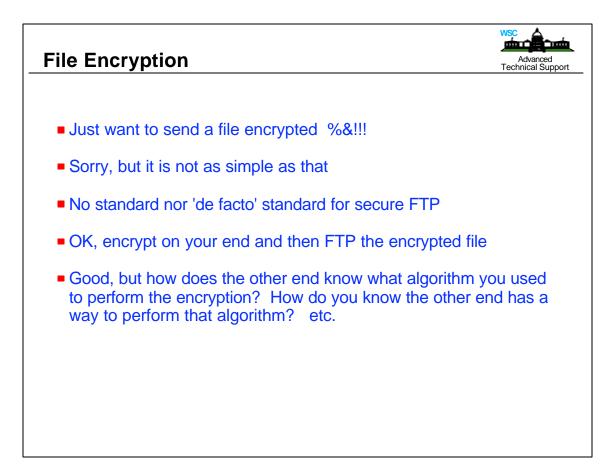
- Cleartext or Plaintext is the message sent from the sender to receiver in readable form
- Encryption is scrambling or manipulating the contents of the message in such a way that it hides its contents from outsiders
- Ciphertext is the encrypted message
- Decryption is the process of retrieving the Plaintext from the Ciphertext
- Algorithm is the procedure the defines the encryption/decryption process
- Key is the coding method that encryption and decryption usually use. The coding method is such that decryption can be performed only by knowing the proper key; two types of keys, symmetric (secret key) and asymmetric (public key)
- Symmetric algorithms use the same key for encryption/ decryption. Asymmetric algorithms use a different key for encryption and decryption, they are also known as "public-key" algorithms.
- Asymmetric permits the encryption key to be public and the decryption key is held only by the proper receipt. The decryption key is called the private key or secret key.
- Generally, symmetric algorithms are much faster to execute on a computer than asymmetric ones because asymmetric or public algorithms are more mathematical intensive then symmetric algorithms.



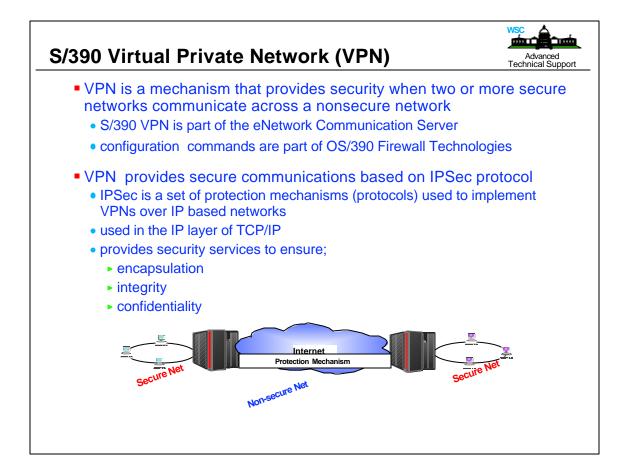
- APIs Application Program Interface
- OCSF is not a supported acryonim becuase the acronym belongs to someone else.



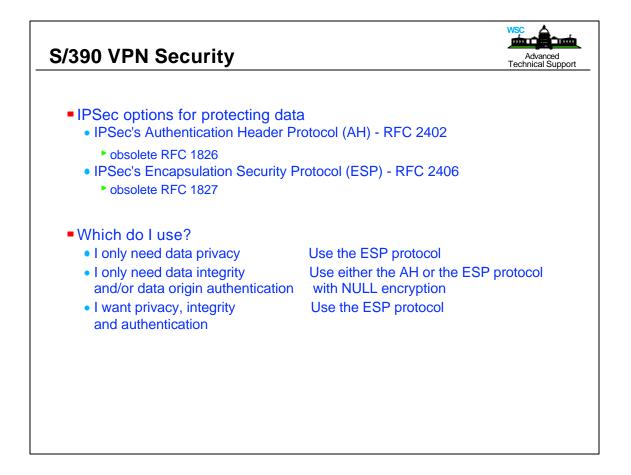
- In order to determine which option to use we need to know how we want to initiate the data flow. If the system at the other end is one that we will communicate with a lot, we might want to have a semi-static means to flow data with privacy and/or content validation.
- Standards such as, Secure Sockets Layer (SSL) and IPSec, are great in this situations because with a minimum of system setup and configuration we have a way to have;
 - 1. a choice of algorithms and thus, can support a wider audience of participants
 - 2. a software crypto engine support without external requirements to limit in-house development requirements
- Standards give us flexibility to be able to communicate with anyone without the overhead of support requirements. Sometimes, though, the purpose of our business requires that we have a more specific type of control over the data and or data flow. When this occurs we might need to code our own application to meet our requirements and that might mean providing a client at the other end.



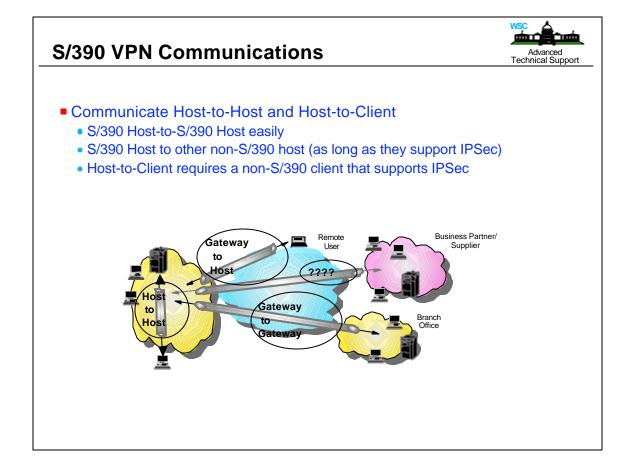
- How cryptography works; both sender and receiver must use SAME ALGORITHM, SAME ALGORITHM OPTIONS, MATCHED KEYS, and sender and receiver must understand how that data is packaged.
- A good example of this is where you just want to send an encrypted file to someone. Most people would want to use FTP (File Transfer Protocol). FTP is a standard means of transferring data and most people have the ability to use it.
- Unfortunately, there is no standard secure FTP protocol. You could write your own code to provide encryption and data content verification but you need the end result to be understood and viewable at the other end. So, you write a client, send it to each location to communicate with, maintain it, keep track of it, etc.

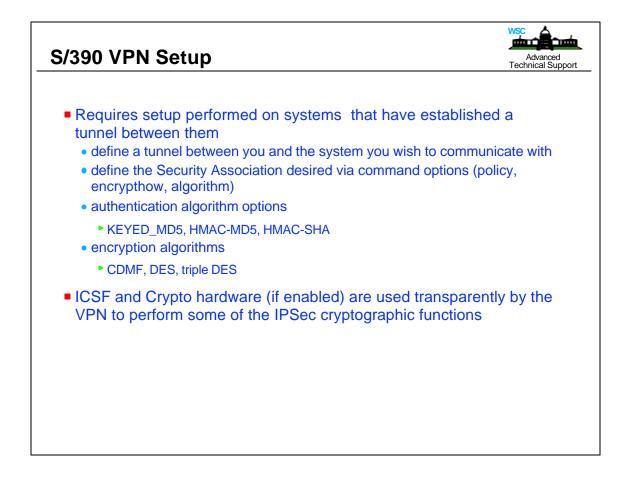


- IETF Internet Engineering Task Force
- PSec is defined by the IETF's IP Security Protocol Working Group (IPSec)
- IP Security Working Group is a group of people whose purpose in life is to define standards pertaining to how to protect traffic in an IP based network
- IPSec working group's home page; www.ietf.org/html.charters/ipsec-charter.html
- IPSec is essentially an encapsulation protocol, namely, one that allows you to place one packet inside another.
- OS/390 offers two types of VPNs;
 - > manual, the attributes and encryption keys must be managed by administrative processes
 - > dynamic, the attributes and encryption keys are managed by the Internet Key Exchange (IKE) protocoll

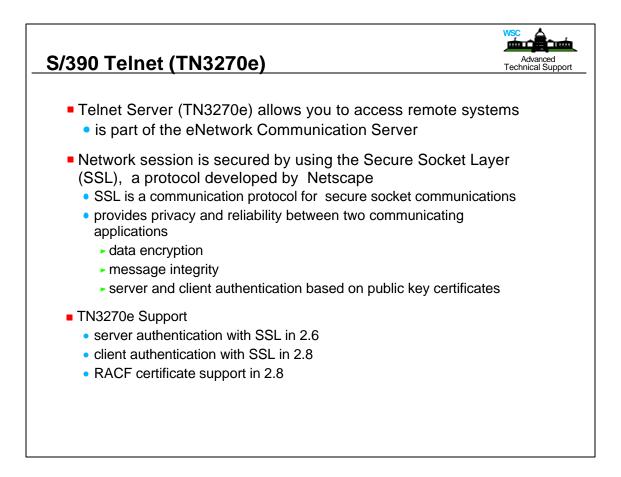


- When you want privacy, integrity and authentication you could use both the ESP protocol for data privacy and the AH protocol for data integrity/authentication
- The latest version of the ESP protocol will provide data integrity and authentication which the earlier version did not. IPSec still supports both versions.

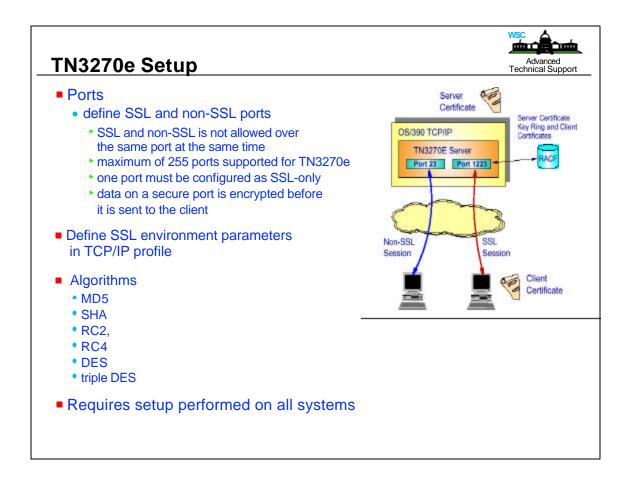




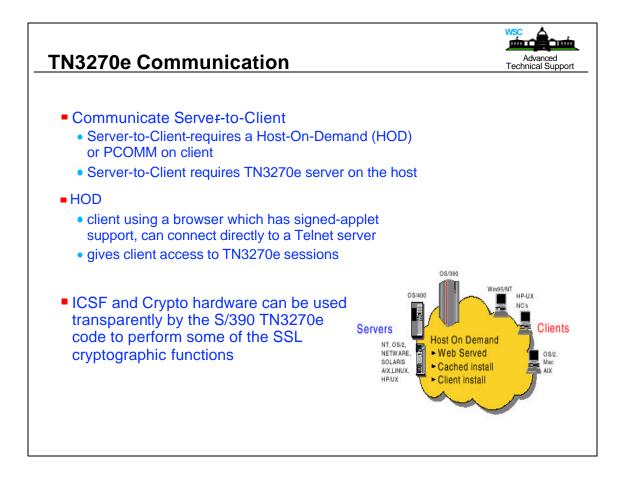
- A hash function creates a fixed length string from a block of data. If the function is one way, it is also called a
 message digest function. These (fast) functions analyze a message and produce a fixed length digest which
 is practically unique i.e. finding a message with an identical hash is very unlikely with very fast computers.
 There is no known feasible way of producing another message with the same digest. Such algorithms are
 normally used to create a signature for a message which can be used to verify it's integrity.
- MD5 produce 128-bit digests. The MD5 algorithm is the de-facto hashing standard for digests. Public domain versions are available for most platforms on the Internet and it is widely used in integrity checking systems.
- An interesting variation of hashes are Message Authentication Codes (MAC), which are hash functions with a key. To create or verify the MAC, one must have the key. This is useful for verifying that hashes have not been tampered with during transmission. HMAC-MD5 computes the authentication checksum by combining a 128 bit key, the Hash-based Message Authentication Code (HMAC) authentication algorithm and the MD5 hash algorithm.
- HMAC is a secret key authentication algorithm. Data integrity and data origin authentication as provided by HMAC are dependent upon the scope of the distribution of the secret key. If only the source and destination know the HMAC key, this provides both data origin authentication and data integrity for packets sent between the two parties; if the HMAC is correct, this proves that it must have been added by the source.
- SHA-1 (Secure hashing algorithm) is a NIST sponsored hashing function that has been adopted by the U.S. government as a standard. It produces a 160-bit hash (i.e. larger than MDx) and is roughly 25% slower than MD5. SHA-1 is recommended



- Netscape has offered SSL as a proposed standard protocol to the World Wide Web Consortium and the Internet Engineering Task Force as a standard security approach for Web browsers and servers.
- SSL protocol is intended to be used on top of a reliable transport, such as Transmission Control Protocol (TCP/IP).
- Advantage of SSL with TN3270e is that the session now has encrypted data, (i.e. user ID and password no longer flow in clear text over the network link). Additionally, the client application can verify that the connection has been set up with a legitimate server, since the server's certificate must be authenticated by the client, or the session will be terminated.
- Host on Demand and PComm are the two applications that exploit server side authentication using SSL.



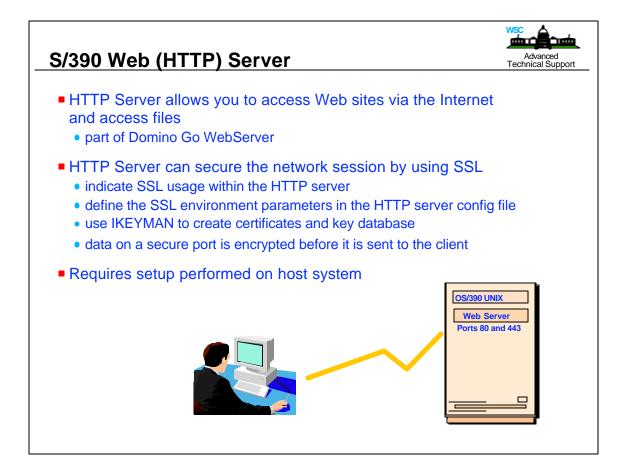
 The MD5 and SHA settings indicate the integrity checking method and are only valid for SSL V3 clients. Other algorithms are encryption methods and support V3 and V2 of SSL.

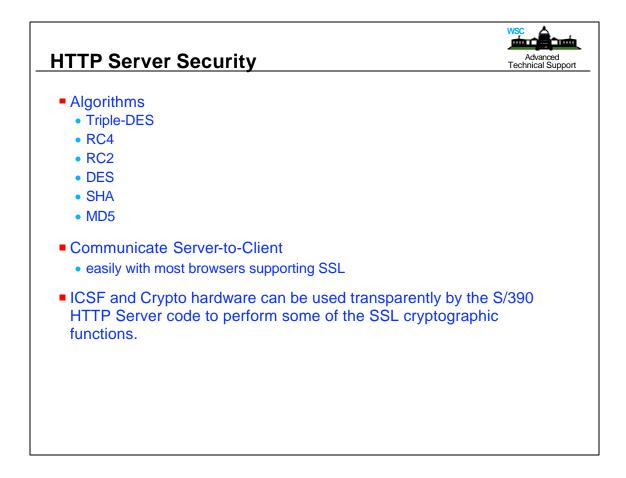


- HOD is a Java-based applet for browser access to 3270, 5250, VT100 and VT220 host. HOD server must run on the same system as a web server and the web server must be configured for the HOD server. When a client contacts the web site, the web server will pass the request to the HOD server and the HOD server, in turn, will pass the TN3270e emulator information back to the client.
- HOD provides SSL client authentication and RACF certificate support. The client certificate is supplied to the server for authentication and it can be used as input to RACF to verify that the certificate maps to a user ID. This provides some access control at the Telnet server which normally operates as pass-through and traditionally does no access control. This support ensures that the end user cannot get past the TN3270 server and attempt access to the SNA subsystem without a valid user ID on the Telnet system. This support was added in 2.8

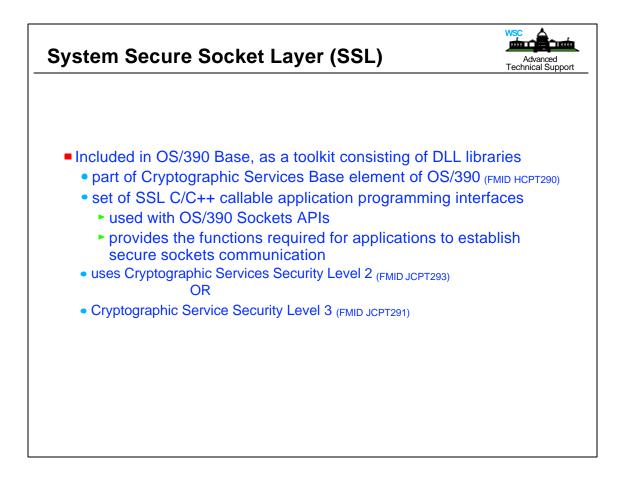
PCOMM also support the certificates.

• HOD allows installations to define TN3270 session information in a centralized site. This eliminates the need to update the Personal Communications definition in each individual workstation.

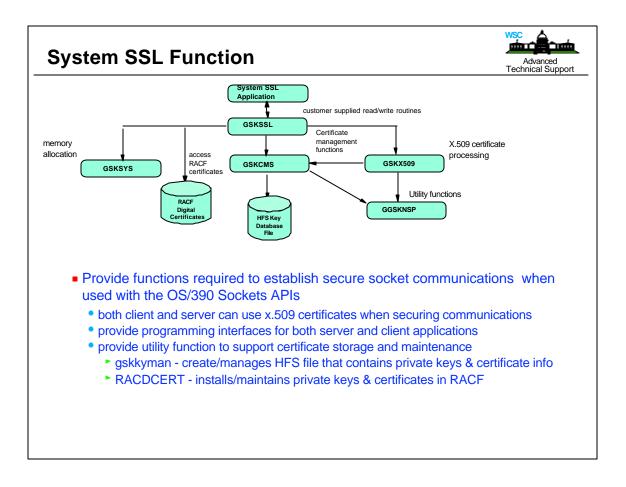




- Port 443 is the SSL default port for HTTP server.
- Encryption support is provided by RC2, RC4, DES or triple DES
- Hardware encryption is used if DES or triple DES is specified and the hardware crypto and ICSF are available.
- The earliest version of Domino Go Web Server to exploit hardware encryption for SSL is DGW 4.6.1



- Cryptographic Services Base element is part of the base element of OS/390.
- The APIs are shipped in DLL libraries which reside in PDSs so they can be called from HFS-based as well as PDS-based program
- Triple DES is shipped these days to foreign countries with several IBM products however, it is not applicable to all IBM products. Therefore, the export regulations should still be reviewed and the import regulations of other countries.



Using System SSL, customers can;

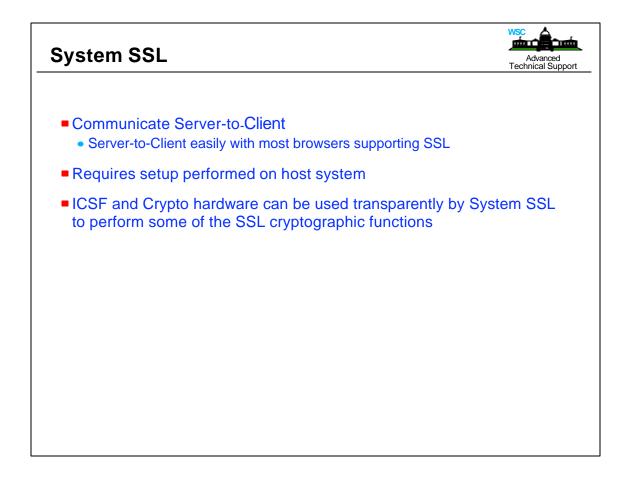
1. leverage secure socket communications in their applications

2. create/manage their own digital certificates

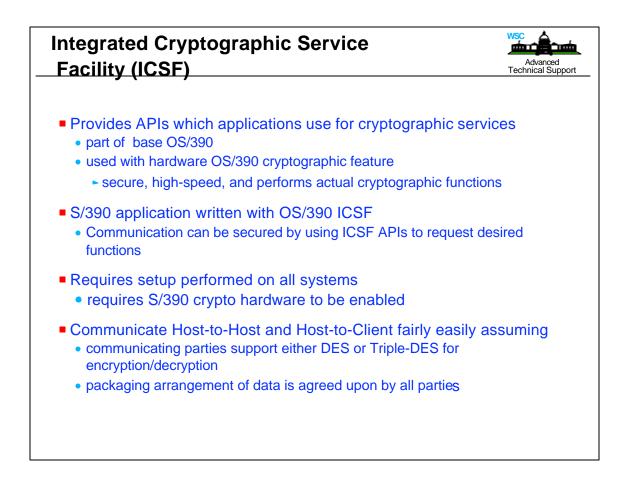
3. use RACF digital certificates for secure communications in their applications

Advantages;

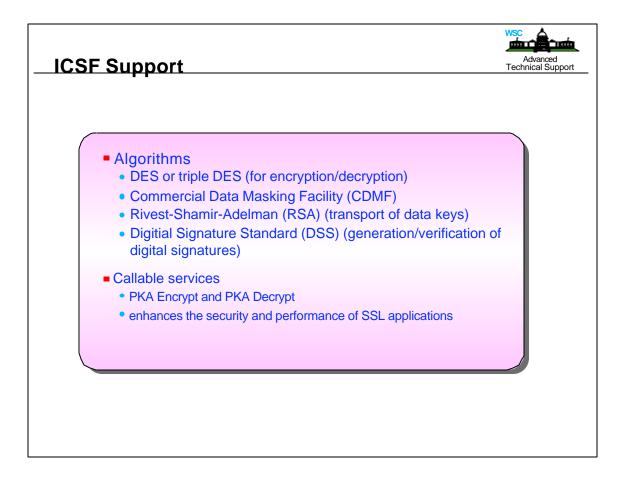
- 1. saves the customer from providing their own SSL code
- 2. allows for consolidation of digital certificates in RACF
- 3. makes use of cryptographic hardware if enabled



- OS/390 components using System SSL include; LDAP, OS/390 Firewall Configuration Server.
- BSAFE is used as a software crypto engine to perform cryptographic functions when ICSF and the crypto hardware are not available. However, applications cannot directly access the BSAFE interfaces. So a program must be written which makes used of System SSLs libraries.



- Using ICSF APIs allows you to make the decisions and have complete control over your application. However, you must write the application and decide on every function you want this set of APIs to perform. Each function must be agreed upon by the receiving system and they must have hardware or software in place to handle the same functions.
- Using ICSF API's requires you to have the hardware Crypto Coprocessor Facility enabled. You must have a 9672 or 3000 cryptographic hardware that supports DES and/or Triple-DES and ICSF software (CSF address space) active. The 9672 G3, G4, and G5 and the 2003 processors support the DES algorithm in cryptographic hardware. The 9672 G4, G5, and G6 processors and the Multiprise 3000 support both DES and Triple-DES in hardware.
- To enable ICSF you must;
 - 1. enable and setup hardware cryptographic coprocessors
 - 2. define the ICSF environment and system data sets
 - 3. activate the hardware with hardware master keys (protects application keys)
- If you have large amounts of encrypted data then using hardware encryption can be faster and reduce the CPU utilization. If encrypting smaller amounts software may be faster or the same.

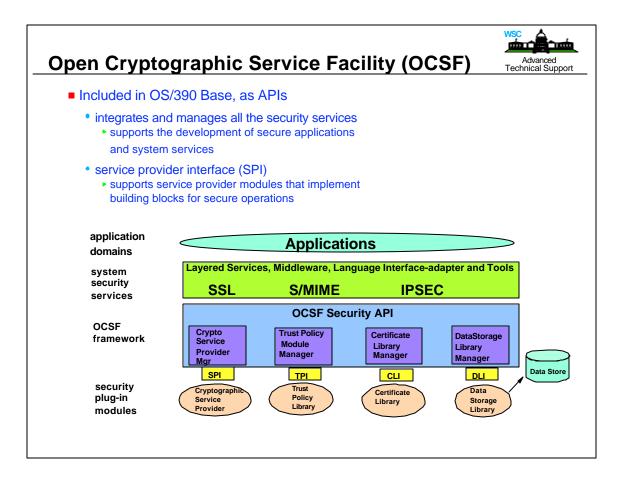


- The generation and verification of digital signatures uses both the RSA and DSS algorithms.
- PKA Public Key Algorithm
- PKI Public Key Infastructure, architecture for usage of PKA



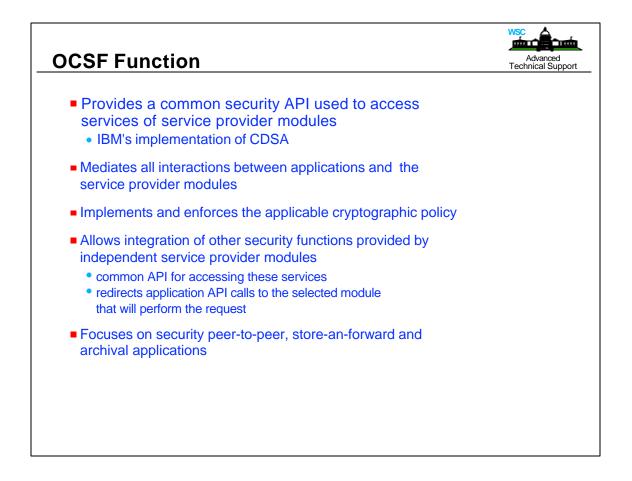
ICSF Major Functions

- Ensures data privacy by encrypting/decrypting data
- Manages personal identification numbers
- Ensures integrity of data through use of;
 - message authentication codes (MACs)
 - modification detection codes (MDCs)
 - hash functions
 - digital signatures
- Ensures privacy of cryptographic keys by encrypting them under a master key

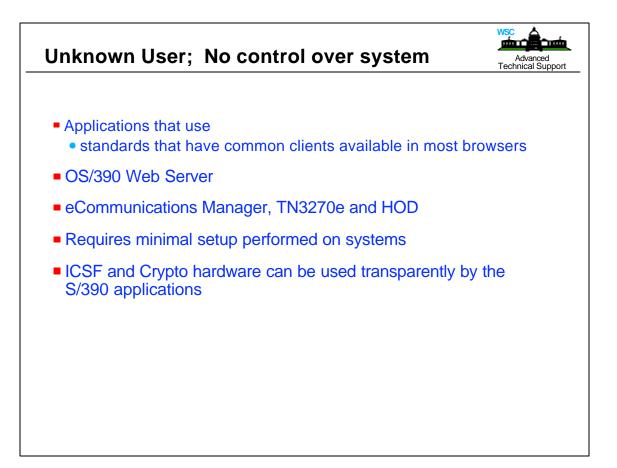


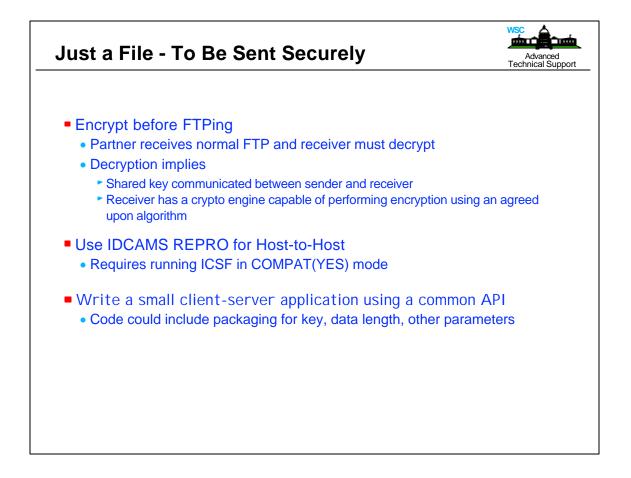
- OCSF requires that you use BSAFE and have a license for it before putting any applications into production
- The Crypto Service Providers are optional features and one should be installed on the same system as OCSF;
 - 1. Security Level 1 (RC2, RC4, RC5)
 - 2. Security Level 2 (DES, RC2, RC4, RC5)
 - 3. Security Level 3 (TDES, RC2, RC4, RC5)
- The OCSF Framework has a rich application programming interface (API) to support the development of secure applications and system services. It also has a service provider interface (SPI) to support service provider modules that implement building blocks for secure operations.
- Provides interfaces for;
 - 1. cryptographic services
 - 2. trust policy services
 - 3. certificate services
 - 4. data store services
- Provides Service Providers for;
 - 1. cryptographic services
 - 2. certificates services
- OCSF is intended for use by UNIX System Services Applications.

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- CDSA Common Data Security Architecture
- Applications request security services through the OCSF security API or through system security services implemented over the OCSF API.
- The service provider modules actually perform the requested security services.





 IDCAMS is part of OS/390 VSAM, if using it in encryption mode, then ICSF must be running in COMPAT mode.

If using IDCAMS the receiving end must have also have IDCAMS setup in their hardware or the receiving application must be written so it handles the IDCAMS header. IDCAMS will add two header records.

