



Topics

- Problems to be solved
- Staging Plan
- Un-enhanced message delivery
- Enhanced message delivery
- Getting ready for stage 1a
- Experiences
- Getting ready for stage 1b
- Console State Data Solution
- Getting ready for stage 2
- 1-byte Migration/Mitigation

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Problems to be solved

- Message delivery:
 - Buffer shortages
 - ► Varying speeds and feeds
- Synchronizing console state information:
 - ► Data replicated on every system in the sysplex
 - State changes, system join/leave cause flurries of activity
 - More systems => elongated startup, shutdown and recovery time
- Limit of 99 MCS/SMCS/Subsystem consoles in a sysplex:
 - Installation constraint

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Staging Plan

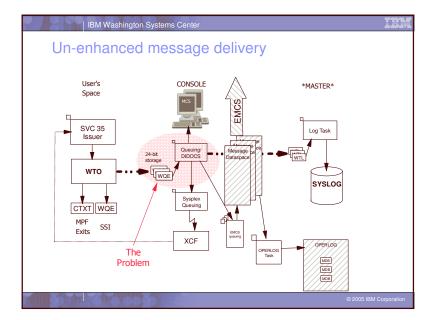
- Enhancements to be staged:
- Stage 1a solves problem 1
 - ▶ Delivery in z/OS: 1.4.2 feature, 1.5. base
- Stage 1b delivers improved RAS, IPL/recovery time improvements
 - ► Scheduled for z/OS 1.7
- Stage 2 solves problems 2 & 3
 - Future release of z/OS

IBM Washington Systems Center Console Availability - Staging Stage 1a: "Message delivery enhancements" Stage 1b: "RAS and other enhancements" Stage 2: "Console State Data Solution"

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Console Availability - Staging

- Stage 1a: "Message delivery enhancements:"
 - ▶ z/OS 1.4 feature (JBB7727) optional
 - ▶ Delivered with base z/OS 1.5 not optional
 - ► Targets WTO buffer shortage problems
 - 40-45% of outages that Consoles Restructure intended to address
 - Mixed levels of z/OS supported:
 - Compatibility PTFs required
 - Can re-IPL single image to fall out of Stage 1



IBM Washington Systems Center Un-enhanced message delivery... Classic producer/consumer problems:

- Runaway application can wipe out system
- Large systems can overcome small systems
- Single task manages all delivery decisions
- Prone to backup from:
 - A particular console
 - SYSLOG
 - Un-ended MLWTO
- Importance of messages 'inflated':
 - Attempts to deliver message to all destinations with no regard to system impact
- Importance of MCS consoles 'inflated':
 - ▶ Real action occurs in Ops packages, Log browsers
 - Subsystem Interface (SSI)
 - EMCS consoles
 - SYSLOG/OPERLOG browsing

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Enhanced Message Delivery

Design Points:

- No single points of failure!
 - Do not deliver messages to consoles if the system is at stake
 - Messages will be logged
- Fault tolerance:
 - Failure of a single component does not take down the system
- Provide 'pressure relief valves' to mitigate effects of fast producers/slow consumers
- ▶ Isolate MCS console processing from the overall mechanism
- Isolate logging from other queueing tasks

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Enhanced Message Delivery...

Design Points:

- Process as much as possible under the caller's unit of work:
 - Up to and including calling XCF to send message
- ▶ Utilize 'modern' XCF buffer management:
 - Makes local and foreign message processing much more common
- Mitigate impact of poorly behaved MLWTO issuers on the system

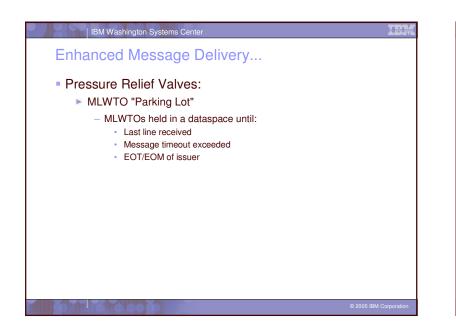
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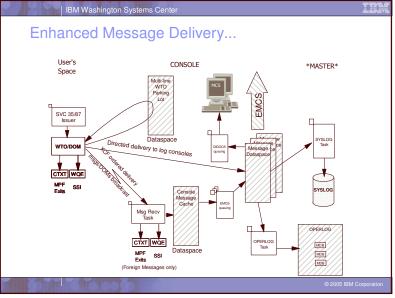
Enhanced Message Delivery...

Pressure relief valves:

- > All messages fed into a common message cache:
 - Circular
 - Dataspace resident (>>16MB messages)
 - Slow consumers 'fall off the end'
- (S)MCS consoles now receive messages via an EMCS console:
 - Still have same triggers and messages,
 - MCS WQE buffer shortages can still occur, but impact is isolated to MCS consoles

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System Console Availability

- Additional availability enhancement for the System Console:
 - Brings System Console into 'PD mode' when no consoles in a particular group are active
 - Use the AUTOACT keyword on the CONSOLE statement for the System Console (SYSCONS)
 - Use the AUTOACT keyword on the VARY CN command
 - When no consoles in the specified group are active, the System Console is automatically placed in PD mode
 - Especially useful in environments where:
 - There are no MCS consoles
 - The base operating system is up, but the supporting subsystems (e.g. VTAM, TSO, SDSF) are not yet available

CONSOLE DEVNUM(SYSCONS) NAME(SYSCON&SYSCLONE) AUTOACT(SCONGRP) ROUTCODE(1-2)

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Getting Ready for Stage 1a

- Operational changes:
 - All consoles must be explicitly named:
 - CONSOLE NAME parameter now mandatory
 - ► ALTERNATE keyword no longer supported:
 - ALTGRP is sole mechanism for specifying back-up consoles
 - ALTCONS parameter removed from VARY command
 - Undelivered messages no longer detected:
 - UD keyword no longer supported on CONSOLE and HARDCOPY CONSOLxx PARMLIB statements
 - UD keyword no longer supported on VARY CONSOLE and VARY HARDCPY commands

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Getting Ready for Stage 1a...

Operational changes:

- Hardcopy can now only be directed to SYSLOG and/or OPERLOG
 - DEVNUM parameter removed from HARDCOPY statement
- ► Hardcopy group (HCPYGRP) no longer supported
 - Can no longer specify on HARDCOPY statement
- "Re-route" parameter (R=) removed from the CONTROL Q command
 - Command will only remove message backlog from target console
 - Messages cannot be redirected to another console
- System Console MSCOPE now defaults to '*' (this image)
 (Used to be '*ALL')
- 3 new CADs introduced by support:
 - Verify MAXCAD value is sufficient

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Getting Ready for Stage 1a...

System behavioral changes:

- A request to delete a message by an exit (SSI/MPF) results in the message being physically deleted:
 - Message will not be logged
 - Visible on the subsystem interface (SSI) on the issuing system (only)
- Multi-line messages that are built dynamically using CONNECT processing will be "parked" in a dataspace until complete:
 - Not transmitted via XCF or queued to consoles or logged (SYSLOG/OPERLOG) until completed
 - Still sent to MPF, SSI and MTRACE as it is constructed
 - Un-ended messages will be ended at EOT of original issuing task or on timeout (dormant for more than one second)
 - Arrival at console destinations may be long after seen by exits or on SSI

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Getting Ready for Stage 1a...

System behavioral changes:

- Increased number of XCF signals, as well as increased use of local signaling).
- Recommendation of 3 Transport Classes to segregate message traffic according to message length:
 - CLASSLEN of 1024/8192/20480
 - CLASSLEN of 1024/8192/32768 with IMS OTMA
- Recommendation to override the LOCALMSG default:
 - MAXMSG of 1000 or 1500

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Getting Ready for Stage 1a...

- Compatibility/Migration/Coexistence
 - Before installing the Console Availability Feature (z/OS 1.4.2):
 - For OS/390 R10, z/OS 1.2 and z/OS 1.3:
 - Install APAR OW56244 (compatibility APAR)
 - For z/OS 1.4:
 - Install APAR OW56244 and SDSF APAR PQ73805
 - Check for other recommended service for JBB7727 and/or z/OS 1.5

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Experiences

- Internal changes affected OEM products:
 - 🕨 STK, CA, PSI, BMC
- And IBM products:
 - SDSF, RMF, NetView
- Old hand-built WTO parameter lists fail new WTO processing
 - OA06083 allows IBM to provide an exit to temporarily correct parameter list
- Some performance anomalies:
 - Under extreme message loads, systems with feature can overrun down level systems
 - Messages can appear on foreign systems before issuing system.
 Check LOCALMSG MAXMSG and increase value as appropriate
 - MCS WQE buffer shortages no longer stop system activity
 - MCS consoles can get hours behind
 - Log is up to date
 - Extended SSI processing times for foreign messages
 - IBM APAR OA08482 to address.
 - Provides ability to limit which subsystems will see foreign messages.

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Experiences ...

- More messages per unit time:
 - Sample system test run:
 - Sysplex of two 14-CPU machines
 - Ran 90 minute WTO flood (jobs that continuously issue messages) of single line WTOs
 - More messages per unit time (16X), but equivalent CPU utilization
 - Several internal locking constraints relieved, enabling greater throughput

	Lines of Syslog (per minute)	CONSOLE CPU utilization for 90 minutes (SU)	CPU/WTO
<u>z/OS 1.4</u>			
System D0	2248	32786K	161
System D2	2211	34768K	179
z/OS 1.5			
System D0	39840	511213K	143
System D2	32128	482030K	166

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Experiences ...

Increased CPU consumption:

- Several installations have seen increased CPU consumption in Console address space.
 - Especially noticeable when machine capacity is being stressed
- ▶ Why? Two reasons:
 - 1. More messages are being processed per unit time
 - 2. More messages being 'multi-cast' around the sysplex

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Experiences ...

- More messages being "multi-cast" around the sysplex:
 - Console Restructure design changed to send all messages to all systems, with filtering decisions made at the target
 - Improved diagnostics, as the message cache contains
 - Furned out to be a poor design choice for some installations:
 - "Sham-plex" not taking advantage of ability to route messages around the sysplex
 - **Two APARs taken to address CPU consumption:**
 - OA08482: New Function
 - Enables installations to prevent foreign WTOs from being presented on the Subsystem Interface (SSI)
 - OA09229: High CPU utilization in the CONSOLE address space after Console Restructure

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Experiences ...

• OA09229 improvements:

- With all consoles set to MSCOPE=*, CPU and message counts for foreign messages significantly reduced
 - Messages are still received via the XCF group, as the new WTO function still uses XCF to pass the message from issuing address space to the CONSOLE address space

	z/OS 1.4	z/OS 1.6	z/OS 1.6 +OA09229
Message Rate	x	9-11x	9-11x
CONSOLE CPU (per message)	У	y or less	y or less
Total CONSOLE CPU for the test (not per message)	0	+1%	+0.01%
Number of messages received on SYSMCS XCF group	150	900000	4000

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Console Availability - Staging

• Stage 1b: RAS and other enhancements:

- Enable deletion of EMCS consoles:
 - Installations can use a new program interface (similar to IEARELCN for MCS consoles) to delete inactive EMCS consoles, without reIPLing the sysplex
- Internal task tracking RAS enhancements:
 - Improved PD for 'hang' situations
- Program interface to obtain currently retained action messages and WTORs
- Activate MONITOR independent of a console
 - SETCON MN command
- Eliminated functions:
 - Use of 1-byte console ids on macros interfaces, and commands
 - TRACK command

Scheduled for z/OS 1.7

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Getting Ready for Stage 1b

- One-byte console IDs no longer supported:
 - Can no longer be specified on:
 - WTO/WTOR
 - Subsystem console IDs are now 4 bytes in length
 - Migration console IDs no longer supported
 MCSOPER
 - Recommend use of four-byte ids for INTERNAL and INSTREAM
 - Removal of 1-byte specification on operator commands
 - D C,CN= D PFK,CN= D R,CN= MSGRT RESET CN= SWITCH CN= VARY CN()
 - L=cc and L=cca no longer supported on commands
 L=name and L=name-a are still supported
- TRACK command eliminated:
 - Following commands are also eliminated:
 - TRACK, STOPTR, CONTROL T, CONTROL D,U, CONTROL D,H, MSGRT TR=A
 - ▶ UTME keyword no longer recognized in CONSOLxx

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EMCS Console Removal...

• You can use DISPLAY EMCS, ST=L to obtain all the defined EMCS consoles in the sysplex

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- Determine which consoles can/should be removed
- Modify 'SYS1.SAMPLIB(IEARELEC)' to remove the console definitions
- There is also a HealthCheck that can detect when you have exceeded a certain threshold:
 - CNZ_EMCS_Inactive_Consoles
 - Default threshold = 10000 consoles

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Console Availability - Staging

Stage 2: "Console State Data Solution"

New "Distributed Mode" processing

- Serialization granularity reduced to 1 ENQ per console, not 1 ENQ per "console class"
- Enables more parallel activity without serialization bottlenecks
- Data are correct on owning system, "lazy update" to other participants
- Solves 50% of Console related MSOs
 - Console state data only maintained for active consoles
- Will allow 99 active (250 defined) MCS/SMCS/Subsystem consoles per z/OS image
- (n*99 across the sysplex)
- Delivered in a future z/OS release (after z/OS 1.7):
 - No rollback to prior releases
 - Requires migration (operator command) to activate
 All systems must be at required z/OS level
 - Limited 'reverse-migration' capability

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Console Availability - Staging ...

Migration:

- Preserves console state across the transition
- Fransition from old 'shared' mode' to 'distributed' mode
- Reverse migration (fallback):
 - ▶ In case of an unacceptable problem
 - *not* A switch to flip back and forth

 - Needs to be fast to return to functional state
 - Will not restore entire console state:
 - Will restore (S)MCS consoles with console ids less than 100
 - · Likely to be all the consoles defined prior to the original migration

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Getting Ready for Stage 2

- UCME index not equivalent to console ID
 - A UCME can contain any console ID
 - UCMEs not duplicated across sysplex
 - Access to UCME by console ID must be through IBM supplied service routine
- 1-byte console ids no longer provided in control blocks:
 - ▶ CIB, CSCB, ORE, WQE, XSA
- MCS, SMCS, and subsystem console ids are 4 bytes in length, in console class x'00'
 - INTERNAL = x'00000000'
 - ▶ INSTREAM = x'00000080'
- The limit of 99 consoles/sysplex is removed:
 - Up to 99 active MCS, SMCS and subsystem consoles per system are supported
 - Up to 250 MCS, SMCS and subsystem consoles can be defined per system.

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Getting Ready for Stage 2 ...

- The 'Console Switch' function is being removed
 - Value of the function has eroded over the years with automation managing the majority of messages
 - Messages more readily retrieved from SYSLOG or OPERLOG
 - Installation can just reactivate or activate another console, if needed

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Getting Ready for Stage 2 ...

The Master Console no longer exists:

- MSTCONS parameter is removed from the VARY command
- DISPLAY CONSOLES,MASTER command will now report on the status of all consoles with MASTER authority
- Route code 1 & 2 messages are not guaranteed to be displayed on a console. These codes were formerly 'forced' on the Master Console.
- Changes to console attributes no longer persist after the console is deactivated:
 - (S)MCS consoles return to Parmlib values
 - EMCS consoles return to values returned from OPERPARM segment

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Getting Ready for Stage 2 ...

- Operational Changes:
 - Console support mode specification added to the CON parameter of IEASYSxx:
 - ALTGRP parameter no longer supported on the CONSOLE statement.
 - NOCCGRP parameter no longer supported on the INIT statement.
 - ▶ INTIDS and UNKNIDS parameters supported on:
 - CONSOLE statement
 - DISPLAY EMCS command
 - VARY CN command
 - MSTCONS keyword no longer supported on the VARY devnum command.

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1-byte Id Migration/Mitigation

1-byte Id Detection Tool:

- > Available on any release with console restructure
- Gives IBM development, OEM Vendors, customers a way to find 1-byte interface usage
 - Includes migration IDs
- Identifies interface and using programs
- WTO, MPF, SSI, subsystem L=cca processor, MGCR/MGCRE, CONVCON, MCSOPER, etc.
- ▶ DISPLAY OPDATA,TR command displays usage to operator
- Parmlib interface provided to suppress known failures

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1-byte Id Migration/Mitigation ...

ST CCC CC MC MC Pa Pa Pa Pa VT WT WT	IZ1001I 14.19.39 TRACKING DI ATUS=ON INSTANCES=14 -TRACKING INFORMATIONVA INVCON INVCON SOPER: Obtain RICK SOPER: Release ICRE: D T urmlib Reader: ADYSET00 Irmlib Reader: COFVLF04 Irmlib Reader: SMFPRM00 O: \$HASP003 RC=(52 O: \$HASP03 RC=(52 O: \$HASP893 VOLUME O: IEF677I WARNING	MAX=1000	ISFMAIN ISFSTOP ISFMAIN ISFSTOP ISFMAIN	-NUM- 12 11 11 11 22 11 12 11	-

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1-byte Id Migration/Mitigation ...

IBM has documented the use of the tracker in RETAIN:

- See APAR II13752, also describes process for reporting 1byte usage to IBM
- Current 1-byte usage list is maintained on the web:
 - http://www-1.ibm.com/servers/eserver/zseries/zos/downloads/
 - List will be periodically updated
- Install OA05596 which reduces instances to be tracked.

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Console Restructure - Summary

- Stage 1a solves message delivery problems
- Stage 1b to provide
 - Internal RAS / Problem determination enhancements
 - Ability to delete EMCS consoles
 - Operational changes in preparation for stage 2
- Stage 2 to solve the CONSOLE state data problem
 - ▶ Remove 99 console per sysplex constraint
 - Reduce serialization bottleneck on SYSZMCS global resources

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