A Service Science Knowledge Environment in the Cloud

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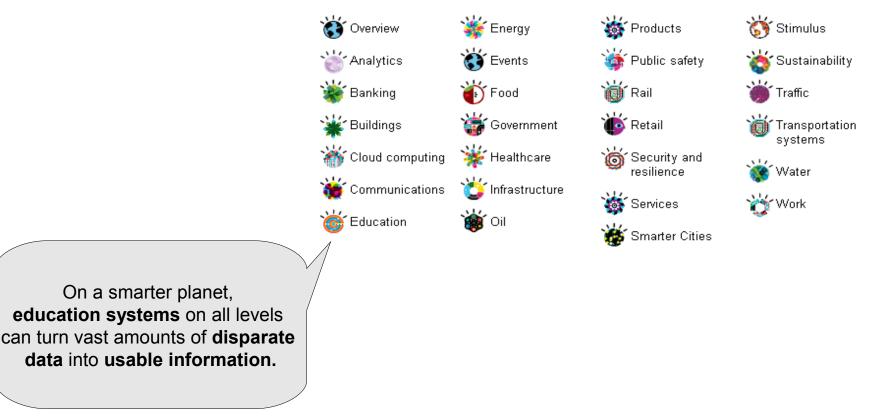
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Agenda

- e-Science in a Smarter Planet
- new approaches to value in education
- a Knowledge Environment for Service Science rationale
 - learning
 - use-cases and solutions (open source and proprietary)
 - research
- premises to co-create value in SS-KE
- a novel approach to deliver educational services in the cloud SS-KE
- conclusions

Education for Economic Development in a Smarter Planet

... cities, industries and organizations get smarter



Towards Service-Oriented Science

- advances in Information Technology are changing the way in which data is turned into insight – by automating time-consuming activities.
 - Service-Oriented Computing, i.e. technology that allows powerful information tools to be made available over the network may contribute to that evolution
 - Service-Oriented Science ("e-Science") refers to scientific research enabled by distributed networks of interoperability services
 - new information architectures
 - new approaches to publishing and accessing valuable data and programs
 - automated access by software programs, data integration from many sources and relationships identification

Education – new approaches to value

new roles for campus information technology organizations

- in addition to operating commodity services such as Internet and e-mail, these organizations can host functions and provide resources
- various functions such as catalogs and ontologies, support a variety of collaborative research programs in different areas
 - all participants can obtain access to large quantities of distributed storage and computational power when they need it
 - e-Science:
 - increase individual and collective scientific productivity by making powerful information tools available to all
 - shared information documented in various databases and programs that represent - and automatically maintain and evolve - a collective knowledge base
 - scientific enterprise: new skills to build / use / host services
 - policies to govern access to services required

Service Science Knowledge Environment

- The SS-KE will allow to foster service innovation dissemination and transfer of the "research for excellence in service innovation" results in the open, collaborative, interactive environment – IBM Cloud;
- a knowledge path on Service Science as well as related areas like Services Computing, Service Oriented Computing and related architectural concepts (SOA – Service Oriented Architecture, Grid and Cloud Computing) and technologies (Web Services technologies and standards, Internet standards, database, Service Oriented Software Engineering, etc);



Program Strategic pentru Promovarea Inovării în Servicii prin Educație Deschisă, Continuă (INSEED)

Coordonator:

Universitatea Politehnica Bucureşti

Parteneri:

- Universitatea Transilvania din Braşov
- Academia de Studii Economice
- Universitatea de Medicină și Farmacie Carol Davila



Durata proiectului octombrie 2010 - septembrie 2013

Service Science Knowledge Environment

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iy s ties ▶	Conti indus	One of the specific objectives of the POS-DRU Project no. 57748 "INSEED - Strategic Program Fostering Innovation in Services Through Open, Continuous Education" refers to the creation and development of an open, collaborative, interactive environment to gather around universities, industry, governmental agencies and European institutions in order to foster service innovation by means of information / proves / technological transfer of the research results in developing sustainable service systems solutions.											
ful Links 🕨	In this respect, the Service Science Knowledge Environment (SSKE) is designed, created and deployed in the INSEED IBM Cloud.												
	educa	The SSKE's main goal is the development of a knowledge base to includeService Science Management and Engineering (SSME) research results for education and different service sectors, aiming at fostering service innovation by means of dissemination and transfer of the research for excellence results in the open, collaborative, interactive environment.											
	The S	SKE will:											
		implementa	a collaborative	service process	based on co-c	reation of valu	e between ed	ucational service	e providers	and consi	umers;		
	·		a dramatic up can provide;	date of the IT edu	ucational syste	m with new fun	ctionality bas	ed on new busin	ess models	that curre	ent advar	nces ir	۱IT
	·			which the co-cre educational servi			social softwa	re, by means of t	ne Semanti	c MediaW	∕iki, takin≬	g into	
	event comn	tually co-crea noditized IT se	te value. Toda ervices. It is a v	y, Service Scienc well known fact th	on the new line of thought proposed by Service Science claiming that collaboration of independent individuals will ervice Science creates a distinctive body of knowledge on improving new business models based on known fact that today customers substitute owning IT-systems by service. They request IT-services instead of of IT-services has been an important topic of discussion and lead tothe term Service Science.								

SS-KE – Service Science Concept Library

Knowledge Path on Service Science

- Service Science defining the domain (ontology-based)
- Point of view on learning needs (*)
- Service Science Discipline Classification
- Service Science a global perspective (*)

Innovation Passport

- Characteristics of Service Innovation (**)
- Measuring Innovation (**): Innovation and productivity; Intellectual Property and services; Productivity and growth in services;
- R&D in Services roadmap for service innovation (**)
- European and World wide support to foster innovation
- Research priorities for the Science of Service (**)
- Solutions to improve service innovation
 - Management focused (*)
 - SOC focused (*)

* POS-DRU Project no. 57748 "INSEED - Strategic Program - Fostering Innovation in Services through Open, Continuous Education"

** 207/CPII/2010 Project - Prospective Study in Service Science- "CRIS – Research Strategic Program for Growth and Innovation in Services



SS-KE - Service Science Concept Library SSKE Search this will Search this will Search this will Search this will Services Computing Services Computing Services Ecosystem

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Foundations of Service Science

- Service Operation Management
- Services Computing
- Service Oriented Computing and enabling technologies

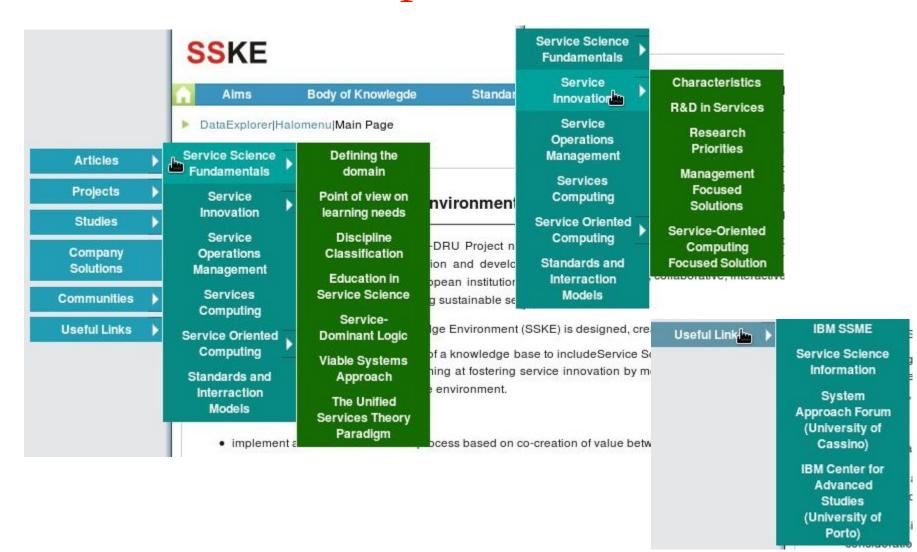
Research projects on services and service innovation

- Industry research
- Education (*)
- Service Sectors
- Prospective studies (**)

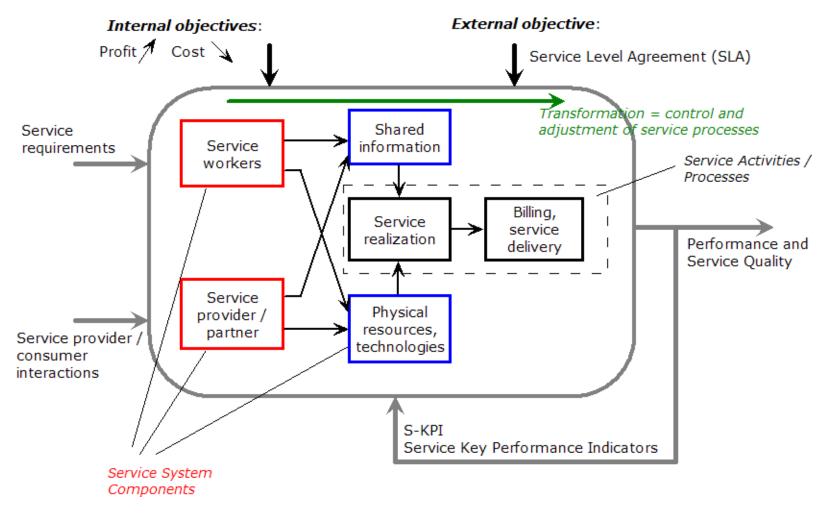
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SS-KE – a conceptual view



SS-KE – premises to co-create value

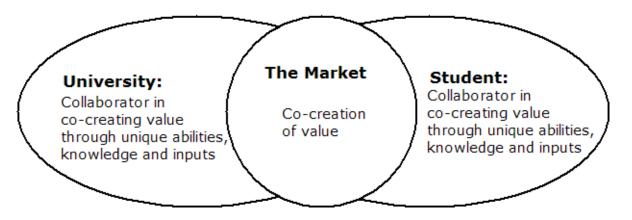


Education Service System = {Inputs, Outputs, Goals, Transformation, Components, Feedback}

Service Science – approach of value

University - Student Interaction

IT-driven Interaction is the locus of co-creation of value



Adapted from C.K. Prahalad, V. Ramaswamy, "Co-creation experiences: The next practice in value creation", Journal of Interactive Marketing, 18(3), 2004

Service dominant logic (SDL):

- service is the application of specialized competences (knowledge and skills) for the benefit of another entity, rather than the production of units of output
- the customer or client is always a co-creator of value, not a target of that value, because
- the customer/client mobilizes knowledge and other resources, and these customer/client efforts affects the success of a value proposition.

Cloud Computing – A Service Science Perspective

 Education is a complex service system whose underlying principles and value propositions must be discovered and improved in the service dominant logic perspective in order to create investment roadmaps for continuously improvement of T-shaped people (adaptive innovators)

Service science –

a systematic approach for service innovation



 Cloud computing offers new business models in the service world

From: G-D Logic	To: S-D Logic
Operand resources	Operant resources
Resource acquisition	Resourcing (creating and integrating resources and removing resistances)
Goods and services	Servicing and experiencing
Price	Value proposing
Promotion	Dialog
Supply chain	Value-creation network
Maximizing behavior	Learning via exchange
"Marketing to"	Collaborative marketing ("marketing with")

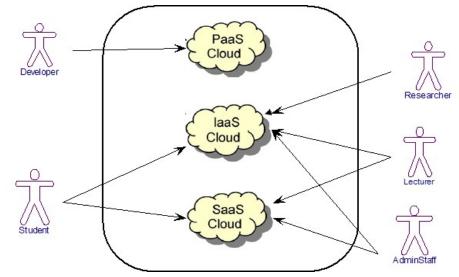
Cloud Computing – innovate education "service" systems

- Cloud computing services, applications, and data storage delivered online through powerful file servers
 - characteristics: on-demand selfservice, ubiquitous network access, location-independent resource pooling, rapid elasticity, and measured service
 - delivery model: SaaS (running specific applications through a cloud), PaaS (using a suite of applications, programming languages, and user tools), or laaS (relying on remote data storage networks)
 - deployment model: a) private clouds operated for a specific organization, b) public clouds available to the general public or large groups of agencies, c) hybrid clouds combine public and private elements in the same data center

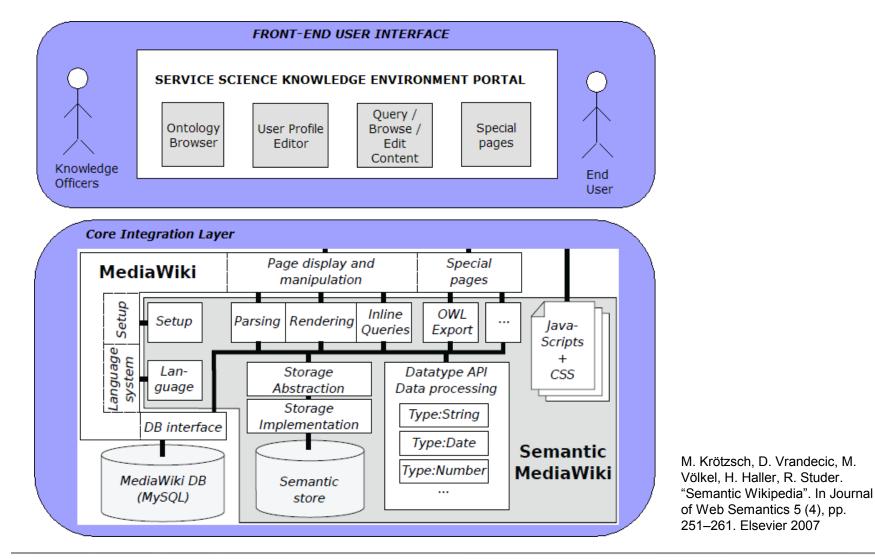
technologies: the Internet, virtualization, grid computing, Web services, etc.

pay-as-you-go way through the Internet

- its value for education
 - a way to rationalize resources
 - a new way of going
 "business", i.e. on-line
 "education in the cloud"

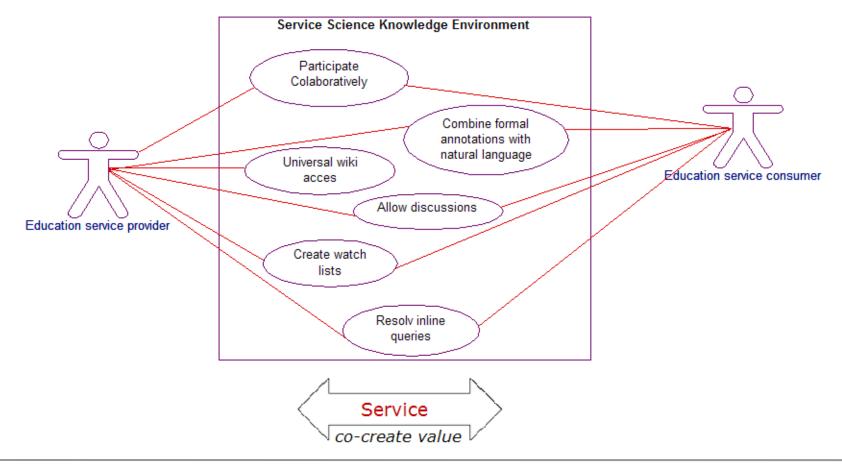


An Ontology-based SS-KE: architecture



Value Co-Creation - semantic technology

 approach knowledge-intensive processes and exploit the knowledge that is locked in the content



Value Co-Creation - semantic technology

- collaboration
 - users are able to not only read published content but are also able to add new information as well as to change existing information
- management of knowledge representation extends a classical wiki by integrating it with the management capabilities for the formal knowledge representations
 - text-centered semantic wikis enrich classical wiki environments with semantic annotations relating the textual content to a formal ontology

- create / edit content
- inline query
- organize (ontology-based)
- import and interconnect

- use of wiki page content contents can be browsed, searched, and reused in novel ways
 - SMW organizes content within wiki pages
 - ontology browser for visualizing categories, instances and properties
 - combines the query and data management power of a database with the ease of use and collaboration features of a wiki

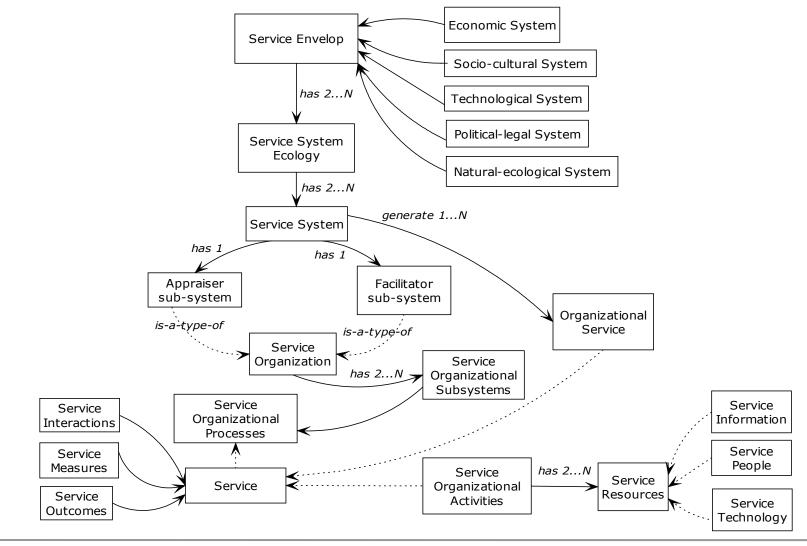
Service Science Ontology-based Data Integration

- Service Science body of knowledge an *integrative view* is required (service frameworks, schemes, models, and constructs)
 - SS-KE conceptual artifact: a formal and computerized specification of constructs for Service Science to be used for supporting automated reasoning in the intelligent knowledge management system deployed in the INSEED IBM Cloud
 - SS-KE: we use the ontology to effectively combine data or information from multiple heterogeneous sources
 - specifically, the Service Science ontology is intended to play the following roles:
 - content explication: it will enable accurate interpretation of data from multiple sources through the explicit definition of terms and relationships in the ontology
 - *query model*: the query is formulated using the ontology as a global query schema
 - verification: the ontology verifies the mappings used to integrate data from multiple sources

Service Science Ontology – methodology

- essential tasks to design the ontology to be used in the SS-KE
 - definition of the domain, scope, competency and design goals of the ontology
 - identification of knowledge sources
 - initial identification and organization of ontological components (concepts, hierarchy of concepts, interrelationships
 - evaluation and refinement of ontology
- research domains on service systems:
 - Marketing / Management
 - Industrial and Operation Management
 - Information Technology
- insights:
 - Education
 - Service sectors
 - Company solutions

Service Systems Ontology – concepts



Service Systems Ontology – concepts

Category Tree 🔝 Property Tree 🖪 Rules	Instances	Properties	Value
Add category Edit Category	Create instance Edit instance	Add property to domain:	Edit property
Economic System			
Entity			
Natural-ecological System			
Person			
Political-legal System			
Regulator-competitor System			
SS Ecology			
Service			
Service Envelop		-	
Service Organization			
Service Organizational Activities			
Service Organizational Processes			
Service Organizational Sub-systems			
Service Resources			
Service System			
Smwplussandbox/Lesson			
Smwplussandbox/Project			
Smwplussandbox/Task			
Socio-cultural System	2		
Support System			
Filter	Filter	Filter Filter	Filter
	show instances with annotated categor	ies only Show inherited properti	

Conclusions

- The SS-KE Service Science Knowledge Environment will be designed, created and deployed in the INSEED IBM Cloud
- In such respect, the IT educational system can be updated with new functionalities based on new business models that current advances in IT technology can provide
- The SS-KE is supposed to:
 - support a variety of collaborative research programs in interdisciplinary areas to serve Service Science
 - allow to foster service innovation by means of dissemination and transfer of the research for excellence results in the open, collaborative, interactive environment, in order to
 - develop a knowledge base to include SSME research results for education and research aiming at different service sectors