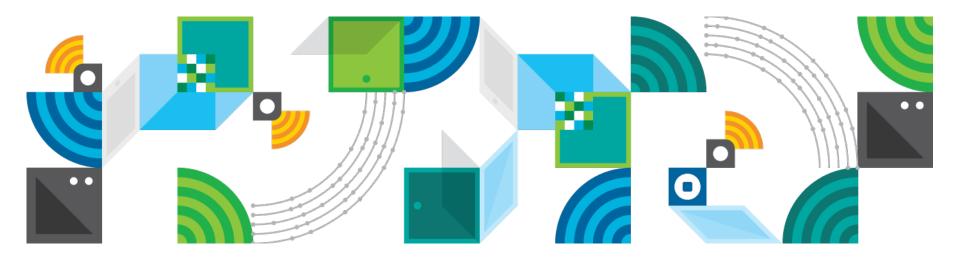


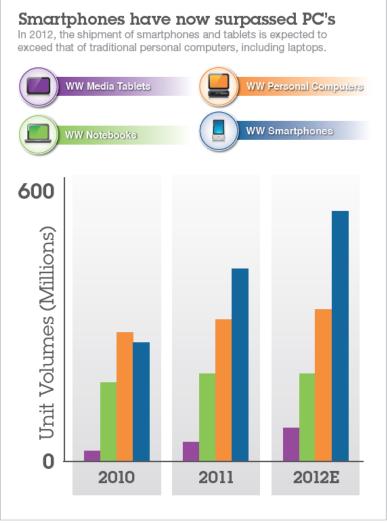
Introduction to IBM Worklight

Hrvoje Zivko



Building and connecting mobile apps has become essential to the mobile enterprise





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Businesses are struggling with the unique mobile challenges

Fragmentation of devices and platforms

Speed and frequent iteration of the mobile lifecycle and continuous delivery

Connectivity to back-end systems and cloud

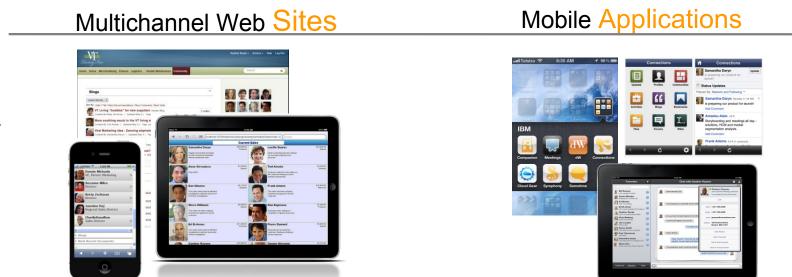
Security to protect corporate data and managing BYOD

Mobile Context taking advantage of unique capabilities such as geo-location

Delivering high quality apps and rapidly incorporate customer feedback



A complete mobile apps strategy requires a two-pronged approach *Where are you starting today?*



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Examples

Why?

Capabilities

Provide a consistent integrated web experience across multiple channels (desktop browser, smartphones, tablets, etc..)

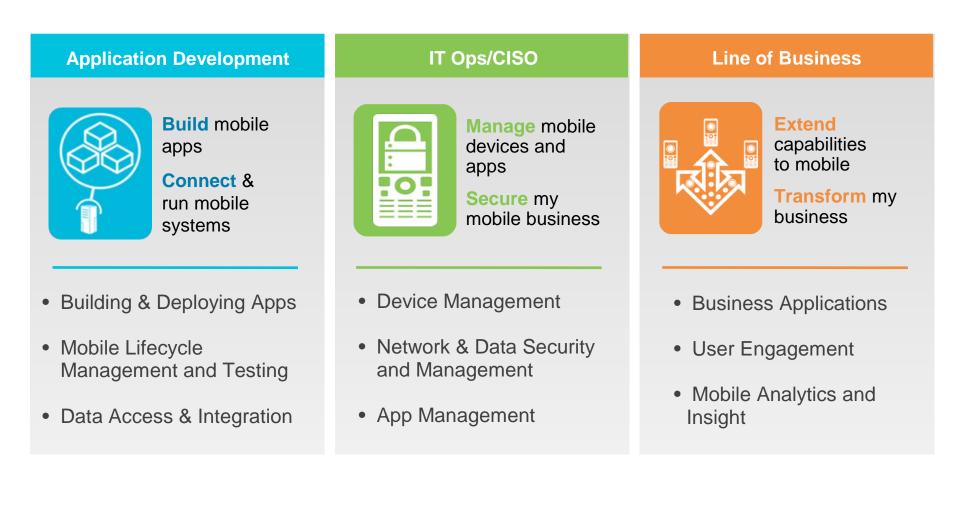
Provide an experience that takes full advantage of the device and its ecosystem

- Aggregate multiple applications
- Content management
- Personalized for roles
- Role based access

- Dedicated, task focussed app
- Integrates with device capabilities (e.g. camera)
- App store presence

Needed

Key capabilities required to address client mobile initiatives



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Build, connect, manage and secure your mobile enterprise *IBM Mobile Foundation*



IBM Worklight: A mobile enterprise application platform Speeding the development, integration and management of mobile applications

IBM Worklight goes beyond mobile app UI creation to deliver full mobile middleware.



Client Challenge

Using standards-based technologies and tools and delivering an enterprise-grade services layer that meets the needs of mobile employees and customers

Key Capabilities

Mobile optimized middleware

- Open approach to 3rd-party integration
- Mix native and HTML
- Strong authentication framework
- Encrypted offline availability
- Enterprise back-end connectivity
- Unified push notifications
- Data collection for analytics
- Direct updates and remote disablement
- Packaged runtime skins

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Open, cost-effective, cross-platform app development

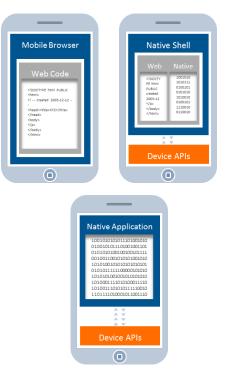
App development using native and/or familiar web technologies:

- HTML5
- CSS3
- JavaScript
- Java ME



App delivery in variety of forms:

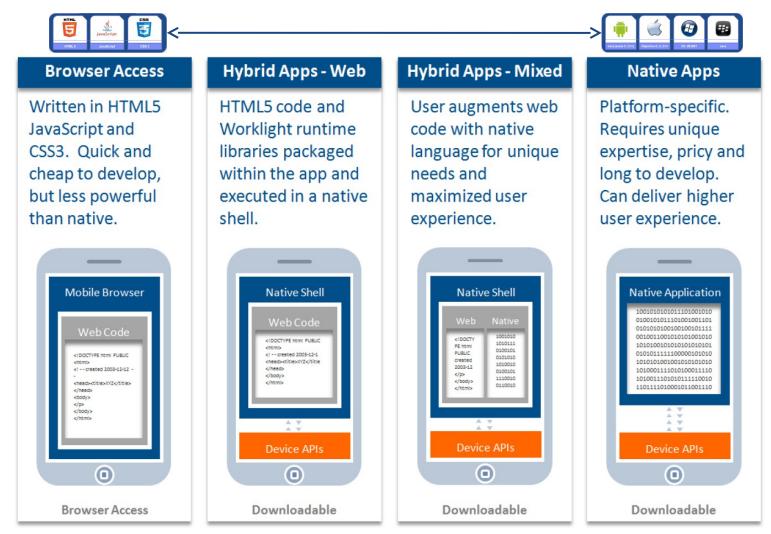
- Mobile Web app
- Hybrid app
- Native



Compatible with prominent HTML5 libraries and tools:



Supporting multiple mobile application development models



Addressing numerous enterprise mobile pain points

Need to support multiple devices and fragmented operating environments

- Build once. Run anywhere using HTML5/JS/CSS and Cordova
- Android, iOS, Blackberry, Microsoft, iGoogle, Facebook app, Adobe AIR
- Runtime Skins for different resolutions
- Application Lifecycle Management
- Centralized Build Process

Inherent security risks of the mobile enterprise

- Secured offline access
- On device encryption of user data
- Single sign-on mechanism
- SSL encryption
- Protection against reverse engineering vulnerabilities
- Multi-fac

on

Difficulty connecting to corporate data

- Direct access to back-end systems
- Leverage existing SOA services
- Server-side caching

Challenge of app governance and delivery

- App distribution
- App Version management
- Remote disabling apps
- Direct Update
- Push Notification service management
- Analytics and Usage report

24 x 7, enterprise-level availability

- WebSphere Application Server ND
- Reliable, Highly Available and Scalable





Worklight overview



Worklight Studio

The most complete, extensible environment with maximum code reuse and per-device optimization



Worklight Server

Unified notifications, runtime skins, version management, security, integration and delivery



Worklight Runtime Components

Extensive libraries and client APIs that expose and interface with native device functionality



Worklight Console

A web-based console for real-time analytics and control of your mobile apps and infrastructure

Worklight Studio

Eclipse Based IDE



Native, hybrid and standard web development

Environment-specific optimization

- Common code with overrides/extensions
- Native development options
- Runtime skins

3rd-party library integration







Device SDK integration

Access to emulators and debugging tools

Supports auto-complete and validation

 The IDE includes the Tools, Worklight Server and database (No separate installs required anymore)



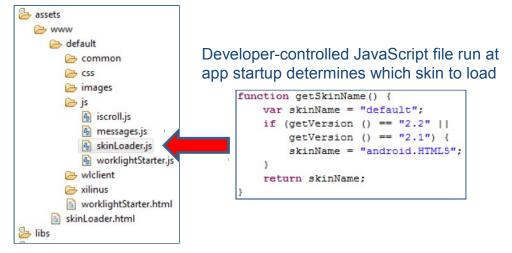




Skins provide support for multiple form factors in a single executable file for devices of the same OS family.

- Different screen sizes
- Different screen densities
- Different input methods

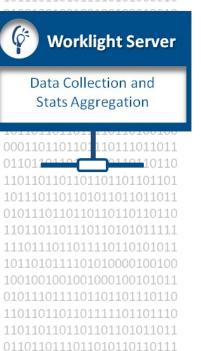
Decision on which skin to use is done automatically at runtime

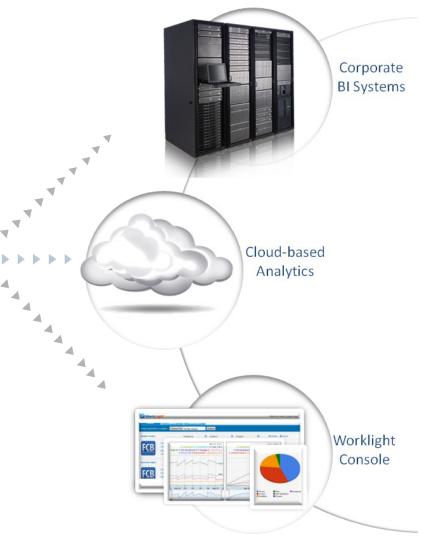




Worklight Server- Enabling data collection and analytics

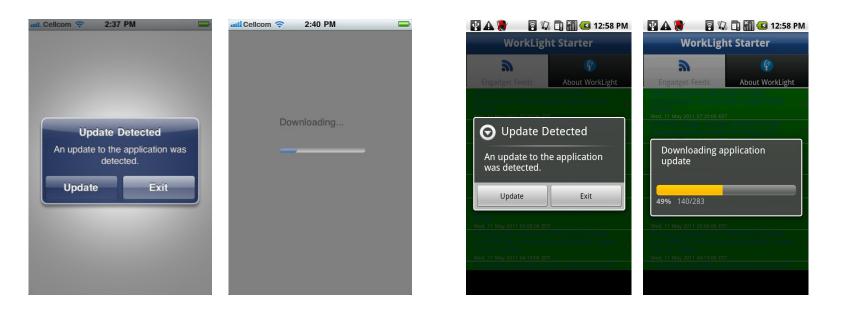






Worklight Server: Enabling Direct Update of mobile apps Manage and enforce mobile app version control across your enterprise

- Update detection upon application launch
- Dialog box for easy user selection
- Download progress bar for status tracking
- Automatic application restart upon completion



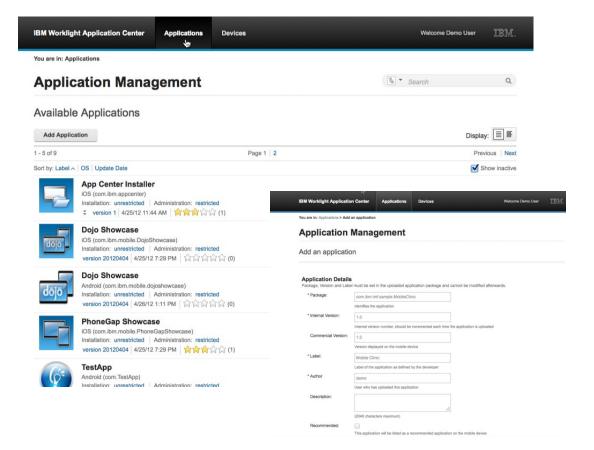


Worklight Application Center

Securely govern, manage and distribute mobile apps across your enterprise

Your private app store provides:

- Administrators with fine-grained control over app distribution across the enterprise, with ACL and LDAP support.
- Employees with one-stop shopping for the latest apps needed by their department and optimized for their device;
- Developers with an easy way to distribute mobile builds to development and test teams;
- Your entire organization with a system for eliciting and managing user feedback, to improve and transform your business.





Three Ways to Get Started with IBM



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