

Rational. software



IBM Rational Software Development Conference 2005





Hacking Slot Machines FOR DUMMIES[®]

**A Reference
for the
Rest of Us!**

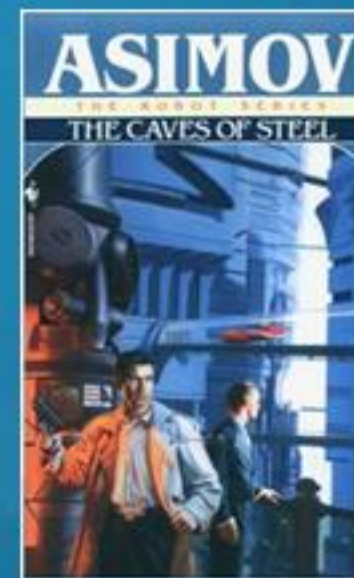
FREE eTips at dummies.com[®]

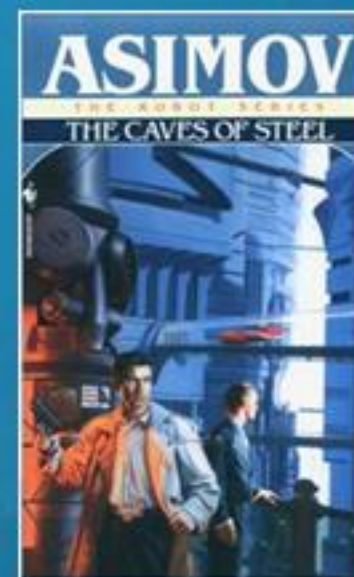
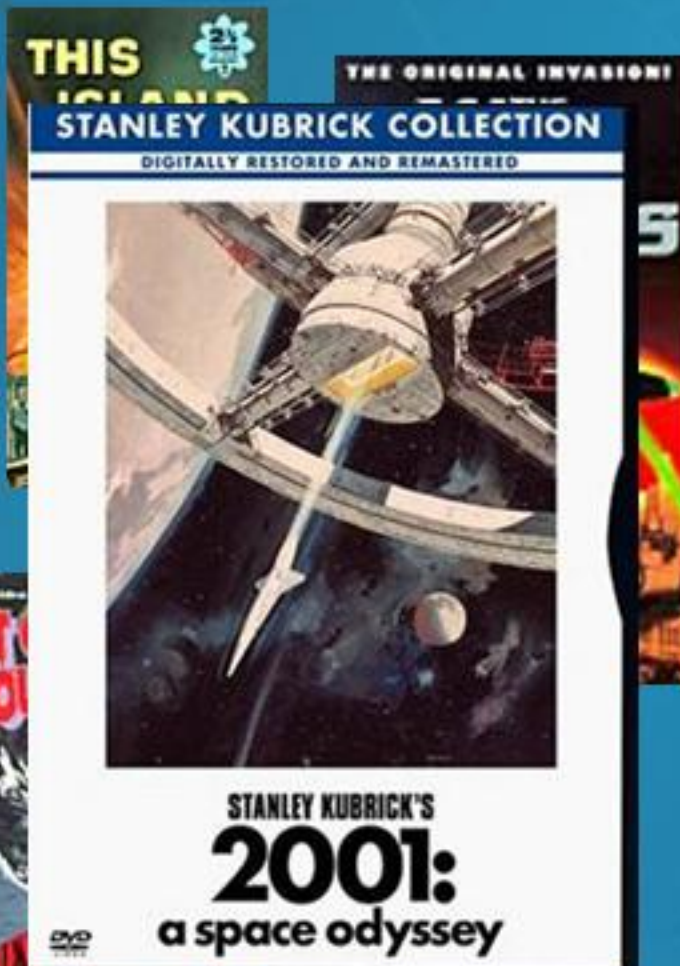
*Define, measure,
analyze, improve,
control — and get
results!*

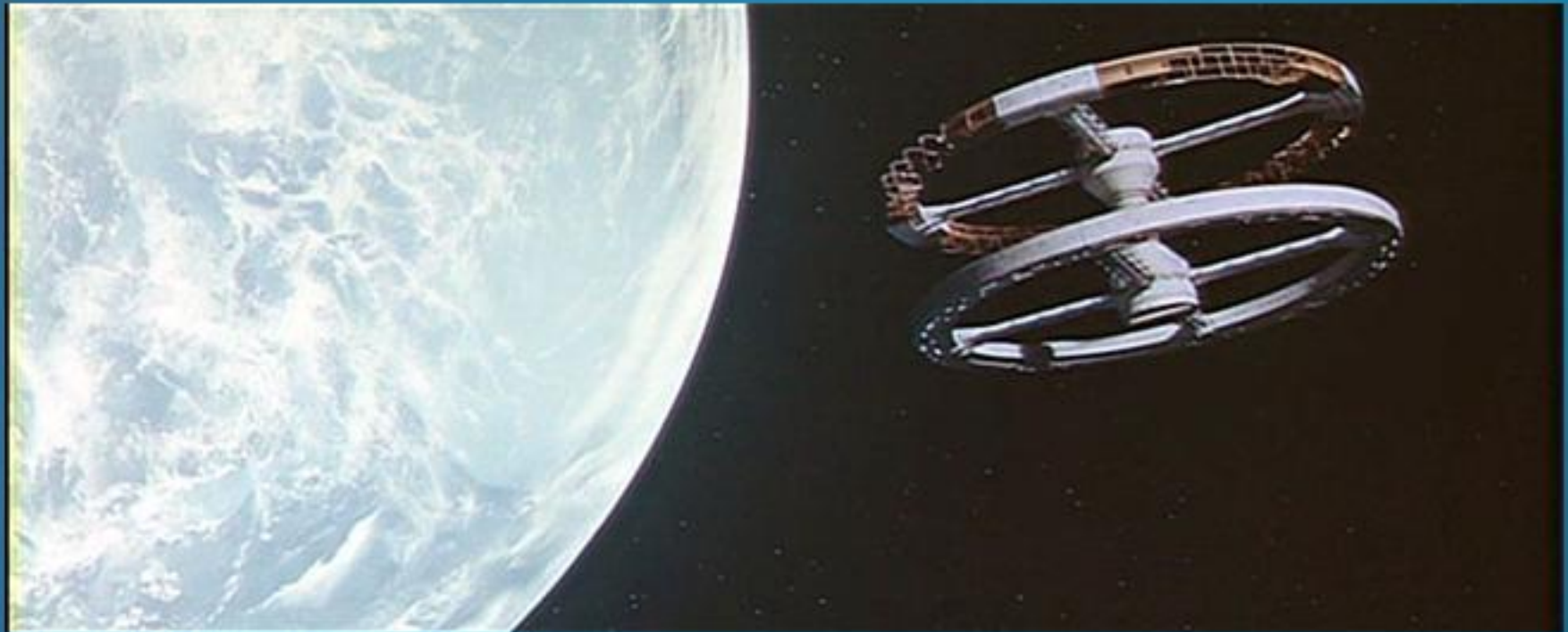


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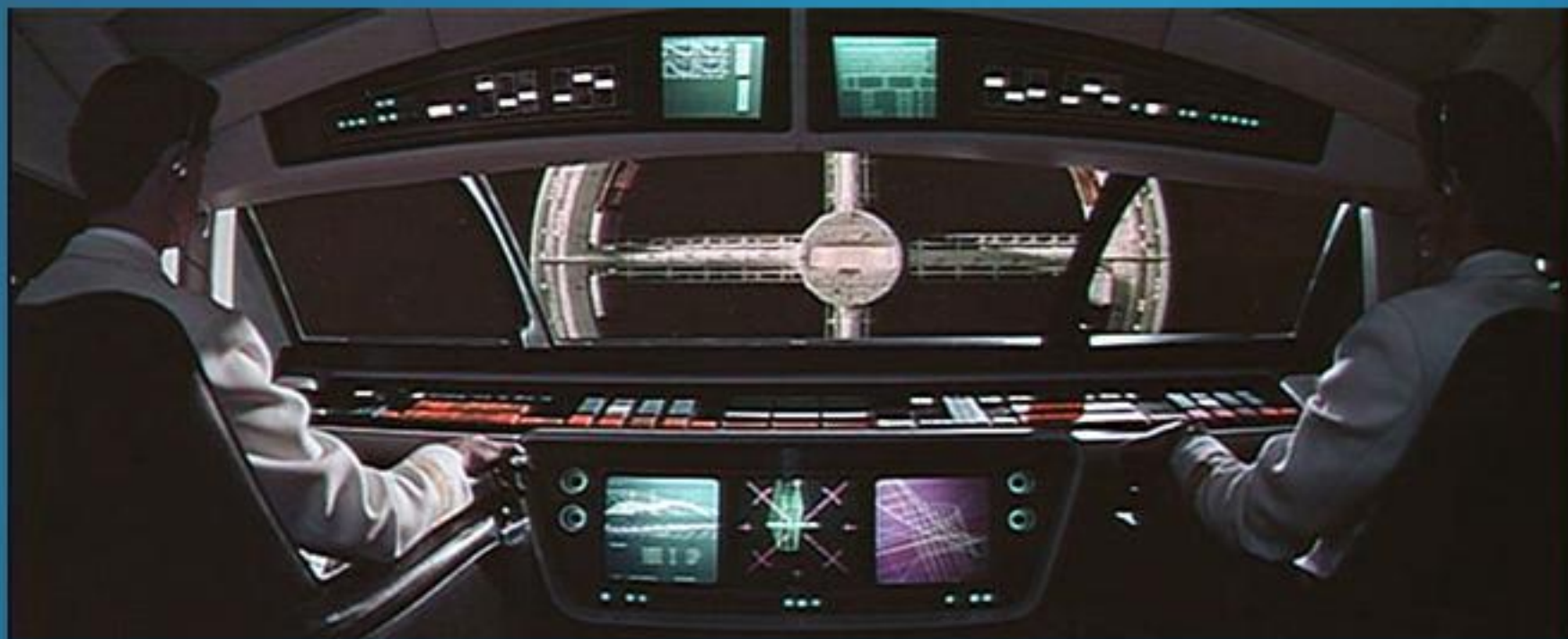






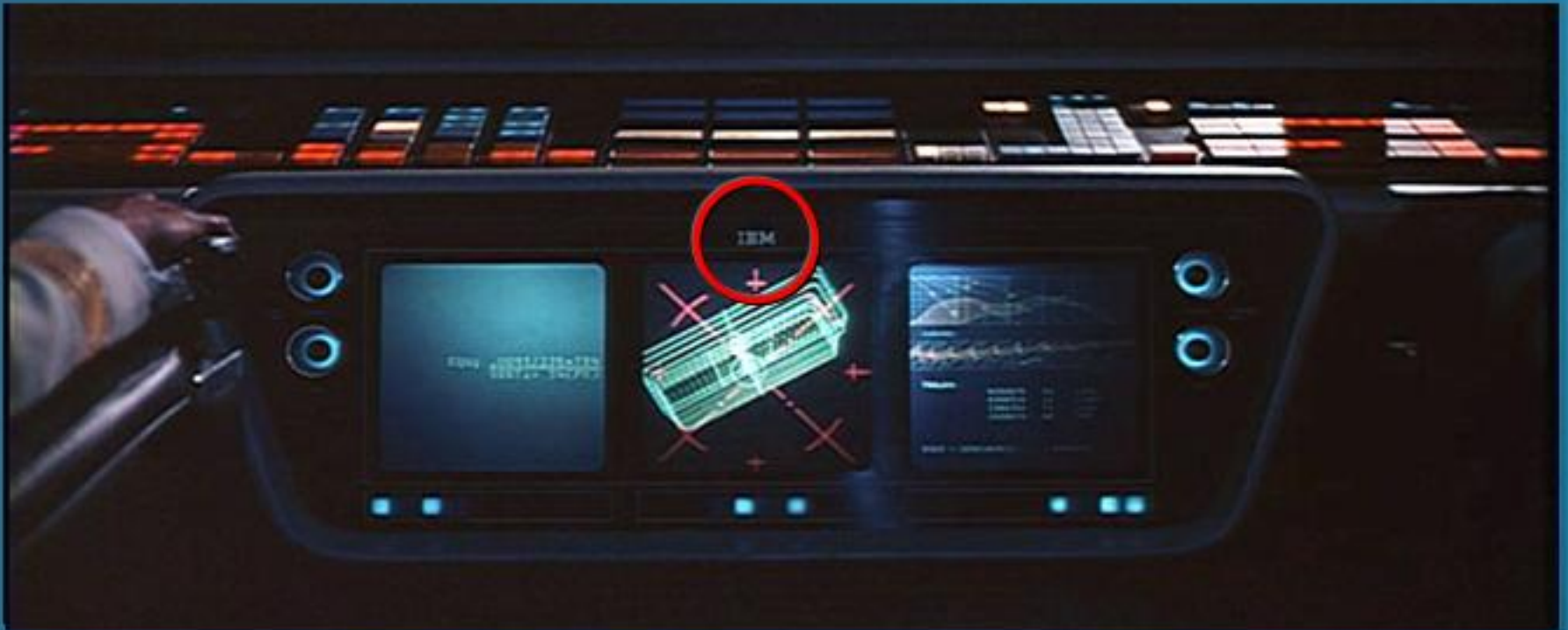
<http://www.palantir.net/2001/index.html>





<http://www.palantir.net/2001/index.html>





<http://www.palantir.net/2001/index.html>



A Midlife Crisis (Personal)

$$\frac{\textit{time_alive}}{\textit{time_remaining}} \rightarrow \infty$$



A Midlife Crisis (Personal)



A Midlife Crisis (Personal)



A Midlife Crisis (Personal)



<http://www.montypythonspamalot.com>



A Midlife Crisis (Computers)

1910s beginning of automation

1920s beginning of expansion

1930s beginning of dependence

1940s beginning of von Neumann machines

1950s rise of the machines

1960s rise of the languages and methods

1970s death of the mainframe

1980s age of the personal computer

1990s age of the Internet and new methods

2000s retrenchment



**Software development
has been, is, and remains hard**



The entire history of software engineering is characterized by rising levels of abstraction

Languages: Assembly → Fortran/COBOL → Simula → C++ → Java

Platforms: Naked HW → BIOS → OS → Middleware → Domain-specific

Processes: Waterfall → Spiral → Iterative → Agile

Architecture: Procedural → Object Oriented → Service Oriented

Tools: Early tools → CLE → IDE → XDE → CDE

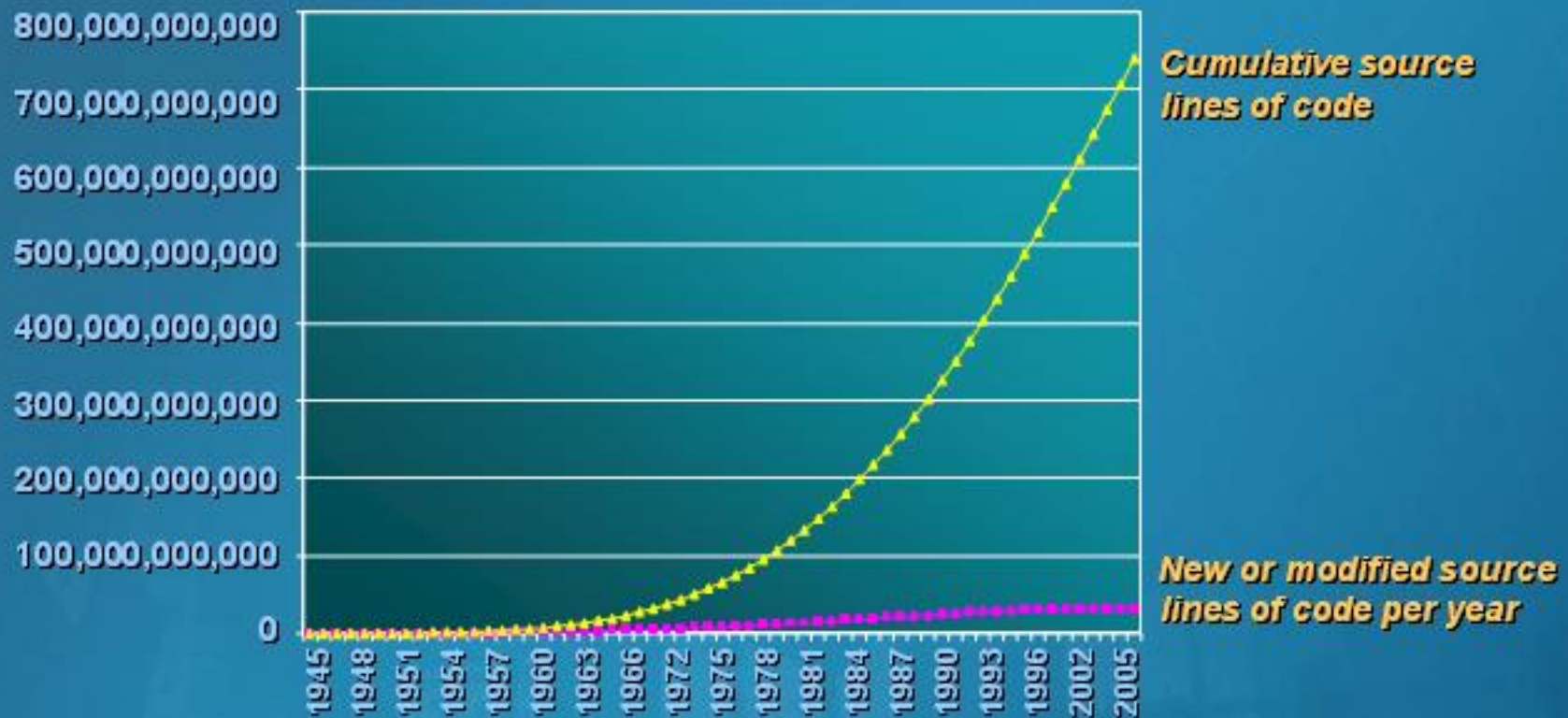
Enablement: Individual → Workgroup → Organization

Solutions: Proprietary → Open Source

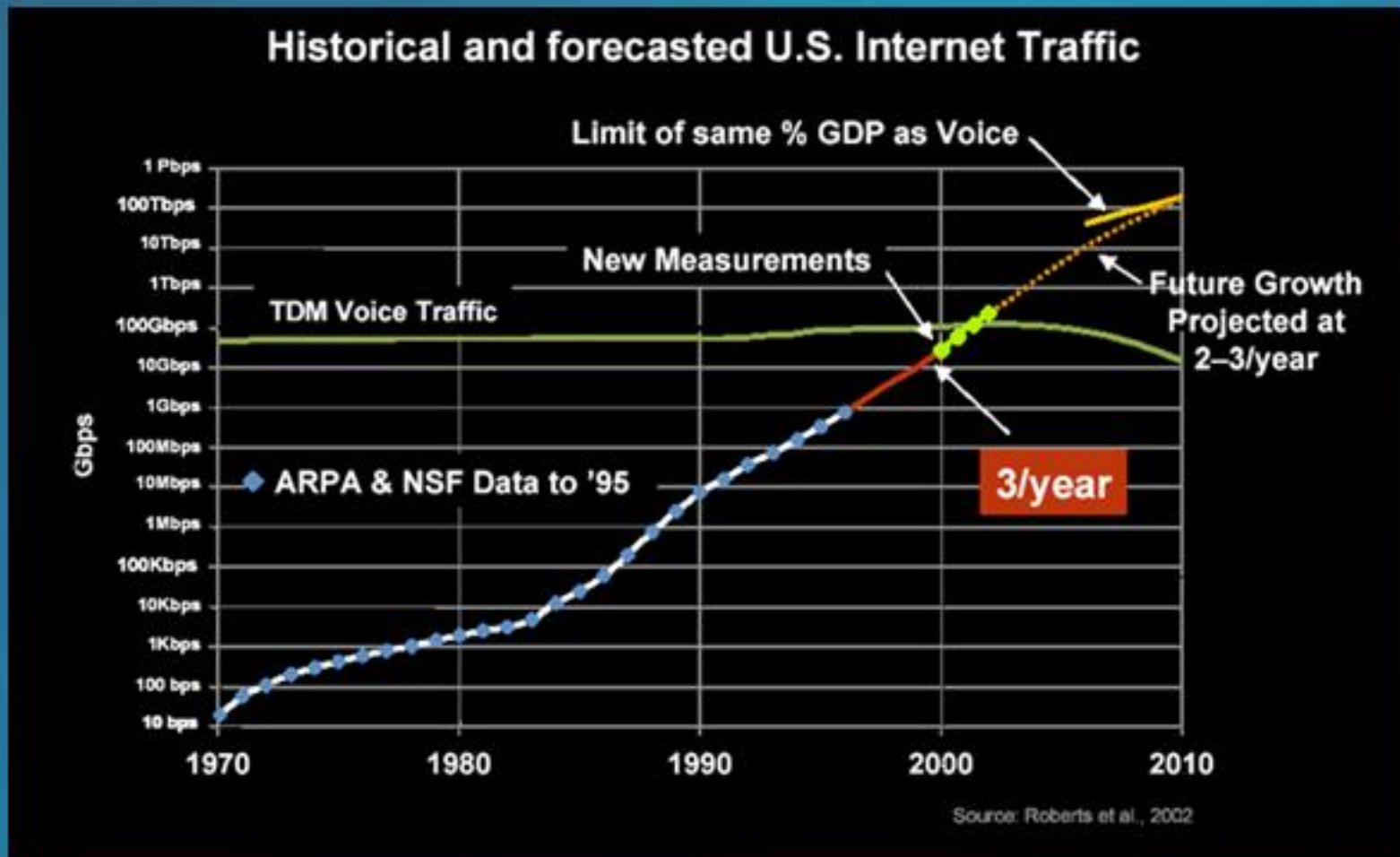


Growth of SLOC

New or modified source lines of code per year per developer & cumulative



Growth of Network Traffic

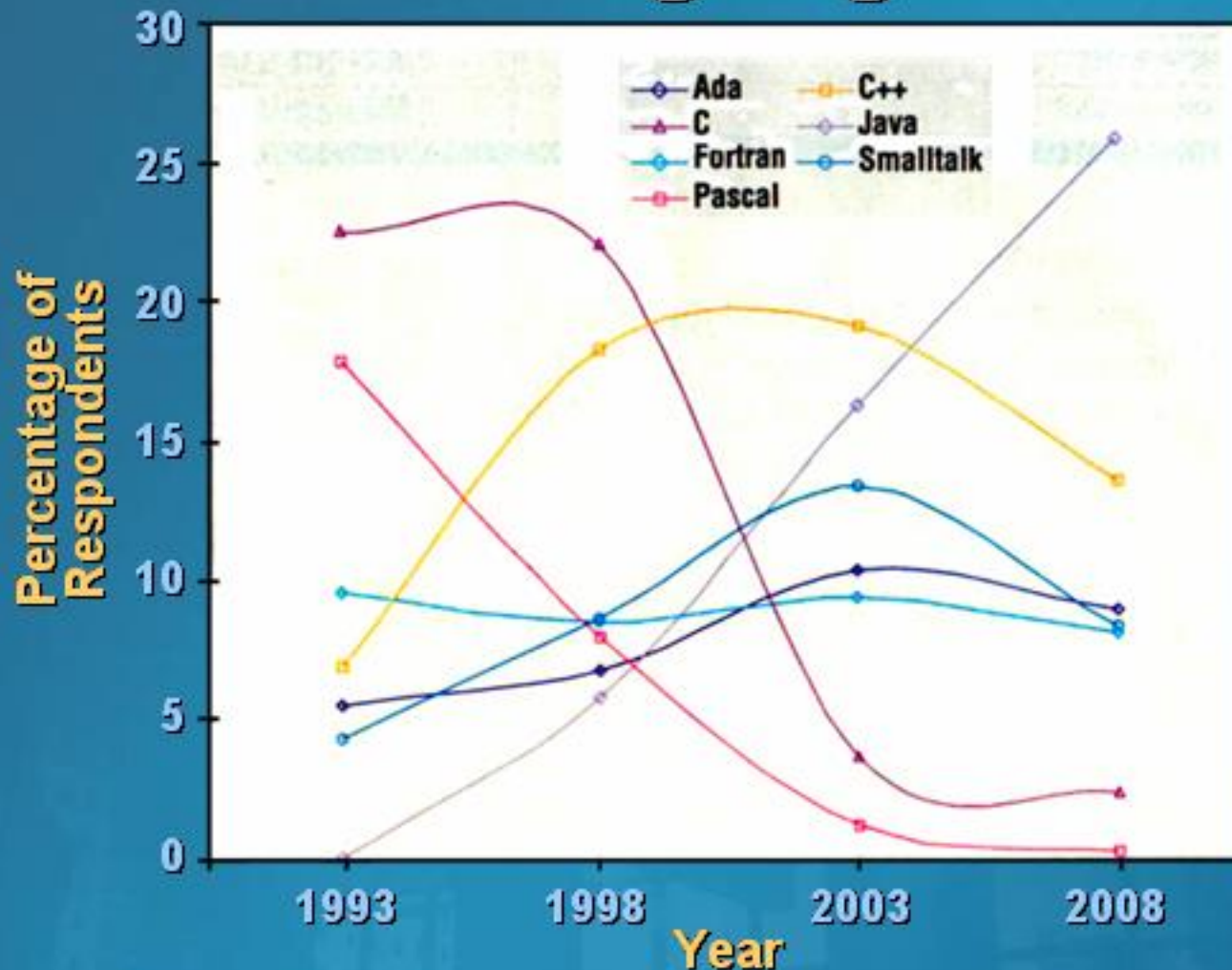


Growth of Data

- Increase of ~2 exabytes of data/year
 - ~93% stored digitally
 - ~50% is stored in the last mile and generated by individuals
- Home storage of media reaching .09 exabytes



Growth of Languages

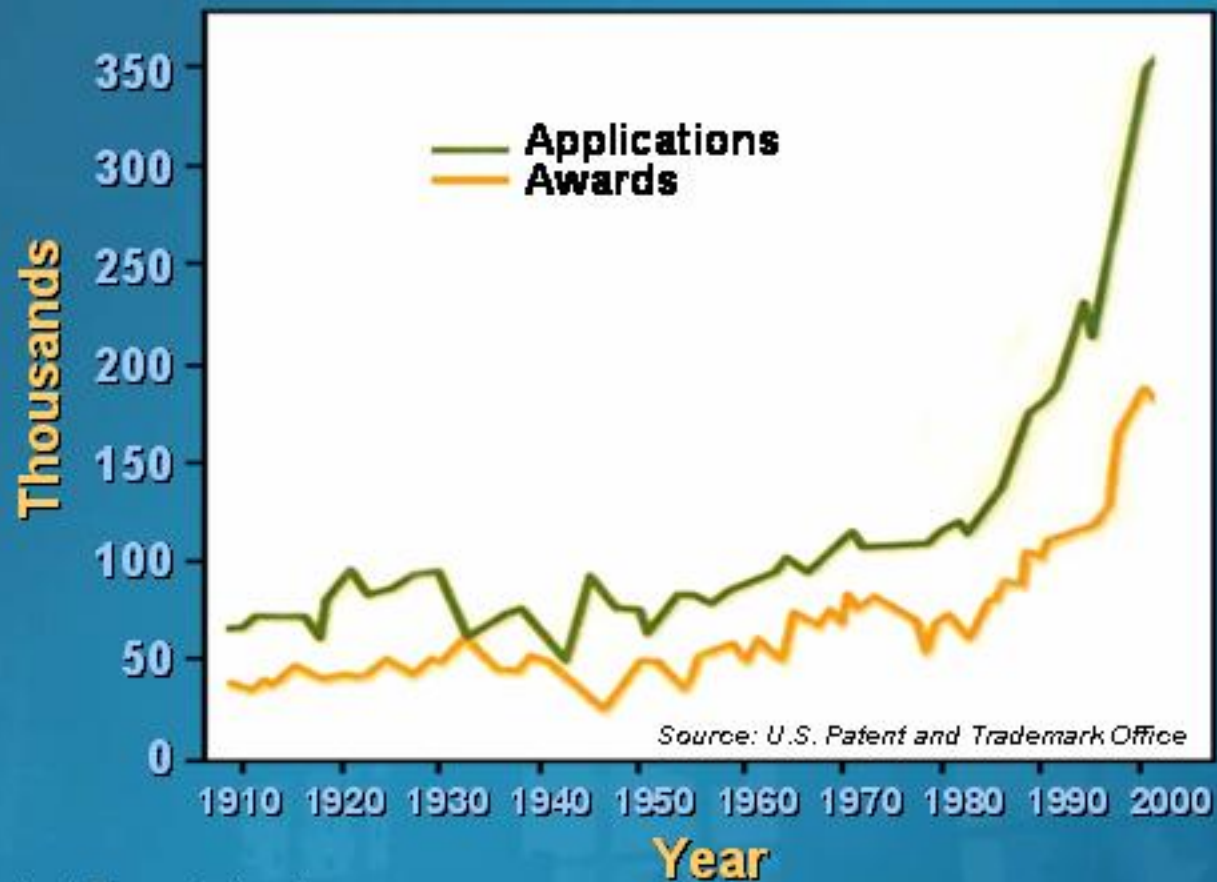


Chen, et al. "An Empirical Study of Programming Language Trends,"
IEEE Computer, May/June 2005



Growth of Patents

Annual U.S. Patent Applications and Awards



Jaffe et al, "Patent Prescription,"
IEEE Spectrum, December 2004



IBM Patent Leadership

	1993	1994	1995	1996	1997	1998	1999	2000	2001	2002	2003	2004
1	IBM	IBM	IBM	IBM	IBM	IBM	IBM	IBM	IBM	IBM	IBM	IBM
2	Toshiba	Canon	Canon	Canon	Canon	Canon	NEC	NEC	NEC	Canon	Canon	Matsushita
3	Canon	Hitachi	Motorola	Motorola	NEC	NEC	Canon	Canon	Canon	NEC	Hitachi	Canon
4	Kodak	Mitsubishi	NEC	NEC	Motorola	Motorola	Samsung	Samsung	Micron	Hitachi	Matsushita	HP
5	Mitsubishi	Toshiba	Mitsubishi	Hitachi	Hitachi	Sony	Sony	Lucent	Samsung	Toshiba	HP	Micron
6	Hitachi	GE	Toshiba	Mitsubishi	Fujitsu	Samsung	Toshiba	Sony	Matsushita	Sony	Micron	Samsung
7	GE	NEC	Hitachi	Toshiba	Mitsubishi	Fujitsu	Fujitsu	Micron	Sony	Mitsubishi	Intel	Intel
8	Motorola	Kodak	Matsushita	Fujitsu	Toshiba	Toshiba	Motorola	Toshiba	Hitachi	Matsushita	Philips	Hitachi
9	Matsushita	Motorola	Kodak	Sony	Sony	Kodak	Lucent	Motorola	Mitsubishi	Motorola	Samsung	Toshiba
10	Fuji Photo	Matsushita	GE	Matsushita	Kodak	Hitachi	Mitsubishi	Fujitsu	Fujitsu	Samsung	Sony	Sony



**Fundamentals
never go out of style**



Fundamentals

- Craft crisp and resilient abstractions
- Maintain a good separation of concerns
- Create a balance distribution of responsibilities



Innovation occurs at the intersection of invention and insight

Sam Palmisano, <http://www.ibm.com/gio>



History of Innovations



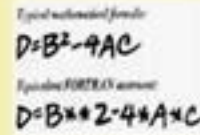
1944: Mark I



1948: SSEC



1956: RAMAC



1957: FORTRAN



1966:
One-Device
Memory Cell



1967:
Fractals



1970: Relational
Database



1971: Speech
Recognition



1973:
Winchester Disk



1979: Thin Film
Recording Heads



1980:
RISC



Nobel Prizes



1994:
SiGe



1993: RS/6000 SP
1996,97: Deep Blue



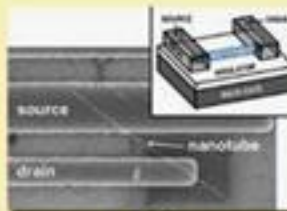
1997: Copper
Interconnect Wiring



1998:
Silicon-on-Insulator



1998:
Microdrive



2001:
Nanotube Transistor



2002: Millipede



2002:
Molecule Cascade
Logic Circuit



2004: Blue Gene/L
The fastest supercomputer
in the world



Software Development as an Engineering Activity



<http://www.booch.com/architecture>



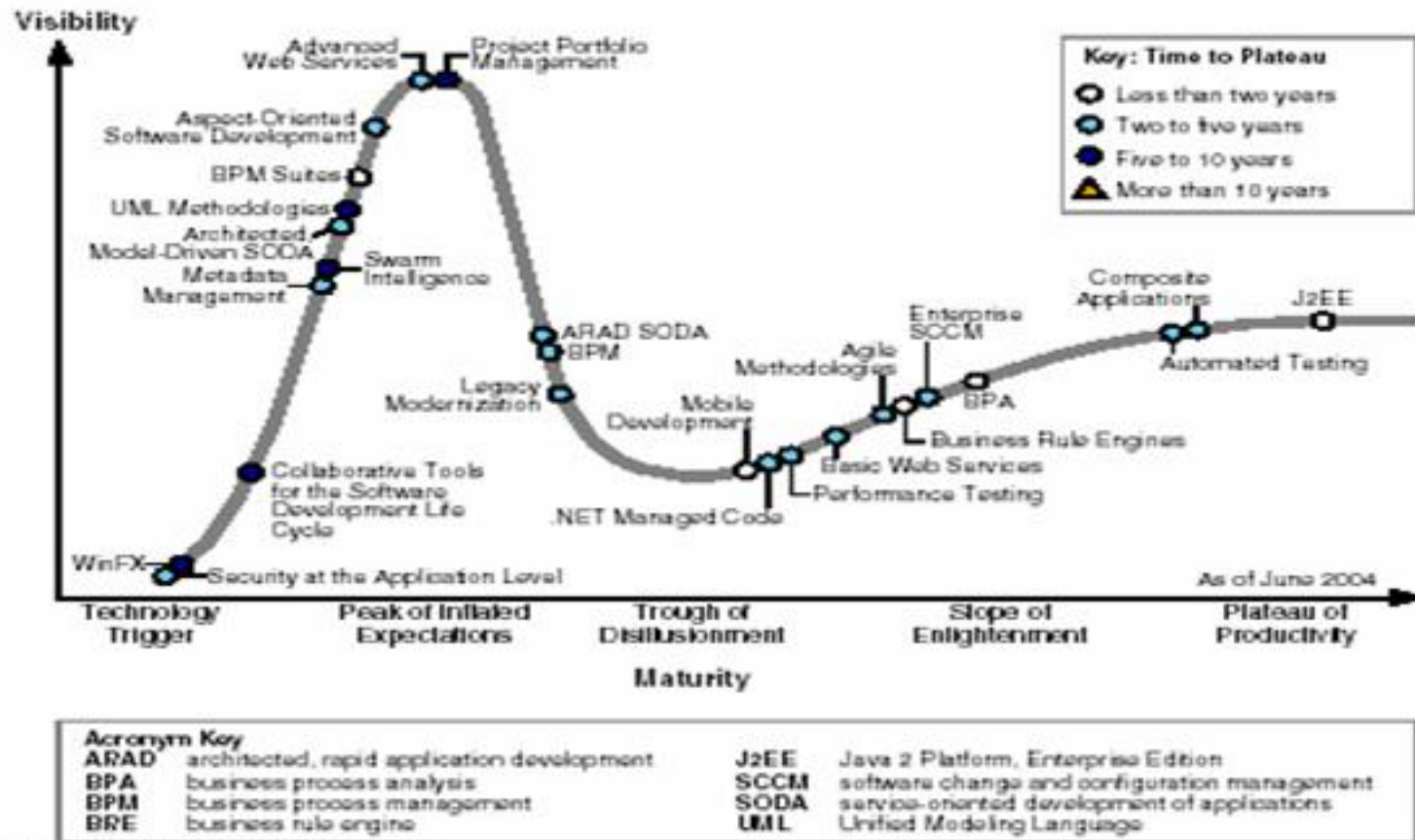
Software Engineering Trends

- Open source/open standards
- Patterns
- Metadata
- Searching
- Services
- Simplification



Hype Cycle

1.0 Hype Cycle for Application Development, 2004



Source: Gartner Research (June 2004)

Figure 1. Hype Cycle for Application Development, 2004



Pipeline of Innovation



**Adaptation
Skunk Works
Research**

Inception

Elaboration

Construction



Adaptation

Rational Unified Process

- **Scaling the process to the enterprise**
- **From process to action**
- **Drinking our own champagne**
- **Unifying business, software and systems engineering**

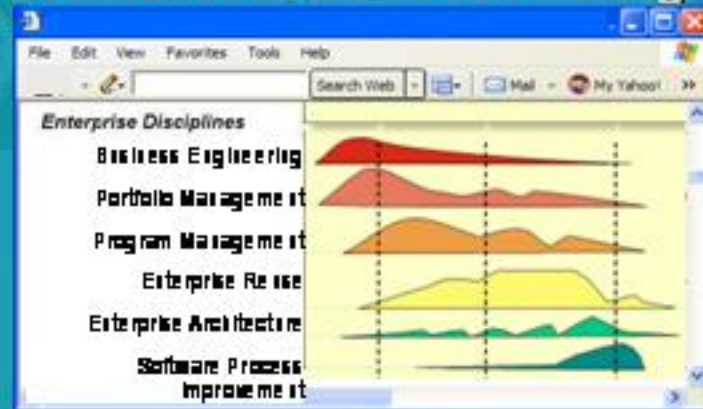


Scaling To The Enterprise



Scaling To The Enterprise

Governance & Business Management



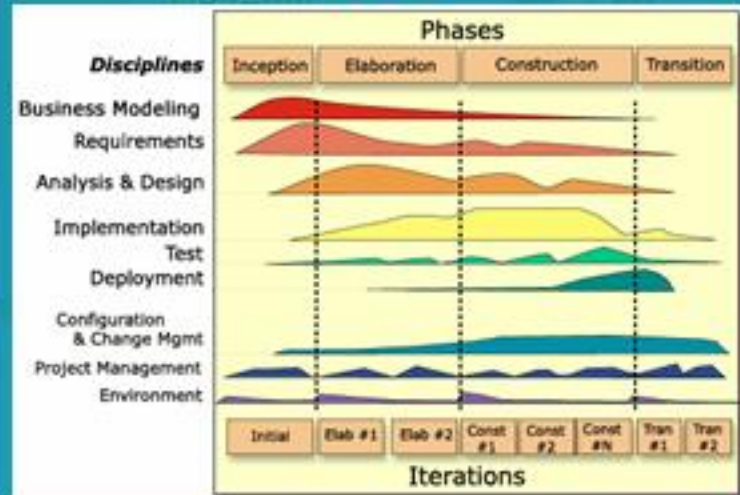
ITUP



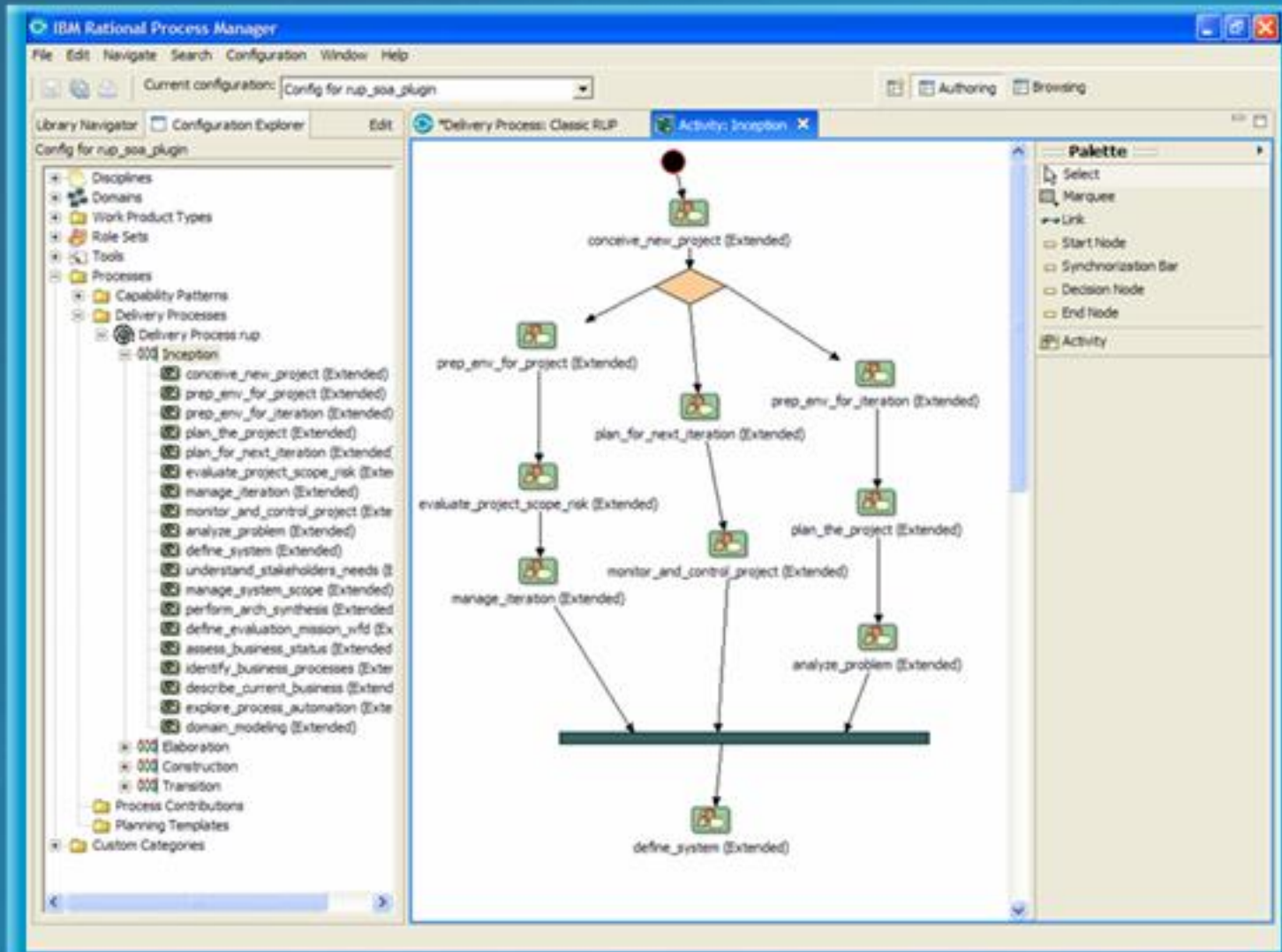
Govern

Deploy

RUP

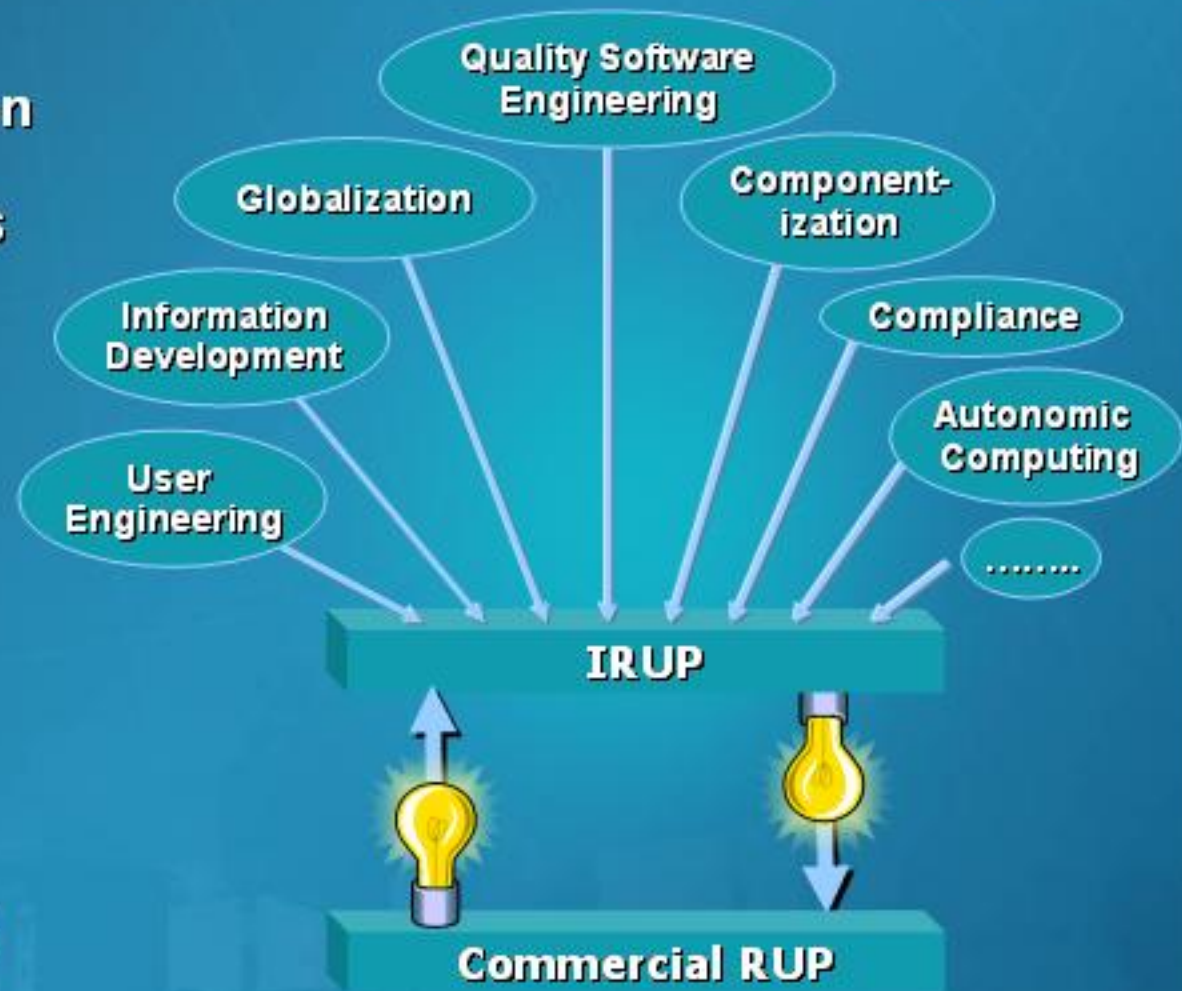


From Process To Action



Drinking Our Own Champagne

- A customized version of RUP addressing IBM's specific needs
- Evolved with know-how from many corporate groups
- To be rolled out to IBM's internal +40,000 developers
- IRUP guidance will help improve also commercial product



Unifying Business, Software, & Systems Engineering

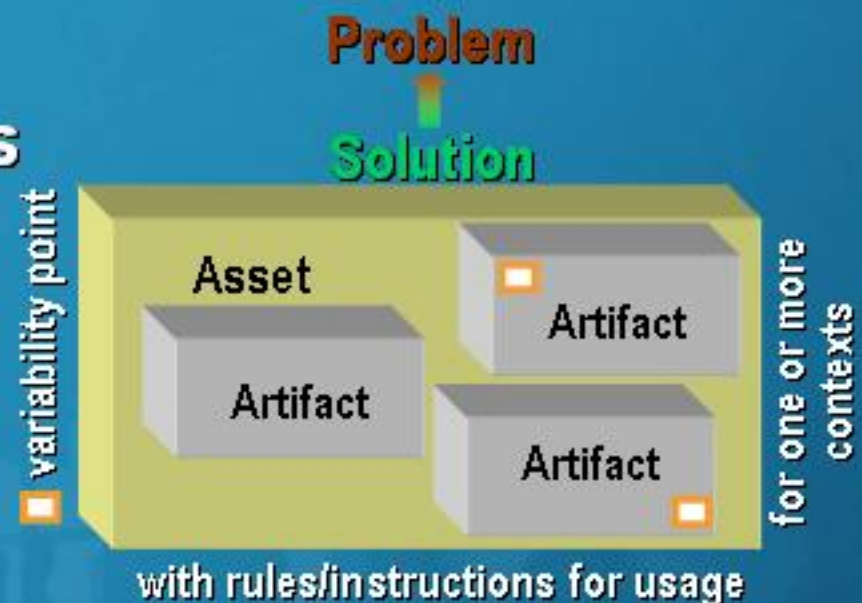
- Today - Different approaches are applied to:
 - Business Engineering
 - Software Engineering
 - Systems Engineering
- Our solution: Use a common approach to develop any system, no matter if that system is a business, an application, or a system of people, hardware, and software
- The approach allows:
 - Breaking down a system into smaller subsystems
 - Deriving subsystem requirements from system requirements (requirements flowdown)
 - Usage of the view points applicable to your specific system (not a “one size fits all”)



Skunk Works

Asset-Based Development

- The best way to reduce the risk of software development is to not develop any software at all
- An asset
 - Collection of artifacts
 - Provide a solution
 - A given context
 - Rules for usage
 - Variability points



Skunk Works

Asset-Based Development

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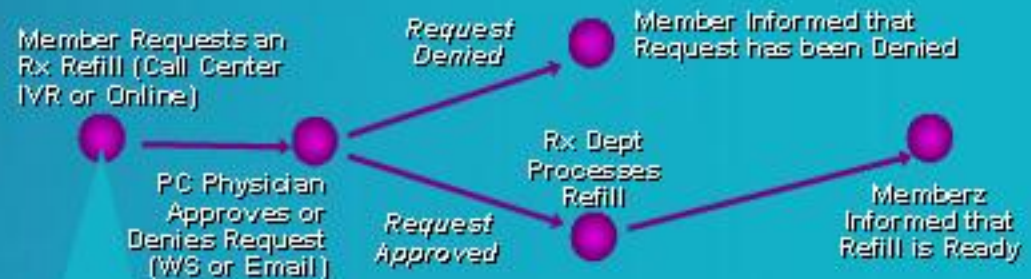
Asset	Name	Desc	State	Ver	Profile
Classification					
Descriptors: Name/Value pairs					
Context					
Domain, Development, Test, Deployment, and so on...					
Solution					
Asset Overview					
Requirements					
Artifacts	→	Models, Code, Tests			
Documents					
...					
Usage					
Usage Instructions & Activities					
Filling Variability Points					
Related Assets					
Association, Aggregation, Dependency, Parent					



Service-Oriented Architecture

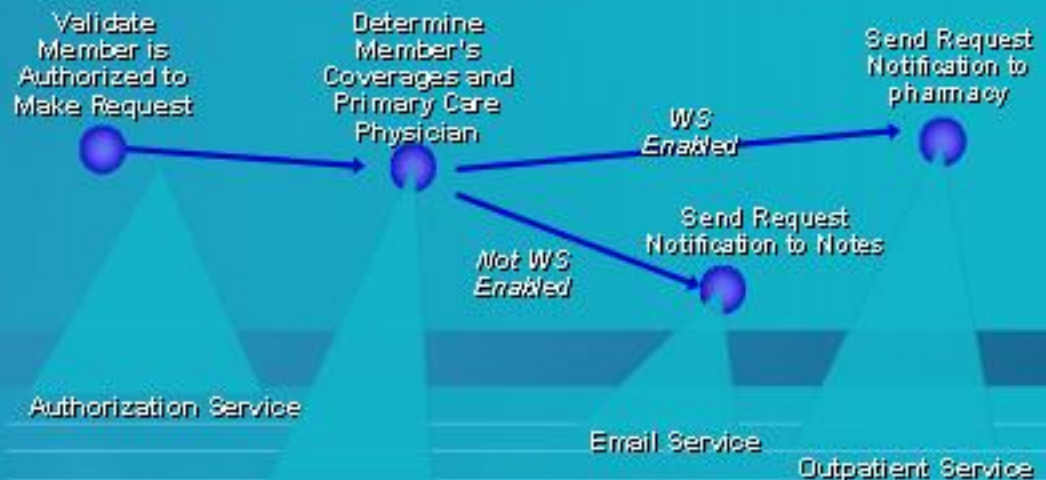
Business Process

- long running
- one or more persons interacting
- multiple valid business process states
- alternative workflows for non-normal conditions



Services

- short term, non-interactive
- one change of business state
- consumes one or more enterprise service
- targeted level of service reuse
- loose coupling important
- may require compensating transactions



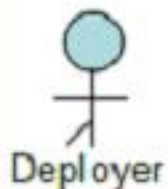
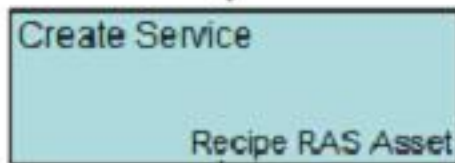
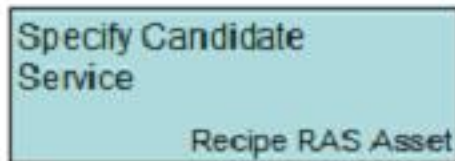
Components

- collaborations to implement a single Web Service
- collaborating apps encapsulated via Web Services
- Performance favored over loose coupling



Demo

Roles & Recipes



Ingredients (RAS Assets) Specified by Recipes

- CBM Retail Map.ras
- Lookup Item WBI Business Process Model.ras

- SOA Requester Side Caching Pattern.ras
- Lookup Item Service.ras

- SOA Workbench Deployment Cheat Sheets.ras
- High Availability Pattern.ras
- Deployment Script Transformation.ras



Research

Joint Programs

- Intentional directed research
 - Addressing points of pain
 - Investigating wicked problems
- Serious investment
 - Several million from Rational
 - Partial matching from Research
 - Several Research-funded big plays
 - ~30 researchers engaged worldwide



Research

Almaden

San Jose, California



Watson

Yorktown Heights, NY



Zurich

Rüschlikon, Switzerland



China

Beijing, China



Austin

Austin, Texas



Haifa

Haifa, Israel



India

Delhi, India



Tokyo

Yamato, Japan



Research's Strategic Thrusts



Rational/Research Joint Program Projects

- Eclipse
- Model-driven development
- Automated software quality
- Enterprise change management



Experimental Collaborative Development Environment

- 1945: Early tools
- 1960: Command Line Environments (CLE)
- 1980: Integrated Development Environments (IDE)
- 2000: eXtended Development Environments (XDE)
- Future: Collaborative Development Environments (CDE)



Activity Spaces

What's changed
in my other spaces?

What's
happening?
What's
done?

What's
new?
What's
changed?

What am
I doing?

The screenshot displays the Activity Spaces application interface. At the top, there are several icons representing different activity spaces. The main window is divided into several panes:

- Left Pane (Project Structure):** Shows a tree view for the 'Topaz Project' with sub-items like 'Define Requirements', 'Define Architecture', 'Implement Product', 'Test Product', 'Test Client', 'Test Server', 'Test User Interface', 'SPRs', 'Odyssey Project', and 'Develop API Specification'. Below this is an 'Artifacts' pane showing files like 'IServer.java', 'JClient.java', 'JUL.java', 'server.java', and 'client.java'.
- Center Pane (Code Editor):** Displays Java code for 'IXMLObjectTest.java'. The code includes package declarations, imports, and a class definition:

```
package com.ibm.research.cue.jazz.util;

import junit.framework.TestCase;

/**
 * Quick unit test to ensure XMLObject is working
 *
 * @author Jessy Cheng
 * @see IBM Research
 */
public class XMLObjectTest extends TestCase {

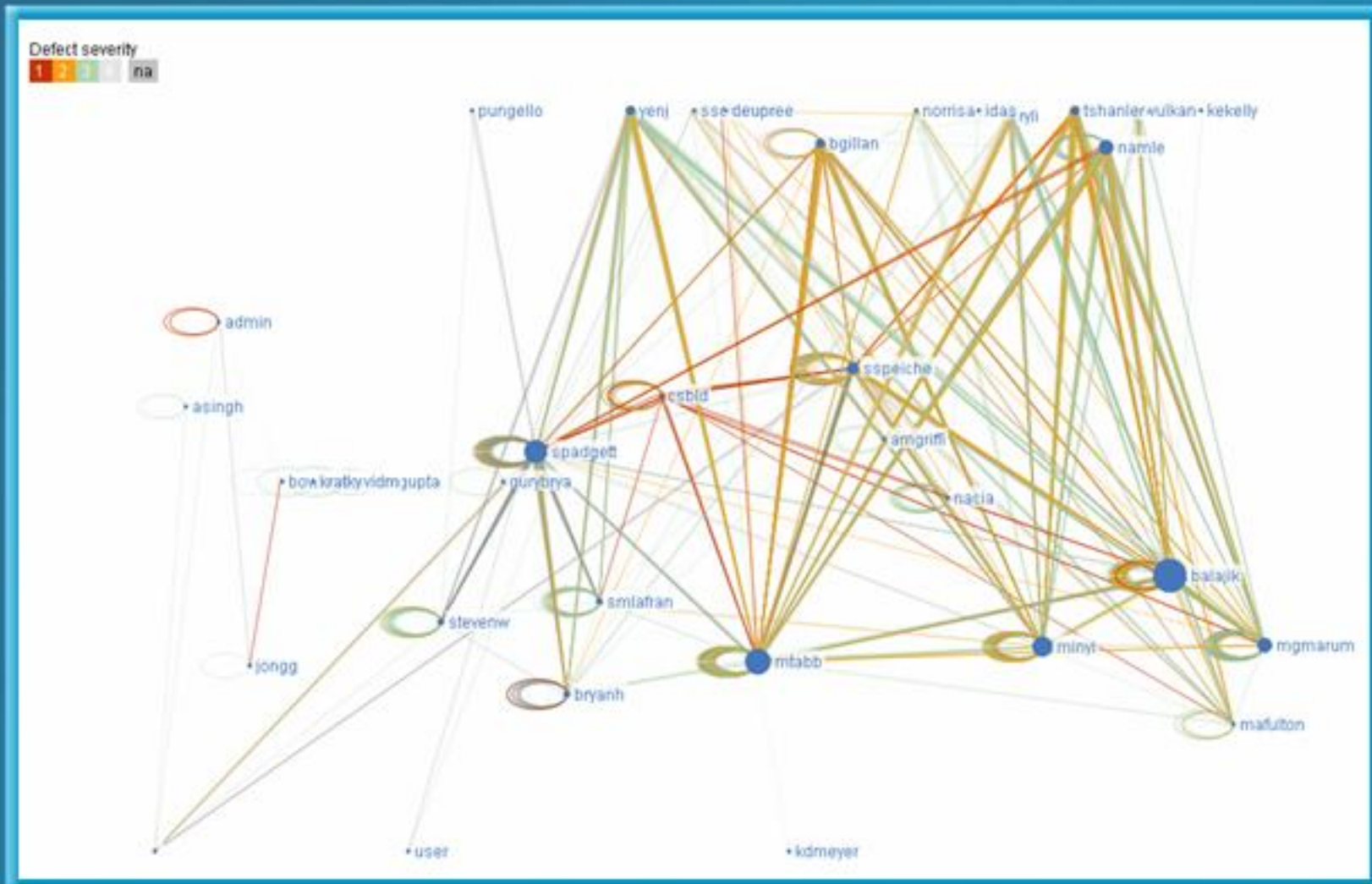
    /**
     * @see TestCase#setUp()
     */
    protected void setUp() throws Exception {
        super.setUp();
    }
}
```
- Right Pane (Events):** Lists recent events with dates and descriptions, such as 'Problem with Calendar', 'Needs to be twice as fast', 'Customer Survey marked', 'JUL.java modified by Susa', 'lot's of em created by I', 'Open same file twice', 'Requirements Document', 'How many customers did', 'client.java created by Su', 'uiTest.java created by serverTest.java created', 'JUL.java created by Susa', 'clientTest.java created', 'JClient.java created by S', 'server.java created by S', 'IServer.java created by I', 'Server Architecture cre.', 'Competition Analysis by H', 'I don't understand sectio', 'Customer Survey created', and 'Requirements Document'.
- Bottom Pane (Current Task):** Shows the current task 'Test Client' with related artifacts 'Requirement 52' and 'Requirement 100'.
- Bottom Right (Social):** A social interface showing avatars of users: Ingrid, Isaac, Lynette, Russell, and Susa.

What's
happened
lately
in my
spaces?

Who's here? What are they doing?

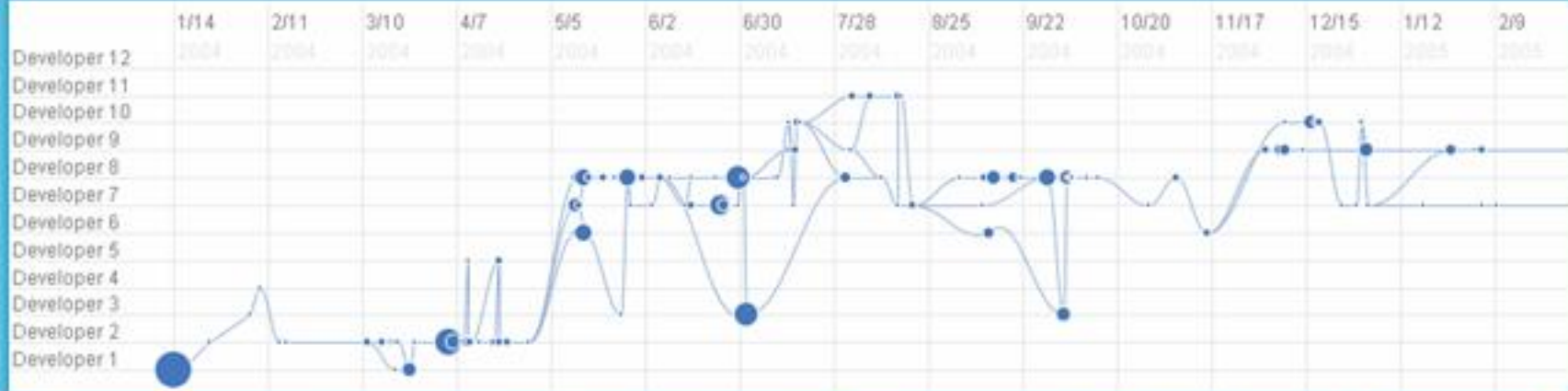


Advanced Visualizations



Advanced Visualizations

Defect severity



Keeping the Pipeline Full

- Software engineering research
- Applications research
- Systems research
- Materials research
- Fundamental research



ibm.com/alphaWorks

Visit the alphaWorks Booth in the Solution Center to see these technologies in action



Emerging technology downloads

Research topics

Interactive demos

Source: <http://www.ibm.com/alphaworks>,
<http://www.ibm.com/developerworks>



Shorthand Aided Rapid Keyboarding

- SHARK is an advanced pen-based text input method for mobile devices. A new user may trace the letters on the keyboard to enter a word. SHARK uses novel pattern recognition methods to match the user's input to a large lexicon of words. Over time one may remember some or parts of the patterns and speed up the text writing.



- Special algorithms, feedback mechanisms, and interface techniques are developed to support users' gradual transition from visually-guided tracing on keyboard to recall-driven gesturing.

Multilingual Automatic Speech-to-Speech Translator

- MASTOR is a new, integrated approach to machine translation technology. This approach focuses on meaning preservation (rather than exact translation) and natural language understanding
- Similar in function to the “Universal Translator” concept from Star Trek series, MASTOR brings us one step closer by easing collaboration across language barriers



MARVEL

- **Multimedia Analysis and Retrieval Engine (MARVEL) is an image search tool, that addresses the problem of indexing, categorizing, and searching large volumes of images.**
- **MARVEL was awarded the Wall Street Journal's 2004 Technology Innovation Award in the Multimedia Category.**



- **MARVEL technology is unique in its approach to analyzing and fusing audio, visual, and text information to automatically annotate multimedia data.**



IBM's Smart Surveillance System

- The IBM smart surveillance system is an advanced surveillance system which provides the capability to automatically monitor a scene
- Smart Surveillance has the capability to:
 - Manage surveillance data
 - Perform event based retrieval
 - Receive real time event alerts through standard web infrastructure
 - Extract long term statistical patterns of activity



Veggie Vision

- Veggie Vision shortens and automates checkout time by automatically recognizing objects, such as fruits and vegetables, at the point of sale.
- Additional benefits are improved inventory control and improved consumer satisfaction. Under laboratory conditions the system achieves a 90% recognition rate which is comparable to human performance.



Everywhere Displays

Embedding displays on objects
as a way to realize ubiquitous computing

- Virtual "touch screens" on any surface
 - Projection steered by a pan/tilt mirror to create displays on any surface
 - Imagery generated by computer vision algorithms that detect user gestures
- Applications
 - Public spaces: a better way to flexibly provide information without risks of theft or vandalism
 - Augmented reality: projecting information about objects and processes without requiring users to wear goggles



Meta Pad Modular Computer

In seconds, Meta Pad transforms into a handheld, desktop, laptop, tablet or wearable computer, without rebooting

- 9-ounce PC core unit with processor, memory & storage
- Pocket-sized: $\frac{3}{4}$ inch thick stack of 3x5 index cards
- 800 MHz; 128 MB RAM; 10 GB hard drive
- Maximum MHz/Watt/cc/kg for Windows OS
- Portable apps, registry & core hardware
- Thermal dock for heat dissipation
- Single docking connector



Linux Watch

A “concept car” for the post-desktop and mobile PCs era

- Up-to-date instant info device
 - 640x480 hi-res OLED
 - Simple touch-screen interface
 - Phone directory, calendar
 - Pager and IrDA communication channels
 - Wireless information services
- Innovation at multiple levels
 - Systems
 - Hardware
 - Displays
 - Packaging
 - User interfaces
 - Communication technology
 - Operating systems
 - Application software



Blue Gene/L

System
(64 cabinets, 64x32x32)
First 16 shown

Cabinet
32 Node Cards, 8x8x16
in 2 midplanes



180/360 TF/s
32 TB DDR

Node Card
(32 chips, 4x4x2)
16 Compute Cards
(up to 2 IO cards)



2.8/5.6 TF/s
512 GB DDR

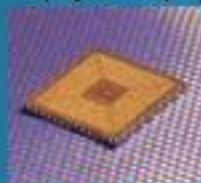
Compute Card
(2 chips, 1x2x1)



90/180 GF/s
16 GB DDR



Chip
(2 procs.)



5.6/11.2 GF/s
1.0 GB DDR

2.8/5.6 GF/s
4 MB

Note: Clock Speed 700 MHz



Deep Thunder

- Local, high-resolution, short-term weather forecasting

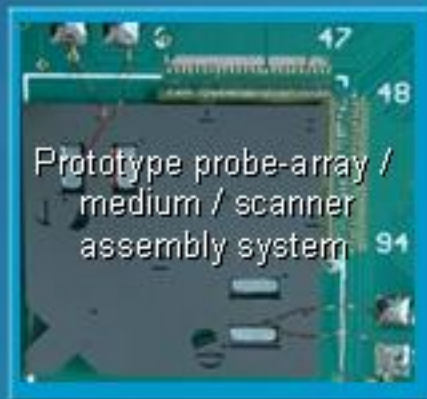
QuickTime™ and a
YUV420 codec decompressor
are needed to see this picture.



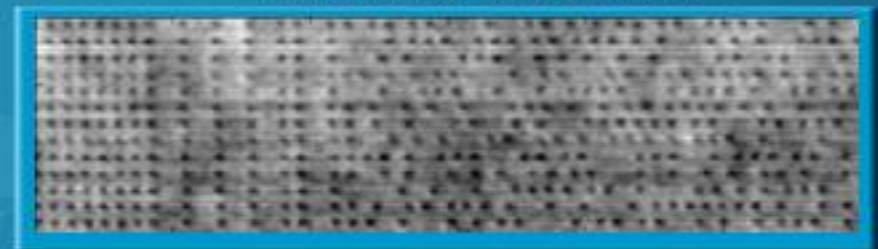
Millipede: Nanotechnology Data Storage

“Thermomechanical probe-storage using thousands of nano-size tips that punch indentations representing individual bits into a thin polymer film”

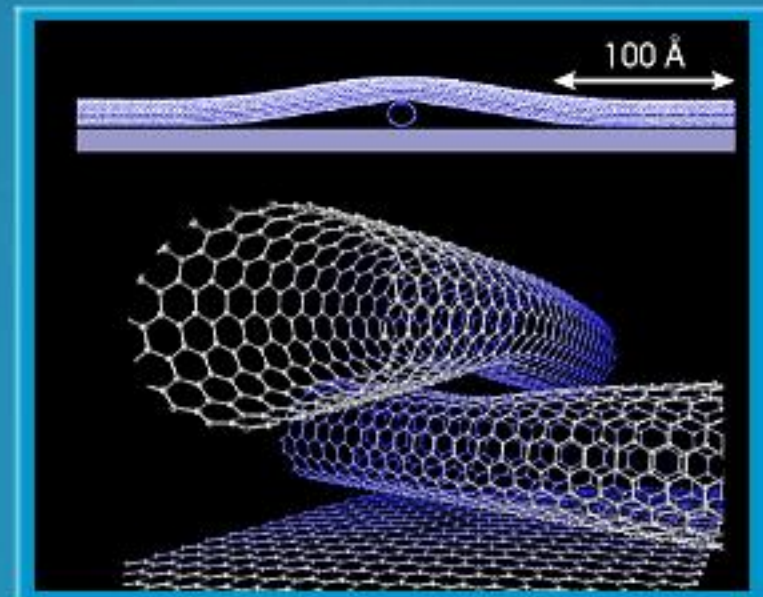
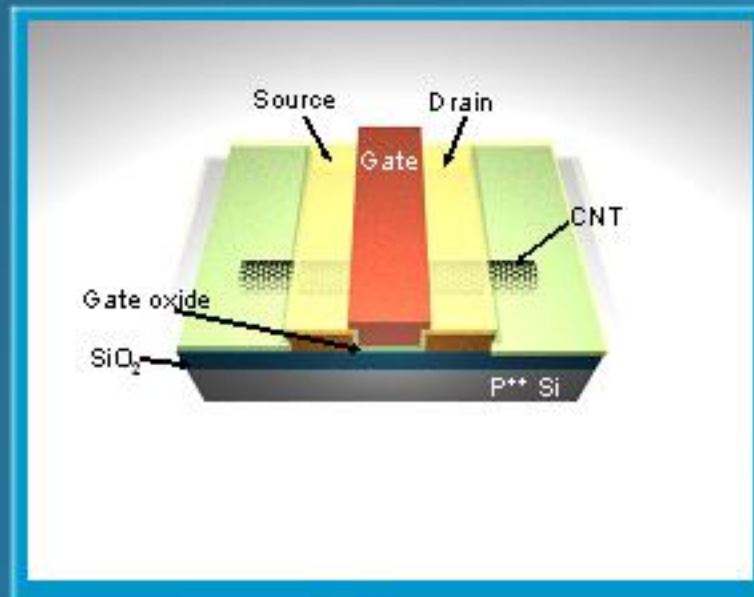
- Erasable and rewritable technology
- Storage densities of a trillion bits (1 Terabit) per square inch or higher
- Tracking of multiple probes at nanometer resolution



Bit-pitch = 13 nm Trackpitch = 27 nm
Areal Density 1.140 Tbits/in.²

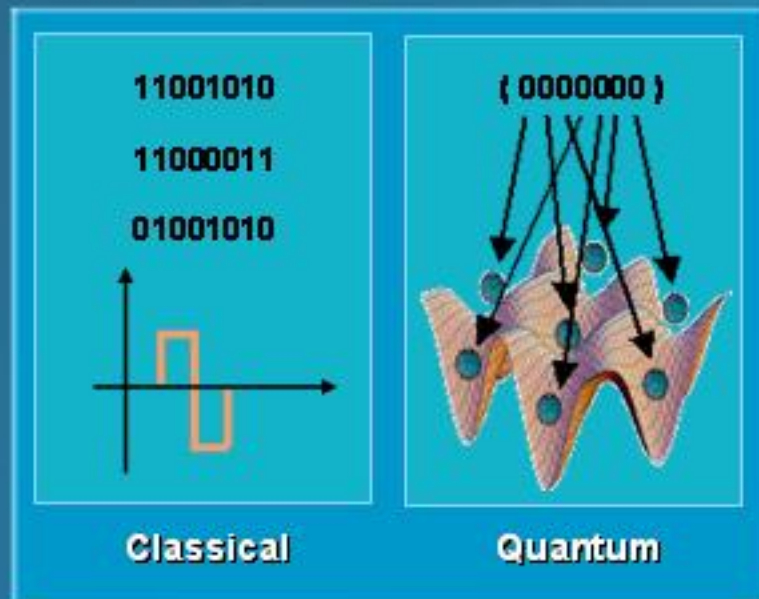


Carbon Nanotube FET



- Discovering and understanding the scientific foundations of nanotechnology
- Devising new atomic- and molecular-scale structures and devices for enhancing information technologies

Quantum Information Processing



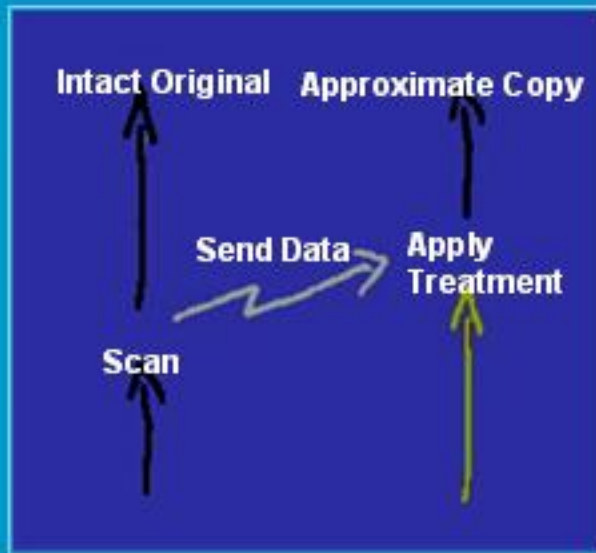
- When information is recorded in the exact quantum state and allowed to evolve according to the laws of quantum mechanics, novel kinds of information transmission and processing become possible:
 - quantum cryptography
 - quantum computing
 - quantum teleportation
 - quantum data hiding
 - ... ? ...



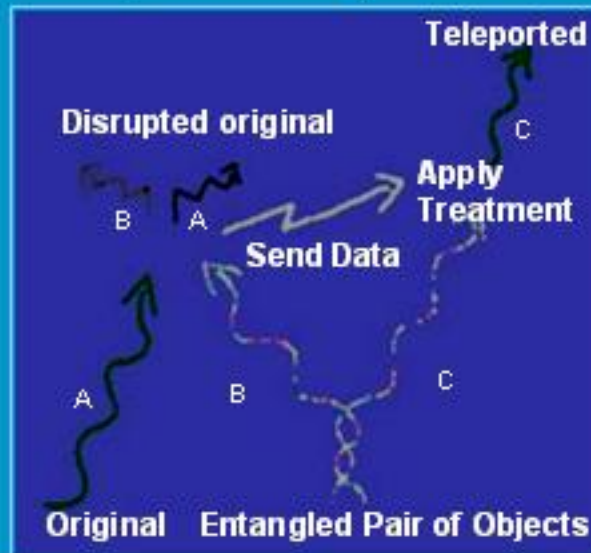
Quantum Teleportation

A group of scientists, including IBM Fellow Charles H. Bennett, confirmed that perfect teleportation is possible in principle, but only if the original is destroyed

Facsimile Transmission



Quantum Teleportation



**Innovation occurs
at the intersection
of invention and insight**

Sam Palmisano, <http://www.ibm.com/gio>



Thank
YOU

