

Business without **LIMITS**

Best Practices for Building Mobile Web and Hybrid Applications

Mobile is the NEXT dominant phase of computing

Mobile is different:

- Transformational business models
- Faster lifecycles
- More iterative







Client/Server





Web/Desktop

IBM will play a significant part in this new era of mobile computing.

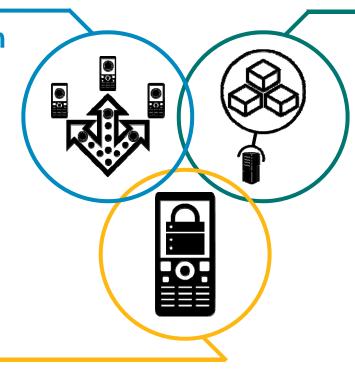
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IBM's strategy addresses full range of mobile enterprise needs

Extend & Transform

Extend existing business capabilities to mobile devices

Transform the business by creating new opportunities



Build & Connect

Build mobile applications **Connect** to, and **run**backend systems in support of mobile

Manage & Secure

Manage mobile devices, services and applications
Secure my mobile business

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An integrated foundation for mobile development



Mobile Application Platform Vendors

Application Lifecycle Management Vendors

IBM provides the only integrated mobile development solution.

Mobile application platform construction tools and lifecycle management

Addressing top mobile development pain points

Developing for multiple mobile platforms

- Highly fragmented set of platforms, devices, languages, and tools increases cost and complexity of development and test
- Choosing not to support one or more platforms reduces the reach of an application



Delivering high quality apps that engage users and meet business objectives

- Poor quality can negatively impact brand image
- Bad ratings and comments can cause other users to avoid trying an app



Integrating with enterprise systems

- Recreating instead of leveraging existing business logic increases maintenance costs and risk of inconsistent behavior
- Lack of ready back-end services slows front-end development and increases potential for last minute integration issues



Meeting accelerated time to market requirements

- Hand-off errors and delays between teams slows progress and responsiveness to features and fixes
- Misalignment of stakeholders results in late rework and increased cycle times



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Challenge 1: Developing for multiple mobile platforms

IBM Worklight Open, cost-effective, cross-platform mobile app development

App development using native and/or familiar web technologies:

- HTML5
- CSS3
- JavaScript



App delivery in variety of forms:

- Mobile Web app
- Hybrid app
- Native





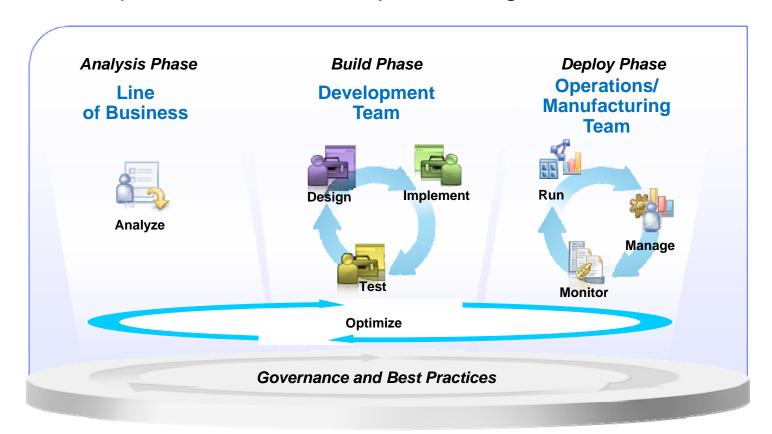
Compatible with prominent HTML5 libraries and tools:



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Mobile development is more than just coding ...



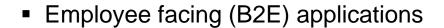
Coding is just <u>one</u> component of the mobile application development lifecycle

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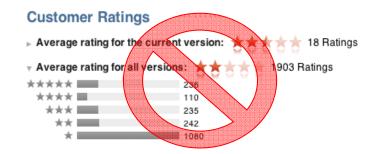
Challenge 2: Design and functional quality are both critical to success

- Customers demand good user experience
- Customer facing (B2C) applications
 - 'Face of the Business'
 - Engage customer personally and drive loyalty
 - User experience is key to brand perception



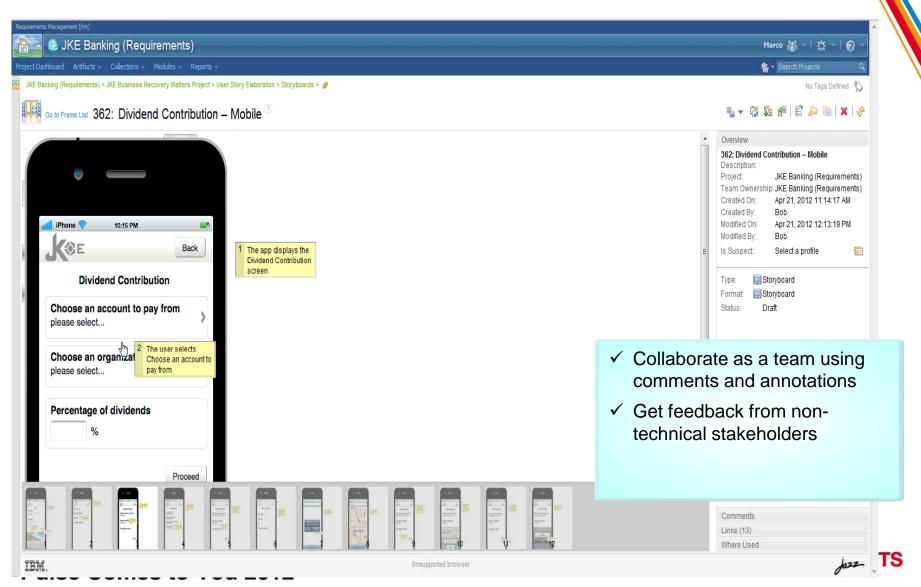
- Increase worker productivity
- Speed decision making and action
- Poor user experience compromises investment





MobileEnterprise

Focus on user experience first to achieve outside-in design



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Testing the end-to-end mobile solution



Testing involves much more than just the mobile front-end

Challenge 3: Integrating with existing systems

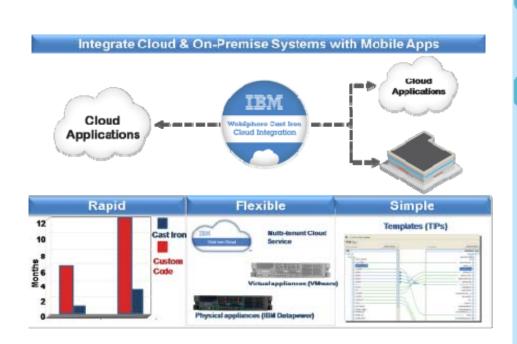


- Mobile applications need to connect to enterprise back-end data and services
- Existing programs and services may need to be modified for the mobile app
- Multiple skills will be involved, responsible for different parts of the mobile application

Rapid, simple & flexible connectivity for mobile apps

WebSphere Cast Iron Cloud integration

Simple and flexible integration for all connectivity projects, allowing you to rapidly integrate SaaS and back-end systems with mobile apps



Client Challenge

Simplified and cost effective mobile integration to back-end systems and cloud

Key Capabilities

- Native connectors and template integration processes to connect mobile apps to backend & cloud systems
- Bidirectional connectivity and business logic
- Centralized monitoring
- Simple and flexible, user-friendly, wizardbased, "configuration, not coding" architecture

MobileEnterprise

Challenge 4: Meeting tight time-to-market requirements Mobile is pushing traditional delivery approaches to the breaking point





	Mobile Apps	Desktop Apps
Time-to- market	Weeks to Months	Months to Years
Frequency of updates	Once every several weeks	12-18 month cycles





Mobile software development is a **team** sport

 Software development involves a team of people with diverse skills using different tools

Design, development, test, operations, etc.

- Tools can make or break collaboration
 - Fragmented tools create silos
 - Integrated tools break down barriers
- Effective development depends on ...
 - Defined goals
 - Transparency of progress and quality trends
 - Aligning teams across the entire application development lifecycle



IBM delivers a scalable and incrementally deployable mobile solution

Developing for multiple mobile platforms

- Cross-platform mobile web and hybrid app development, test, and build
- Manage plans, tasks, code, builds from a common development workbench
- ✓ Agile planning



Delivering high quality apps that engage users and meet business objectives

- Linkage and traceability across all phases of development
- ✓ UI sketching and storyboarding
- ✓ Test plan optimization and management and integration with mobile "Device-clouds"
- ✓ Portfolio management



Integrating with enterprise systems

- ✓ Integrate Worklight Studio with the Rational IDEs to create a comprehensive IDE for all parts of the app (UI, mid tier, back-end)
- Extend enterprise assets as mobile-consumable services and connect via Worklight adapters



Meeting accelerated time to market requirements

- Automate and manage continuous, end-to-end build and deployment process with RTC
- ✓ Deploy to private dev/test app
- Reduce cycle times by aligning dev and operations teams



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