



IBM Software Group

SNMP 101

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ON DEMAND BUSINESS™

How We Got Here

- Developed in 1988
- Reaction to CMIP, which was designed for telecom devices
 - ▶ Emphasized 'simple'
 - ▶ Security deliberately not included
- Interim protocol to allow growth of internet



SNMP Versions

- V1 - 1988
 - ▶ Basic structure is still in use today
- V2 - 1993
 - ▶ Introduced new security model
 - ▶ Not widely used
- V2c - 1996
 - ▶ Continued V1's security model
 - V2 security model was seen as too complex and confusing
 - ▶ Introduced getBulk
 - ▶ PDU formats slightly different (esp. Traps)
 - ▶ Introduced Informs (alternative to Traps)
- V3 - 2002
 - ▶ New security model



Terms

- Agent
 - ▶ The software entity that responds to SNMP requests; the managed device or software
- ASN.1
 - ▶ Abstract syntax notation 1 - language used to define SNMP objects
- BER
 - ▶ Basic Encoding Rules – method of serializing data based on type, length and value
- Manager
 - ▶ The software entity that issues SNMP requests; the managing device or software
- MIB
 - ▶ Management Information Base – a set of information maintained by an SNMP agent
- PDU
 - ▶ Protocol Data Unit – an SNMP message
- SMI
 - ▶ Structure of Management Information – the public MIB that defines the overall structure, common data types, and information that should be common to all agents



SNMP PDUs – V1

- GetRequest
 - ▶ Used to retrieve a single value
- GetNextRequest
 - ▶ Used to retrieve the next available value
 - ▶ Generally used to ‘walk’ columns in tables
- GetResponse
 - ▶ PDU used for a response to a GetRequest, GetNextRequest or SetRequest
- SetRequest
 - ▶ Used to change configuration of the agent
- Trap
 - ▶ Asynchronous notification from the agent
 - ▶ Uses a different format



SNMP PDUs – V2c and V3

- **GetRequest**
 - ▶ Used to retrieve a single value
- **GetNextRequest**
 - ▶ Used to retrieve the next available value
 - ▶ Generally used to walk columns in tables
- **GetResponse**
 - ▶ PDU used for a response to a GetRequest, GetNextRequest or SetRequest
- **SetRequest**
 - ▶ Used to change configuration of the agent
- **SNMPV2Trap**
 - ▶ Same format as other PDUs
- **InformRequest**
 - ▶ Similar to SNMPV2Trap
- **Report**
 - ▶ Not currently defined



SNMP PDUs – V2c and V3 (continued)

- GetBulkRequest
 - ▶ Retrieves larger volumes of data
 - ▶ Can retrieve values for multiple rows of a table in one request
 - ▶ Non-Repeaters field
 - How many scalar values are being requested
 - ▶ Max-Repetitions field
 - How many rows (maximum) should be returned for the remaining variables
 - ▶ Better way to 'walk' a table



MIBs

- Tree-structured database
- Provided in MIB files
- Written in ASN.1
- Specification allows both public, standard MIBs and private, enterprise MIBs
 - ▶ Public MIBs defined in RFCs
 - MIB-II defines information that should be common to all agents
 - ▶ Private MIBs under the enterprise portion of the tree
 - Companies may choose whether to publish their MIBs
- Structure of Management Information contains basic definitions
 - ▶ Data types (e.g. Integer)/Textual Conventions
 - ▶ Public portion of tree structure
- IANA (Internet Assigned Numbers Authority) is responsible for assigning enterprise numbers



MIBs

- Object Identifier
 - ▶ Identifies branches in the tree
 - ▶ Does not represent a value
- Object Type
 - ▶ Table or Scalar
 - ▶ Represents a value (or values)
 - ▶ May or may not be able to retrieve



MIB Objects – Types

- Simple Types
 - ▶ INTEGER, OCTET STRING, OBJECT IDENTIFIER, NULL
 - ▶ 32 and 64 bit versions introduced with V2
- Structured Types
 - ▶ SEQUENCE OF
 - Defines tables
 - ▶ SEQUENCE
 - Defines the row of a table
- Defined Types
 - ▶ IpAddress, Display String, Counter, Gauge, TimeTicks, Opaque
 - ▶ Textual Conventions (introduced with V2)



MIB – File Header

```
SNMPv2-MIB DEFINITIONS ::= BEGIN
```

```
IMPORTS
```

```
    MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE,  
    TimeTicks, Counter32, snmpModules, mib-2
```

```
    FROM SNMPv2-SMI
```

```
    DisplayString, TestAndIncr, TimeStamp
```

```
    FROM SNMPv2-TC
```

```
    MODULE-COMPLIANCE, OBJECT-GROUP, NOTIFICATION-GROUP
```

```
    FROM SNMPv2-CONF;
```

```
snmpMIB MODULE-IDENTITY
```

```
    LAST-UPDATED "200210160000Z"
```

```
    ORGANIZATION "IETF SNMPv3 Working Group"
```

```
    CONTACT-INFO
```

```
        WG-EMail:    snmpv3@lists.tislabs.com
```

```
        Subscribe:  snmpv3-request@lists.tislabs.com
```

```
        Co-Chair:   Russ Mundy
```

```
                    Network Associates Laboratories
```

```
        postal:     15204 Omega Drive, Suite 300
```

```
                    Rockville, MD 20850-4601
```

```
                    USA
```

```
        EMail:      mundy@tislabs.com
```

```
        phone:      +1 301 947-7107
```

(...)



MIB – File Header (continued)

(...)

DESCRIPTION

"The MIB module for SNMP entities.

Copyright (C) The Internet Society (2002). This version of this MIB module is part of RFC 3418; see the RFC itself for full legal notices.

"

REVISION "200210160000Z"

DESCRIPTION

"This revision of this MIB module was published as RFC 3418."

REVISION "199511090000Z"

DESCRIPTION

"This revision of this MIB module was published as RFC 1907."

REVISION "199304010000Z"

DESCRIPTION

"The initial revision of this MIB module was published as RFC 1450."

::= { snmpModules 1 }



MIB – Object Identifiers

- Identifies a branch of the tree
- No value associated
 - ▶ Can not be queried
 - ▶ Can not be further defined

```
system OBJECT IDENTIFIER ::= { mib-2 1 }
```



MIB Objects – Scalars

- Single value variables
- May use any of the Simple or Defined types
- When queried, they are identified by an instance of '0'
 - ▶ Example – sysUpTime.0 = 14571

`sysDescr` OBJECT-TYPE

`SYNTAX` DisplayString (SIZE (0..255))

`MAX-ACCESS` read-only

`STATUS` current

`DESCRIPTION`

should "A textual description of the entity. This value include the full name and version identification of the system's hardware type, software operating-system, and networking software."

`::= { system 1 }`



MIB Objects – Scalars (continued)

sysObjectID OBJECT-TYPE

SYNTAX OBJECT IDENTIFIER

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The vendor's authoritative identification of the network management subsystem contained in the entity. This value is allocated within the SMI enterprises subtree (1.3.6.1.4.1) and provides an easy and unambiguous means for determining 'what kind of box' is being managed. For example, if vendor 'Flintstones, Inc.' was assigned the subtree 1.3.6.1.4.1.424242, it could assign the identifier 1.3.6.1.4.1.424242.1.1 to its 'Fred Router'."

::= { system 2 }



MIB Objects – Scalars (continued)

`sysContact OBJECT-TYPE`

`SYNTAX DisplayString (SIZE (0..255))`

`MAX-ACCESS read-write`

`STATUS current`

`DESCRIPTION`

"The textual identification of the contact person for this managed node, together with information on how to contact this person. If no contact information is known, the value is the zero-length string."

`::= { system 4 }`



MIB Objects – Scalars (continued)

sysServices OBJECT-TYPE

SYNTAX INTEGER (0..127)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A value which indicates the set of services that this entity may potentially offer. The value is a sum. This sum initially takes the value zero. Then, for each layer, L, in the range 1 through 7, that this node performs transactions for, 2 raised to (L - 1) is added to the sum. For example, a node which performs only routing functions would have a value of 4 ($2^{(3-1)}$). In contrast, a node which is a host offering application services would have a value of 72 ($2^{(4-1)} + 2^{(7-1)}$). Note that in the context of the Internet suite of protocols, values should be calculated accordingly:

layer	functionality
1	physical (e.g., repeaters)
2	datalink/subnetwork (e.g., bridges)
3	internet (e.g., supports the IP)
4	end-to-end (e.g., supports the TCP)
7	applications (e.g., supports the SMTP)

For systems including OSI protocols, layers 5 and 6 may also be counted."

::= { system 7 }



MIB Objects – Scalars (continued)

`snmpEnableAuthenTraps` OBJECT-TYPE

`SYNTAX` INTEGER { enabled(1), disabled(2) }

`MAX-ACCESS` read-write

`STATUS` current

`DESCRIPTION`

"Indicates whether the SNMP entity is permitted to generate authenticationFailure traps. The value of this object overrides any configuration information; as such, it provides a means whereby all authenticationFailure traps may be disabled.

Note that it is strongly recommended that this object be stored in non-volatile memory so that it remains constant across re-initializations of the network management system."

`::= { snmp 30 }`



MIB Objects – Textual Conventions

- Define new types
- Often used to limit size
- Also can introduce enumerations
- Allows reuse of definitions
 - ▶ TCs can be imported from other MIB files

```
MacAddress ::= TEXTUAL-CONVENTION
```

```
    DISPLAY-HINT "1x:"
```

```
    STATUS      current
```

```
    DESCRIPTION
```

```
        "Represents an 802 MAC address represented in the  
        `canonical' order defined by IEEE 802.1a, i.e., as if it  
        were transmitted least significant bit first, even though  
        802.5 (in contrast to other 802.x protocols) requires MAC  
        addresses to be transmitted most significant bit first."
```

```
    SYNTAX      OCTET STRING (SIZE (6))
```



MIB Objects – Textual Conventions (continued)

TruthValue ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"Represents a boolean value."

SYNTAX INTEGER { true(1), false(2) }

VariablePointer ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"A pointer to a specific object instance. For example, sysContact.0 or ifInOctets.3."

SYNTAX OBJECT IDENTIFIER



MIB Objects – Textual Conventions (continued)

```
RowStatus ::= TEXTUAL-CONVENTION
```

```
    STATUS          current
```

```
    DESCRIPTION
```

```
        "The RowStatus textual convention is used to manage the
        creation and deletion of conceptual rows, and is used as the
        value of the SYNTAX clause for the status column of a
        conceptual row (as described in Section 7.7.1 of [2].)"
```

```
(...)
```

```
    SYNTAX          INTEGER {
```

```
        -- the following two values are states:
```

```
        -- these values may be read or written
```

```
        active(1),
```

```
        notInService(2),
```

```
        -- the following value is a state:
```

```
        -- this value may be read, but not written
```

```
        notReady(3),
```

```
        -- the following three values are
```

```
        -- actions: these values may be written,
```

```
        -- but are never read
```

```
        createAndGo(4),
```

```
        createAndWait(5),
```

```
        destroy(6)
```

```
    }
```



MIB Objects – Textual Conventions (continued)

DateAndTime ::= TEXTUAL-CONVENTION

DISPLAY-HINT "2d-1d-1d,1d:1d:1d.1d,1a1d:1d"

STATUS current

DESCRIPTION

"A date-time specification.

field	octets	contents	range
----	-----	-----	-----
1	1-2	year*	0..65536
2	3	month	1..12
3	4	day	1..31
4	5	hour	0..23
5	6	minutes	0..59
6	7	seconds	0..60
		(use 60 for leap-second)	
7	8	deci-seconds	0..9
8	9	direction from UTC	'+' / '-'
9	10	hours from UTC*	0..13
10	11	minutes from UTC	0..59

* Notes:

- the value of year is in network-byte order
- daylight saving time in New Zealand is +13

For example, Tuesday May 26, 1992 at 1:30:15 PM EDT would be displayed as:

1992-5-26,13:30:15.0,-4:0

Note that if only local time is known, then timezone information (fields 8-10) is not present."

SYNTAX OCTET STRING (SIZE (8 | 11))



MIB Objects – Sequences and Tables

- Three parts to define a table
 - ▶ Table Object Identifier
 - Defined as a SEQUENCE of a defined type
 - ▶ Entry Object Identifier
 - Begins with lower case
 - Defined as a defined type
 - Identifies the index variable(s)
 - ▶ Entry Sequence
 - Defined as a Sequence
- Then individual fields are defined



MIB Objects – Sequences and Tables (Table Object Identifier)

`ifTable OBJECT-TYPE`

`SYNTAX SEQUENCE OF IfEntry`

`MAX-ACCESS not-accessible`

`STATUS current`

`DESCRIPTION`

`"A list of interface entries. The number of entries is given by the value of ifNumber."`

`::= { interfaces 2 }`



MIB Objects – Sequences and Tables (Entry Object Identifier)

`ifEntry` OBJECT-TYPE

`SYNTAX` `IfEntry`

`MAX-ACCESS` `not-accessible`

`STATUS` `current`

`DESCRIPTION`

"An entry containing management information applicable to a particular interface."

`INDEX` { `ifIndex` }

`::=` { `ifTable 1` }



MIB Objects – Sequences and Tables (Entry Sequence)

```
IfEntry ::=
    SEQUENCE {
        ifIndex          InterfaceIndex,
        ifDescr          DisplayString,
        ifType           IANAifType,
        ifMtu            Integer32,
        ifSpeed          Gauge32,
        ifPhysAddress    PhysAddress,
        ifAdminStatus    INTEGER,
        ifOperStatus     INTEGER,
        ifLastChange     TimeTicks,
        ifInOctets       Counter32,
        ifInUcastPkts    Counter32,
        ifInNUcastPkts   Counter32, -- deprecated
        ifInDiscards     Counter32,
        ifInErrors       Counter32,
        ifInUnknownProtos Counter32,
        ifOutOctets      Counter32,
        ifOutUcastPkts   Counter32,
        ifOutNUcastPkts Counter32, -- deprecated
        ifOutDiscards    Counter32,
        ifOutErrors      Counter32,
        ifOutQLen        Gauge32, -- deprecated
        ifSpecific       OBJECT IDENTIFIER -- deprecated
    }
```



MIB Objects – Sequences and Tables (Individual Fields)

`ifIndex` OBJECT-TYPE

`SYNTAX` `InterfaceIndex`

`MAX-ACCESS` `read-only`

`STATUS` `current`

`DESCRIPTION`

"A unique value, greater than zero, for each interface. It is recommended that values are assigned contiguously starting from 1. The value for each interface sub-layer must remain constant at least from one re-initialization of the entity's network management system to the next re-initialization."

`::= { ifEntry 1 }`



MIB Objects – Sequences and Tables (Individual Fields - continued)

ifDescr OBJECT-TYPE

SYNTAX DisplayString (SIZE (0..255))

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A textual string containing information about the interface. This string should include the name of the manufacturer, the product name and the version of the interface hardware/software."

::= { ifEntry 2 }

ifType OBJECT-TYPE

SYNTAX IANAifType

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The type of interface. Additional values for ifType are assigned by the Internet Assigned Numbers Authority (IANA), through updating the syntax of the IANAifType textual convention."

::= { ifEntry 3 }



MIB Objects – Sequences and Tables (Individual Fields - continued)

```
ifAdminStatus OBJECT-TYPE
    SYNTAX  INTEGER {
                up(1),          -- ready to pass packets
                down(2),
                testing(3)     -- in some test mode
            }
    MAX-ACCESS  read-write
    STATUS      current
    DESCRIPTION
        "The desired state of the interface.  The testing(3) state
        indicates that no operational packets can be passed.  When a
        managed system initializes, all interfaces start with
        ifAdminStatus in the down(2) state.  As a result of either
        explicit management action or per configuration information
        retained by the managed system, ifAdminStatus is then
        changed to either the up(1) or testing(3) states (or remains
        in the down(2) state)."
```

```
::= { ifEntry 7 }
```



MIB Objects – Sequences and Tables (Individual Fields - continued)

```
ifOperStatus OBJECT-TYPE
    SYNTAX INTEGER {
        up(1),          -- ready to pass packets
        down(2),
        testing(3),    -- in some test mode
        unknown(4),    -- status can not be determined
                        -- for some reason.
        dormant(5),
        notPresent(6), -- some component is missing
        lowerLayerDown(7) -- down due to state of
                        -- lower-layer interface(s)
    }
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The current operational state of the interface. The
        testing(3) state indicates that no operational packets can
        be passed. If ifAdminStatus is down(2) then ifOperStatus
        should be down(2). If ifAdminStatus is changed to up(1)
        then ifOperStatus should change to up(1) if the interface is
        ready to transmit and receive network traffic; it should
        change to dormant(5) if the interface is waiting for
        external actions (such as a serial line waiting for an
        incoming connection); it should remain in the down(2) state
        if and only if there is a fault that prevents it from going
        to the up(1) state; it should remain in the notPresent(6)
        state if the interface has missing (typically, hardware)
        components."
    ::= { ifEntry 8 }
```



MIB Objects – Notifications

- V1 – Traps
 - ▶ No acknowledgement
 - ▶ PDU format different from other operations
 - Agent address in Trap PDU
 - Enterprise (OID)
 - Generic Trap type
 - 6, enterpriseSpecific, used for most traps
 - Specific Trap type
 - Variable Bindings for additional information
- V2 – Traps
 - ▶ No acknowledgement
 - ▶ PDU format the same as other operations
 - No agent address field in PDU
 - Single field contains Enterprise, Generic Trap type and Specific Trap type
 - Variable Bindings for additional information



MIB Objects – Notifications (continued)

- V2/V3 – InformRequest
 - ▶ Requires acknowledgement
 - ▶ PDU format the same as other operations
 - No agent address field in PDU
 - Single field contains Enterprise, Generic Trap type and Specific Trap type
 - Variable Bindings for additional information



MIB Objects – Notifications (continued)

- Six Generic Trap Types
 - ▶ coldStart
 - Agent has reinitialized – configuration may have changed
 - Usually power cycle
 - ▶ warmStart
 - Agent has reinitialized – configuration has not changed
 - ▶ linkDown
 - Communication link has failed
 - ▶ linkUp
 - Communication link has recovered
 - ▶ authenticationFailure
 - Agent has received an SNMP PDU with an incorrect community string
 - ▶ egpNeighborLoss
 - Not generally used; specific to an obsolete routing protocol
 - ▶ enterpriseSpecific
 - Trap is identified by enterprise and specific trap type



MIB Objects – Notifications (continued)

- Generic Trap Type 0 (V1)

```
coldStart TRAP-TYPE
```

```
    ENTERPRISE    snmp
```

```
    DESCRIPTION
```

```
        "A coldStart trap signifies that the sending
        protocol entity is reinitializing itself such
        that the agent's configuration or the protocol
        entity implementation may be altered."
```

```
 ::= 0
```



MIB Objects – Notifications (continued)

- Same trap redefined in V2

`coldStart NOTIFICATION-TYPE`

`STATUS current`

`DESCRIPTION`

"A coldStart trap signifies that the SNMP entity, supporting a notification originator application, is reinitializing itself and that its configuration may have been altered."

`::= { snmpTraps 1 }`



MIB Objects – Notifications (continued)

- Enterprise specific trap

```
sipCommonMIBNotifications OBJECT IDENTIFIER ::= { sipCommonMIB 0 }
(...)
sipCommonStatusCodeNotif NOTIFICATION-TYPE
    OBJECTS {
        sipCommonNotifSequenceNumber,
        sipCommonNotifApplIndex,
        sipCommonStatusCodeNotifTo,
        sipCommonStatusCodeNotifFrom,
        sipCommonStatusCodeNotifCallId,
        sipCommonStatusCodeNotifCSeq,
        sipCommonStatusCodeIns,
        sipCommonStatusCodeOuts
    }
    STATUS      current
    DESCRIPTION
        "Signifies that a specific status code has been sent or received
        by the system."
    ::= { sipCommonMIBNotifications 1 }
```



MIB Objects – Conformance

- Marks which parts of the MIB must be supported, and which are optional
- Generally not useful for SNMP consumers
 - ▶ Companies may change SNMP support
 - ▶ May or may not change conformance clauses to match

