

IBM ILOG CPLEX V12.1 Getting Started with CPLEX

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(end of license terms of dtoa routine of the gdtoa package)

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For support

Explains prerequisites and procedure for technical support.

In this section

Contacting IBM Support

Contains information on how to obtain technical support from IBM worldwide, should you encounter any problems in using IBM products.

Contacting IBM Support

IBM Software Support Handbook

This guide contains important information on the procedures and practices followed in the service and support of your IBM products. It does not replace the contractual terms and conditions under which you acquired specific IBM Products or Services. Please review it carefully. You may want to bookmark the site so you can refer back as required to the latest information. The "IBM Software Support Handbook" can be found on the web at http://www14.software.ibm.com/webapp/set2/sas/f/handbook/home.html.

Accessing Software Support

When calling or submitting a problem to IBM Software Support about a particular service request, please have the following information ready:

- **♦** IBM Customer Number
- ♦ The machine type/model/serial number (for Subscription and Support calls)
- ♦ Company name
- ♦ Contact name
- ◆ Preferred means of contact (voice or email)
- ♦ Telephone number where you can be reached if request is voice
- ♦ Related product and version information
- ♦ Related operating system and database information
- ♦ Detailed description of the issue
- Severity of the issue in relationship to the impact of it affecting your business needs

Contact by Web

Open service requests is a tool to help clients find the right place to open any problem, hardware or software, in any country where IBM does business. This is the starting place when it is not evident where to go to open a service request.

Service Request (SR) tool offers Passport Advantage clients for distributed platforms online problem management to open, edit and track open and closed PMRs by customer number. Timesaving options: create new PMRs with prefilled demographic fields; describe problems yourself and choose severity; submit PMRs directly to correct support queue; attach troubleshooting files directly to PMR; receive alerts when IBM updates PMR; view reports on open and closed PMRs. You can find information about assistance for SR at http://www.ibm.com/software/support/help-contactus.html

System Service Request (SSR) tool is similar to Electronic Service request in providing online problem management capability for clients with support offerings in place on System

i, System p, System z, TotalStorage products, Linux, Windows, Dynix/PTX, Retail, OS/2, Isogon, Candle on OS/390 and Consul z/OS legacy products.

IBMLink SoftwareXcel support contracts offer clients on the System z platform the IBMLink online problem management tool to open problem records and ask usage questions on System z software products. You can open, track, update, and close a defect or problem record; order corrective/preventive/toleration maintenance; search for known problems or technical support information; track applicable problem reports; receive alerts on high impact problems and fixes in error; and view planning information for new releases and preventive maintenance.

Contact by phone

If you have an active service contract maintenance agreement with IBM , or are covered by Program Services, you may contact customer support teams by telephone. For individual countries, please visit the Technical Support section of the *IBM Directory of worldwide contacts*.

Introducing CPLEX

This preface introduces CPLEX® .

In this section

What is CPLEX?

Describes CPLEX® , its components, and options.

Using the parallel optimizers

Introduces the parallel optimizers available in CPLEX.

Data entry options

Introduces the means of data entry that CPLEX supports.

What CPLEX is not

Contrasts CPLEX with other tools.

What you need to know

Suggests prerequisites for effective use of CPLEX.

What's in this manual

Outlines the information available in this manual.

Notation in this manual

Describes the conventions of notation in this manual.

Related documentation

Describes additional documentation available for CPLEX.

What is CPLEX?

Describes CPLEX® , its components, and options.

In this section

Overview

Defines the kind of problems that CPLEX solves.

CPLEX components

Describes the components of CPLEX: Interactive Optimizer, Concert Technology, Callable Library.

Optimizer options

Introduces the options available in CPLEX.

Overview

IBM® ILOG® CPLEX® is a tool for solving linear optimization problems, commonly referred to as Linear Programming (LP) problems, of the form:

Maximize (or Minimize) $c_1 x_1 + c_2 x_2 + ... + c_n x_n$ subject to $a_{11} x_1 + a_{12} x_2 + ... + a_{1n} x_n \sim b_1$ $a_{21} x_1 + a_{22} x_2 + ... + a_{2n} x_n \sim b_2$... $a_{m1} x_1 + a_{m2} x_2 + ... + a_{mn} x_n \sim b_m$ with these bounds $I_1 x_1 u_1$...

where \sim can be \leq , \geq , or =, and the upper bounds u_i and lower bounds l_i may be positive infinity, negative infinity, or any real number.

The elements of data you provide as input for this LP are:

Objective function coefficients $c_1, c_2, ..., c_n$

Constraint coefficients a_{11} , a_{21} , ..., a_{n1}

...

 a_{m1} , a_{m2} , ..., a_{mn}

Righthand sides b_1 , b_2 , ..., b_m

Upper and lower bounds $u_1, u_2, ..., u_n$ and $l_1, l_2, ..., l_n$

The optimal solution that CPLEX® computes and returns is:

Variables $x_1, x_2, ..., x_n$

CPLEX® also can solve several extensions to LP:

♦ Network Flow problems, a special case of LP that CPLEX® can solve much faster by exploiting the problem structure.

- ♦ Quadratic Programming (QP) problems, where the LP objective function is expanded to include quadratic terms.
- ◆ Quadratically Constrained Programming (QCP) problems that include quadratic terms among the constraints. In fact, CPLEX® can solve Second Order Cone Programming (SOCP) problems.
- ♦ Mixed Integer Programming (MIP) problems, where any or all of the LP, QP, or QCP variables are further restricted to take integer values in the optimal solution and where MIP itself is extended to include constructs like Special Ordered Sets (SOS) and semi-continuous variables.

CPLEX components

CPLEX® comes in various forms to meet a wide range of users' needs:

- ♦ The **CPLEX Interactive Optimizer** is an executable program that can read a problem interactively or from files in certain standard formats, solve the problem, and deliver the solution interactively or into text files. The program consists of the file cplex.exe on Windows platforms or cplex on UNIX platforms.
- ♦ Concert Technology is a set of C++, Java, and .NET class libraries offering an API that includes modeling facilities to allow the programmer to embed CPLEX® optimizers in C++, Java, or .NET applications. Concert Technology libraries. lists the files that contain the libraries.

Concert Technology libraries

	Microsoft Windows	UNIX
C++	ilocplex.lib concert.lib	libilocplex.a libconcert.a
Java	cplex.jar	cplex.jar
.NET	ILOG.CPLEX.dll	
	ILOG.Concert.dll	

The Concert Technology libraries make use of the Callable Library (described next).

- ♦ The CPLEX Callable Library is a C library that allows the programmer to embed CPLEX® optimizers in applications written in C, Visual Basic, FORTRAN, or any other language that can call C functions. The library is provided in files cplexXXX.lib and cplexXXX.dll on Windows platforms, and in libcplex.a, libcplex.so, and libcplex.sl on UNIX platforms.
- ♦ The **Python API** for CPLEX® a full-featured Python application programming interface supporting all aspects of CPLEX® optimization.
- ♦ The **CPLEX connector for The MathWorks MATLAB** enables a user to define optimization problems and solve them within MATLAB using either the MATLAB Toolbox or a CPLEX® class in the MATLAB language.

In this manual, the phrase *CPLEX Component Libraries* is used to refer equally to any of these libraries. While all of the libraries are callable, the term *CPLEX Callable Library* as used here refers specifically to the C library.

Compatible platforms

 $\label{eq:cplex} CPLEX \textcircled{$\$$} \ \ is available on Windows, UNIX, and other platforms. The programming interface works the same way and provides the same facilities on all platforms. \\$

Installation

If you have not yet installed CPLEX® on your platform, consult $Setting\ up\ CPLEX$. It contains instructions for installing CPLEX® .

Optimizer options

This manual explains how to use the LP algorithms that are part of CPLEX® . The QP, QCP, and MIP problem types are based on the LP concepts discussed here, and the extensions to build and solve such problems are explained in the $\it CPLEX User's Manual$.

Default settings will result in a call to an optimizer that is appropriate to the class of problem you are solving. However you may wish to choose a different optimizer for special purposes. An LP or QP problem can be solved using any of the following CPLEX® optimizers: Dual Simplex, Primal Simplex, Barrier, and perhaps also the Network Optimizer (if the problem contains an extractable network substructure). Pure network models are all solved by the Network Optimizer. QCP models, including the special case of SOCP models, are all solved by the Barrier optimizer. MIP models are all solved by the Mixed Integer Optimizer, which in turn may invoke any of the LP or QP optimizers in the course of its computation. *Optimizers* summarizes these possible choices.

Optimizers

	LP	Network	QP	QCP	MIP
Dual Optimizer	yes		yes		
Primal Optimizer	yes		yes		
Barrier Optimizer	yes		yes	yes	
Mixed Integer Optimizer					yes
Network Optimizer	Note 1	yes	Note 1		

Note 1: The problem must contain an extractable network substructure.

The choice of optimizer or other parameter settings may have a very large effect on the solution speed of your particular class of problem. The *CPLEX User's Manual* describes the optimizers, provides suggestions for maximizing performance, and notes the features and algorithmic parameters unique to each optimizer.

Using the parallel optimizers

Parallel Barrier, Parallel MIP, and Concurrent optimizers are implemented to run on hardware platforms with parallel processors. These parallel optimizers can be called from the Interactive Optimizer and the Component Libraries.

When small models, such as those in this document, are being solved, the effect of parallelism will generally be negligible. On larger models, the effect is ordinarily beneficial to solution speed.

See Parallel optimizers in the $CPLEX\ User's\ Manual$ for information about using CPLEX® on a parallel computer.

Data entry options

CPLEX® provides several options for entering your problem data. When using the Interactive Optimizer, most users will enter problem data from formatted files. CPLEX® supports the industry-standard MPS (Mathematical Programming System) file format as well as CPLEX® LP format, a row-oriented format many users may find more natural. Interactive entry (using CPLEX® LP format) is also a possibility for small problems.

Data entry options are described briefly in this manual. File formats are documented in the reference manual File Formats Reference Manual.

Concert Technology and Callable Library users may read problem data from the same kinds of files as in the Interactive Optimizer, or they may want to pass data directly into CPLEX® to gain efficiency. These options are discussed in a series of examples that begin with *Building and solving a small LP model in C++*, *Building and solving a small LP model in Java*, and *Building and solving a small LP model in C* for the CPLEX® Callable Library users.

Users can also read models from Python. For more about that approach, see the topic *Reading* and writing CPLEX models to files with Python in the tutorial for Python users in this manual.

Users can also read models from The MathWorks MATLAB. For more about that approach, see the user's manual accompanying the CPLEX® connector for MATLAB.

What CPLEX is not

CPLEX® is not a modeling language, nor is it an integrated development environment (IDE). You can completely model and solve your optimization problems with CPLEX®; however, the features it provides do not offer the interactive facilities of a modeling system in an integrated development environment. If you are looking for such a system, consider IBM® ILOG® OPL and ODM.

OPL is a powerful system for rapid development and deployment of optimization applications. OPL consists of:

- the Optimization Programming Language (OPL) for developing optimization models;
- ♦ an Integrated Development Environment (IDE) to execute and test optimization models;
- ♦ a command line tool (oplrun) to execute models from the command line;
- Application Programming Interfaces (APIs) to embed models into standalone applications;
- ♦ support for IBM® ILOG® Optimization Decision Manager (ODM).

OPL is integrated with a companion product called IBM® ILOG® Optimization Decision Manager (ODM). ODM is both a tool for application development and a runtime environment. The combined product is a complete solution for the development and deployment of optimization-based planning and scheduling applications. Applications built with ODM allow users to adjust assumptions, operating constraints, and goals for planning and scheduling resources. End users of ODM also see the results in familiar business terminology. ODM applications support extensive what-if analysis and scenario comparison features "out of the box."

What you need to know

In order to use CPLEX® effectively, you need to be familiar with your operating system, whether UNIX or Windows.

This manual assumes you already know how to create and manage files. In addition, if you are building an application that uses the Component Libraries, this manual assumes that you know how to compile, link, and execute programs written in a high-level language. The Callable Library is written in the C programming language, while Concert Technology is available for users of C++, Java, and the .NET framework. This manual also assumes that you already know how to program in the appropriate language and that you will consult a programming guide when you have guestions in that area.

What's in this manual

Setting up CPLEX tells how to install CPLEX® .

Solving an LP with CPLEX shows you at a glance how to use the Interactive Optimizer and each of the application programming interfaces (APIs): C++, Java, .NET, and C. This overview is followed by more detailed tutorials about each interface.

Interactive Optimizer tutorial explains, step by step, how to use the Interactive Optimizer: how to start it, how to enter problems and data, how to read and save files, how to modify objective functions and constraints, and how to display solutions and analytical information.

Concert Technology tutorial for C++ users describes the same activities using the classes in the C++ implementation of the $CPLEX \otimes Concert$ Technology Library.

Concert Technology tutorial for Java users describes the same activities using the classes in the Java implementation of the CPLEX® Concert Technology Library.

Concert Technology tutorial for .NET users describes the same activities using .NET facilities.

Callable Library tutorial, describes the same activities using the routines in the CPLEX® Callable Library.

 $Python\ tutorial\ covers\ certain\ installation\ considerations\ plus\ an\ introduction\ to\ using\ the\ CPLEX®\ Python\ API\ to\ model\ and\ solve\ optimization\ problems.$

All tutorials use examples that are delivered with the standard distribution.

Notation in this manual

This manual observes the following conventions in notation and names.

- ♦ Important ideas are *emphasized* the first time they appear.
- ♦ Text that is entered at the keyboard or displayed on the screen as well as commands and their options available through the Interactive Optimizer appear in this typeface, for example, set preprocessing aggregator n.
- Entries that you must fill in appear in this typeface; for example, write filename.
- ♦ The names of C routines and parameters in the CPLEX® Callable Library begin with CPX and appear in this typeface, for example, CPXcopyobjnames.
- ♦ The names of C++ classes in the CPLEX® Concert Technology Library begin with Ilo and appear in this typeface, for example, IloCplex.
- ♦ The names of Java classes begin with Ilo and appear in this typeface, for example, IloCplex.
- ♦ The name of a class or method in .NET is written as concatenated words with the first letter of each word in upper case, for example, IntVar or IntVar.VisitChildren . Generally, accessors begin with the key word Get . Accessors for Boolean members begin with Is . Modifiers begin with Set .
- ♦ Combinations of keys from the keyboard are hyphenated. For example, control-c indicates that you should press the control key and the c key simultaneously. The symbol <return> indicates end of line or end of data entry. On some keyboards, the key is labeled enter or Enter.

Related documentation

In addition to this introductory manual, the standard distribution of CPLEX® comes with the CPLEX User's Manual and the CPLEX Reference Manuals. All documentation is available online in hypertext mark-up language (HTML). It is delivered with the standard distribution of the product and accessible through conventional HTML browsers for customers on most platforms. For customers on Microsoft Windows, the documentation is available as Microsoft Compiled HTML (also known as CHM).

- ♦ The CPLEX User's Manual explains the relationship between the Interactive Optimizer and the Component Libraries. It enlarges on aspects of linear programming with CPLEX® and shows you how to handle quadratic programming (QP) problems, quadratically constrained programming (QCP) problems, second order cone programming (SOCP) problems, and mixed integer programming (MIP) problems. It tells you how to control CPLEX® parameters, debug your applications, and efficiently manage input and output. It also explains how to use parallel CPLEX® optimizers.
- ♦ The CPLEX Callable Library Reference Manual documents the Callable Library routines and their arguments. This manual also includes additional documentation about error codes, solution quality, and solution status. It is available online as HTML and Microsoft compiled HTML help (.CHM).
- ◆ The CPLEX C++ API Reference Manual documents the C++ API of the Concert Technology classes, methods, and functions. It is available online as HTML and Microsoft compiled HTML help (.CHM).
- ♦ The *CPLEX Java API Reference Manual* supplies detailed definitions of the Concert Technology interfaces and CPLEX® Java classes. It is available online as HTML and Microsoft compiled HTML help (.CHM).
- ♦ The CPLEX.NET Reference Manual documents the .NET API for CPLEX® . It is available online as HTML and Microsoft compiled HTML help (CHM).
- ♦ The CPLEX Python API Reference Manual documents the Python API for CPLEX® . It is available online as HTML and Microsoft compiled HTML help (CHM).
- ♦ The reference manual *CPLEX Parameters* contains a table of parameters that can be modified by parameter routines. It is the definitive reference manual for the purpose and allowable settings of CPLEX® parameters.
- ♦ The reference manual *CPLEX File Formats* contains a list of file formats that CPLEX® supports as well as details about using them in your applications.
- ♦ The reference manual *CPLEX Interactive Optimizer* contains the commands of the Interactive Optimizer, along with the command options and links to examples of their use in the *CPLEX User's Manual*.
- ♦ A suite of documentation, including a user's manual and language reference manual, is available for the *CPLEX connector for MATLAB*. This documentation is available either interactively within a MATLAB session or online as HTML or CHM.

As you work with CPLEX® on a long-term basis, you should read the complete *User's Manual* to learn how to design models and implement solutions to your own problems. Consult the reference manuals for authoritative documentation of the Component Libraries, their application programming interfaces (APIs), and the Interactive Optimizer.

Setting up CPLEX

Shows how to set up CPLEX and how to check the installation. It includes information for users of all platforms.

In this section

Overview

Introduces the steps in installation.

Installing CPLEX

Walks through installation steps on different platforms.

Setting up licensing

Explains licensing considerations for CPLEX® .

Using the Component Libraries

Introduces the Component Libraries of CPLEX.

Overview

You install CPLEX® in two steps: first, install the files from the distribution medium (a CD or an FTP site) into a directory on your local file system; then activate your license.

At that point, all of the features of CPLEX@ become functional and are available to you. The topics that follow this one provide tutorials in the use of each of the components that CPLEX@ provides: the Interactive Optimizer tutorial, the Concert Technology tutorials for C++, Java, and .NET users, the Callable Library tutorial for C and other languages callable from C, as well as the tutorial for users of Python.

Important: Please read these instructions in their entirety before you begin the installation. Remember that most product distributions will operate correctly only on the specific platform and operating system for which they are designed. If you upgrade your operating system, you may need to obtain a new CPLEX® distribution. In that case, contact your IBM® ILOG® CPLEX® representative for advice.

Installing CPLEX

The steps to install CPLEX® involve identifying the correct distribution file for your particular platform, and then executing a command that uses that distribution file. The identification step is explained in the booklet that comes with the CD-ROM, or is provided with the FTP instructions for download. After the correct distribution file is at hand, the installation proceeds as follows.

Installing CPLEX on UNIX or GNU/Linux

On UNIX systems CPLEX® is installed in a subdirectory named cplexXXX, under the current working directory where you perform the installation.

Use the cd command to move to the top level directory into which you want to install the cplex subdirectory. Then type either of the following commands:

```
gzip -dc < path/cplex.tqz | tar xf -</pre>
```

```
tar zxf path/cplex.tgz
```

where *path* is the full path name pointing to the location of the CPLEX® distribution file (either on the CD-ROM or on a disk where you performed the FTP download). On UNIX systems, both CPLEX® and Concert Technology are installed when you execute that command.

Installing CPLEX on Windows

Before you install CPLEX®, you need to identify the correct distribution file for your platform. There are instructions on how to identify your distribution in the booklet that comes with the CD-ROM or with the FTP instructions for download. That booklet also tells how to start the CPLEX® installation on your platform.

Installing CPLEX Python API

The modules associated with the CPLEX® Python API reside in the directory yourCPLEXhome/python/PLATFORM, (or in the folder yourCPLEXhome\python\PLATFORM) where yourCPLEXhome specifies the location you installed CPLEX and PLATFORM stands for your combination of operating system and compiler. You can simply set the environment variable PYTHONPATH to yourCPLEXhome/python/PLATFORM and start running Python scripts with CPLEX®.

To customize the location of the CPLEX® -Python modules, use the script setup.py located in yourCPLEXhome/python/PLATFORM along with the option --home to identify the installation directory.

For example, if you want to install in the directory yourPythonPackageshome/cplex, use the following command from the command line:

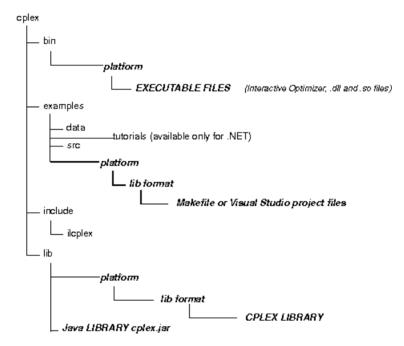
python setup.py install --home yourPythonPackageshome/cplex

This command invokes the Python package distutils. For other options available with that package, consult the documentation of Python distutils.

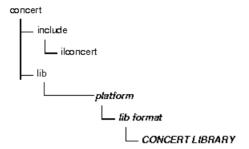
Directory structure

After completing the installation, you will have a directory structure like the one in the illustration *Structure of the CPLEX installation directory* and *Structure of the Concert Technology Installation Directory*.

Be sure to read the $\verb"readme"$. $\verb"html"$ carefully for the most recent information about the version of CPLEX® you have installed.



Structure of the CPLEX installation directory



Structure of the Concert Technology Installation Directory

Setting up licensing

CPLEX® runs under the control of the IBM® ILOG® License Manager (ILM). Before you can run CPLEX®, or any application that calls it, you must have established a valid license that ILM can read. Licensing instructions are provided in the *ILOG License Manager User's Guide and Reference*, available from your customer support web site. The basic steps are:

- 1. Install ILM. Normally you obtain ILM distribution media from the same place that you obtain ${\tt CPLEX} @$.
- 2. Run the ihostid program, which is found in the directory where you install ILM.
- 3. Communicate the output of **Step 2** to your local CPLEX® sales administration department. They will send you a license key in return. One way to communicate the results of **Step 2** to your local sales administration department is through the web page serving your region.

```
Europe and Africa: https://support.ilog.fr/license/index.cfm
Americas: https://support.ilog.com/license/index.cfm
Asia: https://support.ilog.com.sg/license/index.cfm
```

4. Create a file on your system to hold this license key, and set the environment variable <code>ILOG_LICENSE_FILE</code> so that CPLEX® knows where to find the license key. (The environment variable need not be used if you install the license key in a platform-dependent default file location.)

Using the Component Libraries

After you have completed the installation and licensing steps, you can verify that everything is working by running one or more of the examples that are provided with the standard distribution.

Verifying installation on UNIX

On a UNIX system, go to the subdirectory <code>examples/machine/libformat</code> that matches your particular platform, and in it you will find a file named <code>Makefile</code>. Execute one of the examples, for instance <code>lpex1.c</code>, by doing

```
make lpex1
```

lpex1 -r # this example takes one argument, either -r , -c , or -n

If your interest is in running one of the C++ examples, try

```
make ilolpex1
```

ilolpex1 -r # this is the same as lpex1 and takes the same arguments.

If your interest is in running one of the Java examples, try

Any of these examples should return an optimal objective function value of 202.5.

Verifying installation on Windows

On a Windows machine, you can follow a similar process using the facilities of your compiler interface to compile and then run any of the examples. A project file for each example is provided, in a format for Microsoft Visual Studio.

To run the examples on Windows, either you must copy the CPLEX® DLL to the directory or folder containing the examples, or you must make sure that the location of the DLL is part of your Windows path.

In case of errors

If an error occurs during the make or compile step, then check that you are able to access the compiler and the necessary linker/loader files and system libraries. If an error occurs on the next step, when executing the program created by make, then the nature of the error message will guide your actions. If the problem is in licensing, consult the *ILOG License Manager User's Guide and Reference* for further guidance. For Windows users, if the program has trouble locating <code>cplex XXX .dll or ILOG.CPLEX.dll</code>, make sure the DLL is stored either in the current directory or in a directory listed in your <code>PATH</code> environment variable.

The UNIX Makefile, or Windows project file, contains useful information regarding recommended compiler flags and other settings for compilation and linking.

Compiling and linking your own applications

The source files for the examples and the makefiles provide guidance for how your own application can call CPLEX® . The following topics give more specific information on the

necessary header files for compilation, and how to link CPLEX \circledR and Concert Technology libraries into your application.

- ♦ Concert Technology tutorial for C++ users contains information and platform-specific instructions for compiling and linking the Concert Technology Library, for C++ users.
- ♦ Concert Technology tutorial for Java users contains information and platform-specific instructions for compiling and linking the Concert Technology Library, for Java users.
- ♦ Concert Technology tutorial for .NET users offers an example of a C#.NET application.
- ♦ Callable Library tutorial contains information and platform-specific instructions for compiling and linking the Callable Library.
- ♦ *Python tutorial* contains information about using conventional Python utilities, such as disutils, and instructions for launching an interactive Python session.

Tutorials

This part provides tutorials to introduce you to each of the components of IBM® ILOG® CPLEX® .

In this section

Solving an LP with CPLEX

Solves an LP model to contrast CPLEX® components.

Interactive Optimizer tutorial

Introduces the major features of the CPLEX® Interactive Optimizer.

Concert Technology tutorial for C++ users

This tutorial shows you how to write C++ applications using CPLEX® with Concert Technology. In this chapter you will learn about:

Concert Technology tutorial for Java users

Introduces CPLEX® through Concert Technology in the Java programming language.

Concert Technology tutorial for .NET users

Introduces CPLEX® through Concert Technology in the .NET framework.

Callable Library tutorial

Shows how to write applications that use the CPLEX® Callable Library (C API).

Python tutorial

Shows how to use CPLEX\$ interactively in a Python session and how to write an application using the Python API for CPLEX\$.

Solving an LP with CPLEX

Solves an LP model to contrast CPLEX® components.

In this section

Overview

Shows ways to solve a linear programming problem.

Problem statement

Displays a linear programming model in a standard formulation to solve in the components of $\mathtt{CPLEX} \circledast$.

Using the Interactive Optimizer

Shows solution of the model in the Interactive Optimizer.

Using Concert Technology in C++

Shows an application to solve the model in the C++ API.

Using Concert Technology in Java

Shows an application to solve the model in the Java API.

Using Concert Technology in .NET

Refers to a tutorial solving the model in the C#.NET API.

Using the Callable Library

Shows an application to solve the model in the C API.

Using the Python API

Shows an application to solve the model in the Python API.

Overview

To help you learn which IBM® ILOG® CPLEX® component best meets your needs, this chapter briefly demonstrates how to create and solve an LP model. It shows you at a glance the Interactive Optimizer and the application programming interfaces (APIs) to CPLEX® . Full details of writing a practical program are in the chapters containing the tutorials.

Problem statement

The problem to be solved is:

Maximize $x_1 + 2x_2 + 3x_3$

subject to $-x_1 + x_2 + x_3 \le 20$

 $x_1 - 3x_2 + x_3 \le 30$

with these bounds $0 \le x_1 \le 40$

 $0 \le x_2 \le infinity$

 $0 \le x_3 \le infinity$

Using the Interactive Optimizer

The following sample is screen output from a CPLEX® Interactive Optimizer session where the model of an example is entered and solved. CPLEX> indicates the CPLEX® prompt, and text following this prompt is user input.

```
Welcome to CPLEX Interactive Optimizer 12.0.0
 with Simplex, Mixed Integer & Barrier Optimizers
Copyright (c) IBM(R) ILOG 1997-2009
CPLEX is a registered trademark of ILOG, an IBM company
Type 'help' for a list of available commands.
Type 'help' followed by a command name for more
information on commands.
CPLEX> enter example
Enter new problem ['end' on a separate line terminates]:
maximize x1 + 2 x2 + 3 x3
subject to -x1 + x2 + x3 <= 20
          x1 - 3 x2 + x3 \le 30
bounds
0 <= x1 <= 40
0 <= x2
0 <= x3
end
CPLEX> optimize
Tried aggregator 1 time.
No LP presolve or aggregator reductions.
Presolve time = 0.00 sec.
Iteration log . . .
Iteration: 1 Dual infeasibility =
Iteration: 2 Dual objective =
                                                   0.000000
                                                202.500000
Dual simplex - Optimal: Objective = 2.0250000000e+002
Solution time = 0.01 \text{ sec.} Iterations = 2 (1)
CPLEX> display solution variables x1-x3
Variable Name Solution Value
                            40.000000
x1
                            17.500000
x2
x3
                             42.500000
CPLEX> quit
```

Using Concert Technology in C++

Here is a C++ application using CPLEX® in Concert Technology to solve the example. An expanded form of this example is discussed in detail in *Concert Technology tutorial for C++ users*.

```
#include <ilcplex/ilocplex.h>
ILOSTLBEGIN
int
main (int argc, char **argv)
   IloEnv env;
   try {
     IloModel model(env);
     IloNumVarArrav vars(env);
     vars.add(IloNumVar(env, 0.0, 40.0));
      vars.add(IloNumVar(env));
      vars.add(IloNumVar(env));
       model.add(IloMaximize(env, vars[0] + 2 * vars[1] + 3 * vars[2]));
      model.add( - vars[0] + vars[1] + vars[2] <= 20);
      model.add( vars[0] - 3 * vars[1] + vars[2] <= 30);</pre>
      IloCplex cplex(model);
      if (!cplex.solve()) {
         env.error() << "Failed to optimize LP." << endl;</pre>
         throw(-1);
     IloNumArray vals(env);
     env.out() << "Solution status = " << cplex.getStatus() << endl;</pre>
      env.out() << "Solution value = " << cplex.getObjValue() << endl;</pre>
     cplex.getValues(vals, vars);
      env.out() << "Values = " << vals << endl;
   catch (IloException& e) {
      cerr << "Concert exception caught: " << e << endl;
   catch (...) {
     cerr << "Unknown exception caught" << endl;
   env.end();
   return 0;
```

Using Concert Technology in Java

Here is a Java application using CPLEX® with Concert Technology to solve the example. An expanded form of this example is discussed in detail in *Concert Technology tutorial for Java users*.

```
import ilog.concert.*;
import ilog.cplex.*;
public class Example {
 public static void main(String[] args) {
   try {
      IloCplex cplex = new IloCplex();
      double[] lb = \{0.0, 0.0, 0.0\};
      double[] ub = {40.0, Double.MAX VALUE, Double.MAX VALUE};
      IloNumVar[] x = cplex.numVarArray(3, lb, ub);
      double[] objvals = \{1.0, 2.0, 3.0\};
      cplex.addMaximize(cplex.scalProd(x, objvals));
      cplex.addLe(cplex.sum(cplex.prod(-1.0, x[0]),
                           cplex.prod( 1.0, x[1]),
                           cplex.prod( 1.0, x[2])), 20.0);
      cplex.addLe(cplex.sum(cplex.prod(1.0, x[0]),
                           cplex.prod(-3.0, x[1]),
                            cplex.prod( 1.0, x[2])), 30.0);
     if (cplex.solve()) {
       cplex.output().println("Solution status = " + cplex.getStatus());
       cplex.output().println("Solution value = " + cplex.qetObjValue());
       double[] val = cplex.getValues(x);
       int ncols = cplex.getNcols();
       for (int j = 0; j < ncols; ++j)
         cplex.output().println("Column: " + j + " Value = " + val[j]);
     cplex.end();
   catch (IloException e) {
      System.err.println("Concert exception '" + e + "' caught");
  }
```

Using Concert Technology in .NET

Here is a C#NET application using Concert Technology with CPLEX® to solve the example. A tutorial offering an expanded version of this application is available in *Concert Technology tutorial for .NET users*.

```
using ILOG.Concert;
using ILOG.CPLEX;
public class Example {
   public static void Main(string[] args) {
         Cplex cplex = new Cplex();
         double[] lb = \{0.0, 0.0, 0.0\};
        double[] ub = {40.0, System.Double.MaxValue, System.Double.MaxValue}
         INumVar[] x = cplex.NumVarArray(3, lb, ub);
         var[0] = x;
         double[] objvals = \{1.0, 2.0, 3.0\};
         cplex.Add(cplex.Maximize(cplex.ScalProd(x, objvals)));
         rng[0] = new IRange[2];
         rng[0][0] = cplex.AddRange(-System.Double.MaxValue, 20.0);
         rng[0][1] = cplex.AddRange(-System.Double.MaxValue, 30.0);
         rng[0][0].Expr = cplex.Sum(cplex.Prod(-1.0, x[0]),
                                    cplex.Prod( 1.0, x[1]),
                                    cplex.Prod( 1.0, x[2]));
         rng[0][1].Expr = cplex.Sum(cplex.Prod(1.0, x[0]),
                                    cplex.Prod(-3.0, x[1]),
                                    cplex.Prod( 1.0, x[2]);
         x[0].Name = "x1";
         x[1].Name = "x2";
         x[2].Name = "x3";
         rng[0][0].Name = "c1";
         rng[0][0].Name = "c2";
         cplex.ExportModel("example.lp");
         if (cplex.Solve()) {
                         = cplex.GetValues(var[0]);
            double[] x
            double[] di
                           = cplex.GetReducedCosts(var[0]);
                        = cplex.GetDuals(rng[0]);
            double[] pi
            double[] slack = cplex.GetSlacks(rng[0]);
            cplex.Output().WriteLine("Solution status = " + cplex.GetStatus()
);
            cplex.Output().WriteLine("Solution value = " + cplex.ObjValue);
            int nvars = x.Length;
            for (int j = 0; j < nvars; ++j) {
               cplex.Output().WriteLine("Variable " + j +
                                        ": Value = " + x[j] +
                                        " Reduced cost = " + dj[j]);
            int ncons = slack.Length;
            for (int i = 0; i < ncons; ++i) {
               cplex.Output().WriteLine("Constraint " + i +
                                        ": Slack = " + slack[i] +
```

```
" Pi = " + pi[i]);
  cplex.End();
catch (ILOG.Concert.Exception e) {
  System.Console.WriteLine("Concert exception \" + e + "' caught");
```

Using the Callable Library

Here is a C application using the CPLEX® Callable Library to solve the example. An expanded form of this example is discussed in detail in *Callable Library tutorial*.

```
#include <ilcplex/cplex.h>
#include <stdlib.h>
#include <string.h>
#define NUMROWS
#define NUMCOLS 3
#define NUMNZ
main (int argc, char **argv)
  int status = 0;
   CPXENVptr env = NULL;
  CPXLPptr lp = NULL;
   double obj[NUMCOLS];
   double lb[NUMCOLS];
   double ub[NUMCOLS];
   double x[NUMCOLS];
  int          rmatbeg[NUMROWS];
int          rmatind[NUMNZ];
   double rmatval[NUMNZ];
   double rhs[NUMROWS];
   char sense[NUMROWS];
  int solstat;
   double objval;
   env = CPXopenCPLEX (&status);
   if (env == NULL) {
     char errmsg[1024];
      fprintf (stderr, "Could not open CPLEX environment.\n");
      CPXgeterrorstring (env, status, errmsg);
      fprintf (stderr, "%s", errmsq);
      goto TERMINATE;
```

```
lp = CPXcreateprob (env, &status, "lpex1");
if ( lp == NULL ) {
   fprintf (stderr, "Failed to create LP.\n");
   goto TERMINATE;
}

CPXchgobjsen (env, lp, CPX_MAX);

obj[0] = 1.0;   obj[1] = 2.0;   obj[2] = 3.0;
```

```
lb[0] = 0.0; lb[1] = 0.0; lb[2] = 0.0;
     ub[0] = 40.0;
                        ub[1] = CPX INFBOUND; ub[2] = CPX INFBOUND;
status = CPXnewcols (env, lp, NUMCOLS, obj, lb, ub, NULL, NULL);
if (status) {
   fprintf (stderr, "Failed to populate problem.\n");
   goto TERMINATE;
rmatbeg[0] = 0;
rmatind[0] = 0; rmatind[1] = 1; rmatind[2] = 2; sense[0] = 'L';
rmatval[0] = -1.0; \quad rmatval[1] = 1.0; \quad rmatval[2] = 1.0; \quad rhs[0] = 20.0;
rmatbeg[1] = 3;
                rmatind[4] = 1; rmatind[5] = 2; sense[1] = 'L';
rmatind[3] = 0;
rmatval[3] = 1.0; \quad rmatval[4] = -3.0; \quad rmatval[5] = 1.0; \quad rhs[1] = 30.0;
status = CPXaddrows (env, lp, 0, NUMROWS, NUMNZ, rhs, sense, rmatbeq,
                     rmatind, rmatval, NULL, NULL);
if ( status ) {
   fprintf (stderr, "Failed to populate problem.\n");
   goto TERMINATE;
}
status = CPXlpopt (env, lp);
if ( status ) {
   fprintf (stderr, "Failed to optimize LP.\n");
   goto TERMINATE;
status = CPXsolution (env, lp, &solstat, &objval, x, NULL, NULL, NULL);
if ( status ) {
   fprintf (stderr, "Failed to obtain solution.\n");
   goto TERMINATE;
printf ("\nSolution status = %d\n", solstat);
printf ("Solution value = %f\n", objval);
printf ("Solution = [%f, %f, %f]\n\n", x[0], x[1], x[2]);
```

```
TERMINATE:
  if ( lp != NULL ) {
     status = CPXfreeprob (env, &lp);
     if ( status ) {
        fprintf (stderr, "CPXfreeprob failed, error code %d.\n", status);
  }
  if (env != NULL) {
     status = CPXcloseCPLEX (&env);
     if (status) {
        char errmsg[1024];
```

```
fprintf (stderr, "Could not close CPLEX environment.\n");
        CPXgeterrorstring (env, status, errmsg);
        fprintf (stderr, "%s", errmsg);
    }
  }
 return (status);
} /* END main */
```

Using the Python API

Here is a Python application using CPLEX® to solve the example.

```
execfile ("cplexpypath.py")
import cplex
from cplex.exceptions import CplexError
import sys
# data common to all populateby functions
my_obj = [1.0, 2.0, 3.0]
my ub
          = [40.0, cplex.infinity, cplex.infinity]
my colnames = ["x1", "x2", "x3"]
my_rhs = [20.0, 30.0]
my rownames = ["c1", "c2"]
my sense = "LL"
def populatebyrow (prob):
   prob.objective.set sense(prob.objective.sense.maximize)
    # since lower bounds are all 0.0 (the default), lb is omitted here
   prob.variables.add(obj = my obj, ub = my ub, names = my colnames)
    # can query variables like the following:
    # lbs is a list of all the lower bounds
   lbs = prob.variables.get lower bounds()
    # ub1 is just the first lower bound
   ub1 = prob.variables.get upper bounds(0)
    # names is ["x1", "x3"]
   names = prob.variables.get names([0, 2])
   rows = [[[0,"x2","x3"],[-1.0, 1.0,1.0]],
            [["x1",1,2],[1.0,-3.0,1.0]]]
   prob.linear constraints.add(lin expr = rows, senses = my sense,
                                rhs = my rhs, names = my rownames)
    # because there are two arguments, they are taken to specify a range
    # thus, cols is the entire constraint matrix as a list of column vectors
   cols = prob.variables.get cols("x1", "x3")
def populatebycolumn (prob):
   prob.objective.set sense(prob.objective.sense.maximize)
   prob.linear constraints.add(rhs = my rhs, senses = my sense,
                                names = my rownames)
```

```
c = [[[0,1],[-1.0, 1.0]],
         [["c1",1],[ 1.0,-3.0]],
         [[0,"c2"],[ 1.0, 1.0]]]
   prob.variables.add(obj = my obj, ub = my ub, names = my colnames,
                       columns = c)
def populatebynonzero(prob):
   prob.objective.set sense(prob.objective.sense.maximize)
   prob.linear constraints.add(rhs = my rhs, senses = my sense,
                               names = my rownames)
   prob.variables.add(obj = my obj, ub = my ub, names = my colnames)
   rows = [0,0,0,1,1,1]
   cols = [0,1,2,0,1,2]
   vals = [-1.0, 1.0, 1.0, 1.0, -3.0, 1.0]
   prob.linear constraints.set coefficients(zip(rows, cols, vals))
   # can also change one coefficient at a time
   # prob.linear constraints.set coefficients(1,1,-3.0)
    # or pass in a list of triples
    \# prob.linear constraints.set coefficients([(0,1,1.0), (1,1,-3.0)])
def lpex1(pop method):
   try:
       my prob = cplex.Cplex()
       if pop method == "r":
           handle = populatebyrow (my prob)
       if pop method == "c":
            handle = populatebycolumn(my prob)
       if pop method == "n":
            handle = populatebynonzero (my prob)
       my prob.solve()
   except CplexError, exc:
       print exc
       return
   numrows = my prob.linear constraints.get num()
   numcols = my prob.variables.get num()
   print
   # solution.get status() returns an integer code
   print "Solution status = " , my prob.solution.get status(), ":",
   # the following line prints the corresponding string
   print my prob.solution.status[my prob.solution.get status()]
   print "Solution value = ", my prob.solution.get objective value()
   slack = my prob.solution.get linear slacks()
   pi = my prob.solution.get dual values()
   x = my prob.solution.get values()
```

```
dj = my prob.solution.get_reduced_costs()
   for i in range(numrows):
       print "Row %d: Slack = %10f Pi = %10f" % (i, slack[i], pi[i])
   for j in range(numcols):
       print "Column %d: Value = %10f Reduced cost = %10f" % (j, x[j], dj[j]
   my prob.write("lpex1.lp")
if __name__ == "__main__":
   if len(sys.argv) != 2 or sys.argv[1] not in ["-r", "-c", "-n"]:
       print "Usage: lpex1.py -X"
       print " where X is one of the following options:"
       print "
                 r
                             generate problem by row"
       print "
                             generate problem by column"
                   С
       print " n
                            generate problem by nonzero"
       print " Exiting..."
       sys.exit(-1)
   lpex1(sys.argv[1][1])
else:
   prompt = """Enter the letter indicating how the problem data should be
populated:
   r : populate by rows
   c : populate by columns
   n : populate by nonzeros\n ? > """
   r = 'r'
   c = 'c'
   n = 'n'
   lpex1(input(prompt))
```

Interactive Optimizer tutorial

Introduces the major features of the CPLEX® Interactive Optimizer.

In this section

Starting CPLEX

Explains how to start the Interactive Optimizer.

Using help

Explains how to invoke help in the Interactive Optimizer.

Entering a problem

Documents ways to enter a problem in the Interactive Optimizer.

Displaying a problem

Documents display of a problem in the Interactive Optimizer.

Solving a problem

Documents solving a problem in the Interactive Optimizer.

Performing sensitivity analysis

Describes options to perform sensitivity analysis in the Interactive Optimizer.

Writing problem and solution files

Documents options to write files from the Interactive Optimizer.

Reading problem files

Documents commands and options to read files into the Interactive Optimizer.

Setting CPLEX parameters

Describes options of the set command to control parameters in the Interactive Optimizer.

Adding constraints and bounds

Describes options to add constraints or bounds to a problem in the Interactive Optimizer.

Changing a problem

Documents commands to change a problem in the Interactive Optimizer.

Executing operating system commands

Describes access to operating system commands from the Interactive Optimizer.

Quitting CPLEX

Describes the command to terminate a session of the Interactive Optimizer.

Advanced features of the Interactive Optimizer

Suggests topics for further reading about advanced features.

Starting CPLEX

♦ To start the CPLEX® Interactive Optimizer, at your operating system prompt type the command:

```
cplex
```

A message similar to the following one appears on the screen:

```
Welcome to CPLEX Interactive Optimizer 12.0.0
with Simplex, Mixed Integer & Barrier Optimizers
Copyright (c) ILOG 1997-2009
CPLEX is a registered trademark of ILOG

Type help for a list of available commands.
Type help followed by a command name for more information on commands.

CPLEX>
```

The last line, CPLEX>, is the prompt, showing that the product is running and is ready to accept one of the available CPLEX® commands. Use the help command to see a list of these commands.

Using help

CPLEX® accepts commands in several different formats. You can type either the full command name, or any shortened form that uniquely identifies that name.

♦ For example, enter help after the CPLEX> prompt, as shown:

```
CPLEX> help
```

You will see a list of the CPLEX® commands on the screen.

Since all commands start with a unique letter, you could also enter just the single letter ${\bf h}$.

```
CPLEX> h
```

CPLEX® does not distinguish between upper- and lower-case letters, so you could enter h , H , help , or HELP. All of these variations invoke the help command. The same rules apply to all CPLEX® commands. You need to type only enough letters of the command to distinguish it from all other commands, and it does not matter whether you type upper- or lower-case letters. This manual uses lower-case letters.

After you type the help command, a list of available commands with their descriptions appears on the screen, like this:

```
add
           add constraints to the problem
baropt
           solve using barrier algorithm
         change the problem
change
conflict refine a conflict for an infeasible problem
display display problem, solution, or parameter settings enter enter a new problem
feasopt find relaxation to an infeasible problem
         provide information on CPLEX commands
help
mipopt
         solve a mixed integer program
netopt solve the problem using network method
optimize solve the problem
populate get additional solutions for a mixed integer program
primopt solve using the primal method
quit
          leave CPLEX
         read problem or advanced start information from a file
read
           set parameters
tranopt solve using the dual method
tune
         try a variety of parameter settings
write
         write problem or solution information to a file
xecute
           execute a command from the operating system
```

Enter enough characters to uniquely identify commands & options. Commands can beentered partially (CPLEX will prompt you for further information) or as a whole.

To find out more about a specific command, type help followed by the name of that command. For example, to learn more about the primopt command type:

help primopt

Typing the full name is unnecessary. Alternatively, you can try:

h p

The following message appears to tell you more about the use and syntax of the primopt command:

The PRIMOPT command solves the current problem using a primal simplex method or crosses over to a basic solution if a barrier solution exists.

Syntax: PRIMOPT

A problem must exist in memory (from using either the ENTER or READ command) in order to use the PRIMOPT command.

Sensitivity information (dual price and reduced-cost information) as well as other detailed information about the solution can be viewed using the DISPLAY command, after a solution is generated.

The syntax for the help command is:

help command name

Entering a problem

Documents ways to enter a problem in the Interactive Optimizer.

In this section

Overview

Introduces data entry for the Interactive Optimizer.

Entering the example

Describes an example and tells how to enter it in the Interactive Optimizer.

Using the LP format

Describes how to enter a problem in LP format in the Interactive Optimizer.

Entering data

Describes special considerations about entering data from the keyboard.

Overview

Most users with larger problems enter problems by reading data from formatted files. That practice is explained in *Reading problem files*. For now, you will enter a smaller problem from the keyboard by using the <code>enter</code> command. The process is outlined step-by-step in the following topics.

Entering the example

As an example, this manual uses the following problem:

Maximize $x_1 + 2x_2 + 3x_3$ subject to $-x_1 + x_2 + x_3 \le 20$ $x_1 - 3x_2 + x_3 \le 30$ with these bounds $0 \le x_1 \le 40$ $0 \le x_2 \le infinity$ $0 \le x_3 \le infinity$

This problem has three variables (x1, x2, and x3) and two less-than-or-equal-to constraints.

The enter command is used to enter a new problem from the keyboard. The procedure is almost as simple as typing the problem on a page. At the CPLEX> prompt type:

```
enter
```

A prompt appears on the screen asking you to give a name to the problem that you are about to enter.

Naming a problem

The problem name may be anything that is allowed as a file name in your operating system. If you decide that you do not want to enter a new problem, just press the <return> key without typing anything. The CPLEX> prompt will reappear without causing any action. The same can be done at any CPLEX> prompt. If you do not want to complete the command, simply press the <return> key. For now, type in the name example at the prompt.

```
Enter name for problem: example
```

The following message appears:

```
Enter new problem ['end' on a separate line terminates]:
```

and the cursor is positioned on a blank line below it where you can enter the new problem.

You can also type the problem name directly after the enter command and avoid the intermediate prompt.

Summary

The syntax for entering a problem is:

enter problem name

Using the LP format

Entering a new problem is basically like typing it on a page, but there are a few rules to remember. These rules conform to the CPLEX® LP file format and are documented in the CPLEX File Formats Reference Manual. LP format appears throughout this tutorial.

The problem should be entered in the following order:

- 1. Objective function
- 2. Constraints
- 3. Bounds

Objective function

Before entering the objective function, you must state whether the problem is a minimization or maximization. For this example, you type:

```
maximize
x1 + 2x2 + 3x3
```

You may type minimize or maximize on the same line as the objective function, but you must separate them by at least one space.

Variable Names

In the example, the variables are named simply x1 , x2 , x3 , but you can give your variables more meaningful names such as cars or gallons . The only limitations on variable names in LP format are that the names must be no more than 255 characters long and use only the alphanumeric characters (a-z, A-Z, 0-9) and certain symbols: ! " # \$ % & () , . ; ? @ _ ' ' { } ~. Any line with more than 510 characters is truncated.

A variable name cannot begin with a number or a period, and there is one character combination that cannot be used: the letter e or E alone or followed by a number or another e, since this notation is reserved for exponents. Thus, a variable cannot be named e24 nor e9cats nor eels nor any other name with this pattern. This restriction applies only to problems entered in LP format.

Constraints

After you have entered the objective function, you can move on to the constraints. However, before you start entering the constraints, you must indicate that the subsequent lines are constraints by typing:

```
subject to
```

or

st.

These terms can be placed alone on a line or on the same line as the first constraint if separated by at least one space. Now you can type in the constraints in the following way:

```
st
-x1 + x2 + x3 <= 20
x1 - 3x2 + x3 <= 30
```

Constraint Names

In this simple example, it is easy to keep track of the small number of constraints, but for many problems, it may be advantageous to name constraints so that they are easier to identify. You can do so in CPLEX® by typing a constraint name and a colon before the actual constraint. If you do not give the constraints explicit names, CPLEX® will give them the default names c1, c2, . . . , cn. In the example, if you want to call the constraints time and labor, for example, enter the constraints like this:

```
st time: -x1 + x2 + x3 \le 20 labor: x1 - 3x2 + x3 \le 30
```

Constraint names are subject to the same guidelines as variable names. They must have no more than 255 characters, consist of only allowed characters, and not begin with a number, a period, or the letter ${\tt e}$ followed by a positive or negative number or another ${\tt e}$.

Objective Function Names

The objective function can be named in the same manner as constraints. The default name for the objective function is obj. CPLEX® assigns this name if no other is entered.

Bounds

Finally, you must enter the lower and upper bounds on the variables. If no bounds are specified, CPLEX® will automatically set the lower bound to 0 and the upper bound to $+\infty$. You must explicitly enter bounds only when the bounds differ from the default values. In our example, the lower bound on $\times 1$ is 0, which is the same as the default. The upper bound 40, however, is not the default, so you must enter it explicitly. You must type bounds on a separate line before you enter the bound information:

```
bounds
x1 <= 40
```

Since the bounds on x2 and x3 are the same as the default bounds, there is no need to enter them. You have finished entering the problem, so to indicate that the problem is complete, type:

```
end
```

on the last line.

The CPLEX> prompt returns, indicating that you can again enter a CPLEX® command.

Summary

Entering a problem in $\mbox{CPLEX} \otimes$ is straightforward, provided that you observe a few simple rules:

- ♦ The terms maximize or minimize must precede the objective function; the term subject to must precede the constraints section; both must be separated from the beginning of each section by at least one space.
- ♦ The word bounds must be alone on a line preceding the bounds section.
- ♦ On the final line of the problem, end must appear.

Entering data

You can use the <return> key to split long constraints, and CPLEX® still interprets the multiple lines as a single constraint. When you split a constraint in this way, do not press <return> in the middle of a variable name or coefficient. The following is acceptable:

```
time: -x1 + x2 + <return>
x3 <= 20 <return>
labor: x1 - 3x2 + x3 <= 30 <return>
```

The entry below, however, is incorrect since the <return> key splits a variable name.

```
time: -x1 + x2 + x <return>
3 <= 20 <return>
labor: x1 - 3x2 + x3 <= 30 <return>
```

If you type a line that CPLEX® cannot interpret, a message indicating the problem will appear, and the entire constraint or objective function will be ignored. You must then re-enter the constraint or objective function.

The final thing to remember when you are entering a problem is that after you have pressed <return>, you can no longer directly edit the characters that precede the <return>. As long as you have not pressed the <return> key, you can use the <bre>backspace> key to go back and change what you typed on that line. After <return> has been pressed, the change command must be used to modify the problem. The change command is documented in Changing a problem.

Displaying a problem

Documents display of a problem in the Interactive Optimizer.

In this section

Verifying a problem with the display command

Describes the display command and its options in the Interactive Optimizer.

Displaying problem statistics

Describes options for displaying information about large problems in the Interactive Optimizer.

Specifying item ranges

Describes notation for displaying ranges of items in the Interactive Optimizer.

Displaying variable or constraint names

Describes options to display names of variables or constraints in the Interactive Optimizer.

Ordering variables

Describes internal order among variables in the Interactive Optimizer.

Displaying constraints

Describes options to display constraints in the Interactive Optimizer.

Displaying the objective function

Describes options to display an objective function in the Interactive Optimizer.

Displaying bounds

Describes options to display bounds of a problem in the Interactive Optimizer.

Displaying a histogram of nonzero countsDescribes options to display summary of nonzero rows and columns in the Interactive Optimizer.

Verifying a problem with the display command

Now that you have entered a problem using CPLEX®, you must verify that the problem was entered correctly. To do so, use the display command. At the CPLEX> prompt type:

```
display
```

A list of the items that can be displayed then appears. Some of the options display parts of the problem description, while others display parts of the problem solution. Options about the problem solution are not available until after the problem has been solved. The list looks like this:

```
Display Options:

conflict display conflict that demonstrates model infeasibility problem display problem characteristics sensitivity display sensitivity analysis settings display parameter settings solution display existing solution

Display what:
```

If you type problem in reply to that prompt, that option will list a set of problem characteristics, like this:

```
Display Problem Options:
all
                          display entire problem
binaries
                      display binary variables
                       display a set of bounds
bounds
bounds display a set of pounds
constraints display a set of constraints or node supply/demand values
generals display general integer variables
histogram display a histogram of row or column counts
indicators display a set of indicator constraints
integers display integer variables
names display names of variables or constraints
names display names of variables or qpvariables display quadratic variables qconstraints display quadratic constraints
semi-continuous display semi-continuous and semi-integer variables
          display special ordered sets
SOS
stats
                         display problem statistics
variable
                        display a column of the constraint matrix
Display which problem characteristic:
```

Enter the option all to display the entire problem.

```
Maximize
obj: x1 + 2 x2 + 3 x3
Subject To
c1: - x1 + x2 + x3 <= 20
c2: x1 - 3 x2 + x3 <= 30
Bounds
0 <= x1 <= 40
All other variables are >= 0.
```

The default names obj , c1 , c2 , are provided by CPLEX® .

If that is what you want, you are ready to solve the problem. If there is a mistake, you must use the change command to modify the problem. The change command is documented in *Changing a problem*.

Summary

Display problem characteristics by entering the command:

display problem

Displaying problem statistics

When the problem is as small as our example, it is easy to display it on the screen; however, many real problems are far too large to display. For these problems, the stats option of the display problem command is helpful. When you select stats, information about the attributes of the problem appears, but not the entire problem itself. These attributes include:

- ♦ the number and type of constraints
- ♦ variables
- ♦ nonzero constraint coefficients

Try this feature by typing:

```
display problem stats
```

For our example, the following information appears:

```
Problem name: example
Variables : 3 [Nneg: 2, Box: 1]
Objective nonzeros : 3
Linear constraints : 2 [Less: 2]
Nonzeros : 6
RHS nonzeros : 2
```

This information tells us that in the example there are two constraints, three variables, and six nonzero constraint coefficients. The two constraints are both of the type less-than-or-equal-to. Two of the three variables have the default nonnegativity bounds $(0 \le x \le +\infty)$ and one is restricted to a certain range (a box variable). In addition to a constraint matrix nonzero count, there is a count of nonzero coefficients in the objective function and on the righthand side. Such statistics can help to identify errors in a problem without displaying it in its entirety. The command display problem stats shows this additional information like this:

```
Variables : Min LB: 0.000000 Max UB: 40.00000
Objective nonzeros : Min : 1.000000 Max : 3.000000
Linear constraints :
Nonzeros : Min : 1.000000 Max : 3.000000
RHS nonzeros : Min : 20.00000 Max : 30.00000
```

Another way to avoid displaying an entire problem is to display a specific part of it by using one of the following three options of the display problem command:

- names, documented in *Displaying variable or constraint names*, can be used to display a specified set of variable or constraint names;
- constraints, documented in *Displaying constraints*, can be used to display a specified set of constraints;
- bounds, documented in Displaying bounds, can be used to display a specified set of bounds.

Specifying item ranges

For some options of the <code>display</code> command, you must specify the item or range of items you want to see. Whenever input defining a range of items is required, CPLEX® expects two indices separated by a hyphen (the range character –). The indices can be names or matrix index numbers. You simply enter the starting name (or index number), a hyphen (–), and finally the ending name (or index number). CPLEX® automatically sets the default upper and lower limits defining any range to be the highest and lowest possible values. Therefore, you have the option of leaving out either the upper or lower name (or index number) on either side of the hyphen. To see every possible item, you would simply enter –.

Another way to specify a range of items is to use a wildcard. CPLEX® accepts these wildcards in place of the hyphen to specify a range of items:

- question mark (?) for a single character;
- ♦ asterisk (*) for zero or more characters.

For example, to specify all items, you could enter * (instead of -) if you want.

The sequence of characters c1? matches the name of every constraint in the range from c10 to c19, for example.

Displaying variable or constraint names

You can display a variable name by using the display command with the options problem names variables. If you do not enter the word variables, CPLEX® prompts you to specify whether you wish to see a constraint or variable name.

Type the following command:

```
display problem names variables
```

In response, CPLEX® prompts you to specify a set of variable names to be displayed, like this:

```
Display which variable name(s):
```

Specify these variables by entering the names of the variables or the numbers corresponding to the columns of those variables. A single number can be used or a range such as 1-2. All of the names can be displayed if you type a hyphen (the character -). Try this by entering a hyphen at the prompt and pressing the <return> key.

```
Display which variable name(s): -
```

You could also use a wildcard to display variable names, like this:

```
Display which variable name(s): *
```

In the example, there are three variables with default names. $\mathtt{CPLEX} \circledast$ displays these three names:

```
x1 x2 x3
```

If you want to see only the second and third names, you could either enter the range as 2-3 or specify everything following the second variable with 2-. Try this technique:

```
display problem names variables
Display which variable name(s): 2-
x2 x3
```

If you enter a number without a hyphen, you will see a single variable name:

```
display problem names variables
Display which variable name(s): 2
x2
```

Summary

- ♦ You can use a wildcard in the display command to specify a range of items.
- ♦ You can display variable names by entering the command:

display problem names variables

♦ You can display constraint names by entering the command:

display problem names constraints

Ordering variables

In the example problem there is a direct correlation between the variable names and their numbers (x1 is variable 1, x2 is variable 2, etc.); that is not always the case. The internal ordering of the variables is based on their order of occurrence when the problem is entered. For example, if x2 had not appeared in the objective function, then the order of the variables would be x1, x3, x2.

You can see the internal ordering by using the hyphen when you specify the range for the variables option. The variables are displayed in the order corresponding to their internal ordering.

All of the options of the display command can be entered directly after the word display to eliminate intermediate steps. The following command is correct, for example:

display problem names variables 2-3

Displaying constraints

To view a single constraint within the matrix, use the command and the constraint number. For example, type the following:

display problem constraints 2

The second constraint appears:

```
c2: x1 - 3 x2 + x3 \le 30
```

You can also use a wildcard to display a range of constraints, like this:

display problem constraints *

Displaying the objective function

When you want to display only the objective function, you must enter its name (obj by default) or an index number of 0.

```
display problem constraints
Display which constraint name(s): 0
Maximize
  obj: x1 + 2 x2 + 3 x3
```

Displaying bounds

To see only the bounds for the problem, type the following command (don't forget the hyphen or wildcard):

```
display problem bounds -
```

or, try a wildcard, like this:

```
display problem bounds *
```

The result is:

```
0 \le x1 \le 40
All other variables are >= 0.
```

Summary

The general syntax of the display command is:

```
display option [option2] identifier - [identifier2]
```

Displaying a histogram of nonzero counts

For large models, it can sometimes be helpful to see summaries of nonzero counts of the columns or rows of the constraint matrix. This kind of display is known as a *histogram*. There are two commands for displaying histograms: one for columns, one for rows.

```
display problem histogram c
```

For the small example in this tutorial, the column histogram looks like this:

```
Column counts (excluding fixed variables):

Nonzero Count: 2
Number of Columns: 3
```

It tells you that there are three columns each having two nonzeroes, and no other columns. Similarly, the row histogram of the same small problem looks like this:

```
Row counts (excluding fixed variables):

Nonzero Count: 3
Number of Rows: 2
```

It tells you that there are two rows with three nonzeroes in each of them.

Of course, in a more complex model, there would usually be a wider variety of nonzero counts than those histograms show. Here is an example in which there are sixteen columns where only one row is nonzero, 756 columns where two rows are nonzero, and so forth.

```
Column counts (excluding fixed variables):
Nonzero Count: 1 2 3 4 5 6 15 16
Number of Columns: 16 756 1054 547 267 113 2 1
```

If there has been an error during entry of the problem, perhaps a constraint coefficient having been omitted by mistake, for example, summaries like these, of a model where the structure of the constraint matrix is known, may help you find the source of the error.

Solving a problem

Documents solving a problem in the Interactive Optimizer.

In this section

Overview

Introduces solving a model and displaying its solution in the Interactive Optimizer.

Solving the example

Describes activity of the Interactive Optimizer during solution of a problem.

Solution options

Describes additional options after solving in the Interactive Optimizer.

Displaying post-solution information

Describes display options for post-solution information in the Interactive Optimizer.

Overview

If you have been following this tutorial step by step, the problem is now correctly entered, and you can now use CPLEX® to solve it. This tutorial continues with the following topics, covering solving the problem and displaying solution information.

Solving the example

The optimize command tells CPLEX® to solve the LP problem. CPLEX® uses the dual simplex optimizer, unless another method has been specified by setting the LPMETHOD parameter (explained more fully in the *CPLEX User's Manual*).

Entering the optimize command

At the CPLEX> prompt, type the command:

optimize

Preprocessing

First, CPLEX® tries to simplify or reduce the problem using its presolver and aggregator. If any reductions are made, a message will appear. However, in our small example, no reductions are possible.

Monitoring the iteration log

Next, an iteration log appears on the screen. CPLEX® reports its progress as it solves the problem. The solution process involves two stages:

- ♦ during Phase I, CPLEX® searches for a feasible solution
- ♦ in Phase II, CPLEX® searches for the optimal feasible solution.

The iteration log periodically displays the current iteration number and either the current scaled infeasibility during Phase I, or the objective function value during Phase II. After the optimal solution has been found, the objective function value, solution time, and iteration count (total, with Phase I in parentheses) are displayed. This information can be useful for monitoring the rate of progress.

The iteration log display can be modified by the command set simplex display to display differing amounts of data while the problem is being solved.

Reporting the solution

After it finds the optimal solution, CPLEX® reports:

- ♦ the objective function value
- ♦ the problem solution time in seconds
- ♦ the total iteration count
- ♦ the Phase I iteration count (in parentheses)

Optimizing our example problem produces a report like the following one (although the solution times vary with each computer):

```
Tried aggregator 1 time.

No LP presolve or aggregator reductions.

Presolve Time = 0.00 sec.

Iteration Log . .

Iteration: 1 Dual infeasibility = 0.000000

Iteration: 2 Dual objective = 202.500000

Dual simplex - Optimal: Objective = 2.02500000000e+02

Solution Time = 0.00 sec. Iterations = 2 (1)

CPLEX>
```

In our example, CPLEX® finds an optimal solution with an objective value of 202.5 in two iterations. For this simple problem, 1 Phase I iteration was required.

Summary

To solve an LP problem, use the command:

```
optimize
```

Solution options

Here are some of the basic options in solving linear programming problems. Although the example in this tutorial does not make use of these options, you will find them useful when handling larger, more realistic problems.

- ♦ Filing iteration logs;
- ♠ Re-solving;
- ♦ Using alternative optimizers;
- ♦ *Interrupting the optimization.*

For detailed information about performance options, refer to the CPLEX User's Manual.

Filing iteration logs

Every time CPLEX® solves a problem, much of the information appearing on the screen is also directed into a log file. This file is automatically created by CPLEX® with the name ${\tt cplex.log}$. If there is an existing ${\tt cplex.log}$ file in the directory where CPLEX® is launched, CPLEX® will append the current session data to the existing file. If you want to keep a unique log file of a problem session, you can change the default name with the set logfile command. (See the CPLEX User's Manual.) The log file is written in standard ASCII format and can be edited with any text editor.

Re-solving

You may re-solve the problem by reissuing the <code>optimize</code> command. CPLEX® restarts the solution process from the previous optimal basis, and thus requires zero iterations. If you do not wish to restart the problem from an advanced basis, use the <code>set advance</code> command to turn off the advanced start indicator.

Remember that a problem must be present in memory (entered via the enter command or read from a file) before you issue the optimize command.

Using alternative optimizers

In addition to the <code>optimize</code> command, CPLEX® can use the primal simplex optimizer (primopt command), the dual simplex optimizer (tranopt command), the barrier optimizer (baropt command) and the network optimizer (netopt command). Many problems can be solved faster using these alternative optimizers, which are documented in more detail in the <code>CPLEX User's Manual</code>. If you want to solve a mixed integer programming problem, the <code>optimize</code> command is equivalent to the <code>mipopt</code> command.

Interrupting the optimization

Our short example was solved very quickly. However, larger problems, particularly mixed integer problems, can take much longer. Occasionally it may be useful to interrupt the optimization process. CPLEX® allows such interruptions if you use control-c. (The control and c keys must be pressed simultaneously.) Optimization is interrupted, and CPLEX®

issues a message indicating that the process was stopped and displays progress information. If you issue another optimization command in the same session, CPLEX \circledR will resume optimization from where it was interrupted.

Displaying post-solution information

After an optimal solution is found, CPLEX® can provide many different kinds of information for viewing and analyzing the results. This information is accessed via the display command and via some write commands.

Information about the following is available with the display solution command:

- ♦ objective function value;
- solution values;
- numerical quality of the solution;
- ♦ slack values:
- ♦ reduced costs:
- dual values (shadow prices);
- basic rows and columns.

For information on the write commands, see *Writing problem and solution files*. Sensitivity analysis can also be performed in analyzing results, as explained in *Performing sensitivity analysis*.

For example, to view the optimal value of each variable, enter the command:

```
display solution variables -
```

In response, the list of variable names with the solution value for each variable is displayed, like this:

```
Variable Name Solution Value

x1 40.000000

x2 17.500000

x3 42.500000
```

To view the slack values of each constraint, enter the command:

```
display solution slacks -
```

The resulting message indicates that for this problem the slack variables are all zero.

```
All slacks in the range 1-2 are 0.
```

To view the dual values (sometimes called shadow prices) for each constraint, enter the command:

display solution dual -

The list of constraint names with the solution value for each constraint appears, like this:

Constraint Name Dual Price
c1 2.750000
c2 0.250000

Summary

Display solution characteristics by entering a command with the syntax:

display solution identifier

Performing sensitivity analysis

Sensitivity analysis of the objective function and righthand side provides meaningful insight about ways in which the optimal solution of a problem changes in response to small changes in these parts of the problem data.

Sensitivity analysis can be performed on the following:

- objective function;
- righthand side values;
- bounds.

To view the sensitivity analysis of the objective function, enter the command:

```
display sensitivity obj -
```

You can also use a wildcard to guery solution information, like this:

```
display sensitivity obj *
```

For our example, CPLEX® displays the following ranges for sensitivity analysis of the objective function:

```
OBJ Sensitivity Ranges
Variable Name Reduced Cost
                              Down
                                   Current
                                                    Uр
x1
                   3.5000
                           -2.5000 1.0000 +infinity
x2
                           -5.0000
                                     2.0000
                                                3.0000
                    zero
x3
                            2.0000
                                     3.0000
                                              +infinity
                     zero
```

CPLEX® displays each variable, its reduced cost and the range over which its objective function coefficient can vary without forcing a change in the optimal basis. The current value of each objective coefficient is also displayed for reference. Objective function sensitivity analysis is useful to analyze how sensitive the optimal solution is to the cost or profit associated with each variable.

Similarly, to view sensitivity analysis of the righthand side, type the command:

```
display sensitivity rhs -
```

For our example, CPLEX® displays the following ranges for sensitivity analysis of the righthand side (RHS):

```
RHS Sensitivity Ranges

Constraint Name Dual Price Down Current Up
```

```
c1 2.7500 -36.6667 20.0000 +infinity
c2 0.2500 -140.0000 30.0000 100.0000
```

CPLEX® displays each constraint, its dual price, and a range over which its righthand side coefficient can vary without changing the optimal basis. The current value of each RHS coefficient is also displayed for reference. Righthand side sensitivity information is useful for analyzing how sensitive the optimal solution and resource values are to the availability of those resources.

CPLEX® can also display lower bound sensitivity ranges with the command

```
display sensitivity lb
```

and upper bound sensitivity with the command

```
display sensitivity ub
```

Summary

Display sensitivity analysis characteristics by entering a command with the syntax:

display sensitivity identifier

Writing problem and solution files

Documents options to write files from the Interactive Optimizer.

In this section

Overview

Introduces the write command of the Interactive Optimizer.

Selecting a write file format

Describes formats available to write a file from the Interactive Optimizer.

Writing LP files

Describes the command for LP file format from the Interactive Optimizer.

Writing basis files

Describes the command to write basis files from the Interactive Optimizer.

Using path names

Describes special considerations with respect to path names from the Interactive Optimizer.

Overview

The problem or its solution can be saved by using the \mathtt{write} command. This command writes the problem statement or a solution report to a file.

Selecting a write file format

When you type the write command in the Interactive Optimizer, CPLEX® displays a menu of options and prompts you for a file format, like this:

```
File type options:
       INSERT format basis file
clp
       Conflict file
dpe
      Binary format for dual-perturbed problem
      MPS format of explicit dual of problem
dua
      MPS format of (embedded) network
emb
flt
       Solution pool filters
      LP format problem file
lp
      DIMACS min-cost network-flow format of (embedded) network
min
      MPS format problem file
mps
      MIP start file
mst
net
       CPLEX network format of (embedded) network
      Integer priority order file
ord
      Binary format for primal-perturbed problem
ppe
      Binary format for presolved problem
pre
      Non-default parameter settings
prm
      LP format problem with generic names
rlp
rew
      MPS format problem with generic names
      Binary matrix and basis file
sol
      Solution file
File type:
```

- ♦ The BAS format is used for storing basis information and is introduced in *Writing basis files*. See also *Reading basis files*.
- ◆ The LP format was discussed in *Using the LP format*. Using this format is explained in *Writing LP files* and *Reading LP files*.
- ♦ The MPS format is covered in Reading MPS files.

Note: All these file formats are documented in more detail in the *CPLEX File Formats Reference Manual*.

Writing LP files

When you enter the write command, the following message appears:

```
Name of file to write:
```

Enter the problem name "example", and CPLEX® will ask you to select a type from a list of options. For this example, choose LP. CPLEX® displays a confirmation message, like this:

```
Problem written to file 'example'.
```

If you would like to save the file with a different name, you can simply use the write command with the new file name as an argument. Try this, using the name example2. This time, you can avoid intermediate prompts by specifying an LP problem type, like this:

```
write example2 lp
```

Another way of avoiding the prompt for a file format is by specifying the file type explicitly in the file name extension. Try the following as an example:

```
write example.lp
```

Using a file extension to indicate the file type is the recommended naming convention. This makes it easier to keep track of your problem and solution files.

When the file type is specified by the file name extension, CPLEX® ignores subsequent file type information issued within the write command. For example, CPLEX® responds to the following command by writing an LP format problem file:

```
write example.lp mps
```

Writing basis files

Another optional file format is BAS. Unlike the LP and MPS formats, this format is not used to store a description of the problem statement. Rather, it is used to store information about the solution to a problem, information known as a *basis*. Even after changes are made to the problem, using a prior basis to start the optimization from an advanced basis can speed solution time considerably. A basis can be written only after a problem has been solved. Try this now with the following command:

```
write example.bas
```

In response, CPLEX® displays a confirmation message, like this:

```
Basis written to file 'example.bas'.
```

Using path names

A full path name may also be included to indicate on which drive and directory any file should be saved. The following might be a valid write command if the disk drive on your system contains a root directory named problems:

write /problems/example.lp

Summary

The general syntax for the write command is:

```
write filename file_format
```

or

```
write filename.file extension
```

where file extension indicates the format in which the file is to be saved.

Reading problem files

Documents commands and options to read files into the Interactive Optimizer.

In this section

Overview

Describes file formats and conventions for using them in the Interactive Optimizer.

Selecting a read file format

Describes files formats that the Interactive Optimizer reads.

Reading LP files

Describes the command to read a formatted LP file into the Interactive Optimizer.

Using file extensions

Describes conventions governing file extensions in the Interactive Optimizer.

Reading MPS files

Describes options to read MPS formatted files in the Interactive Optimizer.

Reading basis files

Describes options to read basis files into the Interactive Optimizer.

Overview

When you are using CPLEX® to solve linear optimization problems, you may frequently enter problems by reading them from files instead of entering them from the keyboard. With that practice in view, the following topics continue the tutorial from $\mathit{Writing\ problem\ and\ solution\ files}$.

Selecting a read file format

When you type the read command in the Interactive Optimizer with the name of a file bearing an extension that it does not recognize, CPLEX® displays the following prompt about file formats on the screen:

```
File type options:
bas
           INSERT format basis file
flt
           Solution pool filters
lp
          LP format problem file
min
          DIMACS min-cost network-flow format file
          MPS format problem file
mps
          MIP start file
mst
           CPLEX network-flow format file
net
ord
          Integer priority order file
          Non-default parameter file
prm
sav
           Binary matrix and basis file
           Solution file
sol
File type:
```

Note: All these file formats are documented in more detail in the *CPLEX File Formats* Reference Manual.

Reading LP files

At the CPLEX> prompt type:

```
read
```

The following message appears requesting a file name:

```
Name of file to read:
```

Four files have been saved at this point in this tutorial:

```
example2
example.lp
example.bas
```

Specify the file named example that you saved while practicing the write command.

You recall that the example problem was saved in LP format, so in response to the file type prompt, enter:

```
lp
```

CPLEX® displays a confirmation message, like this:

```
Problem 'example' read.
Read Time = 0.03 sec.
```

The example problem is now in memory, and you can manipulate it with CPLEX® commands.

Tip: The intermediate prompts for the read command can be avoided by entering the entire command on one line, like this:

```
make LPex1.class
java -Djava.library.path=../../bin/<platform>: \
     -classpath ../../lib/cplex.jar: LPex1 -r
read example lp
```

Using file extensions

If the file name has an extension that corresponds to one of the supported file formats, CPLEX® automatically reads it without your having to specify the format. Thus, the following command automatically reads the problem file <code>example.lp</code> in LP format:

read example.lp

Reading MPS files

CPLEX® can also read industry-standard MPS formatted files. The problem called afiro. mps (provided in the CPLEX® distribution) serves as an example. If you include the .mps extension in the file name, CPLEX® recognizes the file as being in MPS format. If you omit the extension, CPLEX® attempts to detect whether the file is of a type that it recognizes.

```
read afiro mps
```

After the file has been read, the following message appears:

```
Selected objective sense: MINIMIZE
Selected objective name: obj
Selected RHS name: rhs
Problem 'afiro' read.
Read time = 0.01 sec.
```

CPLEX® reports additional information when it reads MPS formatted files. Since these files can contain multiple objective function, righthand side, bound, and other information, CPLEX® displays which of these is being used for the current problem. See Working with MPS files in the *CPLEX User's Manual* to learn more about special considerations for using MPS formatted files.

Reading basis files

In addition to other file formats, the read command is also used to read basis files. These files contain information for CPLEX® that tells the simplex method where to begin the next optimization. Basis files usually correspond to the result of some previous optimization and help to speed re-optimization. They are particularly helpful when you are dealing with very large problems if small changes are made to the problem data.

Writing basis files showed you how to save a basis file for the example after it was optimized. For this tutorial, first read the example.lp file. Then read this basis file by typing the following command:

```
read example.bas
```

The message of confirmation:

```
Basis 'example.bas' read.
```

indicates that the basis file was successfully read. If the advanced basis indicator is on, this basis will be used as a starting point for the next optimization, and any new basis created during the session will be used for future optimizations. If the basis changes during a session, you can save it by using the write command.

Summary

The general syntax for the read command is:

```
read filename file format
```

or

```
read filename.file extension
```

where file_extension corresponds to one of the allowed file formats.

Setting CPLEX parameters

CPLEX® users can vary parameters by means of the set command. This command is used to set CPLEX® parameters to values different from their default values. The procedure for setting a parameter is similar to that of other commands. Commands can be carried out incrementally or all in one line from the CPLEX> prompt. Whenever a parameter is set to a new value, CPLEX® inserts a comment in the log file that indicates the new value.

Setting a parameter

To see the parameters that can be changed, type:

```
set
```

The parameters that can be changed are displayed with a prompt, like this:

```
advance set indicator for advanced starting information barrier set parameters for barrier optimization clocktype set type of clock used to measure time conflict set parameters for finding conflicts defaults set all parameter values to defaults emphasis set optimization emphasis feasopt set parameters for feasopt logfile set file to which results are printed parameters for mixed integer optimization set parameters for mixed integer optimization set parameters for network optimizations output set extent and destinations of outputs parallel set parallel optimization mode preprocessing set parameters for preprocessing genethod set method for quadratic optimization read set problem read parameters sifting set parameters for sifting optimization simplex set parameters for primal, dual simplex optimizations threads set default parallel thread count timelimit set time limit in seconds

Parameter to set:
```

If you press the <return> key without entering a parameter name, the following message is displayed:

No parameters changed.

Resetting defaults

After making parameter changes, it is possible to reset all parameters to default values by issuing one command:

set defaults

This resets all parameters to their default values, except for the name of the log file.

Summary

The general syntax for the set command is:

set parameter option new value

Displaying parameter settings

The current values of the parameters can be displayed with the command:

display settings all

A list of parameters with settings that differ from the default values can be displayed with the command:

display settings changed

For a description of all parameters and their default values, see the reference manual *CPLEX Parameters*.

CPLEX® also accepts customized system parameter settings via a parameter specification file. See the *CPLEX File Formats Reference Manual* for a description of the parameter specification file and its use.

Adding constraints and bounds

If you wish to add either new constraints or bounds to your problem, use the add command. This command is similar to the enter command in the way it is used, but it has one important difference: the enter command is used to start a brand new problem, whereas the add command only adds new information to the current problem.

Suppose that in the example you need to add a third constraint:

```
x1 + 2x2 + 3x3 \ge 50
```

You may do either interactively or from a file.

Adding interactively

Type the add command, then enter the new constraint on the blank line. After validating the constraint, the cursor moves to the next line. You are in an environment identical to that of the enter command after having issued <code>subject to</code>. At this point you may continue to add constraints or you may type <code>bounds</code> and enter new bounds for the problem. For the present example, type <code>end</code> to exit the <code>add</code> command. Your session should look like this:

```
add
Enter new constraints and bounds ['end' terminates]:
x1 + 2x2 + 3x3 >= 50
end
Problem addition successful.
```

When the problem is displayed again, the new constraint appears, like this:

```
Maximize
  obj: x1 + 2 x2 + 3 x3
Subject To
  c1: - x1 + x2 + x3 <= 20
  c2: x1 - 3 x2 + x3 <= 30
  c3: x1 + 2 x2 + 3 x3 >= 50
Bounds
  0 <= x1 <= 40
  All other variables are >= 0.
end
```

Adding from a file

Alternatively, you may read in new constraints and bounds from a file. If you enter a file name after the add command, CPLEX® will read a file matching that name. The file contents must comply with standard CPLEX® LP format. CPLEX® does not prompt for a file name if none is entered. Without a file name, interactive entry is assumed.

Summary

The general syntax for the add command is:

add

or

add filename

Changing a problem

Documents commands to change a problem in the Interactive Optimizer.

In this section

Overview

Introduces the change command for modifying a model in the Interactive Optimizer.

What can be changed?

Describes the options of the change command.

Changing constraint or variable names

Describes options to change the name of a constraint or variable in the Interactive Optimizer.

Changing sense

Describes the option to change the sense of a constraint in the Interactive Optimizer.

Changing bounds

Describes the option to change the bounds of a variable in the Interactive Optimizer.

Removing bounds

Describes the way to remove a bound in the Interactive Optimizer.

Changing coefficients of variables

Describes the means to change the coefficient of a variable in a constraint in the Interactive Optimizer.

Objective and RHS coefficients

Describes the means to change a coefficient in the objective function in the Interactive Optimizer.

Deleting entire constraints or variables

Describes the options of the delete command in the Interactive Optimizer.

Changing small values to zero

Describes a means to clean data by zeroing out small values in the Interactive Optimizer.

Overview

The enter and add commands allow you to build a problem from the keyboard, but they do not allow you to change what you have built. You make changes with the change command.

The ${\tt change}$ command can be used for several different tasks, as demonstrated in the following topics.

What can be changed?

Start out by changing the name of the constraint that you added with the add command. In order to see a list of change options, type:

change

The elements that can be changed are displayed like this:

Change options:

bounds change bounds on a variable coefficient change a coefficient delete some part of the problem name change a constraint or variable name objective change objective function value problem change problem type qpterm change a quadratic objective term rhs change a righthand side or network supply/demand value sense change objective function or a constraint sense type change small values in the problem to zero

Change to make:

Changing constraint or variable names

Enter name at the Change to make: prompt to change the name of a constraint:

```
Change to make: name
```

The present name of the constraint is c3. In the example, you can change the name to new3 to differentiate it from the other constraints using the following entries:

```
Change a constraint or variable name ['c' or 'v']: c
Present name of constraint: c3
New name of constraint: new3
The constraint 'c3' now has name 'new3'.
```

The name of the constraint has been changed.

The problem can be checked with a display command (for example, display problem constraints new3) to confirm that the change was made.

This same technique can also be used to change the name of a variable.

Changing sense

Next, change the sense of the new3 constraint from \geq to \leq using the sense option of the change command. At the CPLEX> prompt, type:

```
change sense
```

CPLEX® prompts you to specify a constraint. There are two ways of specifying this constraint: if you know the name (for example, new3), you can enter the name; if you do not know the name, you can specify the index of the constraint. In this example, the index is 3 for the new3 constraint. Try the first method and type:

```
Change sense of which constraint: new3
Sense of constraint 'new3' is '>='.
```

CPLEX® tells you the current sense of the selected constraint. All that is left now is to enter the new sense, which can be entered as <= , >= , or = . You can also type simply < (interpreted as \leq) or > (interpreted as \leq). The letters 1 , g , and e are also interpreted as \leq , \geq , and = respectively.

```
New sense ['<=' or '>=' or '=']: <=
Sense of constraint 'new3' changed to '<='.
```

The sense of the constraint has been changed.

The sense of the objective function may be changed by specifying the objective function name (its default is obj) or the number 0 when CPLEX® prompts you for the constraint. You are then prompted for a new sense. The sense of an objective function can take the value ${\tt maximum}$ or ${\tt minimum}$ or the abbreviation ${\tt max}$ or ${\tt min}$.

Changing bounds

When the example was entered, bounds were set specifically only for the variable x1. The bounds can be changed on this or other variables with the bounds option. Again, start by selecting the command and option.

```
change bounds
```

Select the variable by name or number and then select which bound you would like to change. For the example, change the upper bound of variable x^2 from $+\infty$ to 50.

```
Change bounds on which variable: x2
Present bounds on variable x2: The indicated variable is >= 0.
Change lower or upper bound, or both ['1', 'u', or 'b']: u
Change upper bound to what ['+inf' for no upper bound]: 50
New bounds on variable 'x2': 0 <= x2 <= 50
```

Removing bounds

To remove a bound, set it to $+\infty$ or $-\infty$. Interactively, use the identifiers inf and $-\inf$ instead of the symbols. To change the upper bound of $\times 2$ back to $+\infty$, use the one line command:

change bounds x2 u inf

You receive the message:

New bounds on variable 'x2': The indicated variable is ≥ 0 .

The bound is now the same as it was when the problem was originally entered.

Changing coefficients of variables

Up to this point all of the changes that have been made could be referenced by specifying a single constraint or variable. In changing a coefficient, however, a constraint *and* a variable must be specified in order to identify the correct coefficient. As an example, change the coefficient of x3 in the new3 constraint from 3 to 30.

As usual, you must first specify which change command option to use:

```
change coefficient
```

You must now specify both the constraint row and the variable column identifying the coefficient you wish to change. Enter both the constraint name (or number) and variable name (or number) on the same line, separated by at least one space. The constraint name is new3 and the variable is number 3, so in response to the following prompt, type new3 and 3, like this, to identify the one to change:

```
Change which coefficient ['constraint' 'variable']: new3 3
Present coefficient of constraint 'new3', variable '3' is 3.000000.
```

The final step is to enter the new value for the coefficient of x3.

```
Change coefficient of constraint 'new3', variable '3' to what: 30 Coefficient of constraint 'new3', variable '3' changed to 30.000000.
```

Objective and RHS coefficients

To change a coefficient in the objective function, or in the righthand side, use the corresponding change command option, objective or rhs. For example, to specify the righthand side of constraint 1 to be 25.0, a user could enter the following (but for this tutorial, do not enter this now):

change rhs 1 25.0

Deleting entire constraints or variables

Another option to the change command is delete. This option is used to remove an entire constraint or a variable from a problem. Return the problem to its original form by removing the constraint you added earlier. Type:

```
change delete
```

CPLEX® displays a list of delete options.

```
Delete options:

constraints delete range of constraints
questraints delete range of quadratic constraints
independent of indicator constraints
soss delete range of special ordered sets
variables delete range of variables
filters delete range of filters
solutions delete range of solutions from the pool
equality delete range of equality constraints
greater-than delete range of greater-than constraints
less-than delete range of less-than constraints

Deletion to make:
```

At the first prompt, specify that you want to delete a constraint.

```
Deletion to make: constraints
```

At the next prompt, enter a constraint name or number, or a range as you did when you used the display command. Since the constraint to be deleted is named new3, enter that name:

```
Delete which constraint(s): new3
Constraint 3 deleted.
```

Check to be sure that the correct range or number is specified when you perform this operation, since constraints are permanently removed from the problem. Indices of any constraints that appeared after a deleted constraint will be decremented to reflect the removal of that constraint.

The last message indicates that the operation is complete. The problem can now be checked to see if it has been changed back to its original form.

```
display problem all

Maximize
obj: x1 + 2 x2 + 3 x3
```

```
Subject To c1: -x1 + x2 + x3 \le 20 c2: x1 - 3x2 + x3 \le 30 Bounds 0 \le x1 \le 40 All other variables are >= 0.
```

When you remove a constraint with the <code>delete</code> option, that constraint no longer exists in memory; however, variables that appear in the deleted constraint are not removed from memory. If a variable from the deleted constraint appears in the objective function, it may still influence the solution process. If that is not what you want, these variables can be explicitly removed using the <code>delete</code> option.

Changing small values to zero

The change command can also be used to clean up data in situations where you know that very small values are not really part of your model but instead are the result of imprecision introduced by finite-precision arithmetic in operations such as round-off.

change values

CPLEX® then prompts you for a tolerance (epsilon value) within which small values should be changed to 0 (zero).

Summary

The general syntax for the change command is:

change option identifier [identifier2] new value

Executing operating system commands

The execute command (xecute) is simple but useful. It executes operating system commands outside of the CPLEX® environment. By using xecute, you avoid having to save a problem and quit CPLEX® in order to carry out a system function (such as viewing a directory, for example).

As an example, if you wanted to check whether all of the files saved in the last session are really in the current working directory, the following CPLEX® command shows the contents of the current directory in a UNIX operating system, using the UNIX command ls:

After the command is executed, the CPLEX> prompt returns, indicating that you are still in CPLEX®. Most commands that can normally be entered from the prompt for your operating system can also be entered with the xecute command. The command may be as simple as listing the contents of a directory or printing the contents of a file, or as complex as starting a text editor to modify a file. Anything that can be entered on one line after the operating system prompt can also be executed from within CPLEX®. However, this command differs from other CPLEX® commands in that it must be entered on a single line. No prompt will be issued. In addition, the operating system may fail to carry out the command. In that case, no message is issued by the operating system, and the result is a return to the CPLEX> prompt.

Summary

The general syntax for the xecute command is:

```
xecute command line
```

Quitting CPLEX

When you are finished using CPLEX $\ensuremath{\mathbb{R}}$ and want to leave it, type:

quit

If a problem has been modified, be sure to save the file before issuing a quit command. CPLEX® will not prompt you to save your problem.

Advanced features of the Interactive Optimizer

This introduction to the Interactive Optimizer presents most of the commands and their options. There are also other, more advanced features of the Interactive Optimizer, documented in the *CPLEX User's Manual*. Here short descriptions of those advanced features and links to further information about them.

The **tuning tool** can help you discern nondefault parameter settings that lead to faster solving time.Example: time limits on tuning in the Interactive Optimizer shows how to use the tuning tool in the Interactive Optimizer.

The **solution pool** stores multiple solutions to a mixed integer programming (MIP) model. With this feature, you can direct the optimizer to generate multiple solutions in addition to the optimal solution. CPLEX® offers facilities to manage the solution pool and to access members of the solution pool. Solution pool: generating and keeping multiple solutions describes those facilities and documents the corresponding commands of the Interactive Optimizer.

The **conflict refiner** diagnoses the cause of infeasibility in a model or MIP start, whether continuous or discrete, whether linear or quadratic. Diagnosing infeasibility by refining conflicts documents the conflict refiner generally, and Meet the conflict refiner in the Interactive Optimizer introduces the conflict refiner as a feature of the Interactive Optimizer.

FeasOpt attempts to repair an infeasibility by modifying the model according to preferences set by the user. FeasOpt accepts an infeasible model and selectively relaxes the bounds and constraints in a way that minimizes a weighted penalty function that you define. Repairing infeasibilities with FeasOpt documents this feature and refers throughout to commands available in the Interactive Optimizer.

The user may supply a **MIP start**, also known as an **advanced start** or a **warm start**, to serve as the first integer solution when CPLEX® solves a MIP. Such a solution might come from a MIP problem solved previously or from the user's knowledge of the problem, for example. MIP starts and the Interactive Optimizer introduces commands of the Interactive Optimizer to manage MIP starts.

Concert Technology tutorial for C++ users

This tutorial shows you how to write C++ applications using CPLEX@ with Concert Technology. In this chapter you will learn about:

In this section

The design of CPLEX in Concert Technology C++ applications

Explains objects necessary to an application of CPLEX in C++.

Compiling CPLEX in Concert Technology C++ applications

When compiling a C++ application with a C++ library like CPLEX® in Concert Technology, you need to tell your *compiler* where to find the CPLEX® and Concert include files (that is, the header files), and you also need to tell the *linker* where to find the CPLEX® and Concert libraries. The sample projects and makefiles illustrate how to carry out these crucial steps for the examples in the standard distribution. They use relative path names to indicate to the compiler where the header files are, and to the linker where the libraries are.

The anatomy of an Concert Technology C++ application

Concert Technology is a C++ class library, and therefore Concert Technology applications consist of interacting C++ objects. This section gives a short introduction to the most important classes that are usually found in a complete Concert Technology CPLEX® C++ application.

Building and solving a small LP model in C++

Shows a sample solving a linear programming model in C++.

Writing and reading models and files

Introduces reading of models from files and writing models to files in a C++ application.

Selecting an optimizer

Outlines criteria for selecting an optimizer in a C++ application.

Reading a problem from a file: example ilolpex2.cpp

Introduces the sample ilolpex2.cpp to illustrate reading from a file.

Modifying and re-optimizing

Walks through modification of the model and re-optimizing in the sample.

Modifying an optimization problem: example ilolpex3.cpp

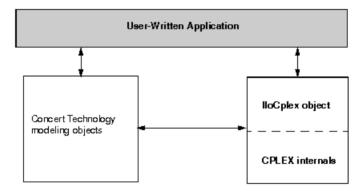
Introduces a sample to illustrate how to modify a model.

The design of CPLEX in Concert Technology C++ applications

A clear understanding of C++ **objects** is fundamental to using Concert Technology with CPLEX® to build and solve optimization models. These objects can be divided into two categories:

- Modeling objects are used to define the optimization problem. Generally an application
 creates multiple modeling objects to specify one optimization problem. Those objects
 are grouped into an IloModel object representing the complete optimization problem.
- 2. IloCplex **objects** are used to solve the problems that have been created with the modeling objects. An IloCplex object reads a model and extracts its data to the appropriate representation for the CPLEX® optimizer. Then the IloCplex object is ready to solve the model it extracted and be queried for solution information.

Thus, the modeling and optimization parts of a user-written application program are represented by a group of interacting C++ objects created and controlled within the application. *A View of CPLEX with Concert Technology* shows a picture of an application using CPLEX® with Concert Technology to solve optimization problems.



A View of CPLEX with Concert Technology

The CPLEX@ internals include the computing environment, its communication channels, and your problem objects.

This chapter gives a brief tutorial illustrating the modeling and solution classes provided by Concert Technology and CPLEX®. More information about the algorithm class lloCplex and its nested classes can be found in the CPLEX User's Manual and CPLEX C++ API Reference Manual.

Compiling CPLEX in Concert Technology C++ applications

When compiling a C++ application with a C++ library like CPLEX® in Concert Technology, you need to tell your *compiler* where to find the CPLEX® and Concert include files (that is, the header files), and you also need to tell the *linker* where to find the CPLEX® and Concert libraries. The sample projects and makefiles illustrate how to carry out these crucial steps for the examples in the standard distribution. They use relative path names to indicate to the compiler where the header files are, and to the linker where the libraries are.

In this section

Testing your installation on UNIX

Suggests ways to test installation of CPLEX on a UNIX platform.

Testing your installation on Windows

Suggests ways to test installation of CPLEX on a Windows platform.

In case of problems

Recommends trouble-shooting procedures.

Testing your installation on UNIX

To run the test, follow these steps.

- 1. First check the file readme.html in the standard distribution to locate the right subdirectory containing a makefile appropriate for your platform.
- 2. Go to that subdirectory.
- 3. Then use the sample makefile located there to compile and link the examples that came in the standard distribution.

 ${\tt make}\ {\tt all}\ compiles$ and links examples for all of the APIs.

 ${\tt make}\ {\tt all_cpp}\ compiles$ and links the examples of the C++ API.

4. Execute one of the compiled examples.

make execute all executes all of the examples.

 $\verb|make| \verb| execute_cpp| executes only the C++ examples.$

Testing your installation on Windows

To run the test on a Windows platform, first consult the file $c_\mathtt{cpp.html}$ in the standard distribution. Then follow the directions you find there.

The examples have been tested repeatedly on all the platforms compatible with $\mathtt{CPLEX} \otimes$, so if you successfully compile, link, and execute them, then you can be sure that your installation is correct.

In case of problems

If you encounter difficulty when you try this test, then there is a problem in your installation, and you need to correct it before you begin real work with CPLEX® .

For example, if you get a message from the compiler such as

```
ilolpex3.cpp 1: Can't find include file ilcplex/ilocplex.h
```

then you need to verify that your compiler knows where you have installed CPLEX® and its include files (that is, its header files).

If you get a message from the linker, such as

```
ld: -lcplex: No such file or directory
```

then you need to verify that your linker knows where the \mathtt{CPLEX} @ library is located on your system.

If you get a message such as

```
ilm: CPLEX: no license found for this product
or
ilm: CPLEX: invalid encrypted key "MNJVUXTDJV82" in "/usr/ilog/ilm/access.
ilm";run ilmcheck
```

then there is a problem with your license to use CPLEX® . Review the *IBM ILOG License Manager User's Guide and Reference* to see whether you can correct the problem. If not, contact the customer support hotline and repeat the error message there.

If you successfully compile, link, and execute one of the examples in the standard distribution, then you can be sure that your installation is correct, and you can begin to use CPLEX® with Concert Technology seriously.

The anatomy of an Concert Technology C++ application

Concert Technology is a C++ class library, and therefore Concert Technology applications consist of interacting C++ objects. This section gives a short introduction to the most important classes that are usually found in a complete Concert Technology CPLEX® C++ application.

In this section

Constructing the environment: IloEnv

Describes the class IloEnv.

Creating a model: IloModel

Describes modeling objects for an application of CPLEX in C++.

Solving the model: IloCplex

Describes the class IloCplex.

Querying results

Introduces query methods.

Handling errors

Suggests way to handle errors in an application of CPLEX in C++.

Constructing the environment: IIoEnv

An environment, that is, an instance of IloEnv is typically the first object created in any Concert Technology application.

You construct an IloEnv object by declaring a variable of type IloEnv . For example, to create an environment named env , you do this:

```
IloEnv env;
```

Note: The environment object created in a Concert Technology application is different from the environment created in the CPLEX® C library by calling the routine CPXopenCPLEX.

The environment object is of central importance and needs to be available to the constructor of all other Concert Technology classes because (among other things) it provides optimized memory management for objects of Concert Technology classes. This provides a boost in performance compared to the memory management of the operating system.

As is the case for most Concert Technology classes, <code>lloEnv</code> is a *handle class*. This means that the variable <code>env</code> is a pointer to an implementation object, which is created at the same time as <code>env</code> in the above declaration. One advantage of using handles is that if you assign handle objects, all that is assigned is a pointer. So the statement

```
IloEnv env2 = env;
```

creates a second handle pointing to the implementation object that ${\tt env}$ already points to. Hence there may be an arbitrary number of ${\tt IloEnv}$ handle objects all pointing to the same implementation object. When terminating the Concert Technology application, the implementation object must be destroyed as well. This must be done explicitly by the user by calling

```
env.end();
```

for just *ONE* of the IloEnv handles pointing to the implementation object to be destroyed. The call to env.end is generally the last Concert Technology operation in an application.

Creating a model: IloModel

After creating the environment, a Concert application is ready to create one or more optimization models. Doing so consists of creating a set of modeling objects to define each optimization model.

Modeling objects, like IloEnv objects, are handles to implementation objects. Though you will be dealing only with the handle objects, it is the implementation objects that contain the data that specifies the optimization model. If you need to remove an implementation object from memory, you need to call the end method for one of its handle objects.

Modeling objects are also known as *extractables* because it is the individual modeling objects that are extracted one by one when you extract an optimization model to <code>lloCplex</code>. So, extractables are characterized by the possibility of being extracted to algorithms such as <code>lloCplex</code>. In fact, they all are inherited from the class <code>lloExtractable</code>. In other words, <code>lloExtractable</code> is the base class of all classes of extractables or modeling objects.

The most fundamental extractable class is <code>iloModel</code>. Objects of this class are used to define a complete optimization model that can later be extracted to an <code>iloCplex</code> object. You create a model by constructing an object of type <code>iloModel</code>. For example, to construct a modeling object named <code>model</code>, within an existing environment named <code>env</code>, you would do the following:

```
IloModel model(env);
```

At this point, it is important to note that the environment is passed as an argument to the constructor. There is also a constructor that does not use the environment argument, but this constructor creates an empty handle, the handle corresponding to a NULL pointer. Empty handles cannot be used for anything but for assigning other handles to them. Unfortunately, it is a common mistake to try to use empty handles for other things.

After an IloModel object has been constructed, it is populated with the extractables that define the optimization model. The most important classes here are:

```
IloNumVar representing modeling variables;

IloRange defining constraints of the form I <= expr <= u, where expr is a linear expression; and

IloObjective representing an objective function.</pre>
```

You create objects of these classes for each variable, constraint, and objective function of your optimization problem. Then you add the objects to the model by calling

```
model.add(object);
```

for each extractable <code>object</code>. There is no need to explicitly add the variable objects to a model, as they are implicitly added when they are used in the range constraints (instances of <code>IloRange</code>) or the objective. At most one objective can be used in a model with <code>IloCplex</code>

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Modeling variables are constructed as objects of class ${\tt IloNumVar}$, by defining variables of type ${\tt IloNumVar}$. Concert Technology provides several constructors for doing this; the most flexible form is:

```
IloNumVar x1(env, 0.0, 40.0, ILOFLOAT);
```

This definition creates the modeling variable x1 with lower bound 0.0, upper bound 40.0 and type <code>ILOFLOAT</code>, which indicates the variable is continuous. Other possible variable types include <code>ILOINT</code> for integer variables and <code>ILOBOOL</code> for Boolean variables.

For each variable in the optimization model a corresponding object of class <code>lloNumVar</code> must be created. Concert Technology provides a wealth of ways to help you construct all the <code>lloNumVar</code> objects.

After all the modeling variables have been constructed, they can be used to build expressions, which in turn are used to define objects of class <code>lloObjective</code> and <code>lloRange</code>. For example,

```
IloObjective obj = IloMinimize(env, x1 + 2*x2 + 3*x3);
```

This creates the extractable obj of type IloObjective which represents the objective function of the example presented in *Introducing CPLEX*.

Consider in more detail what this line does. The function <code>lloMinimize</code> takes the environment and an expression as arguments, and constructs a new <code>lloObjective</code> object from it that defines the objective function to minimize the expression. This new object is returned and assigned to the new handle <code>obj</code> .

After an objective extractable is created, it must be added to the model. As noted above this is done with the add method of <code>lloModel</code>. If this is all that the variable <code>obj</code> is needed for, it can be written more compactly, like this:

```
model.add(IloMinimize(env, x1 + 2*x2 + 3*x3));
```

This way there is no need for the program variable obj and the program is shorter. If in contrast, the objective function is needed later, for example, to change it and re-optimize the model when doing scenario analysis, the variable obj must be created in order to refer to the objective function. (From the standpoint of algorithmic efficiency, the two approaches are comparable.)

Creating constraints and adding them to the model can be done just as easily with the following statement:

```
model.add(-x1 + x2 + x3 <= 20);
```

The part -x1 + x2 + x3 <= 20 creates an object of class <code>IloRange</code> that is immediately added to the model by passing it to the method <code>IloModel::add</code>. Again, if a reference to the <code>IloRange</code> object is needed later, an <code>IloRange</code> handle object must be stored for it. Concert Technology provides flexible array classes for storing data, such as these <code>IloRange</code> objects. As with variables, Concert Technology provides a variety of constructors that help create range constraints.

While those examples use expressions with modeling variables directly for modeling, it should be pointed out that such expressions are themselves represented by yet another

Concert Technology class, <code>lloExpr</code> . Like most Concert Technology objects, <code>lloExpr</code> objects are handles. Consequently, the method <code>end</code> must be called when the object is no longer needed. The only exceptions are implicit expressions, where the user does not create an <code>lloExpr</code> object, such as when writing (for example) $\times 1 + 2 \times 2$. For such implicit expressions, the method <code>end</code> should not be called. The importance of the class <code>lloExpr</code> becomes clear when expressions can no longer be fully spelled out in the source code but need instead to be built up in a loop. Operators like += provide an efficient way to do this.

Solving the model: IIoCplex

After the optimization problem has been created in an <code>lloModel</code> object, it is time to create the <code>lloCplex</code> object for solving the problem. This is done by creating an instance of the class <code>lloCplex</code>. For example, to create an object named <code>cplex</code>, do the following:

```
IloCplex cplex(env);
```

again using the environment <code>env</code> as an argument. The CPLEX® object can then be used to extract the model to be solved. One way to extract the model is to call <code>cplex.extract(model)</code>. However, experienced Concert users recommend a shortcut that performs the construction of the <code>cplex</code> object and the extraction of the model in one line:

```
IloCplex cplex(model);
```

This shortcut works because the modeling object model contains within it the reference to the environment named env.

After this line, object cplex is ready to solve the optimization problem defined by model. To solve the model, call:

```
cplex.solve ();
```

This method returns an IloBool value, where IloTrue indicates that cplex successfully found a feasible (yet not necessarily optimal) solution, and IloFalse indicates that no solution was found. More precise information about the outcome of the last call to the method solve can be obtained by calling:

```
cplex.getStatus ();
```

The returned value tells you what CPLEX® found out about the model: whether it found the optimal solution or only a feasible solution, whether it proved the model to be unbounded or infeasible, or whether nothing at all has been proved at this point. Even more detailed information about the termination of the solve call is available through method getCplexStatus.

Querying results

After successfully solving the optimization problem, you probably are interested in accessing the solution. The following methods can be used to query the solution value for a variable or a set of variables:

For example:

```
IloNum val1 = cplex.getValue(x1);
```

stores the solution value for the modeling variable ${\tt x1}$ in ${\tt val1}$. Other methods are available for querying other solution information. For example, the objective function value of the solution can be accessed using:

```
IloNum objval = cplex.getObjValue ();
```

Handling errors

Concert Technology provides two lines of defense for dealing with error conditions, suited for addressing two kinds of errors. The first kind covers simple programming errors. Examples of this kind are: trying to use empty handle objects or passing arrays of incompatible lengths to functions.

This kind of error is usually an oversight and should not occur in a correct program. In order not to pay any runtime cost for correct programs asserting such conditions, the conditions are checked using assert statements. The checking is disabled for production runs if compiled with the -DNDEBUG compiler option.

The second kind of error is more complex and cannot generally be avoided by correct programming. An example is memory exhaustion. The data may simply require too much memory, even when the program is correct. This kind of error is always checked at runtime. In cases where such an error occurs, Concert Technology throws a C++ exception.

In fact, Concert Technology provides a hierarchy of exception classes that all derive from the common base class ${\tt iloException}$. Exceptions derived from this class are the only kind of exceptions that are thrown by Concert Technology. The exceptions thrown by ${\tt iloCplex}$ objects all derive from class ${\tt iloAlgorithm}$: ${\tt Exception}$ or ${\tt iloCplex}$ Exception.

To handle exceptions gracefully in a Concert Technology application, include all of the code in a try/catch clause, like this:

```
IloEnv env;
try {
// ...
} catch (IloException& e) {
cerr << "Concert Exception: " << e << endl;
} catch (...) {
cerr << "Other Exception" << endl;
}
env.end();</pre>
```

Note: The construction of the environment comes before the try/catch clause. In case of an exception, env.end must still be called. To protect against failure during the construction of the environment, another try/catch clause may be added.

If code other than Concert Technology code is used in the part of that sample denoted by . . . , all other exceptions will be caught with the statement $\mathtt{catch}(\ldots)$. Doing so is good practice, as it makes sure that no exception is unhandled.

Building and solving a small LP model in C++

Shows a sample solving a linear programming model in C++.

In this section

Overview

Introduces three alternative approaches in the sample.

Modeling by rows

Describes the approach of modeling by rows in the sample.

Modeling by columns

Describes the approach of modeling by columns in the sample.

Modeling by nonzero elements

Describes the approach of modeling by nonzero elements in the sample.

Overview

A complete example of building and solving a small LP model can now be presented. This example demonstrates:

- ♦ Modeling by rows
- ♦ Modeling by columns
- ♦ Modeling by nonzero elements

Example ilolpex1.cpp, which is one of the example programs in the standard CPLEX® distribution, is an extension of the example presented in *Introducing CPLEX*. It shows three different ways of creating a Concert Technology LP model, how to solve it using IloCplex, and how to access the solution. Here is the problem that the example optimizes:

Maximize
$$x_1 + 2x_2 + 3x_3$$
 subject to
$$-x_1 + x_2 + x_3 \le 20$$

$$x_1 - 3x_2 + x_3 \le 30$$
 with these bounds
$$0 \le x_1 \le 40$$

$$0 \le x_2 \le infinity$$

$$0 \le x_3 \le infinity$$

The first operation is to create the environment object ${\tt env}$, and the last operation is to destroy it by calling ${\tt env.end}$. The rest of the code is enclosed in a ${\tt try/catch}$ clause to gracefully handle any errors that may occur.

First the example creates the model object and, after checking the correctness of command line arguments, it creates empty arrays for storing the variables and range constraints of the optimization model. Then, depending on the command line argument, the example calls one of the functions populatebyrow, populatebycolumn, or populatebynonzero, to fill the model object with a representation of the optimization problem. These functions place the variable and range objects in the arrays var and con which are passed to them as arguments.

After the model has been populated, the <code>IloCplex</code> algorithm object <code>cplex</code> is created and the model is extracted to it. The following call of the method <code>solve</code> invokes the optimizer. If it fails to generate a solution, an error message is issued to the error stream of the environment, <code>cplex.error()</code>, and the integer -1 is thrown as an exception.

IloCplex provides the output streams out for general logging, warning for warning messages, and error for error messages. They are preconfigured to cout, cerr, and cerr respectively. Thus by default you will see logging output on the screen when invoking the method solve. This can be turned off by calling cplex.setOut(env.getNullStream()), that is, by redirecting the out stream of the IloCplex object cplex to the null stream of the environment.

If a solution is found, solution information is output through the channel, env.out which is initialized to cout by default. The output operator << is defined for type IloAlgorithm::Status as returned by the call to getStatus. It is also defined for

IloNumArray, the Concert Technology class for an array of numerical values, as returned by the calls to <code>getValues</code>, <code>getDuals</code>, <code>getSlacks</code>, and <code>getReducedCosts</code>. In general, the output operator is defined for any Concert Technology array of elements if the output operator is defined for the elements.

The functions named populateby * are purely about modeling and are completely decoupled from the algorithm <code>lloCplex</code>. In fact, they don't use the <code>cplex</code> object, which is created only after executing one of these functions.

Modeling by rows

The function <code>populatebyrow</code> creates the variables and adds them to the array x. Then the objective function and the constraints are created using expressions over the variables stored in x. The range constraints are also added to the array of constraints c. The objective and the constraints are added to the model.

Modeling by columns

Function populatebycolumn can be viewed as the transpose of populatebyrow . While for simple examples like this one population by rows may seem the most straightforward and natural approach, there are some models where modeling by column is a more natural or more efficient approach.

When modeling by columns, range objects are created with their lower and upper bound only. No expression is given since the variables are not yet created. Similarly, the objective function is created with only its intended optimization sense, and without any expression. Next the variables are created and installed in the already existing ranges and objective.

The description of how the newly created variables are to be installed in the ranges and objective is by means of column expressions, which are represented by the class $\begin{tabular}{lloNumColumn.colu$

Column expressions (objects of class <code>lloNumColumn</code>) are handle objects, like most other Concert Technology objects. The method <code>end</code> must therefore be called to delete the associated implementation object when it is no longer needed. However, for implicit column expressions, where no <code>lloNumColumn</code> object is explicitly created, such as the ones used in this example, the method <code>end</code> should not be called.

The column expression is passed as an argument to the constructor of class <code>lloNumVar</code>. For example the constructor <code>lloNumVar</code> (obj(1.0) + c[0](-1.0) + c[1](1.0), 0.0, 40.0) creates a new modeling variable with lower bound 0.0, upper bound 40.0 and, by default, type <code>lloFloAT</code>, and adds it to the objective <code>obj</code> with a linear coefficient of 1.0, to the range <code>c[0]</code> with a linear coefficient of -1.0 and to <code>c[1]</code> with a linear coefficient of 1.0. Column expressions can be used directly to construct numerical variables with default bounds <code>[0, lloInfinity]</code> and type <code>lloFloAT</code>, as in the following statement:

```
x.add(obj(2.0) + c[0](1.0) + c[1](-3.0));
```

where <code>IloNumVar</code> does not need to be explicitly written. Here, the C++ compiler recognizes that an <code>IloNumVar</code> object needs to be passed to the <code>add</code> method and therefore automatically calls the constructor <code>IloNumVar(IloNumColumn)</code> in order to create the variable from the column expression.

Modeling by nonzero elements

The last of the three functions that can be used to build the model is <code>populatebynonzero</code> . It creates objects for the objective and the ranges without expressions, and variables without columns. The methods <code>lloObjective::setLinearCoef</code>, <code>setLinearCoefs</code>, and <code>lloRange::setLinearCoef</code>, <code>setLinearCoefs</code> are used to set individual nonzero values in the expression of the objective and the range constraints. As usual, the objective and ranges must be added to the model.

You can view the complete program online in the standard distribution of the product at yourCPLEXinstallation / examples/src/ilolpex1.cpp.

Writing and reading models and files

In example ilolpex1.cpp, one line is still unexplained:

```
cplex.exportModel ("lpex1.lp");
```

This statement causes <code>cplex</code> to write the model it has currently extracted to the file called <code>lpex1.lp</code>. In this case, the file will be written in LP format. (That format is documented in the reference manual CPLEX File Formats.) Other formats supported for writing problems to a file are MPS and SAV (also documented in the reference manual CPLEX File Formats). <code>lloCplex</code> decides which file format to write based on the extension of the file name.

IloCplex also supports reading of files through one of its importModel methods. A call to importModel causes CPLEX® to read a problem from the file file.lp and add all the data in it to model as new objects. (Again, MPS and SAV format files are also supported.) In particular, CPLEX® creates an instance of

```
Iloobjective for the objective function found in file.lp,

for each variable found in file.lp, except

IlosemiContVar for each semi-continuous or semi-integer variable found in file.lp,

IloRange for each row found in file.lp,

Ilosos1 for each SOS of type 1 found in file.lp, and

Ilosos2 for each SOS of type 2 found in file.lp.
```

If you also need access to the modeling objects created by importModel, two additional signatures are provided:

and

IloSOS1Array sos1,
IloSOS2Array sos2) const;

They provide additional arguments so that the newly created modeling objects will be returned to the caller. Example program ilolpex2.cpp gives an example of how to use method importModel.

Selecting an optimizer

IloCplex treats all problems it solves as Mixed Integer Programming (MIP) problems. The algorithm used by IloCplex for solving MIP is known as dynamic search or branch and cut (referred to in some contexts as branch and bound) and is documented in more detail in the *CPLEX User's Manual*. For this tutorial, it is sufficient to know that this algorithm consists of solving a sequence of LPs, QPs, or QCPs that are generated in the course of the algorithm. The first LP, QP, or QCP to be solved is known as the root, while all the others are referred to as nodes and are derived from the root or from other nodes. If the model extracted to the cplex object is a pure LP, QP, or QCP (no integer variables), then it will be fully solved at the root.

As mentioned in *Optimizer options*, various optimizer options are provided for solving LPs, QPs, and QCPs. While the default optimizer works well for a wide variety of models, <code>IloCplex</code> allows you to control which option to use for solving the root and for solving the nodes, respectively, by the following methods:

```
void IloCplex::setParam(IloCplex::RootAlg, alg)
void IloCplex::setParam(IloCplex::NodeAlg, alg)
```

where IloCplex_Algorithm is an enumeration type. It defines the following symbols with their meaning:

```
      IloCplex::AutoAlg
      allow CPLEX to choose the algorithm

      IloCplex::Dual
      use the dual simplex algorithm

      IloCplex::Primal
      use the primal simplex algorithm

      IloCplex::Barrier
      use the barrier algorithm

      IloCplex::Network
      use the network simplex algorithm for the embedded network

      IloCplex::Sifting
      use the sifting algorithm

      IloCplex::Concurrent
      allow CPLEX to use multiple algorithms on multiple computer processors
```

For QP models, only the AutoAlg, Dual, Primal, Barrier, and Network algorithms are applicable.

The optimizer option used for solving pure LPs and QPs is controlled by setting the root algorithm argument. This is demonstrated next, in example ilolpex2.cpp.

Reading a problem from a file: example ilolpex2.cpp

Introduces the sample ilolpex2.cpp to illustrate reading from a file.

In this section

Overview

Outlines the sample.

Reading the model from a file

Walks through reading a model from a file in the sample.

Selecting the optimizer

Walks through selecting the optimizer in the sample.

Accessing basis information

Walks through access to basis information in the sample.

Querying quality measures

Walks through queries for measurement of the quality of a solution in the sample.

Overview

This example shows how to read an optimization problem from a file, and solve it with a specified optimizer option. It prints solution information, including a Simplex basis, if available. Finally it prints the maximum infeasibility of any variable of the solution.

The file to read and the optimizer choice are passed to the program via command line arguments. For example, this command:

```
ilolpex2 example.mps d
```

reads the file example.mps and solves the problem with the dual simplex optimizer.

Example ilolpex2 demonstrates:

- ♦ Reading the model from a file
- ♦ Selecting the optimizer
- ♦ Accessing basis information
- ♦ Querying quality measures

The general structure of this example is the same as for example ilolpexl.cpp. It starts by creating the environment and terminates with destroying it by calling the end method. The code in between is enclosed in try/catch statements for error handling.

You can view the complete program online in the standard distribution of the product at yourCPLEXinstallation / examples/src/ilolpex2.cpp.

Reading the model from a file

The model is created by reading it from the file specified as the first command line argument <code>argv[1]</code>. This is done using the method <code>importModel</code> of an <code>IloCplex</code> object. Here the <code>IloCplex</code> object is used as a model reader rather than an optimizer. Calling <code>importModel</code> does not extract the model to the invoking <code>cplex</code> object. This must be done later by a call to <code>cplex.extract(model)</code>. The objects <code>obj</code>, <code>var</code>, and <code>rng</code> are passed to <code>importModel</code> so that later on when results are queried the variables will be accessible.

Selecting the optimizer

The selection of the optimizer option is done in the switch statement controlled by the second command line argument, a parameter. A call to setParam(IloCplex::RootAlg, alg) selects the desired IloCplex::Algorithm option.

Accessing basis information

After solving the model by calling the method <code>solve</code>, the results are accessed in the same way as in <code>ilolpex1.cpp</code>, with the exception of basis information for the variables. It is important to understand that not all optimizer options compute basis information, and thus it cannot be queried in all cases. In particular, basis information is not available when the model is solved using the barrier optimizer (lloCplex::Barrier) without crossover (parameter lloCplex::BarCrossAlg set to lloCplex::NoAlg).

Querying quality measures

Finally, the program prints the maximum primal infeasibility or bound violation of the solution. To cope with the finite precision of the numerical computations done on the computer, <code>IloCplex</code> allows some tolerances by which (for instance) optimality conditions may be violated. A long list of other quality measures is available.

Modifying and re-optimizing

In many situations, the solution to a model is only the first step. One of the important features of Concert Technology is the ability to modify and then re-solve the model even after it has been extracted and solved one or more times.

A look back to examples ilolpex1.cpp and ilolpex2.cpp reveals that models have been modified all along. Each time an extractable is added to a model, it changes the model. However, those examples made all such changes before the model was extracted to CPLEX®

.

Concert Technology maintains a link between the model and all <code>lloCplex</code> objects that may have extracted it. This link is known as *notification*. Each time a modification of the model or one of its extractables occurs, the change is notified to the <code>lloCplex</code> objects that extracted the model. They then track the modification in their internal representations.

Moreover, IloCplex tries to maintain as much information from a previous solution as is possible and reasonable, when the model is modified, in order to have a better start when solving the modified model. In particular, when solving LPs or QPs with a simplex method, IloCplex attempts to maintain a basis which will be used the next time the method solve is invoked, with the aim of making subsequent solves go faster.

Modifying an optimization problem: example ilolpex3.cpp

Introduces a sample to illustrate how to modify a model.

In this section

Overview

Outlines the sample.

Setting CPLEX parameters

Walks through setting parameters in the sample.

Modifying an optimization problem

Walks through modification of the model in the sample.

Starting from a previous basis

Walks through starting from a basis in the sample.

Complete program

Points to online version of the sample.

Overview

This example demonstrates:

- ♦ Setting CPLEX parameters
- ♦ Modifying an optimization problem
- ♦ Starting from a previous basis

Here is the problem example ilolpex3 solves:

Minimize
$$c^{\Lambda}Tx$$

subject to $Hx = d$
 $Ax = b$
 $I \times u$

where $H = (-10101000)$
 $(1-1010000)$
 (1)
 $(01-1001-10)$
 (4)
 $(000-10-101)$
 (3)
 $(0000-101-1)$
 (-5)
 $A = (21-2-12-1-2-3)$
 $b = (4)$
 $(1-323-1211)$
 $c = (-9142-82812)$
 $I = (00000000)$
 $u = (5050505050505050)$

The constraints Hx=d represent the flow conservation of a pure network flow. The example solves this problem in two steps:

1. The CPLEX® Network Optimizer is used to solve

Minimize c^Tx subject to Hx = d

2. The constraints Ax=b are added to the problem, and the dual simplex optimizer is used to solve the full problem, starting from the optimal basis of the network problem. The dual simplex method is highly effective in such a case because this basis remains dual feasible after the slacks (artificial variables) of the added constraints are initialized as basic.

Notice that the 0 (zero) values in the data are omitted in the example program. CPLEX® makes extensive use of sparse matrix methods and, although CPLEX® correctly handles any explicit zero coefficients given to it, most programs solving models of more than modest size benefit (in terms of both storage space and speed) if the natural sparsity of the model is exploited from the very start.

Before the model is solved, the network optimizer is selected by setting the <code>RootAlg</code> parameter to the value <code>lloCplex::Network</code>, as shown in example <code>ilolpex2.cpp</code>. The simplex display parameter <code>SimDisplay</code> is set so that the simplex algorithm issues logging information as it executes.

Setting CPLEX parameters

IloCplex provides a variety of parameters that allow you to control the solution process. They can be categorized as Boolean, integer, numeric, and string parameters and are represented by the enumeration types IloCplex_BoolParam, IloCplex_IntParam, IloCplex_NumParam, and IloCplex_StringParam, respectively.

Modifying an optimization problem

After the simple model is solved and the resulting objective value is passed to the output channel <code>cplex.out</code>, the remaining constraints are created and added to the model. At this time the model has already been extracted to <code>cplex.As</code> a consequence, whenever the model is modified by adding a constraint, this addition is immediately reflected in the <code>cplex</code> object via notification.

Starting from a previous basis

Before solving the modified problem, example <code>ilolpex3.cpp</code> sets the optimizer option to <code>Dual</code>, as this is the algorithm that can generally take best advantage of the optimal basis from the previous solve after the addition of constraints.

Complete program

You can view the complete program online in the standard distribution of the product at yourCPLEXinstallation / examples/src/ilolpex3.cpp.

Concert Technology tutorial for Java users

Introduces CPLEX® through Concert Technology in the Java programming language.

In this section

Overview

Highlights procedures in a typical application with CPLEX® in Java.

Compiling CPLEX in Concert Technology Java applications

Explains how to compile CPLEX® in a Java application.

The design of CPLEX in Concert Technology Java applications

Describes CPLEX® as a component in a Java application.

The anatomy of a Concert Technology Java application

Outlines steps in a Java application of CPLEX®.

Building and solving a small LP model in Java

Uses an example to show how to solve a model in a Java application of CPLEX®.

Overview

Concert Technology allows your application to call IBM® ILOG® CPLEX® directly, through the Java Native Interface (JNI). This Java interface supplies a rich means for you to use Java objects to build your optimization model.

The class ${\tt IloCplex}$ implements the Concert Technology interface for creating variables and constraints. It also provides functionality for solving Mathematical Programing (MP) problems and accessing solution information.

Compiling CPLEX in Concert Technology Java applications

Explains how to compile CPLEX® in a Java application.

In this section

Overview

Introduces general considerations about CPLEX® in Java applications.

Adapting build procedures to your platform

 $Introduces\ make files\ and\ other\ aids\ to\ support\ Java\ application\ development\ with\ CPLEX \\ @$

In case problems arise

Suggests trouble-shooting procedures specific to Java applications.

Overview

When compiling a Java application that uses Concert Technology, you need to inform the Java compiler where to find the file <code>cplex.jar</code> containing the CPLEX® Concert Technology class library. To do this, you add the <code>cplex.jar</code> file to your classpath. This is most easily done by passing the command-line option to the Java compiler <code>javac</code>, like this:

```
-classpath path to cplex.jar
```

If you need to include other Java class libraries, you should add the corresponding jar files to the classpath as well. Ordinarily, you should also include the current directory (.) to be part of the Java classpath.

At execution time, the same classpath setting is needed. Additionally, since CPLEX® is implemented via JNI, you need to instruct the Java Virtual Machine (JVM) where to find the shared library (or dynamic link library) containing the native code to be called from Java. You indicate this location with the command line option:

```
-Djava.library.path=path to shared library
```

to the java command. Note that, unlike the <code>cplex.jar</code> file, the shared library is system-dependent; thus the exact pathname of the location for the library to be used may differ depending on the platform you are using.

Adapting build procedures to your platform

Pre-configured compilation and runtime commands are provided in the standard distribution, through the UNIX makefiles and Windows <code>javamake</code> file for <code>Nmake</code>. However, these scripts presume a certain relative location for the files already mentioned; for application development, most users will have their source files in some other location.

Here are suggestions for establishing build procedures for your application.

- 1. First check the readme.html file in the standard distribution, under the Supported Platforms heading to locate the *machine* and *libformat* entry for your UNIX platform, or the compiler and library-format combination for Windows.
- 2. Go to the subdirectory in the examples directory where CPLEX® is installed on your machine. On UNIX, this will be *machine/libformat*, and on Windows it will be *compiler\libformat*. This subdirectory will contain a makefile or javamake appropriate for your platform.
- 3. Then use this file to compile the examples that came in the standard distribution by calling make execute java (UNIX) or nmake -f javamake execute (Windows).
- **4.** Carefully note the locations of the needed files, both during compilation and at run time, and convert the relative path names to absolute path names for use in your own working environment.

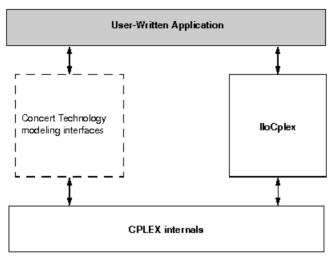
In case problems arise

If a problem occurs in the compilation phase, make sure your java compiler is correctly set up and that your classpath includes the cplex.jar file.

If compilation is successful and the problem occurs when executing your application, there are three likely causes:

- If you get a message like java.lang.NoClassDefFoundError your classpath is not correctly set up. Make sure you use -classpath <path_to_cplex.jar> in your java command.
- 2. If you get a message like <code>java.lang.UnsatisfiedLinkError</code>, you need to set up the path correctly so that the JVM can locate the CPLEX® shared library. Make sure you use the following option in your <code>java</code> command:
 - -Djava.library.path=<path to shared library>
- 3. If you get a message like ilm: CPLEX: no license found for this product or ilm: CPLEX: invalid encrypted key "MNJVUXTDJV82" in "/usr/ilog/ilm/access.ilm" run ilmcheck, then there is a problem with your license to use CPLEX®. Review the IBM ILOG License Manager User's Guide and Reference to see whether you can correct the problem. If you have verified your system and license setup but continue to experience problems, contact customer support and report the error messages.

The design of CPLEX in Concert Technology Java applications



A View of CPLEX in Concert Technology

A View of CPLEX in Concert Technology illustrates the design of Concert Technology and how a user-application uses it. Concert Technology defines a set of interfaces for modeling objects. Such interfaces do not actually consume memory. (For this reason, the box in the figure has a dotted outline.) When a user creates a Concert Technology modeling object using CPLEX®, an object is created in CPLEX® to implement the interface defined by Concert Technology. However, a user application never accesses such objects directly but only communicates with them through the interfaces defined by Concert Technology.

For more detail about these ideas, see the *CPLEX User's Manual*, especially the topic Concert Technology for Java users.

The anatomy of a Concert Technology Java application

Outlines steps in a Java application of CPLEX® .

In this section

Overview

Explains object-oriented considerations for Java applications using CPLEX®.

Create the model

Explains how to create a model in a Java application of CPLEX® .

Solve the model

Explains how to create the object-oriented optimizer in a Java application of CPLEX® .

Query the results

Describes how to guery results from a Java application of CPLEX®.

Overview

To use the CPLEX® Java interfaces, you need to import the appropriate packages into your application. This is done with the lines:

As for every Java application, a CPLEX® application is implemented as a method of a class. In this discussion, the method will be the static main method. The first task is to create an IloCplex object. It is used to create all the modeling objects needed to represent the model. For example, an integer variable with bounds 0 and 10 is created by calling cplex.intVar (0, 10), where cplex is the IloCplex object.

Since Java error handling in CPLEX® uses exceptions, you should include the Concert Technology part of an application in a try/catch statement. All the exceptions thrown by any Concert Technology method are derived from IloException. Thus IloException should be caught in the catch statement.

In summary, here is the structure of a Java application that calls CPLEX®:

Create the model

The <code>IloCplex</code> object provides the functionality to create an optimization model that can be solved with <code>IloCplex</code>. The class <code>IloCplex</code> implements the Concert Technology interface <code>IloModeler</code> and <code>its</code> extensions <code>IloMpModeler</code> and <code>IloCplexModeler</code>. These interfaces define the constructors for modeling objects of the following types, which can be used with <code>IloCplex</code> .

```
IloNumVar modeling variables

IloRange ranged constraints of the type lb <= expr <= ub

IloObjective optimization objective

IloNumExpr expression using variables
```

Modeling variables are represented by objects implementing the <code>lloNumVar</code> interface defined by Concert Technology. Here is how to create three continuous variables, all with bounds <code>0</code> and <code>100</code>:

```
IloNumVar[] x = cplex.numVarArray(3, 0.0, 100.0);
```

There is a wealth of other methods for creating arrays or individual modeling variables. The documentation for <code>lloModeler</code>, <code>lloCplexModeler</code>, and <code>lloMPModeler</code> gives you the complete list.

Modeling variables build expressions, of type IloNumExpr, for use in constraints or the objective function of an optimization model. For example, the expression:

```
x[0] + 2*x[1] + 3*x[2]
```

can be created like this:

Another way of creating an object representing the same expression is to use an expression of IloLinearNumExpr. Here is how:

```
IloLinearNumExpr expr = cplex.linearNumExpr();
expr.addTerm(1.0, x[0]);
expr.addTerm(2.0, x[1]);
expr.addTerm(3.0, x[2]);
```

The advantage of using <code>lloLinearNumExpr</code> over the first way is that you can more easily build up your linear expression in a loop, which is what is typically needed in more complex applications. The interface <code>lloLinearNumExpr</code> is an extension of <code>lloNumExpr</code> and thus can be used anywhere an expression can be used.

As mentioned before, expressions can be used to create constraints or an objective function for a model. Here is how to create a minimization objective for that expression:

In addition to your creating an objective, you must also instruct <code>lloCplex</code> to use that objective in the model it solves. To do so, add the objective to <code>lloCplex</code> like this:

```
cplex.add(obj);
```

Every modeling object that is to be used in a model must be added to the <code>IloCplex</code> object. The variables need not be explicitly added as they are treated implicitly when used in the expression of the objective. More generally, every modeling object that is referenced by another modeling object which itself has been added to <code>IloCplex</code>, is implicitly added to <code>IloCplex</code> as well.

There is a shortcut notation for creating and adding the objective to ${\tt addMinimize}$ ():

Since the objective is not otherwise accessed, it does not need to be stored in the variable obj.

Adding constraints to the model is just as easy. For example, the constraint

```
-x[0] + x[1] + x[2] \le 20.0
```

can be added by calling:

```
cplex.addLe(cplex.sum(cplex.negative(x[0]), x[1], x[2]), 20);
```

Again, many methods are provided for adding other constraint types, including equality constraints, greater than or equal to constraints, and ranged constraints. Internally, they are all represented as IloRange objects with appropriate choices of bounds, which is why all these methods return IloRange objects. Also, note that the expressions above could have been created in many different ways, including the use of IloLinearNumExpr.

Solve the model

So far you have seen some methods of <code>lloCplex</code> for creating models. All such methods are defined in the interfaces <code>lloModeler</code> and its extension <code>lloMpModeler</code> and <code>lloCplexModeler</code>. However, <code>lloCplex</code> not only implements these interfaces but also provides additional methods for solving a model and querying its results.

After you have created a model as explained in *Create the model*, the object ${\tt IloCplex}$ is ready to solve the problem, which consists of the model and all the modeling objects that have been added to it. Invoking the optimizer then is as simple as calling the method ${\tt solve}$ ().

That method returns a Boolean value indicating whether the optimization succeeded in finding a solution. If no solution was found, false is returned. If true is returned, then CPLEX® found a feasible solution, though it is not necessarily an optimal solution. More precise information about the outcome of the last call to the method solve can be obtained from the method getStatus().

The returned value tells you what CPLEX® found out about the model: whether it found the optimal solution or only a feasible solution, whether it proved the model to be unbounded or infeasible, or whether nothing at all has been proved at this point. Even more detailed information about the termination of the optimizer call is available through the method getCplexStatus().

Query the results

If the solve() method succeeded in finding a solution, you will then want to access that solution. The objective value of that solution can be queried using a statement like this:

Similarly, solution values for all the variables in the array x can be queried by calling:

More solution information can be queried from <code>lloCplex</code>, including slacks and, depending on the algorithm that was applied for solving the model, duals, reduced cost information, and basis information.

Building and solving a small LP model in Java

Uses an example to show how to solve a model in a Java application of CPLEX® .

In this section

Overview

Introduces the example to illustrate solving a model in a Java application of CPLEX®.

Modeling by rows

Demonstrates modeling by rows in the example of a Java application of CPLEX® .

Modeling by columns

Demonstrates modeling by columns in the example of a Java application of CPLEX.

Modeling by nonzeros

Demonstrates modeling by nonzeros in the example of a Java application of CPLEX® .

Overview

The example ${\tt LPex1.java}$, part of the standard distribution of CPLEX®, is a program that builds a specific small LP model and then solves it. This example follows the general structure found in many CPLEX®. Concert Technology applications, and demonstrates three main ways to construct a model:

- ♦ Modeling by rows:
- ♦ Modeling by columns;
- ♦ Modeling by nonzeros.

Example LPex1.java is an extension of the example presented in *Entering the example*:

Maximize
$$x_1 + 2x_2 + 3x_3$$
 subject to
$$-x_1 + x_2 . + x_3 \le 20$$

$$x_1 - 3x_2 + x_3 \le 30$$
 with these bounds
$$0 \le x_1 \le 40$$

$$0 \le x_2 \le infinity$$

$$0 \le x_3 \le infinity$$

After an initial check that a valid option string was provided as a calling argument, the program begins by enclosing all executable statements that follow in a try/catch pair of statements. In case of an error CPLEX® Concert Technology will throw an exception of type IloException, which the catch statement then processes. In this simple example, an exception triggers the printing of a line stating Concert exception 'e' caught, where e is the specific exception.

First, create the model object cplex by executing the following statement:

```
IloCplex cplex = new IloCplex();
```

At this point, the cplex object represents an empty model, that is, a model with no variables, constraints, or other content. The model is then populated in one of several ways depending on the command line argument. The possible choices are implemented in the methods

- ♦ populateByRow
- ♦ populateByColumn
- ♦ populateByNonzero

All these methods pass the same three arguments. The first argument is the <code>cplex</code> object to be populated. The second and third arguments correspond to the variables (<code>var</code>) and range constraints (<code>rng</code>) respectively; the methods will write to <code>var[0]</code> and <code>rng[0]</code> an array of all the variables and constraints in the model, for later access.

After the model has been created in the <code>cplex</code> object, it is ready to be solved by a call to <code>cplex.solve</code>. The solution log will be output to the screen; this is because <code>IloCplex</code> prints all logging information to the <code>OutputStream cplex.output()</code>, which by default is initialized to <code>System.out</code>. You can change this by calling the method <code>cplex.setOut(java.io</code>. <code>OutputStream)</code>. In particular, you can turn off logging by setting the output stream to <code>null</code>, that is, by calling <code>cplex.setOut(null)</code>. Similarly, <code>IloCplex</code> issues warning messages to <code>cplex.warning()</code>, and <code>cplex.setWarning(java.io.OutputStream)</code> can be used to change (or turn off) the <code>OutputStream</code> that will be used.

If the solve method finds a feasible solution for the active model, it returns true. The next section of code accesses the solution. The method <code>cplex.getValues(ilog.concert.llolPMatrix)(var[0])</code> returns an array of primal solution values for all the variables. This array is stored as <code>double[]x</code>. The values in x are ordered such that <code>x[j]</code> is the primal solution value for variable <code>var[0][j]</code>. Similarly, the reduced costs, duals, and slack values are queried and stored in arrays <code>dj</code>, <code>pi</code>, and <code>slack</code>, respectively. Finally, the solution status of the active model and the objective value of the solution are queried with the methods <code>lloCplex.getStatus()</code> and <code>lloCplex.getObjValue()</code>, respectively. The program then concludes by printing the values that have been obtained in the previous steps, and terminates after calling <code>cplex.end()</code> to free the memory used by the model object; the <code>catch</code> method of <code>lloException</code> provides screen output in case of any error conditions along the way.

The remainder of the example source code is devoted to the details of populating the model object and the following three sections provide details on how the methods work.

You can view the complete program online in the standard distribution of the product at your CPLEX installation /examples/src/LPex1.java.

Modeling by rows

Modeling by columns

While for many examples population by rows may seem most straightforward and natural, there are some models where population by columns is a more natural or more efficient approach to implement. For example, problems with network structure typically lend themselves well to modeling by column. Readers familiar with matrix algebra may view the method populateByColumn as producing the transpose of what is produced by the method populateByRow. In contrast to modeling by rows, modeling by columns means that the coefficients of the constraint matrix are given in a column-wise way. As each column represents the constraint coefficients for a given variable in the linear program, this modeling approach is most natural where it is easy to access the matrix coefficients by iterating through all the variables, such as in network flow problems.

Range objects are created for modeling by column with only their lower and upper bound. No expressions are given; building them at this point would be impossible since the variables have not been created yet. Similarly, the objective function is created only with its intended optimization sense, and without any expression.

Next the variables are created and installed in the existing ranges and objective. These newly created variables are introduced into the ranges and the objective by means of column objects, which are implemented in the class <code>lloColumn</code>. Objects of this class are created with the methods <code>lloCplex</code>. <code>column(ilog.concert.IloLPMatrix lp)</code>, and can be linked together with the method <code>lloColumn</code>. and (<code>ilog.concert.IloColumn column)</code> to form aggregate <code>lloColumn</code> objects.

An instance of IloColumn created with the method IloCplex. column (ilog.concert. IloLPMatrix lp) contains information about how to use this column to introduce a new variable into an existing modeling object. For example, if obj is an instance of a class that implements the interface IloObjective, then cplex.column (obj, 2.0) creates an instance of IloColumn containing the information to install a new variable in the expression of the IloObjective object obj with a linear coefficient of 2.0. Similarly, for rng, a constraint that is an instance of a class that implements the interface IloRange, the invocation of the method cplex.column (rng, -1.0) creates an IloColumn object containing the information to install a new variable into the expression of rng, as a linear term with coefficient -1.0.

When you use the approach of modeling by column, new columns are created and installed as variables in all existing modeling objects where they are needed. To do this with Concert Technology, you create an <code>lloColumn</code> object for every modeling object in which you want to install a new variable, and link them together with the method <code>lloColumn</code> and (<code>ilog</code>. <code>concert.lloColumn</code> column) . For example, the first variable in <code>populateByColumn</code> is created like this:

The three methods model.column create IloColumn objects for installing a new variable in the objective obj and in the constraints r0 and r1, with linear coefficients 1.0, -1.0, and 1.0, respectively. They are all linked to an aggregate column object by the method and. This aggregate column object is passed as the first argument to the method numVar, along with the bounds 0.0 and 40.0 as the other two arguments. The method numVar now creates a new variable and immediately installs it in the modeling objects obj, r0, and r1 as defined by the aggregate column object. After it has been installed, the new variable is returned and stored in var[0][0].

Modeling by nonzeros

The last of the three functions for building the model is <code>populateByNonzero</code>. This function creates the variables with only their bounds, and the empty constraints, that is, ranged constraints with only lower and upper bound but with no expression. Only after that are the expressions constructed over these existing variables, in a manner similar to the ones already described; they are installed in the existing constraints with the method <code>lloRange.setExpr(ilog.concert.lloNumExpr expr)</code>.

Concert Technology tutorial for .NET users

Introduces CPLEX® through Concert Technology in the .NET framework.

In this section

Presenting the tutorial

Introduces a tutorial for users of CPLEX® in the .NET framework.

What you need to know: prerequisites

Outlines prerequisites for the tutorial.

What you will be doing

Outlines activities of the tutorial.

Describe

Outlines questions to ask in order to describe an optimization problem adequately for application development.

Model

Outlines steps toward building a model for the problem.

Solve

Outlines steps for adding the parts of the application that solve the problem.

Complete program

Points to an online version of the problem.

Presenting the tutorial

This tutorial introduces CPLEX® through Concert Technology in the .NET framework. It gives you an overview of a typical application and highlights procedures for:

- ♦ Creating a model
- ♦ Populating the model with data, either by rows, by columns, or by nonzeros
- Solving that model
- ♦ Displaying results after solving

This chapter concentrates on an example using C#.NET. There are also examples of VB.NET (Visual Basic in the .NET framework) delivered with CPLEX® in $yourCPLEXhome \ensuremath{\verb|volume||} in yourCPLEXhome \ensuremath{\verb|volume||} successful because of their .NET framework, those VB.NET examples differ from the traditional Visual Basic examples that may already be familiar to some CPLEX® users.$

In the standard distribution of the product, the file dotnet.html offers useful details about installing the product as well as compiling and executing examples.

Note: This tutorial is based on a procedure-based learning strategy. The tutorial is built around a sample problem, available in a file that can be opened in an integrated development environment, such as Microsoft Visual Studio. As you follow the steps in the tutorial, you can examine the code and apply concepts explained in the tutorial. Then you compile and execute the code to analyze the results. Ideally, as you work through the tutorial, you are sitting in front of your computer with CPLEX® and Concert Technology for .NET users already installed and available in Microsoft Visual Studio.

What you need to know: prerequisites

This tutorial requires a working knowledge of C#.NET.

If you are experienced in mathematical programming or operations research, you are probably already familiar with many concepts used in this tutorial. However, little or no experience in mathematical programming or operations research is required to follow this tutorial.

You should have CPLEX® and Concert Technology for .NET users **installed** in your development environment before starting this tutorial. In your integrated development environment, you should be able to **compile**, **link**, and **execute** a sample application provided with CPLEX® and Concert Technology for .NET users before starting the tutorial.

To check your installation before starting the tutorial, open

yourCPLEXhome \examples\platform\format\examples.net.sln

in your integrated development environment, where your CPLEXhome specifies the place you installed CPLEX® on your platform, and format specifies one of these possibilities: stat_mda, stat_mta, or stat_sta. Your integrated development environment, Microsoft Visual Studio, will then check for the DLLs of CPLEX® and Concert Technology for .NET users and warn you if they are not available to it.

Another way to check your installation is to load the project for one of the samples delivered with your product. For example, you might load the following project into Microsoft Visual Studio to check a C# example of the diet problem:

yourCPLEXhome\examples\platform\format\Diet.csproj

What you will be doing

CPLEX® can work together with Concert Technology for .NET users, a .NET library that allows you to model optimization problems independently of the algorithms used to solve the problem. It provides an extensible modeling layer adapted to a variety of algorithms ready to use off the shelf. This modeling layer enables you to change your model, without completely rewriting your application.

To find a solution to a problem by means of CPLEX® with Concert Technology for .NET users, you use a three-stage method: describe, model, and solve.

The first stage is to describe the problem in natural language.

The second stage is to use the classes and interfaces of Concert Technology for .NET users to model the problem. The model is composed of data, decision variables, and constraints. Decision variables are the unknown information in a problem. Each decision variable has a domain of possible values. The constraints are limits or restrictions on combinations of values for these decision variables. The model may also contain an objective, an expression that can be maximized or minimized.

The third stage is to use the classes of Concert Technology for .NET users to solve the problem. Solving the problem consists of finding a value for each decision variable while simultaneously satisfying the constraints and maximizing or minimizing an objective, if one is included in the model.

In these tutorials, you will describe, model, and solve a simple problem that also appears elsewhere in C, C++, and Java chapters of this manual:

- ♦ Building and solving a small LP model in C
- ♦ Building and solving a small LP model in C++
- ♦ Building and solving a small LP model in Java

Describe

The first step is for you to describe the problem in natural language and answer basic questions about the problem.

- ♦ What is the known information in this problem? That is, what data is available?
- What is the unknown information in this problem? That is, what are the decision variables?
- What are the limitations in the problem? That is, what are the constraints on the decision variables?
- ♦ What is the purpose of solving this problem? That is, what is the objective function?

Note: Though the **Describe** step of the process may seem trivial in a simple problem like this one, you will find that taking the time to fully describe a more complex problem is vital for creating a successful application. You will be able to code your application

more quickly and effectively if you take the time to describe the model, isolating the decision variables, constraints, and objective.

Model

The second stage is for you to use the classes of Concert Technology for .NET users to build a model of the problem. The model is composed of *decision variables* and *constraints* on those variables. The model of this problem also contains an *objective*.

Solve

The third stage is for you to use an instance of the class <code>Cplex</code> to search for a solution and to solve the problem. Solving the problem consists of finding a value for each variable while simultaneously satisfying the constraints and minimizing the objective.

Describe

The aim in this tutorial is to see three different ways to build a model: by rows, by columns, or by nonzeros. After building the model of the problem in one of those ways, the application optimizes the problem and displays the solution.

Step One: Describe the problem

Write a natural language description of the problem and answer these questions:

- ♦ What is known about the problem?
- ♦ What are the unknown pieces of information (the decision variables) in this problem?
- ♦ What are the limitations (the constraints) on the decision variables?
- ♦ What is the purpose (the objective) of solving this problem?

Building a small LP problem in C#

Here is a conventional formulation of the problem that the example optimizes:

$$Maximize x_1 + 2x_2 + 3x_3$$

subject to
$$-x_1 + x_2 + x_3 \le 20$$

$$x_1 - 3x_2 + x_3 \le 30$$

with these bounds
$$0 \le x_1 \le 40$$

$$0 \le x_2 \le infinity$$

$$0 \le x_3 \le infinity$$

♦ What are the decision variables in this problem?

$$x_1, x_2, x_3$$

♦ What are the constraints?

$$-x_1 + x_2 + x_3 \le 20$$

$$x_1 - 3x_2 + x_3 \le 30$$

$$0 \le x_1 \le 40$$

$$0 \leq x_2 \leq infinity$$

$$0 \leq x_3 \leq infinity$$

♦ What is the objective?

Maximize
$$x_1 + 2x_2 + 3x_3$$

Model

After you have written a description of the problem, you can use classes of Concert Technology for .NET users with CPLEX® to build a model.

Step 2: Open the file

Open the file your CPLEX home \examples\src\tutorials\LPex1lesson.cs in your integrated development environment, such as Microsoft Visual Studio.

Step 3: Create the model object

Go to the comment **Step 3** in that file, and add this statement to create the Cplex model for your application.

```
Cplex cplex = new Cplex();
```

That statement creates an empty instance of the class Cplex. In the next steps, you will add methods that make it possible for your application populate the model with data, either by rows, by columns, or by nonzeros.

Step 4: Populate the model by rows

Now go to the comment **Step 4** in that file, and add these lines to create a method to populate the empty model with data by rows.

```
internal static void PopulateByRow (IMPModeler model,
                                   INumVar[][] var,
                                   IRange[][] rng) {
 double[] lb = \{0.0, 0.0, 0.0\};
 double[] ub = \{40.0,
                 System.Double.MaxValue,
                 System.Double.MaxValue);
 INumVar[] x = model.NumVarArray(3, lb, ub);
 var[0] = x;
 double[] objvals = \{1.0, 2.0, 3.0\};
 model.AddMaximize(model.ScalProd(x, objvals));
 rng[0] = new IRange[2];
 rnq[0][0] = model.AddLe(model.Sum(model.Prod(-1.0, x[0]))
                                    model.Prod(1.0, x[1]),
                                    model.Prod( 1.0, x[2])), 20.0);
 rng[0][1] = model.AddLe(model.Sum(model.Prod(1.0, x[0])),
                                    model.Prod(-3.0, x[1]),
                                    model.Prod( 1.0, x[2])), 30.0);
```

}

Those lines populate the model with data specific to this particular example. However, you can see from its use of the interface IMPModeler how to add *ranged constraints* to a model. IMPModeler is the Concert Technology interface typically used to build math programming (MP) matrix models. You will see its use again in Step 5 and Step 6.

Step 5: Populate the model by columns

Go to the comment **Step 5** in the file, and add these lines to create a method to populate the empty model with data by columns.

```
internal static void PopulateByColumn(IMPModeler model,
                            INumVar[][] var,
                             IRange[][] rng) {
  IObjective obj = model.AddMaximize();
  rng[0] = new IRange[2];
  rng[0][0] = model.AddRange(-System.Double.MaxValue, 20.0);
  rng[0][1] = model.AddRange(-System.Double.MaxValue, 30.0);
  IRange r0 = rng[0][0];
  IRange r1 = rng[0][1];
  var[0] = new INumVar[3];
  var[0][0] = model.NumVar(model.Column(obj, 1.0).And(
                           model.Column(r0, -1.0).And(
                           model.Column(r1, 1.0))),
                           0.0, 40.0);
  var[0][1] = model.NumVar(model.Column(obj, 2.0).And(
                           model.Column(r0, 1.0).And(
                           model.Column(r1, -3.0)),
                           0.0, System.Double.MaxValue);
  var[0][2] = model.NumVar(model.Column(obj, 3.0).And(
                           model.Column(r0, 1.0).And(
                           model.Column(r1,
                                            1.0))),
                           0.0, System.Double.MaxValue);
```

Again, those lines populate the model with data specific to this problem. From them you can see how to use the interface IMPModeler to add *columns* to an empty model.

While for many examples population by rows may seem most straightforward and natural, there are some models where population by columns is a more natural or more efficient approach to implement. For example, problems with network structure typically lend themselves well to modeling by column. Readers familiar with matrix algebra may view the method populateByColumn as the transpose of populateByRow.

In this approach, range objects are created for modeling by column with only their lower and upper bound. No *expressions* over variables are given because building them at this point would be impossible since the variables have not been created yet. Similarly, the

objective function is created only with its intended optimization sense, and without any expression.

Next the variables are created and installed in the existing ranges and objective. These newly created variables are introduced into the ranges and the objective by means of column objects, which are implemented in the class <code>IColumn</code>. Objects of this class are created with the methods <code>Cplex.Column</code>, and can be linked together with the method <code>IColumn.And</code> to form aggregate <code>IColumn</code> objects.

An IColumn object created with the method ICplex.Column contains information about how to use this column to introduce a new variable into an existing modeling object. For example if obj is an IObjective object, cplex.Column(obj, 2.0) creates an IColumn object containing the information to install a new variable in the expression of the IObjective object obj with a linear coefficient of 2.0. Similarly, for an IRange constraint rng, the method call cplex. Column(rng, -1.0) creates an IColumn object containing the information to install a new variable into the expression of rng, as a linear term with coefficient -1.0.

In short, when you use a modeling-by-column approach, new columns are created and installed as variables in all existing modeling objects where they are needed. To do this with Concert Technology, you create an IColumn object for every modeling object in which you want to install a new variable, and link them together with the method IColumn.And.

Step 6: Populate the model by nonzeros

Go to the comment Step 6 in the file, and add these lines to create a method to populate the empty model with data by nonzeros.

```
internal static void PopulateByNonzero(IMPModeler model,
                             INumVar[][] var,
                             IRange[][] rng) {
 double[]
            lb = \{0.0, 0.0, 0.0\};
 double[]
             ub = {40.0, System.Double.MaxValue, System.Double.MaxValue}
 INumVar[] x = model.NumVarArray(3, lb, ub);
 var[0] = x;
 double[] objvals = \{1.0, 2.0, 3.0\};
 model.Add(model.Maximize(model.ScalProd(x, objvals)));
 rng[0] = new IRange[2];
 rng[0][0] = model.AddRange(-System.Double.MaxValue, 20.0);
 rnq[0][1] = model.AddRange(-System.Double.MaxValue, 30.0);
 rng[0][0].Expr = model.Sum(model.Prod(-1.0, x[0]),
                             model.Prod(1.0, x[1]),
                             model.Prod(1.0, x[2]));
 rng[0][1].Expr = model.Sum(model.Prod(1.0, x[0]),
                             model.Prod(-3.0, x[1]),
                             model.Prod(1.0, x[2]));
```

In those lines, you can see how to populate an empty model with data indicating the nonzeros of the constraint matrix. Those lines first create objects for the objective and the ranges

without expressions. They also create variables without columns; that is, variables with only their bounds. Then those lines create *expressions* over the objective, ranges, and variables and add the expressions to the model.

Step 7: Add an interface

Go to the comment **Step 7** in the file, and add these lines to create a method that tells a user how to invoke this application.

```
internal static void Usage() {
   System.Console.WriteLine("usage: LPex1 <option>");
   System.Console.WriteLine("options: -r build model row by row");
   System.Console.WriteLine("options: -r build model column by column");
   System.Console.WriteLine("options: -n build model nonzero by nonzero");
}
```

Step 8: Add a command evaluator

Go to the comment **Step 8** in the file, and add these lines to create a switch statement that evaluates the command that a user of your application might enter.

Solve

After you have declared the decision variables and added the constraints and objective function to the model, your application is ready to search for a solution.

Step 9: Search for a solution

Go to **Step 9** in the file, and add this line to make your application search for a solution.

```
if (cplex.Solve()) {
```

Step 10: Display the solution

Go to the comment **Step 10** in the file, and add these lines to enable your application to display any solution found in Step 9.

```
double[] x
              = cplex.GetValues(var[0]);
double[] dj = cplex.GetReducedCosts(var[0]);
double[] pi = cplex.GetDuals(rng[0]);
double[] slack = cplex.GetSlacks(rng[0]);
cplex.Output().WriteLine("Solution status = "
                        + cplex.GetStatus());
cplex.Output().WriteLine("Solution value = "
                        + cplex.ObjValue);
int nvars = x.Length;
for (int j = 0; j < nvars; ++j) {
   cplex.Output().WriteLine("Variable :"
                            + j
                            +" Value = "
                            + x[j]
                            +" Reduced cost = "
                            + dj[j]);
}
int ncons = slack.Length;
for (int i = 0; i < ncons; ++i) {
   cplex.Output().WriteLine("Constraint:"
                            + i
                            +" Slack = "
                            + slack[i]
                            +" Pi = "
                            + pi[i]);
```

Step 11: Save the model to a file

If you want to save your model to a file in LP format, go to the comment $\bf Step~11$ in your application file, and add this line.

```
cplex.ExportModel("lpex1.lp");
```

If you have followed the steps in this tutorial interactively, you now have a complete application that you can compile and execute.

Complete program

You can view the complete program online in the standard distribution of the product at $yourCPLEXinstallation \ensuremath{\verb|vexamples|src|lpex1.cs|}.$

Callable Library tutorial

Shows how to write applications that use the CPLEX® Callable Library (C API).

In this section

The design of the CPLEX Callable Library

Describes the architecture of the Callable Library (C API).

Compiling and linking Callable Library applications

Documents compilation and linking an application of the C API.

How CPLEX works

Describes activities of CPLEX® when it is invoked from the Callable Library (C API).

Creating a successful Callable Library application

Suggests guidelines for successful applications of the C API.

Building and solving a small LP model in C

Demonstrates an application in the C API.

Reading a problem from a file: example lpex2.c

Demonstrates an application that reads the model from a formatted file.

Adding rows to a problem: example lpex3.c

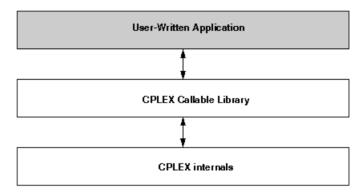
Demonstrates an application to add rows to a model.

Performing sensitivity analysis

Demonstrates sensitivity analysis in an application of the C API.

The design of the CPLEX Callable Library

A View of the CPLEX Callable Library shows a picture of the IBM® ILOG® CPLEX® world. The CPLEX® Callable Library together with the CPLEX® internals make up the CPLEX® core. The core becomes associated with your application through Callable Library routines. The CPLEX® environment and all problem-defining data are established inside the CPLEX® core.



A View of the CPLEX Callable Library

The CPLEX® Callable Library includes several categories of routines:

- optimization and result routines for defining a problem, optimizing it, and getting the results;
- utility routines for addressing application programming matters;
- problem modification routines to change a problem after it has been created within the CPLEX® internals;
- problem query routines to access information about a problem after it has been created;
- file reading and writing routines to move information from the file system into your application or out of your application to the file system;
- ♦ parameter setting and query routines to access and modify the values of control parameters maintained by CPLEX® .

Compiling and linking Callable Library applications

Documents compilation and linking an application of the C API.

In this section

Overview

Explains compilation and linking for Callable Library applications.

Building Callable Library applications on UNIX platforms

Describes special considerations for compiling and linking on UNIX platforms.

Building Callable Library applications on Win32 platforms

Describes special considerations about compiling and linking on various Windows platforms.

Overview

Each Callable Library is distributed as a single library file libcplex.a or cplexXXX.lib. Use of the library file is similar to that with .o or .obj files. Simply substitute the library file in the link procedure. This procedure simplifies linking and makes sure that the smallest possible executable is generated.

The following compilation and linking instructions assume that the example source programs and CPLEX® Callable Library files are in the directories associated with a default installation of the software. If this is not true, additional compile and link flags would be required to point to the locations of the include file <code>cplex.h</code>, and Callable Library files respectively.

Note: The instructions below were current at the time of publication. As compilers, linkers and operating systems are released, different instructions may apply. Be sure to check the *Release Notes* that come with your CPLEX® distribution for any changes. Also check the CPLEX® web page (http://www.ilog.com/products/cplex).

Building Callable Library applications on UNIX platforms

To compile and execute an example (lpex1) do the following:

```
IloNumVar[] x = cplex.numVarArray(3, 0.0, 100.0);
 x[0] + 2*x[1] + 3*x[2]
IloNumExpr expr = cplex.sum(x[0],
                           cplex.prod(2.0, x[1]),
                           cplex.prod(3.0, x[2]));
 IloLinearNumExpr expr = cplex.linearNumExpr();
 expr.addTerm(1.0, x[0]);
 expr.addTerm(2.0, x[1]);
 expr.addTerm(3.0, x[2]);
 IloObjective obj = cplex.minimize(expr);
 cplex.add(obj);
 cplex.addMinimize(expr);
 cplex.addLe(cplex.sum(cplex.negative(x[0]), x[1], x[2]), 20);
 double objval = cplex.getObjValue();
 double[] xval = cplex.getValues (x);
   var[0][0]
 = model.numVar(model.column(obj, 1.0).and(
                            model.column(r0, -1.0).and(
                            model.column(r1, 1.0)),
                            0.0, 40.0);
 % cd examples/platform/format
 % make lpex1 # to compile and execute the first CPLEX example
```

In that command, *platform* indicates the name of the subdirectory corresponding to your type of machine, and *format* indicates your particular library format, such as static, multi-threaded, and so forth.

A list of all the examples that can be built this way is to be found in the makefile by looking for C EX (C examples), or you can view the files listed in examples/src.

The makefile contains recommended compiler flags and other settings for your particular computer, which you can find by searching in it for "Compiler options" and use in your applications that call CPLEX® .

Building Callable Library applications on Win32 platforms

Building a CPLEX® application using Microsoft Visual C++ Integrated Development Environment, or the Microsoft Visual C++ command line compiler are explained here.

Microsoft Visual C++ IDE

To make a CPLEX® Callable Library application using Visual C++, first create or open a project in the Visual C++ Integrated Development Environment (IDE). Project files are provided for each of the examples found in the directory or folder <code>examples\platform\format</code> where platform and format refer to your type of machine and compiler. For details about the build process, refer to the information file <code>msvc.html</code>, which is found in the top of the installed CPLEX® directory structure.

Note: The distributed application must be able to locate CPLEXXXX.dll at run time.

Microsoft Visual C++ Command Line Compiler

If the Visual C++ command line compiler is used outside of the IDE, the command should resemble the following example. The example command assumes that the file <code>cplex XXX</code> . lib is in the current directory with the source file <code>lpex1.c</code>, and that the line in the source file <code>"#include <ilcplex/cplex.h>"</code> correctly points to the location of the include file or else has been modified to do so (or that the directories containing these files have been added to the environment variables <code>LIB</code> and <code>INCLUDE</code> respectively).

```
cl lpex1.c cplexXXX.lib
```

This command will create the executable file lpex1.exe.

Using Dynamic Loading

Some projects require more precise control over the loading and unloading of DLLs. For information on loading and unloading DLLs without using static linking, please refer to the compiler documentation or to a book such as Advanced Windows by Jeffrey Richter from Microsoft Press. If this is not a requirement, the static link implementations already mentioned are easier to use.

How CPLEX works

Describes activities of CPLEX® when it is invoked from the Callable Library (C API).

In this section

Overview

Introduces basic steps in a Callable Library application.

Opening the CPLEX environment

Describes initialization of the environment.

Instantiating the problem object

Describes creation of a problem object.

Populating the problem object

Describes populating the problem object with data.

Changing the problem object

Describes special considerations about modification of the problem object.

Overview

When your application uses routines of the CPLEX® Callable Library, it must first open the CPLEX® environment, then create and populate a problem object before it solves a problem. Before it exits, the application must also free the problem object and release the CPLEX® environment. The following sections explain those steps.

Opening the CPLEX environment

CPLEX® requires a number of internal data structures in order to execute properly. These data structures must be initialized before any call to the CPLEX® Callable Library. The first call to the CPLEX® Callable Library is always to the function CPXopenCPLEX. This routine checks for a valid CPLEX® license and returns a pointer to the CPLEX® environment. This pointer is then passed to every CPLEX® Callable Library routine, except those, such as CPXmsq, which do not require an environment.

The application developer must make an independent decision as to whether the variable containing the environment pointer is a global or local variable. Multiple environments are allowed, but extensive opening and closing of environments may create significant overhead on the licensor and degrade performance; typical applications make use of only one environment for the entire execution, since a single environment may hold as many problem objects as the user wishes. After all calls to the Callable Library are complete, the environment is released by the routine CPXcloseCPLEX. This routine specifies to CPLEX® that all calls to the Callable Library are complete, any memory allocated by CPLEX® is returned to the operating system, and the use of the CPLEX® license is ended for this run.

Instantiating the problem object

A problem object is instantiated (created and initialized) by CPLEX® when you call the routine CPXcreateprob. It is destroyed when you call CPXfreeprob. CPLEX® allows you to create more than one problem object, although typical applications will use only one. Each problem object is referenced by a pointer returned by CPXcreateprob and represents one specific problem instance. Most Callable Library functions (except parameter setting functions and message handling functions) require a pointer to a problem object.

Note: An attempt to use a problem object in any environment other than the environment (or a child of that environment) where the problem object was created will raise an error.

Populating the problem object

The problem object instantiated by CPXcreateprob represents an empty problem that contains no data; it has zero constraints, zero variables, and an empty constraint matrix. This empty problem object must be populated with data. This step can be carried out in several ways.

- ♦ The problem object can be populated by assembling arrays of data and then calling CPXcopylp to copy the data into the problem object. (For example, see *Building and solving a small LP model in C*.)
- ♦ Alternatively, you can populate the problem object by sequences of calls to the routines CPXnewcols, CPXnewrows, CPXaddcols, CPXaddrows, and CPXchgcoeflist; these routines may be called in any order that is convenient. (For example, see Adding rows to a problem: example lpex3.c.)
- ♦ If the data already exist in a file using MPS format or LP format, you can use CPXreadcopyprob to read the file and copy the data into the problem object. (For example, see Reading a problem from a file: example lpex2.c.)

Changing the problem object

A major consideration in the design of CPLEX® is the need to re-optimize modified linear programs efficiently. In order to accomplish that, CPLEX® must be aware of changes that have been made to a linear program since it was last optimized. Problem modification routines are available in the Callable Library.

Do not change the problem by changing the original problem data arrays and then making a call to CPXcopylp. Instead, change the problem using the problem modification routines, allowing CPLEX® to make use of as much solution information as possible from the solution of the problem before the modifications took place.

For example, suppose that a problem has been solved, and that the user has changed the upper bound on a variable through an appropriate call to the CPLEX® Callable Library. A re-optimization would then begin from the previous optimal basis, and if that old basis were still optimal, then that information would be returned without even the need to refactor the old basis.

Creating a successful Callable Library application

Suggests guidelines for successful applications of the C API.

In this section

Overview

Outlines useful steps in developing a Callable Library application.

Prototype the model

Recommends creating a small model for prototyping.

Identify the routines to call

Recommends identifying Callable Library routines to use.

Test procedures in the application

Recommends testing in the Interactive Optimizer.

Assemble the data

Recommends ways to populate the model with data.

Choose an optimizer

Recommends identifying the optimizer to use, according to problem type.

Observe good programming practices

Recommends programming practices described in the User's Manual.

Debug your program

Recommends a debugger and tips described in the User's Manual.

Test your application

Recommends testing performance and correctness.

Use the examples

Recommends examples to follow.

Overview

Callable Library applications are created to solve a wide variety of problems. Each application shares certain common characteristics, regardless of its apparent uniqueness. The following steps can help you minimize development time and get maximum performance from your programs:

Prototype the model

Create a small model of the problem to be solved. An algebraic modeling language is sometimes helpful during this step.

Identify the routines to call

By separating the application into smaller parts, you can easily identify the tools needed to complete the application. Part of this process consists of identifying the Callable Library routines that will be called.

In some applications, the Callable Library is a small part of a larger program. In that case, the only CPLEX® routines needed may be for:

- ♦ problem creation;
- ♦ optimizing;
- obtaining results.

In other cases the Callable Library is used extensively in the application. If so, Callable Library routines may also be needed to:

- ♦ modify the problem;
- set parameters;
- manage input and output messages and files;
- ♦ query problem data.

Test procedures in the application

It is often possible to test the procedures of an application in the CPLEX@ Interactive Optimizer with a small prototype of the model. Doing so will help identify the Callable Library routines required. The test may also uncover any flaws in procedure logic before you invest significant development effort.

Trying the CPLEX® Interactive Optimizer is an easy way to decide the best optimization procedure and parameter settings.

Assemble the data

You must decide which approach to populating the problem object is best for your application. Reading an MPS or LP file may reduce the coding effort but can increase the run-time and disk-space requirements of the program. Building the problem in memory and then calling CPXcopylp avoids time consuming disk-file reading. Using the routines CPXnewcols, CPXnewrows, CPXaddcols, CPXaddrows, and CPXchgcoeflist can lead to modular code that may be more easily maintained than if you assemble all model data in one step.

Another consideration is that if the Callable Library application reads an MPS or LP formatted file, usually another application is required to generate that file. Particularly in the case of MPS files, the data structures used to generate the file could almost certainly be used to build the problem-defining arrays for CPXcopylp directly. The result would be less coding and a faster, more efficient application. These observations suggest that formatted files may be useful when prototyping your application, while assembling the arrays in memory may be a useful enhancement for a production application.

Choose an optimizer

After a problem object has been instantiated and populated, it can be solved using one of the optimizers provided by the CPLEX® Callable Library. The choice of optimizer depends on the problem type.

- ♦ LP and OP problems can be solved by:
 - the primal simplex optimizer;
 - the dual simplex optimizer; and
 - the barrier optimizer.
- LP and QP problems with a substantial network can also be solved by a special network optimizer.
- ♦ LP problems can also be solved by:
 - the sifting optimizer; and
 - the concurrent optimizer.
- ♦ If the problem includes integer variables, mixed integer programming (MIP) must be used.

There are also many different possible parameter settings for each optimizer. The default values will usually be the best for linear programs. Integer programming problems are more sensitive to specific settings, so additional experimentation will often be useful.

Choosing the best way to solve the problem can dramatically improve performance. For more information, refer to the sections about tuning LP performance and trouble-shooting MIP performance in the *CPLEX User's Manual*.

Observe good programming practices

Using good programming practices will save development time and make the program easier to understand and modify. A list of good programming practices is provided in the *CPLEX User's Manual*, in Developing CPLEX applications.

Debug your program

Your program may not run properly the first time you build it. Learn to use a symbolic debugger and other widely available tools that support the creation of error-free code. Use the list of debugging tips provided in the *CPLEX User's Manual* to find and correct problems in your Callable Library application.

Test your application

After an application works correctly, it still may have errors or features that inhibit execution speed. To get the most out of your application, be sure to test its performance as well as its correctness. Again, the Interactive Optimizer can help. Since the Interactive Optimizer uses the same routines as the Callable Library, it should take the same amount of time to solve a problem as a Callable Library application.

Use the CPXwriteprob routine with the SAV format to create a binary representation of the problem object, then read it in and solve it with the Interactive Optimizer. If the application sets optimization parameters, use the same settings with the Interactive Optimizer. If your application takes significantly longer than the Interactive Optimizer, performance within your application can probably be improved. In such a case, possible performance inhibitors include fragmentation of memory, unnecessary compiler and linker options, and coding approaches that slow the program without causing it to give incorrect results.

Use the examples

The CPLEX® Callable Library is distributed with a variety of examples that illustrate the flexibility of the Callable Library. The C source of all examples is provided in the standard distribution. For explanations about the examples of quadratic programming problems (QPs), mixed integer programming problems (MIPs) and network flows, see the *CPLEX User's Manual*. Explanations of the following examples of LPs appear in this manual:

- lpex1.c illustrates various ways of generating a problem object.
- lpex2.c demonstrates how to read a problem from a file, optimize it via a choice of several means, and obtain the solution.
- lpex3.c demonstrates how to add rows to a problem object and reoptimize.

It is a good idea to compile, link, and run all of the examples provided in the standard distribution.

Building and solving a small LP model in C

The example <code>lpex1.c</code> shows you how to use problem modification routines from the CPLEX® Callable Library in three different ways to build a model. The application in the example takes a single command line argument that indicates whether to build the constraint matrix by rows, columns, or nonzeros. After building the problem, the application optimizes it and displays the solution. Here is the problem that the example optimizes:

Maximize $x_1 + 2x_2 + 3x_3$ subject to $-x_1 + x_2 + x_3 \le 20$ $x_1 - 3x_2 + x_3 \le 30$ with these bounds $0 \le x_1 \le 40$ $0 \le x_2 \le infinity$ $0 \le x_3 \le infinity$

Before any CPLEX® Callable Library routine can be called, your application must call the routine CPXopenCPLEX to get a pointer (called env) to the CPLEX® environment. Your application will then pass this pointer to every Callable Library routine. If this routine fails, it returns an error code. This error code can be translated to a string by the routine CPXgeterrorstring.

After the CPLEX® environment is initialized, the CPLEX® screen switch parameter (CPX_PARAM_SCRIND) is turned on by the routine CPXsetintparam. This causes all default CPLEX® output to appear on the screen. If this parameter is not set, then CPLEX® will generate no viewable output on the screen or in a file.

At this point, the routine CPXcreateprob is called to create an empty problem object. Based on the problem-building method selected by the command-line argument, the application then calls a routine to build the matrix by rows, by columns, or by nonzeros. The routine populatebyrow first calls CPXnewcols to specify the column-based problem data, such as the objective, bounds, and variables names. The routine CPXaddrows is then called to supply the constraints. The routine populatebycolumn first calls CPXnewrows to specify the row-based problem data, such as the righthand side values and sense of constraints. The routine CPXaddcols is then called to supply the columns of the matrix and the associated column bounds, names, and objective coefficients. The routine populatebynonzero calls both CPXnewrows and CPXnewcols to supply all the problem data except the actual constraint matrix. At this point, the rows and columns are well defined, but the constraint matrix remains empty. The routine CPXchgcoeflist is then called to fill in the nonzero entries in the matrix.

After the problem has been specified, the application optimizes it by calling the routine CPXlpopt. Its default behavior is to use the CPLEX® Dual Simplex Optimizer. If this routine returns a nonzero result, then an error occurred. If no error occurred, the application allocates arrays for solution values of the primal variables, dual variables, slack variables, and reduced costs; then it obtains the solution information by calling the routine CPXsolution. This routine returns the status of the problem (whether optimal, infeasible, or unbounded,

and whether a time limit or iteration limit was reached), the objective value and the solution vectors. The application then displays this information on the screen.

As a debugging aid, the application writes the problem to a CPLEX® LP file (named lpex1. lp) by calling the routine CPXwriteprob. This file can be examined to detect whether any errors occurred in the routines creating the problem. CPXwriteprob can be called at any time after CPXcreateprob has created the lp pointer.

The label TERMINATE: is used as a place for the program to exit if any type of failure occurs, or if everything succeeds. In either case, the problem object represented by lp is released by the call to CPXfreeprob, and any memory allocated for solution arrays is freed. The application then calls CPXcloseCPLEX; it tells CPLEX® that all calls to the Callable Library are complete. If an error occurs when this routine is called, then a call to CPXgeterrorstring is needed to retrieve the error message, since CPXcloseCPLEX causes no screen output.

You can view the complete program online in the standard distribution of the product at *yourCPLEXinstallation*/examples/src/lpex1.c.

Reading a problem from a file: example lpex2.c

The previous example, <code>lpex1.c</code>, shows a way to copy problem data into a problem object as part of an application that calls routines from the CPLEX® Callable Library. Frequently, however, a file already exists containing a linear programming problem in the industry standard MPS format, the CPLEX® LP format, or the CPLEX® binary SAV format. In example <code>lpex2.c</code>, CPLEX® file-reading and optimization routines read such a file to solve the problem.

Example ${\tt lpex2.c}$ uses command line arguments to specify the name of the input file and the optimizer to call.

Usage: lpex2 filename optimizer

Where: filename is a file with extension MPS, SAV, or LP (lower case is allowed), and optimizer is one of the following letters:

- o default
- p primal simplex
- d dual simplex
- n network with dual simplex cleanup
- h barrier with crossover
- b barrier without crossover
- s sifting
- c concurrent

For example, this command:

lpex2 example.mps d

reads the file example.mps and solves the problem with the dual simplex optimizer.

To illustrate the ease of reading a problem, the example uses the routine CPXreadcopyprob. This routine detects the type of the file, reads the file, and copies the data into the CPLEX® problem object that is created with a call to CPXcreateprob. The user need not be concerned with the memory management of the data. Memory management is handled transparently by CPXreadcopyprob.

After calling CPXopenCPLEX and turning on the screen switch by setting the CPX_PARAM_SCRIND parameter to CPX_ON, the example creates an empty problem object with a call to CPXcreateprob. This call returns a pointer, 1p, to the new problem object. Then the data is read in by the routine CPXreadcopyprob. After the data is copied, the appropriate optimization routine is called, based on the command line argument.

After optimization, a call to CPXgetstat retrieves the status of the solution . The cases of infeasibility or unboundedness in the model are handled in a simple fashion here; a more complex application program might treat these cases in more detail. With these two cases out of the way, the program then calls CPXsolninfo to examine the nature of the solution. Certain that a solution exists, the application then calls CPXgetobjval to obtain the objective function value for this solution and report it.

Next, preparations are made to print the solution value and basis status of each individual variable, by allocating arrays of appropriate size; these sizes are detected by calls to the routines CPXgetnumcols and CPXgetnumrows. Note that a basis is not guaranteed to exist, depending on which optimizer was selected at run time, so some of these steps, including the call to CPXgetbase, are dependent on the solution type returned by CPXsolninfo.

The primal solution values of the variables are obtained by a call to <code>CPXgetx</code>, and then these values (along with the basis statuses if available) are printed, in a loop, for each variable. After that, a call to <code>CPXgetdblquality</code> provides a measure of the numerical roundoff error present in the solution, by obtaining the maximum amount by which any variable's lower or upper bound is violated.

After the TERMINATE: label, the data for the solution (x, cstat, and rstat) are freed. Then the problem object is freed by CPXfreeprob. After the problem is freed, the CPLEX® environment is freed by CPXcloseCPLEX.

You can view the complete program online in the standard distribution of the product at yourCPLEX installation/examples/src/lpex2.c.

Adding rows to a problem: example Ipex3.c

This example illustrates how to develop your own solution algorithms with routines from the Callable Library. It also shows you how to add rows to a problem object. Here is the problem that lpex3 solves:

Minimize
$$c^{\Lambda}Tx$$

subject to $Hx = d$
 $Ax = b$
 $I = x = u$
where $H = (-10101000)$ $d = (-3)$
 $(1-1010000)$ (1)
 $(01-1001-10)$ (4)
 $(000-10-101)$ (3)
 $(0000-101-1)$ (-5)
 $A = (21-2-12-1-2-3)$ $b = (4)$
 $(1-323-1211)$ (-2)
 $c = (-9142-82812)$
 $I = (00000000)$
 $u = (5050505050505050)$

The constraints Hx=d represent the flow conservation constraints of a pure network flow problem. The example solves this problem in two steps:

1. The CPLEX® Network Optimizer is used to solve

Minimize
$$c^Tx$$

subject to $Hx = d$

2. The constraints Ax=b are added to the problem, and the dual simplex optimizer is used to solve the new problem, starting at the optimal basis of the simpler network problem.

The data for this problem consists of the network portion (using variable names beginning with the letter H) and the complicating constraints (using variable names beginning with the letter A).

The example first calls <code>CPXopenCPLEX</code> to create the environment and then turns on the <code>CPLEX®</code> screen switch <code>(CPX_PARAM_SCRIND)</code>. Next it sets the simplex display level <code>(CPX_PARAM_SIMDISPLAY)</code> to 2 to indicate iteration-by-iteration output, so that the progress of each iteration of the optimizer can be observed. Setting this parameter to 2 is not generally recommended; the example does so only for illustrative purposes.

The example creates a problem object by a call to CPXcreateprob. Then the network data is copied via a call to CPXcopylp. After the network data is copied, the parameter CPX_PARAM_LPMETHOD is set to CPX_ALG_NET and the routine CPXlpopt is called to solve the network part of the optimization problem using the network optimizer. The objective value of this problem is retrieved by CPXgetobjval.

Then the extra rows are added by CPXaddrows. For convenience, the total number of nonzeros in the rows being added is stored in an extra element of the array rmatbeg, and this element is passed for the parameter nzcnt. The name arguments to CPXaddrows are NULL, since no variable or constraint names were defined for this problem.

After the CPXaddrows call, the parameter CPX_PARAM_LPMETHOD is set to CPX_ALG_DUAL and the routine CPXlpopt is called to re-optimize the problem using the dual simplex optimizer. After re-optimization, CPXsolution accesses the solution status, the objective value, and the primal solution. NULL is passed for the other solution values, since the information they provide is not needed in this example.

At the end, the problem is written as a SAV file by CPXwriteprob. This file can then be read into the Interactive Optimizer to analyze whether the problem was correctly generated. Using a SAV file is recommended over MPS and LP files, as SAV files preserve the full numeric precision of the problem.

After the TERMINATE: label, CPXfreeprob releases the problem object, and CPXcloseCPLEX releases the CPLEX® environment.

You can view the complete program online in the standard distribution of the product at *yourCPLEXinstallation*/examples/src/lpex3.c.

Performing sensitivity analysis

In *Performing sensitivity analysis*, there is a discussion of how to perform sensitivity analysis in the Interactive Optimizer. As with most interactive features of CPLEX®, there is a direct approach to this task from the Callable Library. This section modifies the example lpex1.c in $Building\ and\ solving\ a\ small\ LP\ model\ in\ C$ to show how to perform sensitivity analysis with routines from the Callable Library.

To begin, make a copy of <code>lpex1.c</code>, and edit this new source file. Among the declarations (for example, immediately after the declaration for <code>dj</code>) insert these additional declarations:

```
double *lowerc = NULL, *upperc = NULL;
double *lowerr = NULL, *upperr = NULL;
```

At some point after the call to CPXlpopt, (for example, just before the call to CPXwriteprob), perform sensitivity analysis on the objective function and on the righthand side coefficients by inserting this fragment of code:

```
upperc = (double *) malloc (cur numcols * sizeof(double));
lowerc = (double *) malloc (cur numcols * sizeof(double));
status = CPXobjsa (env, lp, 0, cur numcols-1, lowerc, upperc);
if (status) {
    fprintf (stderr, "Failed to obtain objective sensitivity.\n");
    goto TERMINATE;
printf ("\nObjective coefficient sensitivity:\n");
for (j = 0; j < cur numcols; j++) {
 printf ("Column %d: Lower = %10g Upper = %10g\n",
         j, lowerc[j], upperc[j]);
upperr = (double *) malloc (cur numrows * sizeof(double));
lowerr = (double *) malloc (cur numrows * sizeof(double));
status = CPXrhssa (env, lp, 0, cur numrows-1, lowerr, upperr);
if (status) {
 fprintf (stderr, "Failed to obtain RHS sensitivity.\n");
 goto TERMINATE;
printf ("\nRight-hand side coefficient sensitivity:\n");
for (i = 0; i < cur numrows; i++) {
 printf ("Row %d: Lower = %10g Upper = %10g\n",
         i, lowerr[i], upperr[i]);
```

This sample is familiarly known as "throw away" code. For production purposes, you probably want to observe good programming practices such as freeing these allocated arrays at the TERMINATE label in the application.

A bound value of 1e+20 (CPX_INFBOUND) is treated as infinity within CPLEX®, so this is the value printed by our sample code in cases where the upper or lower sensitivity range on a row or column is infinite; a more sophisticated program might print a string, such as -inf or +inf, when negative or positive CPX INFBOUND is encountered as a value.

Similar code could be added to perform sensitivity analysis with respect to bounds via

CPXboundsa.

Python tutorial

Shows how to use CPLEX® interactively in a Python session and how to write an application using the Python API for CPLEX® $\,$

In this section

Design of CPLEX in a Python application

Explains objects necessary to an application of CPLEX in the Python programming language.

Starting the CPLEX Python API

Explains how to use the Python environment variable ${\tt PYTHONPATH}$ to get started with the CPLEX® Python API on your system.

Accessing the module cplex

Explains how to invoke CPLEX® in a Python session.

Building and solving a small LP with Python

Shows a sample solving a linear programming model using the CPLEX® Python API.

Reading and writing CPLEX models to files with Python

Introduces reading models from files and writing models to files in an application using the CPLEX® Python API.

Selecting an optimizer in Python

Outlines criteria for selecting an optimizer using the CPLEX® Python API.

Example: reading a problem from a file lpex2.pv

Introduces the sample lpex2.py to illustrate reading a problem from a file.

Modifying and re-optimizing in the CPLEX Python API

Introduces the idea of modifying a model and re-optimizing to see the effect.

Example: modifying a model lpex3.py

Shows how to modify the model in the sample lpex3.py.

Using CPLEX parameters in the CPLEX Python API

Introduces CPLEX® parameters as managed in the CPLEX® Python API.

Design of CPLEX in a Python application

The Python API of IBM® ILOG® CPLEX® consists of files in the directory where you installed the product (referred to here as yourCPLEXHome).

The primary class in the **module** <code>cplex</code> is the **class** <code>Cplex</code>. It encapsulates the mathematical formulation of an optimization problem together with information that you, the user, specify about how <code>CPLEX®</code> should solve the problem. The class <code>Cplex</code> provides methods for modifying a problem, solving the problem, and querying both the problem itself and its solution. The methods of the class <code>Cplex</code> are grouped into categories of related functionality. For example, methods for adding, modifying, and querying data related to variables are contained in the member <code>variables</code> of the class <code>Cplex</code>.

Starting the CPLEX Python API

In this tutorial, the directory where you put the CPLEX® Python API (for example, by downloading it or by installing it from a distribution medium, such as a compact disk) is known as <code>yourCPLEXhome</code>. In a path name such as <code>yourCPLEXhome/python/PLATFORM</code>, the term <code>PLATFORM</code> represents the name of one of the various platforms on which the CPLEX® Python API is available. In this context, a platform is a combination of operating system (such as a Microsoft Windows designation or a GNU/Linux distribution) and chip-type (such as 32- or 64-bit architecture) for which CPLEX® is distributed as a product. In that directory, you find these elements:

- ♦ a subdirectory named cplex
- ♦ a file named setup.py

The easiest way to start using the CPLEX® Python API is to set the Python path environment variable, PYTHONPATH to the value of yourCPLEXhome/python/PLATFORM/. Setting this environment variable will enable Python to find the CPLEX® modules it needs to run Python commands and scripts that use the CPLEX® Python API. For more detail about installation, see *Installing CPLEX Python API*.

Accessing the module cplex

After you have installed CPLEX® Python API on your system, you access CPLEX® from the Python programming language through the cplex module. To do so, you may use any of the following commands either from a script written in the Python programming language or from within the Python interpreter:

```
import cplex

or
from cplex import *

or
import cplex as NAME
```

where NAME is any Python name of your choice.

Building and solving a small LP with Python

After you have installed the CPLEX® Python API on your system and opened a Python interactive session, you can actually build and solve a small LP model as a demonstration. The demonstration shows how to:

- ♦ model by rows;
- model by columns;
- ♦ model by nonzero elements.

The code sample, lpex1.py, is one of the examples in the standard distribution of the product. It is an extension of the example presented in *Getting Started with CPLEX* as *Problem statement*. The demonstration shows three different ways to define an LP problem through the CPLEX® Python API, how to solve it, and how to access the solution. Here is the model that the sample optimizes:

```
Maximize

x1 + 2x2 + 3x3

subject to

-x1 + x2 + x3 <= 20

x1 - 3x2 + x3 <= 30

with these bounds

0 <= x1 <= 40

0 <= x2 <= infinity

0 <= x3 <= infinity
```

First, the example checks the correctness of command-line arguments. If the command-line arguments are valid, the example creates and solves the problem within a try/except clause to handle any errors that may occur. Then, depending on the command line argument, the example calls one of the functions populatebyrow, populatebycolumn, or populatebynonzero, to fill the Cplex object with a representation of the optimization problem. These functions generate lists containing the data that define the LP problem. After the Cplex object has been populated by one of these three functions, its solve method invokes the optimizer in this sample.

If the optimizer fails to generate a solution, CPLEX® raises an exception.

If a solution is found, CPLEX® prints solution information to sys.stdout when a user's application invokes print statements.

Reading and writing CPLEX models to files with Python

In general, the methods of the class ${\tt Cplex}$ query, add, or modify data comprising an optimization problem.

Moreover, the class <code>cplex</code> provides **output streams** for general log messages, results, warning messages, and error messages. A user sets those output streams by means of the methods <code>set_log_stream</code>, <code>set_results_stream</code>, <code>set_warning_stream</code>, and <code>set_error_stream</code>. These methods take either a file object or a filename as an argument; they also accept the argument <code>None</code> to disable their output.

These methods can also take, as an optional second argument, a **parsing function** that takes a string as input and returns a string as output. If the user specifies a parsing function, CPLEX® uses that function to process the output to that stream.

By **default**, the log and results streams are set to sys.stdout and the error and warning streams are set to sys.stderr.

The sample lpex1.py contains one more line that deserves explanation in the context of reading and writing files:

```
my prob.write("lpex1.lp")
```

That statement causes my_prob to write the data it has stored to the file named lpex1.lp. In this sample, the file is written in **LP format**. File Formats Reference Manual documents that file format with respect to CPLEX® in the topic LP file format: matrix models.

Other formats supported for writing problems to a file are **MPS** and **SAV** (also documented by the File Formats Reference Manual in the topic MPS file format: industry standard and in SAV.

The CPLEX® Python API decides which file format to write based on the extension of the file name; you can also use an optional format string as an additional argument to specify a file format.

The class Cplex also supports reading of files through its read method and through its constructor. For example, if cpx is an instance of the class Cplex, then a call like this:

```
cpx.read("file.lp")
or like this:
cpx = cplex.Cplex("file.lp")
```

causes the CPLEX® Python API to read a problem from the formatted file named file.lp.

Note: The method read() replaces all data currently stored in the object cpx.

MPS and SAV format files are also supported in a similar way.

Selecting an optimizer in Python

The CPLEX® Python API provides a single method, <code>solve</code>, to optimize problems. That method uses the features of the model to deduce the appropriate algorithm for solving the problem. While the default optimizer works well for a wide variety of models, the CPLEX® Python API allows you to control which algorithm to invoke for certain types of problems by your changing the values of certain parameters.

For example, if cpx is an instance of the class Cplex encapsulating a MIP (mixed integer programming) problem, you can specify which linear programming algorithm is used for solving the root problem and the node subproblems, like this:

```
cpx.parameters.mip.strategy.startalgorithm.set(start)
cpx.parameters.mip.strategy.subalgorithm.set(sub)
```

where start is one of the attributes of cplex.parameters.mip.strategy.startalgorithm.values for the root node and sub is one of the attributes of cplex.parameters.mip.strategy.subalgorithm.values for the subproblem nodes.

Example: reading a problem from a file lpex2.py

The sample ${\tt lpex2.py}$ shows how to read an optimization problem from a file, and solve the problem with a specified optimizer option. If solution information or a simplex basis are available, the sample application prints them. Finally the sample prints the maximum infeasibility of any variable of the solution.

The user passes the name of the file to read and the choice of optimizers as arguments on the command line. For example, this command:

```
$ python lpex2.py example.mps d
```

reads the file ${\tt example.mps}$ and solves the problem with the dual simplex optimizer.

Alternatively, you may execute the statement:

```
import lpex2
```

within the Python interpreter and specify the problem file and optimization method interactively.

In summary, this example shows how to:

- ♦ read a model from a formatted file;
- select the optimizer;
- ♦ access basis information:
- query quality measures of the solution.

The general structure of this sample is similar to the sample <code>lpex1.py</code>. It starts by creating an instance of <code>Cplex</code>. A try/except statement encloses the code that follows to handle errors gracefully. You can see the complete application online in the standard distribution of the product at <code>yourCPLEXHome/examples/src/lpex2.py</code>.

Modifying and re-optimizing in the CPLEX Python API

In many situations, the solution to a model is only the first step. One of the important features of the CPLEX® Python API is the ability to modify and then re-optimize the model even after it has been created and solved one or more times.

After CPLEX® solves a problem, you can add, remove, or modify constraints to produce a different but related model. When you modify a problem, CPLEX® tries to maintain as much information from the previous solution as reasonable and possible, in order to have a better start when it solves the modified problem. In particular, when solving LPs or QPs with a simplex method, CPLEX® attempts to maintain a basis which will be used the next time the method solve is invoked, with the aim of making subsequent solves go faster.

Example: modifying a model lpex3.py

The sample lpex3.py demonstrates how to:

- ♦ set CPLEX® parameters;
- ♦ modify an optimization model;
- start optimization from an existing basis.

The problem that lpex3.py solves looks like this:

```
Minimize
c^Tx
subject to
Hx = d
Ax = b
1 <= x <= u
where
H = (-1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0)
d =
(-3)
(1 -1 0 1 0 0 0 0)
(1)
(01-1001-10)
(4)
(0000-10-101)
(3)
(00000-101-1)
(-5)
A = (21 -2 -1 2 -1 -2 -3)
(4)
(1 -3 2 3 -1 2 1 1)
(-2)
c = (-9 \ 1 \ 4 \ 2 \ -8 \ 2 \ 8 \ 12)
1 = (000000000)
u = (50 50 50 50 50 50 50 50)
```

The constraints Hx=d represent the flow conservation of a pure network flow problem. The sample solves this problem in two steps:

♦ First, the CPLEX® Network Optimizer solves:

```
Minimize
c^Tx
subject to
Hx = d
1 <= x <= u
```

Second, the sample adds the constraints Ax=b to the model, and invokes the dual simplex optimizer to solve the full problem, starting from the optimal basis of the network problem.

The dual simplex optimizer is highly effective in such a case because this basis remains dual feasible after the slacks (artificial variables) of the added constraints are initialized as basic.

The 0 (zero) values in the data are omitted in the sample. CPLEX® makes extensive use of sparse matrix methods and, although CPLEX® correctly handles any explicit zero coefficients given to it, most programs solving models of more than modest size benefit (in terms of both storage space and speed) if the natural sparsity of the model is exploited from the very start.

Before solving the model, the sample selects the network optimizer by setting the parameter lpmethod to the value parameters.lpmethod.values.network.

The sample also sets the simplex display parameter so that the simplex optimizer logs information as it executes.

For an introduction to CPLEX® parameters in the CPLEX® Python API, see also the topic $Using\ CPLEX\ parameters\ in\ the\ CPLEX\ Python\ API.$

Using CPLEX parameters in the CPLEX Python API

For CPLEX® users familiar with the Interactive Optimizer, setting and querying parameters in the CPLEX® Python API is similar to parameter handling in the Interactive Optimizer. The class Cplex offers a data member named parameters containing names of parameters (such as lpmethod and threads) and names of groups of related parameters (such as barrier and output). These groups can in turn contain individual parameters and groups of parameters themselves. The hierarchy is the same as that found in the Interactive Optimizer, with the exception of parameters such as output dialog; their functionality is handled by other parts of the CPLEX® Python API.

Tip: If you are already familiar with the names of parameters in the Interactive Optimizer, then you quickly recognize names of parameters in the Python API. For example, the command "set mip limits nodes 1" in the Interactive Optimizer corresponds to "c.parameters.mip.limits.nodes.set(1)" in a Python session.

For users whose first contact with CPLEX® is through the CPLEX® Python API, the following topics introduce setting parameters, querying their current value, and using groups of parameters.

Setting and querying parameters in the CPLEX Python API

As objects themselves, parameters offer the following **methods**:

- ♦ get() returns the current value of the parameter.
- set (value) sets the invoking parameter to value. If value is of the wrong type for the invoking parameter, or if value is less than the minimum value or greater than the maximum value for the parameter, CPLEX® raises an exception.
- ♦ reset() sets the parameter to its default value.
- ♦ default() returns the default value of the parameter.
- ♦ type() returns the type of the parameter.
- ♦ help() returns a brief description of the parameter.

Numerical parameters offer these additional methods:

- ♦ min() returns the minimum value allowed for the parameter.
- ♦ max() returns the maximum value allowed for the parameter.

Parameters of type float with no restrictions on their value return 0.0 (zero) when you invoke the method min() or max().

Certain integer parameters, such as lpmethod, have values with a special meaning. Such parameters also have a **data attribute** named values, which has as its attributes the values that the parameter can take. For example, if cpx is an instance of the class Cplex encapsulating an LP problem, then:

```
>>> cpx.parameters.lpmethod.set(cpx.parameters.lpmethod.values.primal)
>>> cpx.solve()
```

results in CPLEX® solving the problem by the primal simplex optimizer.

Parameter groups

For your convenience, CPLEX® parameters are organized into groups of parameters that you can manage simultaneously. A **parameter group** is an instance of the class ParameterGroup.

The class ParameterGroup offers these methods:

- ♦ reset sets all parameters within the group to their default value.
- ♦ get_changed returns a list of pairs (parameter, current_value) for the members of the group not currently at their default value.

The parameter group that encompasses all parameters is an instance of the class RootParameterGroup, a subclass of the class ParameterGroup. It offers these methods:

- ♦ read(filename) reads a set of parameters from the named file.
- ♦ write(filename) writes a set of parameters to the named file.
- tune_problem(fixed_parameters_and_values=[]) tunes the parameters to improve performance on an instance of the class Cplex. The argument fixed_parameters_and_values is a sequence of pairs (parameter, value) as returned by the method ParameterGroup.get changed.
- tune_problem_set(filenames, filetypes=[], fixed_parameters_and_values=[]) tunes the parameters to improve performance on a set of problems. Again, the argument fixed_parameters_and_values is a sequence of pairs (parameter, value) as returned by the method ParameterGroup.get changed.

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