

# Vector Calculus (1B)

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Please send corrections (or suggestions) to [youngwlim@hotmail.com](mailto:youngwlim@hotmail.com).

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$$f(z) = z^*z$$

$$z = x + iy$$



$$f(z) = u(x, y) + iv(x, y)$$

$$\begin{aligned} f(z) &= z^2 = (x + iy)^2 = (x^2 + i2xy - y^2) \\ &= (x^2 - y^2) + i(2xy) \end{aligned}$$

$$u(x, y) = (x^2 - y^2) \quad v(x, y) = (2xy)$$

$$\frac{\partial u}{\partial x} = \frac{\partial v}{\partial y}$$

$$\frac{\partial v}{\partial x} = -\frac{\partial u}{\partial y}$$

$$\frac{\partial u}{\partial x} = 2x$$

$$\frac{\partial v}{\partial x} = 2y$$

$$\frac{\partial u}{\partial y} = -2y$$

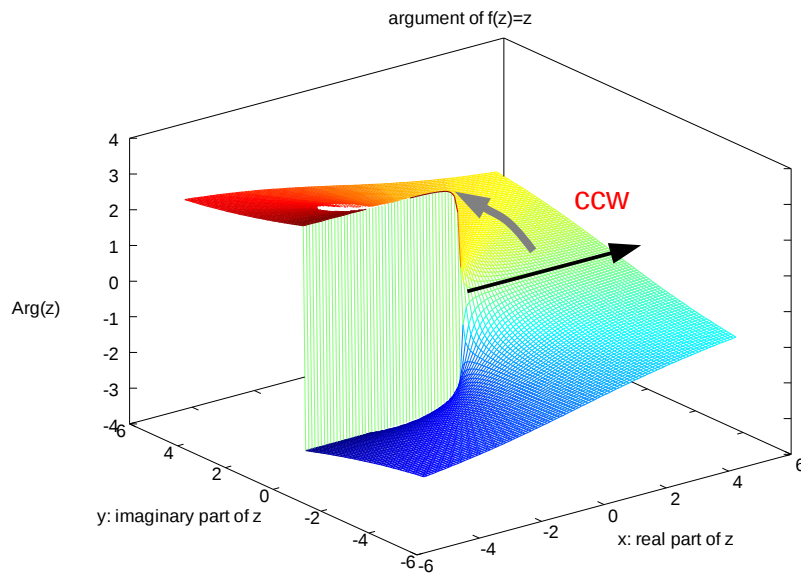
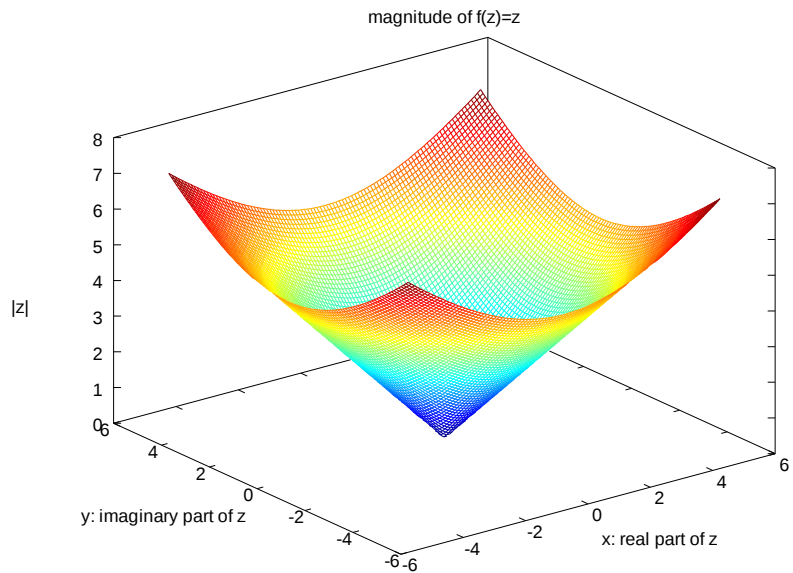
$$\frac{\partial v}{\partial y} = 2x$$

$$f'(z) = \frac{\partial u}{\partial x} + i\frac{\partial v}{\partial x} = 2x + i2y$$

$$f'(z) = -i\frac{\partial u}{\partial y} + \frac{\partial v}{\partial y} = i2y + 2x$$

$$f'(z) = 2z = 2(x + iy)$$

$$f(z) = z$$



```
%-----
% Plot f(z) = z^2
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% Modified: 2012.11.23
% Author: Young W. Lim
%-----
```

```
x = linspace(-5, +5, 100);
y = linspace(-5, +5, 100);
[xx yy] = meshgrid(x, y);
```

```
z = xx + i* yy;
```

```
mesh(xx, yy, abs(z))
title("magnitude of f(z)=z");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("|z|");
print -demf z.mag.emf
```

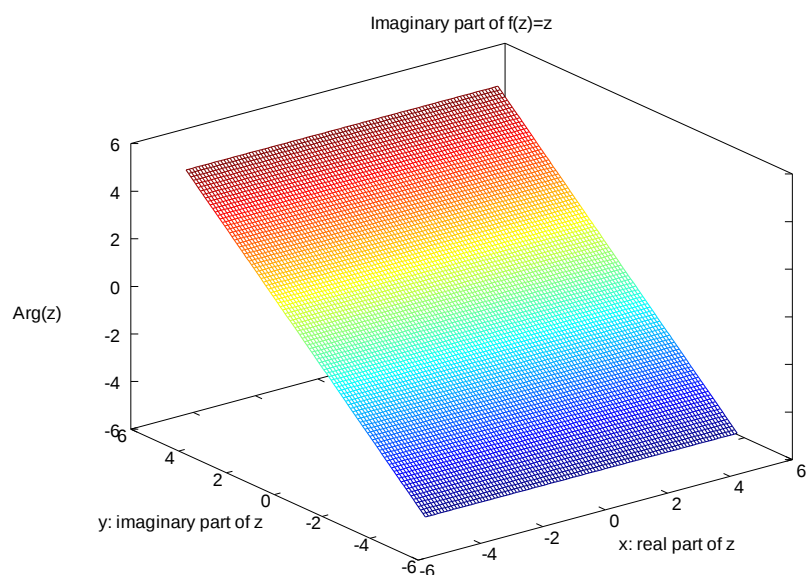
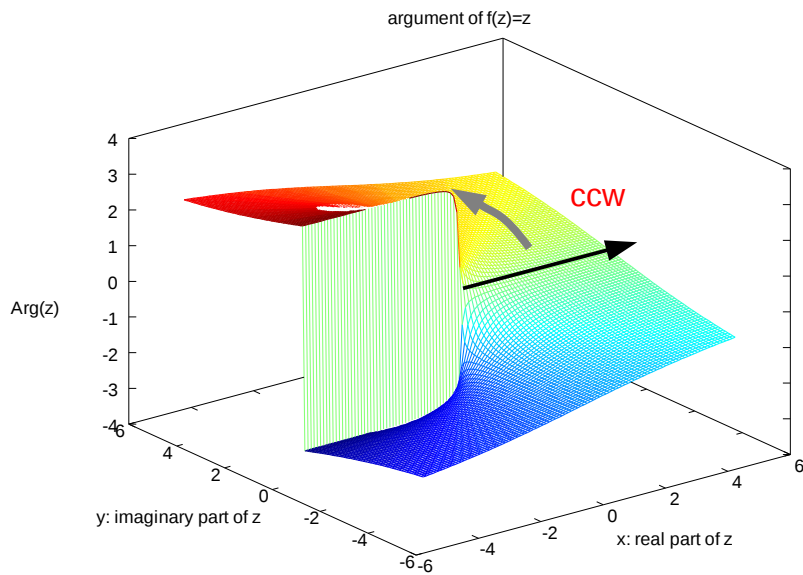
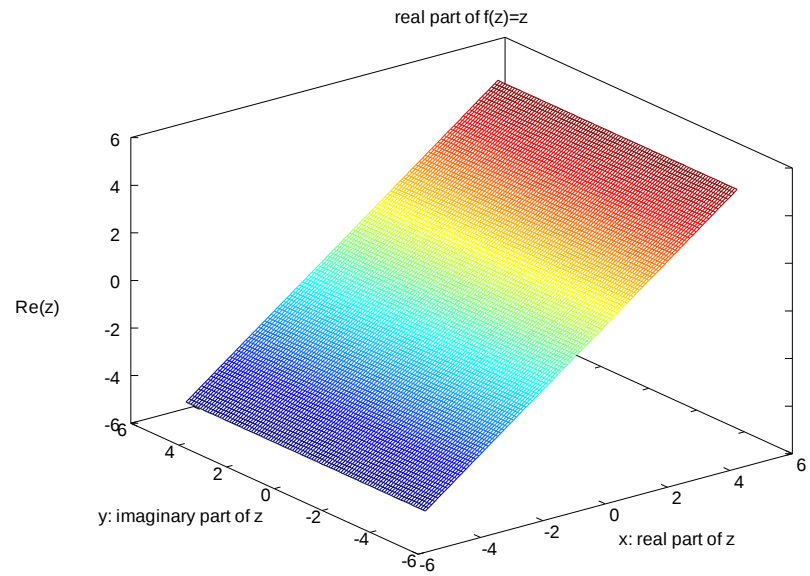
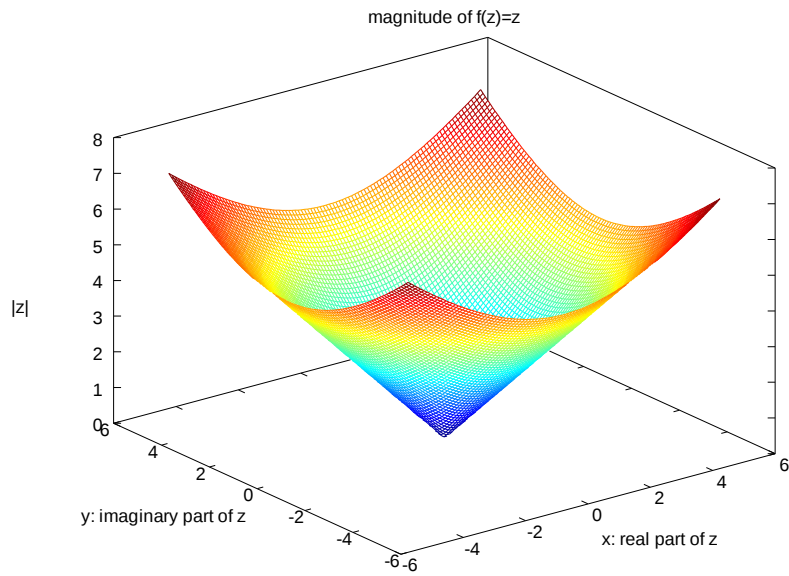
```
pause
```

```
mesh(xx, yy, arg(z))
title("argument of f(z)=z");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("Arg(z)");
print -demf z.arg.emf
```

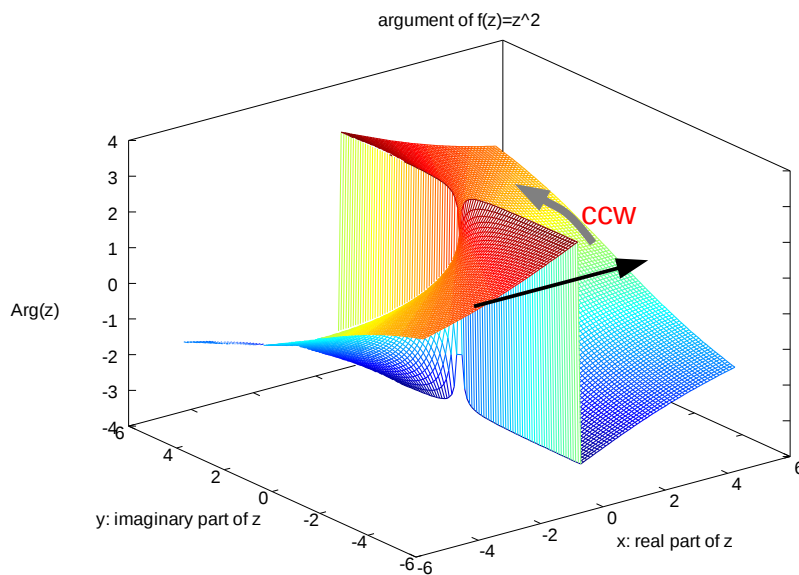
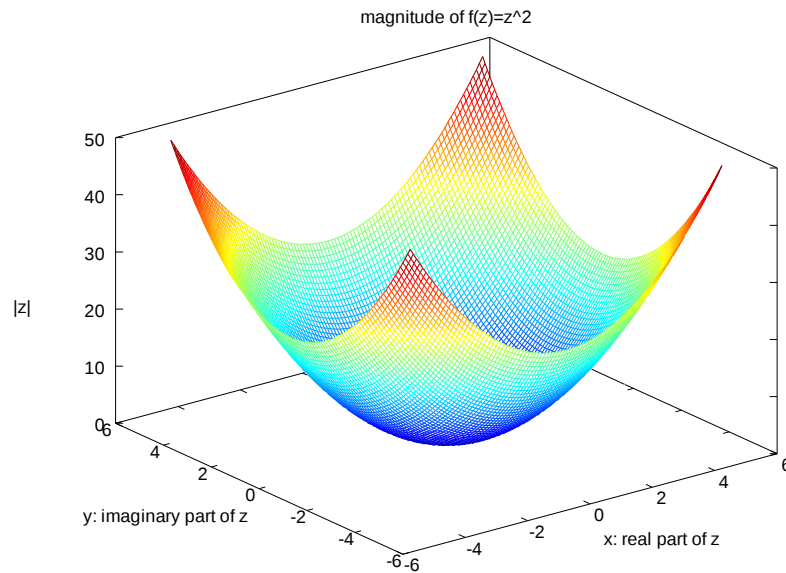
$$f(z) = z^2$$

```
%-----  
% Plot f(z) = z^2  
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% Modified: 2012.11.23  
% Author: Young W. Lim  
%-----  
  
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z = xx + i* yy;  
  
mesh(xx, yy, abs(z))  
title("magnitude of f(z)=z");  
xlabel("x: real part of z");  
ylabel("y: imaginary part of z");  
zlabel("|z|");  
print -demf z.mag.emf  
  
pause  
  
mesh(xx, yy, arg(z))  
title("argument of f(z)=z");  
xlabel("x: real part of z");  
ylabel("y: imaginary part of z");  
zlabel("Arg(z)");  
print -demf z.arg.emf
```

$$f(z) = z$$



$$f(z) = z^2$$



```

%-----
% Plot f(z) = z^2
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%-----

```

```

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y = linspace(-5, +5, 100);
[xx yy] = meshgrid(x, y);

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mesh(xx, yy, abs(z))
title("magnitude of f(z)=z^2");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("|z|");
print -demf z.mag.emf

```

```

pause

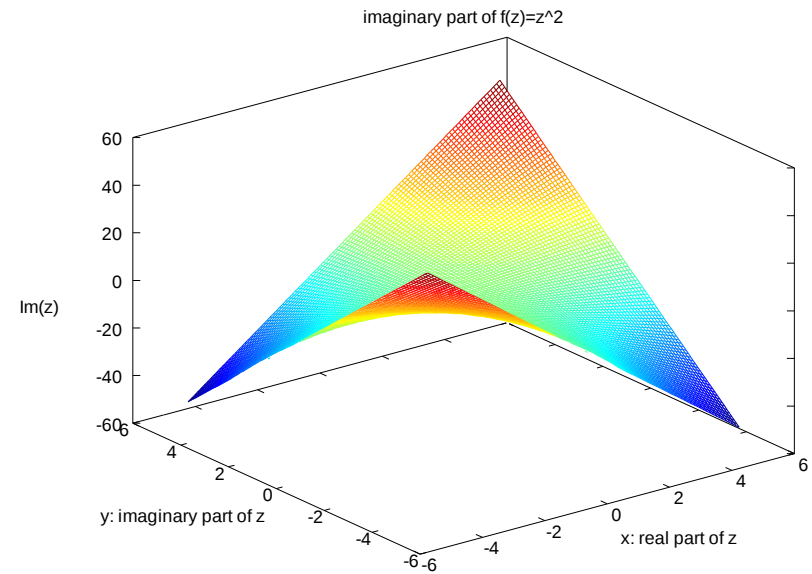
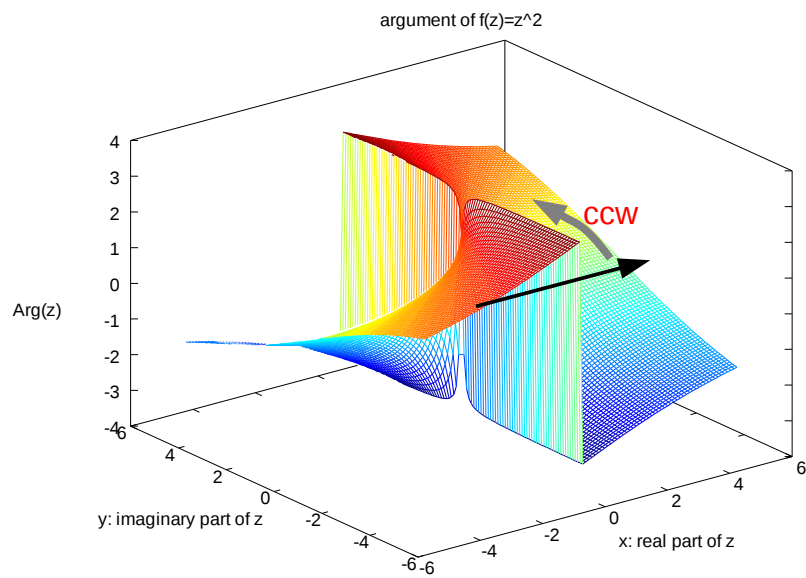
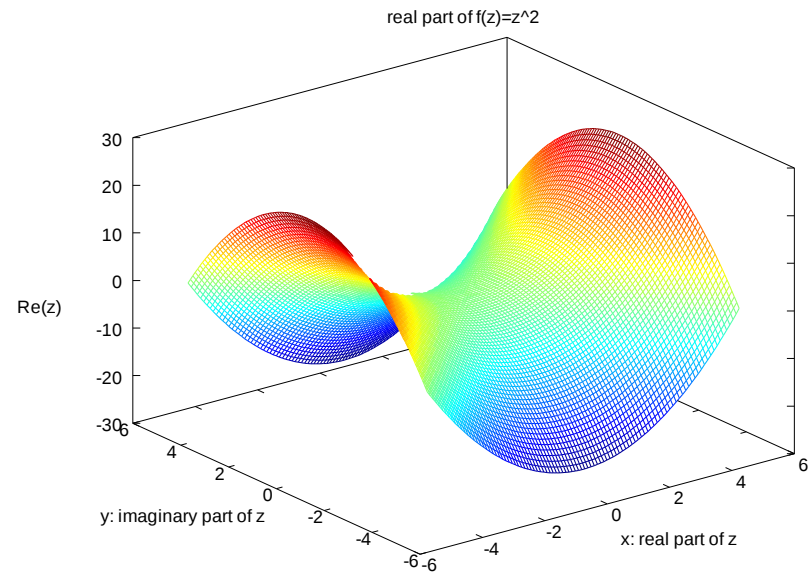
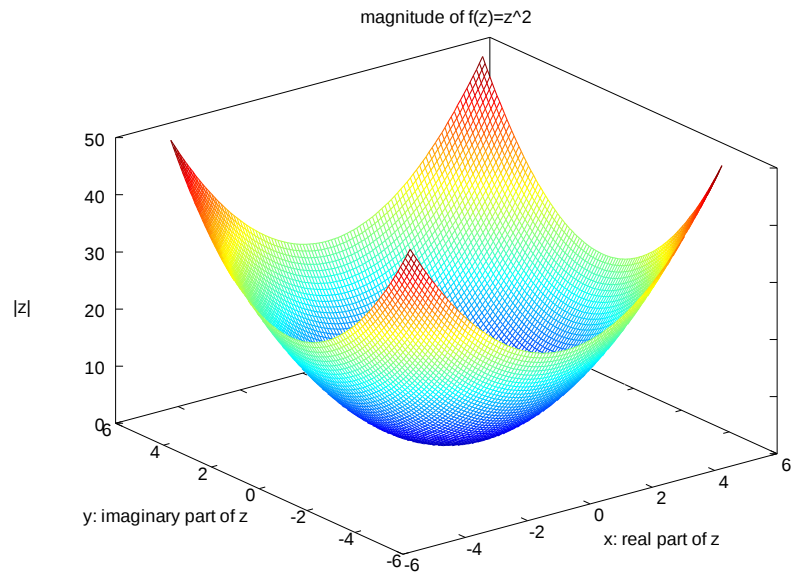
```

```

mesh(xx, yy, arg(z))
title("argument of f(z)=z^2");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("Arg(z)");
print -demf z.arg.emf

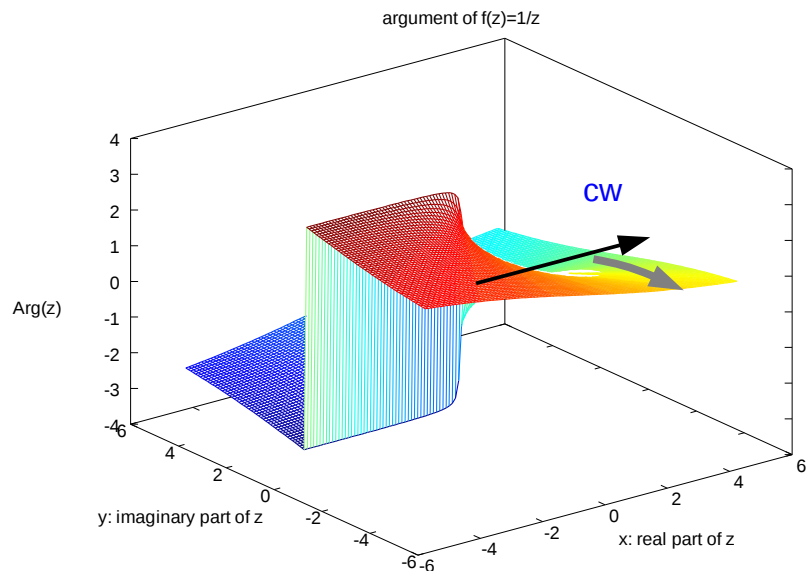
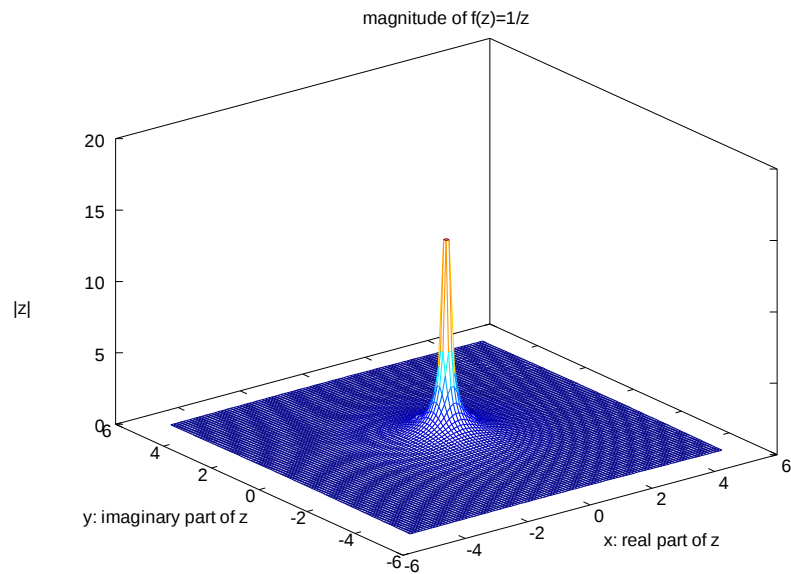
```

$$f(z) = z^2$$





$$f(z) = 1/z$$



```
%-----
% Plot  $f(z) = 1/z$ 
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% Author: Young W. Lim
%-----
```

```
x = linspace(-5, +5, 100);
y = linspace(-5, +5, 100);
[xx yy] = meshgrid(x, y);
```

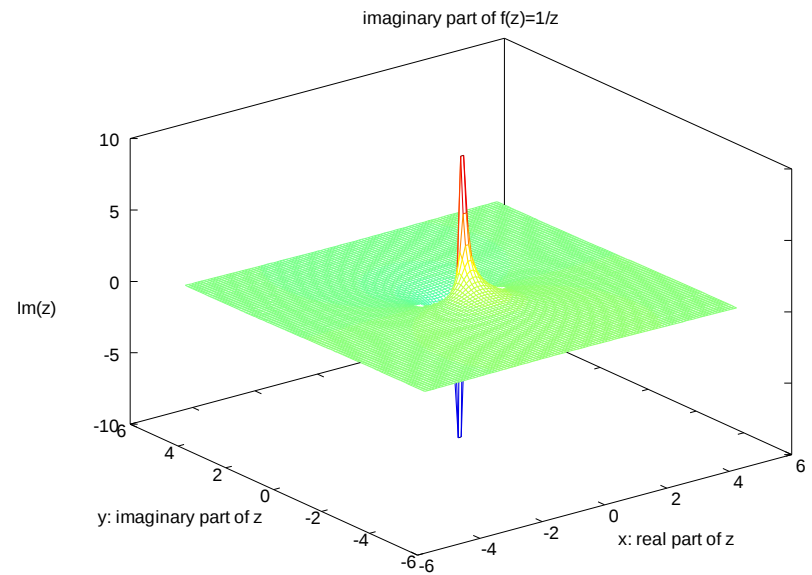
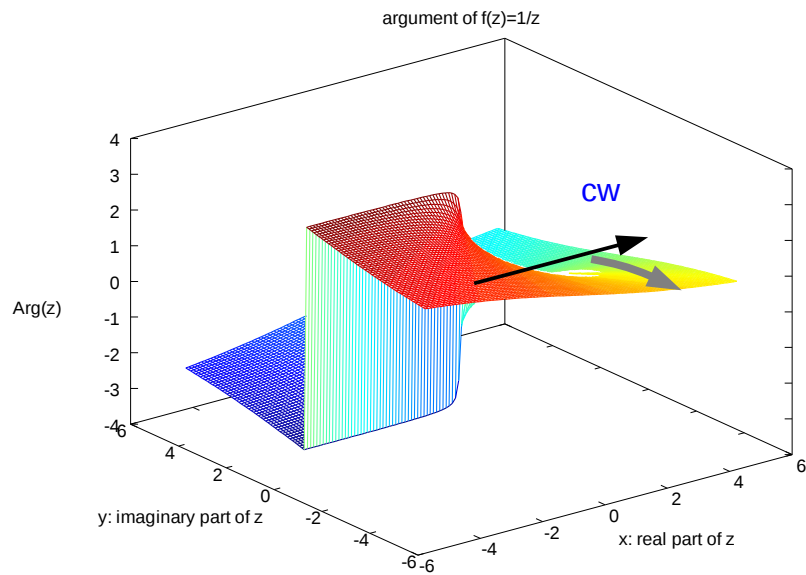
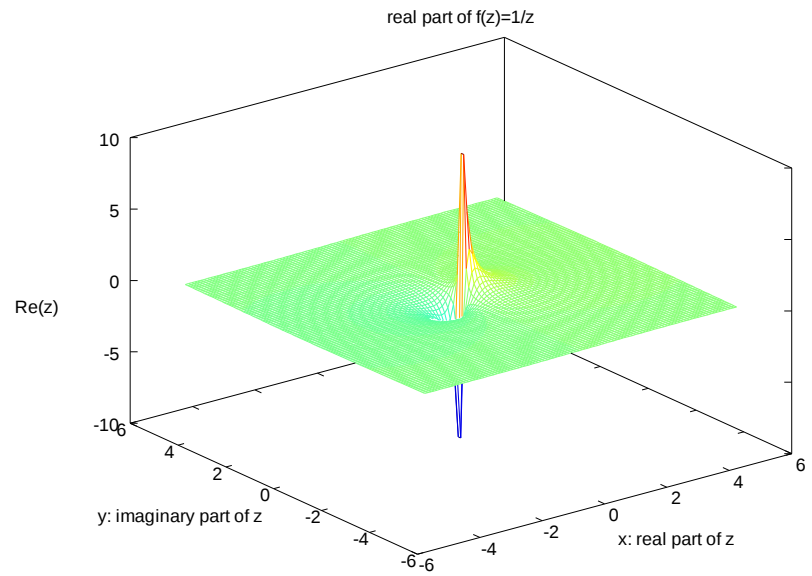
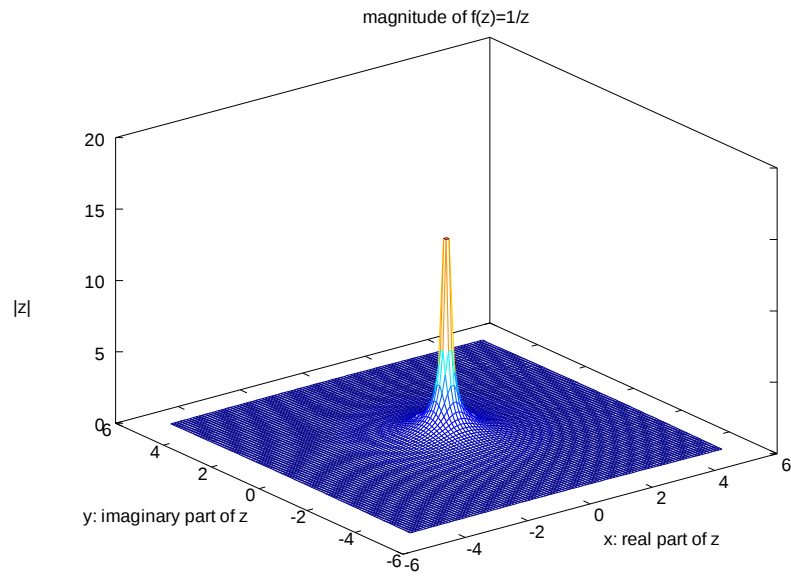
```
z1 = xx + i* yy;
z = 1 ./ z1;
```

```
mesh(xx, yy, abs(z))
title("magnitude of  $f(z)=1/z$ ");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("|z|");
print -demf 1_z.mag.emf
```

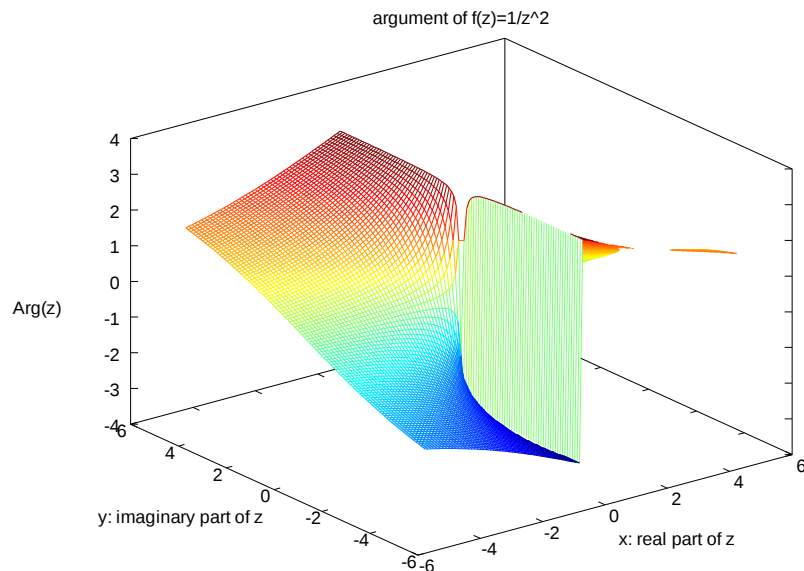
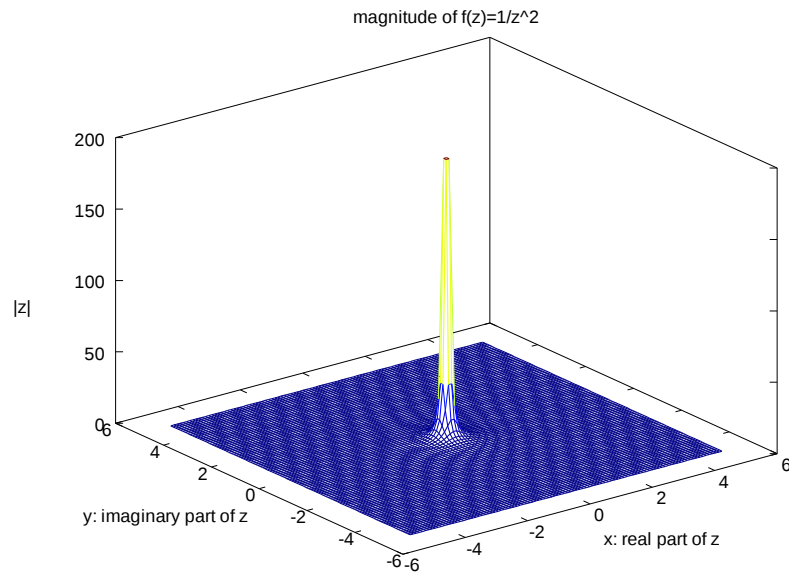
```
pause
```

```
mesh(xx, yy, arg(z))
title("argument of  $f(z)=1/z$ ");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("Arg(z)");
print -demf 1_z.arg.emf
```

$$f(z) = 1/z$$



$$f(z) = 1/z^2$$



```

%-----
% Plot f(z) = 1/z^2
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% Modified: 2012.11.23
% Author: Young W. Lim
%-----

```

```

x = linspace(-5, +5, 100);
y = linspace(-5, +5, 100);
[xx yy] = meshgrid(x, y);

```

```

z1 = xx + i* yy;
z2 = z1 .* z1;
z = 1 ./ z2;

```

```

mesh(xx, yy, abs(z))
title("magnitude of f(z)=1/z^2");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("|z|");
print -demf 1_z2.mag.emf

```

```

pause

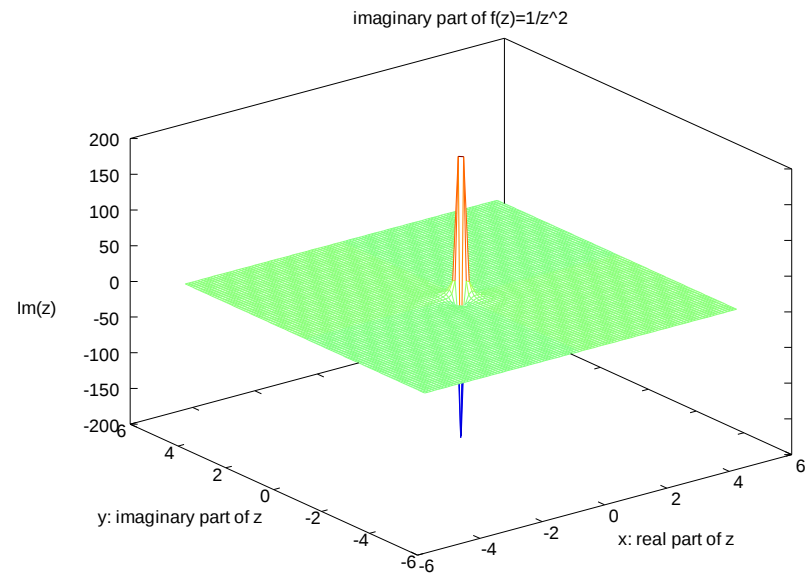
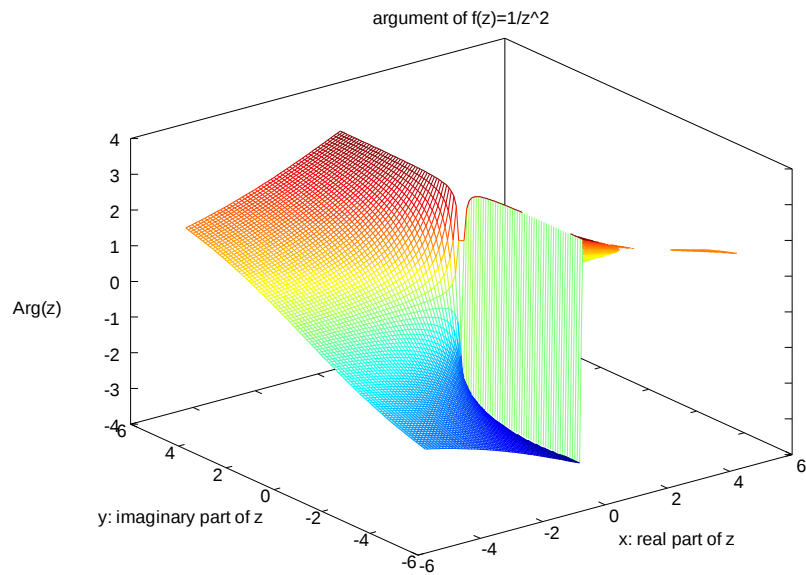
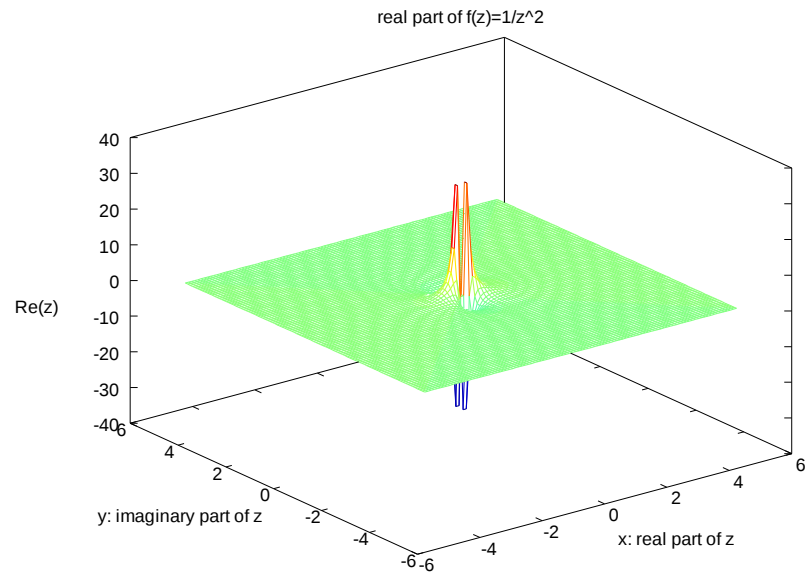
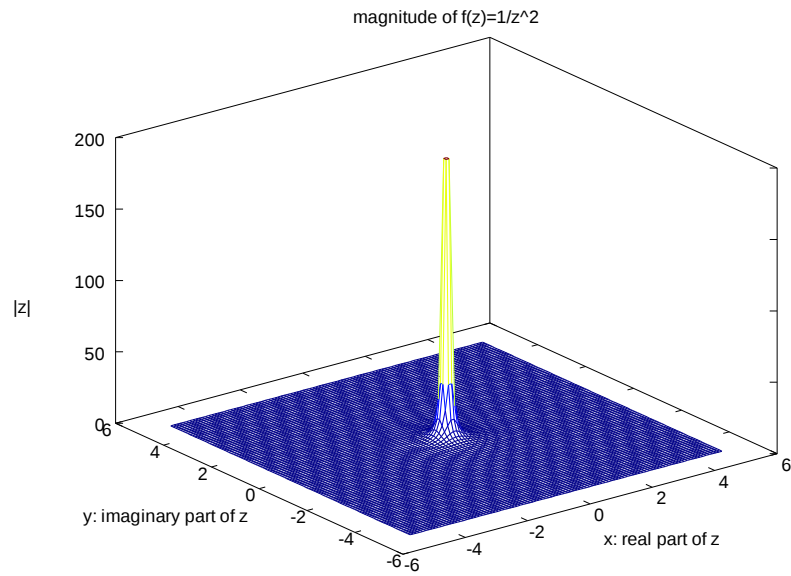
```

```

mesh(xx, yy, arg(z))
title("argument of f(z)=1/z^2");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("Arg(z)");
print -demf 1_z2.arg.emf

```

$$f(z) = 1/z^2$$



# Right Hand Rule

---

## References

- [1] <http://en.wikipedia.org/>
- [2] <http://planetmath.org/>
- [3] M.L. Boas, “Mathematical Methods in the Physical Sciences”
- [4] D.G. Zill, “Advanced Engineering Mathematics”