

Variable (1A)

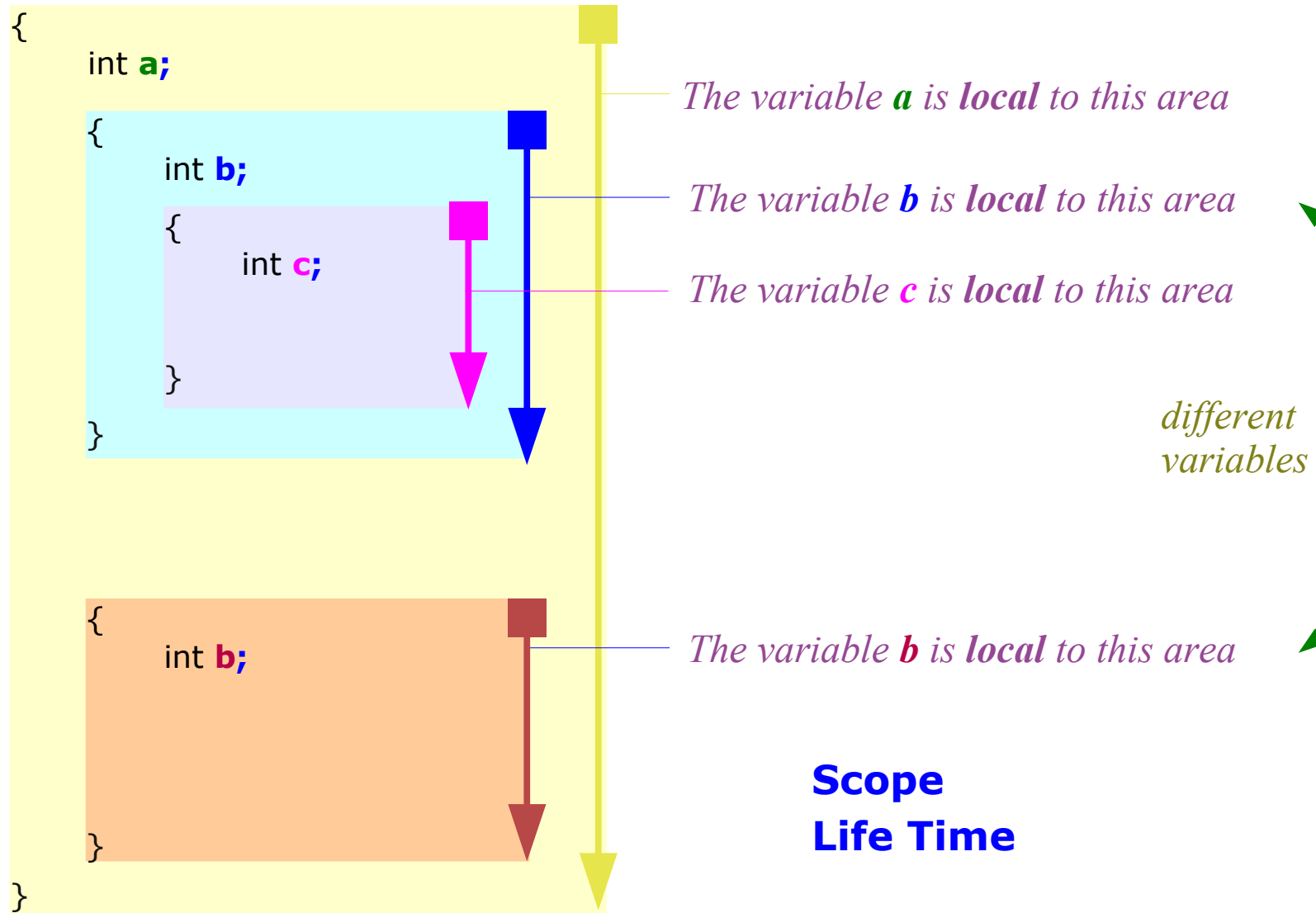
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Local Variable



Global Variable

src.c

```
int g;
```

```
int psum (int n)
```

```
{
```

```
}
```

```
int main (void)
```

```
{
```

```
    int S1;
```

```
    S1 = psum ( g );
```

```
    printf("S1 = %d \n", S);
```

```
    return 0;
```

```
}
```

*The variable **g** is not **local** to any block
It is defined outside of the main function
It is therefore **global**.*

Static Variable

SRC.C

```
int psum (int n)
{
    static int S = 0;
    S += n;
    return (S);
}
```

```
int main (void)
{
    int S1;

    S1 = psum ( 1 );
    printf("S1 = %d \n", S1);
    S2 = psum ( 2 );
    printf("S1 = %d \n", S2);
    S3 = psum ( 3 );
    printf("S1 = %d \n", S3);

    return 0;
}
```

Static Specifier

psum starts with $S=0$, ends with $S=1$ 1

psum starts with $S=1$, ends with $S=3$ 1+2

psum starts with $S=3$, ends with $S=4$ 1+2+3

References

- [1] Essential C, input_nck Parlante
- [2] Efficient C Programming, Mark A. Weiss
- [3] C A Reference Manual, Samuel P. Harbison & Guy L. Steele Jr.
- [4] C Language Express, I. K. Chun