# CORDIC Fixed Point Simulation

Please send corrections (or suggestions) to youngwlim@hotmail.com.

This document was produced by using OpenOffice and Octave.

Based on the following site:

drdobbs.com

“Implementing CORDIC Algorithms”, P. Jarvis, Dr Dobb's

ANSI-C version of the above  by P. Knoppers.

# Circular

```
void Circular (long x, long y, long z)
{
  int i;
  X = x;
  Y = y;
  Z = z;
  for (i = 0; i <= fractionBits; ++i)
    {
      x = X >> i;          ⇒  X·2^-i
      y = Y >> i;          ⇒  Y·2^-i
      z = atan[i];
      X -= Delta (y, Z);   ⇒  X = (X − Y σ_i 2^-i)
      Y += Delta (x, Z);   ⇒  y'_{i+1} = (x'_i σ_i 2^-i + y'_i)
      Z -= Delta (z, Z);
    }
}
```

x ⇒ $x'_{i+1} = (x'_i - y'_i \sigma_i 2^{-i})$

y ⇒ $y'_{i+1} = (x'_i \sigma_i 2^{-i} + y'_i)$

z ⇒ $\alpha_{i+1} = \alpha_i - \tan(\sigma_i 2^{-i})$

# Delta

```
#define Delta(n, Z) (Z >= 0) ? (n) : -(n)
```

## References

[1] http://en.wikipedia.org/
[2] “Implementing CORDIC Algorithms”, P. Jarvis, Dr Dobb's
[3] ANSI-C version of [2] by P. Knoppers.