

Sampling Basics(1A)

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Measuring Rotation Rate

Angular Speed (Frequency)

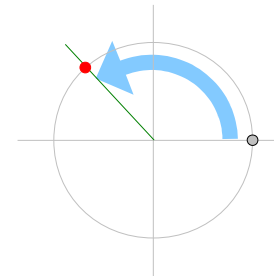
$$\omega = \frac{2\pi}{T}$$

angular displacement
time

$$\omega = 2\pi f$$

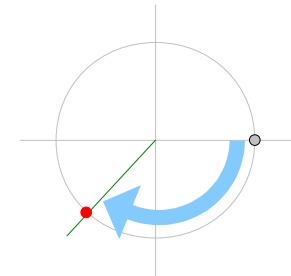
$2\pi \times$ *linear frequency*

For 1 second



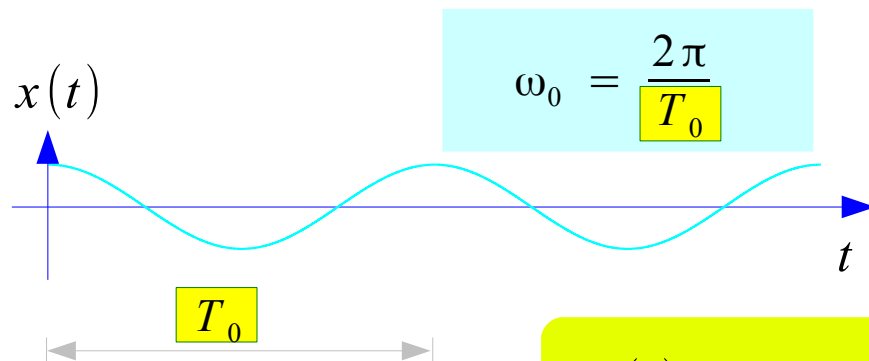
$+\omega_0$ (rad/sec)

For 1 second

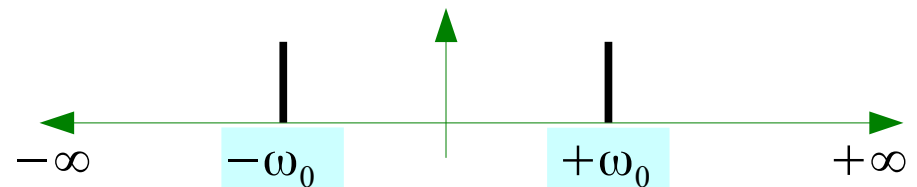


$-\omega_0$ (rad/sec)

Time Domain



Frequency Domain

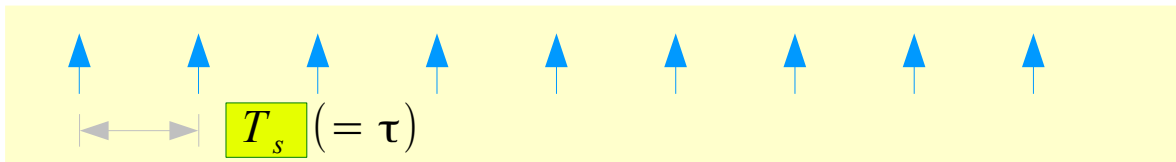
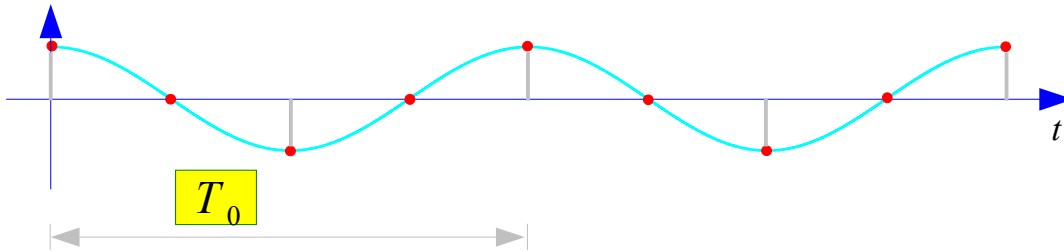


$$x(t) = A \cos(\omega_0 t) = \frac{A}{2} e^{j\omega_0 t} + \frac{A}{2} e^{-j\omega_0 t}$$

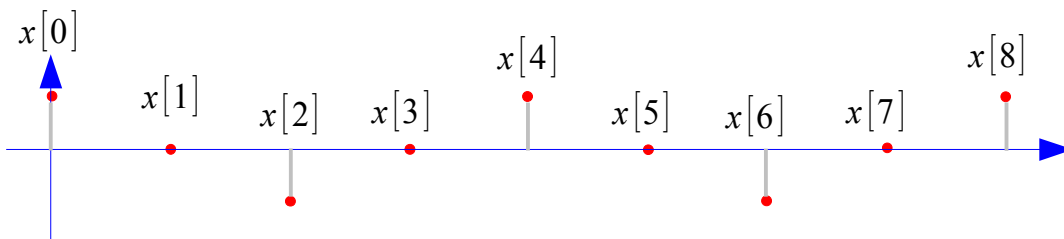
Sampling

continuous-time signals

$$x(t) = A \cos(\omega_0 t)$$



discrete-time sequence



Sampling Time

$$T_s (= \tau)$$

Sequence Time Length

$$T = N \cdot T_s$$

Sampling Frequency

$$f_s = \frac{1}{T_s} \text{ (samples / sec)}$$

Signal's Frequency

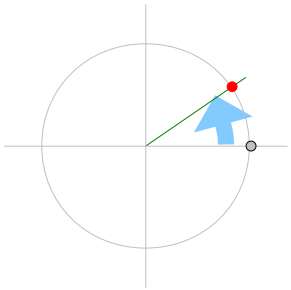
$$f_0 = \frac{1}{T_0} \text{ (cycles / sec)}$$

Angular Frequencies in Sampling

continuous-time signals

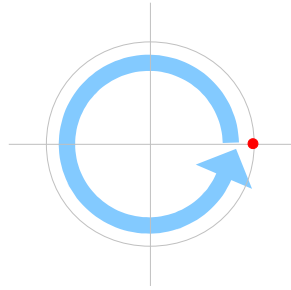
For 1 second

$$\omega_0 = 2\pi f_0 \text{ (rad/sec)}$$

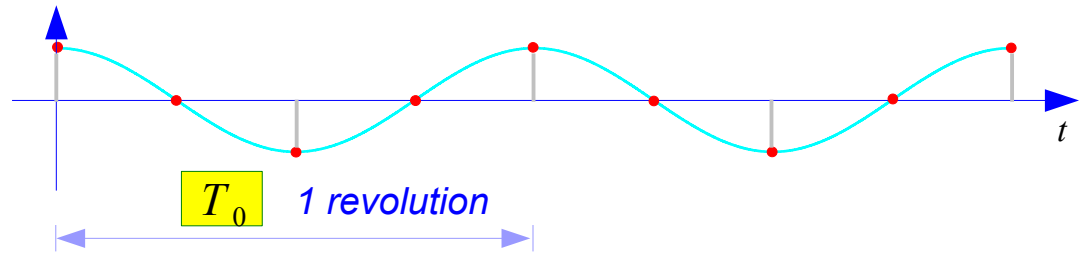


For 1 revolution

$$2\pi \text{ (rad)} / T_0 \text{ (sec)}$$



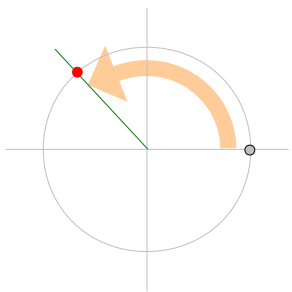
$$x(t) = A \cos(\omega_0 t)$$



sampling sequence

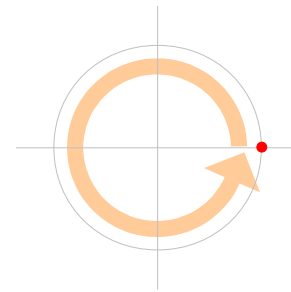
For 1 second

$$\omega_s = 2\pi f_s \text{ (rad/sec)}$$



For 1 revolution

$$2\pi \text{ (rad)} / T_s \text{ (sec)}$$



Sampling of Sinusoid Functions

$$x(t) = A \cos(\omega t + \phi)$$

$$\downarrow \quad t \rightarrow n T_s$$

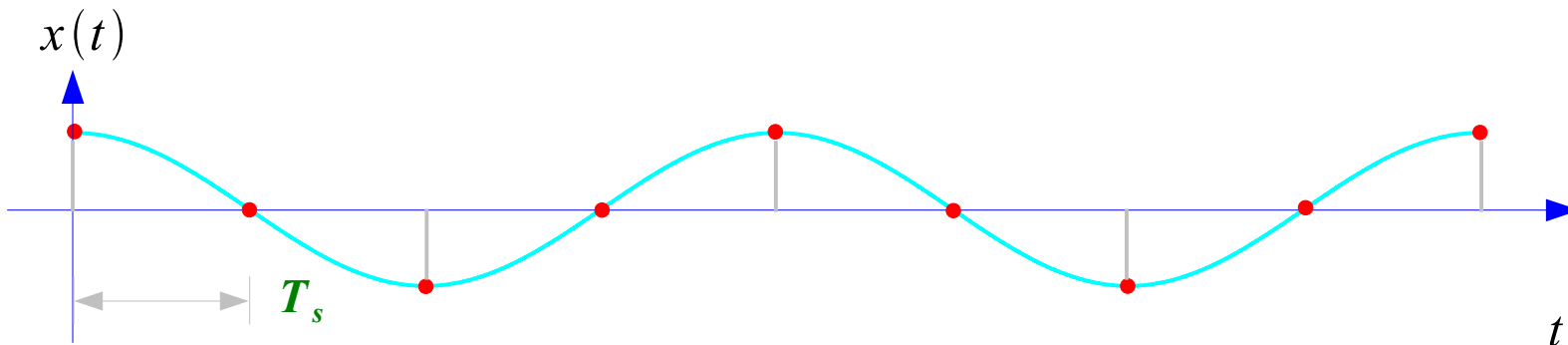
$$\begin{aligned} x[n] &= x(n T_s) \\ &= A \cos(\omega \cdot n T_s + \phi) \\ &= A \cos(\omega \cdot T_s n + \phi) \\ &= A \cos(\hat{\omega} \cdot n + \phi) \end{aligned}$$

$$\hat{\omega} = \omega \cdot T_s = \frac{\omega}{1/T_s}$$

$$\hat{\omega} = \frac{\omega}{f_s} = 2\pi \frac{f}{f_s}$$

↑ Normalized to f_s

Normalized Radian Frequency



Normalized Radian Frequency (1)

continuous-time signals
 $x(t)$

Sampling
 $t \rightarrow n T_s$

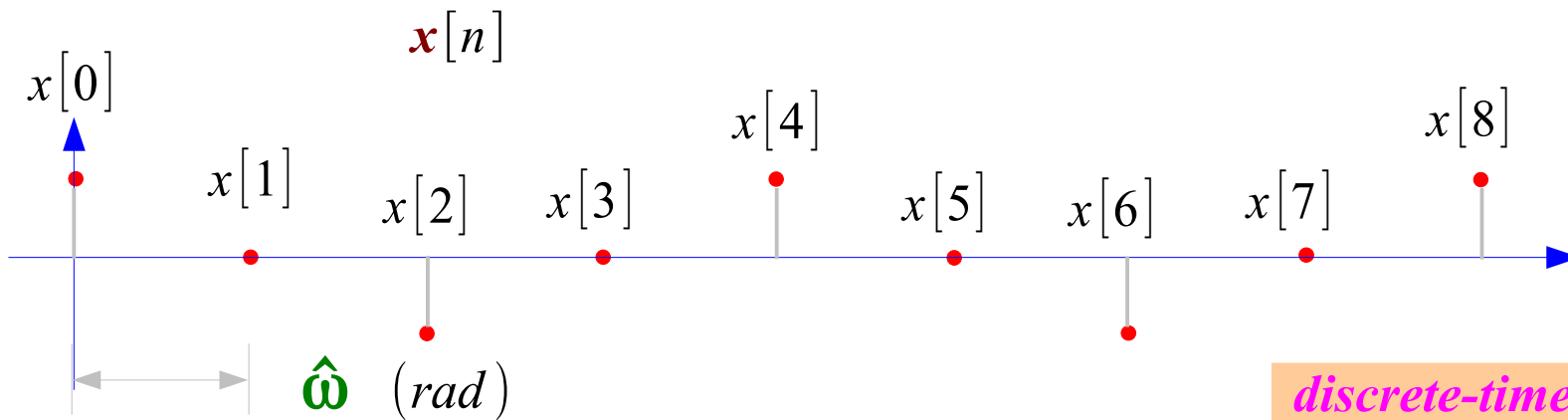
discrete-time sequence
 $x[n] = x(nT_s)$

Angular Frequency
 ω (rad/sec)

Sampling
 $\times T_s$

Normalized Radian Frequency
 $\hat{\omega} = \omega \cdot T_s$ (rad/sample)

Angular Speed \times Sampling Time



discrete-time sequence

Normalized Radian Frequency (2)

Normalized Frequency

$$\frac{f_0}{f_s} \frac{(\text{cycle / sec})}{(\text{sample / sec})} \quad \rightarrow \quad \frac{f_0}{f_s} (\text{cycle / sample})$$

Normalized Radian Frequency

$$2\pi \frac{(\text{rad})}{(\text{cycle})} \cdot \frac{f_0}{f_s} \frac{(\text{cycle})}{(\text{sample})} \quad \rightarrow \quad \frac{\omega_0}{f_s} (\text{rad / sample})$$

Signal's relative angle position after each of T_s second

$$\hat{\omega} = \omega T_s$$

Normalized Radian Frequency

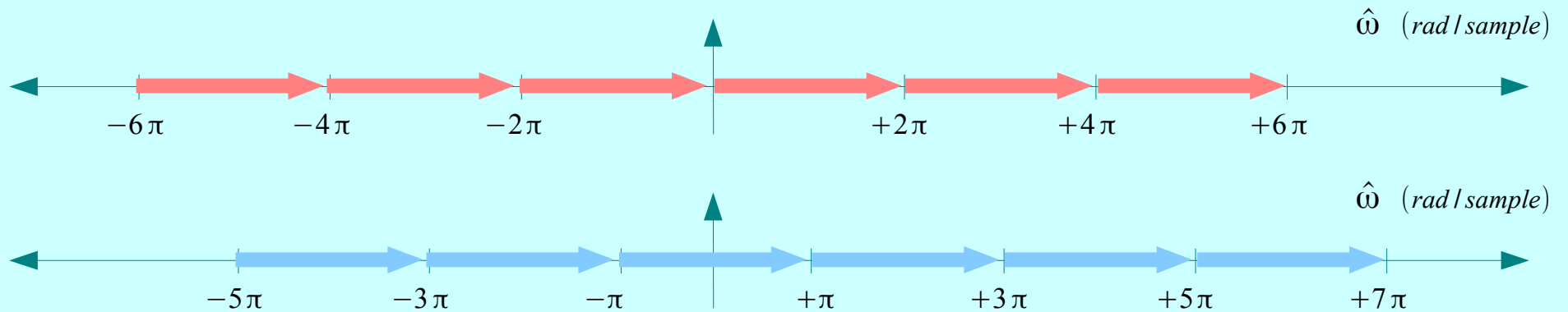
can be viewed as

“the angular displacement of a signal during the period of its sample time T_s ”

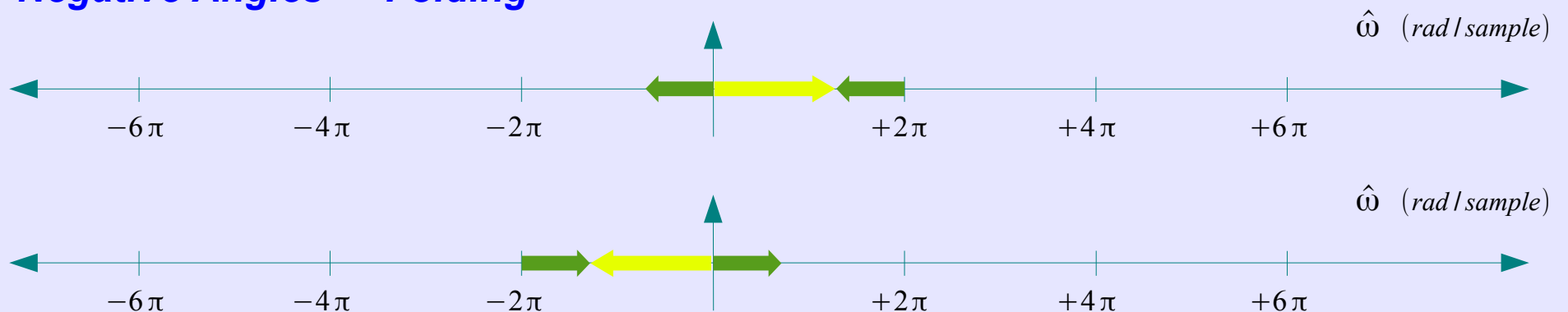
- **Negative Angles**
→ folding
- **Co-terminal Angles**
→ periodic

Periodic and Folding

Co-terminal Angles \rightarrow Periodic



Negative Angles \rightarrow Folding



References

- [1] <http://en.wikipedia.org/>
- [2] J.H. McClellan, et al., Signal Processing First, Pearson Prentice Hall, 2003
- [3] A “graphical interpretation” of the DFT and FFT, by Steve Mann