

CORDIC Background (4A)

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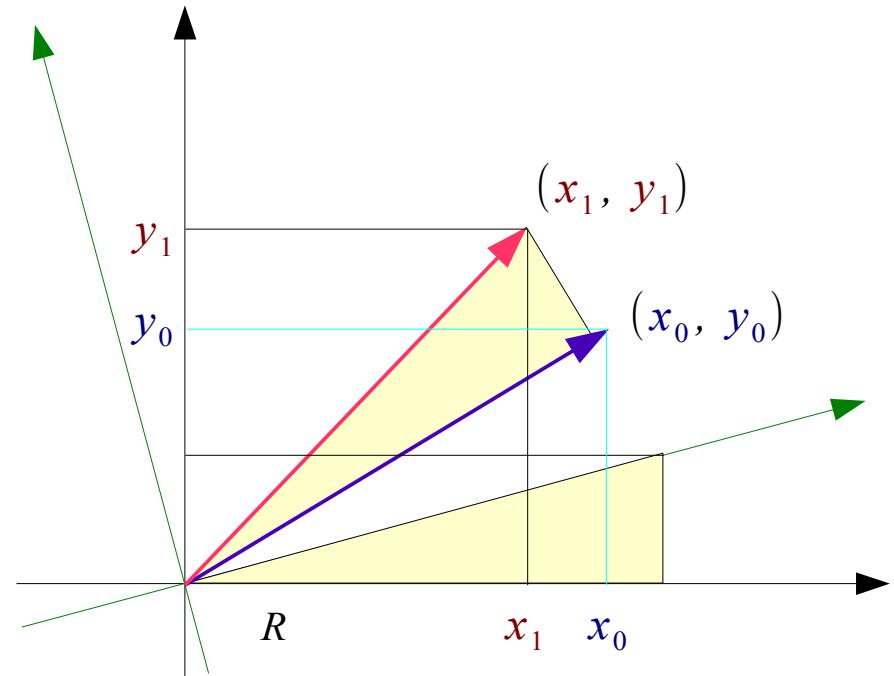
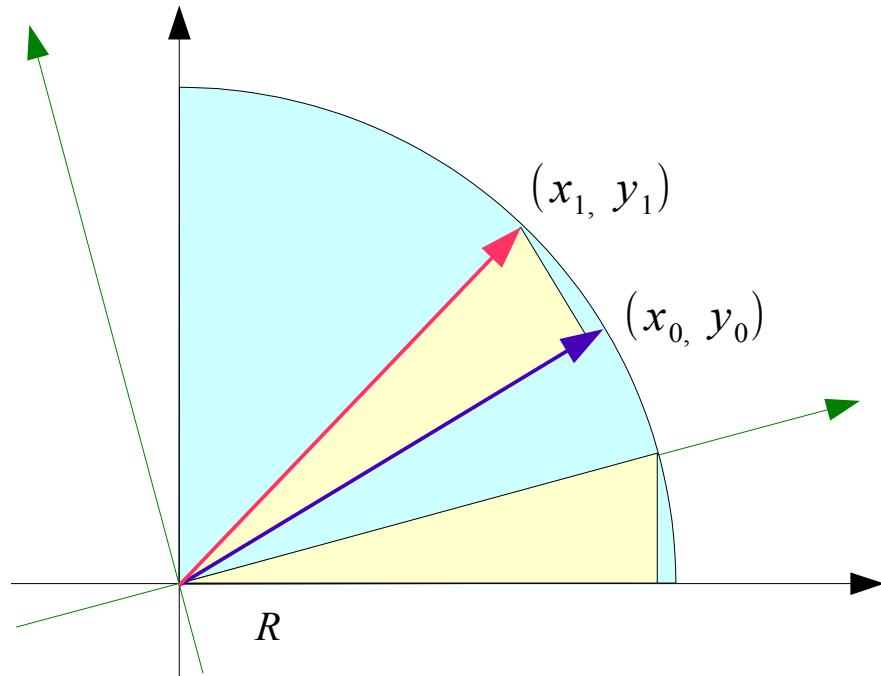
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CORDIC Background

J. P. Deschamps, G. A. Bioul, G.D. Sutter, Synthesis of Arithmetic Circuits

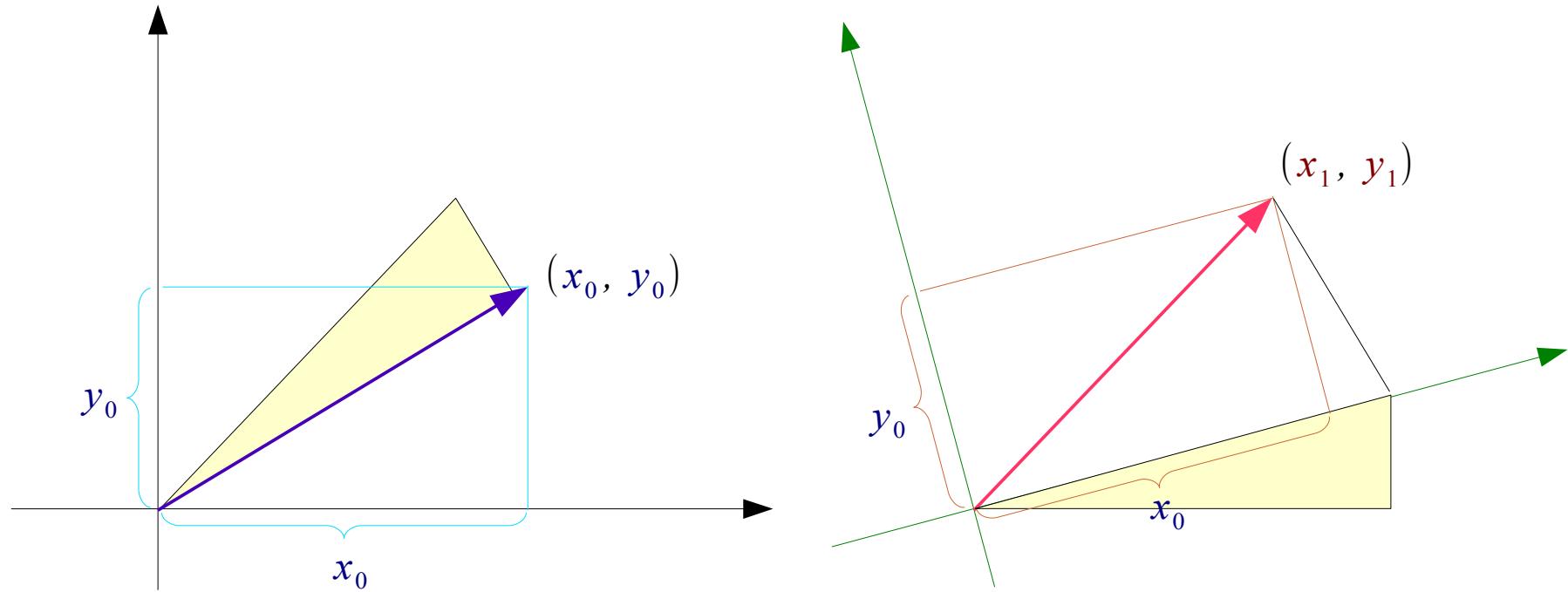
Vector Rotation (1)

$$y_1 = x_0 \sin \alpha + y_0 \cos \alpha$$

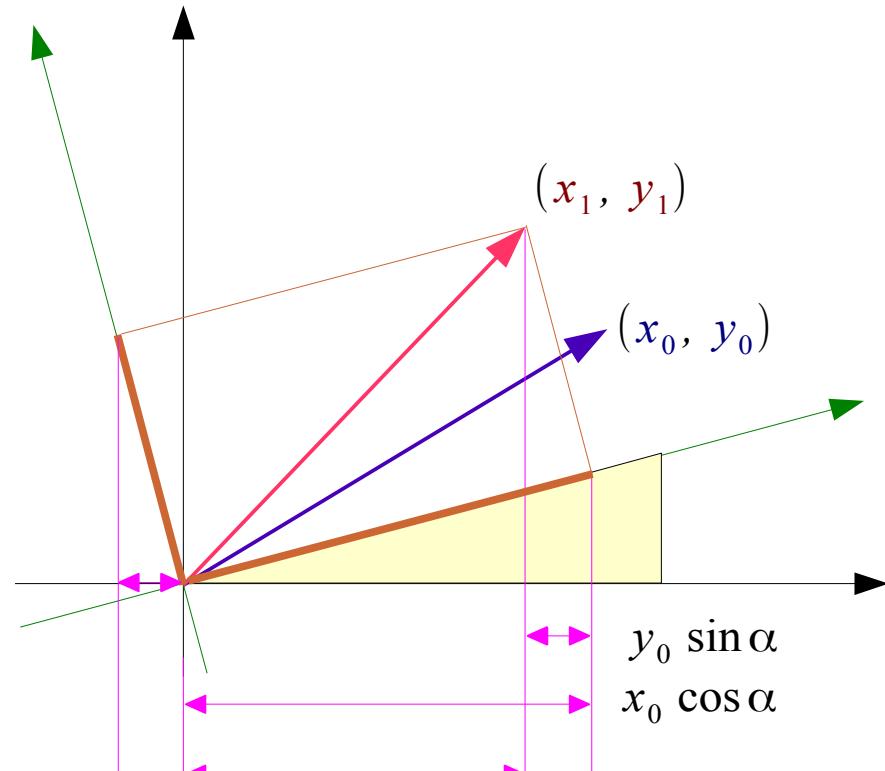


$$x_1 = x_0 \cos \alpha - y_0 \sin \alpha$$

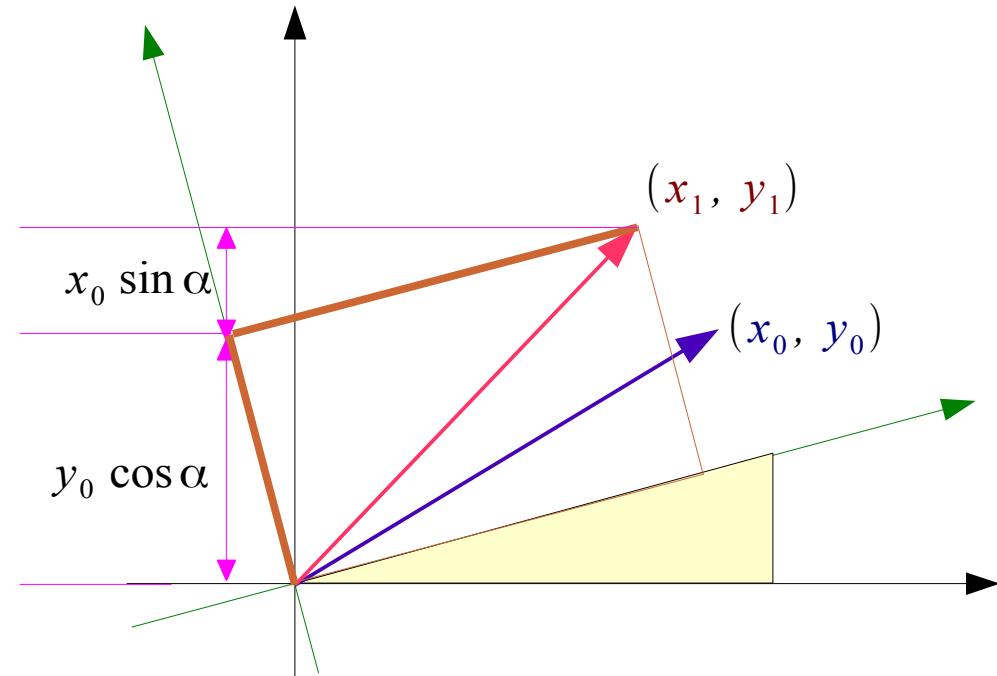
Vector Rotation (2)



Vector Rotation (3)

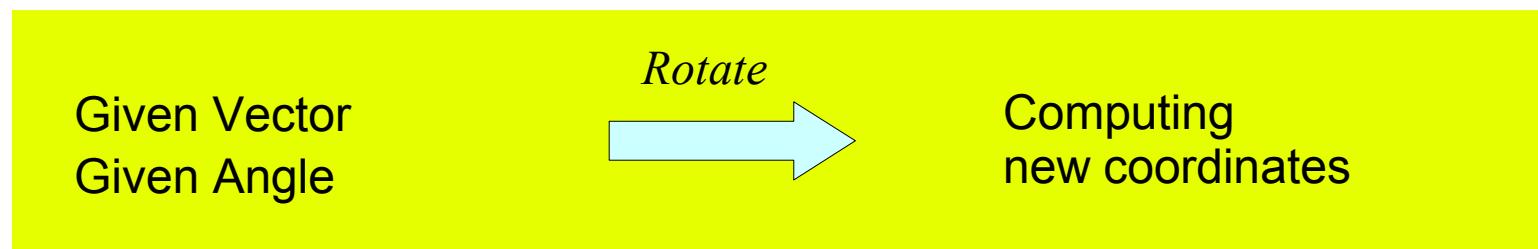


$$x_1 = x_0 \cos \alpha - y_0 \sin \alpha$$



$$y_1 = x_0 \sin \alpha + y_0 \cos \alpha$$

CORDIC Iteration Equations



Given Unit Vector
Given Angle α

Rotate

$$x = \cos \alpha$$
$$y = \sin \alpha$$

Given Vector (x_0, y_0)
Given Angle α

Rotate

$$x_n = x_0 \cos \alpha - y_0 \sin \alpha$$
$$y_n = x_0 \sin \alpha + y_0 \cos \alpha$$



$$\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \rightarrow \dots \rightarrow \begin{pmatrix} x_i \\ y_i \end{pmatrix} \rightarrow \begin{pmatrix} x_{i+1} \\ y_{i+1} \end{pmatrix} \rightarrow \dots \rightarrow \begin{pmatrix} x_n \\ y_n \end{pmatrix}$$

CORDIC Iteration Equations – Pseudo-Rotation

$$\alpha_0 \rightarrow \dots \rightarrow \alpha_i \rightarrow \alpha_{i+1} \rightarrow \dots \rightarrow 0$$

$$\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \rightarrow \dots \rightarrow \begin{pmatrix} x_i \\ y_i \end{pmatrix} \rightarrow \begin{pmatrix} x_{i+1} \\ y_{i+1} \end{pmatrix} \rightarrow \dots \rightarrow \begin{pmatrix} x_n \\ y_n \end{pmatrix}$$

Pseudo-rotation

$$x'_{i+1} = (x_i - y_i \tan \alpha_i)$$

$$y'_{i+1} = (x_i \tan \alpha_i + y_i)$$

$$x_{i+1} = x_i \cos \alpha_i - y_i \sin \alpha_i$$

$$y_{i+1} = x_i \sin \alpha_i + y_i \cos \alpha_i$$

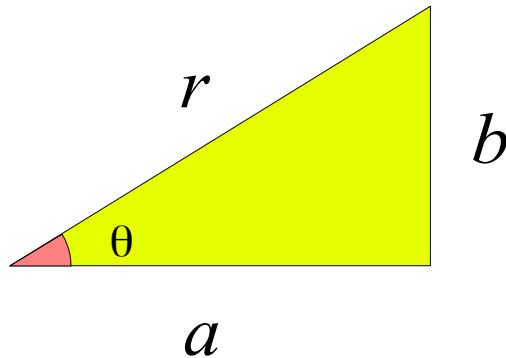
$$x_{i+1} = \cos \alpha_i (x_i - y_i \tan \alpha_i)$$

$$y_{i+1} = \cos \alpha_i (x_i \tan \alpha_i + y_i)$$

$$x_{i+1} = \frac{1}{\sqrt{1 + \tan^2 \alpha_i}} (x_i - y_i \tan \alpha_i)$$

$$y_{i+1} = \frac{1}{\sqrt{1 + \tan^2 \alpha_i}} (x_i \tan \alpha_i + y_i)$$

$\cos \theta$



$$r = \sqrt{a^2 + b^2}$$

$$\cos \theta = \frac{a}{r} = \frac{a}{\sqrt{a^2 + b^2}}$$

$$\cos \theta = \frac{a}{r}$$

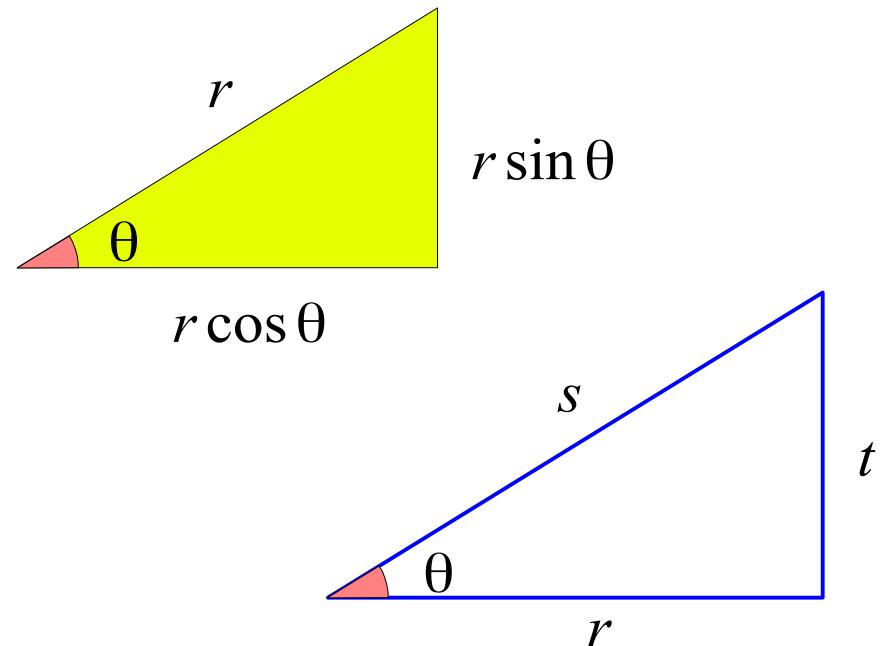
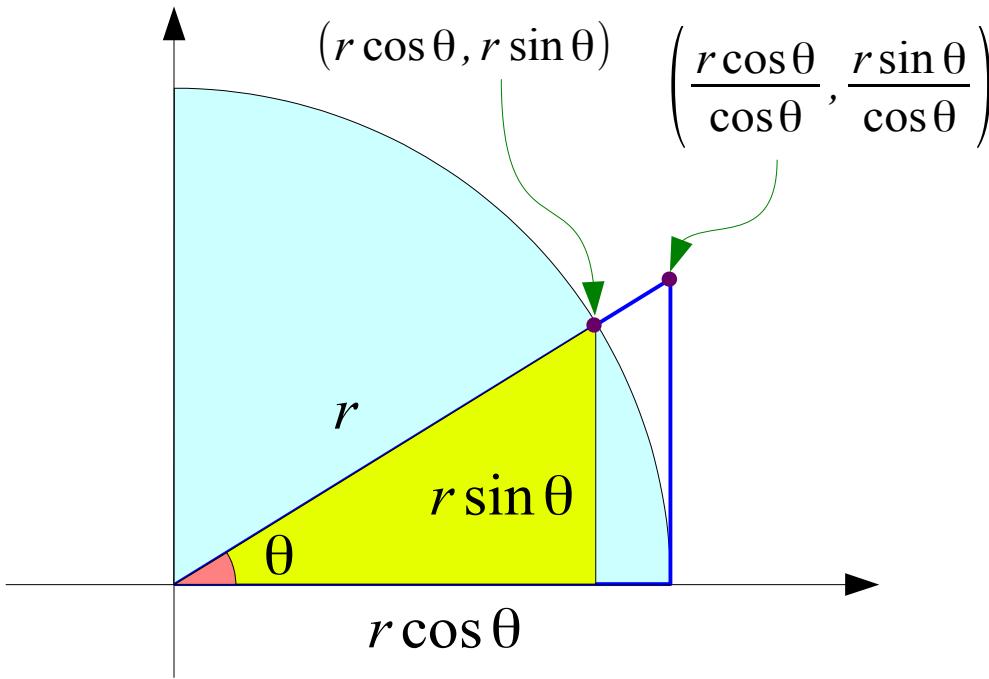
$$= \frac{1}{\sqrt{1 + (b/a)^2}}$$

$$\sin \theta = \frac{b}{r}$$

$$= \frac{1}{\sqrt{1 + \tan^2 \theta}}$$

$$\tan \theta = \frac{b}{a}$$

Pseudo-rotation



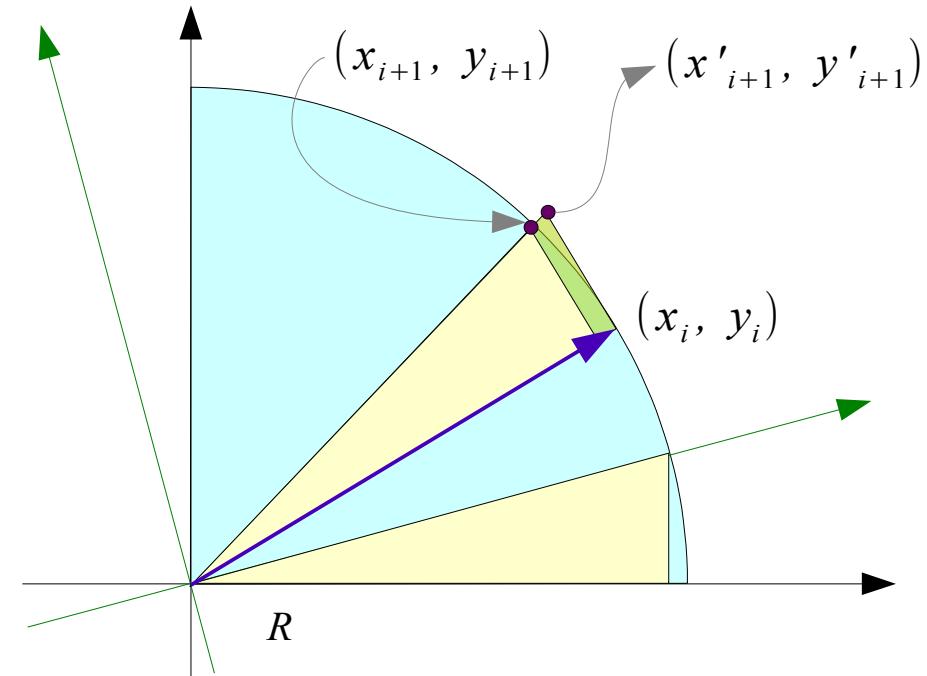
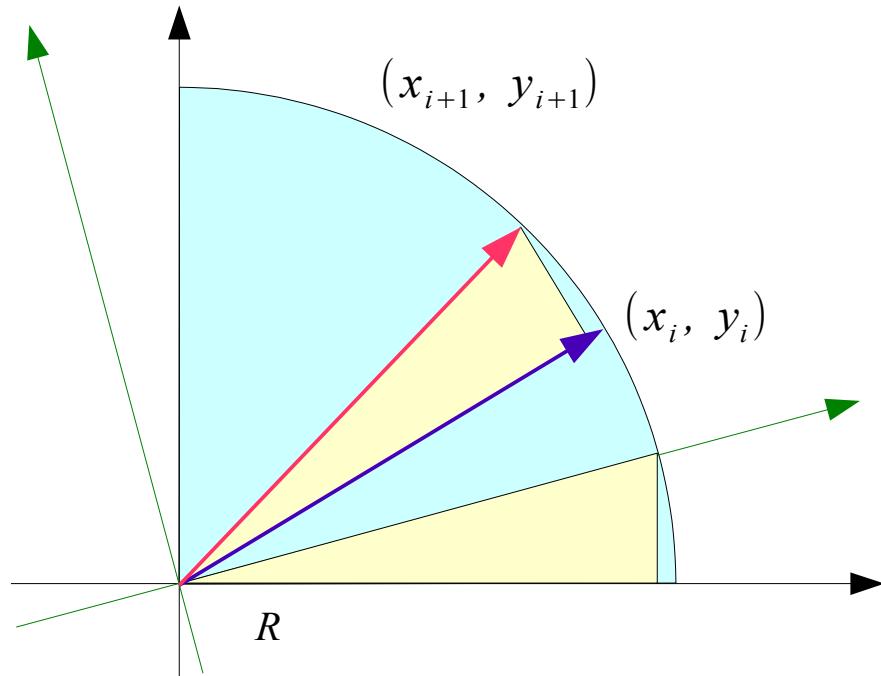
$$r : r \cos \theta = s : r$$

$$r \cos \theta : r \sin \theta = r : t$$

$$s = \frac{r}{\cos \theta}$$

$$s = \frac{r \sin \theta}{\cos \theta}$$

Pseudo-rotation (1)



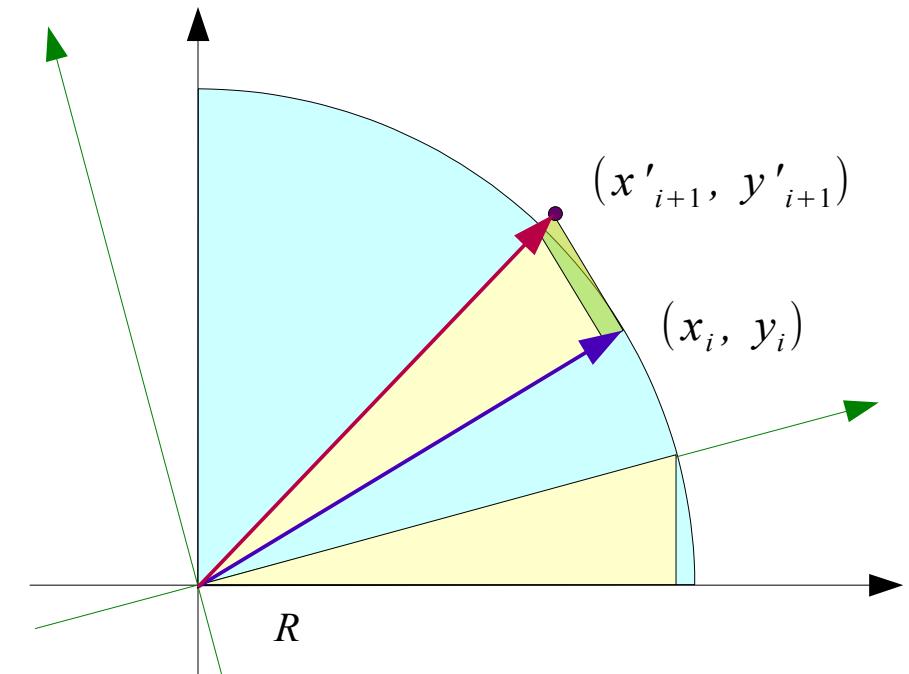
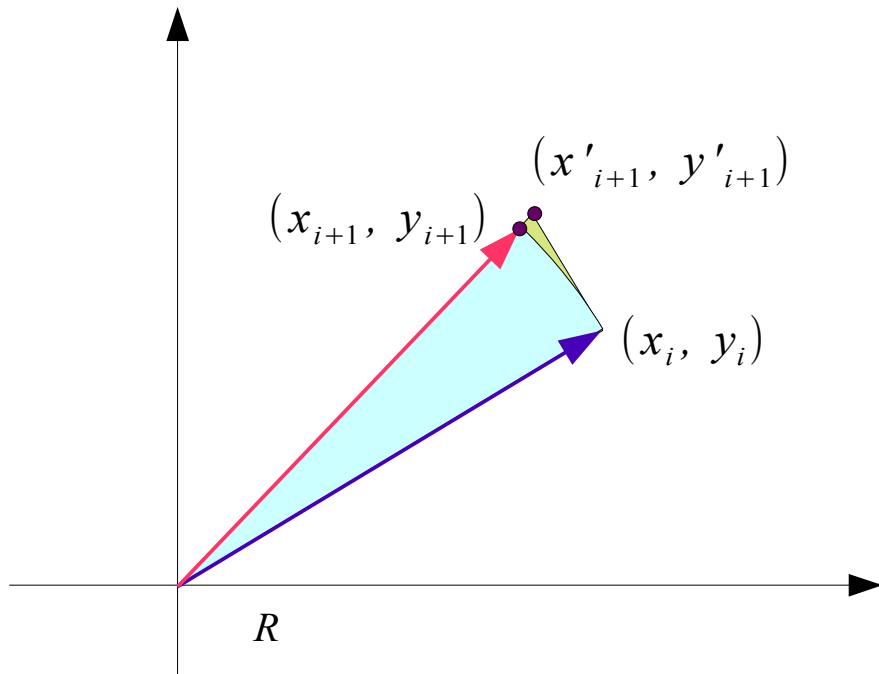
Pseudo-rotation (2)

$$x'_{i+1} = x_{i+1} / \cos \alpha_i$$

$$y'_{i+1} = y_{i+1} / \cos \alpha_i$$

$$x'_{i+1} > x_{i+1}$$

$$y'_{i+1} > y_{i+1}$$



CORDIC Iteration Equations – Pseudo-Rotation

$$\alpha_0 \rightarrow \dots \rightarrow \alpha_i \rightarrow \alpha_{i+1} \rightarrow \dots \rightarrow 0$$

$$\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \rightarrow \dots \rightarrow \begin{pmatrix} x_i \\ y_i \end{pmatrix} \rightarrow \begin{pmatrix} x_{i+1} \\ y_{i+1} \end{pmatrix} \rightarrow \dots \rightarrow \begin{pmatrix} x_n \\ y_n \end{pmatrix}$$

$$\begin{aligned} x_{i+1} &= x_i \cos \alpha_i - y_i \sin \alpha_i & = \cos \alpha_i (x_i - y_i \tan \alpha_i) & = (1/\sqrt{1 + \tan^2 \alpha_i}) (x_i - y_i \tan \alpha_i) \\ y_{i+1} &= x_i \sin \alpha_i + y_i \cos \alpha_i & = \cos \alpha_i (x_i \tan \alpha_i + y_i) & = (1/\sqrt{1 + \tan^2 \alpha_i}) (x_i \tan \alpha_i + y_i) \end{aligned}$$

$$\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \rightarrow \dots \rightarrow \begin{pmatrix} x'_i \\ y'_i \end{pmatrix} \rightarrow \begin{pmatrix} x'_{i+1} \\ y'_{i+1} \end{pmatrix} \rightarrow \dots \rightarrow \begin{pmatrix} x'_n \\ y'_n \end{pmatrix}$$

Pseudo-rotation

$$\begin{aligned} x'_{i+1} &= (x_i - y_i \tan \alpha_i) \\ y'_{i+1} &= (x_i \tan \alpha_i + y_i) \end{aligned}$$

References

- [1] <http://en.wikipedia.org/>
- [2] CORDIC FAQ, www.dspguru.com
- [3] R. Andraka, A survey of CORDIC algorithms for FPGA based computers
- [4] J. S. Walther, A Unified Algorithm for Elementary Functions
- [5] J. P. Deschamps, G. A. Bioul, G.D. Sutter, Synthesis of Arithmetic Circuits